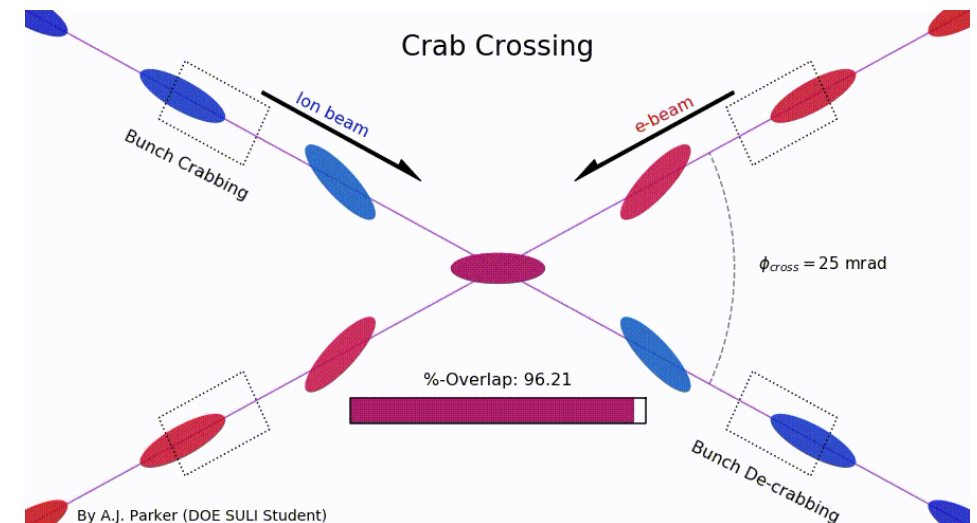
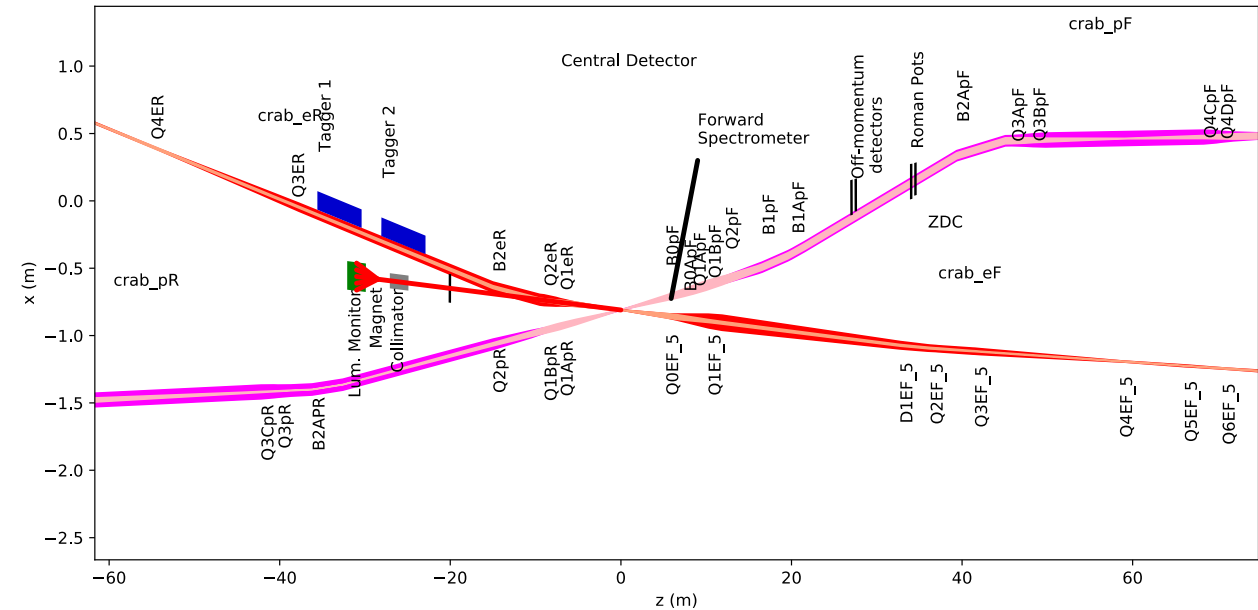


