

A complex, dark-toned image of a cosmic web, showing a dense network of thin, glowing filaments and clusters of points, resembling a spiderweb or a neural network against a black background.

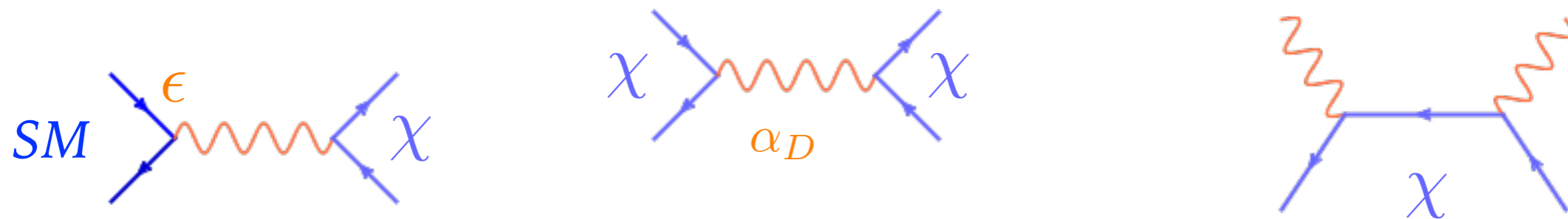
MORE FUN WITH LIGHT DARK MEDIATORS

Jessie Shelton

*Illinois Center for the Advanced Center of the Universe, UIUC
Brookhaven National Laboratory, May 26, 2022*

TWO EXERCISES WITH LIGHT MEDIATORS

- Dark matter that interacts via a long-range dark force does interesting things! This talk:
 - gravitational capture
 - freeze-in
- Reference model:
 - Dirac fermion DM, interacting with light dark photon

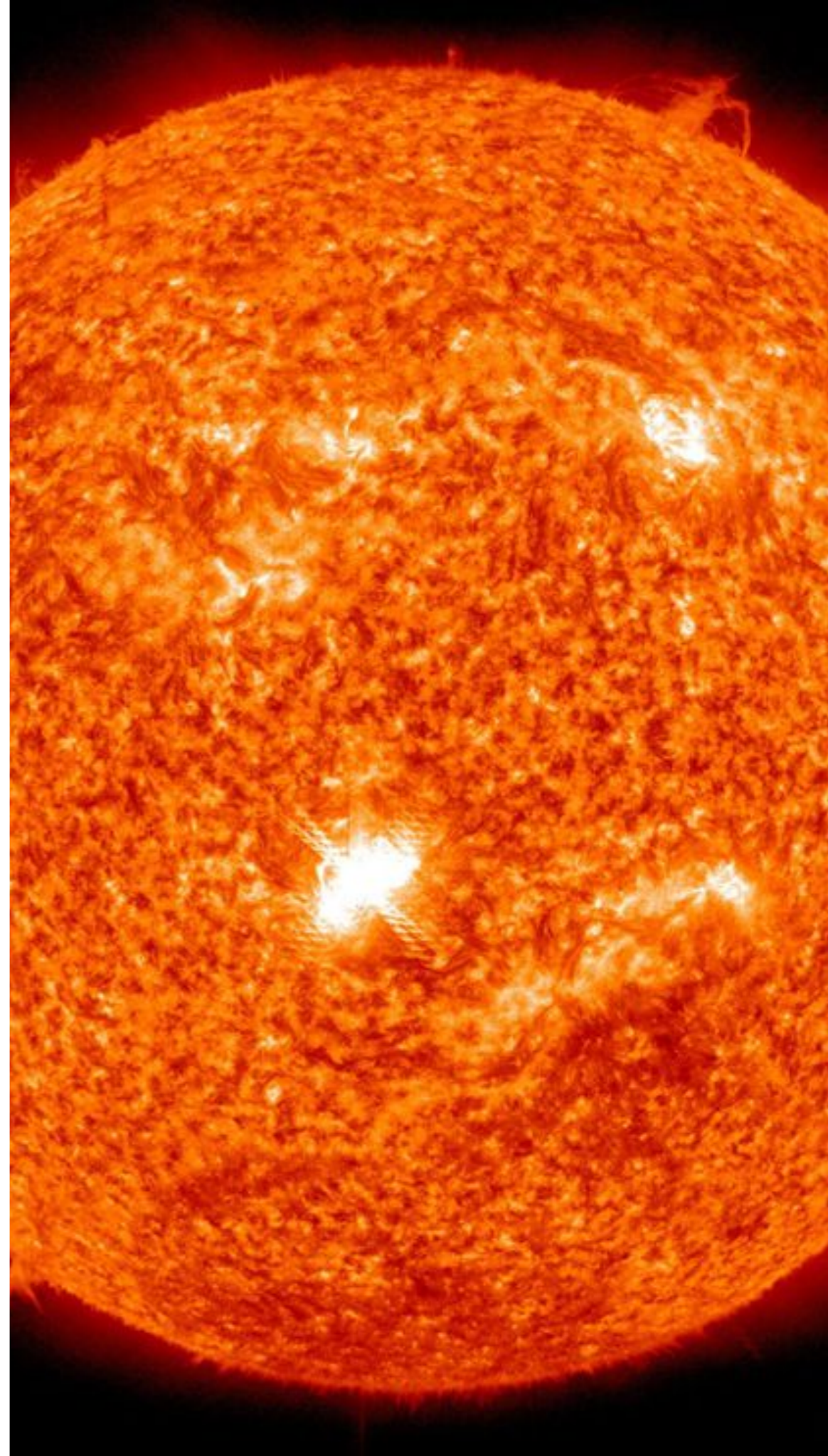


- mass basis: SM photon does not couple to DM (but couplings, effective mass modified in medium)

