

# Analysis of Athena full simulation (Reco)

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Aug 23, 2021

Files used:

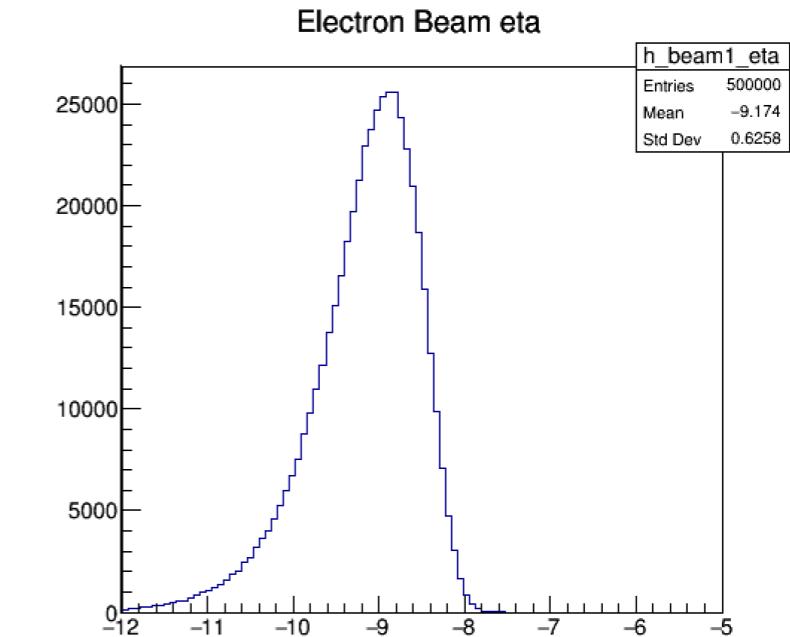
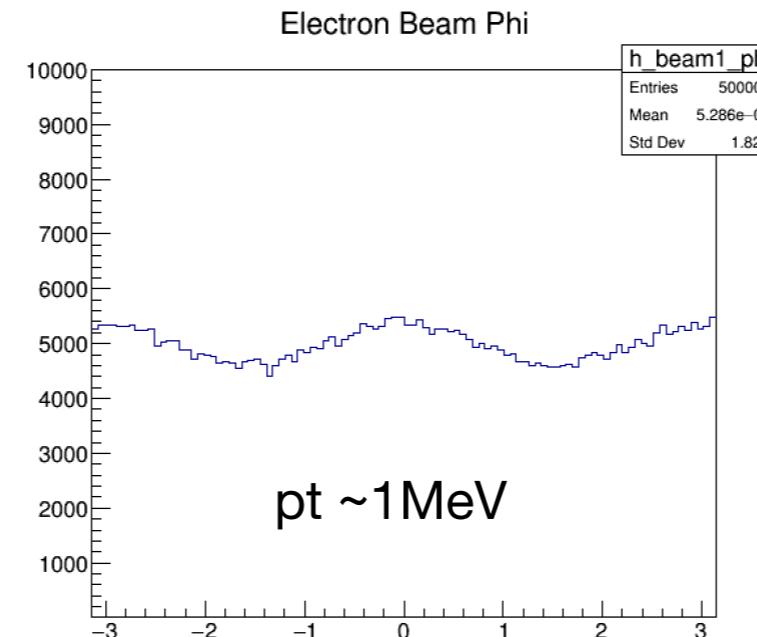
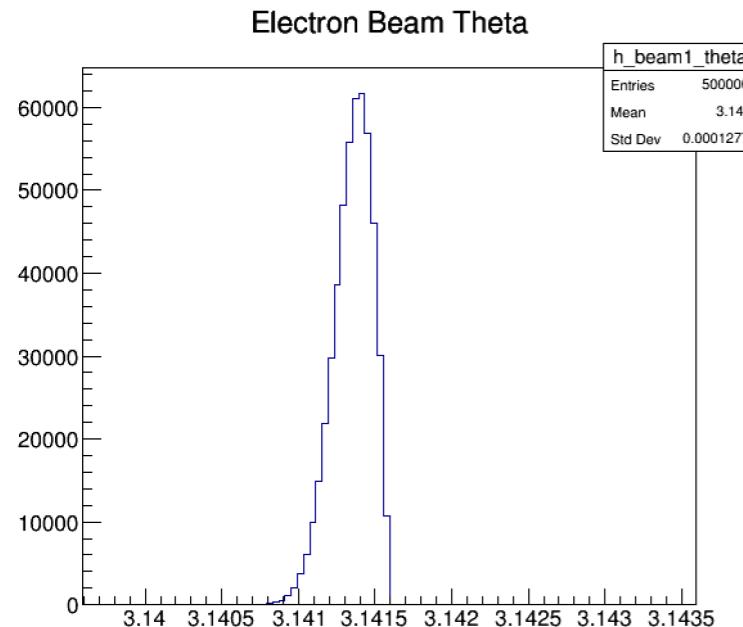
<https://dtn01.sdcc.bnl.gov:9000/minio/eictest/ATHENA/RECO/master/DIS/NC/18x275/minQ2=1/>

Name	Size	Last Modified	⋮
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pythia8NCDIS_18x275_minQ2=1_beamEffects_xAngle=-0.025_hiDiv_1.0079.root	27.52 MB	Aug 19, 2021 11:37 AM	...
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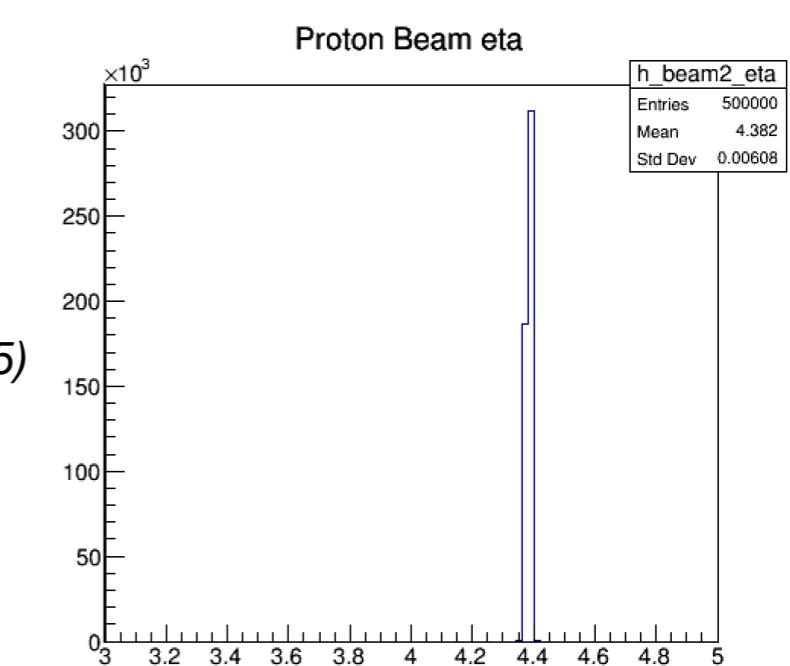
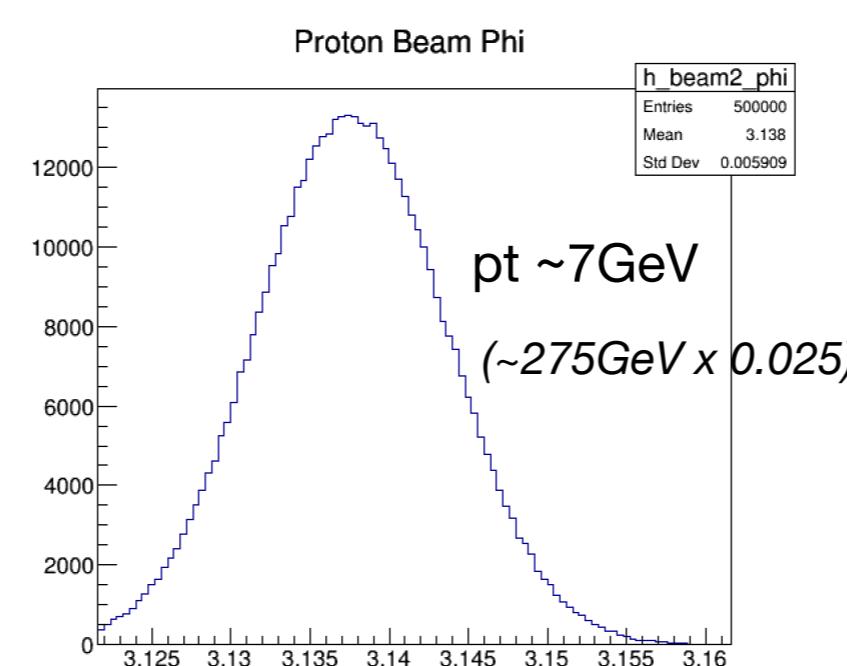
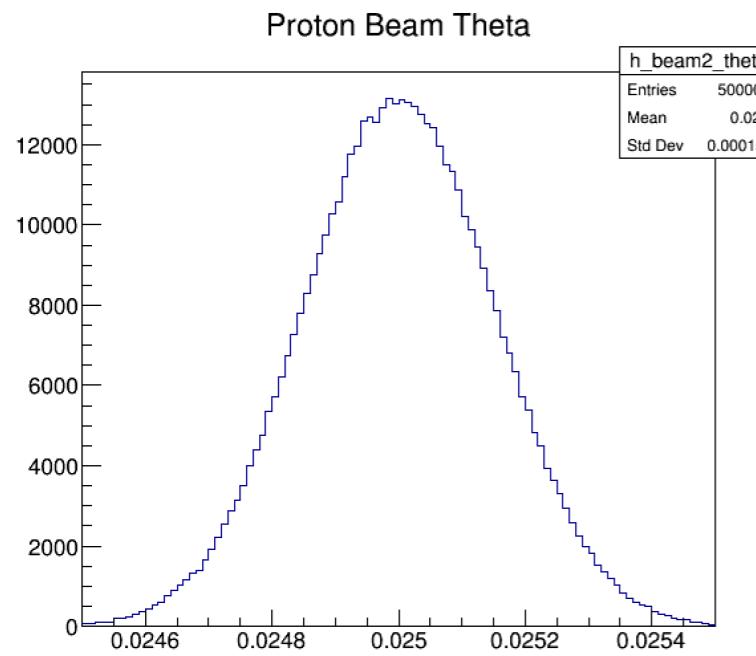
## - beam crossing angle



### Electron beam



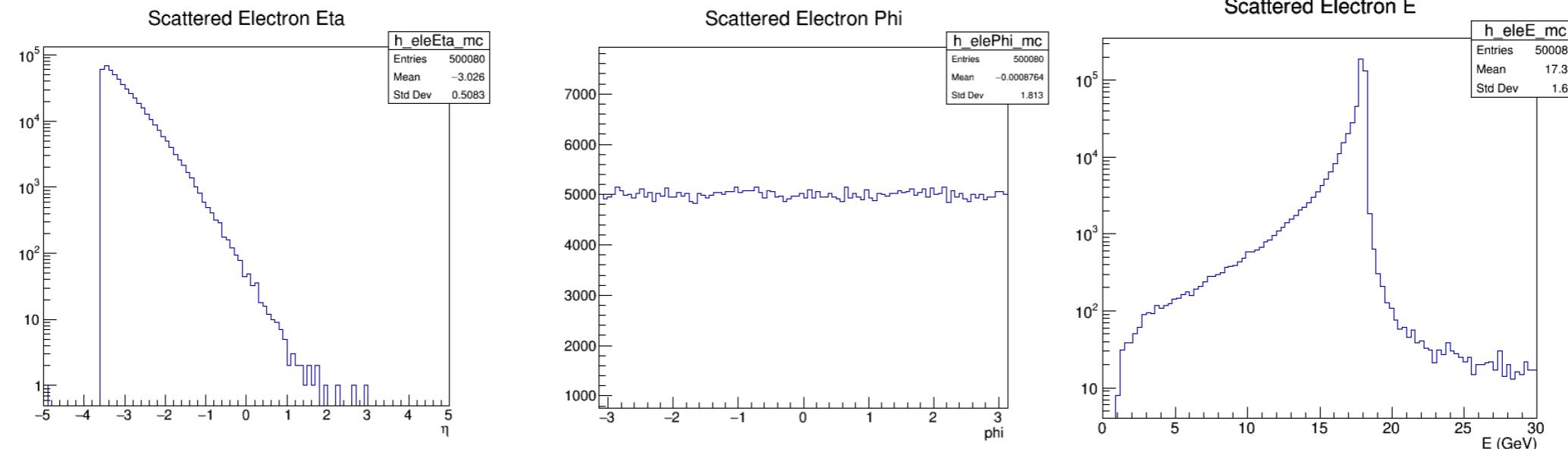
### Proton beam



- Final state particles (truth level)

