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Quantum Computing for Nuclear Physics and Beyond

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BNL Physics Department Summer Lectures
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What is Quantum Computation?



Richard Feynman (1981) “Simulating Physics with Computers”

*“Nature isn’t classical
... and if you want to make a simulation of Nature,
you’d better make it quantum mechanical,
and by golly it’s a wonderful problem,
because it doesn’t look so easy.”*

*“...What I hoped to do was to design a computer
in which I knew how every part worked with everything
specified down to the atomic level. In other words I wanted
to write down a Hamiltonian for a system that could
make a calculation. “*

What actually is quantum computation?

Question/Input

Algorithm

Answer

physical model
e.g the fundamental
laws of chemistry,
or Quantum Chromodynamics
("Quantum Many Body Systems")

?



"practically computable"

if resources required

do not scale

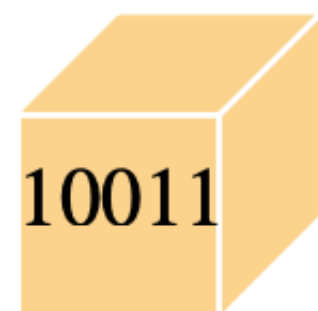
exponentially but polynomially

with the complexity

of the input

understand how complex molecules,
proteins etc. form from fundamental
laws of nature;
understand how QCD thermalizes

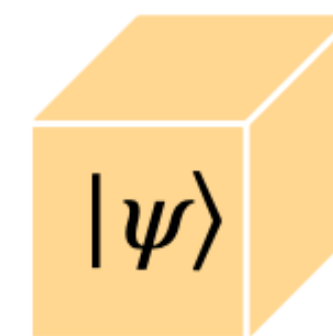
- **Classical Computers** can efficiently simulate statistical processes, *but not quantum mechanical ones* — **exponential resources!**



$\$ \sim \exp(V)$

Today:
Nuclear Theory
Perspective

- **Unlike Quantum Computers**
= **Universal Quantum Simulators**

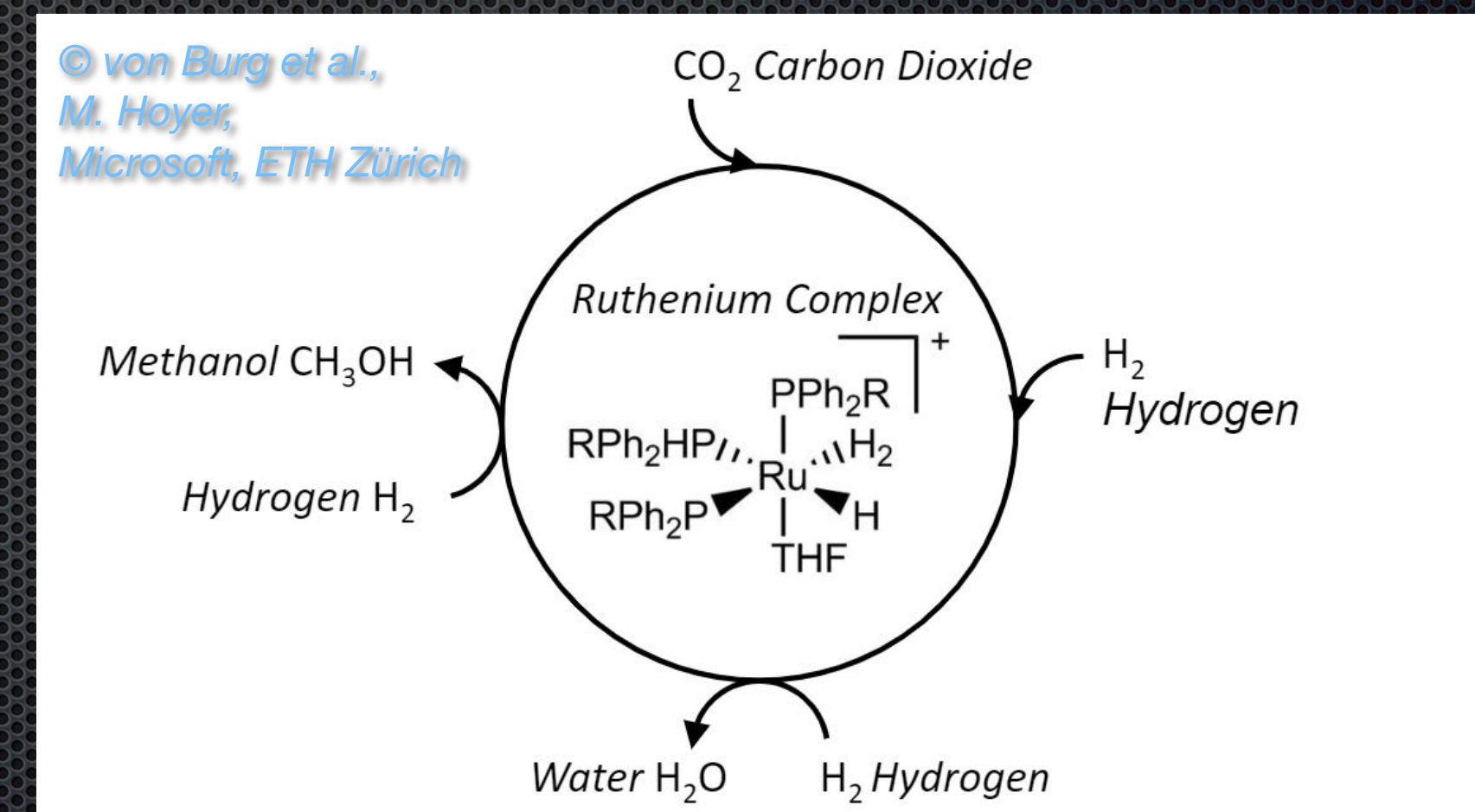
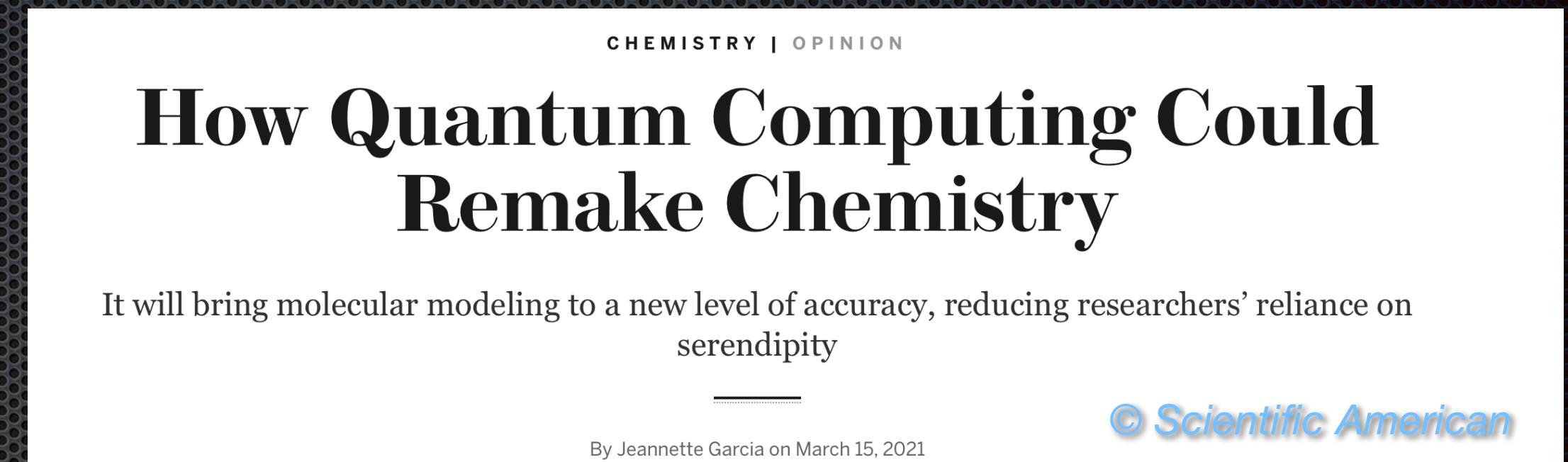


$\$ \sim V$

What actually is quantum computation?

Example: Carbon fixation

- ✦ find synthetic catalysts that transform CO_2 into chemicals of higher value
- ✦ Lengthy trial and error lab experiments, thousands of molecular combinations
- ✦ (classical) computer simulations: resources “exponentially” with the complexity of the problem
- ✦ Some problems are quantum computable (but not classical) because their nature is essentially quantum mechanical (such as chemistry)



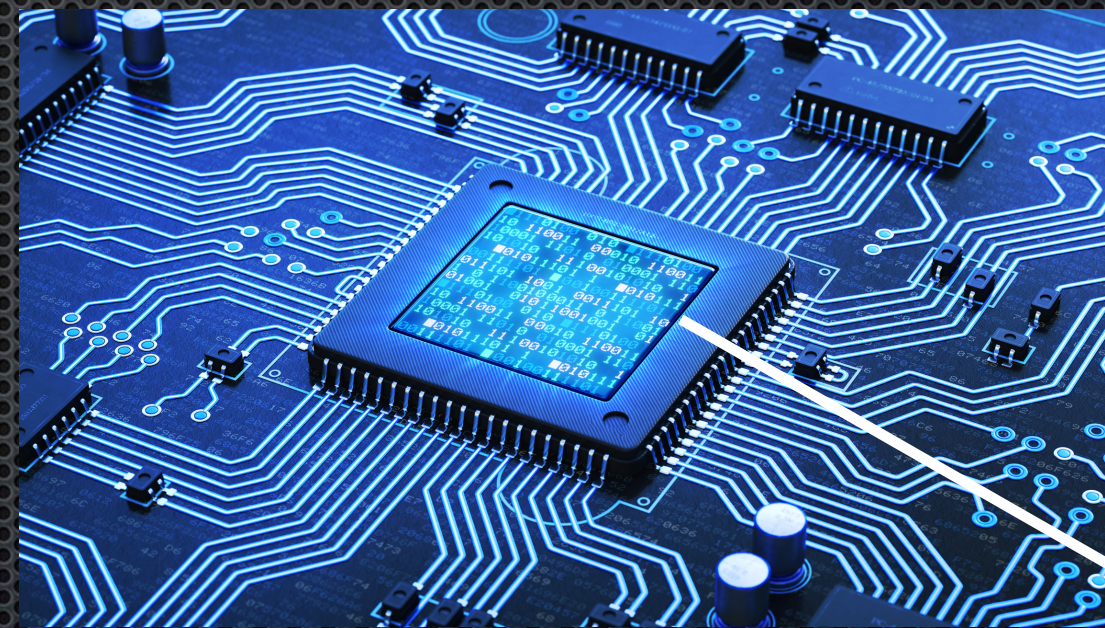
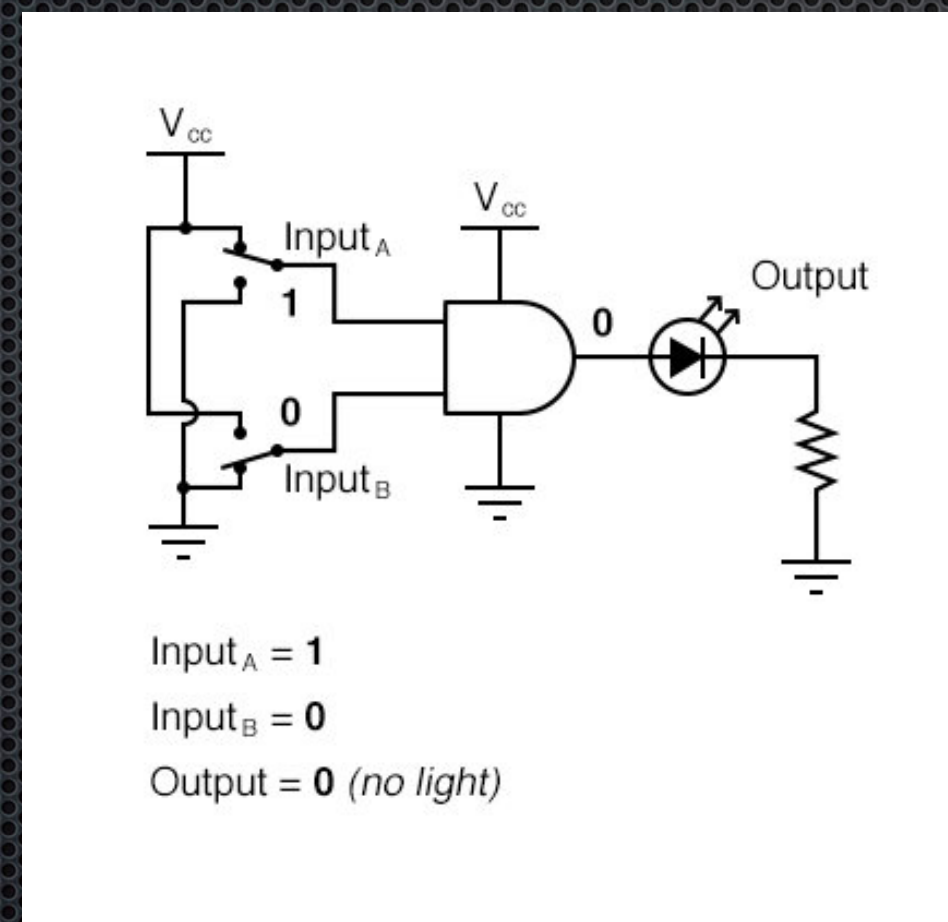
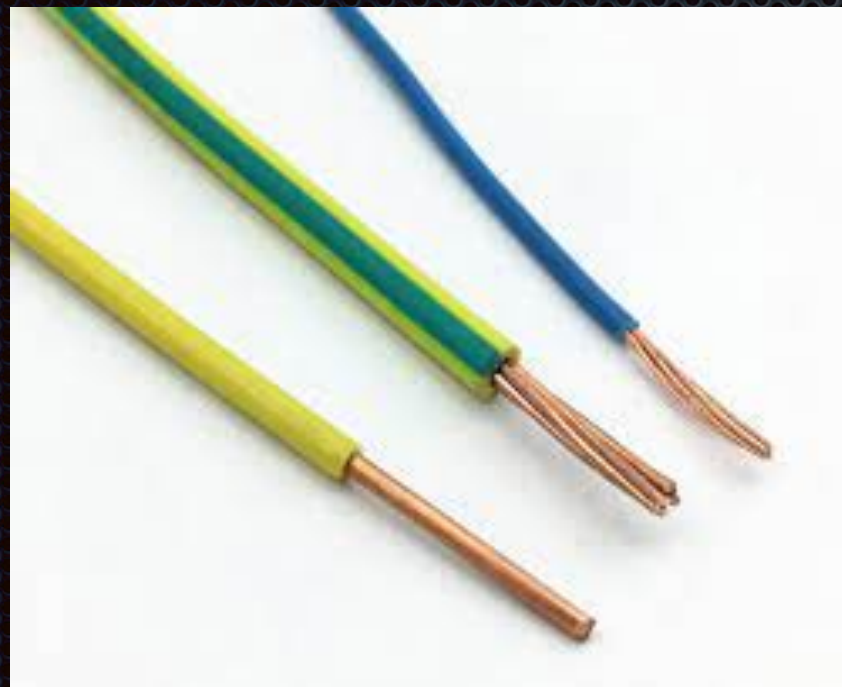
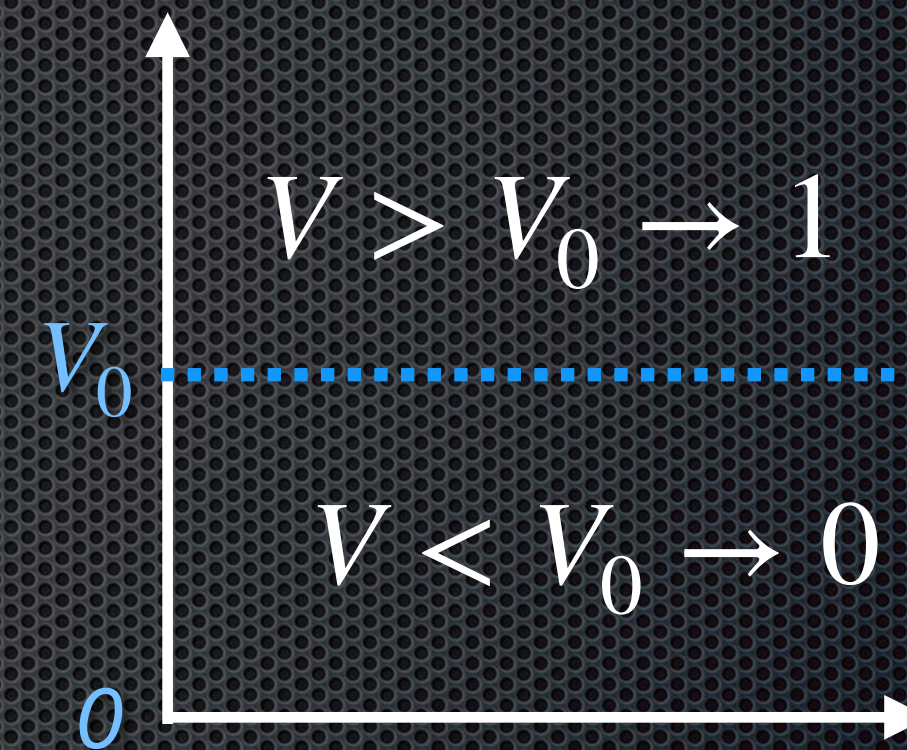
Basics: classical vs. quantum

