## **General Purpose SIDIS Analysis Software**

### Github: https://github.com/c-dilks/largex-eic

- Dependencies: ROOT and Delphes
- Follow setup instructions in README.md
- Important: several scripts require environment variables setup with source env.sh

### **Example fast simulation ROOT file from Delphes:**

https://duke.box.com/s/0x83y9uz56vafvm9hxige7efov9z8taw

### Download the ROOT file and store it in largex-eic/datarec

A hepmc file from Pythia is also provided, which you can run through Delphes (it is not the same data set as the example ROOT file)

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# **Analysis Classes**

- Responsible for reading the fast/full simulation data, and producing a variety of output data structures written to ROOT files in out/
- Classes are steered by macros, which allow definitions of binning schemes and other settings
- Two classes currently exist, one for fast simulations and another for full simulations (we may eventually refactor the inheritance, e.g., make an Analysis base class)
- Fast simulation class is working, but full simulation class is still in progress (see *fullsim* branch)



# Analysis class details: Kinematics

- A class that contains all of the kinematics reconstruction methods
- There are 2 instances: one for the reconstructed particle, and another for the true (generated) particle
- When reading each particle in the event loop Kinematics calculations will be performed and variables will be set with the resulting values



# Analysis class details: Histos DAG (Directed Acyclic Graph)

- Tree of multidimensional bins, where each bin contains a set of histograms, a "Histos" object
- Implementation mostly done, but still needs more testing and documentation
- Current version: Analysis::histSet a multi-dimensional array of Histos objects



### **Analysis class details: Others**



# **General Procedure**

- Choose your bins for each variable you are interested in; each bin of some variable x is specified by a <u>CutDef</u>, in a variety of ways:
  - Range: a<x<b
  - CenterDelta: |x-a|<b
  - Minimum: x>a
  - Maximum: x<a
  - No cut (full range of x)
- Bins of a particular variable x are collected into a <u>BinSet</u> (also called 'bin scheme'), where you can either:
  - Manually define each bin
    - Example: [Bin1: x<0.2] [Bin2: 0.2<x<0.5] [Bin3: x>0.5]
    - Example (note that overlapping bins are allowed!): [Bin1: full y] [Bin2: y>0.03] [Bin3: y>0.05]
  - Define an axis of bins: N bins between a and b
    - equal widths in linear scale
    - equal widths in logarithmic scale
    - any custom TAxis
    - Example: (x,Q2) bins with equal width in log scale

#### User specifies all Bins and <u>BinSets</u> in an <u>analysis macro</u>

# **General Procedure**

Each multidimensional bin contains a <u>Histos</u> object

- Set of user-defined histograms (1,2, or 3D)
- Set of <u>CutDef</u>s associated with this bin
- Settings for histograms (e.g., log scale drawing)
- You are welcome to add your own data structures to the <u>Histos</u> class (or even inherit from it)

No limit to number of <u>BinSet</u>s, i.e. dimensions of your binning (*current <u>histSet</u> prototype has limits*)

- You can only choose bins which are "available" in the Analysis class
- Careful of the curse of dimensionality

BinSet and Histos are streamable to ROOT files, which will happen automatically from an analysis macro

- Analyze these with the <u>PostProcessor</u> class, which can do a variety of tasks:
  - Draw histograms in a specific format
  - Take ratios of histograms from two different bins
  - Dump averages of histograms for a set of bins and make a table
  - Add your own algorithms here
- <u>PostProcessor</u> is driven by a <u>postprocessor macro</u>, providing full bin-looping flexibility

# Code



### Contributions

#### **Git Workflow**

- Write some code
- New branch?
  - git checkout -b <newBranch>
- git add <code>
- git commit -m "add feature xyz"
- Push:
  - New branch?
    - git push -u origin <newBranch>
    - open new draft pull request (PR), by following the URL that appears; mark as draft if you plan to make more commits; request should be from newBranch to main branch
  - Not a new branch?
    - git push
  - Repeat, pushing more commits to this branch and PR until ready for merge
  - Mark PR as ready (and notify others for review+merge)

use "Issues" for bug reporting, or feature ideas; you can also link a PR to an issue

### keep up-to-date with main branch:

- git pull (if on main)
- git rebase or merge (to bring updates in main to your own branch)
- "Insights" tab → "Network" → view branch topology