

P. Harris (MIT, IAIFI, A3D3)

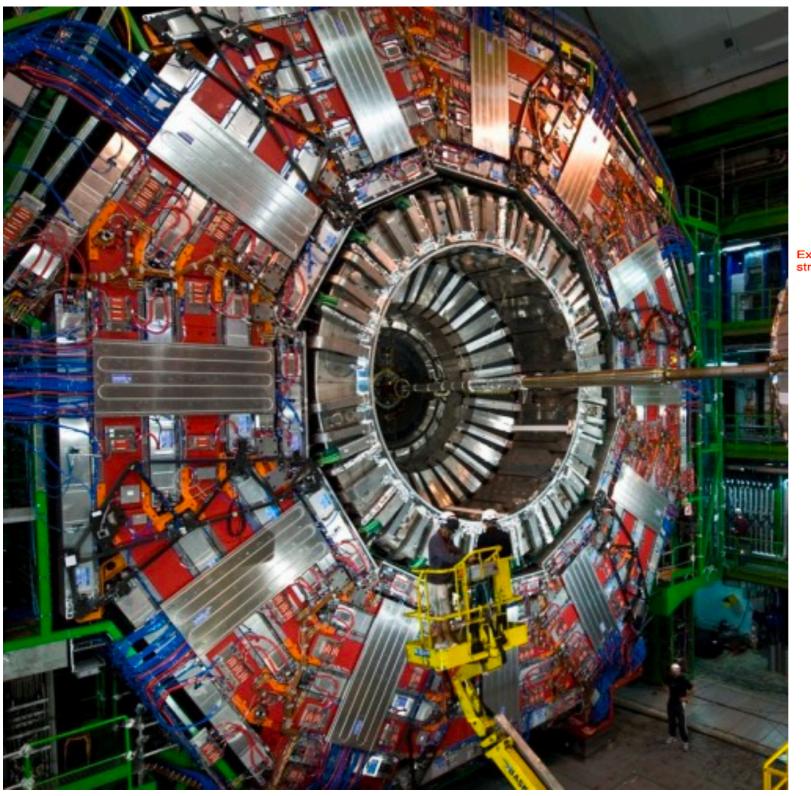


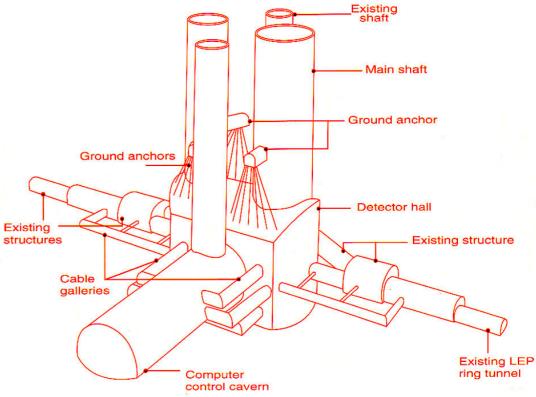


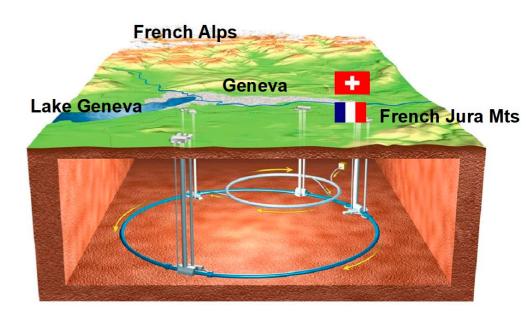
# Large Hadron Collider



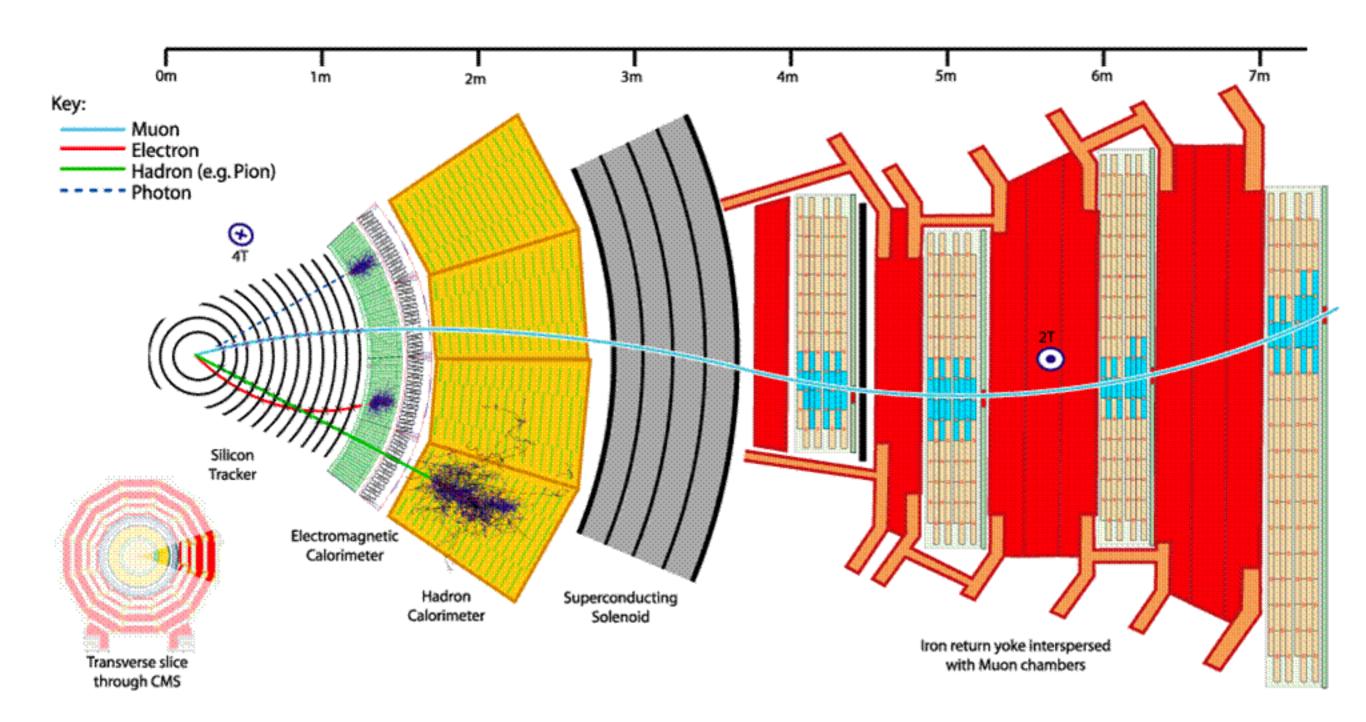
#### Detector at the LHC





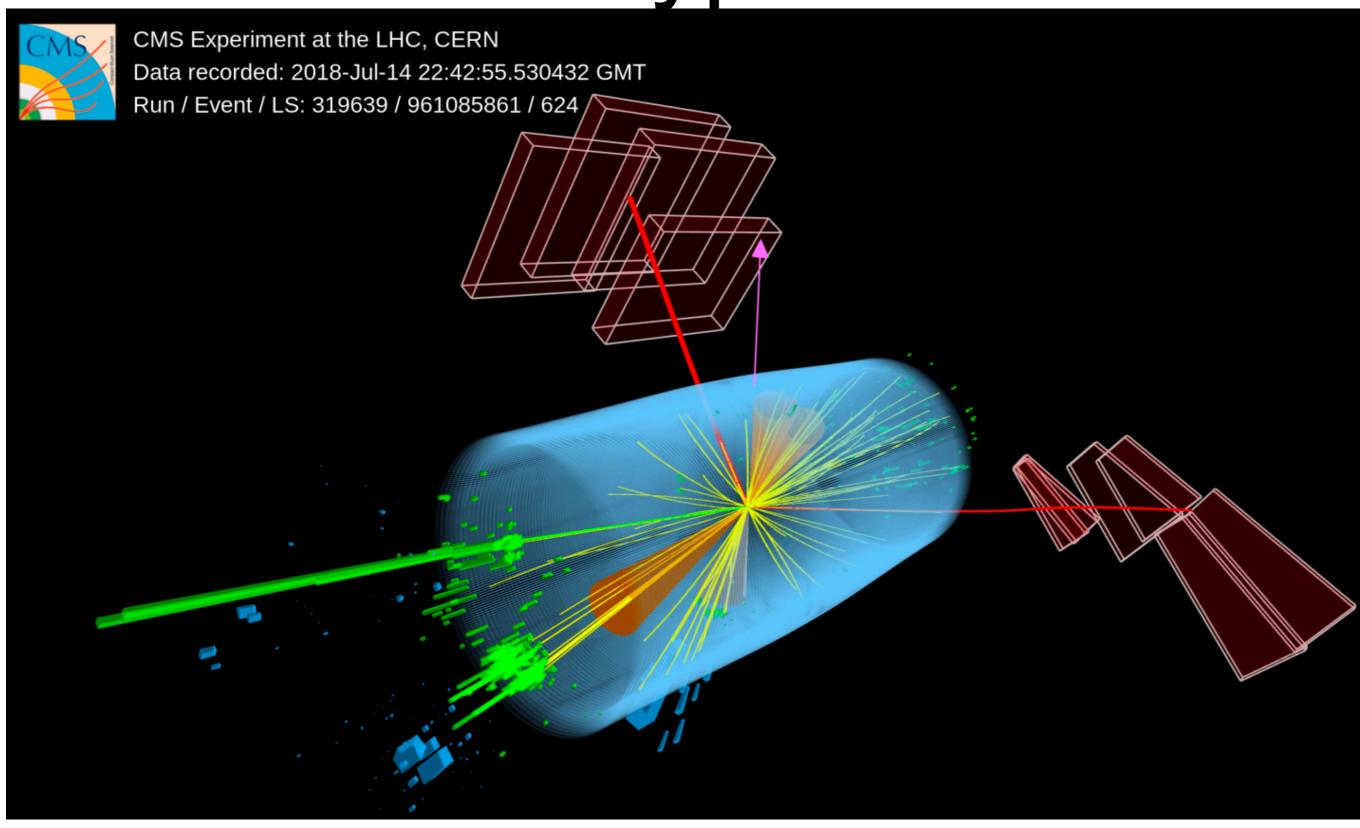


#### Particle Reconstruction

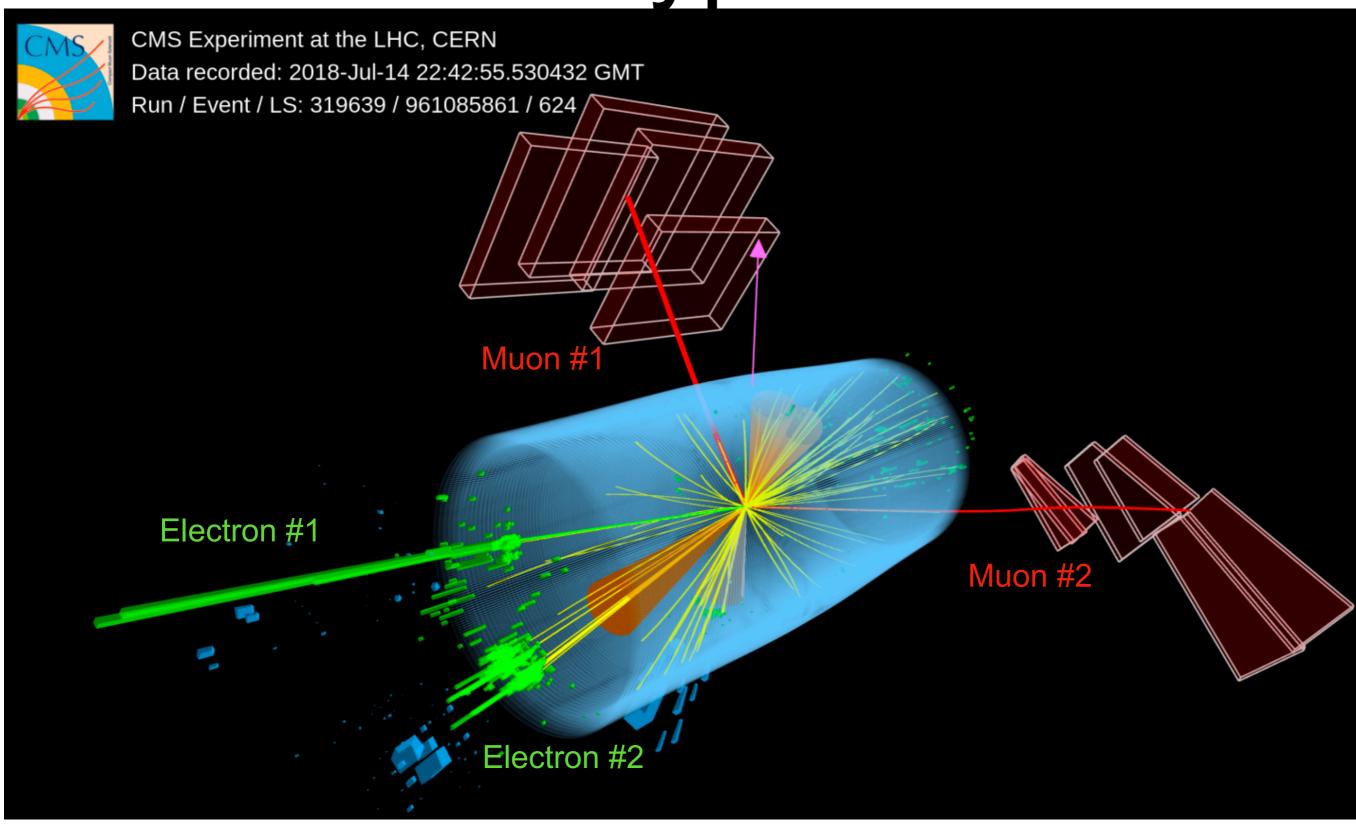


Go from detector deposits to particles

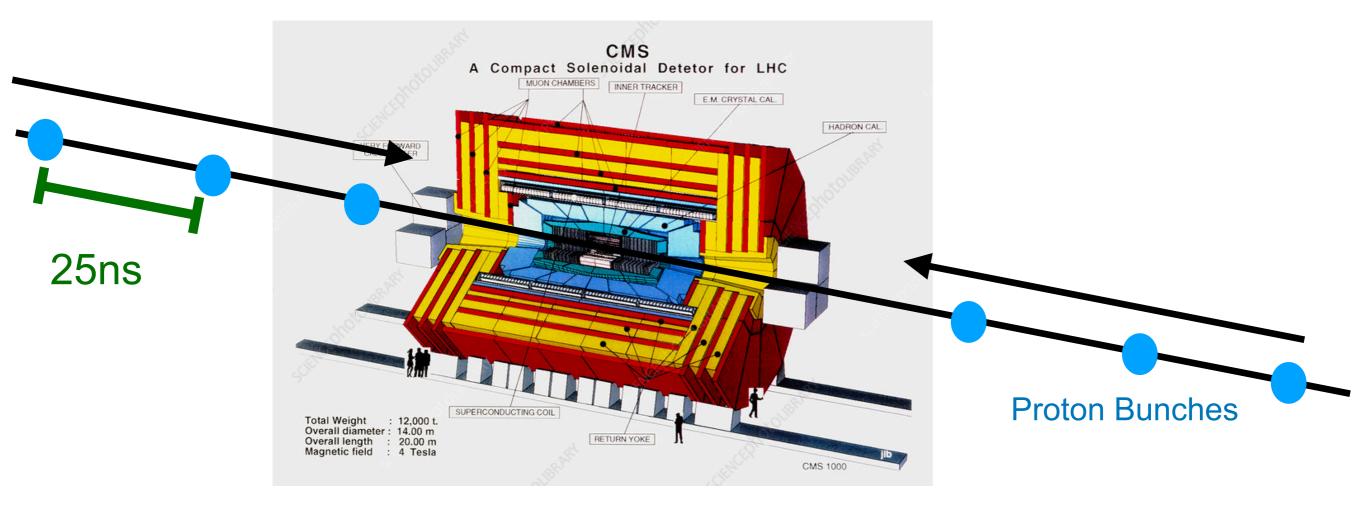
# Typical Collision



# Typical Collision

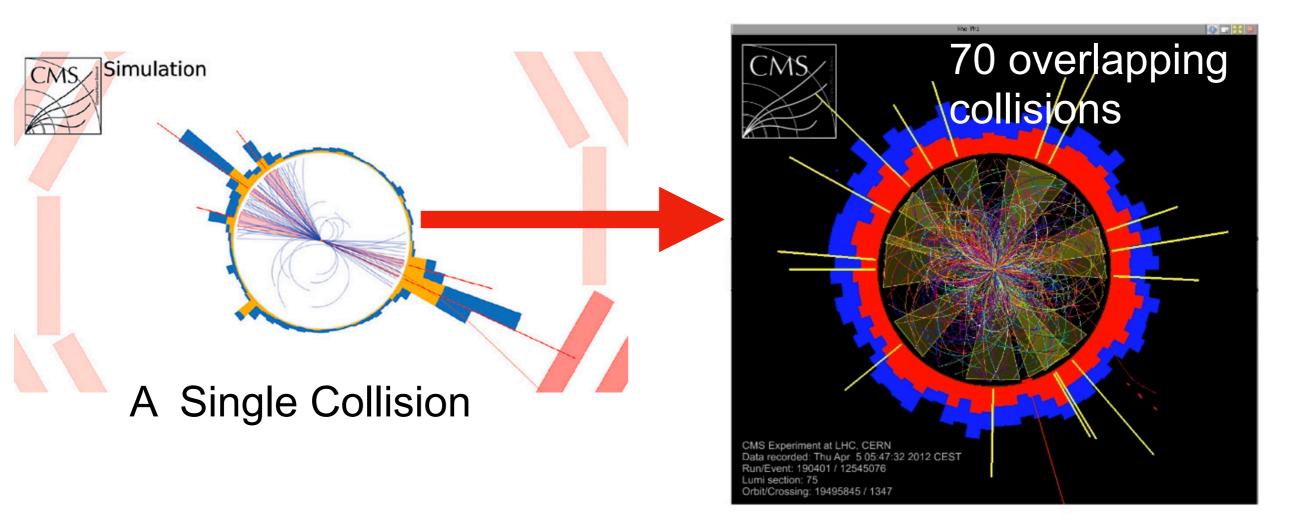


# Finding something?



- To find something interesting we collide at a high rate
  - We collide collections of protons at 40 MHz
- This equates to a PIPELINE Initiation Interval of 25ns
- A single event is 8 Mb @ 40 MHz = 320 Tb/s

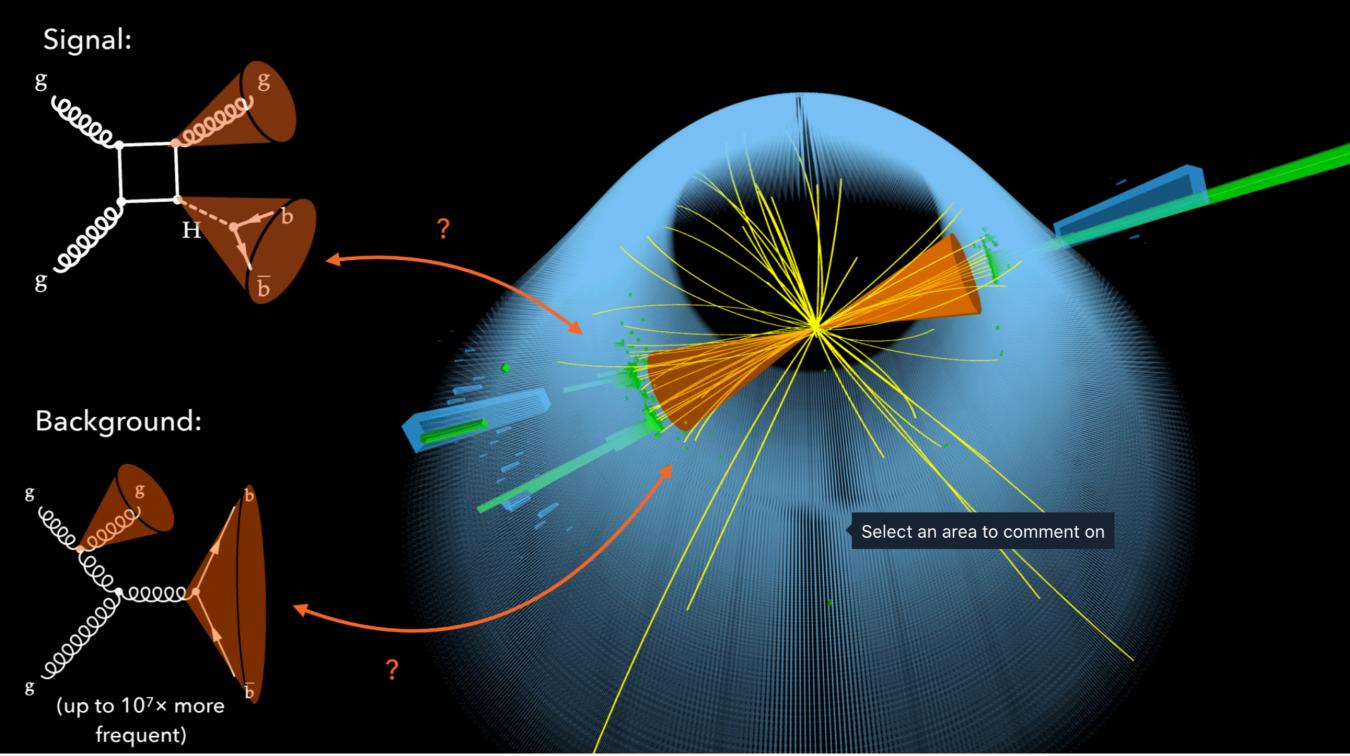
## Higher Rates



In addition to colliding at 40 MHz

- 200 overlapping collisions in future
- We don't just collide one proton at a time
- We (currently) collide about 70 protons at a time (Pileup Collisions)
- We have to pick out one collision on top of many overlapping collisions

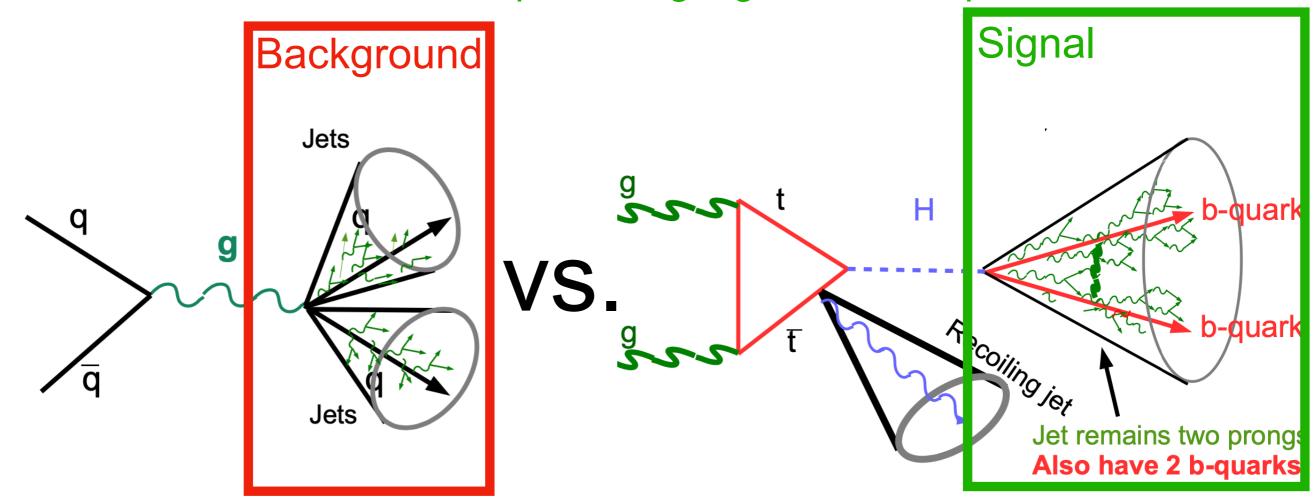
#### What are we looking for now?



• Higgs boson at very high energies arxiv:2006.13251

#### How to find the Higgs?

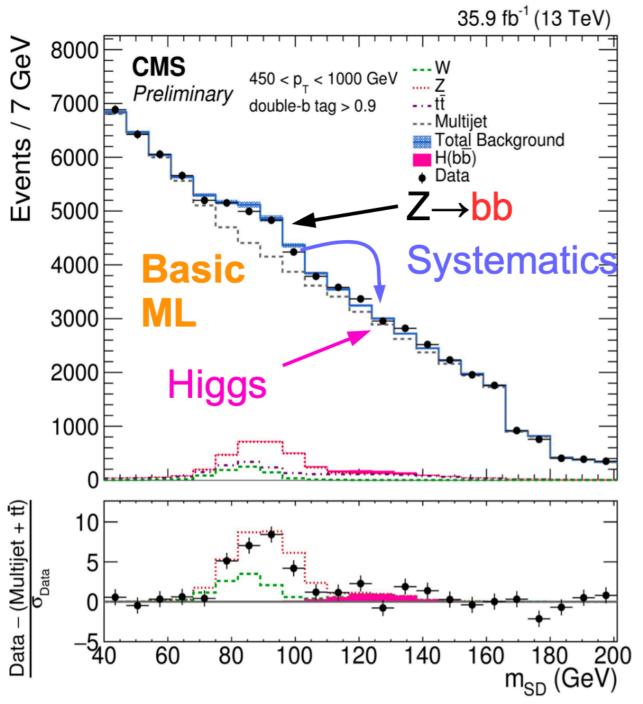
- This topology is very simple
  - But has a huge amount of background
  - Corr is to build a deep learning algorithm to separate



Jet final states consist of many particles (perfect for deep learning)

# A first attempt for Higgs

Sensitive to the Higgs at roughly 1 standard deviation



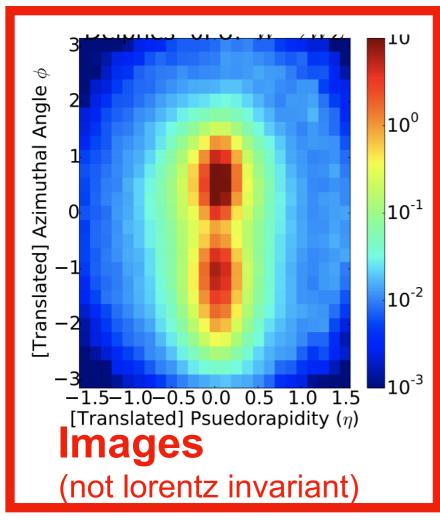
See a clear Z boson peak

Convinced us that this approach could be used to push identification much tighter

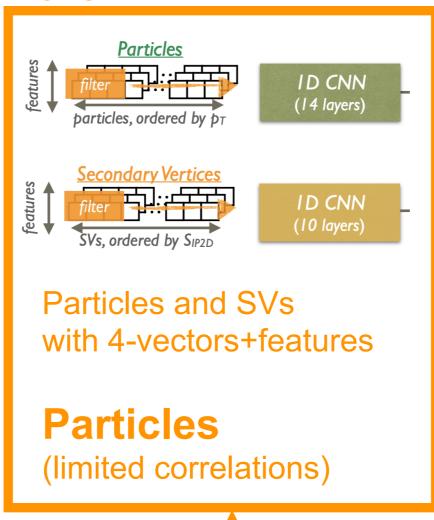
Measure tagger eff in-situ

#### Deep Learning Progression

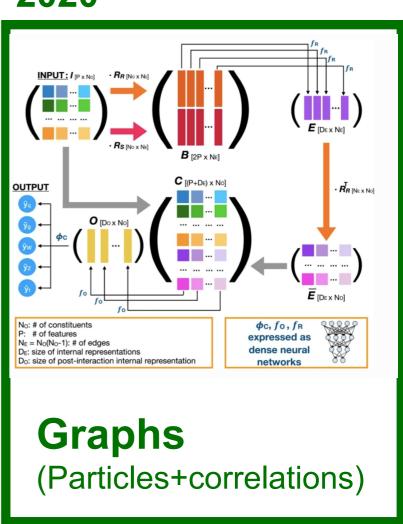
2016



2018



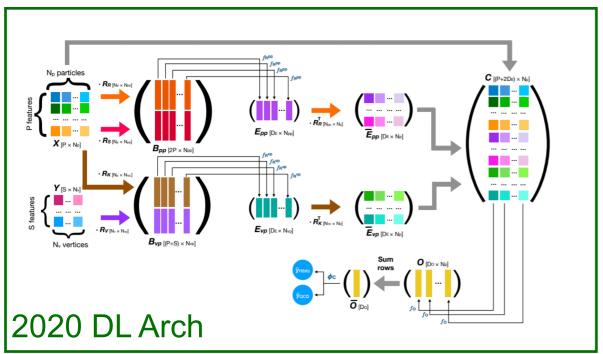
2020

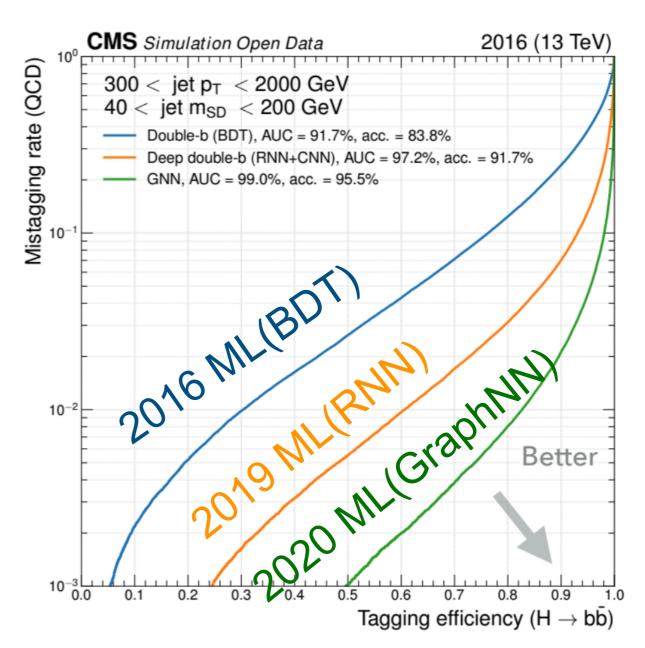


**1** 

Current collaboration results

# Difficulty of finding Higgs



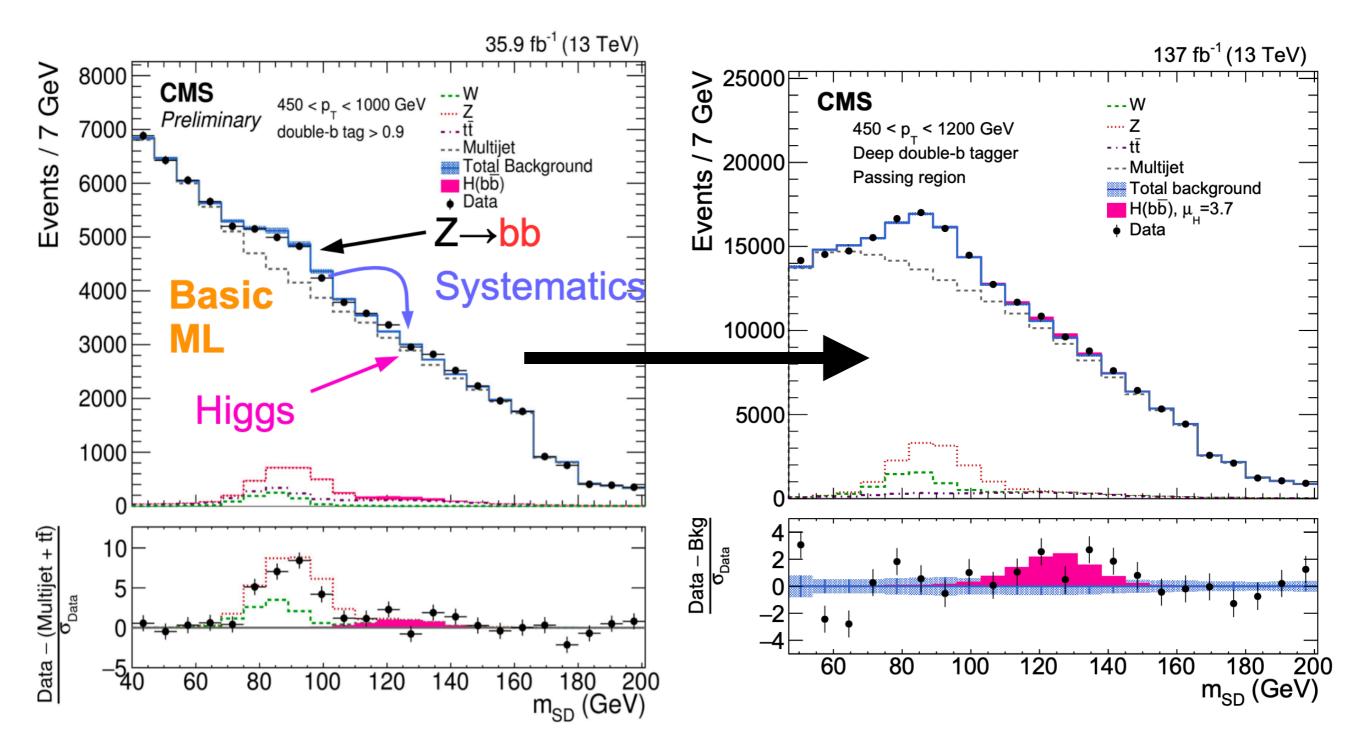


- For a Higgs boson at high energy
  - We have to rely on deep learning
- Deep learning is quickly leading to a major transformation
  - We can measure processes that we didn't think possible

arxiv:1909.12285

## Higgs Boson Progression

Z boson sensitivity is dramatically improved (thnkas DNN)



quark/gluom

aka Jet

#### Deep Learning Evolution

#### Reconstruction flow

HCAL Clusters
Particles

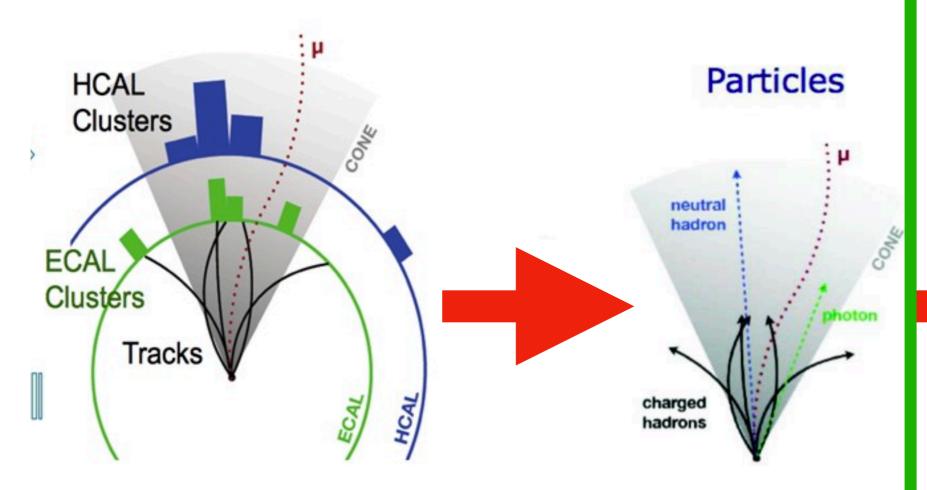
Clusters

Tracks

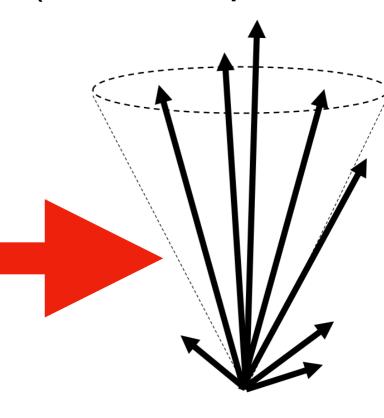
(cluster of particles)

Charged hadrons

#### Reconstruction flow



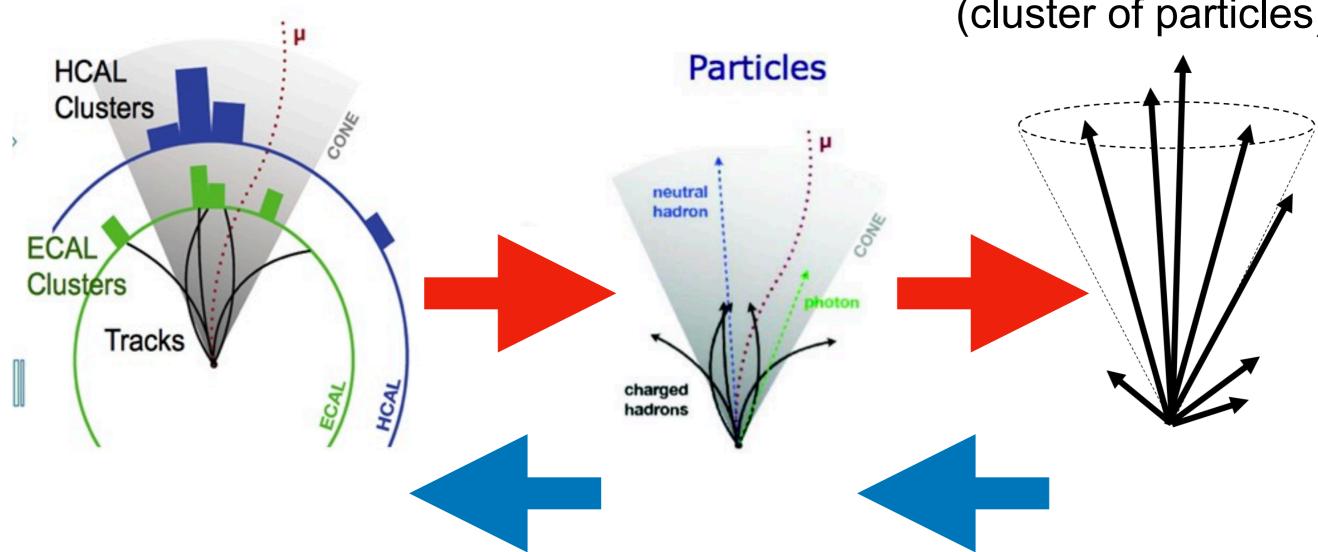
quark/gluom aka Jet (cluster of particles)