Classical

1 0 1 1

“bits” can be either 1 or 0
 $2^0 + 2^1 + 2^3 = 11$

- what this actually means in a computer:
electric current in “wires” and circuits

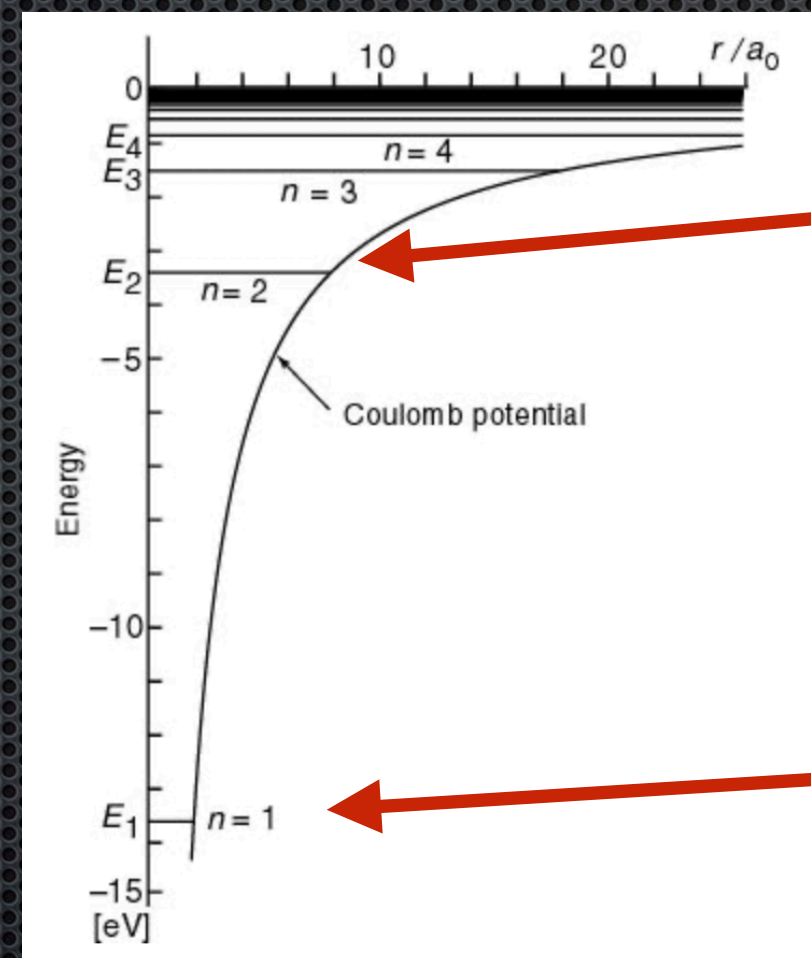
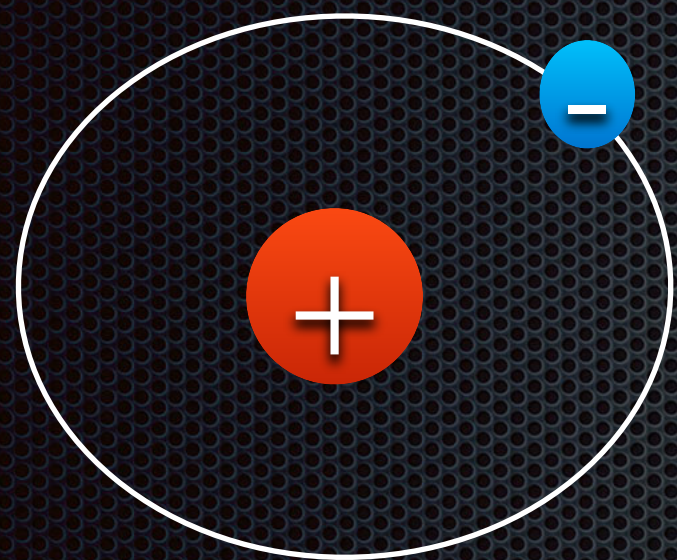


10^9 from 0 to 1 per sec
60 billion transistors

$\sim 5\text{nm}$ ($= 5 \cdot 10^{-9}\text{m}$)

Basics: classical vs. quantum

- ✦ What happens at $5 \cdot 10^{-11}$ m (“Bohr radius” ~ size of atoms) ?
- ✦ At this scale, the laws of quantum mechanics become important
- ✦ Atoms also have discrete “states”, just like bits!



1 $|1\rangle$
“qubits”
0 $|0\rangle$



Richard Feynman 1981

*“**Nature isn't classical**, dammit, and if you want to make a simulation of **nature**, you'd better make it quantum mechanical...”*

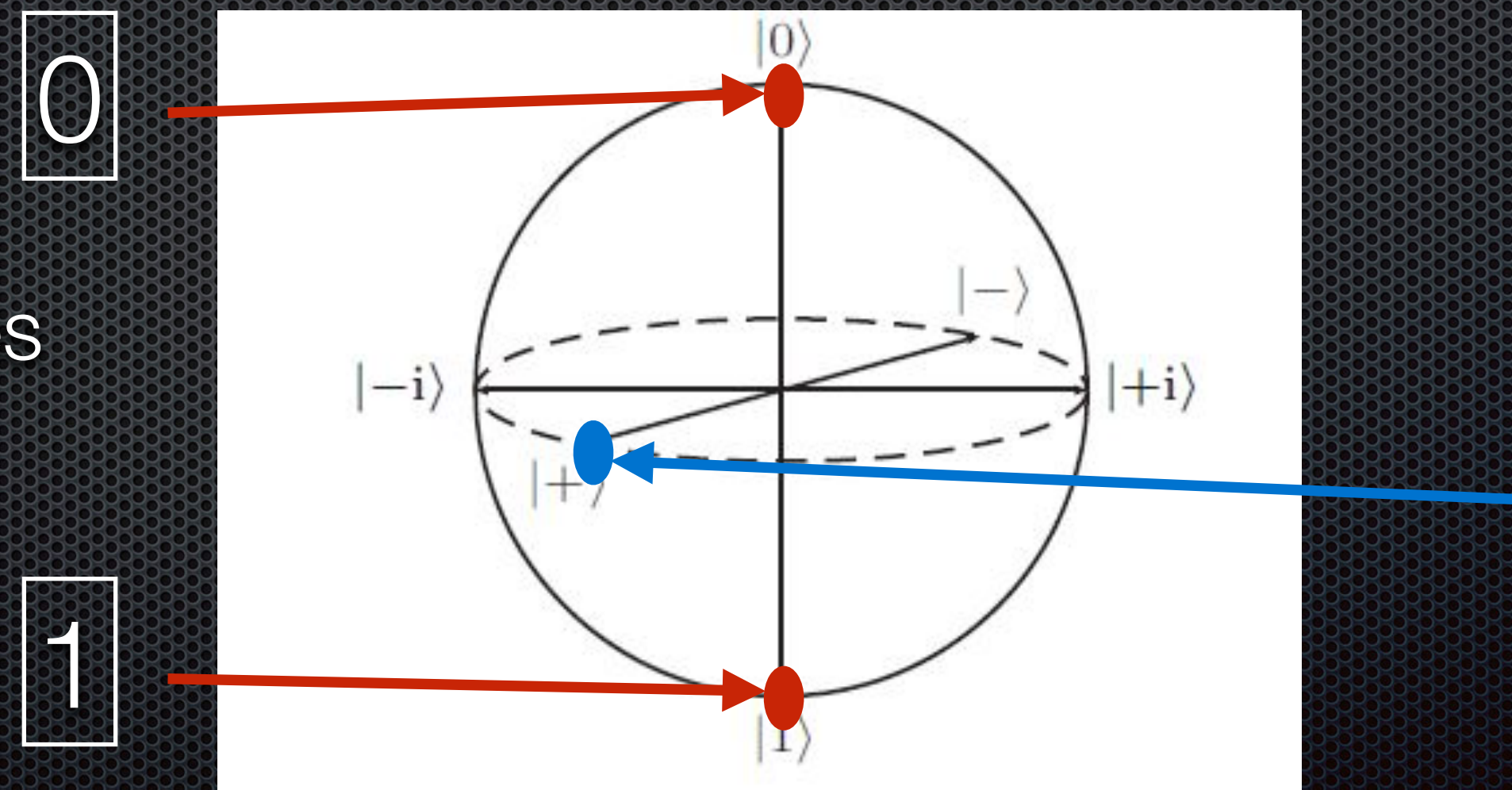
- ✦ What if we could harness the laws of quantum mechanics to make a computation?

Basics: classical vs. quantum

- ✦ What is so different about quantum bits (qubits)?
- ✦ Of course ... you all waited for it ... Schroedinger's cat! (*) 🐱
- ✦ Quantum mechanical superposition: can be in multiple states simultaneously

$$\frac{1}{\sqrt{2}}|\text{cat sitting}\rangle + \frac{1}{\sqrt{2}}|\text{cat lying}\rangle$$

classically, the north and south pole are allowed states
("either 0 or 1", no superposition)



quantum mechanically,
any point on the sphere
is allowed, e.g. [here](#)

$$\frac{1}{\sqrt{2}}|1\rangle + \frac{1}{\sqrt{2}}|0\rangle$$

("any superposition of 1 and 0")

Basics: Quantum 101

- Qubit = spin 1/2

$$\begin{array}{cc}
 \begin{array}{c} \uparrow +\frac{1}{2} \\ | \uparrow \rangle = | 0 \rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \end{array} &
 \begin{array}{c} \downarrow -\frac{1}{2} \\ | \downarrow \rangle = | 1 \rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{array}
 \end{array}$$

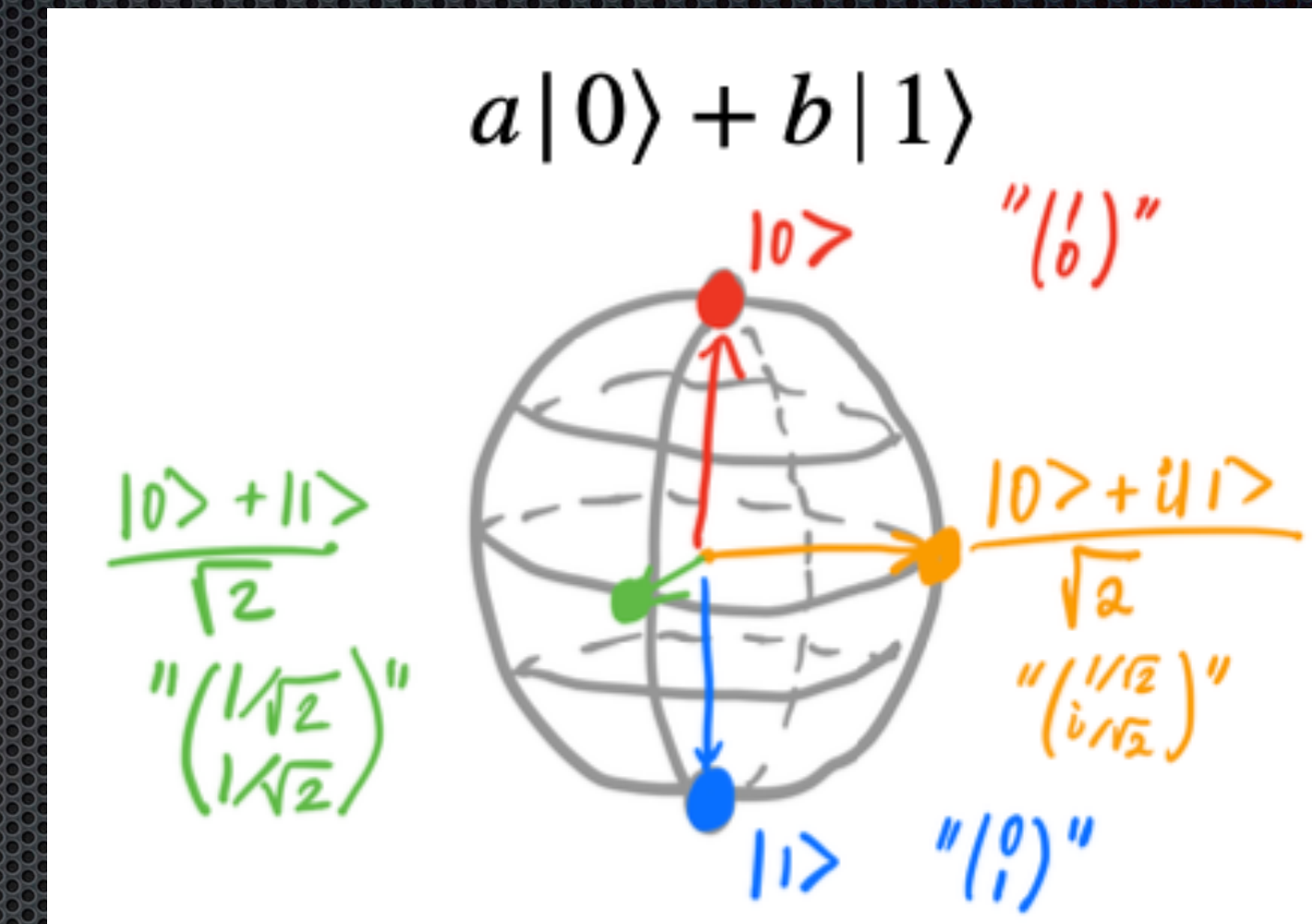
- Hilbert space $\mathcal{H} = \text{span}(|0\rangle, |1\rangle)$

- Many qubits, big Hilbert space $\mathcal{H}' = \mathcal{H} \otimes \mathcal{H} \dots \otimes \mathcal{H}$

$$(a_0|0\rangle + b_0|1\rangle) \otimes (a_1|0\rangle + b_1|1\rangle) = a_0a_1|00\rangle + a_0b_1|01\rangle + b_0a_1|10\rangle + b_0b_1|11\rangle$$

$$\begin{pmatrix} a_0 \\ b_0 \end{pmatrix} \otimes \begin{pmatrix} a_1 \\ b_1 \end{pmatrix} = \begin{pmatrix} a_0a_1 \\ a_0b_1 \\ b_0a_1 \\ b_0b_1 \end{pmatrix}$$

Size of Hilbertspace grows exponentially
 $\sim 2^N$ with quantum mechanical degrees
of freedom N!



