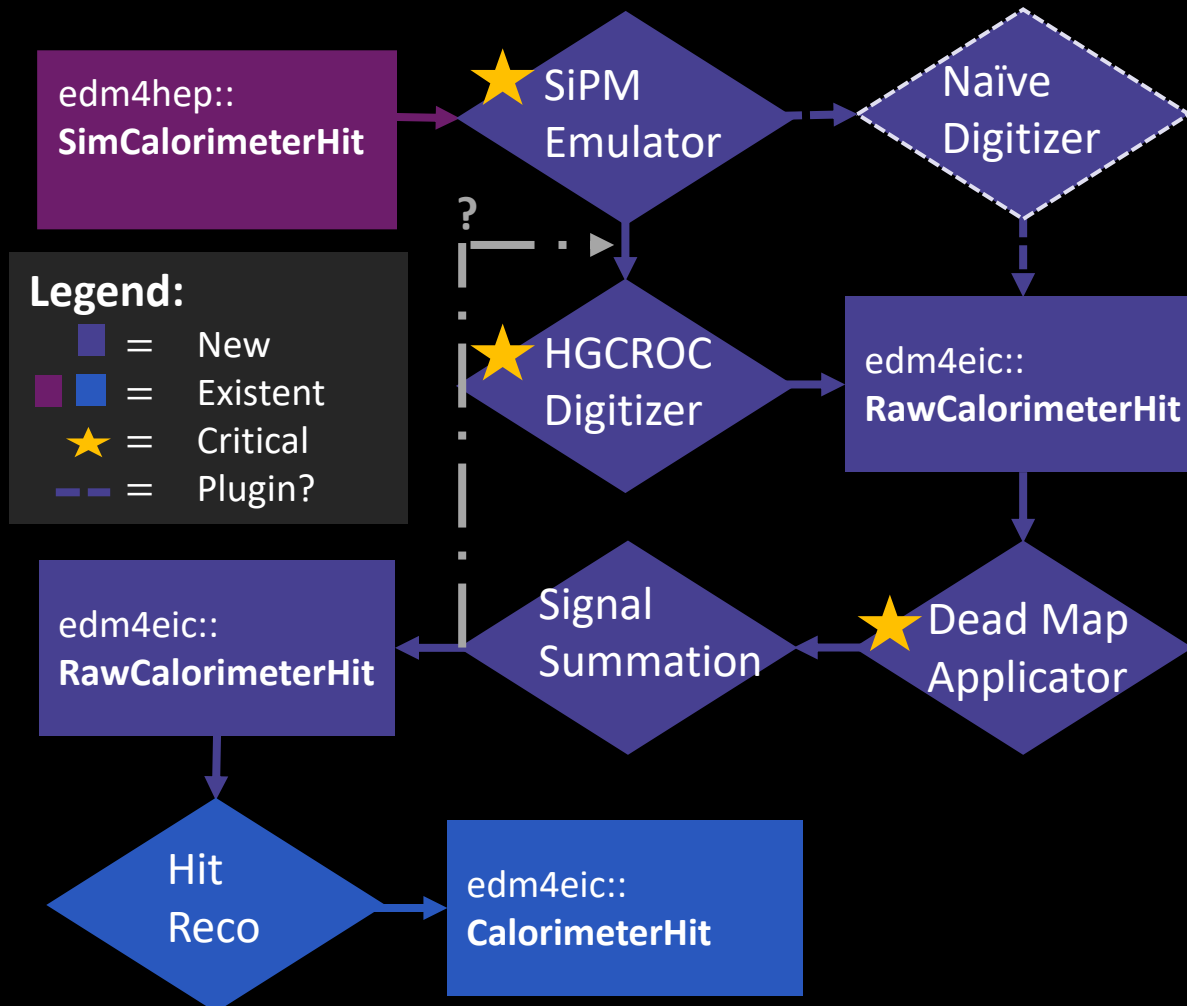


?



- ?

