

dRICH Sensors and Services in DD4hep

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dRICH Meeting
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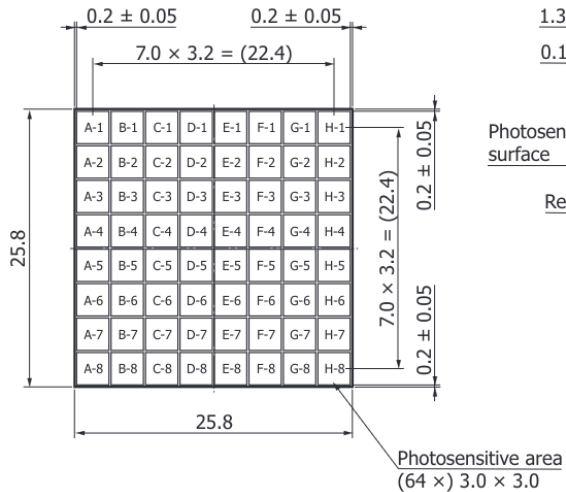


SiPM Model in DD4hep

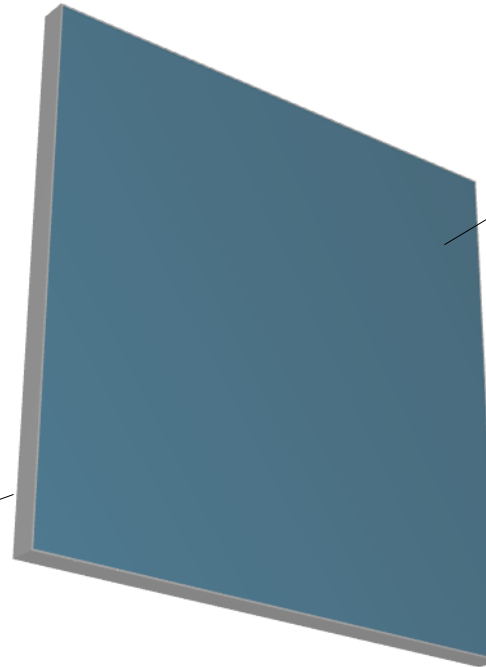
S13361-3050AE-08

[Top view]

[Side view]



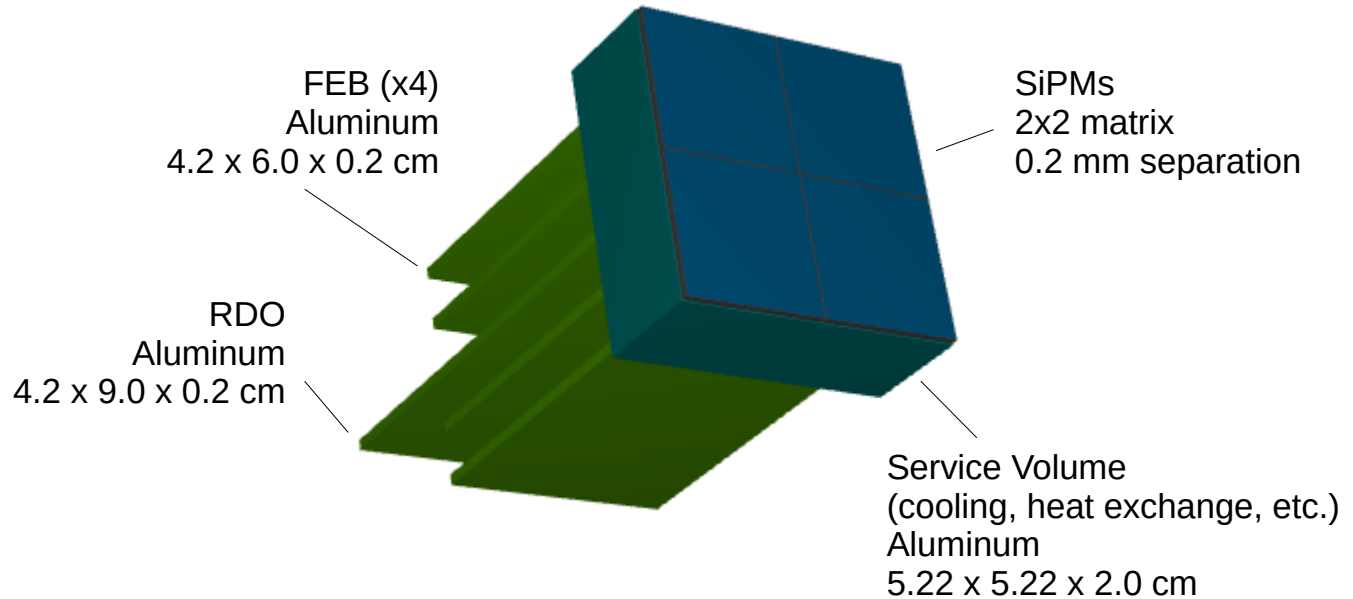
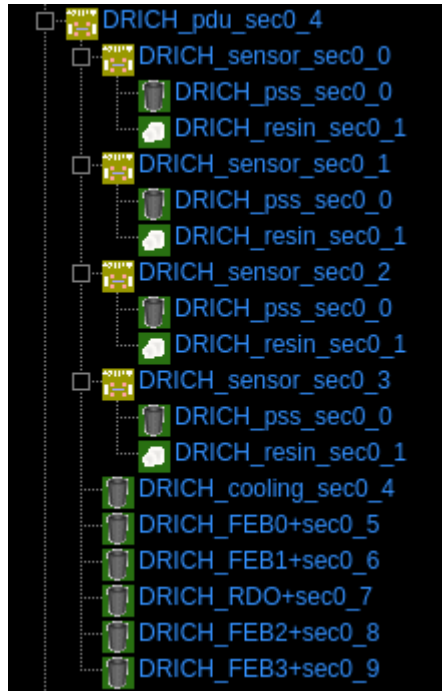
- Resin
- 25.8 x 25.8 x 1.35 mm
- Material: 'Epoxy'



