BNL's experience on MaS and Data carousel

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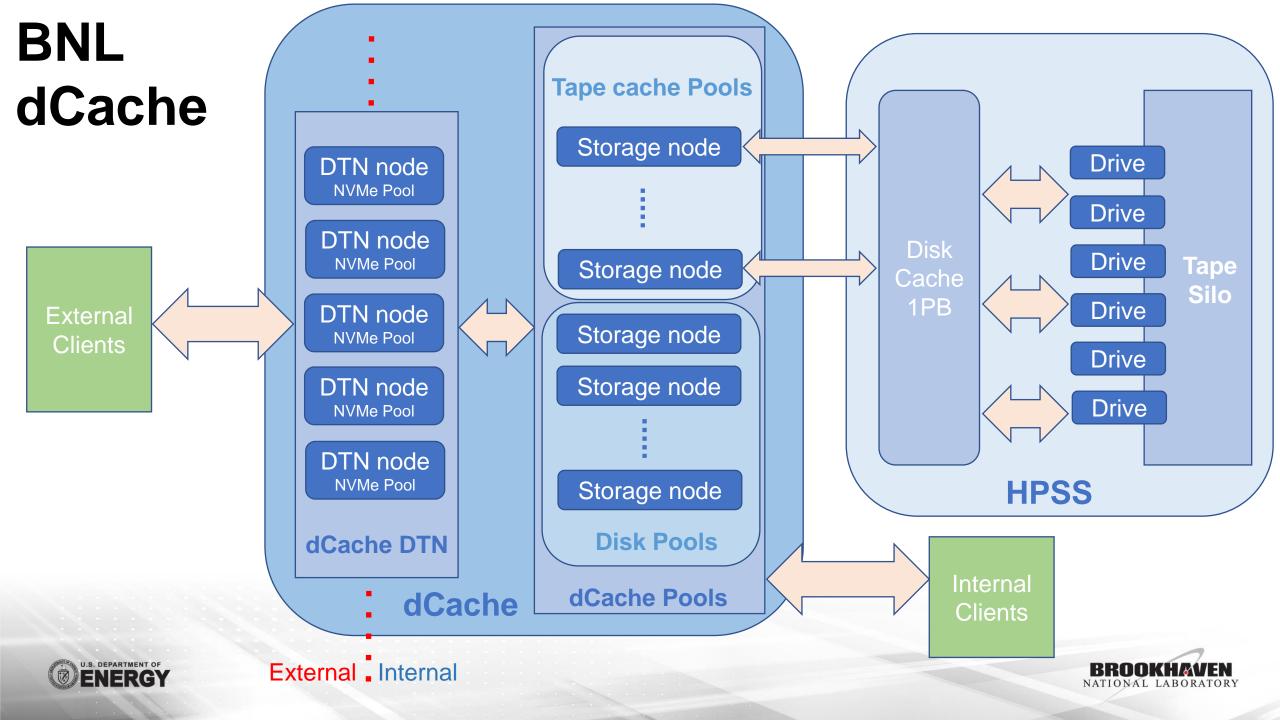


BNL Storage System; dCache and HPSS

- dCache
 - 18 DTN nodes 2x10 Gbps
 - 53 storage nodes
 - 2 x 10 Gbps or 2 x 25Gbps in newer hosts.
 - The size from 0.5PB to 1.2PB
 - Large disk cache for tape read requests
 - 5PB compare with the typical size of the disk cache ~100s TB (BNL had 200TB before substantial increase)
- HPSS
 - 30 LTO-7 drives
 - 1PB disk cache







How data are written to the tape system in HPSS

- Files written to HPSS disk cache are written to the tapes in the order that were written to HPSS disk cache FIFO.
- Files assigned to all write drives. The files are sprayed to all write drives.
- However, all write drives have the same file family when files are written.
 Files belonging to different file family will wait until the tapes belonging to their file family are mounted.
- Writing to tape happens only when the usage of disk cache is more than the certain level, water-mark, or preset time once a day.
- File family (aka tape set) can be used to isolate the group of the files.
 - It must be pre-created





