

Calculating Transfer Matrices for Arbitrary Longitudinal Momenta for Roman Pots Reconstruction

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Preliminaries

- The EIC physics program includes reconstruction of final states with very far-forward protons, from many different possible collision systems.
 - e+p scattering, e+d/e+He3/e+A (proton(s) from nuclear breakup)
 - Produces protons with a broad range in longitudinal momentum, which then traverse the full hadron-going lattice (dipoles and quads).

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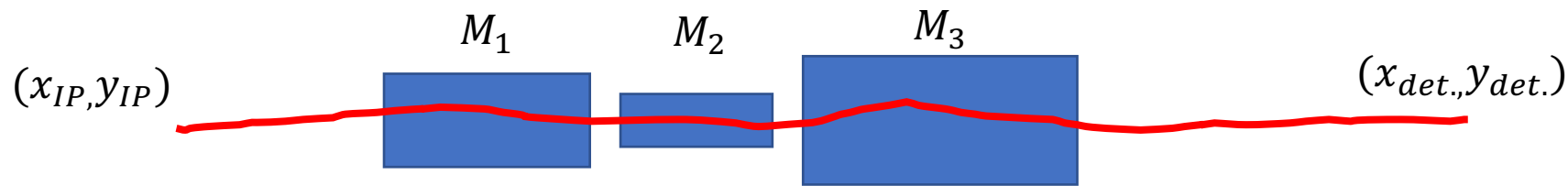
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- ✓ We know from previous exhaustive studies that GEANT and BMAD agree quite well in describing the orbits, so this is really not a “problem” as far as evaluating performance of the lattice + detectors.

Digression: Basic approach

- Use a matrix which describes the transport of a charged particle trajectory through the magnet lattice.
 - Matrix unique for different positions along the beam-axis!
 - Transforms coordinates at detectors (position, angle) to original IP coordinates.



$$M_{transfer} = M_1 M_2 M_3 \dots$$

Can represent full lattice with a single “transfer matrix” (also called “transfer map”).

$$\begin{pmatrix} x_D \\ \Theta_D^x \\ y_D \\ \Theta_D^y \end{pmatrix} = \begin{pmatrix} a_{11} & L_{eff}^x & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & L_{eff}^y \\ a_{41} & a_{42} & a_{43} & a_{44} \end{pmatrix} \begin{pmatrix} x_0 \\ \Theta_x^* \\ y_0 \\ \Theta_y^* \end{pmatrix}$$

x_0, y_0 : Position at Interaction Point

Θ_x^*, Θ_y^* : Scattering Angle at IP

x_D, y_D : Position at Detector

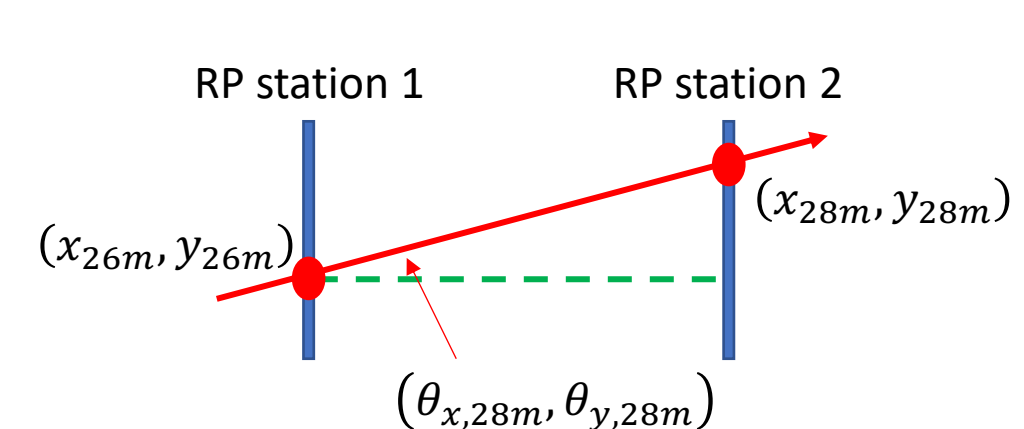
Θ_D^x, Θ_D^y : Angle at Detector

IP6 Transfer Matrix for Roman Pots ($s = 28\text{m}$: central trajectory)

From BMAD!

$$\begin{pmatrix} 1.88481537 & 28.96766544 & 0.0000 & 0.0000 & 0.0000 & 0.24906255 \\ -0.02114673 & 0.20555261 & 0.0000 & 0.0000 & 0.0000 & -0.03322467 \\ 0.0000 & 0.0000 & -2.25541901 & 3.78031509 & 0.0000 & 0.0000 \\ 0.0000 & 0.0000 & -0.17782524 & -0.14532313 & 0.0000 & 0.0000 \\ 0.05735551 & 1.01363652 & 0.0000 & 0.0000 & 1.0000 & 0.02568709 \\ 0.0000 & 0.0000 & 0.0000 & 0.0000 & 0.0000 & 1.0000 \end{pmatrix} \begin{pmatrix} x_{ip} \\ \theta_{xip} \\ y_{ip} \\ \theta_{yip} \\ z_{ip} \\ \Delta p/p \end{pmatrix} = \begin{pmatrix} x_{28m} \\ \theta_{x,28m} \\ y_{28m} \\ \theta_{y,28m} \\ z_{28m} \\ \Delta p/p \end{pmatrix}$$

- Using: tracking_method = fixed_step_runge_kutta, mat6_calc_method = Tracking
- This forces BMAD to not use the ideal equation calculations, but to instead "track" 6 particles through the lattice, similar to the way we do it in GEANT.
- Note: the detector values (RHS column vector) are assumed to be in the coordinate system local to the particle orbit reference – this means you must calculate offset values for the reference orbit and use them in every subsequent calculation.



$$(1.88)x_{ip} + (28.97)\theta_{xip} + (0.249)\frac{\Delta p}{p} = x_{28m} \quad \dots \text{Etc.}$$