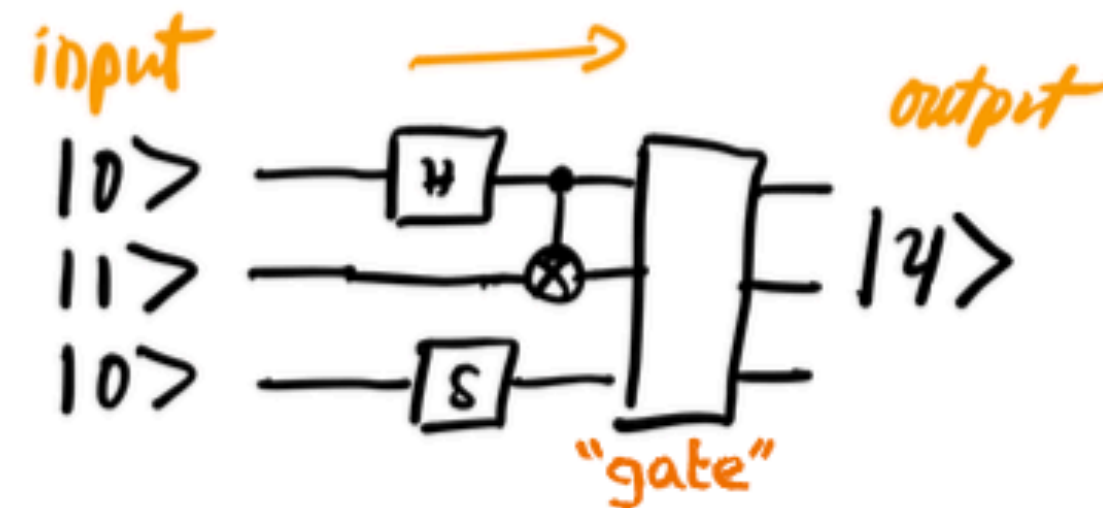
Basics: Quantum 101

- Information can be encoded $|001001110\rangle$

- Power of quantum: **superposition of information**

$$\frac{1}{\sqrt{2}}(|001001110\rangle + |110001111\rangle) \quad \frac{1}{\sqrt{2}}(|\text{cat}\rangle + |\text{dog}\rangle)$$

- Information processing via quantum circuit $|001001110\rangle \rightarrow |111101110\rangle$



classically, think "matrix multiplication"
(matrix size grows exponential)

$$\begin{pmatrix} 0 \\ 1 \end{pmatrix} = M \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad (M \text{ unitary})$$

- **Quantum parallelism** $x = 001001110$, $f(x)$?

$$\frac{1}{\sqrt{2}}(|001001110\rangle + |111001111\rangle) \rightarrow \frac{1}{\sqrt{2}}(|f(101110010)\rangle + |f(000110001)\rangle)$$

Basics: Quantum 101

- Quantum Mechanics: Extract Information via **Measurement**



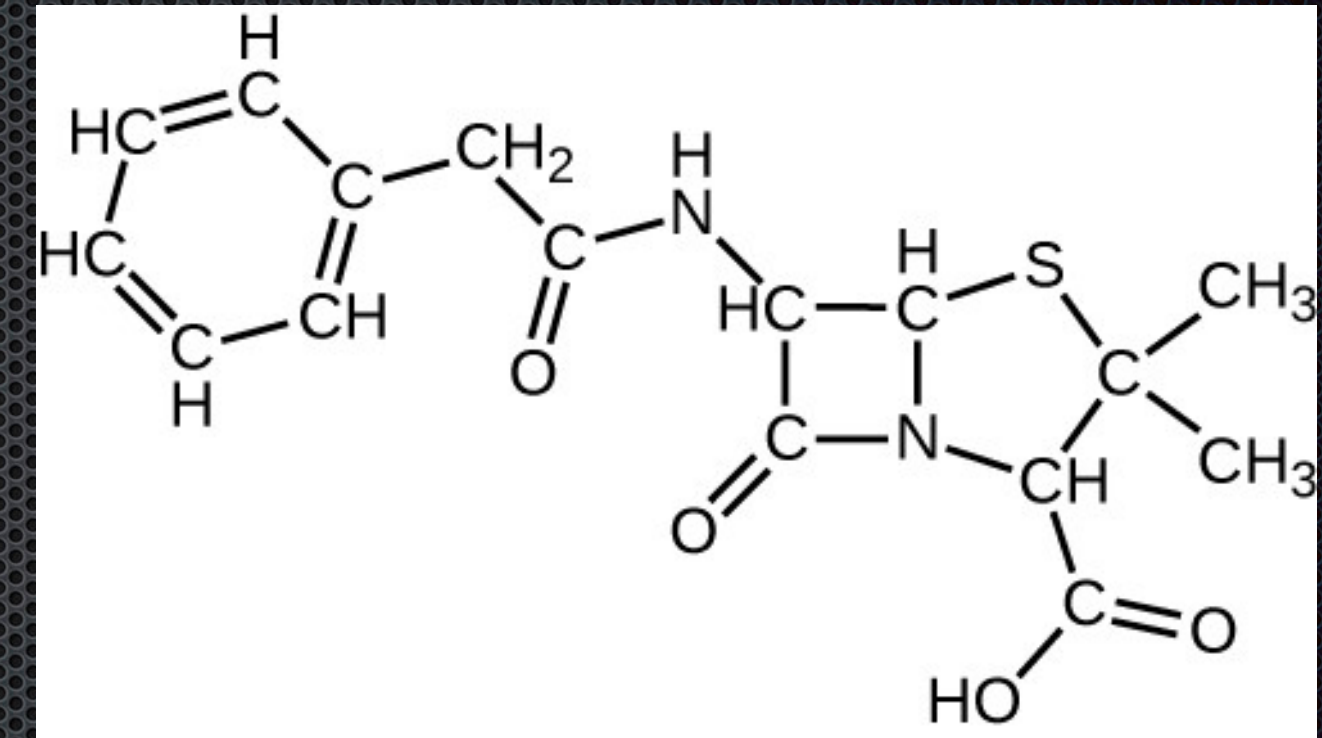
- Extracting** answer from Quantum Computer: subtle issue

- Information can be **entangled** $|\psi\rangle = \frac{1}{\sqrt{2}}(|01\rangle + |10\rangle)$

- Entanglement** is a resource in Quantum Information Science!

Basics: classical vs. quantum

- Classical computers have a hard time computing something that is quantum mechanical
- How many states can the atoms, making up this molecule, be in?
- simplification: assume 2 states per atom
- What about the states of a **gold ion**?



200 “2 state” atoms = $2^{200} \sim 10^{60}$ coefficients, earth consists of $\sim 10^{50}$ atoms. Not enough atoms to build (classical) RAM memory

Yet if you could use 200 qubits, you could do the computation



$= |2\rangle = |p\rangle \otimes |n\rangle \otimes |p\rangle \dots |p\rangle$
 size of Hilbert space 2^N (Gold $N = 197$)

$$i\hbar\partial_t|\psi\rangle = H|\psi\rangle$$

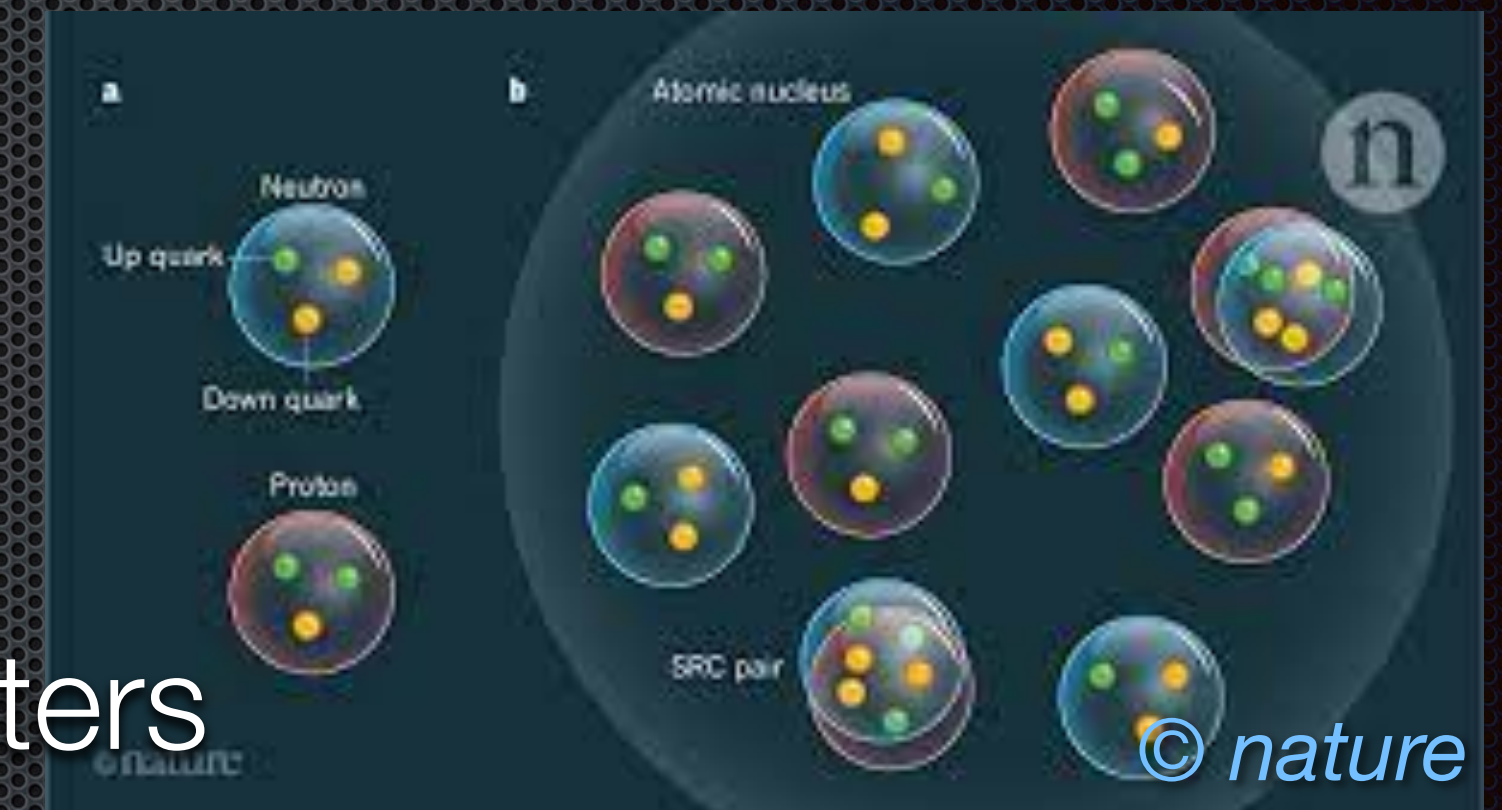
$$H = \sum_i \frac{\hat{p}^2}{2m} + \sum_{ij} V_{ij} + \sum_{ijk} V_{ijk} + \dots$$

(Hamiltonian operator)

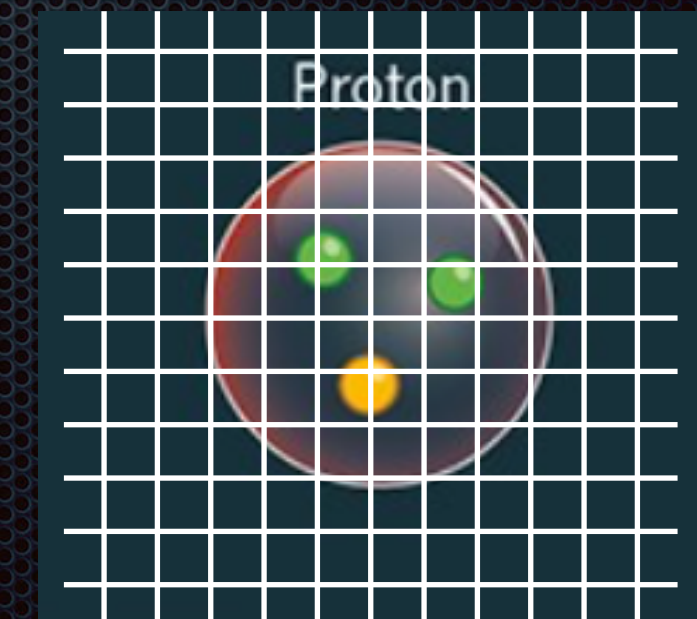
Matrix equation of size
 $2^{197} \sim 10^{59}$

Quantum Computation for Physics

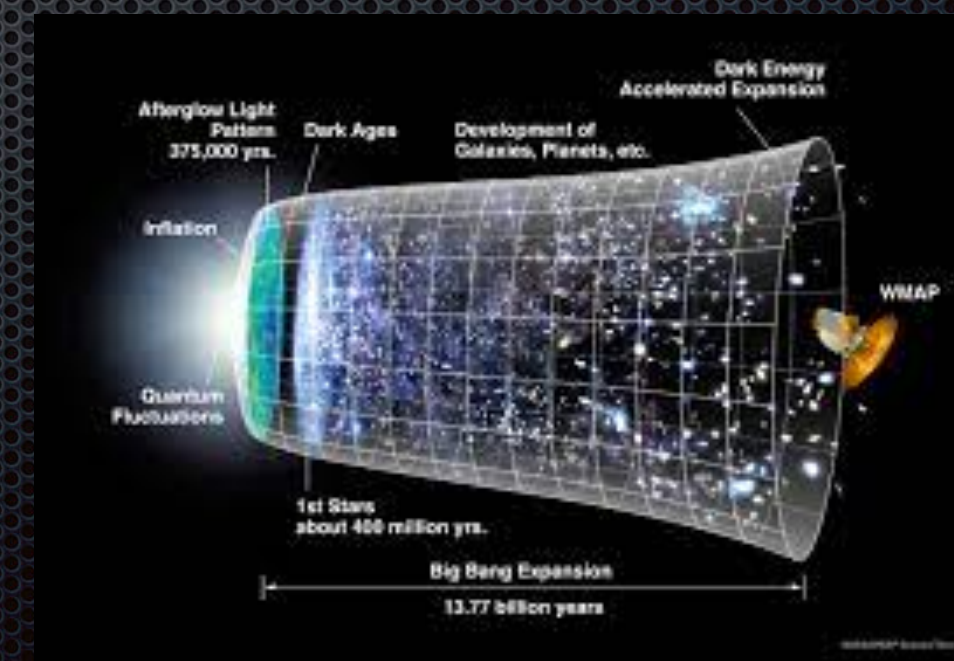
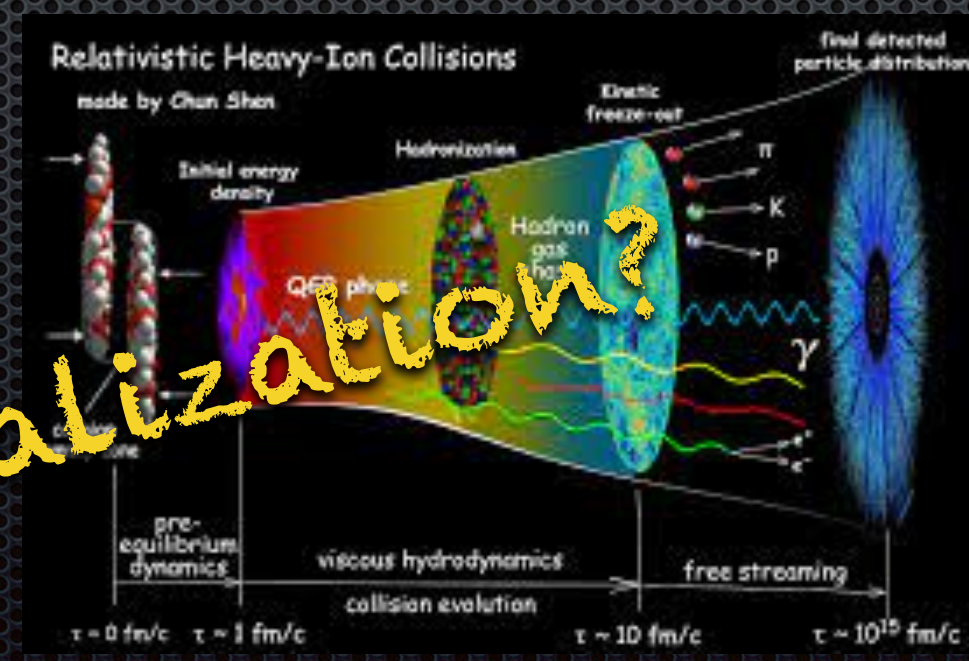
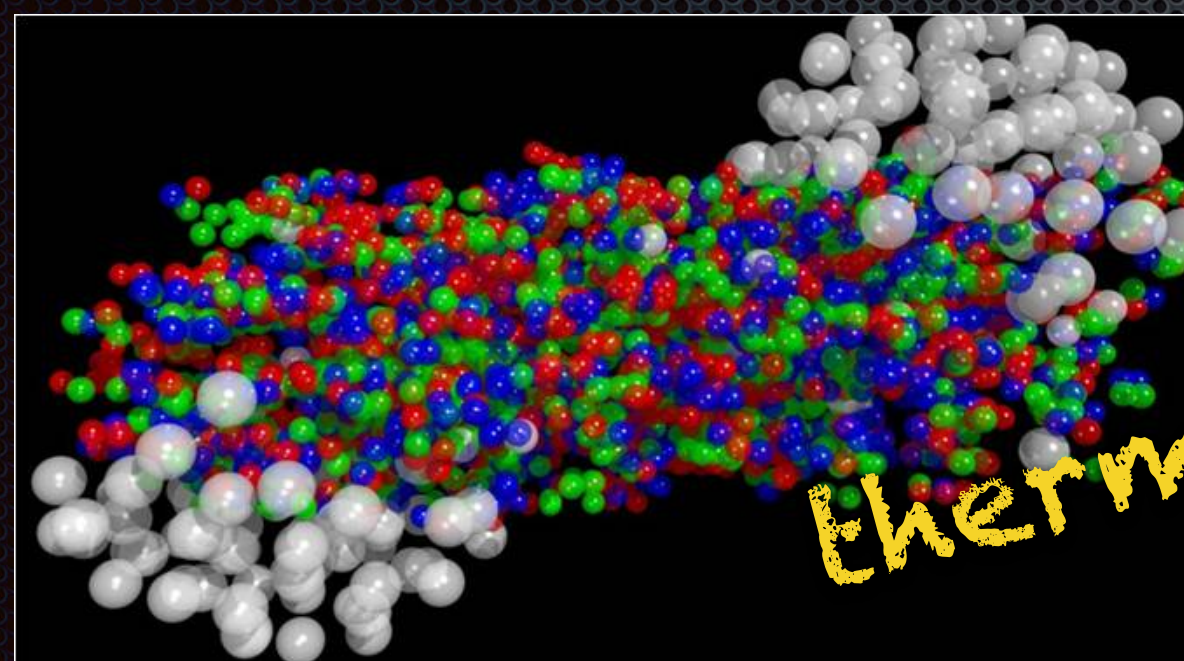
- What can we learn about the **fundamental forces of nature**, such as the theory of the strong interactions that binds together **protons, neutrons and nuclei**?
- Very few problems can be solved on classical computers