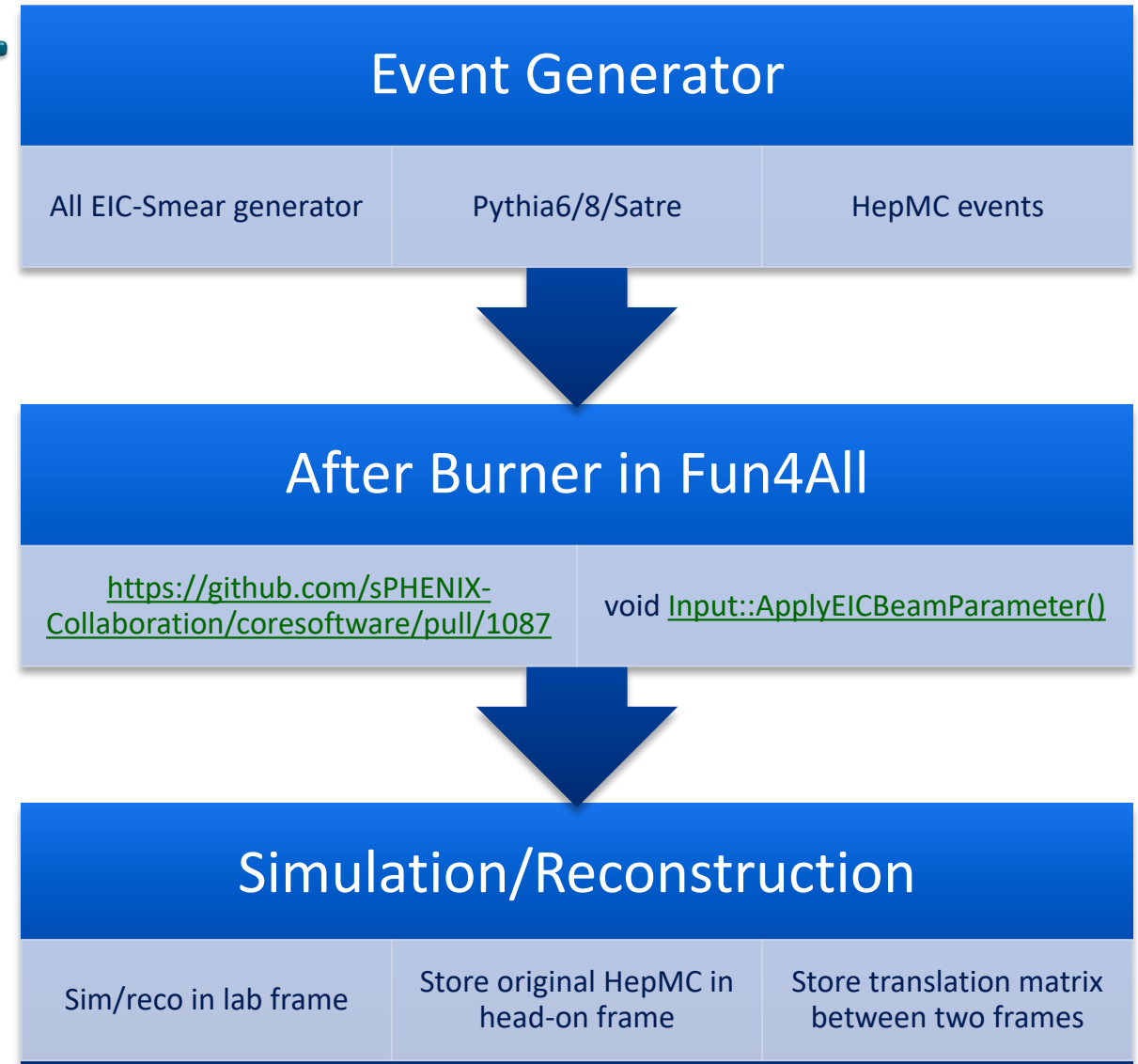
EIC beam effects

- ▶ Unique accelerator with diverse beam effect direct impact exp.
 - Beam parameter in CDR section 3.1 and tables 3.3 to 3.5 and section 3.2
- ▶ 25-35 mrad beam crossing angle
- ▶ Angular beam divergence: $O(100\mu\text{rad})$
- ▶ Crab crossing (bunch-z dependent angle smear): $O(<100\mu\text{rad})$
- ▶ Beam energy spread $O(10^{-4})$
- ▶ Beam vertex spread from 10cm h-bunch collider with 1-cm e-bunch at finite crossing angle



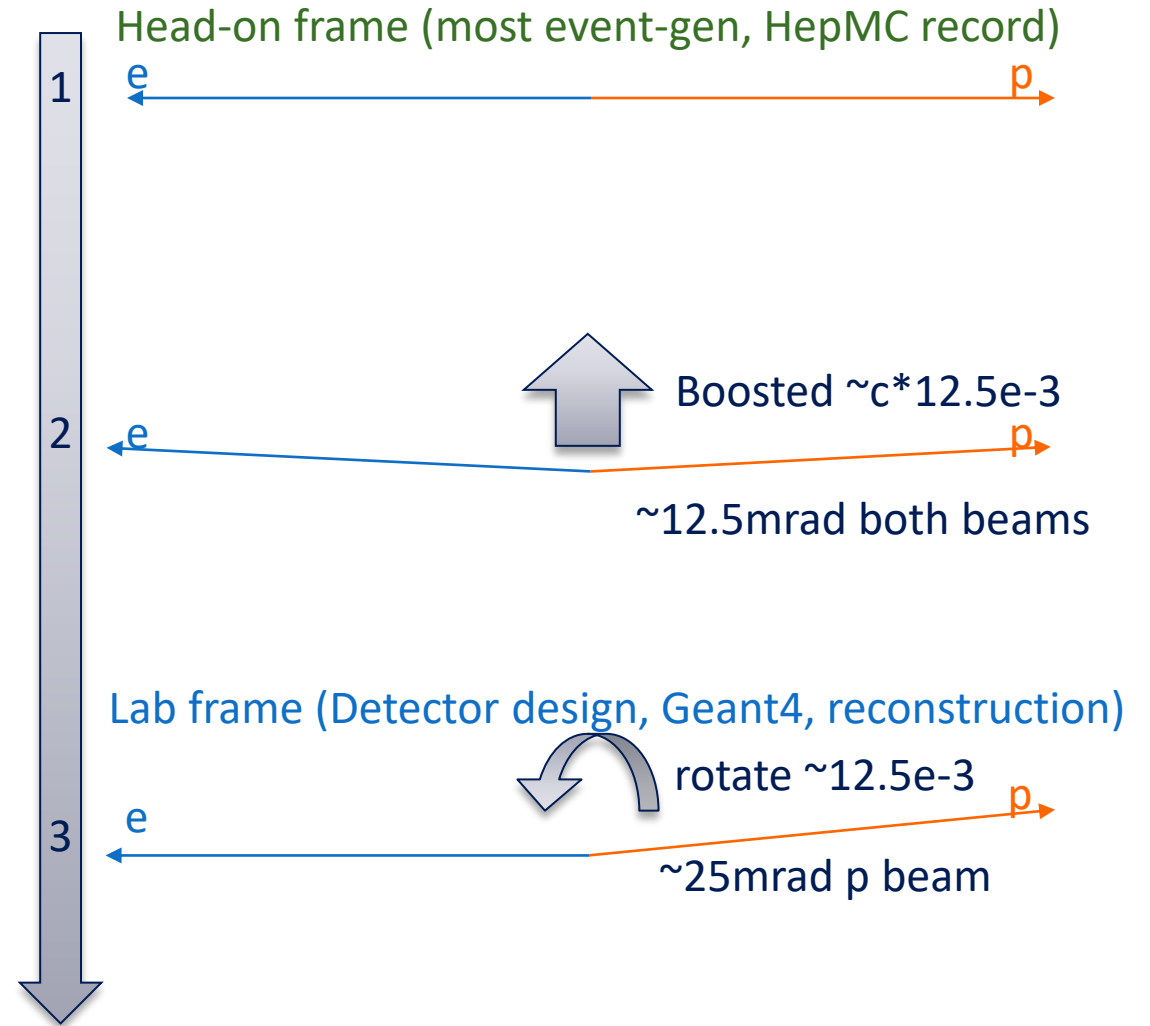
Beam effects in ECCE sim.

