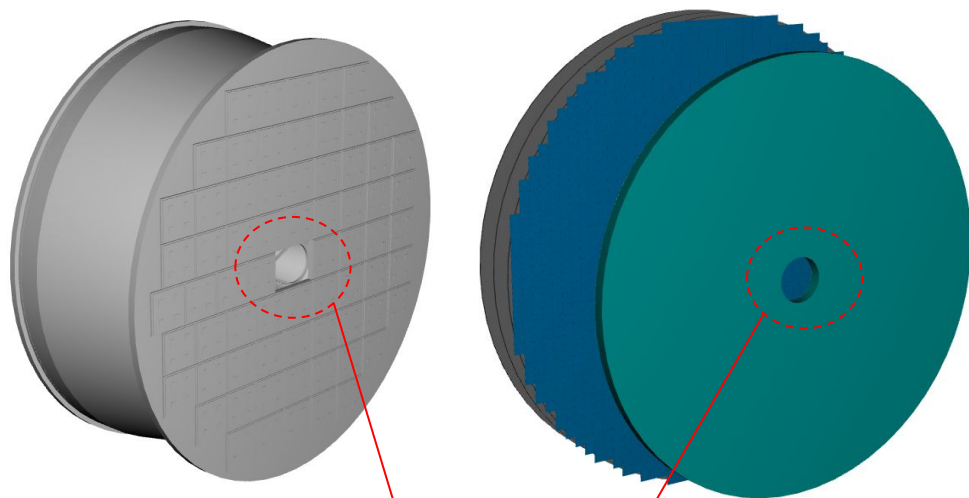


# pfRICH Implementation in DD4Hep

Oct 3, 2023

# Problem, Consueses and Plan



CAD import

Standalone Geant4 import

Beampipe  
implementation

## Currently:

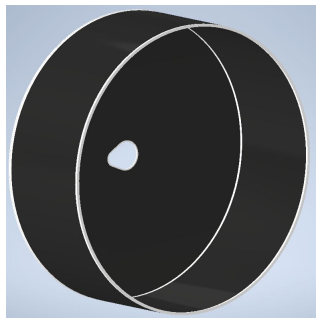
- **Two implementations:**
  - CAD import
  - Standalone Geant4 import
- **Problem:**
  - Neither implementations work within the ePIC DD4Hep framework
  - CAD import: significantly increase the overhead of the simulation
  - Standalone: doesn't remain non-standard beam pipe features
  - Both are not ideal

## Consueses:

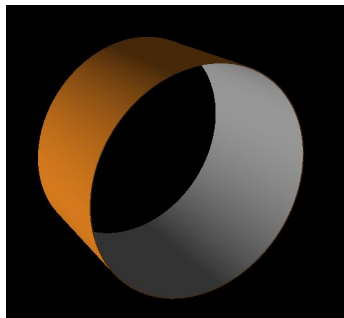
- A new implementation is needed
- The new pfRICH shouldn't increase the simulation overhead
- The new implementation should preserve the critical features from the CAD (such as the beam pipe geometry)

**Ambitious plan,  
how do we do this?**

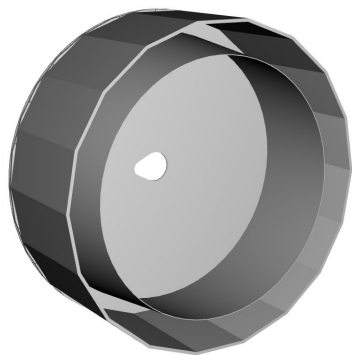
# Tentative Plan



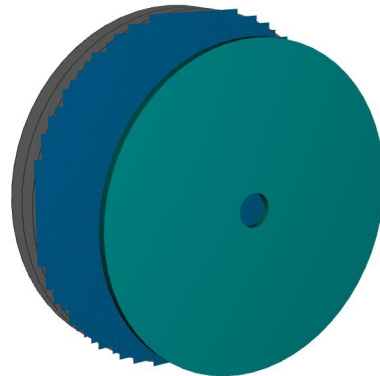
pFRICH outer shell  
CAD GDML



Geant4 Object xml



- Step 1: Setting up a hybrid** (CAD import-xml description) base xml description in DD4Hep
- Preserve CAD feature, serve as bridge between CAD and Geant4



**Step 2: Rewrite/improve**  
[PFRICH\\_geo.cc](#), to parse the gdml geometry and merge the existing detector components (regular shaped)



**Where we are**

## Step 3: Testing

GDML outer shell will be outside of the Cherenkov volume, and it will be excluded if it is identified to increase the simulation overhead

