

ePIC RICH Simulation Synergies

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EIC RICH Consortium
Inaugural Meeting

16 June 2023

Outline

- ◆ **Overview of ePIC Software**
- ◆ **Geometry**
- ◆ **Reconstruction**
 - Data Model
 - Algorithms
- ◆ **Benchmarks**

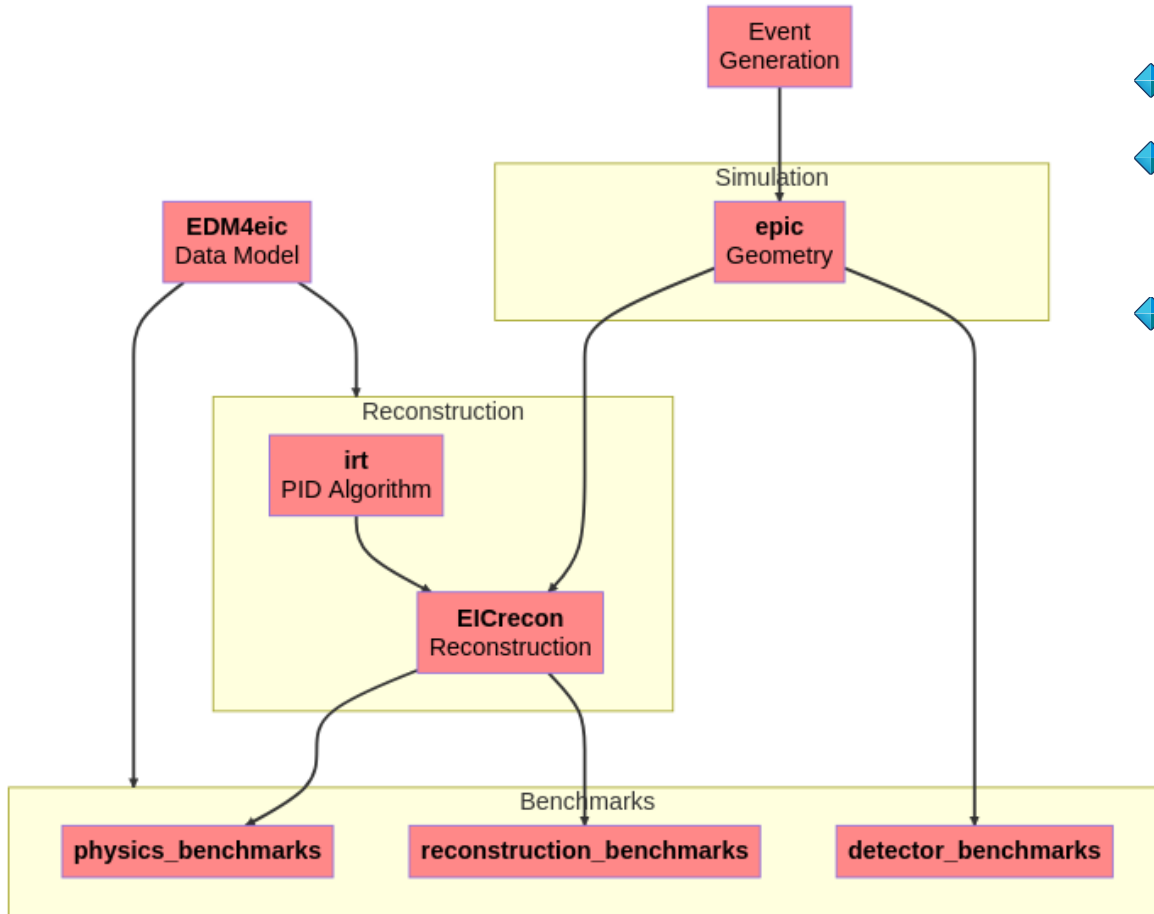
Opportunities for collaboration and synergy will be discussed along the way

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Overview of ePIC Software: Simulation



- ◆ Repository names in **bold**
- ◆ All in the [EIC Organization on Github](#)
 - Except for [benchmarks, on EICweb](#)
- ◆ For Write Access:
 - [Become a member](#)
 - Then *after you have access*, [Join the ePIC Devs team](#)

drich-dev: Developer Tools for the dRICH

◆ <https://github.com/eic/drich-dev>

- “Gateway” to ePIC software for the dRICH
- Includes (historical) support for the pfRICH
- Aims to be a starting point for Cherenkov simulations and reconstruction in general

◆ **dRICH Tutorial Series**

- <https://github.com/eic/drich-dev/blob/tutorial/doc/tutorials/README.md>
- Not *completely* focused on the dRICH
- Weekly, Friday at 10AM US/Eastern
 - See <https://indico.bnl.gov/event/19679/> for the first one
- Tutorial #2 of 6 starting in ~1 hour
 - <https://indico.bnl.gov/event/19680/>
 - Meeting ID and PW: 91350671308 357599

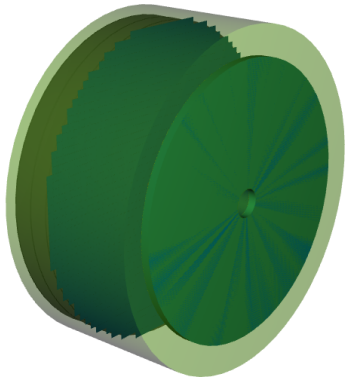
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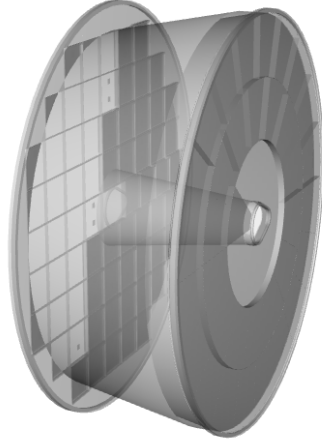
Geometry: Based on DD4hep

<https://github.com/eic/epic>

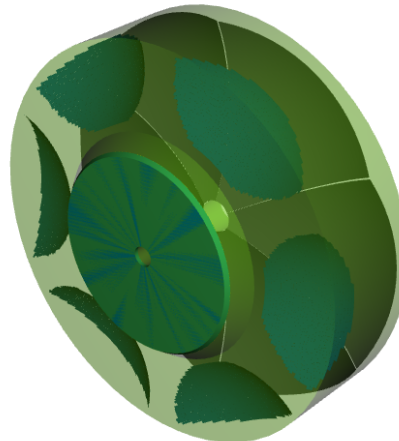
pfRICH
(legacy DD4hep)



pfRICH
(GDML → DD4hep)



dRICH



Synergy

- ◆ Shared material and surface properties
- ◆ Shared common definitions
- ◆ Try to keep conventions the same between the detectors, where applicable (e.g., dRICH and pfRICH)
- ◆ Share bug fixes and improvements

◆ Legacy DD4hep design

- Used in ATHENA, re-scaled for ePIC
- Not really used nowadays... but it *also* serves as a standalone RICH example in the DD4hep software itself, to help guarantee stability of Cherenkov physics for all DD4hep users (beyond ePIC)

◆ Standalone Geant4 pfRICH:

- Export to GDML → Import in DD4hep
- Things to think about:
 - **Sustainability**: this GDML creation should be reproducible by the `epic` DD4hep code
 - **Global Connection**: the pfRICH geometry creation should use the global geometry parameters of ePIC, so its positioning and size can be set and read by `epic`
 - **Activation**: the GDML pfRICH sensors should be made DD4hep-sensitive and have a DD4hep readout, similar to the dRICH sensors
 - **Alternative**: “port” the standalone pfRICH to DD4hep

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- ◆ Benchmarks

Reconstruction Framework: EICrecon (JANA2 based)

Two types of Objects:

<https://github.com/eic/EICrecon>

◆ Collection

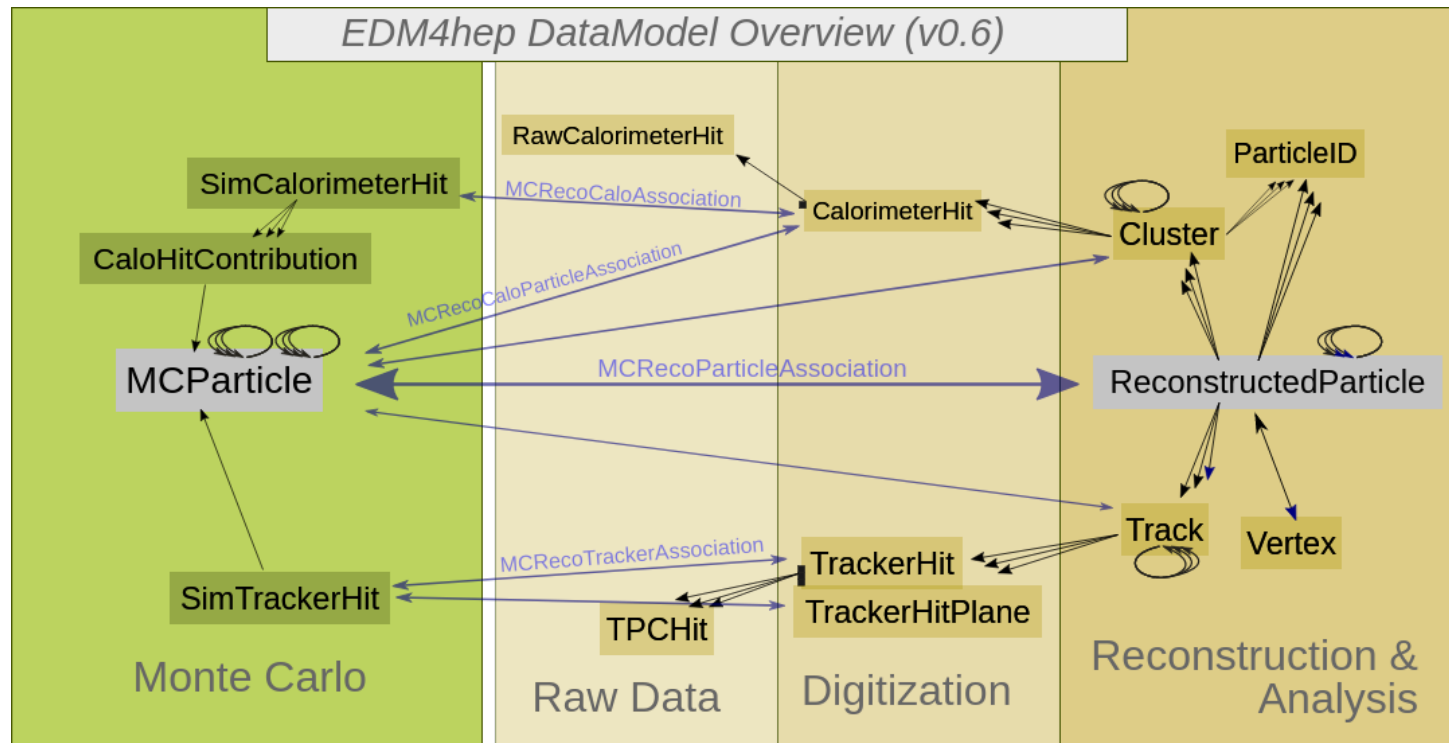
- A set of objects, such as “digitized hits”, or “PID hypotheses”
- Defined as “datatype” in the Event Data Model (EDM) – see next slides

◆ Algorithm

- An algorithm transforms collection(s) into collection(s)
- Examples:
 - Digitizer
 - Input: truth-level simulated hits
 - Output: digitized raw hits
- **Algorithms should be:**
 - Configurable – allow (external) configuration to tune for specific use cases or subsystems
 - Focused – don’t write a monolith
 - Shareable – some algorithms can be useful for multiple subsystems
 - Not dependent on EICrecon or JANA2 – Modularity → Standalone IRT is an example
 - See [Sylvester’s CHEP 2023 talk](#)

Event Data Model (EDM) - at the General level

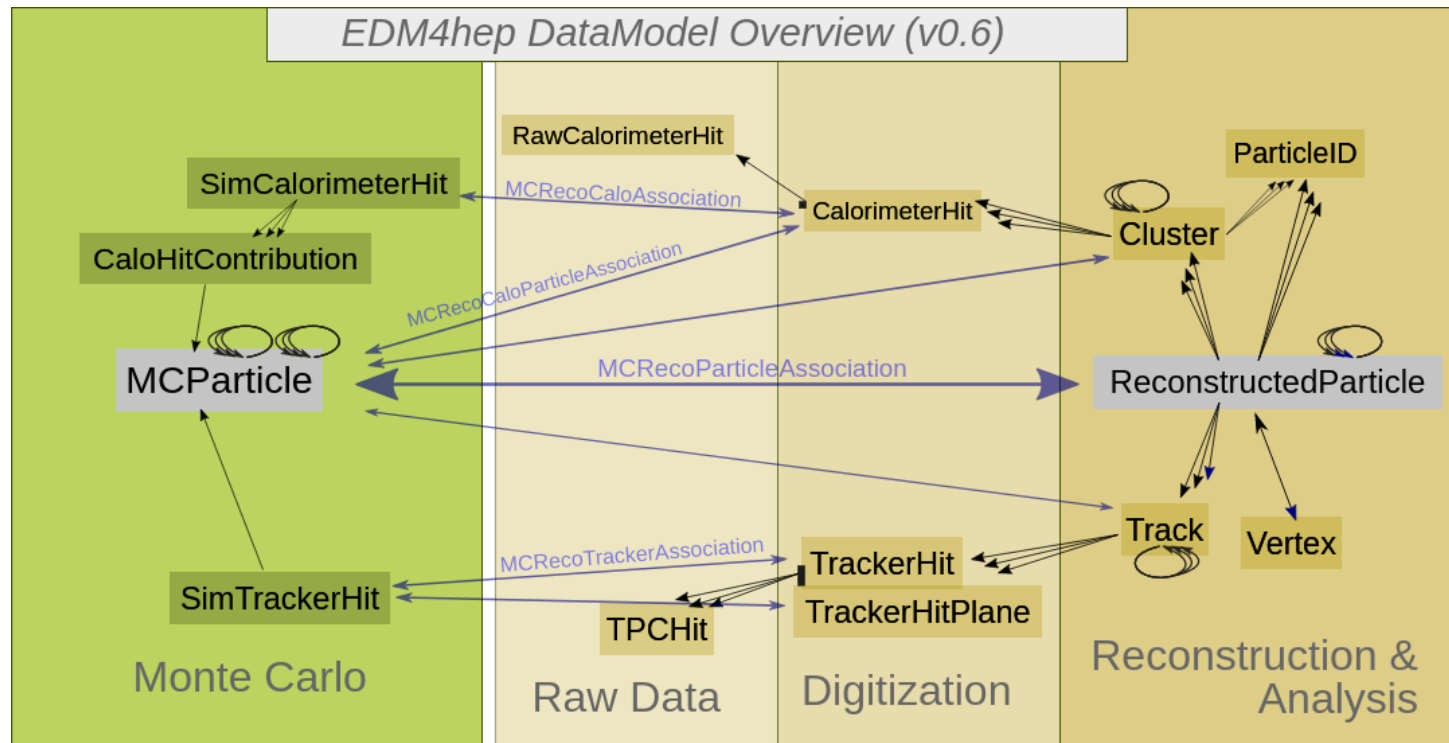
- ◆ EDM4hep: <https://github.com/key4hep/EDM4hep>
 - General data model shared by several HEP experiments



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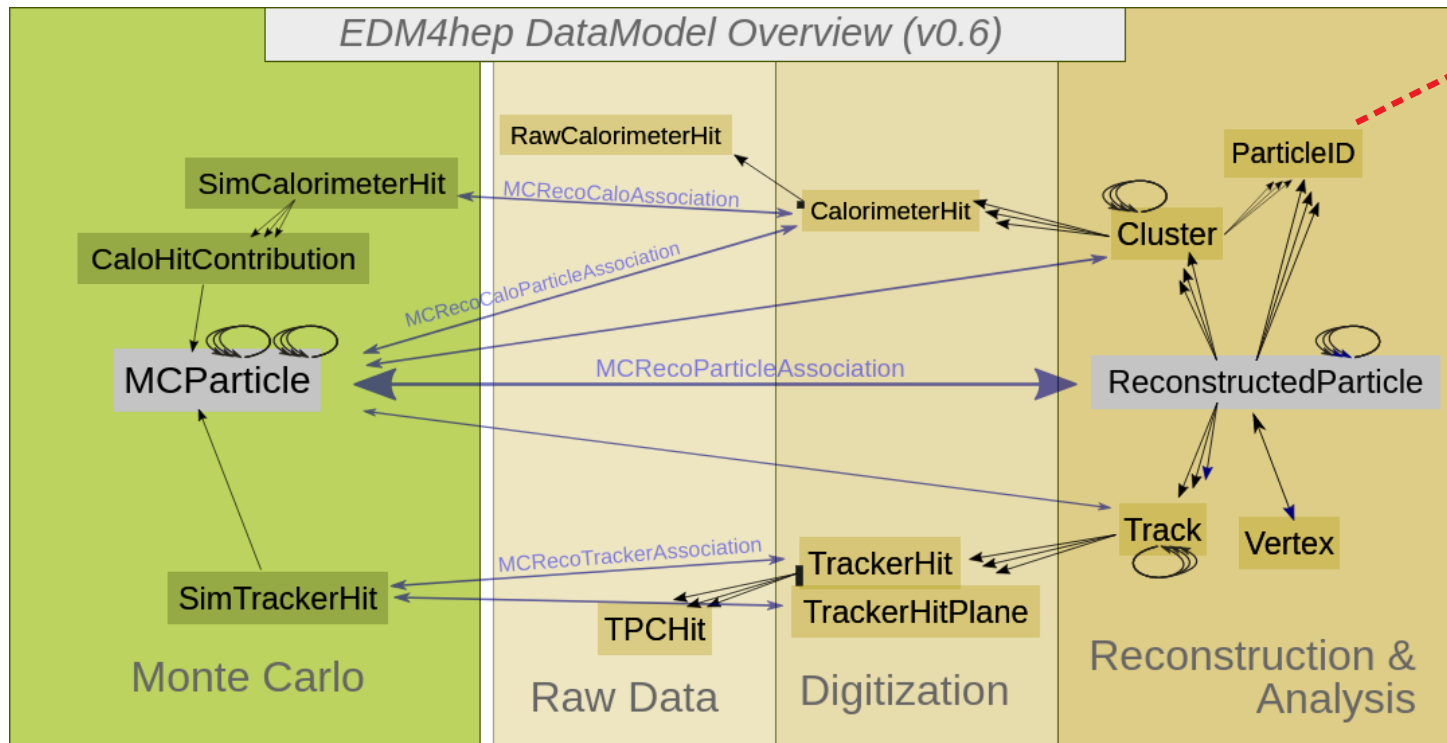
In output ROOT files, each **datatype** becomes a **TTree branch**