PART I

long-range capture

arXiv:2110.02234 with Cristian Gaidau

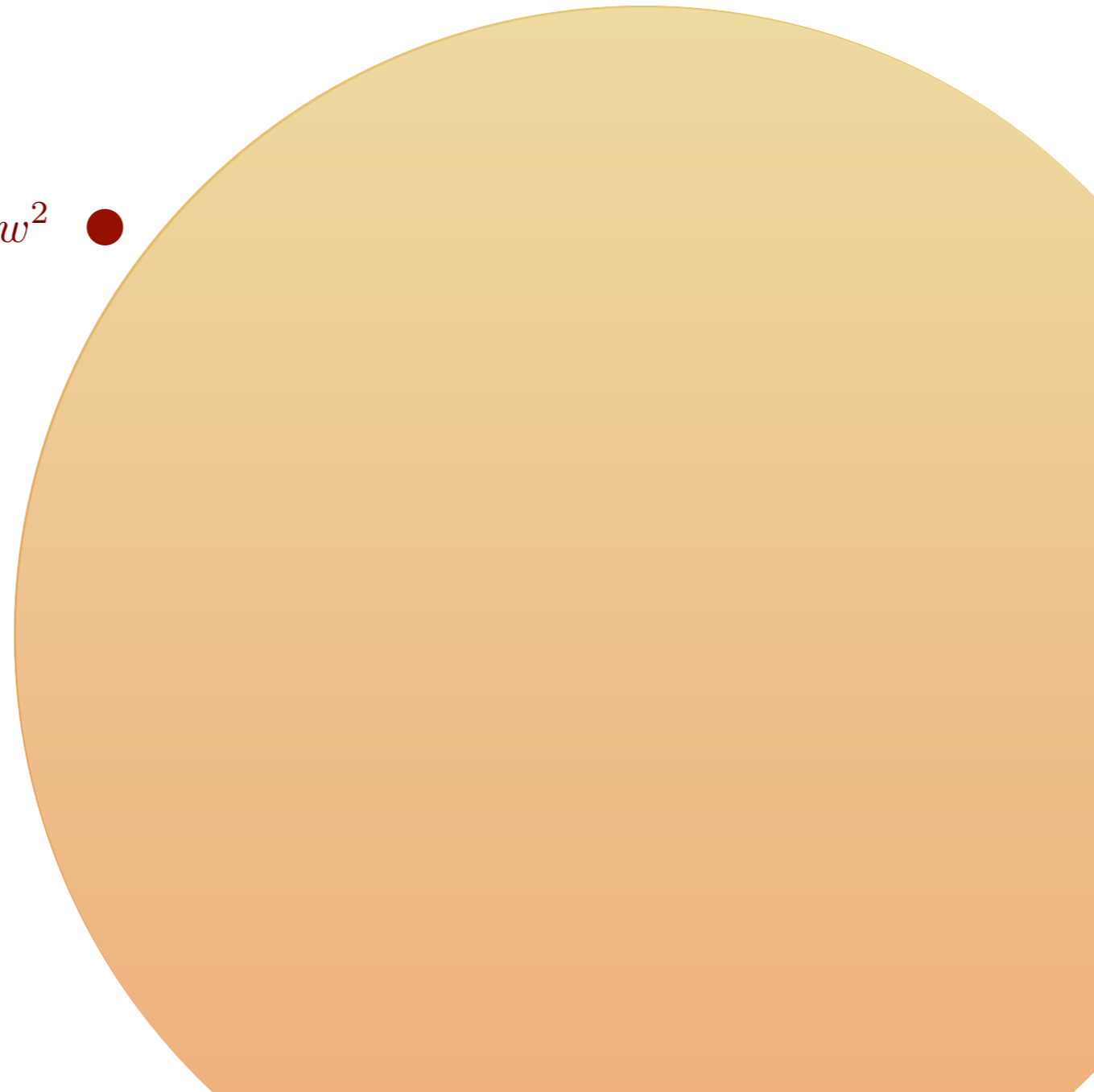


GRAVITATIONAL CAPTURE IN THE SUN

 Infall: $w^2 = u^2 + v_{esc}^2(r)$

$\frac{1}{2}mu^2$ ● 

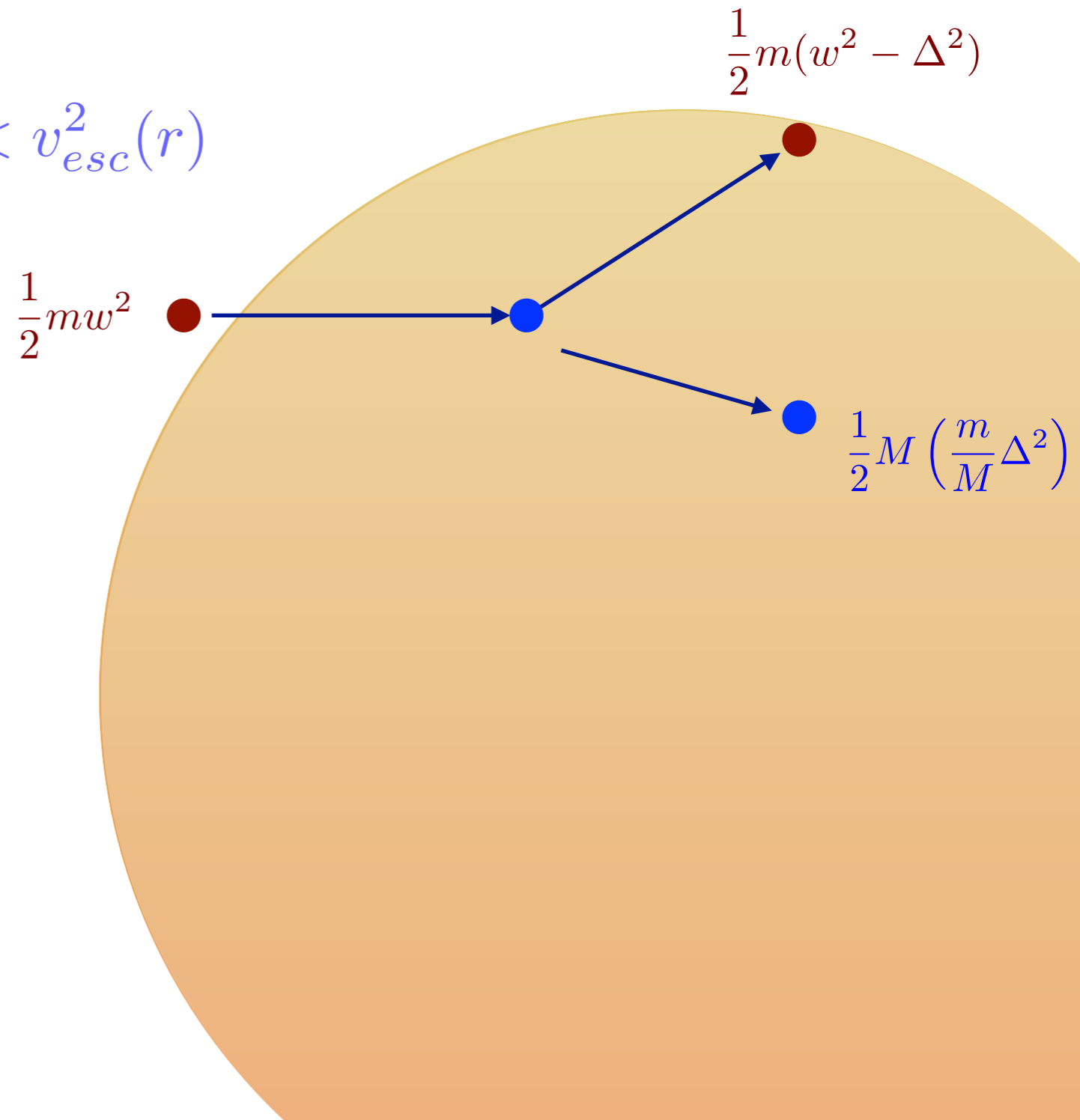
$\frac{1}{2}mw^2$ ●



GRAVITATIONAL CAPTURE IN THE SUN

☀ Infall: $w^2 = u^2 + v_{esc}^2(r)$

☀ Capture: $w^2 - \Delta^2(\cos \theta) < v_{esc}^2(r)$



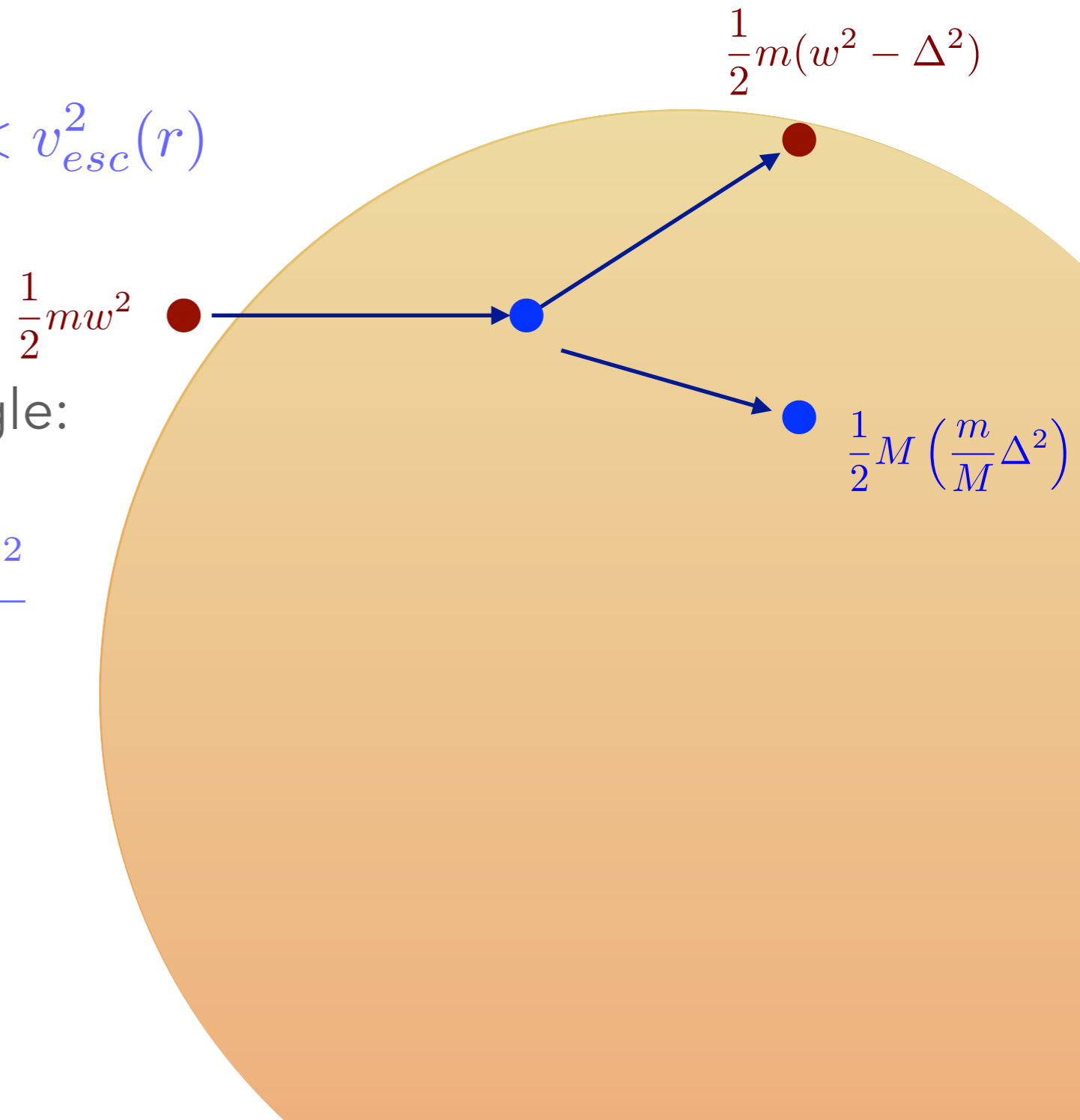
GRAVITATIONAL CAPTURE IN THE SUN

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☀ Minimum CM scattering angle:

$$1 - \cos \theta \geq \frac{u^2}{u^2 + v_{esc}(r)^2} \frac{(M + m)^2}{2mM}$$



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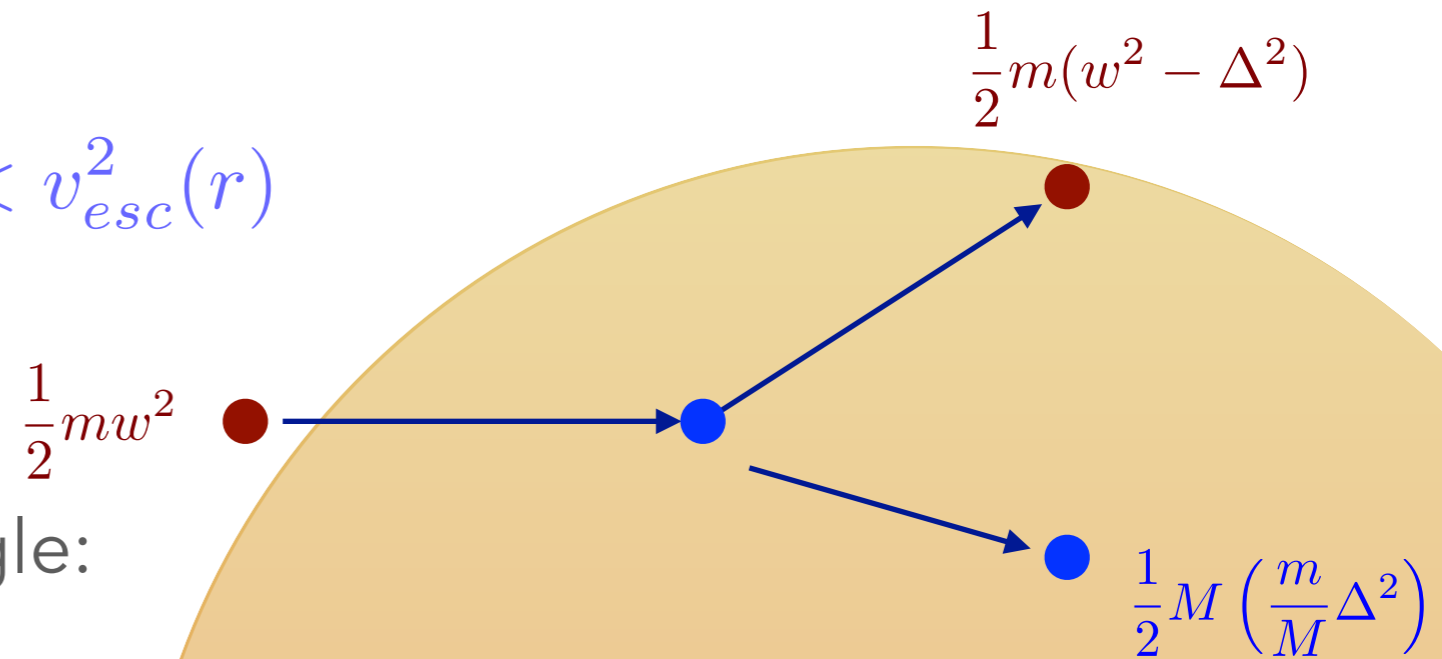
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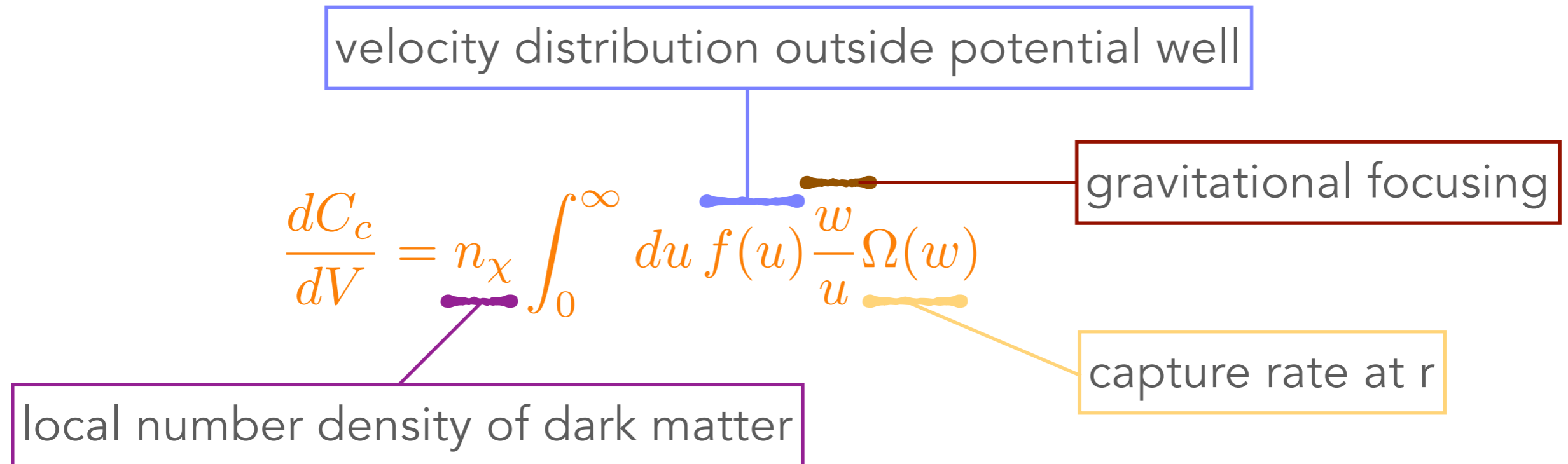
Per-particle capture rate at r :

$$\Omega(w) = n_N(r)w \int^{\cos \theta_{max}} d \cos \theta \frac{d\sigma}{d \cos \theta}$$



GRAVITATIONAL CAPTURE IN THE SUN

- Total capture rate depends on depth of potential well: $w^2 = u^2 + v_{\text{esc}}(r)^2$



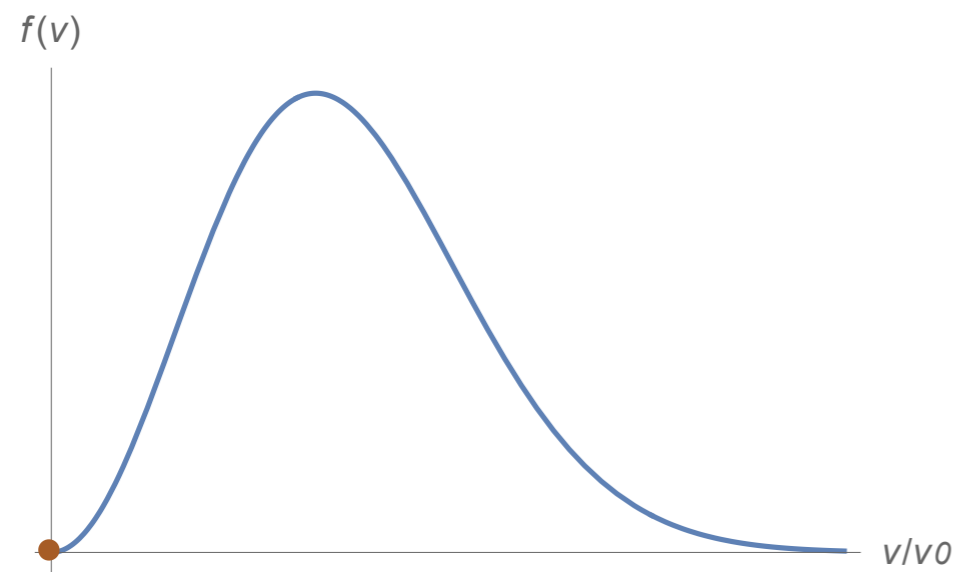
- $v_{\text{esc}}(r)$ at center of Sun: ~ 1300 km/s
- rms halo speed: ~ 290 km/s