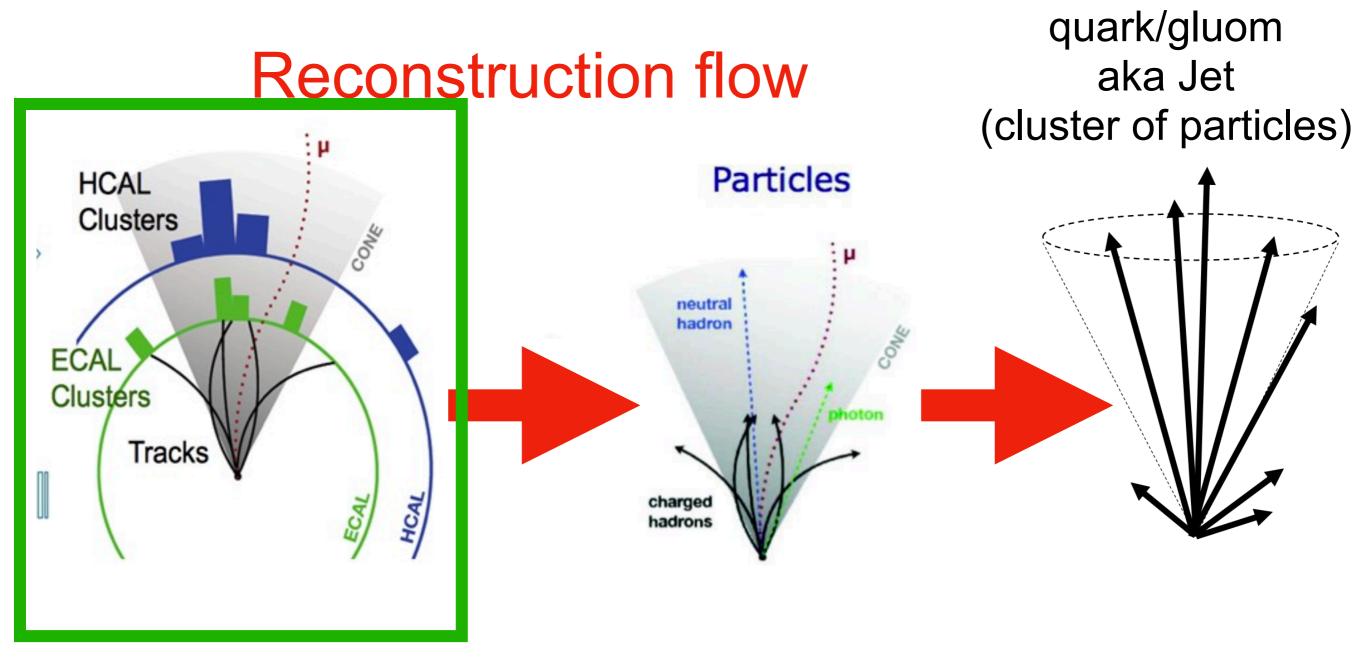
Where we do analysis

Reconstruction flow

quark/gluom aka Jet (cluster of particles)

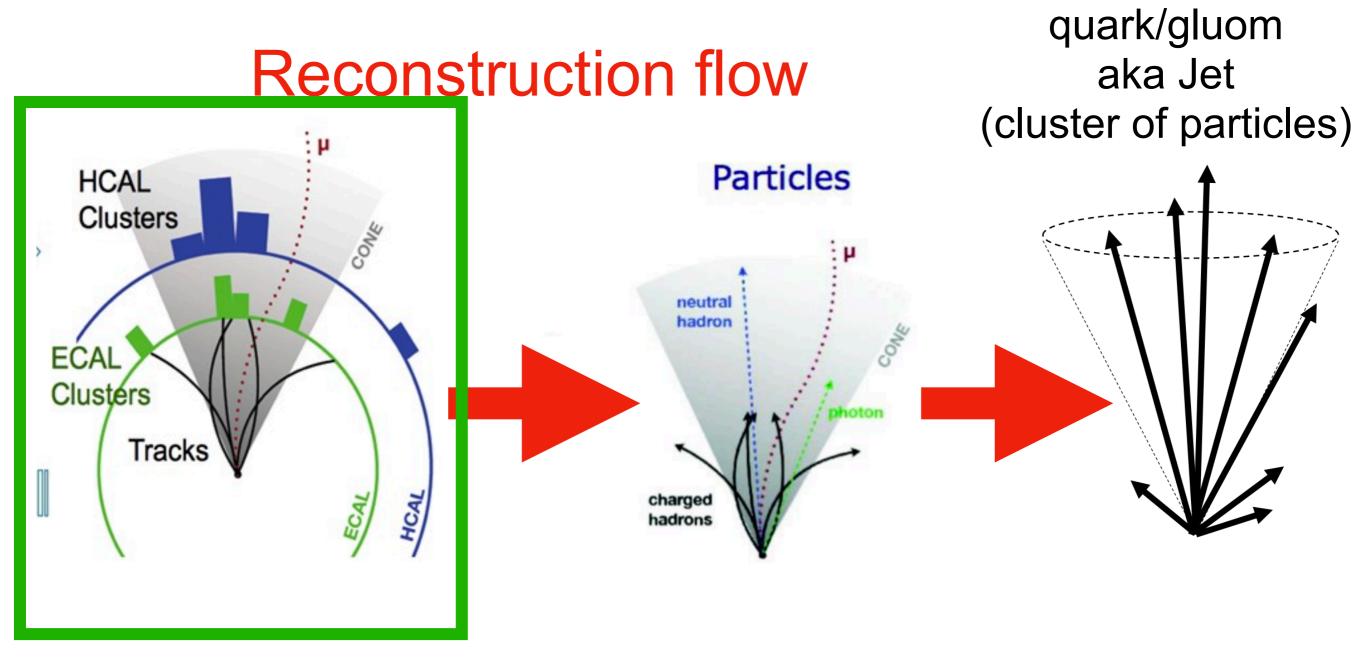


Deep Learning Migration



Challenge:

Can you go from Raw inputs to reco?

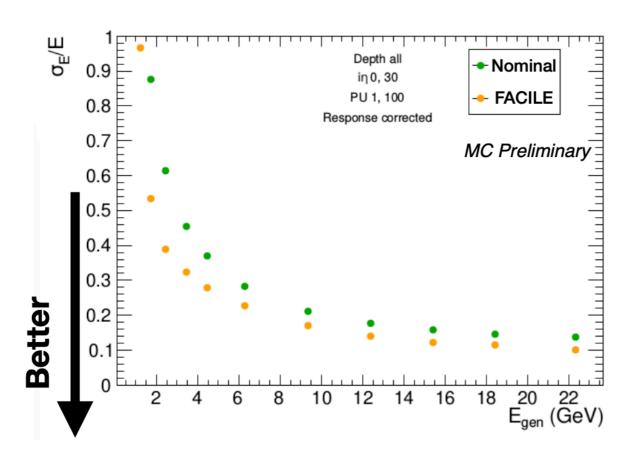


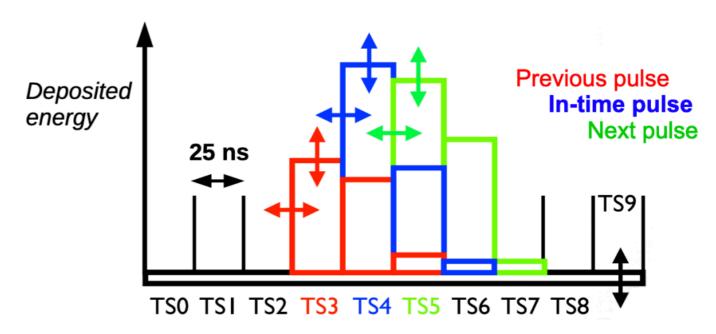
Challenge:

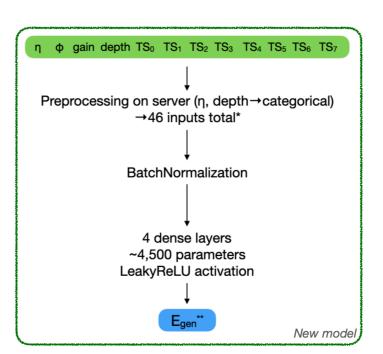
Can you go from Raw inputs to reco?

## Simple Example

- Reconstructing a single calorimeter tower
  - FACILE Algorithm: Reconstruct integral of in-time pulse
  - Up to 5 overlapping pulse





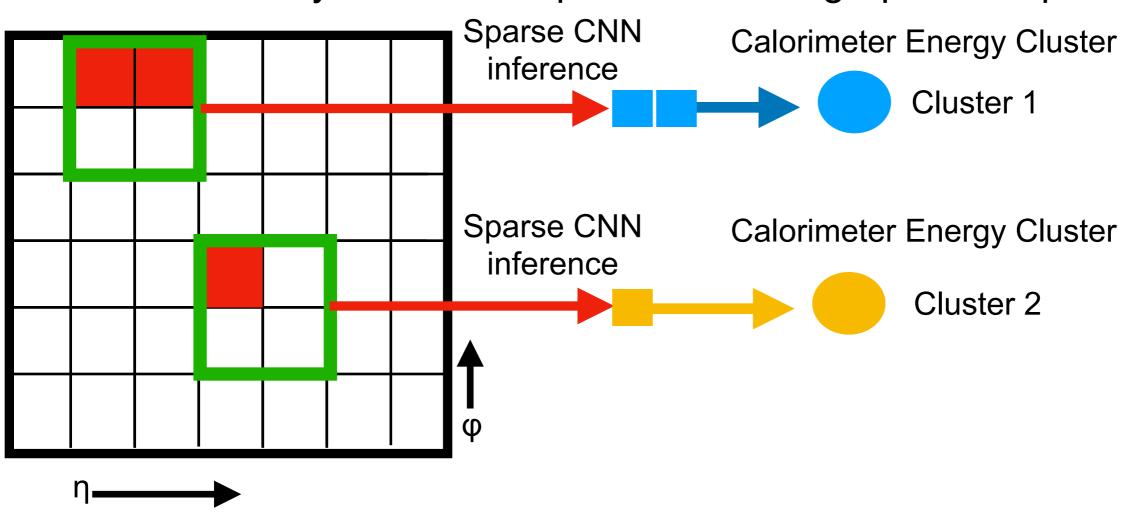


Simple NN Can run fast

LeakyRelu Critical to regression

#### From Single to Collection

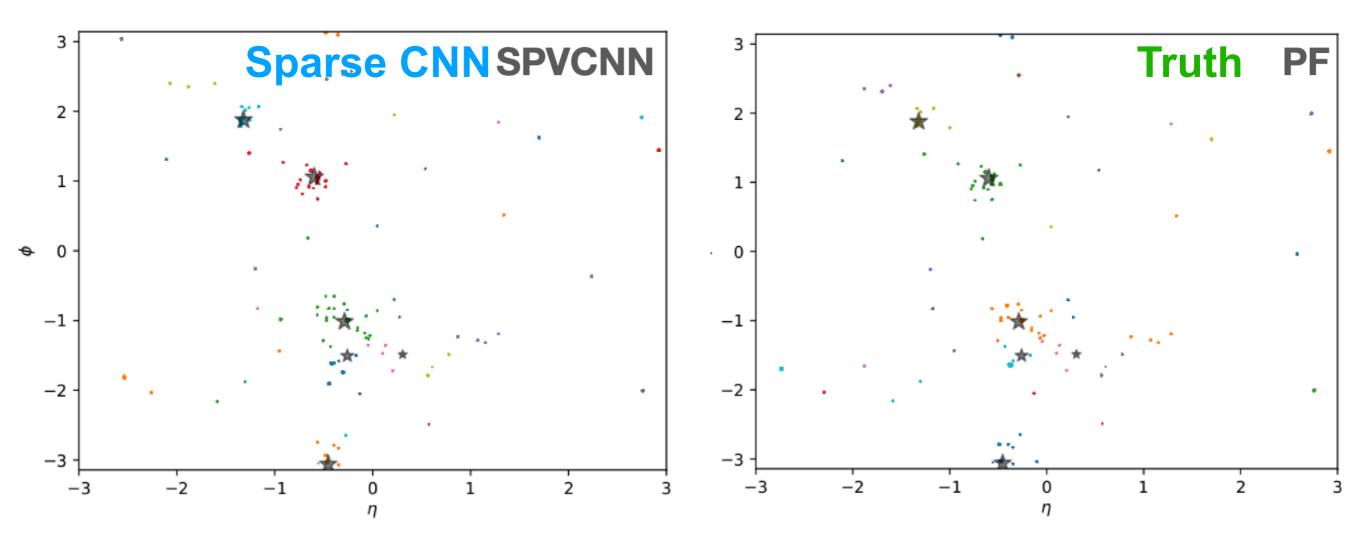
- Facile runs reconstruction on a single channel
  - We can envision an algorithm that takes in all channels
  - One way is to use a sparse CNN for graph-like inputs



By taking the grid geometry of calorimeter can deploy Sparse CNN to Infer whole calo at once

# Can compare to Reality

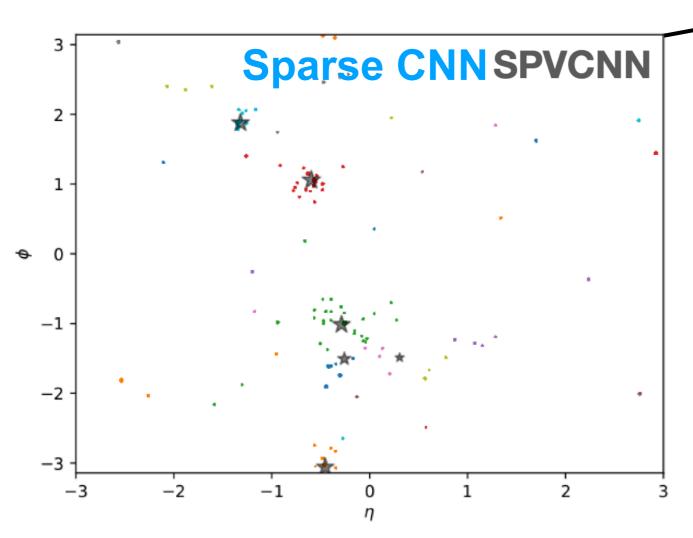
A single algorithm is doing all of the clustering



- Clustering algorithm produces very similar results to truth
  - Single algorithm that takes in whole detector at once

# So what do we gain?

A single algorithm is doing all of the clustering



Depth

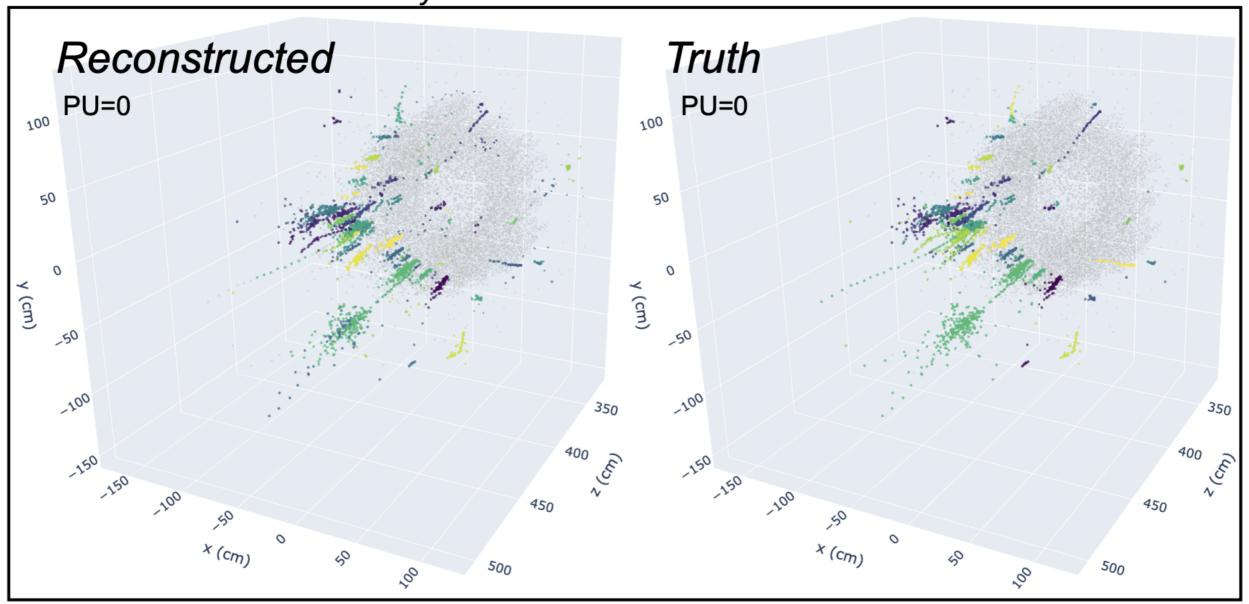
By embedding this in a neural network we can extend algo to include more info

This is 1st algorithm to cluster with depth info

- Moreover this algorithm can now look at whole event to perform clustering
  - Awarness of the event can allow for dynamic thresholds/interpretations
- Finally, this algorithm is highly parallelize → Can Run it Fast!

#### A more Extreme Example

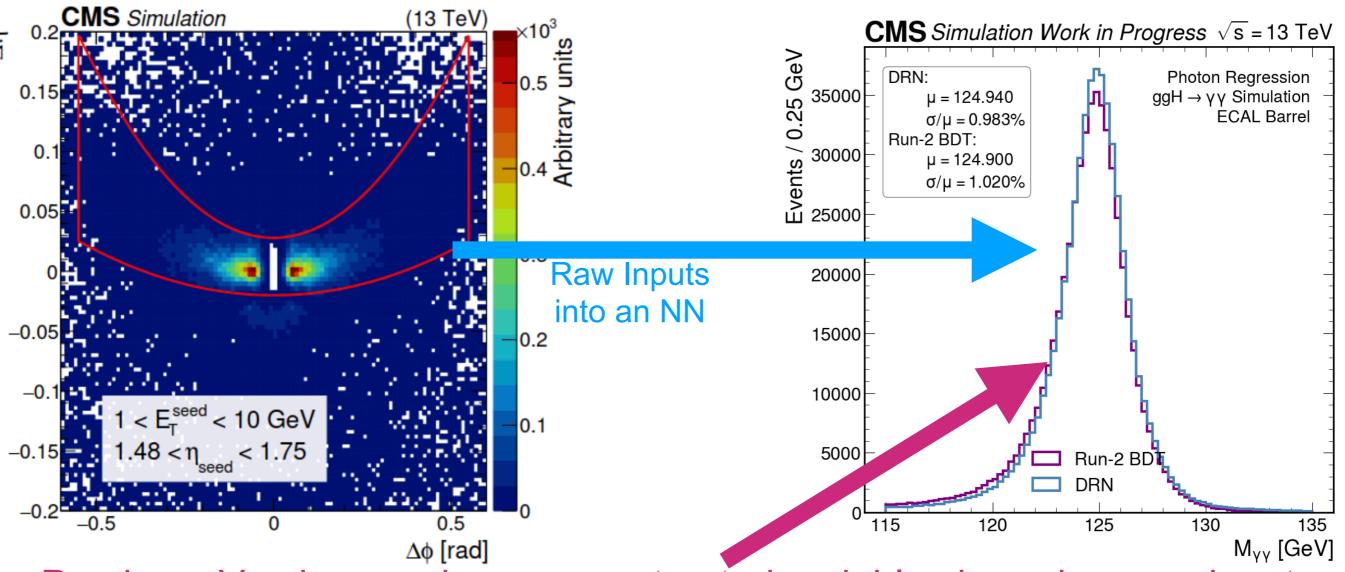
**CMS** Simulation Preliminary



Algorithm effective a reconstructing new complex topologies

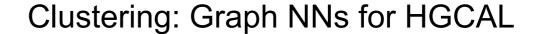
#### Another Example

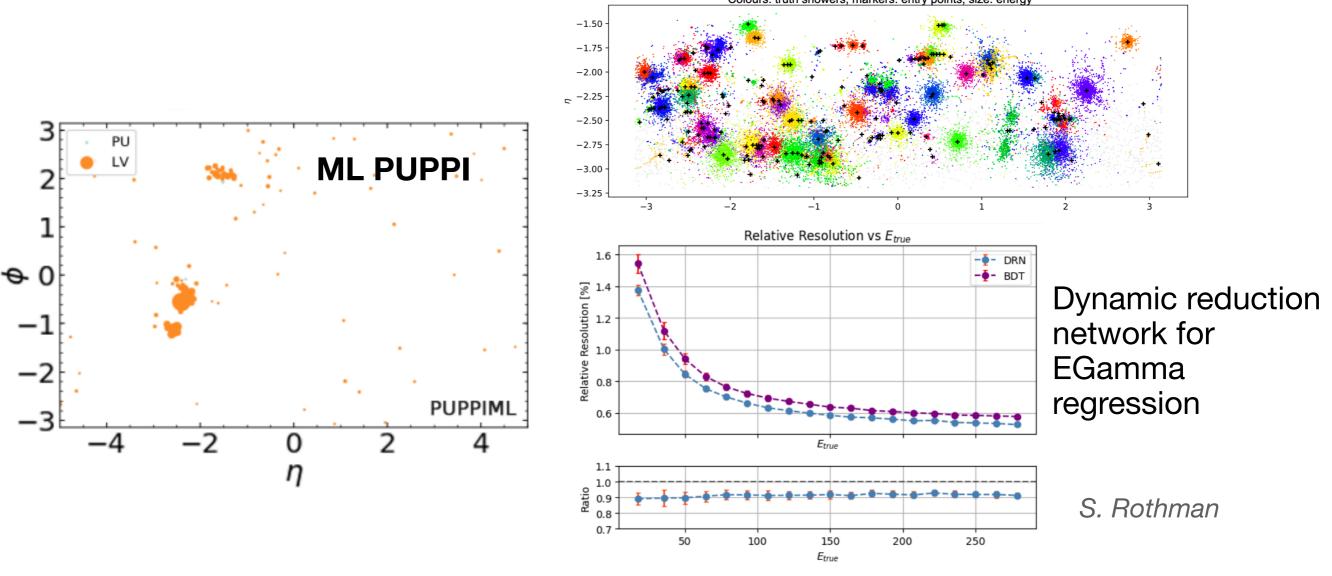
- Electron and Photon energy regression with an NN
  - Raw inputs to make an NN gives significant improvements



Previous Version used pre-reconstructed variables based on raw inputs eg.  $\langle \Delta \phi^2 \rangle_{crystals}$ ,  $\langle \Delta \eta^2 \rangle_{crystals}$ 

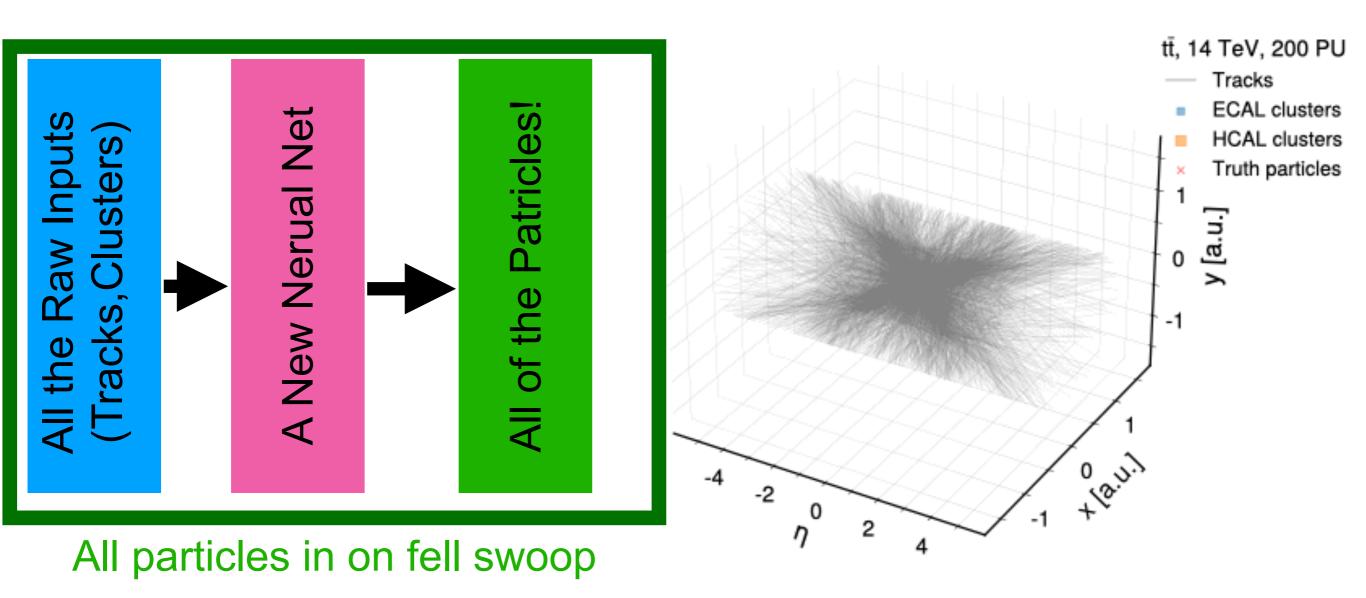
#### Success of Deep Learning





- Networks are emerging to do calorimeter clustering
- Additionally networks are emerging to identify all objects

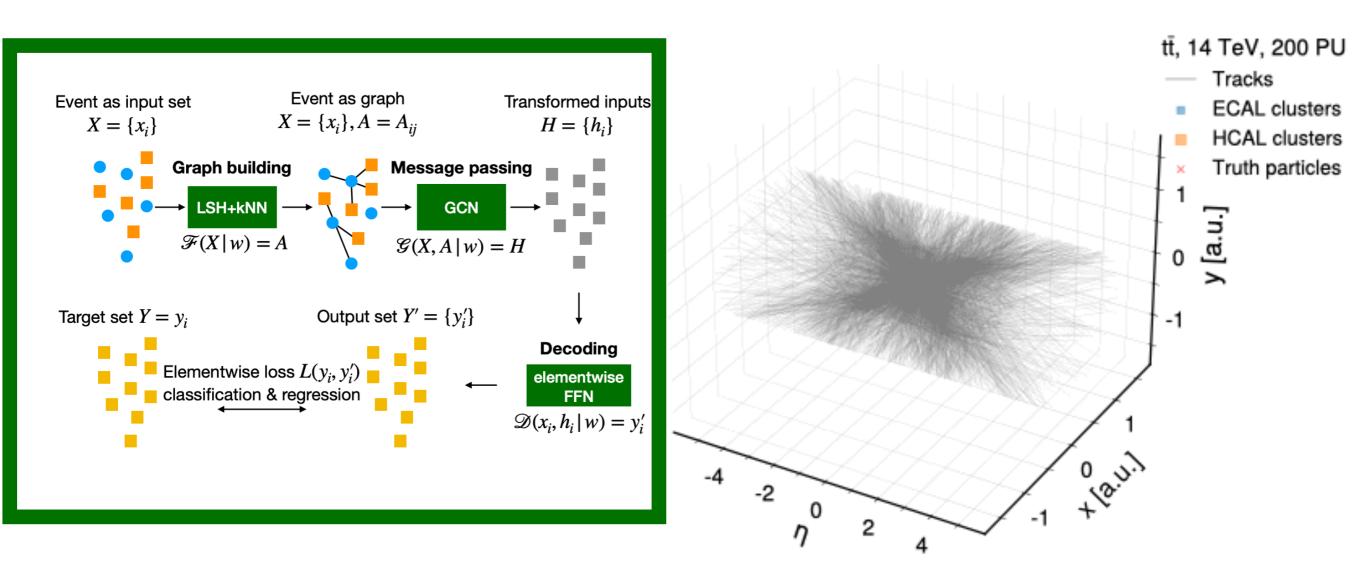
#### Success of Deep Learning



- First ideas of full particle based reconstruction are emerging
- Tools are emerging to do particle reconstructeion in one go

arxiv:2101.08578

#### Success of Deep Learning



- First ideas of full particle based reconstruction are emerging
- LHC is a great place for DL because we have fantastic simulation

arxiv:2101.08578

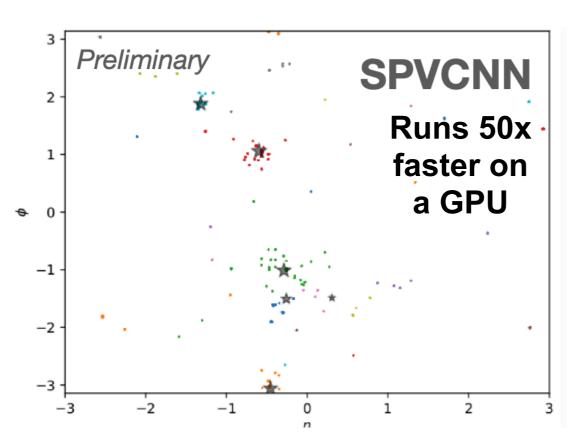
## Taking a Leap of Faith

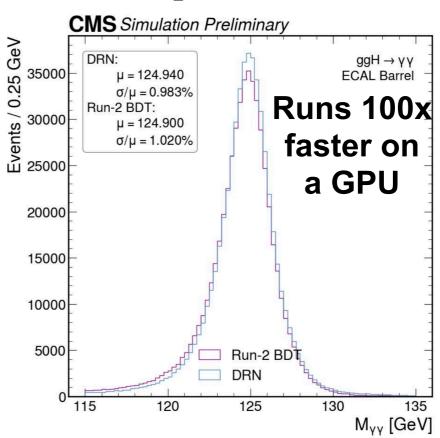


"Remember kids, you should <u>never</u> look before you cross, because driverless cars will always stop for you!"

Can we really trust AI to work from scratch well? always?

#### Deep Learning



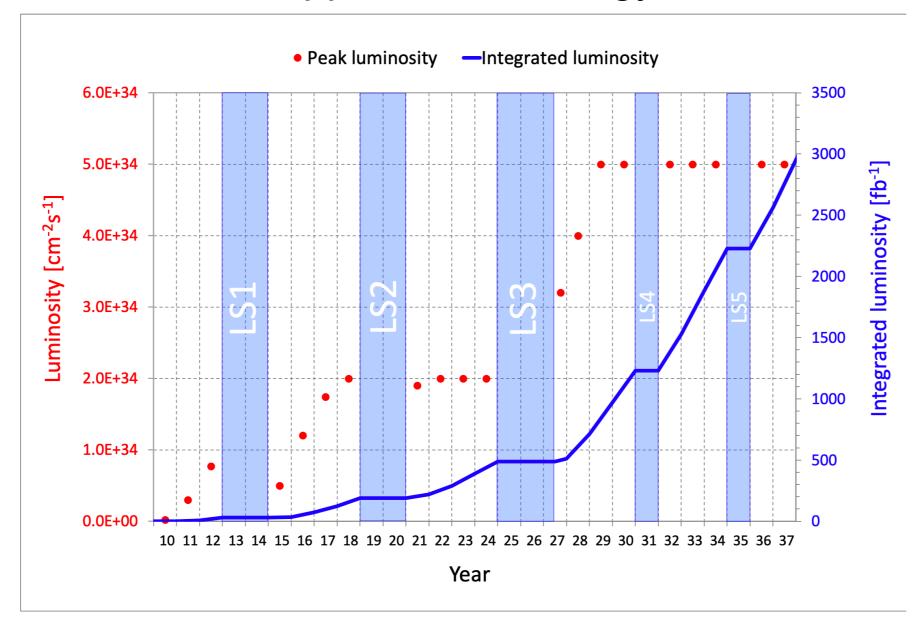


- We are building a number of algorithms with deep learning
  - These are quickly becoming part of LHC reconstruction algos
- Additionally these algorithms run dramatically faster on GPUs
  - Incorporate GPUs within our existing compute workflows



#### Where does this fit at LHC?

The LHC has topped out in energy

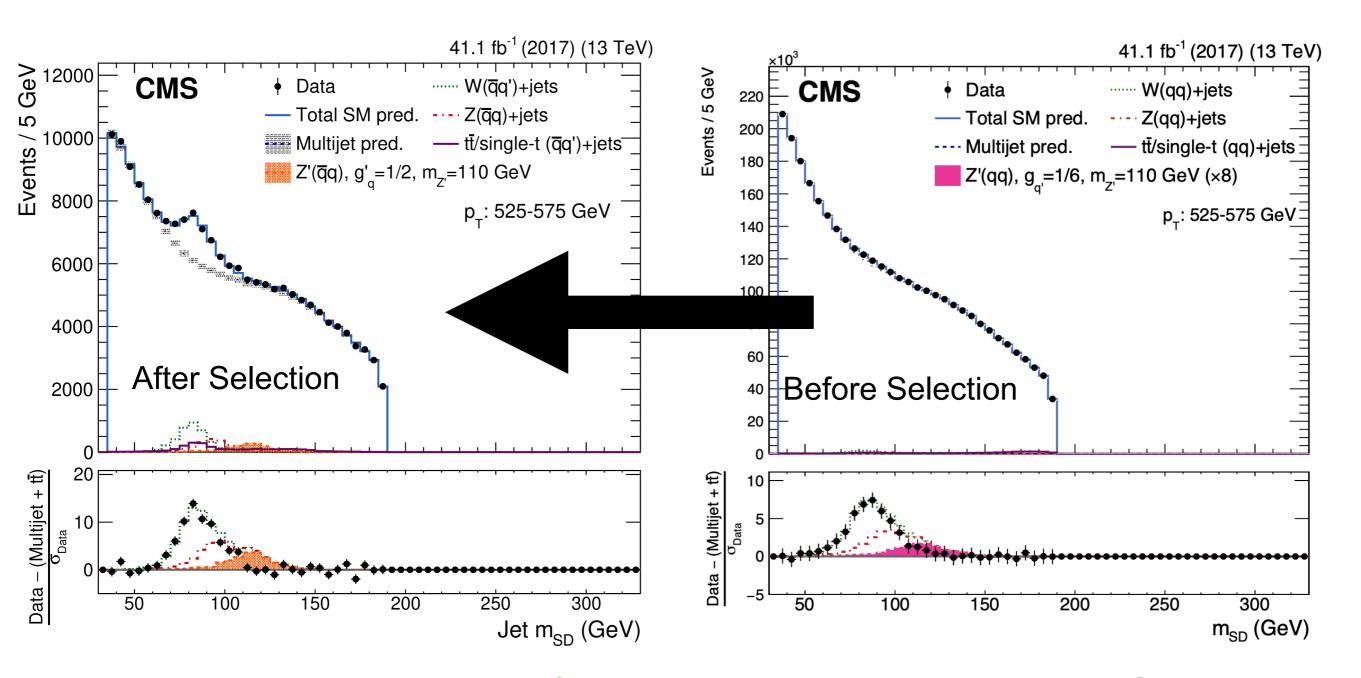


We still have 15 years of LHC running 20x more data to come

#### LHC Plan

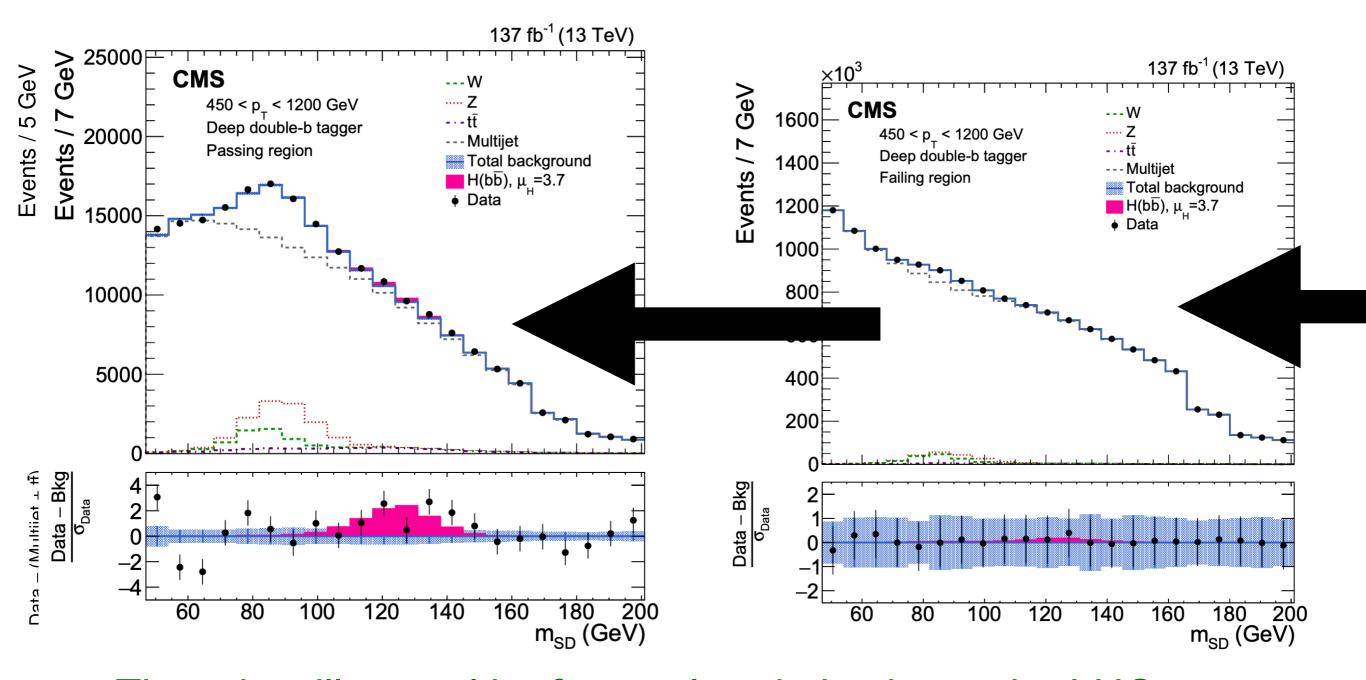
- Lack of higher energy beams means
  - Analyses focus on measurements with lots of data
    - These are often hard and precise measurements
    - Long term analyses are focus (ie. W mass)
  - Creative final states we ignored in the past
    - Rethinking the strategy to search for new physics
    - Finding events that we couldn't in the past
- There are an incredibly diverse set things to explore