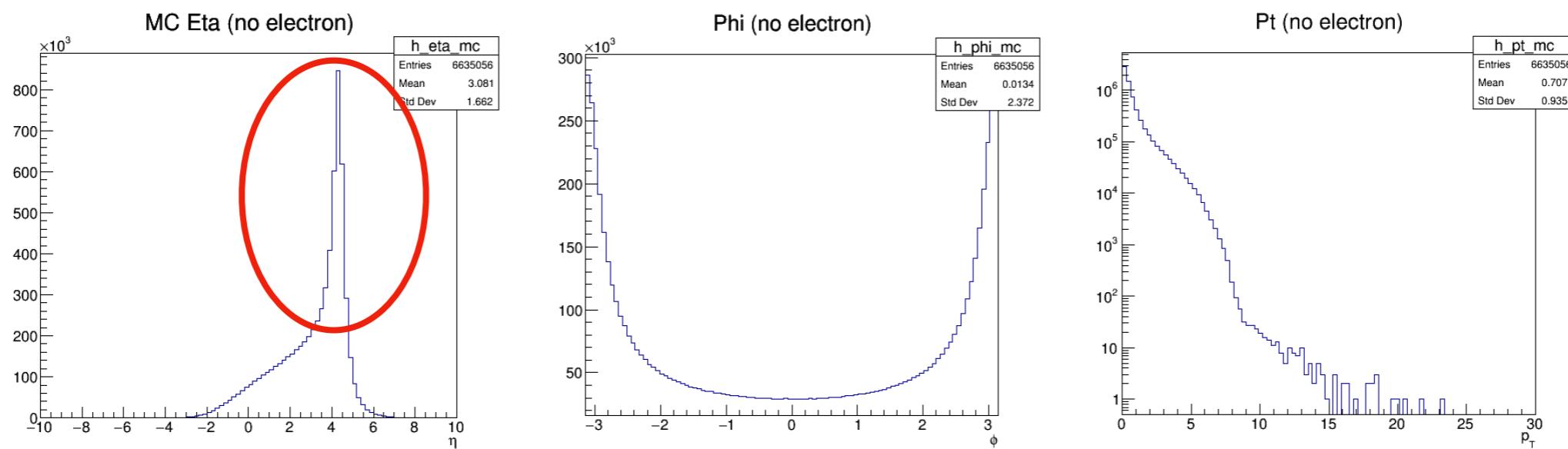


## Scattered electrons



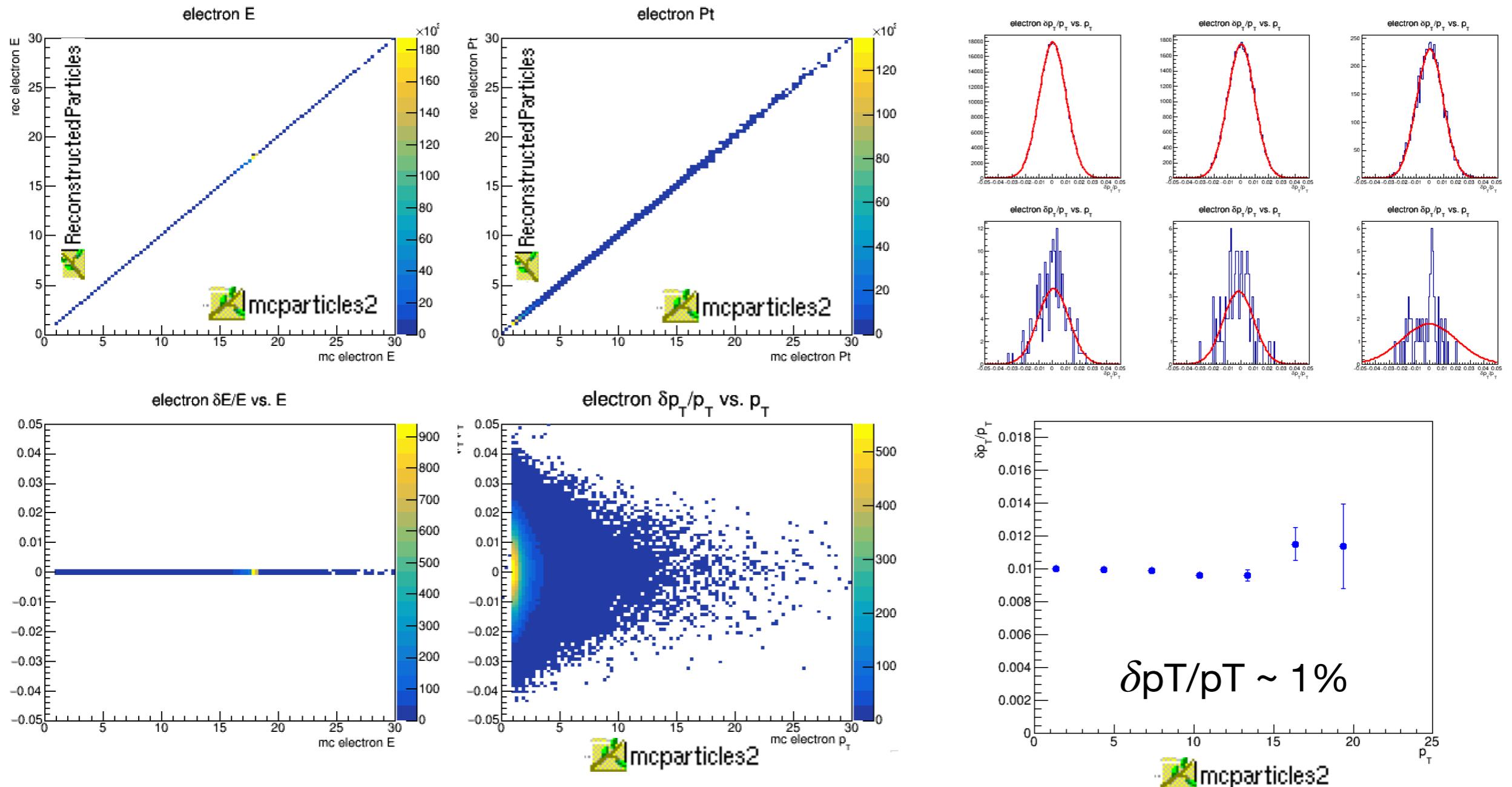
No visible effect from initial state pT

## Other final state particles except for scattered electrons



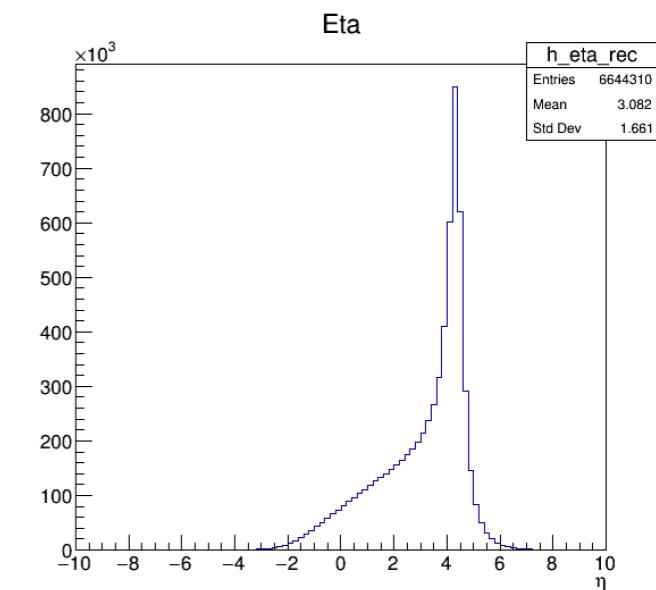
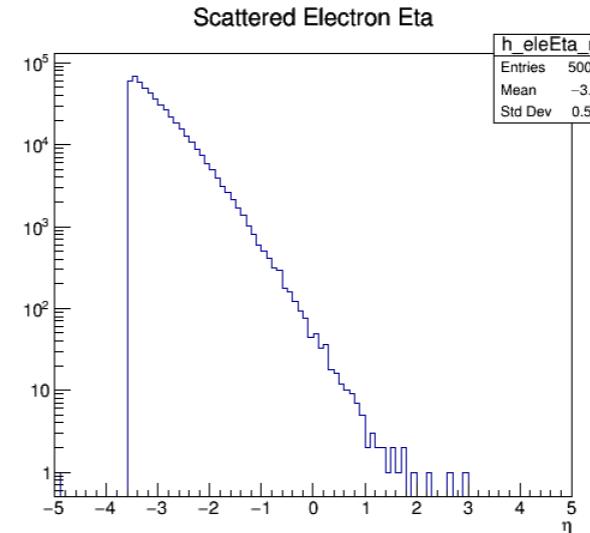
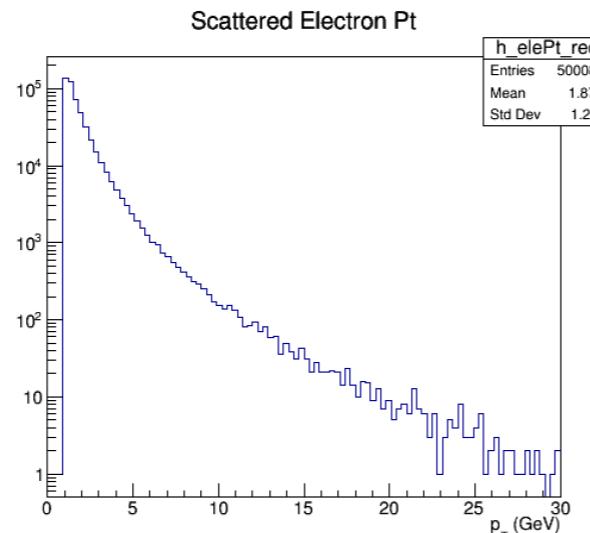
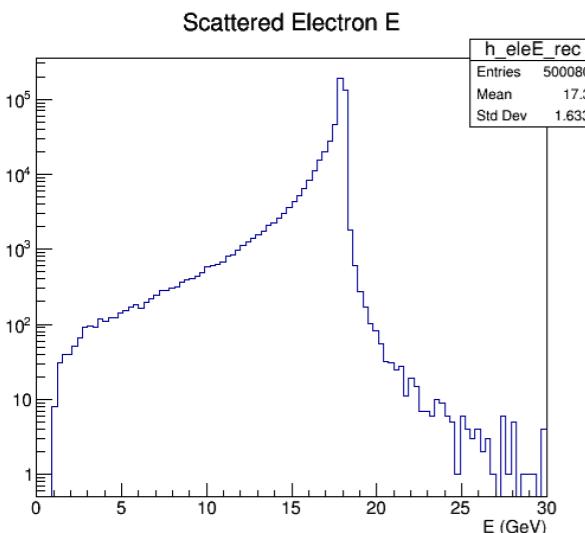
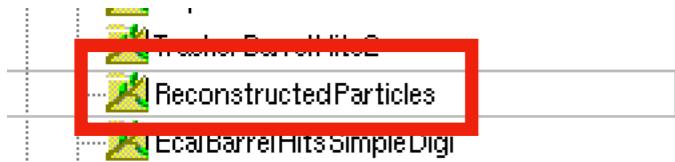
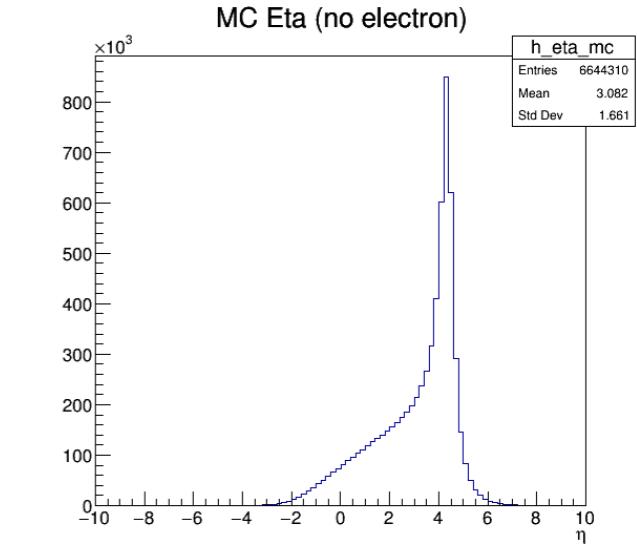
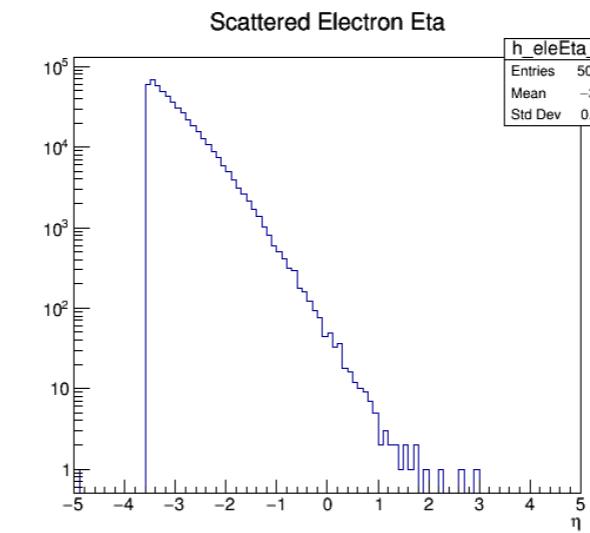
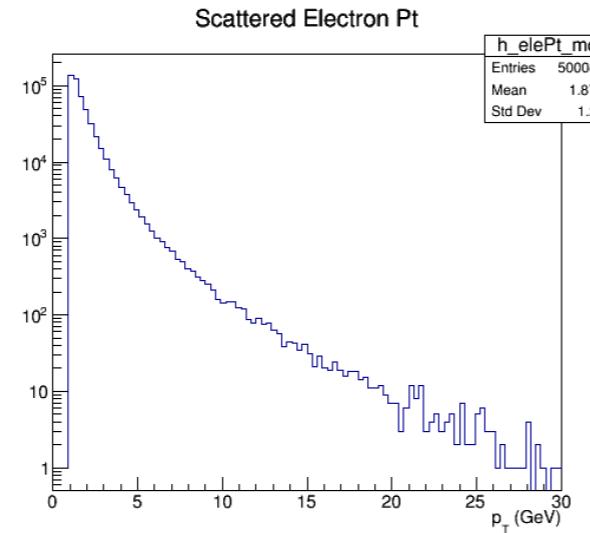
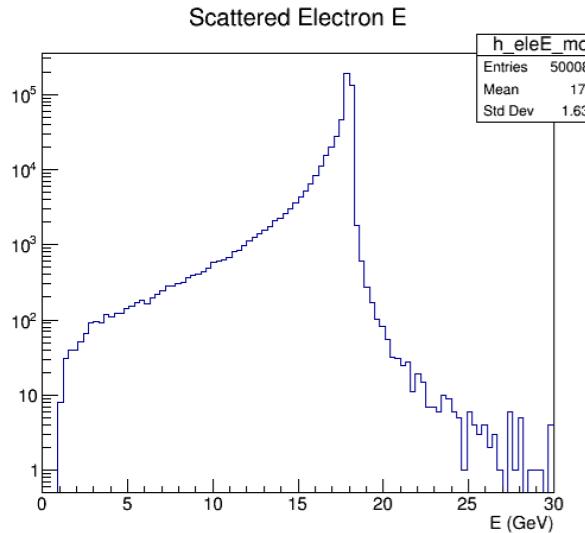
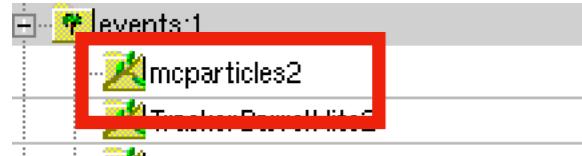
Significant beam angle effect  
at very forward region