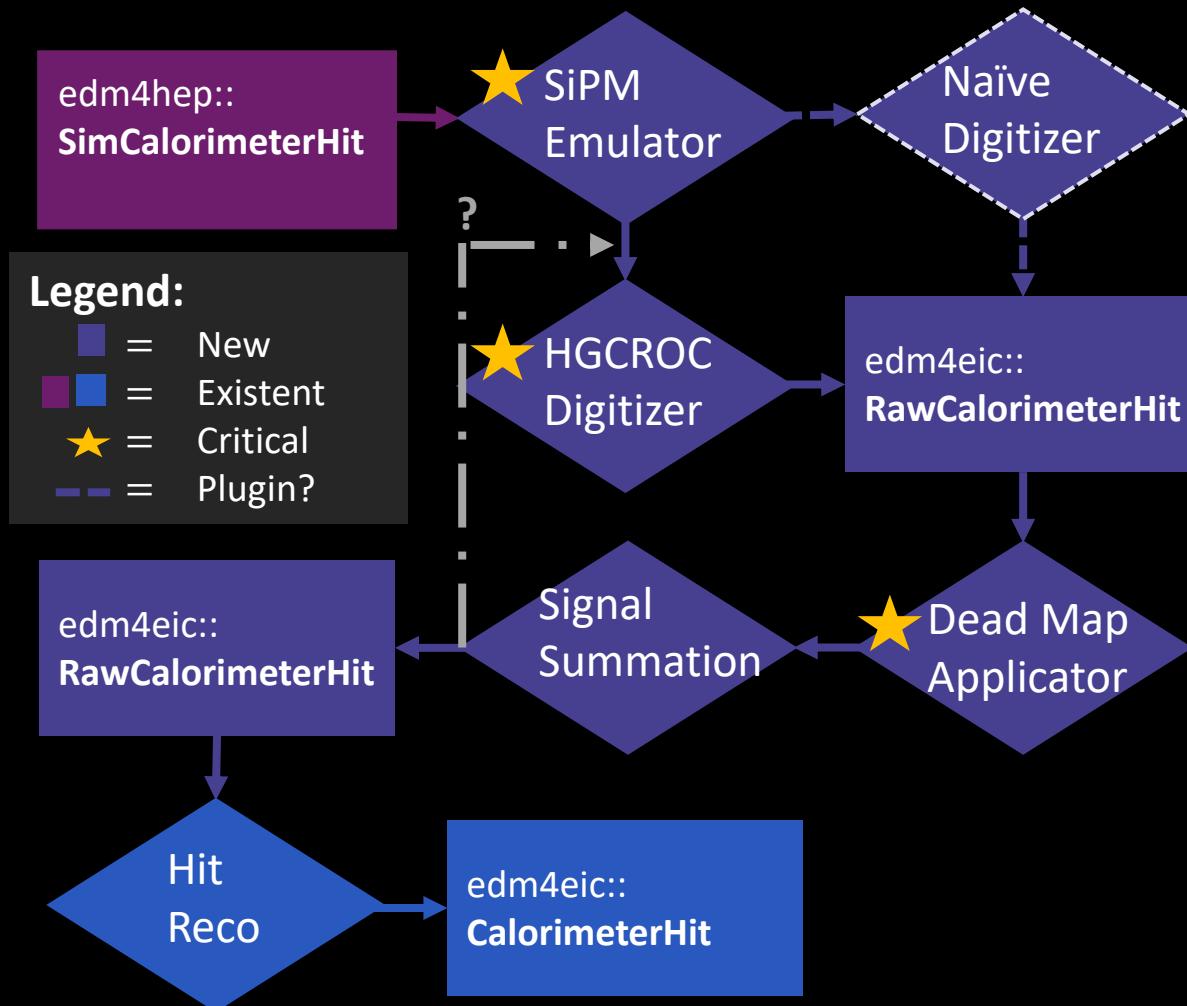
# HGCROC Emulation Notes | strawman algorithm flow



## SiPM Emulator

- Note that Dima started work towards this in [PR #1064](#)
- Generates waveform from input simulated “hit”
  - ☞ (i.e. total deposited energy in a cell)
- Noise would be injected here
  - › Could implement such that:
    - + Provide a map/matrix of where to apply noise
    - + Some functional form of the noise to apply
- Need option to turn off individual channels here
  - ☞ (For calo.s which gang together signals downstream)