## Looking for small signals



There is still a wealth of unexplored physics at the LHC Its just a bit harder to find

#### Looking for small signals



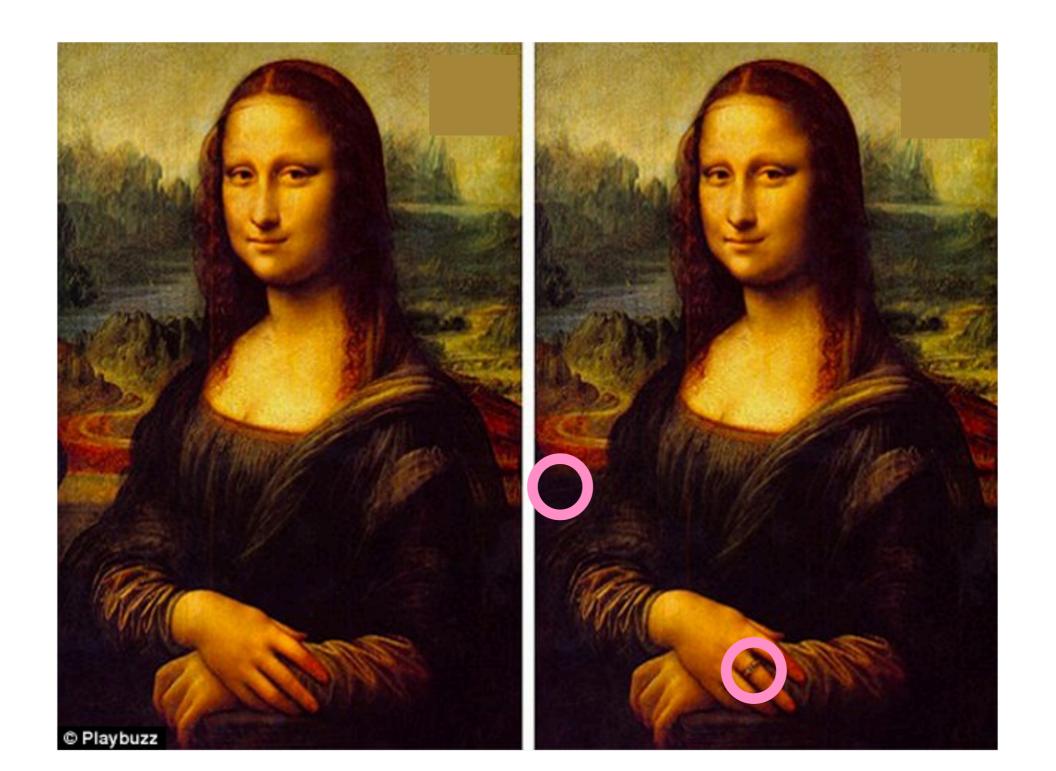
There is still a wealth of unexplored physics at the LHC Its just a bit harder to find

# What is different w/Left and Right?

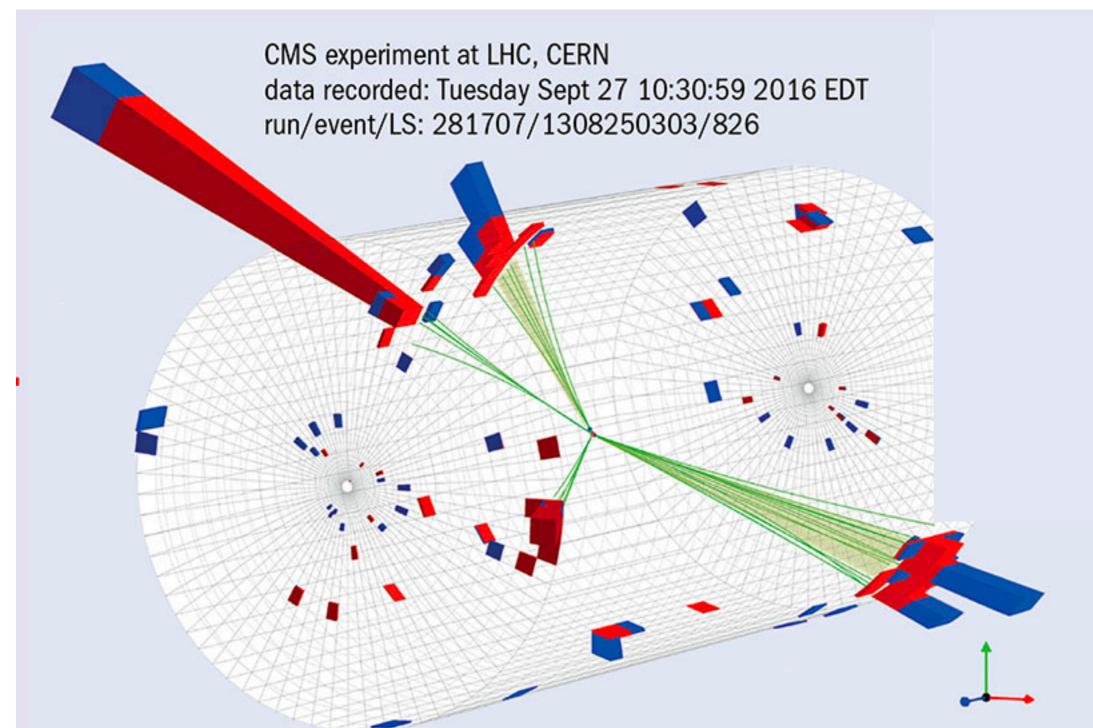




# The Need for Subtlety

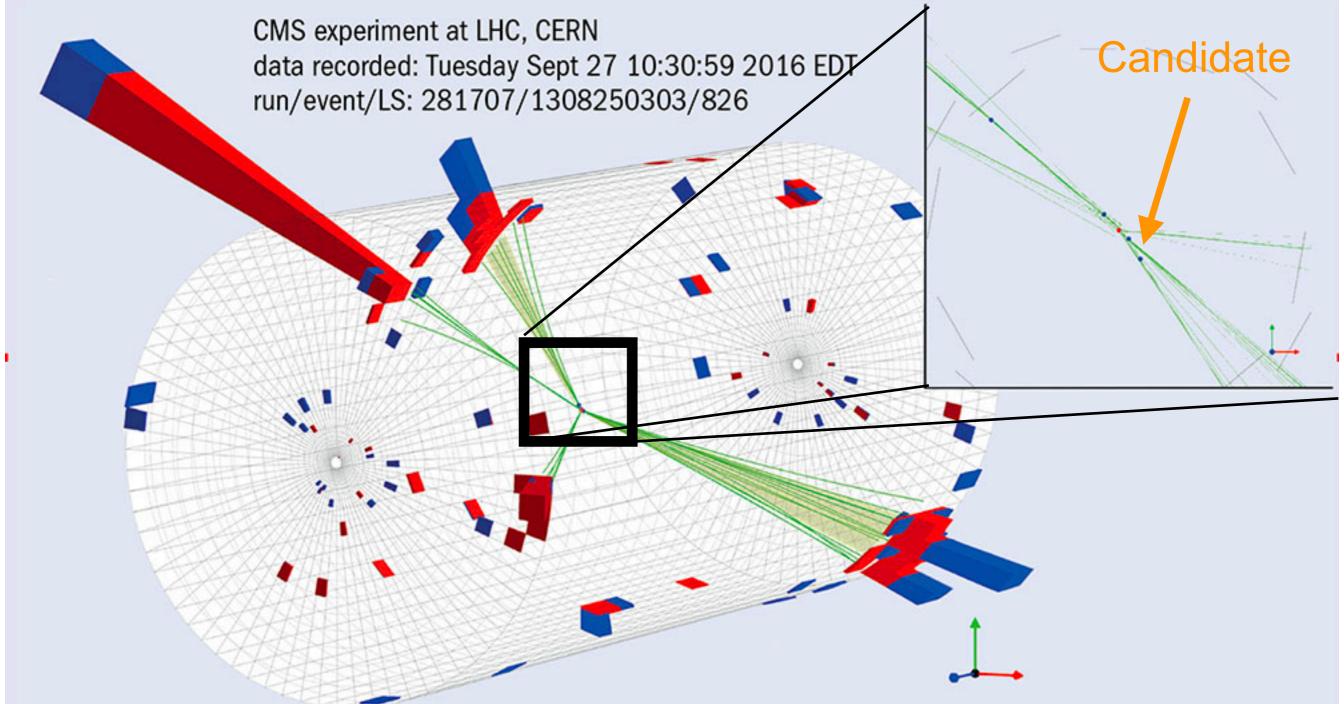


# The Need for Subtlety



These types of signatures are the most likely to explain dark matter

# The Need for Subtlety



These types of signatures are the most likely to explain dark matter

### Where are we now?

- The LHC has been running for the past 10 years
  - We have made some remarkable discoveries:
    - Higgs Boson
    - Measurements of top quarks, W, Z bosons.....
    - Strong constraints on Dark Matter and New Physics

- The times are changing:
  - We find ourselves doing more deep learning
  - We are also looking for harder to find signals

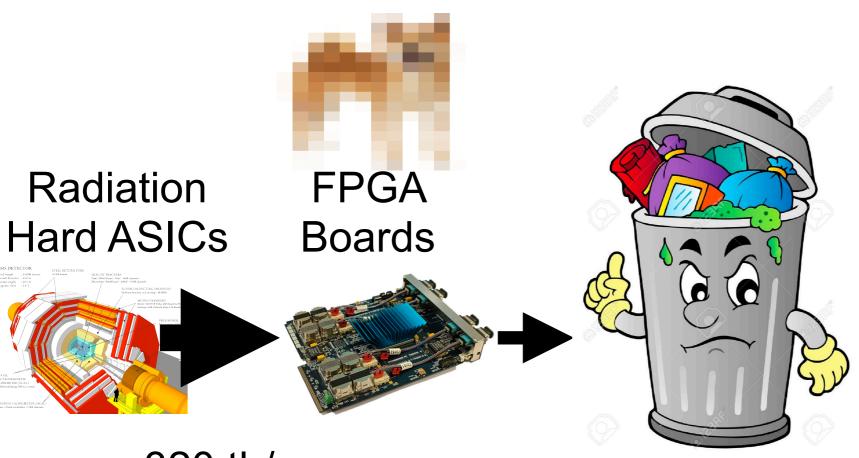


Think Fast (NN Inference)

# Spanning Frequencies

40 MHz

1 kHz



Select 1 event in 400

The rest is thrown away Forever!

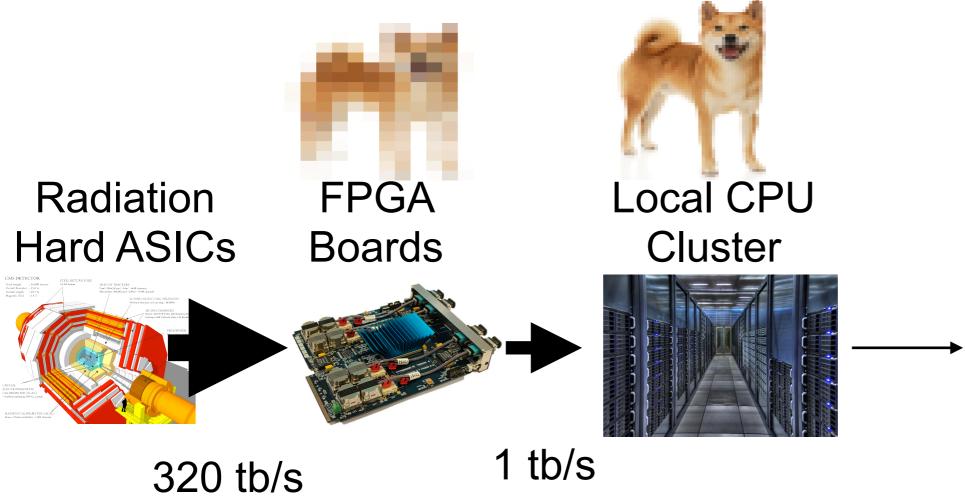
320 tb/s

**Fast** 40 MHz Collisions 10 µs window L1Trigger

# Spanning Frequencies

40 MHz

1 kHz



Select 1 in 100

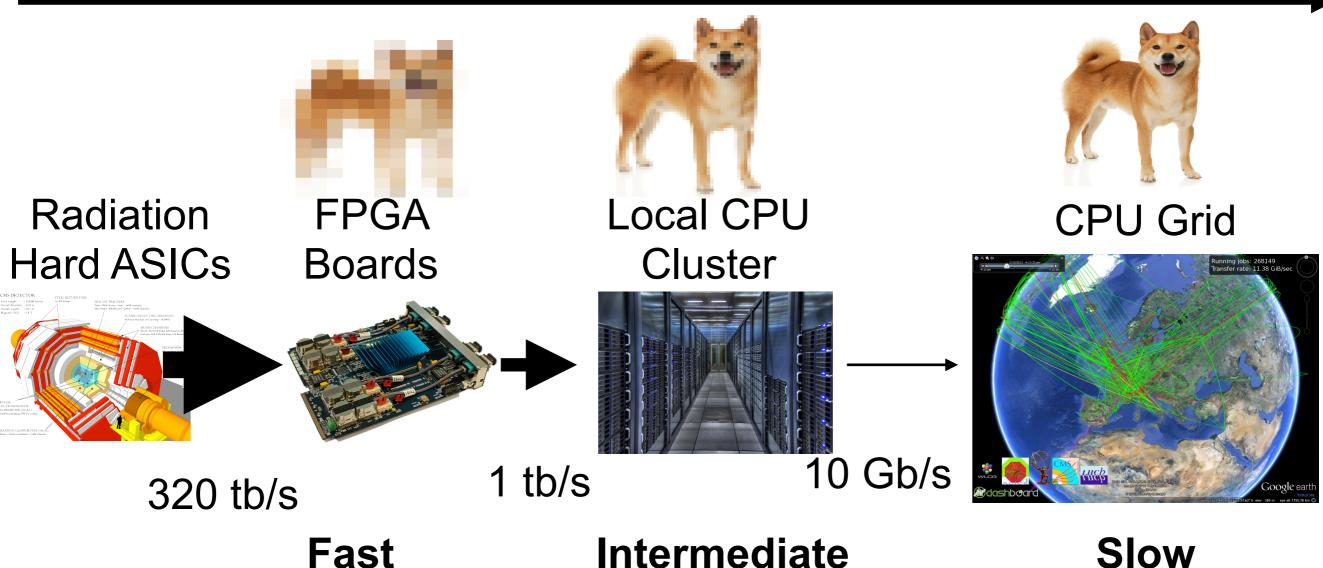
#### **Fast** 10 µs window L1Trigger

**Intermediate** 40 MHz Collisions 100 kHz Collisions <500 ms window High Level Trigger

# Spanning Frequencies

40 MHz

1 kHz

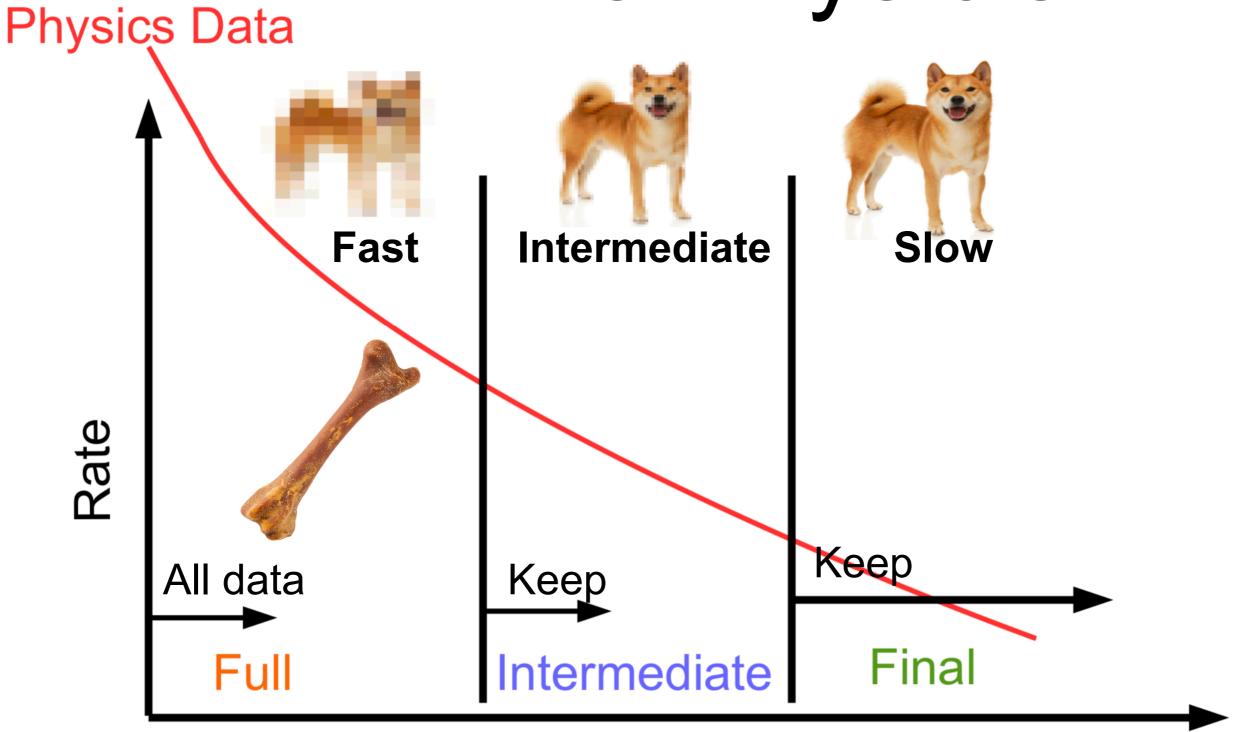


#### **Fast** 10 µs window L1Trigger

40 MHz Collisions 100 kHz Collisions <500 ms window High Level Trigger

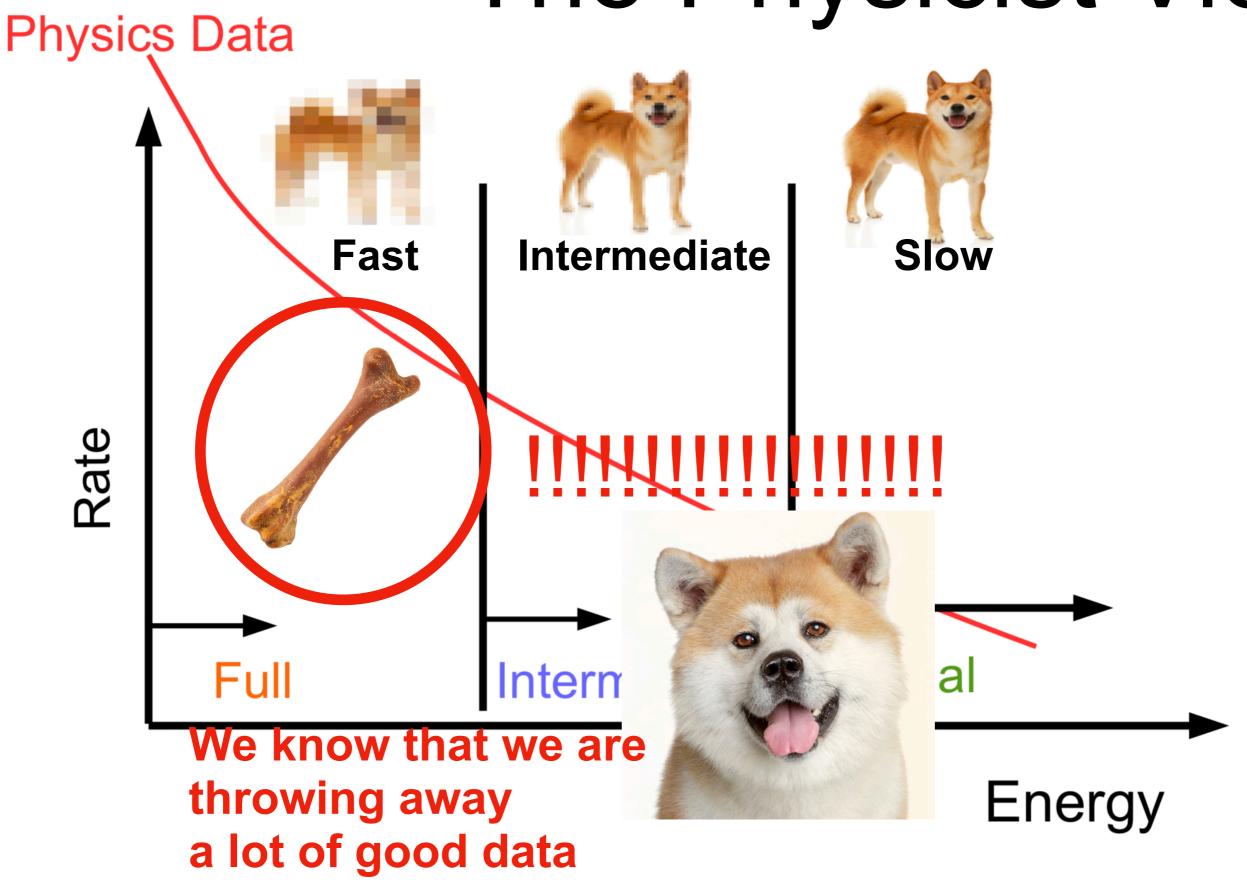
Slow 1 kHz Collisions 10 s window Offline Cluster

## The Physicist View



Energy

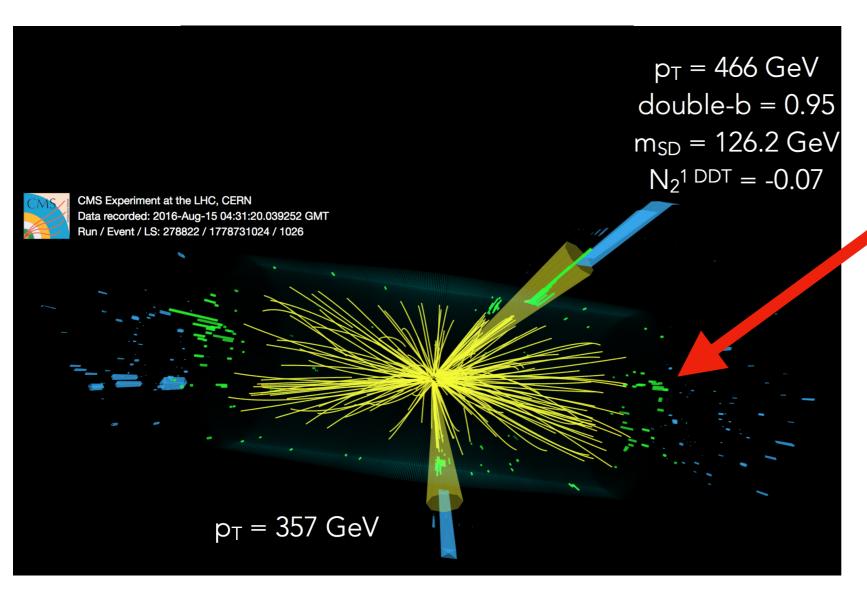
### The Physicist View





# Hidden gems?

There is a plethora of physics that we throw out



Higgs boson right on the cusp of being thrown out

### The dream

- At the moment:
  - We only get a full data of one in 40,000 collisions
  - There is interesting physics that we have to throw away

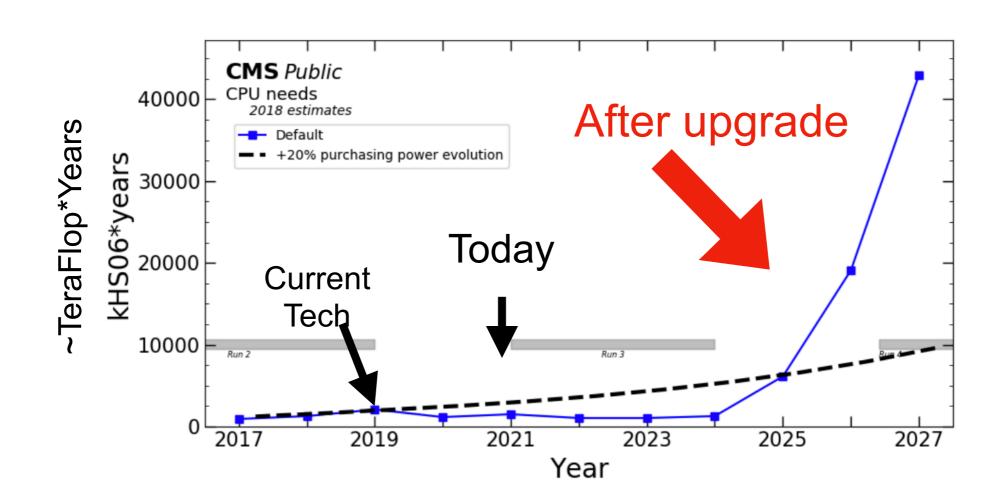
- We would like to analyze every collision at the LHC
  - To deal with this we need to increase our throughput
  - Ultimately this means going to 100s of Tb/s

## The Challenge

- To deal with the upgraded LHC intensity
- To preserve current physics we are upgrading the system
  - Our event size will have to be 10x larger

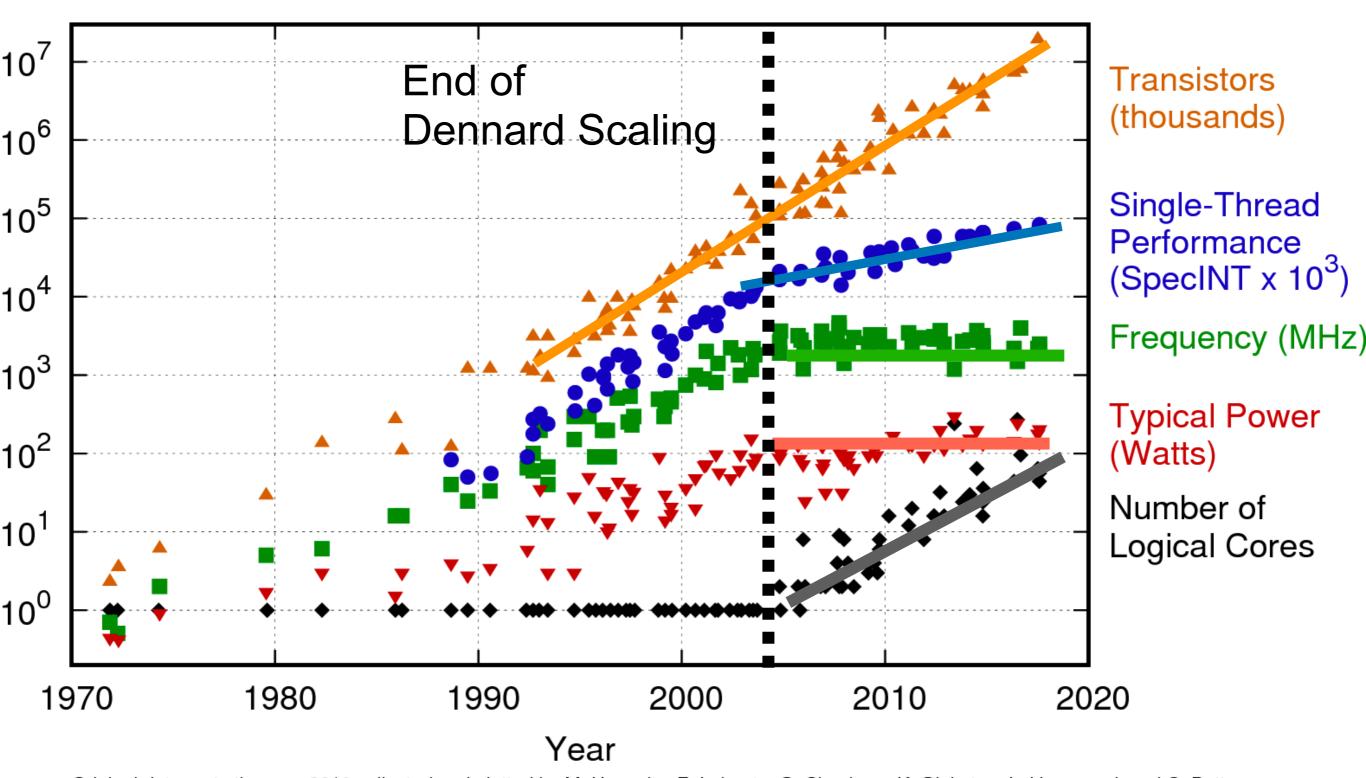
**Results** 

We will have to take data at 5 times the current rate



### The Crises

42 Years of Microprocessor Trend Data



Original data up to the year 2010 collected and plotted by M. Horowitz, F. Labonte, O. Shacham, K. Olukotun, L. Hammond, and C. Batten New plot and data collected for 2010-2017 by K. Rupp

## Processor Technology

Will we be able to handle the future upgrades?



#### Modern Processing

#### Multi cores CPU:

Your standard CPU with split all up (you know this)

#### GPU :

- Effectively many multi-cores with simplified instructions
  - Many cores in parallel (O(500)) with addition and mult.
- Power hungry (better, but not too different from a CPU)

#### FPGA:

- Pre-programed the chip to do the operation you want
- Every switch and multiplier assigned to a fixed patter
- Energy efficient and hyper parallel (5000 parallel)

#### ASIC:

FPGA but with inability to be programmed

## Processing Tech

**CPU** 



1 player

A soloist

**GPU** 



A few at same time

A group

Whatever Main theme and some freedom to improv

**FPGA** 



The whole chip

An orchestra

Score has to be known perfectly beforehand

## Processing Tech

Past

Present

Future

**CPU** 

Past



Speed: 1

Single complex operation per clock

**GPU** 



Speed: 20-50

Multiple simpler operations in parallel commonly available

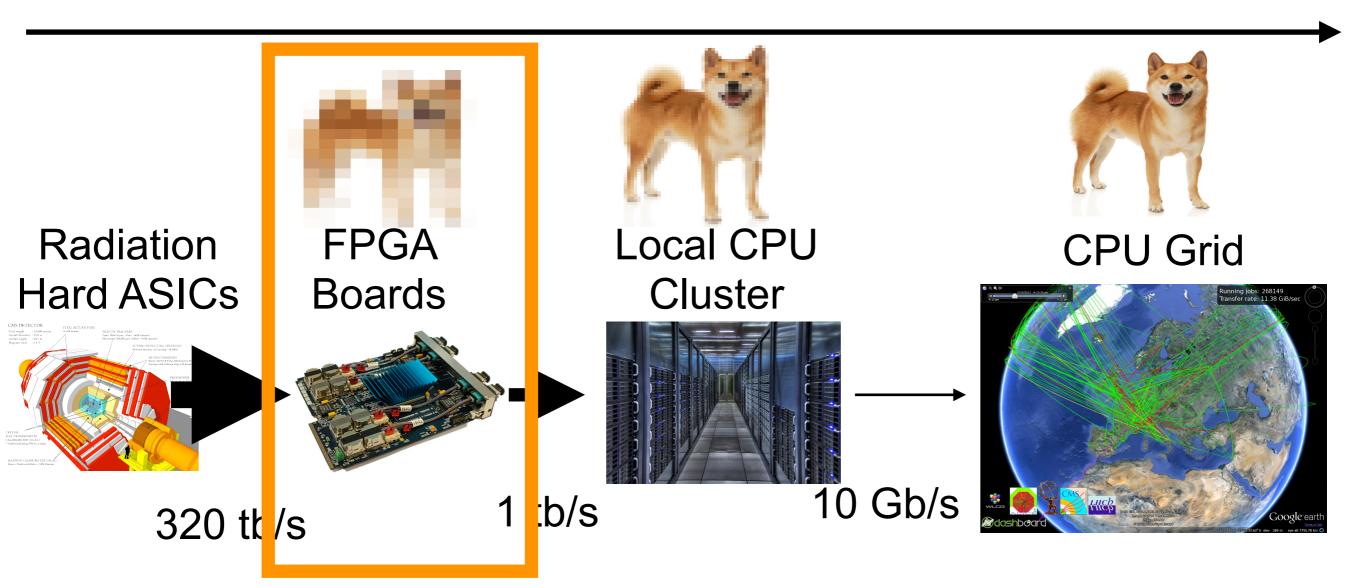
**FPGA** 



Speed: 200-1000

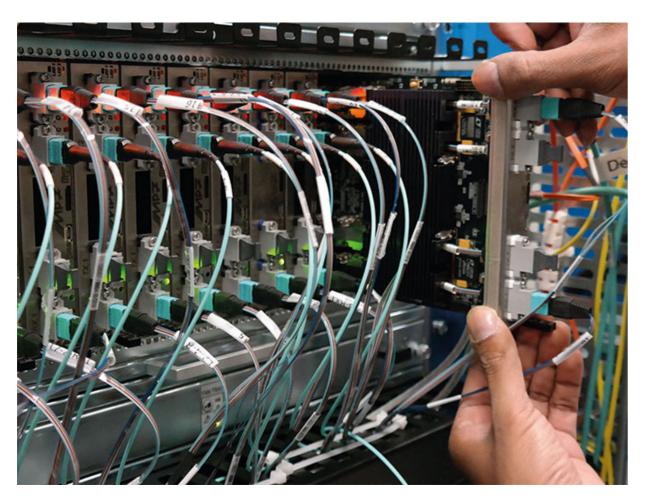
Efficient packing of operations highly parallelized (low power)

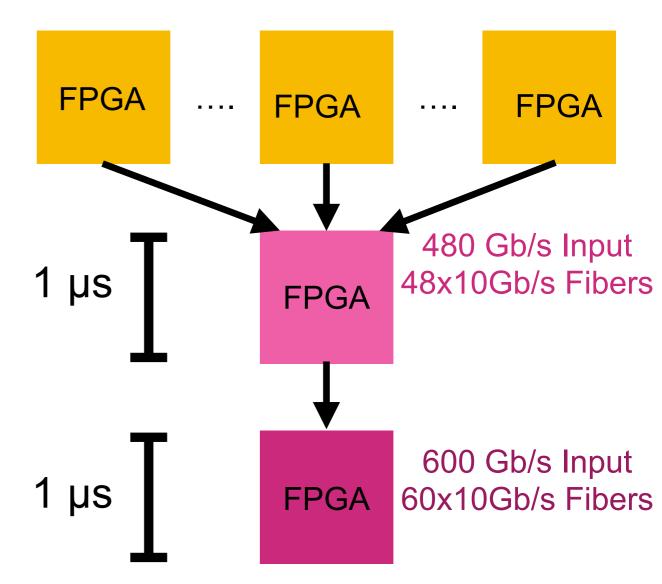
40 MHz 1 kHz

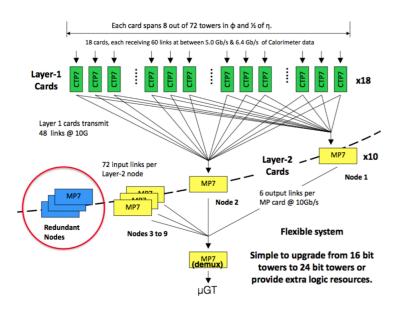


Real-time AI on every LHC Collisions

# Current (Old) Tech





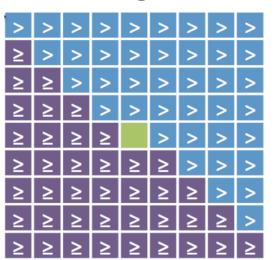


Current System is roughly 100 Virtex7 FPGAs interconnected with Fibers

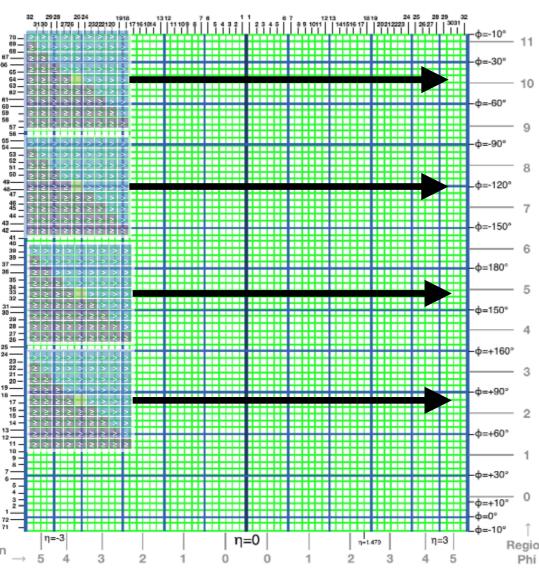


## Current Algos

#### Algo

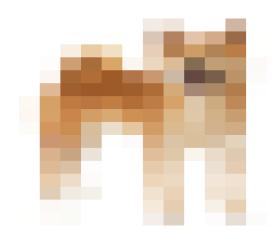






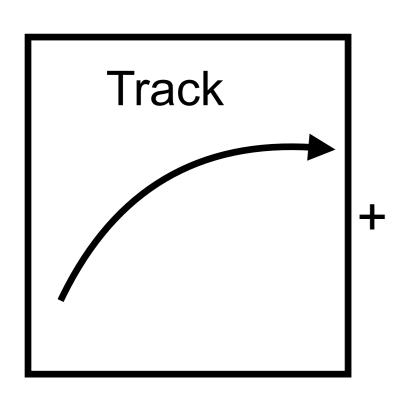
Simultaneously scan over calorimeter region a very simple algorithm

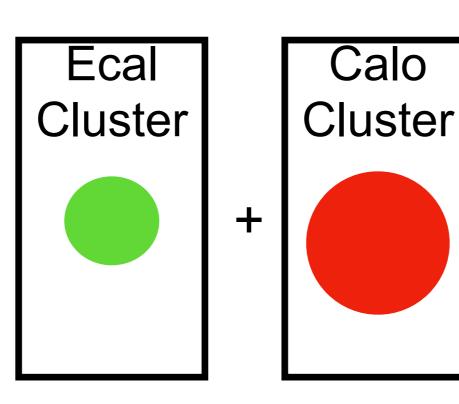
FPGA is essential to parallelize & deal w/ enormous bandwidth