How ATLAS stores Data in Tape

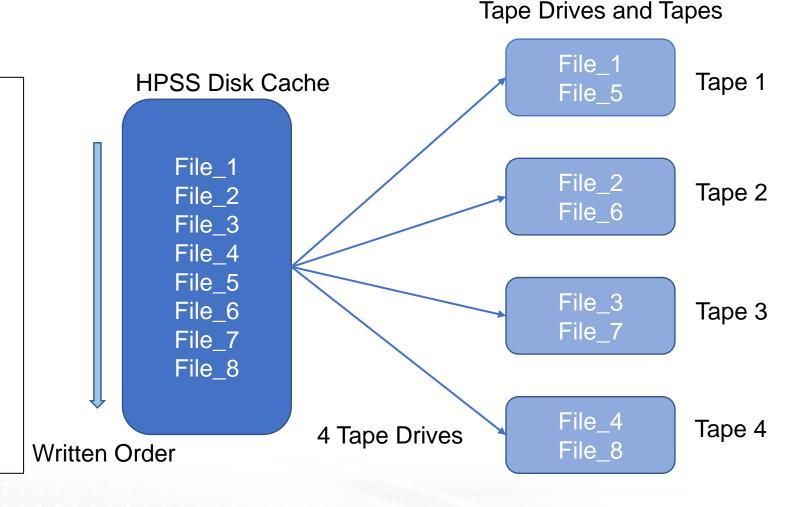
- BASEPATH/scope/type/metadata/datasetname/files
- File family (aka tape set) is created in BASEPATH/scope level
 - Scope level is chosen because
 - Scope/type (or anything below that directory) level might contain too small amount of the data, leaving too many empty tapes.
 - Too many of them might have operational issue.
 - It requires pre-population of the file family.





Simple case with one file family

- 4 tape drives are assigned for write.
- 8 files are written to HPSS disk cache in the numeric order shown.
- All 8 files belong to the same file family.
- Files are written to the cache area within the short time. And, the sizes of files are large enough to require the use of all four write drives.



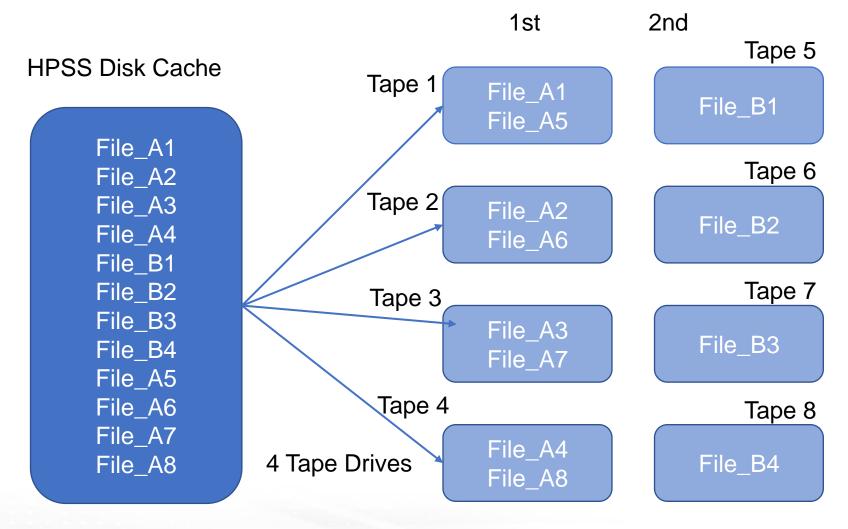




Multiple file families

Tape Drives and Tapes

- 4 tape drives are assigned for write.
- 12 files are written to HPSS disk cache in the numeric order shown.
- File_A 8 files belong to the same file family while File_B 4 files belong to the different file family
- Files are written to the cache area within the short time. And, the sizes of files are large enough to require the use of all four write drives.