mass of the proton ✓
(after ~45 years of development
only cost us a lot of \$\$)



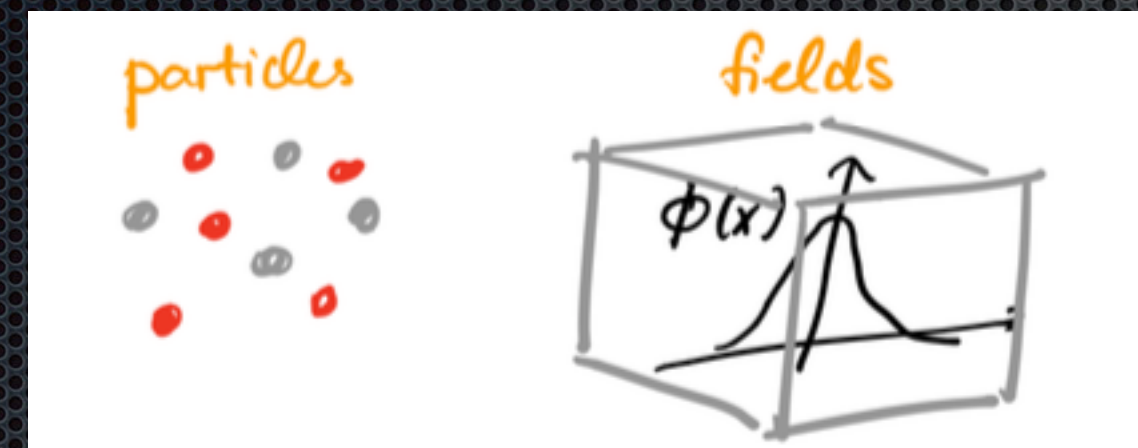
- The interesting problems can't!



“Lattice Gauge Theory”

Quantum Computation for Physics

- ✧ Quantum Many-Body Theory → Quantum Field Theory



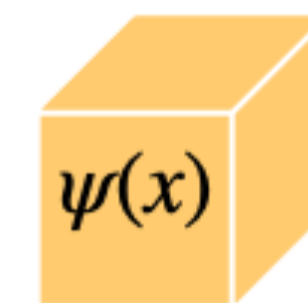
- ✧ Example: (Quantum) Electrodynamics

$$H = \int d^3x \left\{ \frac{E^2(x)}{2} + \frac{B(x)^2}{2} + \psi^\dagger(x) \gamma^0 (i\gamma \cdot \nabla + m) \psi(x) \right\}$$



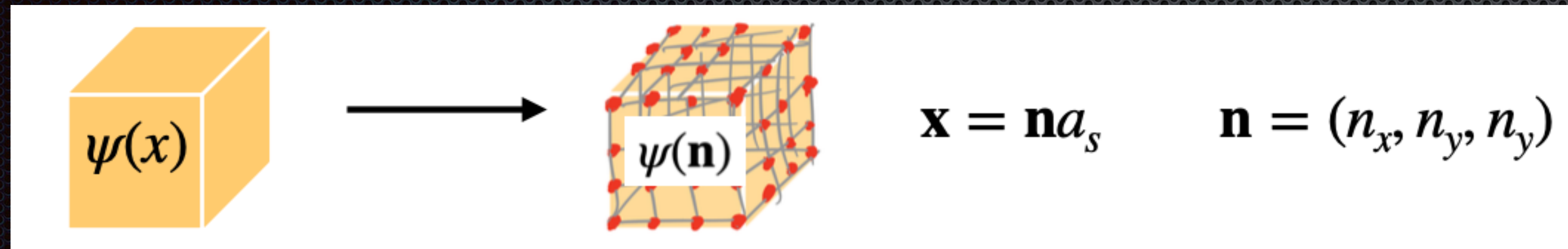
- ✧ Every x labels on quantum mechanical degree of freedom

Infinitely many dof's in any volume V !



Quantum Computation for Physics

- ✧ Quantum Field Theory → **Lattice** Quantum Field Theory



- ✧ Lattice Quantum Field Theory ~ Quantum Many Body Theory

Quantum Computation for Physics

Challenges

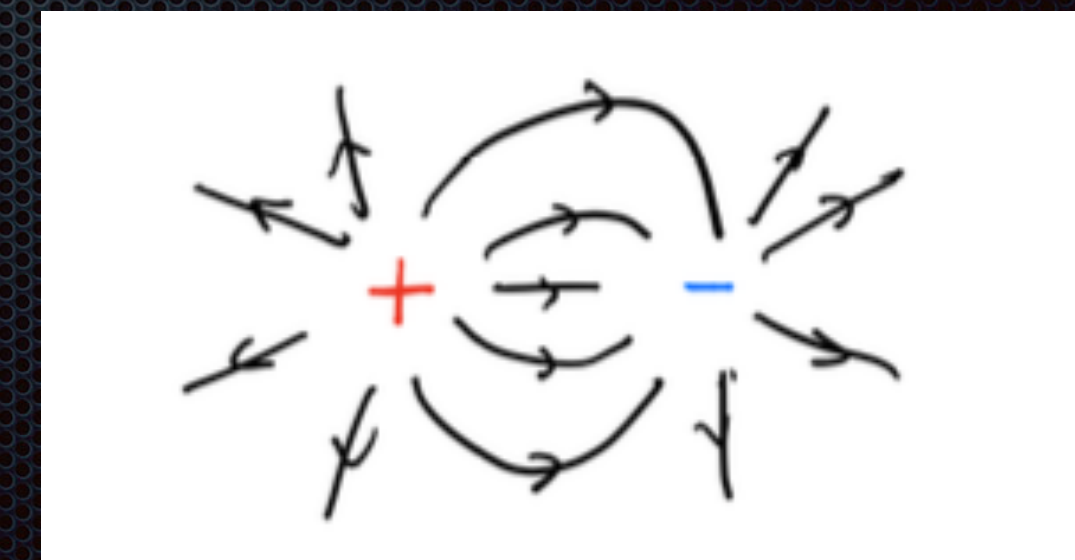
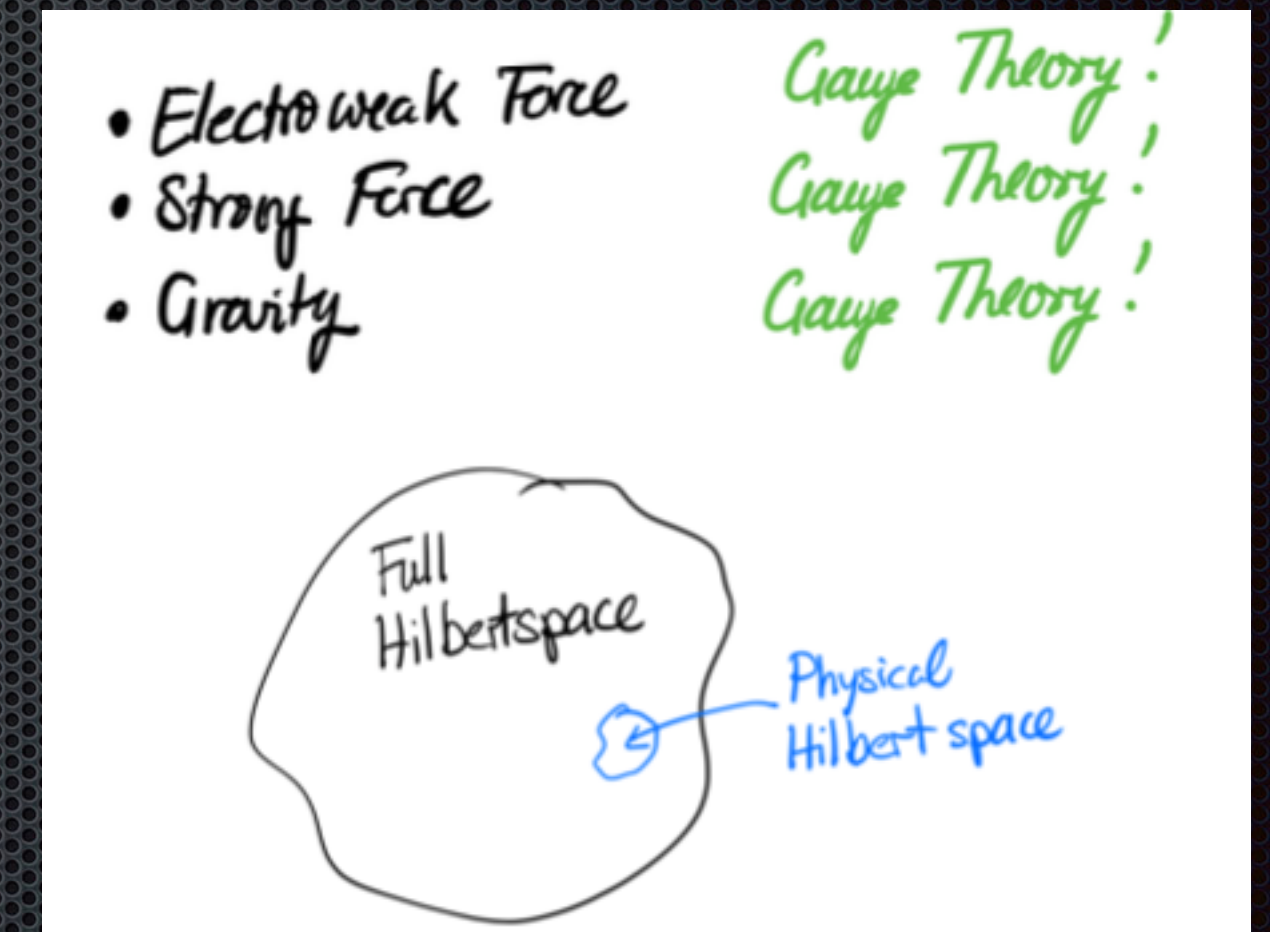
- ✦ Gauge Theories (e.g. Quantum Electrodynamics, QED)

$$H = \int d^3x \left\{ \frac{E^2(x)}{2} + \frac{B(x)^2}{2} + \psi^\dagger(x) \gamma^0 (i\gamma \cdot \nabla + m) \psi(x) \right\}$$

- ✦ Redundancy, not all dofs are physical
- ✦ Gauss law (operator) defines physical sector

$$e^{iG(\mathbf{x})} |\psi^{\text{phys}}\rangle = |\psi^{\text{phys}}\rangle$$

$$G(\mathbf{x}) = \nabla_{\mathbf{x}} E(\mathbf{x}) - J(\mathbf{x})$$



Quantum Computation for Nuclear Physics

Lattice QCD Simulations

- ✦ From Hamiltonian to Lagrangian

$$\mathcal{L}_{\text{QCD}} = \bar{\psi}_i (i(\gamma^\mu D_\mu)_{ij} - m \delta_{ij}) \psi_j - \frac{1}{4} G_{\mu\nu}^a G_a^{\mu\nu}$$
$$(G_{\mu\nu}^a = \partial_\mu A_\nu^a - \partial_\nu A_\mu^a - igf^{abc} A_\mu^b A_\nu^c)$$

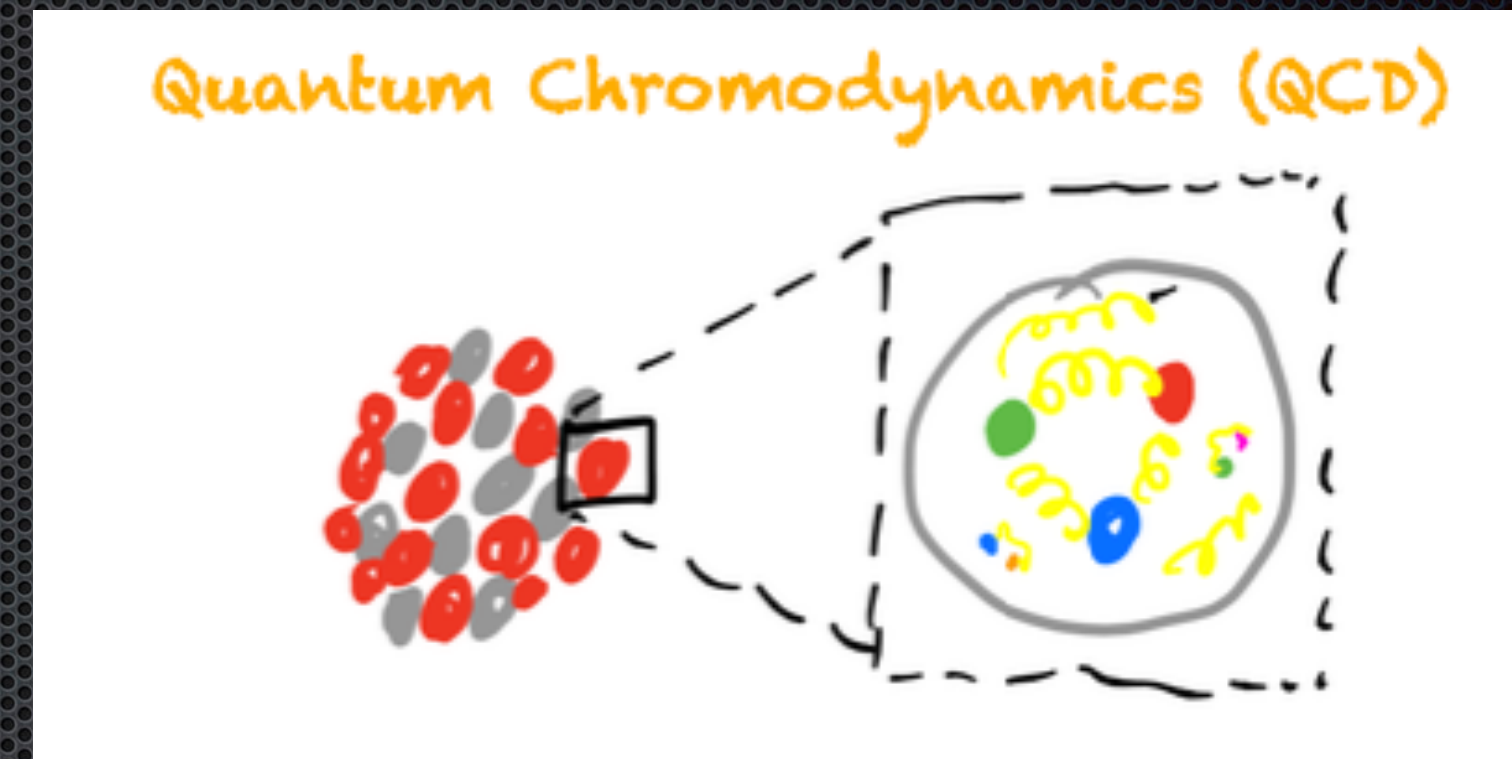
- ✦ ... to path integral

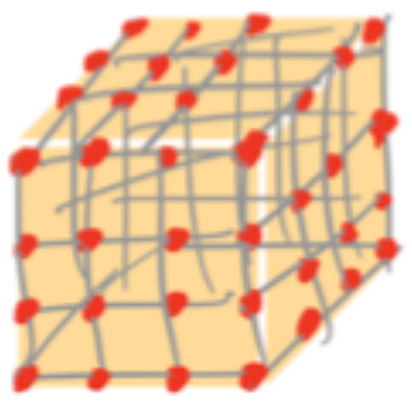
$$Z = \int dA e^{iS_{\text{QCD}}[A]}$$

- ✦ in Euclidean Spacetime: statistical mechanics problem

$$Z_E = \int dA e^{-S_E[A]}$$

Lattice Monte-Carlo simulations
work in many dimensions!




