

Greedy ambiguity resolution solver in ElCrecon

Joint track and vertex reconstruction and tracking WG meeting

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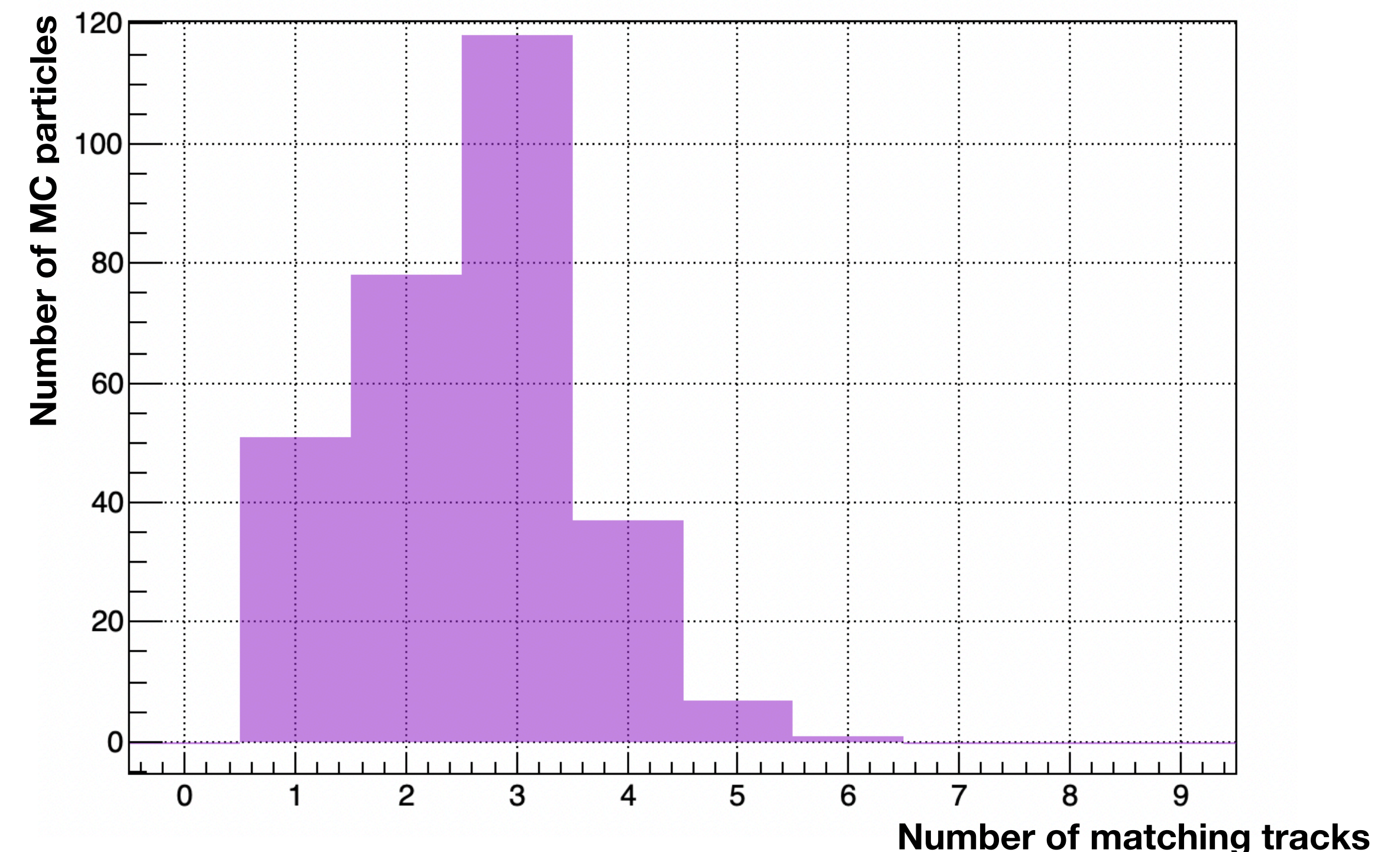
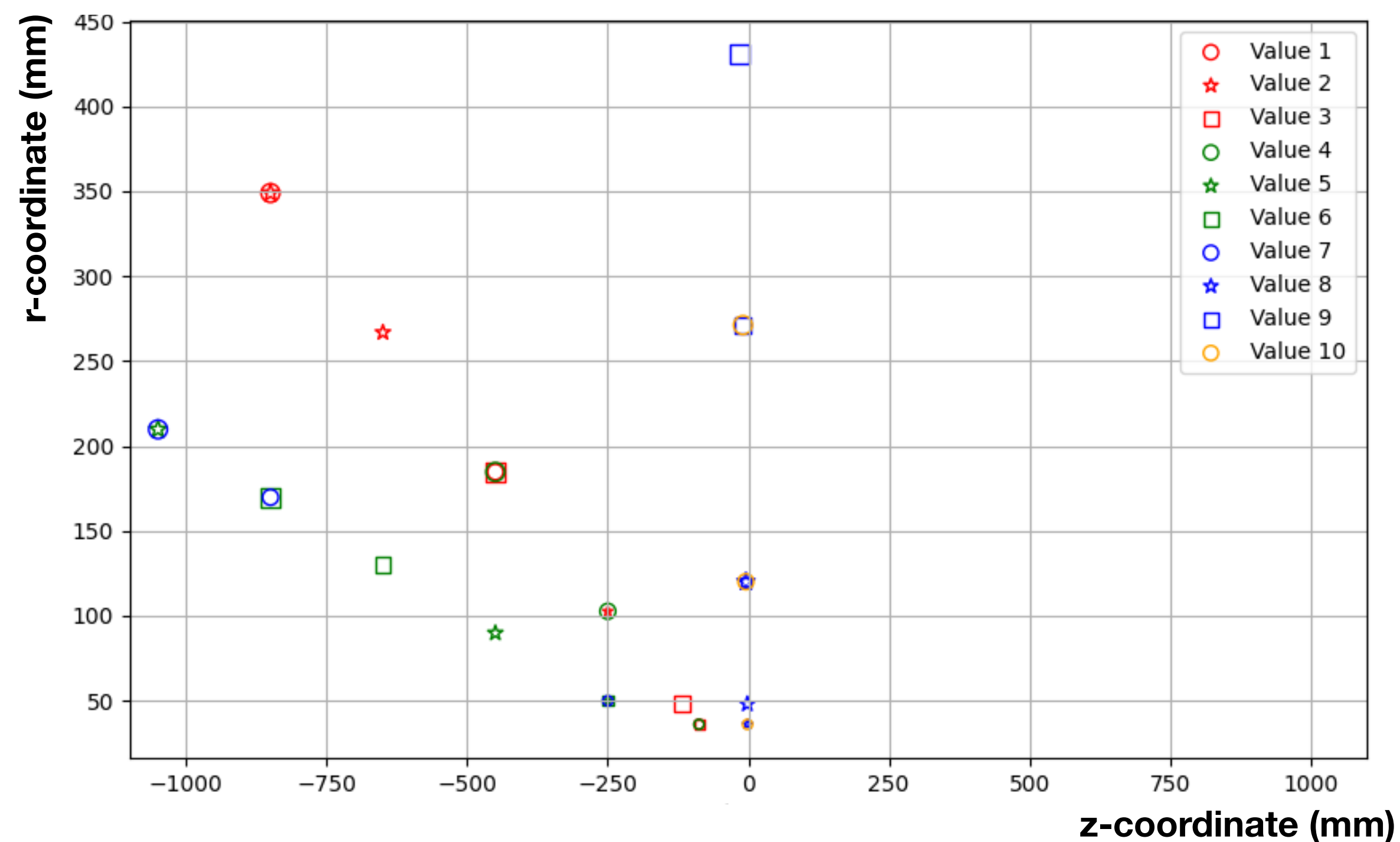
18. Apr. 2024 (Thu.)

Duplicate tracks in realistic seeding

- Seed is made with 3 hits → several seeds can be found along one trajectory, leading duplicate tracks
- Correlation between a number of generated hits (N_{hit}) and a number of duplicate tracks (N_{trk}):

$$N_{trk} \propto N_{hits}^3 C_3$$

- Reduction by requiring using middle space point only once (as a middle space point), but still there



Greedy ambiguity resolution solver

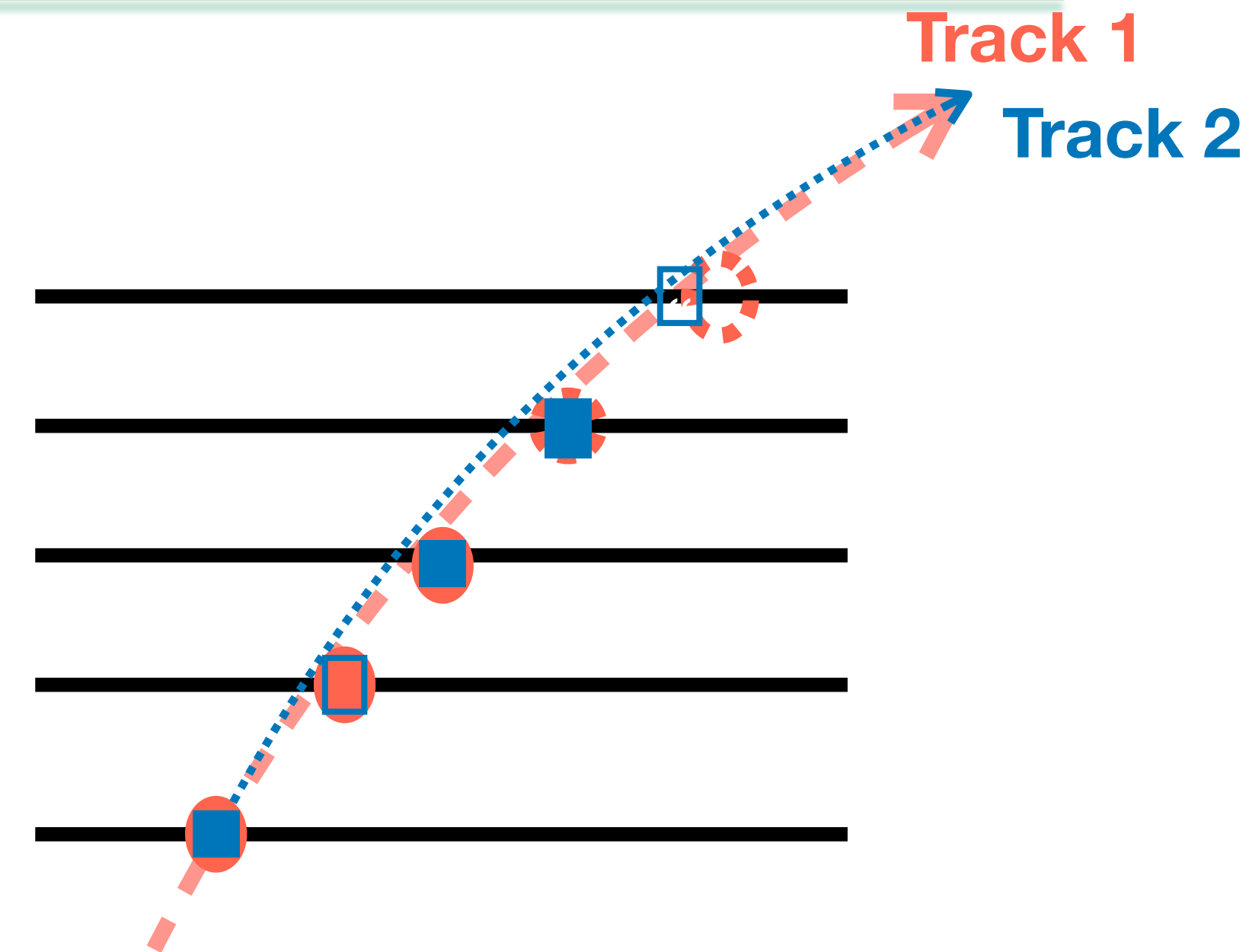
- Greedy ambiguity resolution solver:

1. Iterate trajectories and find the trajectory having number of shared hits larger than certain threshold
2. Find the competitors and keep better quality trajectory only
3. Repeat till you have trajectories having shared hits below certain threshold

- Implementation to ElCrecon

From ACTS: Core/include/Acts/AmbiguityResolution/

GreedyAmbiguityResolution.ipp ➡ Merge request ongoing!!

