After a presentation on "Breakthroughs in Detector Technology", Ian Shipsey (Oxford) was asked about the role of software.

"Software is the soul of the detector," Ian Shipsey replied in a poetic way and emphasized the importance of great software for great science. He added that we need to work together, on a global scale and with other fields, to achieve this goal.

> A. Bressan, W. Deconinck, M. Diefenthaler, C. Fanelli, S. Joosten, W. Li, J. Osborn, and Z. Tu on behalf of the EPIC Computing and Software WG.

We are the **EPIC Computing and Software** WG!

Why have we merged the EPIC CompSW and SimQA WGs:

- Overlap in topics between the WGs.
- Our goal of not separating software development from software use and support. This is motivated by:
 - Lessons learned from successful scientific software projects.
 - The EIC Software: Statement of Principles:





Involvement from EPIC Institutions



- In Q1, we will offer online tutorials for onboarding (in preparation for Indian / Asian timezone).
- We will reach out to EPIC Institutions about their software and computing interests and will point to opportunities for shared leadership and responsibilities (ongoing).
- Of course, we welcome any institution that is proactive and reaches out to us as, e.g., the institutions from India.



Subgroups: Shared Leadership and Responsibilities

- Containers/infrastructure/dependencies/spack
- MCEGs
- Detector Simulations
- Digitization / Streaming Readout Simulation
- Reconstruction
- Physics Algorithms
- Framework
- Large-Scale Simulations / Simulation Campaigns
- Workflow Tools and Environment
- AI/ML
- Heterogeneous Computing
- Training and Documentation
- User Support
- Data and Analysis Preservation

List of possible subgroups

Keep one working group:

- For coordination and communication
- But also for agile organization



Priorities for the working group itself: Next Priorities • Build a large and active working group with shared responsibilities and leadership Next Priorities • Portal to get starting with using simulations and analysis as well as software development Next Priorities Priorities for simulations and analysis: Next Priorities • Reconstruction for full integrated detector for holistic understanding of the detector and its capabilities Next Priorities • Including PID and backgrounds • Enforcing modularity for clear separation of development of reconstruction algorithms and development of the framework and its services Next Priorities • Reproducible workflows for simulation and analysis • Building up on the work on continuous integration with tests and benchmarks

- Start including handling of metadata (e.g., conditions database)
- Simulations of eA in addition to ep
- Simulations of streaming readout

Priorities to advance our science:

- Start incorporating AI/ML methods and approaches in our software stack
- Use heterogeneous nodes at BNL, Jefferson Lab, and other facilities as testbeds for start rolling out solutions for heterogeneous computing challenges

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• Work with the collaborations towards fully reproducible, re-usable, and re-interpretable analyses as a collaboration standard

Priorities for software development:

- Debugging in containers
- Support Jupyter notebooks for analyses through documentation and examples



• Next simulation campaign:

• **Target date**: End of March.

tbd

- **Goal**: Improved software stack for the reconstruction, including benchmarks.
- Task forces to reach our goal:
 - Clustering
 - Jet Reconstruction
 - PID
 - Tracking

Important note: Task forces != subgroups

- Task forces solve specific issues.
- Subgroups based around interest in a general area, e.g., reconstruction. Will form later.
- **EICRecon** for urgent fixes to the reconstruction software stack
- Modular Reconstruction for substantial improvements of the reconstruction software stack
- Simulation Campaign Preparation
- Each task force will be responsible for leading the effort for a particular topic with the following goals:
 - The development is accessible to the whole collaboration in our main repository.
 - We can evaluate the reconstruction quality using a set of well-defined plots that we can easily reproduce.
 - Kickoff meeting with task force leaders tomorrow, January 27.



What are we changing the reconstruction software stack?

- Starting point:
 - Software decision process end of August 2022, only 5 months ago.
 - Many components developed from scratch.
- Main issues during first simulation campaign:
 - Inconsistent treatment of units between Python and C++ layer in ElCrecon.
 - E.g.: 100 MeV specified in Python, passed as '100' to C++ and interpreted as 100 GeV.
 - Python layer has been removed to avoid inconsistency.
 - Imaging calorimeter reconstruction was considered out of scope.
 - Unclear boundary between roles of DWGs (development of reconstruction algorithms) and SWGs (development of reconstruction framework).
- Lessons learned:
 - Enforce modularity; separate the development of:
 - Framework and its services (driven by computing needs(, major contributions from software experts,
 - Reconstruction algorithms (driven by physics needs), major contributions from detector experts.
 - Validation of reconstruction algorithms with detector experts needed.
 - Developing policies for software development to make it easier to develop software as a collaboration.



EPIC Reconstruction: Next Steps

Dec. 7 Discussion on reconstruction Software Stack (Indico, Live Notes)

Feb. 1 Follow up meeting with presentation on prototype

Two presentations



David – ElCrecon Refactoring

Sylvester - algorithms: The case for frameworkand experiment-independent algorithms at EPIC

EPIC

A strawman re-design of the EPIC reconstruction stack

- Strictly modular approach reduces scope of each component
- Easier to onboard new users in any singular piece of the stack
- Every user can find their place based on experience and needs
- Better maintainability and more resilient against changing software needs
- Baked-in reproducibility by enforcing configuration files in every workflow



EPIC General Meeting, January 26, 2023.

Statement of Software Principles (SP) on Reconstruction Algorithms

- **SP3** We will have a modular software design with structures robust against changes in the computing environment so that changes in underlying code can be handled without an entire overhaul of the structure.
- **SP4** We aim for a modular development paradigm for algorithms and tools without the need for users to interface with the entire software environment.
- **SP7** We will ensure that mission critical software components are not dependent on the expertise of a single developer, but managed and maintained by a core group.
- **SP8** We will provide a production-ready software stack throughout the development.

We will support the current version of EICRecon while re-factoring is in progress:

- We aim to make transition smooth: the changes are in the backend and infrastructure, not in algorithms themselves.
- Simulations for the BEMCal and bRICH reviews will be based on the current version of EICRecon (with needed fixes).
- The next simulation campaign might already use the the re-factored version with major improvements.



Summary and Discussion

- We have a **modular simulation, reconstruction, and analysis toolkit** for the development of the our detector and science program.
- The toolkit is based on the 'Statement of Software Principles' and a decision-making process involving the whole community.
- We have **merged** the **EPIC CompSW** and **SimQA WGs into** the **EPIC Computing and Software WG** to not separate software development from software use and support.
- We are **restructuring the WG** to build a large and active WG with shared leadership and responsibilities:
 - Tutorials for onboarding in preparation.
 - We have started to reach out to institutions.
- We have set our **priorities for 2023** and have started on work on an improved software stack for reconstruction:
 - Task forces on clustering, jet reconstruction, PID, and tracking algorithms. Also on EICRecon, modular reconstruction, and simulation preparation.
- We propose end of March as target date for the next simulation campaign.

