Task list for analyses and operations

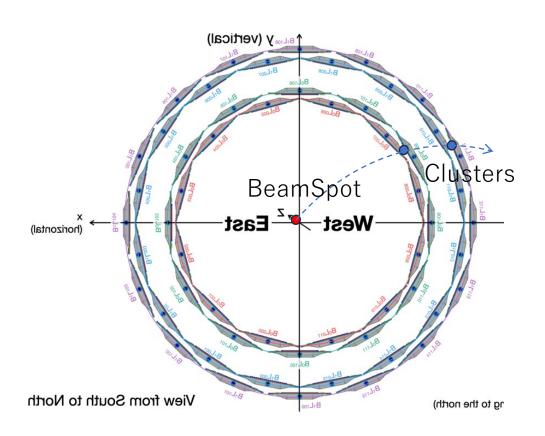
Takashi HACHIYA Nara Women's Univ.

Toward analyses

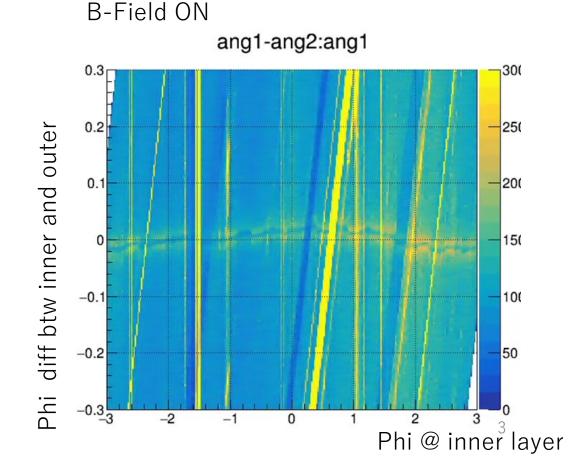
- dN_ch/deta: Meaningful for 1st sPHENIX paper
 - Good to check INTT performance by using dN/deta as well
 - Two ways for dN/deta measurement:
 - Single cluster method: Inner layer、Outer layer separately
 - Tracklet (cluster pair from vertex)
 - Need to develop
 - Analysis code
 - Simulation data with HIJING input
 - HIJING + SPHENIX-GEANT + RECO(for clustering)
- Momentum measurement by INTT tracklet
 - INTT can measure pT by tracklet from the commissioning data

Toward momentum measurement

- Momentum measurement by tracklet + Vertex (X-Y-Z)
 - Angle



Correlation is splitted into two lines, Indicates +/- particle bend to opposite direction