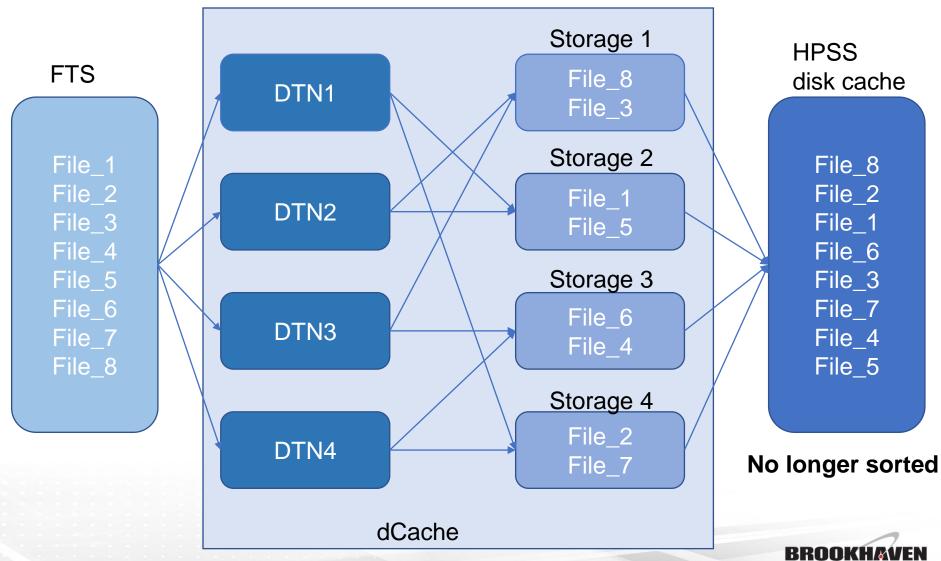




How files are written to HPSS disk through

dCache

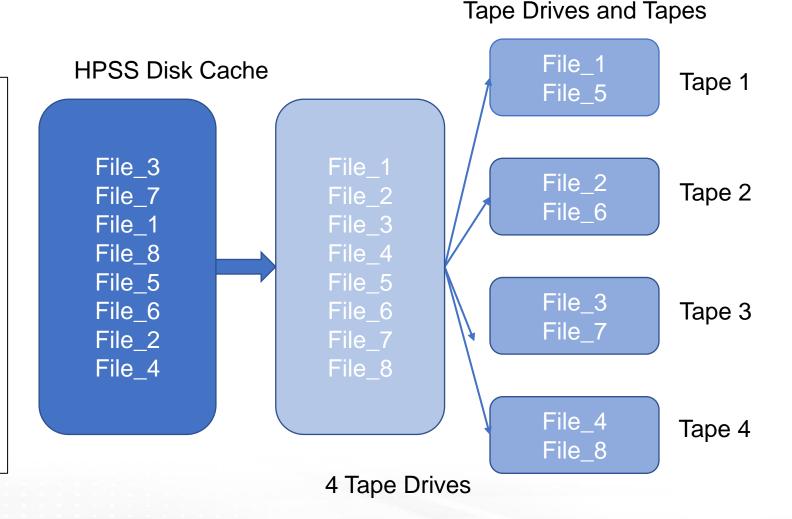
- FTS transfers multiple files concurrently.
- DTNs are selected based on load/performance.
- Storage is selected based on the load/performance/spac es.
- The storage of the source of the files are not necessary from the same or similar performance.
- The variations in the transfer time could be very large.





Directory based sorted write of new HPSS

- 4 tape drives are assigned for write.
- 8 files in the <u>one directory</u> are written to HPSS disk cache in the <u>random</u> order.
- All 8 files belong to the same file family.
- Files are written to the cache area within the short time. And, the sizes of files are large enough to require the use of all four write drives.