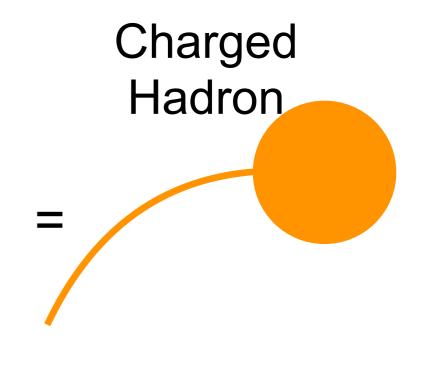


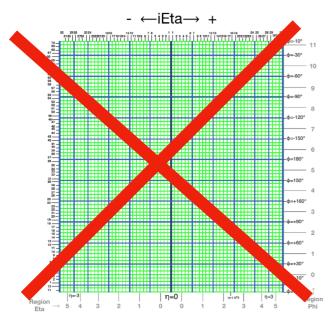
Algorithms have traditionally been simple due to the size of the FPGAs + RTL code

## Rethinking the Algos









Process information object by object

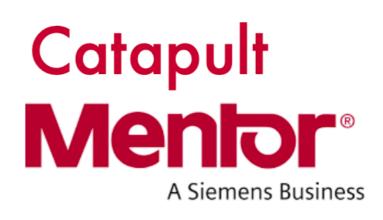
No More Grid of Information

**Reference** 

## High Level Synthesis



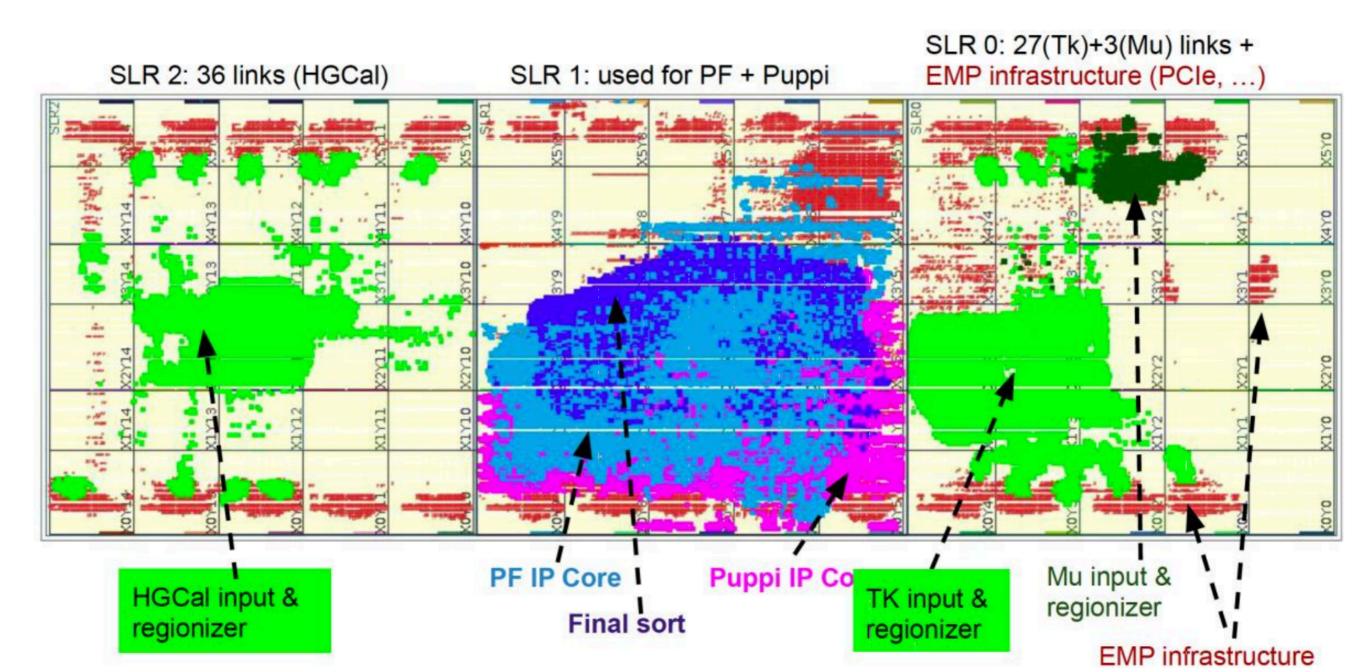




- Designing complex algorithms on FPGAs
  - Needed an approach to design/understand complex algos
  - We also wanted to be sure to capture the physics
  - As physicists, we prefer writing code in c++
- HLS has given us the possibility to develop algorithms quickly
  - Allows for fast turn around to deployment of algorithms

### How does this fit?

An important element of the design flow Make individual blocks small enough to fit on one die (SLR) Crossing SLRs is slow

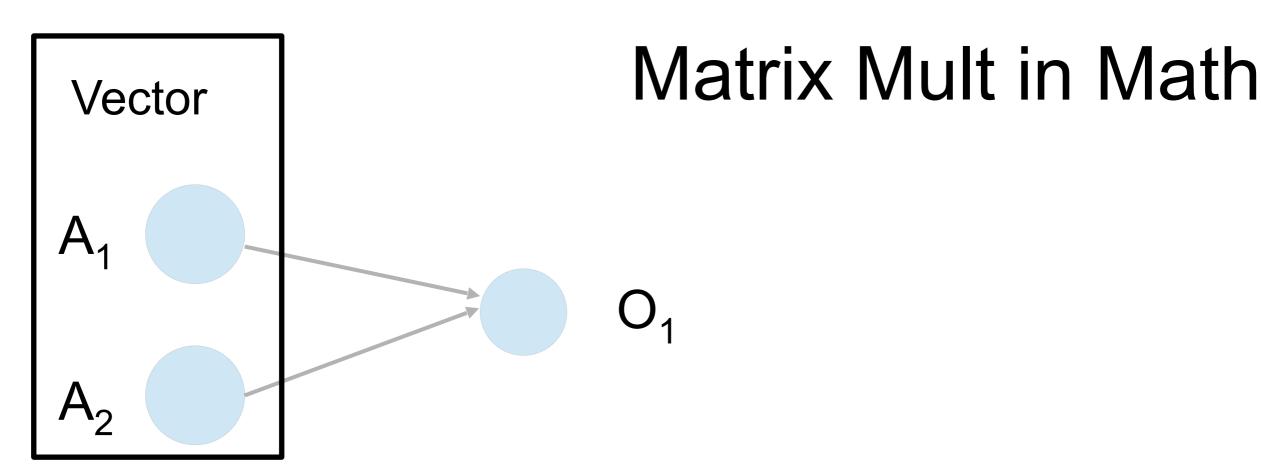


## Real-Time Deep Learning

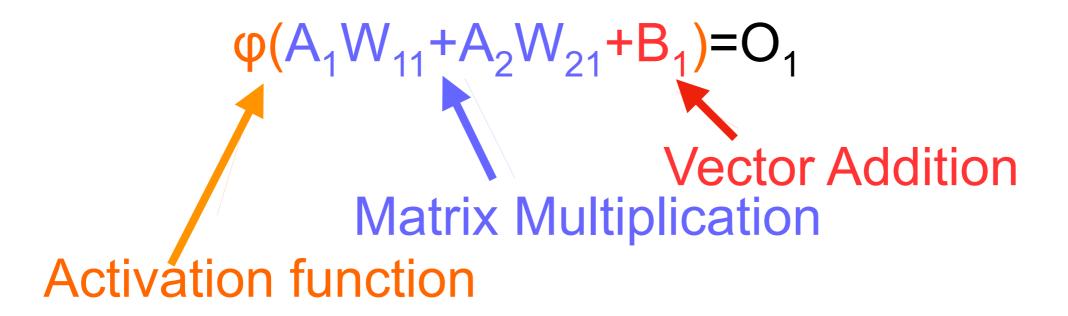
- We only have 1µs or less for the inference time
  - We need to run the networks at a rate > 40 MHz (II < 25ns)</li>
  - Forced us to re-think DNN hardware implementations
- This work led us to the project:



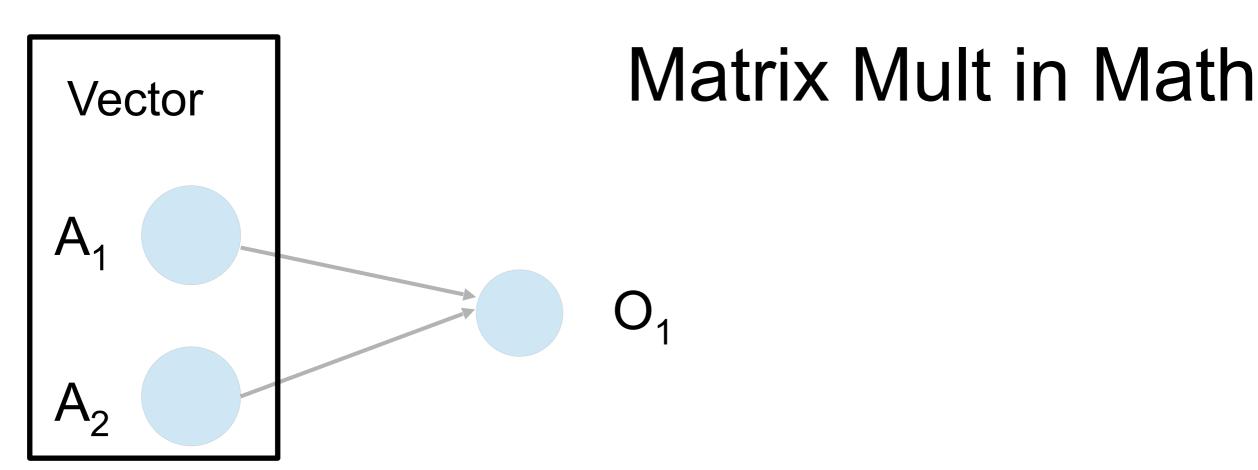
arxiv:1804.06913



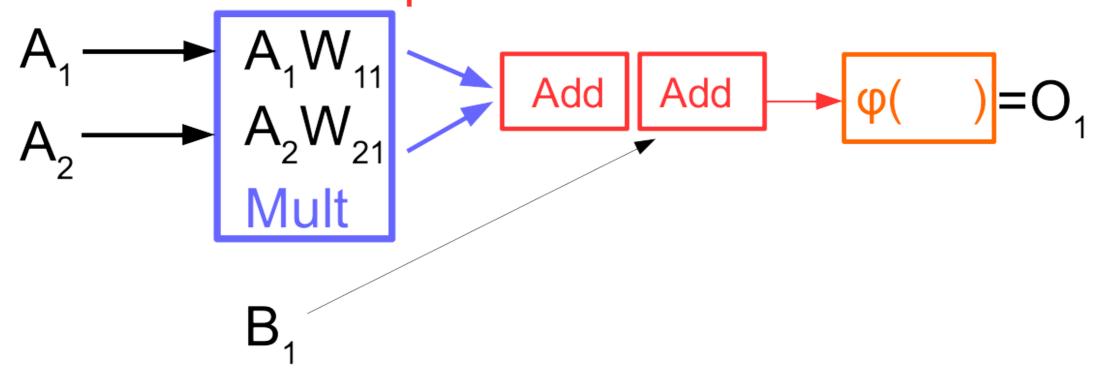
How can we parallelize this?



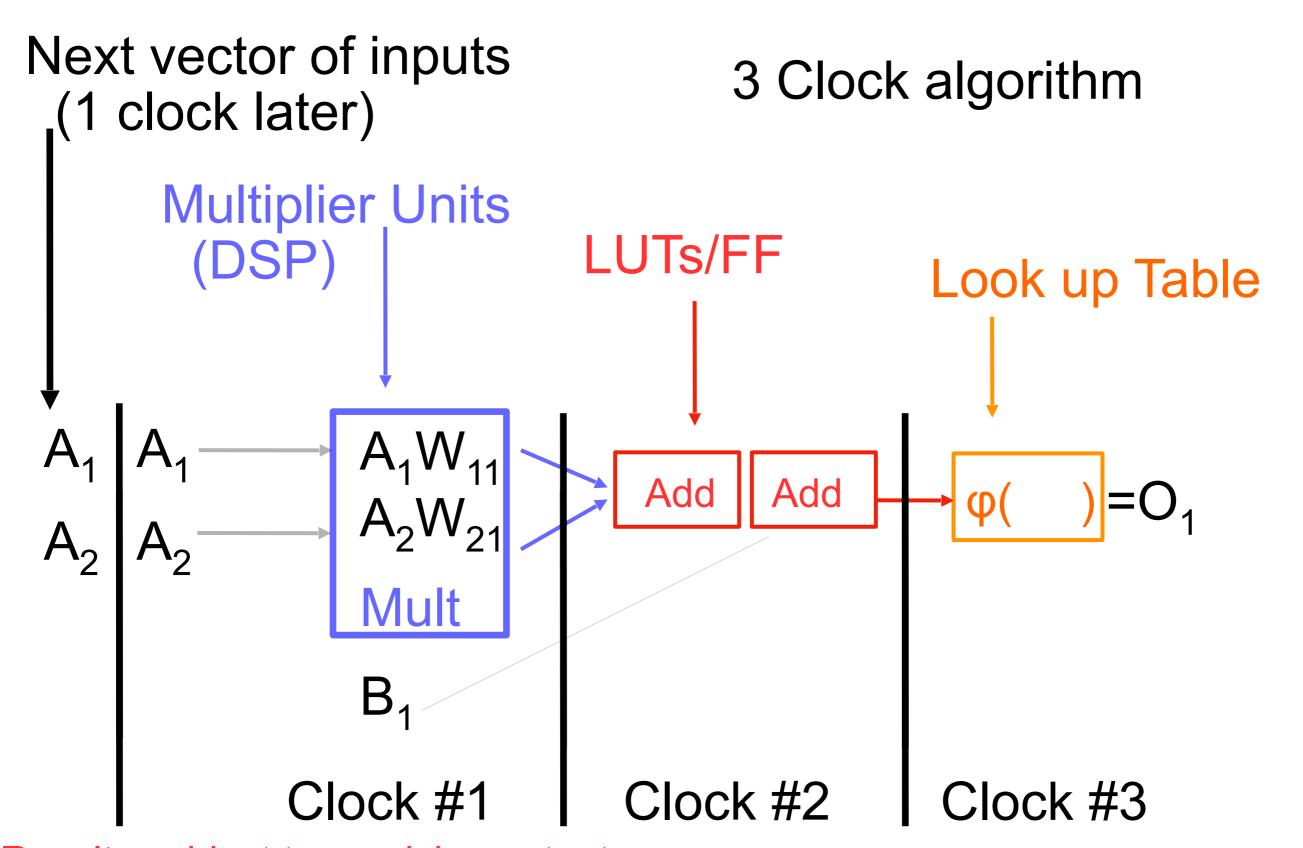
arxiv:1804.06913



#### How can we parallelize this?

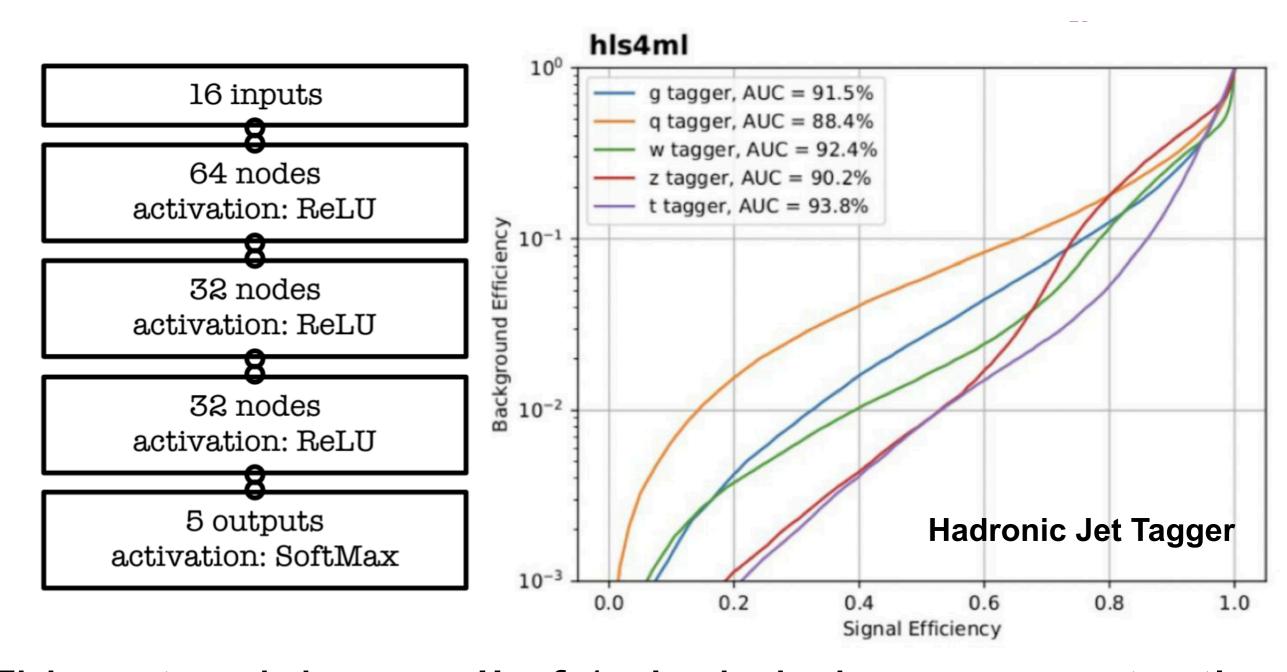


#### Matrix Mult in an FPGA



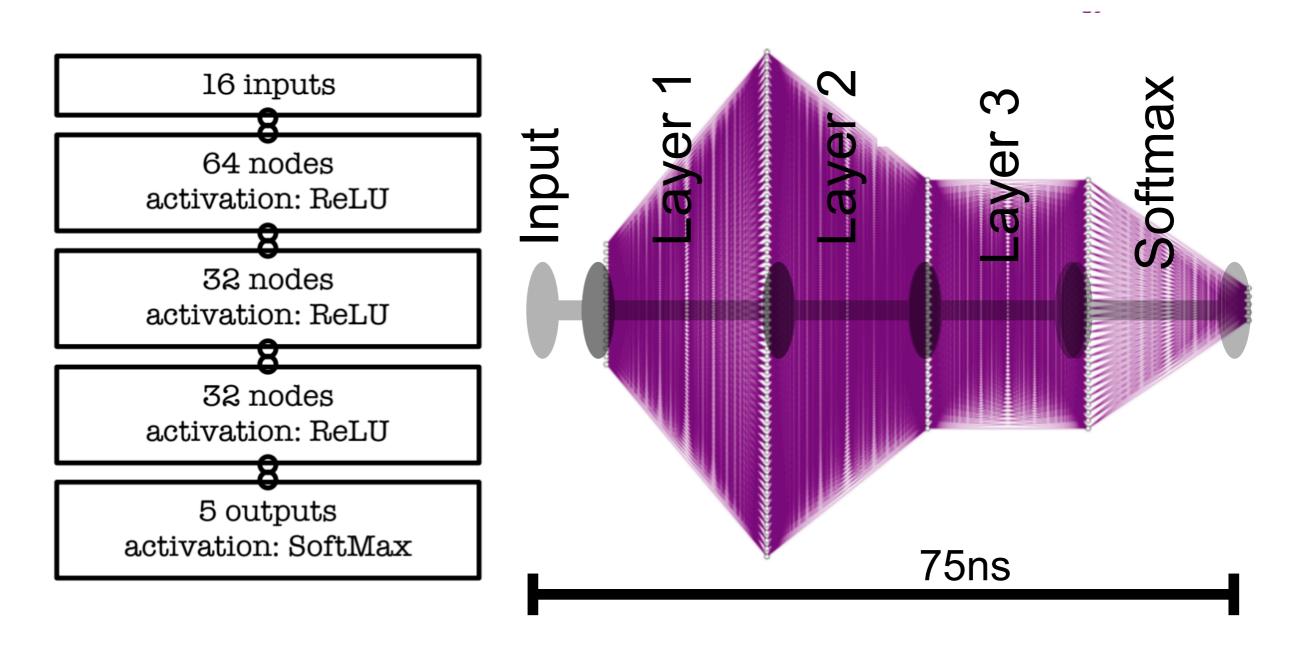
Results subject to precision outputs

#### A full benchmark example



This network has an II of 1 clock, being run constantly It has 4.3k weights and 4.3k DSPs at II=1

#### A full benchmark example



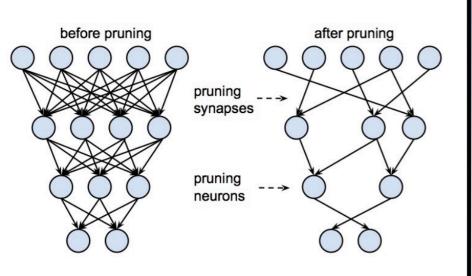
This network has an II of 1 clock, being run constantly It has 4.3k weights and 4.3k DSPs at II=1

#### How can we reduce resources?

Focus on 3 ways to cut down resources

Is our algorithm overly complex?

**Algorithmic Compression** 



Are we too precise?

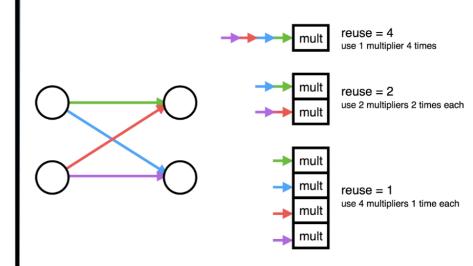
Quantization

ap\_fixed<width,integer>
0101.1011101010

integer fractional width

Does it really need to be this fast?

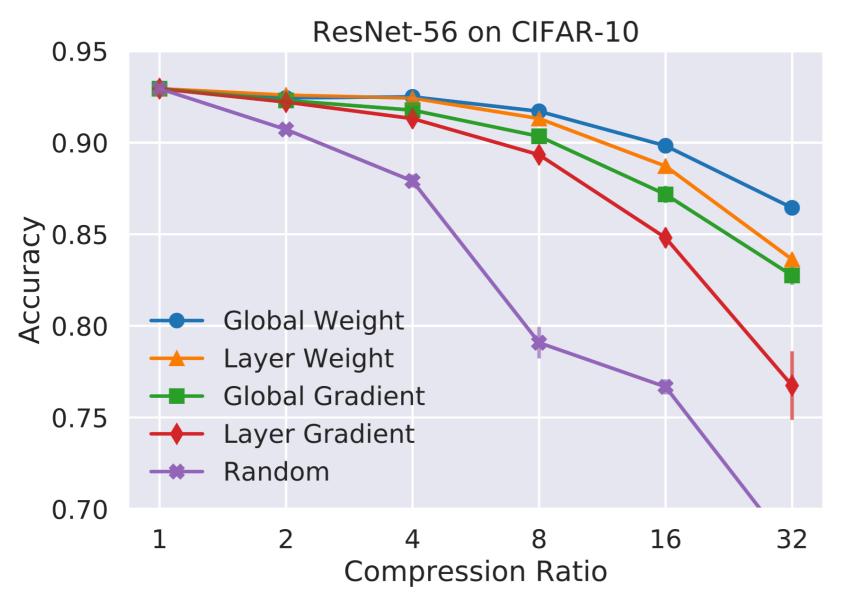
**Reuse Factor** 



arxiv:1804.06913

### Algorithm Compression

- Compression is a critical aspect to reduce ML
- A suprising amount of weights in an NN are irrelevant

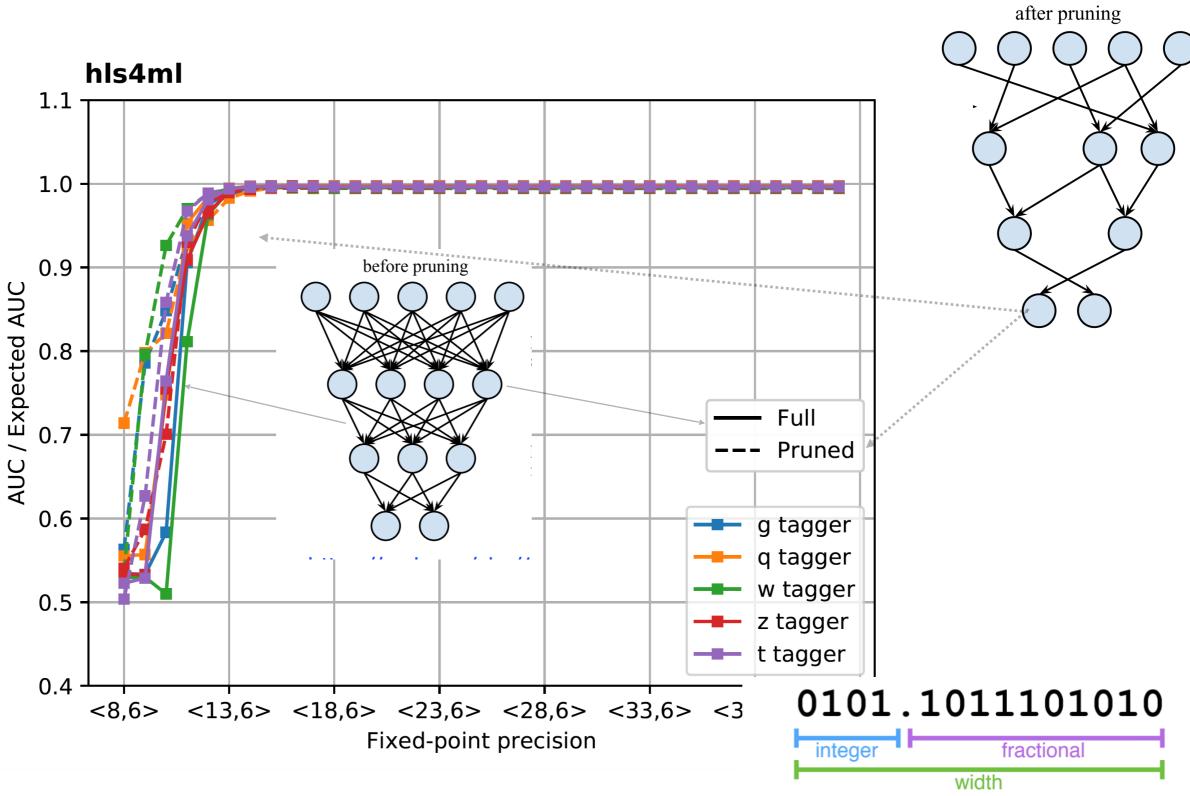


Model	Mult(DSP)	LUTs
Before	15%	13%
After	0%	1%

Same Performance
Smaller Latency (50→40ns)
Dramatic Compression

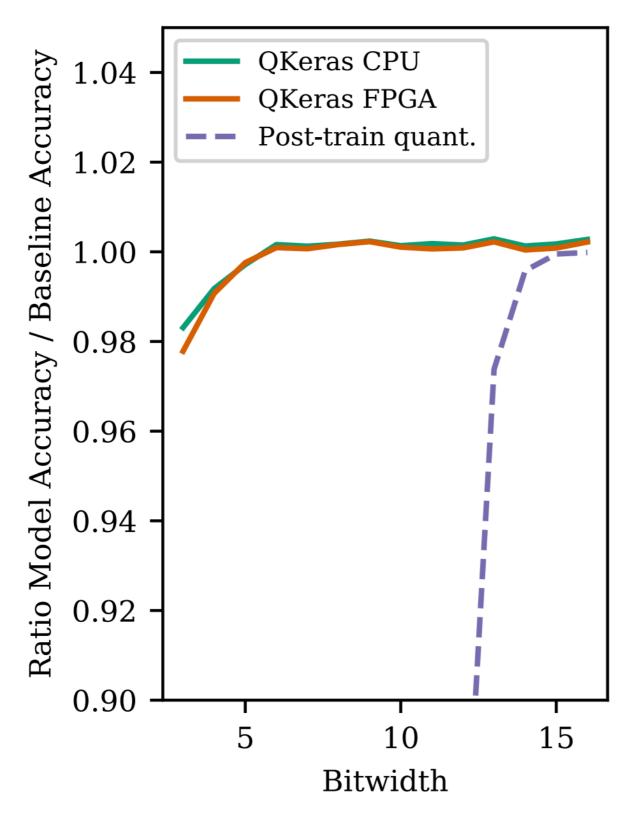
arxiv:1804.06913

#### Quantization



<Total bit width, integer bits above decimal>

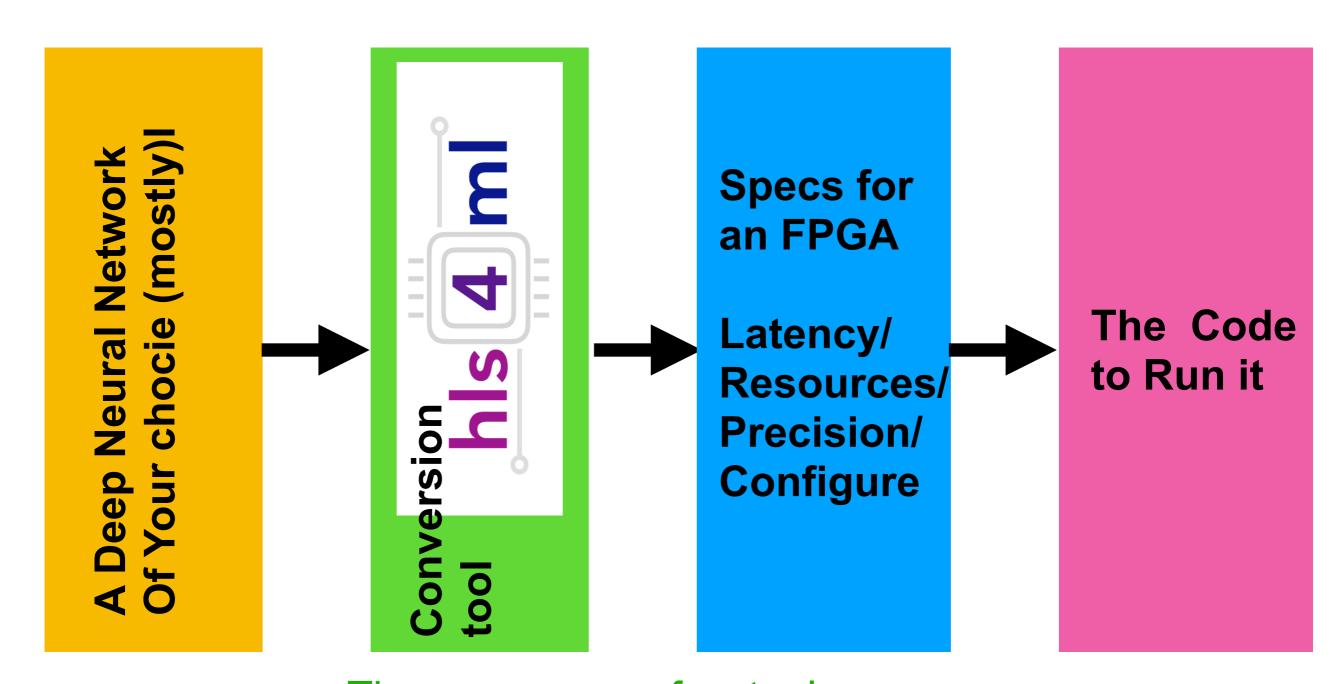
#### Algorithm Compression



Fixed precision training Weight pruning shrinks networks

arxiv:2103.05579

#### A Compiler than can do it

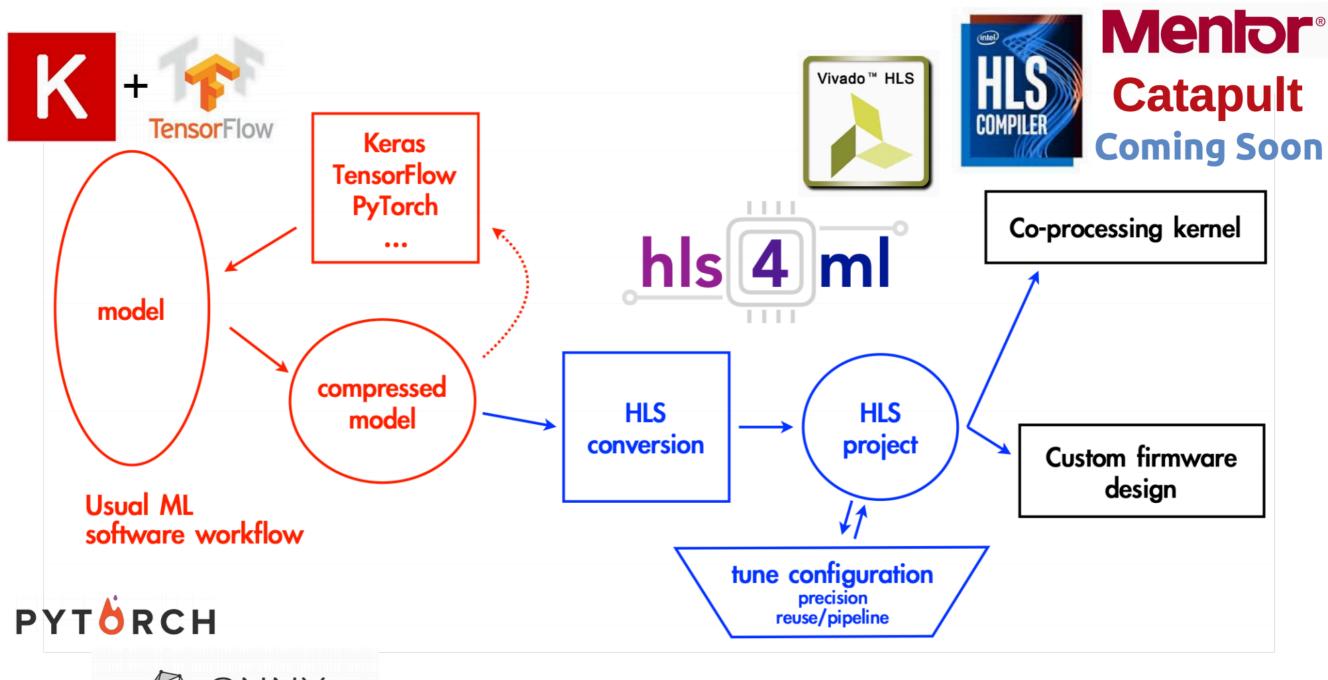


There are now a few tools See Tae Min's Talk for another tool!

https://fastmachinelearning.org/hls4ml/

#### Summing Up the Data flow

python keras-to-hls.py -c keras-config.yml



ONNX

https://fastmachinelearning.org/hls4ml/

## Flexibility

- Many different types of collisions are analyzed at LHC
  - A diverse set of algorithms are required
  - There is no one size fits all NN that will solver our problems
- With HLS4ML we have continued to expand options
  - HLS has allowed for quick development

#### **Algorithms**

MLPs arxiv:2003.06308 arxiv:2002.02534 CNNs arxiv:2008.03601 arxiv:2006.10159

RNNs(LSTM/GRU)

Binary & Ternary NNs

Graph NNs(MPNN/GravNet/GarNet)

BDTs Not yet in official release

**Backends** 

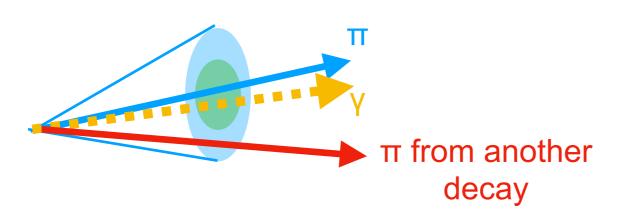
Xilinx Vitis HLS Intel HLS Quertus

Mentor Catapult HLS Intel OneAPI

Not yet in official release

# Example #1 Tau Tagging

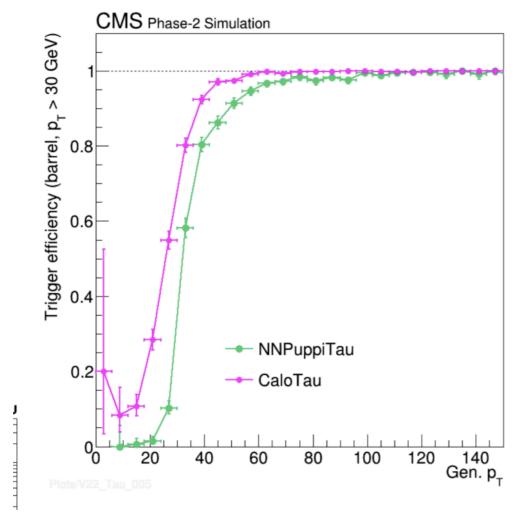
#### Tau Leptons have complex final states