# HGCROC Emulation Notes | strawman algorithm flow



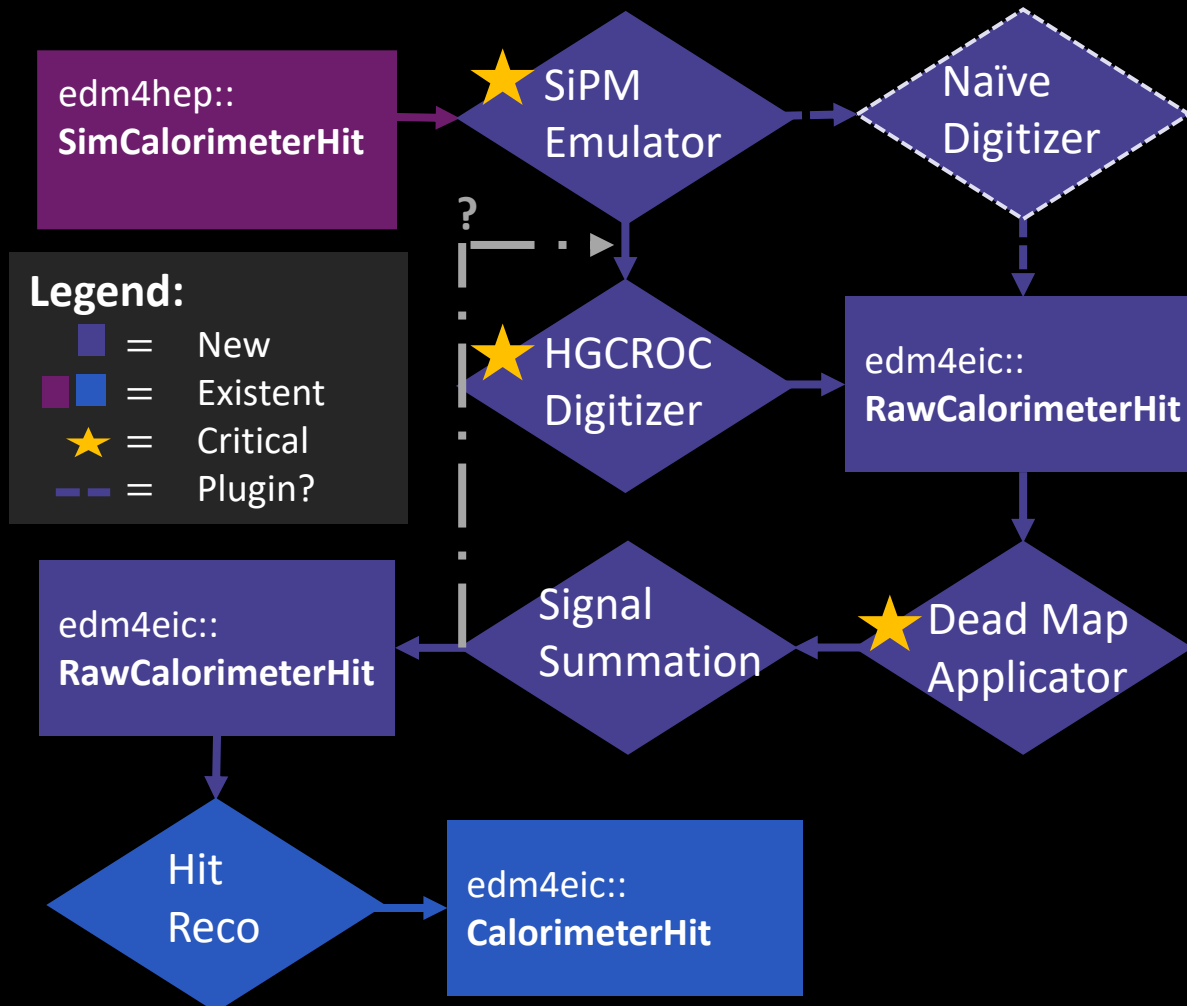
## Naïve Digitizer

- Integrates over waveform with some specified precision
- Useful for benchmarking/debugging
  - ☞ Could potentially be implemented as a benchmark/plugin

## HGCROC Digitizer

- Needs option to sum signals before digitizing
  - › Could be a separate algorithm
- At minimum, would get maximum from SiPM signal
  - › Can be expanded later to include ToT and ToA info

# HGCROC Emulation Notes | strawman algorithm flow



## Dead Map Applicator

- Could be implemented similar to noise injection in the SiPM emulator
  - › i.e. a map/matrix is provided which indicates which channel are to be killed