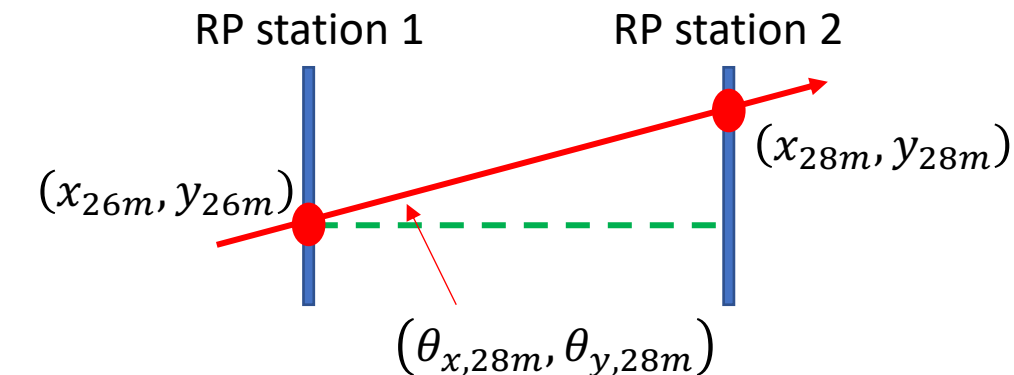
$$(-0.0211)x_{ip} + (0.206)\theta_{xip} + (-0.033)\frac{\Delta p}{p} = \theta_{x,28m}$$

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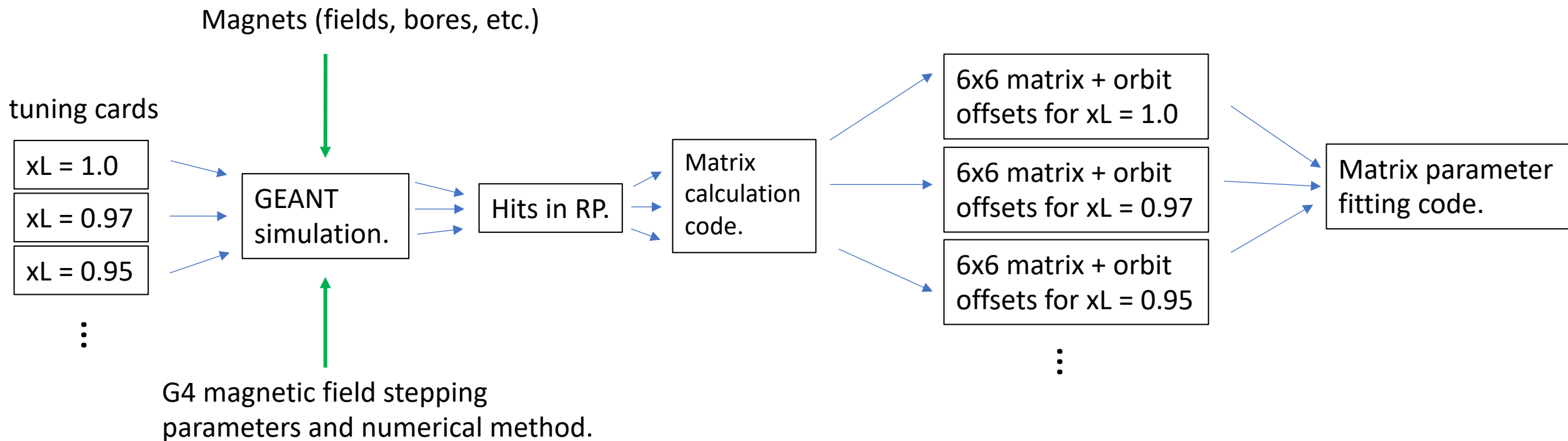
longitudinal momentum fraction

$$x_L = \frac{p_{z,proton}}{p_{z,beam}}$$

For a 275 GeV beam, a 270 GeV proton has an x_L of 0.98.

The Basic Method

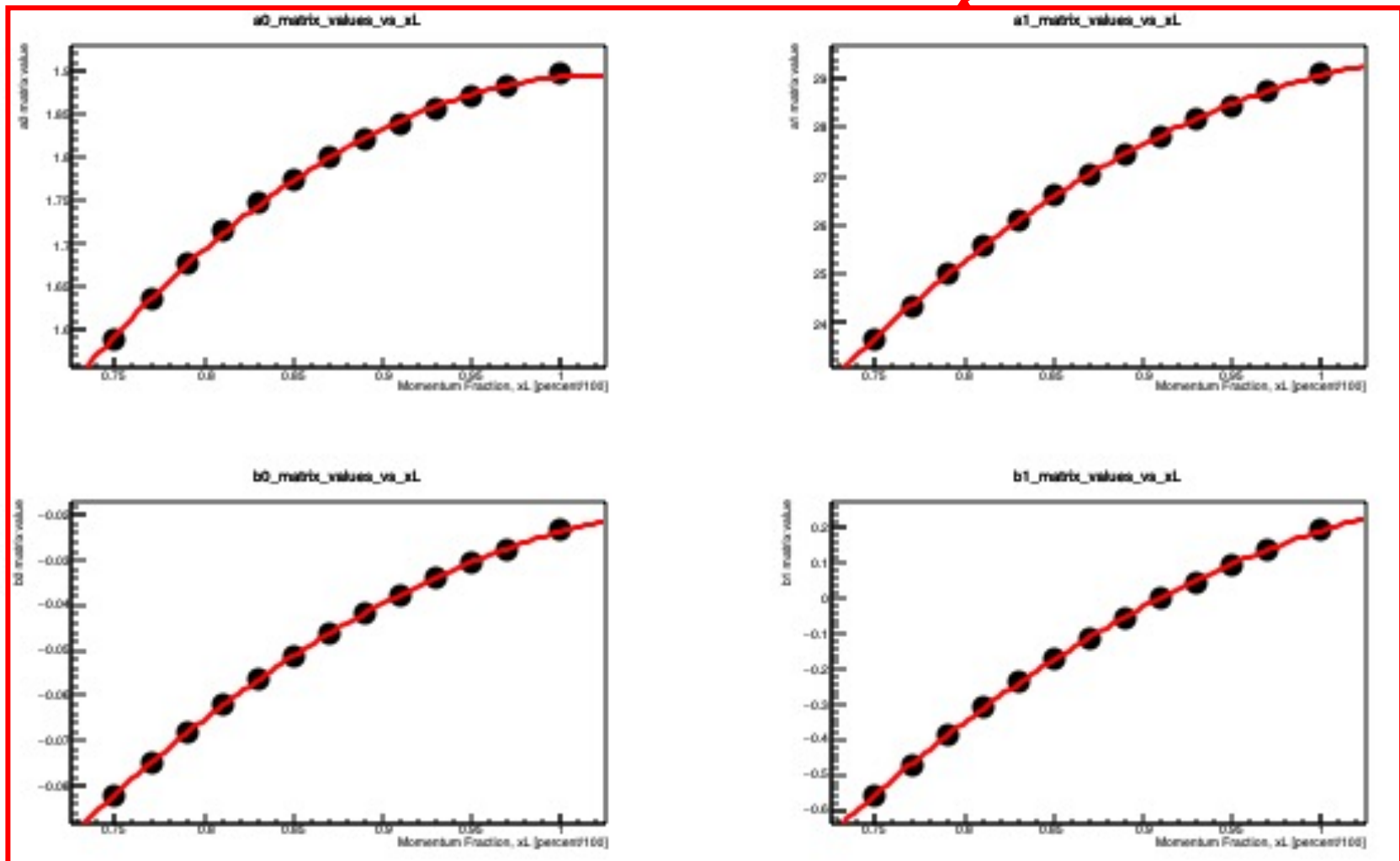
- Begin with a set of “input tuning cards” which contain the trajectories for calculating the matrices.