- ▶ Not all event generator support beam effects while beam crossing and other effects are essential parts of EIC experiment
- ▶ After burner introduced to boost frame of any HepMC/EICSmear event of head-on collision to the lab frame with beam crossing, etc.
- ▶ Note \sqrt{s} is not changed in after-burner as it is boost invariant. Effect is small for most non-threshold measurement $O(10^{-4})$



How does it work

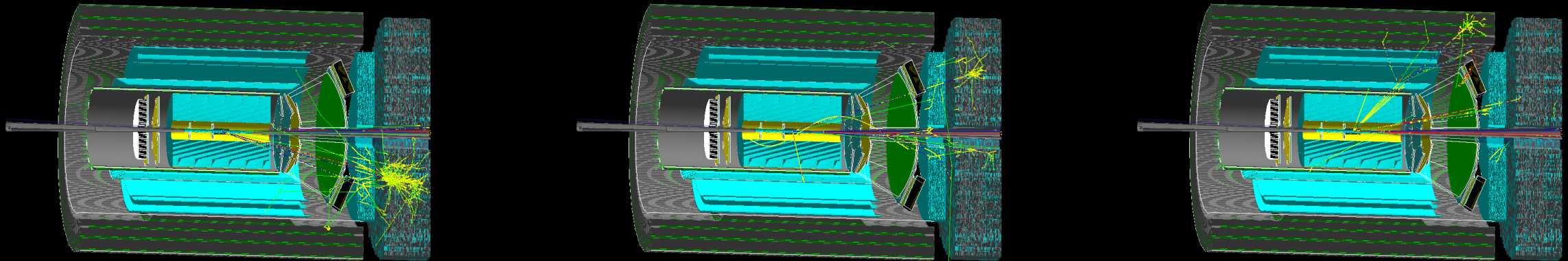
- ▶ Input via user macro for beam angle, divergence, vertex shift in space time
- ▶ Calculate the boost-rotation-shift that is used to translate a head-on-collision event generator's record to the lab frame and use in Geant4 simulation inputs
- ▶ Apply the boost-rotation-shift from event generator to G4 simulation input
 - Simplified process on right for beam x-ing only
- ▶ Record keeping to allow analysis to reverse the translation from lab to event generator frame