lasks for offline/analysis

Task	subtask		Who	Who	Status	
Vertex Reconstruction						
	Make module to calculate Zvertex & Beam Spot					
	Tracklet finding cuts tuning					
	Beam spot finding by fitting the dca vs phi distribution w/ sin curve					
	Parameter tuning on ZVertex finding algorithm					
8 Tracklet reconstruction						
	Make module to find tracklet		Genki			
	Tune algorithm		Genki			
	Track finding to determine pT (p)		Genki			
	Propose new tracking method by INTT tracklet with inner/outer detectors					
	Simulation to estimate pT resolution					
Geometry calibration						
	Use survey geometry as initial geometry for reconstruction					
	Beam Spot by West/East separately					
	Imprement the Half barrel cage for west and east detector	lattra a. / / d a a a a			/d /10 a 7 1 2 1 1 A	
	Cosmic ray w/ B-field OFF					
		wwczybbipat	oserentulp.	SZIDDZLIXI g	PA/euit:usp=sii	
Fun4All	test Chris's new Fun4All input to synchronize 8 FELIX					
Hot/Deadmap						
	Develop algorithm	Joseph's algorithm				
		Jaein's algorithm				
		Yuka's algorithm				
2023/8/18	Scan data to determine Hot/Dead run by run				4	
	Develop/Manage DB					
	Tracklet reconstruction Geometry calibration Fun4All Hot/Deadmap	Vertex Reconstruction Make module to calculate Zvertex & Beam Spot Tracklet finding cuts tuning Beam spot finding by fitting the dca vs phi distribution w/ sin curve Parameter tuning on ZVertex finding algorithm Tracklet reconstruction Make module to find tracklet Tune algorithm Track finding to determine pT (p) Propose new tracking method by INTT tracklet with inner/outer detectors Simulation to estimate pT resolution Geometry calibration Use survey geometry as initial geometry for reconstruction Beam Spot by West/East separately Imprement the Half barrel cage for west and east detector Cosmic ray w/ B-field OFF Fun4All test Chris's new Fun4All input to synchronize 8 FELIX Hot/Deadmap Develop algorithm Scan data to determine Hot/Dead run by run	Vertex Reconstruction Make module to calculate Zvertex & Beam Spot Tracklet finding cuts tuning Beam spot finding by fitting the dca vs phi distribution w/ sin curve Parameter tuning on ZVertex finding algorithm Tracklet reconstruction Make module to find tracklet Tune algorithm Track finding to determine pT (p) Propose new tracking method by INTT tracklet with inner/outer detectors Simulation to estimate pT resolution Geometry calibration Use survey geometry as initial geometry for reconstruction Beam Spot by West/East separately Imprement the Half barrel cage for west and east detector Cosmic ray w/ B-field OFF Fun4All test Chris's new Fun4All input to synchronize 8 FELIX Hot/Deadmap Develop algorithm Develop algorithm Joseph's algorithm Yuka's algorithm Yuka's algorithm	Vertex Reconstruction Make module to calculate Zvertex & Beam Spot Tracklet finding cuts tuning Beam spot finding by fitting the dca vs phi distribution w/ sin curve Parameter tuning on ZVertex finding algorithm Tracklet reconstruction Make module to find tracklet Tune algorithm Track finding to determine pT (p) Propose new tracking method by INTT tracklet with inner/outer detectors Simulation to estimate pT resolution Geometry calibration Use survey geometry as initial geometry for reconstruction Beam Spot by West/East separately Imprement the Half barrel cage for west and east detector Cosmic ray w/ B-field OFF Fun4All test Chris's new Fun4All input to synchronize 8 FELIX Hot/Deadmap Develop algorithm Joseph's algorithm Jaein's algorithm Jaein's algorithm Yuka's algorithm Yuka's algorithm Yuka's algorithm	Vertex Reconstruction Make module to calculate Zvertex & Beam Spot Tracklet finding cuts tuning Beam spot finding by fitting the dca vs phi distribution w/ sin curve Parameter tuning on ZVertex finding algorithm Tracklet reconstruction Make module to find tracklet Genki Tune algorithm Genki Track finding to determine pT (p) Genki Propose new tracking method by INTT tracklet with inner/outer detectors Simulation to estimate pT resolution Geometry calibration Use survey geometry as initial geometry for reconstruction Beam Spot by West/East separately Imprement the Half barrel cage for west and east detector Cosmic ray w/ B-field OFF Fun4All test Chris's new Fun4All input to synchronize 8 FELIX Hot/Deadmap Develop algorithm Joseph's algorithm Joseph's algorithm Jaein's algorithm Jaein's algorithm Juka's algorithm Juka's algorithm Vuka's algorithm Tracklet reconstruction w/ Server	

Tasks for operation next year

	Α	В	С	D	Е
1	Task	subtask		Who	Status
2	Expert GUI	read setttings from DB			
3					
4	Hot map	determine hot map			
5					
6	Time-in	resolve multiple peaks in BCO-BCOFULL			
7					
8	Performance	efficiency			
9		timing resolution			
10					
11	DAC scan	w/ beam			
12		w/ cosmic			
13					
14	Bias scan				
15					
16	Gain parameter scan				
17					
18	Stream Readout Run				
19					
20	Online Monitor				
21					
22	Stability monitor				
23	/4.0				
20 2 4/8	Érror Check	Check FPHX_FULL and XX_FULL in raw	data		

