## Machine Learning for Heavy Flavor Identification

Cameron Dean Massachusetts Institute of Technology Second Workshop on Artificial Intelligence for the Electron Ion Collider 10/13/22

#### A brief flavor from the LHC

- ML is being applied to online selection at the LHC
  - CMS developed HF-jet taggers on FPGAs with 100ns latency



#### Heavy flavor at the EIC

#### • Why?

- Main HF production is through photon-gluon processes
- Good probe of gluon parton distribution function



#### The proposal

#### Intelligent experiments through real-time AI: Fast Data Processing and Autonomous Detector Control for sPHENIX and future EIC detectors

A proposal submitted to the DOE Office of Science April 30, 2021

- Embed ML algorithms on FPGAs
- Stream trackers to FPGAs and determine if HF event is present through topology
- Monitor and update "beam-spot" in real time
- Send tag downstream to rest of detector
- Outcome <u>announced</u> 2<sup>nd</sup> December, 2021

## Case study: AI HF selections

- Question: Is ML better for selecting HF decays over conventional selections?
- Challenge: Must run online, in FPGA. Hence variables must be "simple"





## Case study: AI HF selections

- Several algorithms trained using TMVA
  - Fast turnaround due to proposal time constraints
  - Algorithms used "out-of-thebox", no optimizations
- Trained using samples with no HF signal and with  $D^0 \rightarrow K^- \pi^+$  signal
- Selection tuned for approx. equal signal efficiency



Green – The signal selection efficiency Red – The background rejection efficiency

#### Simulating events

- EIC physics simulations progressed rapidly in 2021 and 2022
- No full EIC digitization yet
  - sPHENIX digitization can/will be used for training and development
  - · We can use smeared hits to understand potential



### Constructing ML algorithms

- Aim to develop algorithms as Graph Neural Networks (GNN)
- Advantageous over Convolutional Neural Networks (CNN) by adding edge information
- Detector and physics knowledge will improve predictions
- Algorithms deployed at several points:
- 1. Fast tracking on FPGA
- 2. Topological separation of HF signals on FPGA
- 3. Beam-spot and anomaly detection on GPU
  - Part of feedback system to improve 1 & 2 plus inform detector operators

## Feedback algorithms

- We have been working on tracking algorithms using simulated signal and background events in the MVTX and INTT
- Used these models to feed into physics selection models to select interesting events
  - Models are bi-directional, local information is passed to global and global information is passed back to local to refine
- Initial trainings and models are developed on GPU
  - NVIDIA Titan RTX, A5000, and A6000
  - Will take the model and convert it to IP block for FPGA deployment
  - Models developed with PyTorch and PyTorch Geometric



### GNN models

- Track input vectors
  - 1. 5 hits (MVTX + INTT)
  - 2. Length of each segment:  $L = |\overrightarrow{x_{i+1}} \overrightarrow{x_i}|$
  - 3. Angle between segments
  - 4. Total length of segments
- Aggregators
  - 1. Primary vertex
  - 2. Secondary vertex
- Data matrix (X) is:

 $X \in \mathbb{R}^{nd}$  where n is the number of tracks and d is the track vector dim.



 $e_{ij} = s_{ij}x_i$  is track-aggregator messages  $s_{ij}$  is the weight

#### GNNs with set transformers



#### The cycle

- 1. Track information is initially defined
- 2. This is relayed to all primary and secondary vertex information
- 3. Weights are assigned to each link
- 4. The PV and SV information go through a feedforward NN
- 5. This updates the track information

## pT estimation (sPHENIX)

• pT is a good observable to discriminate signal and background

(3)

- Inner tracker measurement arm is too small for sPHENIX momentum measurement
  - We add information from TPC
- NJIT team developed algorithms to estimate pT based on least-squares method to produce a best fit circle

A circle is represented by the following formula:  $x^2 + y^2 + \beta_1 x + \beta_2 y + \beta_3 = 0$ . Given a track of  $k_T$  hits  $T = \{(x_1, y_1), (x_2, y_2), ..., (x_{k_T}, y_{k_T})\}$ , we define a linear system that consists of  $k_T$  equations for these hits and attempt to derive the circle's coefficients  $\beta = [\beta_1, \beta_2, \beta_3]^T$ . To get the best circle approximation, we use the least-squares (LS) optimization to solve the linear regression equation and extract the  $\beta$  coefficients:

$$\beta = (A^T A)^{-1} A^T B.$$

Here 
$$A = \begin{bmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ \dots & & \\ x_{k_T} & y_{k_T} & 1 \end{bmatrix}$$
,  $B = [-x_1^2 - y_1^2, -x_2^2 - y_2^2, \dots, -x_{k_T}^2 - y_{k_T}^2]^T$ . With the

optimized coefficients for the fitted circle, the circle radius is as follows:

$$R = \frac{1}{2}\sqrt{\beta_1^2 + \beta_2^2 - 4\beta_3}.$$



## pT estimation (sPHENIX)

- A feed-forward neural net is used to predict the pT
- First results ~15% improvement in tracking with pT estimation

	with LS-radius				without radius		
Model	#Parameters	Accuracy	AUC		#Parameters	Accuracy	AUC
Set Transformer	$300,\!802$	84.17%	90.61%		$300,\!418$	69.80%	76.25%
$\operatorname{GarNet}$	$284,\!210$	90.14%	96.56%		$284,\!066$	75.06%	82.03%
PN+SAGPool	$780,\!934$	86.25%	92.91%		$780,\!678$	69.22%	77.18%
BGN-ST	$355,\!042$	$\boldsymbol{92.18\%}$	$\mathbf{97.68\%}$		$354,\!786$	$\mathbf{76.45\%}$	83.61%