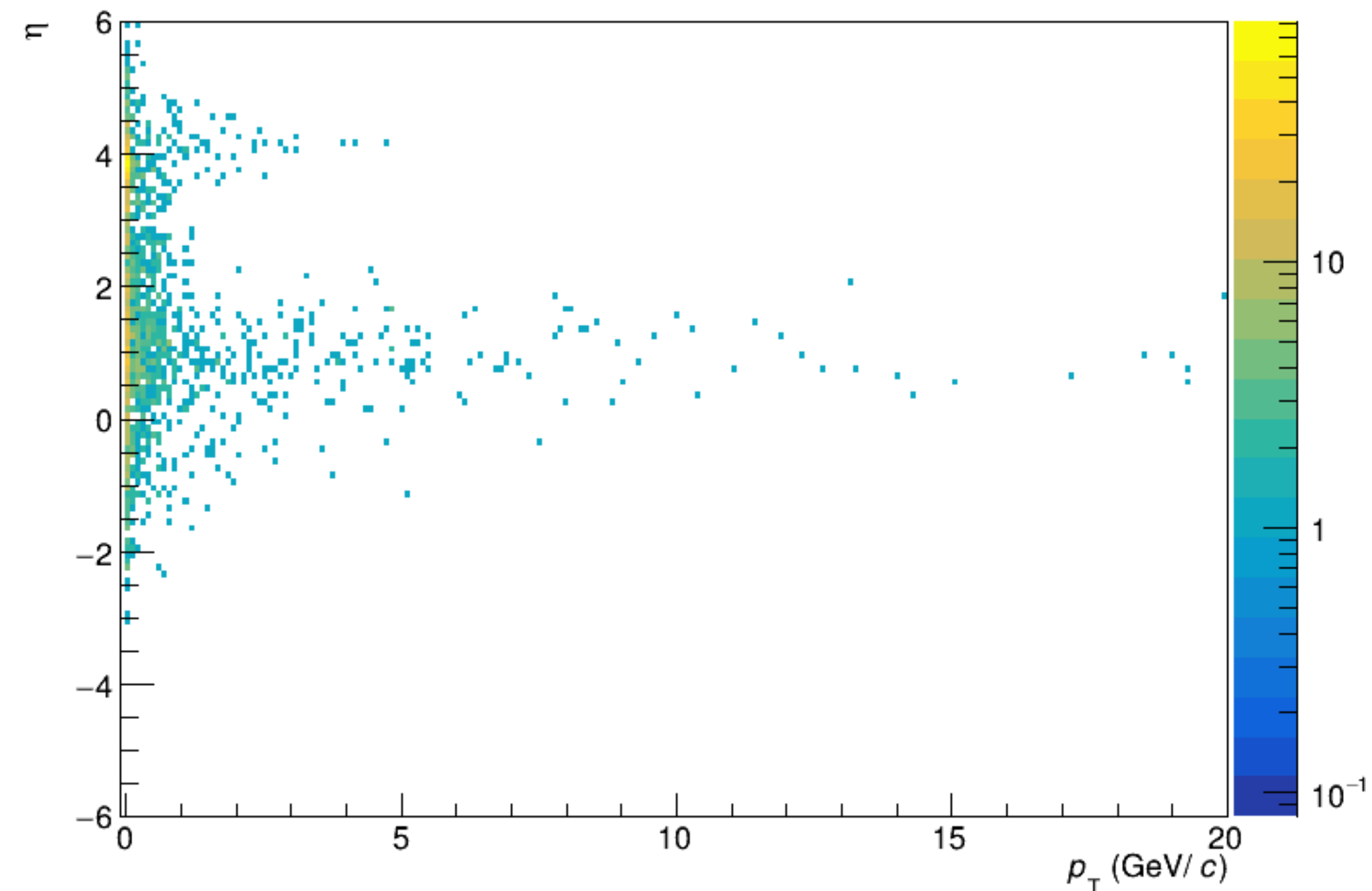


Performance QA setup

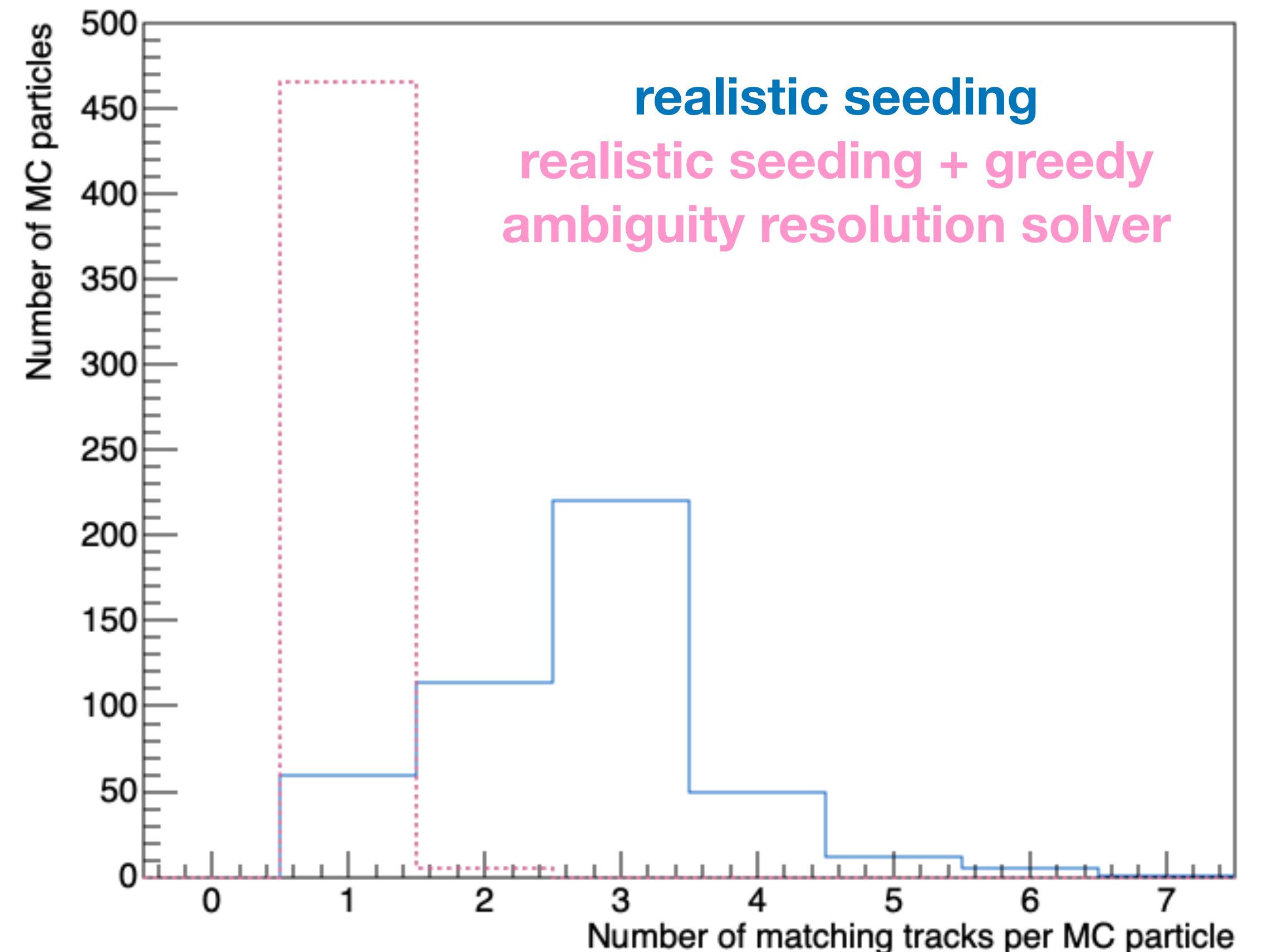
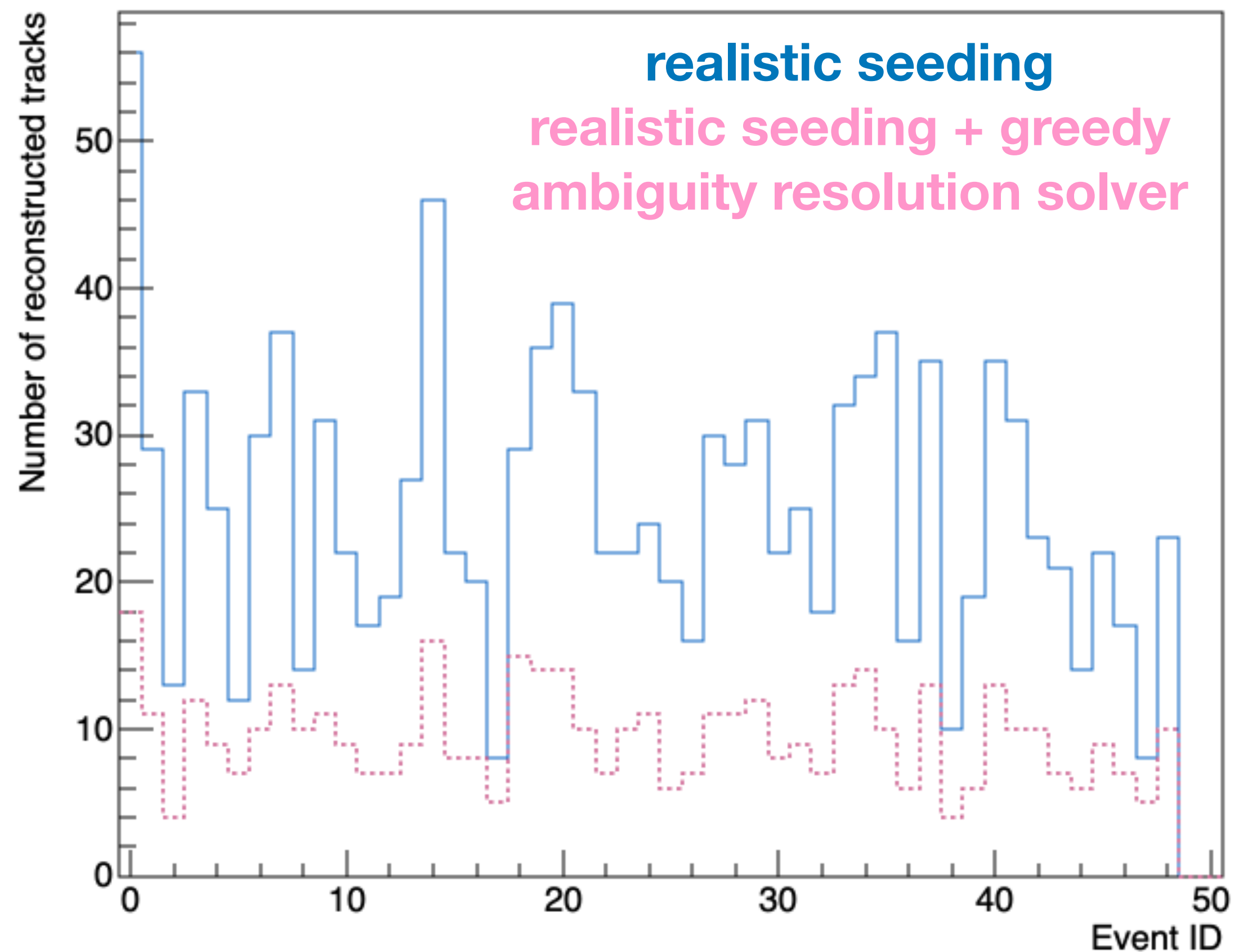
- ep collisions at 18x275 with minQ2=1000 + beam Effects
- 50 events simulated with "epic_craterlake.xml"
- Matching between MC particle and reconstructed track:

Hit level matching: check the source of hits associated with the track and matching to the particle giving maximum contribution

charged particle kinematic distribution

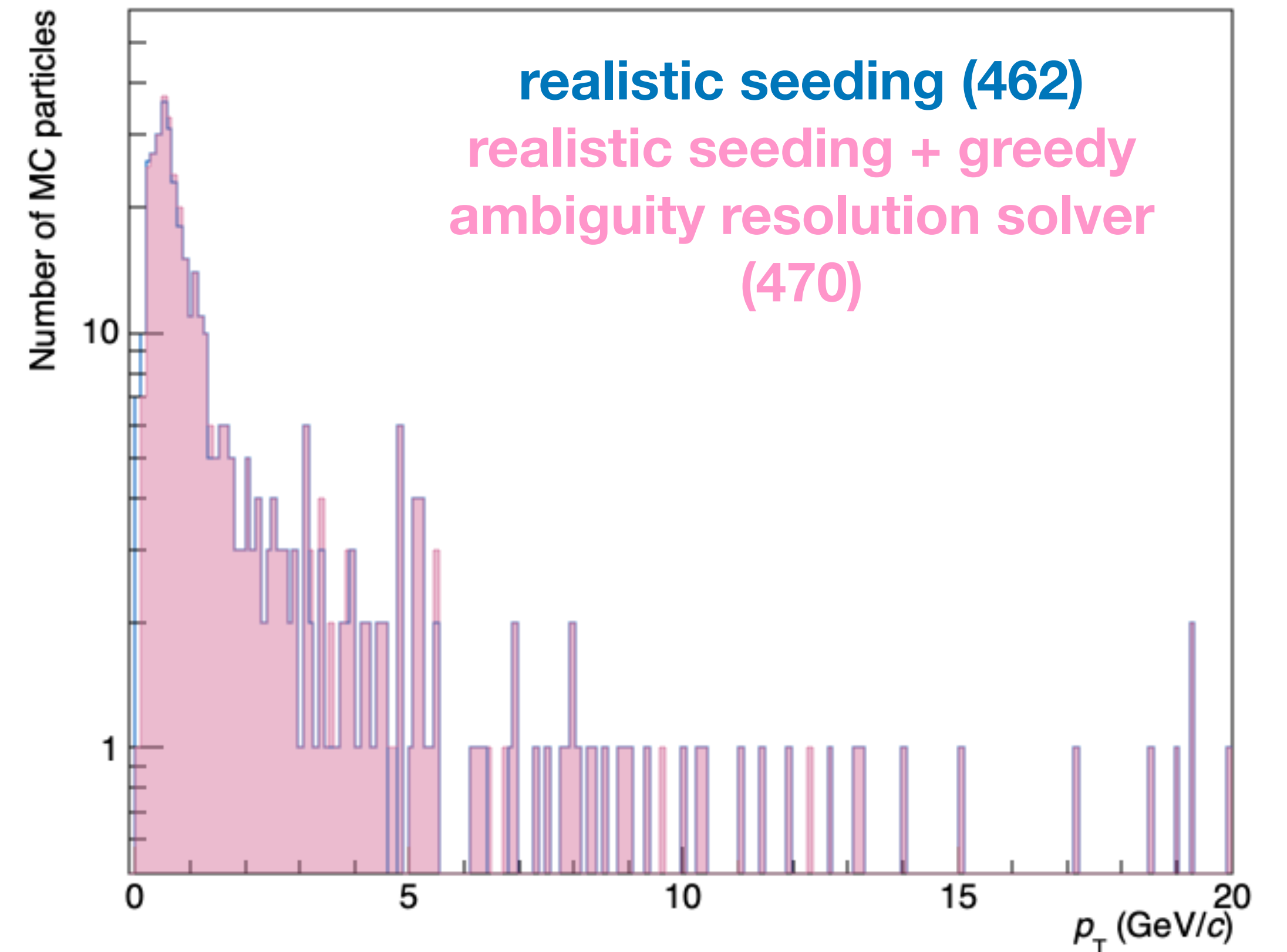
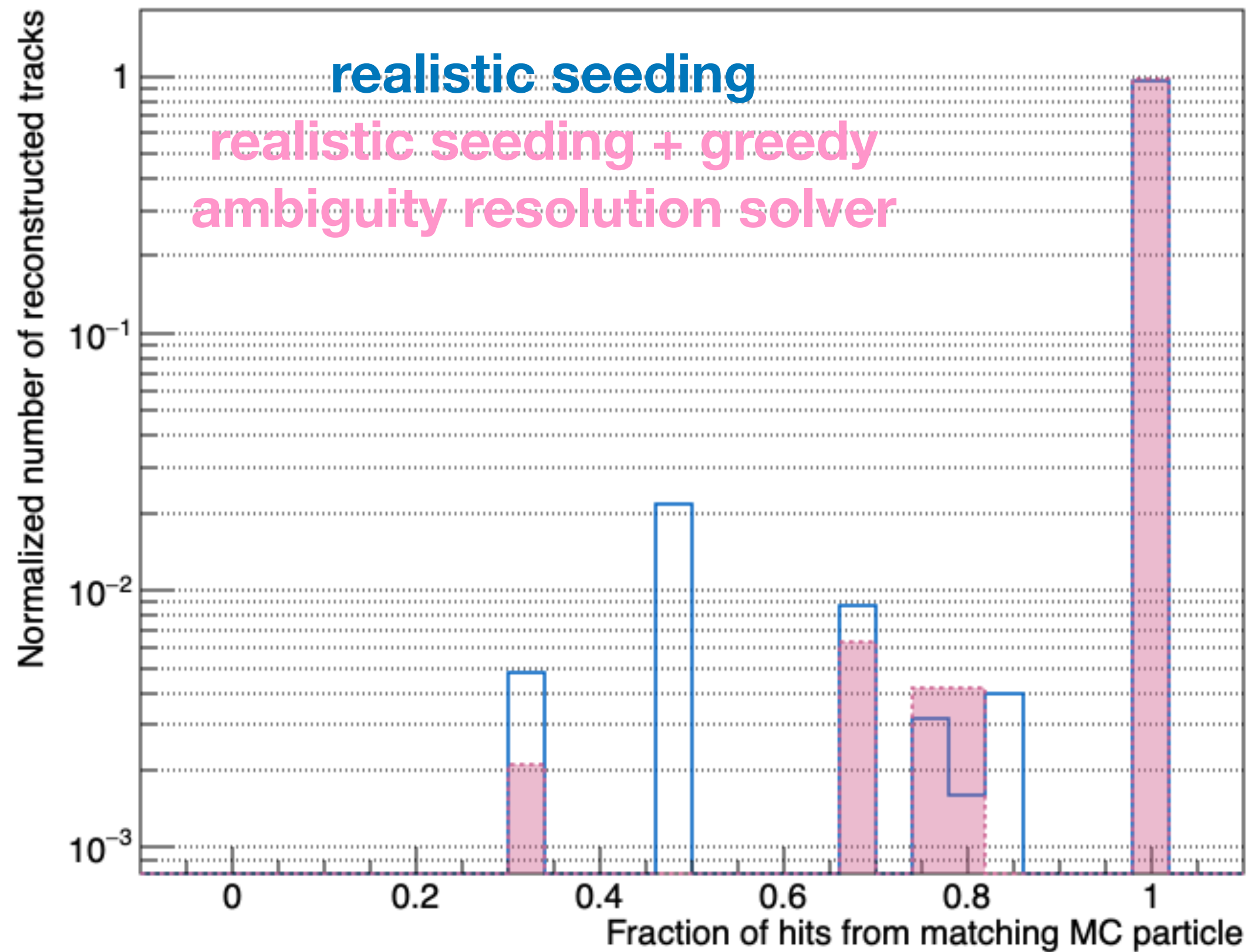


