The TAU Performance System[®]

Kevin Huck, Sameer Shende, Allen Malony

khuck@cs.uoregon.edu

http://tau.uoregon.edu

U.S. DEPARTMENT OF

7RAPIDS

Office of Science

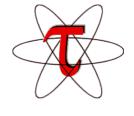




UNIVERSITY OF OREGON

TAU : brief overview

- Tuning and Analysis Utilities (28+ year project)
- Integrated performance toolkit:
 - Multi-level performance instrumentation
 - Highly configurable
 - Widely ported performance profiling / tracing system
 - Portable (java, python) visualization / exploration / analysis tools
- Supports all major HPC programming models
 - MPI/SHMEM, OpenMP/ACC, CUDA, HIP, OneAPI, Kokkos...





TAU : brief overview

TAU Architecture

Instrumentation

Source • C, C++, Fortran

Python, UPC, JavaRobust parsers (PDT)

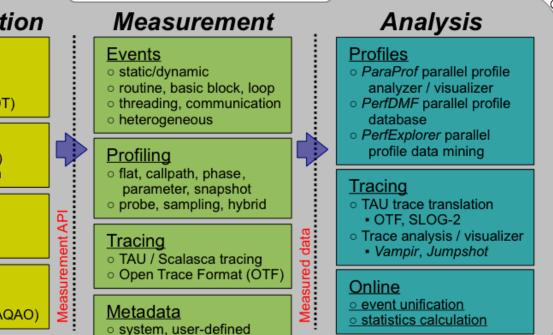
Wrapping

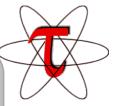
Interposition (PMPI)
 Wrapper generation

Linking

Static, dynamic
 Preloading

Executable • Dynamic (Dyninst) • Binary (Dyninst, MAQAO)







ParaProf Profile Browser



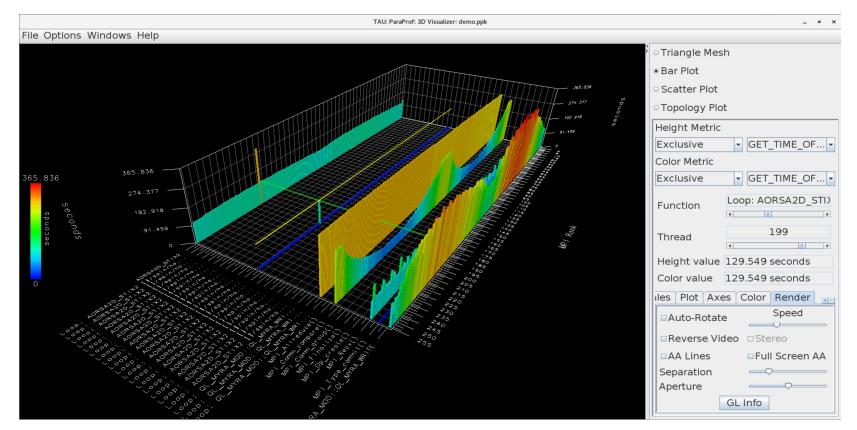
Each line is a different process/thread of execution, each color is a different function



TAU Performance System – BNL - July 13, 2022

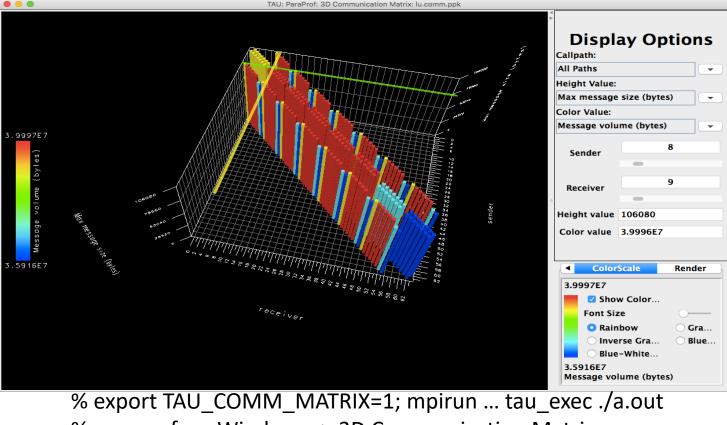
% paraprof

ParaProf 3D Profile Browser





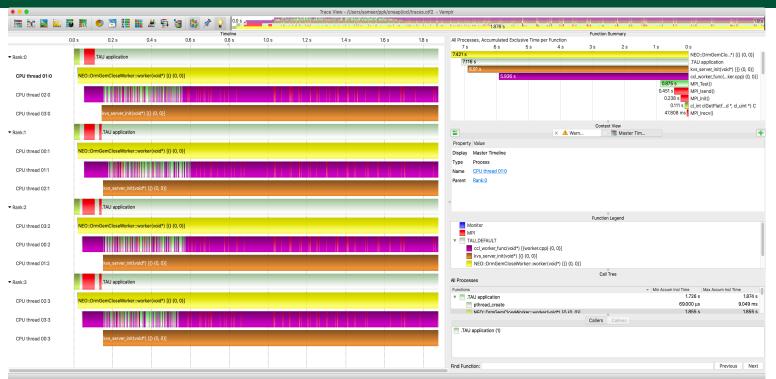
TAU – 3D Communication Window



<u>% paraprof</u>; <u>Windows -> 3D Communication Matrix</u>



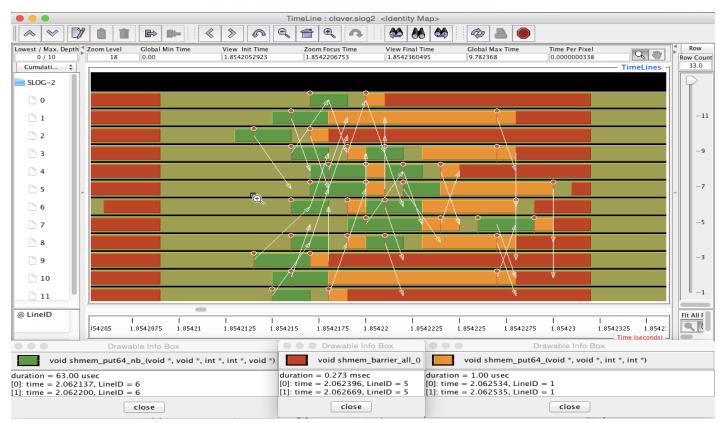
TAU and Vampir [TU Dresden]: Intel oneAPI OpenCL



% export TAU_TRACE=1; export TAU_TRACE_FORMAT=otf2 % mpirun –np 4 tau_exec –T level_zero –opencl ./a.out



Tracing: Jumpshot (ships with TAU)





Tracing: Chrome Browser

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% export TAU_TRACE=1

% mpirun –np 256 tau_exec ./a.out

% tau_treemerge.pl; tau_trace2json tau.trc tau.edf -chrome -ignoreatomic -o app.json

Chrome browser: chrome://tracing (Load -> app.json)

Or visit https://ui.perfetto.dev/ to use Perfetto



Performance Measurement

• Timers

- Requires instrumentation of some kind
 - Manual, automated
 - Source, compiler provided, binary
 - Library callbacks, API wrappers, weak symbol replacement
- Simple to implement
- Sampling
 - Requires specialized system libraries / support
 - Periodic signals, signal handler
 - No modification to executable/library needed
 - Potential to interfere with system support (signal handlers)

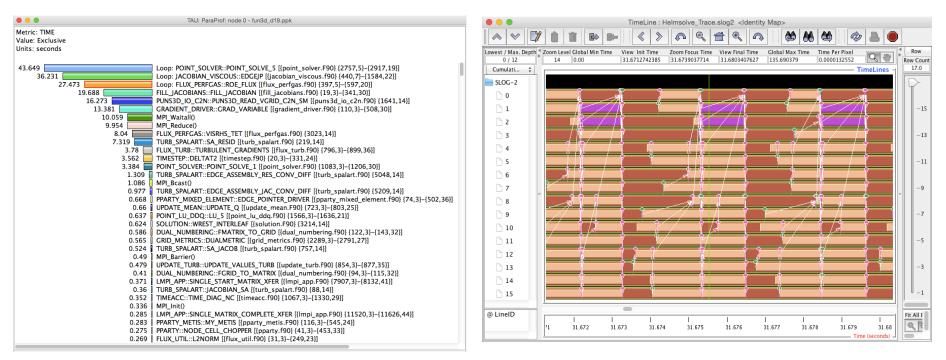


Profiling and Tracing

- **Profiling**: how much time was spent in each measured function on each thread in each process?
 - Collapses the time axis
 - No ordering or causal event information
 - Small summary per thread/process, regardless of execution time – only grows with number of timers & threads/processes
- Tracing: record all function entry & exit events on a timeline
 - Detailed view of what happened
 - The longer the program runs, the bigger the trace



Profiling and Tracing



Profiling shows you **how much** (total) time was spent in each routine

Tracing shows you **when** the events take place on a timeline



Integrating TAU

Compile Time

- Compile with TAU compiler wrappers (see next slides)
- Link with TAU libraries

Runtime

- **Execute with** tau_exec
- Preloads the TAU shared object library and instantiates measurement support for different models
- More later...