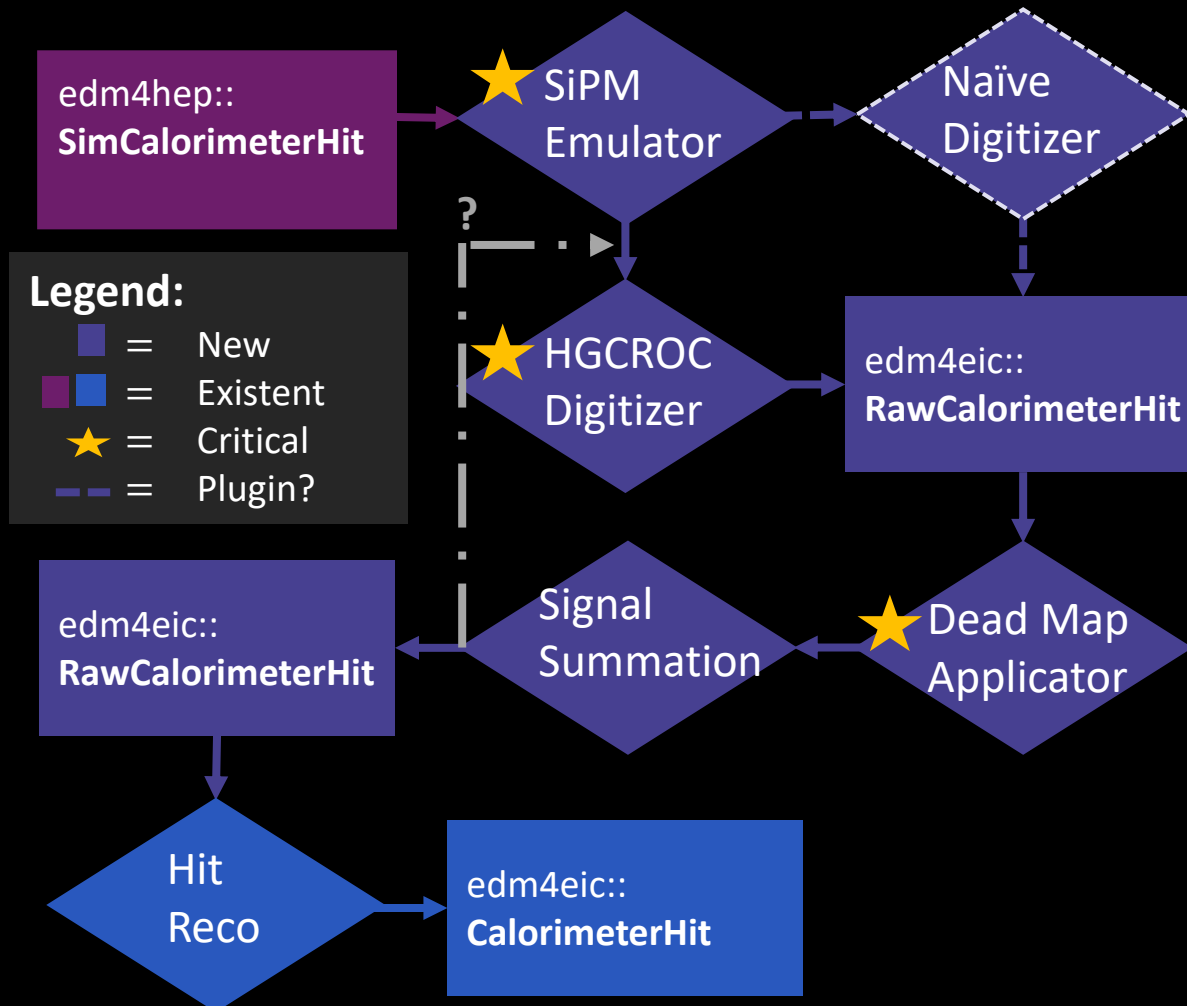
## Signal Summation

- Here is where the LFHCAL would gang together channels into superchannels
  - › Possibly likewise for the BIC
- For LFHCAL, should go before digitizer

## Hit Reconstruction

- May need new reconstruction algorithm to combine ToT, ToA, and ADC
- **Note:** summation currently handled here

# HGCROC Emulation Notes | strawman algorithm flow



## Notes on Data Types

- May need new types in data model to implement this properly
  - › e.g. an `HGCROCRawHit` which has ADC, ToT, and ToA
  - › Or a `SiPMSignal` which encodes the waveform

## Food for Thought

- Are there additional checks to build in to make sure the right collections are being fed into the right factories?
  - › Possibly add a `char_t` to index which detector the hit belongs to?
  - › Might be tricky to generalize, though...