(can also use a PODIO frame reader)

Event Data Model (EDM) - at the General level

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- General data model shared by several HEP experiments



- “**ParticleID**” is the main datatype for PID

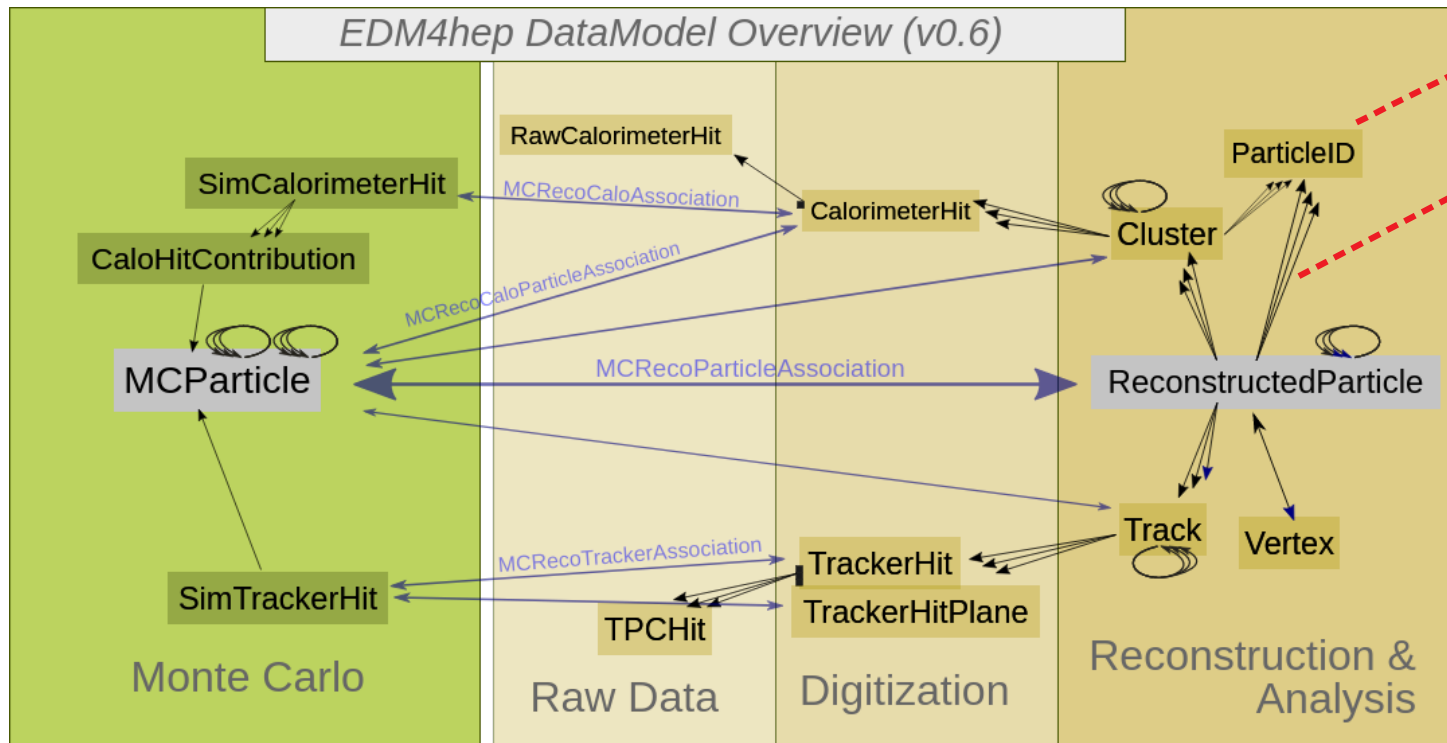
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Event Data Model (EDM) - at the General level

◆ EDM4hep: <https://github.com/key4hep/EDM4hep>

- General data model shared by several HEP experiments



- “**ParticleID**” is the main datatype for PID
- One-to-many relation from “**ReconstructedParticle**” datatype to “**ParticleID**”

In output ROOT files, each **datatype** becomes a **TTree branch**

(can also use a PODIO frame reader)

EDM - at the EIC level

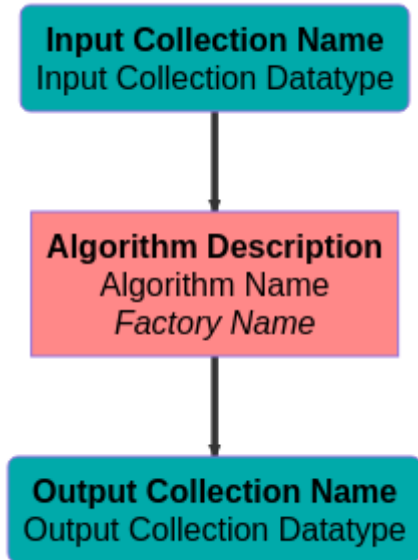
◆ EDM4eic: <https://github.com/eic/EDM4eic>

- Experiment-specific data model; extends EDM4hep
- Allows deviations from EDM4hep, where needed, e.g.,
 - edm4hep::ReconstructedParticle vs. edm4eic::ReconstructedParticle
 - Custom datatype for Cherenkov physics
 - Custom datatype for TOF physics

To view the data models, see the YAML files:

- EDM4hep: <https://github.com/key4hep/EDM4hep/blob/master/edm4hep.yaml>
- EDM4eic: <https://github.com/eic/EDM4eic/blob/main/edm4eic.yaml>

Algorithms & Collections → Reconstruction Building Blocks

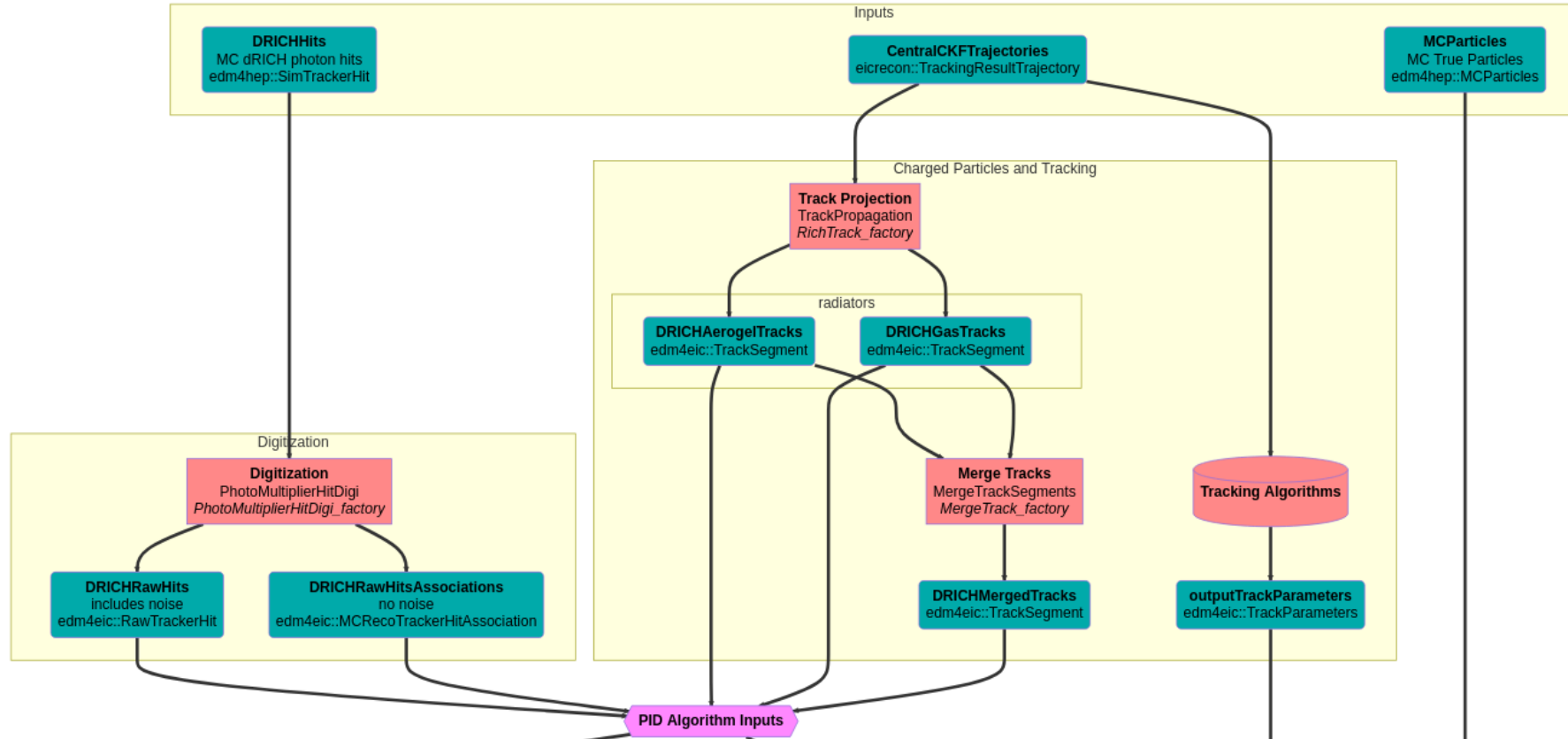


Synergy:

- EDM4* Datatypes are shared anywhere
- Algorithms can also be shared
- Let's work together!