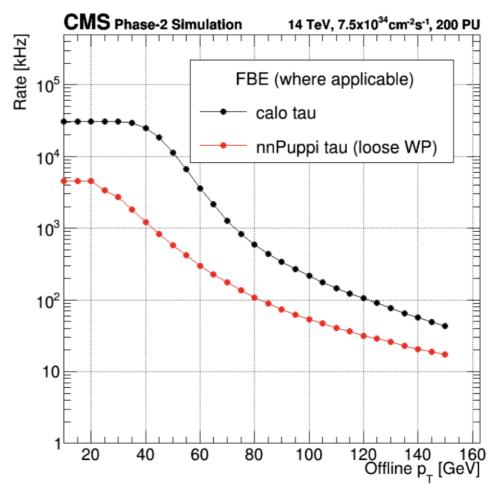


Tau Lepton can decay to as many as 10 different particles

Background can decay to many more

Neural Network has long been the algorithm of choice to identify Taus

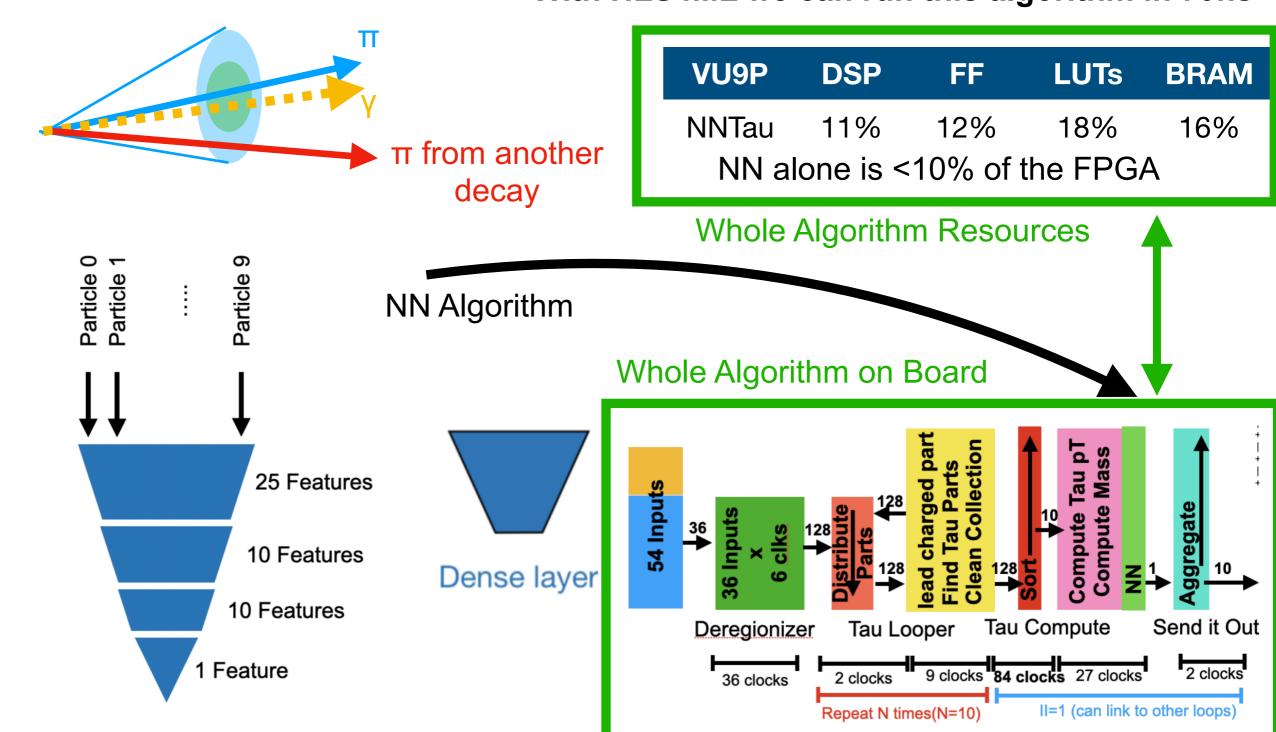




# Example #1 Tau Tagging

Algorithm Takes 10 top particles in a cone and runs NN

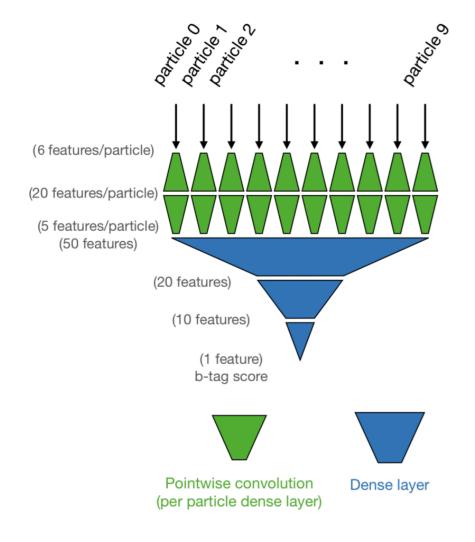
With HLS4ML we can run this algorithm in 70ns

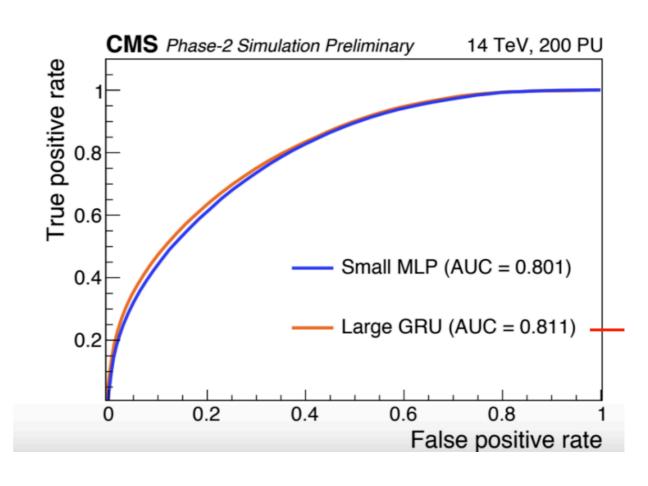


Example #2 BTagging BJet is displaced π from another decay

In addition to taus B-tagging good ML candidate

Not obvious CMS Trigger vertex resolution is large





Example #2 BTagging BJet is displaced π from another decay

In addition to taus B-tagging good ML candidate

Not obvious CMS Trigger vertex resolution is large

Resolution in Trigger is worse

Interference Higgs Self Coupling Term Di Higgs Boson Production

BJet is displaced Tagging Tagging

In addition B-tagging

π from another decay

Not obvious vertex res

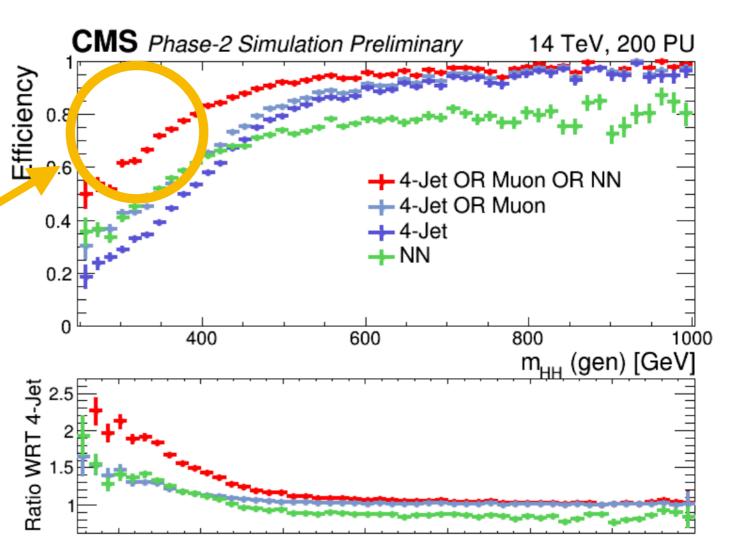
Hard

Resolution in Trigger is worse

Critical Region <a>For Self Coupling</a>

In addition to taus
B-tagging good ML candidate

Not obvious CMS Trigger vertex resolution is large



# Accomplishments

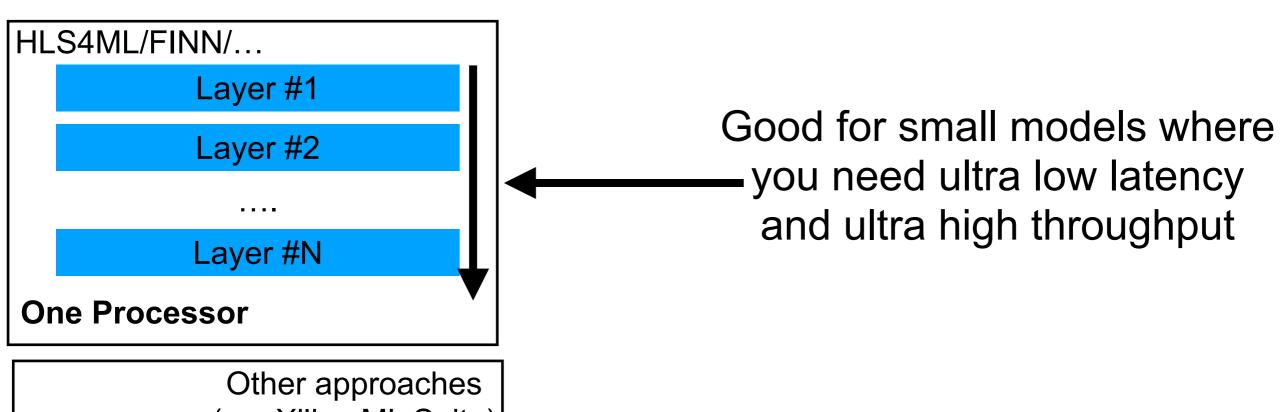
- HLS4ML is rapidly being adopted in our trigger system
  - Will be used in the next running at the LHC
- We already see a number of substantial improvement

#### 2-5 times More Higgs bosons with the same data rates **CMS** Phase-2 Simulation 14 TeV, 200 PU CMS Phase-2 Simulation 14 TeV, 7.5x10<sup>34</sup>cm<sup>-2</sup>s<sup>-1</sup>, 200 PU нате [кнz] 0.9 tk+EG τ Inclusive 1-Jet Inclusive 2-Jet calo τ Inclusive HT Puppi τ (NN loose) Inclusive VBF 0.7 Puppi $\tau$ (NN medium) Inclusive Total (1-Jet OR 2-Jet OR HT OR VBF) 0.6 0.5 10<sup>3</sup> 0.4 10<sup>2</sup> 0.3 0.2 10 0.1 ) 140 160 Offline p<sub>\_</sub> [GeV] 60 100

Rate (kHz)

# Other Deep Learning Models

HLS4ML differs from other ML models



Other approaches (eg. Xilinx ML Suite)

Big flexible layer

One Processor

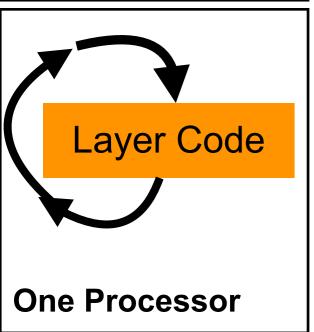
Good for very large models

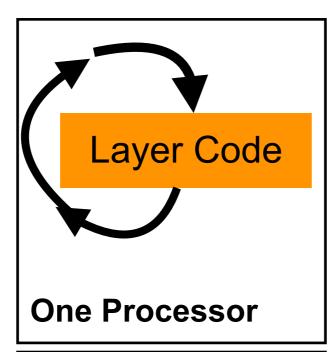
where you can't fit the whole algorithm on the processor logic

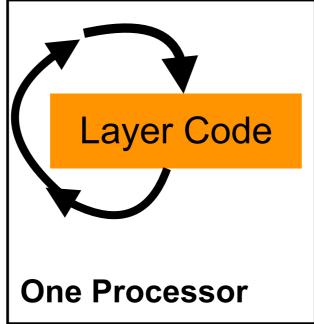
#### How does a GPU do this?

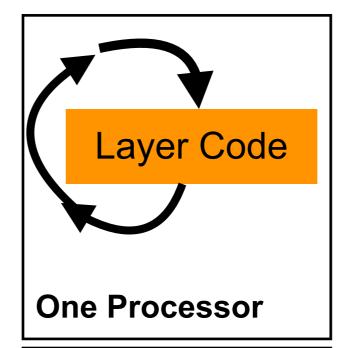
GPU is about even more standardization

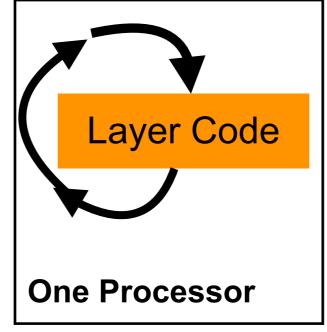
Layer Code
One Processor







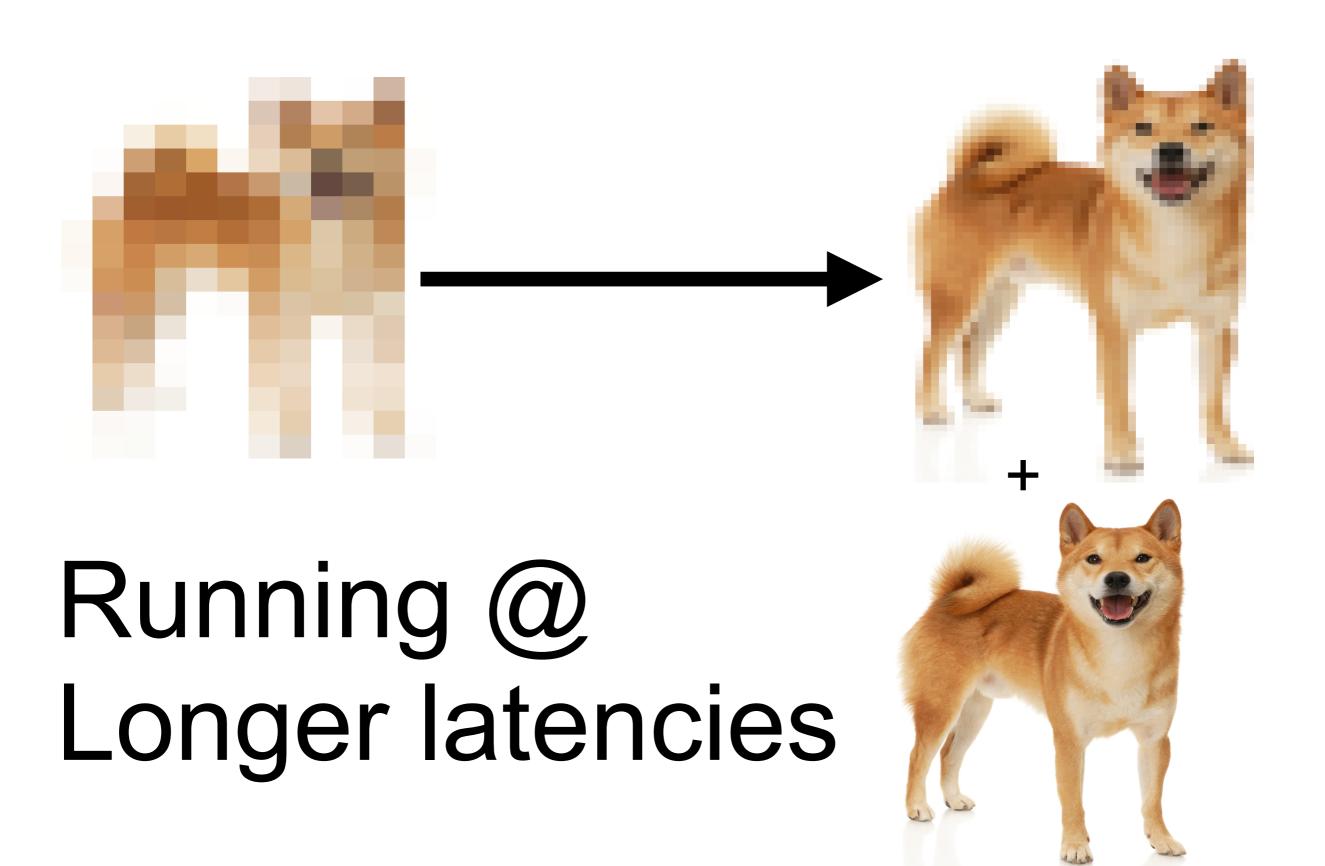




Great for many many evaluations of a big network

Not Great for a small network

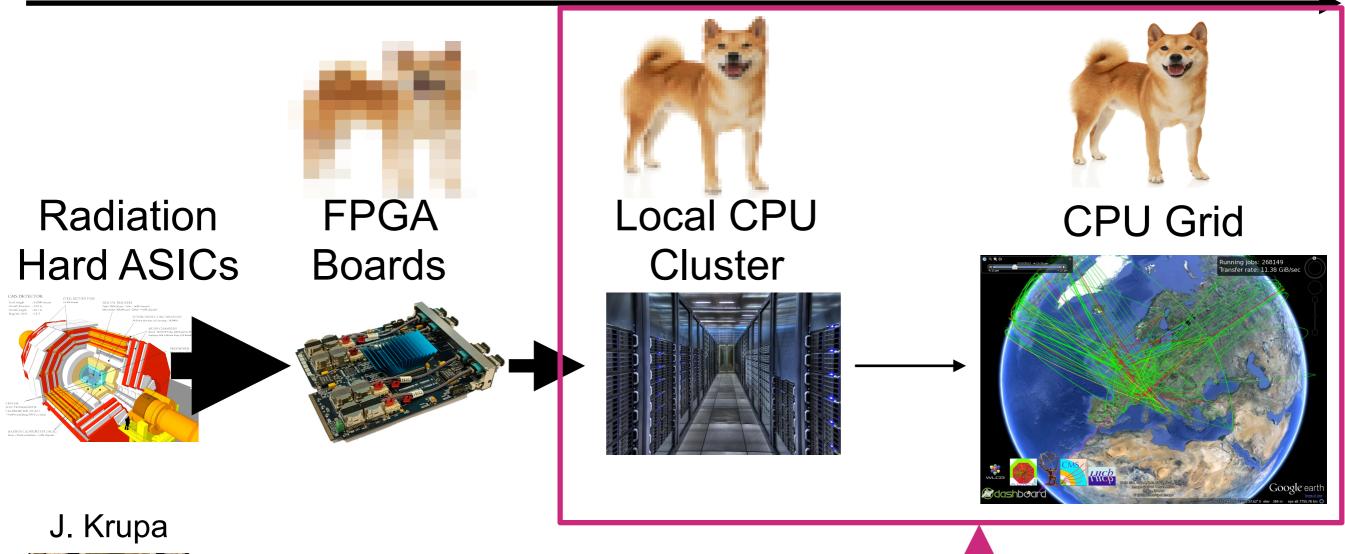
. . . . .



### HLT Trigger+Offline Reco

40 MHz

1 kHz

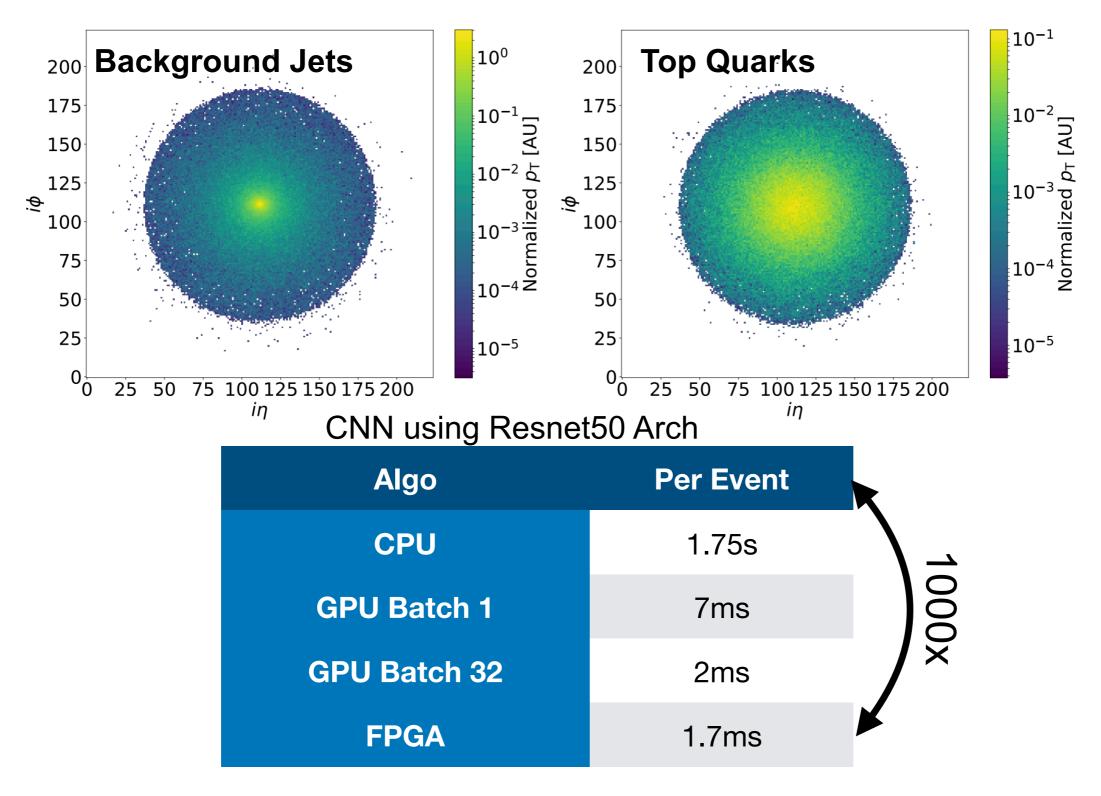




D. Rankin

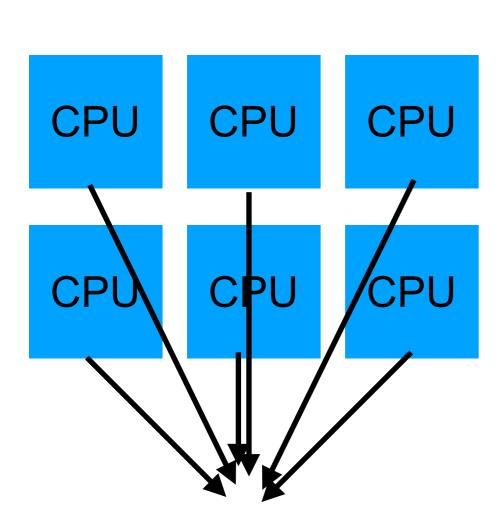


#### What we learned?



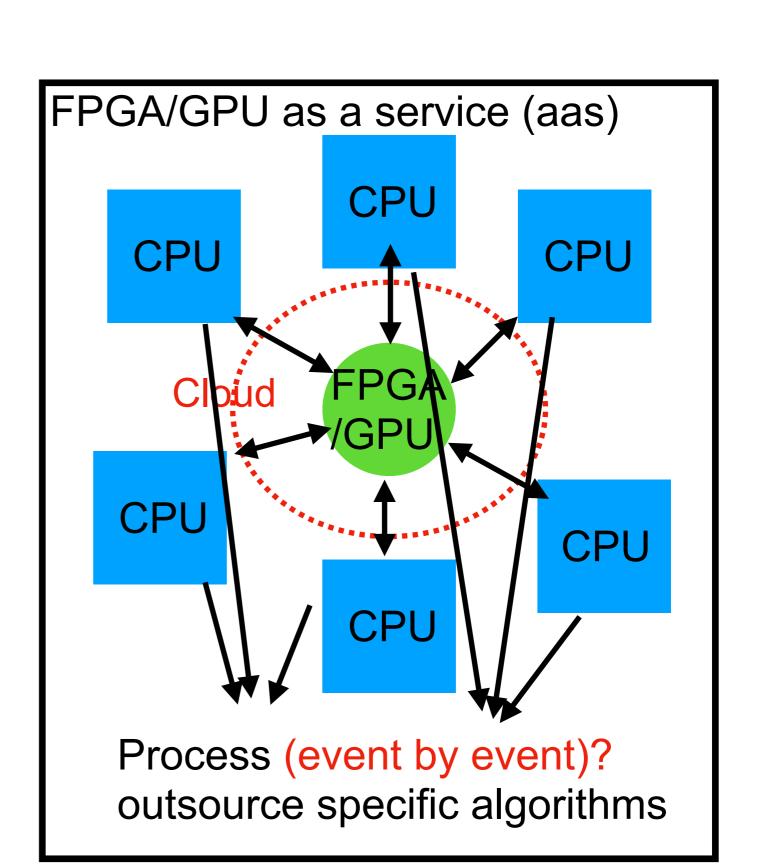
arxiv:1904.08986

#### What does this mean?



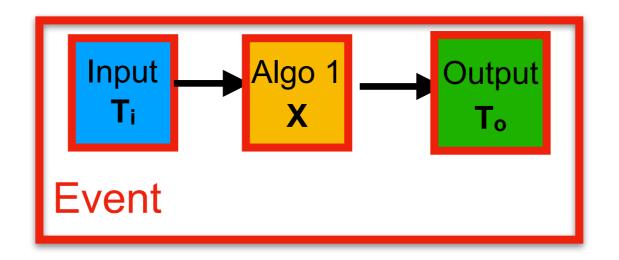
Process event by event

arxiv:1904.08986



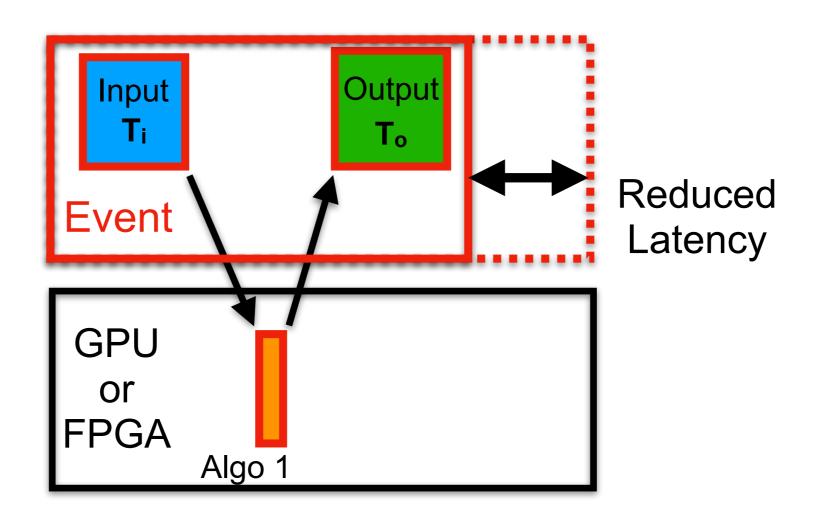
### Deploying on a GPU

#### Process event by event



### Deploying on a GPU

#### Process event by event

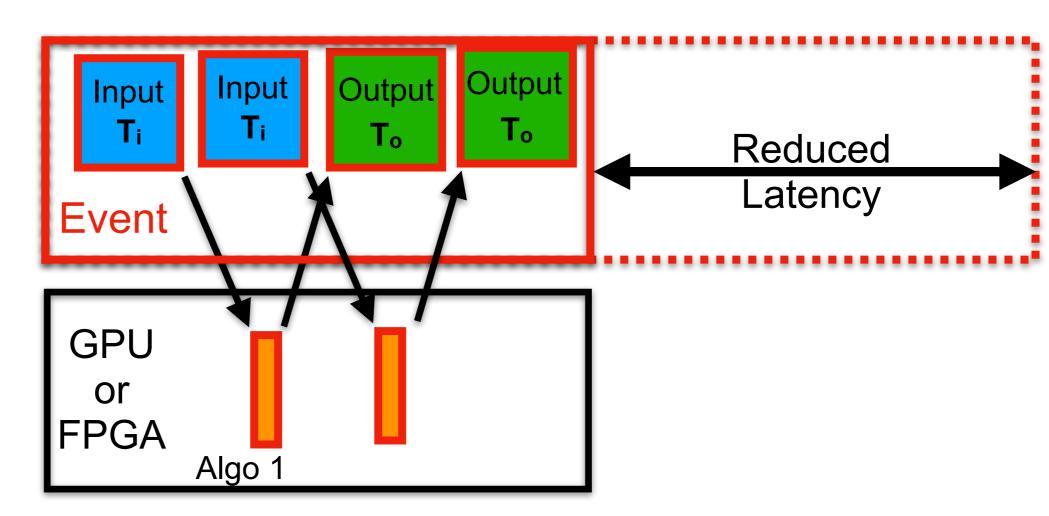


arxiv:1904.08986

### Deploying on a GPU

#### Process event by event

Asynchronous Scheduler



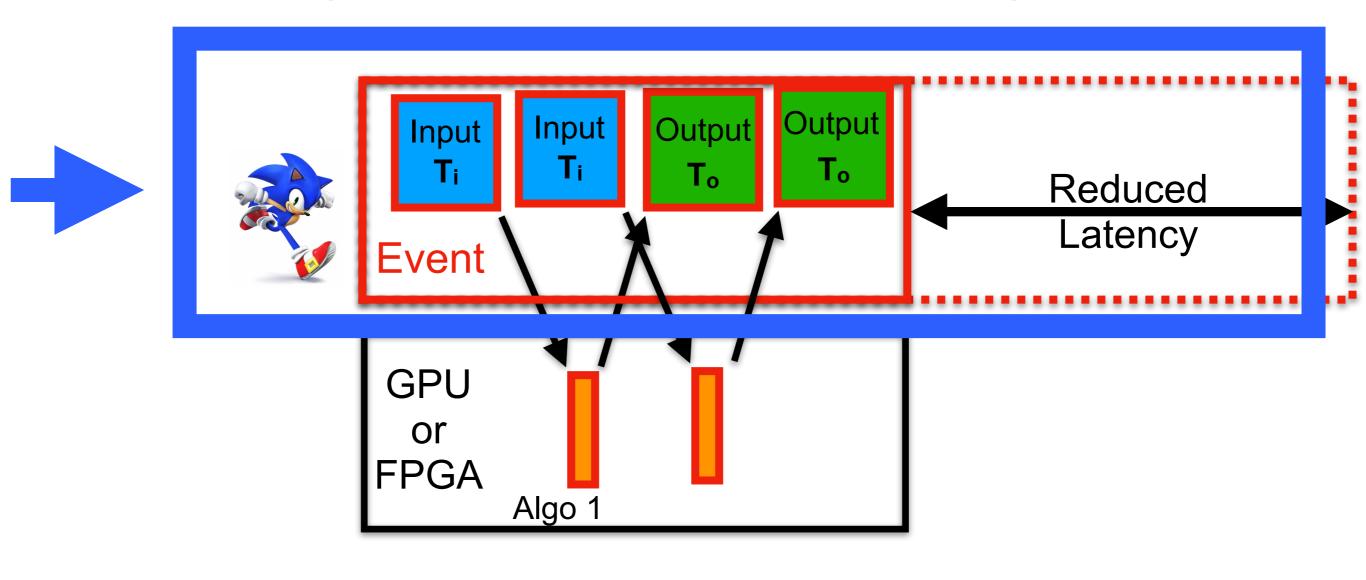
Asynchronicity allows for longer wait times

arxiv:1904.08986

### Integrating with cloud

#### SONIC

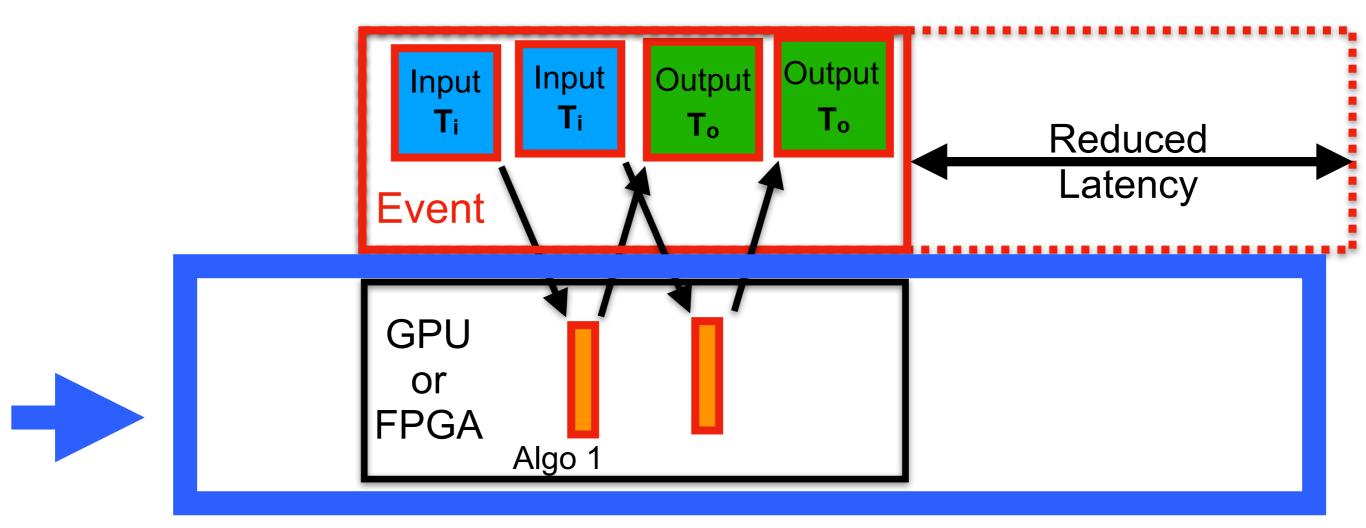
Services for Optimized Network Inference on Coprocessors



### Integrating with cloud

#### SONIC

Services for Optimized Network Inference on Coprocessors

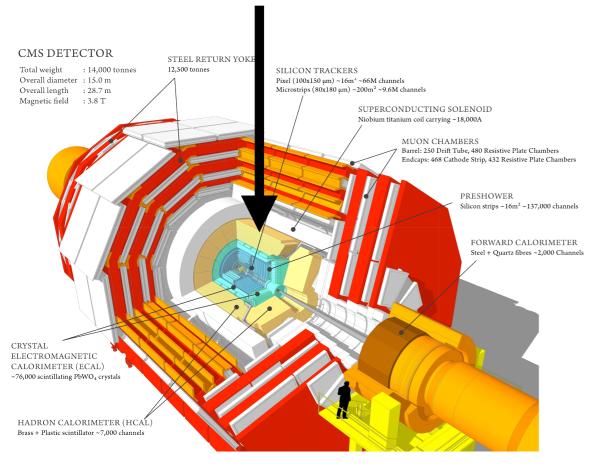


gRPC servers: arxiv:1904.08986

FPGA-as-a-service Toolkit (FAAST) w/Xilinx ML Suite/HLS4ML/...