$$(S_{\text{QCD}} = \int d^4x \mathcal{L}_{\text{QCD}} \rightarrow a_s^3 \sum_{\mathbf{n}} \mathcal{L}_{\text{QCD}}^{\text{lattice}})$$
$$dA \equiv \prod_{\mathbf{x}} dA(\mathbf{x}) \rightarrow \prod_{\mathbf{n}} dA(\mathbf{n})$$

Quantum Computation for Nuclear Physics

Lattice QCD Simulations

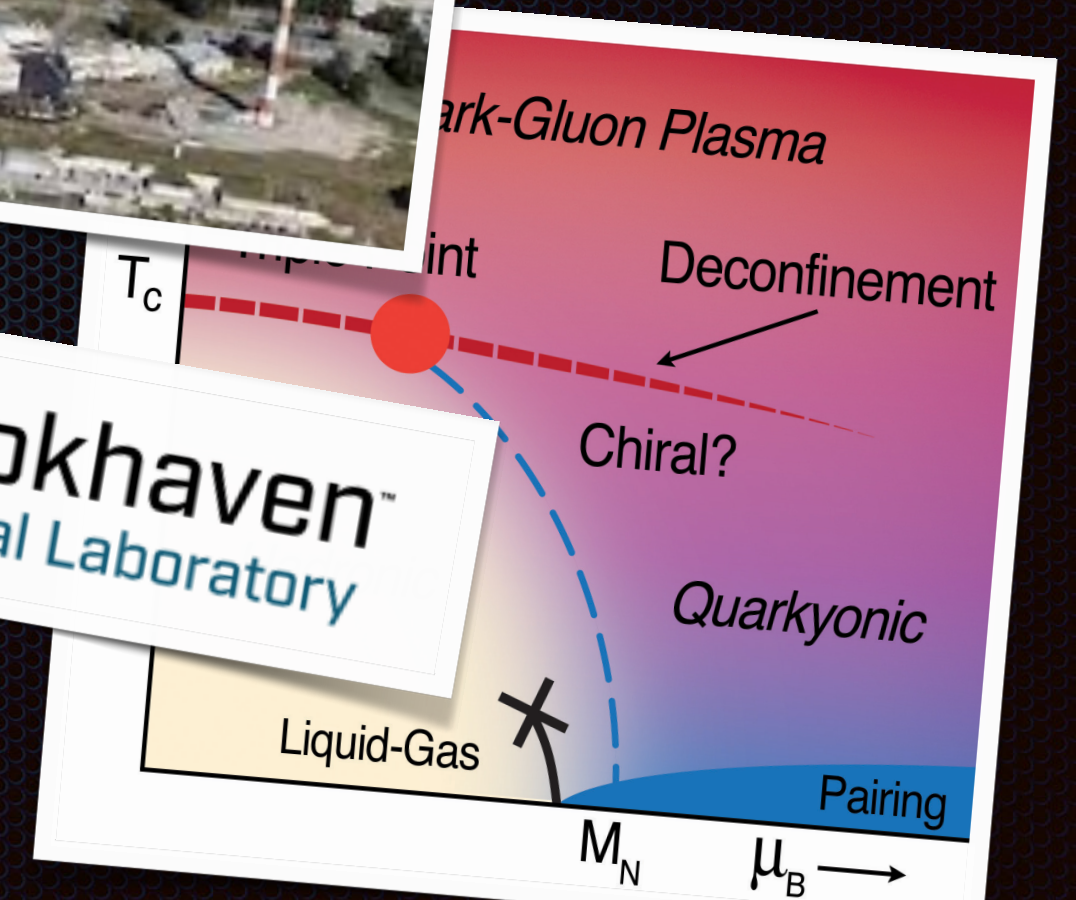
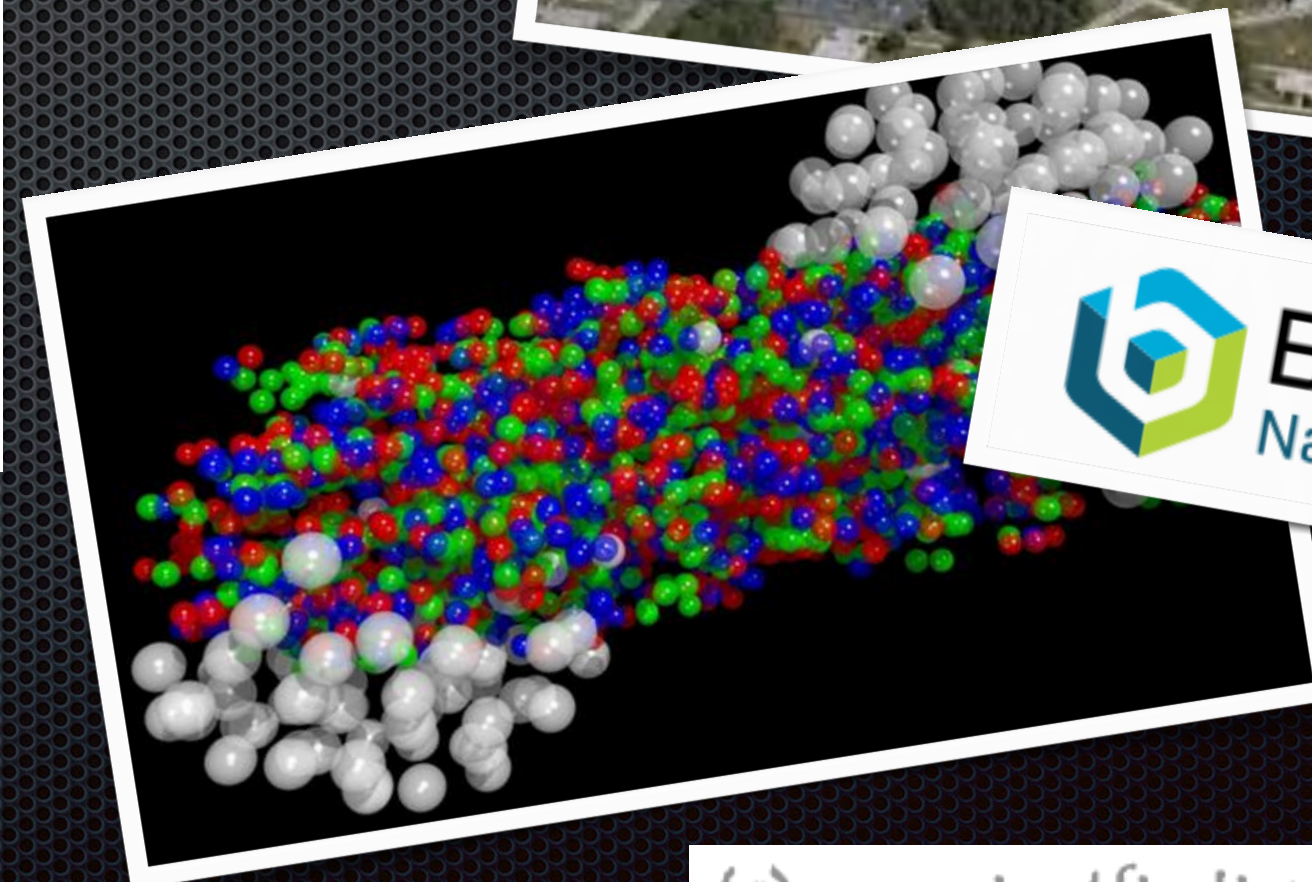
- ✦ very expensive
- ✦ do not work for various interesting problems (*)

- ~~Real-time physics, systems out of Equilibrium~~ Nope, euclidean space time remember?

- ~~Systems at high density~~ Nope, "sign problem"

$$Z_E = \int dA e^{-S_E[A;\mu]}$$

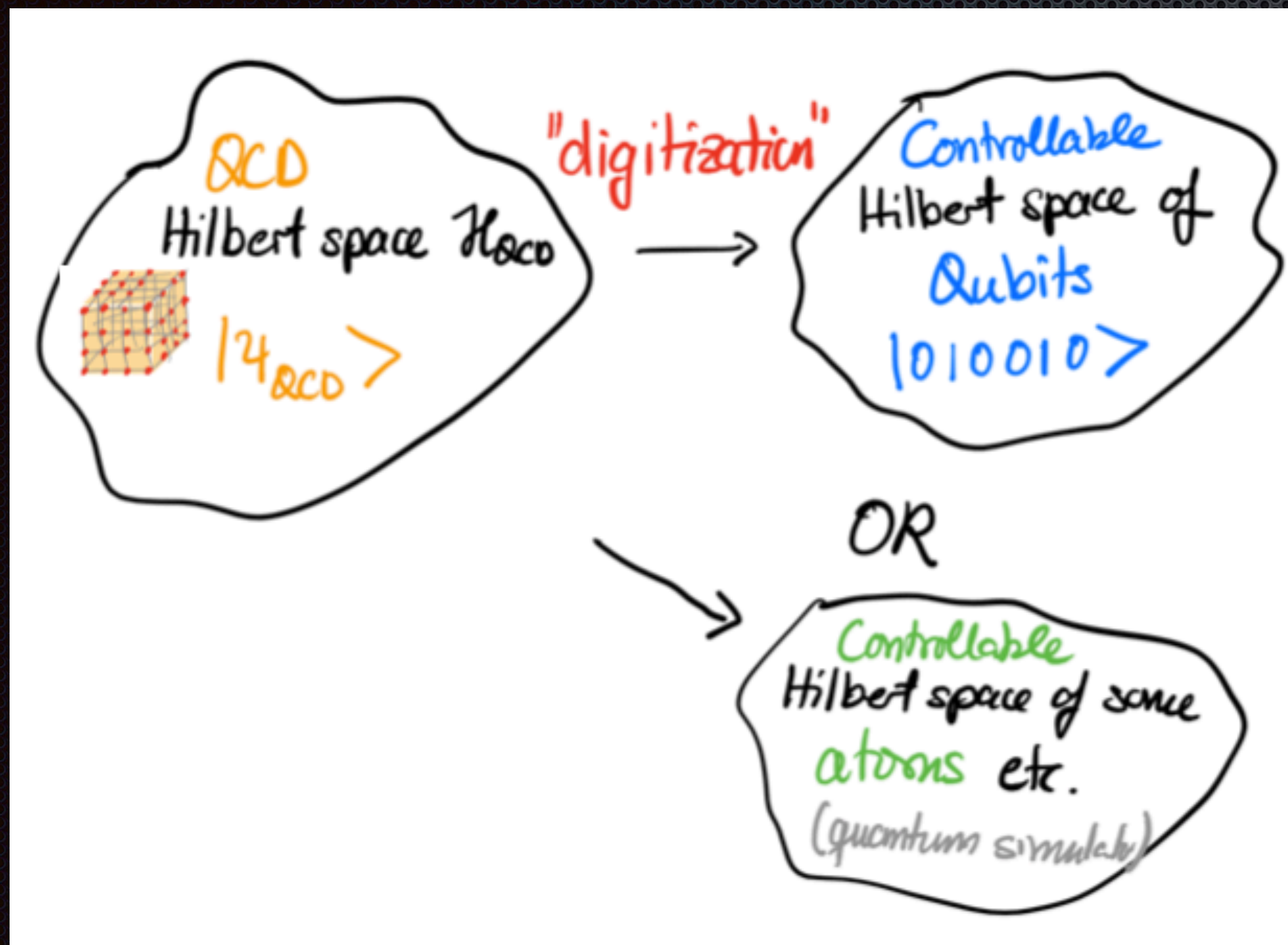
imaginary!



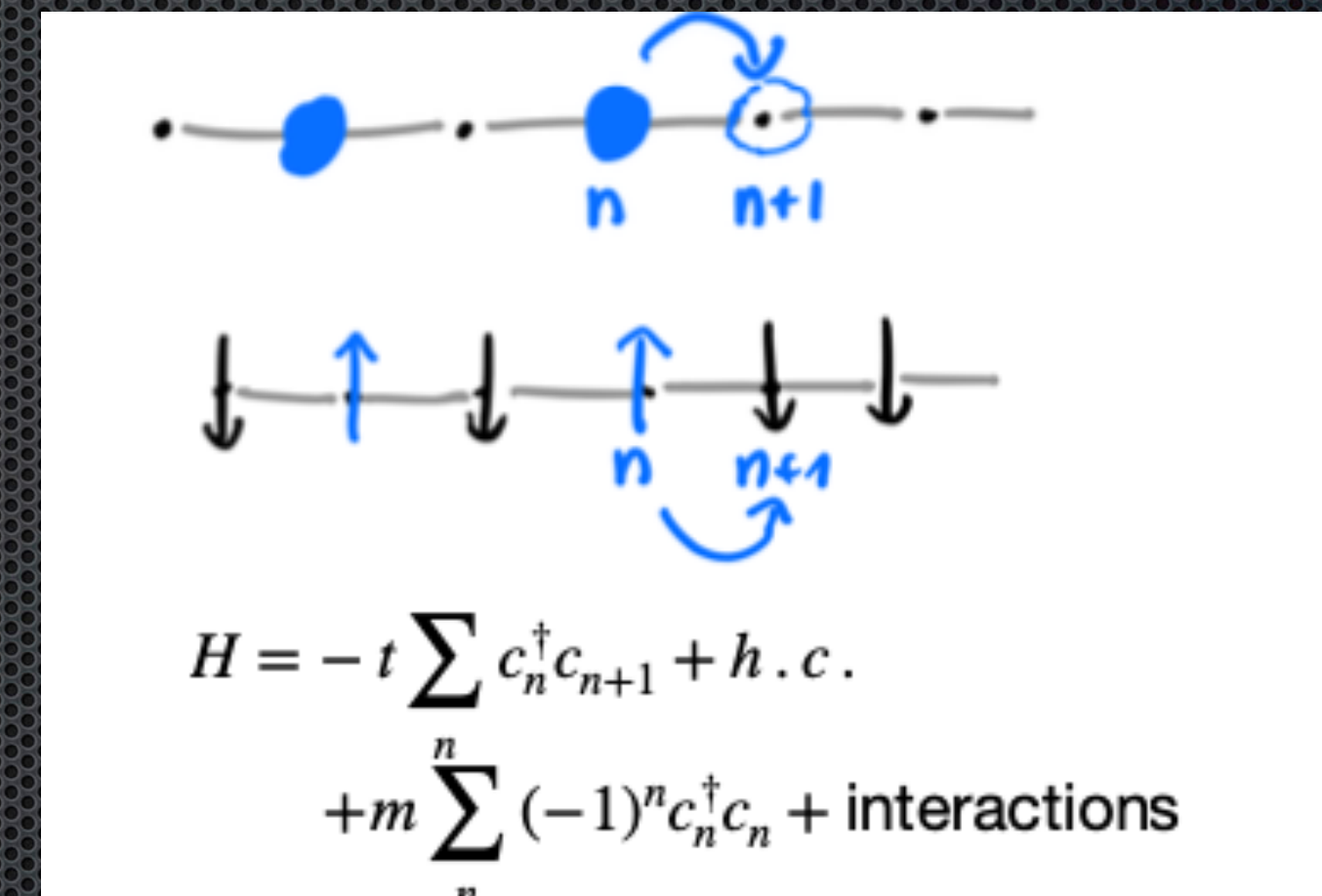
(*) over-simplification. Please don't be mad, lattice practitioners

Quantum Computation: How to do it?

step 1: Digitization



- example fermions in 1d



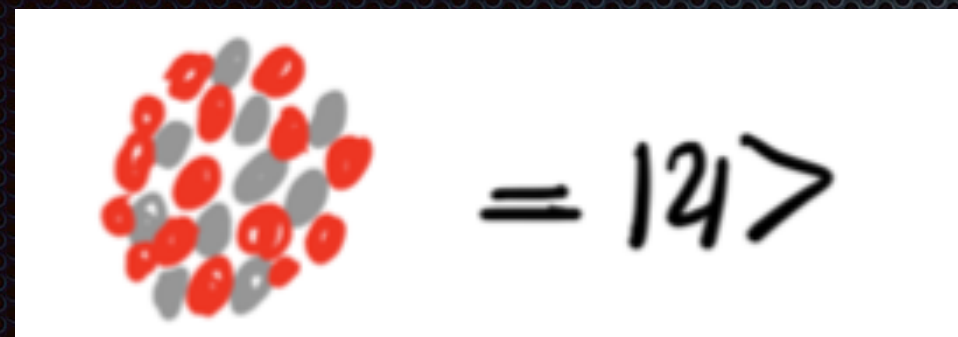
- Local Hilbert space $\mathcal{H} = \bigotimes_n \mathcal{H}_n$

- Fermion = 2 states**
(occupied/unoccupied)
- qubit = 2 states**
($|1\rangle, |0\rangle$)

Quantum Computation: How to do it?

step 2: come up with an algorithm

- example: real-time dynamics



- How does state $|\psi\rangle$ evolve over time?