# Previous C/S Meeting Slides

02.21.2024

# Calo Data Model Discussion



- **Right:** summary of identified data model and reconstruction needs/wants from January CM
  - c.f. [this summary](#) of the CM discussion for more details
- **Since then:** there has been some discussion, but so far no additional *data model* needs have been identified
  - e.g. BEMC team identified need for including attenuated hits from right/left side of BEMC for threshold studies

## Identified Data Model Needs

- Improved truth-Cluster connections

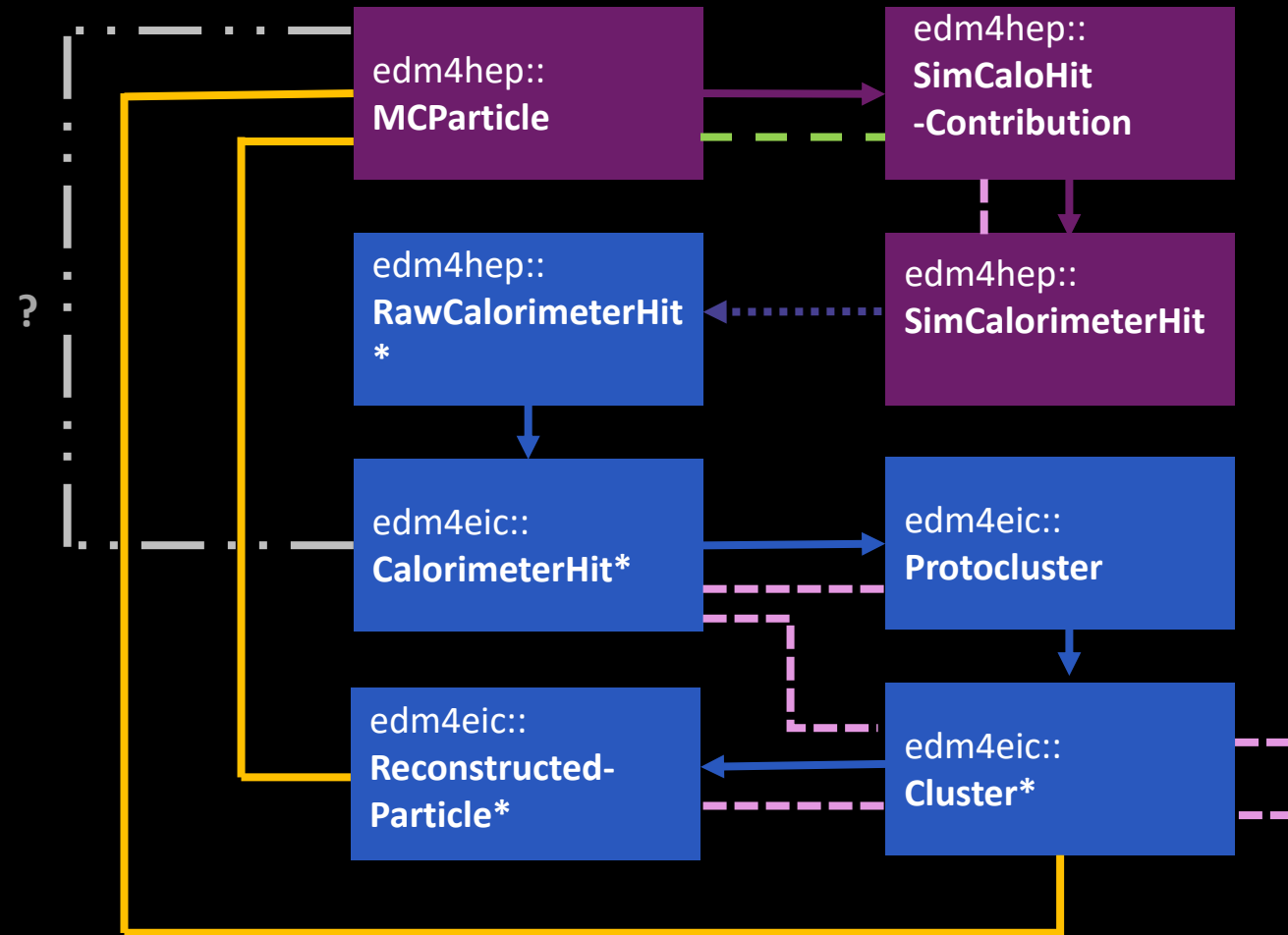
## Identified Reconstruction Needs/Wants