## - Energy and momentum resolutions



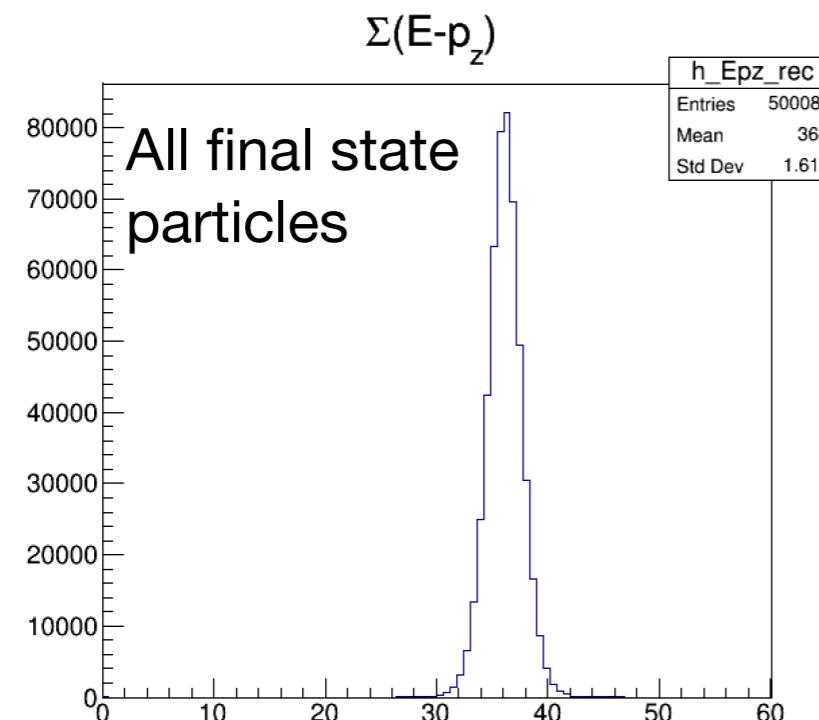
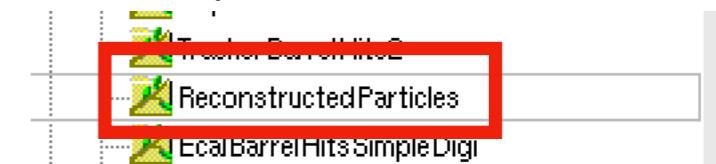
- no detector effect for energy
- momentum resolution doesn't depend on  $p_T$

## - ReconstructedParticles vs mcparticles2

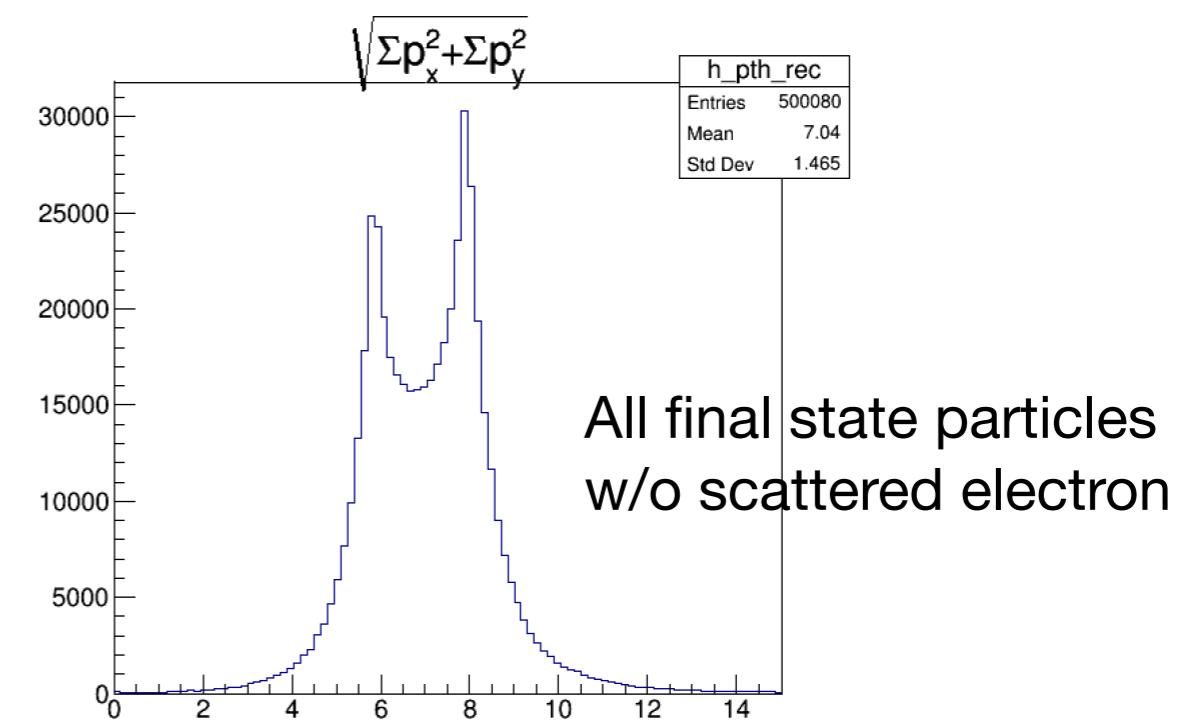


# All $\Sigma(E-p_z)$ and hadronic $\sqrt{\sum p_x^2 + \sum p_y^2}$

Needed by kinematics reconstruction  
using hadronic methods



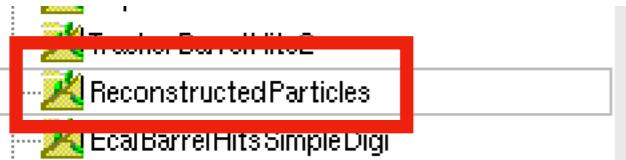
No visible impact from  
beam crossing angle



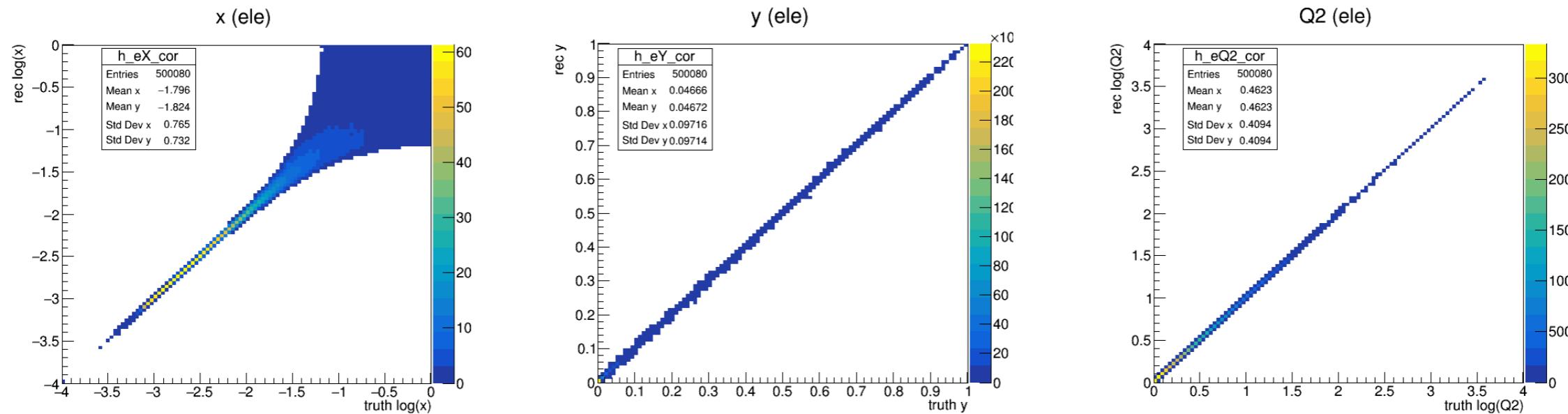
Strongly boosted

Boost back to head-on frame?

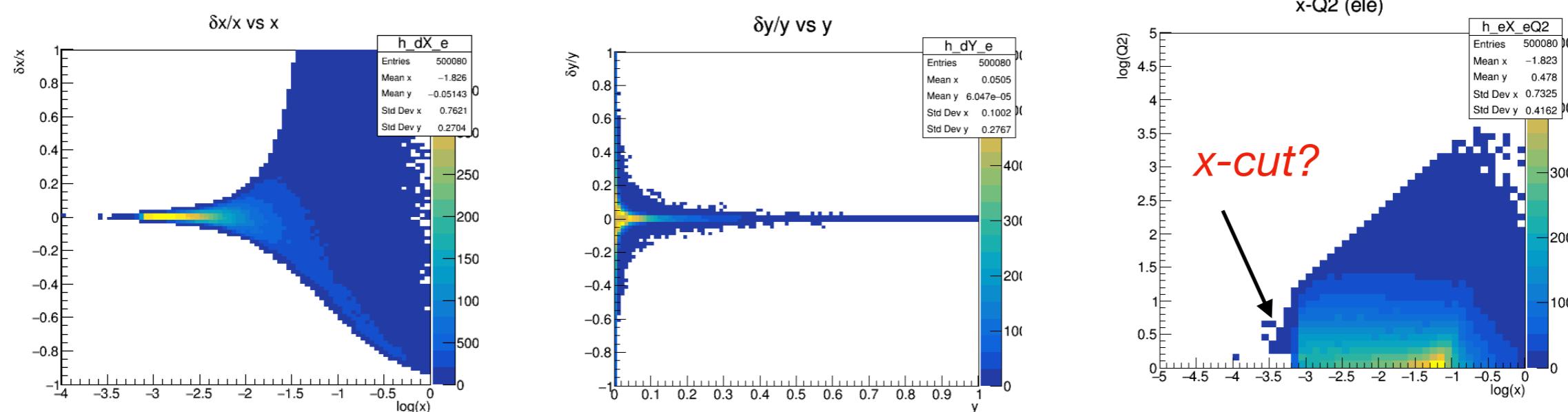
# Electron method



```
// electron method
void GetKinematics_e(TLorentzVector const &ebeam, TLorentzVector const &escat, Float_t cme,
                      Float_t *x,Float_t *y,Float_t *Q2)
{
    Float_t theta = TMath::Pi() - escat.Theta();
    //Float_t theta = escat.Theta();
    *y = 1 - escat.E()*cos(theta/2.)*cos(theta/2.)/ebeam.E();
    *Q2 = 2.*escat.E()*ebeam.E()*(1.-cos(theta));
    *x = *Q2/cme/(*y);
}
```

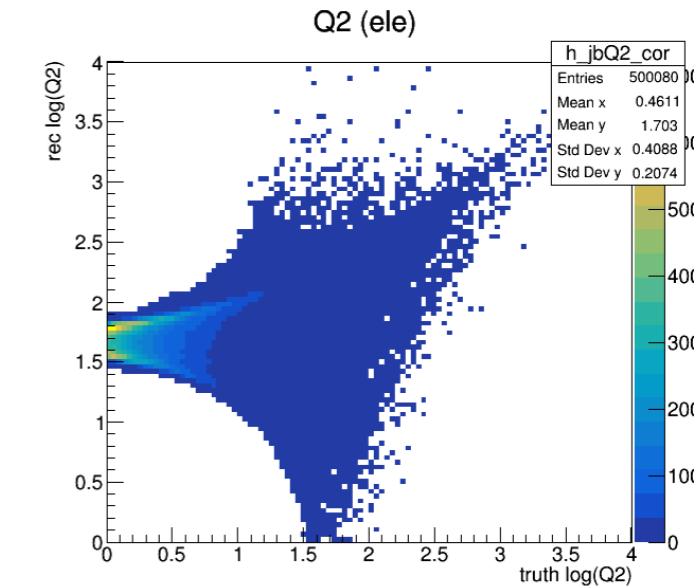
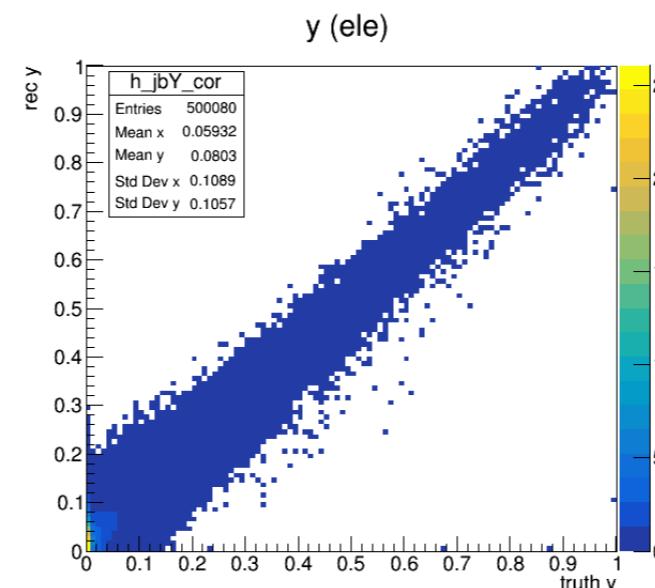
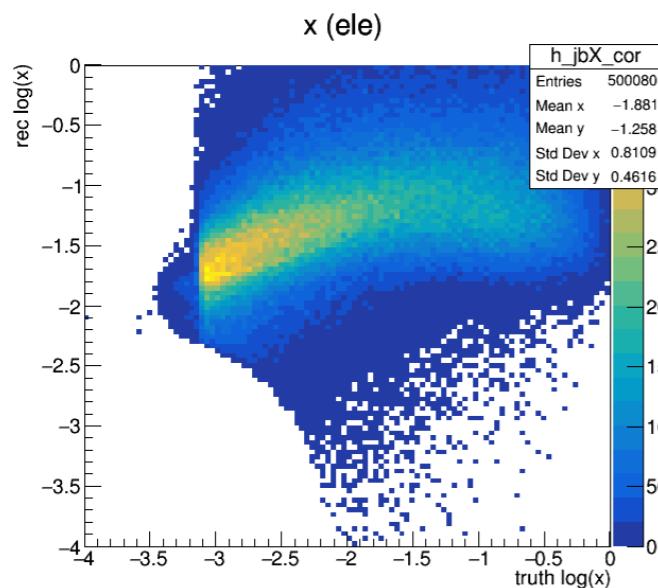
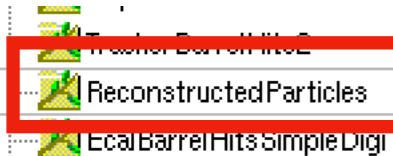


