

rrrrr BERKELEY LAB

Rey Cruz-Torres EPIC Background Meeting 12/16/2022

Updates on SR background



To recap



Issues:

- DD4HEP hit distributions revealed that photon momentum vectors were detached from their respective vertices and launched from v = (0,0,0), which produces wrong topology





Workaround





* Implemented by UC Berkeley undergrad B. Sterwerf



Comparison to previous results



R. Cruz-Torres



Compare orange on top to blue on bottom plot





Can we go back now to the original method?







Is the vertex issue in DD4HEP fixed?





Comparison to Benjamen's results







flux (for 2.5 A electron beam of E = 10 GeV)

100-ns-wide events



7

Old (better) method, new results



flux (for 2.5 A electron beam of E = 10 GeV)

100-ns-wide events

Subdetector





Hits in the tracker disks



flux (for 2.5 A electron beam of E = 10 GeV)

100-ns-wide events





Hits in the tracker barrel



flux (for 2.5 A electron beam of E = 10 GeV)

100-ns-wide events



150			
	450		

Hits in the tracker barrel



flux (for 2.5 A electron beam of E = 10 GeV)

100-ns-wide events



	•	-
450		
	+5	U,

Main page Collaboration Info Policies Conferences

Detector Tracking Cherenkov PID TOF PID Calorimetry Far Forward

Far Backward Experimental Solenoid Background

Physics Inclusive SIDIS Exclusive, Diffraction and Tagging BSM&Precision EW Jets/HF

Integration

Global Detector/Integration

DAQ

Main DAQ Page Software

Simulation production&QA Software and Computing

EIC Project

Info from the Project

Navigation

Recent changes Random page Help about MediaWiki

Tools

What links here **Related changes** Upload file Special pages Printable version Permanent link Page information

Cite this page

Page Discussion

Background

Synchrotron Radiation [edit | edit source]

This section describes Synchrotron-Radiation (SR) studies carried out for the EPIC experiment. Two types of events will be described below. On one hand we have physical events, which correspond to what we expect to measure in the lab. On the other hand we have technical hepmc events, which correspond to all the information stored in a hepmc file in between lines that begin with the letter "E". We will refer to these as real and technical events, respectively.

The Synrad+ simulations provide a series of single-photon technical events in hepmc files. Each photon comes from a different vertex and has, besides the photon momentum vector and vertex coordinates, a weight that maps a given photon to a flux (photons/sec). An event generator was constructed by creating a histogram with a photon per bin, and the bin content corresponding to the weight of that photon. To generate an event, the user begins by predefining a time integration window T within which SR photons will be collected. Subsequently, photons are sampled from the aforementioned histogram until the sum of all inverse weights is greater than the predefined time integration window. That is, we continue sample photons as long as:

$$\sum_{k=1}^N \frac{1}{w_i} < T$$

The code that does this sampling can be found here 2. The output corresponds to a hepmc file with technical events matching real events for the given integration window. At the moment, the sampling is done based on single photons generated for an electron beam of energy $E_e = 10 \text{ GeV}$ and a current of 2.5 mA. These hepmc files can subsequently be propagated through Geant (e.g. in DD4HEP) to determine the number of hits recorded in different subdetectors.

After generating 400k 100-ns-wide events (with this time integration window, events have on average 250 photons) and passing them through Geant in DD4HEP with the following command:

output_file.edm4hep.root

did not register any SR hits from the 400k events propagated.



Number of hits per (100-ns-wide) event expected in different subdetectors.



5 µm gold coating 10^{-3} hits per (100 ns wide) event -100 -50 0 50 x [mm] Scatter plot of SR hits in the three innermost silicon layers of the EPIC detector. These hits are collected from 100ns-wide SR events. Left: no gold coating in the beampipe. Right: 5 μ m gold coating.

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Wiki page

LICBackground Talk Preferences Watchlist Contributions Log out

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npsim --runType batch --numberOfEvents -1 --compactFile \${DETECTOR_PATH}/epic.xml --inputFiles input.hepmc --outputFile

we get a root file with recorded hits, which can be used to estimate the expected number of hits per event in different subdetectors. See image below. Subdetectors not included in that plot

5

This plot was generated with the EPIC "brycecanyon" detector configuration and with a 5 μ m gold layer inside the beampipe. Below, we can see a comparison between this configuration and the case with no gold coating inside the beampipe, for the three innermost silicon layers:

The gold coating reduces the expected hits in these layers by two orders of magnitude.



Backup



SR event generator

1. Download csv file stored here. You can get this file following one of the two methods below: wget -O combined_data.csv 'https://drive.google.com/uc?export=download&id=1XX78_qeuoMK8xhuOB5QgbU or curl -L 'https://drive.google.com/uc?export=download&id=1XX78_qeuoMK8xhuOB5QgbUyye7Lv_xPg&confirm 2. Create a yaml configuration file (e.g. config.yaml) with the following information: input_single_photons : path to csv file downloaded in step 1. 0 n_events : number of events to be generated. integration_window : time window that will define one event. 0 seed : random seed for reproducibility. Set to 0 to leave the seed unconstrained. 0 3. Run the generator as: python3 sr_generator.py --configFile config.yaml

https://github.com/reynier0611/SR_event_generator