Impact of greedy ambiguity resolution solver



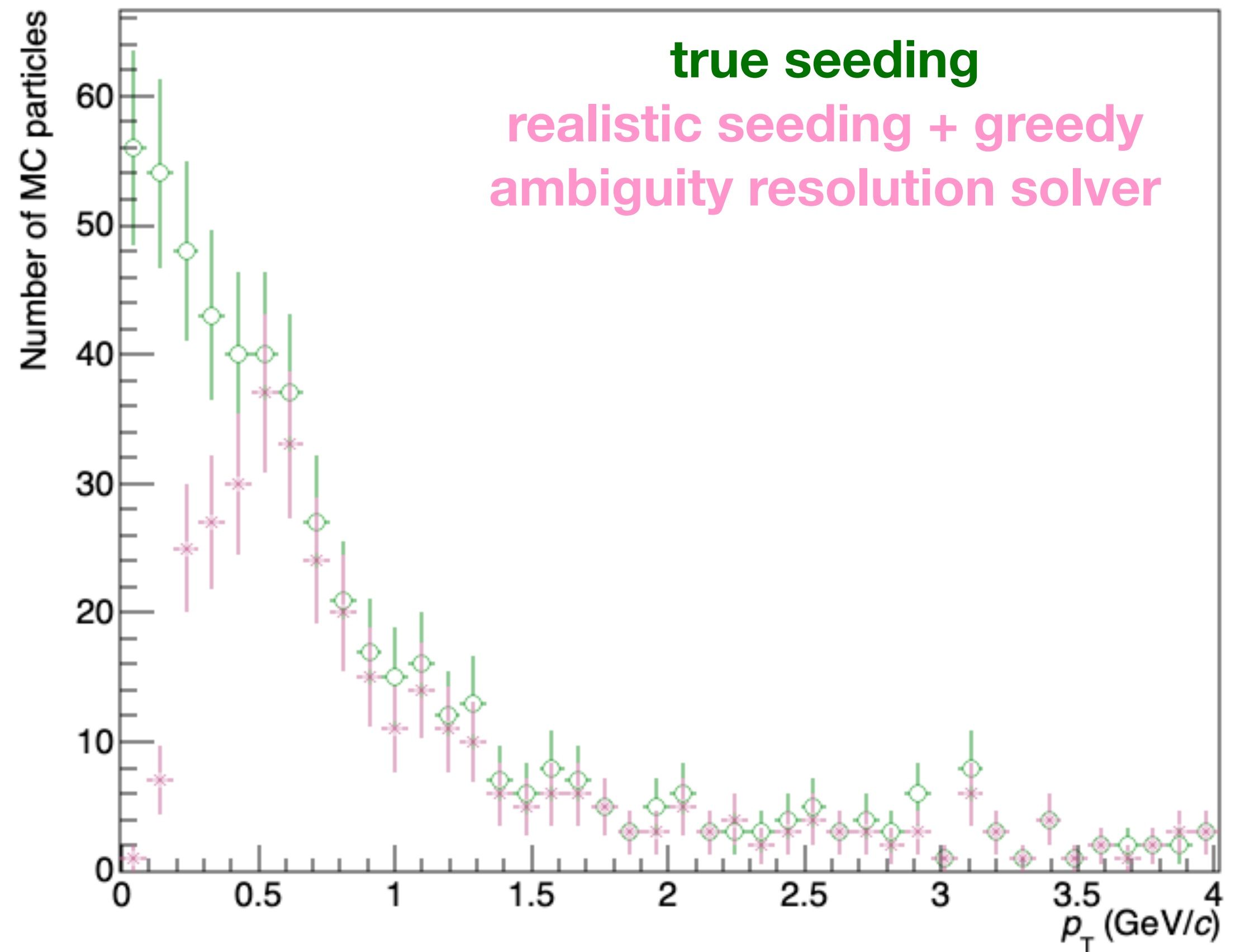
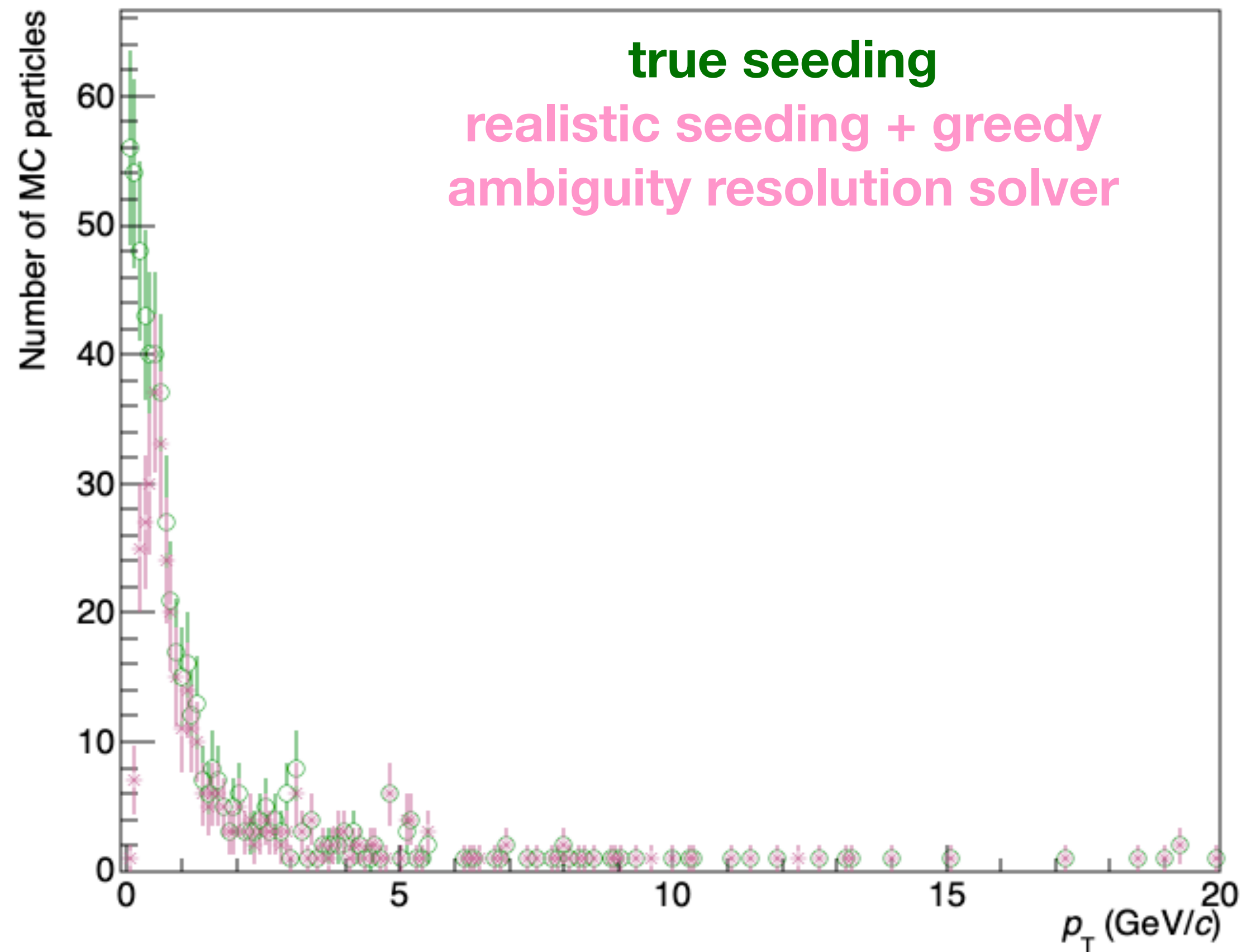
- In average, about 1/3 of tracks left after filtering using greedy ambiguity resolution solver
- Less than 1% of duplicate tracks found after filtering