Test sample available in sim+reco full detector data

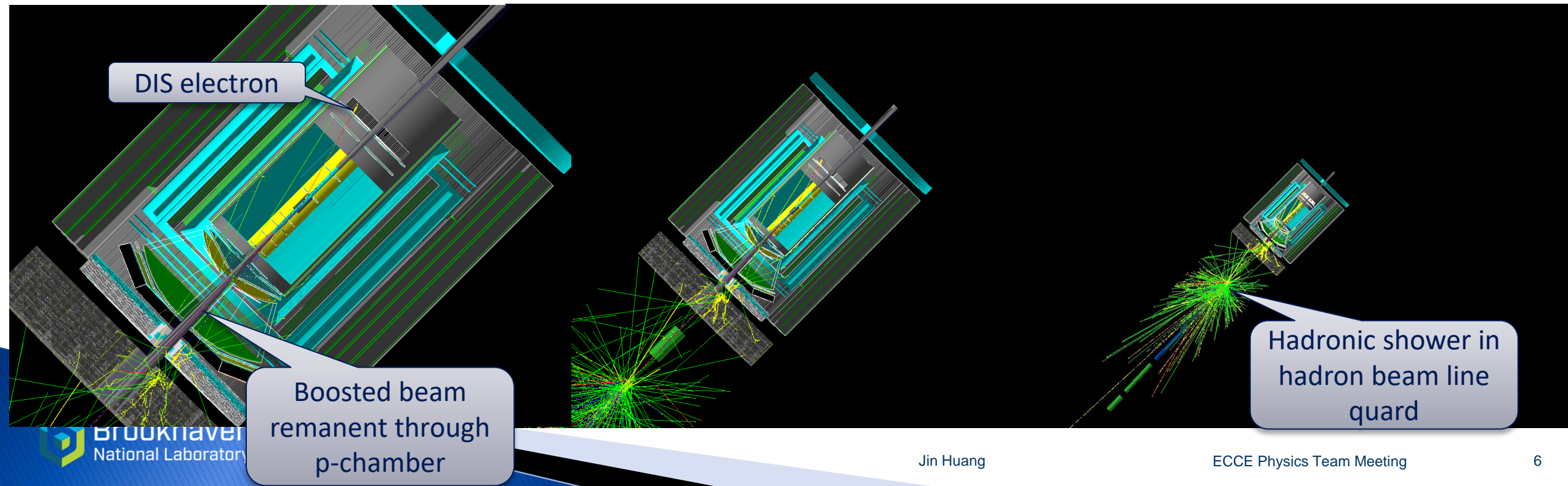
1M events so far in each test sample

Sample	Generator	Beam Parameters	Path	Notes
"Min-Bias"	Pythia6	ep, 10 GeV x 250 GeV	/sphenix/user/cdean/ECCE/DST_files/general/pythia6_ep/	Run using internal Fun4All generator
SIDIS	Pythia6	ep, 18 GeV x 100 GeV	/sphenix/user/cdean/ECCE/DST_files/SIDIS/pythia6/ep_18x100/	EIC-smear tree input
HF & Jets	Pythia6	ep, 10 GeV x 100 GeV	/sphenix/user/cdean/ECCE/DST_files/HFandJets/pythia6/ep_10x100/	EIC-smear tree input



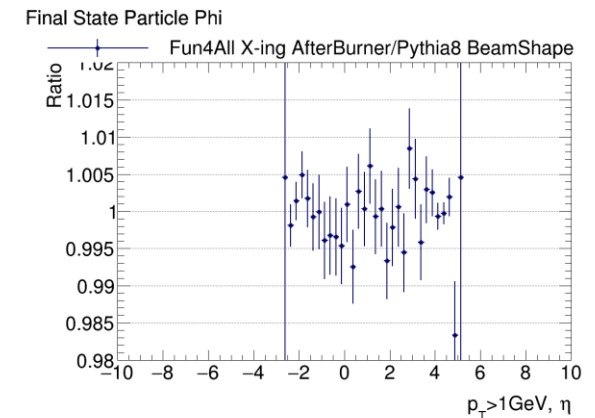
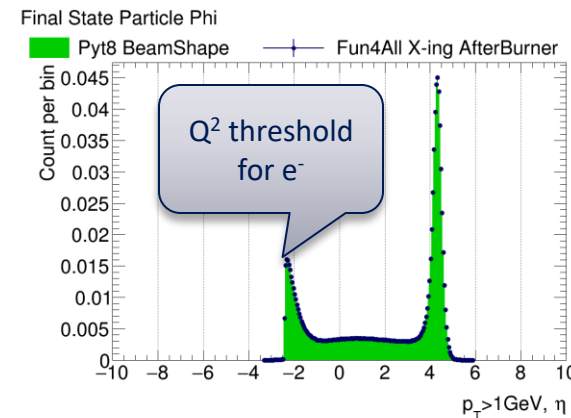
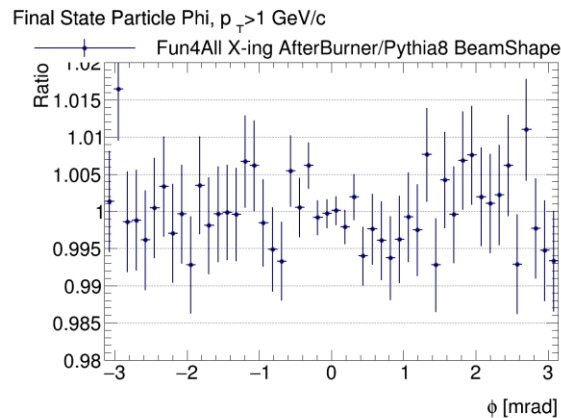
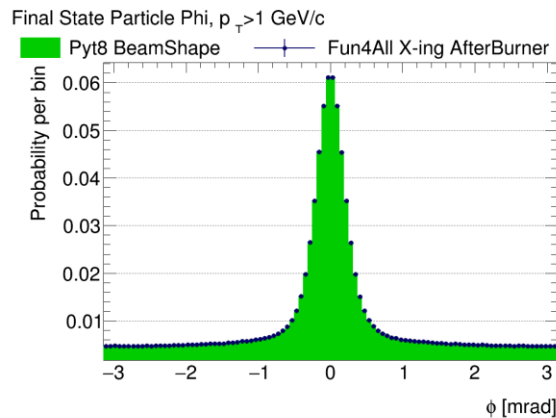
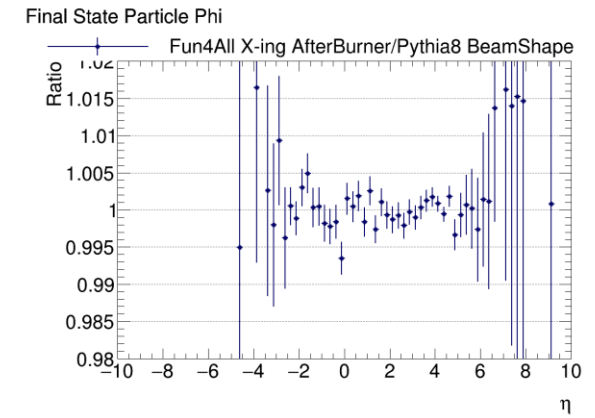
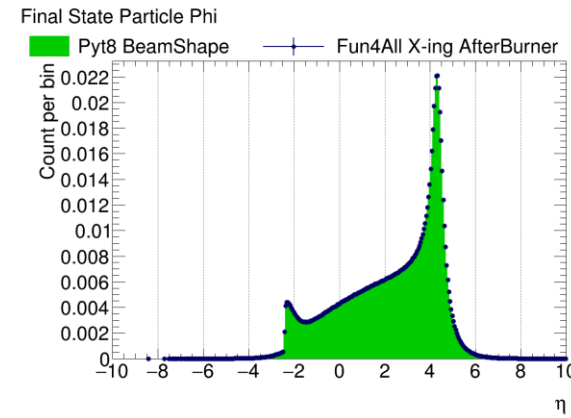
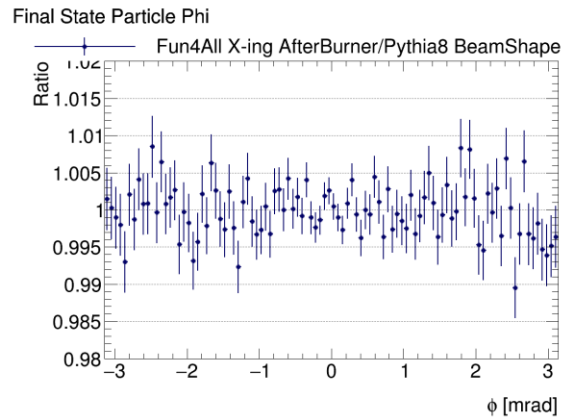
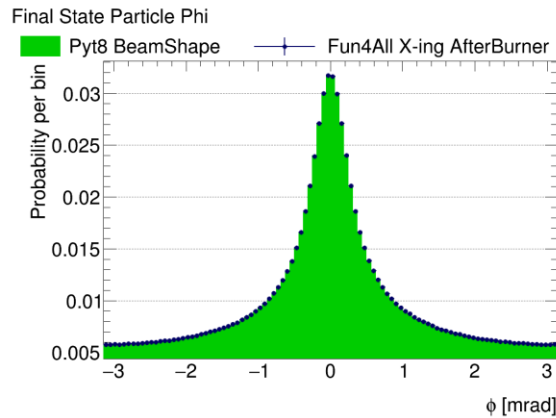
Test with Brian's Pythia8 input

