Data model changes for electron finder

- Tyler recently completed work on track projections
- Next step for electron finder (and other milestones) is track-cluster matching
- At a very minimum (as a final step) we need RecoPartice <-> Reco cluster associations to be stored
- Currently we have a separate types for each association (next slide)
- Also options (changes needed) to store oneToMany relationships on objects (cluster, tracks, RecoParticles)

```
edm4eic::MCRecoParticleAssociation:
  Description: "Used to keep track of the correspondence between MC and reconstructed particles"
 Author: "S. Joosten"
 Members:
                                         // Index of corresponding MCParticle (position in MCParticles array)
   - uint32_t
                       simID
   - uint32 t
                       recID
                                         // Index of corresponding ReconstructedParticle (position in Reconstruct
   float
                       weight
                                         // weight of this association
 OneToOneRelations:
   - edm4eic::ReconstructedParticle rec // reference to the reconstructed particle
   - edm4hep::MCParticle sim
                                         // reference to the Monte-Carlo particle
edm4eic::MCRecoClusterParticleAssociation:
 Description: "Association between a Cluster and a MCParticle"
 Author: "S. Joosten"
 Members:
                                         // Index of corresponding MCParticle (position in MCParticles array)
   - uint32 t
                       simID
   - uint32 t
                       recID
                                         // Index of corresponding Cluster (position in Clusters array)
   float
                       weight
                                         // weight of this association
 OneToOneRelations:
   - edm4eic::Cluster rec
                                         // reference to the cluster
   - edm4hep::MCParticle sim
                                         // reference to the Monte-Carlo particle
```

Would be nice to have a generic association? But besides using uint32 t id1, id2 is this possible?

Current Proposal

```
495
    + edm4eic::RecoClusterParticleAssociation:
496
          Description: "Association between a Cluster and a
497
      ReconstructedParticle"
498 +
         Author: "D. Brandenburg"
499 ++
         Members:
500
      - float
                              weight
                                              // weight of this association
     + OneToOneRelations:
501
       - edm4eic::Cluster clu
                                    // reference to the cluster
502
            - edm4eic::ReconstructedParticle plc
                                                        // reference to the
503
      Reco particle
      (-)
```

Assumes adoption of Dmitri's suggestion to drop uint32_t IDs Specifically for RecoParticle & cluster Still missing (skipping) track <-> cluster association Should we add an (nearly) identical type for track & cluster?

RecoParticle Model

```
edm4eic::ReconstructedParticle:
 Description: "EIC Reconstructed Particle"
 Author: "W. Armstrong, S. Joosten, F. Gaede"
 Members:
   - int32 t
                        tvpe
                                          // type of reconstructed particle. Check/set collection parameters Reconst
                                          // [GeV] energy of the reconstructed particle. Four momentum state is not
   float
                        energy
                                          // [GeV] particle momentum. Four momentum state is not kept consistent int
   - edm4hep::Vector3f momentum
                                          // [mm] reference, i.e. where the particle has been measured
   - edm4hep::Vector3f referencePoint
   float
                                          // charge of the reconstructed particle.
                        charge
   - float
                                          // [GeV] mass of the reconstructed particle, set independently from four v
                        mass
                                          // overall goodness of the PID on a scale of [0;1]
   - float
                        aoodnessOfPID
   - edm4eic::Cov4f
                        covMatrix
                                          // covariance matrix of the reconstructed particle 4vector (10 parameters)
   ##@TODO: deviation from EDM4hep: store explicit PDG ID here. Needs to be discussed how we
             move forward as this could easily become unwieldy without this information here.
            The only acceptable alternative would be to store reconstructed identified
            particles in separate collections for the different particle types (which would
             require some algorithmic changes but might work. Doing both might even make
             sense. Needs some discussion, note that PID is more emphasized in NP than
            HEP).
   - int32 t
                                          // PDG code for this particle
   ## @TODO: Do we need timing info? Or do we rely on the start vertex time?
 OneToOneRelations:
   - edm4eic::Vertex
                                        // Start vertex associated to this particle
                           startVertex
   - edm4hep::ParticleID particleIDUsed // particle ID used for the kinematics of this particle
 OneToManyRelations:
   - edm4eic::Cluster
                           clusters
                                          // Clusters used for this particle
   - edm4eic::Track
                           tracks
                                          // Tracks used for this particle
   - edm4eic::ReconstructedParticle particles // Reconstructed particles that have been combined to this particle
                                        // All associated particle IDs for this particle (not sorted by likelihooc
   - edm4hep::ParticleID particleIDs
 ExtraCode:
   declaration: "
     bool_1 \dot{p} s \texttt{Qompound()} \ const \ \{return \ particles\_size() > 0; \} \backslash n
                                                                                  JDB | Ohio State Univeristy
```

