

Quick starting point for your work on ePIC development! Below is a quick guide, but you can find more information on [landing page](#)

Getting the environment

First you need to get `eic-shell` to set up your working environment:

```
curl --location https://get.epic-eic.org | bash language-sh
```

In order to get a specific version you need to use eg:

```
curl --location https://get.epic-eic.org | bash -s -- -c jug_xl language-sh  
main-stable
```

If you have access to `CVMFS` (typically on SDCC at BNL) you can list the available container images:

```
/cvmfs/singularity.opensciencegrid.org/eicweb/jug_xl
```

The above options will get you the ePIC container image, with all the software you need to start working. No need to install anything extra!

More info can be found on [ePIC tutorial page](#) and [eic-shell](#) itself.

Now you just need to run:

```
./eic-shell
```

And set up the basic environment variables:

```
source /opt/detector/setup.sh language-sh
```

The above line sets the default variables for the main branch of [epic repository](#). This means the default version of ePIC libraries and geometry. If you need a specific version then you need to check out a specific branch of the repository and modify it locally.

Compiling epic repository

```
git clone https://github.com/eic/epic language-sh  
cd epic  
cmake -B build -S . -DCMAKE_INSTALL_PREFIX=install  
cmake --build build -j8 -- install
```

```
cd ../  
source epic/install/setup.sh
```

You can make changes, recompile and run `setup.sh`. Now the simulations will include the changes you made.

Other links

- [New tutorials \(in progress\)](#).
- [Tutorials collection](#)
- [Old tutorial](#)

Running simulations with dd4hep

The [dd4hep](#) toolkit is a modular package with tool for detector description and simulations used in HEP. With dd4hep you can start detector development.

The `eic-shell` uses `npsim`, which is a clone of original `ddsim`. To check available options type `npsim --help`. To run particle gun, use the example below:

```
npsim --compactFile ${DETECTOR_PATH}/${DETECTOR_CONFIG}.xml --numberOfEvents  
${N_EVENTS} --random.seed ${SEED} --enableGun \  
--gun.particle proton --gun.thetaMin 170*degree --gun.thetaMax 180*degree --  
gun.distribution uniform \  
--gun.energy ${ene}*GeV --outputFile output_E${ene}GeV.edm4hep.root
```

The `${DETECTOR_PATH}` should be set by the `setup.sh` script, but you can and just it yourself. The `${DETECTOR_CONFIG}` sets the compact geometry file to use for the simulation and has to be set by hand. You can view the `epic/compact` or `epic/install/share/epic/` for the available detector subsystem configurations. It's an easy way of selecting through multiple setups. Alternatively you can just point to the compact file directly rather than use the environment variables.

More info in [running simulations tutorial](#)

Analyzing simulation output

Now you can use [ROOT](#) to read the output [edm4hep](#) data files ([edm4hep GitHub](#)). A good starting point is the example in repository [ePICSimDataAnalysisTest](#)

Just get it and run the macro:

```
root -l -b -q readTreeSim.C+ | tee run.log
```

language-sh

More information can be found in the [analyzing simulation output](#) tutorial.

Running reconstruction with eicrecon

To run reconstruction, just call `eicrecon`, set input `$DDSIM_FILE`, set output `${EICRECON_FILE}` and number of events.

```
eicrecon $DDSIM_FILE -Ppodio:output_file=${EICRECON_FILE} - language-sh
jana:nevents=${NUMBER_OF_EVENTS}
```

This will produce all available output collections, however you can specify the ones you want by adding:

```
- language-sh
Ppodio:output_include_collections="MCParticles,HcalEndcapNRawHits,HcalEndc
apNRecHits"
```

To list plugins:

```
eicrecon --list-default-plugins language-sh
eicrecon --list-available-plugins
```

Changes to eicrecon

Get the repository and follow the instructions [here](#).

Analyzing reconstructed data

The analysis of reconstructed data can be done with similar macro as for the simulated data, however the format is different. It uses [edm4eic](#) ([GitHub repository](#)).

Submitting jobs on SDCC

The BNL SDCC cluster uses [condor](#) batch system. Example job description and execution scripts are located [here](#)

To run do following steps.

Prepare directories

```
./mkdirCondor.sh language-sh
```

Submit simulation jobs

```
condor_submit submitSim.job | tee sim.log language-sh
```

Check the status:

```
condor_q
```

```
language-sh
```

Submit reconstruction jobs (remember to adjust input!)

```
condor_submit submitReco.job | tee reco.log
```

```
language-sh
```

Selecting a specific container image version

Replace the line in condor job description file:

```
+SingularityImage="/cvmfs/singularity.opensciencegrid.org/eicweb/jug_ugr_23.11-stable"
+SingularityImage="/cvmfs/singularity.opensciencegrid.org/eicweb/jug_ugr_23.11-stable"
```

with the following to select version eg. 23.11-stable :

```
+SingularityImage="/cvmfs/singularity.opensciencegrid.org/eicweb/jug_ugr_23.11-stable"
```

To list available image versions:

```
ls /cvmfs/singularity.opensciencegrid.org/eicweb/
```

```
language-sh
```

More info

<https://htcondor.readthedocs.io/en/lts/admin-manual/singularity-support.html>