Impact of greedy ambiguity resolution solver



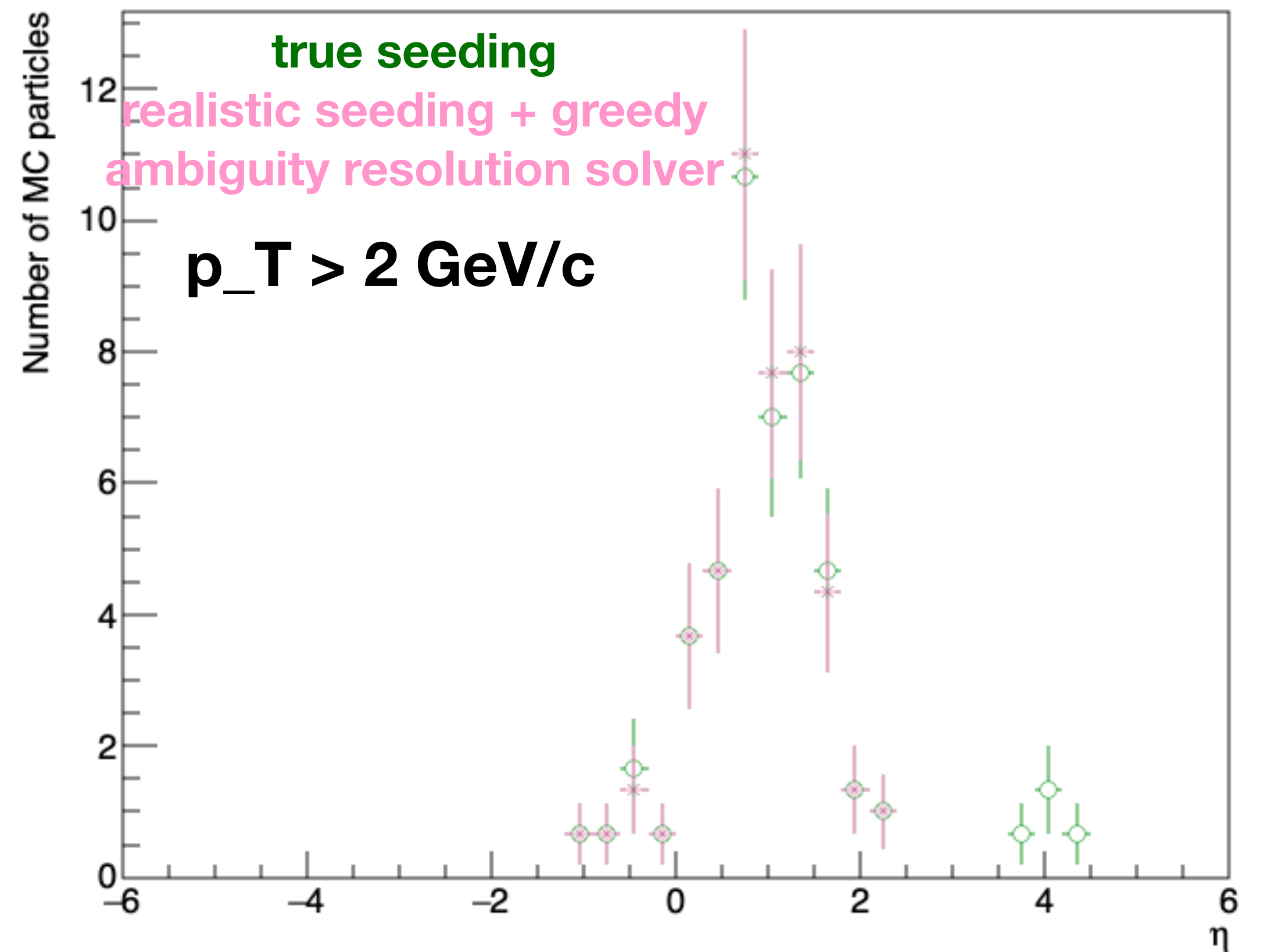
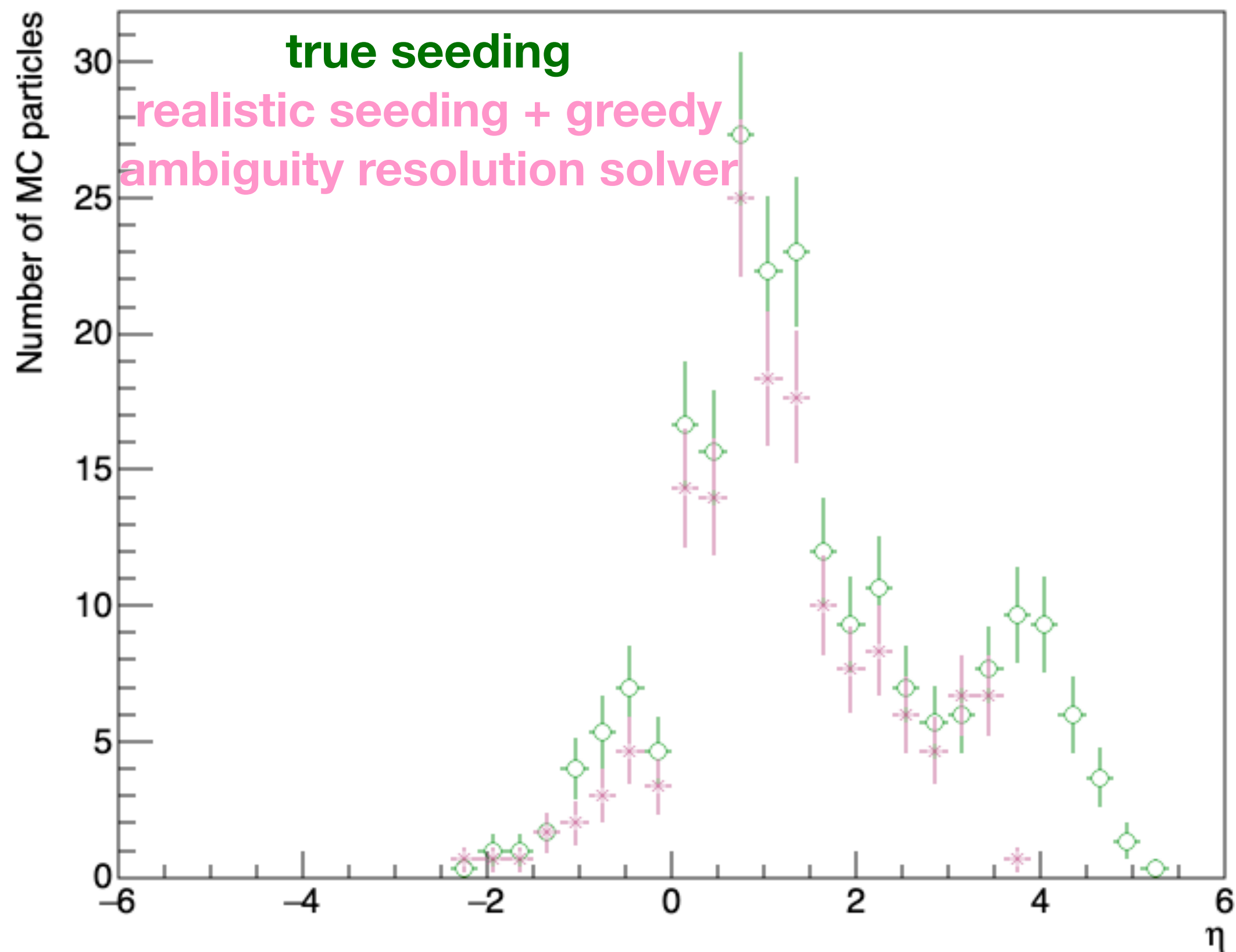
- No qualitative change in purity of reconstructed tracks
- No efficiency loss in reconstruction

Realistic seeding vs. true seeding: pT



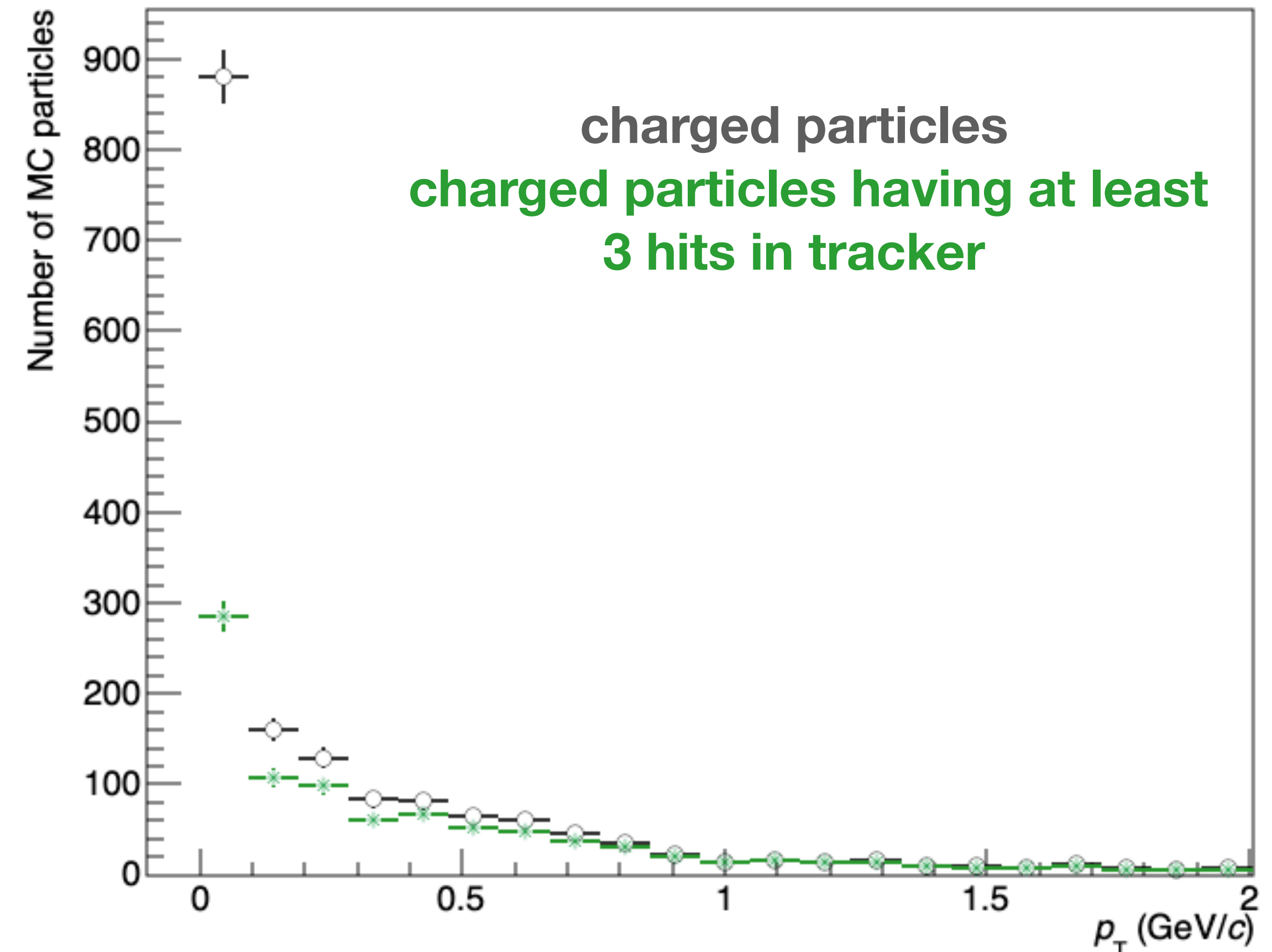
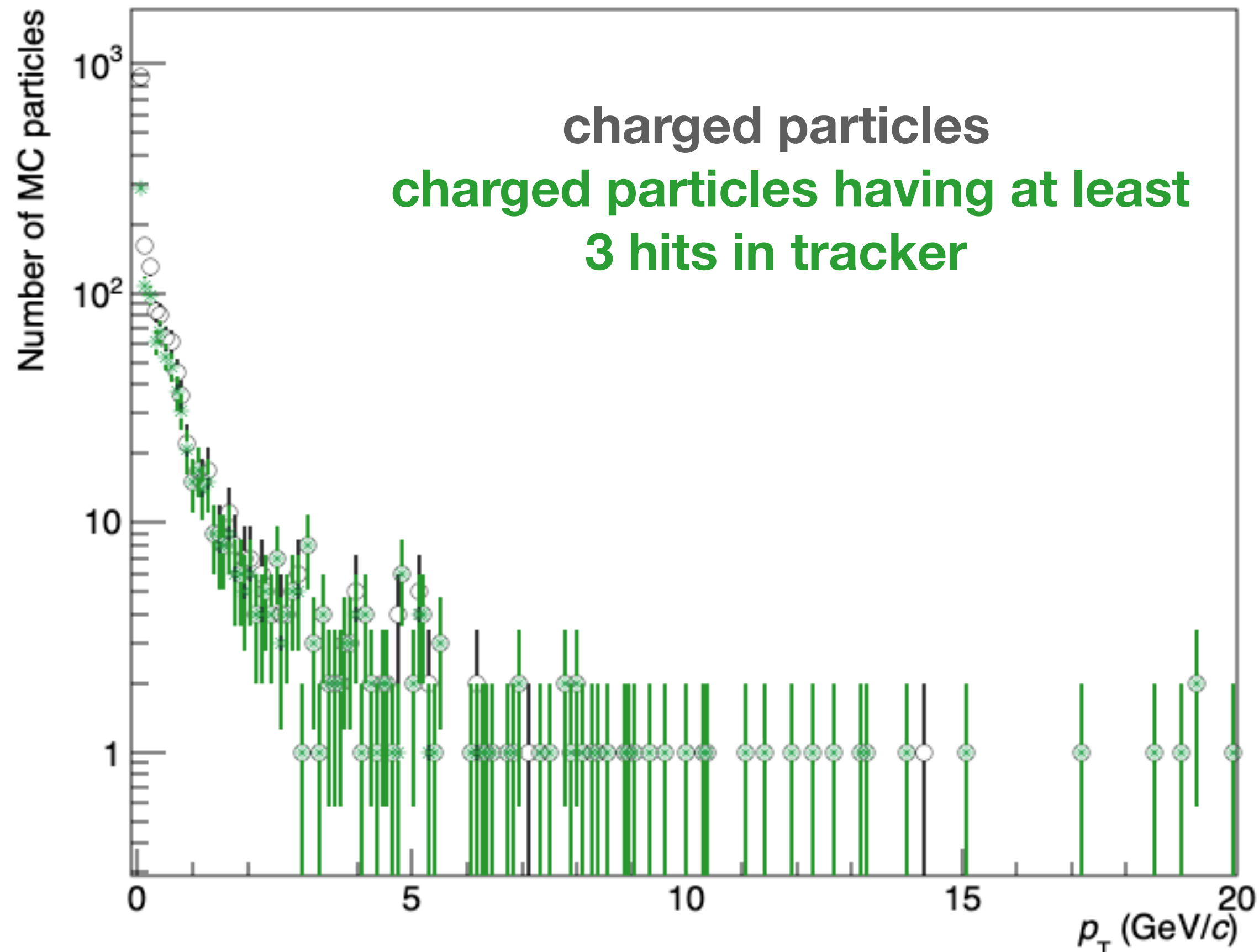
- Large discrepancy at low p_T below 0.5 GeV/c
- Compatible in higher p_T

Realistic seeding vs. true seeding: eta



- Eta dependent discrepancy mainly comes from the correlation of pT
- Reco. performance compatible with each other in higher pT