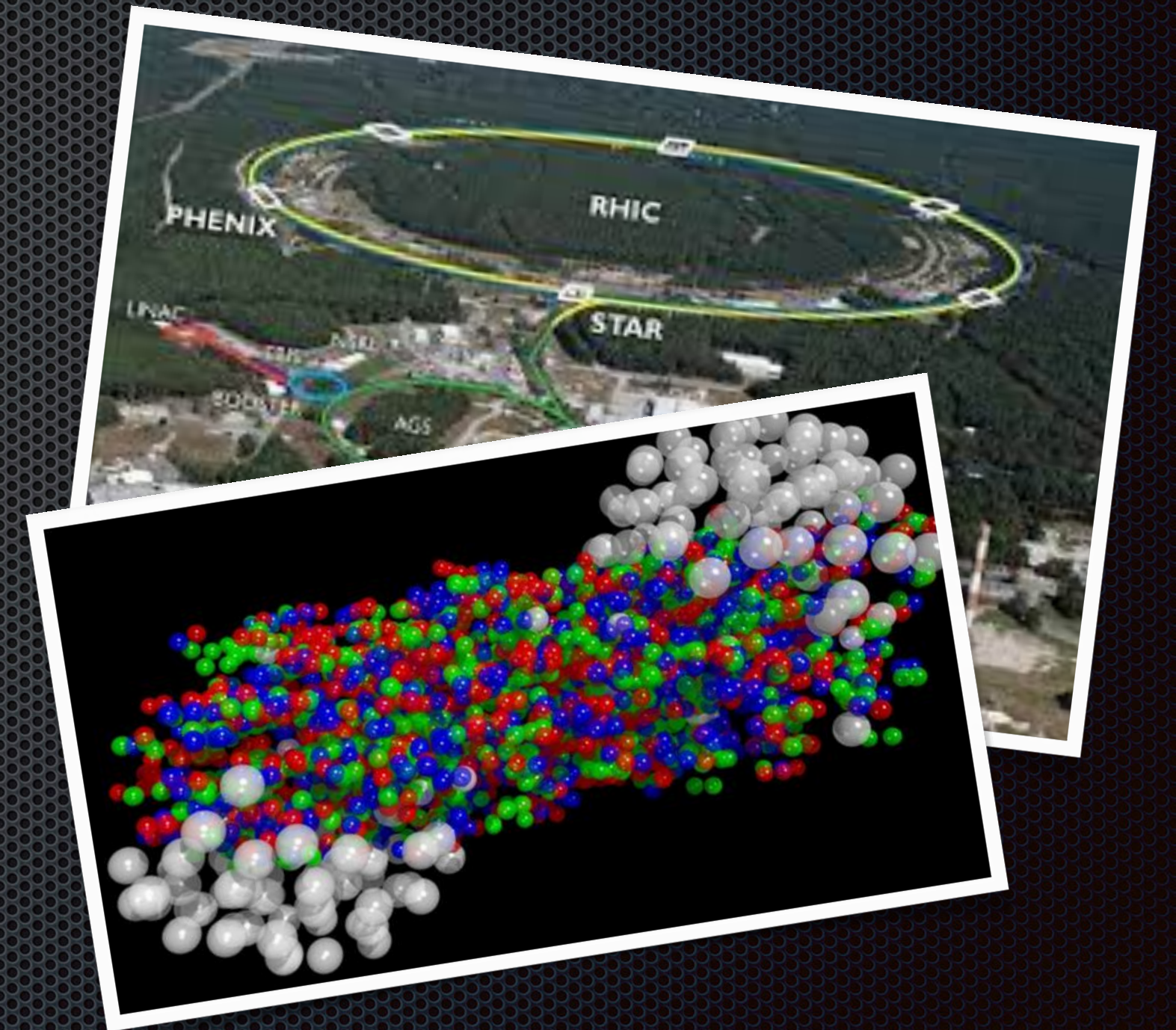
$$|\psi(t)\rangle = U(t) |\psi\rangle$$

final state

time evolution operator

$$U(t) = e^{-iHt} |\psi\rangle$$

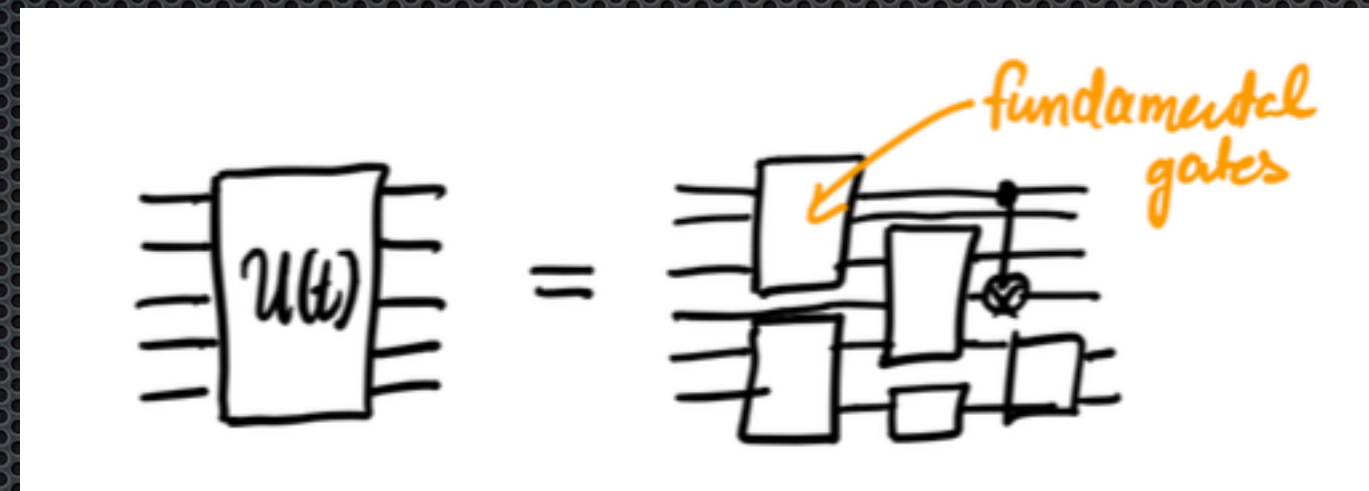
initial state



Quantum Computation: How to do it?

step 2: come up with an algorithm

- ✦ Decompose time evolution operator $U(t)$ into a circuit



- ✦ Details beyond this lecture.

However, for one fermion/spin with Hamiltonian

$H = -\sigma^z$, can you figure out a circuit?

Hint: use the gates in "Quantum Computation and Quantum Information"

Nielsen & Chuang

Quantum Computation: How to do it?

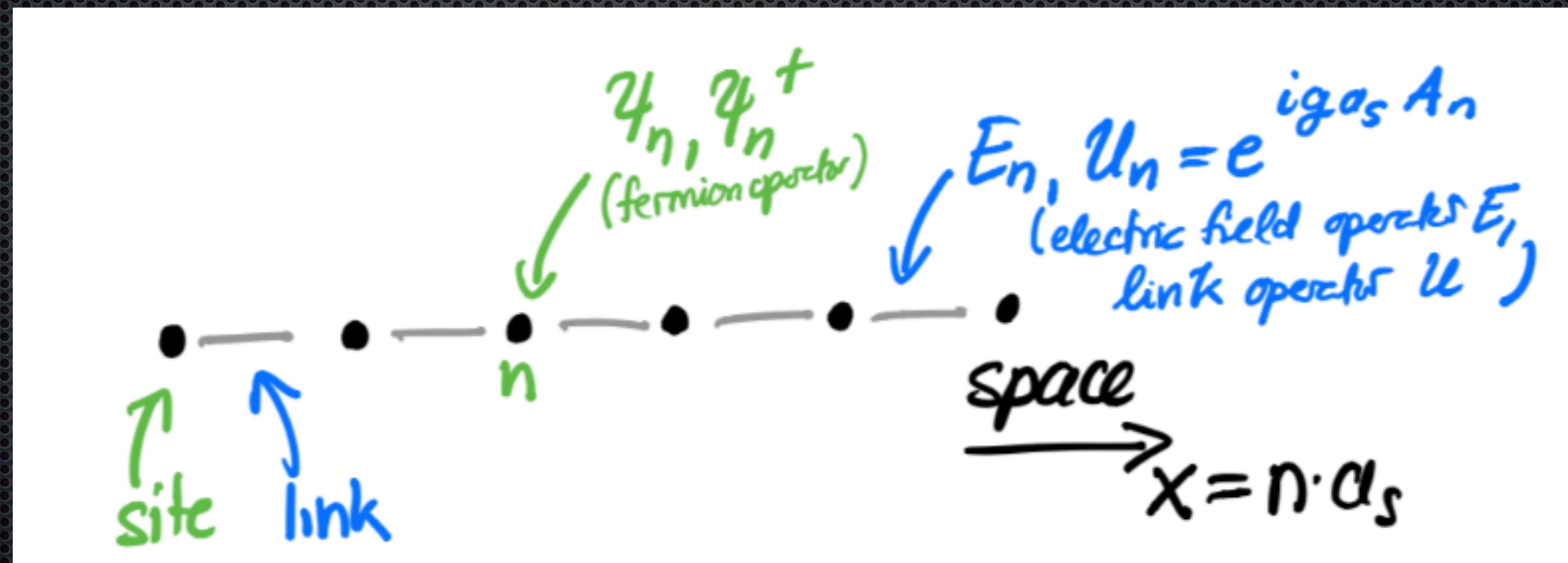
Diving deeper. I will go a little faster now. Sit back and relax.

- ✧ QED₁₊₁ Schwinger model:

$$H = \int dx \left[\frac{E_x^2}{2} + \psi^\dagger \gamma^0 (i\gamma^1 D_x + m) \psi \right]$$

- ✧ Lattice Theory

$$H = a_s \sum_n \left[\frac{E_n^2}{2} - \frac{i}{2a_s} (\psi_n^\dagger U_n \psi_{n+1} - h.c.) + m(-1)^n \psi_n^\dagger \psi_n \right]$$