Review: Module to calculate Z-vertex under Fun4All

- Will be placed under coresoftware/offline/packages/intt
 - InttVertexFinder.h/cc : analysis module
 - InttVertex.h, InttVertexv1.h/cc
 (Val) store Zvertex value (for Fun4AII)
 - InttVertexMap.h/cc, InttVertexMapv1.h/cc: (Val)InttVertex array (for Fun4AII)
 - Array is a place holder to store multiple vertex in the future (high luminosity p+p and etc)
 - This implementation is the same with that MBD did

```
double zcenter, zrms, zmean;
double zvertex = calculateZvertex(&zcenter, &zrms, &zmean);

auto vertex = std::make_unique<InttVertexv1>();
vertex->set_z(zvertex);
//vertex->set_z(zvertex);
//vertex->set_z(zvertex);

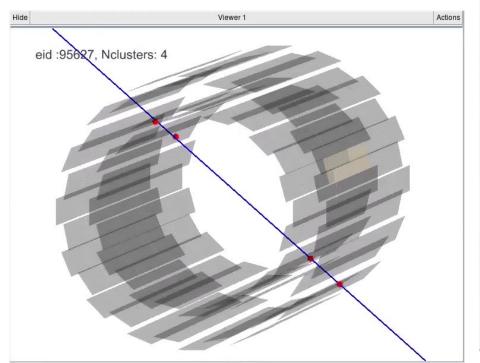
if (Verbosity() > 0)
{
   std::cout << "intt vertex z " << zvertex << std::endl;
}

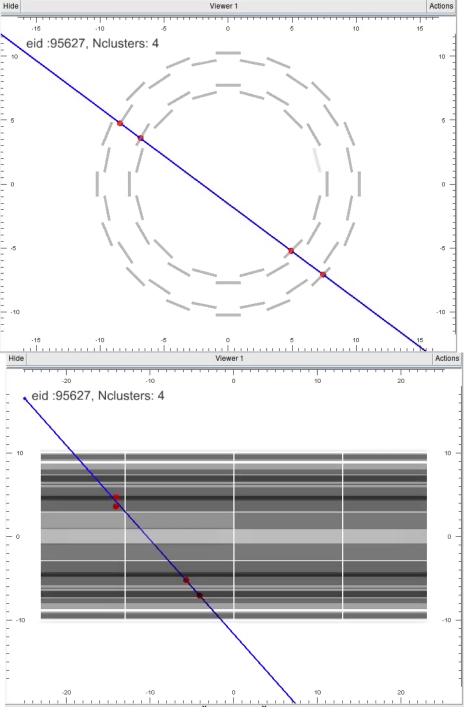
m_inttvertexmap->insert(vertex.release());
```

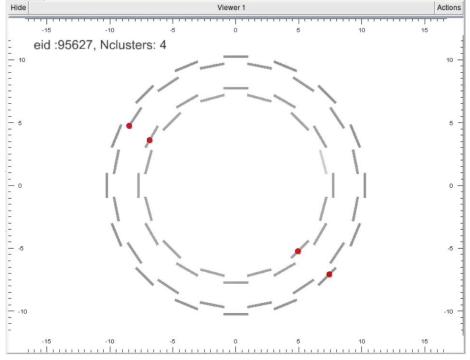
Is it OK to commit this code into GIT?

Event display updated

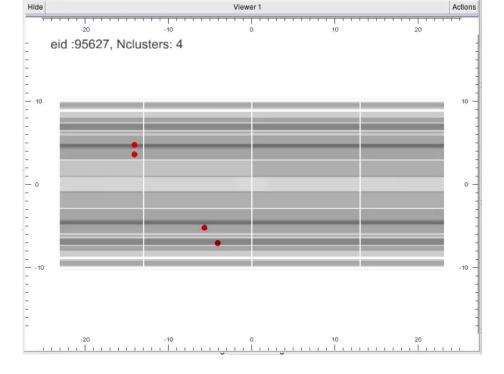
- INTT event display is updated for the cosmic run
- 3D fit has done in this event
- The display is often updated on GITHUB
- This displays are requested for the preliminary