#### Reconstructing this detector



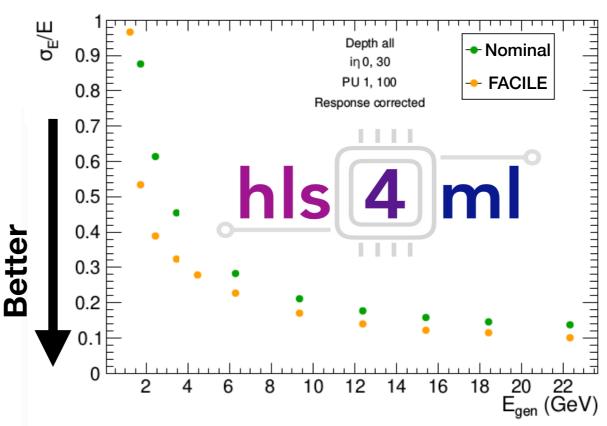
Algorithm	Accelerator	Time
Nominal	None	60 ms
FACILE	GPU	2 ms*
FACILE	FPGA	0.1 ms*

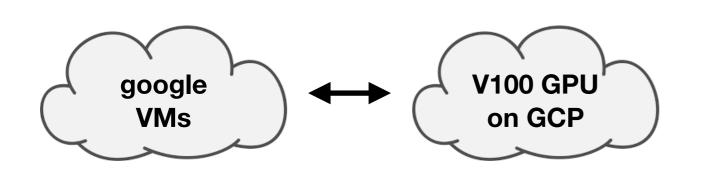
FPGA is on SLR of an Xilinx Alveo U250

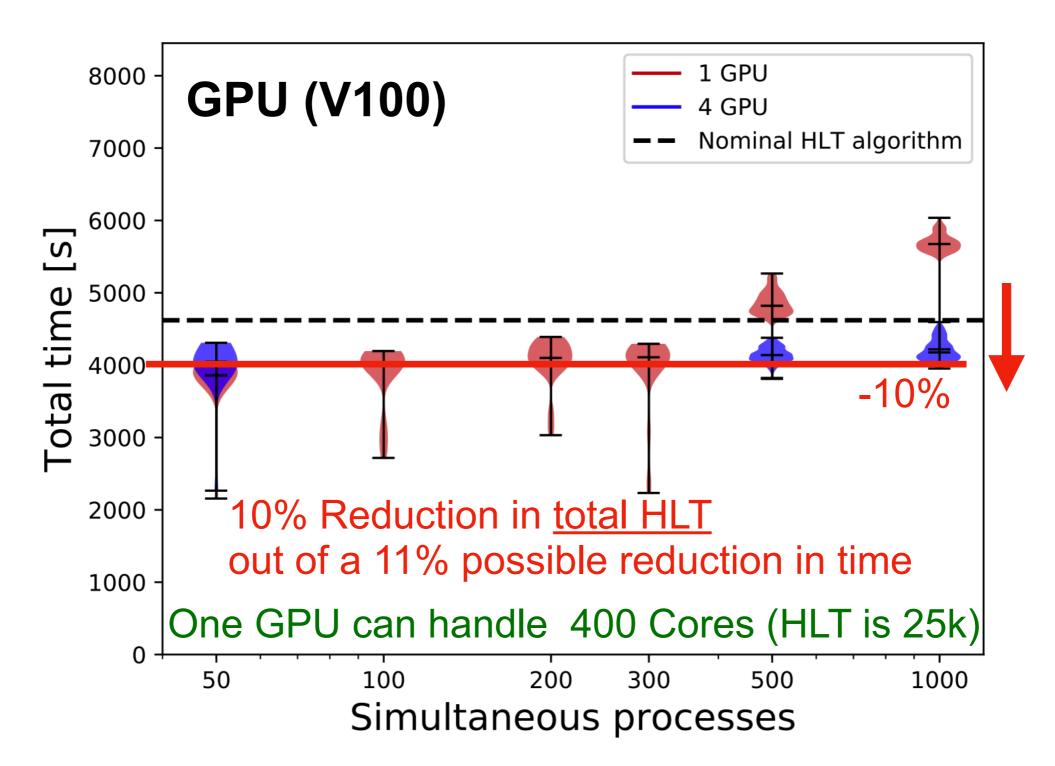
# Case Study

Deep Neural Network that reconstructs energy deposits

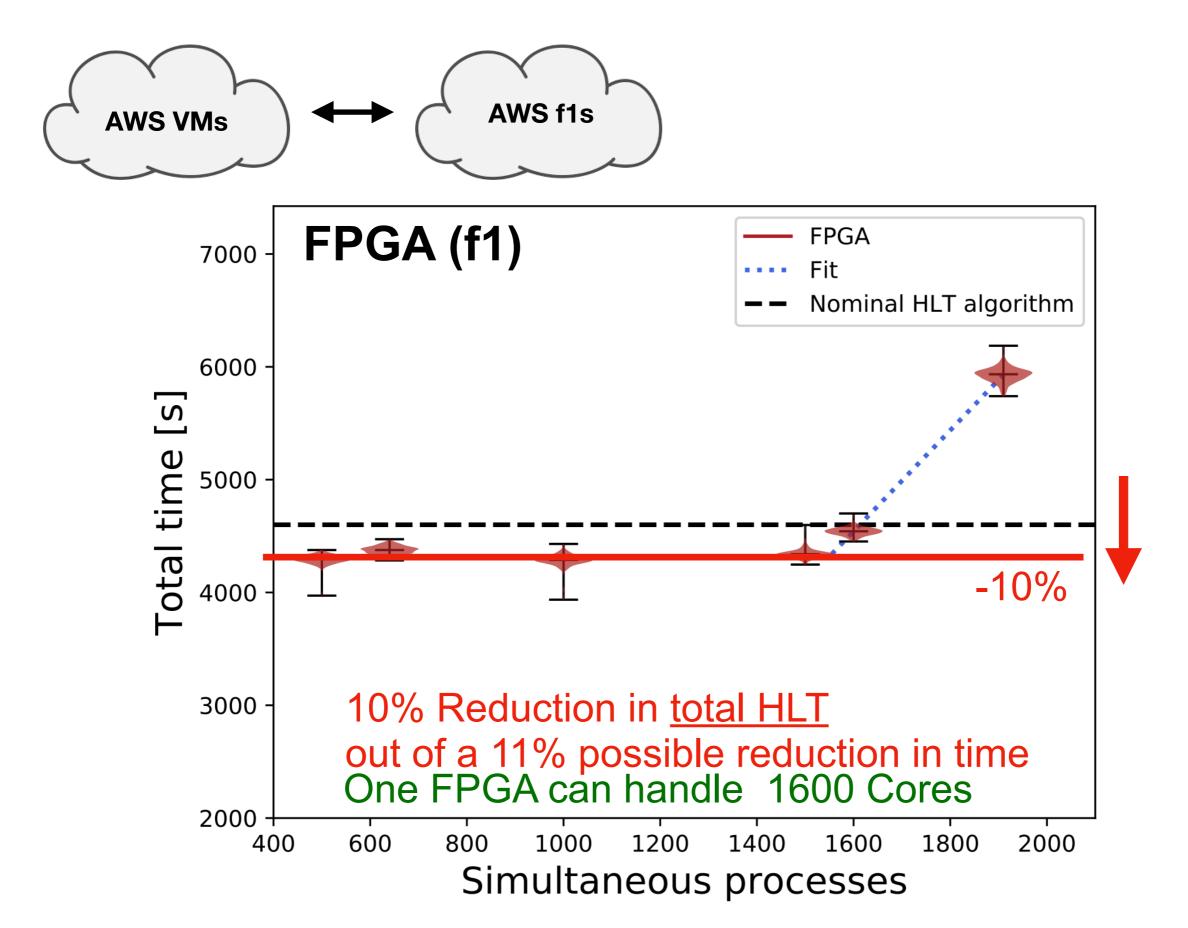
Applied to 16k (Batch) Channels Run at batch 1 on FPGA II=2 Clocks (8 ns)





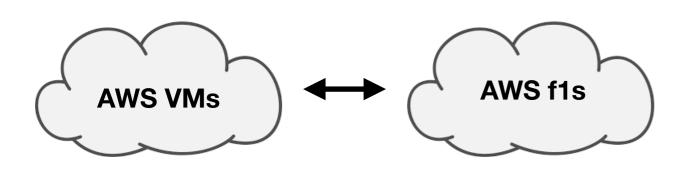


arxiv:2007.10359



In fact the limit here is not from the FPGA its network (25 Gbps)

arxiv:2010.08556



#### **Actual FPGA limit (f1)**



Limit without 25 Gbps is actually at 5500 simultaneous processes

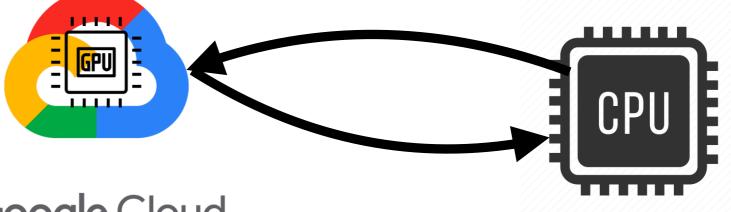
That means 6 FPGAs can reduce 30k core system by 10%!

arxiv:2010.08556

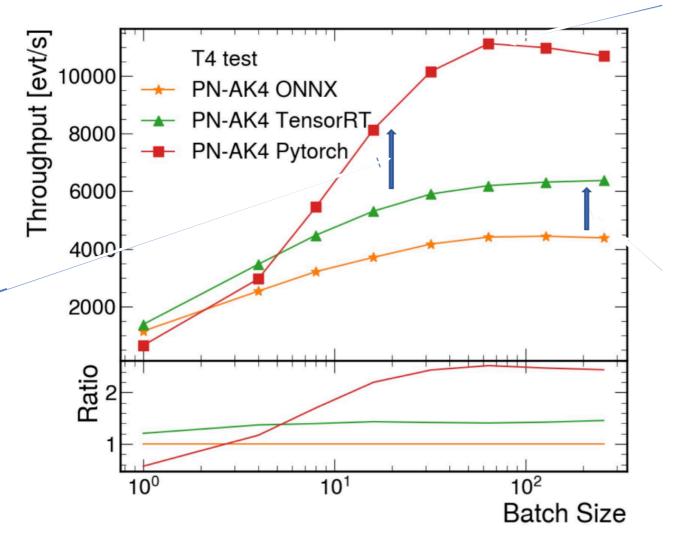
# Running To Scale

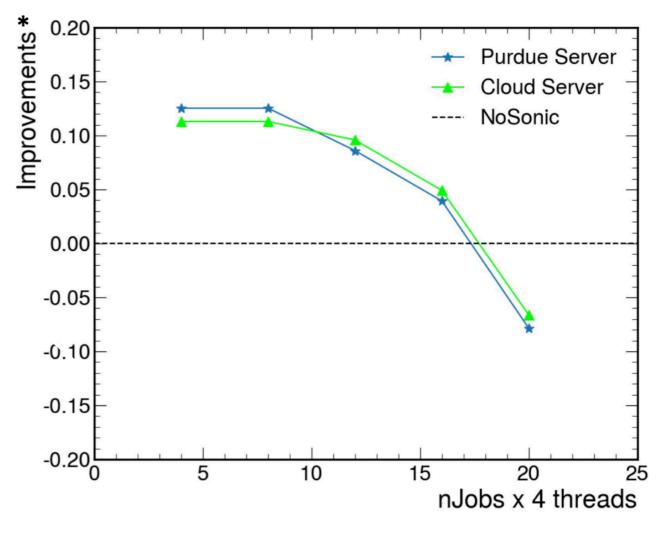
In addition we have been able to run this work to scale

By Using Google Cloud Sped up 3 algos currently in use gave 15% reco speedup



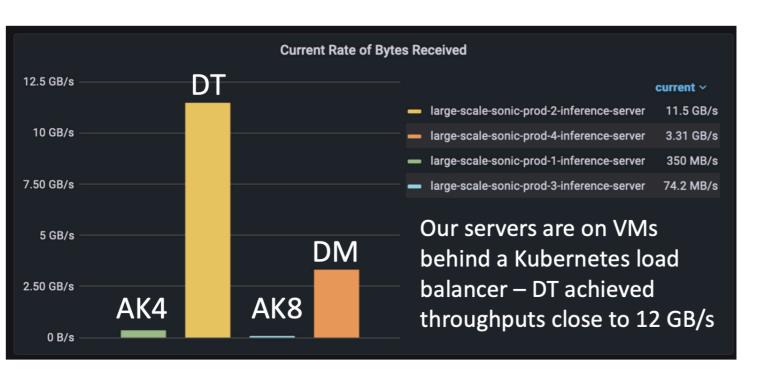
Google Cloud

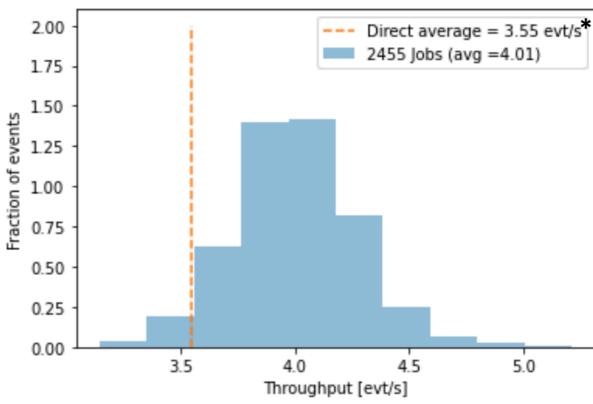




# Running To Scale

- In addition we have been able to run this work to scale
  - Ran a test with 10000 CPU cores and 150 GPUs
  - Processes a realistic 150 TB sample
  - Demonstrated this paradigm works to scale!





# Other Algos

We have considered a broad range of algorithms

Algo	Batch/Event	CPU	GPU	FPGA
Hcal (Prev Slides)	16000	60ms(16ms)	2ms	0.2ms
Electron Id	5	75ms	0.1ms	<1ms(tbd)
Top Quark(resnet50)	<1	1500ms	1.2ms	1.5ms

At Large batch(saturated)

Like the physics events: there is a wide variety of algorithms

Small algorithms can benefit from optimizations on FPGA

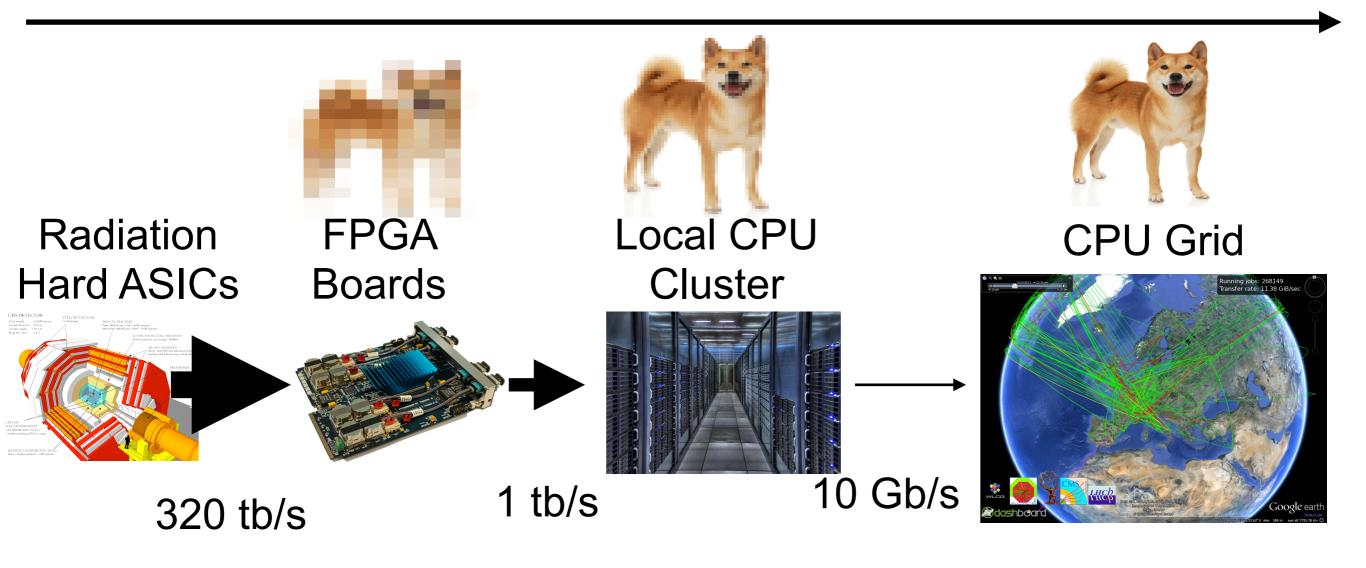
Larger algorithms+slower inference times GPUs start to work well

arxiv:2007.10359

### A Broader Vision of DAQ

40 MHz

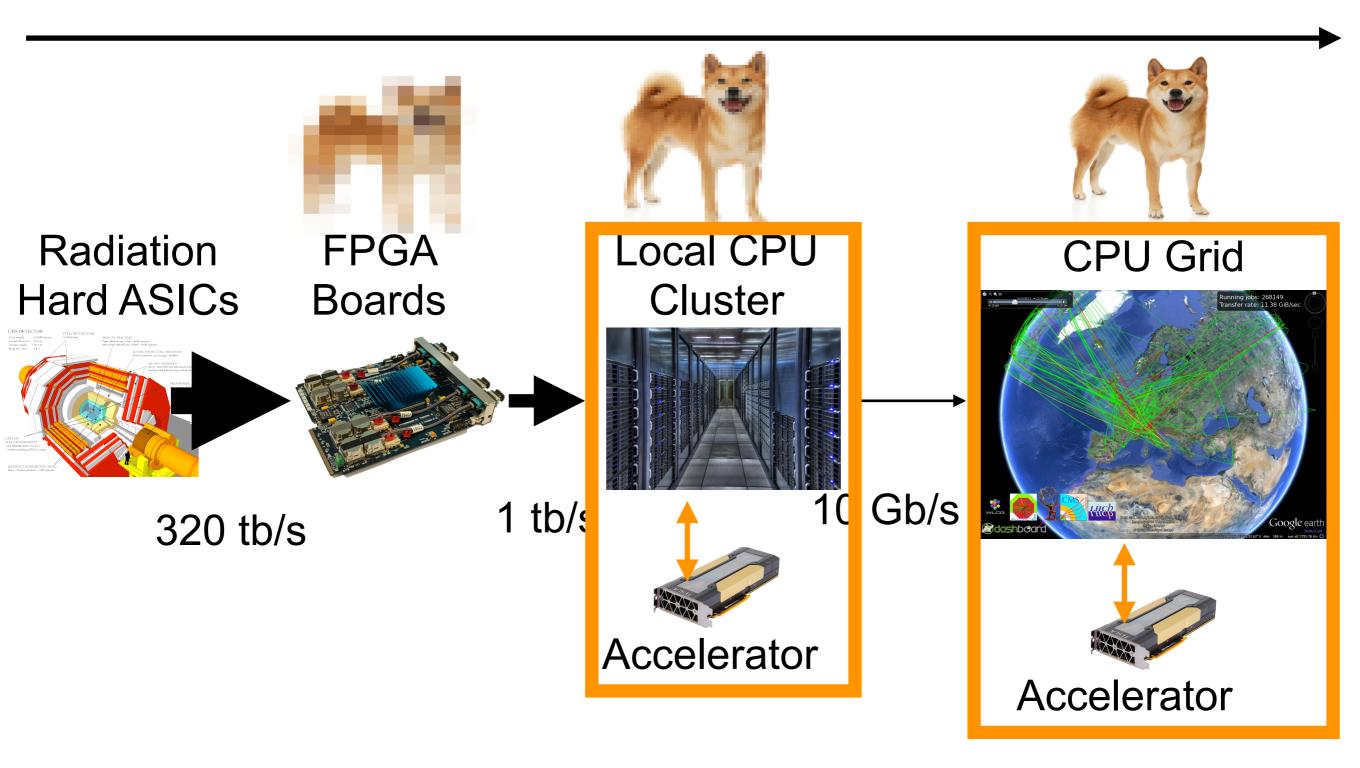
1 kHz



### A Broader Vision of DAQ

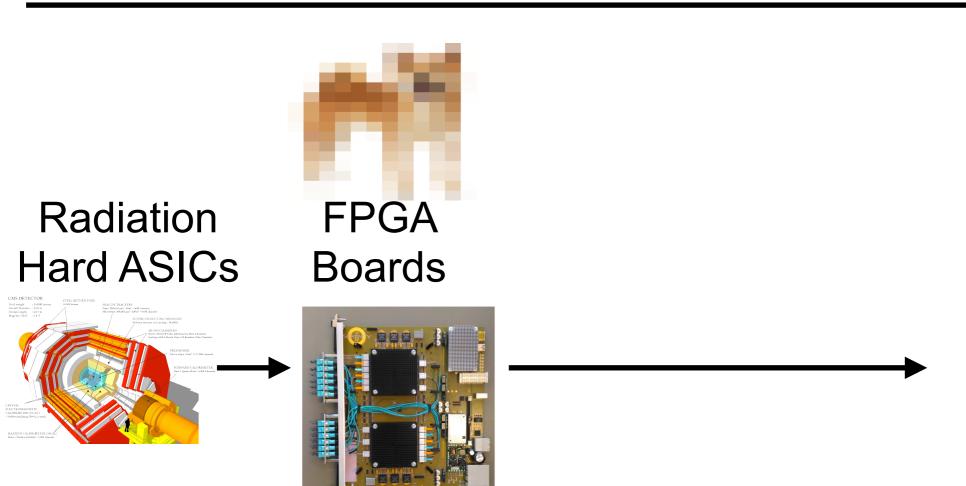
40 MHz

1 kHz



40 MHz

100 kHz

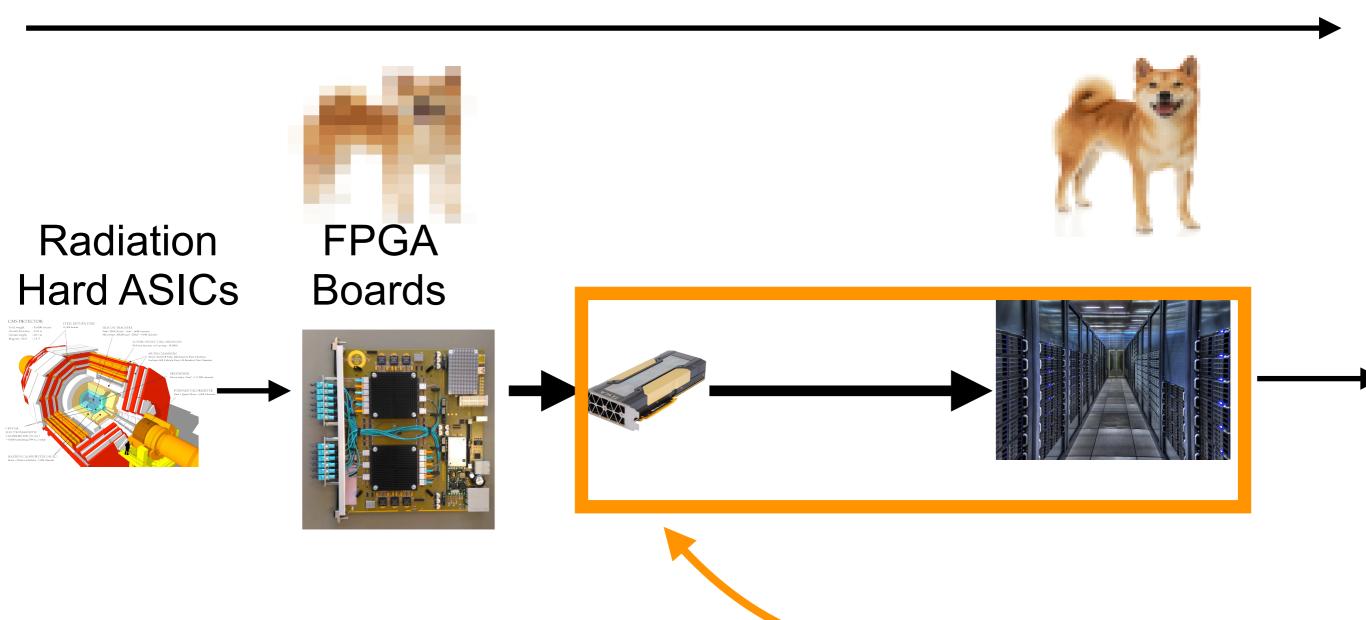




Now Lets Zoom In on our system

**40 MHz** 

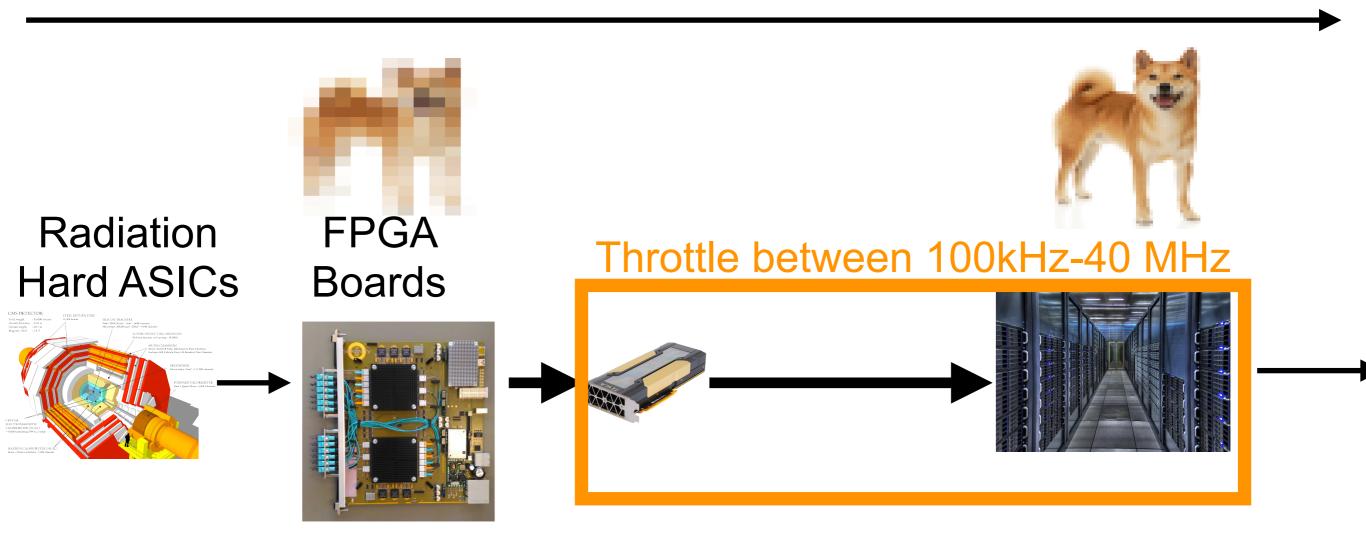
100 kHz



#### And Reconfigure it

40 MHz

100 kHz



What can we do if we go from Our FPGA system to accelerators?

# Algean



P. Chow N. Tarafdar





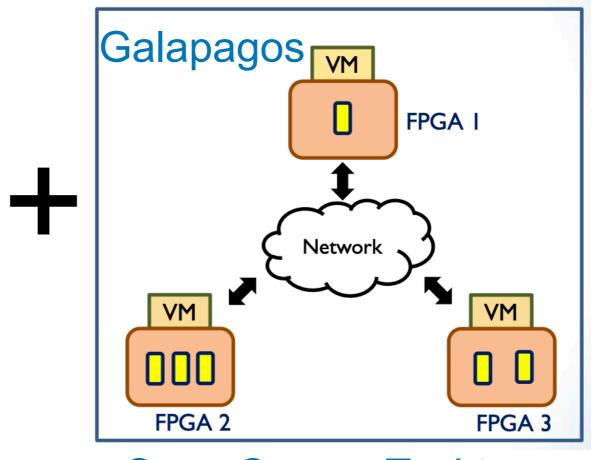


# Combining Ideas

What if we combine the two show concepts?

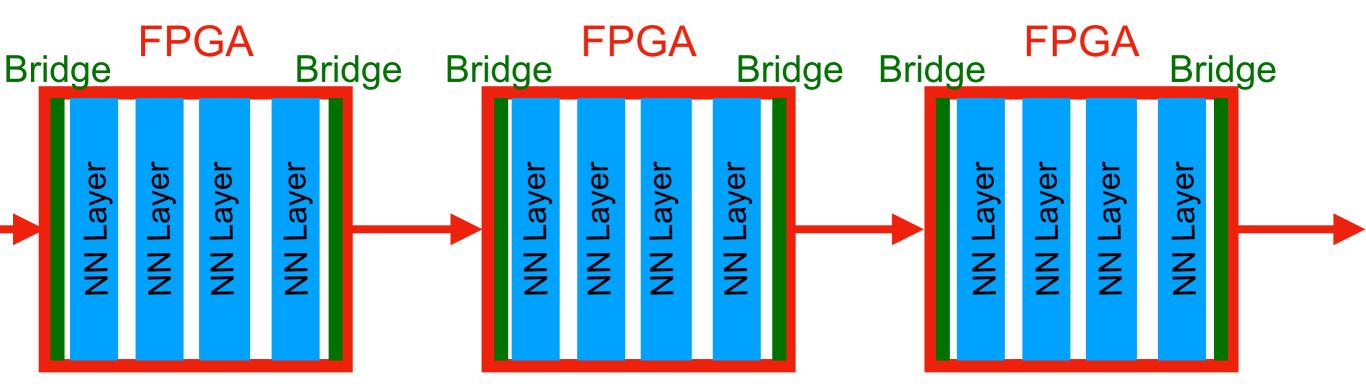


Fast Distributed Deep Learning Networks



Open Source Tool to talk to FPGAs Directly over Network

# Algean



With Algean we can stretch out networks across many FPGAs 100 Gb/s protocol between FPGAs (can go to CPUs)

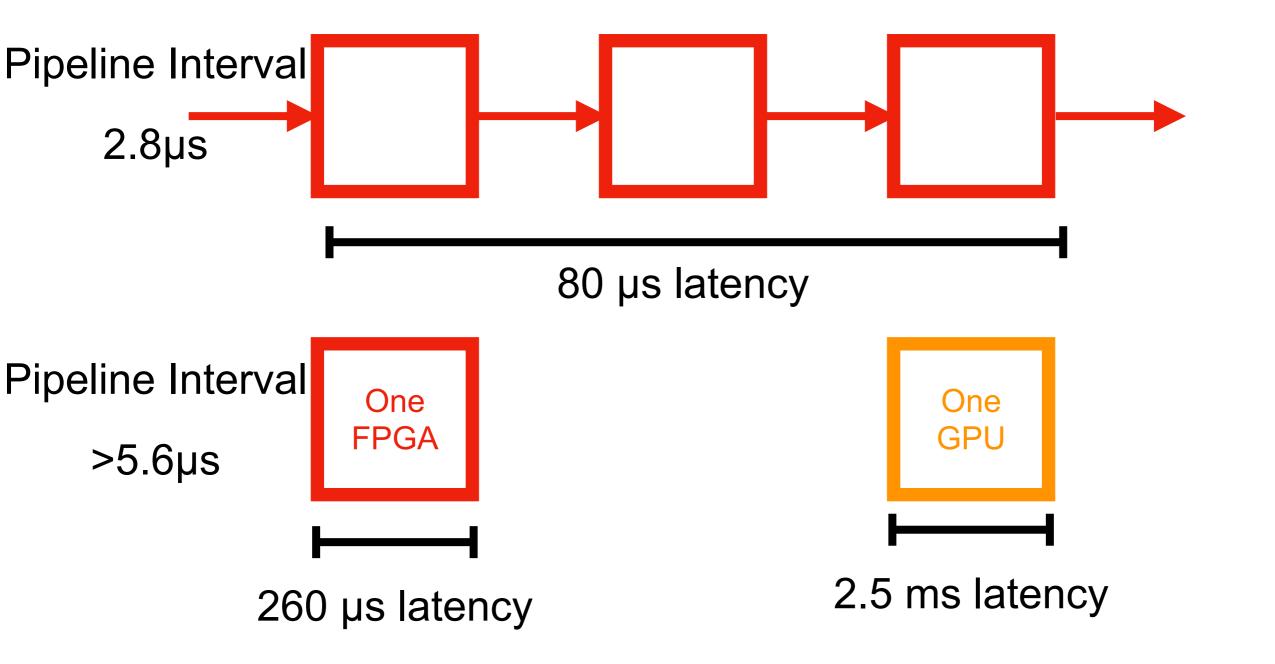
This allows us to run inference for very large networks

#### **Very Fast**

Tune our network to the resources we have

### Example Autoencoder

#### Anomaly detection algorithm



#### Resnet-50

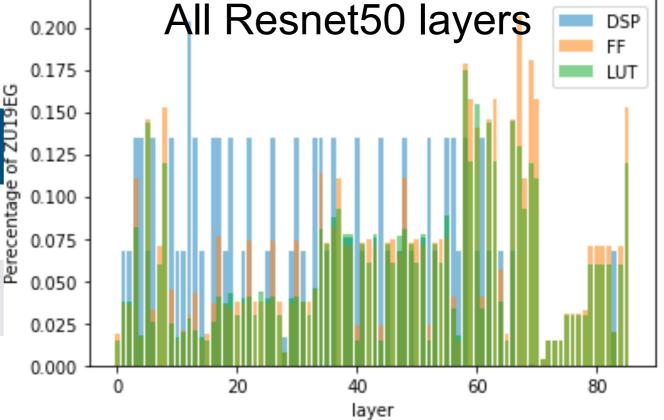
#### 8bit Resnet50 with a throughput of 1.5ms

### Partitioned onto 9 ZU19EG FPGAs packed resources would fit 6

We can compile networks over MANY FPGAs

Implementation	Result	
Latency of Data Transfer of a	2.5 ms	
Single Image from CPU to FPGA		
Projected Algean Throughput	400 images/s	
of entire CPU/FPGA network		
Projected Algean Throughput	660 images/s	
on FPGA only		
Microsoft Brainwave Batch-1	559 images/s	
Throughput [38]		



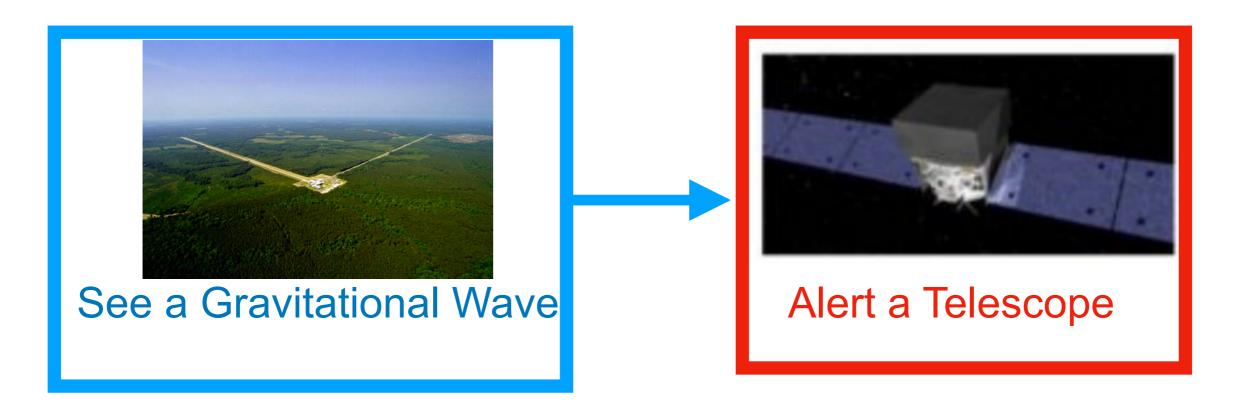


#### Use Cases?

- A new paradigm of computing
  - Unroll the whole network across many processors
  - Single inference (batch 1) latencies well beyond GPUs
  - Natural way to link CPUs and FPGAs together
  - Can start to envision a new paradigm of LHC Data Acquisition
- Lots of room to explore! OpenSource

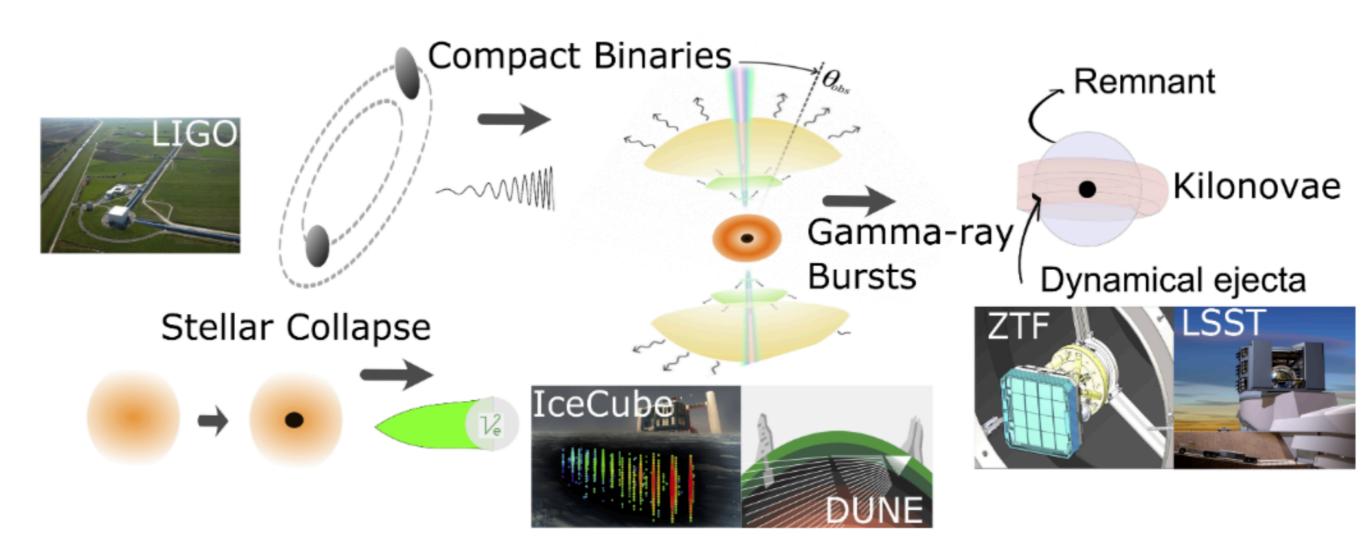
### Gravitational Waves

- Aiming to identify Gravitatoinal waves fast to do MMA
  - Correlating GW and Optical observations is powerful

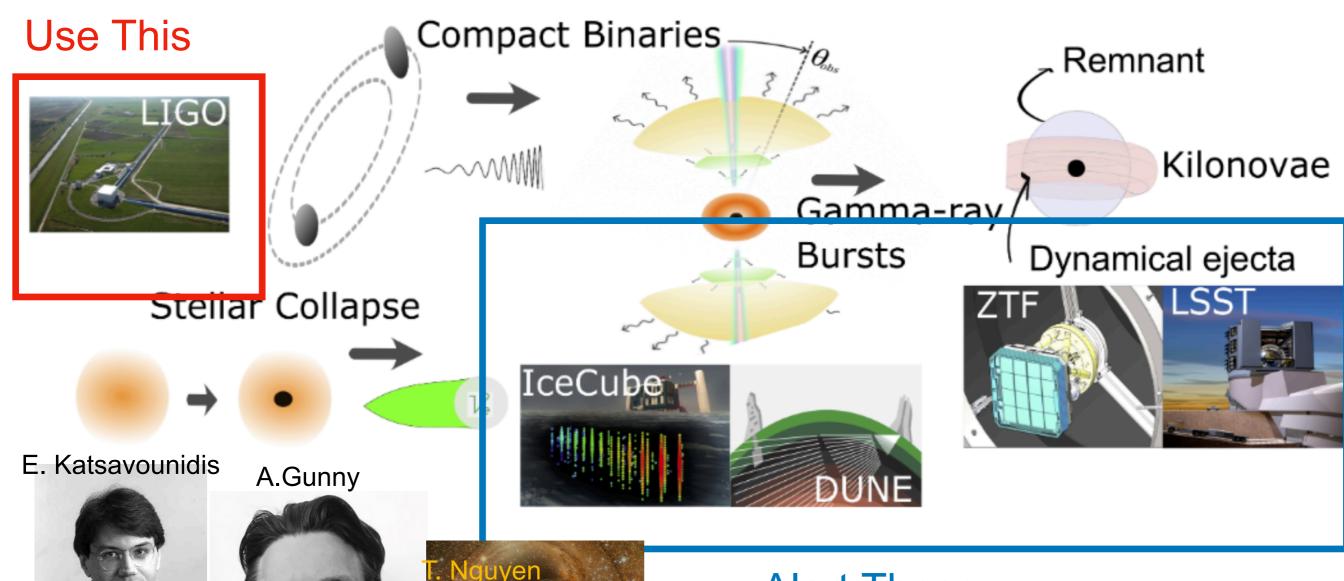


Can we make the GW reconstruction fast enough to be real-time?

