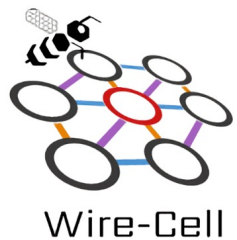


AI/ML in Wire-Cell

Haiwang Yu (BNL) for the Wire-Cell Team
BNL Physics fourth joint meeting on AI/ML

23 July 2021

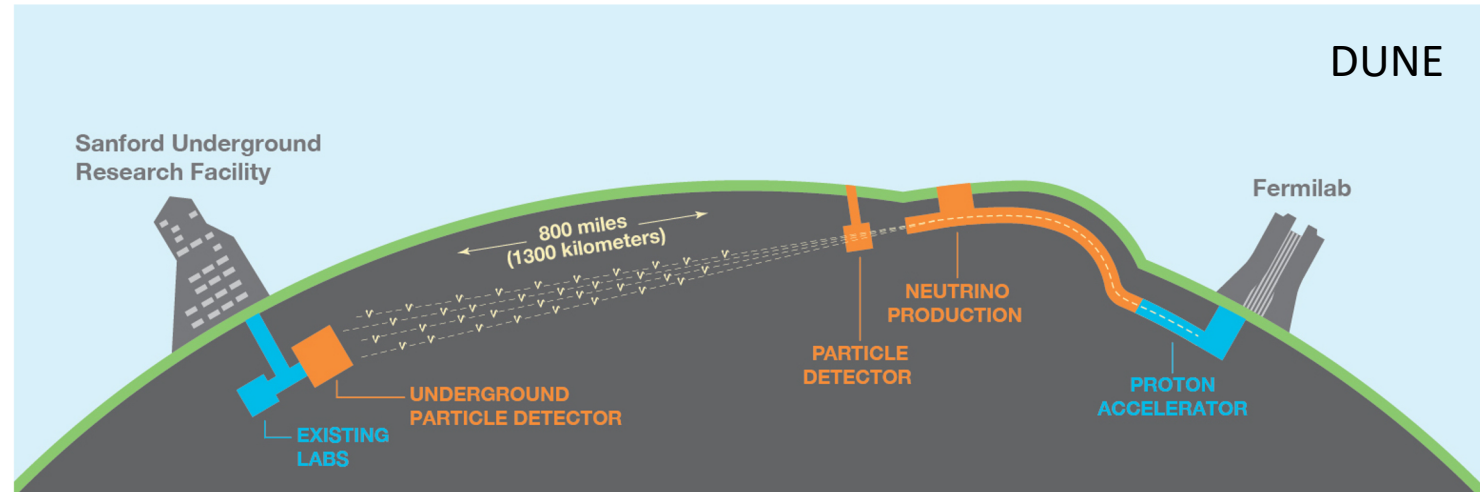
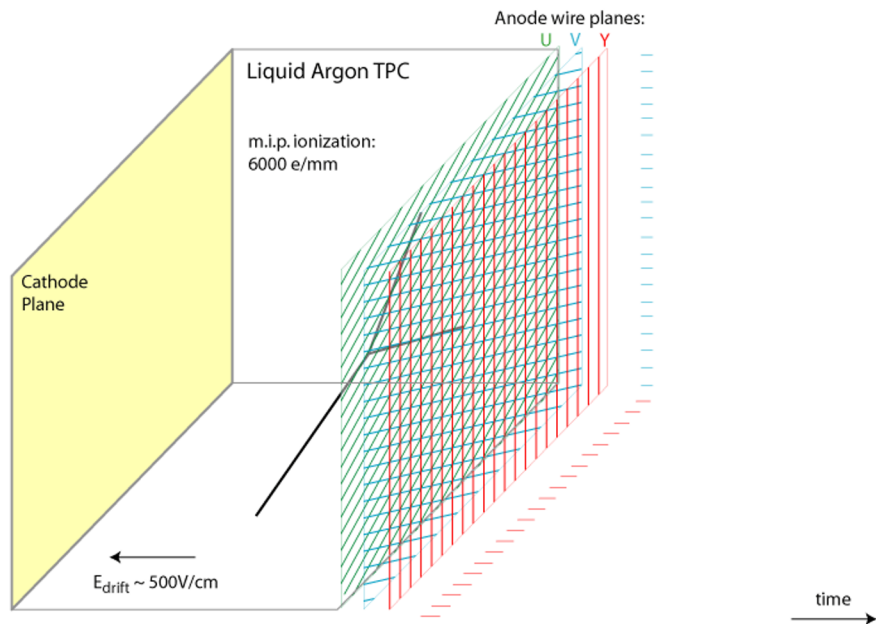


Liquid Argon TPC

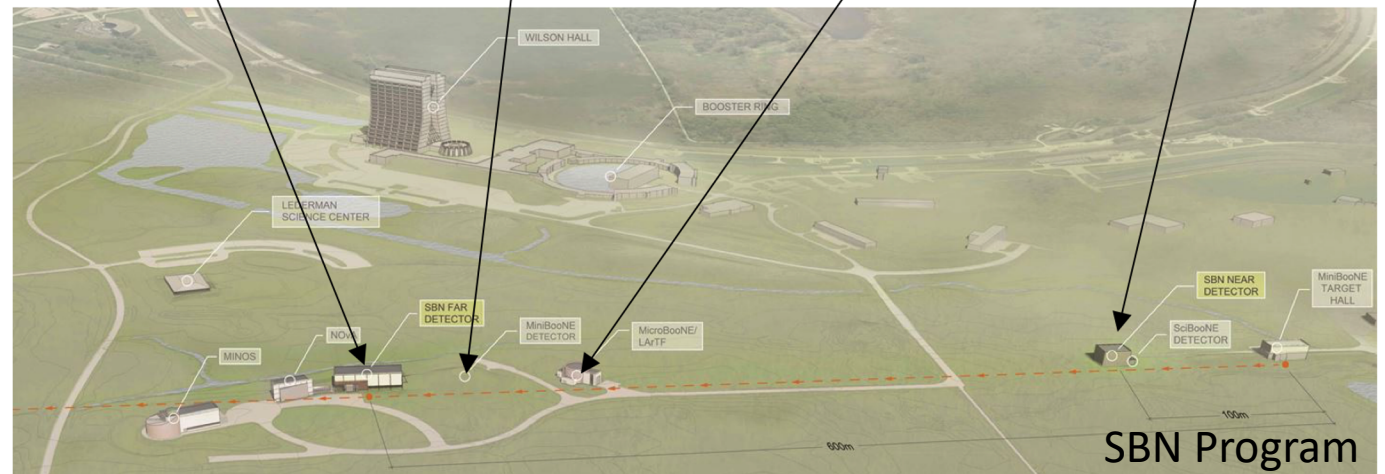
LArTPC is a key detector technology for many next-gen neutrino experiments

- calorimetry + rich and precise topology info.

LArTPC Signal Formation by B. Yu (BNL)