- ▶ Thanks to Brian Page (BNL) for generating pairs of head-on VS beam-effect-on Pythia8 events for validation testing
- ▶ The head-on collision beam energy is reduced by $\cos(12.5\text{mrad})$ to allow boost to lab frame at actual beam energy
- ▶ Works out of box: <https://github.com/blackcathj/macros-1/tree/ecce-test-xing-display>



Direct comparison: Fun4all afterburner vs Pythia8

- ▶ 1M Pythia8 events -> Fun4All beam afterburner -> G4 ↔ Compare to 1M Pythia8 BeamShape [\[link to note\]](#)
- ▶ Consistency well beyond the 1% stat. uncertainty provided by the test sample

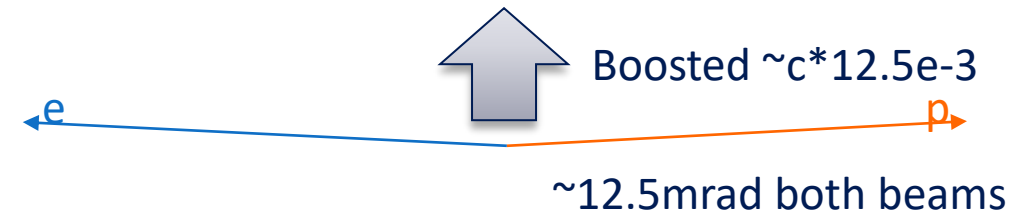


Beam effect in ECCE analysis 1: two frames

- ▶ Head-on frame as used in **most event generator and stored in HepMCEventMap** is different from the Lab Frame as used in **Detector design, Geant4 simulation and reconstruction**
- ▶ In lab frame, electron is along $-z$ axis, i.e. along symmetric axis of exp. and no B-bending
- ▶ From head-on to lab frame, beam energy increase by

$$E_{Lab} = E_{HeadOn} / \cos(\text{crossing angle}/2)$$

Head-on frame (most event-gen, HepMC record)



Lab frame (Detector design, Geant4, reconstruction)



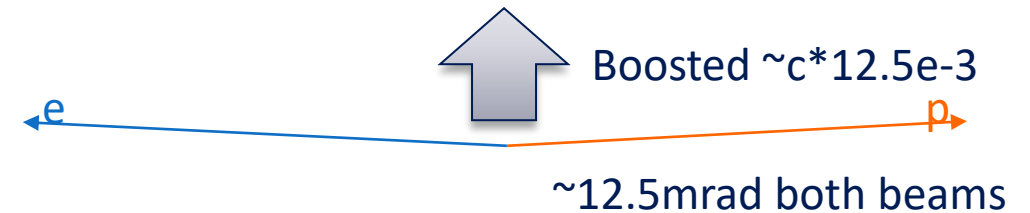
Beam effect in ECCE analysis 2: IP switch