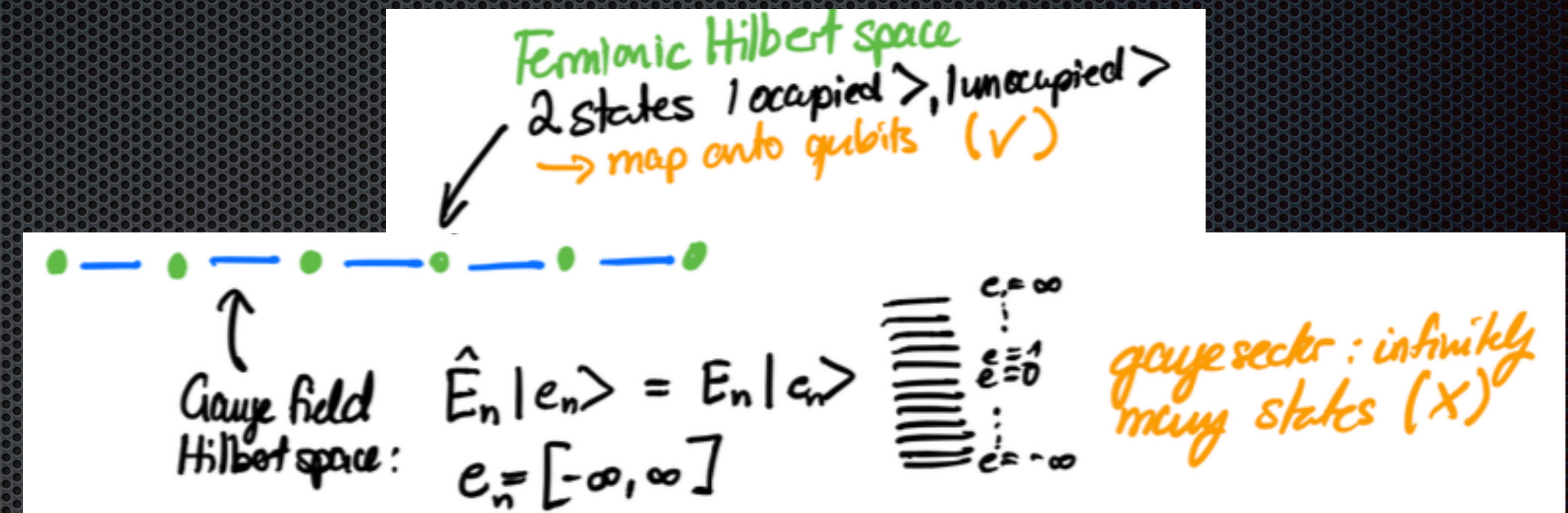


Operator Formulation of Lattice Gauge Theory

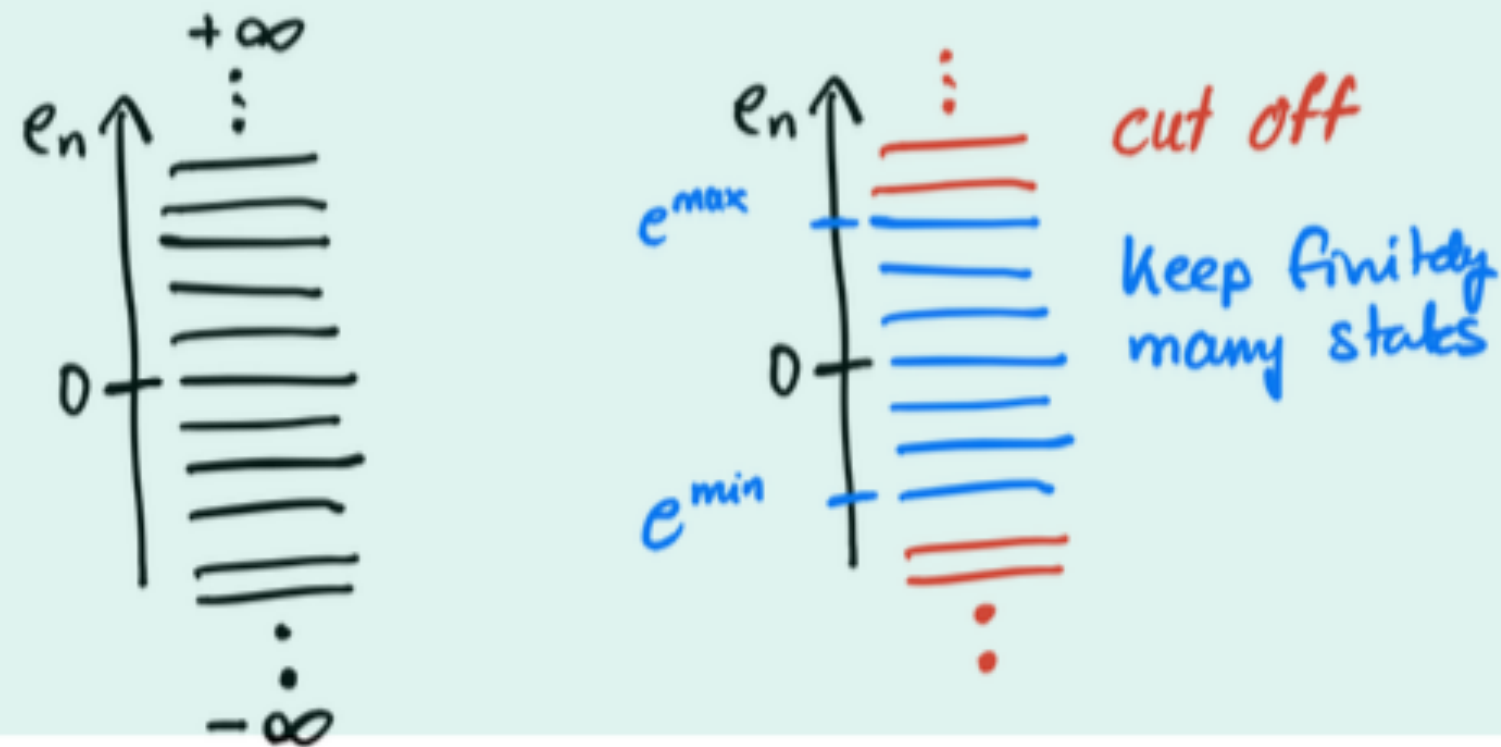
- Hilbert space, gauge sector

$$\hat{E}_n |e_n\rangle = E_n |e_n\rangle$$

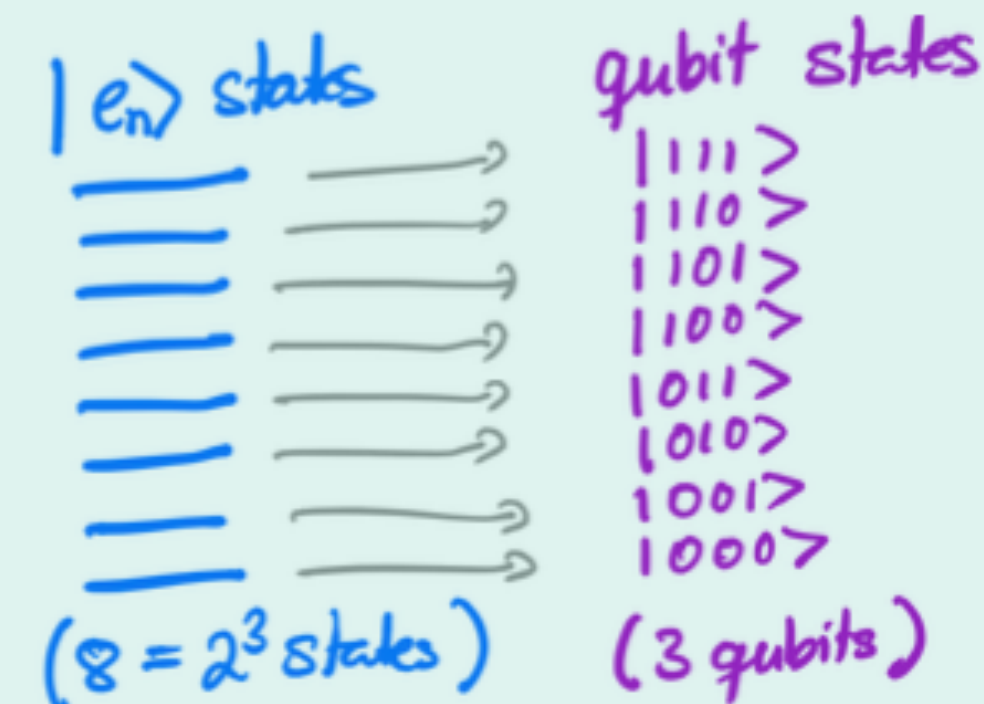
$$\hat{U}_n |e_n\rangle = |e_n + 1\rangle$$



• Truncation / Digitization

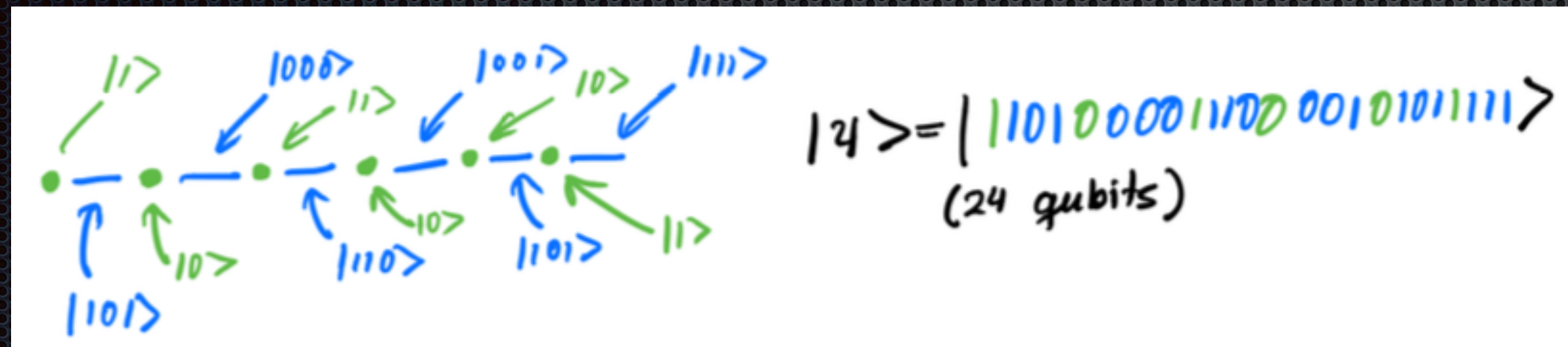


• Map onto qubits



Operator Formulation of Lattice Gauge Theory

- ✦ A state of the full theory



- ✦ Most of Hilbert space unphysical, Gauss law

$$G_n = E_n - E_{n-1} - e \left[\psi_n^\dagger \psi_n + \frac{(-1)^n - 1}{2} \right]$$

(can see this because in 1+1d can integrate out Gauss law to remove gauge fields, **physical Hilbert space** can be represented with **6 qubits, instead of 24**)

- ✦ Hamiltonian commutes with Gauss law $[H, G_n] = 0$
if initial state physical, it will stay physical

$$|\psi(t)\rangle = U(t) |\psi\rangle = e^{-iHt} |\psi\rangle$$

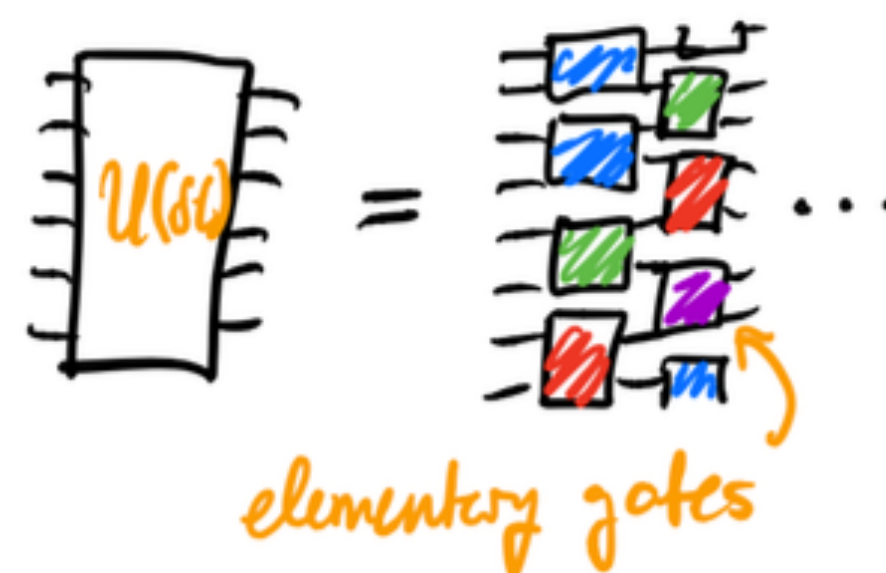
Operator Formulation of Lattice Gauge Theory

- $|\psi(t)\rangle = U(t) |\psi\rangle = e^{-iHt} |\psi\rangle$



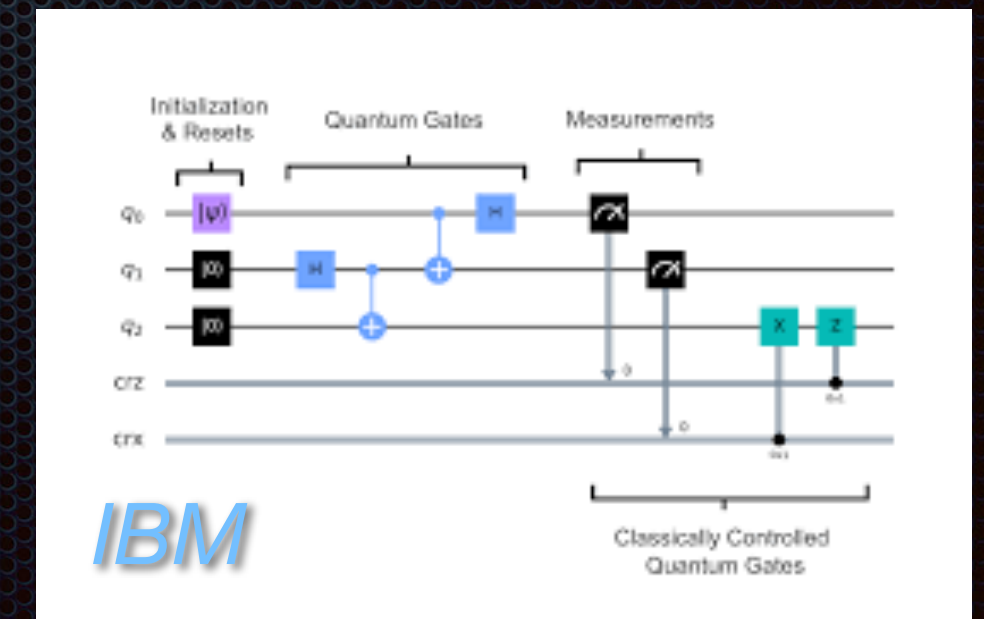
- $U(t) = \prod_t U(\delta t)$

"Trotterization"



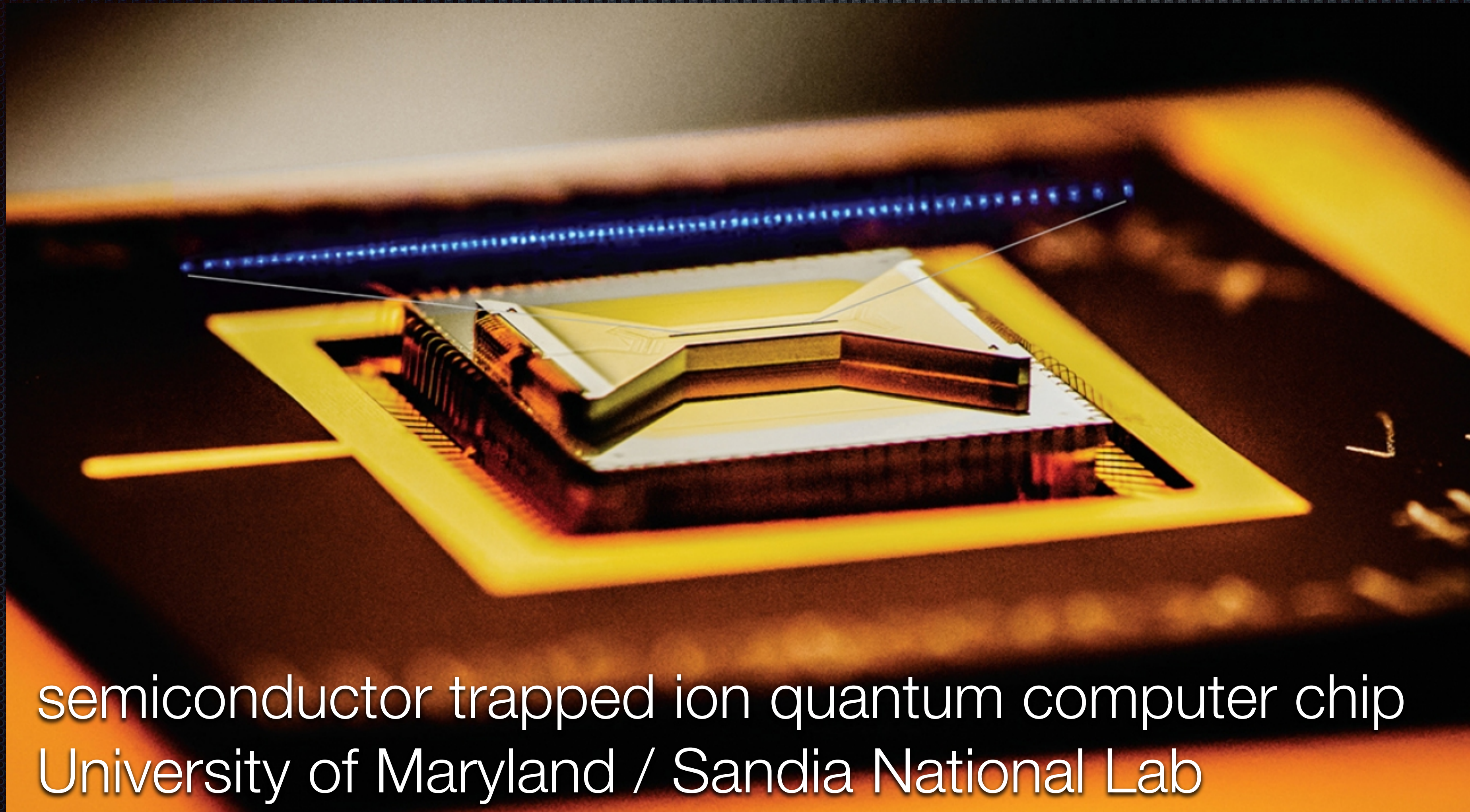
Trapped ions:
Martinez et al, Nature 534 (2016) 516

Physics world breakthrough of the year
Martinez, Muschik, Schindler, Nigg, Erhard, Heyl,
Hauke, Dalmonde, Monz, Zoller, Blatt, Nature 2016



- Take a look at <https://quantum-journal.org/papers/q-2020-08-10-306/> to see actual circuits!