Truth x, y, Q2 using Lorentz vectors from *mcparticles2*

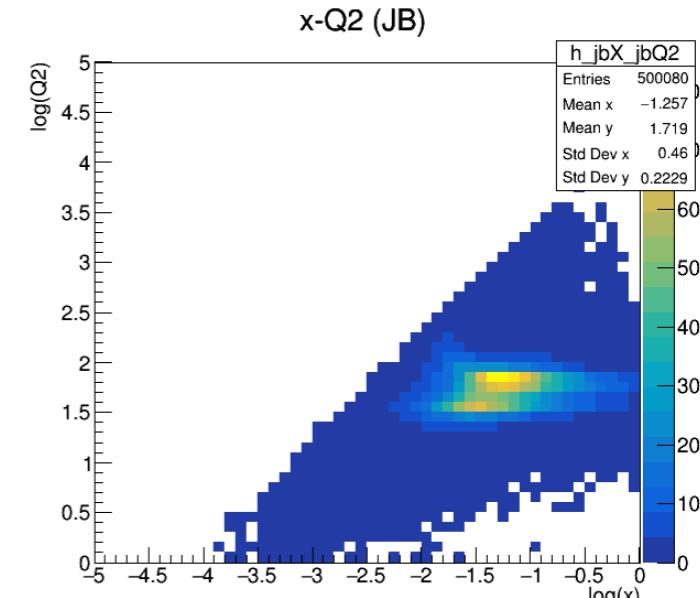
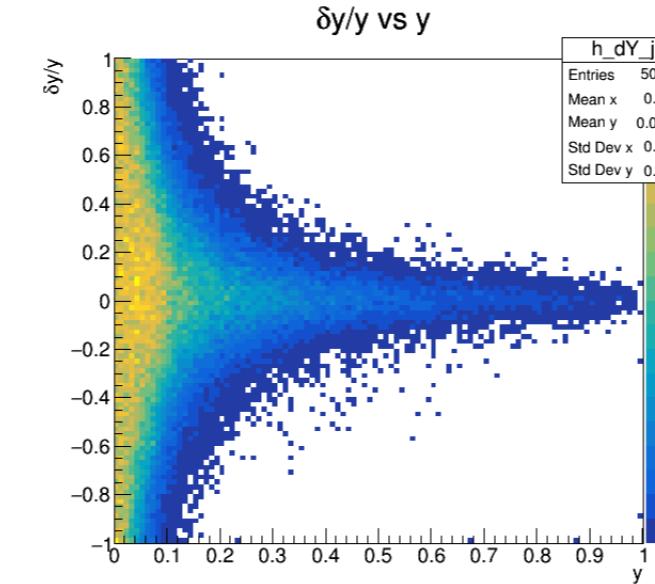
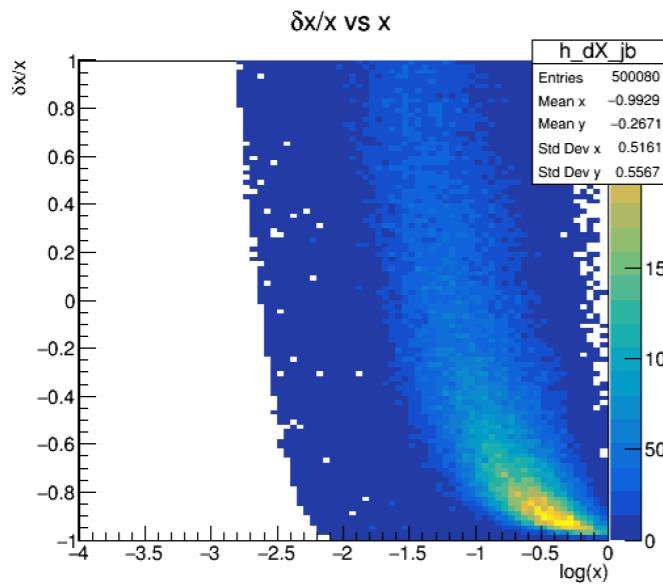


# JB

```
// Jacquest-Bloated Method
void GetKinematics_jb(Float_t Epzh, Float_t pth, Float_t cme, TLorentzVector const &ebeam,
                      Float_t *x,Float_t *y,Float_t *Q2)
{
    *y = Epzh/2./ebeam.E();
    *Q2 = pth*pth/(1-*y);
    *x = *Q2/cme/(*y);
}
```



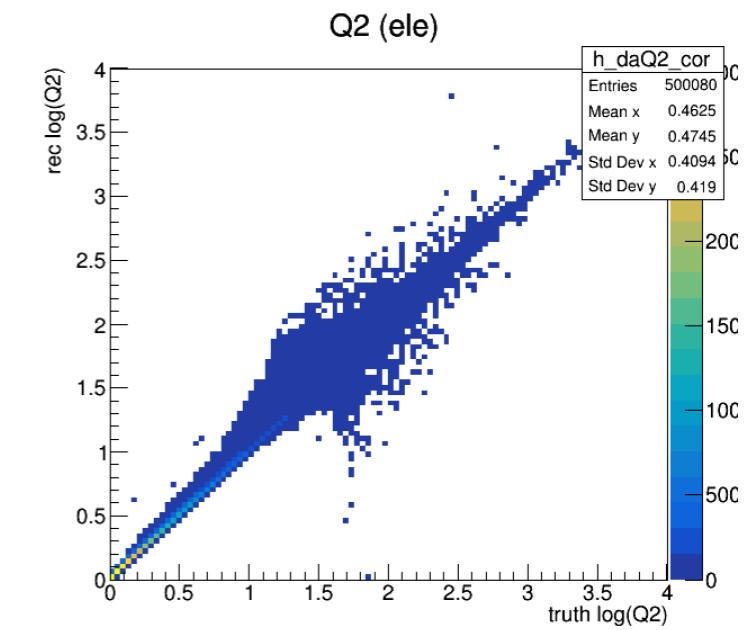
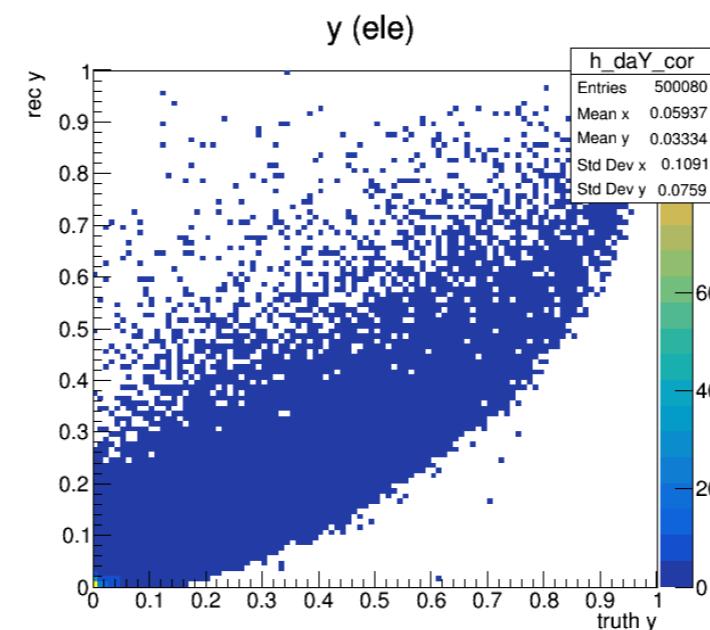
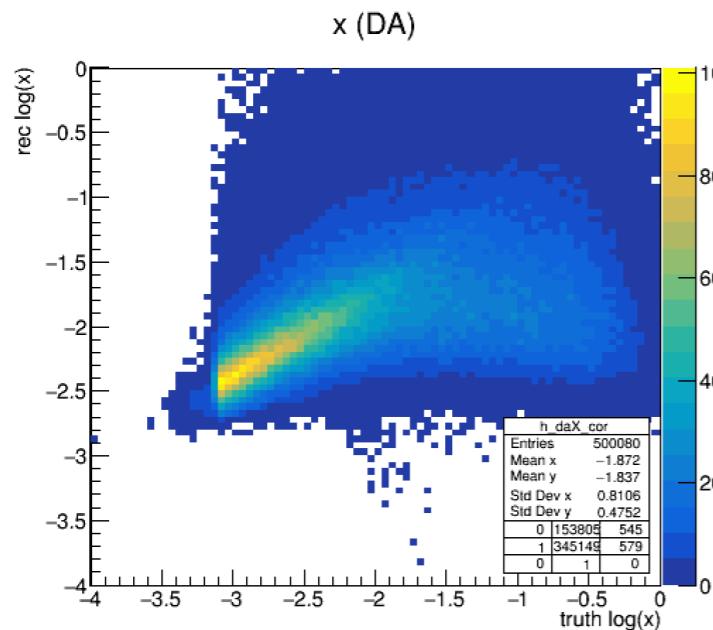
Truth x, y, Q2 using Lorentz vectors from *mcparticles2*



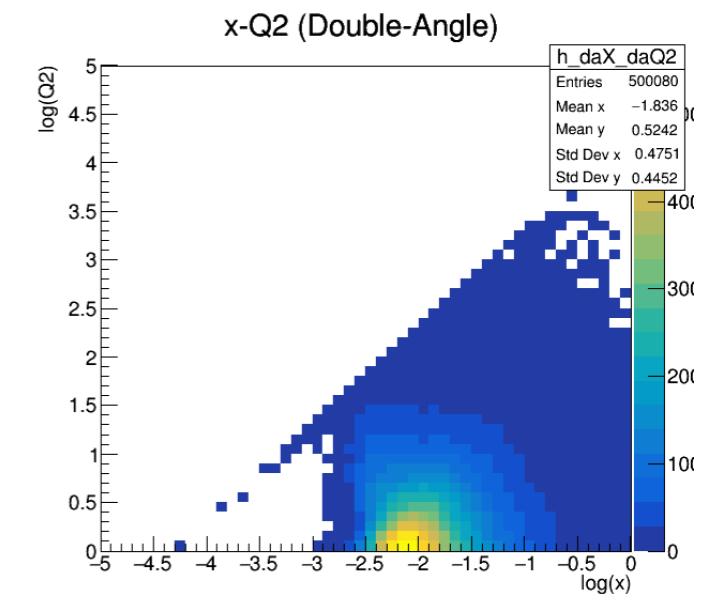
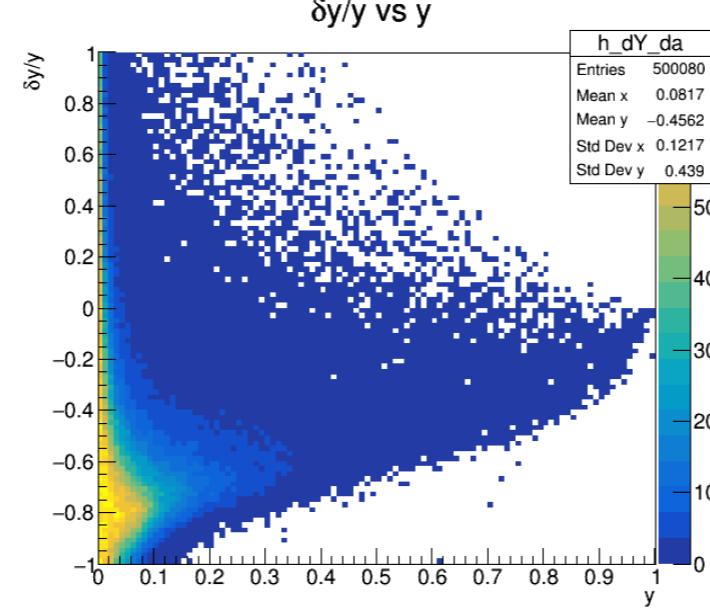
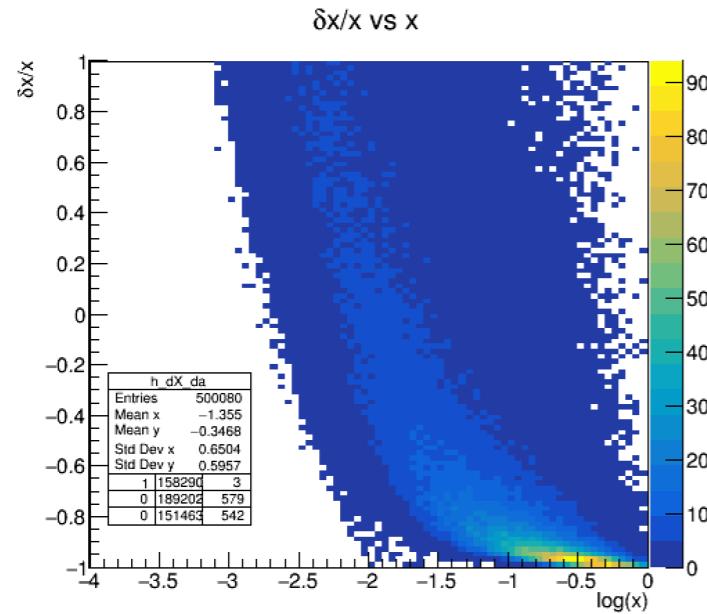
# DA

```
// double-angle method
void GetKinematics_da(Float_t Epzh, Float_t pth, Float_t cme, TLorentzVector const &ebeam,
                      TLorentzVector const &escat, Float_t *x,Float_t *y,Float_t *Q2)
{
    Float_t gamma = 2.*atan(Epzh/pth);
    //Float_t theta = TMath::Pi() - escat.Theta();
    Float_t theta = escat.Theta();
    *y = tan(gamma/2.)/(tan(theta/2.) + tan(gamma/2.));
    *Q2 = 4.*ebeam.E()*ebeam.E()/tan(theta/2.)/(tan(theta/2.) + tan(gamma/2.));
    //*y = sin(theta)*(1-cos(gamma))/(sin(gamma)+sin(theta)-sin(theta+gamma));
    //*Q2 = 4.*escat.E()*escat.E()*sin(gamma)*(1.+cos(theta))/(sin(gamma)+sin(theta)-sin(theta+gamma));
    *x = *Q2/cme/(*y);
}
```

