

# Low $Q^2$ – tracking WG

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Most of the material from **Stephen Maple**

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# Setup

- Two presentations last Tracking WG meeting:
  - Stephen Maple: [slides](#)
  - F.B.: [slides](#)
- Approach:
  - Particle gun simulation with just an electron
  - Consider the reconstructed electron to compute  $Q^2$  (assuming a specific beam energy)
- Caveats:
  - Flat simulation in eta-pt (or theta-p): “no physics”
  - No detector inefficiencies
  - No specific track quality cuts: just considering if a simulated electron is present among the reconstructed charged particles

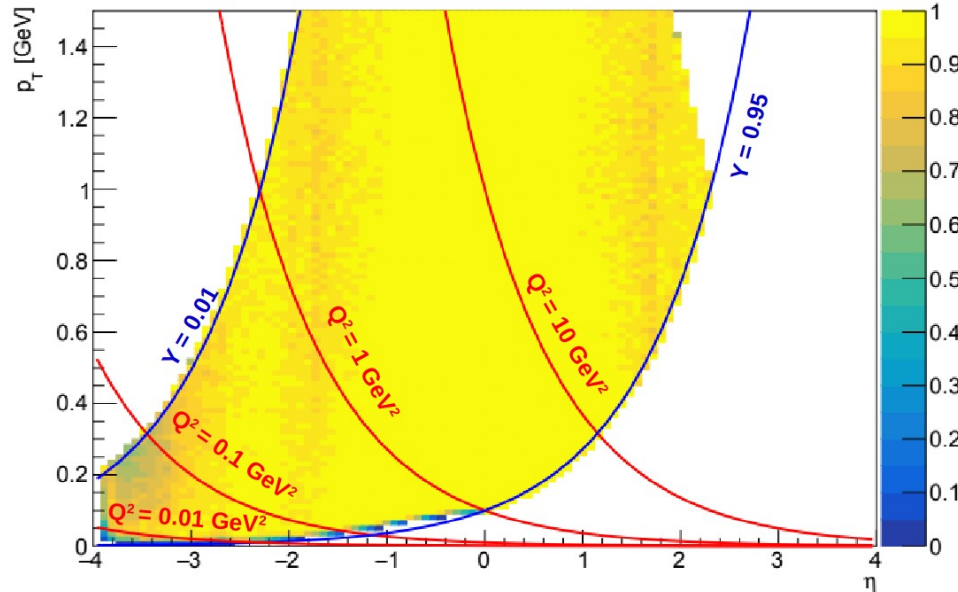
# Efficiency – just tracking

From Stephen's presentation:

- Simulation flat in  $p_T$  and  $\eta$
- Tracks reconstructed also at low  $p_T$  and low  $\eta$  give good  $Q^2$  coverage
- Some tracks are reconstructed even if they are outside the  $\eta$  coverage of the Si disks, To be investigated