CAPTURE THROUGH LONG-RANGE INTERACTIONS

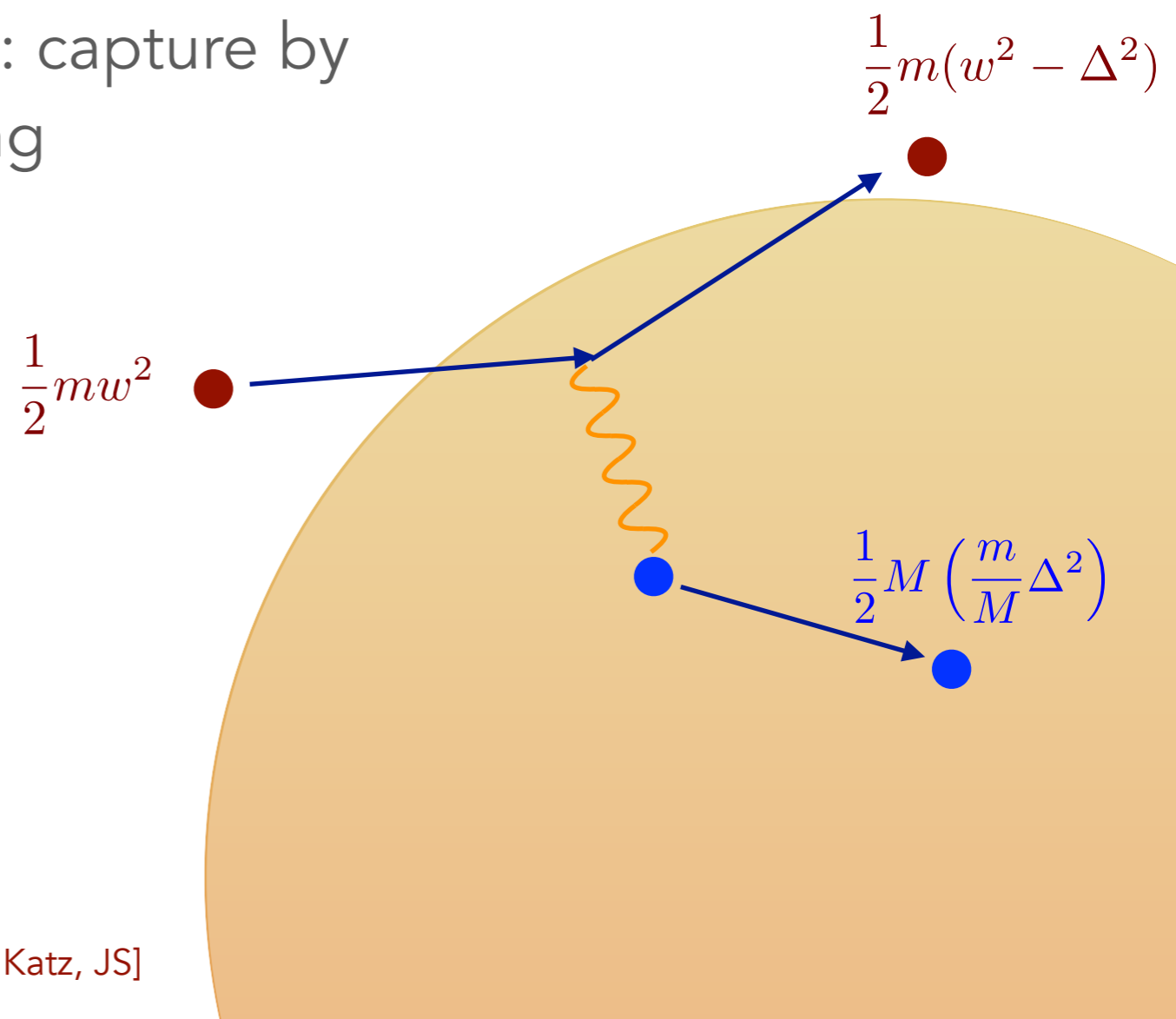


Long-range scattering: **forward singularity**

- ▶ regulated collision-by-collision by minimum scattering angle for capture
- ▶ log divergent as u to 0: capture by arbitrarily soft scattering



[Fan, Katz, JS]

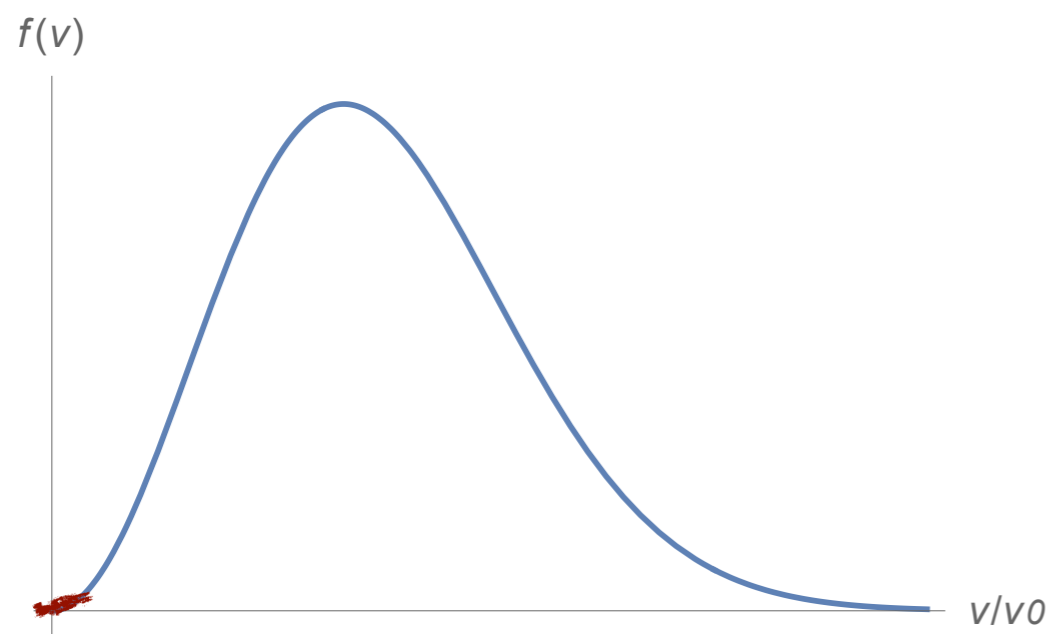


CAPTURE AT FINITE TEMPERATURE

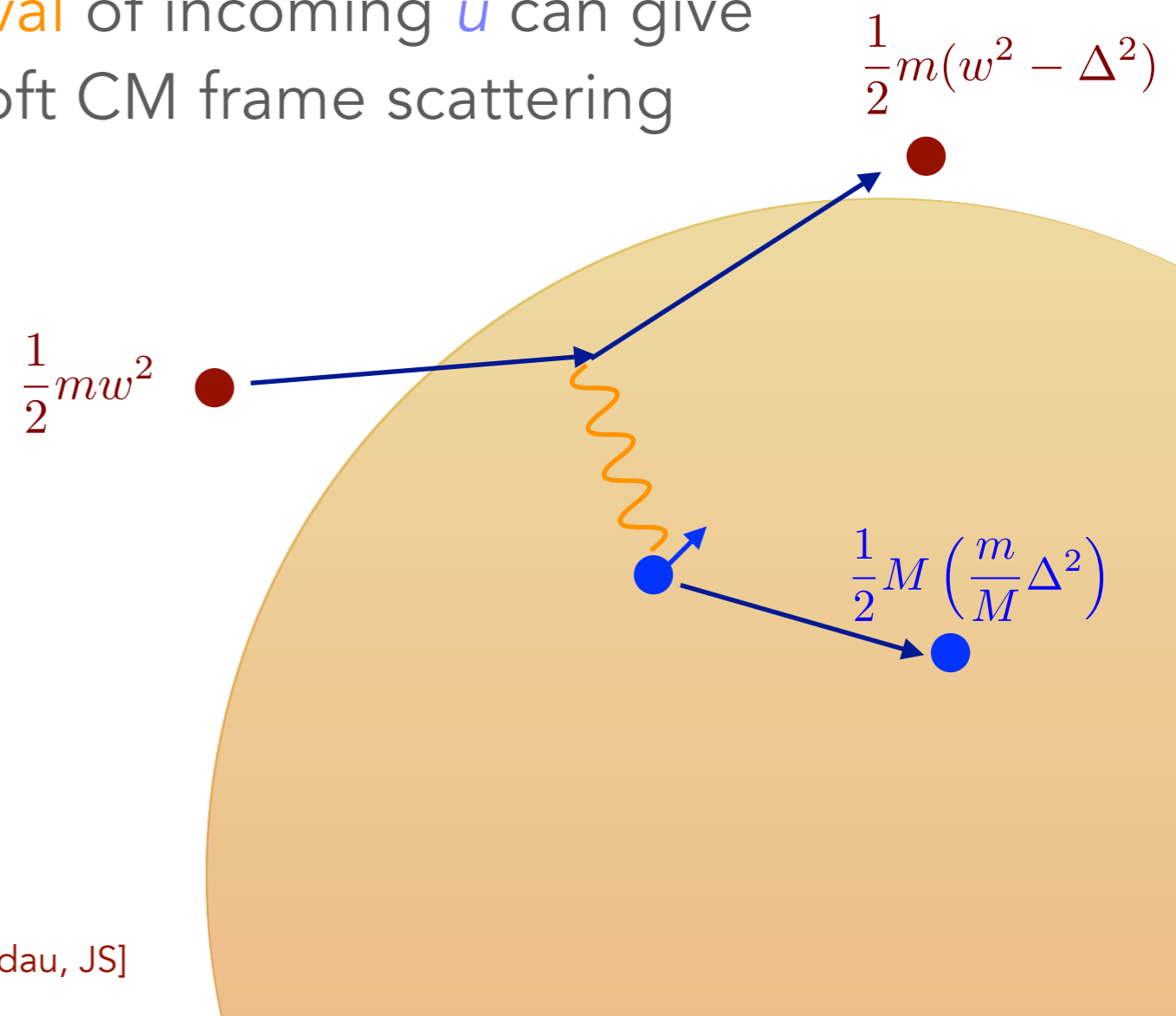


Nuclei have **finite thermal velocity**:

- ▶ short-range: small increase in average CM frame energy, reduces phase space for capture
- ▶ long-range: small **interval** of incoming u can give capture by arbitrarily soft CM frame scattering

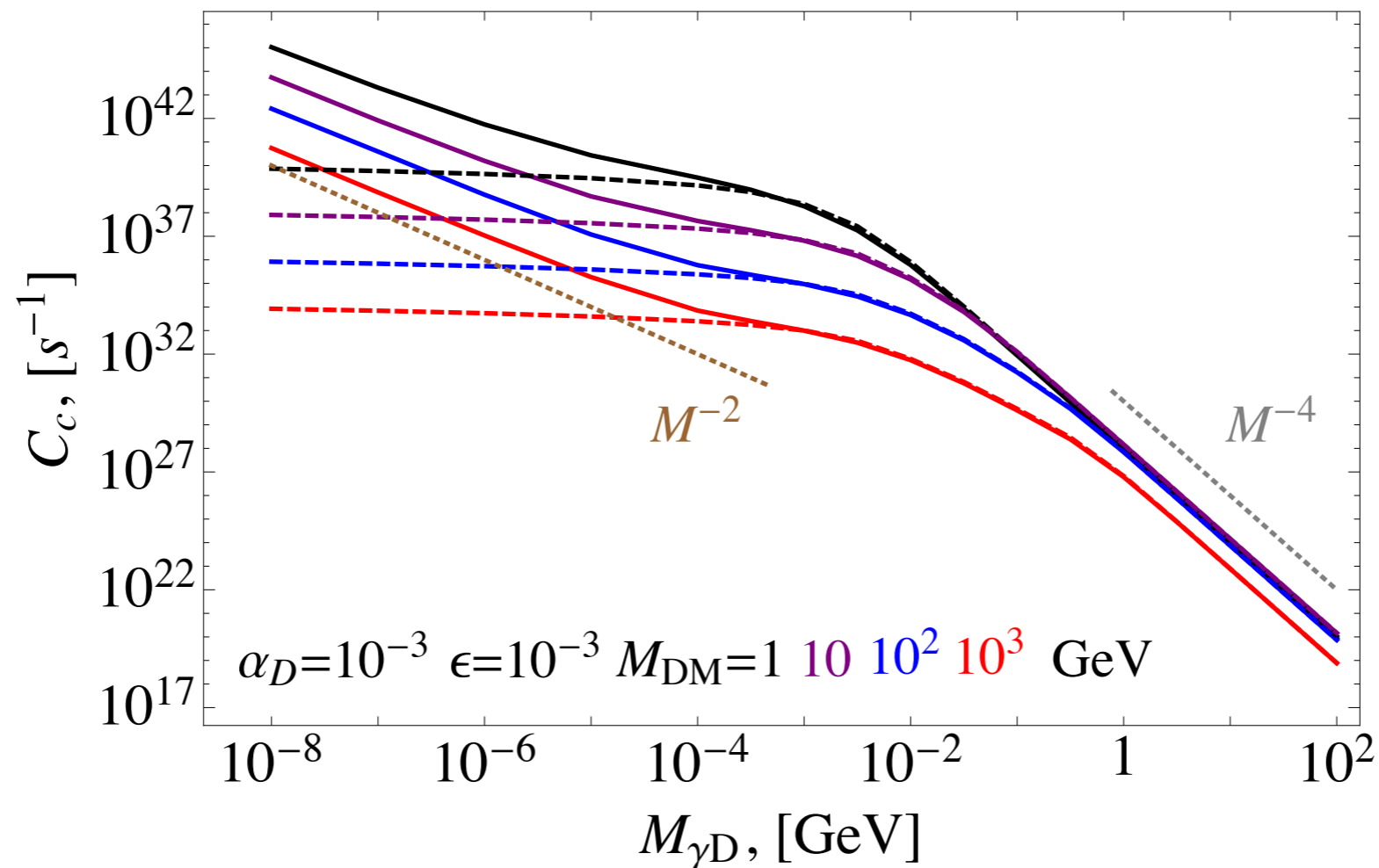


[Gaidau, JS]