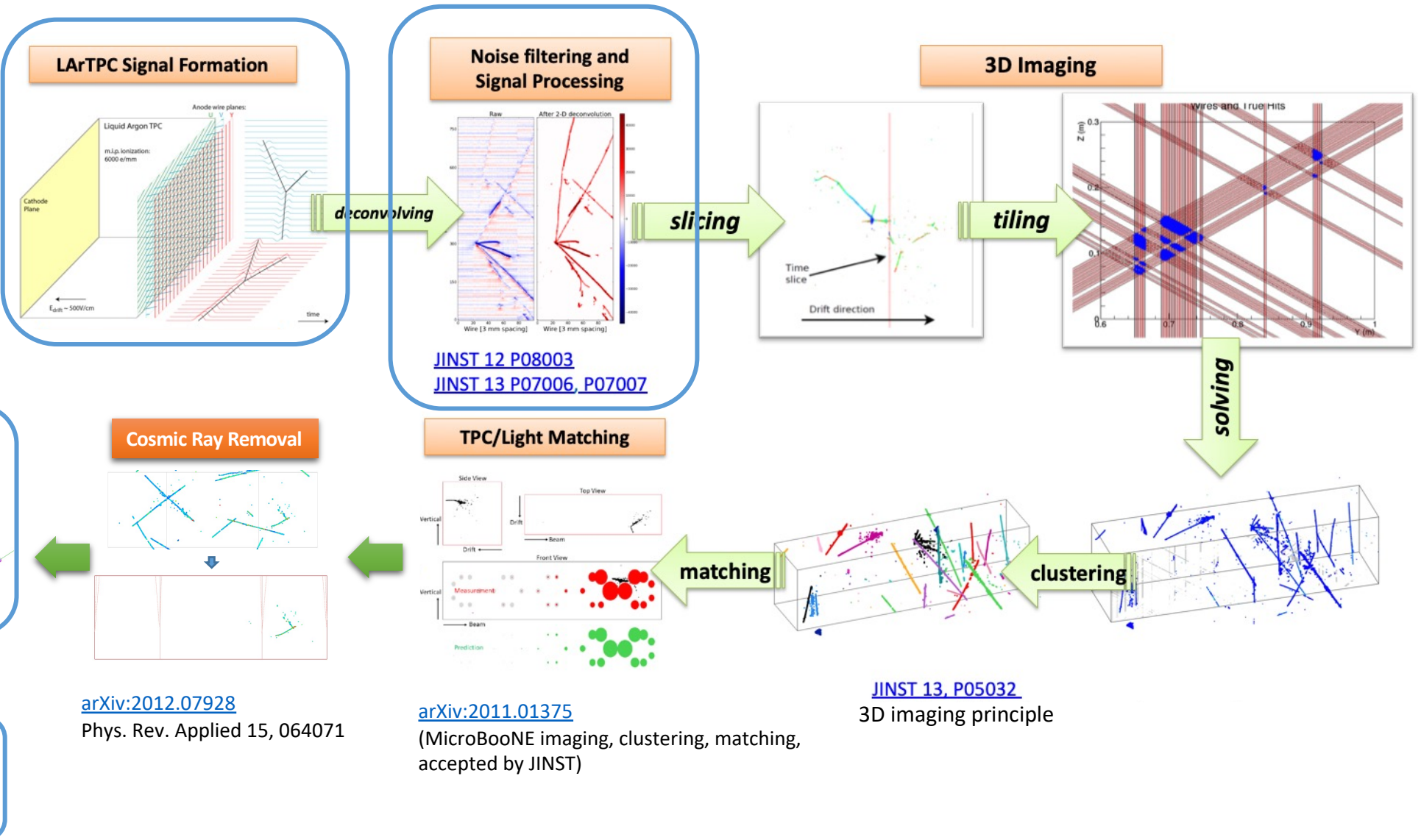
ICARUS MiniBooNE MicroBooNE SBND



Wire-Cell reconstruction for LArTPC

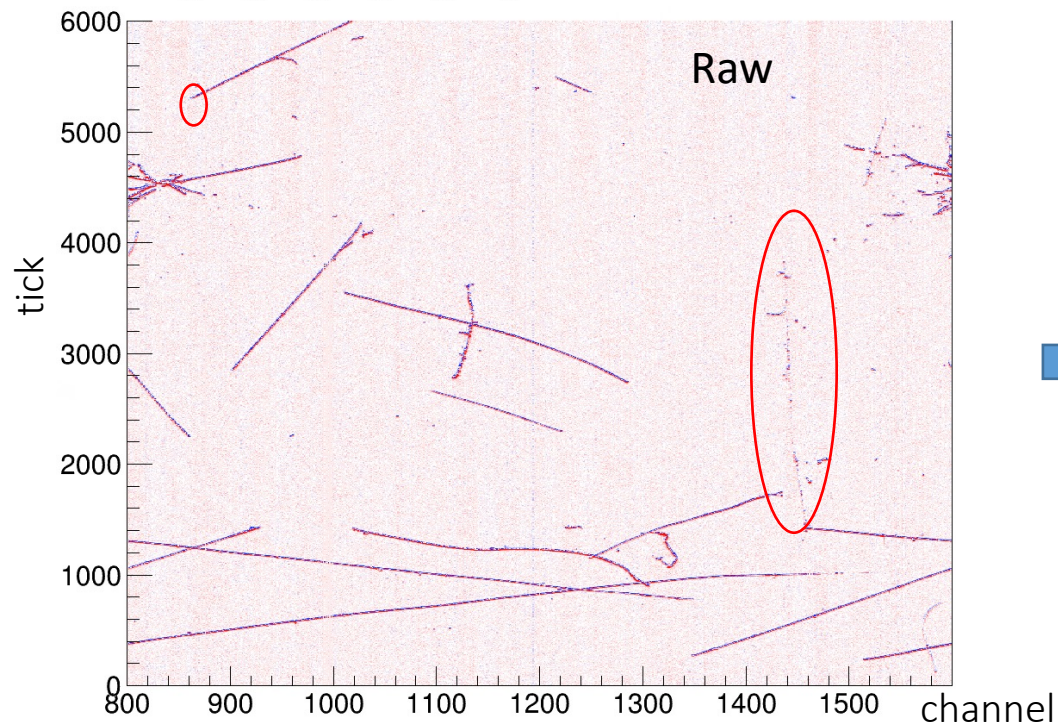
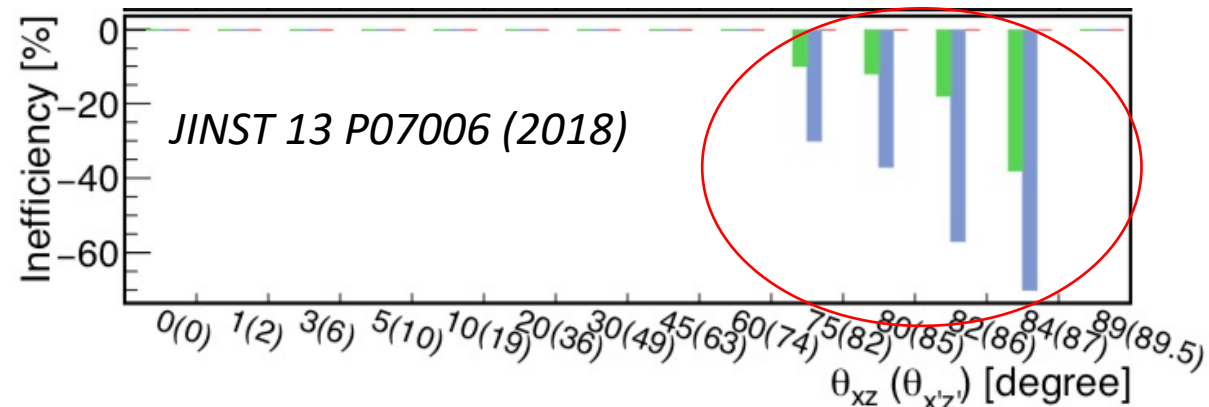
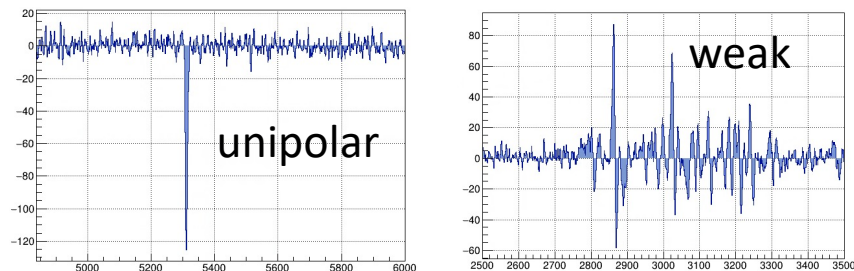


<https://lar.bnl.gov/wire-cell/>

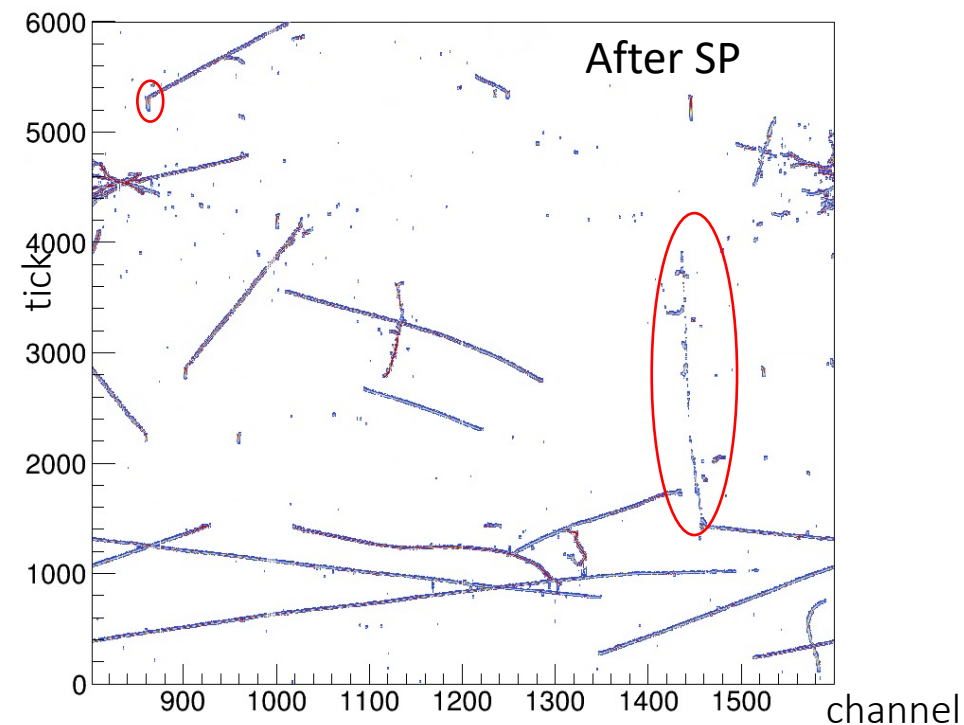


DNN ROI finding to improve LArTPC Signal Processing

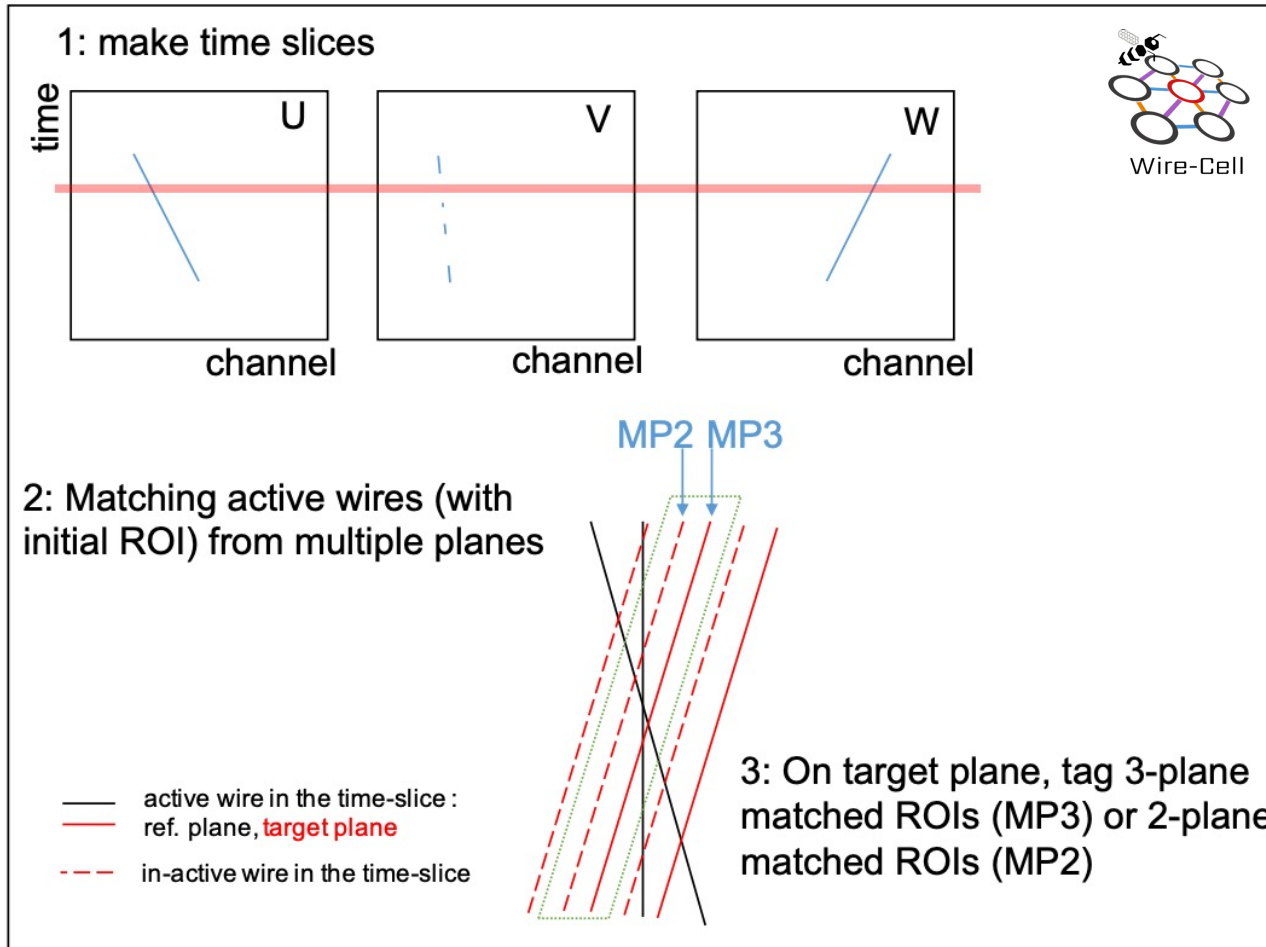
- “Prolonged Track” – weak signal
- “Tear Drop” - distorted waveform
- Noisy dots - noise