## Multi Messeng Astro



## Multi Messenger Astro

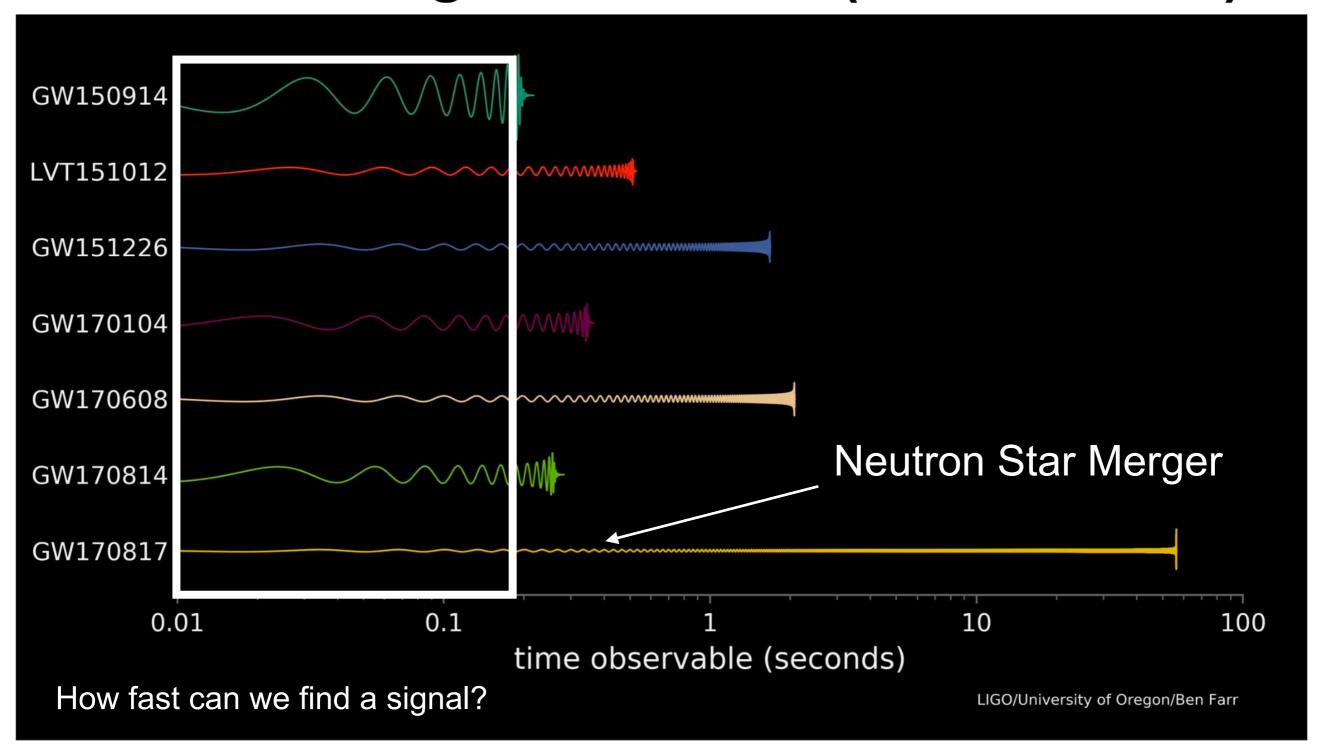


**Alert These** 

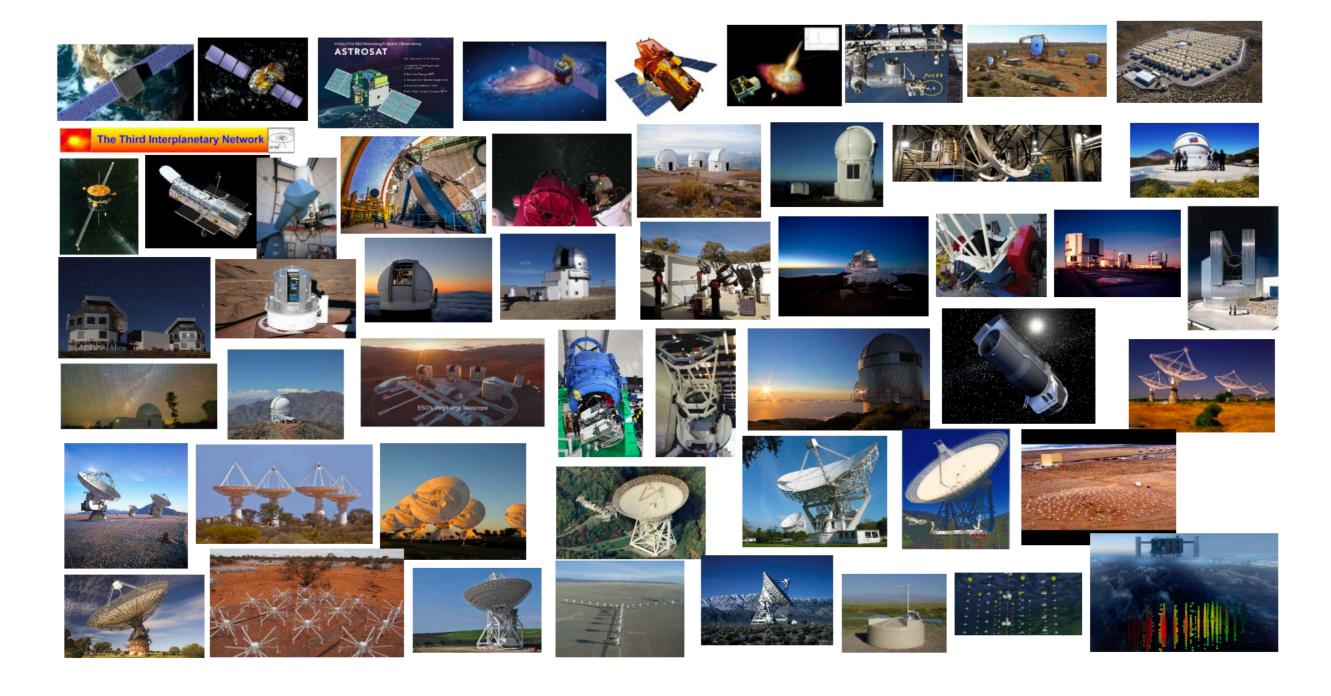
https://fastmachinelearning.org/

### Gravitational Waves

Observed signal durations (above ~30 Hz)

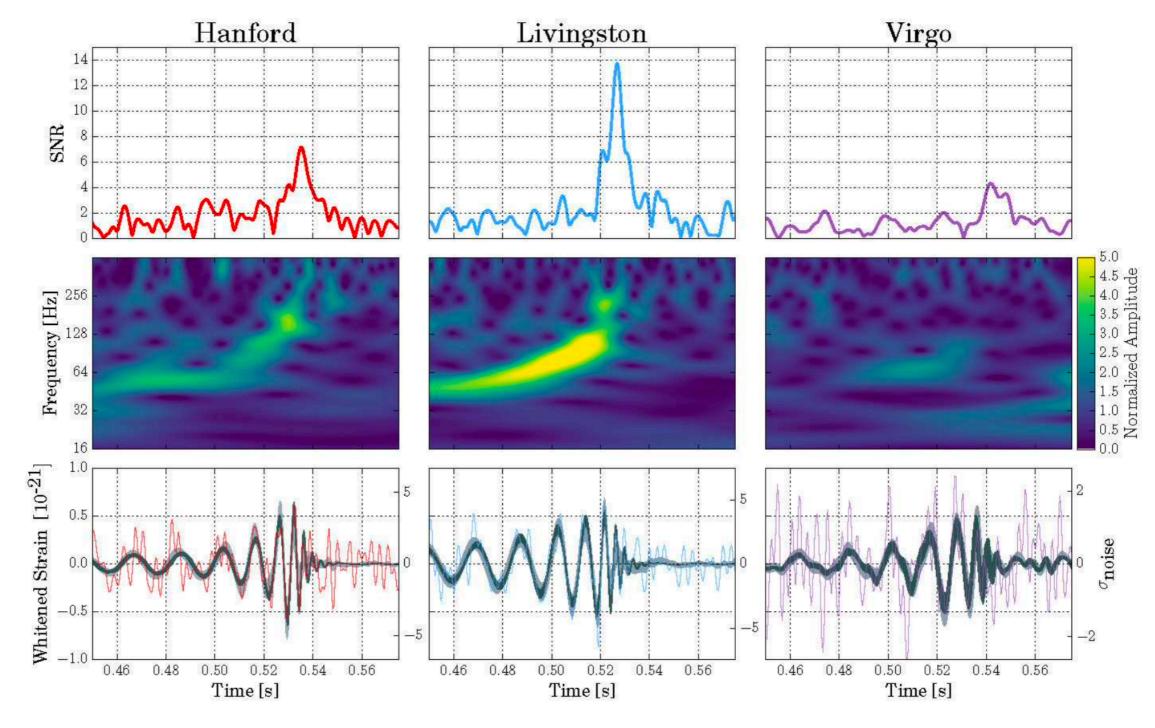


#### **Arsenal of telescopes**



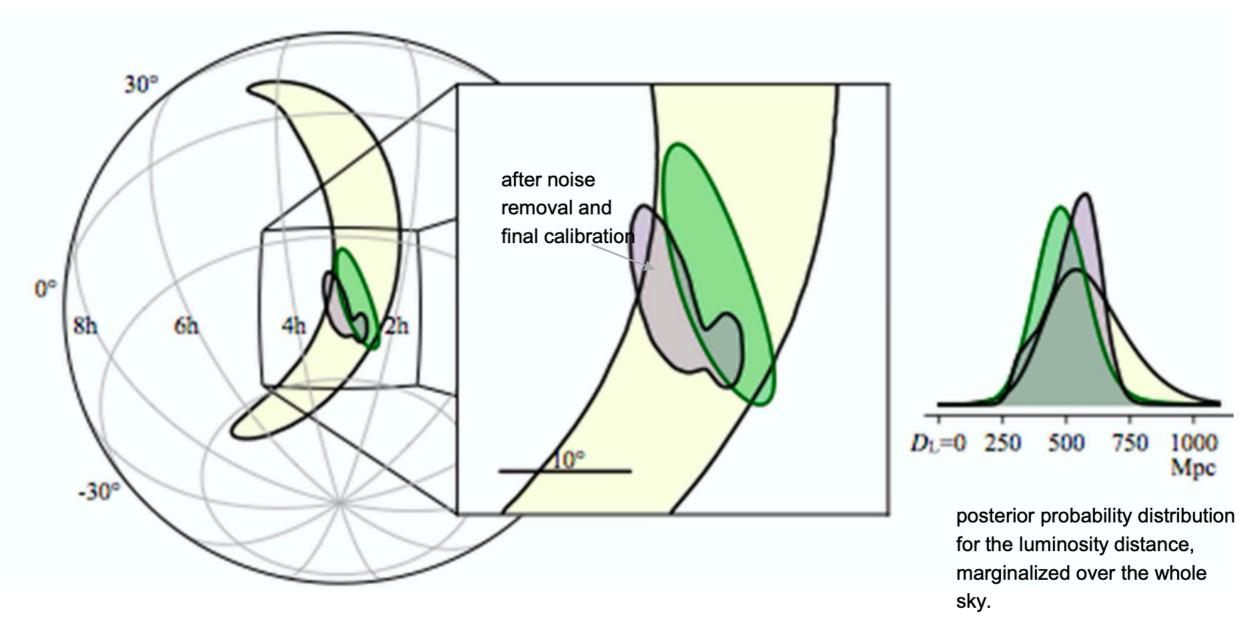
Once you have found the GW event have to send the coordinates to a huge network

#### Three detectors: GW170814



A Three-Detector Observation of Gravitational Waves from a Binary Black Hole Coalescence Phys. Rev. Lett., 119:141101, 2017

#### **GW170814 Sky Location**



LIGO and Virgo Collaborations
Phys. Rev. Lett., 119:141101, 2017

Currently it takes a while to get a good signature

**Preliminary** 

## How do we do it Fast?



-1

-2

0.00

0.05

0.10

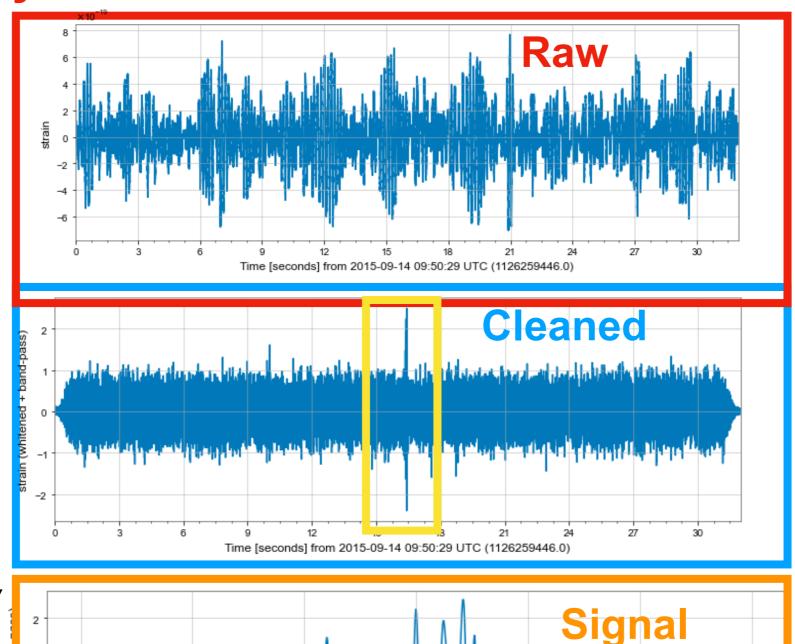
0.15

Time (s)

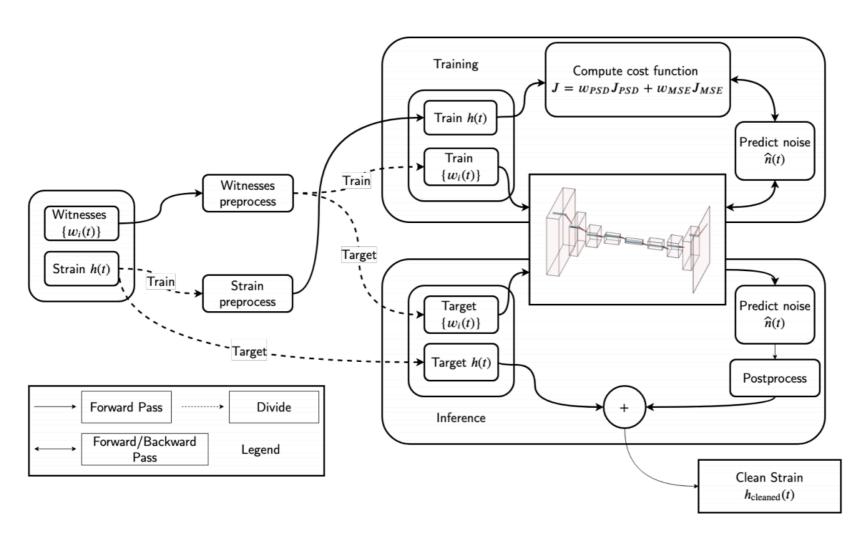
0.20

0.25

0.30

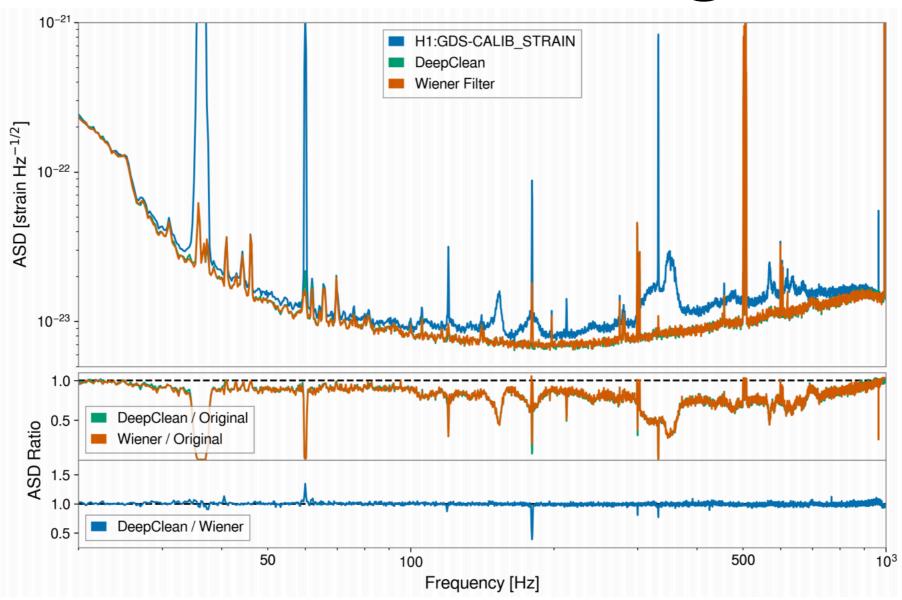


## Cleaning the Data



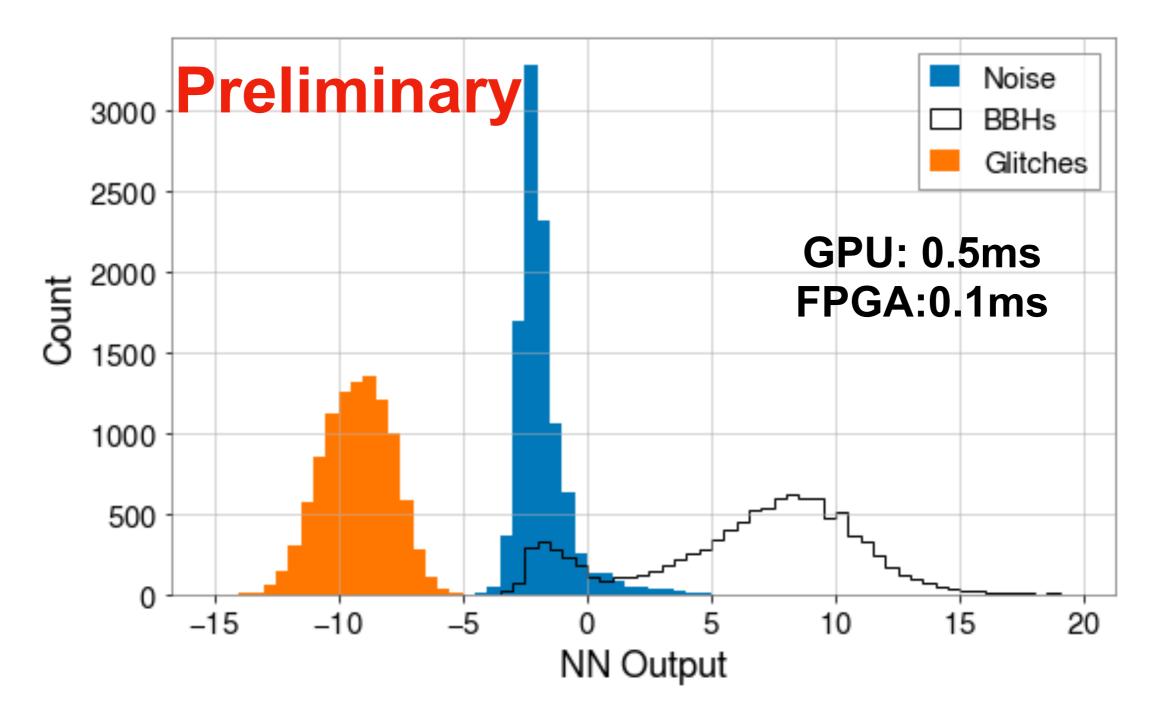
- E. Katsavounids, T. Nguyen have developed a denoising DNN
- Algorithm is an effective AE with conv1d inputs (time series)
  - Lots of room for expansion of project

## Cleaning the Data



- DeepClean performs at the same level as Wiener Filter
- DeepClean can deal with non-linear correlations

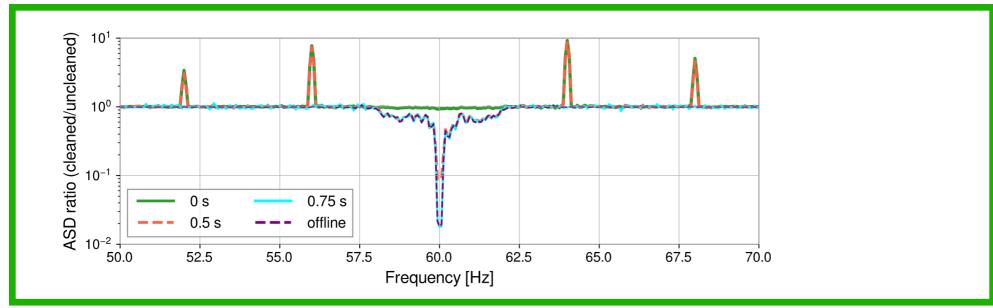
### Identifying Gravitational Waves



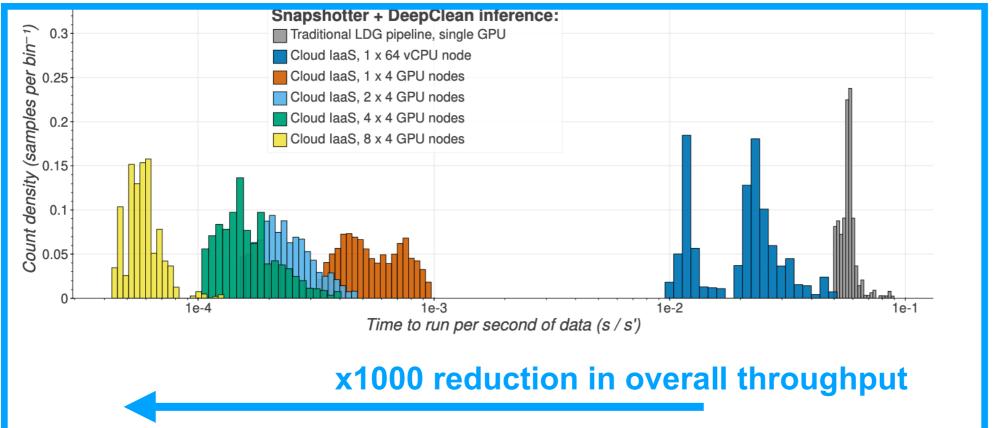
Currently have a preliminary result on fast BBH detection

#### Gravitational Waves

Actively building an Al alert system to be deployed at LIGO



Developed Al-based Denoising and BBH detection



Constructed a
GPU-as-a-service
integration for
GW low latency alerts

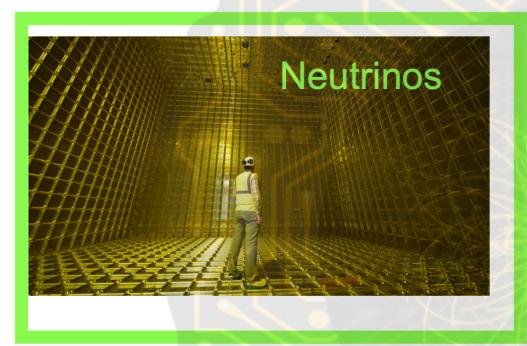
### A3D3

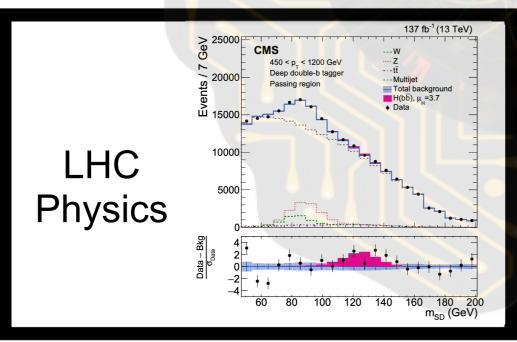
- An institute to unite real-time Al
  - Quickly looking for people to be part of extended team



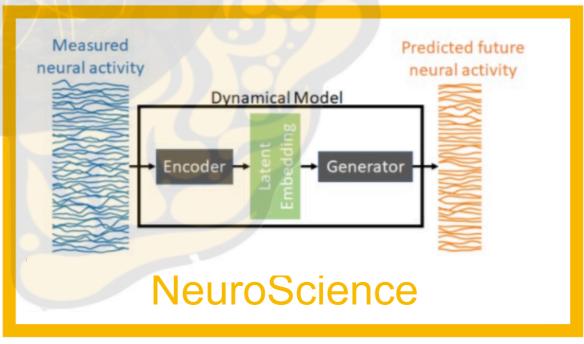
### A New Institute: A3D3

- We have been awarded a new institute to explore real-time Al
  - Accelerated Al Algorithms for Data Driven Discovery (A3D3)



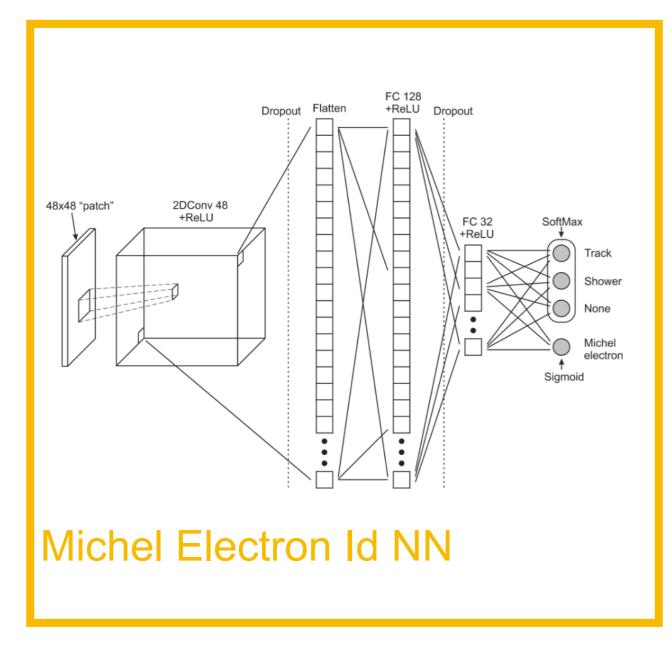


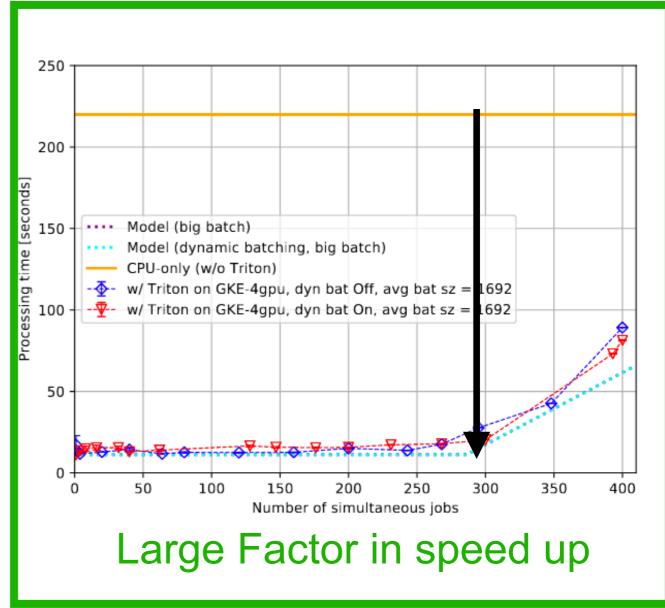




## Neutrino Physics

We are pursuing the same idea in Neutrino physics



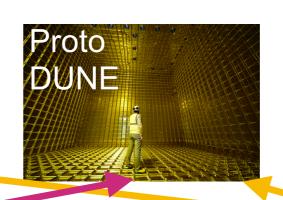


## Overview Venn Diagram

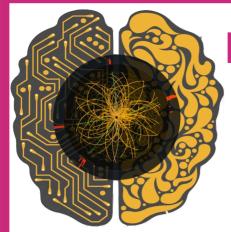












#### **Fast Machine Learning Lab**

Real-Time **Heavy Flavor** Tagging @ sPHENIX



Real-time Multi-messenger **Alert** 

**Exploring Clouds** to Accelerate Science



Al based compression For Silicon calorimeter Readout (DOE ASCR)

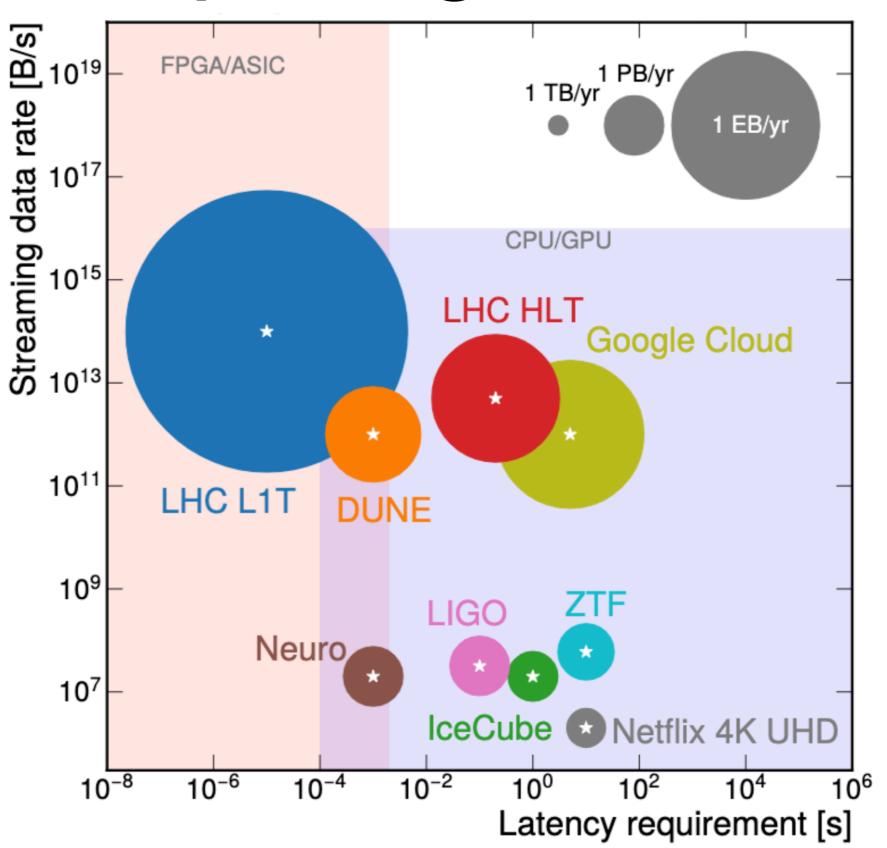




Al Algorithms

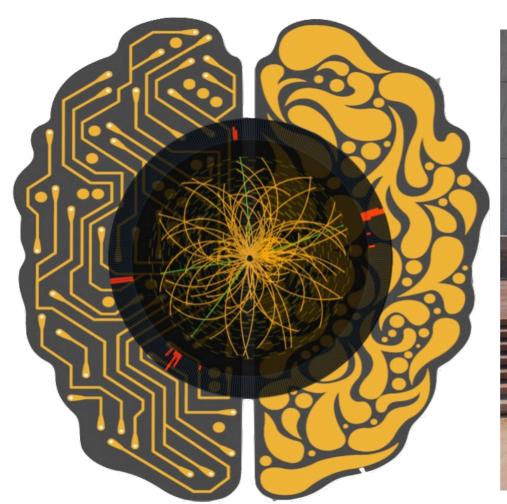


## Preparing for the future



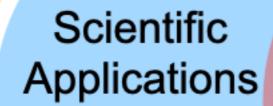
### Who are we?

#### https://fastmachinelearning.org/





- Project started by adapting deep neural networks to LHC data flow
- Collaboration is now > 100 members at 10 institutes (2 years old)
- Our aim: bring the fastest machine learning to science



Science Pipelines Computing Hardware

#### Here

Domain inspired-ML

ML-specific systems

Artificial Intelligence Algorithms

#### Conclusions

Real time deep learning



In science has the potential to open new doors

#### Thanks!





















### Fast ML Team





**Massachusetts** Institute of **Technology** 















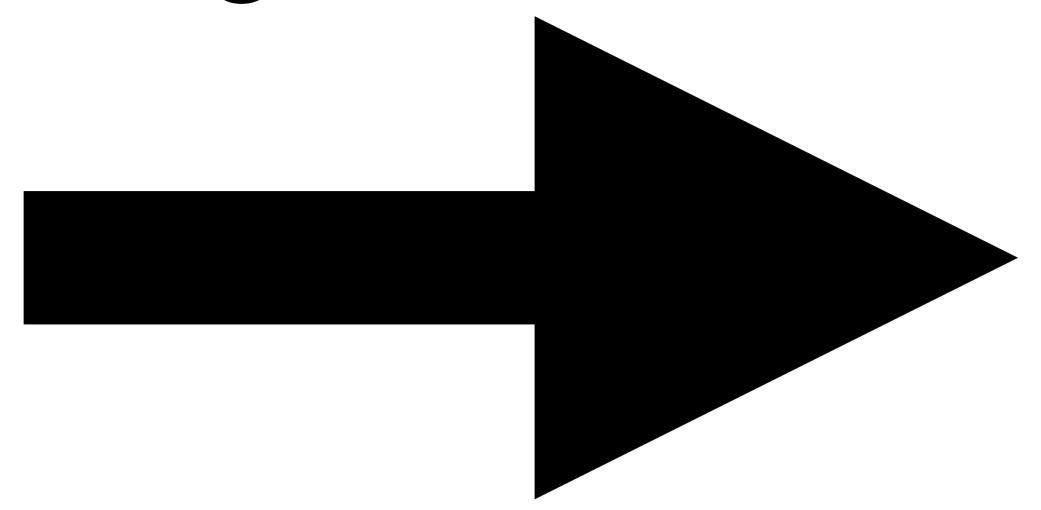








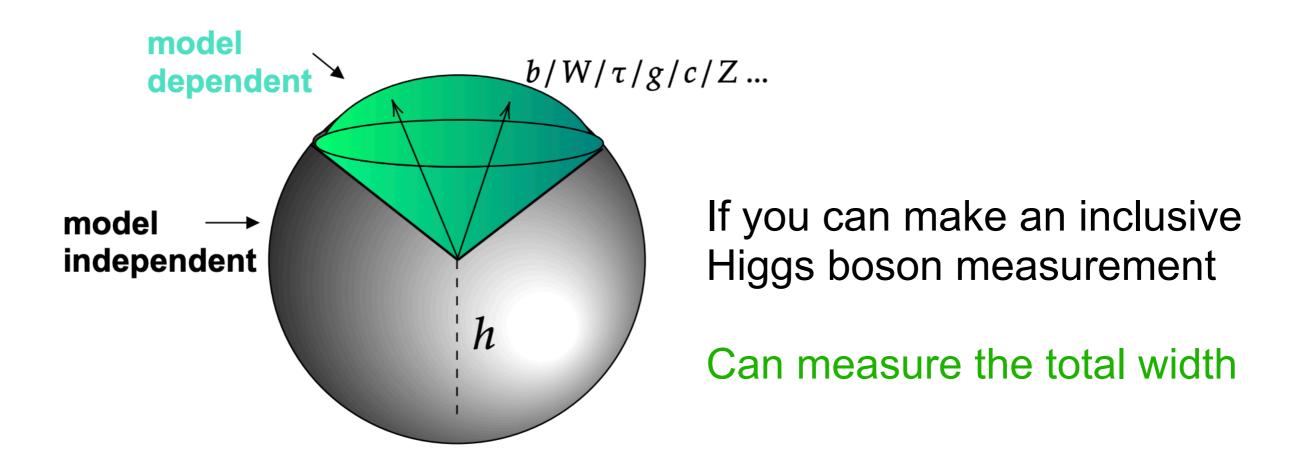
# Right Brain



This is a story of an IAIFI Collaboration



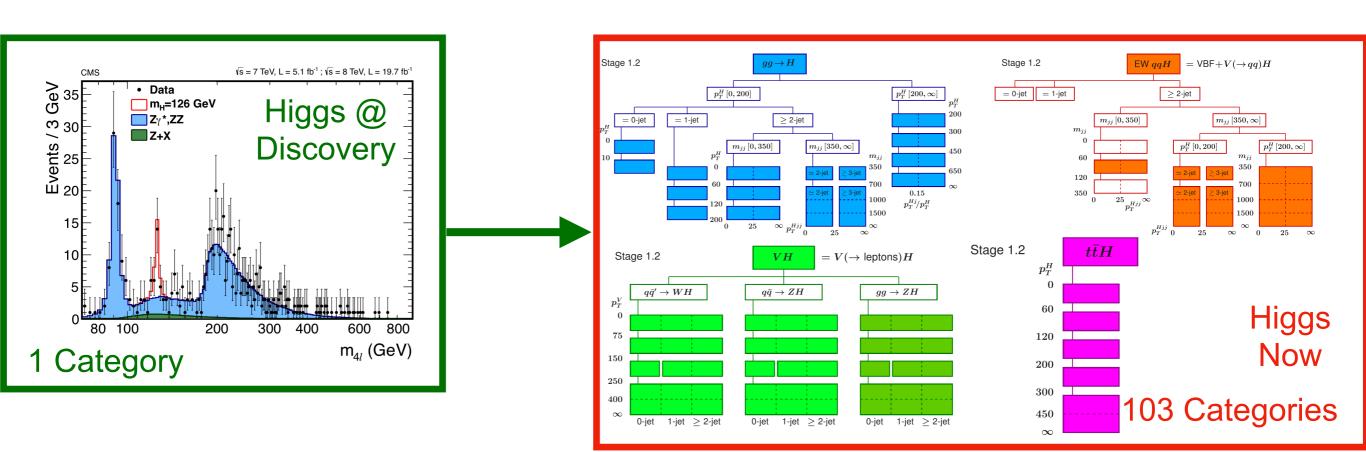
#### Stuck on a Problem



How do you search for every final state at once?

# Ageing Analyses @LHC

- Data analyses at the LHC are changing
  - Analyses are becoming much more complex
    - Many categories and many final states
- General trend towards more complicated analyses

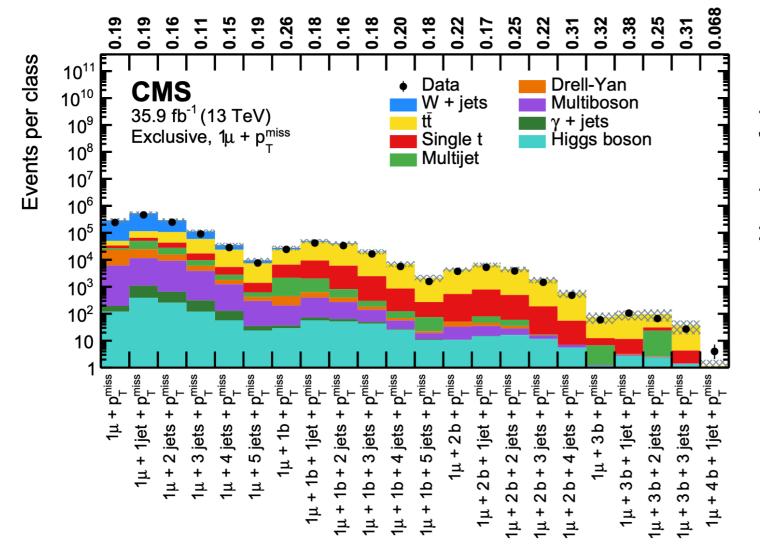


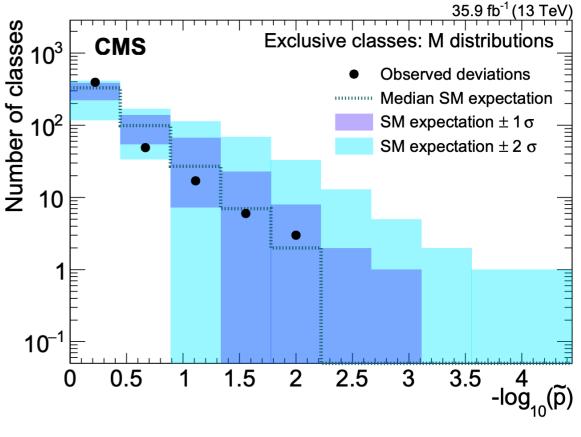
#### What has caused trend?