Instrumentation Approaches

- Manual
 - Add TAU API calls to the code by hand: <u>https://www.cs.uoregon.edu/research/tau/docs/newguide/bk05rn01</u> <u>.html</u>
- Automated:
 - PDT optional TAU configuration
 - Compiler based instrumentation comes with TAU
 - LLVM plugin comes with TAU
 - Binary instrumentation using Dyninst, PIN, or MAQAO
 - Optional TAU configuration, not covered in this tutorial
- PerfStubs API: <u>https://github.com/UO-OACISS/perfstubs</u>

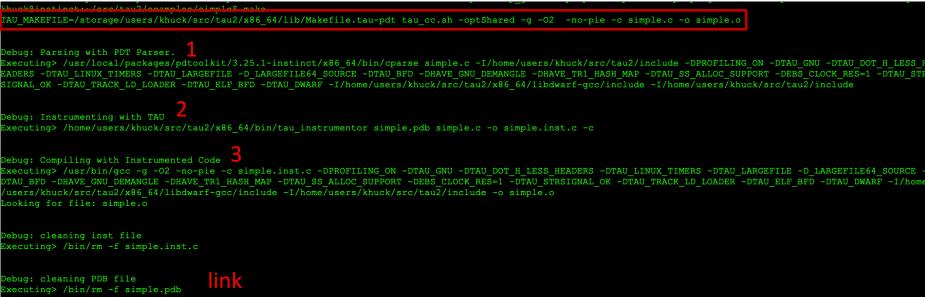


TAU compiler wrappers with PDT

- tau_cc.sh,tau_cxx.sh,tau_f90.sh
- Usually does 3 passes to compile:
 - PDT parses the source file, writes a .pdb file
 - tau_instrumentor reads the source file, the pdb file, writes an instrumented source file
 - The instrumented source file is passed to the regular compiler
 - The instrumented source file is deleted
- Selective instrumentation by file, function (include/exclude)
- At link time, tau_*.sh will add the TAU libraries to the link







TAU_MAKEFILE=/storage/users/khuck/src/tau2/x86_64/lib/Makefile.tau-pdt tau_cc.sh -optShared -g -O2 -no-pie simple.o -o simple Debug: Moving these libraries to the end of the link line:

Debug: Linking with TAU Options

Executing> /usr/bin/gcc -g -02 -no-pie simple.o -o simple -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -lTAU -W1,-rpath,/home/users/khuck/src/tau2/x86_64/lib/ shared-pdt -L/home/users/khuck/src/tau2/x86_64/binutils-2.36/lib -L/home/users/khuck/src/tau2/x86_64/binutils-2.36/lib64 -W1,-rpath,/home/users/khuck/src/tau2/x86_64 4/binutils-2.36/lib -W1,-rpath,/home/users/khuck/src/tau2/x86_64/binutils-2.36/lib64 -liberty -lz -ldl -W1,-export-dynamic -lrt -lm -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -lz -ldl -L/l,-export-dynamic -lrt -lm -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -lz -ldl -L/usr/lib/gcc/x86_64-linux-gnu/9/ -lstdc++ -lgcc_s -L/h ome/users/khuck/src/tau2/x86_64/lib/static-pdt -W1,-rpath,/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -ldl

khuck@instinct:~/src/tau2/examples/simple\$



PDT Instrumentation Example

tau_cc.sh -optKeepFiles -g -O2 -c simple.c -o simple.o

	main (int argc , char *argv[])	128
50 {		129 int main (int argc, char *argv[])
51	double **a = allocateMatrix(SIZE,	
52	double **b = allocateMatrix(SIZE,	131 #line 50
53	double **c = allocateMatrix(SIZE,	132 TAU_PROFILE_TIMER(tautimer, "int main(int, char **) C [{simple.c} {49,1}-{63,1}]", " ", TAU_DEFAULT);
54	<pre>init(a);</pre>	<pre>133 TAU_INIT(&argc, &argv);</pre>
		134 #ifndef TAU_MPI
55	<pre>init(b);</pre>	135 #ifndef TAU_SHMEM
56	<pre>compute(a, b, c);</pre>	136 TAU_PROFILE_SET_NODE(0);
57	<pre>/* use the result */</pre>	137 #endif /* TAU_SHMEM */
58	printf("c[9][9] = %f\n", c[9][9]);	138 #endif /* TAU_MPI */
59	free(a);	139 TAU_PROFILE_START (tautimer);
60	free(b);	140 #line 50 141 {
61	free(c);	<pre>141 { 142 double **a = allocateMatrix(SIZE, SIZE);</pre>
62	return 0;	142 double **b = allocateMatrix(SIZE, SIZE); 143 double **b = allocateMatrix(SIZE, SIZE);
62	recurn V;	double **c = allocateMatrix(SIZE, SIZE);
63 }		145 init (a);
64		146 init(b);
		147 compute(a, b, c);
		148 /* use the result */
		149 printf("c[9][9] = %f\n", c[9][9]);
		150 free(a);
		151 free(b);
		152 free(c);
		153 #line 62
		<pre>154 { int tau_ret_val = 0; TAU_PROFILE_STOP(tautimer); return (tau_ret_val); }</pre>
		155 #line 62
		156 #line 63
		157 } 158 TAU PROFILE STOP(tautimer);
		159 line 63
		160 }
		161



TAU compiler wrappers without PDT

- Same tau_cc.sh, tau_cxx.sh, tau_f90.sh
- Usually does 1 pass to compile:
 - Extra flags are added to the compiler:
 - Compiler based instrumentation (-finstrument-functions)
 - Tool has to implement two special functions:
 - » void __cyg_profile_func_enter (void *this_fn, void *call_site);
 - » void __cyg_profile_func_exit (void *this_fn, void *call_site);
 - Call a compiler plugin (LLVM only)
 - tau_instrumentor adds TAU API calls directly
- At link time, tau_*.sh will add the TAU libraries to the link
- Can be forced with -optCompInst flag



Compiler Based Example

anucketnschnet. /stc/tau2/examples/shmple\$ mai

TAU_MAKEFILE=/storage/users/khuck/src/tau2/x86_64/lib/Makefile.tau-pdt tau_cc.sh -optShared -optCompInst -g -O2 -no-pie -c simple.c -o simple.o Debug: Using compiler-based instrumentation

Debug: Compiling with Instrumented Code

Executing> /usr/bin/gcc -g -02 -no-pie -c simple.c -g -DPROFILING_ON -DTAU_CNU -DTAU_DOT_H_LESS_HEADERS -DTAU_LINUX_TIMERS -DTAU_LARGEFILE -D_LARGEFILE64_SOURCE -DT AU_BFD -DHAVE_GNU_DEMANGLE -DHAVE_TR1_HASH_MAP -DTAU_SS_ALLOC_SUPPORT -DEBS_CLOCK_RES=1 -DTAU_STRSIGNAL_OK -DTAU_TRACK_LD_LOADER -DTAU_ELF_BFD -DTAU_DWARF -I/home/u sers/khuck/src/tau2/x86_64/libdwarf-gcc/include -I/home/users/khuck/src/tau2/include -g -finstrument-functions -finstrument-functions-exclude-file-list=include,.h,. hpp -o simple.o

Looking for file: simple.o

AU_MAKEFILE=/storage/users/khuck/src/tau2/x86_64/lib/Makefile.tau-pdt tau_cc.sh -optShared -optCompInst -g -O2 -no-pie simple.o -o simple

Debug: Using compiler-based instrumentation Debug: Moving these libraries to the end of the link line:

Debug: Linking with TAU Options

Executing> /usr/bin/gcc -g -02 -no-pie simple.o -o simple -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -lTAU -W1,-rpath,/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -L/home/users/khuck/src/tau2/x86_64/lib/shared-pdt -ltau2/x86_64/lib/shared-pdt -ltau2/x86_64/lib/shared-pdt -ltau2/x86_64/lib/shared-pdt -ltau2/x86_64/lib/shared-pdt -ltau2/x86_64/lib/shared-pdt -ltau2/x86_64/lib/shared-pdt -ldau -g

chuck@instinct:~/src/tau2/examples/simple\$



Simple example

```
Matrix Multiply - C Version
       Demonstrates a matrix multiply using OpenMP.
 3
   5 #include <stdio.h>
 6 #include <stdlib.h>
 8 #define SIZE 1024
 9
10 double** allocateMatrix(int rows, int cols) {
11
      int i:
12
      double **matrix = (double**)calloc(rows, (sizeof(double*)));
13
      for (i=0; i<rows; i++) {</pre>
14
          matrix[i] = (double*)calloc(cols, (sizeof(double)));
15
16
      return matrix:
17 }
18
19 void freeMatrix(double** matrix, int rows, int cols) {
20
      int i:
21
      for (i=0; i<rows; i++) {</pre>
22
          free(matrix[i]);
23
24
      free(matrix);
25 }
26
27 /* Initialize the matrix to something other than zero */
28 void init(double **a) {
29
      int i, i;
30
      for (i=0; i < SIZE; i++) {</pre>
31
          for(j=0; j < SIZE; j++) {</pre>
32
33
34
35
```

36 37 /* Perform matrix multiply */ **38 void** compute(**double** **a, **double** **b, **double** **c) { 39 int i, j, k; 40 for (i=0; i < SIZE; i++) {</pre> 41 for(j=0; j < SIZE; j++) {</pre> 42 for (k=0; k < SIZE; k++) {</pre> 43 c[i][j] += a[i][k] * b[k][j]; 44 45 46 47 48 49 int main (int argc, char *argv[]) 50 51 **double** **a = allocateMatrix(SIZE, SIZE); 52 **double** **b = allocateMatrix(SIZE, SIZE); 53 **double** **c = allocateMatrix(SIZE, SIZE); 54 init(a); 55 56 init(b); compute(a, b, c); 57 /* use the result */ 58 printf("c[9][9] = %f\n", c[9][9]); 59 freeMatrix(a, SIZE); 60 freeMatrix(b, SIZE); 61 freeMatrix(c, SIZE); 62 return 0; 63



PDT Instrumentation

[khuck@instinct:~/src/tau2/examples/simple\$ make

TAU_MAKEFILE=/storage/users/khuck/src/tau2/x86_64/lib/Makefile.tau-pdt tau_cc.sh -optShared -optQuiet -g -02 -no-pie -c simple.c -o simple.o
TAU_MAKEFILE=/storage/users/khuck/src/tau2/x86_64/lib/Makefile.tau-pdt tau_cc.sh -optShared -optQuiet -g -02 -no-pie simple.o -o simple
(khuck@instinct:~/src/tau2/examples/simple\$./simple
c[9][9] = 367967744.000000
(khuck@instinct:~/src/tau2/examples/simple\$ pprof -a
Reading Profile files in profile.*

NODE 0; CONTEXT 0; THREAD 0:

%Time	Exclusive msec	Inclusive total msec	#Call		Inclusive Name usec/call
100.0	21	1,538	1	1	1538547 .TAU application
98.6	0.078	1,517	1	9	<pre>3 1517236 int main(int, char **) C [{simple.c} {49,1}-{63,1}]</pre>
97.1	1,494	1,494	1	0	1494336 void compute(double **, double **, double **) C [{simple.c} {38,1}-{47,1}]
1.3	20	20	3	0) 6813 double **allocateMatrix(int, int) C [{simple.c} {10,1}-{17,1}]
0.1	2	2	2	0) 1129 void init(double **) C [{simple.c} {28,1}-{35,1}]
0.0	0.125	0.125	3	0	<pre>42 void freeMatrix(double **, int) C [{simple.c} {19,1}-{25,1}]</pre>

Timer names have full signatures, start & end lines/columns - all information available from parsing original source file with PDT



Compiler Instrumentation

khuck@instinct:~/src/tau2/examples/simple\$ make

TAU_MAKEFILE=/storage/users/khuck/src/tau2/x86_64/lib/Makefile.tau-pdt tau_cc.sh -optShared -optQuiet -optCompInst -g -02 -no-pie -c simple.c -o simple.o TAU_MAKEFILE=/storage/users/khuck/src/tau2/x86_64/lib/Makefile.tau-pdt tau_cc.sh -optShared -optQuiet -optCompInst -g -02 -no-pie simple.o -o simple khuck@instinct:~/src/tau2/examples/simple\$./simple c[9][9] = 367967744.000000

khuck@instinct:~/src/tau2/examples/simple\$ pprof -a

Reading Profile files in profile.*

NODE 0;CONTEXT 0;THREAD 0:

%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive Name usec/call
100.0	22	1,546	1	1	1546532 .TAU application
98.5	0.135	1,523	1	9	1523732 main [{/home/users/khuck/src/tau2/examples/simple/simple.c} {50,0}]
97.1	1,501	1,501	1		1501601 compute [{/home/users/khuck/src/tau2/examples/simple.c} {38,0}]
1.3	19	19	3		6540 allocateMatrix [{/home/users/khuck/src/tau2/examples/simple/simple.c} {10
0.1	2	2	2		1128 init [{/home/users/khuck/src/tau2/examples/simple/simple.c} {28,0}]
0.0	0.118	0.118	3		<pre>39 freeMatrix [{/home/users/khuck/src/tau2/example/simple.c} {19,0}]</pre>

Timer names have name only, start line only

- function entry/exit callback only has address of function and return address
- all source information retrieved during program execution with binutils (libbfd)



LLVM Plugin Instrumentation

Different TAU configuration with clang++/clang/flang

TAU_MAK -c simp Using s TAU_MAK simple	EFILE=/storag le.c -o simp elective inst EFILE=/storag .o -o simple	le.o trumentation fo ge/users/khuck/	src/tau2/x86 r LLVM src/tau2/x86	_64/lib/Ma			-rocprofiler-clang-ompt-pthread-pdt-openmp tau_cc.sh -optShared -	
Using s	elective inst	trumentation fo	r LLVM					
khuck@i	nstinct:~/sro	c/tau2/examples	/simple\$./s	imple				
c[9][9]	= 367967744	.000000						
khuck@i	nstinct:~/sro	c/tau2/examples	/simple\$ ppr	of -a				
Reading	Profile file	es in profile.*						
NODE 0;	CONTEXT 0; TH	READ 0:						
%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive usec/call	Name		
100.0	21	1,754			1754797	.TAU	application	

 98.8
 18
 1,733
 1
 1
 1733520 main [{/home/users/khuck/src/tau2/examples/simple/simple.c} {49}]

 97.7
 1,714
 1,714
 1
 0
 1714671 compute [{/home/users/khuck/src/tau2/examples/simple/simple.c} {38}]

Where are the other timers?...

TAU_COMPILER_MIN_INSTRUCTION_COUNT defaults to 50, so they were filtered out



optCompInst -g -02

optCompInst -g -02

LLVM Plugin Instrumentation

Different TAU configuration with clang++/clang/flang

khuck@instinct:~/src/tau2/examples/simples export TAU_COMPILER_MIN_INSTRUCTION_COUNT=0 # show all timers

khuck@instinct:~/src/tau2/examples/simple\$ make

TAU_MAKEFILE=/storage/users/khuck/src/tau2/x86_64/lib/Makefile.tau-rocm-rocprofiler-clang-ompt-pthread-pdt-openmp tau_cc.sh -optShared -optQuiet -optCompInst -g -02 -c simple.c -o simple.o

Using selective instrumentation for LLVM

TAU_MAKEFILE=/storage/users/khuck/src/tau2/x86_64/lib/Makefile.tau-rocm-rocprofiler-clang-ompt-pthread-pdt-openmp tau_cc.sh -optShared -optQuiet -optCompInst -g -02 simple.o -o simple

Using selective instrumentation for LLVM

khuck@instinct:~/src/tau2/examples/simple\$./simple

c[9][9] = 367967744.000000

khuck@instinct:~/src/tau2/examples/simple\$ pprof -a

Reading Profile files in profile.*

NODE 0;CONTEXT 0;THREAD 0:

%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive Name usec/call
100.0	20	1,542	1	1	1542909 .TAU application
98.7	0.083	1,522			1522755 main [{/home/users/khuck/src/tau2/examples/simple/simple.c} {49}]
97.3	1,500	1,500			1500818 compute [{/home/users/khuck/src/tau2/examples/simple.c} {38}]
1.3	19	19	3		6636 allocateMatrix [{/home/users/khuck/src/tau2/examples/simple/simple.c} {10}]
0.1			2		858 init [{/home/users/khuck/src/tau2/examples/simple/simple.c} {28}]
0.0	0.232	0.232	3		77 freeMatrix [{/home/users/khuck/src/tau2/examples/simple/simple.c} {19}]