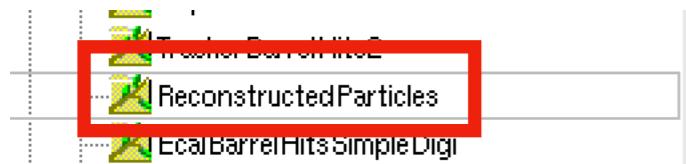
Fraction Barrel Hits  
ReconstructedParticles  
Ecal Barrel Hits Simple Digi



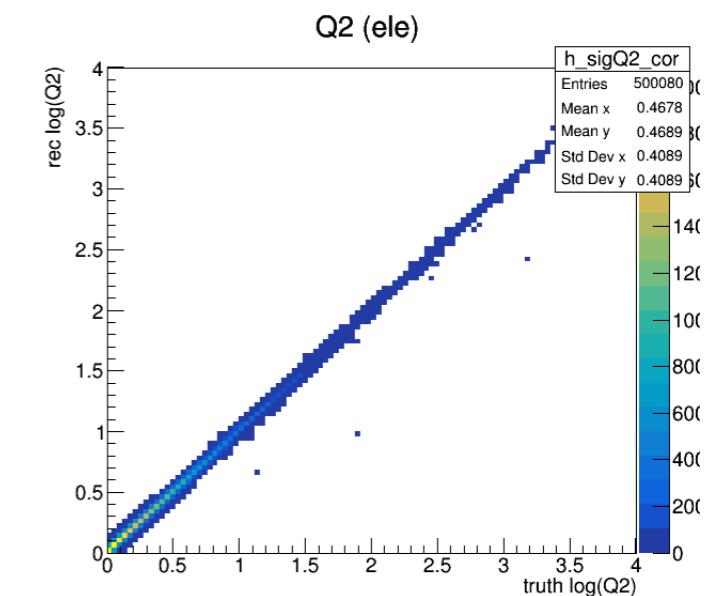
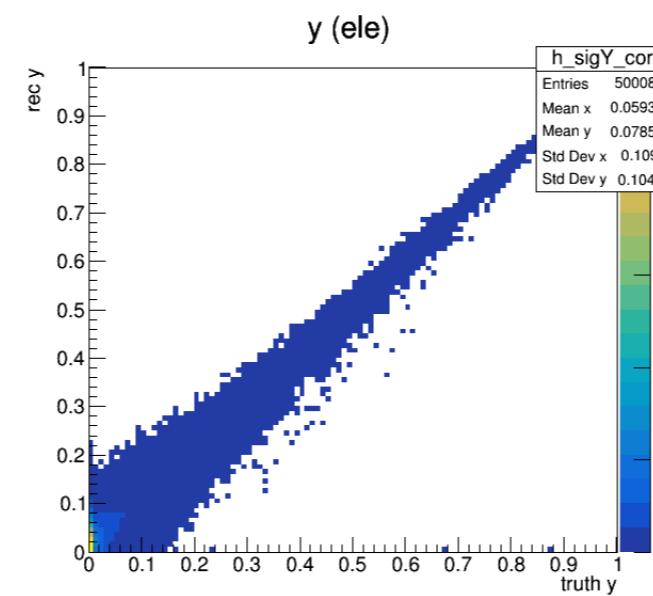
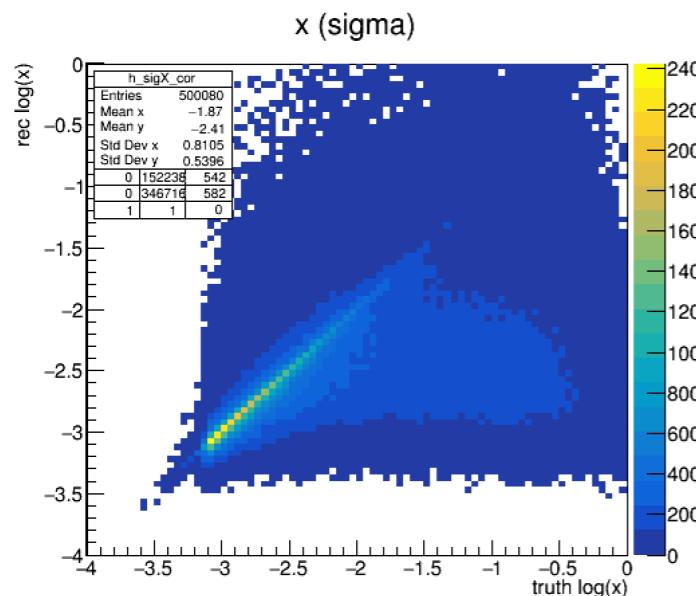
Truth x, y, Q2 using Lorentz vectors from *mcparticles2*



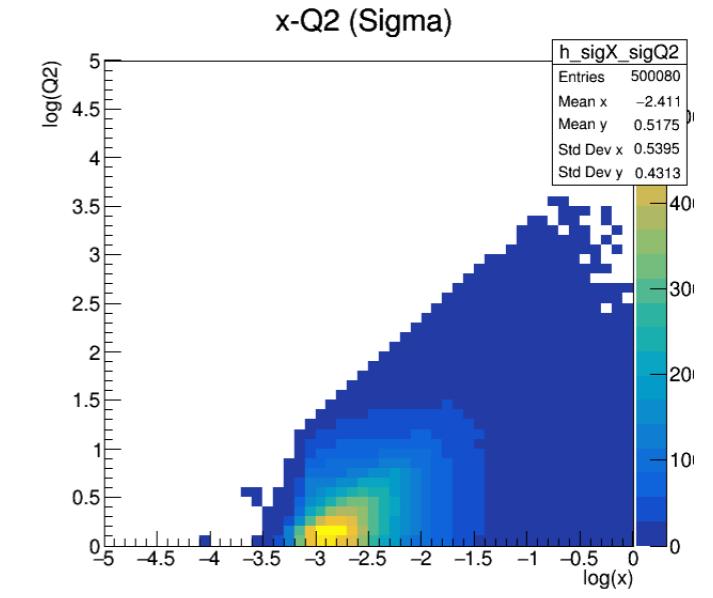
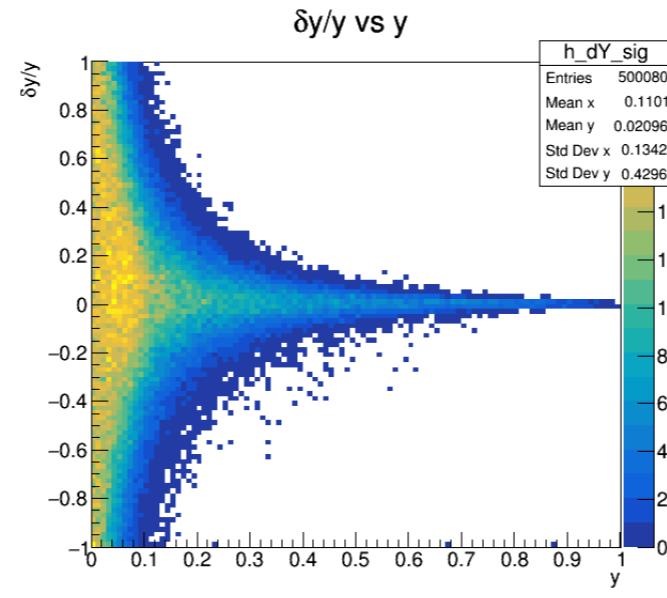
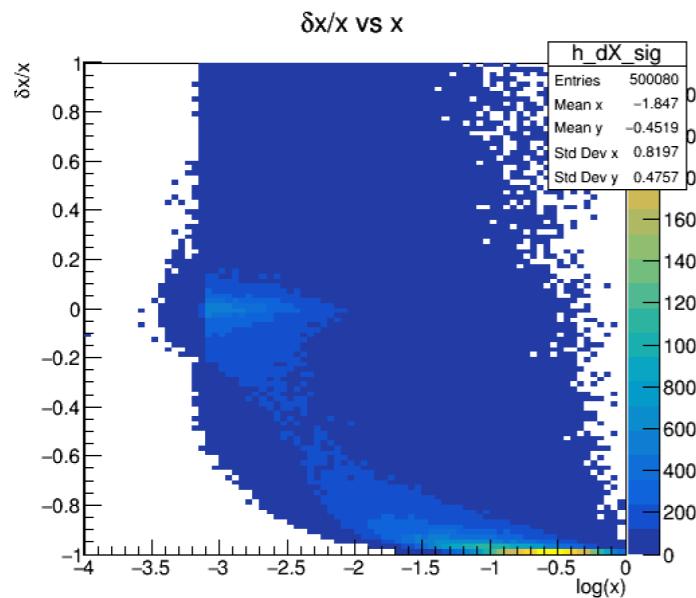
# Sigma



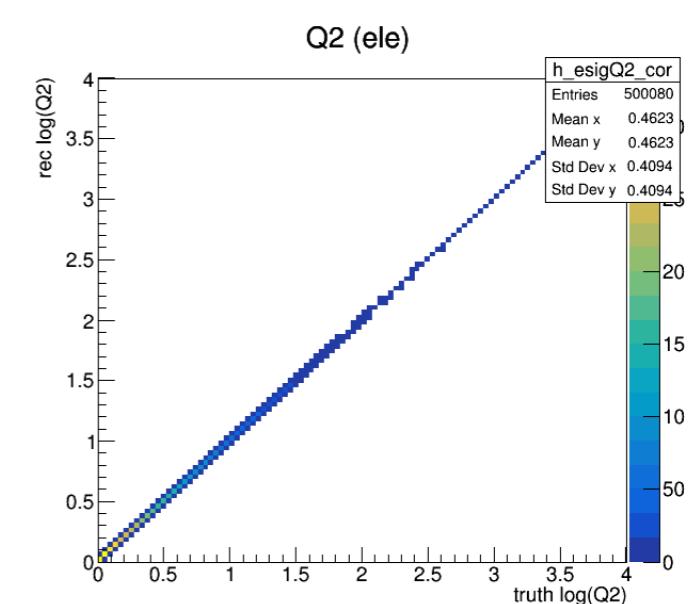
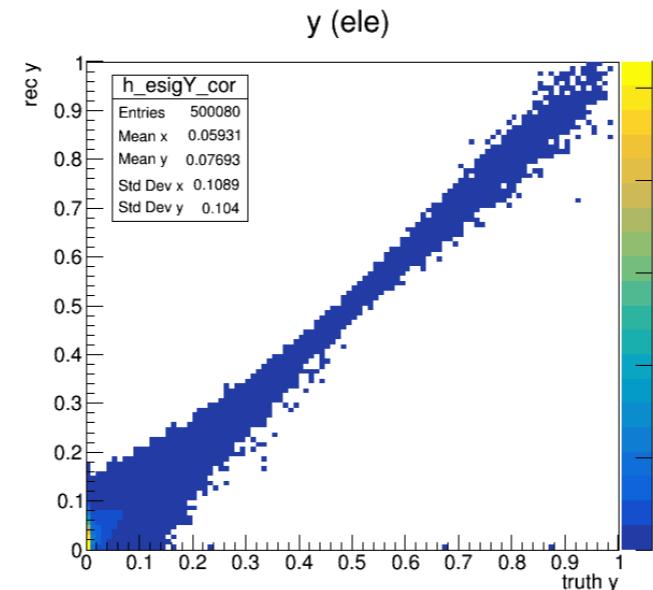
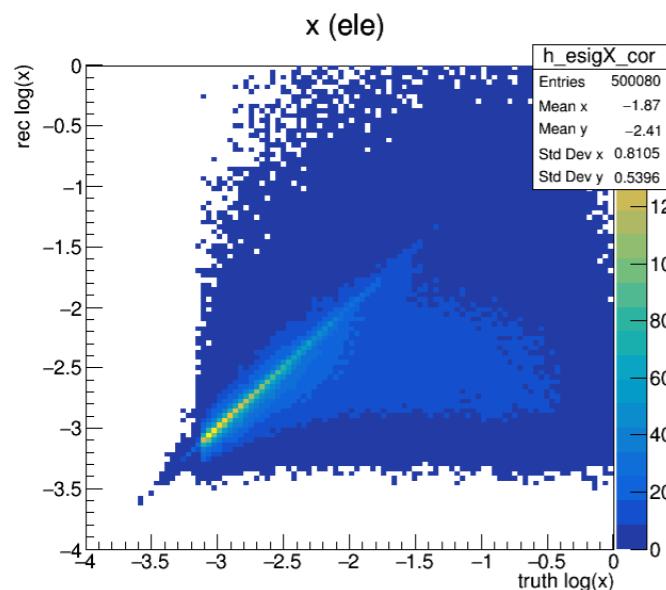
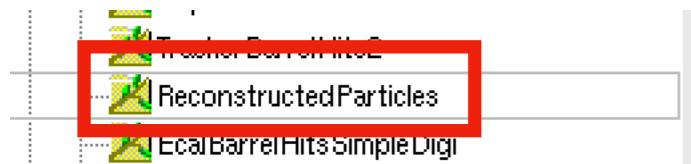
```
// sigma method
void GetKinematics_sigma(Float_t Epzh, Float_t cme, TLorentzVector const &escat,
    Float_t *x,Float_t *y,Float_t *Q2)
{
    Float_t Epz = escat.E() - escat.Pz();
    *y = Epzh/(Epzh+Epz);
    *Q2 = escat.Pt()*escat.Pt()/(1. - *y);
    *x = *Q2/cme/(*y);
}
```