- The power of computing
  - Complex many parameter fits run much faster these days
  - Newer optimization strategies that are proven to be robust
  - Along with the ease of use of complex fitting tools
    - Many tools now auto build likelihood and minimize
- A better understanding of our simulation
  - Many processes are understood
  - Steps to making categories has become progressively simpler
- Encroaching on a general philosophy to do more in one swoop

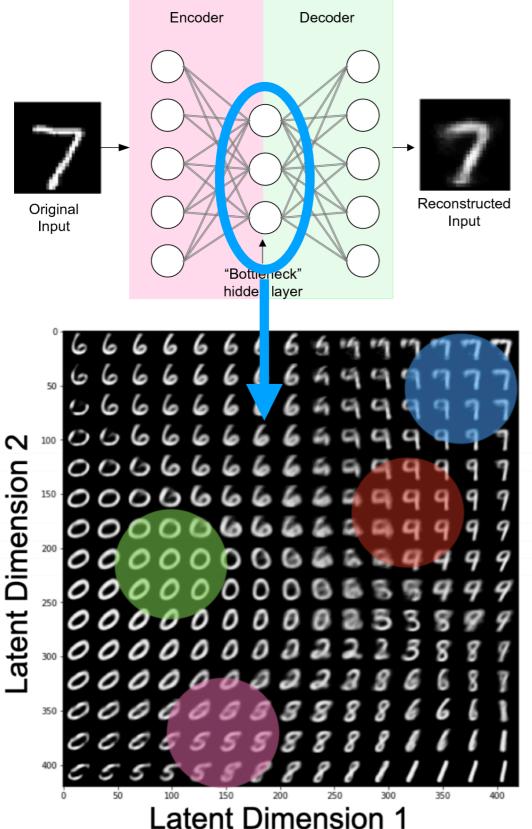
### From this trend

- Some old ideas are starting to be taken more seriously
  - Can we perform analyses on a broad range of data at once





## The Latent Space



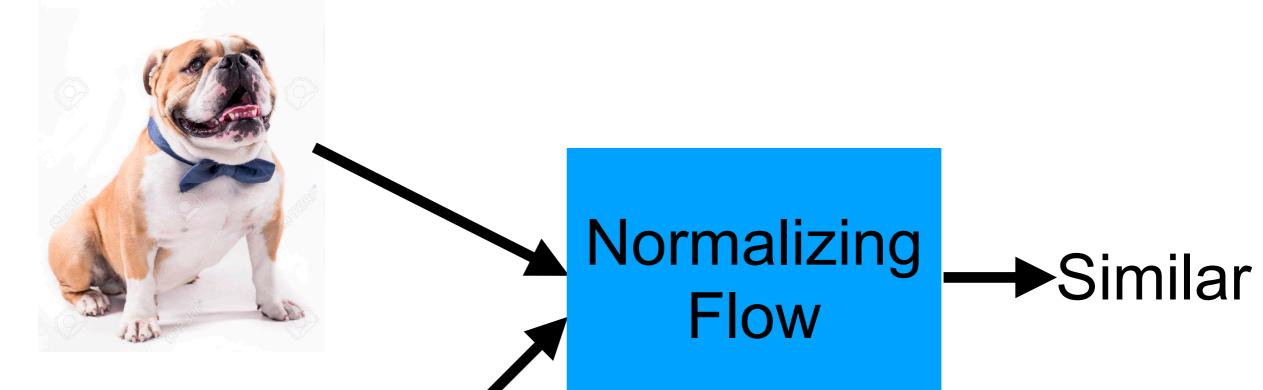
Latent space aims to organize the information

Normalizing Flow allow for adaptive capture of physics



## One-Shot Learning

One-shot learning aims to build a space of similar objects

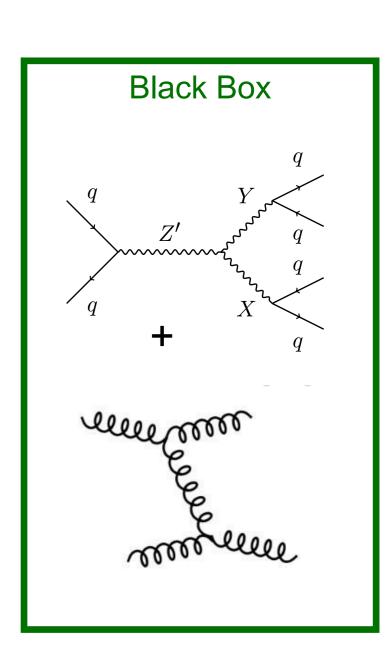


Our idea: Normalizing Flow to build a latent space of physics objects

## Towards Having it all

- Can we search for an arbitrary signal and find it?
- There was a recent challenge to look at this:
  - LHC Olympics 2020

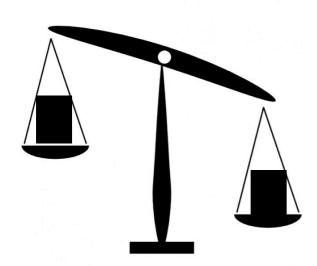




## Anomaly Strategies@LHC

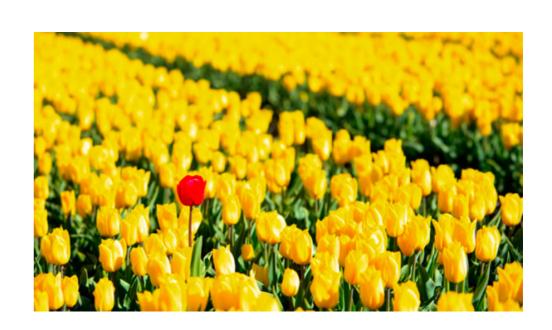
Anomaly Strategies at LHC fall into two categories

I know regions where new physics does not exist



I want to leverage those regions against other parts of the data to find differences

I know how to predict all collisions



Are there any collisions that I cannot predict?

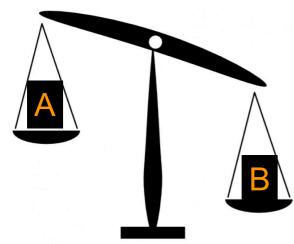
## Anomaly Strategies@LHC

Anomaly Strategies at LHC fall into two categories

#### Weakly-Supervised

I know regions where new physics does not exist

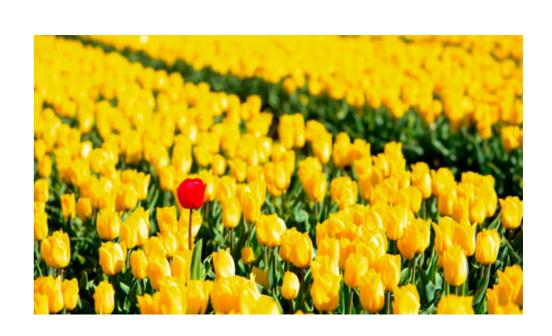
**Classification W/O LAbels** 



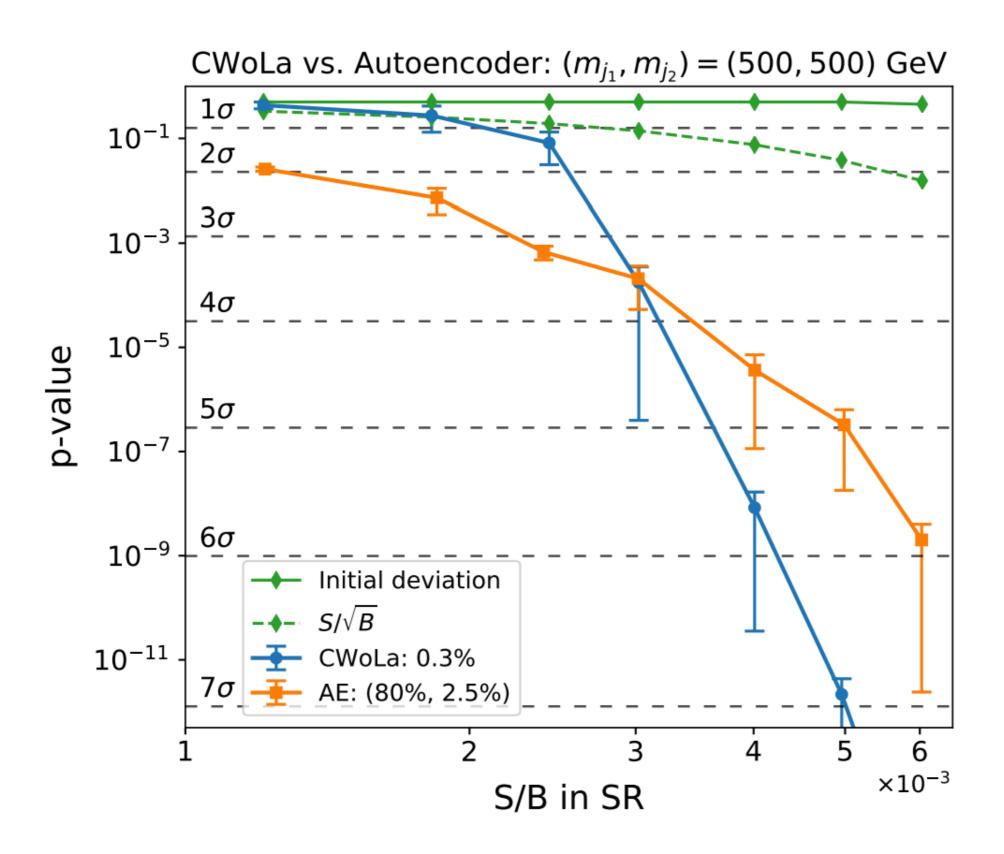
I want to leverage those regions against other parts of the data to find differences

#### **Autoencoders**

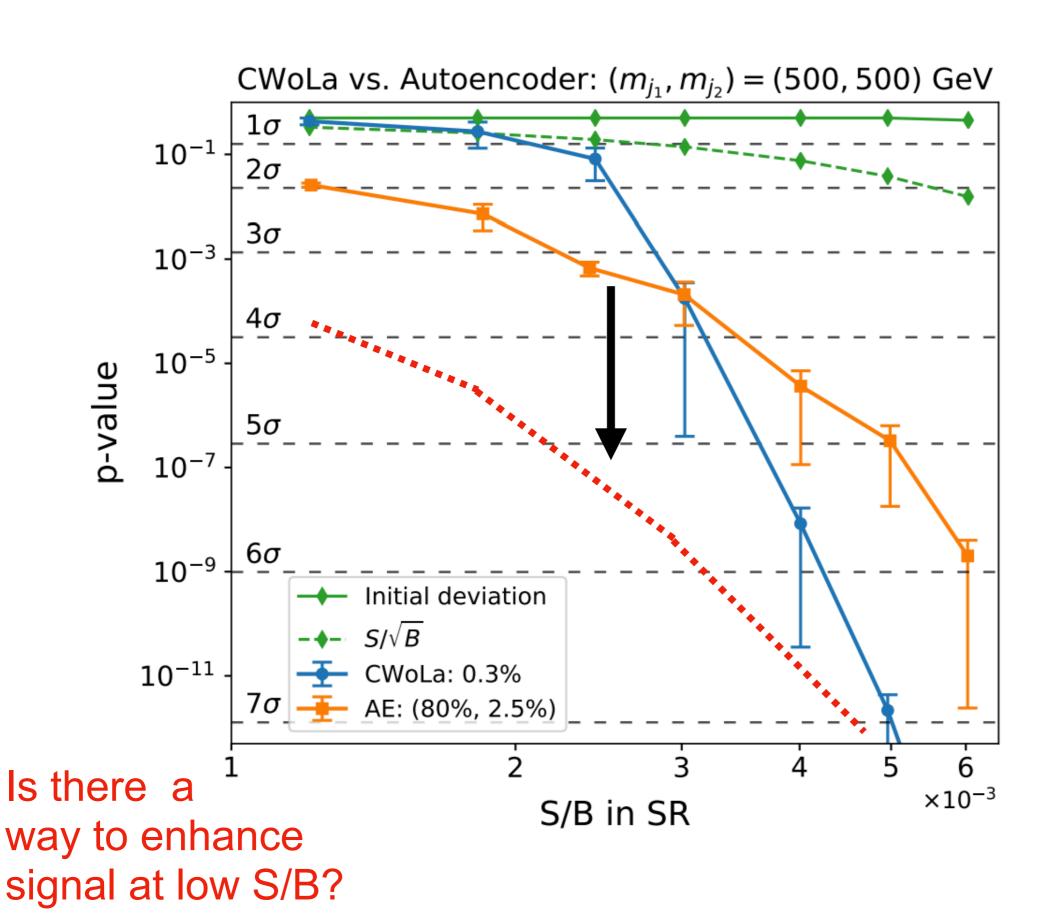
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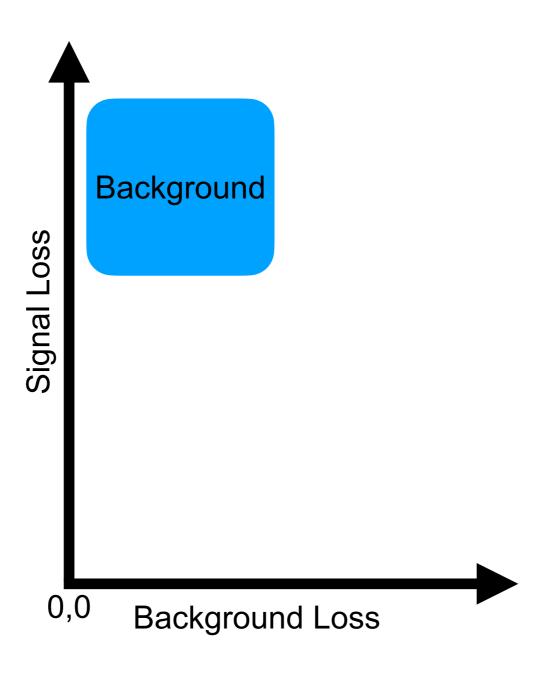


#### Performance Observations



#### QUasi Anomalous Knowledge

Normalizing Flow Trained On signals

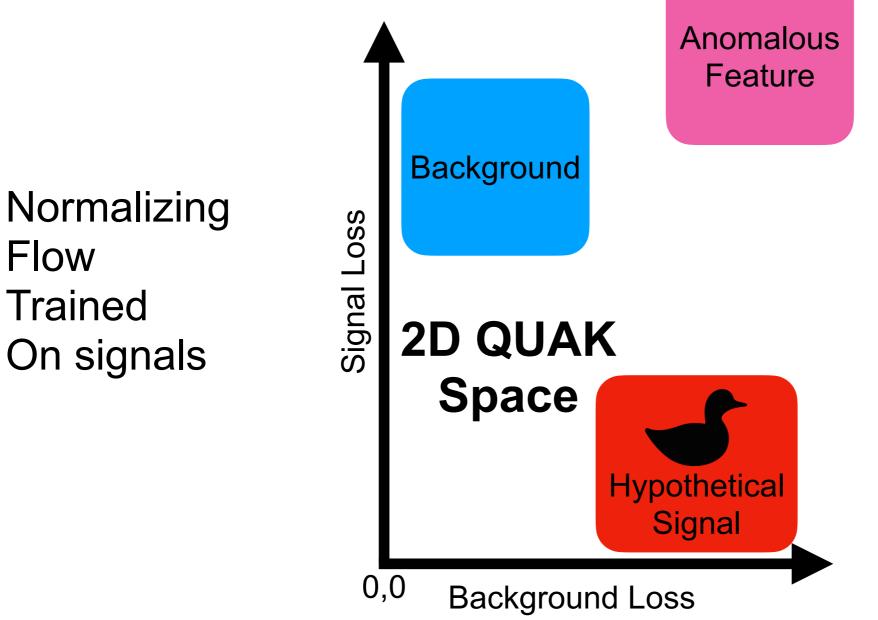


S. Park



Normalizing Flow Trained On Backgrounds

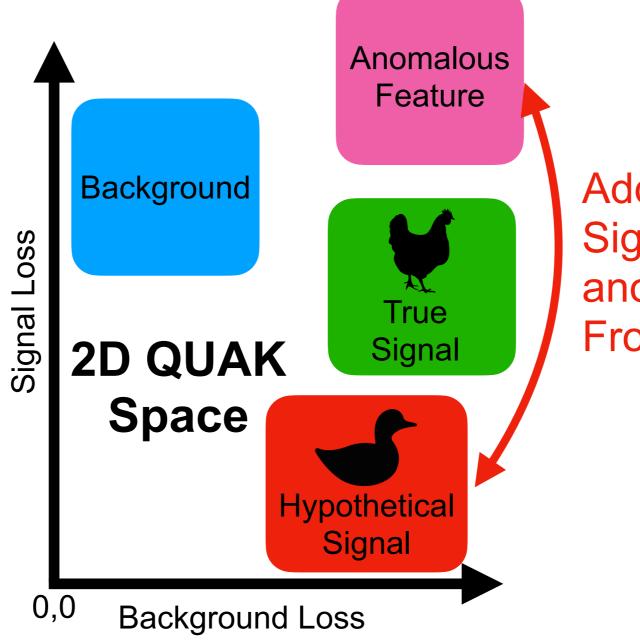
#### QUasi Anomalous Knowledge



Normalizing Flow Trained On Backgrounds

### QUasi Anomalous Knowledge

Normalizing
Flow
Trained
On signals

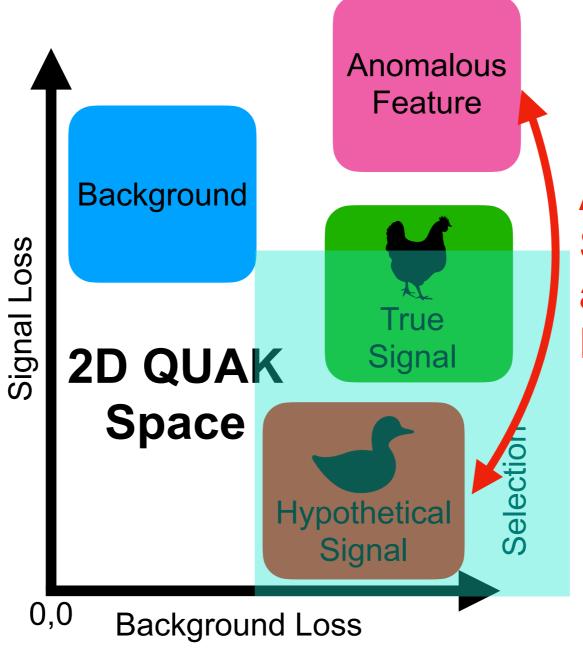


Adding (incorrect)
Signals splits
anomalous signals
From other features

Normalizing Flow Trained On Backgrounds

### QUasi Anomalous Knowledge

Normalizing Flow Trained On signals

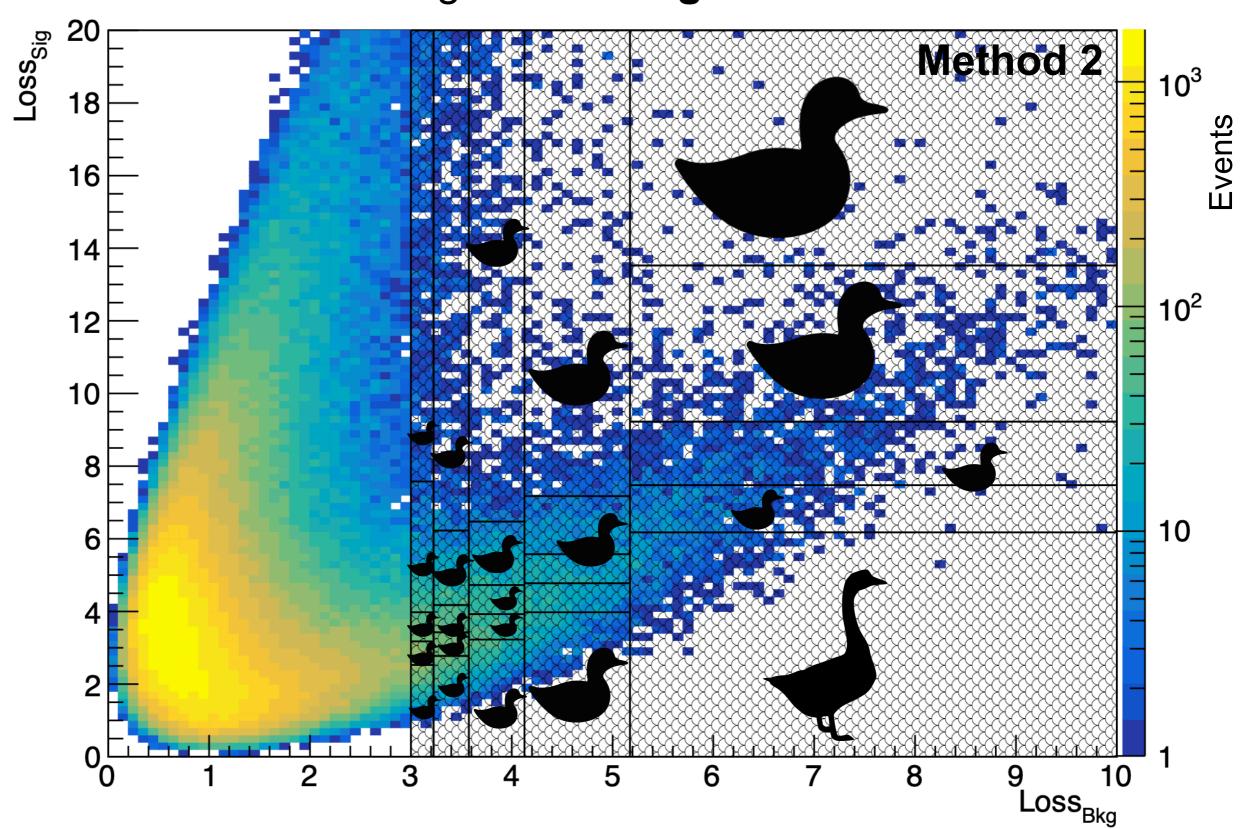


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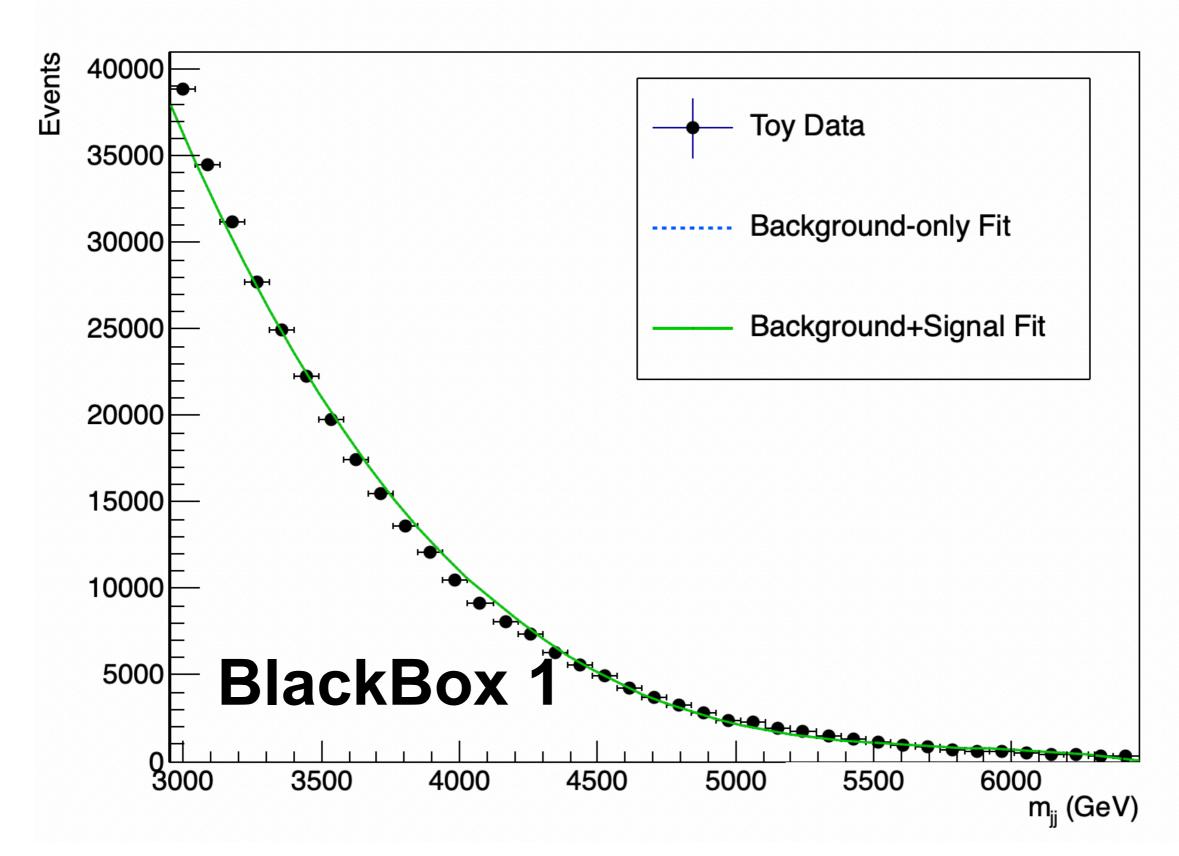
Normalizing Flow Trained On Backgrounds

#### Duck Duck Goose!

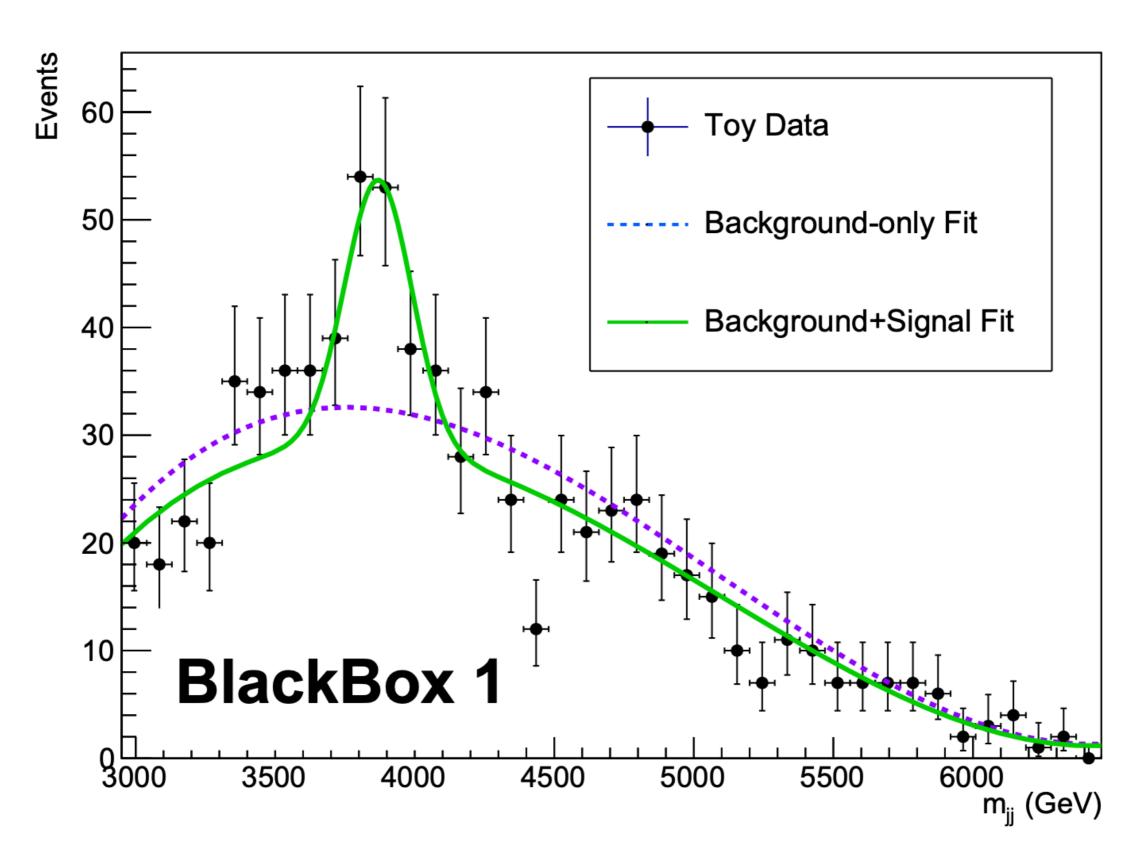
Search all of the regions one big simultaneous fit



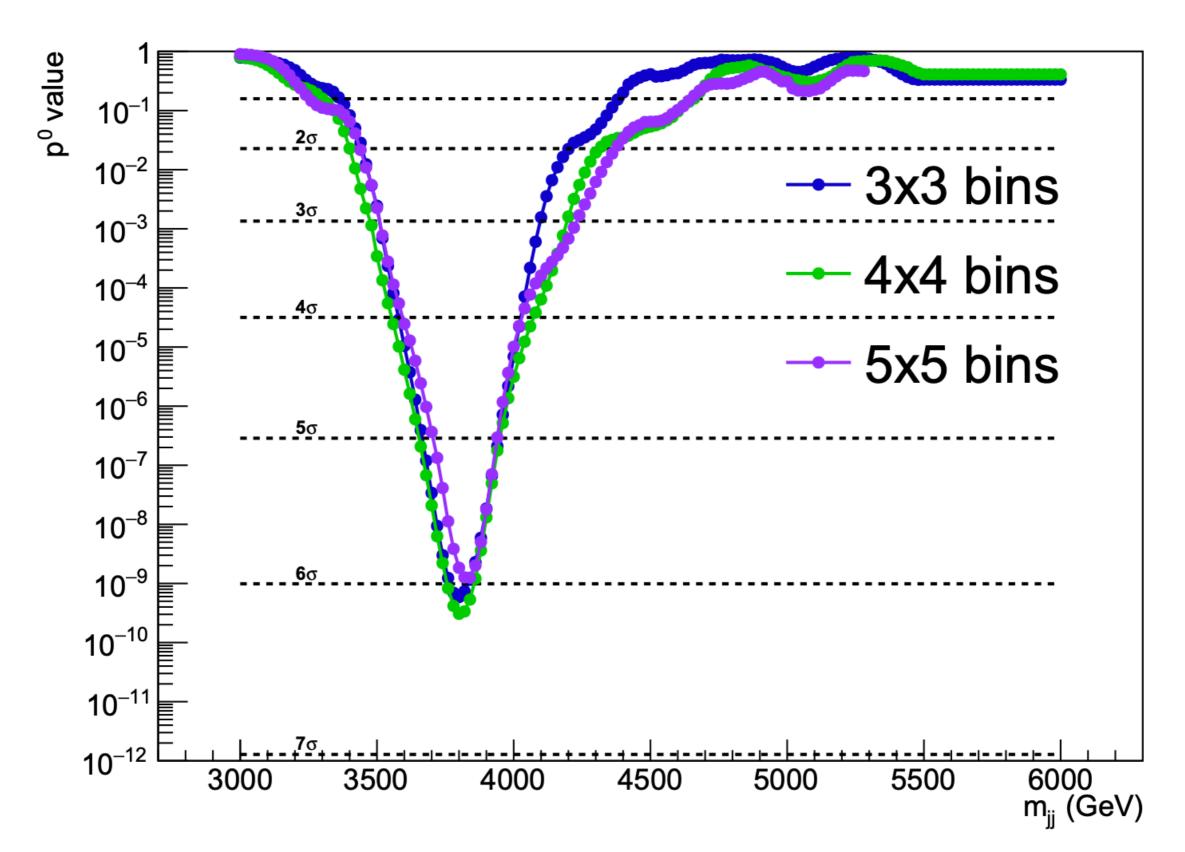
# Seeing a Signal



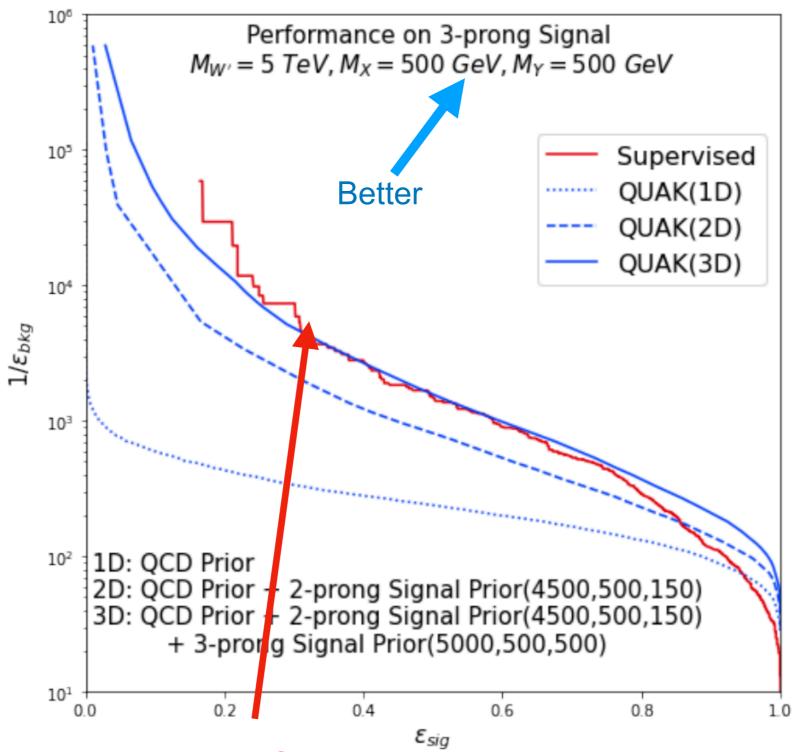
# Seeing a Signal



# Applying to Anomaly

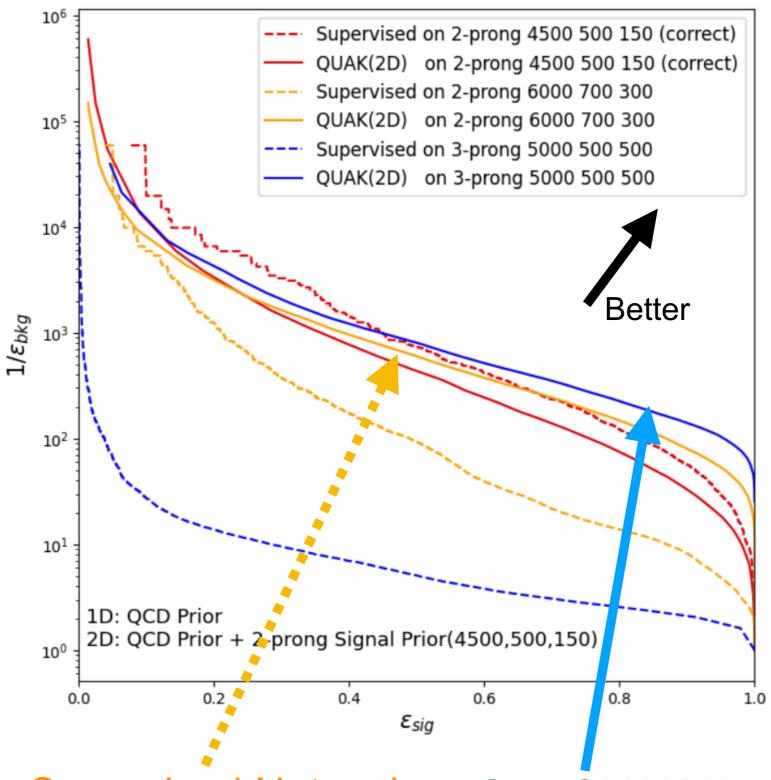


# How Close to Optimal?



QUAK can outperform a supervised network When signals are the same

# How Close to Optimal?



One Supervised Network

One QUAK Network

## What will the future be?

Like to think this is a harbinger for things to come



Did we find all the Higgs bosons in there?

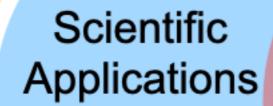
Towards
The
Future

What are all the hidden signals in there?

#### and Can we do it Real-time?



Can we see it all? When its coming?



Science Pipelines Computing Hardware

#### Here

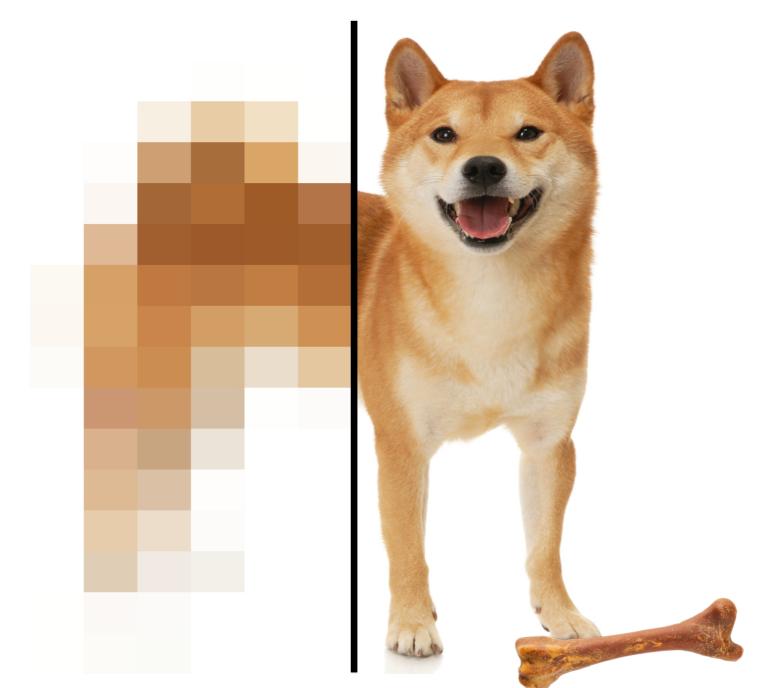
Domain inspired-ML

ML-specific systems

Artificial Intelligence Algorithms

## Conclusions

Real time deep learning



In science has the potential to open new doors

#### Thanks!





















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