TAU_COMPILER_MIN_INSTRUCTION_COUNT=0 disables filtering



Instrumentation pros/cons

Pros

- Simple to implement
- Works universally
- Instruments everything no blind spots
- Selective instrumentation available (by file or function name, or instruction count)

Cons

- Instruments *everything*
- Potentially high overhead especially with C++
- Changes program behavior
- Potentially interferes with optimizations



Sampling

- Run the application with tau_exec -ebs
 - Preloads the TAU library, instantiates a signal handler and periodic interrupt to process the signal
 - The signal handler will record the current instruction pointer, all requested metrics, and optionally unwind the callstack
 - At the end of execution, all addresses are resolved to symbols in the application using binutils/libdwarf
- Some things that help:
 - For best support, build application with debug (-g) all other optimizations are fine



Using TAU's Runtime Preloading Tool: tau_exec

- <mpirun> tau exec -T <config> <options> <executable>
- tau-config --list-matching <mpi/serial> will show available configs
- Preload a wrapper that intercepts the runtime calls and substitutes with another (using dlsym() or weak symbol replacement)
 - MPI
 - OpenMP
 - POSIX I/O
 - Memory allocation/deallocation routines
 - Wrapper library for an external package
- No modification to the binary executable
- Enable other TAU options (communication matrix, OTF2, event-based sampling)



Sampled Measurement

Previous instrumentation example:

%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive usec/call	Name
100.0	21	1,538	1	1	1538547	.TAU application
98.6	0.078	1,517	1	9	1517236	int main(int, char **) C [{simple.c} {49,1}-{63,1}]
97.1	1,494	1,494	1	0	1494336	<pre>void compute(double **, double **, double **) C [{simple.c} {38,1}-{47,1}]</pre>
1.3	20	20	3	0	6813	<pre>double **allocateMatrix(int, int) C [{simple.c} {10,1}-{17,1}]</pre>
0.1	2	2	2	0	1129	<pre>void init(double **) C [{simple.c} {28,1}-{35,1}]</pre>
0.0	0.125	0.125	3	0		<pre>void freeMatrix(double **, int) C [{simple.c} {19,1}-{25,1}]</pre>

Sampling example:

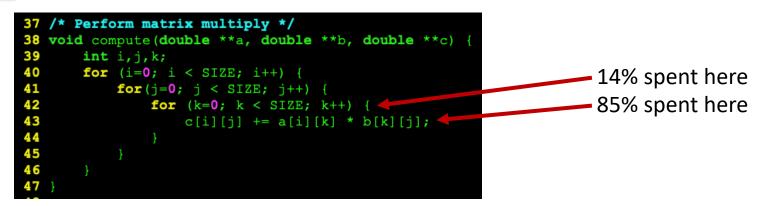
gcc -g gcc -g [khuck@ir c[9][9] [khuck@ir	g -02 -no-pi g -02 -no-pi nstinct:~/src = 367967744. nstinct:~/src	c/tau2/examples e -c simple.c e simple.o -o c/tau2/examples 000000 c/tau2/examples es in profile.*	-o simple.o simple /simple\$ tau_ /simple\$ ppro	_exec -T s				
%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive usec/call	Name		
100.0	1,730	1,730	1	 0	1730983	.TAU application		
84.9 13.9	1,469 240	1,469 240	49 8	0 0			<pre>[{/home/users/khuck/src/tau2/examples/simple/simple.c} { [{/home/users/khuck/src/tau2/examples/simple/simple.c} {</pre>	

Both *more* and *less* information at the same time...

Sampled Measurement

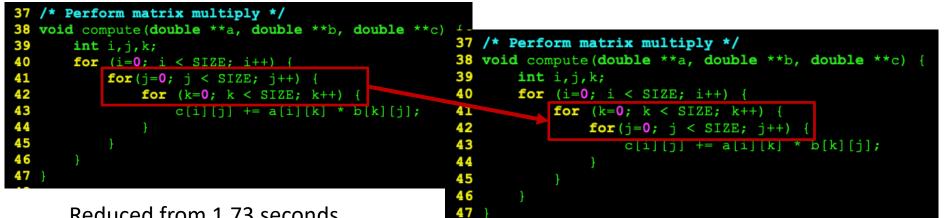
[khuck@instinct:~/src/tau2/examples/simple\$ make gcc -g -02 -no-pie -c simple.c -o simple.o gcc -g -02 -no-pie simple.o -o simple [khuck@instinct:~/src/tau2/examples/simple\$ tau_exec -T serial -ebs ./simple c[9][9] = 367967744.000000 [khuck@instinct:~/src/tau2/examples/simple\$ pprof -a | grep -v CONTEXT Reading Profile files in profile.*

%Time		Inclusive total msec	#Call		Inclusive usec/call	
100_0 84.9 13.9	1,730 1,469 240	1,469	49	0	30000	.TAU application [SAMPLE] compute [{/home/users/khuck/src/tau2/examples/simple/simple.c} {43 [SAMPLE] compute [{/home/users/khuck/src/tau2/examples/simple/simple.c} {42





Simple Transformation – loop inversion



Reduced from 1.73 seconds

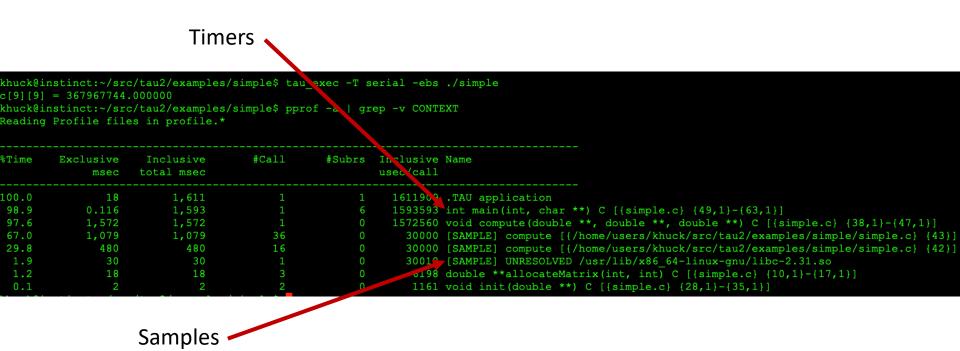
gcc -c gcc -c [khuck@ir c[9][9] [khuck@ir	g -02 -no-pi g -02 -no-pi nstinct:~/src = 367967744. nstinct:~/src		-o simple.o simple /simple\$ tau_	_exec -T s	eerial -ebs ./simple cep -v CONTEXT			
*Time	Exclusive	Inclusive	#Call	#Subrs	Inclusive Name			

%Time		Inclusive total msec		#Subrs	Inclusive usec/call	
100.0	976	976	1	0	976578	.TAU application
70.7	690	690	23	0	30001	[SAMPLE] compute [{/home/users/khuck/src/tau2/examples/simple.c} {43}
27.6	269	269	9	0	29997	[SAMPLE] compute [{/home/users/khuck/src/tau2/examples/simple.c} {42}

30

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Both together!





...with callpath profiling

	stinct:~/src = 367967744.		imple\$ TAU_C	ALLPATH=	TAU_CALLI	PATH_DEPTH=100 tau_exec -T serial -ebs ./simple
		c/tau2/examples/sin	mple\$ pprof	-a		
		es in profile.*				
NODE 0;CO	ONTEXT 0;THR	READ 0:				
%Time I	Exclusive	Inclusive	#Call	#Subrs	Inclusive	Name
	msec	total msec			usec/call	
100.0		2,040			2040179	.TAU application
100.0			68			.TAU application => int main(int, char **) C [{simple.c} {49,1}-{63,1}] => void compute(double **
, double	**, double	<pre>**) C [{simple.c}</pre>	$\{38,1\}-\{47,$.1}] =>		void compute(double **, double **, double **) C [{simple.c} {38,1}-{47,1}]
100.0			68			[CONTEXT] void compute(double **, double **, double **) C [{simple.c} {38,1}-{47,1}]
99.9	0.15					.TAU application => int main(int, char **) C [{simple.c} {49,1}-{63,1}]
99.9	0.15	2,038		6		int main(int, char **) C [{simple.c} {49,1}-{63,1}]
99.0	2,019					.TAU application => int main(int, char **) C [{simple.c} {49,1}-{63,1}] => void compute(double **
, double	**, double	<pre>**) C [{simple.c}</pre>	$\{38,1\}-\{47\}$.1}]		
99.0	2,019	2,019			2019510	<pre>void compute(double **, double **, double **) C [{simple.c} {38,1}-{47,1}]</pre>
86.8	1,769	1,769	59			.TAU application => int main(int, char **) C [{simple.c} {49,1}-{63,1}] => void compute(double **
					[CONTEXT] v	void compute(double **, double **, double **) C [{simple.c} {38,1}-{47,1}] => [SAMPLE] compute [{/
home/user	s/khuck/src	c/tau2/examples/sin	mple/simple.	.c} {43}]		
86.8	1,769	1,769	59			[SAMPLE] compute [{/home/users/khuck/src/tau2/examples/simple/simple.c} {43}]
13.2	270	270			30001	.TAU application => int main(int, char **) C [{simple.c} {49,1}-{63,1}] => void compute(double **
						void compute(double **, double **, double **) C [{simple.c} {38,1}-{47,1}] => [SAMPLE] compute [{/
		c/tau2/examples/sin	mple/simple.	.c} {42}]		
13.2	270	270				[SAMPLE] compute [{/home/users/khuck/src/tau2/examples/simple/simple.c} {42}]
0.8	16	16	3		5562	.TAU application => int main(int, char **) C [{simple.c} {49,1}-{63,1}] => double **allocateMatri
x(int, in	t) C [{simp	ple.c} {10,1}-{17,1	1}]			
0.8	16	16	3			double **allocateMatrix(int, int) C [{simple.c} {10,1}-{17,1}]
0.1	2	2	2			.TAU application => int main(int, char **) C [{simple.c} {49,1}-{63,1}] => void init(double **) C
[{simple	e.c} $\{28,1\}$ -	{35,1}]				
0.1	2	2	2		1182	<pre>void init(double **) C [{simple.c} {28,1}-{35,1}]</pre>