The Basic Method

- Plot the 36 matrix values (and 4 offsets) as a function of xL.
- Fit the resulting plots with 2nd-degree polynomials.

1.88481537	28.96766544	0.0000	0.0000	0.0000	0.24906255
-0.02114673	0.20555261	0.0000	0.0000	0.0000	-0.03322467
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0.0000	0.0000	0.0000	0.0000	0.0000	1.0000

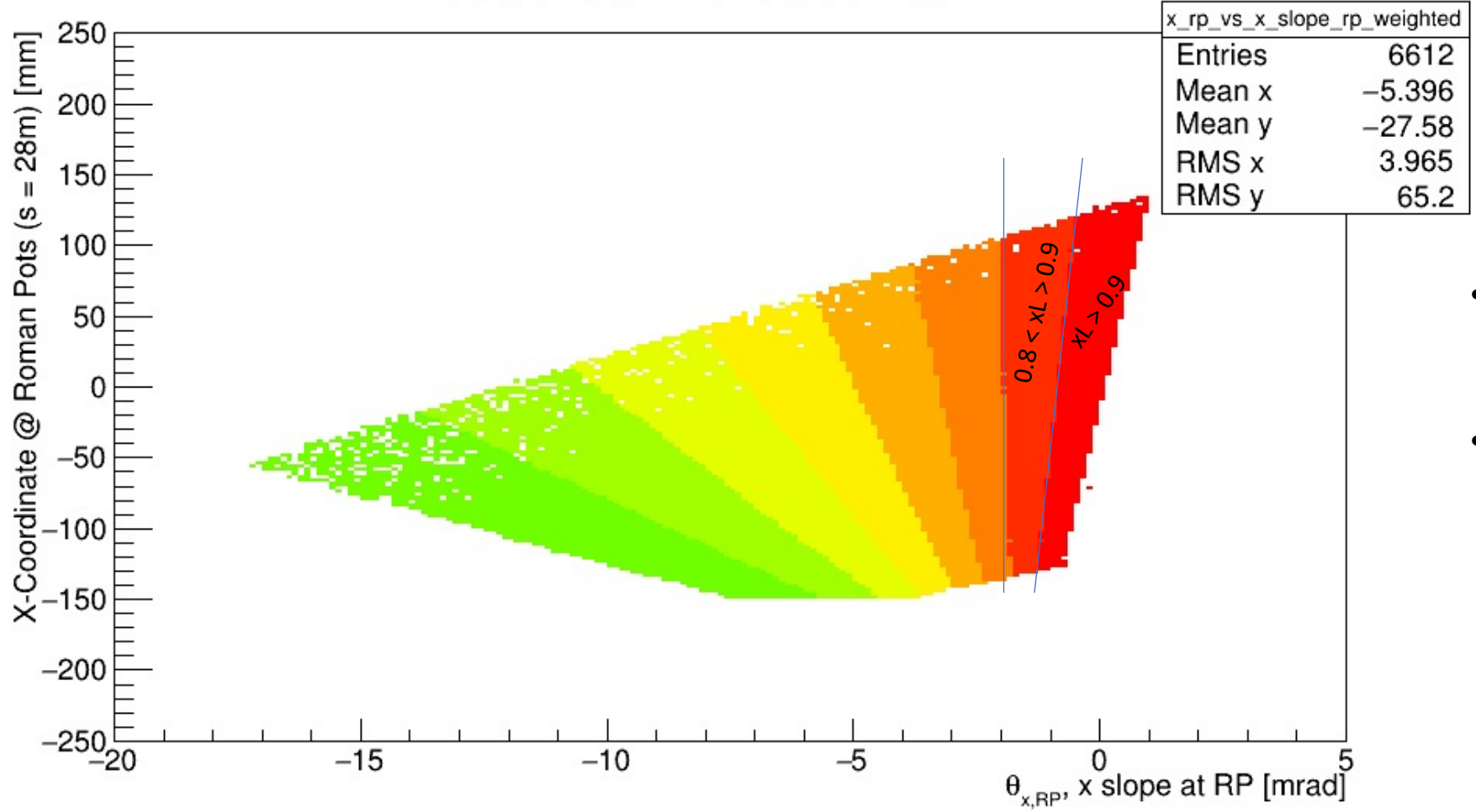


- The 40 fit functions (36 matrix parameters + 4 offsets) then represent the ingredients to calculate the needed matrix in real-time at reconstruction.
- All that is needed is a lookup table to get the xL value for an event based on the coordinates at the Roman Pots.

The Basic Method

- Extract xL value from lookup table for the $(\theta_{x,rp}, x_{rp})$ ordered pair.

x_rp_vs_x_slope_rp_weighted

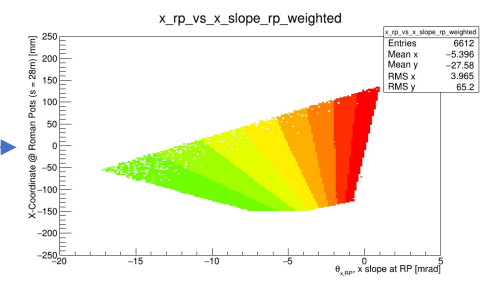


- “Chromaticity plot” serves as a lookup table to use RP coordinates to find the xL value.
- xL is then used to evaluate the correct matrix for reconstruction.