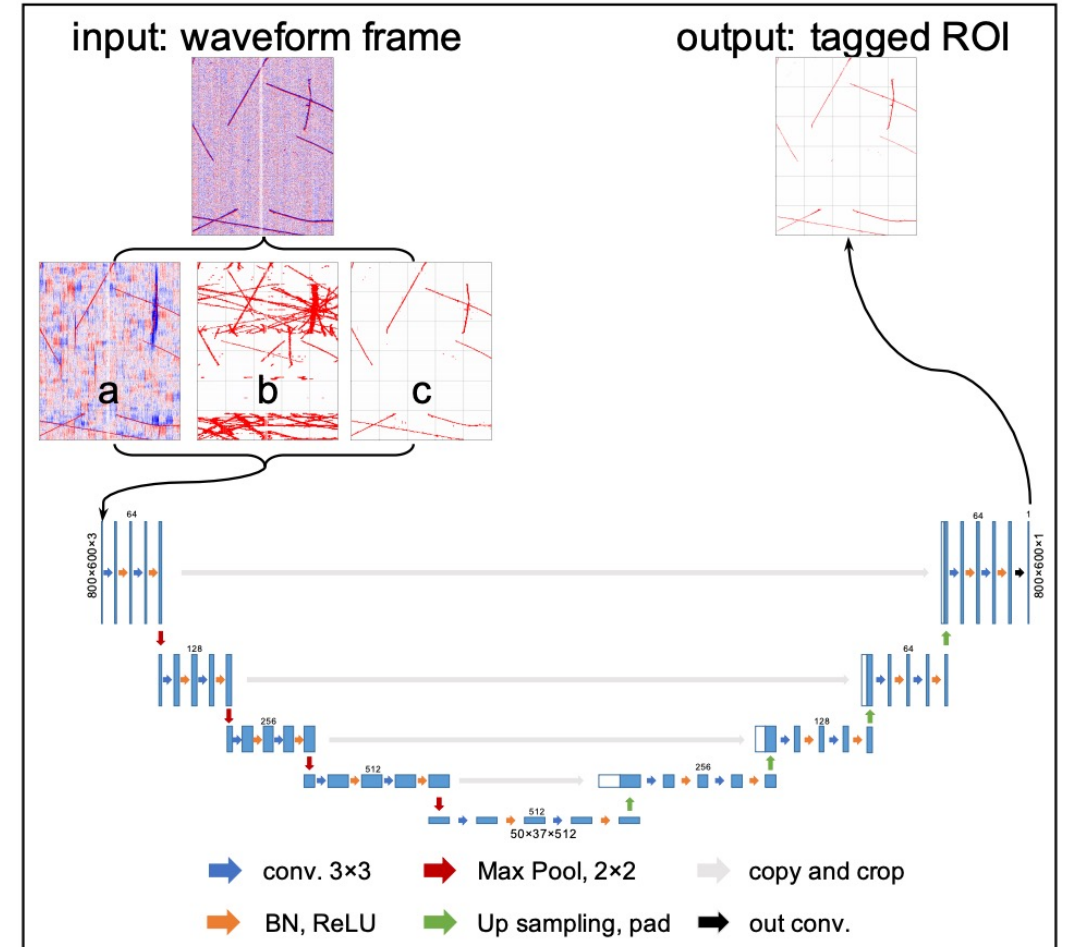
SP →



Multi-plane information in Signal Processing

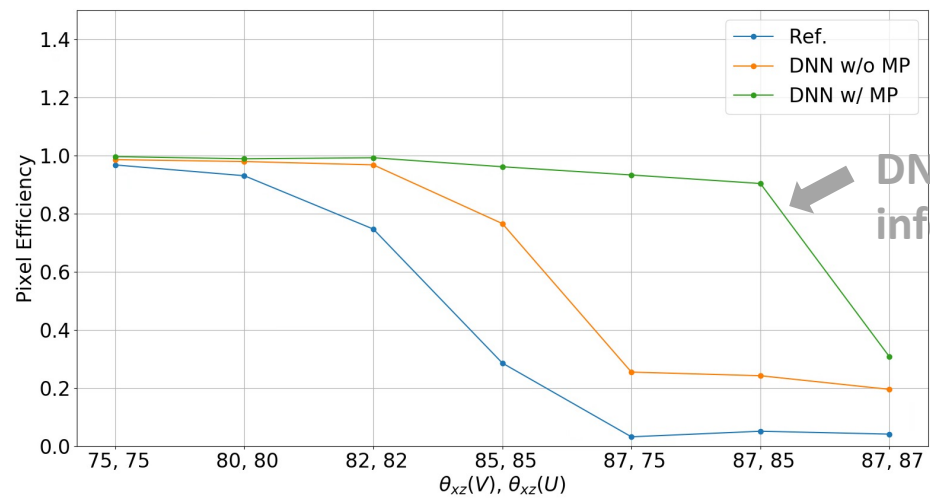


DNN ROI finding with multiple input channel

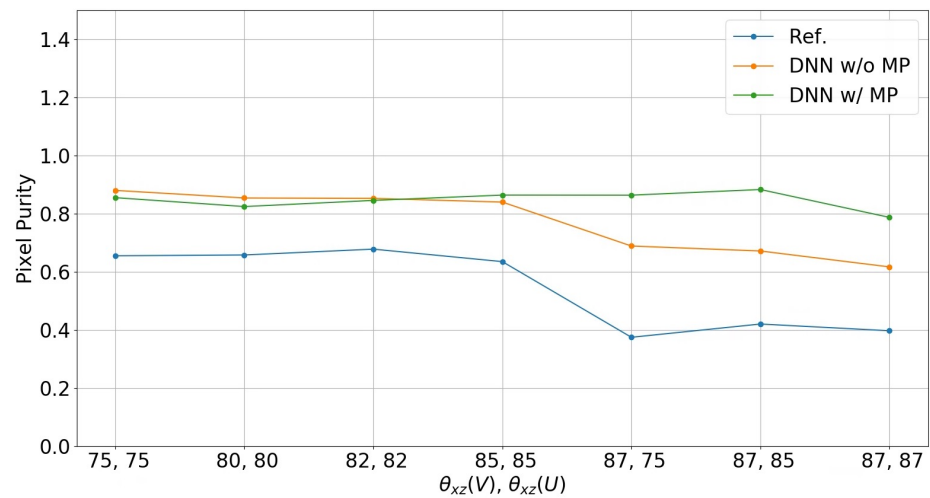


DNN ROI finding with multi-plane information

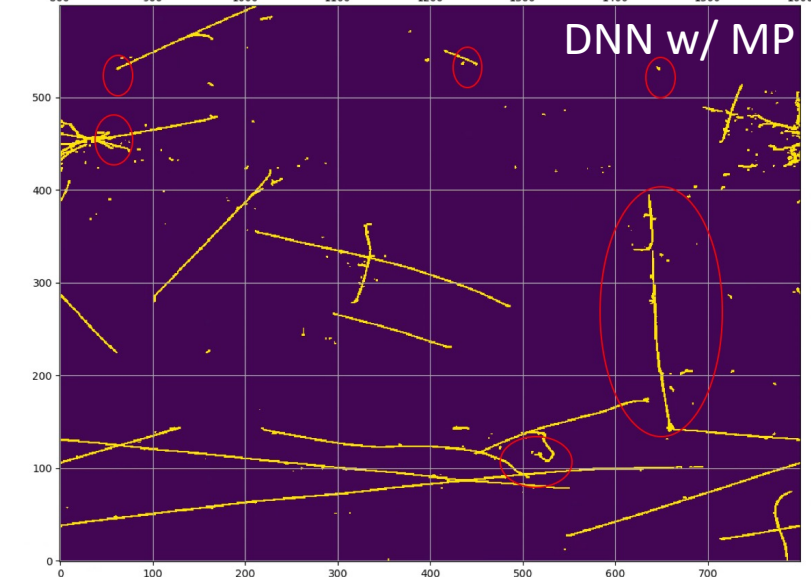
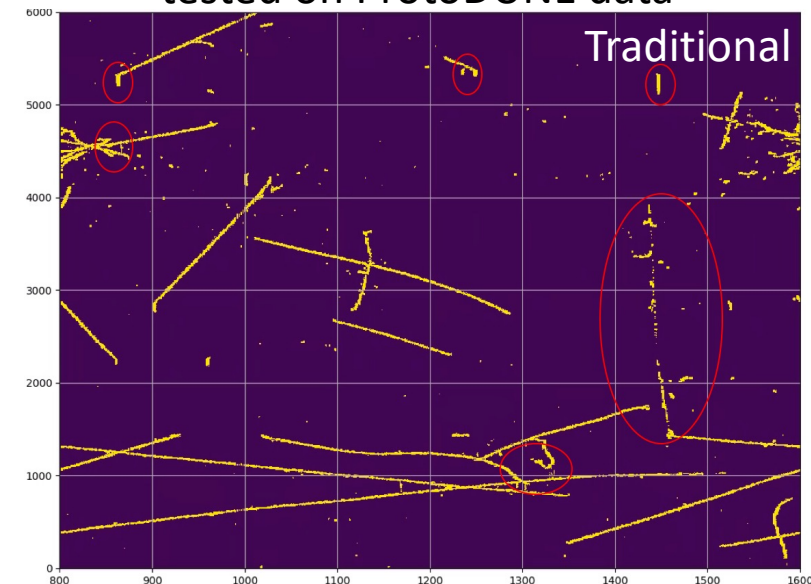
ProtoDUNE simulation
ROI finding on V plane (2nd induction)



DNN With 3-plane information

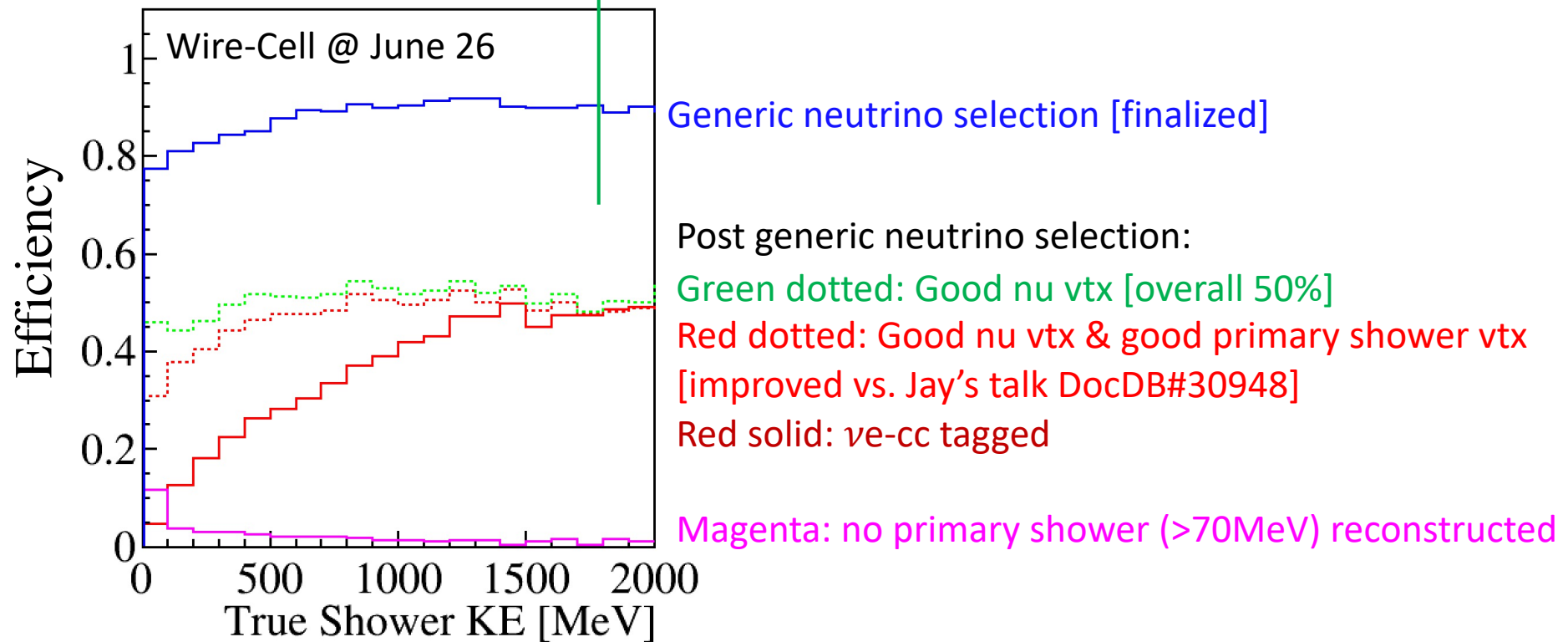


tested on ProtoDUNE data



Improve Vertexing for νe -cc tagging

Enhance the vertexing efficiency using deep learning based technique → increase of νe -cc tagging efficiency