- Clustering implemented in all systems
- Cluster splitting/merging
- ML Integration
- Digitization noise, noise-masking and system-specific digitization model implementations
- Better neutral identification
- Easier access to janadot output

## Identified Simulation Needs/Wants

- Enhanced realism in BEMC implementation and implementation of end-of-sector box material
- Dedicated studies of HGCROC vs. waveform digitizer in BEMC
- Physics-driven performance studies for nHCal
- Update ZDC default to SiPM-on-tile
- Enhanced realism in pECal implementation

# Calo Data Model Discussion | Overview



## Legend:

- ←... = Digitization
- = Association
- - = One-to-one relation
- - - = One-to-many relation
- = DD4hep
- = EICrecon

\* Saved to EICrecon output by default

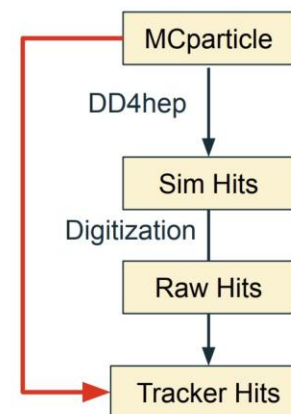


# Calo Data Model Discussion | Previous Discussion



- **Right:** Slide from Shujie & Joe for C/S meeting on February 7<sup>th</sup>
  - Calo situation very much parallels the TrackerHit → MCParticle discussion
  - As far as I can tell: discussion hasn't converged yet...

## Question: link tracker hits to MCparticles



### What we have:

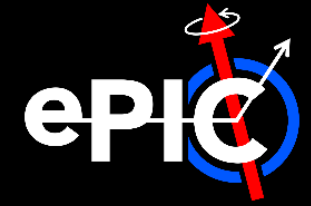
Sim hits → MCparticle  
Sim hits ↔ Raw Hits

### Options:

1. TrackerHit → MCparticle:
  - direct reference is not feasible b/c it makes recon object depend on simulation
2. Provide an analysis script or ask the user to trace from TrackerHit → RawHit → SimHits → MCparticle offline:
  - It's too complicated and requires processing EICrecon output locally
  - The script will not be maintained within EICrecon
3. Add an EICrecon factory (plugin) to produce TrackerHit ↔ MCparticle association
  - Requires dedicated data structure which can be redundant
  - People may use the output blindly without knowing the process

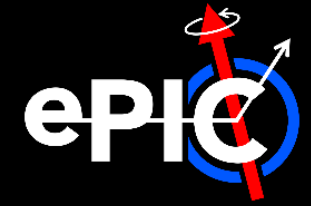
11

# Backup | edm4hep::SimCaloHitContribution



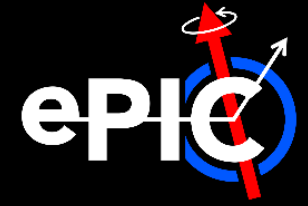
```
#----- CaloHitContribution
edm4hep::CaloHitContribution:
  Description: "Monte Carlo contribution to SimCalorimeterHit"
  Author: "F.Gaede, DESY"
  Members:
    - int32_t    PDG                //PDG code of the shower particle that caused this contribution.
    - float energy                //energy in [GeV] of the this contribution
    - float time                  //time in [ns] of this contribution
    - edm4hep::Vector3f stepPosition //position of this energy deposition (step) [mm]
  OneToOneRelations:
    - edm4hep::MCParticle particle //primary MCParticle that caused the shower responsible for this contribution to the hit.
```