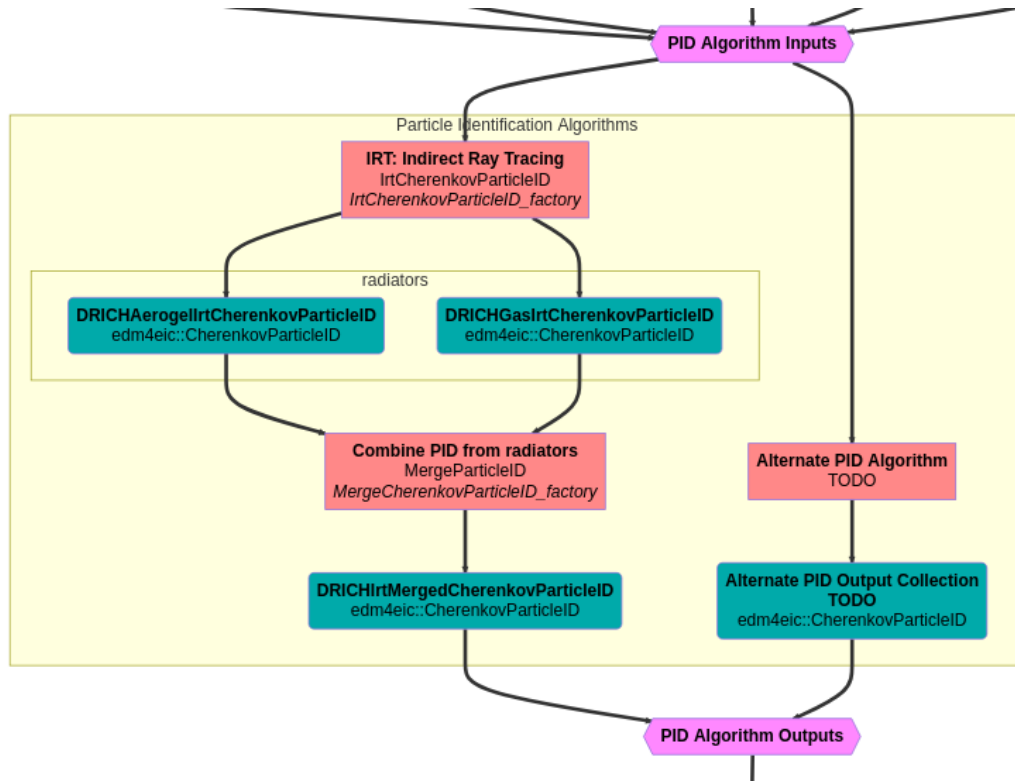
dRICH PID Plugin: Algorithm Flowchart - Part 1 of 3

[Click here for enlarged version and more](#)



dRICH PID Plugin: Algorithm Flowchart - Part 2 of 3

[Click here for enlarged version and more](#)

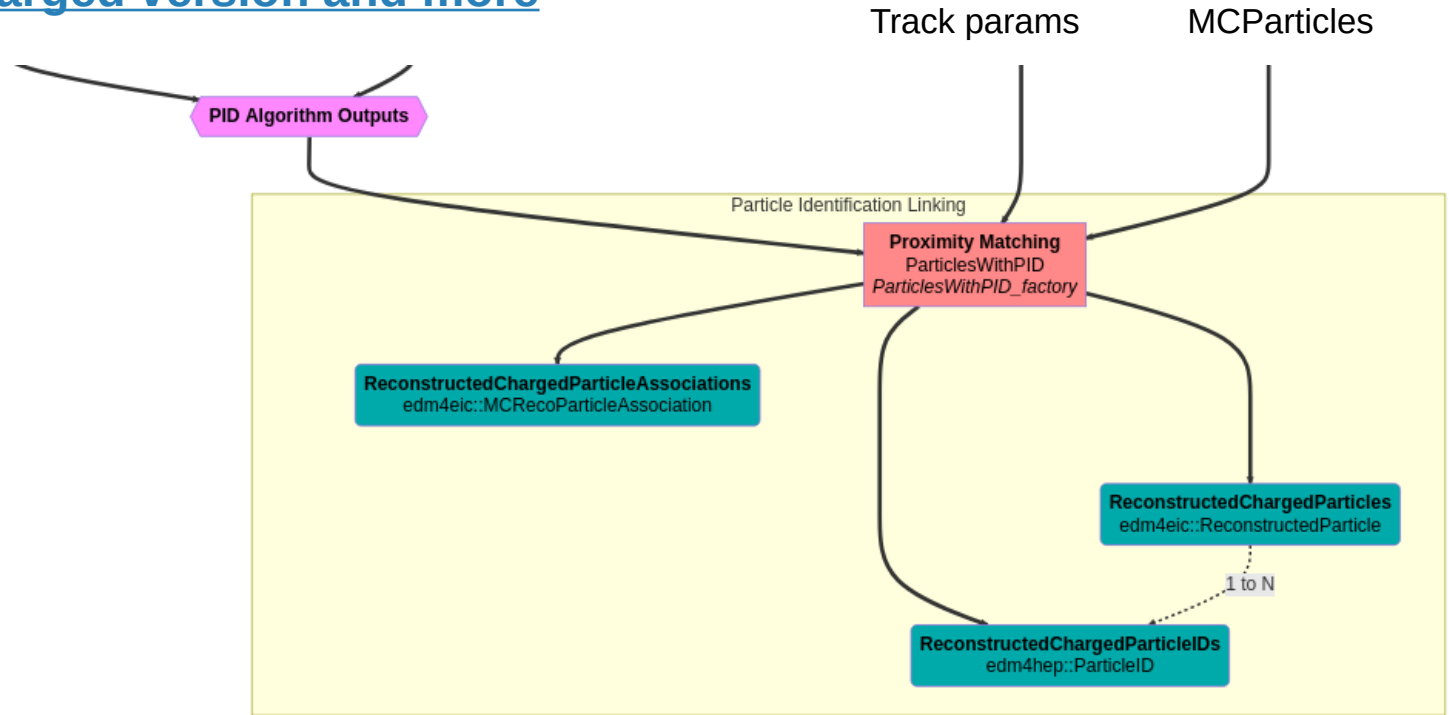


Track params

MCParticles

dRICH PID Plugin: Algorithm Flowchart - Part 3 of 3

[Click here for enlarged version and more](#)



Algorithm: Digitization

Configuration Parameters: externally configurable

◆ Common PMT Digitizer Algorithm

- Trigger parameters (gate, pedestal, etc.)
- Quantum Efficiency
- Empirical Safety Factor 70%
- Sensor pixel gap mask (~88% survive)
- Noise injection

- **TODO:** Time over Threshold (ToT)
- **TODO:** Refine configuration parameters

Synergy: this is a common algorithm anyone can use and improve

```
// RNG seed
unsigned long seed = 1;

// triggering
double hitTimeWindow = 20.0;
double timeResolution = 1/16.0;
double speMean = 80.0;
double speError = 16.0;
double pedMean = 200.0;
double pedError = 3.0;

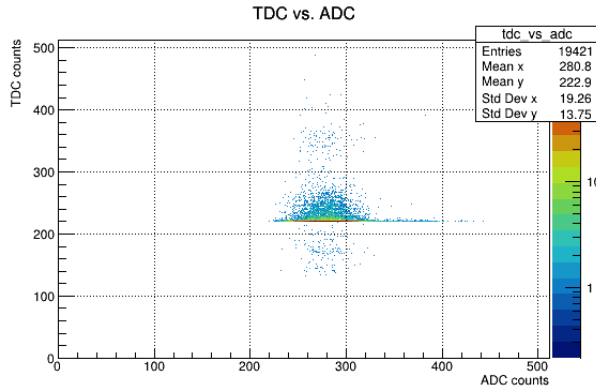
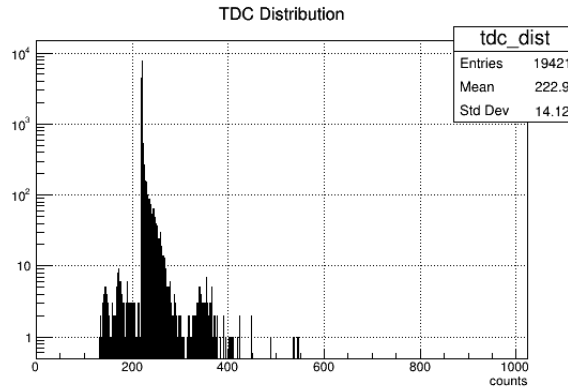
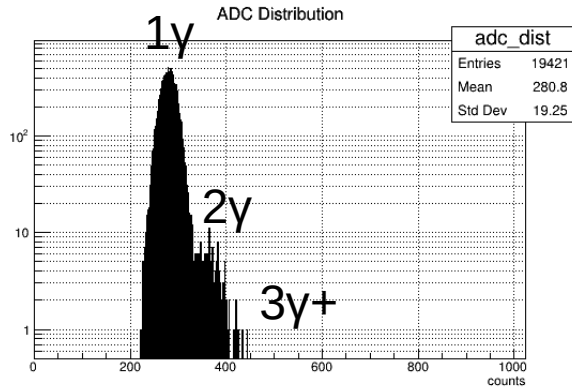
// noise
bool enableNoise = true;
double noiseRate = 20000; // [Hz]
double noiseTimeWindow = 20.0; // [ns]

// SiPM pixels
bool enablePixelGaps = true;
double pixelSize = 3.0; // [mm]

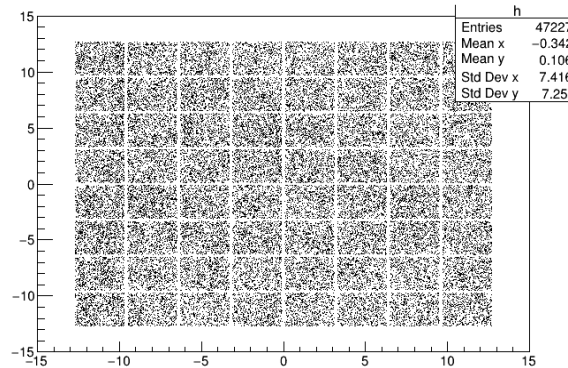
// overall safety factor
double safetyFactor = 0.7;
```