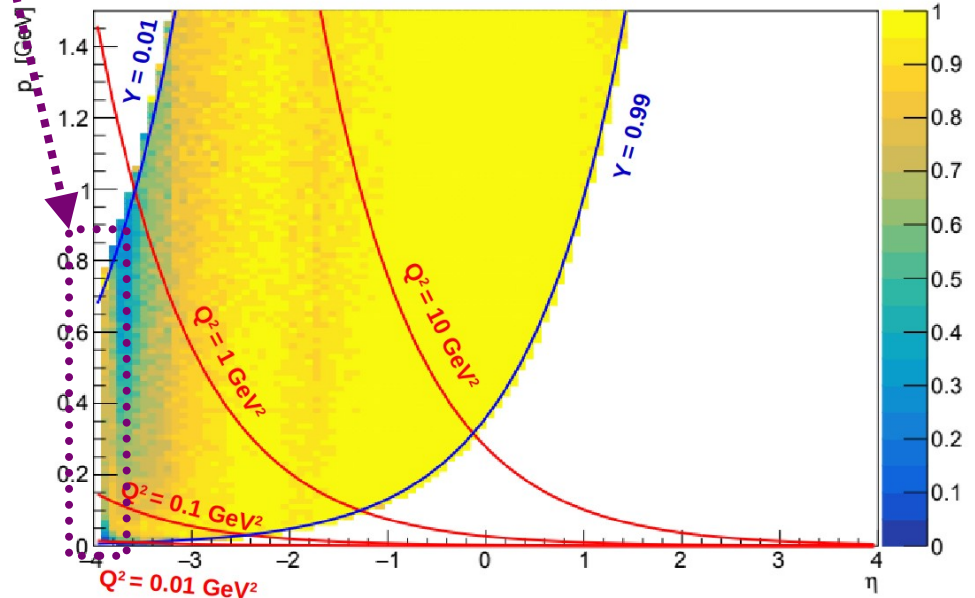
5 GeV electron beam

Efficiency  $\eta - p_T$



18 GeV electron beam

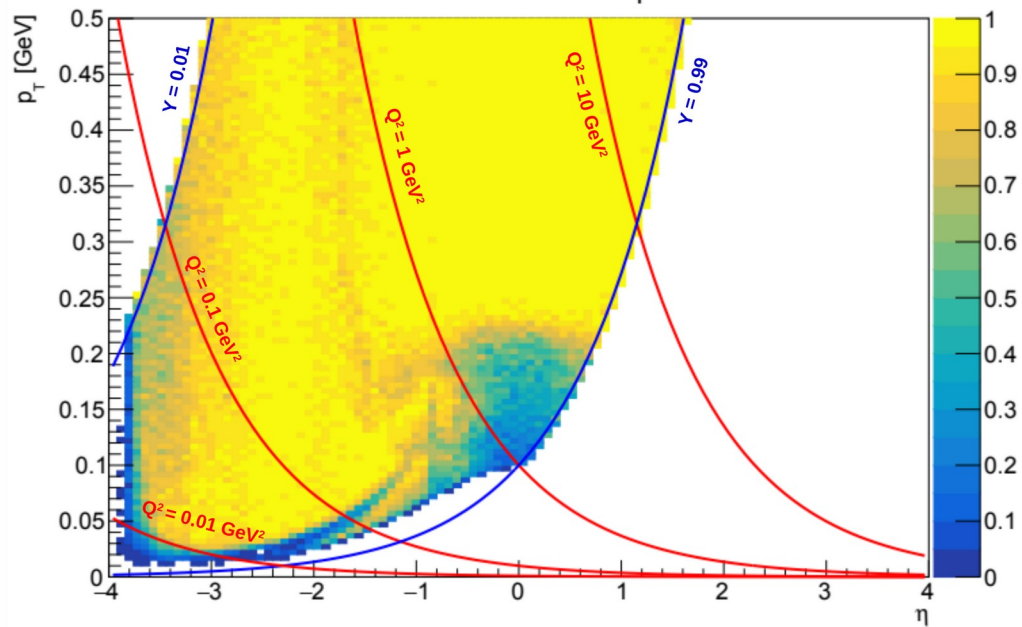
Efficiency  $\eta - p_T$



# Efficiency – Tracking + hit in EMC

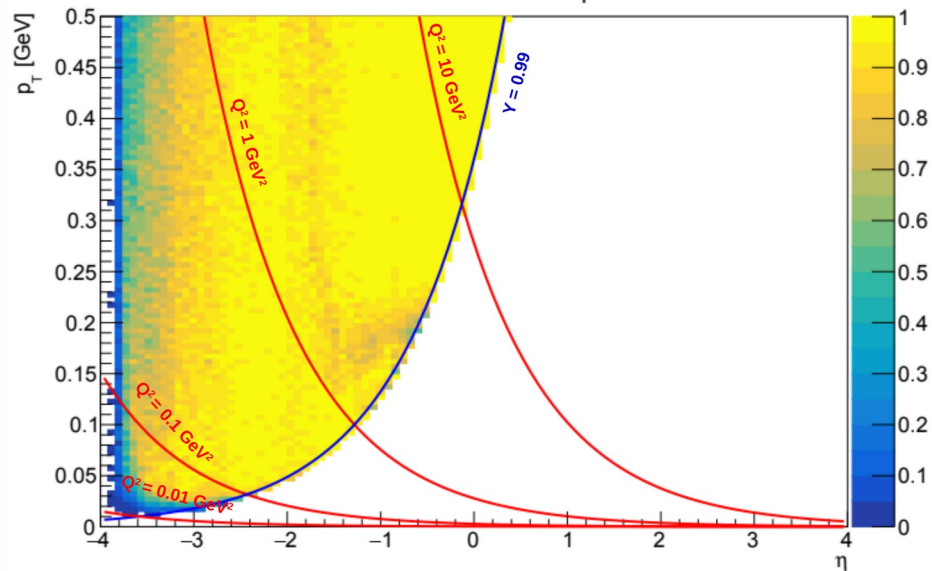
18 GeV electron beam, require at least one calorimeter hit

Efficiency  $\eta$  -  $p_T$



5 GeV electron beam, require at least one calorimeter hit

Efficiency  $\eta$  -  $p_T$



At  $|\eta| < 1$ , Low  $p_T$  tracks, do not reach the EMC