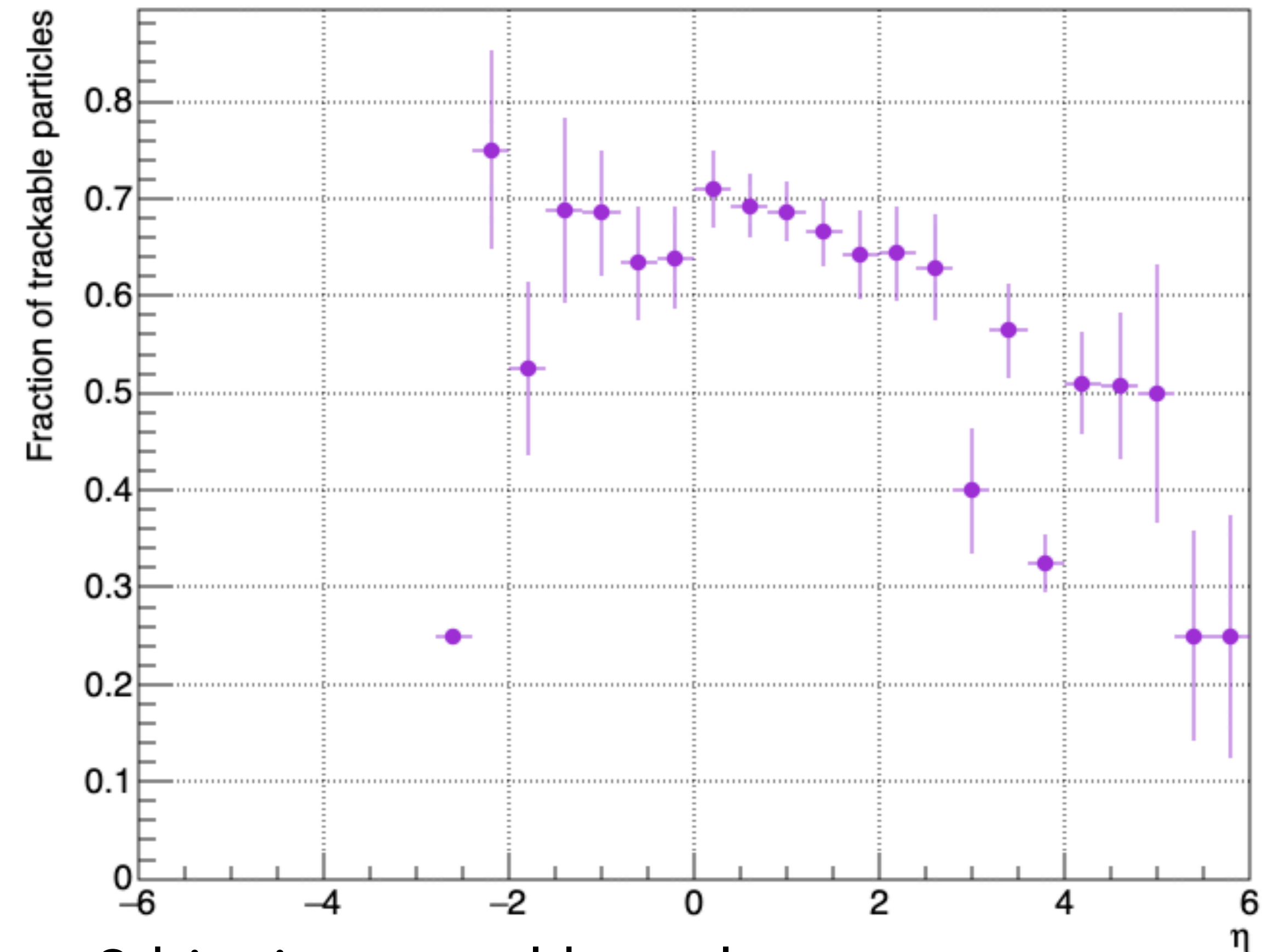
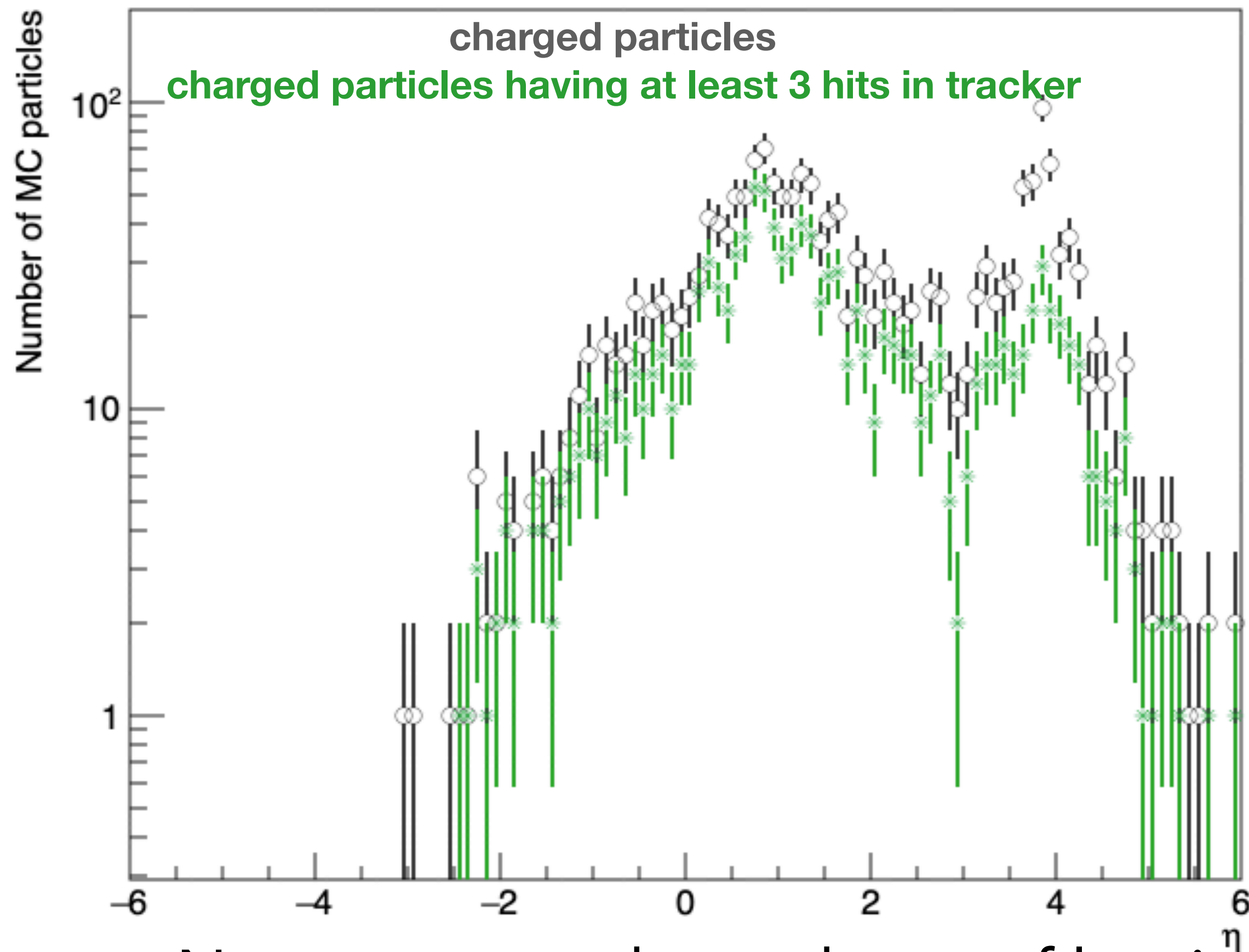
Tracking efficiency: denominator from MC particles



- Instead of hard kinematic cut on p_T and eta, MC charged particles asked to generate at least 3 hits on any layer of trackers (including B0)
- Low p_T drops naturally

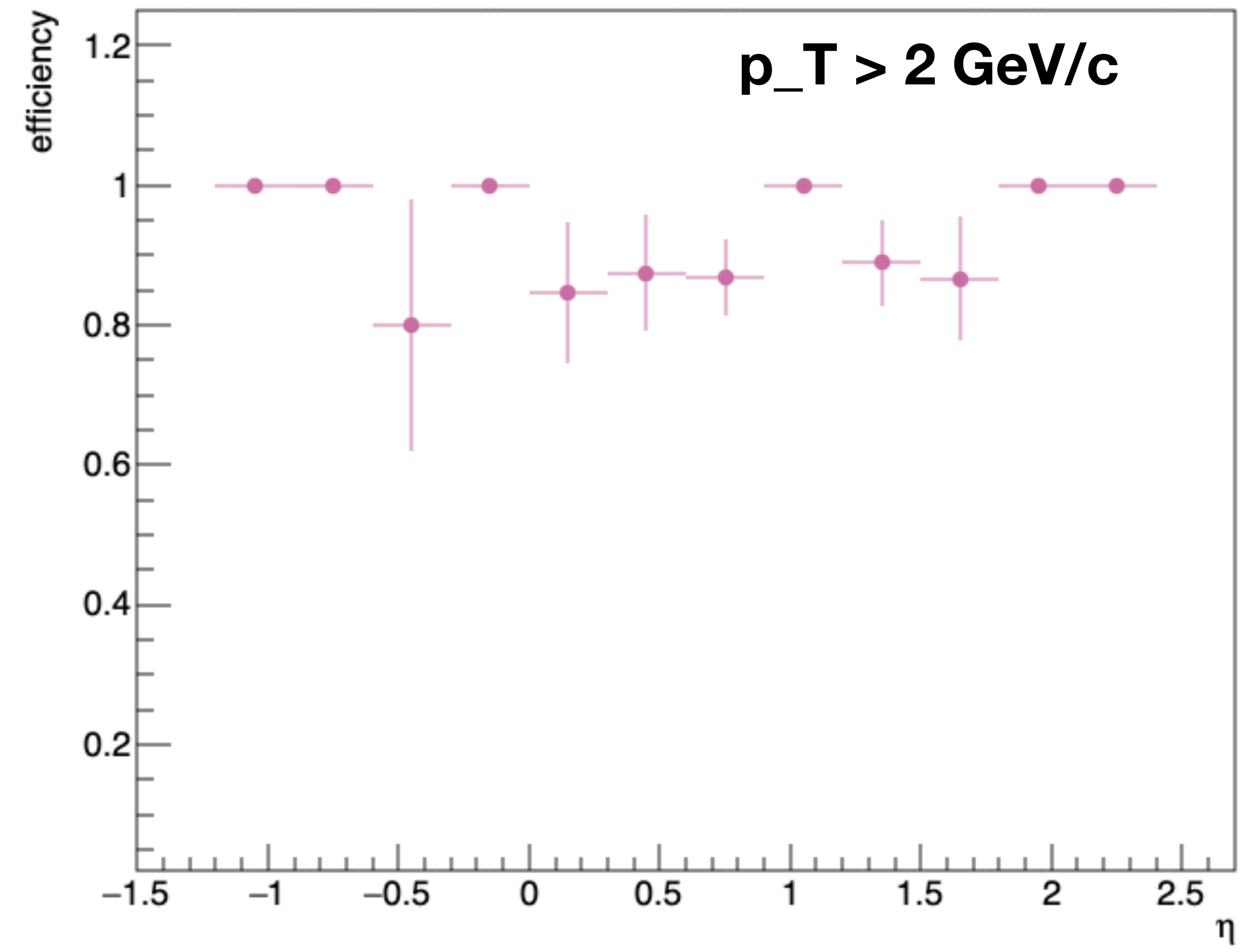
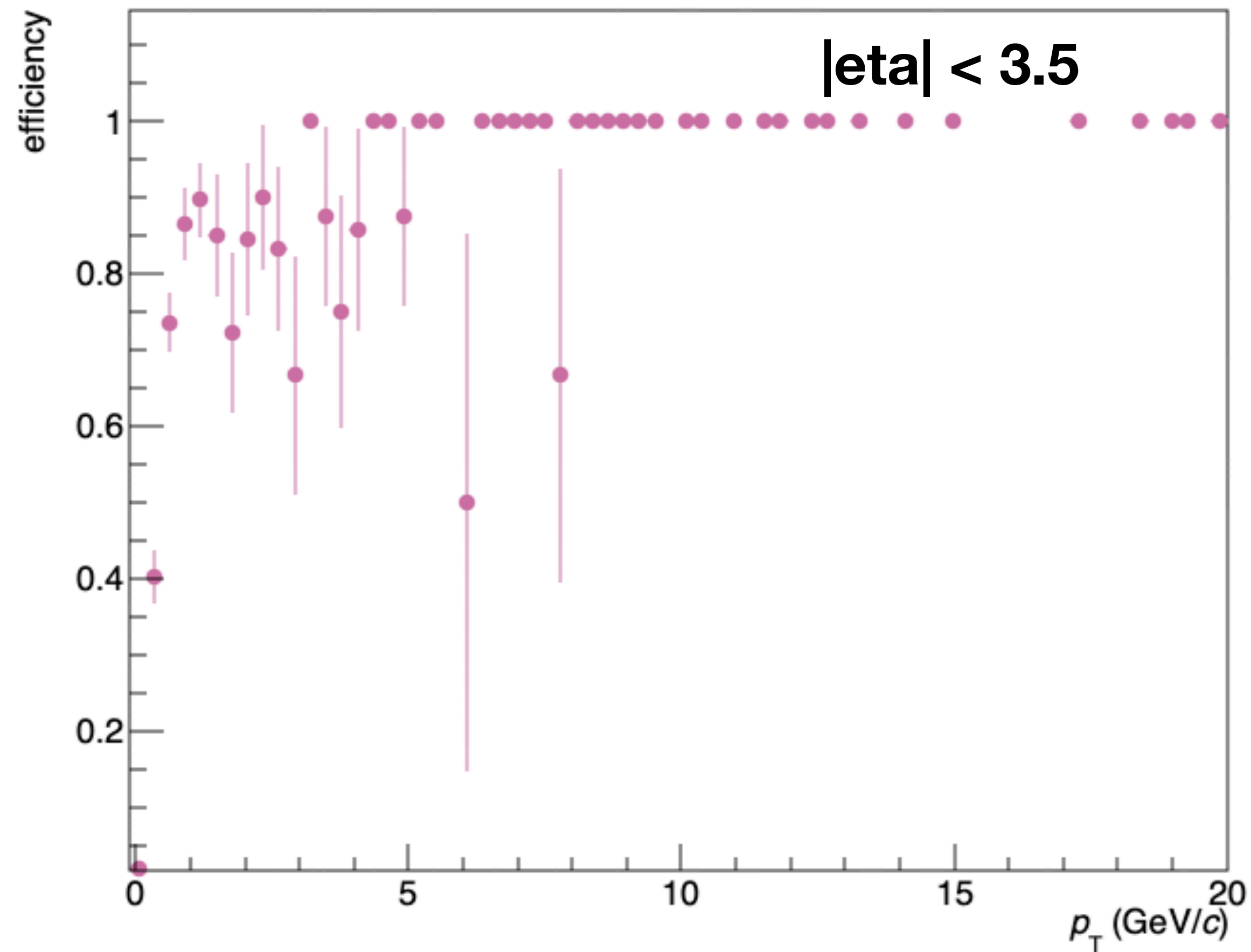
Tracking efficiency: denominator from MC particles

