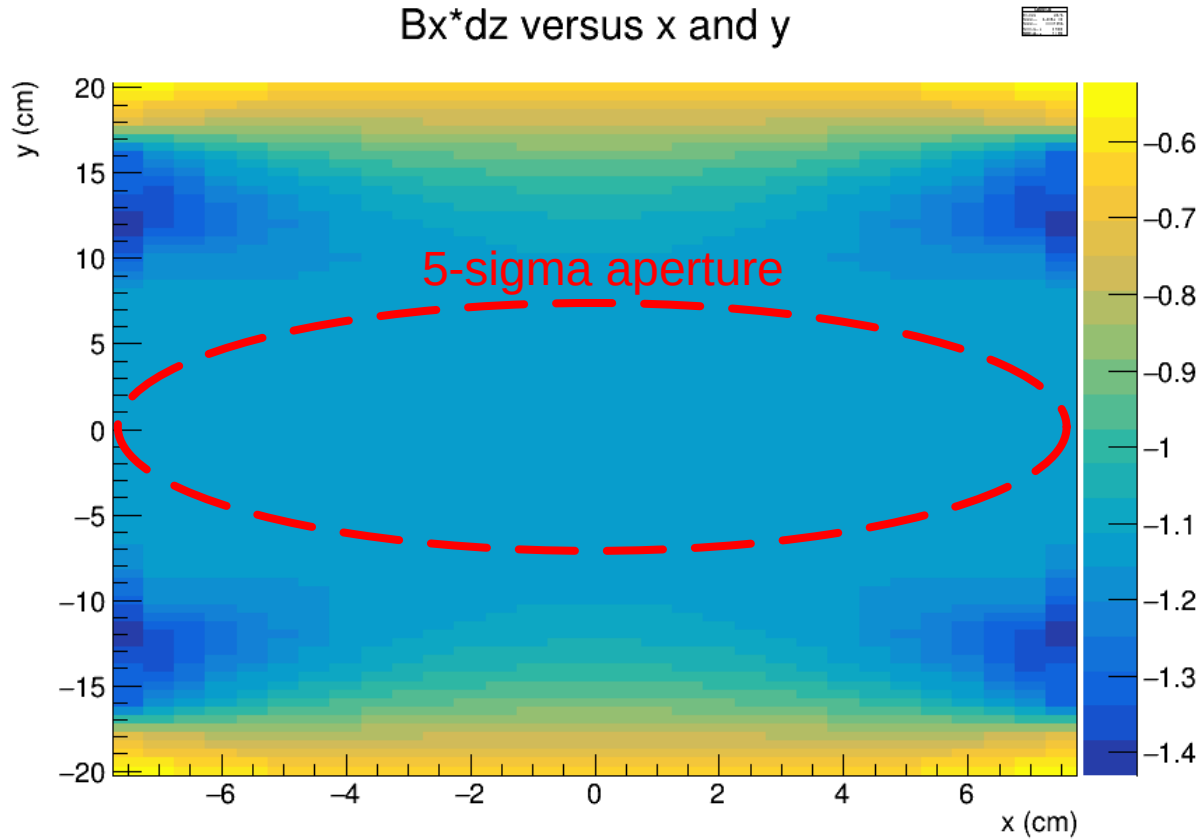


# Bx\*dz landscape

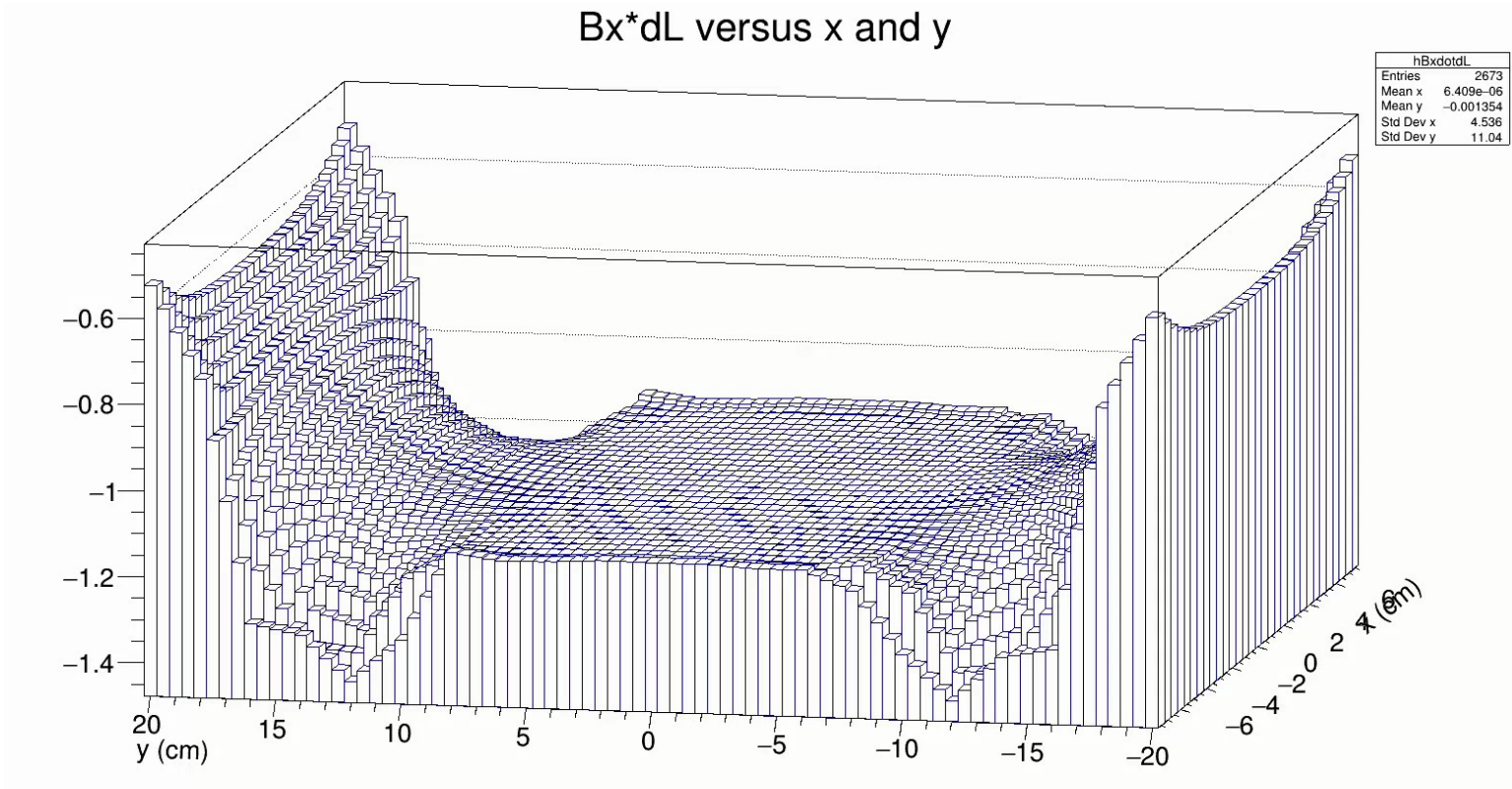
Bx\*dz versus x and y



## News:

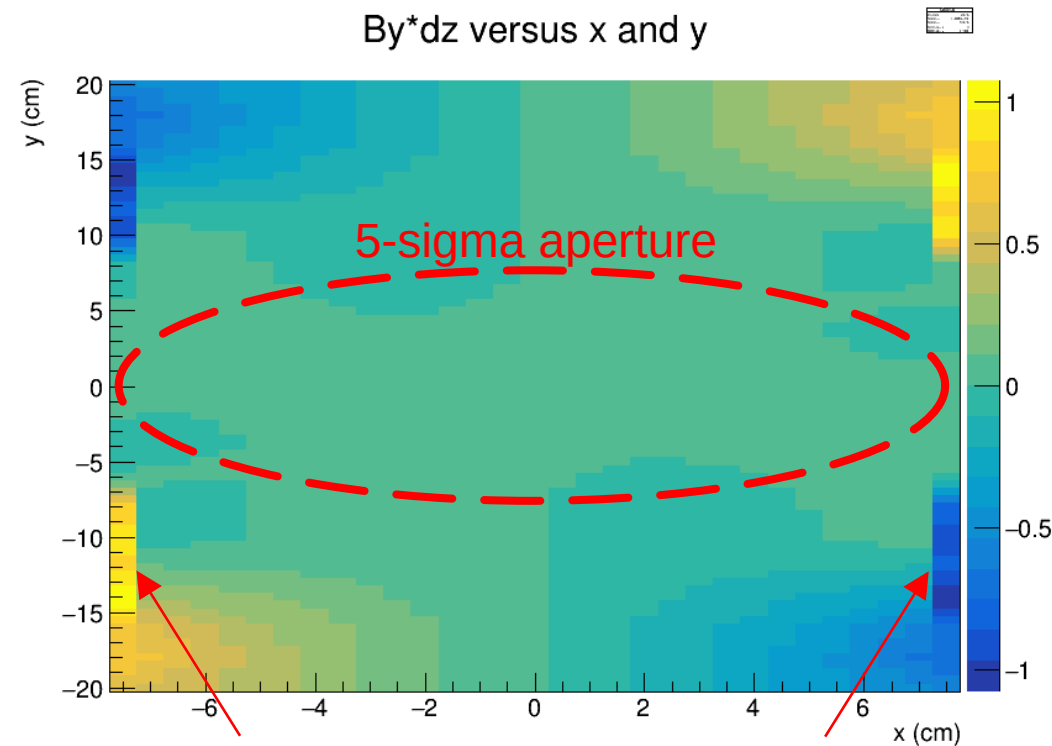
- The lumi dipole field maps provided by Peng Xu have been implemented in DD4hep (PR in progress).
- In 1-sigma aperture (1.5 cm radius):
  - $\langle Bx \cdot dz \rangle = -1.1385 \text{ T} \cdot \text{m}$
  - Std = 0.00005  $\text{T} \cdot \text{m}$
- In 5-sigma aperture (7.5 cm radius):
  - $\langle Bx \cdot dz \rangle = -1.1395 \text{ T} \cdot \text{m}$
  - Std = 0.0015  $\text{T} \cdot \text{m}$
- The ePIC lumi dipole's bending power is 3.4 times larger than ZEUS

