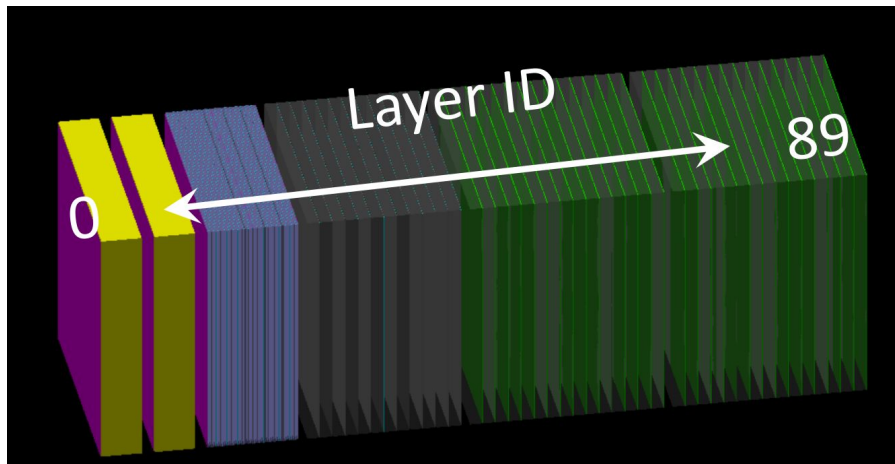



ZDC Current Status












- **Libraries are currently being integrated into Fun4all**
 - Being compilation validated
- `G4_hFarFwdBeamLine_EIC.C` will be modified soon
 - stored in a special branch for validation
- **Our responsibility: fine tuning**

master [fun4all_eicdetectors](#) / [simulation](#) / [g4simulation](#) /

This branch is 1 commit ahead of eic:master.

 **shimasnd** adding a realistic ZDC design to the Fun4all

..

 g4beastmagnet	move g4 sim j
 g4dr calo	fix unused var
 g4eiccalos	clang-format
 g4eicdirc	for developme
 g4jleic	move g4 sim j
 g4lblvtx	remove exec l
 g4mr ich	move g4 sim j
 g4rich	move g4 sim j
 g4zdc	adding a reali

Validation of ZDC?

- During the validation stage, should the ZDC design stay in the special branch?
- **Validation with Particle gun?**
 - Particle? Neutron and Gamma
 - Energy range ?
 - Sample size ?
 - Volunteer for this task. Working with Shima and Jin
- **Sufficient Energy resolution and position resolution?**
 - Physics processes
- **Compared to the ad hoc energy and position resolution**
- **Improvement or different design?**