Cluster model

```
edm4eic::Cluster:
 Description: "EIC hit cluster, reworked to more closely resemble EDM4hep"
 Author: "W. Armstrong, S. Joosten, C.Peng"
 Members:
   # main variables
                                         // Flag-word that defines the type of the cluster
   - int32 t
                       type
                                         // Reconstructed energy of the cluster [GeV].
   float
                       energy
   float
                       energyError
                                         // Error on the cluster energy [GeV]
                                         // [ns]
   - float
                       time
   float
                       timeError
                                         // Error on the cluster time
   - uint32 t
                       nhits
                                         // Number of hits in the cluster.
   - edm4hep::Vector3f position
                                         // Global position of the cluster [mm].
   - edm4eic::Cov3f
                       positionError
                                         // Covariance matrix of the position (6 Parameters).
   - float
                       intrinsicTheta
                                         // Intrinsic cluster propagation direction polar angle [rad]
   - float
                       intrinsicPhi
                                         // Intrinsic cluster propagation direction azimuthal angle [rad]
   - edm4eic::Cov2f
                       intrinsicDirectionError // Error on the intrinsic cluster propagation direction
 VectorMembers:
                       shapeParameters // Should be set in metadata, for now it's a list of -- radius [mm], dispe
   - float
   float
                       hitContributions // Energy contributions of the hits. Runs parallel to ::hits()
   float
                       subdetectorEnergies // Energies observed in each subdetector used for this cluster.
 OneToManyRelations:
   - edm4eic::Cluster
                             clusters
                                         // Clusters that have been combined to form this cluster
   - edm4eic::CalorimeterHit hits
                                         // Hits that have been combined to form this cluster
   - edm4hep::ParticleID
                             particleIDs // Particle IDs sorted by likelihood
```

Need oneToMany -> track, RecoParticle?

Track Model

```
edm4eic::Track:
 Description: "Track information at the vertex"
 Author: "S. Joosten"
 Members:
                                                                                                  Should we add a
   - int32_t
                                         // Flag that defines the type of track
                       type
                                                                                                  oneToMany: cluster?
   - float
                       chi2
                                         // Total chi2 (sum) of the track fit
   int32_t
                                         // Numbers of degrees of freedom of the track fit
                       ndf
   - edm4hep::Vector3f momentum
                                         // Track 3-momentum at the vertex [GeV]
   - edm4eic::Cov3f
                       momentumError
                                         // Covariance matrix on the momentum
   - float
                       time
                                         // Track time at the vertex [ns]
   - float
                       timeError
                                         // Error on the track vertex time
   float
                                         // Particle charge
                       charge
 OneToOneRelations:
   - edm4eic::Trajectory trajectory
                                         // Trajectory of this track
   - edm4eic::Vertex
                                         // Track vertex of this track
                       vertex
 OneToManyRelations:
   - edm4eic::TrackerHit trackerHits
                                         // Hits that were used for this track
   - edm4eic::Track
                       tracks
                                         // Tracks (segments) that have been combined to create this track
```