- ▶ Beam effect such as x-ing angle enabled for all event generator input by default
 - <https://github.com/sPHENIX-Collaboration/coresoftware/pull/1087>
 - void [Input::ApplyEICBeamParameter\(\)](#)
- ▶ Single switch being introduced to swap default IP6/IP8 crossing and beamline [[link to new ECCE macro draft](#)]:

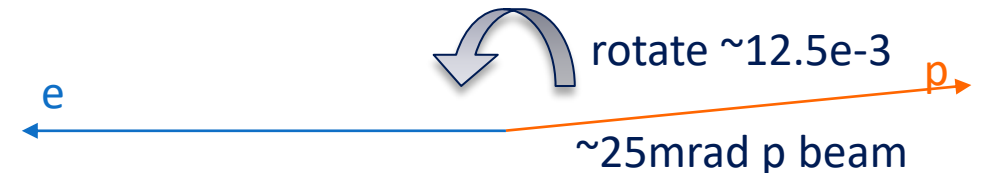
```
//=====
// Input options
//=====

// switching IPs by comment/uncommenting the following lines
// used for both beamline setting and for the event generator crossing boost
Enable::IP6 = true;
// Enable::IP8 = true;
```

Head-on frame (most event-gen, HepMC record)



Lab frame (Detector design, Geant4, reconstruction)



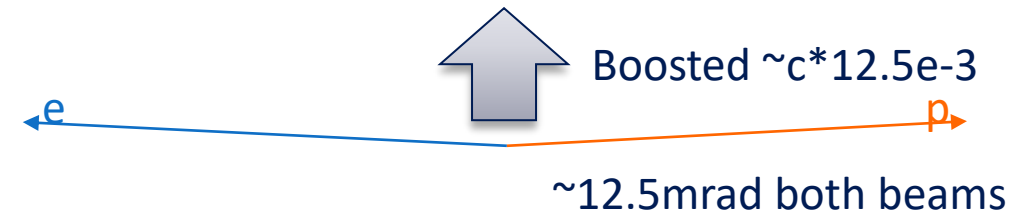
Beam effect in ECCE analysis 3: reconstruction

- ▶ Beam divergence ($O(100)\mu\text{rad}$) is not measured event-by-event, so in reconstruction we need to assume central beam four momentum with

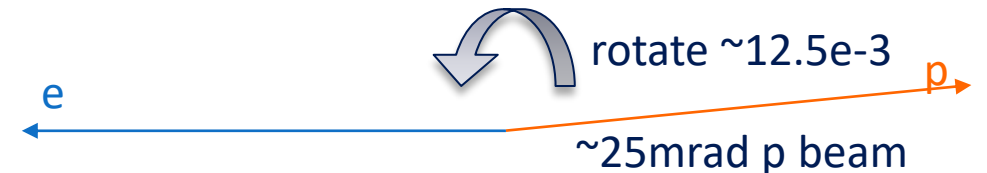
$$E_{\text{Lab}} = E_{\text{HeadOn}} / \cos(\text{crossing angle}/2)$$

- Electron beam four vector: $(0,0,-1, 1)*E_{e,\text{lab}}$
- Proton beam four vector: $(\sin(25\text{mrad}),0,\cos(25\text{mrad}),1)*E_{p,\text{lab}}$
- ▶ Lorentz invariant variable is reconstructed regardless frame, e.g. x-y-z-W-Q2-PhT
- ▶ Vectors and Lorentz variant need to be explicitly expressed with its frame, e.g. p_T , angle, pseudorapidity
- ▶ In sim we know e-by-e divergence. Truth Lorentz-rotation matrix between head-on and lab frame available at :
 - [CLHEP::HepLorentzRotation](#)
[PHHepMCGenEvent::get_LorentzRotation_EvtGen2Lab\(\)](#) const
 - [CLHEP::HepLorentzRotation](#)
[PHHepMCGenEvent::get_LorentzRotation_Lab2EvtGen\(\)](#) const

Head-on frame (most event-gen, HepMC record)