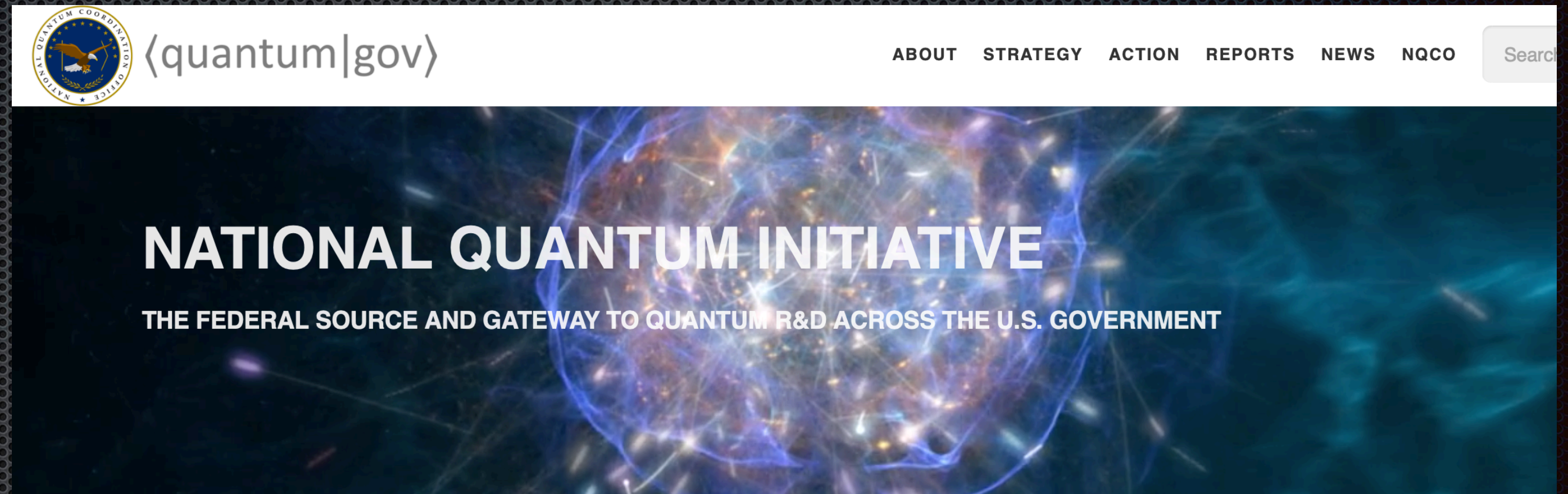
Science Fiction?



semiconductor trapped ion quantum computer chip
University of Maryland / Sandia National Lab

Quantum is picking up speed!

National Quantum Initiative
quantum.gov



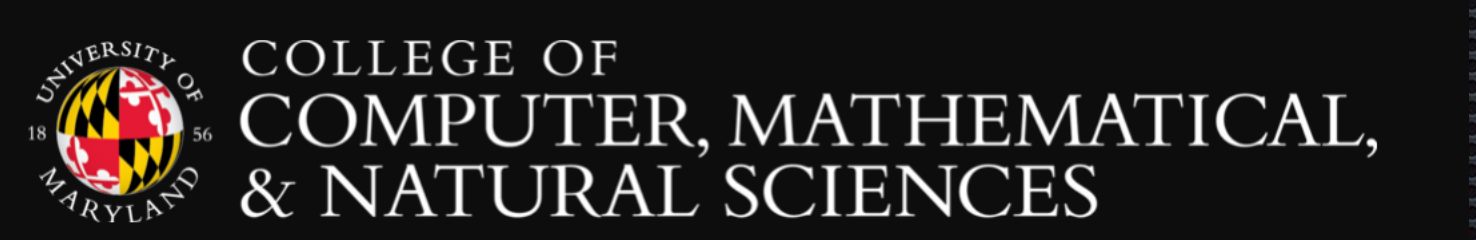
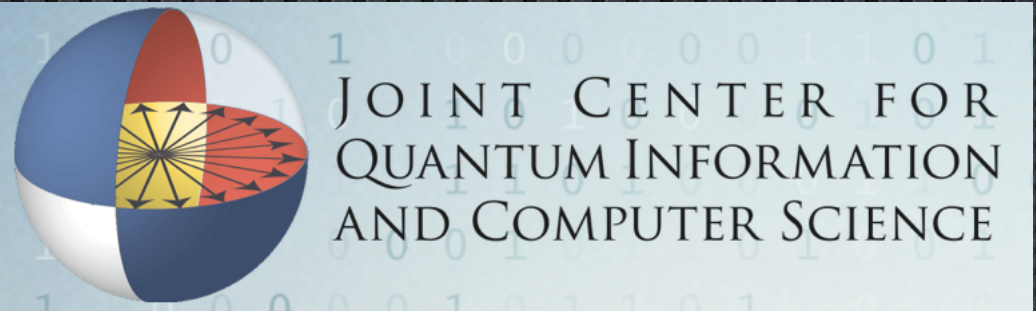
At Brookhaven:

<https://www.bnl.gov/quantumcenter/>

<https://science.osti.gov/Initiatives/QIS/QIS-Centers>



more shameless advertisement



where you find me!
("nuclear theory")

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THURSDAY, APRIL 22, 2021

CAMPUS & COMMUNITY

From Innovation to Inauguration ✓

Pines Announces New Quantum Business Incubator, Presents Invention and Entrepreneurship Awards

Quantum is picking up speed!

5 minutes of googling found all this



Where are we now?

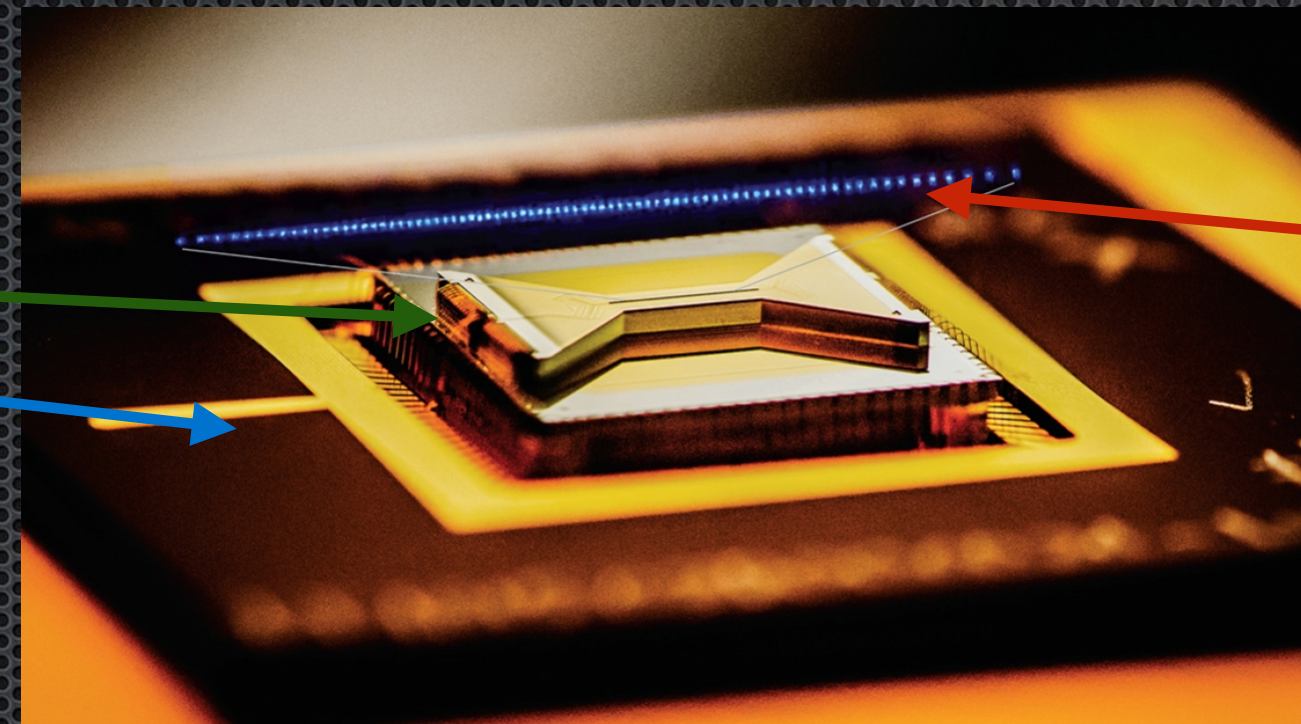
- Cats do not make good quantum computers

$$\frac{1}{\sqrt{2}}|\text{cat sitting}\rangle + \frac{1}{\sqrt{2}}|\text{cat lying}\rangle$$

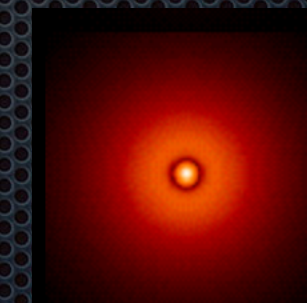


- Single atoms / qubits are never alone. They are surrounded by billions of other atoms

other stuff: walls,
air molecules,
also made of atoms
also like to talk to our
“isolated” quantum mechanical
system



atom (actually an ion) we would like to control as
“isolated quantum mechanical system”



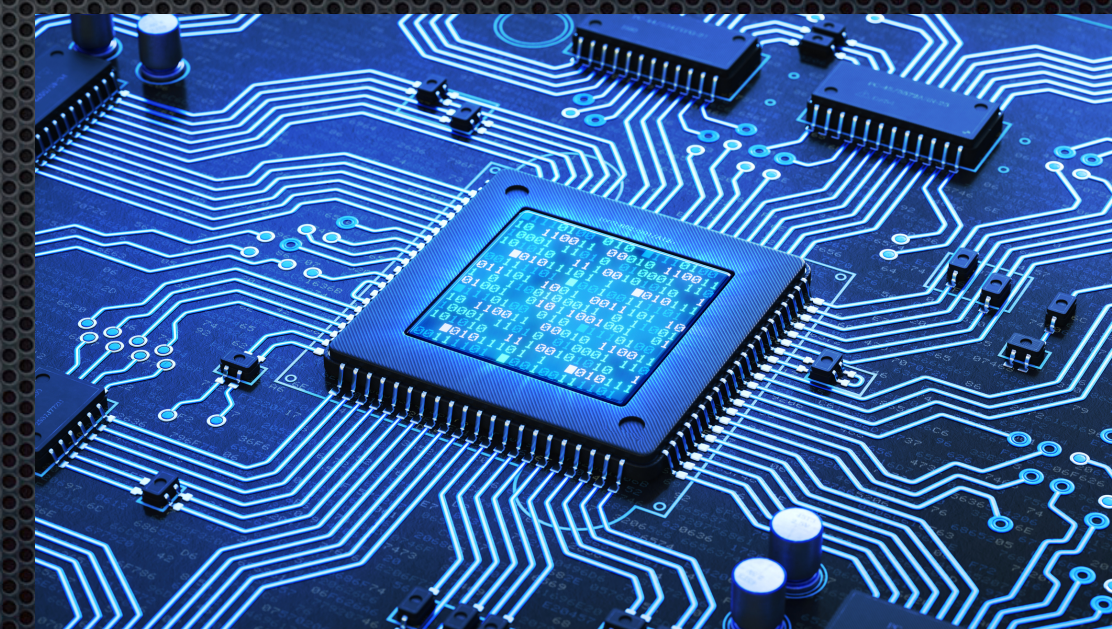
- Achieving “Quantum coherence” is hard.
- Challenge today: separating and controlling qubits from noisy environment + “quantum error correction”

Where are we now?

- ✦ Today: multitude of different architectures. We don't know yet which is the best.



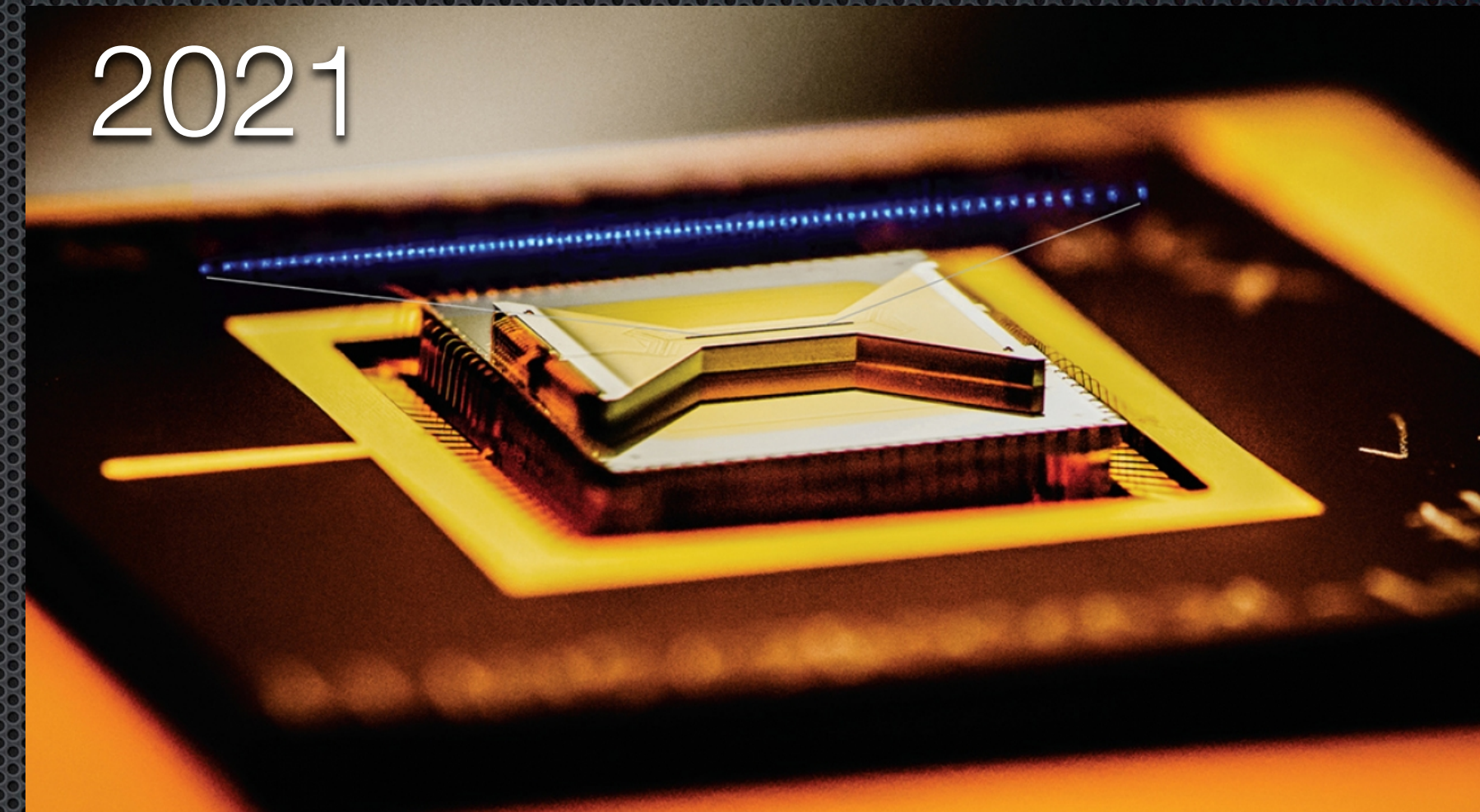
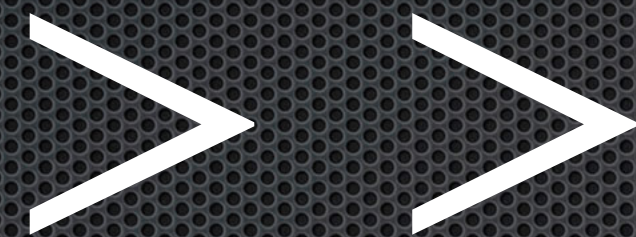
- ✦ 1-50 qubits, very noisy, tens to hundreds of operations before thing breaks down (after ~10 years of serious development)
- ✦ compare to classical computers (after 80+ years of development)



10^9 operations per sec
60 billion transistors

- ✦ break even point 50-100 “good qubits”

Where are we now?



This will change very soon.

The myriad possibilities of quantum

- ✦ So basic idea then: use quantum mechanics to compute something else ...in quantum mechanics ...
- ✦ ... or elsewhere: RSA encryption of emails

```
RSA-240 = 1246203667817187840658350446081065904348203746516788057548187888832896668011  
8821085503603957027250874750986476843845862105486553797025393057189121768431  
8286362846948405301614416430468066875699415246993185704183030512549594371372  
159029236099
```

```
RSA-240 = 5094359522858399145550510235808437141326483820241114731866602965218212064697  
46700620316443478873837606252372049619334517  
× 2446242088383181505678131390240028966538020925789314014520412213365584770951  
78155258218897735030590669041302045908071447
```

900 core years on a 2.1 GhZ
Intel Xenon Gold 6130 CPU

quantum computer:
piece of cake (Shor's algorithm)

- ✦ but also: quantum cryptography
- ✦ many more applications in science and industry

"big data" "quantum communication" "quantum sensors" "quantum optimization"

