



sPHENIX

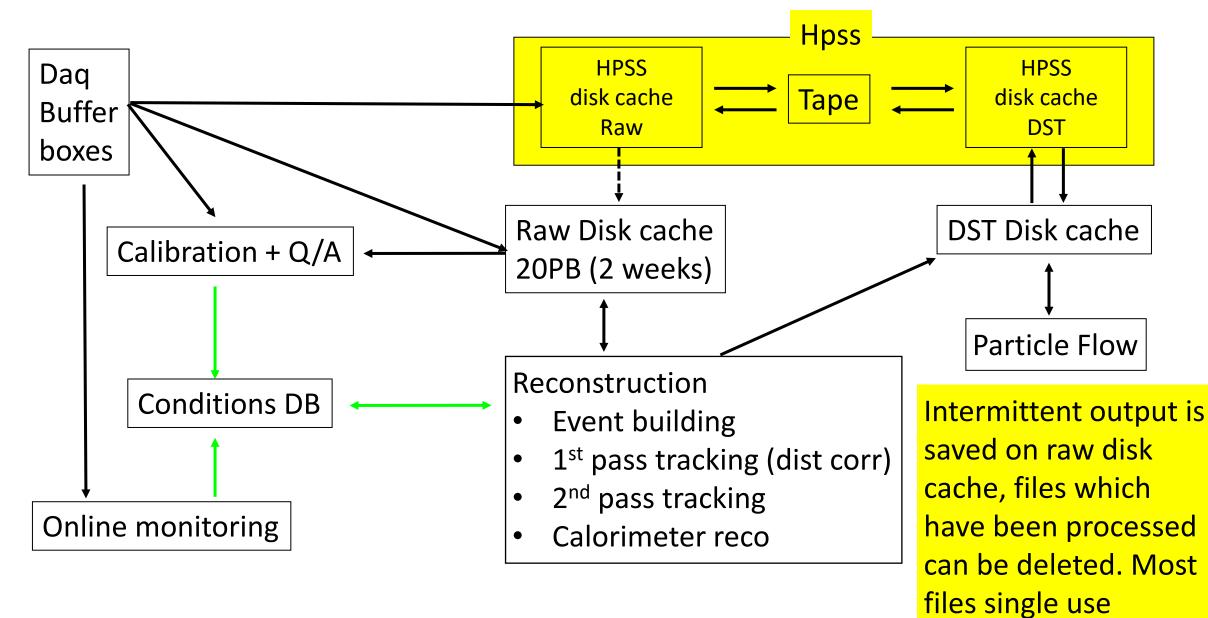
Chris Pinkenburg, BNL

sPHENIX features

- 15 kHz daq rate
- No online event builder, daq produces ~60 streams along subsystems
 - A fraction of events will be assembled for monitoring/calibration purposes
 - No parallel online event building \rightarrow Events are time ordered
 - Build only the subsets the production needs (disentangle tracking from calorimeter)
 - Reconstructed output can be combined later (tracks + calo clusters \rightarrow particle flow)
- Shooting for 24 h jobs, 8 sec/evt \rightarrow 10,000 events/job
 - <1s worth of data per job
 - Calibrations need some thought aggregation after processing or dedicated event samples
- Raw data processing done at BNL, Simulation at BNL and outside
 - No cpu allocated for simulations during data taking, any sims during that time have to run offsite

Building events during offline gives us unprecedented flexibility for the production

Raw Data Reconstruction Scheme (@BNL)

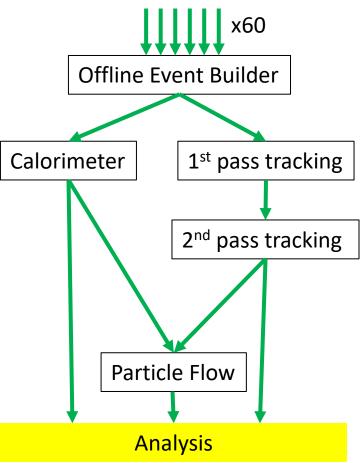


lies single use

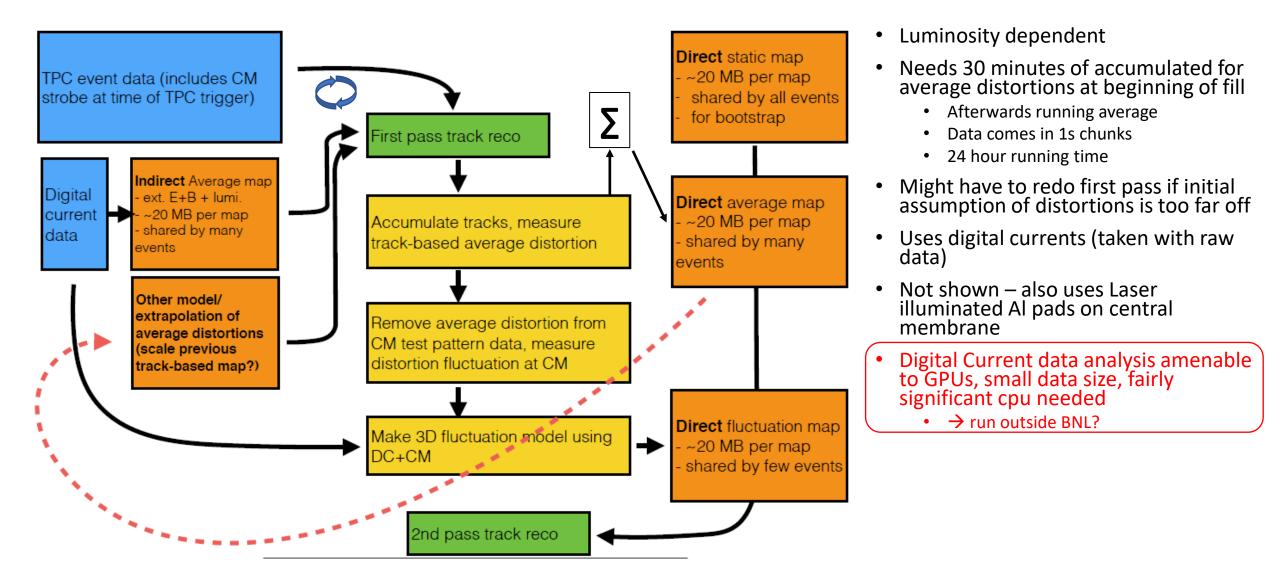
Recap: Current Production Workflow

- 1. Event building (60 input streams, 2 output streams)
 - Tracking Detectors
 - Calorimeters
- 2. Calorimeter
- 3. 1st pass tracking
- 4. 2nd pass tracking
- 5. Particle Flow (combining tracks and calorimeter data)

Nice and simple – chain them up and run (and make sure 200,000 jobs do not step on each other)



The Challenge – TPC distortion correction



Summary

- sPHENIX plans for immediate calibration and reconstruction during data taking
- Offline Event building makes us unique but gives us a lot of flexibility
 - Almost everything is negotiable and can be changed even during running
- Major increase in cpus by the end of this year for sPHENIX
- Mock Data Challenge (MDC) planned for end of this year to exercise this
 - That includes job submission/workflow/data management system(s)
- Needs a PanDa server at BNL, exercising workflow is part of MDC