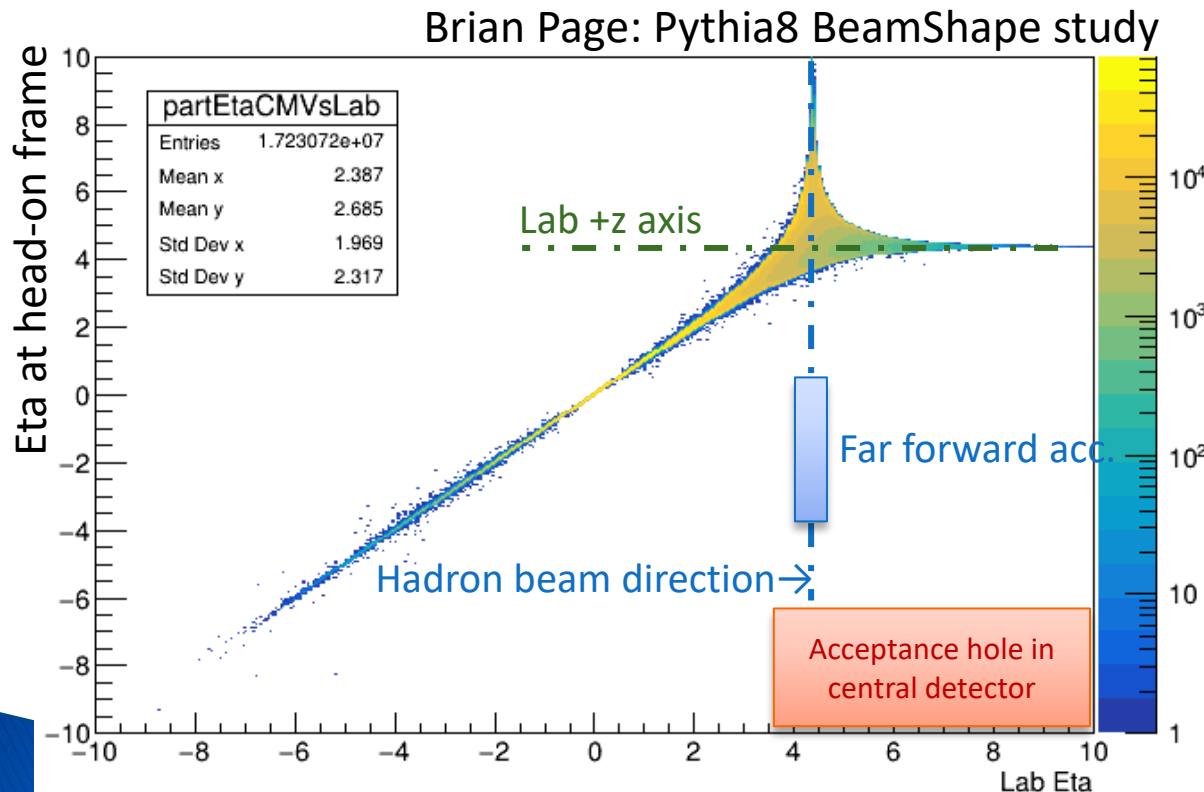


Lab frame (Detector design, Geant4, reconstruction)

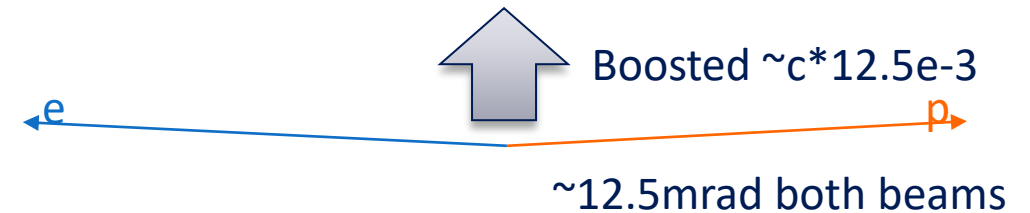
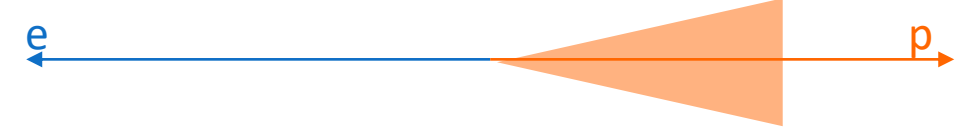


Beam effect in ECCE analysis 4: size of x-ing effect

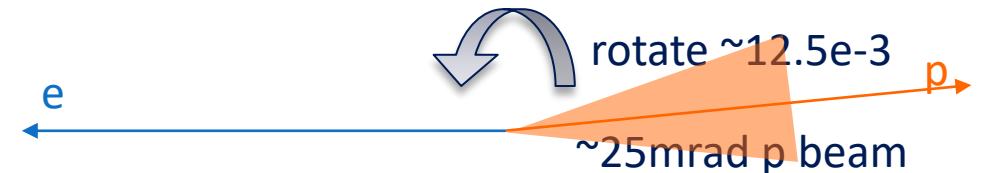
- ▶ $\eta_{\text{lab}} > 2$: η (and p_T , ϕ) shift significant from lab to head-on



Head-on frame (most event-gen, HepMC record)