λ	QE
{315,	0.00},
{325,	0.04},
{340,	0.10},
{350,	0.20},
{370,	0.30},
{400,	0.35},
{450,	0.40},
{500,	0.38},
{550,	0.35},
{600,	0.27},
{650,	0.20},
{700,	0.15},
{750,	0.12},
{800,	0.08},
{850,	0.06},
{900,	0.04},
{1000,	0.00}

Algorithm: Digitization



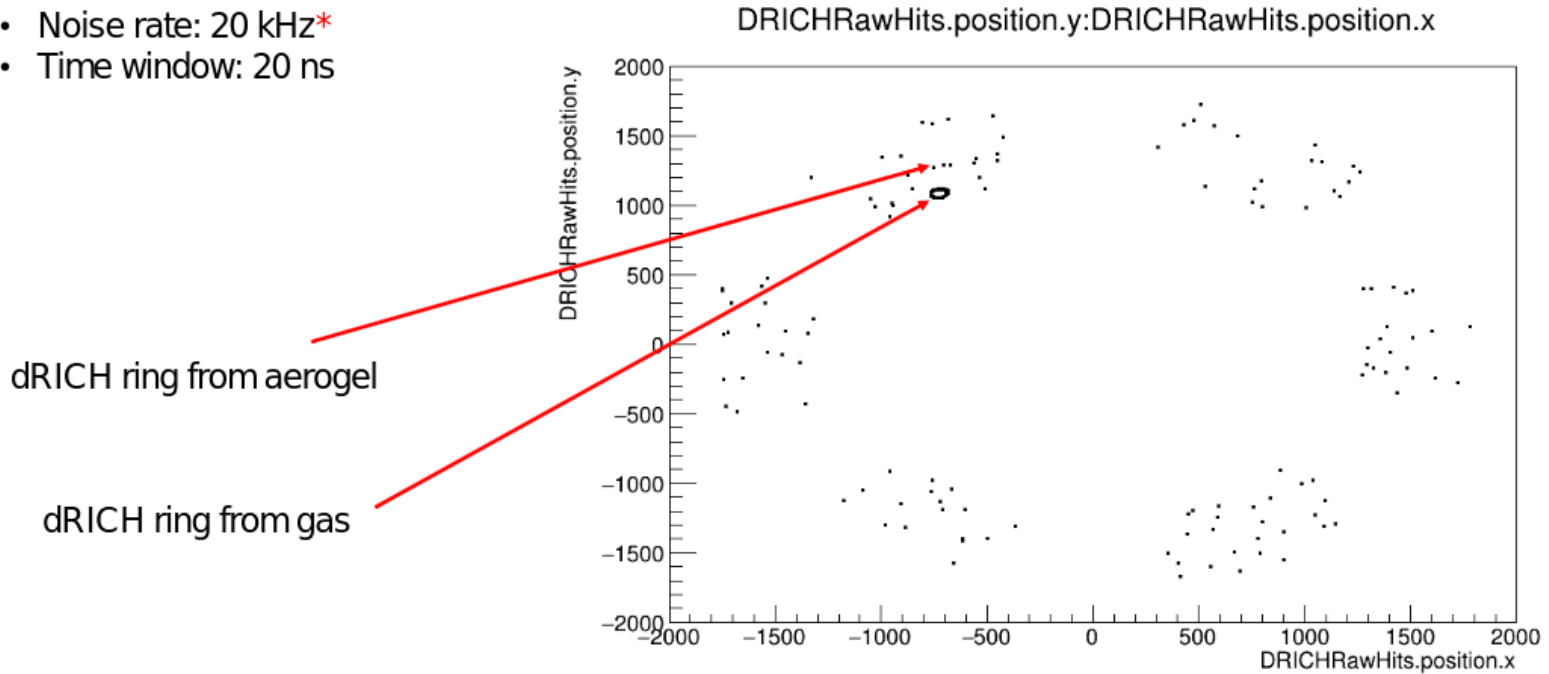
SiPM pixel gaps



Algorithm: Digitization - Noise Injection

Rings with noise

- Noise rate: 20 kHz*
- Time window: 20 ns



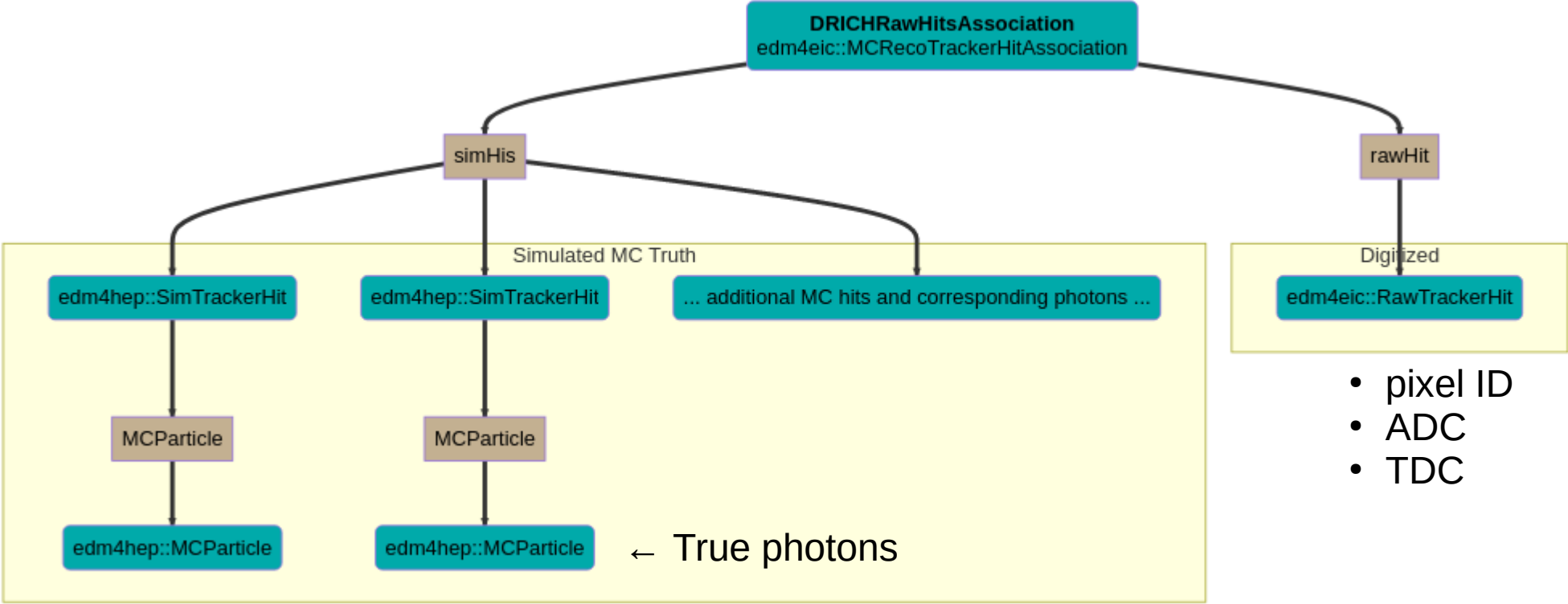
*Numbers provided by P. Antonioli: [link](#)