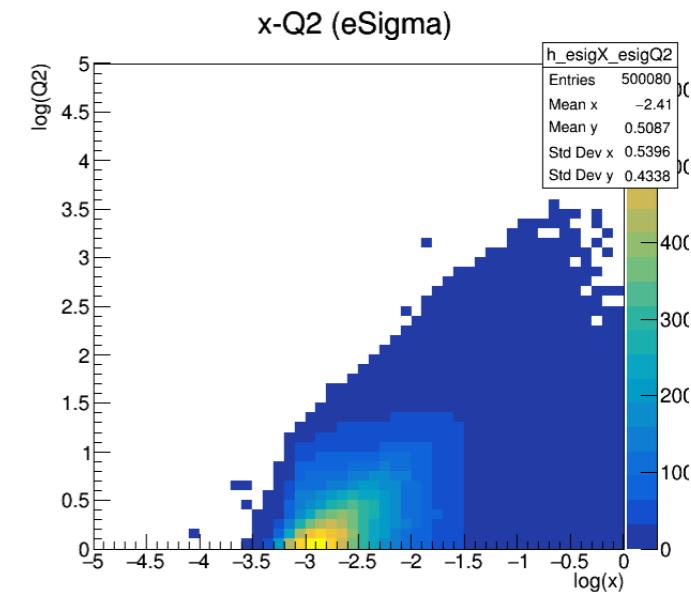
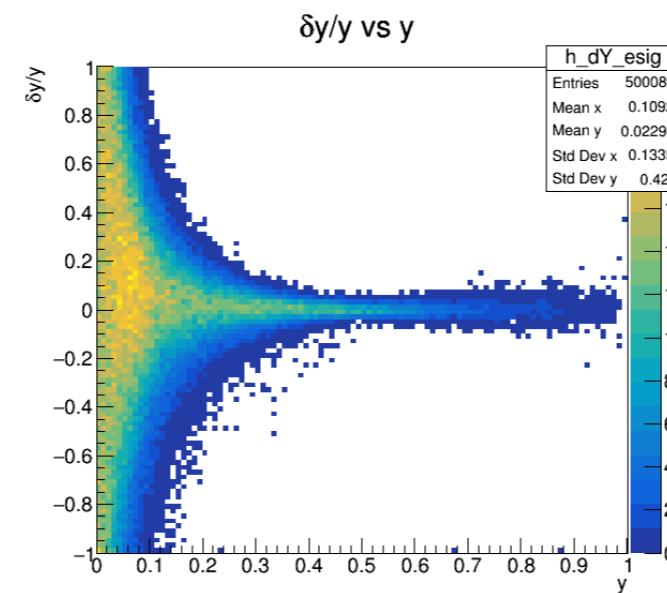
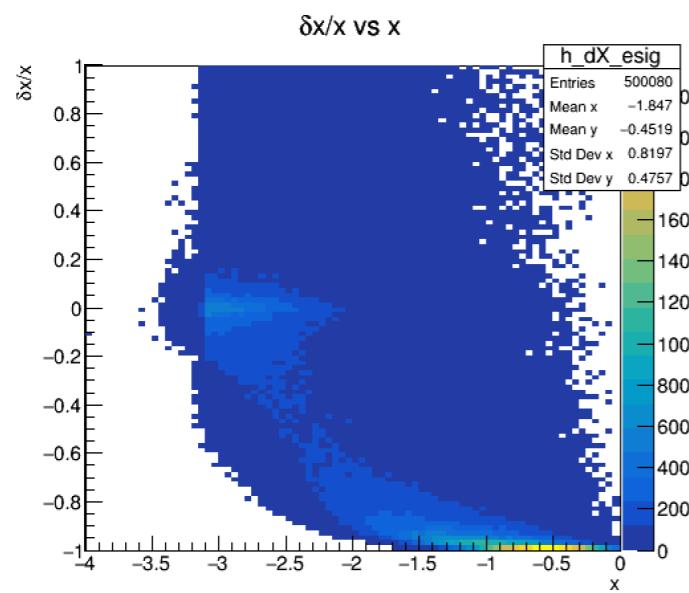
Truth x, y, Q2 using Lorentz vectors from *mcparticles2*



# e-Sigma



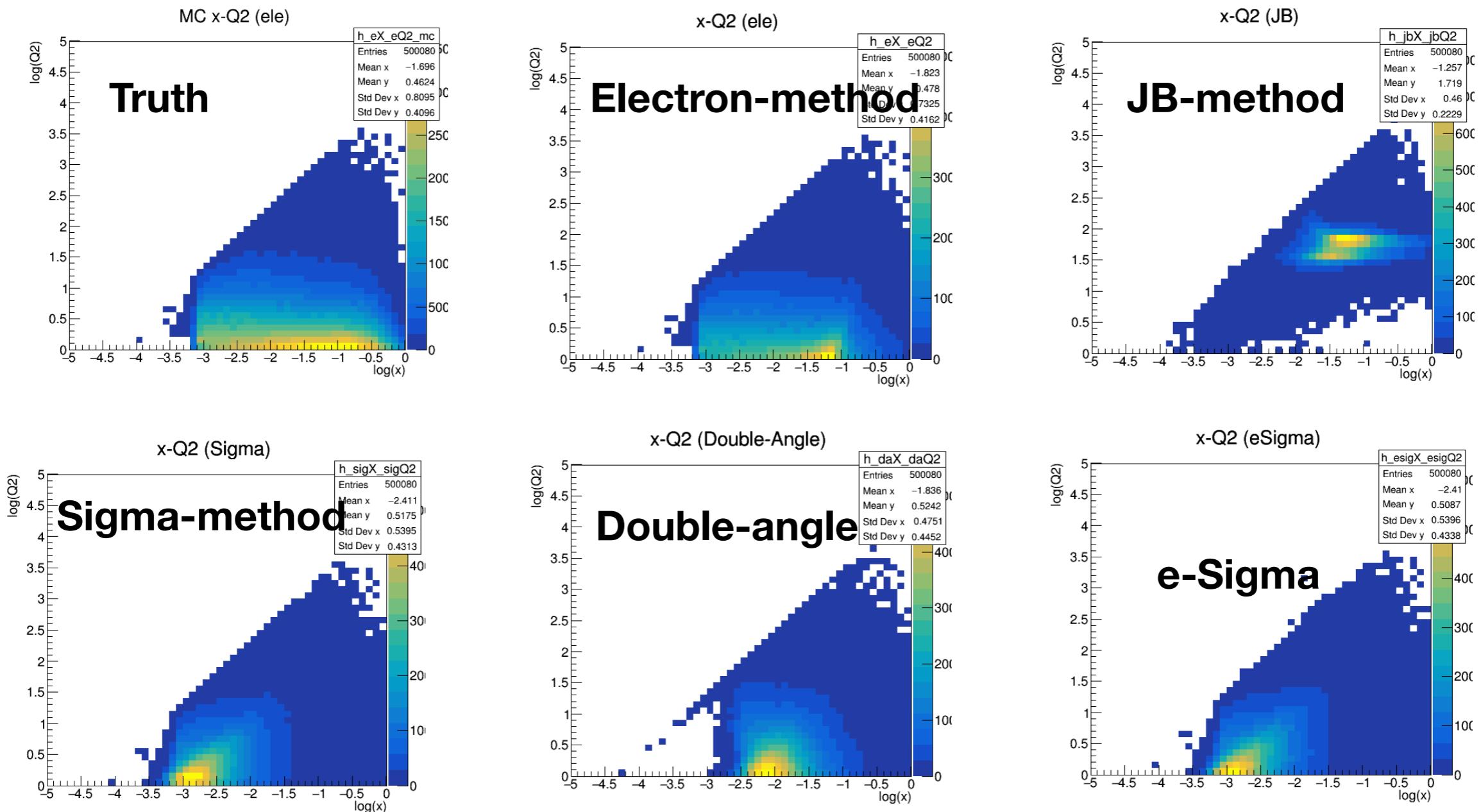
Truth x, y, Q2 using Lorentz vectors from *mcparticles2*



```
// e-sigma method x from sigma, Q2 from e
void GetKinematics_esigma(Float_t Epzh, Float_t cme, TLorentzVector const &escat,
                           Float_t x,Float_t Q2,Float_t *y)
{
    Float_t Epz = escat.E() - escat.Pz();
    *y = Q2/cme/x;
}
```

# Kinematics reconstruction

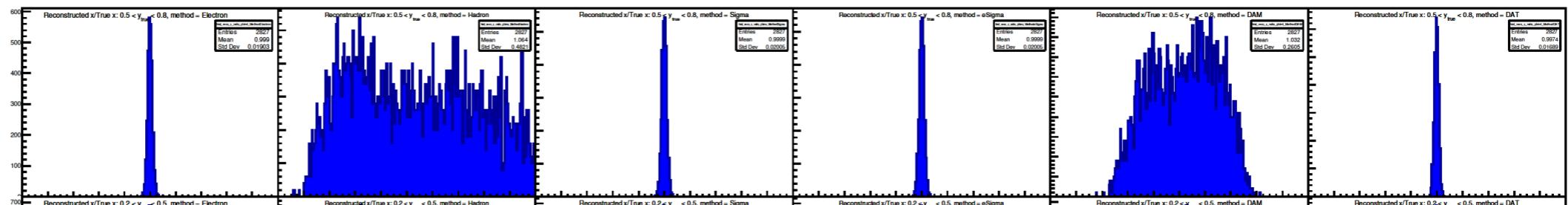
Truth x, y, Q2 using Lorentz vectors from *mcparticles2*, others using *ReconstructedParticles*