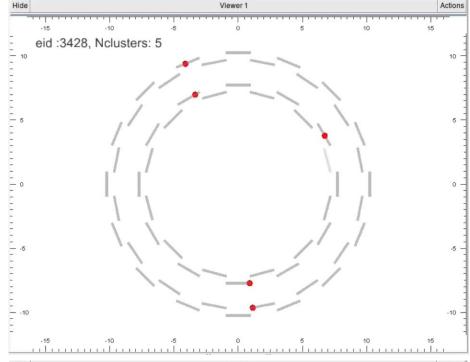


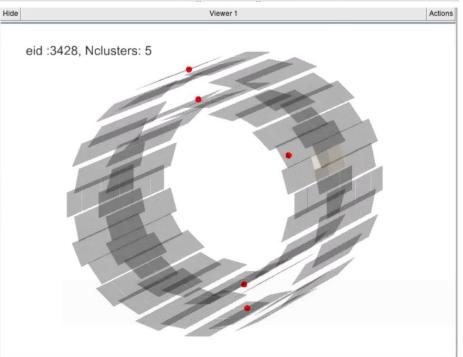


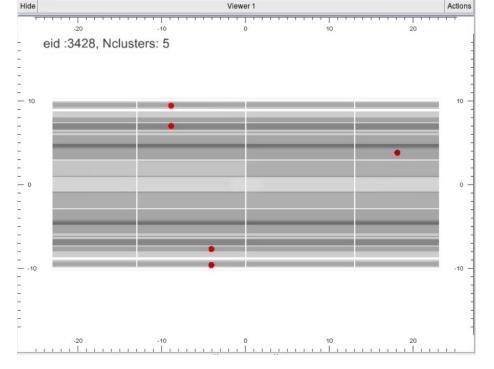










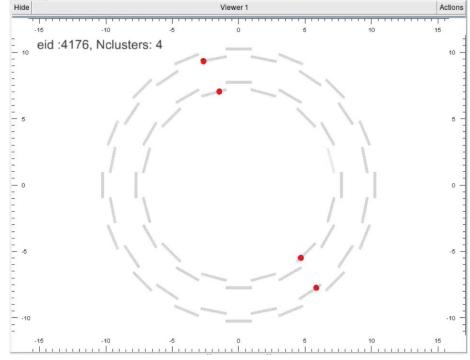


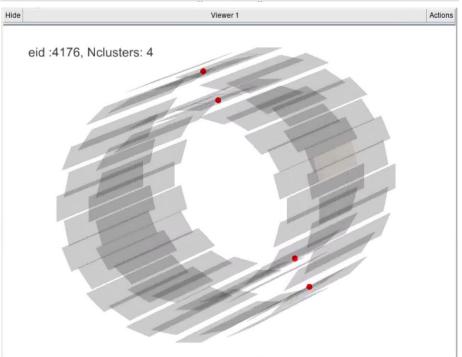


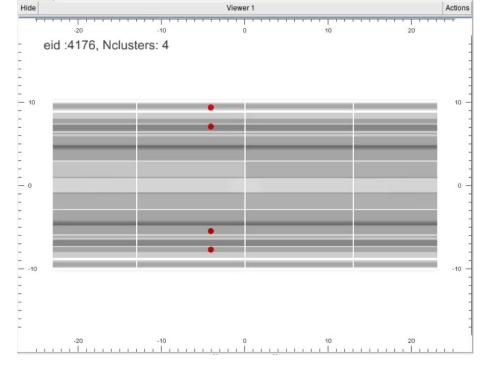
• Run25475

• BCO: 883719272337

• InttEvent: 3425 883719272337 cdc1c5f791 3428

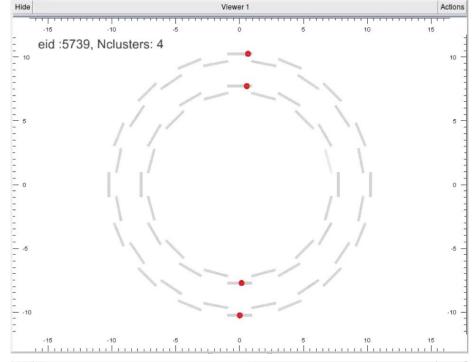


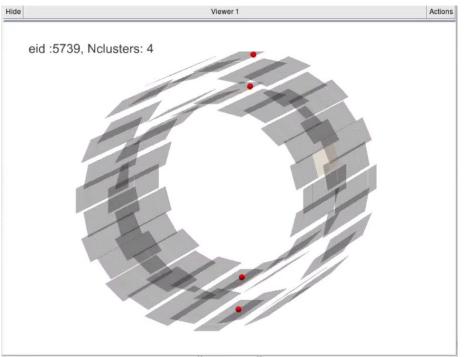


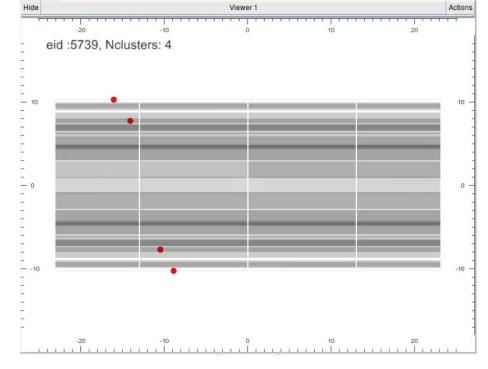




- Run25475
 - BCO 884330860848
 - InttEvent: 4173 884330860848 cde63a1130 4176









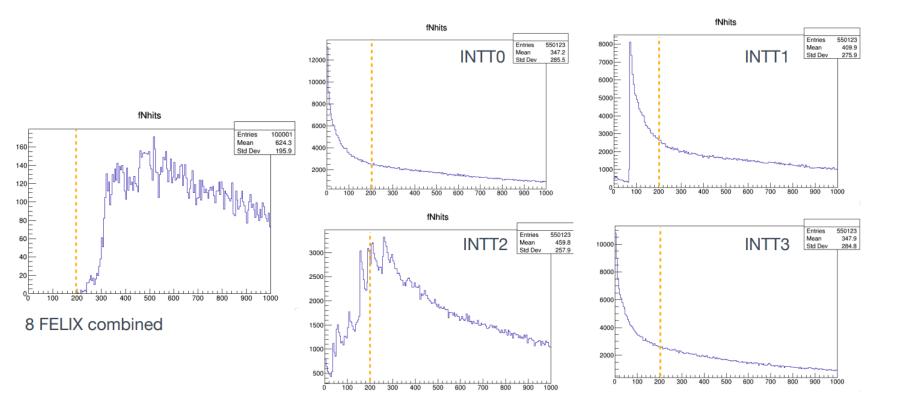
- Run25475
 - BCO:885603848940
 - InttEvent: 5736 885603848940 ce321a52ec 5739