NUCLEAR CAPTURE AT FINITE TEMPERATURE

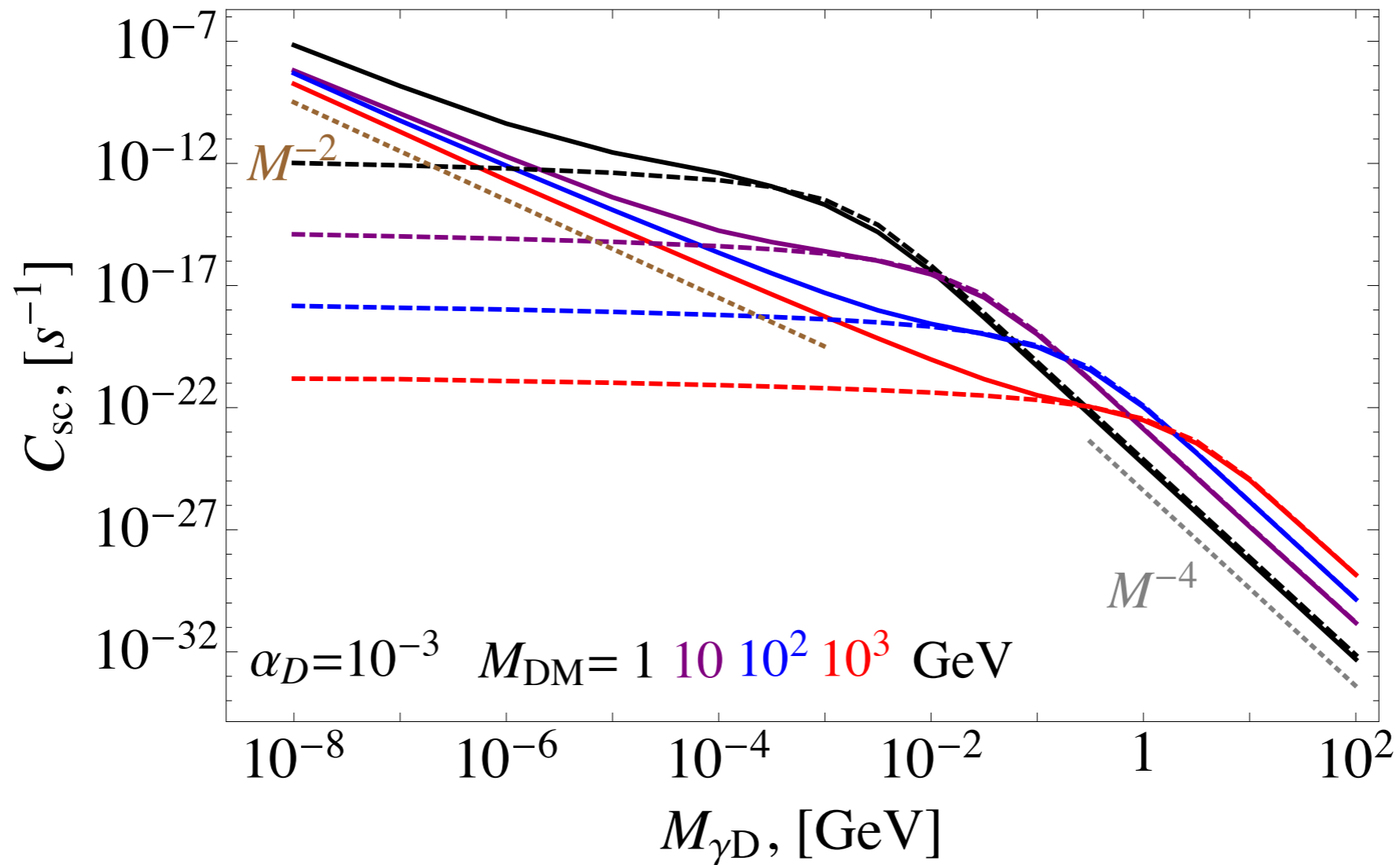
- At finite temperature, $C_c \propto \frac{1}{M^2}$: quadratic sensitivity to IR regulator



- fine print: dark photon, so spin-independent, isospin-violating scatterings with nucleons

SELF-CAPTURE AT FINITE TEMPERATURE

- DM also has long-range self-interactions: *self-capture*



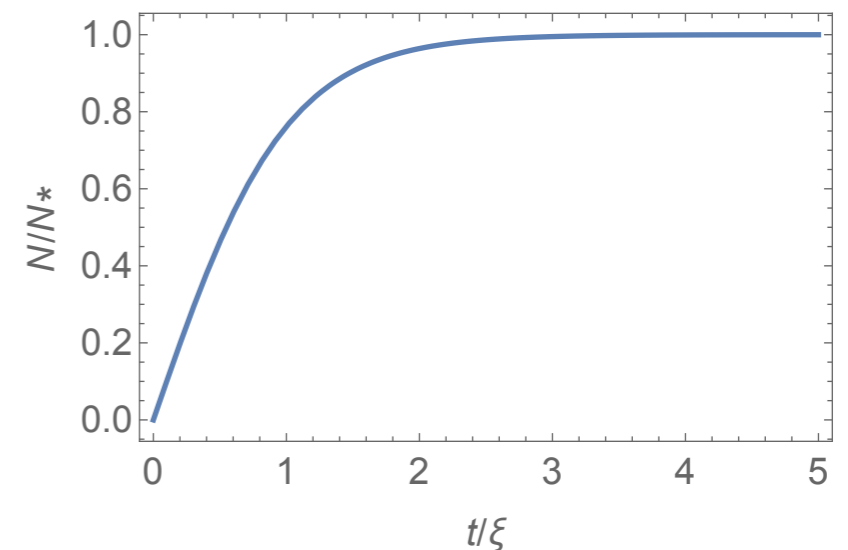
DARK MATTER POPULATION IN THE SUN

- Number of bound DM particles:

$$\frac{dN}{dt} = C_c + NC_{sc} - N^2C_A$$

$$N(t) = \frac{C_c \tanh\left(\frac{t}{\xi}\right)}{\frac{1}{\xi} - \frac{C_{sc}}{2} \tanh\left(\frac{t}{\xi}\right)}$$

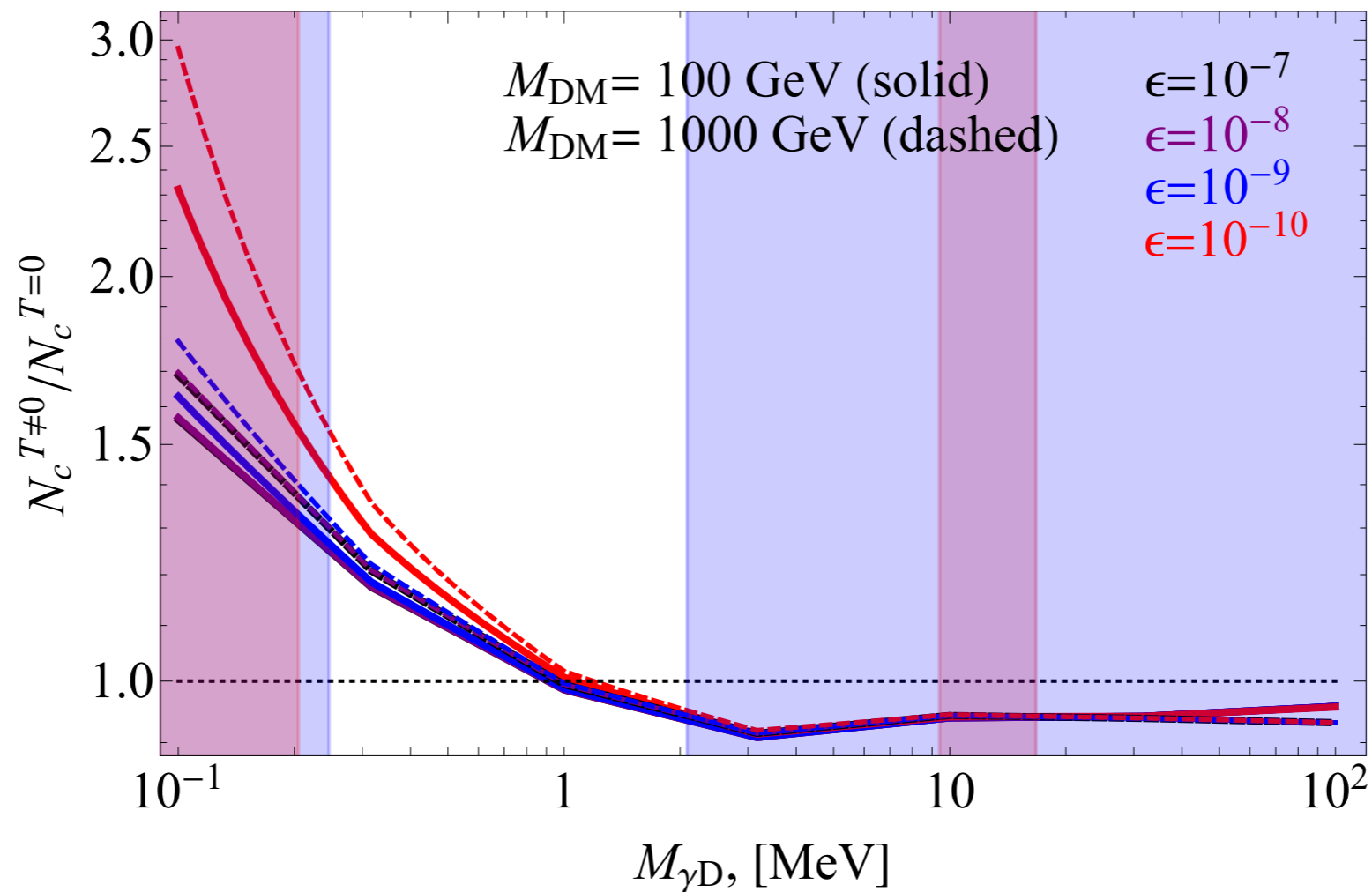
$$\xi^{-1} = \sqrt{C_c C_A + C_{sc}^2/4}$$



- For the sun, typical halo-bound momentum transfer ~ 16 MeV (oxygen), $\sim m \times 10^{-3}$ (self-capture)

DARK MATTER POPULATION IN THE SUN

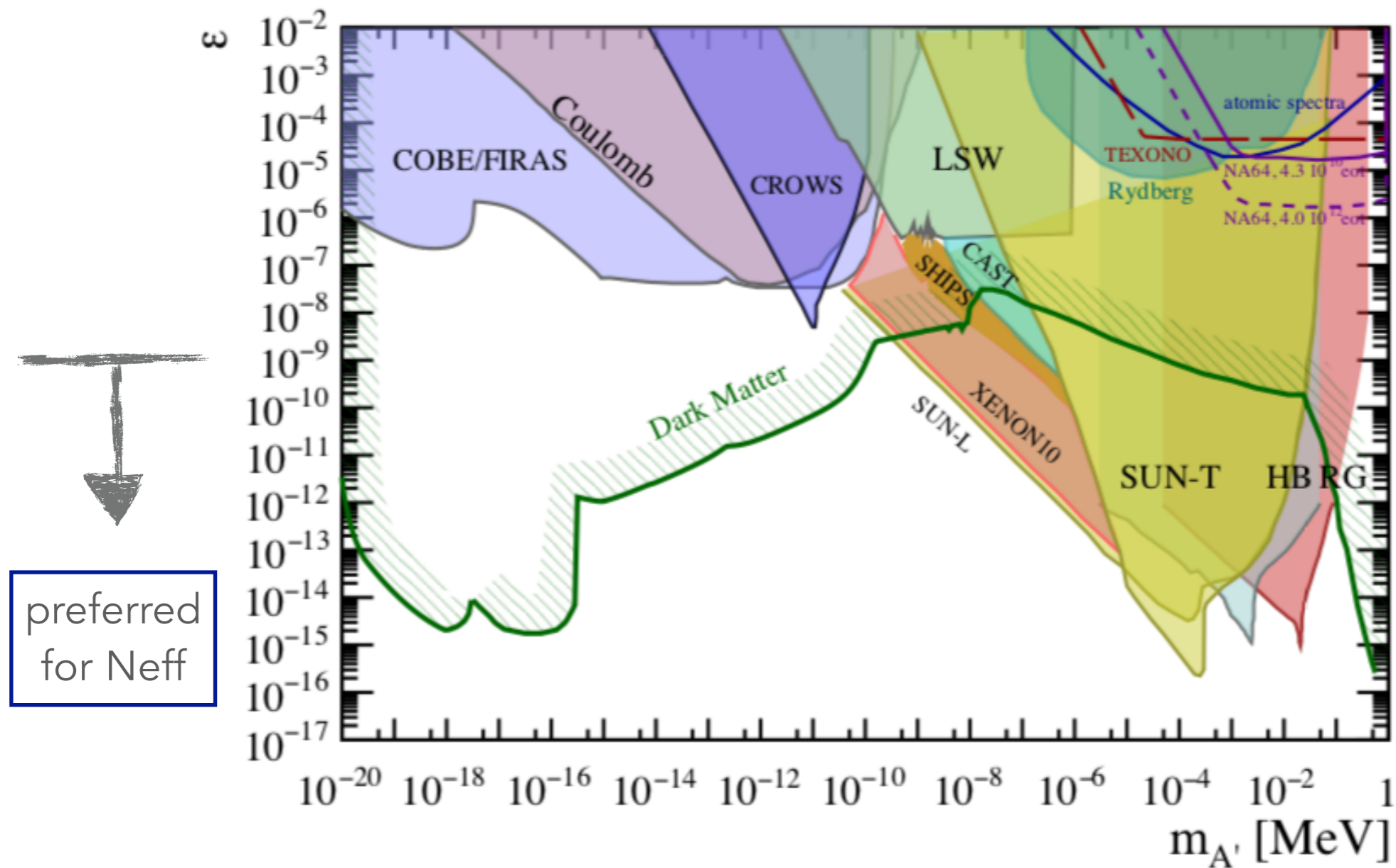
- Thermal corrections limited for **visibly-decaying** mediators



- broadly applicable for other mediators: stellar cooling bounds
- thermal enhancement more important for more massive objects

