Wire-Cell Toolkit Data Interfaces

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Topics

- Understanding Wire-Cell Toolkit's (WCT) current internal and external I/O.
- Highlighting some pressing needs for I/O between WCT and art / LArSoft.
- Experimental and future I/O directions.

Categories of data interfaces in/with Wire-Cell Toolkit

Object

Intimate exchange of C++ objects in memory

- Inside WCT data flow graph
- Between WCT and art:: Event or other external "services".

File

Serialization between objects and byte streams.

- General and special purpose files.
- Network sockets.

Categories of data inside Wire-Cell Toolkit

Configuration

Data used to define WCT's behavior.

- The WireCell::Configuration aka JsonCPP::Value object.
- Jsonnet/JSON file formats.
- Augmented by info from CLI and/or FHiCL.

Operational

The "working data", eg objects from detector/simulation/reconstruction.

- The IData object in WCT.
- Various supported file formats.
- Send to / get from external source/sink such as art::Event.

Focus on **operational data** now.

IData - interface to all operational data

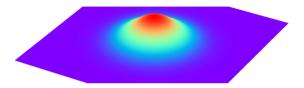
All WCT data is accessed via (abstract) subclass of abstract interface IData.

- An IData is passed between WCT data flow graph nodes as const shared pointer.
- Any I/O with external software or files is performed by a DFP node.
 - *eg* via a "sink" or a "source" node.



IData objects are the "nouns", nodes the "verbs" in WCT's data-flow programming "grammar".

IDepo



A group of ionization electrons centered at point and with Gaussian extent.

- Mostly consists of a 7-tuple: t, q, x, y, z, $\sigma_{||}, \sigma_{\perp}$
 - Typically first born with $\sigma_{\parallel} = \sigma_{\perp} = 0$, diffusion leads to non-zero extent.
- Additional info to express IDs and association between pre- and post-drift depos.
- IDepoSet is a time-ordered collection of IDepo.

IFrame and ITrace

ITrace

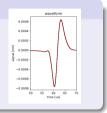
Represent one waveform fragment

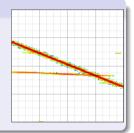
- Associated with one channel over a time duration.
- Channel ID, starting time bin and array of 32 bit FP samples.
- Support dense or sparse coverage of time.

IFrame

Represent a **collection of traces** across channels.

- Reference time, sampling period ("tick"), and collection of traces.
- "Tags" can ID frame, subsets of traces or regions in channel-tick space.
- Tagged traces can also have per-trace scalar "summary" values.
- Variable scope: single channel, single plane, single or multiple "APA".

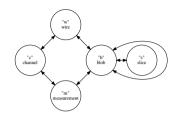




ICluster

Records the intermediate and final results of 3D imaging.

- ICluster provides a graph connecting five IData vertex types:
 - IChannel identifies electronics channel.
 - IWire gives wire endpoints and ID.
 - ISlice collects the signal fragments spanning a period of drift time.
 - IMeasure signal sum across a contiguous set of channels in a plane and time slice.
 - IBlob describes a 2D region limited by the measures of 3 views.
- These objects also have internal inter-references.
 - It is a somewhat complex beast!



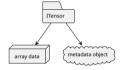


ITensor - a general purpose data structure

An ITensor consists of two elements:

- A N-dim array represented as boost::multi_array
 - shape, type, element size, memory order
- A metadata object represented as WCT Configuration object
 - aka JsonCPP::Value.

A set of ITensor can represent essentially any data structure.



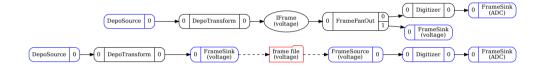
Schema and files.

- **Cluster graph schema** used to store ICluster as JSON, defined in a formal JSON Schema document. One giant JSON object.
- Cluster array schema used to store ICluster as Numpy arrays. Defined in a (human) spec document. Stores edge connections and the attributes of each type of node as individual arrays. Arrays are identified by name convention. Intentionally matches torch_geometric.HeteroData commonly used for GNN AI/ML.
- **Tensor data model** (TDM) maps IData to ITensor to file. Generic but highly "normalized" (in DB sense) so "some assembly required" to translate between TDM and working objects. Currently support **streams** of JSON+Numpy files to/from tar/zip/npz archives. HDF5 support planned.