The Basic Method

- Now we can “build” the correct matrix with the correct offset values for a given trajectory and perform our kinematic reconstruction.

Detector “hit” coordinates



Lookup xL

Calculate matrix parameters and offsets from fit equations.

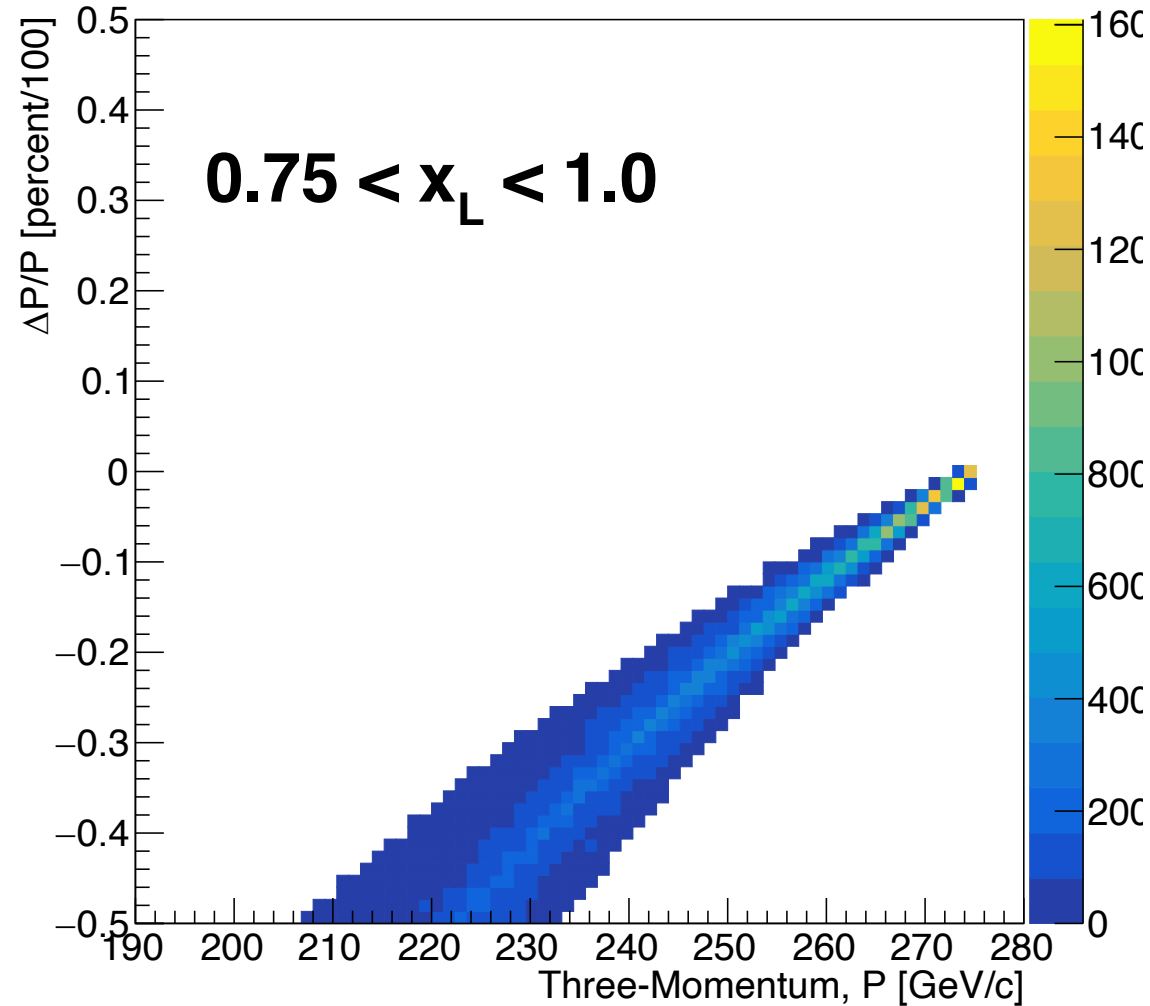
$$\begin{pmatrix}
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 \end{pmatrix}$$

Reconstructed momentum vector.