Stability issue of INTT

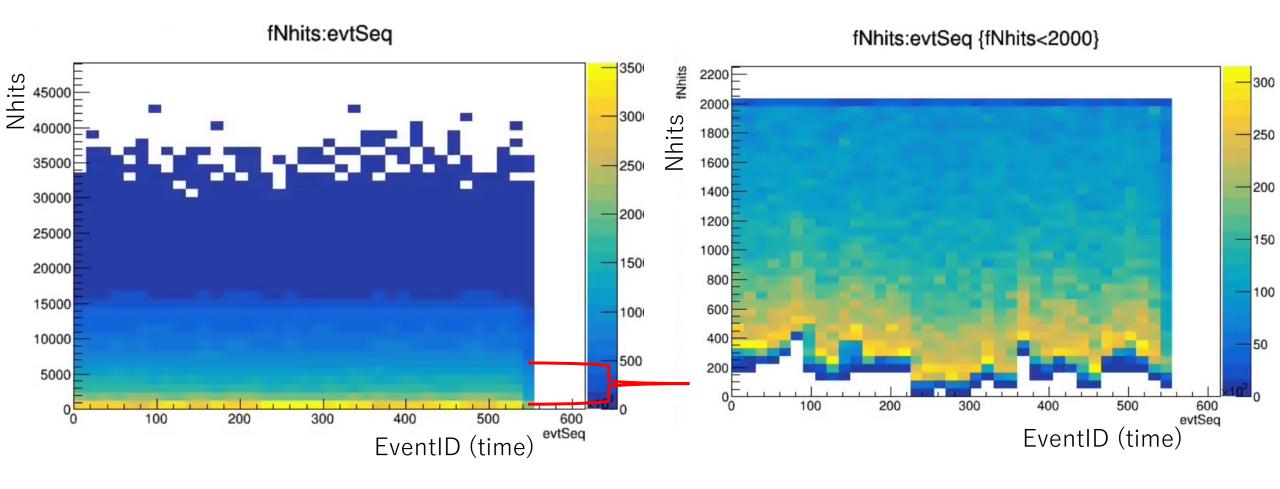
Run 20869, zero field. n_collision 127



 ChengWei reported variation of nHits in 8 FELIXs

