



# Fast Tracking Simulations using LDT

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### Last Update





# **Update in Detector Setup**

- DD4hep: removed ToF and MPGD in the barrel
- LDT: corrected pixel resolutions
- LDT: corrected z position of two disks
- LDT: find tuned material thickness (radiation length)  $x = X/X_0$



Isolate a component (e.g. aluminum+CF layer of 1 disk) and then run a material budget scan

$$x' = \frac{x}{\sin \theta}$$
$$x = x' \sin(2 \tan^{-1} e^{\eta})$$



#### Momentum Resolution with the Modified DD4hep Setup





#### Momentum Resolution with the New LDT Setup

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- Added aluminum foil in the outer barrel tracker layers to match DD4hep setup
- Fine tuned the thicknesses of the beam pipe and barrel tracker
- z and rφ resolutions changed from 20um to  $20/\sqrt{12} =$ 5.77um

5

# Momentum Resolution with the New LDT Setup



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## **Tracking Detector Layout in LDT**





# Summary

Updated detector setups in LDT and DD4hep

- The discrepancy between LDT and DD4hep reduces
- There are still questions concerning the discrepancy
- LDT: Check with Ernst's LDT results
- LDT: Run standalone disks/barrel simulations
- DD4hep: Working on the material map of ACTS



# **Back Up**



#### **Analytical Calculation of Momentum Resolution**

\*\* For an equal distance, spatial resolution, multiple scattering tracker \*\*



Error from detector design

$$\frac{\Delta p}{p_{res}} = \frac{12 \cdot \sigma_{pix} \cdot p}{0.3BL^2} \sqrt{\frac{5}{N+5}}$$

Error from multiple scattering

$$\frac{\Delta p}{p}_{ms} = \frac{0.0136}{0.3BL \cdot \frac{p}{\sqrt{m^2 + p^2}}} \sqrt{X_0/X}$$
$$\approx \frac{0.0136}{0.3BL} \sqrt{X_0/X} \qquad \text{for } p \gg m$$

$$\frac{\Delta p}{p_{tot}} = \sqrt{\left(\frac{\Delta p}{p_{res}}\right)^2 + \left(\frac{\Delta p}{p_{ms}}\right)^2}$$

https://arxiv.org/abs/1805.12014