dRICH Simulation meeting, 13/03/2023

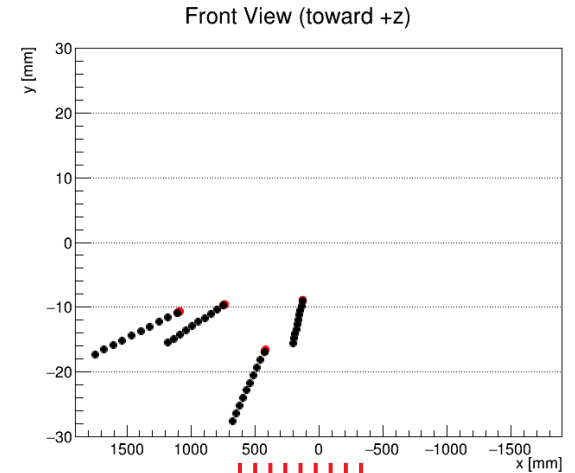
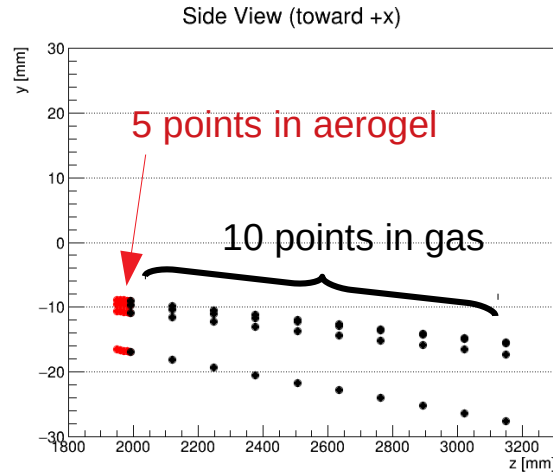
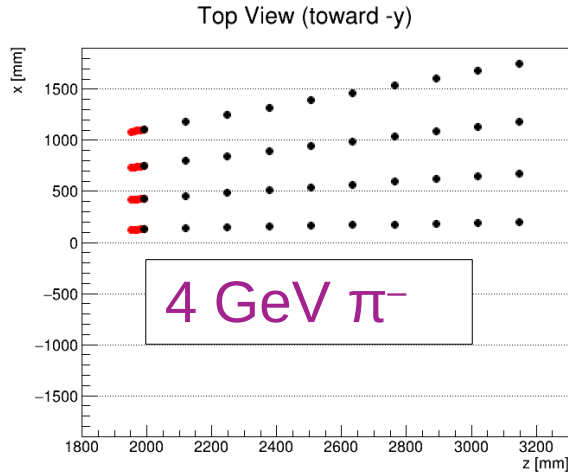
5

Slide from Luigi Dello Stritto
PID Algorithms & Data

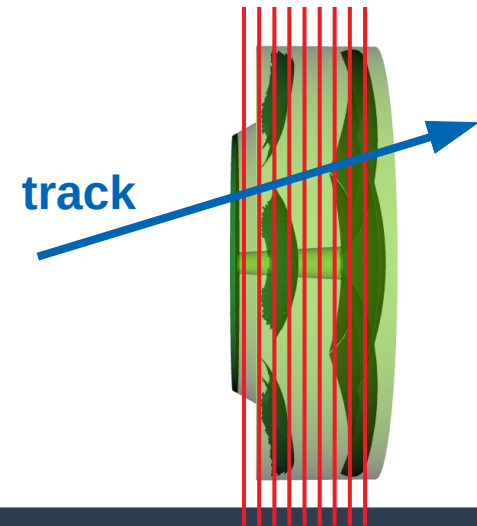
Data Model: Digitized Hits



Algorithm: Charged Particle Track Projection



- ◆ Example: 4 GeV pions in horizontal $y=0$ plane
- ◆ Propagate to xy -planes in the dRICH radiators
 - 5 planes in aerogel
 - 10 planes in gas
- ◆ **Reconstructed** track points in **Aerogel** and **Gas** (and the merged combination)
- ◆ Synergy: Can be used by the pfRICH and others



Data Model: Charged Particle Track Points

TrackSegment: a set of TrackPoints

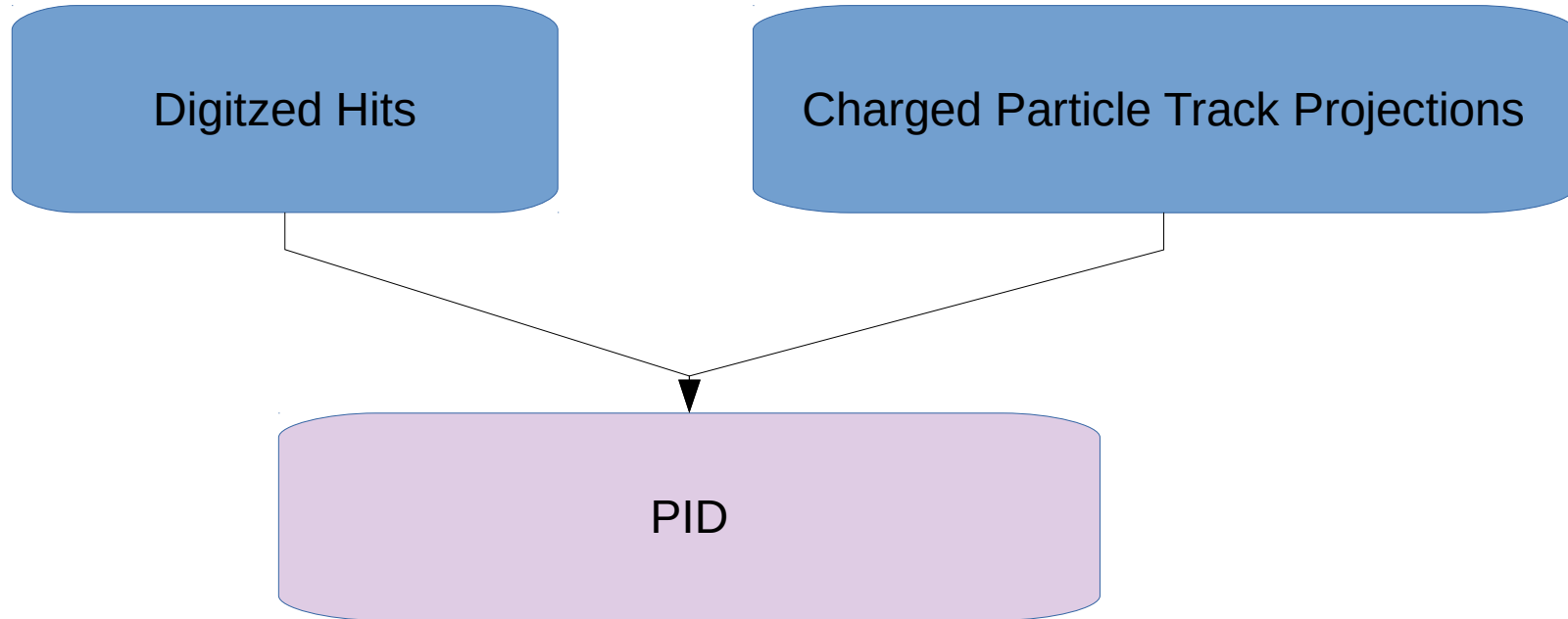
```
edm4eic::TrackSegment:
  Description: "A track segment defined by one or more points along a track."
  Author: "S. Joosten"
  Members:
    - float          length          // Pathlength from the first to the last point
    - float          lengthError     // Error on the segment length
  OneToOneRelations:
    - edm4eic::Track track          // Track used for this projection
  VectorMembers:
    - edm4eic::TrackPoint points    // Points where the track parameters were evaluated
```

TrackPoints: the projected points:

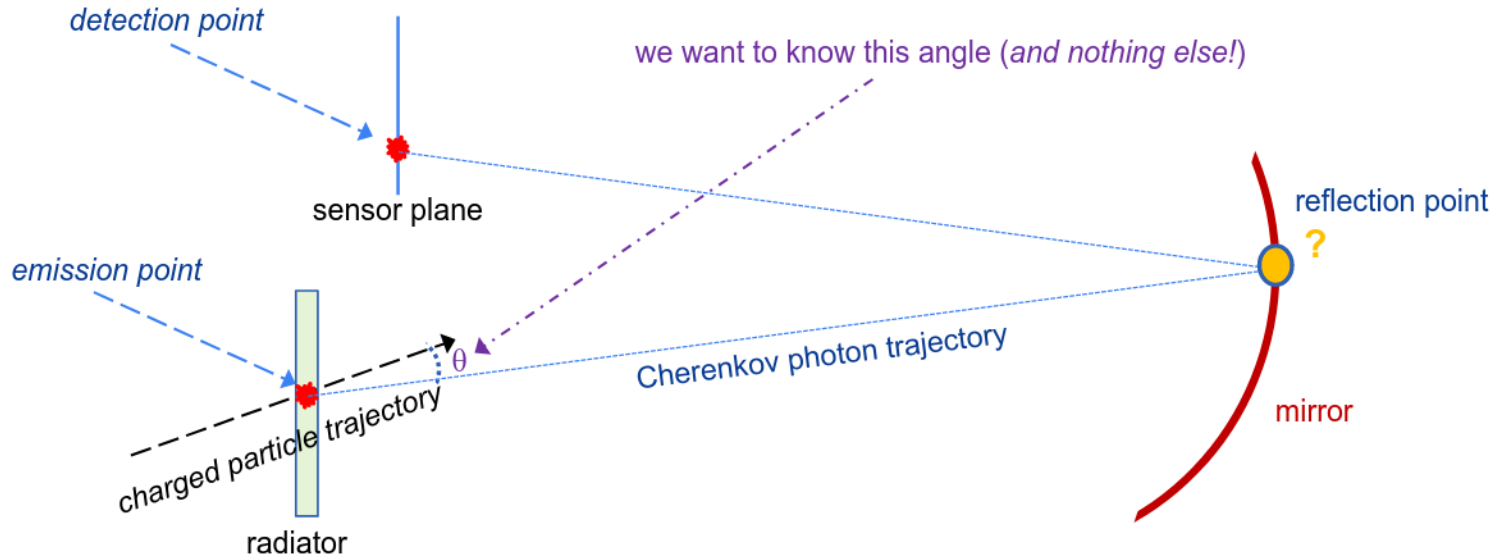
- position
- momentum
- time
- and more

```
## A point along a track
edm4eic::TrackPoint:
  Members:
    - edm4hep::Vector3f position      // Position of the trajectory point [mm]
    - edm4eic::Cov3f   positionError  // Error on the position
    - edm4hep::Vector3f momentum     // 3-momentum at the point [GeV]
    - edm4eic::Cov3f   momentumError  // Error on the 3-momentum
    - float            time           // Time at this point [ns]
    - float            timeError      // Error on the time at this point
    - float            theta          // polar direction of the track at the surface [rad]
    - float            phi            // azimuthal direction of the track at the surface [rad]
    - edm4eic::Cov2f   directionError  // Error on the polar and azimuthal angles
    - float            pathlength     // Pathlength from the origin to this point
    - float            pathlengthError // Error on the pathlength
```

