## Streaming DAQ - Computing Discussion

Few slides to kick start the discussion, please interrupt to discuss at any moment

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### Quick recap in Streaming Computing WG

▶ SRO WG meetings was kickstarted in July 2023, started with overview

discussions (July 11 & 18)

- Aug meetings
  - Data rate
  - Open-minded discussion on streaming computing model
  - Concluded a list of follow up discussions

#### Discussions:

- 1. We need to define the interface between the streaming DAQ and the streaming computing.
- 2. What are the requirements for autonomous calibration of the ePIC detectors? What is the latency for doing this?
- 3. What is the algorithmic workflow for a holistic reconstruction of physics events?
- 4. Specific requirements for Echelon 1. Failback modes.
- 5. What is the raw data that we will keep?
- 6. What use cases for physics analyses to discuss in detail?
- Less critical: We need to define the data model and requirements for the data format. Feedback system.
- 8. Less critical: How many passes will be needed?
- Sept 14 meeting on Item-1 DAQ-Computing interface
- Coming:
  - Consensus forming for streaming computing model
  - Preparation towards ePIC computing review in Oct 2023

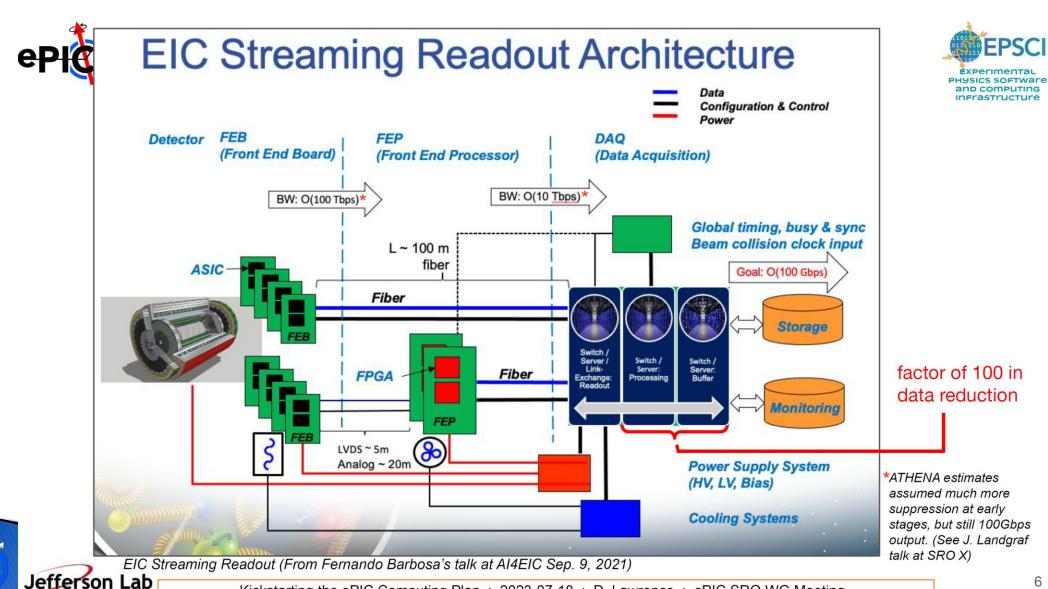


### Why streaming DAQ/computing?

	EIC	RHIC	LHC → HL-LHC	
Collision species	$\vec{e} + \vec{p}, \vec{e} + A$	$\vec{p} + \vec{p}/A$ , $A + A$	p + p/A, $A + A$	
Top x-N C.M. energy	140 GeV	510 GeV	13 TeV	
Bunch spacing	10 ns	100 ns	25 ns	
Peak x-N luminosity	10 <sup>34</sup> cm <sup>-2</sup> s <sup>-1</sup>	10 <sup>32</sup> cm <sup>-2</sup> s <sup>-1</sup>	$10^{34} \rightarrow 10^{35}  \text{cm}^{-2}  \text{s}^{-1}$	
x-N cross section	50 μb	40 mb	80 mb	
Top collision rate	500 kHz	10 MHz	1-6 GHz	
dN <sub>ch</sub> /dη in p+p/e+p	0.1-Few	~3	~6	
Charged particle rate	4M N <sub>ch</sub> /s	60M N <sub>ch</sub> /s	30G+ N <sub>ch</sub> /s	