**Step 4: Writing a geometry cross-checking software (between Geant4 vs CAD)**

And

**Reconstruction**

# Update on Step 2

DD4hep\_GdmlDetector.cpp

PFRICH\_geo.cpp

BarrelHCalCalorimeter\_geo.cpp

```
// Copyright (C) 2022 Christopher Dilks, Sylvester Joosten
//
// -----
// pFRICH: Proximity Focusing RICH
// Author: C. Dilks
// -----
#include "DD4hep/DetFactoryHelper.h"
#include "DD4hep/OpticalSurfaces.h"
#include "DD4hep/Printout.h"
#include "DDRec/DetectorData.h"
#include "DDRec/Surface.h"

#include <XML/Helper.h>

// ROOT includes
#include "TGDMLParse.h"
#include "TGDMLWrite.h"
#include "TGeoElement.h"
#include "TGeoManager.h"
#include "TInterpreter.h"
#include "TUri.h"

using namespace std;
using namespace dd4hep;
using namespace dd4hep::rec;

// create the detector
static Ref_t createDetector(Detector& description, xml_h e, SensitiveDetec
{
```

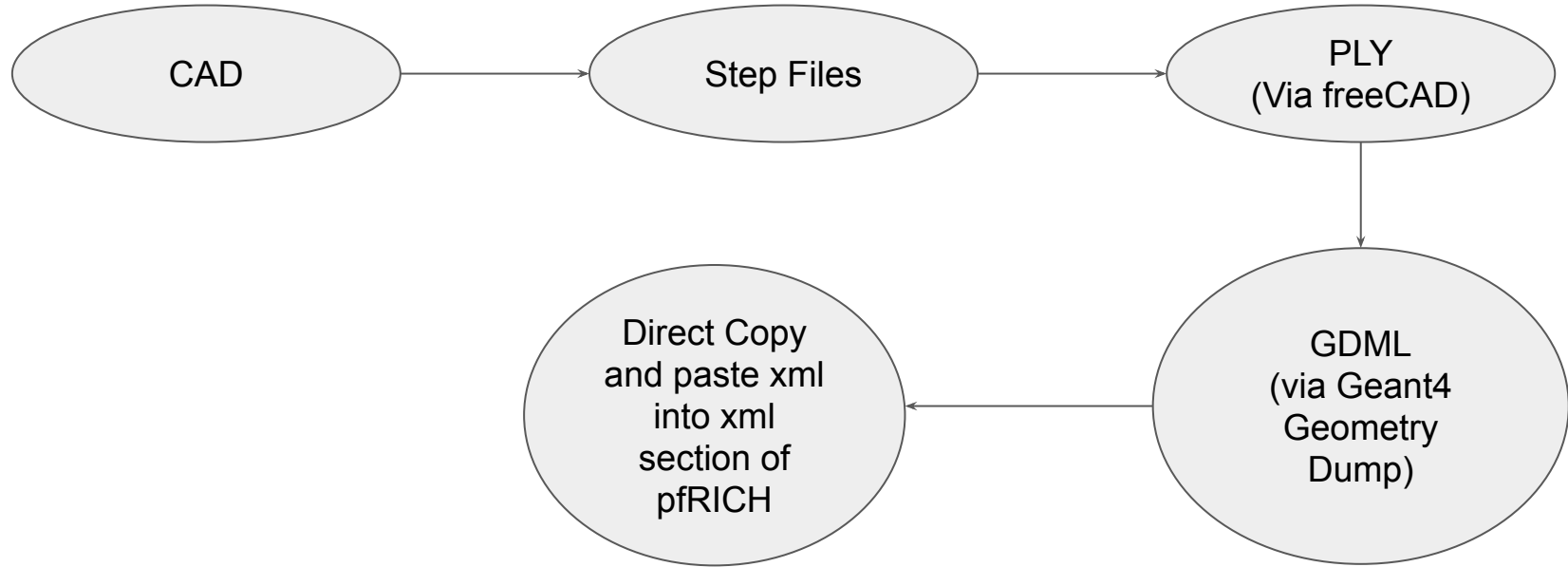
PFRICH\_geo\_v1.cpp

Branch:

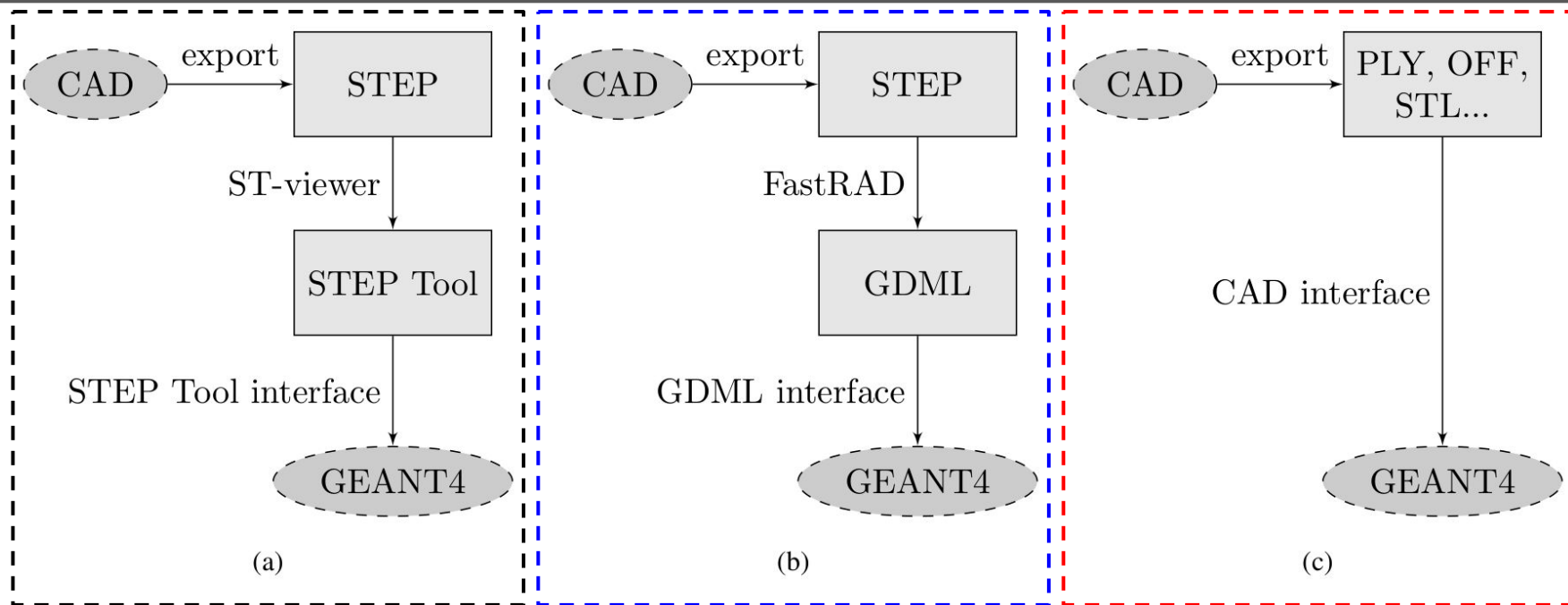
<https://github.com/billlee77/epic/tree/pfRICH>

# Documentation on Step 1

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# From CAD to Geant4 Model



**Method 1**

**Indirect method**

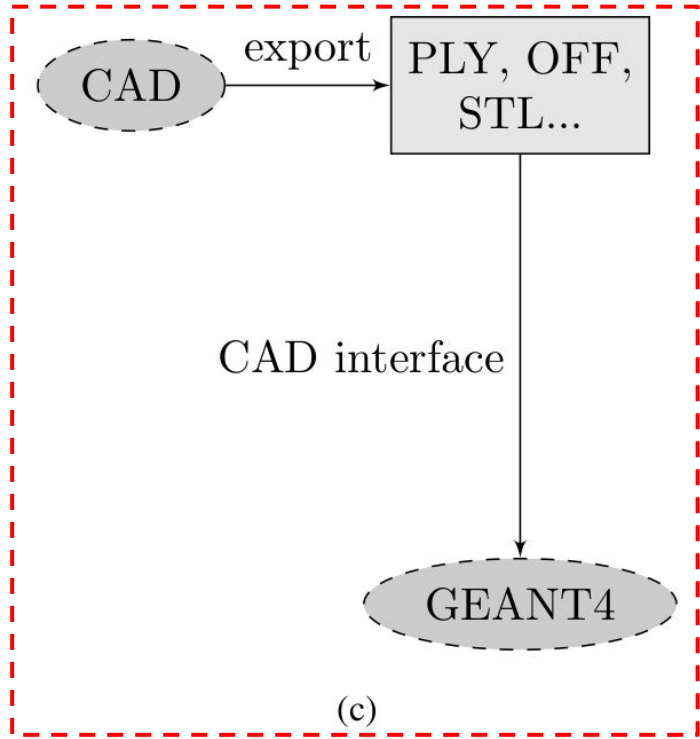
**Method 2**

**Indirect method**

**Method 3**

**Direct method**

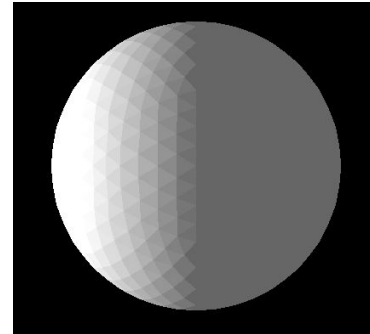
# CADMesh Plugin



**cow.obj**



**rabbit.stl**



**rabbit.ply**