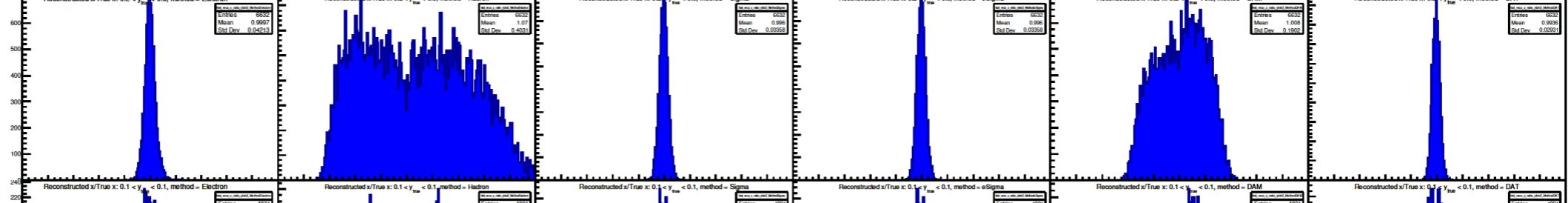
# Reconstructed x / truth x

By Ting Lin

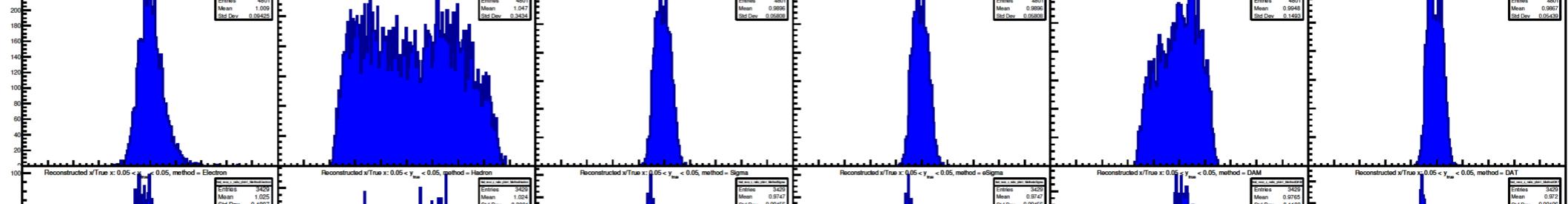
$0.5 < y < 0.8$



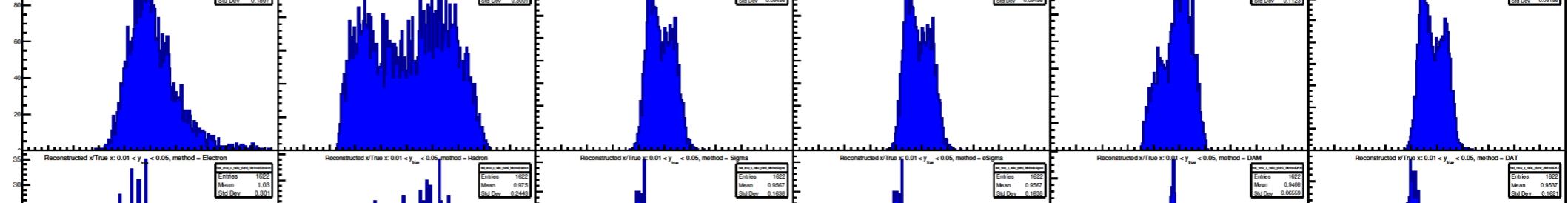
$0.2 < y < 0.5$



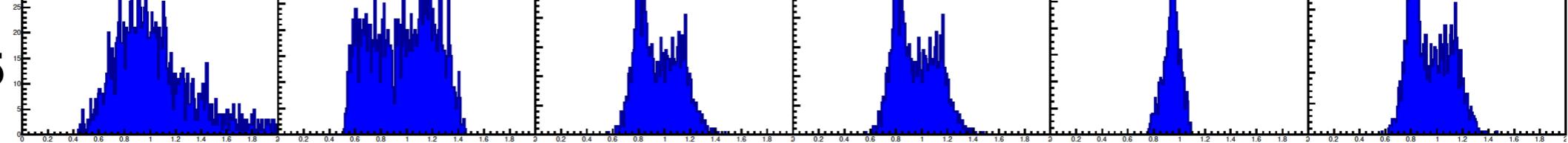
$0.1 < y < 0.2$



$0.05 < y < 0.1$



$0.01 < y < 0.05$



Electron

J-B

Sigma

e-Sigma

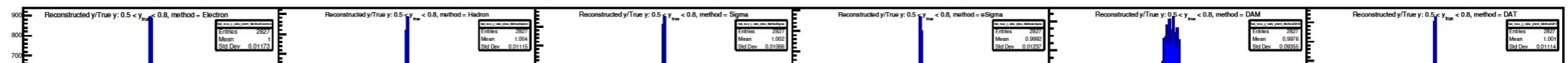
D-A

D-A pT

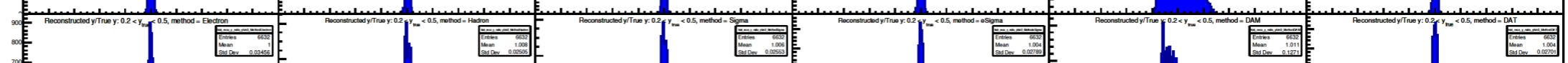
# Reconstructed y / truth y

By Ting Lin

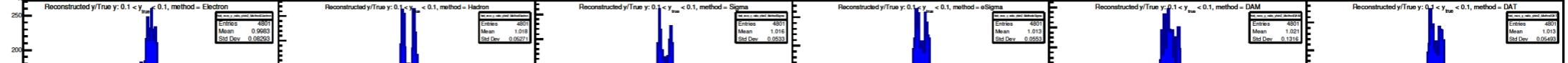
$0.5 < y < 0.8$



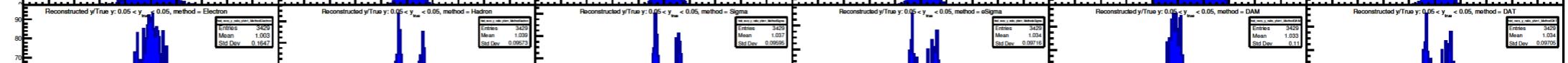
$0.2 < y < 0.5$



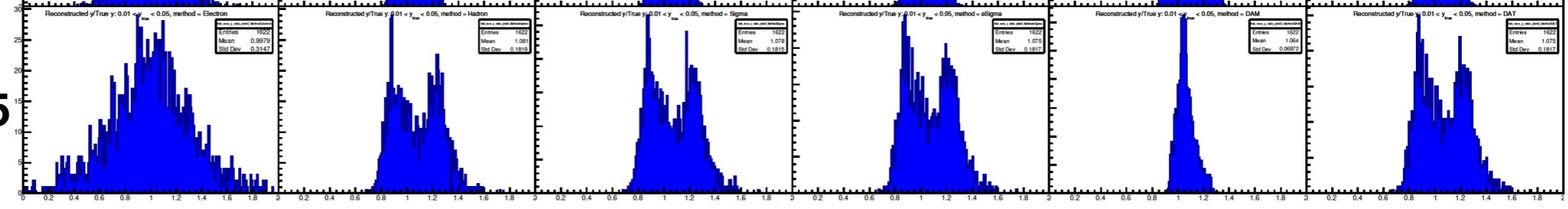
$0.1 < y < 0.2$



$0.05 < y < 0.1$



$0.01 < y < 0.05$



Electron

J-B

Sigma

e-Sigma

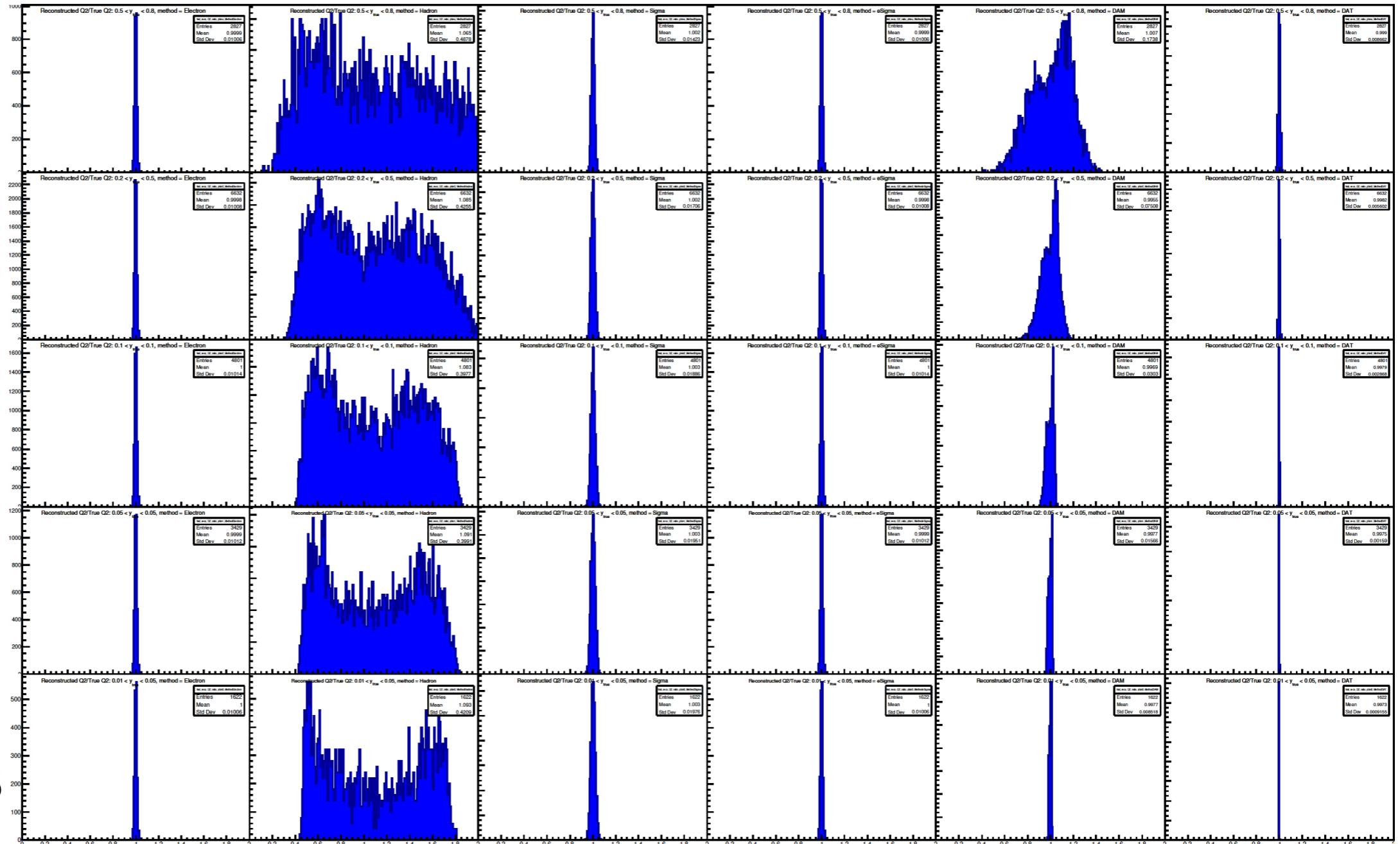
D-A

D-A pT

# Reconstructed Q2 / truth Q2

By Ting Lin

$0.5 < y < 0.8$



Electron

J-B

Sigma

e-Sigma

D-A

D-A pT

# Other branches



# Summary

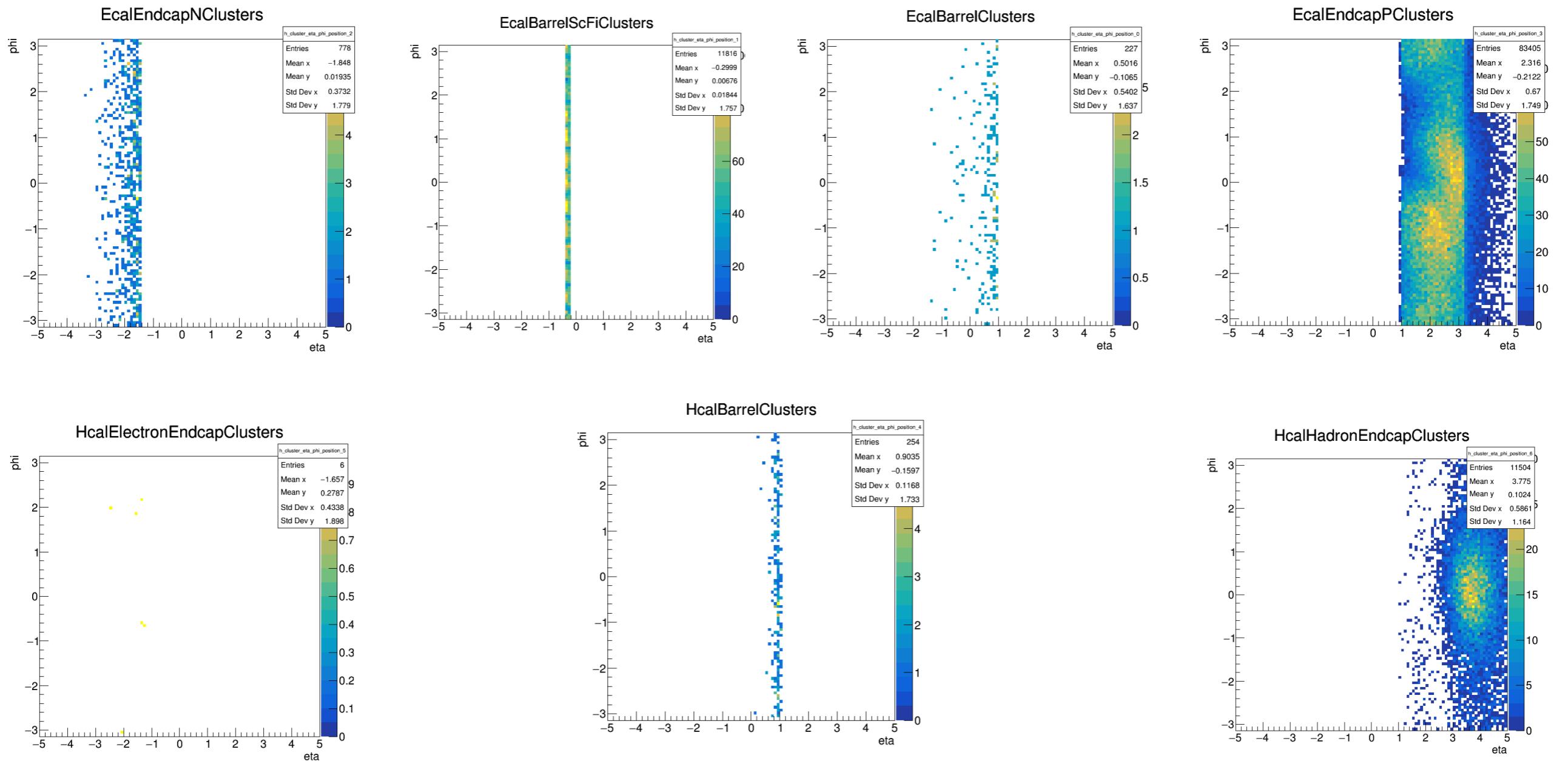
- Looked into ATHENA simulation files (Reconstruction\_analysis)
  - Fully filled branches: mcparticles2 and ReconstructedParticles
  - Energy, acceptance, etc, are not reflected in ReconstructedParticles
  - Most of other branches are not (fully) filled
  - Initial state transverse momentum is not negligible for kinematics reconstruction. re-derive formulas or boost/rotate out system pT ??