Others: Bee JSON, Paraview VTK, Magnify ROOT, Celltree ROOT.

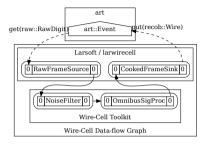
WCT SIO package: simple/streamed (file) I/O

Provides file I/O source and sink nodes for WCT formats/schema.



- Serialize DFP edge data to "cap off" or "tap into" the graph.
- A graph may be "sliced in half" so its intermediate data saved and later replayed.

larwirecell: art / LArSoft I/O



larwirecell provides some "two faced" components

- Appears to a WCT DFP graph as a sink or a source.
- Component may "visit" art : : Event before and after graph execution

Correspondence between prominent Wire-Cell types and LArSoft types

Wire-Cell	closest LArSoft	match
IDepo	SimEnergyDeposit	good
IFrame	raw::RawDigit's	$good^*$
IFrame	recob::Wire's	good*
ICluster	recob::SpacePoint	poor
ITensor		none?

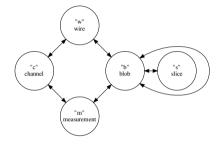
*Caveat: user must define how to map information held by IFrame "tags" to some kind of structure in art::Event.

larwirecell: support for ICluster needed!

Challenges in "exporting" the 3D imaging to *art* / LArSoft.

- ICluster is a rich, complex object with almost no overlap with current LArSoft data types.
- Additional internal (non-graph) inter-referencing makes it challenging to simply "port" ICluster types.
- Some information (eg, wire/channel) is in LS in other forms (eg geometry service). It is not good to duplicate this data in art::Event.

We want a data structure faithful to the info in ICluster but impedance-matched to the LArSoft data ecosystem.



Proposal: a dynamic LArSoft data product: recob::Dataset

Develop **general** and **dynamic** data product

- Represent the complexity of WCT 3D imaging and future pattern recognition results.
 - Allow simplifying and clarifying over complex ICluster
- Take inspiration from HDF5, Numpy arrays and torch_geometric.HeteroData data models (and make their I/O easy).

Basic concept of recob::Dataset

- Essentially, an "in memory" HDF5: groups of datasets (arrays) and metadata.
- Very similar to WCT ITENSOr so easy to apply for that driving goal.
- General data structure so can be useful for others.

Some issues

• Dynamic structure requires schema (implicit or explicit) and validation/interpretation.

AI/ML I/O via TorchService

TorchService is an ITensorForward implementation for PyTorch/libtorch

- Acts as a "service" to execute forward() on a Torch "module" on CPU or GPU.
 ▶ Torch "module" provided as TorchScript which is ≈ Python.
- Thread safe and honors a WCT semaphore to limit outstanding tasks.
 - Avoid GPU/CPU overload given tasks initiated from multi-thread of multi-process WCT.

DNNROI DFP node runs AI/ML inference for signal-ROI

- Converts IFrame to torch: : Tensor and feeds to TorchService
- Reverse transform on AI/ML output for resulting IFrame

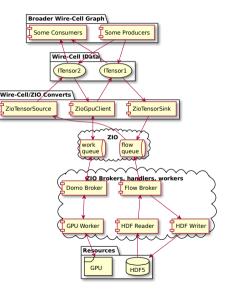
WCT also has an IDFT implementation to run Torch's FFT on CPU/GPU.

Distributed I/O - WCT ZIO

Enables some likely useful scaling:

- **GPU-as-a-service** sharing GPU with many, and varied clients.
- Wire-Cell-as-a-service, eg for triggered prompt supernova- ν burst pointing reconstruction.
- Exchange data "live" between WCT's and/or where hard-linked application not feasible (eg DAQ).
- Distributed, streamed, parallel data store, *eg* parallel read/write to HDF5 (w/out MPI).

Key ZeroMQ protocols and technologies: **majordomo** for tasks, **credit-based flow control** for streaming and **real-time exchange** (Zyre/ZRE) for discovery.



\mathcal{FIN}

WireCellSio plugin serializes the major types:

- IDepo as simple Numpy files (not yet documented in the tensor data model).
- IFrame as simple Numpy files and as tensor data model.
- ICluster as cluster graph (JSON) or cluster array (Numpy compatible with torch_geometric.HeteroData) or tensor data model.
- ITensor as tensor data model (JSON+Numpy in tar/zip/npz), future in HDF5.