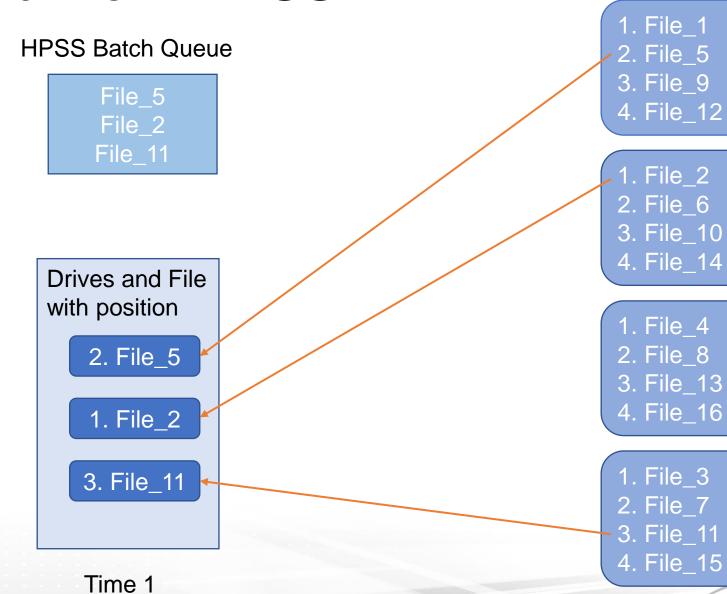




How files are read from HPSS

Tapes and file positions

- 3 drives are available for read.
- 16 files will be read at total.
- Files written to 4 different tapes.
- At first, File_5,
 File_2 and File_11
 requests arrived to
 HPSS Queue.





How files are read from HPSS

Assumption

- 3 drives are available for read.
- 16 files will be read at total.
- Files written to 4 different tapes.
- At first, File_5, File_2 and File_11 requests arrived to HPSS Queue. (There is no guarantee that the 1st file to read on the tape has the lowest file mark.)

HPSS Batch Queue

File_5 File_2 File_11

Drives and File with position

2. File_5

1. File_2

3. File_11

File_5
File 2

File_11 File 1

File_6

File_12

File_15
File 3

File 4

File_8

File_10

File_9

File_7

File_13

File_14

Time 2

After Sort

2. File_5

1. File_1

3. File_9

4. File 12

1. File 2

2. File_6

3. File 10

4. File_14

Rewind

Rewind

3. File_11

1. File_3

2. File_7

4. File_15

1. File_1

2. File_5

3. File_9

4. File_12

1. File_2

2. File_6

3. File_10

4. File_14

1. File_4

2. File_8

3. File_13

4. File_16

1. File_3

2. File_7

3. File 11

4. File_15

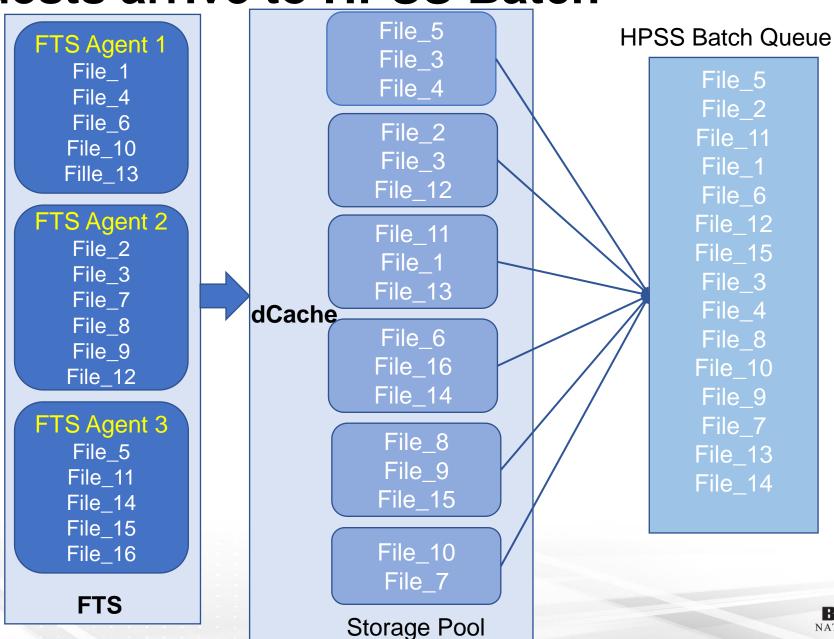
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3. File_13

How requests arrive to HPSS Batch

RUCIO
 will
 request to
 FTS on
 file-by-file
 basis.







Real example

- Example is taken from ATLAS RAW DATA.
- The file size
 is small
 (<1GB) in
 this example.

One dataset 4818 files 8 tapes

- 1055(/10019)
- 252(/5191)
- 114(/4303)
- 290(/5856)
- 247(/6070)
- 1251(/8746)
- 787(/10485)
- 822(/9941)

File gap in a tape reduces the throughput quickly.