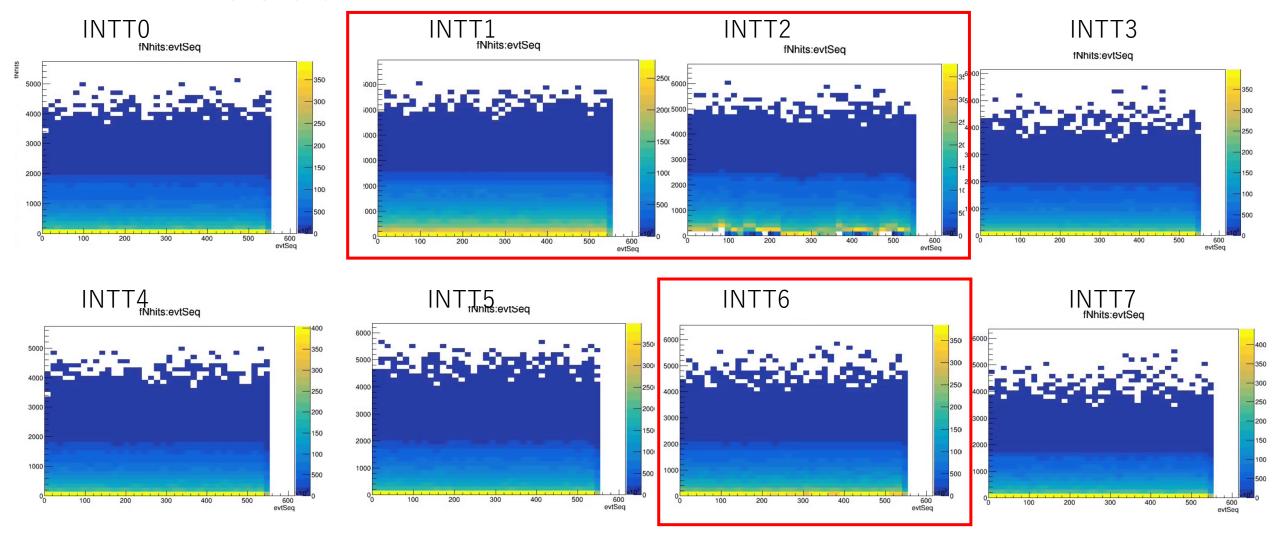


Run20869



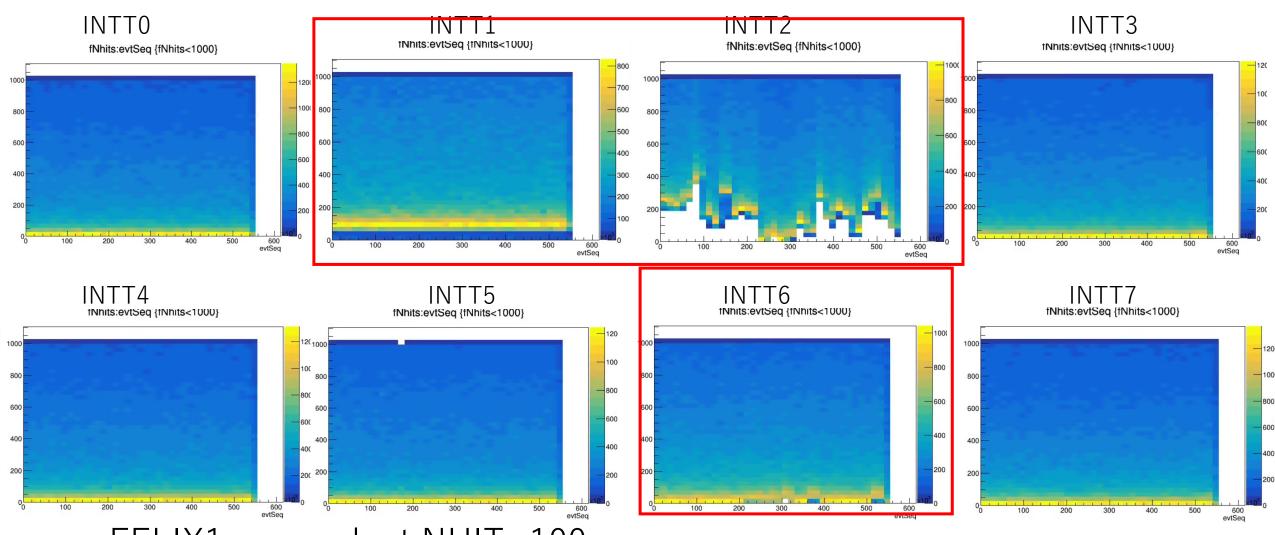
- Minimum of Nhits fluctuates time by time
- Hot and CopyHit still in the data (not removed yet)