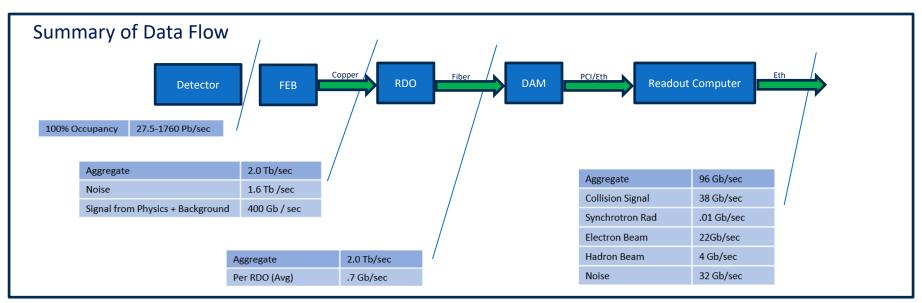
- ► Events are precious and have diverse topology → hard to trigger on all process
- ▶ Signal data rate is moderate → possible to streaming recording all collision signal, event selection in offline reconstruction using all detector information after calibration
- ▶ Background and systematic control is crucial → avoiding a trigger bias; reliable data reduction

### Streaming DAQ has been selected for EIC since YR and preCDR time

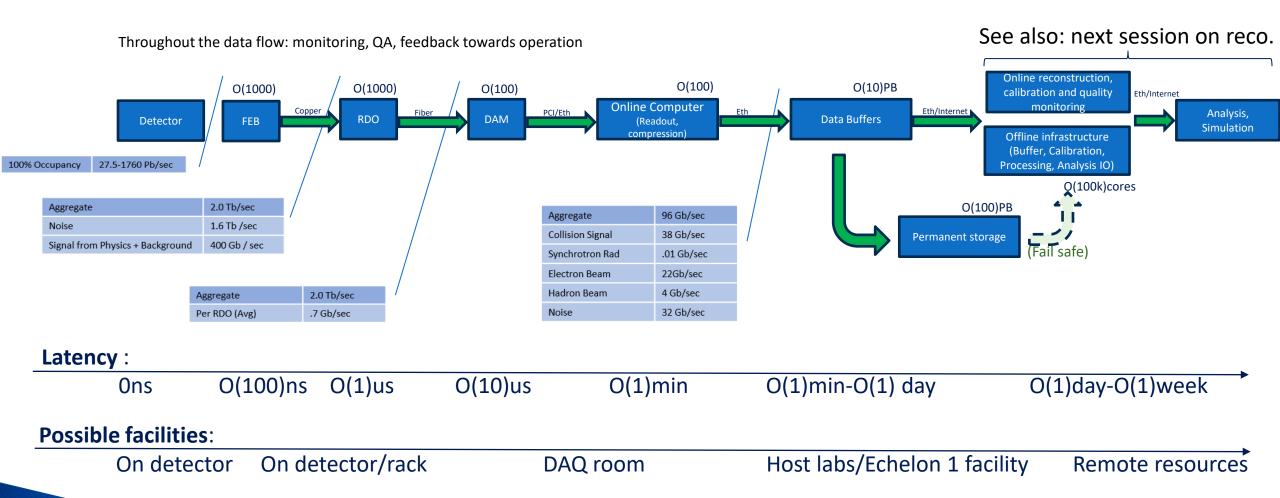


#### By Jeff Landgraf, presented on Aug 22 WG meeting [link], Updated Sept 19

Detector	Channels					RDO	Fiber	DAM	Data	Data
Group	MAPS	AC-LGAD	SiPM/PMT	MPGD	HRPPD				Volume (RDO) (Gb/s)	Volume (To Tape) (Gb/s)
Tracking (MAPS)	36B					400	800	17	26	26
Tracking (MPGD)				202k		118	236	5	1	1
Calorimeters	500M		104k			451	1132	19	502	28
Far Forward	300M	2.6M	170k			178	492	8	15	8
Far Backward	82M		2k			50	100	4	150	1
PID (TOF)		7.8M				500	1500	17	31	1
PID Cherenkov			320k		140k	1283	2566	30	1275	32
TOTAL	36.9B	10.4M	596k	202k	140k	2980	6826	100	2,000	96