New version of HPSS with <u>sorted write</u> should help the overall throughput on read by eliminating all small and medium size file gaps.



3295: File_0995 3301: File_1191 3302: File_0101 3303: File_0450 3306: File_4558 3307: File_1700 3323: File_0299

Small gap of 5 files

3295: 1/6
3301: 1
3302: 1
3303: 1/3
3306: 1
3307: 1/X
3323: 1...

Small gap: Tape moves at the same speed for forwarding without disengaging from the head.

Every small skip of N files reduces the effective throughput by factor of N+1.

1-file small gap (1/2)

2-files small gap (1/3)

Medium (or large) gap: Tape moves at fast speed for forwarding after the head is disengaged.

Rewind: same as Big gap

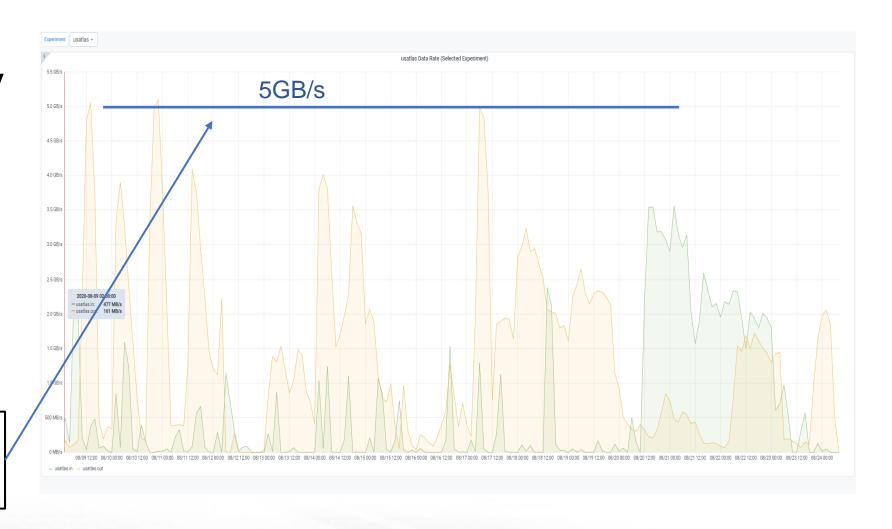
Total effective throughput = (1/6+1+1+1/3+1+1/x+1)/7-> **0.57** (assume x is large)



Real Data Rate seen in BNL HPSS

 The real data rate changes greatly by the number of assigned drives, number of file gaps, the size of file gaps, how many tapes, etc...

Despite all the possible issues, the rate at can exceed 5GB/s.







How to improve the transfer rate on read.

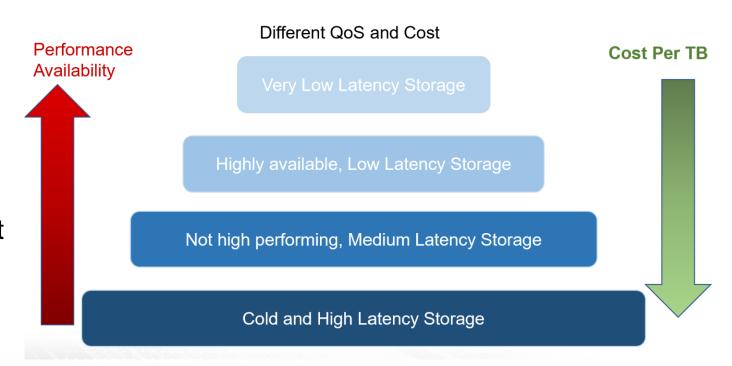
- Larger file size always help. Anything larger than a few GB will be close to the maximum rate on that file.
- Reduce the number of gaps.
 - Small and medium sized file-position gaps will be eliminated by the directory-based, sorted-write feature of new version of HPSS. It will be deployed later in 2021 at BNL. NOTE: The feature is already available in HPSS.
 - The larger file position gap will be only eliminated if all files in a directory are written in the short period. It needs to be short enough that when the last files in a directory is written to HPSS disk cache, the other files in the directory are still in the queue. Bulk writing is important.
- Read-requests come in bulk to HPSS cache.
 - Make sure to read all files in that directory.
 - Maybe, we can make it default. If the number of requests in a directory is more than N files (or M %), we should just read/stage them all.