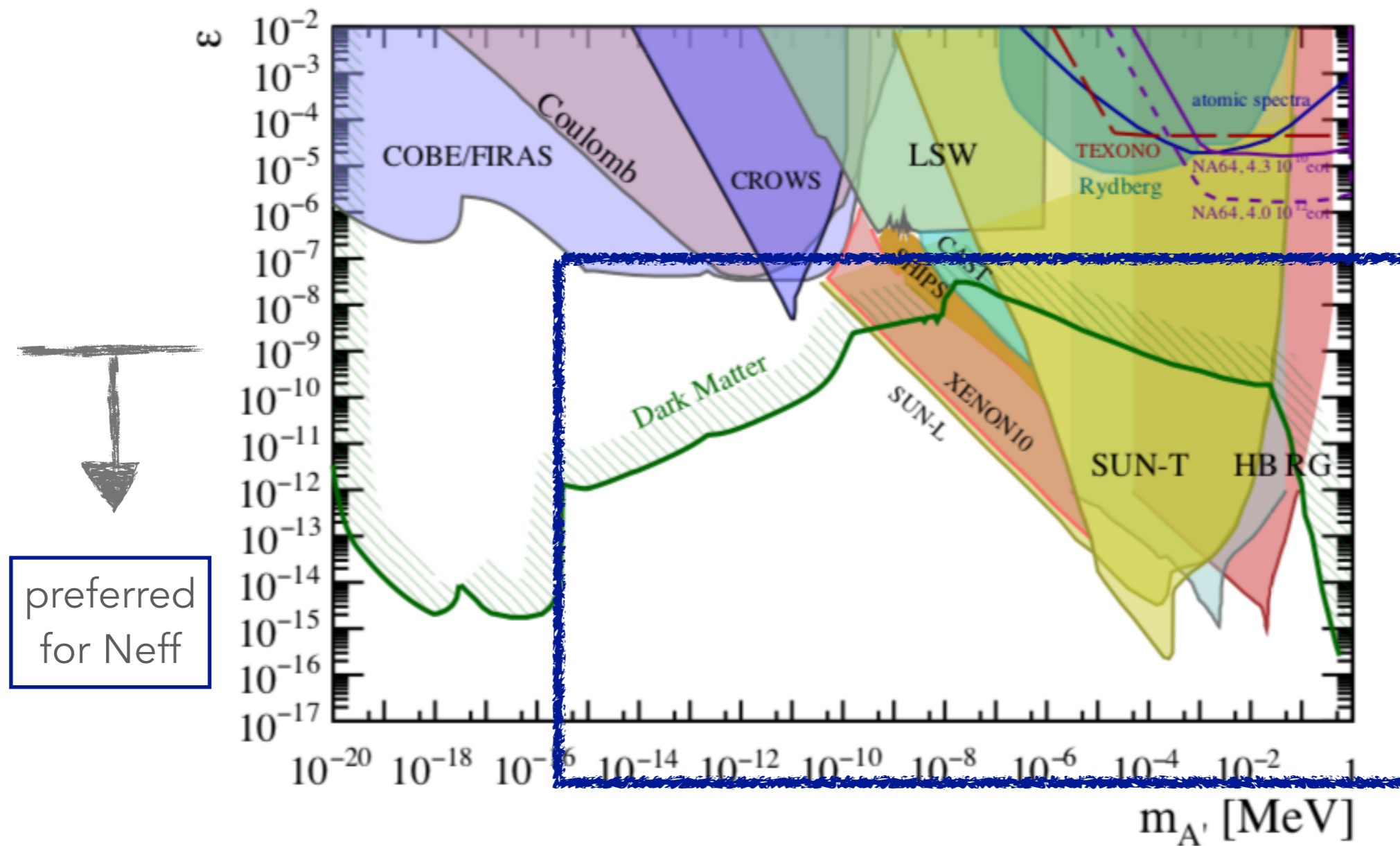
DARK MATTER POPULATION IN THE SUN

- Ultra-light dark photons?

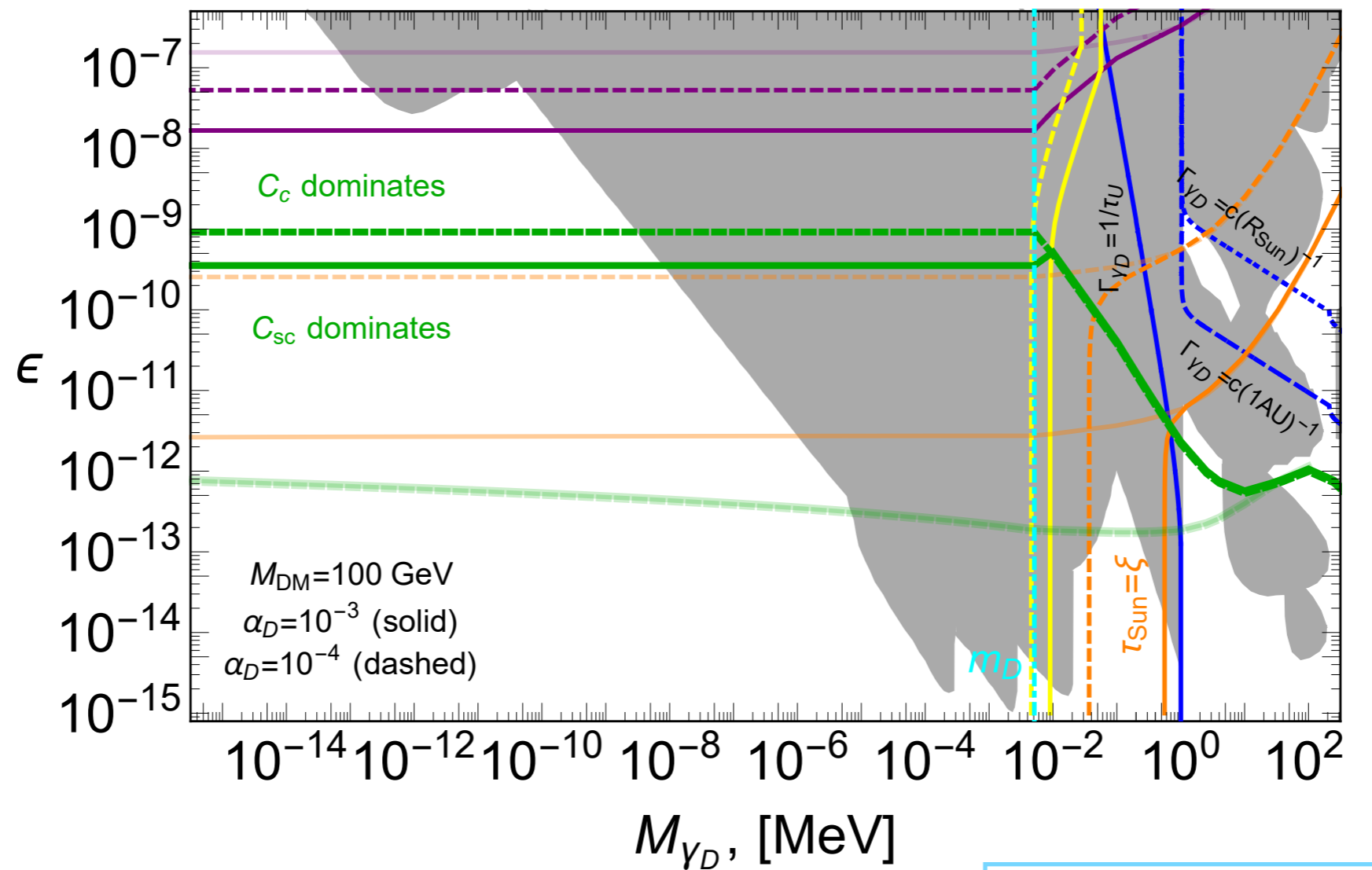


DARK MATTER POPULATION IN THE SUN

- ▶ Ultra-light dark photons?



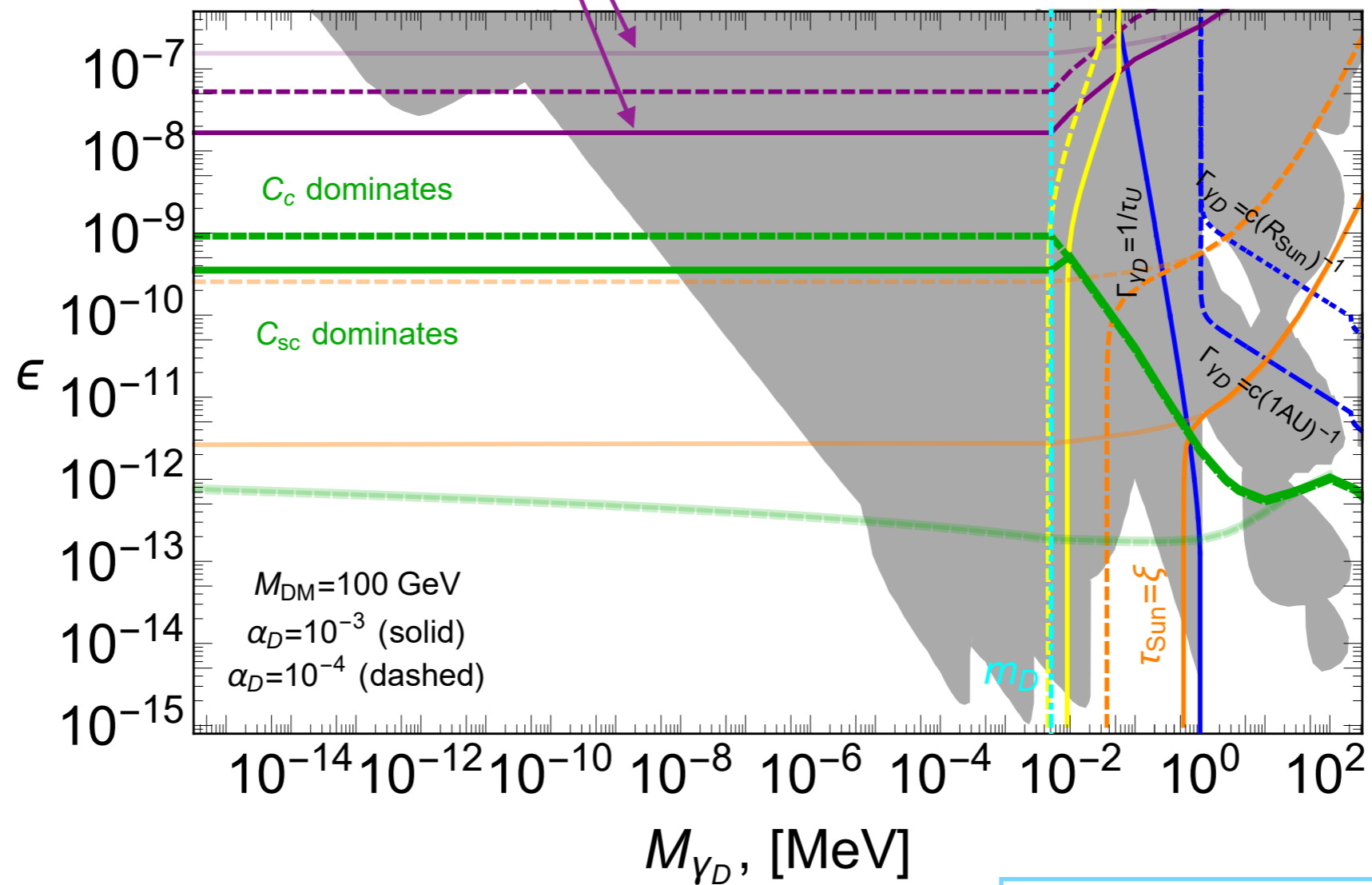
DARK MATTER POPULATION IN THE SUN



solar Debye mass

DARK MATTER POPULATION IN THE SUN

geometric limit for nuclear capture

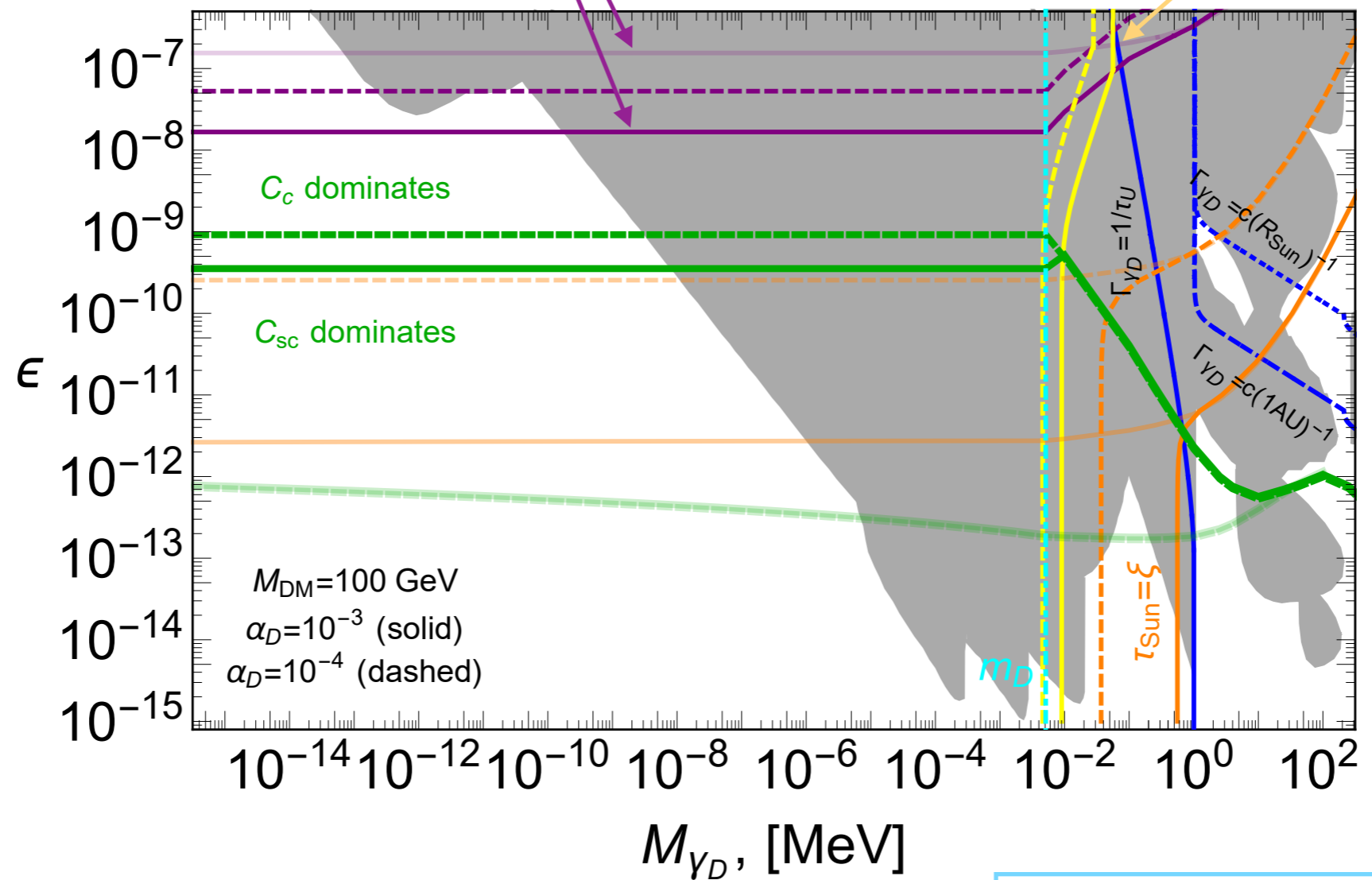


solar Debye mass

DARK MATTER POPULATION IN THE SUN

geometric limit for nuclear capture

geometric limit for self capture



solar Debye mass

CAVEAT

- Subsequent related work by DeRocco, Galanis, and Lasenby also finds a parametric enhancement of capture rate for light mediators, but $1/m$
 - status unclear: calculational approaches very different
 - resolution in progress