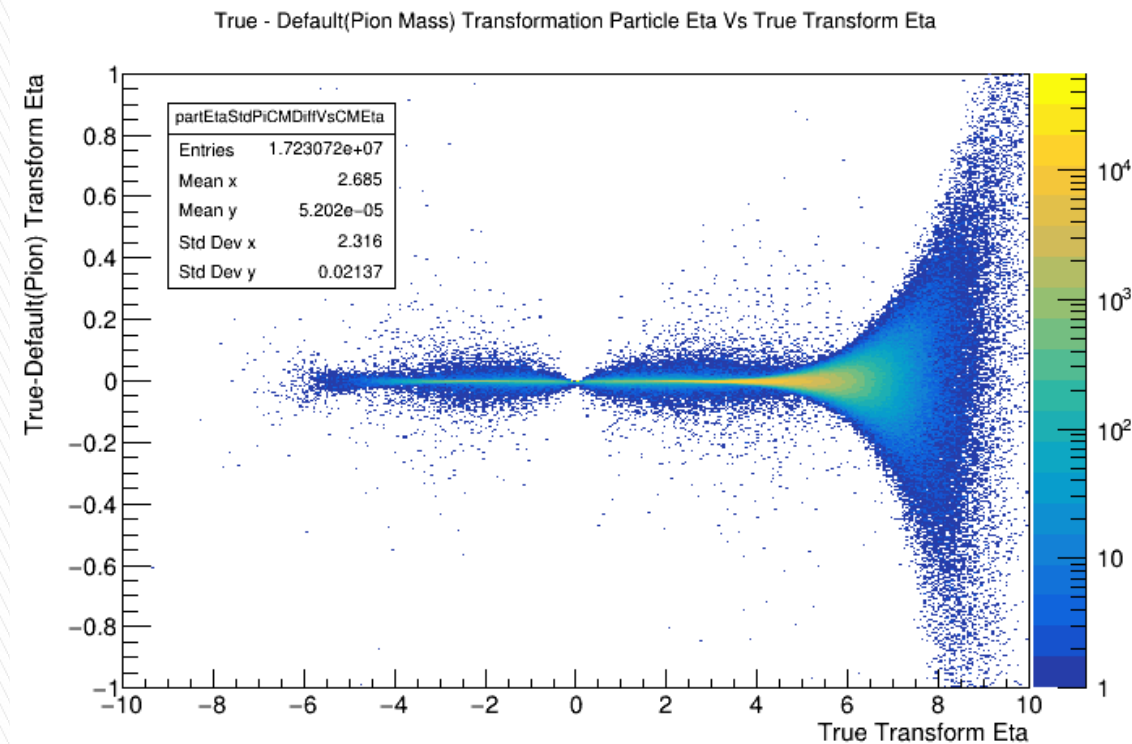
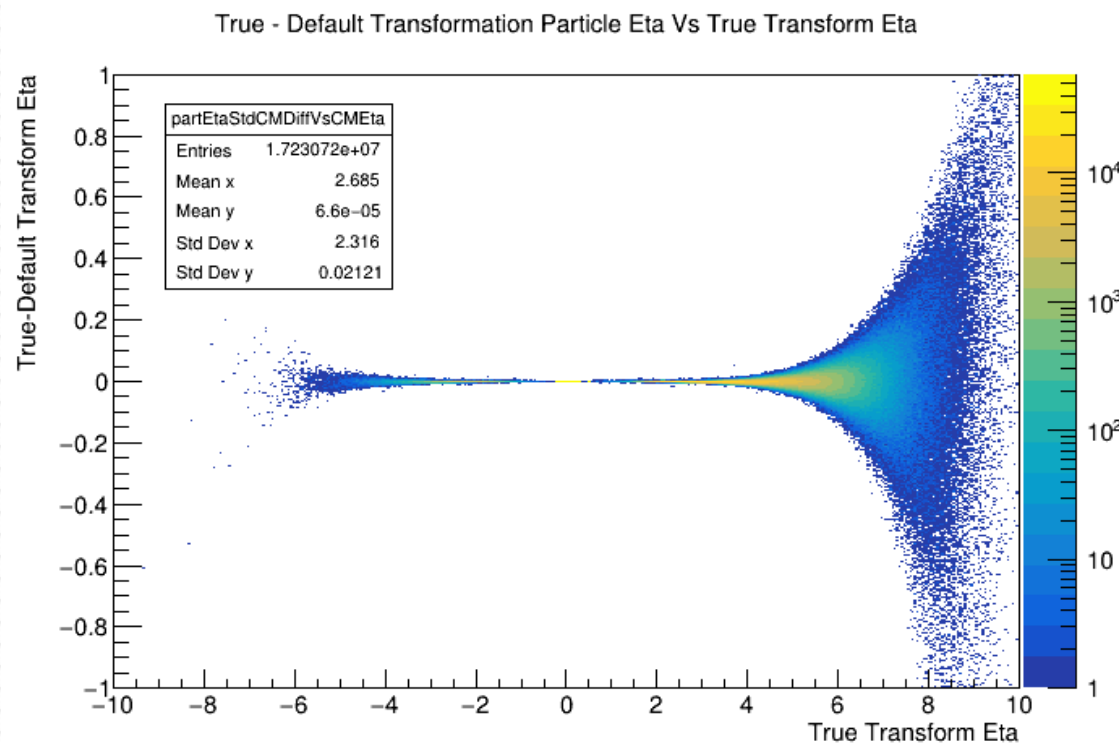


Lab frame (Detector design, Geant4, reconstruction)



Beam effect in ECCE analysis 5: irreducible residuals

If we translate all tracks from lab frame to head-on, how much eta error we will have? Plot from Brian Page (BNL) [[link](#)]



If we know PID & perfect tracking:
Left over is dominated by beam divergence

If we DO NOT know PID & perfect tracking:
Left over is imperfect boost with pi mass + divergence

Summary

- ▶ EIC has complex beam effects: crossing angle, beam divergence, beam energy spread, and crabbing on beam momentum, vertex
- ▶ Need to be taken into account for all analysis in proposal stage
- ▶ Not all event generator can handle these beam effect
- ▶ ECCE simulation campaign will take
 - Event generators in head-on frame
 - Apply these beam effects via Fun4All afterburner
- ▶ Analyzer need to be aware of the beam effect
 - Average beam crossing angle can be taken into analysis, e.g. e- along $-z$ axis, proton carry full crossing angle, shift of beam energy $E_{Lab} = E_{HeadOn}/\cos(\text{crossing angle}/2)$
 - Some effect are stochastic, e.g. beam divergence and the effect will be part of experimental uncertainty