### ePIC streaming computing: follow the data & zoom out

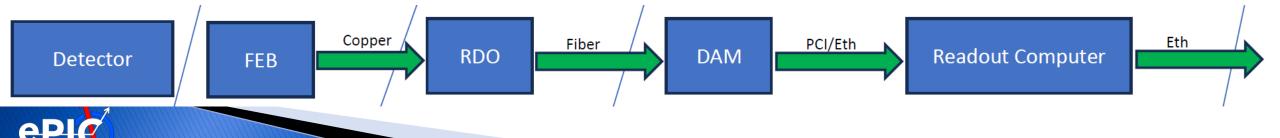




ECCE computing plan, Nucl. Instrum. Meth. A 1047 (2023) 167859

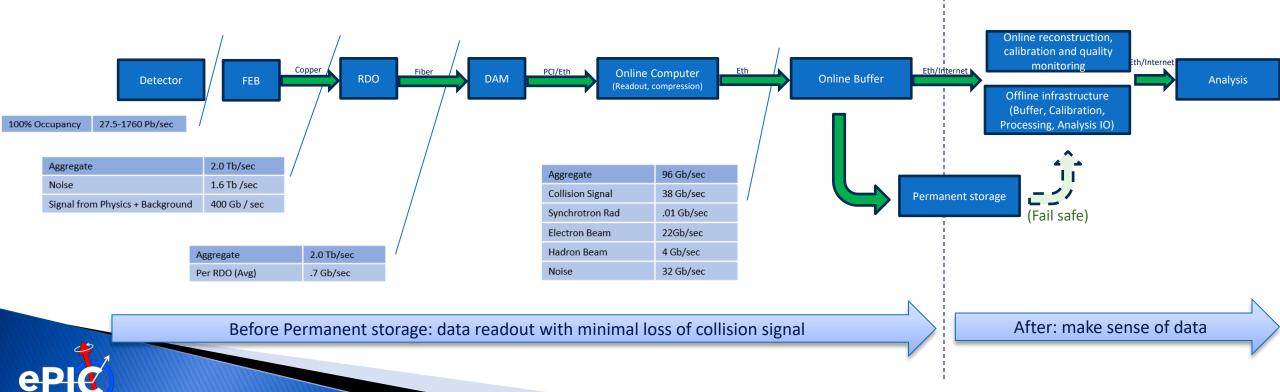
# Streaming DAQ – Computing: consideration 1 For kickstart the discussion, please interrupt to discuss at any moment

- Streaming DAQ naturally leads to no clear separation of streaming DAQ and computing
  - Streaming DAQ relies on data reduction computationally (i.e. no real-time triggering) → Any data reduction in streaming DAQ is a computing job
  - Which could be done at ASIC, FPGA, online-computers
  - Example could be zero-suppression (simple or sophisticated), feature extraction (e.g. amplitude in calo and tracklet in FB tracker)
  - Require minimal loss of collision signal; any data reduction require stringent bias control/study
- Citing ePIC software principles https://eic.github.io/activities/principles.html :
   We will have an unprecedented compute-detector integration:
  - We will have a common software stack for online and offline software, including the processing of streamed data and its time-ordered structure.
  - We aim for autonomous alignment and calibration.
  - We aim for a rapid, near-real-time turnaround of the raw data to online and offline productions.



# Streaming DAQ – Computing: consideration 2 For kickstart the discussion, please interrupt to discuss at any moment

- Sooner or later, a copy of data is stored and saved for permanent storage
- ▶ This stage of first permanent storage could be viewed as a DAQ computing boundary



# Streaming DAQ – Computing: consideration 2 For kickstart the discussion, please interrupt to discuss at any moment

- Paid by project
- Has a hard archival limit (O(100Gbps)) from both throughput and tape cost
- Main goal on "online-computing" is data reduction to fit output pipeline
- Stringent quality and bias control for any lossydata reduction
- As minimal reduction as affordable to
  - (1) reduce unrecoverable systematic uncertainty
  - (2) reduce complexity, cost, failure modes.
  - Any processing beyond minimal need a physics motivation to justify project cost/schedule reviews (and possible descope reviews)
- ► High availability: any down time cost  $$O(0.1)M/day \rightarrow usually on host lab$

- Driven by collaboration, operation fund
- We would like to complete within a small latency (<O(1)week)</li>
  - Usually driven by calibration and debugs
- Main goal on "offline-computing" is to bring out physics objects for analysis
- Quality control for reconstruction
- Can afford to redo reconstruction if new algorithm or with new physics insights (at cost of time, effort and computing)
- Can wait for short interruptions and can be distributed

Before permanent archival: DAQ

After permanent archival: Computing

### (last session today)

### Towards the computing review: the charge

- 1. At this stage, approximately ten years prior to data collection, is there a comprehensive and cost-effective long-term plan for the software and computing of the experiment?
- 2. Are the plans for integrating international partners' contributions adequate at this stage of the project?
- 3. Are the plans for software and computing integrated with the HEP/NP community developments, especially given data taking in ten years?
- 4. Are the resources for software and computing sufficient to deliver the detector conceptional and technical design reports?
- 5. Are the ECSJI plans to integrate into the software and computing plans of the experiment sufficient?