# Animation of $B_x \cdot dz$ landscape



# By\*dz and Bz\*dz landscape

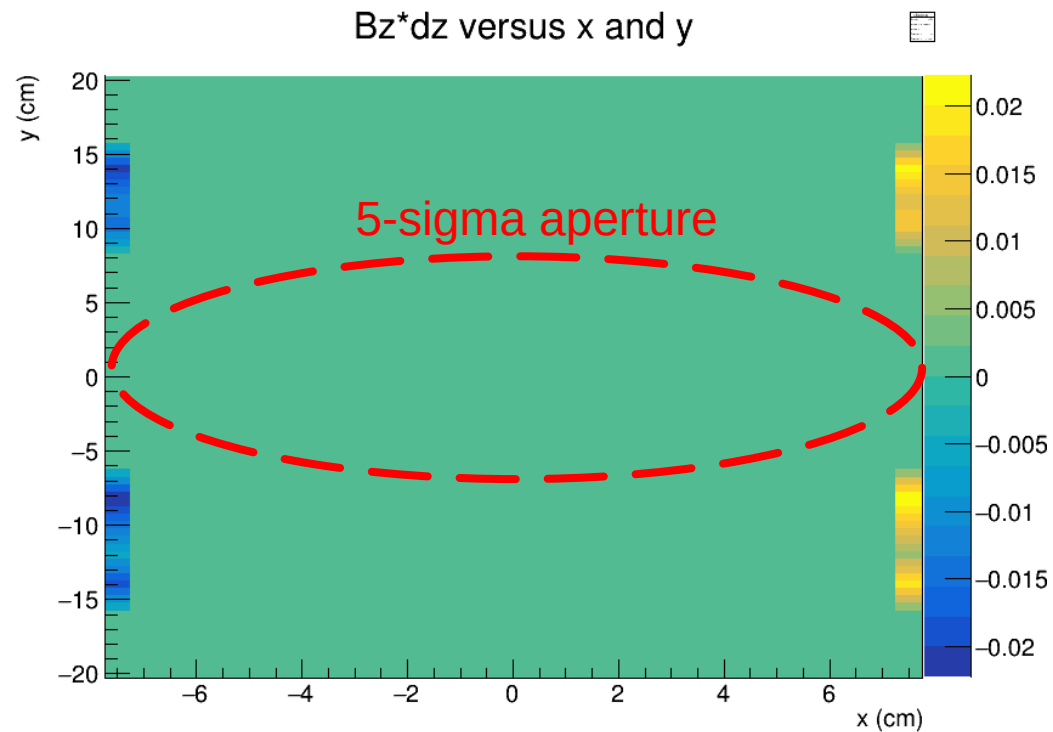
By\*dz versus x and y



These poles are due to extrapolations  
into copper coils

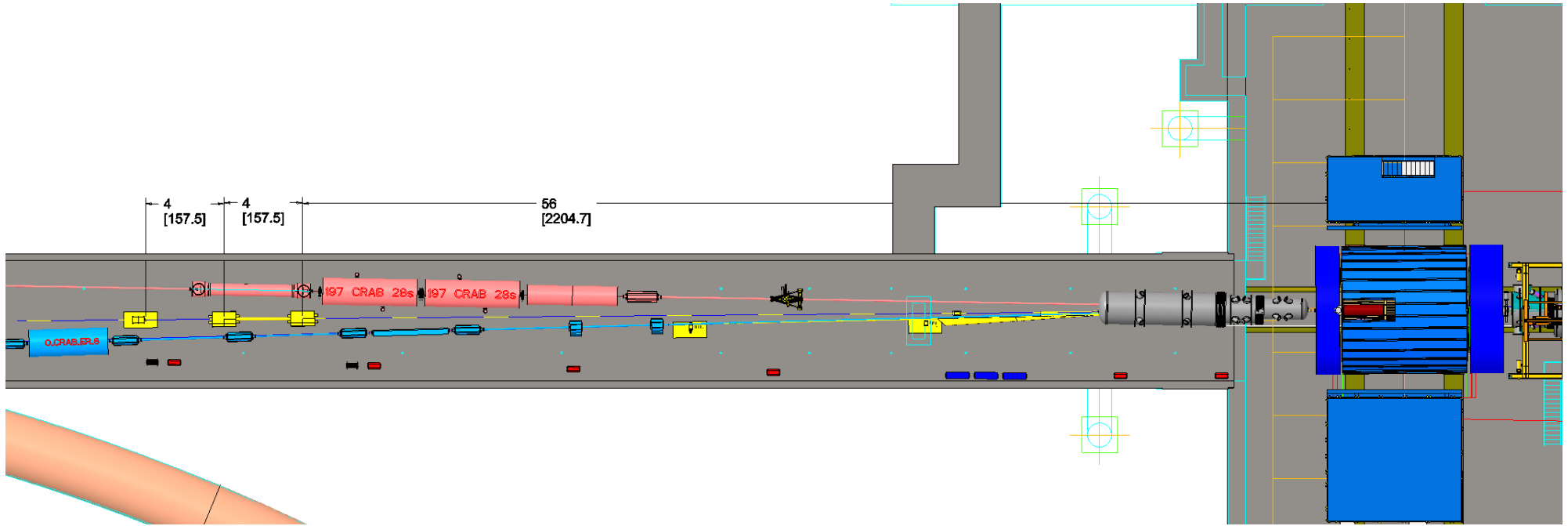
$$\langle B_y \cdot dz \rangle = 1e-21 \text{ T} \cdot \text{m}$$
$$\text{Std} = 0.001 \text{ T} \cdot \text{m}$$

