

Tutorials at ANL

Two blocks of 1h45 (or so) - any more is counterproductive

1. **"Getting Started"** crash course - this can follow the [Landing Page](#), or the [previous tutorial](#) (Host: Me, or any volunteers!)
2. Two options, open for discussion:
 - Focus on **eic-recon** or **geometry**: Finer points of usage, EDM (podio), building a plugin (Host: Need volunteer(s) with relevant experience)
 - Focus on **Analysis**: Example analysis, building a benchmark, ... (Host: Need one or two volunteers from this group or DSCs)

Which option to choose is dependent on goals of the Workfest(s)!