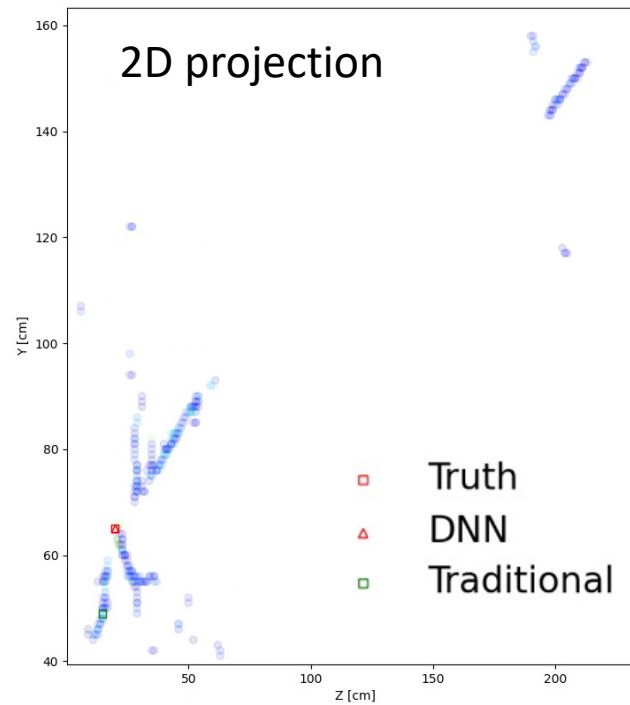
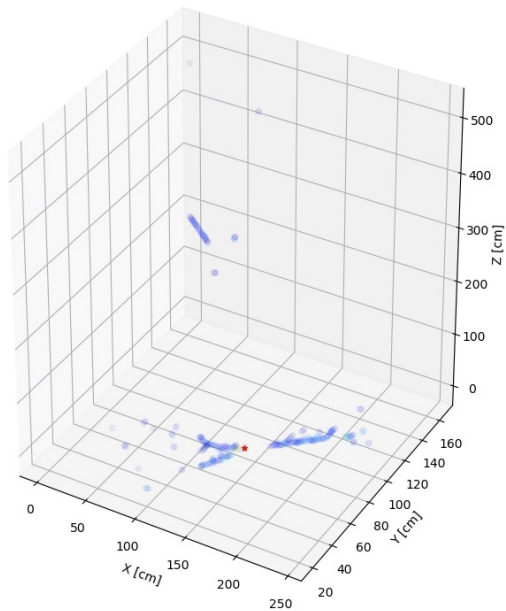


Vertex finding as regressional segmentation with U-Net

Current strategy: vertex finding as regressional segmentation with UNet

- U-Net: efficiently use geometry info which is critical
- regressional loss on distance based “confidence map” to use a region of points instead of only one (next slide)

3D points from Wire-Cell

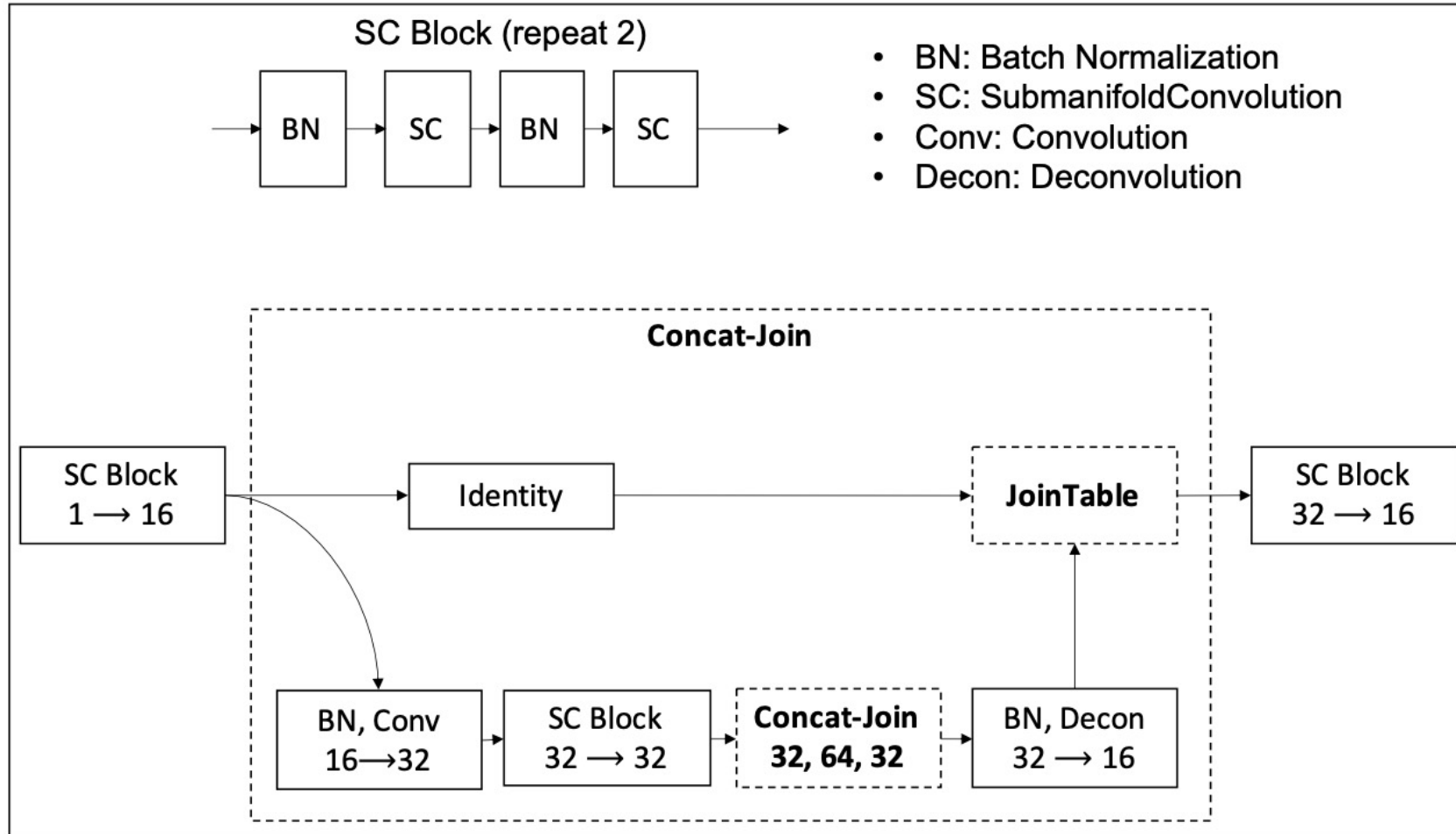


OpenPose:

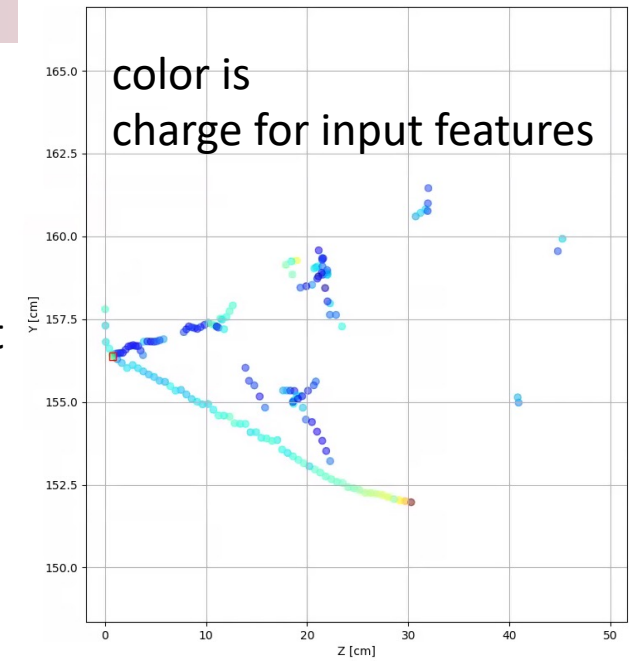
<https://arxiv.org/pdf/1812.08008.pdf>



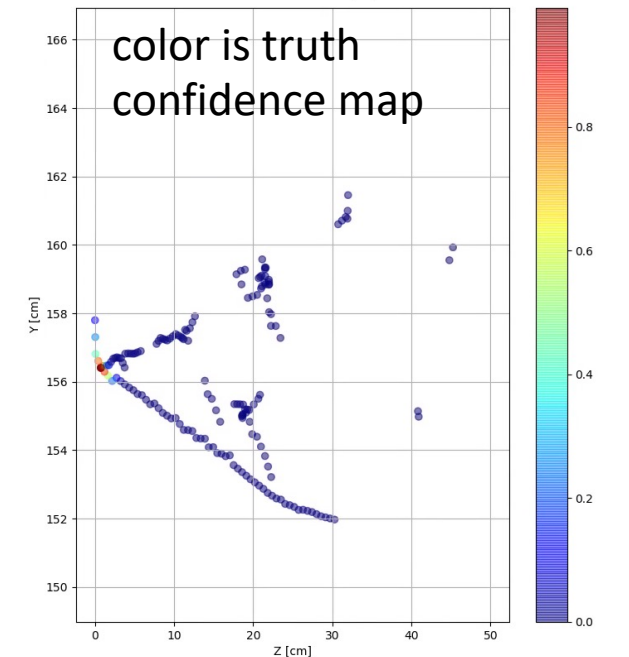
DL-Vertexing: network structure and data preparation



input



label



Used *SparseConvNet* to realized 3D sparse conv. DNN

<https://github.com/facebookresearch/SparseConvNet>

This work: <https://github.com/HaiwangYu/nue-cc>

DL-Vertexing: initial results on MicroBooNE νe -cc

Current best model evaluated on νe -cc test samples:

- with **1cm cut**: Trad 50.1% DNN 67.6% Hybrid 65.2%
- relative 30% improvement compared with traditional Wire-Cell vertexing