Run20869



Variation is seen FELIX by FELIX

Run20869: Focus on small Nhits region

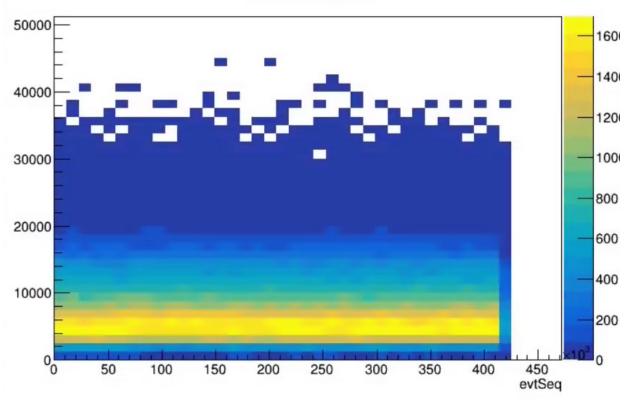


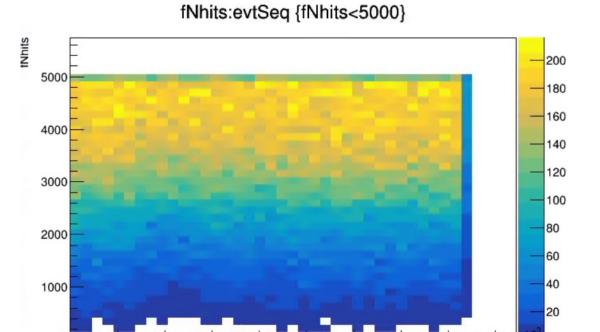
• FELIX1: peak at NHIT~100

• FELIX2&6: minimum Nhits is fluctuated

Run20864 checking different run

8 FELIX merged fNhits:evtSeq





200

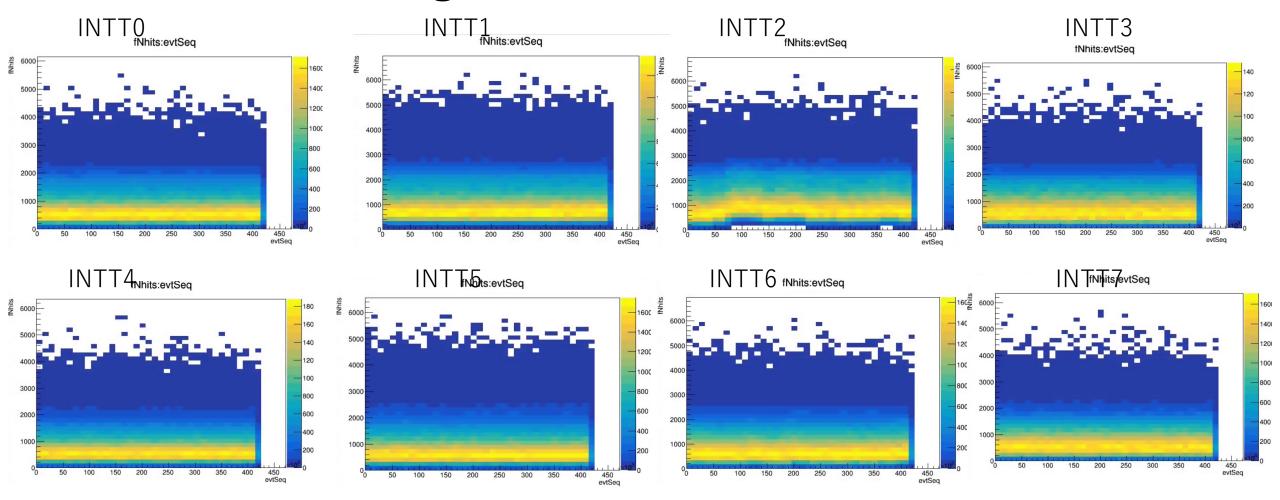
- Yellow band appeared in ~5000
 - Many hot channels and fluctuated

2023/8/18

450

evtSeq

Run20864 single FELIX



• There are many hot channel changing run by run and time by time