PART II

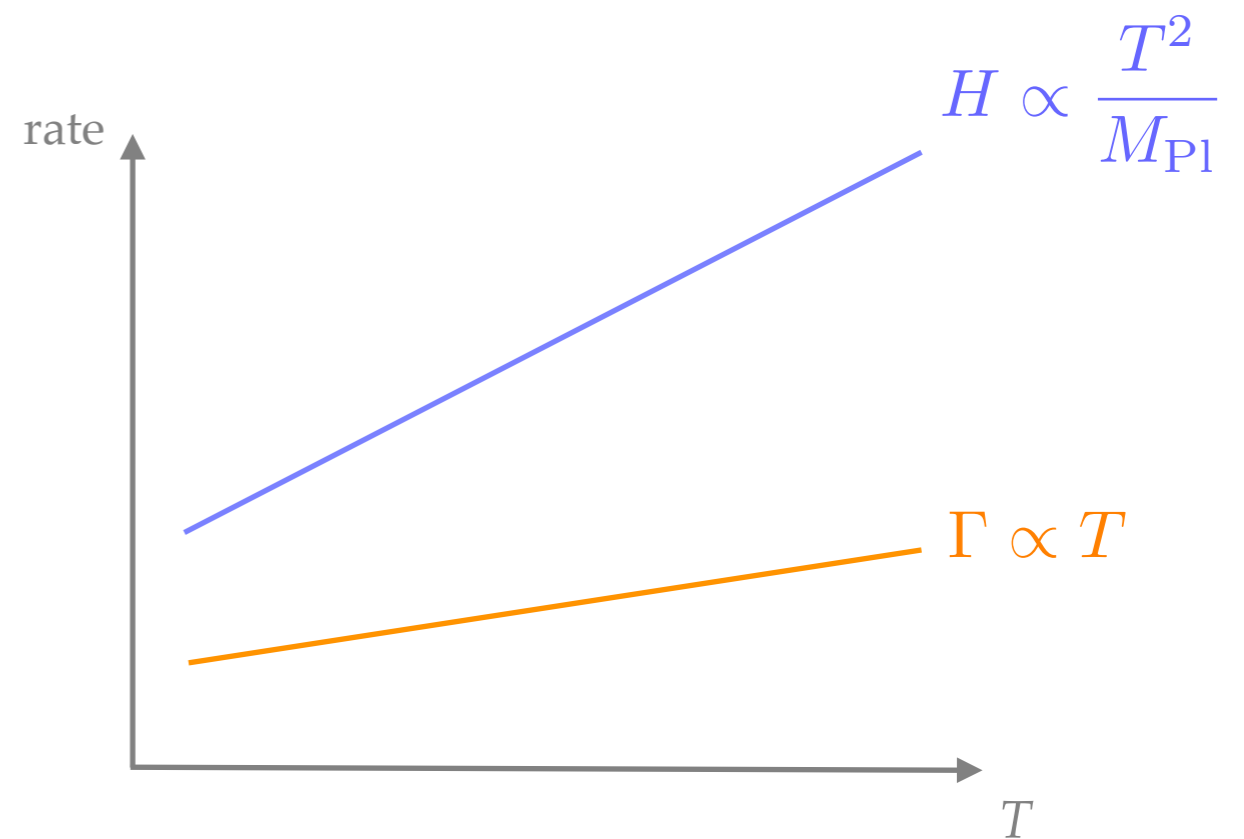
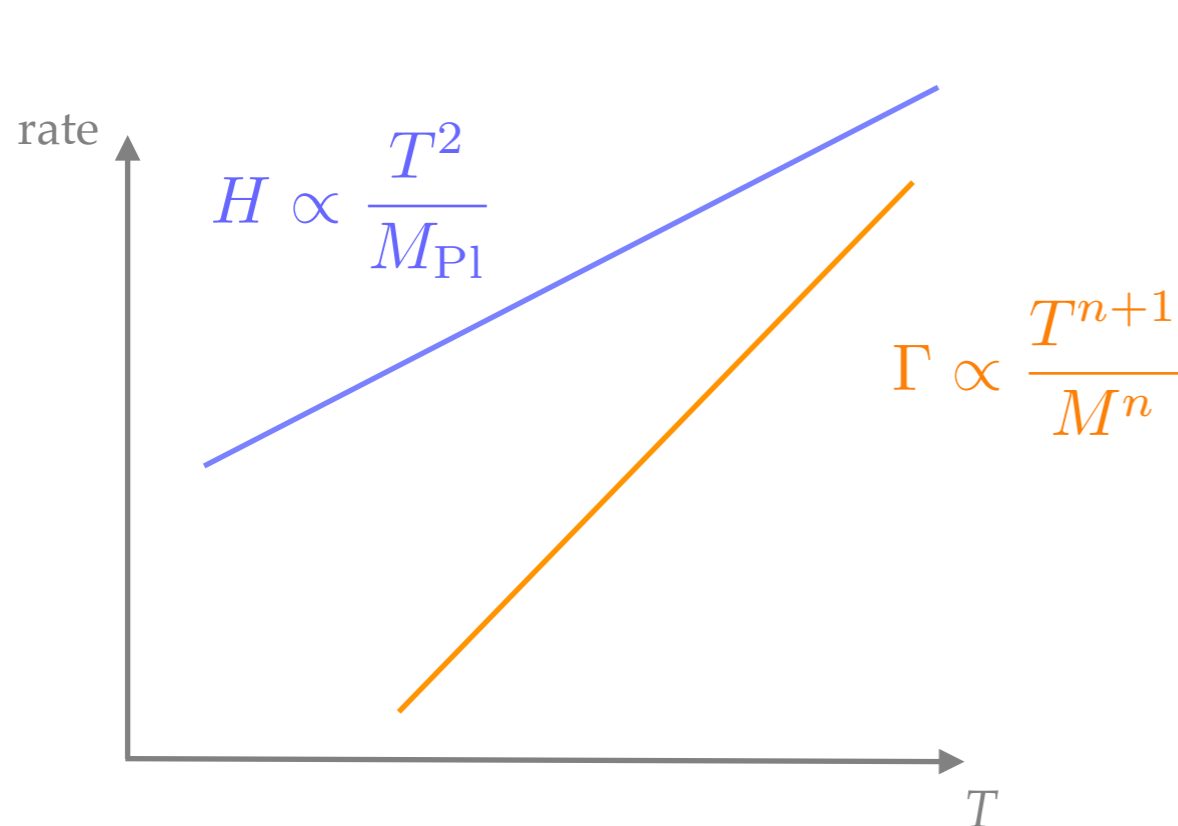
.....
freeze-in vs glaciation

arXiv: 2111.13709 with Nico Fernandez and Yoni Kahn



FREEZE-IN DARK MATTER

- ❄ freeze-in dark matter: DM produced via **out-of-equilibrium** interactions with SM thermal bath
- ❄ cosmological history strongly depends on **scale** of production rate: non-renormalizeable vs **renormalizeable**

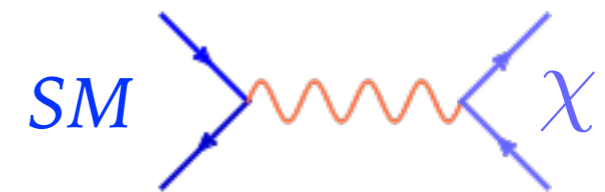


FREEZE-IN DARK MATTER

- Freeze-in through renormalizable interactions is IR-dominated and therefore **UV-insensitive**:

$$\dot{n}_\chi + 3Hn_\chi = 2\langle\sigma v\rangle n_f^2$$

- SM source term shuts off at $T \sim m_\chi$



- Residual UV sensitivity: initial condition on n_χ

- (small) constant offset in final abundance

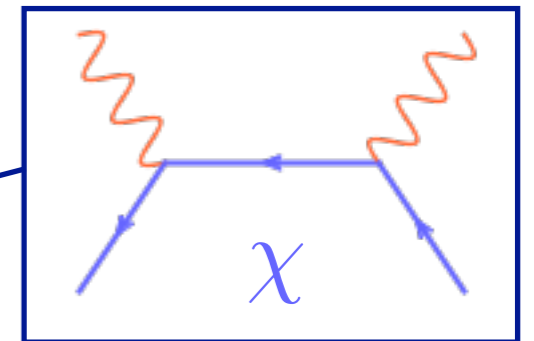
- Dark photon-mediated freeze-in: important benchmark for **low-mass direct detection**

- Have implicitly assumed DM **does not interact** after it is produced

FREEZE-IN, FREEZE-OUT

- However in models with a light mediator, subsequent interactions among the dark particles can be **very important**
- Assuming dark sector is in kinetic equilibrium:

$$\dot{n}_{\text{DM}} + 3Hn_{\text{DM}} = -\frac{1}{2}\langle\sigma v\rangle_{\text{fo}}(n_{\text{DM}}^2 - n_{\text{eq}}^2(\tilde{T}))$$



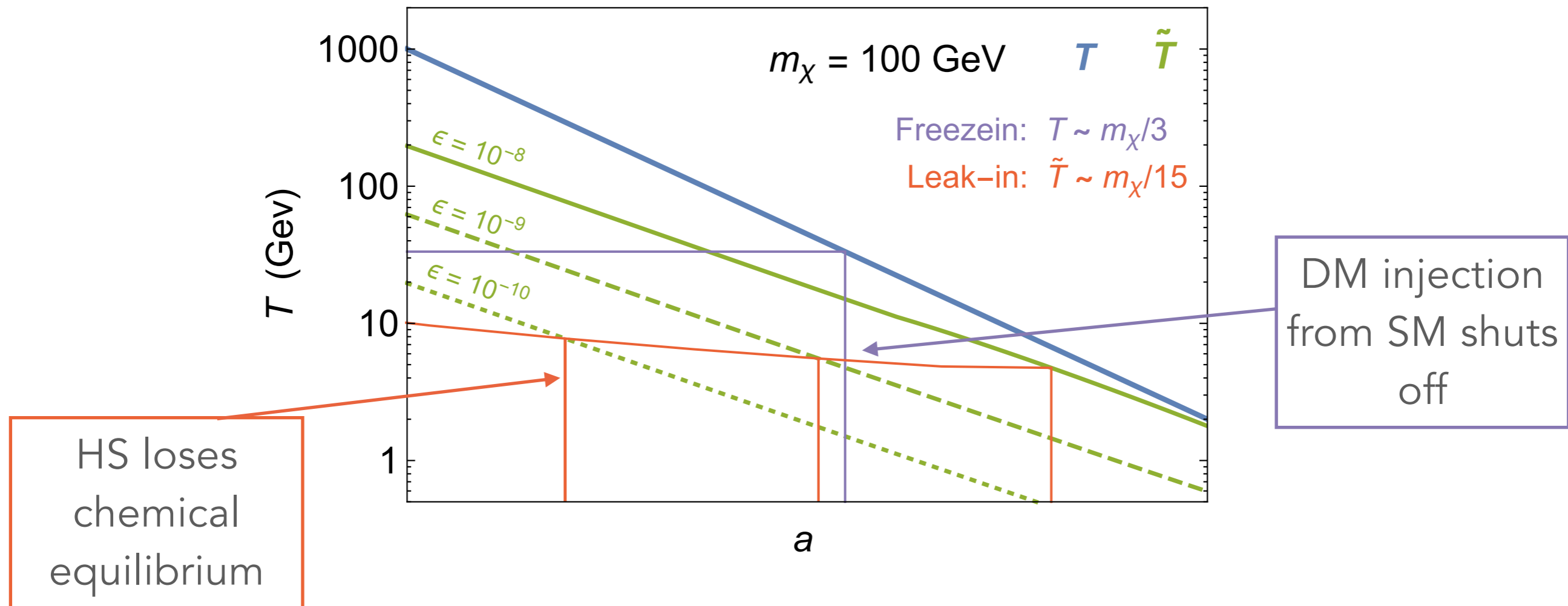
A Feynman diagram enclosed in a blue box. It shows a horizontal wavy orange line representing a mediator. From the left end of this line, a blue line with an arrow pointing right enters a vertex. From this vertex, a blue line with an arrow pointing right exits to the right. From the right end of the wavy line, another vertex is formed. From this second vertex, a blue line with an arrow pointing right exits to the right, and another blue line with an arrow pointing left enters the vertex from the right.