Bz\*dz versus x and y



$$\langle B_z \cdot dz \rangle = 1e-14$$
$$\text{Std} = 1e-13$$

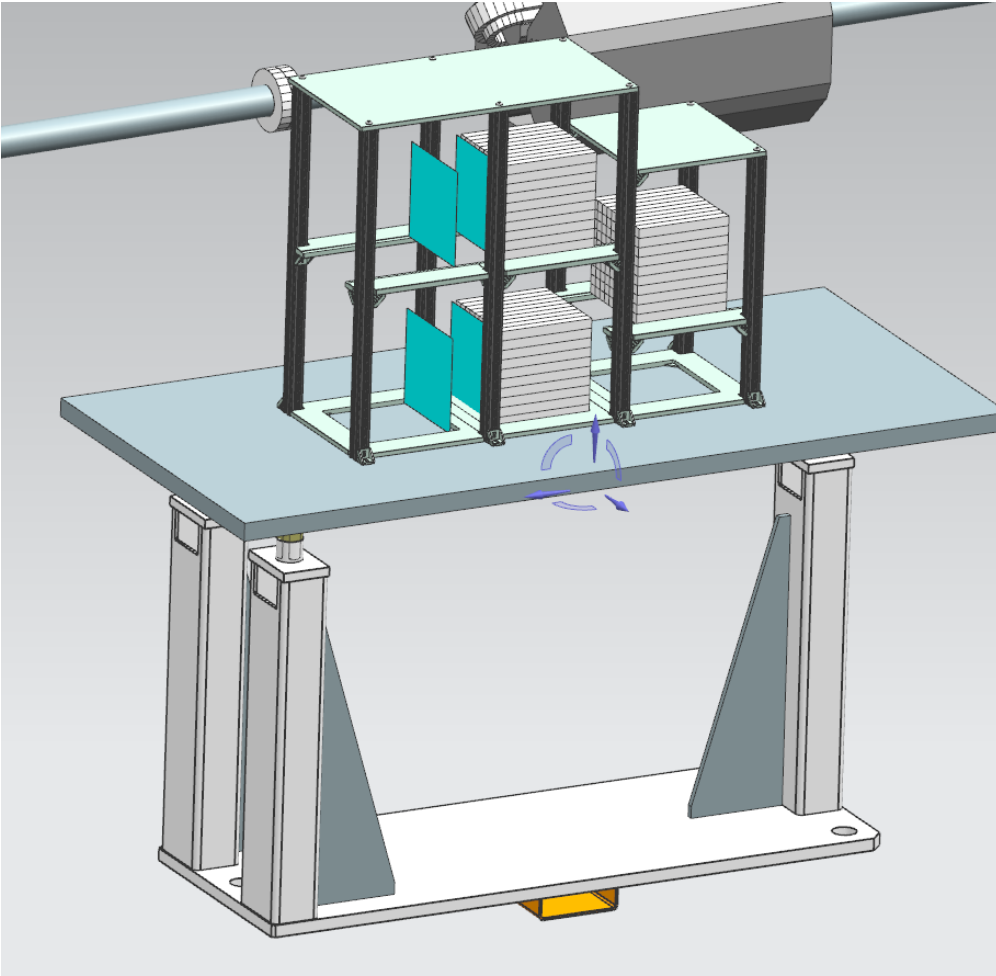
# Karim's FB CAD model with current Lumi system



- The Lumi system was shifted 6.5 m closer to the IP due to an overlap with the large electron CRAB cavity.



## Jonathan Smith's current CAD model of Lumi system



The 80/20 frame was extended to provide support for tracking layers