...easier to view in ParaProf

TAU: ParaProf: Statistics for: node 0 - /Users/khuck	/tutorial			
Name	Exclusive TI	Inclusive TIME V	Calls C	hild Calls
.TAU application	0.001	2.04	1	
int main(int, char **) C [{simple.c} {49,1}-{63,1}]	0	2.039	1	
void compute(double **, double **, double **) C [{simple.c} {38,1}-{47,1}]	2.02	2.02	1	
CONTEXT] void compute(double **, double **, double **) C [{simple.c} {38,1}-{47,1}]	0	2.04	68	
[SAMPLE] compute [{/home/users/khuck/src/tau2/examples/simple/simple.c} {43}]	1.77	1.77	59	
[SAMPLE] compute [{/home/users/khuck/src/tau2/examples/simple.c} {42}]	0.27	0.27	9	
double **allocateMatrix(int, int) C [{simple.c} {10,1}-{17,1}]	0.017	0.017	3	
void init(double **) C [{simple.c} {28,1}-{35,1}]	0.002	0.002	2	



Other measurement support

- Many programming models provide "hooks" for tools
- Often, instrumentation isn't necessary!
 - MPI, SHMEM, Charm++
 - Pthreads, **OpenMP**, Kokkos
 - CUDA, HIP/ROCm, OneAPI, OpenACC, OpenCL, OpenMP offload
 - Python
 - Wrappers: POSIX, Chapel, UPC, memory, ARMCI, GASNet...
 - Java



Other TAU features

- Binary instrumentation
 - Dyninst, MAQAO, PIN
- Hardware counter support
 - PAPI, LIKWID
- Tracing support (native or converters)
 - Vampir (OTF2), Perfetto (JSON), Jumpshot (SLOG2), ...
- Plugins
 - OS/HW monitoring, ADIOS2, SOS, Mochi, SQLite3, ...



OpenMP

- https://www.openmp.org
- Pragma-based language extension to facilitate threading
- OpenMP 5.0 standard includes OpenMP Tools (OMPT/OMPD) specification for providing callbacks from the runtime to performance/debugging tools
- Provided by Intel, LLVM, IBM compilers
- GCC can use drop-in replacement (LLVM 8.0 runtime)
- TAU provides OPARI legacy support (when using PDT)



Adding OpenMP

```
37 /* Perform matrix multiply */
38 void compute (double **a, double **b, double **c) {
39
    int i,j,k;
  #pragma omp parallel for
40
41
       for (i=0; i < SIZE; i++) {</pre>
42
            for(j=0; j < SIZE; j++) {</pre>
43
                for (k=0; k < SIZE; k++) {</pre>
44
                     c[i][j] += a[i][k] * b[k][j];
45
46
47
48
```

If OMP_NUM_THREADS=4, SIZE=1024, then iteration space will be split into 4 of chunk size 256 each – 4x speedup



Compiling, Running, Reporting

khuck@instinct:~/src/tau2/examples/simple\$ make

TAU_MAKEFILE=/storage/users/khuck/src/tau2/x86_64/lib/Makefile.tau-ompt-pdt-openmp tau_cc.sh -optShared -optQuiet -g -02 -fopenmp -no-pie -c simple.c -o simple.o TAU_MAKEFILE=/storage/users/khuck/src/tau2/x86_64/lib/Makefile.tau-ompt-pdt-openmp tau_cc.sh -optShared -optQuiet -g -02 -fopenmp -no-pie simple.o -o simple khuck@instinct:~/src/tau2/examples/simple\$ export OMP NUM THREADS=2

khuck@instinct:~/src/tau2/examples/simple\$./simple

c[9][9] = 367967744.000000

khuck@instinct:~/src/tau2/examples/simple\$ pprof -s -a
Reading Profile files in profile.*

FUNCTION SUMMARY (total):

		·					
%T:	ime Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive Name usec/call	Thread lifetime	
100	0.0 18	1,787	2	2		Worker life	etime Region
91	7.2 1,738	1,738	2		869314 OpenMP_Implicit_Tas}		time negion
50	0.3 0.078	899			899006 int main(int, char '	<pre>**) C [{simple.c} {50,1}-{64,1}</pre>	
49	9.0 6	875			875235 void compute (double	**, double **, double **; C [{simple.c} {38,1}-{48	,1}]
48	3.7 0.012	870			870224 OpenMP Thread Type o	ompt thread worker	
48	3.6 0.131	868			868546 OpenMP Parallel Regi	ion compute [{/home/users/khuck/src/tau2/examples/s	<pre>imple/simple.c} {51, 0}]</pre>
	1.2 21	21			7012 double **allocateMat	<pre>trix(int, int) C [{simple.c} {10,1}-{17,1}]</pre>	
(0.1 2	2	2		1071 void init(double **)	C [{simple.c} {28,1}-{35,1}]	
(0.0 0.516	0.516	3		172 void freeMatrix(doub	<pre>ble **, int) C [{simple.c} {19,1}-{25,1}]</pre>	
(0.0 0.012	0.012				Barrier compute [{/home/users/khuck/src/tau2/example	es/simple/simple.c} {51, 0}]

FUNCTION SUMMARY (mean):

%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive Name Usec/call Synchronization
100.0		893			893950 .TAU application
97.2	869	869		0.5	869314 OpenMP_Implicit_Task
50.3	0.039	449	0.5	4.5	899006 int main(int, char **) C [{simple.c} {50,1}-{64,1}]
49.0		437	0.5	0.5	875235 void compute(double **, double **, double **) C [{simple.c} {38,1}-{48,1}]
48.7	0.006	435	0.5	0.5	870224 OpenMP Thread Type ompt thread worker
48.6	0.0655	434	0.5	0.5	868546 OpenMP Parallel Region compute [{/home/users/khuck/src/tau2/examples/simple.c} {51, 0}]
1.2	10	10	1.5		7012 double **allocateMatrix(int, int) C [{simple.c} {10,1}-{17,1}]
0.1					1071 void init(double **) C [{simple.c} {28,1}-{35,1}]
0.0	0.258	0.258	1.5		172 void freeMatrix(double **, int) C [{simple.c} {19,1}-{25,1}]
0.0	0.006	0.006	0.5		12 OpenMP Sync Region Barrier compute [{/home/users/khuck/src/tau2/examples/simple/simple.c} {51, 0



Enable OpenMP

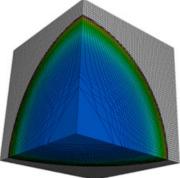
MPI Support

- MPI standard includes tool support
 - MPI_* functions are thin, weak wrappers around PMPI_* API
 - Tools create their own wrappers to replace them and intercept MPI calls
 - Tool library is preloaded or linked ahead of MPI library(ies)
 - Example:

```
int MPI_Barrier(MPI_Comm comm) {
    int returnVal;
    TAU_PROFILE_TIMER(tautimer, "MPI_Barrier()", " ", TAU_MESSAGE);
    TAU_PROFILE_START(tautimer);
    returnVal = PMPI_Barrier( comm );
    TAU_PROFILE_STOP(tautimer);
    return returnVal;
}
```