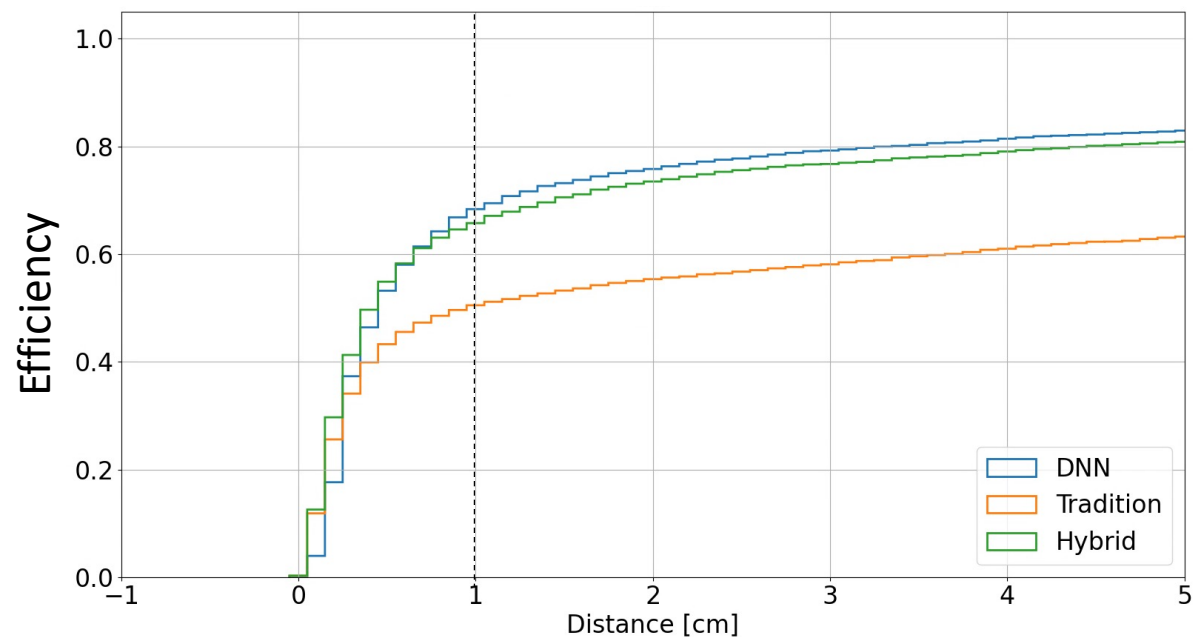
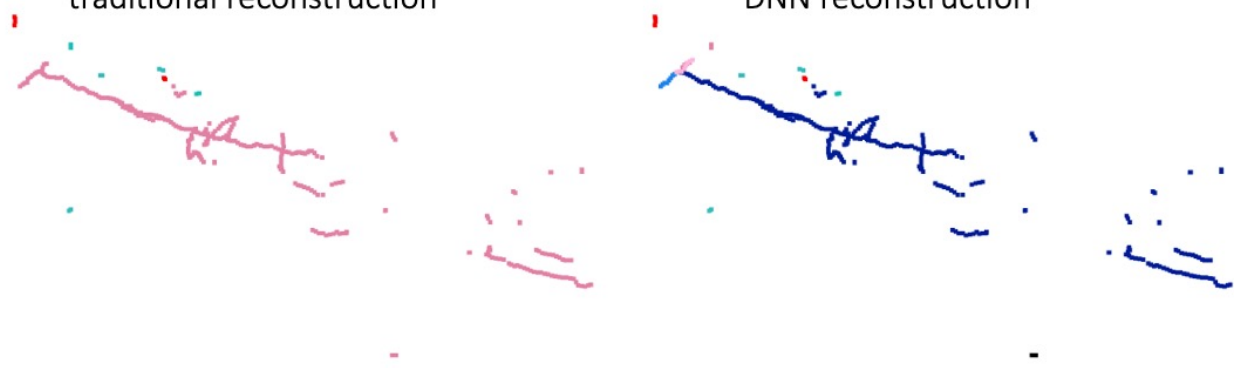


Illustration of impact of vertex ID on the full event reconstruction

(Incorrect) neutrino vertex by traditional reconstruction

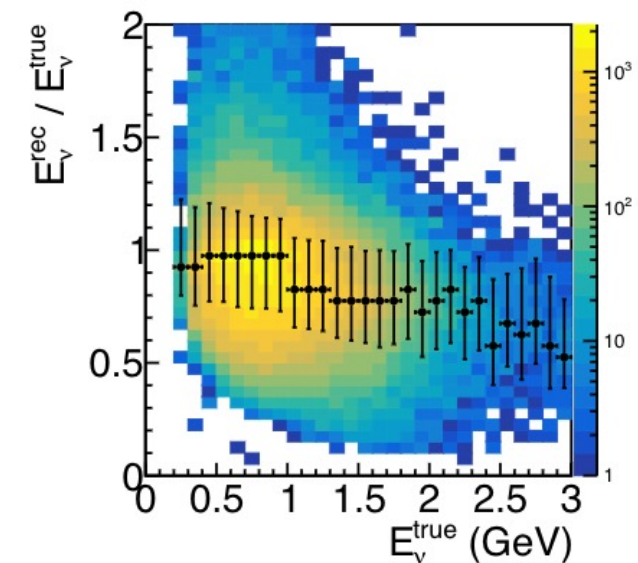
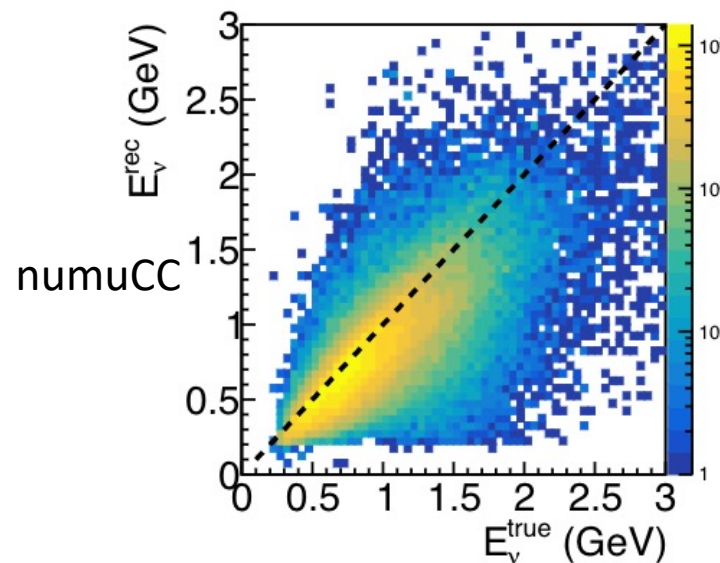
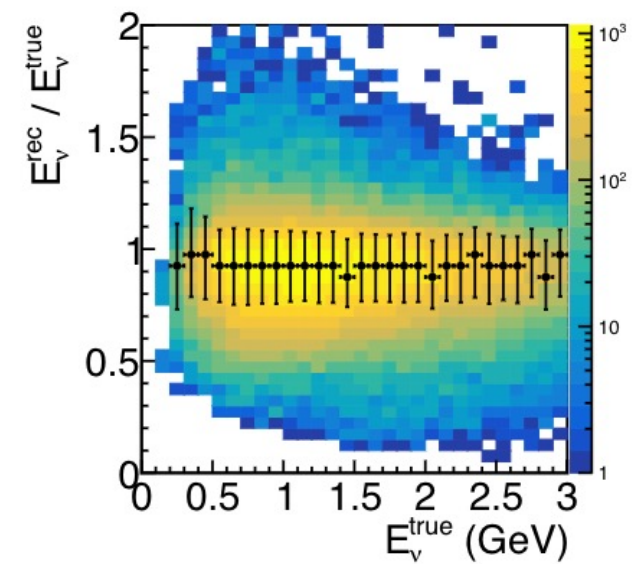
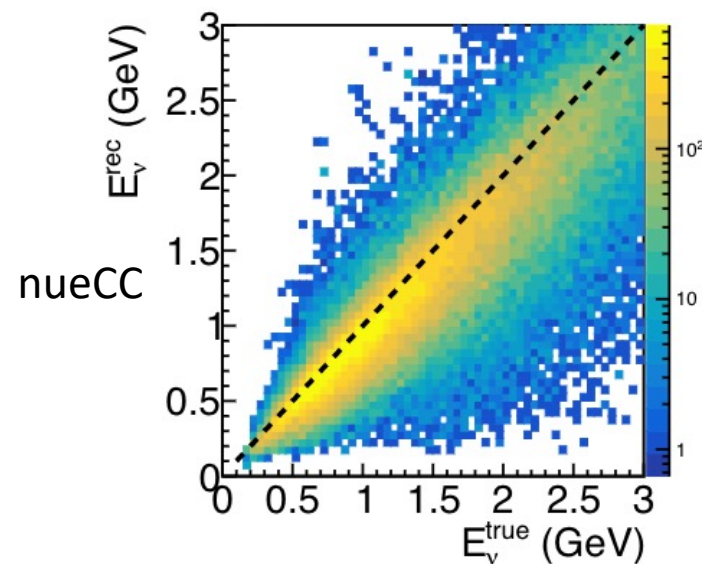
(Correct) neutrino vertex by DNN reconstruction



Neutrino Energy Estimator (EE) could be improved

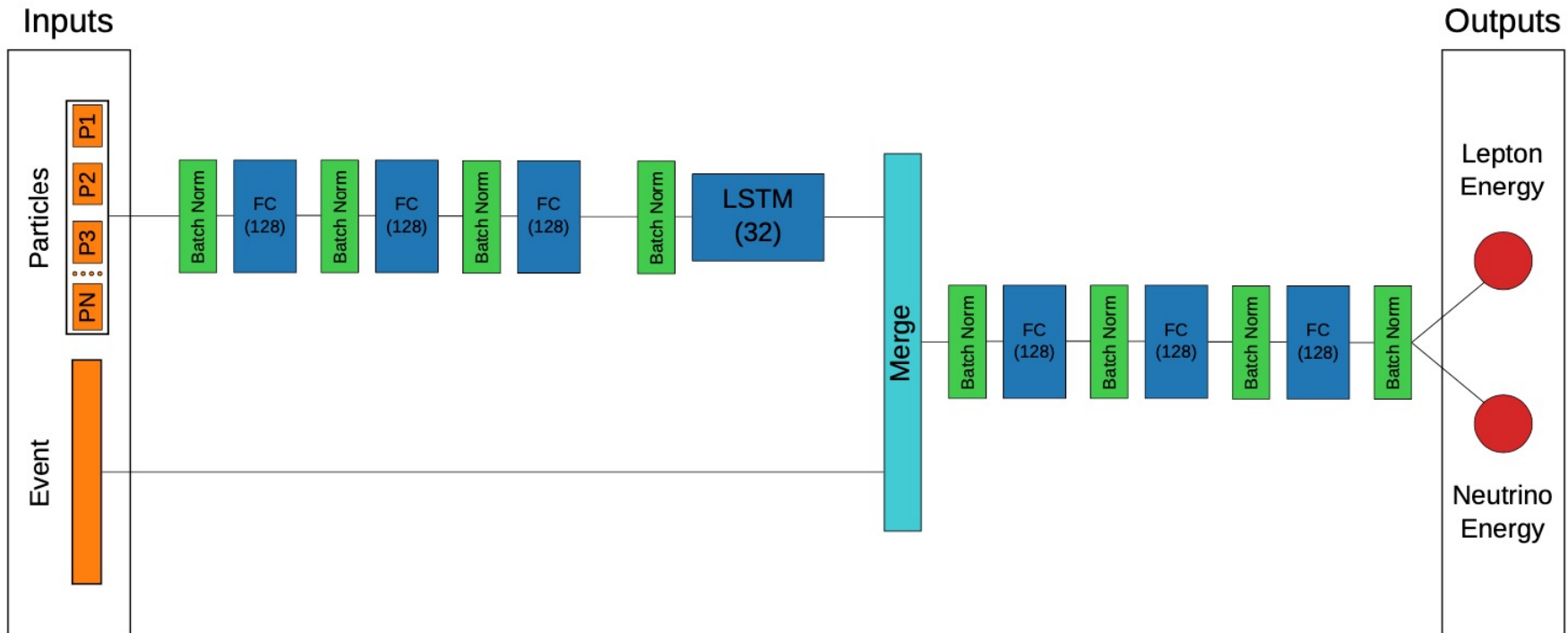
Current Wire-Cell EE: (Calorimetric) Reco neutrino energy = kinetic energy of leptons and hadrons + muon/pion masses + binding energy (8.6 MeV) associated with each visible proton

- straightforward, decent performance
- could be improved by utilizing the underlying correlation between event topology and reco-truth bias
 - better LEE sensitivity
 - smaller systematic err. for unfolding xsec analysis.