- Photosensitive Surface (PSS)
- 25.6 x 25.6 x 0.1 mm
- Material: 'AirOptical'
- 3.2 x 3.2 mm pixels (includes gaps) implemented as DD4hep Cartesian Segmentation
 - 8 x 8 pixel matrix
- 0.2 mm gaps between pixels masked in the reconstruction, so effective pixel is 3x3 mm

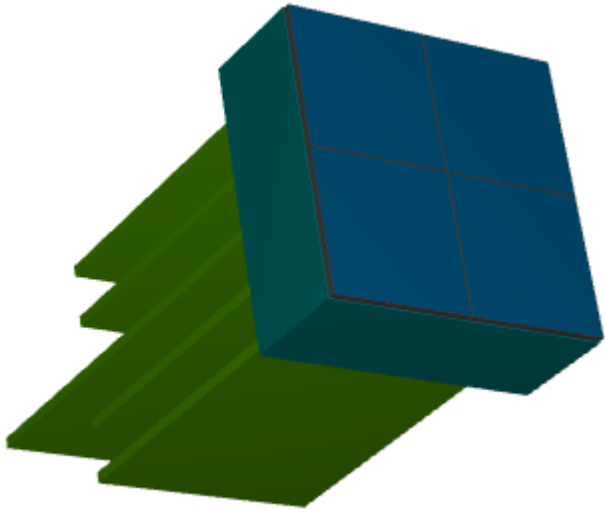
PDU Model in DD4hep

PDU geometry tree

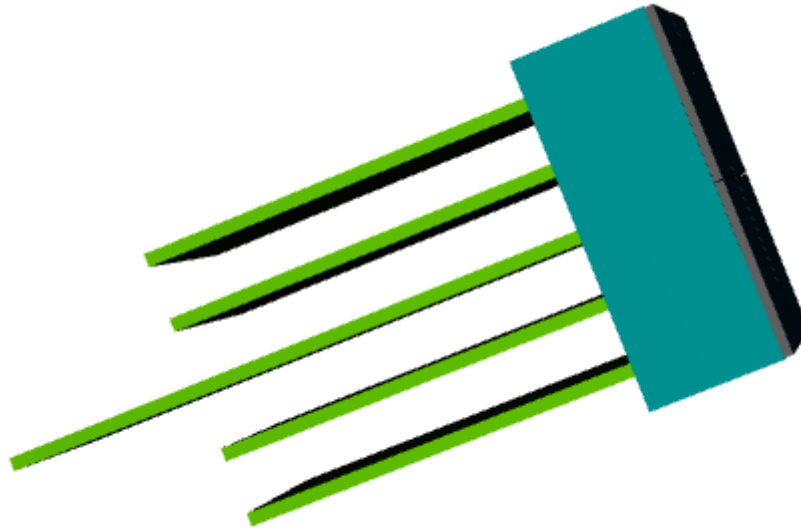


PDU Model in DD4hep

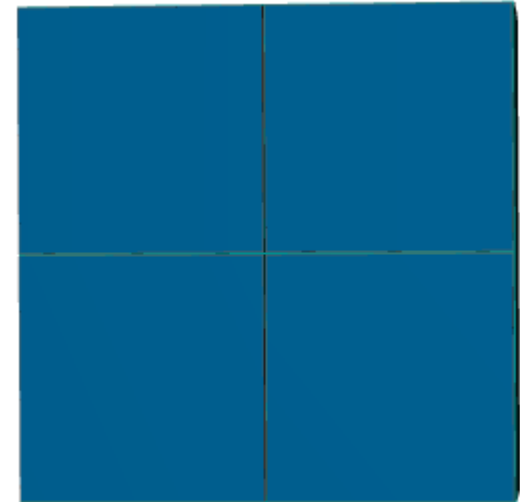
Angled view



Side view

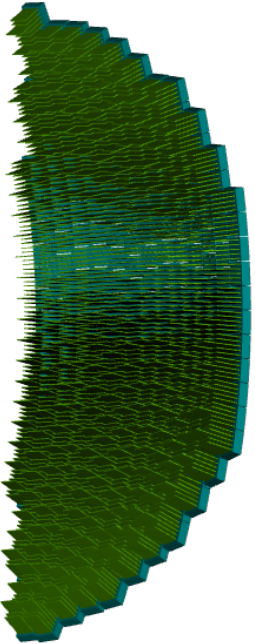


Front view

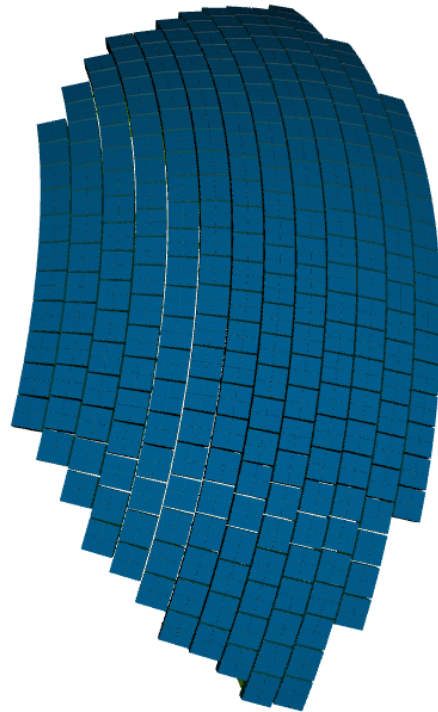


PDUs in One dRICH Sector

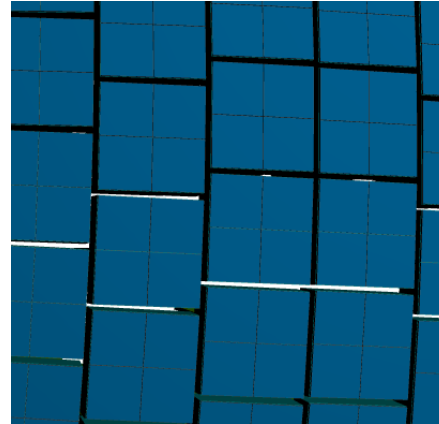
Back view



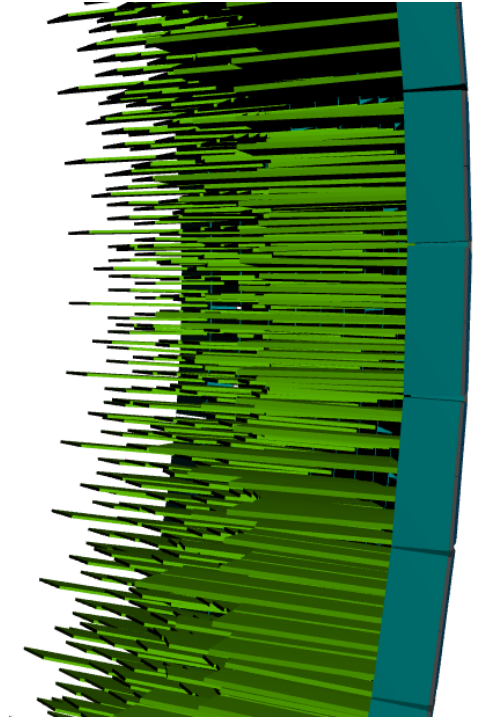
Front view



Zoom



Side view



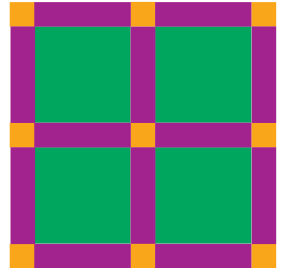
Backup: Notes on Gaps Between the Pixels

- **Current Implementation**

- Mask the gaps in digitizer algorithm (PhotoMultiplierHitDigi)
- CON: requires some geometry knowledge in the digitizer algorithm (not preferable)

- **Alternate Implementation 1**

- Use boolean solids and generate gaps in geometry
 - CON:
 - booleans map 2 solids \rightarrow 1 solid, so we cannot do a finite union over N solids
 - such booleans tend to reduce simulation performance



- **Alternate Implementation 2**

- Generate very thin gaps in geometry, and place them on top of the photosensitive surface
 - CON: can our photons penetrate such thin gaps?
 - CON: either requires booleans of vertical and horizontal strips, or we need to make a small strip for each horizontal and vertical gap between sensors, and a square for each diagonal gap