MPI example – Lulesh

- Lulesh 2.0.3 <u>https://asc.llnl.gov/codes/proxy-apps/lulesh</u>
- "The Shock Hydrodynamics Challenge Problem was originally defined and implemented by LLNL as one of five challenge problems in the DARPA UHPC program and has since become a widely studied proxy application in DOE co-design efforts for exascale."
- C++, Serial, OpenMP, MPI
- CUDA, OpenACC, OpenCL, other models





Lulesh Profile - ParaProf

TimeIncrement(Domain

CommSend(Domain&, i

3.102

2.927

2.985

3.009

3.102

2.157

Applications	TrialField	Value	
Standard Applications	Name	lulesh-tutorial.ppk	~
🗸 🚞 Default App	Application ID	0	~
Default Exp	Experiment ID	0	
🗸 🥥 lulesh-tutorial.ppk	Trial ID	0	
● TIME	CPU Cores	14	
perfexplorer_working (jdbc:h2:/Users/khuck/.Pa	CPU MHz	TAU: ParaProf: Mean - lulesh-tutorial.ppk	
Default (jdbc:h2:/Users/khuck/.ParaProf//perfdi default (jdbc:h2:/Users/khuck/.ParaProf//perfdr	CPU Type Metric: TIME		
flash (jdbc:h2:/Users/khuck/.ParaProf/flash/per	CPU Vende Value: Exclusive CPUs Allov Units: seconds		
Thash (ubc.nz./osers/knuck/.rararior/hash/per	CPUs Allov		
	4.096	CalcQForElems(Domain&, double*) [{/home/users/	khuck/src/
	Cache Size	1.758 MPI_Waitall() 1.798 main [{/home/users/khuck/src/lulesh-2.0.3/lules	sh.cc} (2735)
	Command	1.754 Domain::Domain(int, int, int, int, int, int, int, int,	nt) [{/home,
	Ending Tin	1.022 CommSyncPosVel(Domain&) [{/home/users/khuck 0.828 CommSend(Domain&, int, int, double& (Domain::**	
Main window	Executable	0.623 MPI Collective Sync	
	File Type I	0.185 🗧 Domain::AllocateElemPersistent(int) [{/home/users 0.148 🧧 MPI_Wait()	3/Khuck/src
	File Type I	0.145 📗 CommSBN(Domain&, int, double& (Domain::**)(int)	
	Hostname	0.143 CalcElemVolume(double const*, double const*, dou 0.122 Domain::AllocateNodePersistent(int) [{/home/user:	
	Local Time	0.062 CalcElemVolume(double, double, double, double, d	
	MPI Proces	0.054 MPI_Init()	
	Memories Memories		c/lulesh-2.0 [{/home/use
	Memories		users/khuck
	TAU: Par		uck/src/lule double) [{/ł
		0.012 Domain::SetupElementConnectivities(int) [{/home/	
Metric: TIME		0.01 MPI_Isend()	
Value: Exclusive			
Std. Dev.			
Mean			
Max			
Min			
Main Profile Wind			
node 3			
node 4			
node 4			
node 5			
node 5 node 5			

TAU: Paraprot: Mean Statistics - Iules	n-tutoriai-calipath.ppk			
Name	Exclusive TIME	Inclusive TIME 🛛	Calls	Child C
TAU application	0.001	12.465	1	1
main [{/home/users/khuck/src/lulesh-2.0.3/lulesh.cc} {2735}]	1.78	12.464	1	1,012.125
CalcQForElems(Domain&, double*) [{/home/users/khuck/src/lulesh-;	4.082	5.077	200	600
CommSend(Domain&, int, int, double& (Domain::**)(int), int, int, int	0.233	0.951	200	1,000
MPI_Waitall()	0.714	0.714	200	0
MPI_Isend()	0.003	0.003	600	0
MPI_Comm_rank()	0	0	200	0
CommMonoQ(Domain&) [{/home/users/khuck/src/lulesh-2.0.3/lu	0.037	0.039	200	800
CommRecv(Domain&, int, int, int, int, bool, bool) [{/home/usei	0.003	0.005	200	800
MPI_Irecv()	0.002	0.002	600	0
MPI_Comm_rank()	0.001	0.001	200	0
LagrangeNodal(Domain&) [{/home/users/khuck/src/lulesh-2.0.3/lule	0.002	2.632	200	800
CommSyncPosVel(Domain&) [{/home/users/khuck/src/lulesh-2.0.	0.991	1.075	200	900
MPI_Wait()	0.095	0.095	800	0
MPI_Comm_rank()	0	0	200	0
CommSend(Domain&, int, int, double& (Domain::**)(int), int, int, int	0.28	0.948	200	1,100
MPI_Waitall()	0.666	0.666	200	0
MPI_Isend			800	0
	II.a. a. t. I.a.	- L - L -	200	0
CalcForceFo CalcForceFo CommSer	linath	data I	200	800
	npath	aaca	200	1,800
CommSBN			200	1,600
CalcVolumeForceForElems(Domain&) [{/home/users/khuck/src/	0.005	0.02	200	400
CommRecv(Domain&, int, int, int, int, int, bool, bool) [{/home/u	0.002	0.004	200	1,600
CommRecv(Domain&, int, int, int, int, bool, bool) [{/home/usei	0.001	0.003	200	900
Domain::Domain(int, int, int, int, int, int, int, int,	1.721	2.391	1	100,010
CalcElemVolume(double const*, double const*, double const*) [{/h	0.174	0.284	100,001	100,001
Domain::AllocateElemPersistent(int) [{/home/users/khuck/src/lule	0.212	0.212	1	0
Domain::AllocateNodePersistent(int) [{/home/users/khuck/src/lule	0.116	0.116	1	0
Domain::CreateRegionIndexSets(int, int) [{/home/users/khuck/src,	0.023	0.023	1	1
Domain::BuildMesh(int, int, int) [{/home/users/khuck/src/lulesh-i	0.019	0.019	1	0
Domain::SetupEleme 😑 😑 💿 TAU: ParaProf: Function Da				
Domain::SetupBound Name: MPI Waitall()	D	- f		
Domain::SetupComn Metric Name: TIME	Profile	e of on	θŤΙ	mer
Domainsetupsynni value: Exclusive		. 51 011		
Domain::SetupThrea Units: seconds				

1.092

1.092

1.263

1.417

1.462

0.856

TAU: ParaProf: Mean Statistics - Julesh-tutorial-callpath.ppk

41 UNIVERSITY OF OREGON

199

9

200

1

max

min

std. dev.

mean

node 0

node 1

node 2 node 3

node 4

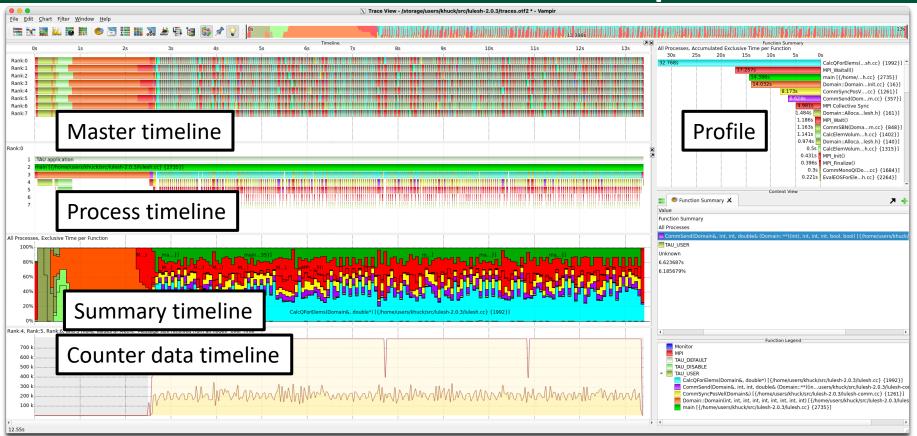
node 5

node 6

node 7

TAU Performance System – BNL - July 13, 2022

Lulesh Trace – Vampir



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Measuring HIP kernel performance

 Hip-stream – small program with 4+ kernels

[khuck@login2.crusher add4]\$./gpu-stream-hip GPU-STREAM Version: 1.0 Program output Implementation: HIP GridSize: 26214400 work-items GroupSize: 1024 work-items Operations/Work-item: 1 Precision: double Running kernels 10 times Array size: 200.0 MB (=0.2 GB) 0 bytes padding Total size: 1000.0 MB (=1.0 GB) Using HIP device (compute units=110) Driver: 50013601 d a=0x7f0cb0000000 d b = 0x7f0ca0000000d c=0x7f0c90000000 d d=0x7f0c80000000 d e=0x7f0c70000000 MBytes/sec Min (sec) Function Max Average 0.00032 0.00032 Copy 1331503.944 0.00032 Mul 0.00032 0.00032 1332392.192 0.00031 Add4 1196944.446 0.00088 0.00089 0.00088 Triad 0.00051 0.00050 1256501.941 0.00050 GEOMEAN 1278064.946