### Please continue the discussions



Feel free to share your views Live note on indico [link]



#### EPIC Detector Scale and Technology Summary:

Detector System	Channels	RDO	Gb/s (RDO)	Gb/s (Tape)	DAM Boards	Readout Technology	Notes
Si Tracking: 3 vertex layers, 2 sagitta layers, 5 backward disks, 5 forward disks	7 m^2 36B pixels 5,200 MAPS sensors	400	26	26	17	MAPS: Several flavors: curved its-3 sensors for vertex Its-2 staves / w improvements	Fiber count limited by Artix Transceivers
MPGD tracking: Electron Endcap Hadron Endcap Inner Barrel Outer Barrel	16k 16k 30k 140k	8 8 30 72	1	.2	5	uRWELL / SALSA uRWELL / SALSA MicroMegas / SALSA uRWELL / SALSA	64 Channels/Salsa, up to 8 Salsa / FEB&RDO  256 ch/FEB for MM 512 ch/FEB for uRWELL
Forward Calorimeters: LFHCAL HCAL insert* ECAL W/SciFi Barrel Calorimeters: HCAL ECAL SciFi/PB ECAL ASTROPIX Backward Calorimeters: NHCAL ECAL (PWO)	63,280 8k 16,000 7680 5,760 500M pixels 3,256 2852	74 9 64 9 32 230 18 12	502	28	19	SiPM / HG2CROC SiPM / HG2CROC SiPM / Discrete SiPM / HG2CROC SiPM / HG2CROC Astropix SiPM / HG2CROC SiPM / Discrete	Assume HGCROC 56 ch * 16 ASIC/RDO = 896 ch/RDO  32 ch/FEB, 16 FEB/RDO estimate, 8 FEB/RDO conserve.  HCAL 1536x5  *HCAL insert not in baseline  Assume similar structure to its-2 but with sensors with  250k pixels for RDO calculation.  24 ch/feb, 8 RDO estimate, 23 RDO conservative
Far Forward:  B0: 3 MAPS layers  1 or 2 AC-LGAD layer  2 Roman Pots  2 Off Momentum  ZDC: Crystal Calorimeter  32 Silicon pad layer  4 silicon pixel layers  2 boxes scintillator	300M pixel 1M 1M (4 x 135k layers x 2 dets) 640k (4 x 80k layers x 2 dets) 400 11,520 160k 72	10 30 64 42 10 10 10	15	8	8	MAPS AC-LGAG / EICROC AC-LGAD / EICROC AC-LGAD / EICROC APD HGCROC as per ALICE FoCal-E	3x20cmx20cm 600^cm layers (1 or 2 layers) 13 x 26cm layers 9.6 x 22.4cm layers There are alternatives for AC-LGAD using MAPS and low channel count DC-LGAD timing layers
Far Backward: Low Q Tagger 1 Low Q Tagger 2 Low Q Tagger 1+2 Cal 2 x Lumi PS Calorimeter Lumi PS tracker	1.3M pixels 480k pixels 700 1425/75 80M pixels	12 12 1 1 24	150	1	4	Timepix4 Timepix4 (SiPM/HG2CROC) / (PMT/FLASH) Timepix4	
PID-TOF: Barrel Endcap	2.2M 5.6 M	288 212	31	1	17	AC-LGAD / EICROC (strip) AC-LGAD / EICROC (pixel)	bTOF 128 ch/ASIC, 64 ASIC/RDO eTOF 1024 pixel/ASIC, 24-48 ASIC/RDO (41 ave)
PID-Cherenkov: dRICH  pfRICH  DIRC	317,952 69,632 69,632	1242 17 24	1240 24 11	13.5 12.5 6	28 1 1	SiPM / ALCOR  HRPPD / EICROC (strip or pixel) HRPPD / EICROC (strip or pixel)	Worse case after radiation. Includes 30% timing window. Requires further data volume reduction software trigger