Multilayer Automated Storage, MaS

- Investigation of storage cost reduction by introducing an intermediate storage class between disk and tape
 - Trade high performance disk storage for tape & low cost disk storage
 - High-cost disk storage reserved for frequently used and high value data
 - Other data are either on low-cost disk & tape or on tape only
 - Active data migration between various storage classes







Efficient use of storage.

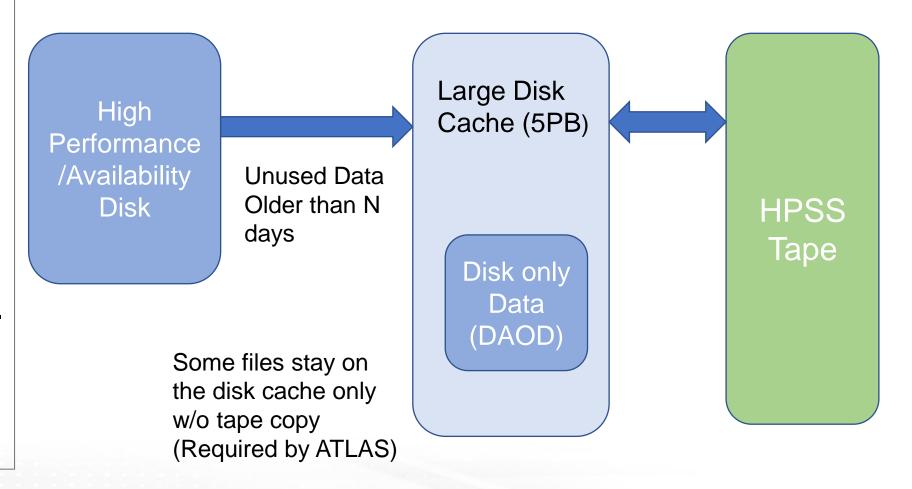
- Large fractions of disks data are not accessed often.
 - For an example, ~30% of volume of the data on the high performance disks are not read more than 100.
- Storing the unused data on the precious, expensive, limited volume of disks, is not cost-efficient way of using disks.
 - Different types of storage are available for cold(er) data.
- Some data are used heavily.
 - Different types of higher performing storage are also available.





Data Movements for MaS

- BNL has setup very large disk cache space (5PB)
- Unused data on high performance / availability storage are transferred to tape-backed area.
- Data on MaS is used for the production.

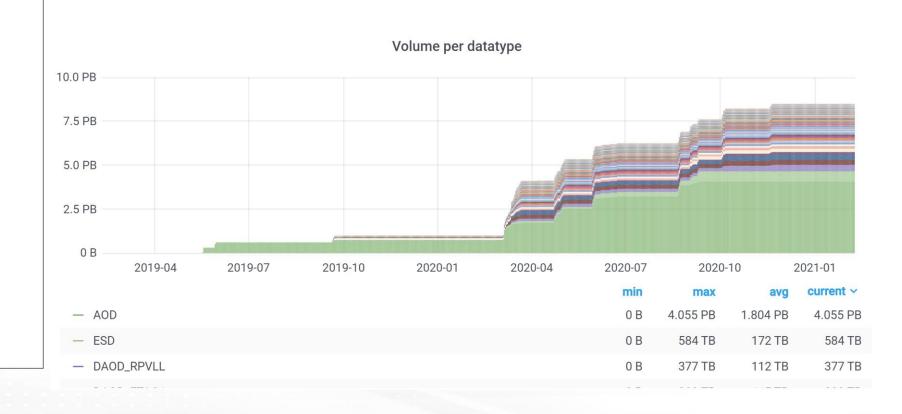






Data growth in MaS storage endpoint

 8PB of the data have been moved, creating more space for necessary data.







Conclusion

- File location gaps in tape slows down the read throughput.
- New version of HPSS will eliminate small and medium size gaps in tape.
 - Will be deployed later in 2021
- The large file gap can be only eliminated if all files within one dataset are written to the tape cache within the time windows.
- MaS prototype will continue to take the data to evaluate the use of tape-backed layered storage in the production environment.