* Copyright 2015: Tom Deakin, Simon McIntosh-Smith, University of Bristol HPC * Based on John D. McCalpin's original STREAM benchmark for CPUs

```
template <typename T> __global__ void copy(const T * a, T * c) {
    const int i = hipBlockDim_x * hipBlockIdx_x + hipThreadIdx_x;
    c[i] = a[i];
```

```
template <typename T> __global__ void mul(T * b, const T * c) {
   const T scalar = 3.0;
   const int i = hipBlockDim_x * hipBlockIdx_x + hipThreadIdx_x;
   b[i] = scalar * c[i];
```

```
template <typename T> __global__ void
add(const T * a, const T * b, const T *d, const T *e, T * c) {
    const int i = hipBlockDim_x * hipBlockIdx_x + hipThreadIdx_x;
    c[i] = a[i] + b[i] + d[i] + e[i];
```

```
HIP kernels
```

```
template <typename T> __global__ void
triad(T * a, const T * b, const T * c) {
   const T scalar = 3.0;
   const int i = hipBlockDim_x * hipBlockIdx_x + hipThreadIdx_x;
   a[i] = b[i] + scalar * c[i];
```

Measuring HIP kernel performance

- Just add tau_exec and arguments to the command (between srun/mpirun and application when applicable)
 Just add tau_exec and Intervention and Interventi
- tau-config shows available configs

"use serial,rocprofiler configuration with HIP/ROCm support enabled"

	ck@login STREAM	2.crusher ac	dd4]\$ tau_ex	kec -T seria	l,rocprofiler -	rocm ./gpu-stream	m-hip			
Vers	Version: 1.0									
Impl	Implementation: HIP									
-		214400 work-	-items							
Grou	pSize: 1	024 work-ite	ems							
Oper	ations/W	ork-item: 1								
Pred	cision: d	ouble								
		els 10 times								
	-		-	ytes padding						
Tota	al size:	1000.0 MB (=	=1.0 GB)							
Usir	ng HIP de	vice (compu	ute_units=11	10)						
Driv	ver: 5001	3601								
d_a=	=0x7f48e0	000000								
d b=	0x7f48d0	000000								
d c=	0x7f47b0	000000								
S d d	0x7f47a0	000000								
d e=	0x7f4790	000000								
Fund	ction	MBytes/sec	Min (sec)	Max	Average					
Copy	7	1320624.685	0.00032	0.00032	0.00032					
Mul		1321623.393	0.00032	0.00032	0.00032					
Add4		1217965.813	0.00086	0.00088	0.00087					
Tria	ad	1254042.504	0.00050	0.00051	0.00051					
GEON	IEAN	1277787.457								

Pprof output, timers

IODE 0;	CONTEXT 0; THE	READ 0:					
Time	Exclusive msec	Inclusive total msec	#Call		Inclusive usec/call		Main Thread
0.0	1,031 0.03	1,031 0.03	1	1	1031765	.TAU application pthread_create	
IODE 0;	CONTEXT 0; THE	READ 1:					
Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive usec/call	Name	ROCm Thread
00.0 99.6	1 478					.TAU application [PTHREAD] _ZN4rocr2os	:16ThreadTrampolineEPv
IODE 0;	CONTEXT 0; THE	READ 2:					
Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive usec/call	Name	Device activity
.00.0	0.638	20	1	40	20298	.TAU application	Berie delivity
42.4	8	8	10		861	void add <double>(doub</double>	le const*, double const*, double const*, double const*, double*) [clone .kd
24.2	4	4	10				ouble*, double const*, double const*) [clone .kd]
15.1 15.1	3	3	10 10	0			uble const*, double*) [clone .kd] ple*, double const*) [clone .kd]



Pprof output, counters

	Profile :N				
NumSamples	MaxValue	MinValue	MeanValue	Std. Dev.	Event Name Counters for measuring register pressure and occupancy
10	2.621E+07	2.621E+07	2.621E+07		Grid Size : void add <double>(double const*, double const*, double const*, double const*, double*) [clone .kd]</double>
10	2.621E+07	2.621E+07	2.621E+07		Grid Size : void copy <double>(double const*, double*) [clone .kd]</double>
10	2.621E+07	2.621E+07	2.621E+07		Grid Size : void mul <double>(double*, double const*) [clone .kd]</double>
10	2.621E+07	2.621E+07	2.621E+07		Grid Size : void triad <double>(double*, double const*, double const*) [clone .kd]</double>
10					LDS Memory Size : void add <double>(double const*, double const*, double const*, double const*, double*) [clone .kd]</double>
10					LDS Memory Size : void copy <double>(double const*, double*) [clone .kd]</double>
10					LDS Memory Size : void mul <double>(double*, double const*) [clone .kd]</double>
10					LDS Memory Size : void triad <double>(double*, double const*, double const*) [clone .kd]</double>
10	32	32	32		Scalar Register Size (SGPR) : void add <double>(double const*, double const*, doub</double>
10	24	24	24		Scalar Register Size (SGPR) : void copy <double>(double const*, double*) [clone .kd]</double>
10	24	24	24		Scalar Register Size (SGPR) : void mul <double>(double*, double const*) [clone .kd]</double>
10	24	24	24		Scalar Register Size (SGPR) : void triad <double>(double*, double const*, double const*) [clone .kd]</double>
10					Scratch Memory Size : void add <double>(double const*, double const*, double const*, double const*, double*) [clone .kd]</double>
10					Scratch Memory Size : void copy <double>(double const*, double*) [clone .kd]</double>
10					Scratch Memory Size : void mul <double>(double*, double const*) [clone .kd]</double>
10					Scratch Memory Size : void triad <double>(double*, double const*, double const*) [clone .kd]</double>
10	8	8	8		Vector Register Size (VGPR) : void add <double>(double const*, double const*, doub</double>
10					Vector Register Size (VGPR) : void copy <double>(double const*, double*) [clone .kd]</double>
10					Vector Register Size (VGPR) : void mul <double>(double*, double const*) [clone .kd]</double>
10					Vector Register Size (VGPR) : void triad <double>(double*, double const*, double const*) [clone .kd]</double>
10	1024	1024	1024		Work Group Size : void add <double>(double const*, double const*, double const*, double const*, double) [clone .kd]</double>
10	1024	1024	1024		Work Group Size : void copy <double>(double const*, double*) [clone .kd]</double>
10	1024	1024	1024		Work Group Size : void mul <double>(double*, double const*) [clone .kd]</double>
10	1024	1024	1024		Work Group Size : void triad <double>(double*, double const*, double const*) [clone .kd]</double>
10	5952	5952	5952		fbarrier count : void add <double>(double const*, double const*, double const*, double const*, double*) [clone .kd]</double>
10	3392	3392	3392		fbarrier count : void copy <double>(double const*, double*) [clone .kd]</double>
10	4672	4672	4672		fbarrier count : void mul <double>(double*, double const*) [clone .kd]</double>
10	0				<pre>fbarrier count : void triad<double>(double*, double const*, double const*) [clone .kd]</double></pre>