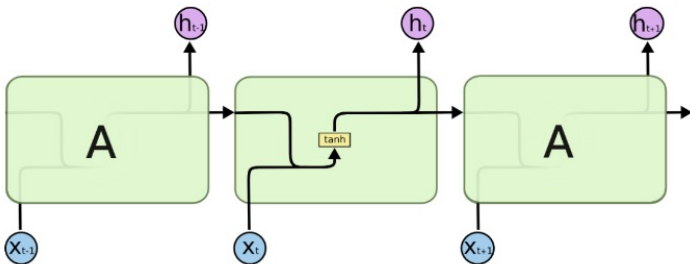


RNN Energy Estimator: variable length list of particles \rightarrow energy

D. Torbunov



Simple RNN



RNN EE

- Extracts information from each particle
- Aggregates it with a help of an LSTM neural network
- Then combines aggregated information with event level variables and predicts energy of neutrino and energy of the primary lepton.

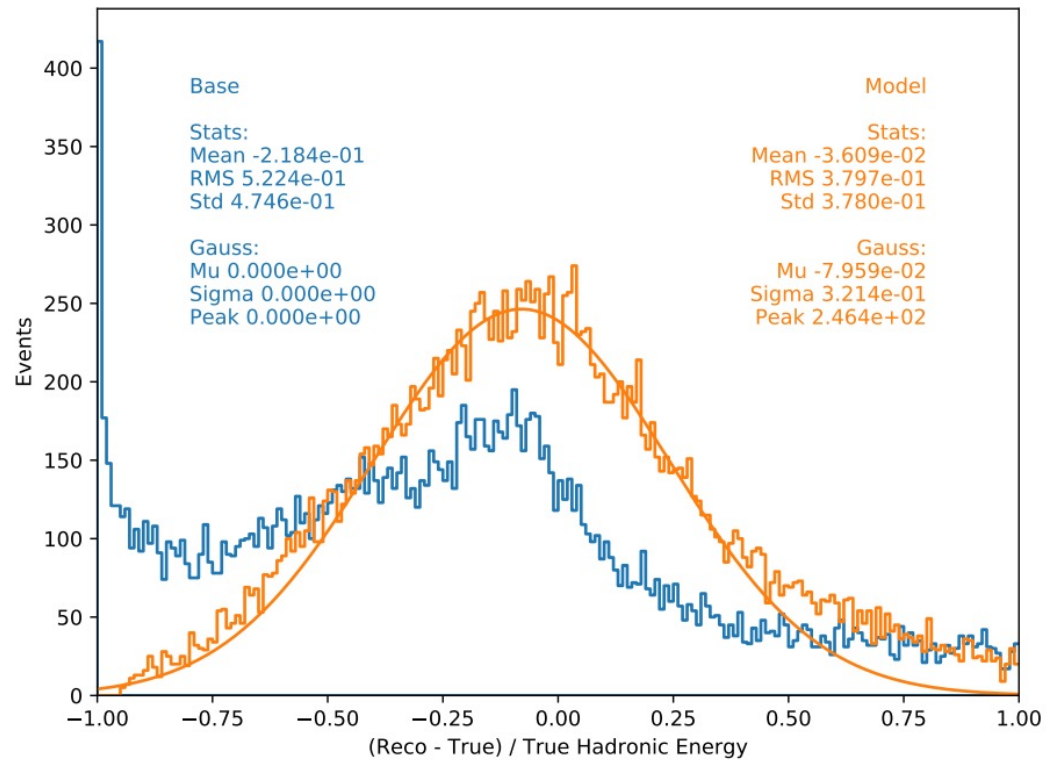
Initial results on MicroBooNE

D. Torbunov

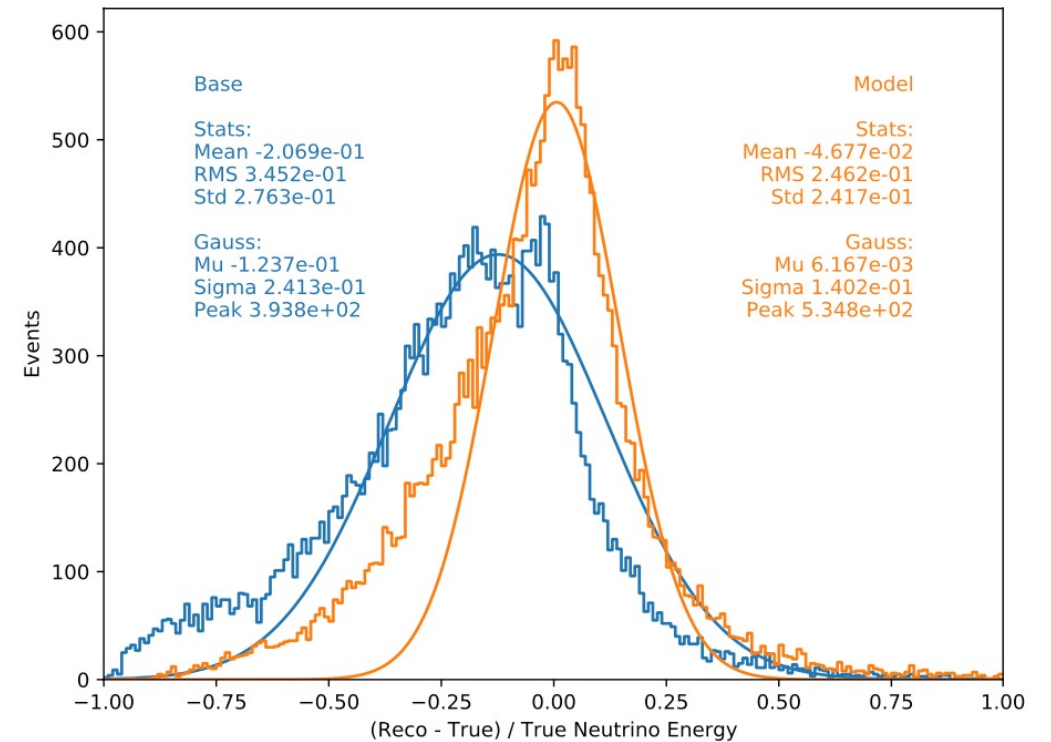
New RNN EE improved the neutrino energy reconstruction with first try:

- resolution: 24% \rightarrow 14%
- bias: -12% \rightarrow 0.6%

Hadronic energy reco: traditional vs. RNN-EE



Neutrino energy reco: traditional vs. RNN-EE

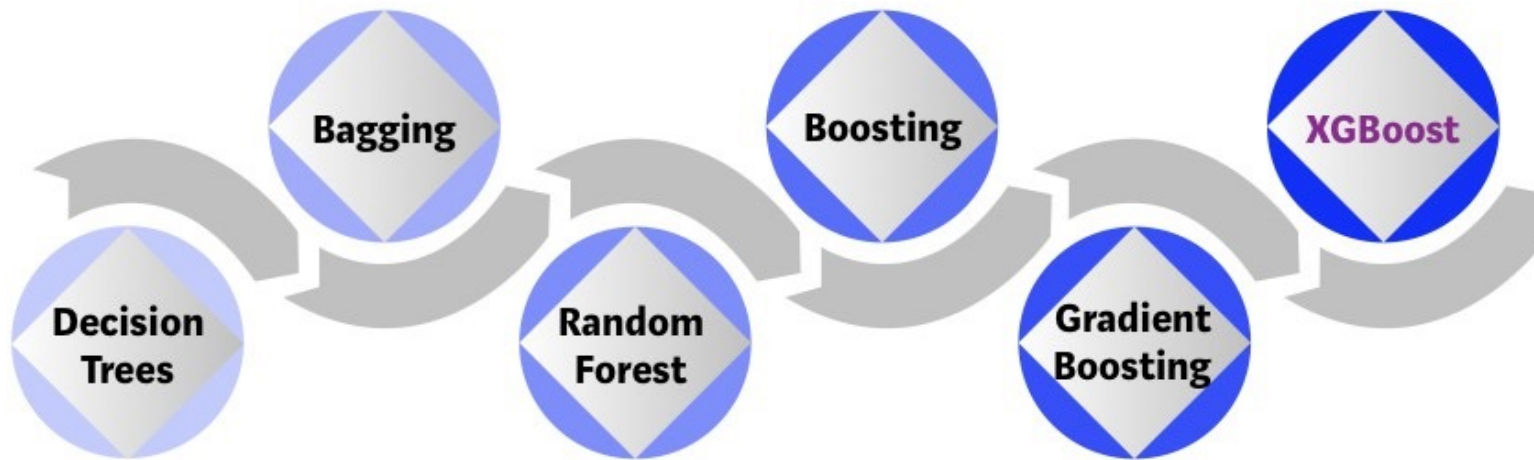


Boosted Decision Trees (BDT) for neutrino event selection

Bootstrap aggregating or Bagging is an ensemble meta-algorithm combining predictions from multiple decision trees through a majority voting mechanism

Models are built sequentially by minimizing the errors from previous models while increasing (or boosting) influence of high-performing models

Optimized Gradient Boosting algorithm through parallel processing, tree-pruning, handling missing values and regularization to avoid overfitting/bias

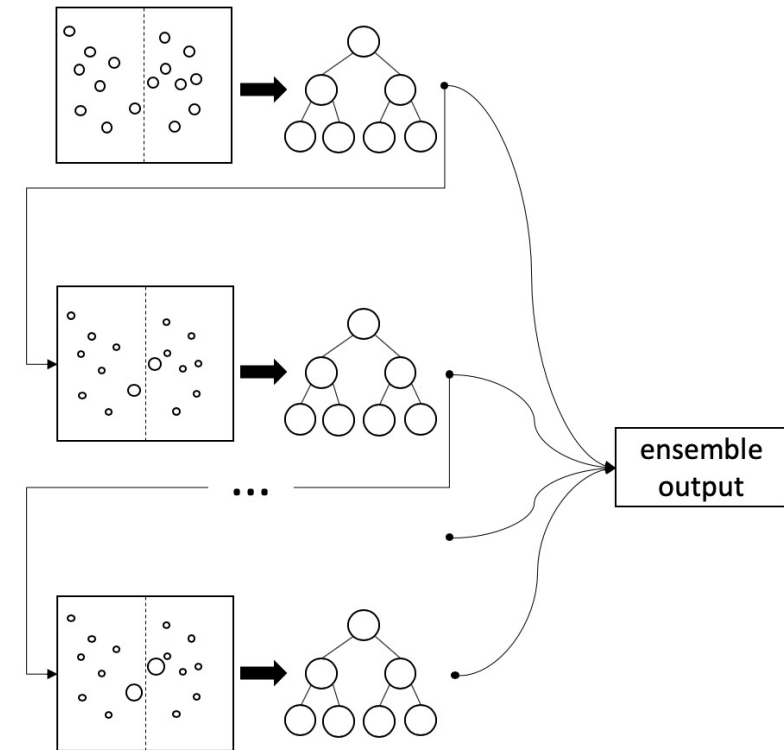


A graphical representation of possible solutions to a decision based on certain conditions

Bagging-based algorithm where only a subset of features are selected at random to build a forest or collection of decision trees

Gradient Boosting employs gradient descent algorithm to minimize errors in sequential models