charged particles
charged particles having at least 3 hits in tracker



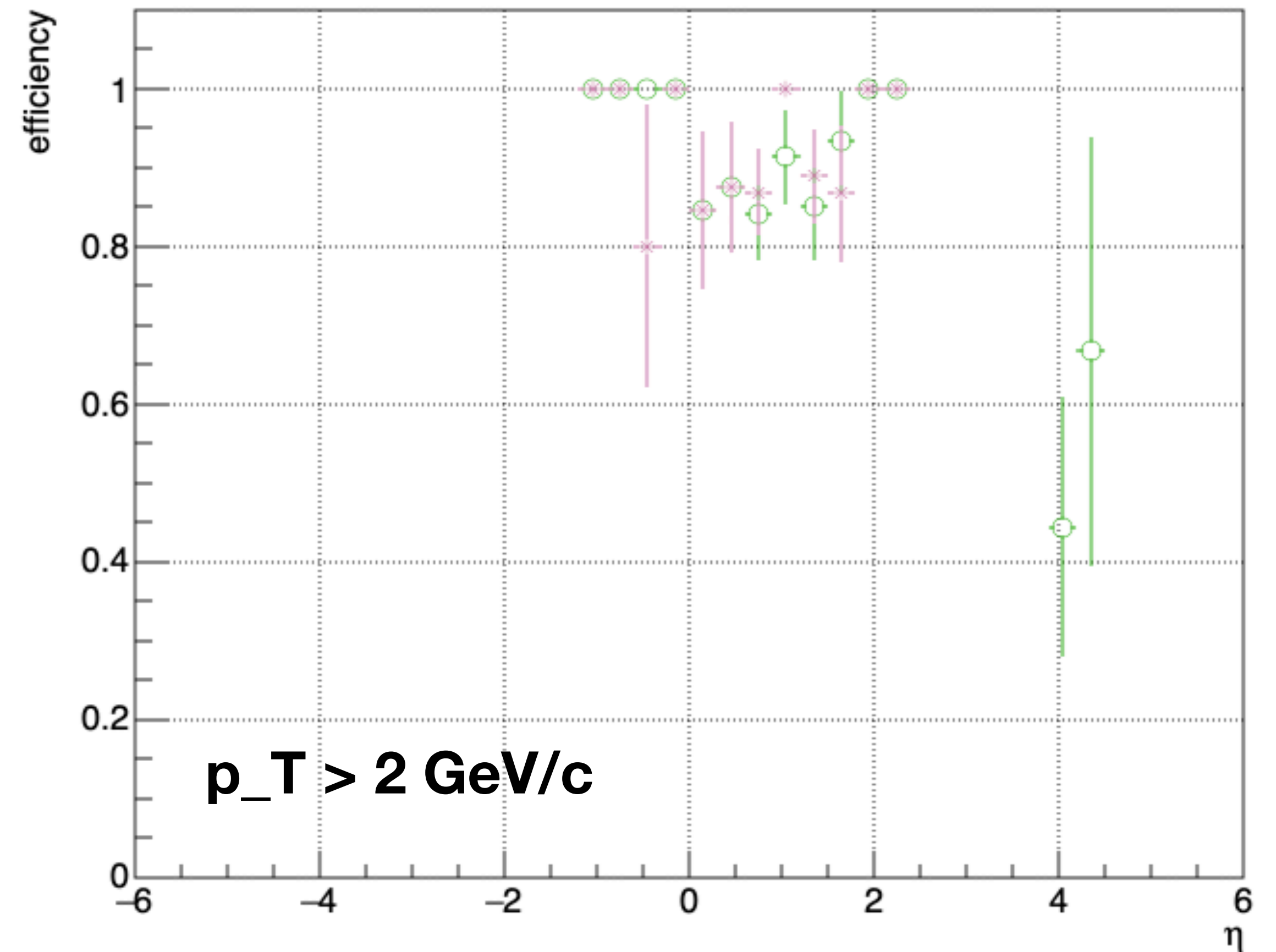
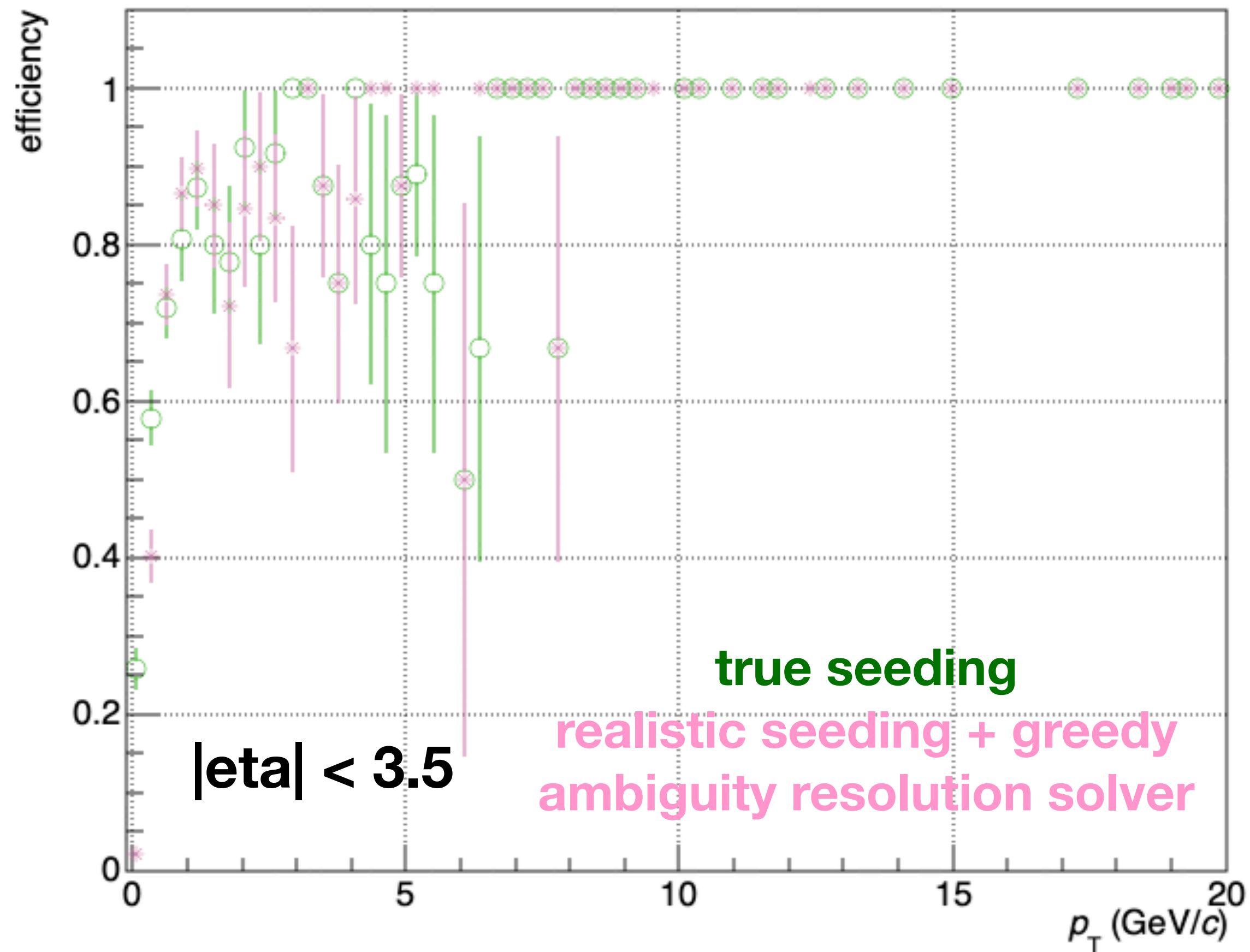
- No strong eta dependence of leaving at least 3 hits in central barrel