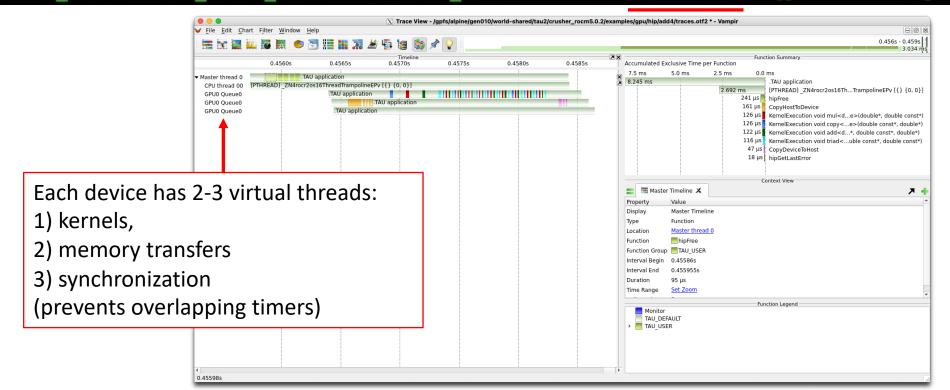
ParaProf view of same data

TAU: ParaProf: Context Name	Events for: node 0, thread 2 NumSamp		MinValue	MeanVal	Std Dav	
void add <double>(double const*, double const*, double const*,</double>		Waxvalue	wiinvalue	Wearryar	Stu. Dev.	
Grid Size		.0 26.214.40	0 26 214 40	0 26,214,400) (
LDS Memory Size		,	, , .	0 20,214,400		
Scalar Register Size (SGPR)		•	2 3			
Scratch Memory Size		.0		0 (VERV halpful for
Vector Register Size (VGPR)		.0		8 8		VERY helpful for
Work Group Size		.0 1,02	-			
fbarrier count		.0 5,95	,			understanding
void copy <double>(double const*, double*) [clone .kd]</double>		.0 5,5.	2 5,55	2 3,551		
Grid Size	-	.0 26,214,40	0 26 214 40	0 26,214,400) (register pressure
LDS Memory Size		.0		0 20,214,400		register pressure
Scalar Register Size (SGPR)			24 2			
Scratch Memory Size		.0		0 (and occupancy
Vector Register Size (VGPR)		.0	-	4 4		
Work Group Size		.0 1,02	•	-	-	
fbarrier count		0 3.39	,	,		
void mul <double>(double*, double const*) [clone .kd]</double>			2 5,55			
Grid Size	1	0 26,214,40	0 26.214.40	0 26,214,400) (
LDS Memory Size		0	0	0 0		
Scalar Register Size (SGPR)				TAU:	ParaProf: node	thread 2 - add4.ppk
Scratch Memory Size	Metric: TAUGPU T	ME				
Vector Register Size (VGPR)	Value: Exclusive					
Work Group Size	Units: seconds					
fbarrier count						
void triad <double>(double*, double const*, double const*) [clon</double>	e.kc 0.009					const*, double const*, double const*, double const*, double*) [clone .k
Grid Size		0.005				*, double const*, double const*) [clone .kd]
UDS Memory Size 0.003 void copy <double>(double const*, double*) [clone .kd]</double>						
Scalar Register Size (SGPR)		0.003	6.4E-4			, double const*) [clone .kd]
Scratch Memory Size			0.4E-4	.TAU applica	.1011	
Vector Register Size (VGPR)						



Tracing support uses Roctracer

\$ TAU_TRACE=1 TAU_TRACE_FORMAT=otf2 tau_exec -T serial,roctracer ./gpu-stream-hip





tau_exec command reference

Uninstrumented execution

- % mpirun -np 256 ./a.out

Track GPU operations

- % mpirun –np 256 tau_exec –l0 ./a.out
- % mpirun –np 256 tau_exec –opencl ./a.out
- % mpirun –np 256 tau_exec –openacc ./a.out
- % mpirun –np 256 tau_exec –cupti ./a.out
- % mpirun –np 256 tau_exec –rocm ./a.out
- Track MPI performance
 - % mpirun -np 256 tau_exec ./a.out
- Track I/O, and MPI performance (MPI enabled by default)
 - % mpirun -np 256 tau_exec -io ./a.out
- Track OpenMP and MPI execution (using OMPT for Intel v19+ or Clang 8+)
 - % export TAU_OMPT_SUPPORT_LEVEL=full;
 - % mpirun –np 256 tau_exec –T ompt,mpi -ompt ./a.out
- Track memory operations
 - % export TAU_TRACK_MEMORY_LEAKS=1
 - % mpirun –np 256 tau_exec –memory_debug ./a.out (bounds check)
- Use event based sampling (compile with –g)
 - % mpirun –np 256 tau_exec –ebs ./a.out
 - Also export TAU_METRICS=TIME,PAPI_L1_DCM... -ebs_resolution=<file | function | line>
- Non-MPI execution: use –T serial
 - % tau_exec –T serial,level_zero –l0 –ebs ./a.out

TAU Runtime Environment Variables

Environment Variable	Default	Description
TAU_TRACE	0	Setting to 1 turns on tracing
TAU_CALLPATH	0	Setting to 1 turns on callpath profiling
TAU_TRACK_MEMORY_FOOTPRINT	0	Setting to 1 turns on tracking memory usage by sampling periodically the resident set size and high water mark of memory usage
TAU_TRACK_POWER	0	Tracks power usage by sampling periodically.
TAU_CALLPATH_DEPTH	2	Specifies depth of callpath. Setting to 0 generates no callpath or routine information, setting to 1 generates flat profile and context events have just parent information (e.g., Heap Entry: foo)
TAU_SAMPLING	1	Setting to 1 enables event-based sampling.
TAU_TRACK_SIGNALS	0	Setting to 1 generate debugging callstack info when a program crashes
TAU_COMM_MATRIX	0	Setting to 1 generates communication matrix display using context events
TAU_THROTTLE	1	Setting to 0 turns off throttling. Throttles instrumentation in lightweight routines that are called frequently
TAU_THROTTLE_NUMCALLS	100000	Specifies the number of calls before testing for throttling
TAU_THROTTLE_PERCALL	10	Specifies value in microseconds. Throttle a routine if it is called over 100000 times and takes less than 10 usec of inclusive time per call
TAU_CALLSITE	0	Setting to 1 enables callsite profiling that shows where an instrumented function was called. Also compatible with tracing.
TAU_PROFILE_FORMAT	Profile	Setting to "merged" generates a single file. "snapshot" generates xml format
TAU_METRICS	TIME	Setting to a comma separated list generates other metrics. (e.g., ENERGY,TIME,P_VIRTUAL_TIME,PAPI_FP_INS,PAPI_NATIVE_ <event>:<subevent>)</subevent></event>



TAU Runtime Environment Variables

Environment Variable	Default	Description
TAU_TRACE	0	Setting to 1 turns on tracing
TAU_TRACE_FORMAT	Default	Setting to "otf2" turns on TAU's native OTF2 trace generation (configure with – otf=download)
TAU_EBS_UNWIND	0	Setting to 1 turns on unwinding the callstack during sampling (use with tau_exec –ebs or TAU_SAMPLING=1)
TAU_EBS_RESOLUTION	line	Setting to "function" or "file" changes the sampling resolution to function or file level respectively.
TAU_TRACK_LOAD	0	Setting to 1 tracks system load on the node
TAU_SELECT_FILE	Default	Setting to a file name, enables selective instrumentation based on exclude/include lists specified in the file.
TAU_OMPT_SUPPORT_LEVEL	basic	Setting to "full" improves resolution of OMPT TR6 regions on threads 1 N-1. Also, "lowoverhead" option is available.
TAU_OMPT_RESOLVE_ADDRESS_EA GERLY	1	Setting to 1 is necessary for event based sampling to resolve addresses with OMPT. Setting to 0 allows the user to do offline address translation.



TAU Runtime Environment Variables

Environment Variable	Default	Description
TAU_TRACK_MEMORY_LEAKS	0	Tracks allocates that were not de-allocated (needs –optMemDbg or tau_exec –memory)
TAU_EBS_SOURCE	TIME	Allows using PAPI hardware counters for periodic interrupts for EBS (e.g., TAU_EBS_SOURCE=PAPI_TOT_INS when TAU_SAMPLING=1)
TAU_EBS_PERIOD	100000	Specifies the overflow count for interrupts
TAU_MEMDBG_ALLOC_MIN/MAX	0	Byte size minimum and maximum subject to bounds checking (used with TAU_MEMDBG_PROTECT_*)
TAU_MEMDBG_OVERHEAD	0	Specifies the number of bytes for TAU's memory overhead for memory debugging.
TAU_MEMDBG_PROTECT_BELOW/ABOVE	0	Setting to 1 enables tracking runtime bounds checking below or above the array bounds (requires – optMemDbg while building or tau_exec –memory)
TAU_MEMDBG_ZERO_MALLOC	0	Setting to 1 enables tracking zero byte allocations as invalid memory allocations.
TAU_MEMDBG_PROTECT_FREE	0	Setting to 1 detects invalid accesses to deallocated memory that should not be referenced until it is reallocated (requires –optMemDbg or tau_exec –memory)
TAU_MEMDBG_ATTEMPT_CONTINUE	0	Setting to 1 allows TAU to record and continue execution when a memory error occurs at runtime.
TAU_MEMDBG_FILL_GAP	Undefined	Initial value for gap bytes
TAU_MEMDBG_ALINGMENT	Sizeof(int)	Byte alignment for memory allocations
TAU_EVENT_THRESHOLD	0.5	Define a threshold value (e.g., .25 is 25%) to trigger marker events for min/max

52

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For more info...

- <u>https://tau.uoregon.edu</u>
- https://github.com/UO-OACISS/tau2
- <u>https://github.com/UO-OACISS/tau2/wiki</u>
- <u>https://github.com/UO-OACISS/tau2/wiki/Frequently-Asked-Questions-%28FAQ%29</u>
- Email <u>tau-bugs@cs.uoregon.edu</u>



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