$$+2 \sum_f \langle\sigma v\rangle_{\text{fi}} n_f^2(T) + 2\langle\Gamma\rangle_Z n_Z(T)$$

$$\dot{\rho}_{\text{HS}} + 3H(\rho_{\text{HS}} + P_{\text{HS}}) = \sum_f \langle\sigma v E\rangle_{\text{fi}} n_f^2(T) + \langle\Gamma E\rangle_Z n_Z(T)$$

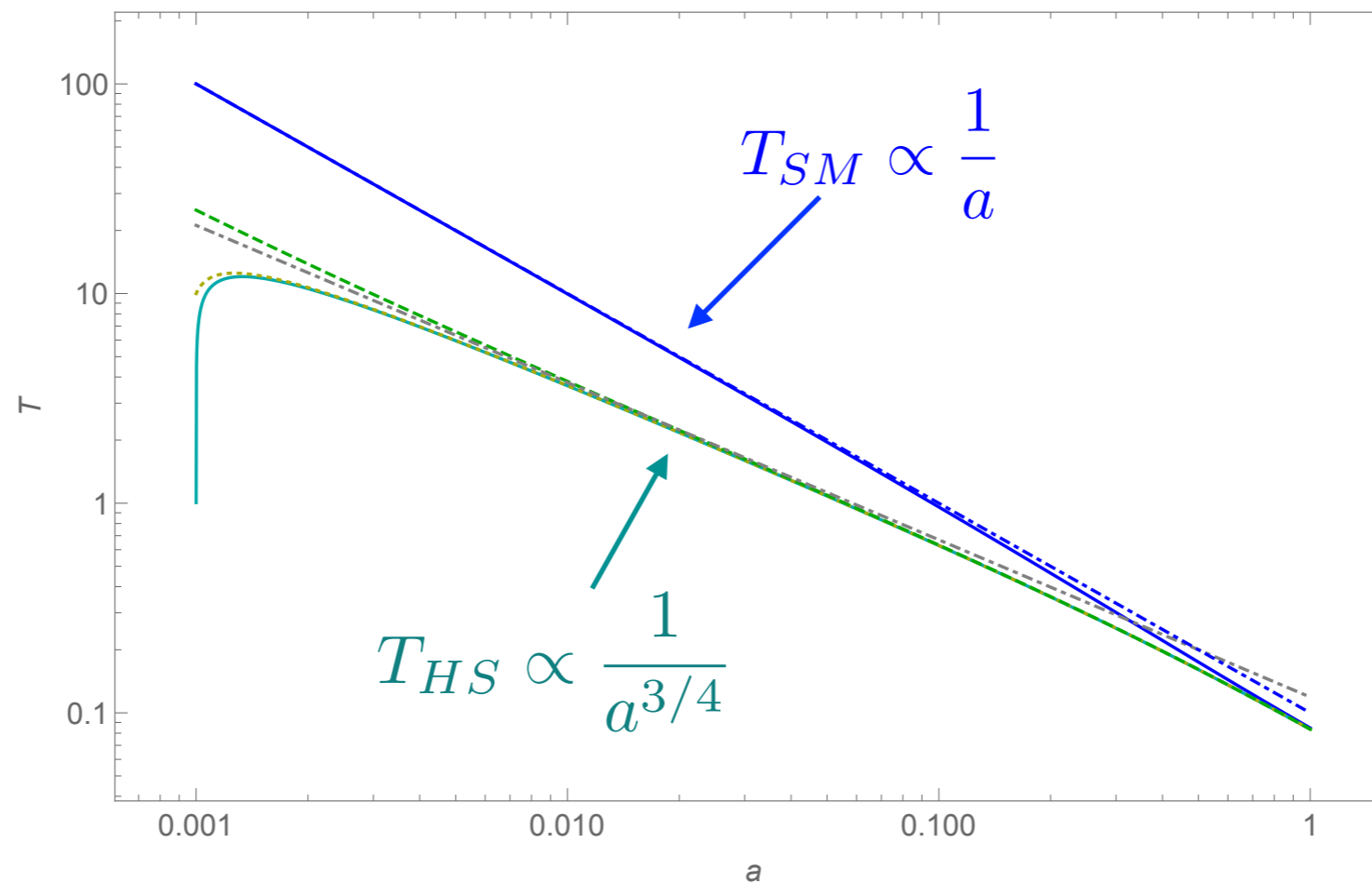
FREEZE-IN, FREEZE-OUT

- interplay of out-of-equilibrium injections from SM with the freezeout of interactions within the dark sector sensitive to ordering of events:



TEMPERATURE EVOLUTION: LEAK-IN

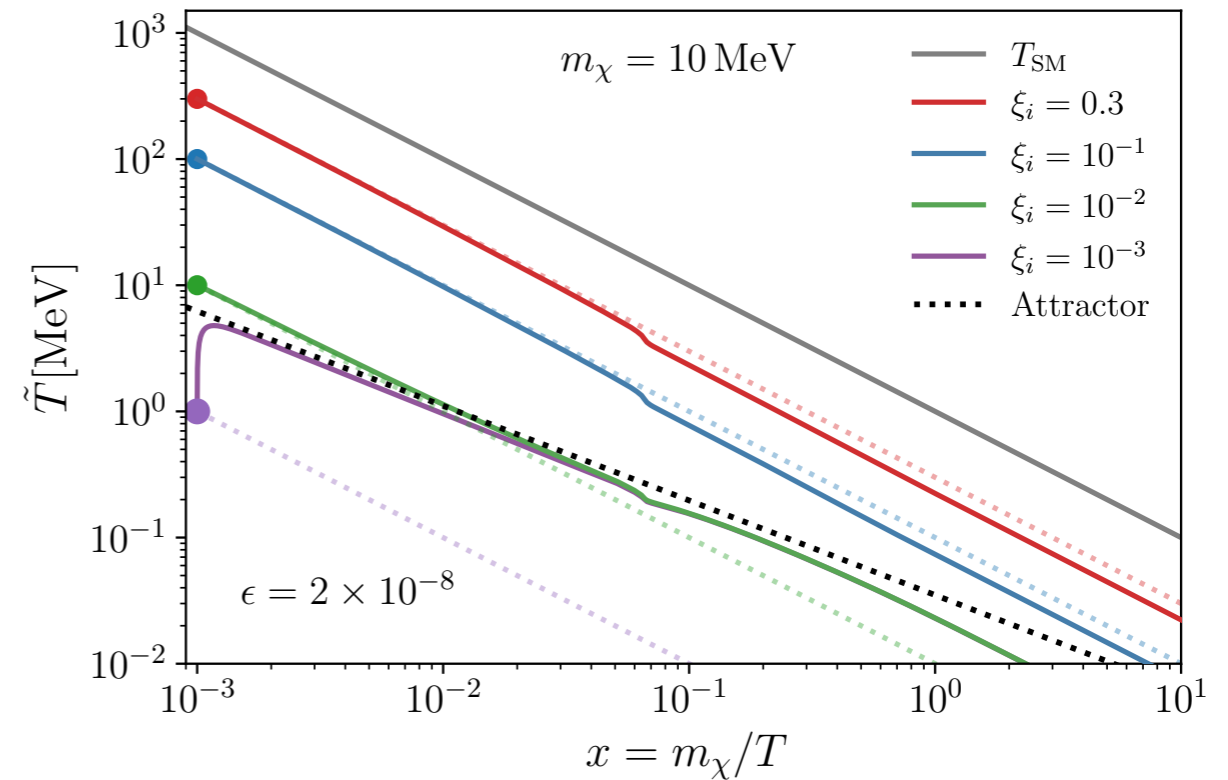
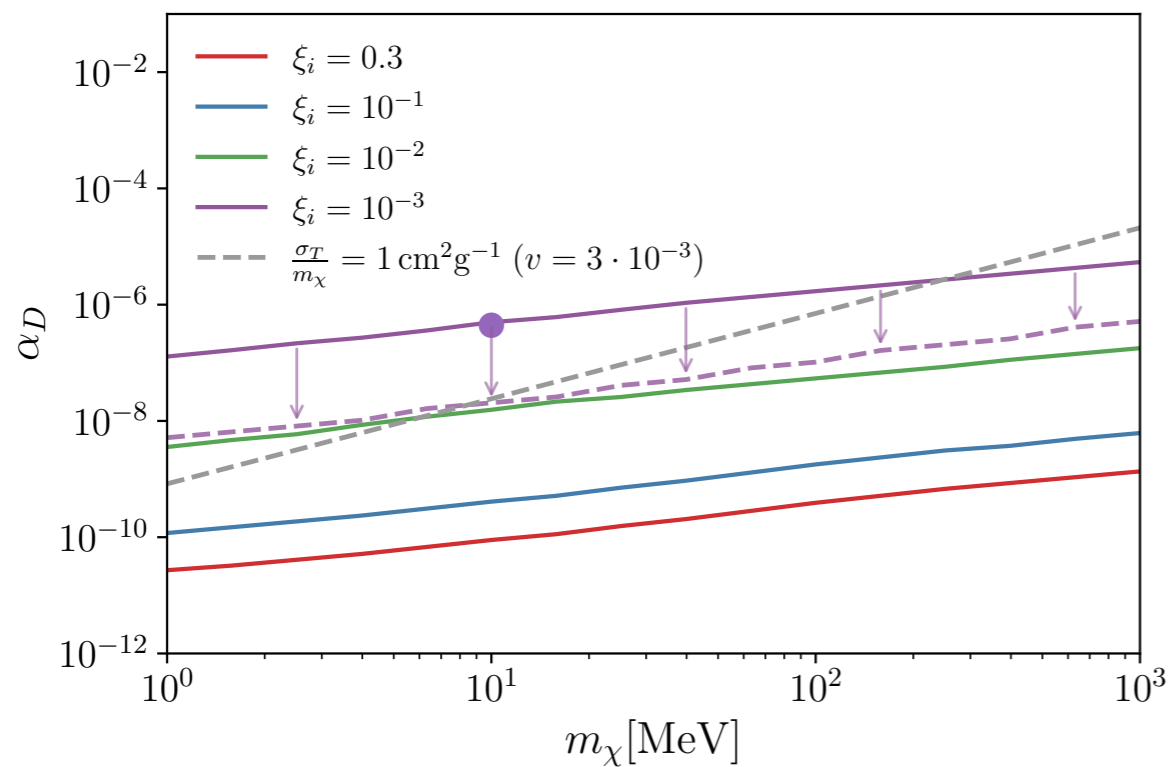
- Energy injection into hidden radiation bath makes it evolve non-adiabatically:



- UV-insensitive quasi-static equilibrium phase: leak-in
- attractor solution: $\propto \epsilon^2 \alpha_D$

CONDITIONS FOR INSTANTANEOUS KINETIC EQUILIBRATION

- this attractor solution helps extend region where **instantaneous kinetic equilibration** is a good approximation:

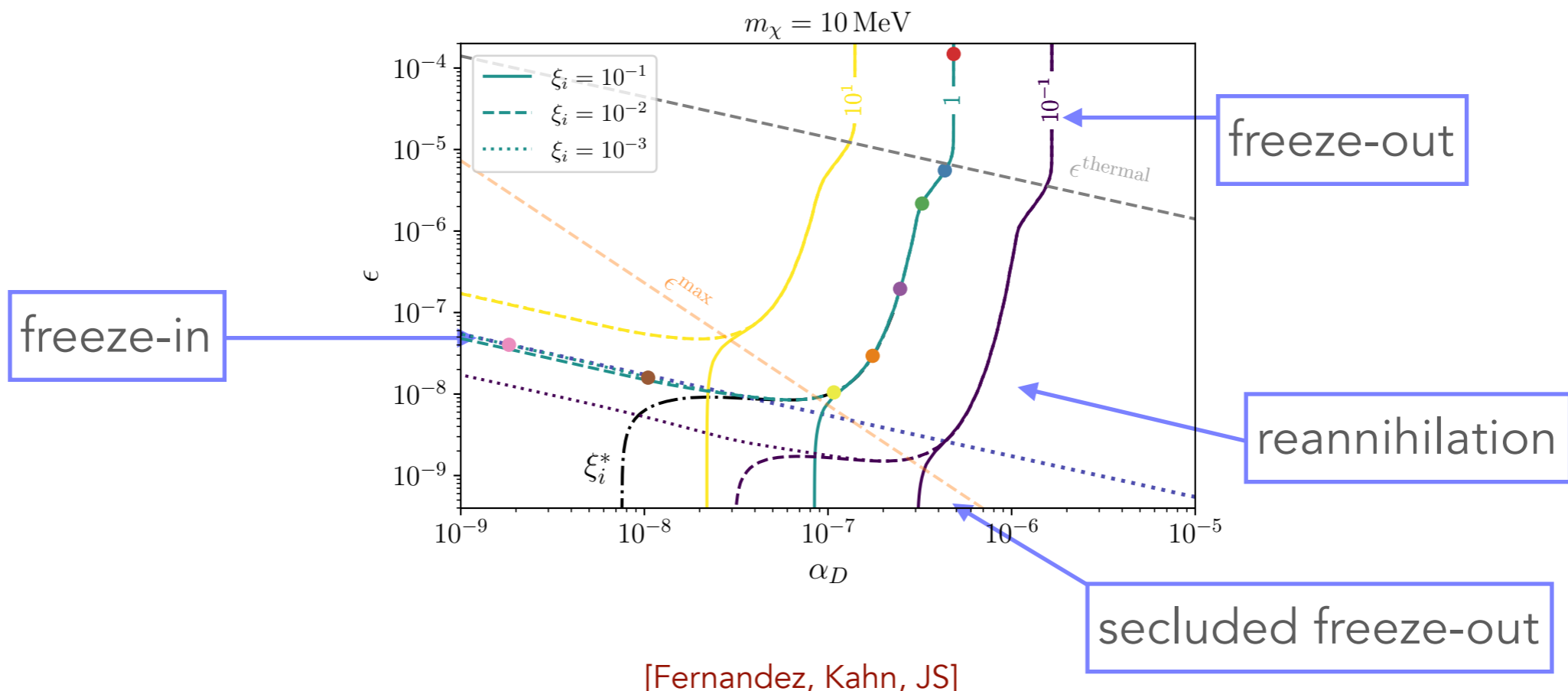


INITIAL CONDITION DEPENDENCE?