# Backup | edm4hep::SimCalorimeterHit



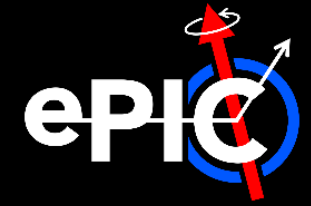
```
#----- SimCalorimeterHit
edm4hep::SimCalorimeterHit:
  Description: "Simulated calorimeter hit"
  Author: "F.Gaede, DESY"
  Members:
    - uint64_t cellID          //ID of the sensor that created this hit
    - float energy             //energy of the hit in [GeV].
    - edm4hep::Vector3f position //position of the hit in world coordinates in [mm].
  OneToManyRelations:
    - edm4hep::CaloHitContribution contributions //Monte Carlo step contribution - parallel to particle
```

# Backup | edm4hep::RawCalorimeterHit



```
#----- RawCalorimeterHit
edm4hep::RawCalorimeterHit:
  Description: "Raw calorimeter hit"
  Author: "F.Gaede, DESY"
  Members:
    - uint64_t cellID    //detector specific (geometrical) cell id.
    - int32_t amplitude  //amplitude of the hit in ADC counts.
    - int32_t timeStamp  //time stamp for the hit.
```

# Backup | edm4eic::RawCalorimeterHit



```
edm4eic::RawCalorimeterHit:
```

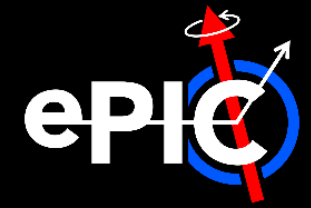
```
Description: "Raw (digitized) calorimeter hit"
```

```
Author: "W. Armstrong, S. Joosten"
```

```
Members:
```

- uint64\_t cellID // The detector specific (geometrical) cell id.
- uint64\_t amplitude // The magnitude of the hit in ADC counts.  
## @TODO: should we also add integral and time-over-threshold (ToT) here? Or should  
## those all be different raw sensor types? Amplitude is  
## really not what most calorimetry sensors will give us AFAIK...
- uint64\_t timeStamp // Timing in TDC

# Backup | edm4eic::CalorimeterHit



```
edm4eic::CalorimeterHit:
  Description: "Calorimeter hit"
  Author: "W. Armstrong, S. Joosten"
  Members:
    - uint64_t      cellID          // The detector specific (geometrical) cell id.
    - float         energy          // The energy for this hit in [GeV].
    - float         energyError     // Error on energy [GeV].
    - float         time            // The time of the hit in [ns].
    - float         timeError       // Error on the time
    - edm4hep::Vector3f position    // The global position of the hit in world coordinates [mm].
    - edm4hep::Vector3f dimension   // The dimension information of the cell [mm].
    - int32_t       sector          // Sector that this hit occurred in
    - int32_t       layer           // Layer that the hit occurred in
    - edm4hep::Vector3f local       // The local coordinates of the hit in the detector segment [mm].
```



# Backup | edm4eic::Protocluster



```
edm4eic::ProtoCluster:
```

```
  Description: "Collection of hits identified by the clustering algorithm to belong together"
```

```
  Author: "S. Joosten"
```

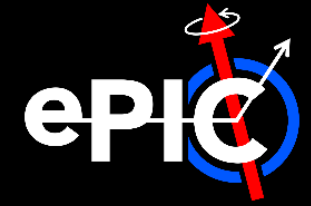
```
  OneToManyRelations:
```

```
    - edm4eic::CalorimeterHit hits          // Hits associated with this cluster
```

```
  VectorMembers:
```

```
    - float          weights                // Weight for each of the hits, mirrors hits array
```

# Backup | edm4eic::Protocluster



```
edm4eic::ProtoCluster:
```

```
  Description: "Collection of hits identified by the clustering algorithm to belong together"
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```
  Author: "S. Joosten"
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```
  OneToManyRelations:
```

```
    - edm4eic::CalorimeterHit hits           // Hits associated with this cluster
```

```
  VectorMembers:
```

```
    - float          weights                // Weight for each of the hits, mirrors hits array
```