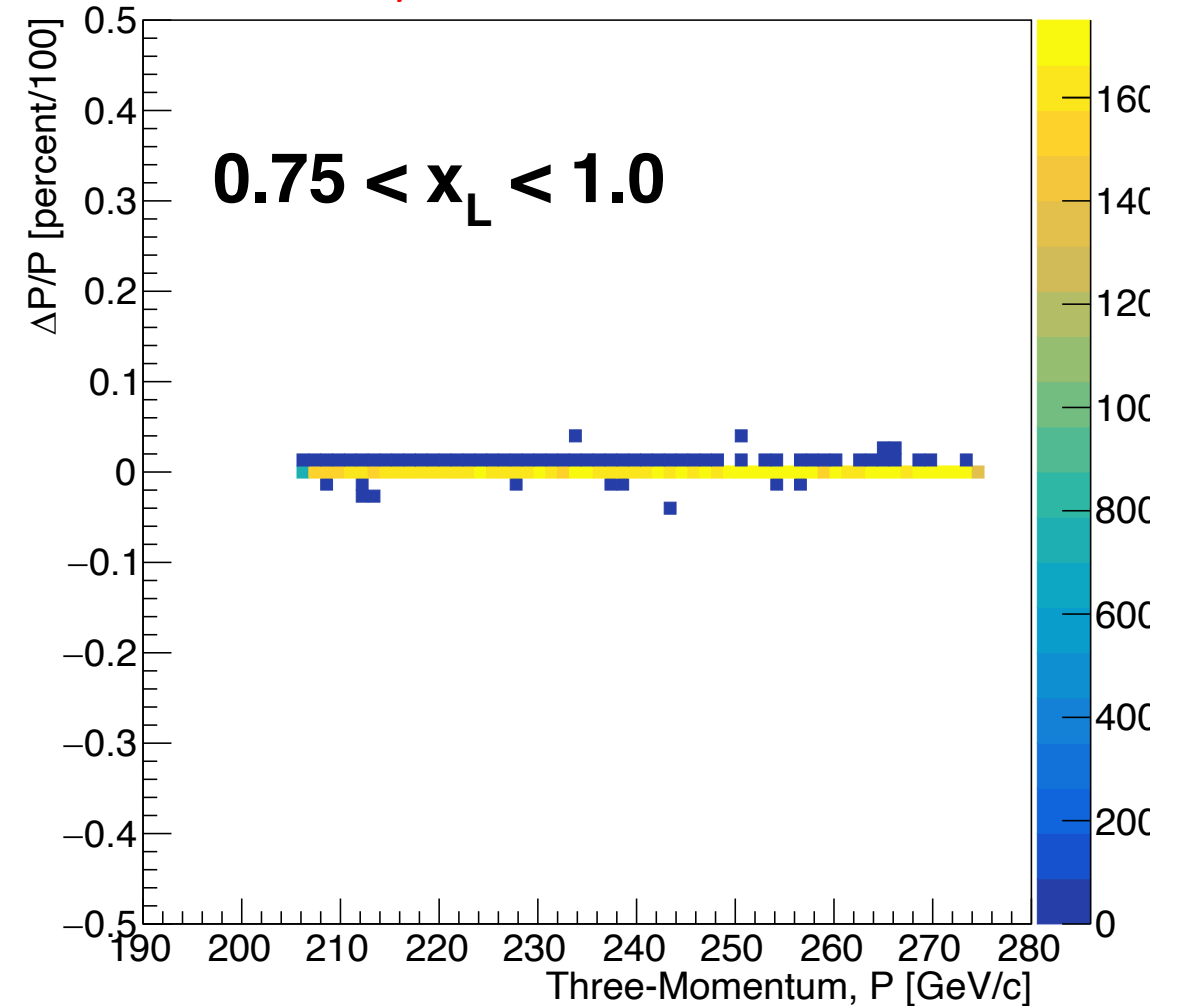
Results - Momentum

- Comparing “static” BMAD matrix (left) with dynamic matrix calculation (right).