PID Algorithm: Inputs



PID Algorithm: Indirect Ray Tracing (IRT)



Used by both
dRICH and pfRICH

- ◆ Given sensor hits and optics, determine the photon emission angle, sampled along a charged particle trajectory
- ◆ Newton-Gauss iterative solver for optical path
- ◆ Compact, standalone library used for Geant4 and ATHENA
- ◆ Interfaced with EICrecon (and Juggler) for ePIC

<https://github.com/eic/irt>

Figures from Alexander Kiselev, From meeting on RICH Pattern Recognition Challenges
<https://agenda.infn.it/event/30966/>

PID Algorithm: Alternatives

- To be integrated with EICrecon
- **Synergy: The doors are open for development & integration!**
 - Inputs are available
 - Handling of outputs implemented
 - Working with Oskar Hartbrich – TOF & Cherenkov PID Synergy

Data Model: Cherenkov PID

CherenkovParticleID datatype

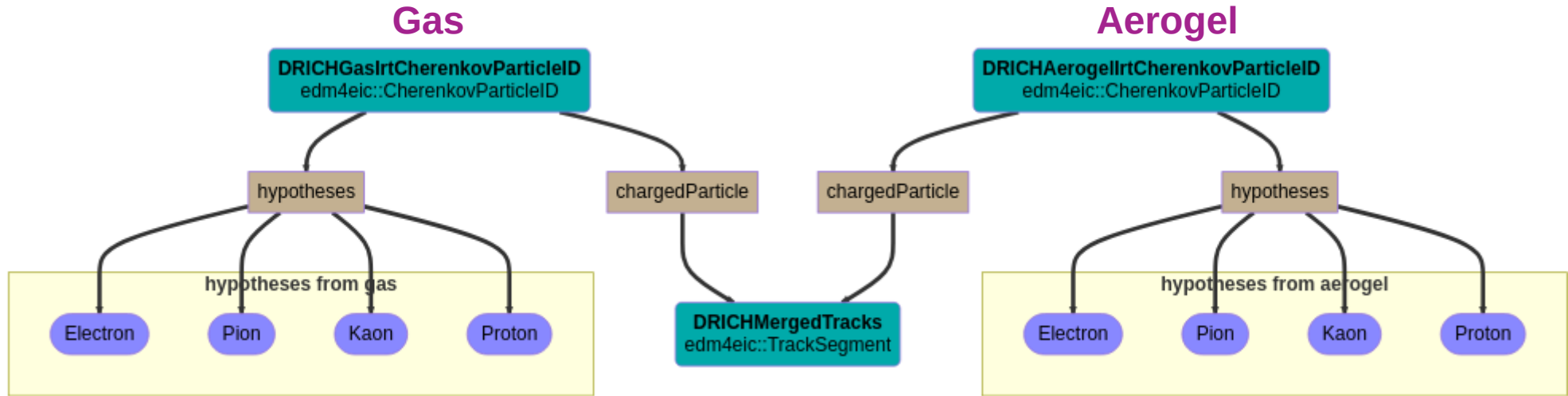
TO BE IMPROVED
Opportunity for Synergy!

```
edm4eic::CherenkovParticleID:
  Description: "Cherenkov detector PID"
  Author: "A. Kiselev, C. Chatterjee, C. Dilks"
  Members:
    - float          npe          // Overall photoelectron count
    - float          refractiveIndex // Average refractive index at the Cherenkov photons' vertices
    - float          photonEnergy // Average energy for these Cherenkov photons [GeV]
  VectorMembers:
    - edm4eic::CherenkovParticleIDHypothesis hypotheses // Evaluated PDG hypotheses
    - edm4hep::Vector2f thetaPhiPhotons // estimated (theta,phi) for each Cherenkov photon
  OneToOneRelations:
    - edm4eic::TrackSegment chargedParticle // reconstructed charged particle
  OneToManyRelations:
    - edm4eic::MCRecoTrackerHitAssociation rawHitAssociations // raw sensor hits, associated with MC hits
```

CherenkovPdgHypothesis component: one for each PDG (mass) hypothesis:

```
## PID hypothesis from Cherenkov detectors
edm4eic::CherenkovPdgHypothesis:
  Members:
    - int32_t      pdg          // PDG code
    - float        npe          // Overall p.e. count associated with this hypothesis for a given track
    - float        weight      // The weight associated with this hypothesis (the higher the more probable)
```

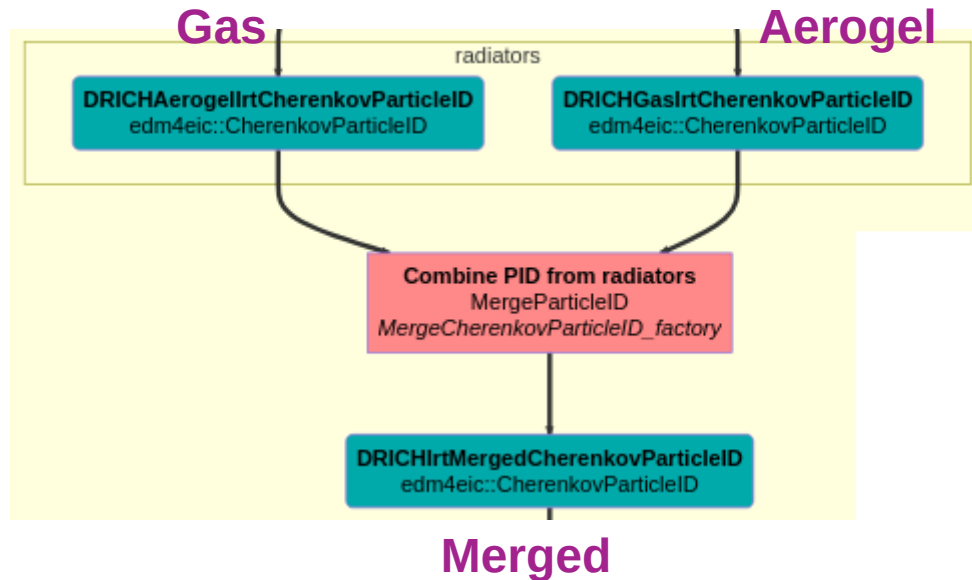
Data Model: Cherenkov PID



- One for each radiator (and one for the merged combination)
- All point to the same TrackSegment (as a unique ID)
- This is the “expert-level” PID object, specific for CherenkovPID