Gradient Boosting

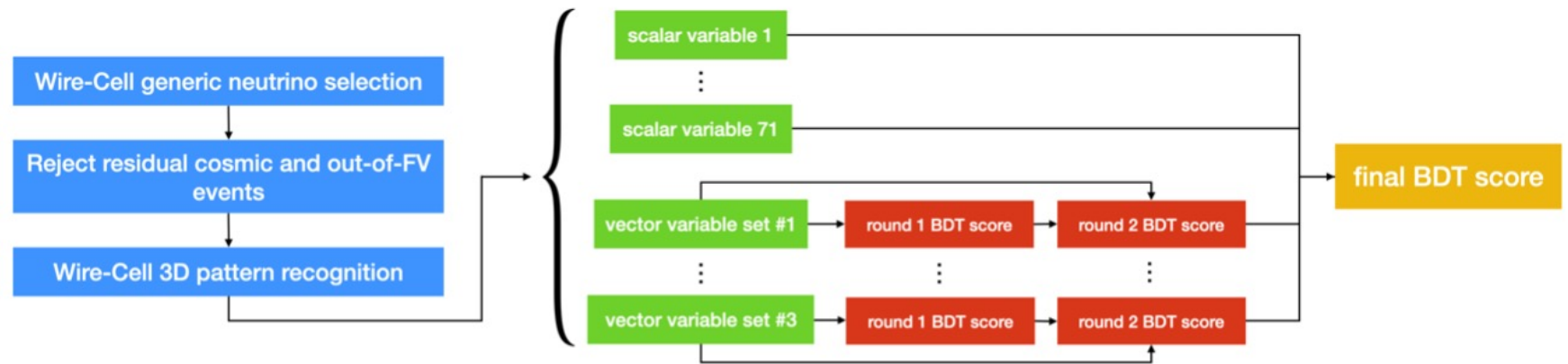


<https://towardsdatascience.com/https-medium-com-vishalmorde-xgboost-algorithm-long-she-may-rein-edd9f99be63d>

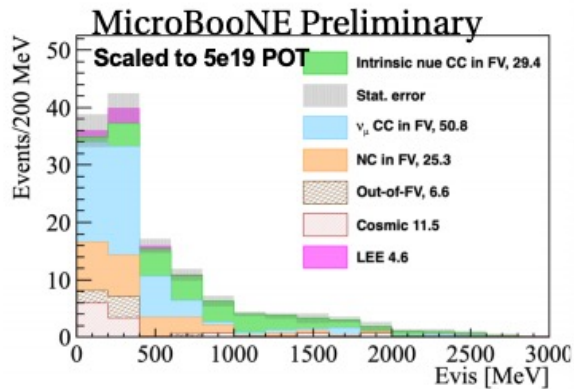
BDT for neutrino event selection

MicroBooNE Wire-Cell Team

Hierarchical BDT

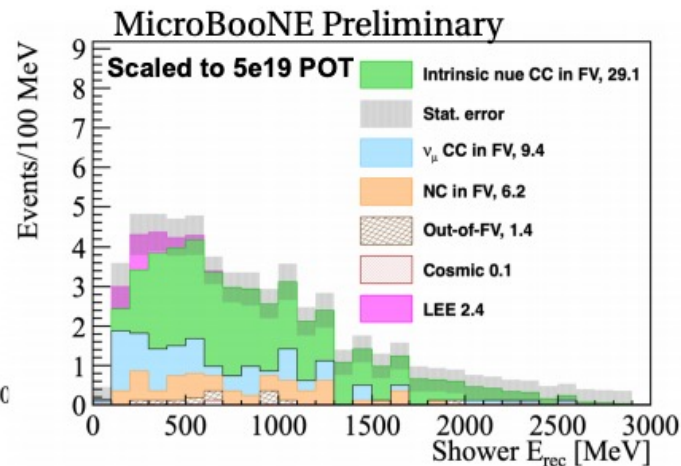


Cut-based



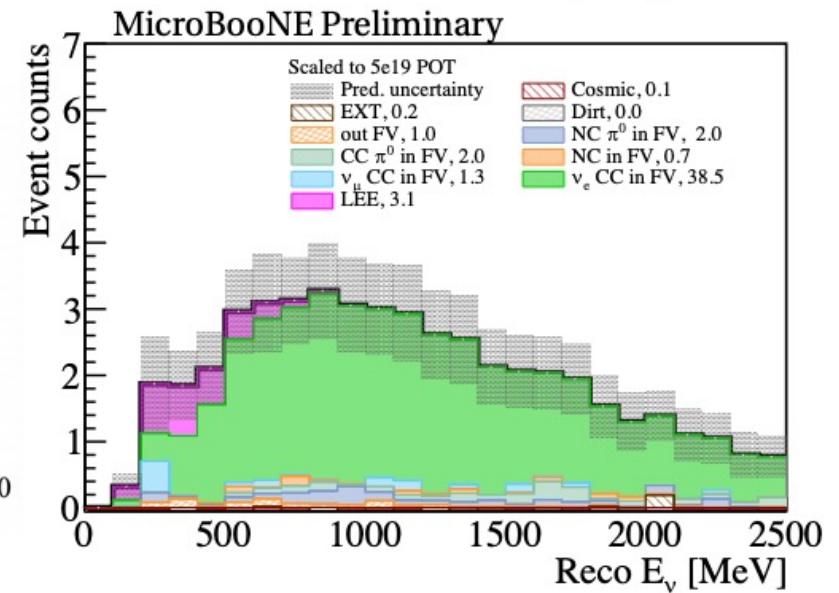
Poor purity
32% nueCC eff

TMVA BDT



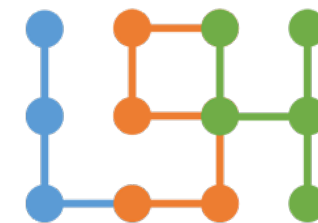
63% nueCC purity
32% nueCC eff

XGBOOST BDT (final)



83% nueCC purity
42% nueCC eff

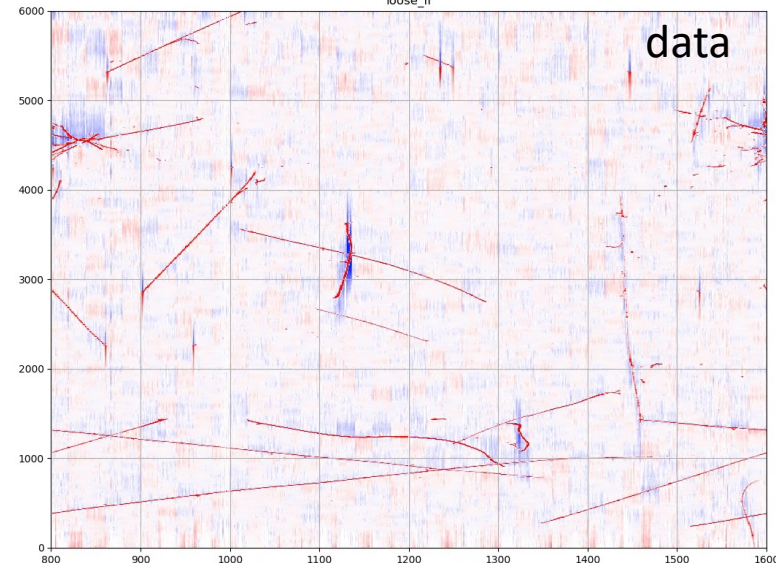
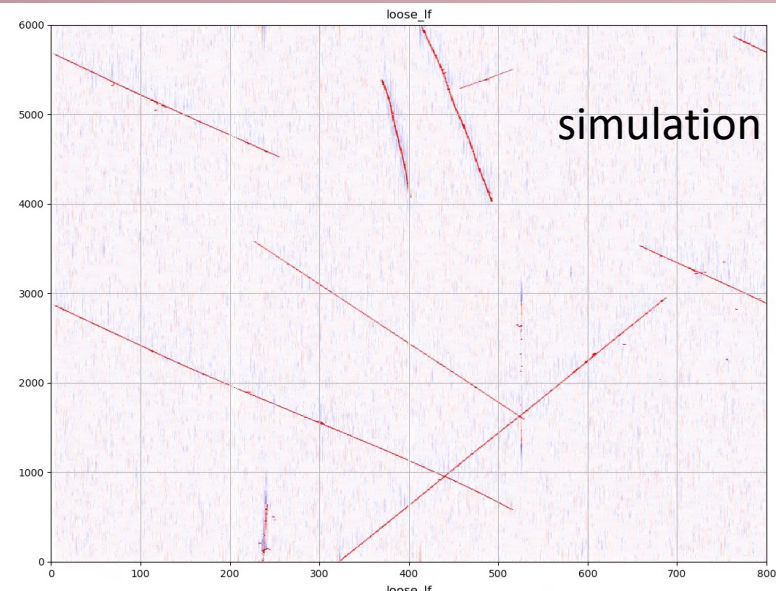
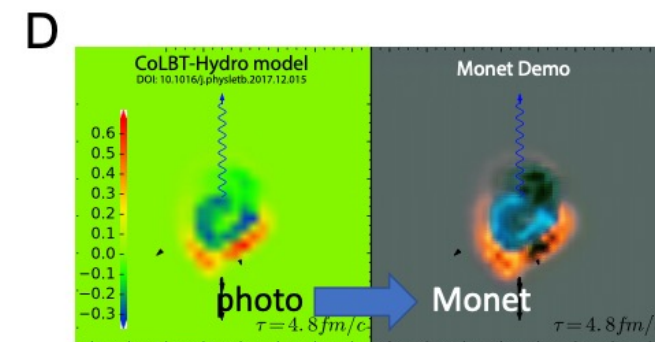
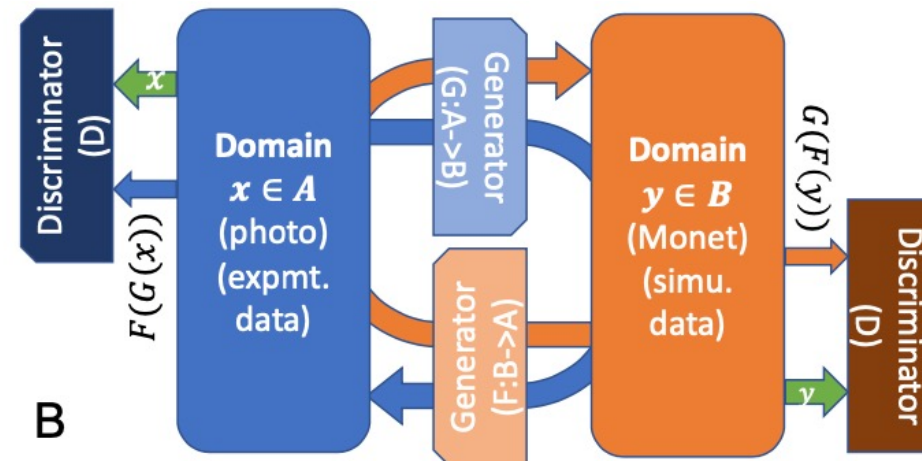
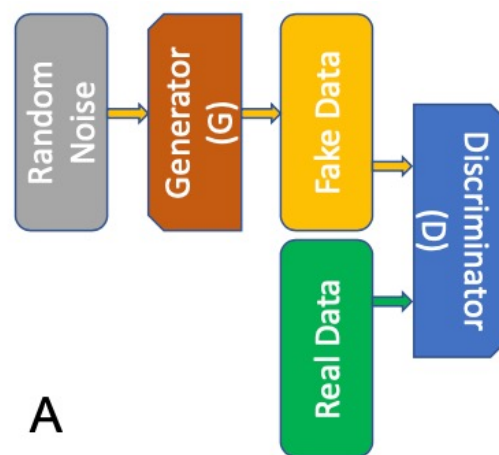
[MICROBOONE-NOTE-1095-PUB](#)



LS4GAN: To precisely handle of systematic differences between simulation and reality using GANs