Tracking efficiency from realistic seeding



- Need better statistics! But trend seems reasonable

Tracking efficiency from true seeding

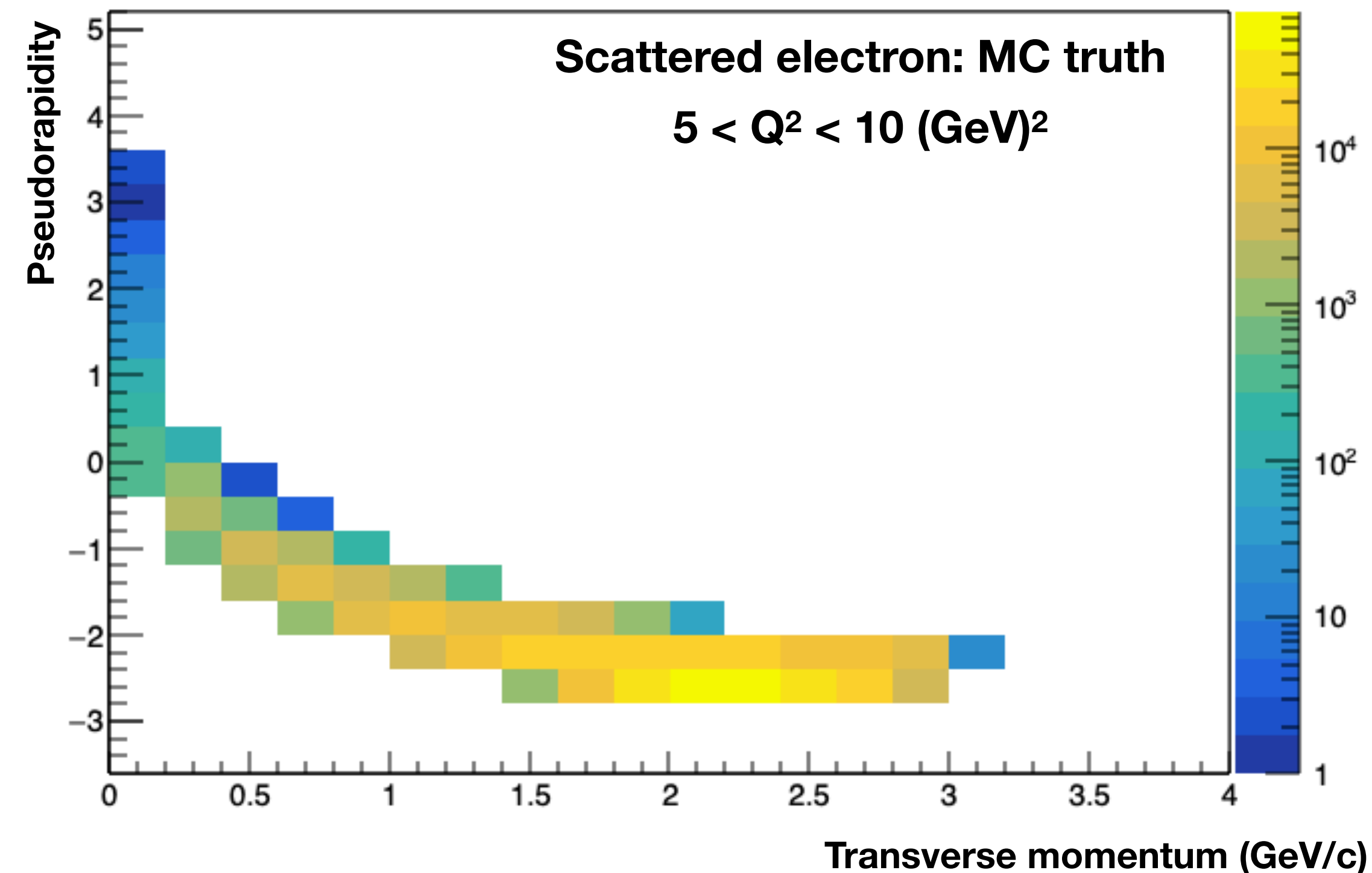
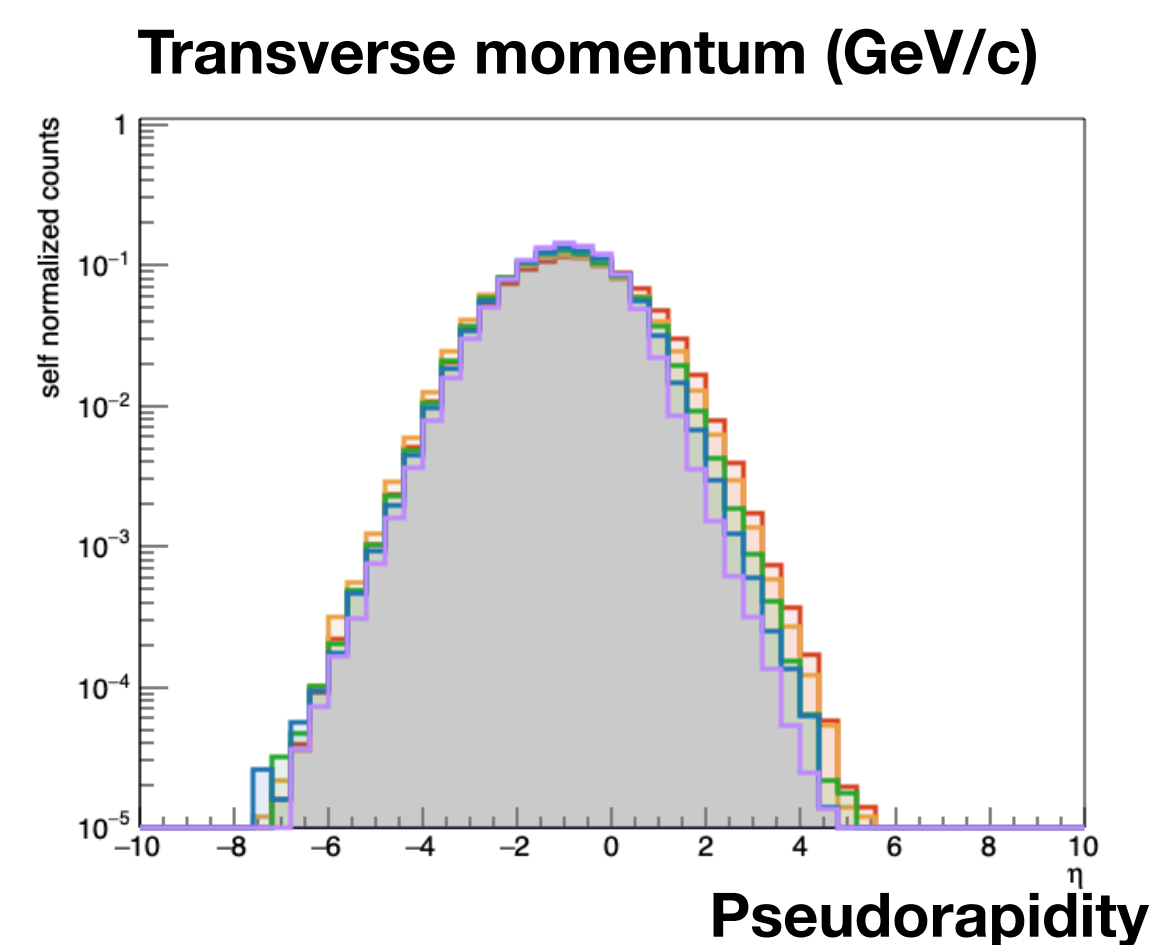
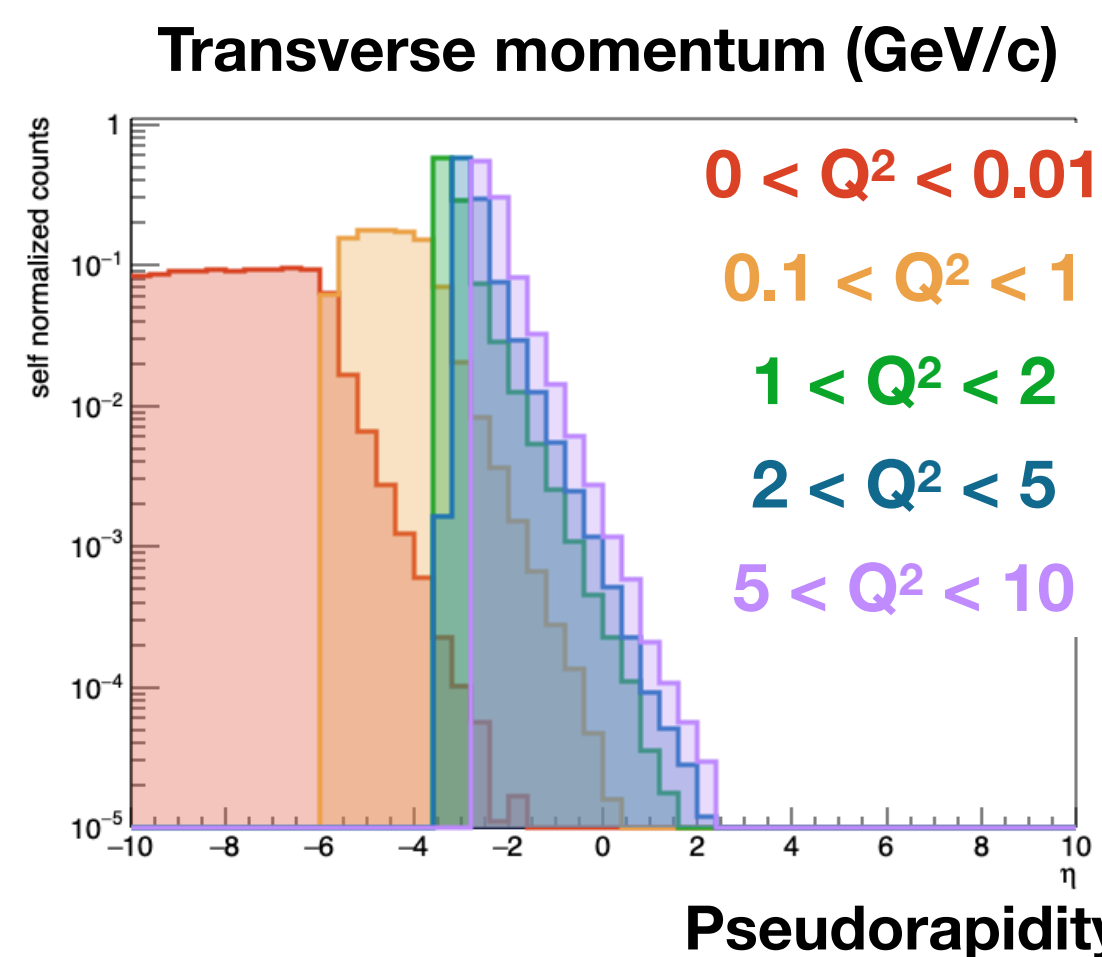
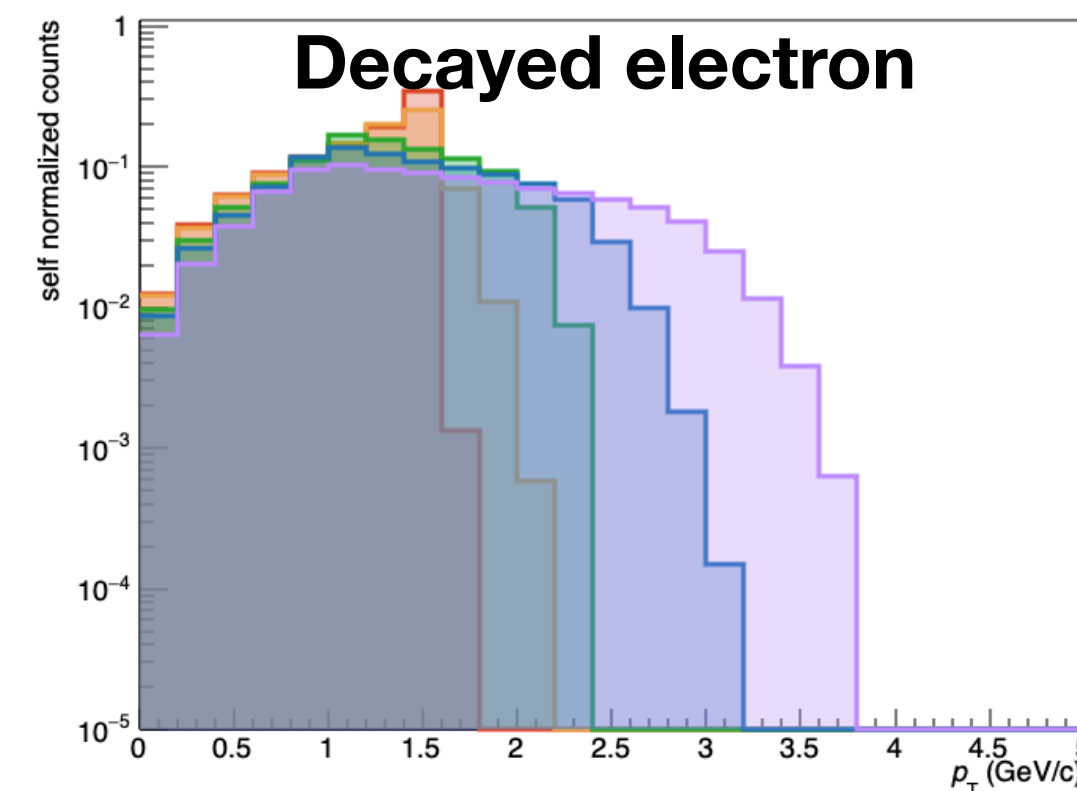
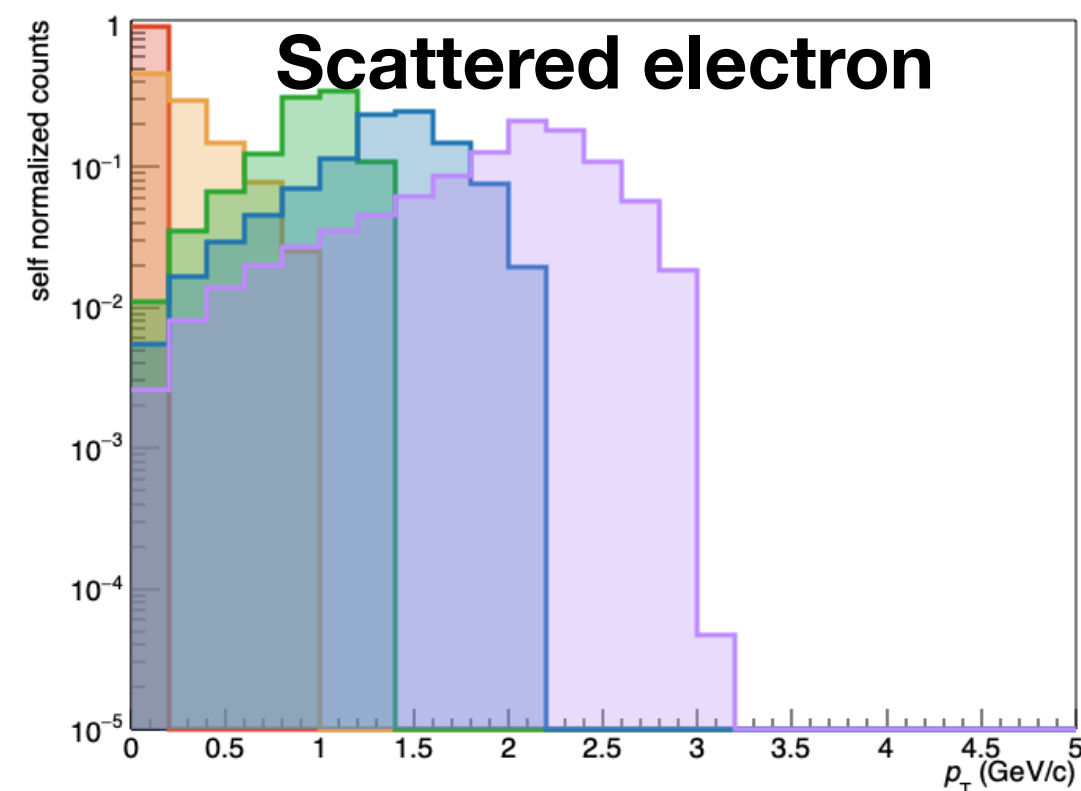


- Need better statistics! But different seeding methods give similar trend except for very low p_T

Backup

Reminder: J/ψ photoproduction ($5 < Q^2 < 10$) in EIC

- Coherent production of $eA \rightarrow eA' J/\psi \rightarrow e(e+e-)A'$ with eSTARLight
- Final state particle kinematics are well constrained; most of cases 3 electrons

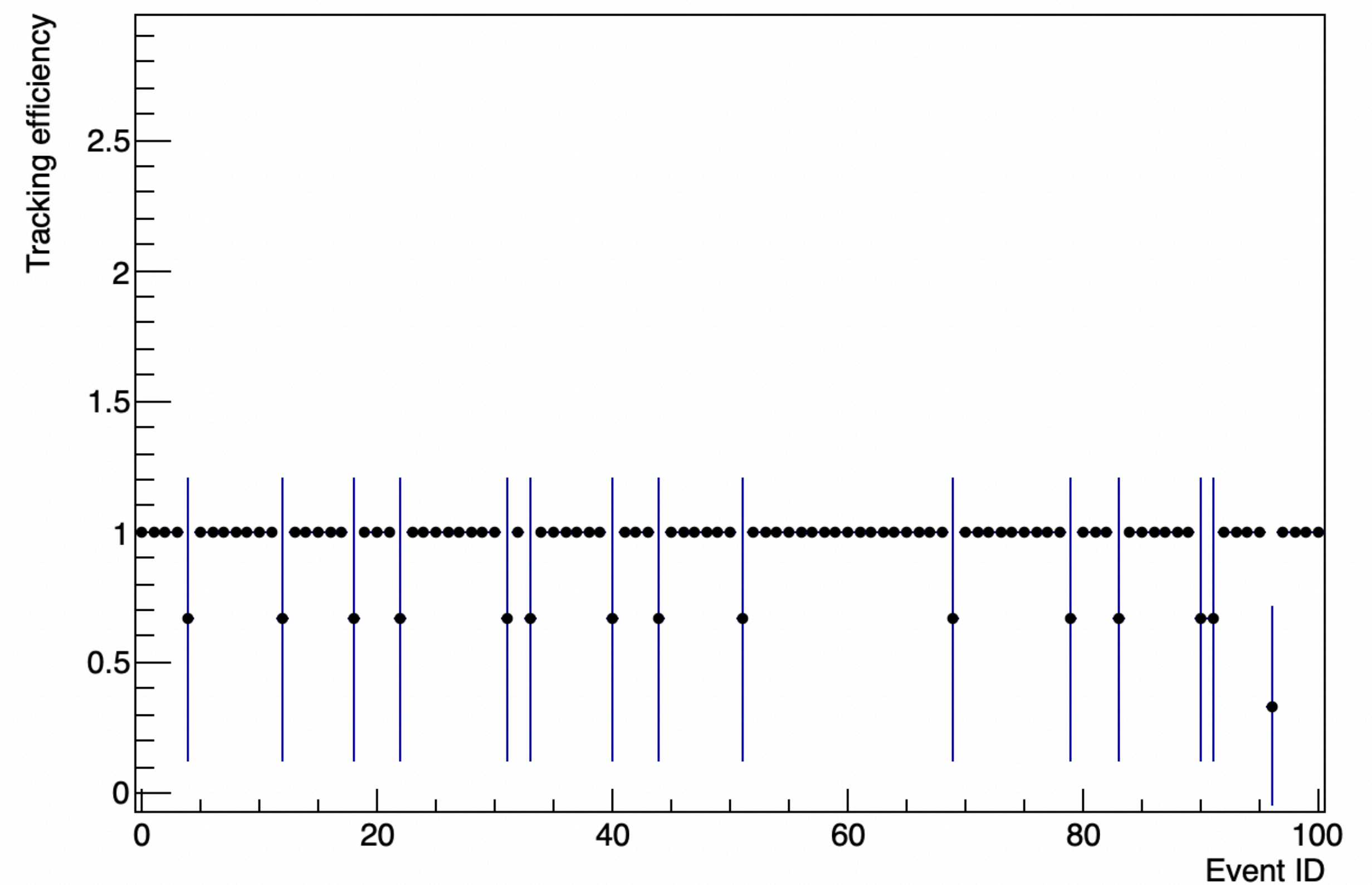
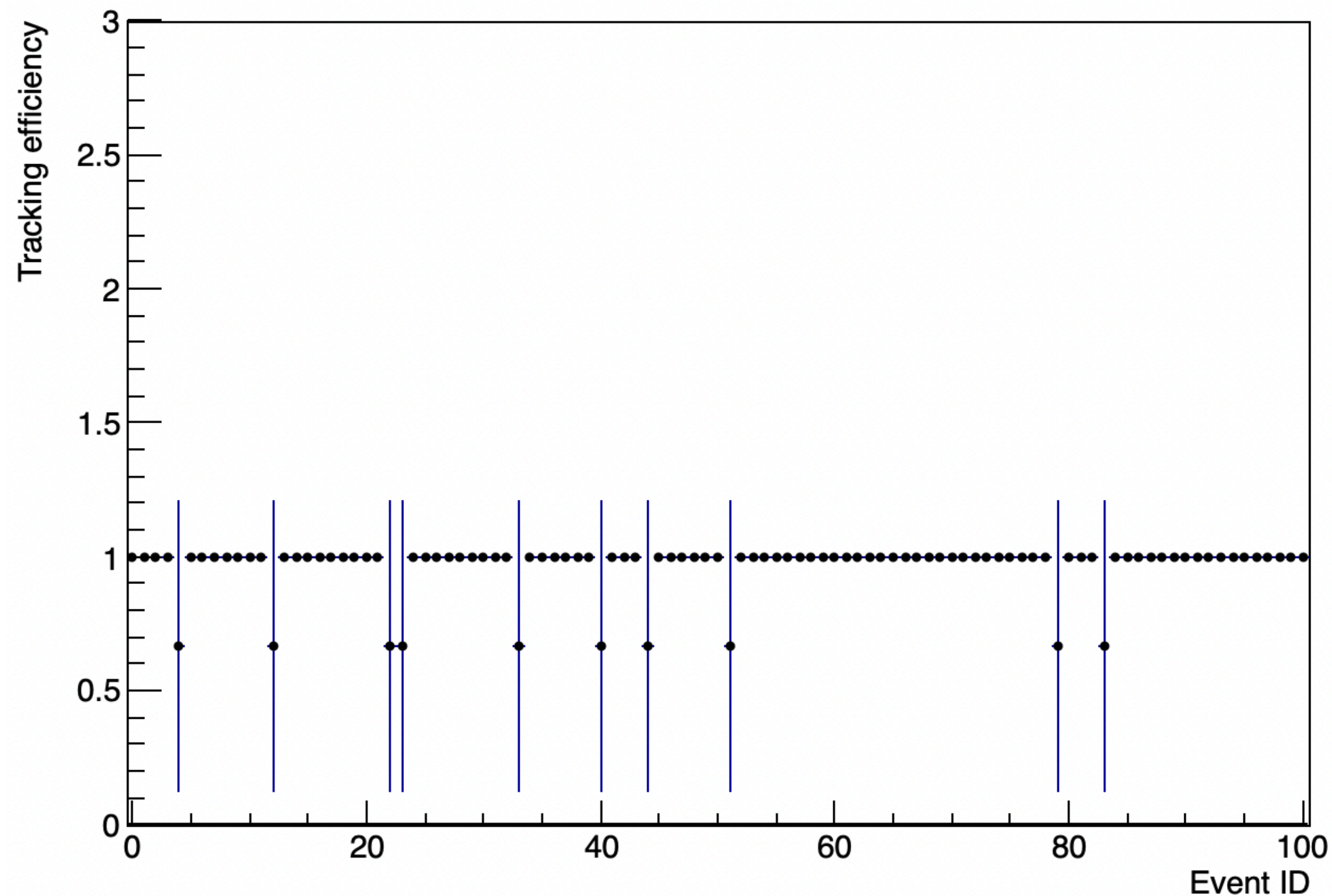