## References:

- EIC Tutorial page: [https://eic.phy.anl.gov/tutorials/eic\\_tutorial/part5/reconstruction\\_analysis](https://eic.phy.anl.gov/tutorials/eic_tutorial/part5/reconstruction_analysis)
- Wouter's Tutorial at (7/29) SIDIS Meeting
- Miguel's slides (6/28) and code (different input files, DIS (v2) vs. JETS(v1) )
- Paul's HERA kinematics talk (5/24)

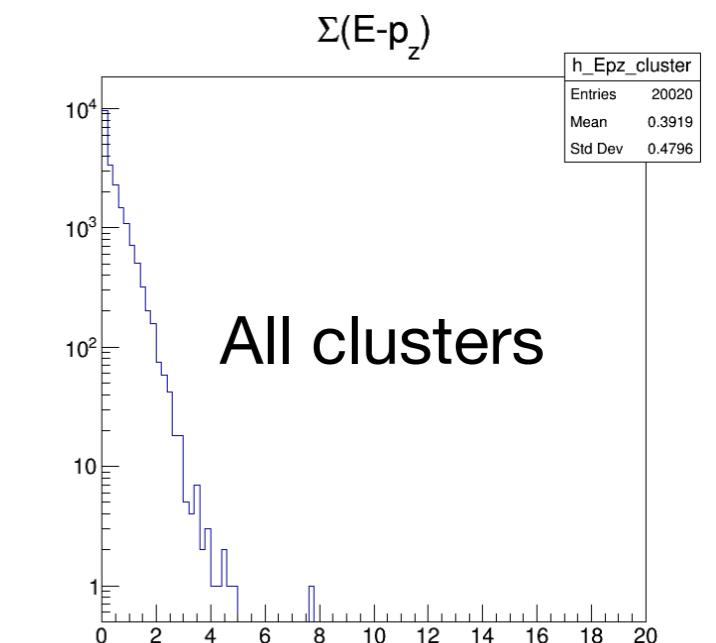
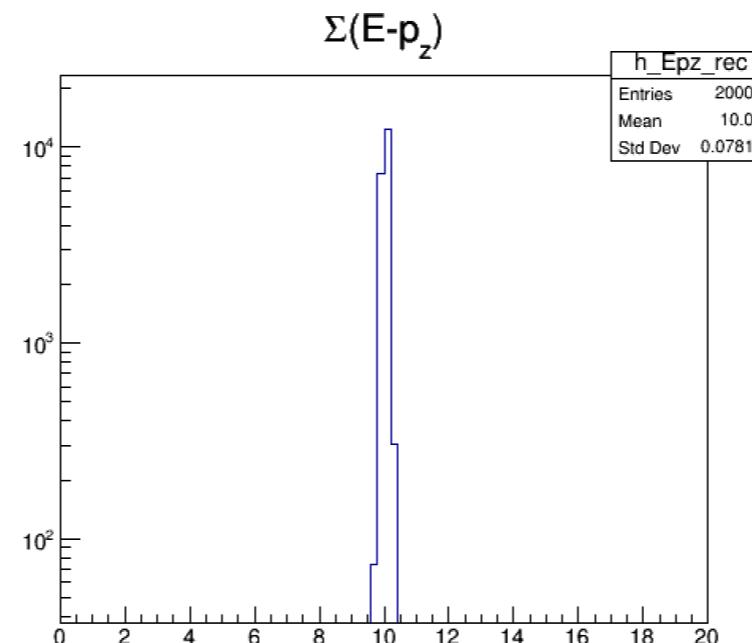
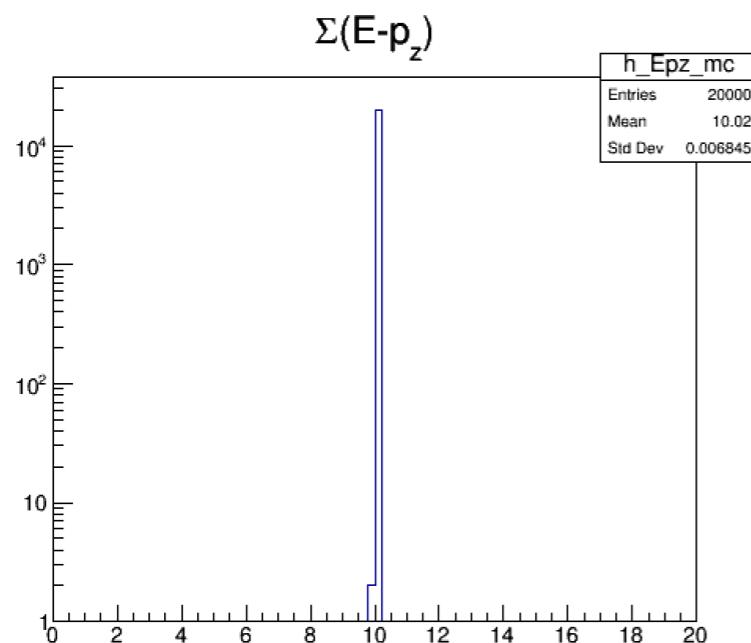
# Backup

- How to use the calorimeter info? Directly use Clusters?
- Very low activity ( $< 1$ ) on most of sub-calorimeter systems
- Narrow eta bands on EcalBarrelSciFi and HcalBarrel

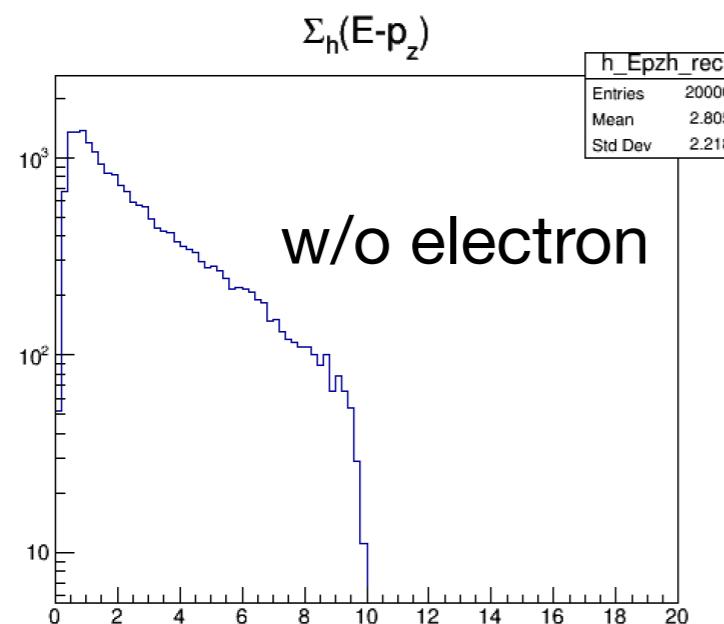


# $\Sigma(E-p_z)$

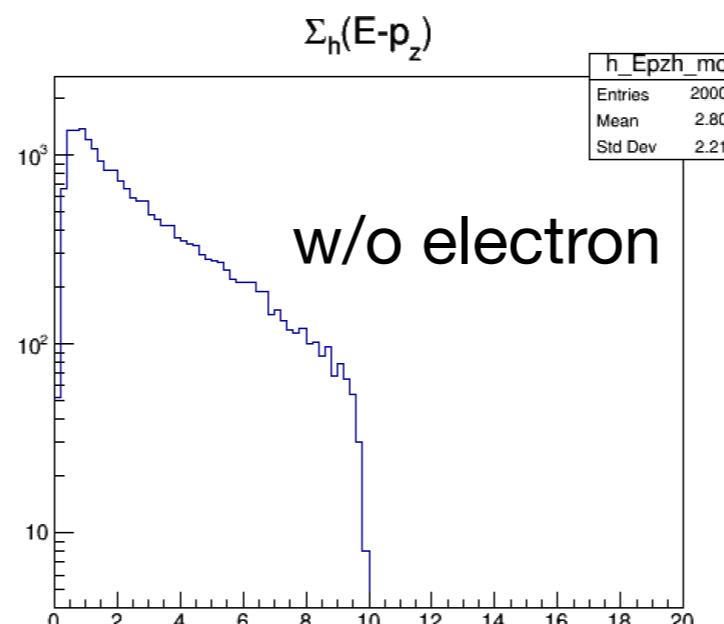
Electron missed ??



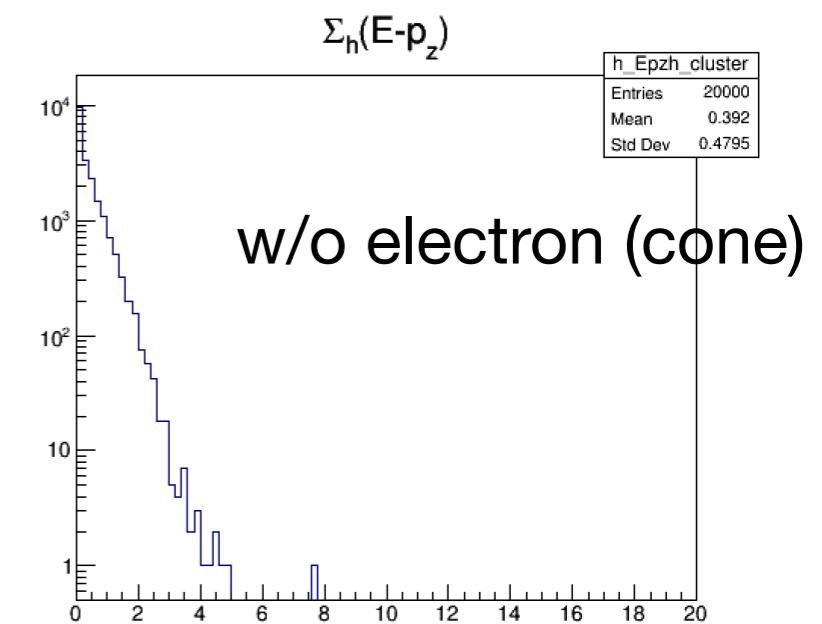
mcparticle2



ReconstructedParticle

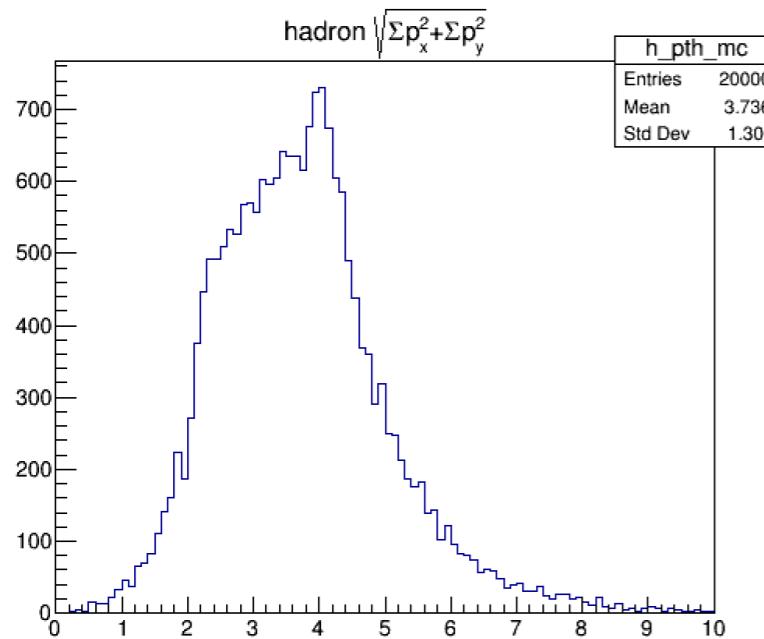


EcalEndcapNClusters  
and etc

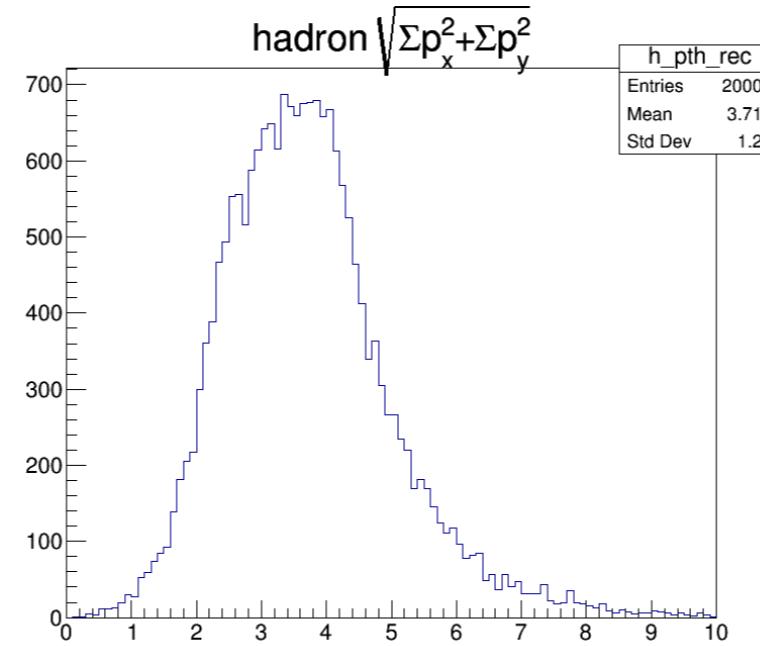


# Hadron $\sqrt{\sum p_x^2 + \sum p_y^2}$

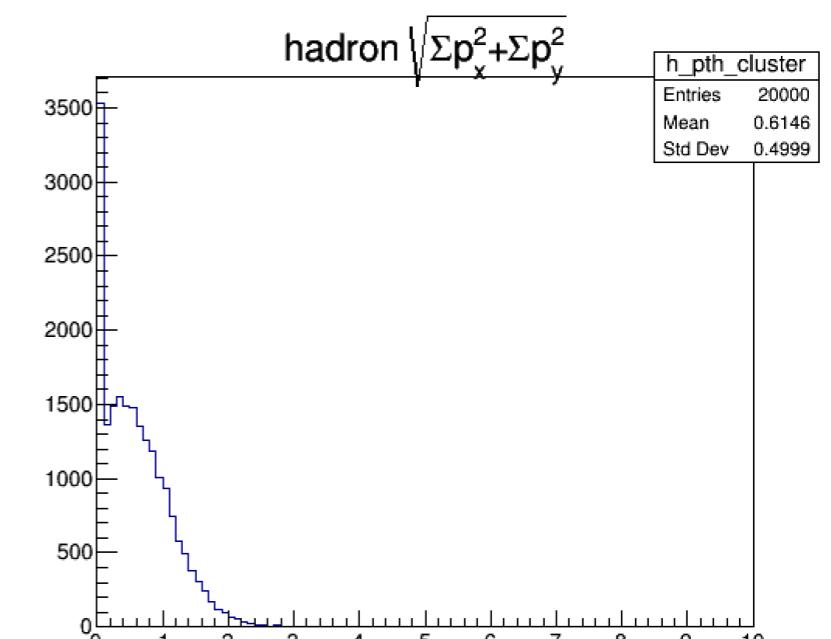
Some hadrons missed ??



mcparticle2



ReconstructedParticle



EcalEndcapNClusters  
and etc

- How to use the calorimeter info? Directly use Clusters?
- Very low activity ( $< 1$ ) on most of sub-calorimeter systems
- Scattered Electron seems not recorded by Ecal