-	LS			MLP		
Hidden dim	Accuracy	AUC		Accuracy	AUC	
32	91.52%	97.33%		91.48%	97.31%	
64	92.18%	97.68%		92.23%	97.73%	
128	92.44%	97.82%		$\boldsymbol{92.49\%}$	$\boldsymbol{97.86\%}$	

# Translating to firmware

- Algorithms must have low latency and resource use
- hls4ml translates NN algorithms into high level synthesis
- Also generates IP cores for easy implementation



## Realizing in firmware



- Decision hardware is currently a BNL-711 FELIX board
  - Current experiments deploy an BNL-712
  - BNL-711 has more on-board memory for buffering
- Team can successfully transfer data from BNL-712 to KC-705 evaluation board
- Current work on reducing resource usage in BNL-711 firmware

## Realizing in firmware



#### Workflow



#### Predicted timeline

	2021	2022	2023	2024		2032
•	<ul> <li>Project</li> <li>started</li> <li>Initial</li> <li>simulations</li> <li>constructed</li> <li>First data for</li> <li>algorithm</li> <li>training</li> </ul>	SRO • development Fast tracking algorithms in place • GPU feedback machine design Initial bitstream synthesis	Refine interface • between system and detectors Improve algorithms with latest data stream and commissioning info	Deploy device at sPHENIX	<ul> <li>Design updated system</li> <li>Take advantage of new technology if required</li> </ul>	Deploy device at EIC



#### DCA resolution



sPHENIX  $\sigma_{DCA}$  = 17 µm at 2 GeV, 7 µm at 10 GeV ECCE  $\sigma_{DCA}$  = 11 µm at 2 GeV, 5 µm at 10 GeV

## Overcoming with Al



#### sphenix

	Hadronic Calorimeters	First run year	2023	
	Electromagnetic Calorimeter Time Projection Chamber (TPC)	$\sqrt{s_{NN}}$ [GeV]	200	
		Trigger Rate [kHz]	15	
	Intermediate Tracker (INTT) Minimum Bias Detector	Magnetic Field [T]	1.4	
		First active point [cm]	2.5	
	(MDB)	Outer radius [cm]	270	
	MicroVertex Detector (MVTX) TPC Outer Tracker (TPOT)	$ \eta $	≤1.1	
		$ z_{vtx} $ [cm]	10	
	(	N(AuAu) collisions*	1.43x10 <sup>11</sup>	
		* In 3 years of running		

## Tracking at sPHENIX

- Tracking consists of 3 sub-detectors:
  - Pixel Vertex Detector (MVTX)
  - Intermediate Silicon Tracker (INTT)
  - Time Projection Chamber (TPC)
- MVTX and INTT are both capable of streaming readout
- Combined tracking to r = 10.3 cm



#### sPHENIX HF constraints

- sPHENIX has great tracking and calorimetry
- However, limited by calorimetry backend readout rate (15kHz) in triggered mode  $Y_{\text{ear}}$  Species  $\sqrt{s_{NN}}$  Cryo Physics Rec. Lum.
- RHIC pp rate is  $\sim 10 \text{ MHz}$
- Plan: Use tracker SRO to recover some heavy flavor physics potential

Year	Species	$\sqrt{s_{NN}}$	Cryo	Physics	Rec. Lum.	Samp. Lum.
		[GeV]	Weeks	Weeks	$ z  < 10 { m cm}$	z  < 10  cm
2023	Au+Au	200	24 (28)	9 (13)	$3.7 (5.7) \text{ nb}^{-1}$	4.5 (6.9) nb <sup>-1</sup>
2024	$p^{\uparrow}p^{\uparrow}$	200	24 (28)	12 (16)	0.3 (0.4) pb <sup>-1</sup> [5 kHz]	45 (62) pb <sup>-1</sup>
					4.5 (6.2) pb <sup>-1</sup> [10%-str]	
2024	$p^{\uparrow}$ +Au	200	_	5	0.003 pb <sup>-1</sup> [5 kHz]	$0.11 \ {\rm pb}^{-1}$
					$0.01 \ { m pb}^{-1} \ [10\%-str]$	
2025	Au+Au	200	24 (28)	20.5 (24.5)	13 (15) nb <sup>-1</sup>	21 (25) nb <sup>-1</sup>

sPHENIX beam-use proposal. 5 kHz refers to final rate with triggered readout, 10%-str refers to 10% streaming readout

## Simulating events (sPHENIX)

- Can already simulate any number of signal and background events with full digitization
- Package developed to extract raw hit information
- Work progressing to use this for algorithm training and bit pattern conversion

Top -  $D^0 \rightarrow K^- \pi^+$  simulation at sPHENIX. Beam pipe is in turquois, MVTX is in olive and INTT is in red Bottom – typical simulated *pp* event at sPHENIX. Three collisions can clearly be observed