“static” BMAD matrix



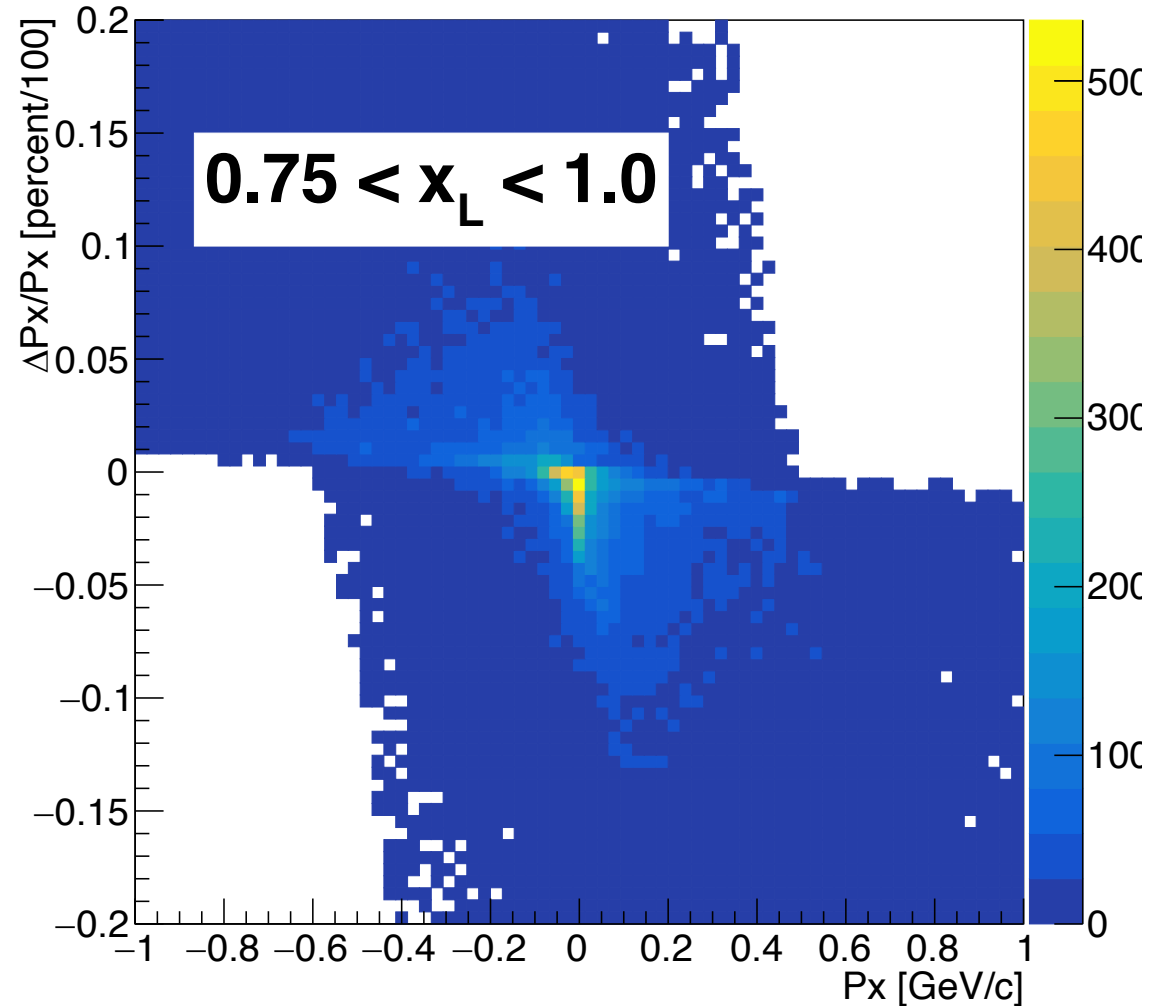
Dynamic matrix calculation



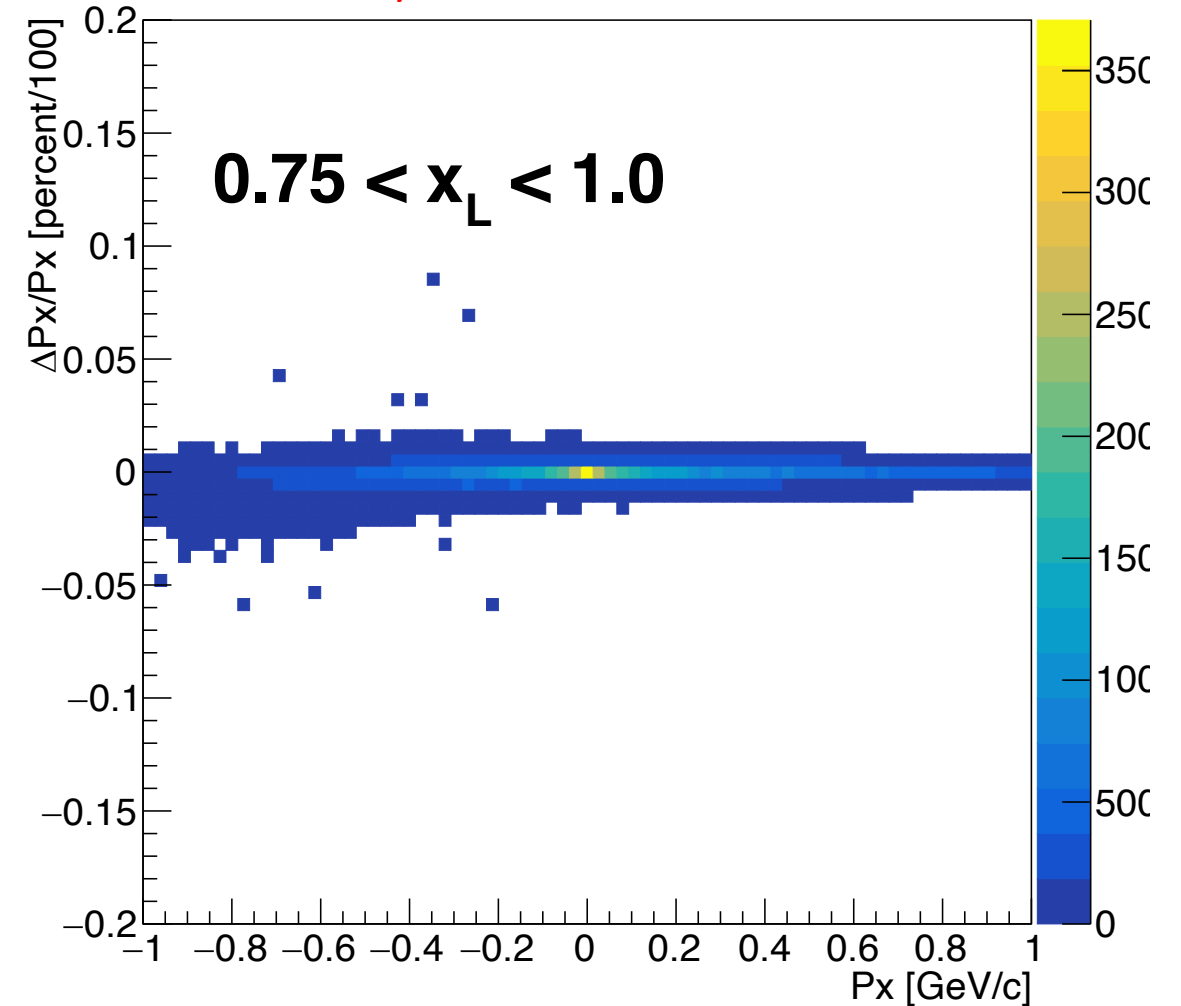
Results - Px

- Comparing “static” BMAD matrix (left) with dynamic matrix calculation (right).

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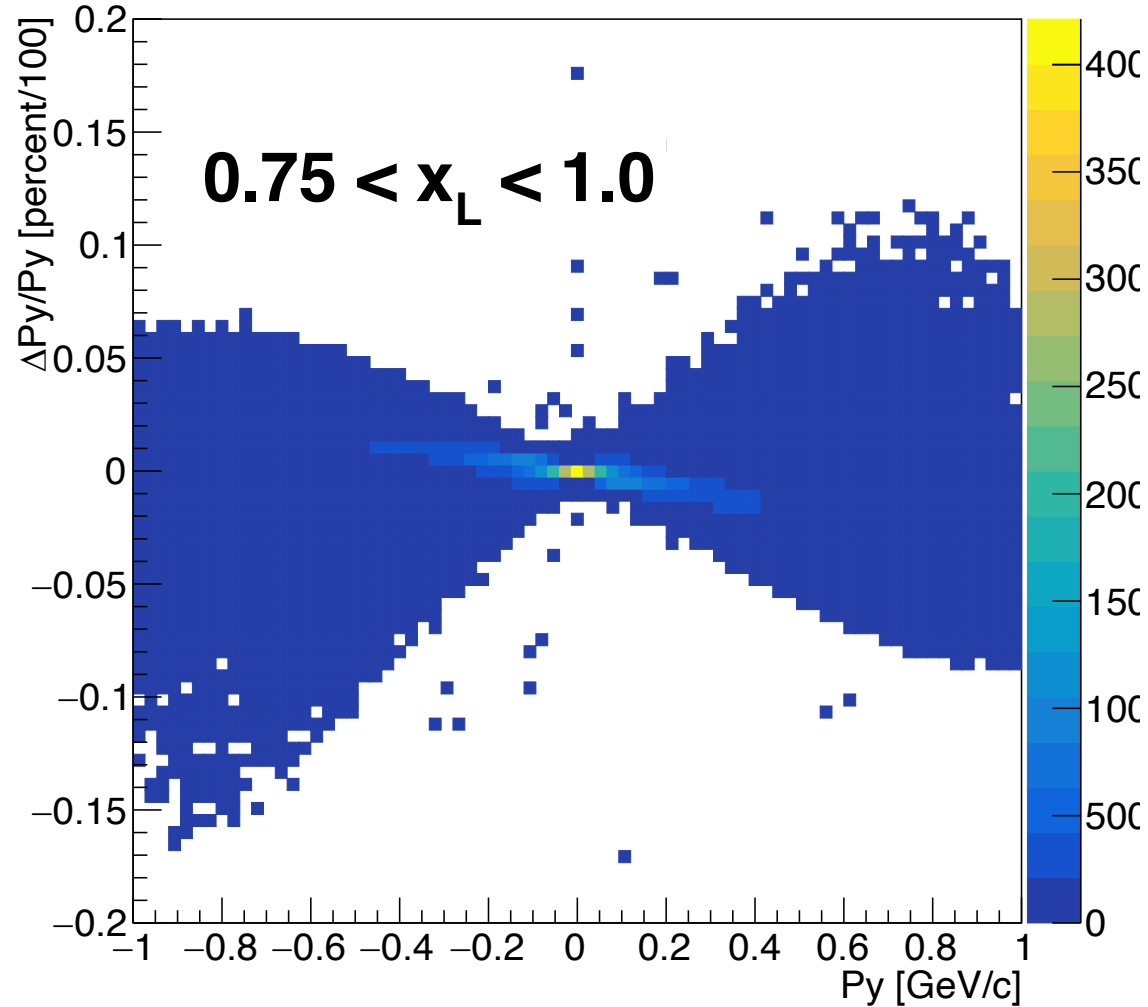
Dynamic matrix calculation