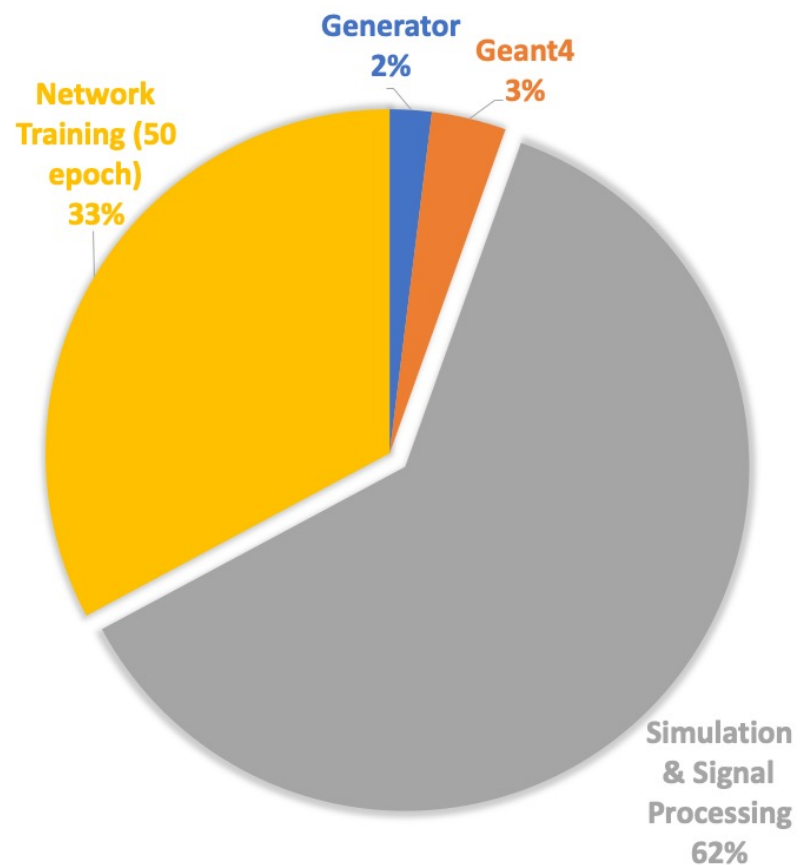
- to augment simulation
- to help understanding of sim-data difference
- <https://ls4gan.github.io/>

Main idea: Domain translation without paired data, e.g. CycleGAN



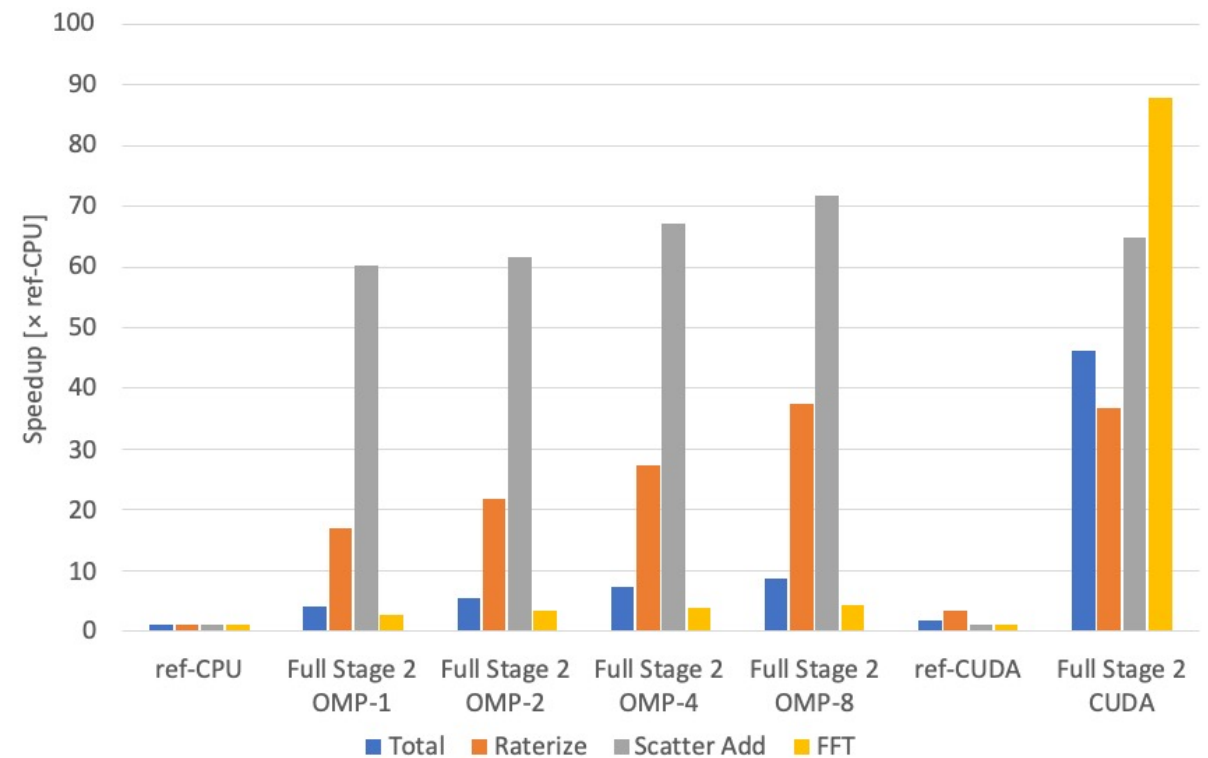
deconvoluted waveform with loose low frequency filter

Computing time breakdown for the DNN ROI finding task



Wire-Cell 2D Conv. Simulation Kokkos Porting (unfinished) Speedup

- [H. Yu, Wire-Cell PPS talk at vCHEP21](#)
- Intel i9-9900K, NVIDIA RTX 2080Ti



Inferencing with ZIO

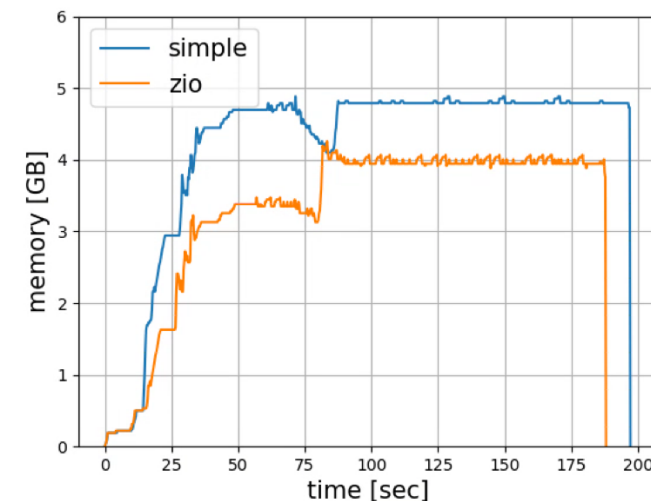
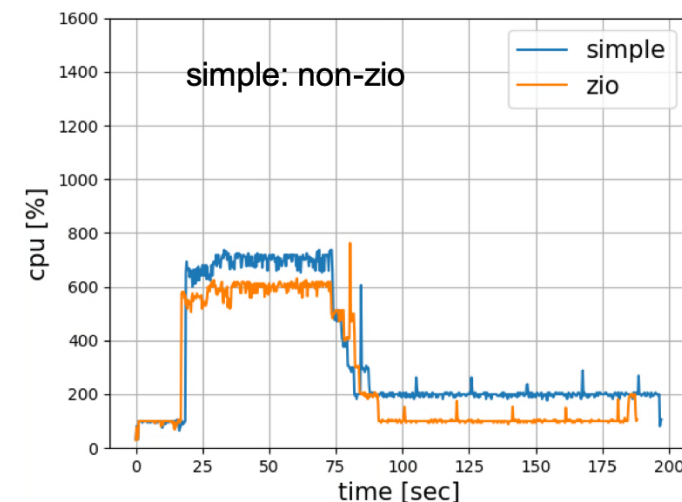
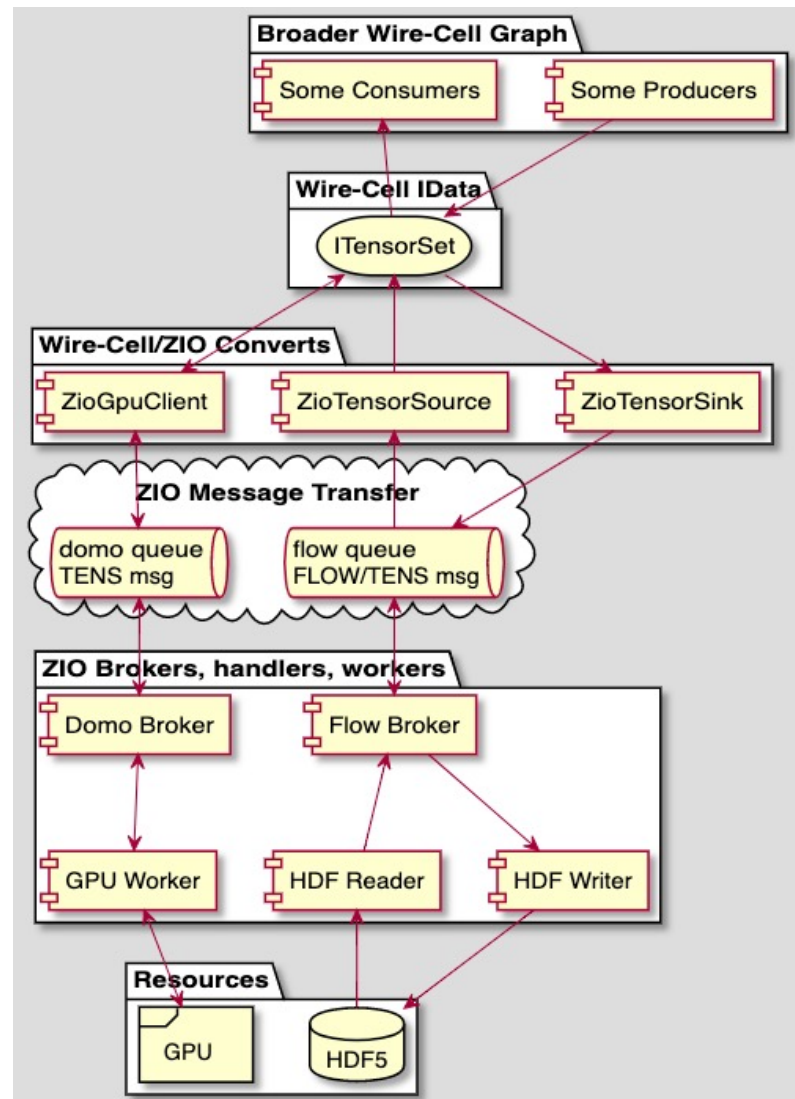
B. Viren

ZIO: ZeroMQ based distributed computing system developed by Brett

ZIO could be used to build neural network inferencing services

Brett: **ZIO design discussion**

<https://brettviren.github.io/zio/whytos.html>



Wire-Cell is a project targeting LArTPC and beyond

- Wire-Cell Toolkit data flow programming framework
- ZIO distributed computing framework
- LS4GAN project
- ...

Improving LArTPC reconstruction takes both human learning and machine learning

- learn hardware features; explore most efficient reco. algorithms
- some issues suit AI/ML better
 - more complicated correlations
 - cover phase space faster

AI/ML

- + domain knowledge → efficient
- + validation → reliable

<https://lar.bnl.gov/ml/>