# Backup | edm4eic::Cluster



```
edm4eic::Cluster:
  Description: "EIC hit cluster, reworked to more closely resemble EDM4hep"
  Author: "W. Armstrong, S. Joosten, C.Peng"
  Members:
    # main variables
    - int32_t          type           // Flag-word that defines the type of the cluster
    - float            energy         // Reconstructed energy of the cluster [GeV].
    - float            energyError    // Error on the cluster energy [GeV]
    - float            time           // [ns]
    - float            timeError      // Error on the cluster time
    - uint32_t         nhits          // Number of hits in the cluster.
    - edm4hep::Vector3f position      // Global position of the cluster [mm].
    - edm4eic::Cov3f   positionError  // Covariance matrix of the position (6 Parameters).
    - float            intrinsicTheta // Intrinsic cluster propagation direction polar angle [rad]
    - float            intrinsicPhi   // Intrinsic cluster propagation direction azimuthal angle [rad]
    - edm4eic::Cov2f   intrinsicDirectionError // Error on the intrinsic cluster propagation direction
  VectorMembers:
    - float            shapeParameters // Should be set in metadata, for now it's a list of -- radius [mm], dispersion [mm], 2 entries for
    - float            hitContributions // Energy contributions of the hits. Runs parallel to ::hits()
    - float            subdetectorEnergies // Energies observed in each subdetector used for this cluster.
  OneToManyRelations:
    - edm4eic::Cluster    clusters    // Clusters that have been combined to form this cluster
    - edm4eic::CalorimeterHit hits     // Hits that have been combined to form this cluster
    - edm4hep::ParticleID particleIDs // Particle IDs sorted by likelihood
```

# Backup | edm4eic::ReconstructedParticle



```
edm4eic::ReconstructedParticle:
  Description: "EIC Reconstructed Particle"
  Author: "W. Armstrong, S. Joosten, F. Gaede"
  Members:
    - int32_t          type          // type of reconstructed particle. Check/set collection parameters ReconstructedParticleTypeNames and
    - float            energy        // [GeV] energy of the reconstructed particle. Four momentum state is not kept consistent internally.
    - edm4hep::Vector3f momentum    // [GeV] particle momentum. Four momentum state is not kept consistent internally.
    - edm4hep::Vector3f referencePoint // [mm] reference, i.e. where the particle has been measured
    - float            charge        // charge of the reconstructed particle.
    - float            mass          // [GeV] mass of the reconstructed particle, set independently from four vector. Four momentum state
    - float            goodnessOfPID // overall goodness of the PID on a scale of [0;1]
    - edm4eic::Cov4f    covMatrix    // covariance matrix of the reconstructed particle 4vector (10 parameters).
    ##@TODO: deviation from EDM4hep: store explicit PDG ID here. Needs to be discussed how we
    ##        move forward as this could easiliy become unwieldy without this information here.
    ##        The only acceptable alternative would be to store reconstructed identified
    ##        particles in separate collections for the different particle types (which would
    ##        require some algorithmic changes but might work. Doing both might even make
    ##        sense. Needs some discussion, note that PID is more emphasized in NP than
    ##        HEP).
    - int32_t          PDG           // PDG code for this particle
    ## @TODO: Do we need timing info? Or do we rely on the start vertex time?
  OneToOneRelations:
    - edm4eic::Vertex    startVertex // Start vertex associated to this particle
    - edm4hep::ParticleID particleIDUsed // particle ID used for the kinematics of this particle
  OneToManyRelations:
    - edm4eic::Cluster    clusters    // Clusters used for this particle
    - edm4eic::Track       tracks     // Tracks used for this particle
    - edm4eic::ReconstructedParticle particles // Reconstructed particles that have been combined to this particle
    - edm4hep::ParticleID particleIDs // All associated particle IDs for this particle (not sorted by likelihood)
  ExtraCode:
    declaration: "
      bool isCompound() const {return particles_size() > 0;}
    "
```



## edm4eic::MCRecoClusterParticleAssociation:

**Description:** "Association between a Cluster and a MCParticle"

**Author :** "S. Joosten"

### Members:

- uint32\_t            simID            // Index of corresponding MCParticle (position in MCParticles array)
- uint32\_t            recID            // Index of corresponding Cluster (position in Clusters array)
- float               weight            // weight of this association

### OneToOneRelations:

- edm4eic::Cluster    rec            // reference to the cluster
- edm4hep::MCParticle sim            // reference to the Monte-Carlo particle

- **Note:** seems to associates cluster to particle associated with highest energy cell