- For freeze-in with light mediators we expect DM abundance to depend on the initial light mediator abundance as well
- initial temperature ratio $\xi_i = \tilde{T}(a_i)/T(a_i)$
- intuition: attractor solution for HS temperature will erase much initial condition dependence

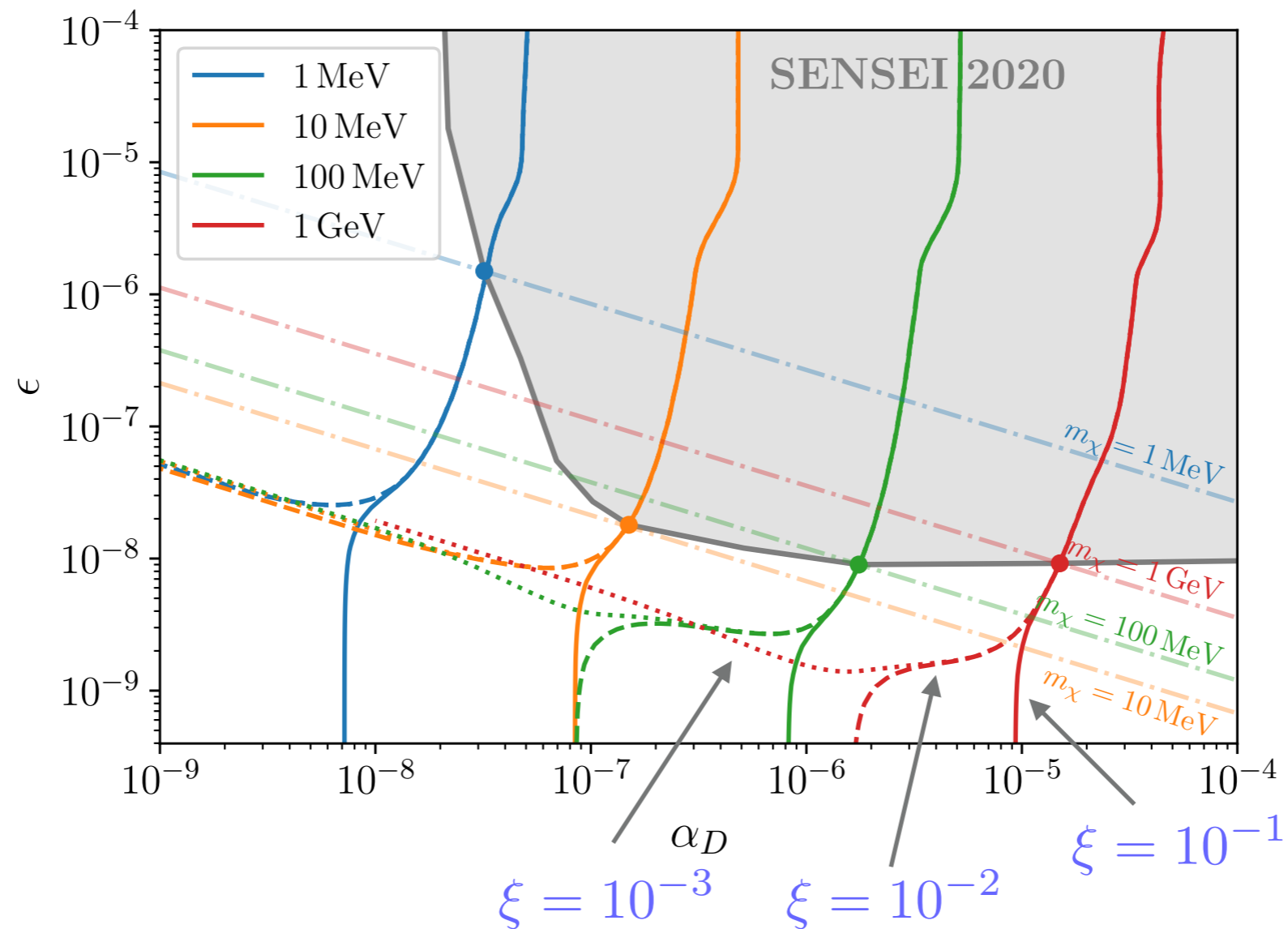
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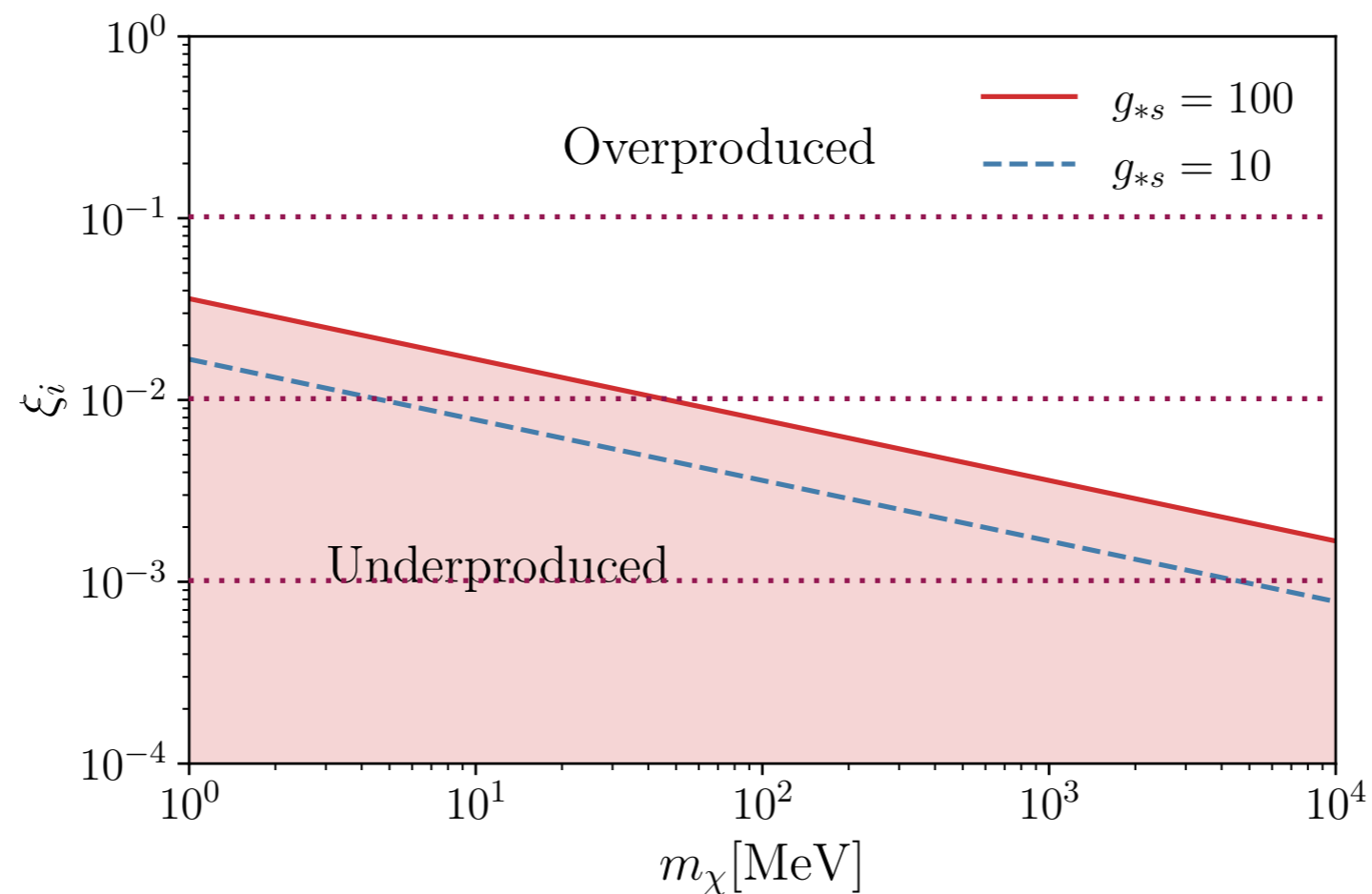
INITIAL CONDITION DEPENDENCE

- ▶ values of parameters needed for relic abundance can depend on initial temperature ratio



INITIAL CONDITION DEPENDENCE

- postdictions: boundary between initially over/under abundant DM is robust against attractor solution for (α_D, ϵ) near end of FI line

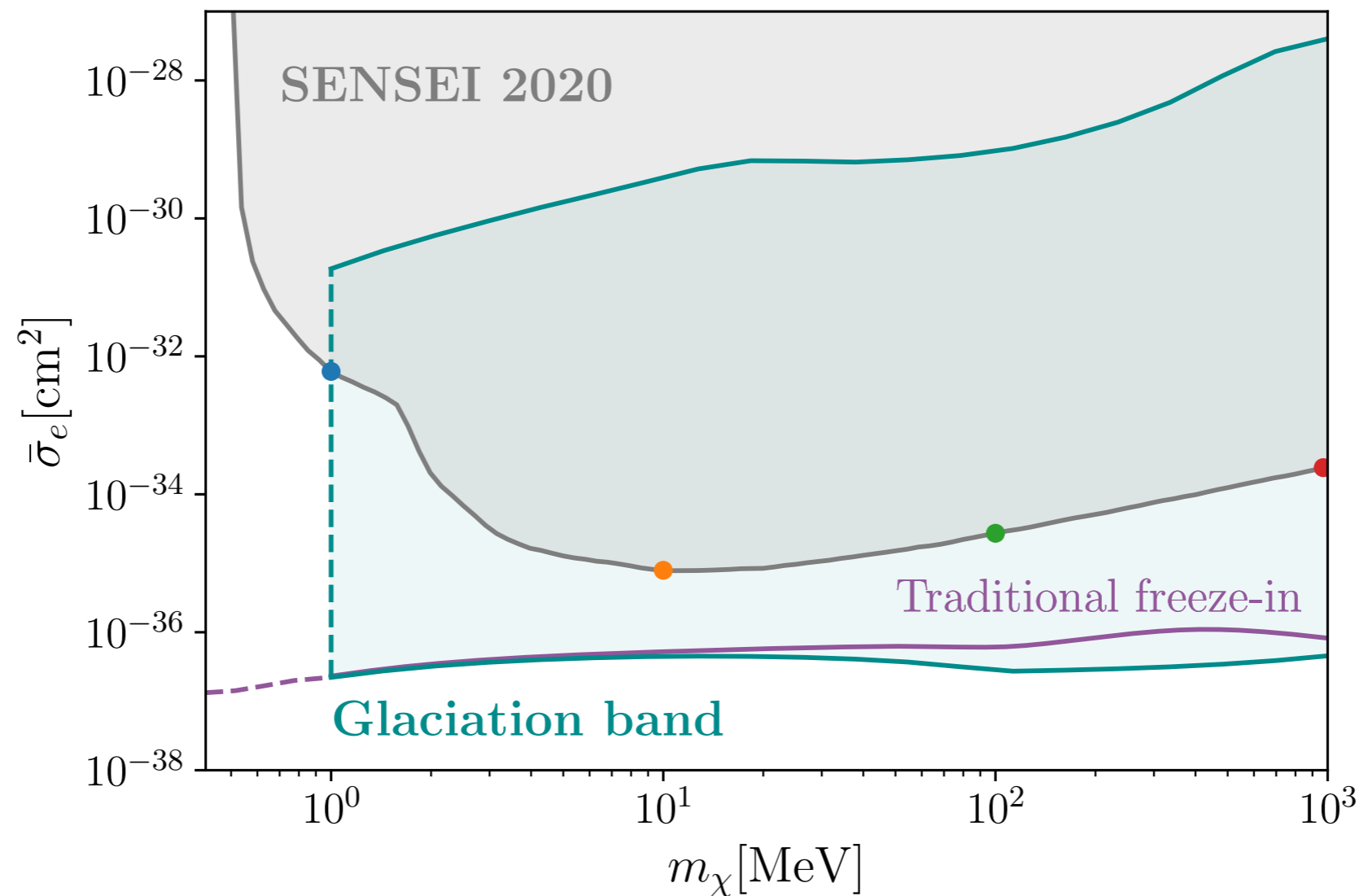


$$n_\chi(\tilde{T}_i) > n_{obs}$$

$$n_\chi(\tilde{T}_i) < n_{obs}$$

DIRECT DETECTION LANDSCAPE

- what this region looks like in direct detection:



SUMMARY AND CONCLUSIONS

- Dark matter that interacts with a long-range dark force can behave dramatically unlike WIMPs
- **Gravitational capture** via long-range interactions
 - finite-temperature capture rate in non-degenerate bodies is **quadratically***, not logarithmically, sensitive to IR regulator
 - visibly-decaying mediators: small corrections in Sun, perhaps bigger corrections in more massive objects
- Initial condition dependence in **freeze-in** models
 - final relic abundance **depends on initial conditions** on temperature ratio, much more involved than constant offset
 - implications for next generation of low-threshold direct detection experiments
 - Phase space distribution as well as relic density UV-sensitive