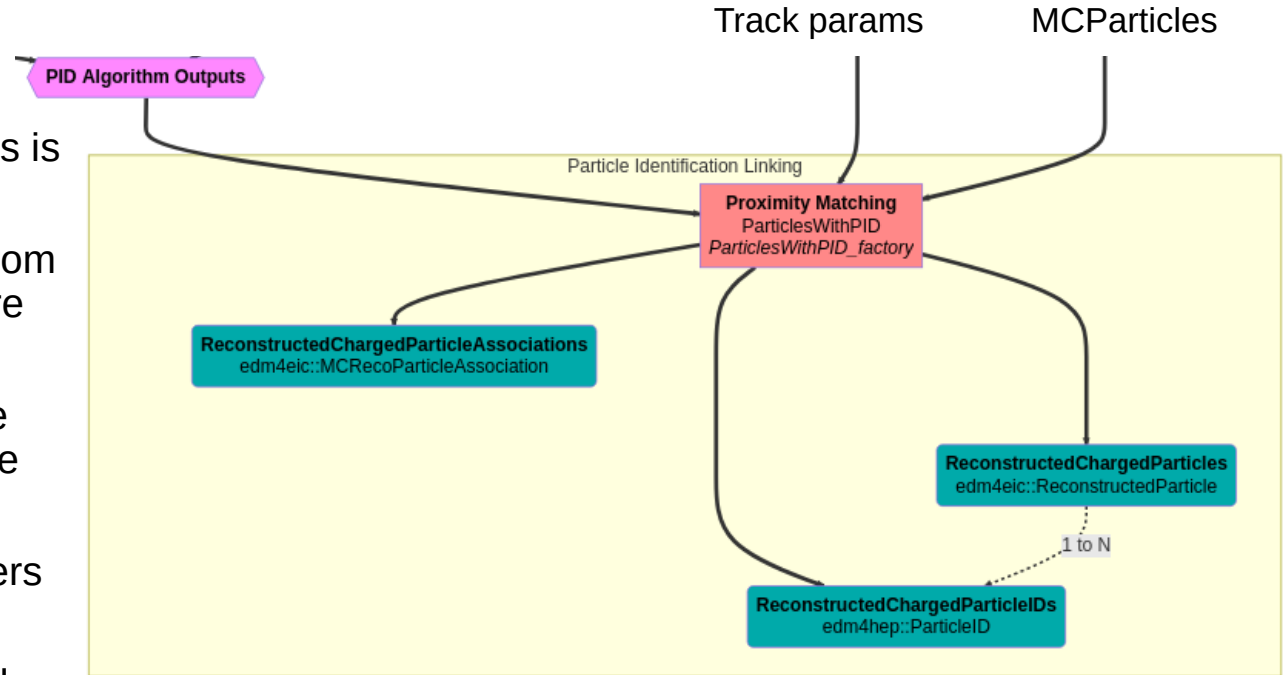
Algorithm: Merging Cherenkov PID Objects

- Simple Particle ID object merging implemented
- Currently handles merging dRICH gas + aerogel
- Could be **generalized** to merge PID objects from various subsystems



Algorithm: Linking to Reconstructed Particles

- Linking PID and reconstructed particles is (slightly) non-trivial....
- Track projections in dRICH originate from a non-EDM4hep/eic datatype, therefore cannot link back to it
- Workaround: proximity matching of the projected dRICH TrackSegments to the reconstructed particles (η, ϕ)
 - ... which is also how track parameters are matched to MC Particles ...
- At this stage, we also build the general-level PID objects, for non-experts
 - We could also merge PID results from other subsystems



Data Model: General PID

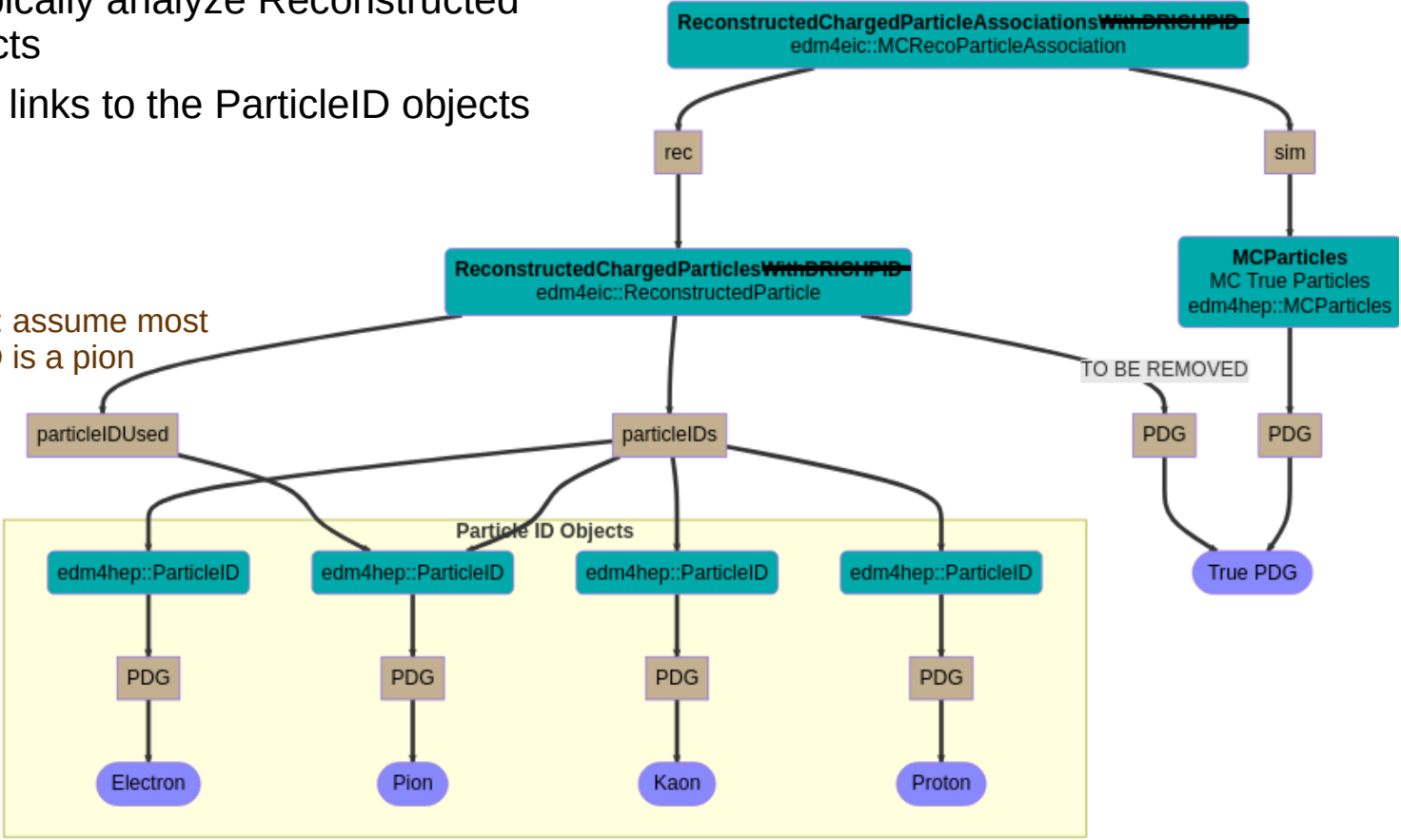
```
#----- ParticleID
edm4hep::ParticleID:
  Description: "ParticleID"
  Author : "F.Gaede, DESY"
  Members:
    - int32_t   type           //userdefined type
    - int32_t   PDG            //PDG code of this id - ( 999999 ) if unknown.
    - int32_t   algorithmType  //type of the algorithm/module that created this hypothesis
    - float likelihood        //likelihood of this hypothesis - in a user defined normalization.
  VectorMembers:
    - float parameters        //parameters associated with this hypothesis.
```

- “**ParticleID**” is the main datatype for PID
- Used by many experiments, *including* ePIC
- This is the “user-level” PID object
- All PID subsystems should produce these objects as the final output

Data Model: General PID

- ◆ Users will typically analyze Reconstructed Particle objects
- ◆ They contain links to the ParticleID objects

Example: assume most likely PID is a pion



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- ◆ **Benchmarks**

Benchmarks

<https://eicweb.phy.anl.gov/EIC/benchmarks>

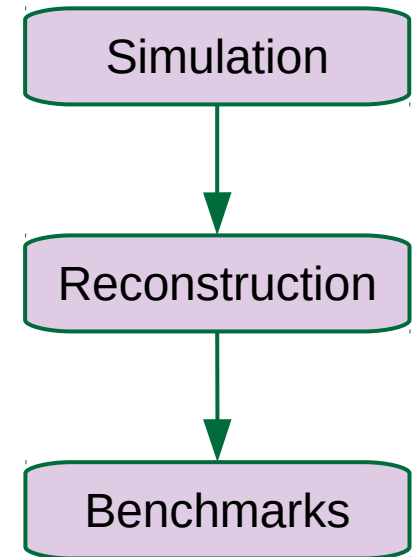
◆ Continuous Integration

- Make a change in geometry or reconstruction, automatically see the impact everywhere on everything
- Benchmarks: validation, performance plots, anything that tells you that your subsystem is working as expected
- Critical for stability as we continue to improve detector and reconstruction design
 - And for stability against *any* change in the ePIC software stack or in any upstream software (dependencies)

◆ dRICH Benchmarks

- Under development, working well but not yet triggered by upstream
- New paradigm proposal: “Analysis algorithms”: similar to reconstruction algorithms, these are also as independent as possible
- **Synergy: Hopefully general enough to be used by the pfRICH**

Continuous Integration (CI)
Pipeline (simplified)



Summary

Geometry

Synergy

- ◆ Shared material and surface properties
- ◆ Shared common definitions
- ◆ Try to keep conventions the same between the detectors, where applicable (e.g., dRICH and pfRICH)

Data model

Reconstruction Algorithms

Benchmark Algorithms

Synergy:

- ◆ Datatypes are shared anywhere
- ◆ Algorithms can also be shared
- ◆ Let's work together!
- ◆ The doors are open for new algorithms, as well as improvements to current ones

- ◆ Share bug fixes
- ◆ Share improvements
- ◆ Share lessons learned
- ◆ Share tooling
- ◆ Avoid duplication of work
- ◆ Use collaborative tools on Github