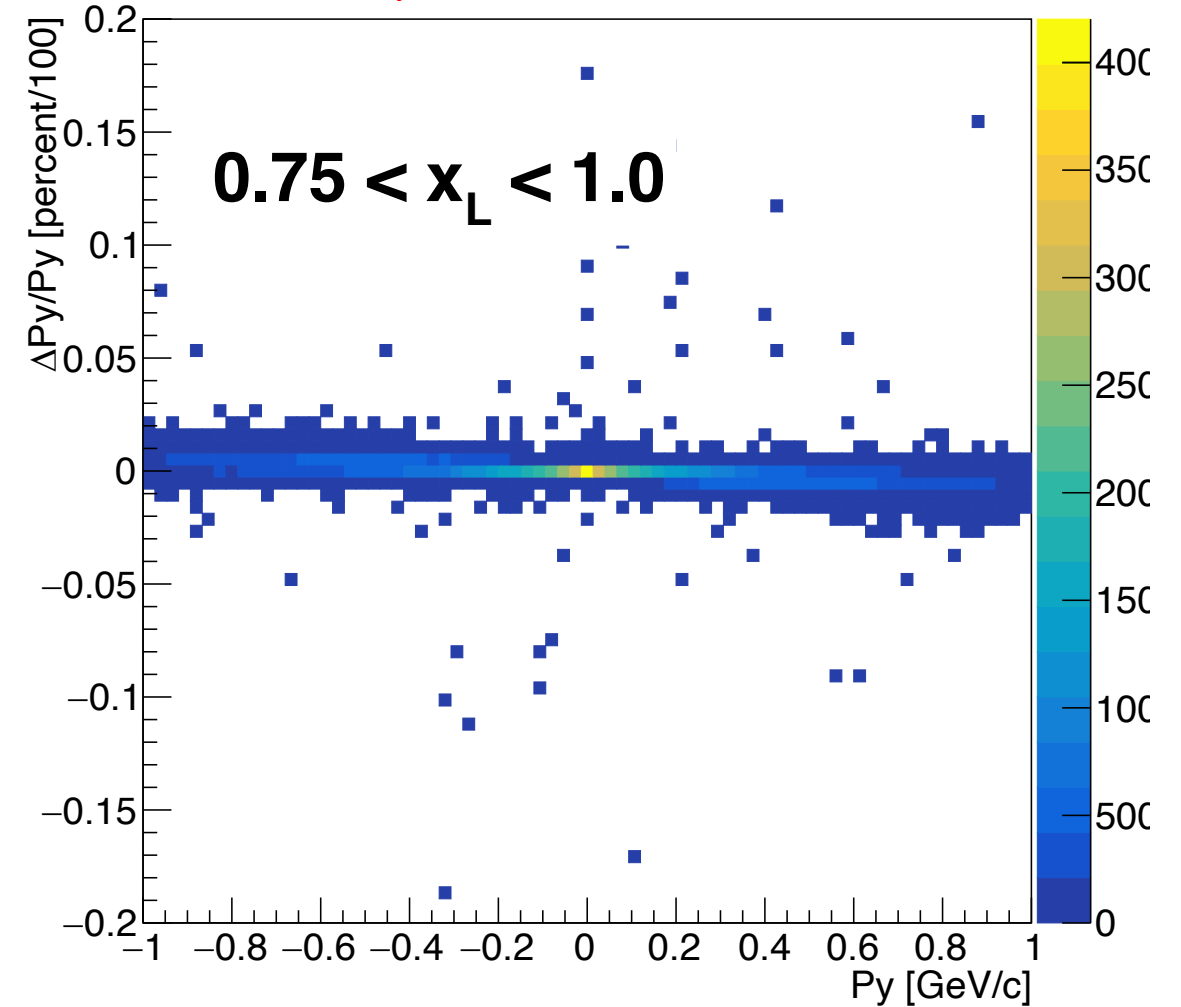
Results - Py

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“static” BMAD matrix



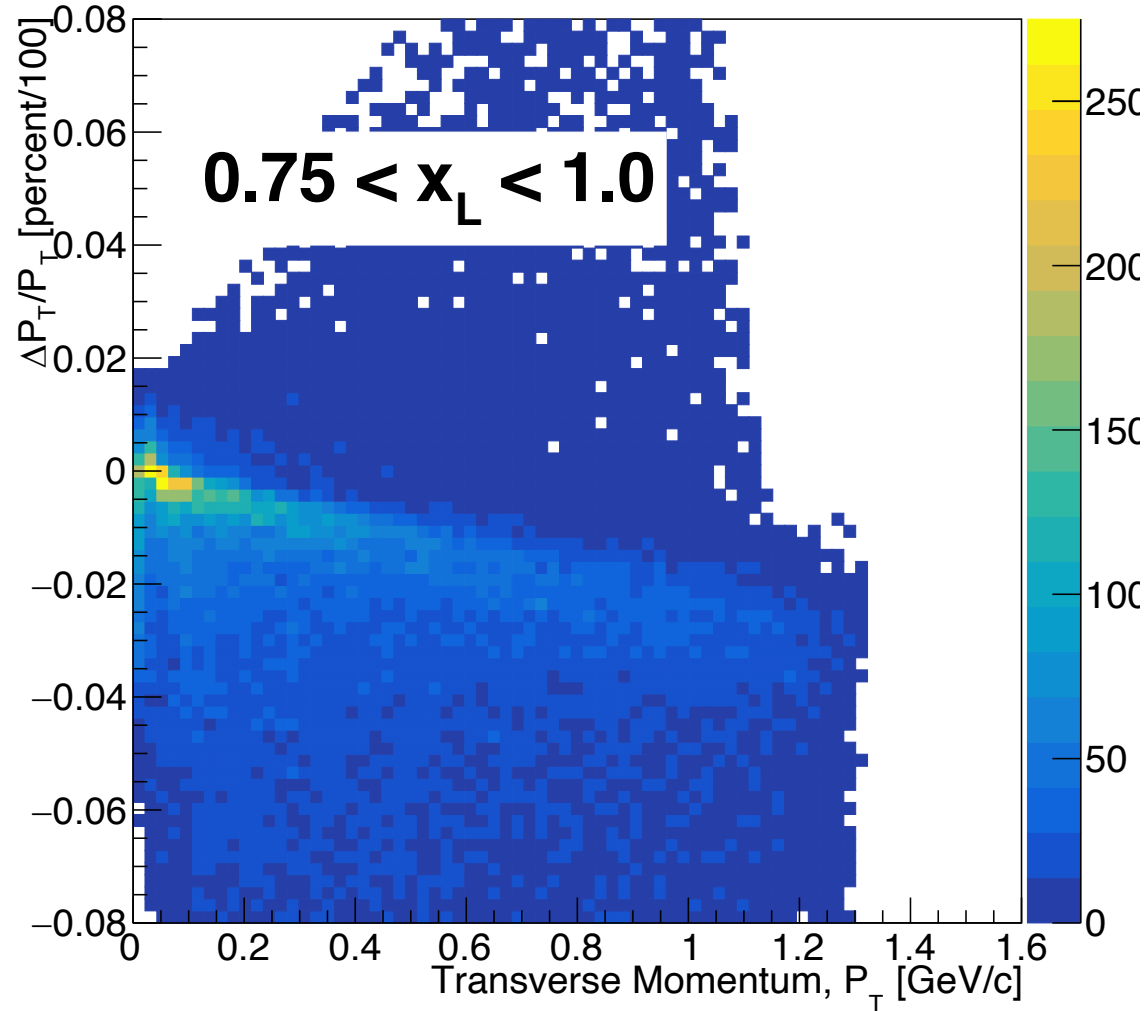
Dynamic matrix calculation



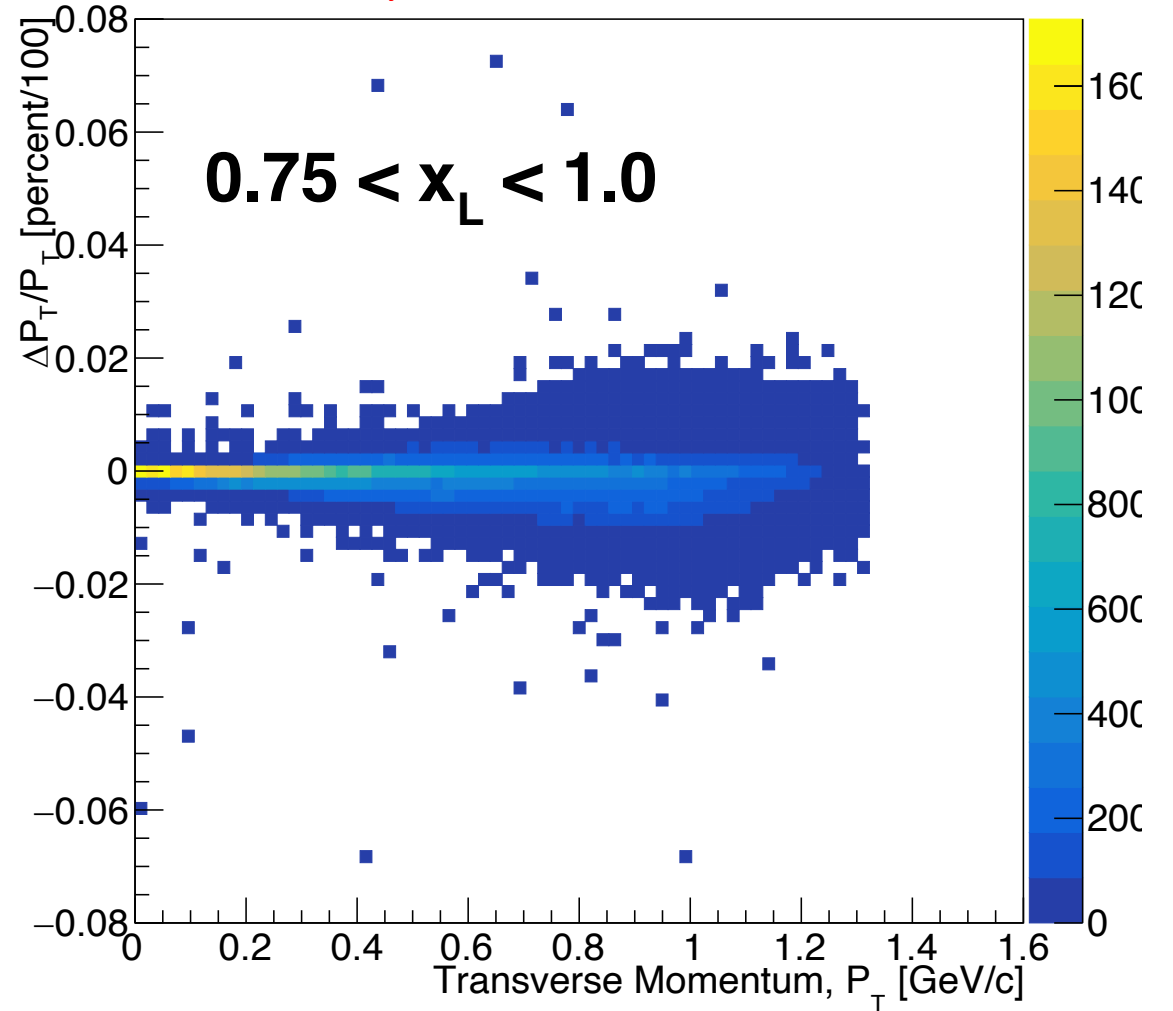
Results - pT

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“static” BMAD matrix



Dynamic matrix calculation



Takeaways and Next Steps

- General approach for accurately reconstructing far-forward particles over a broad range in x_L now working.
- Some improvements are needed in calculating some of the matrix elements more accurately.
 - Need to tinker with magnetic field tracking step parameters in GEANT -> refinement.
- Need to extend this approach to the off-momentum detectors.
 - More-challenging problem – particles more severely off-momentum ($x_L \sim 50\%$).
 - Hope to have results/updates soon.
- Once a software framework is established for the detector 1 collaboration, I will integrate this approach into a package in the framework so people can use it.