Duplicate track rejection in photoproduction events

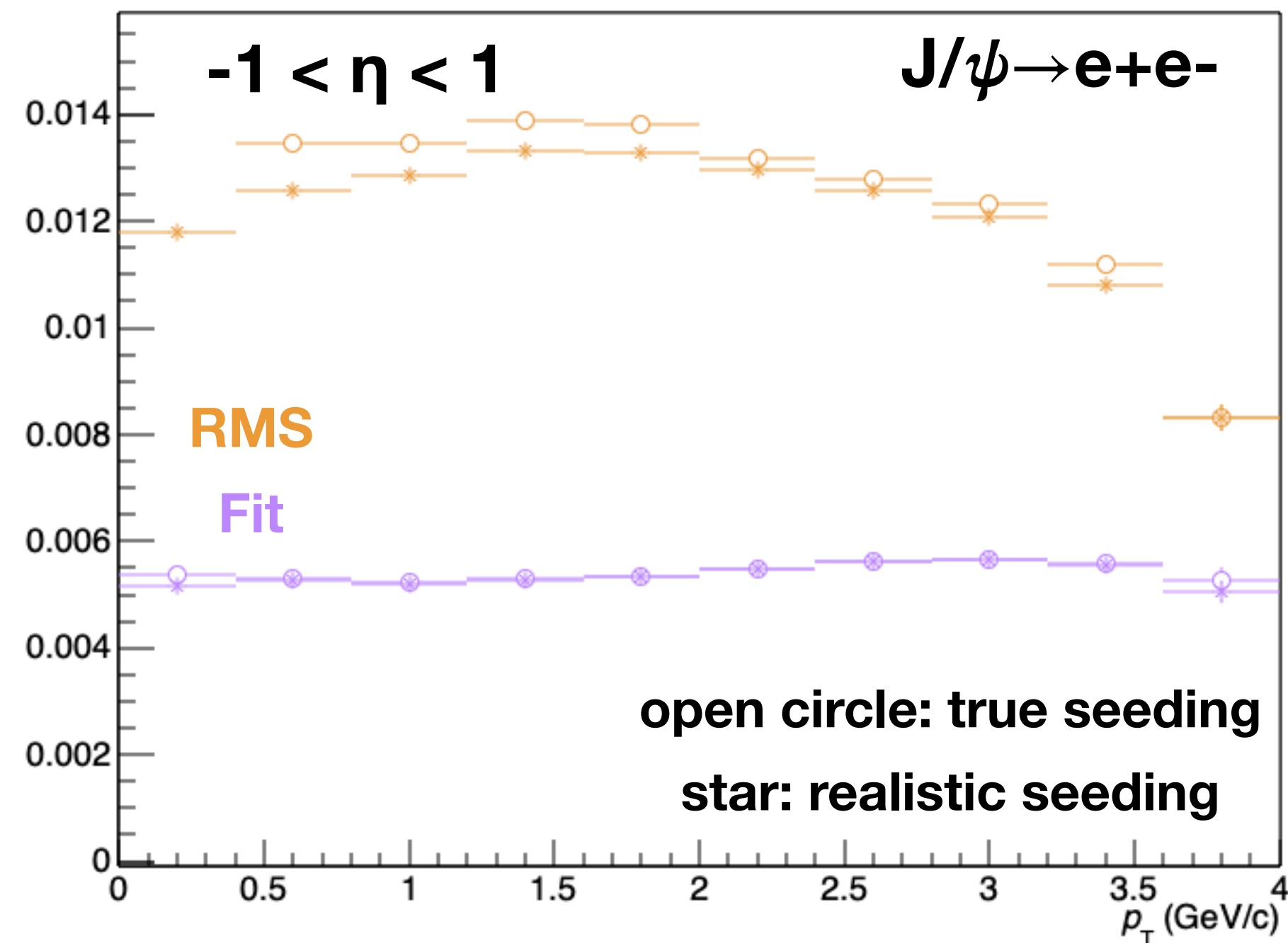
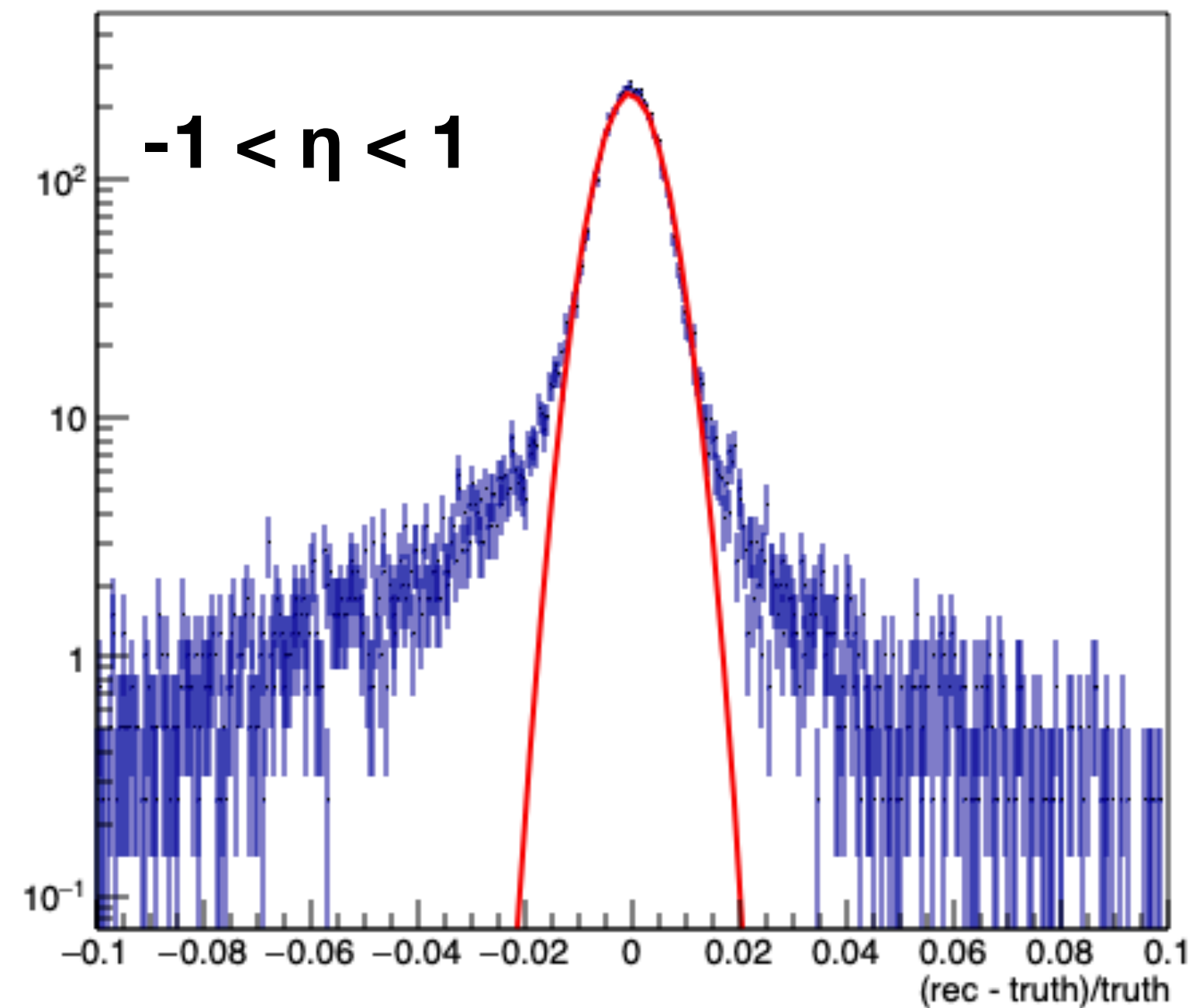
- Event-by-event tracking efficiency estimated: $\frac{\text{number of reconstructed tracks}}{\text{number of generated final state particles}}$
- Greedy ambiguity resolution solver works well!! (No events with duplicate tracks!)

True seeding

Realistic seeding



Transverse momentum resolution



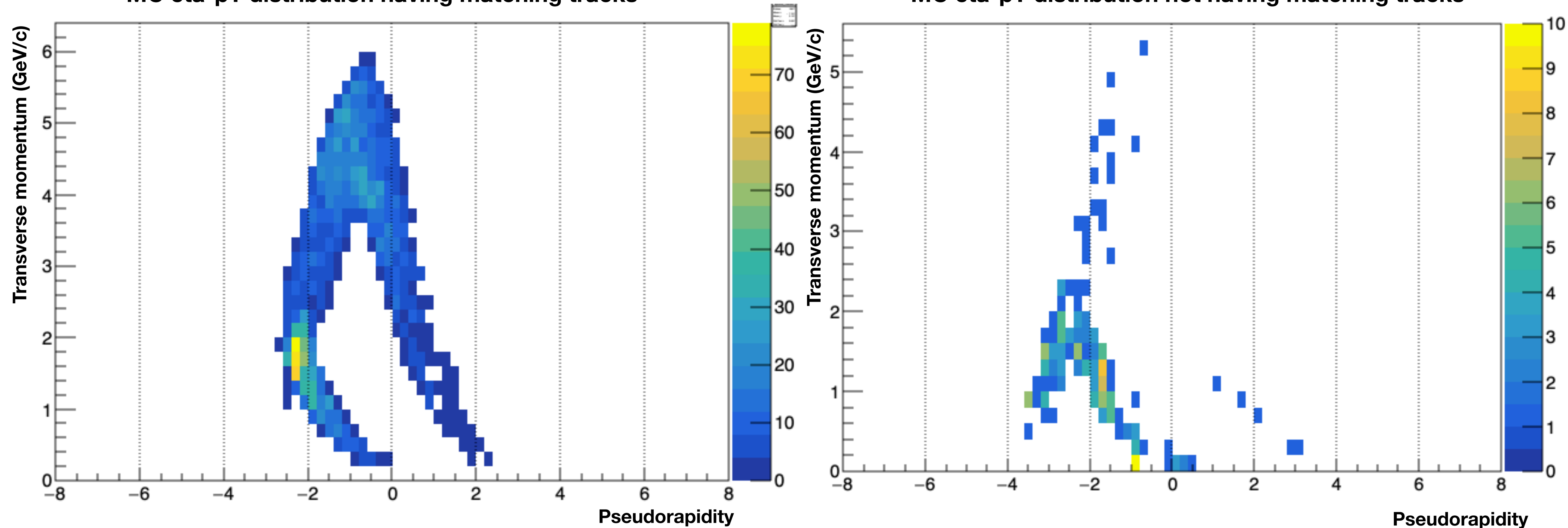
- For MC particles in small transverse momentum (p_T) range:
 - Find the matching tracks
 - Calculate the deviation of reconstructed p_T w.r.t. truth p_T
 - Take the RMS or the width from gaussian fit as the resolution
- Larger negative tail due to the multiple scattering/Bremsstrahlung

First look of tracking efficiency of the ePIC tracker

- Most of efficiency lost in low p_T below 200 MeV/c
- Limited kinematic coverage of photoproduction events

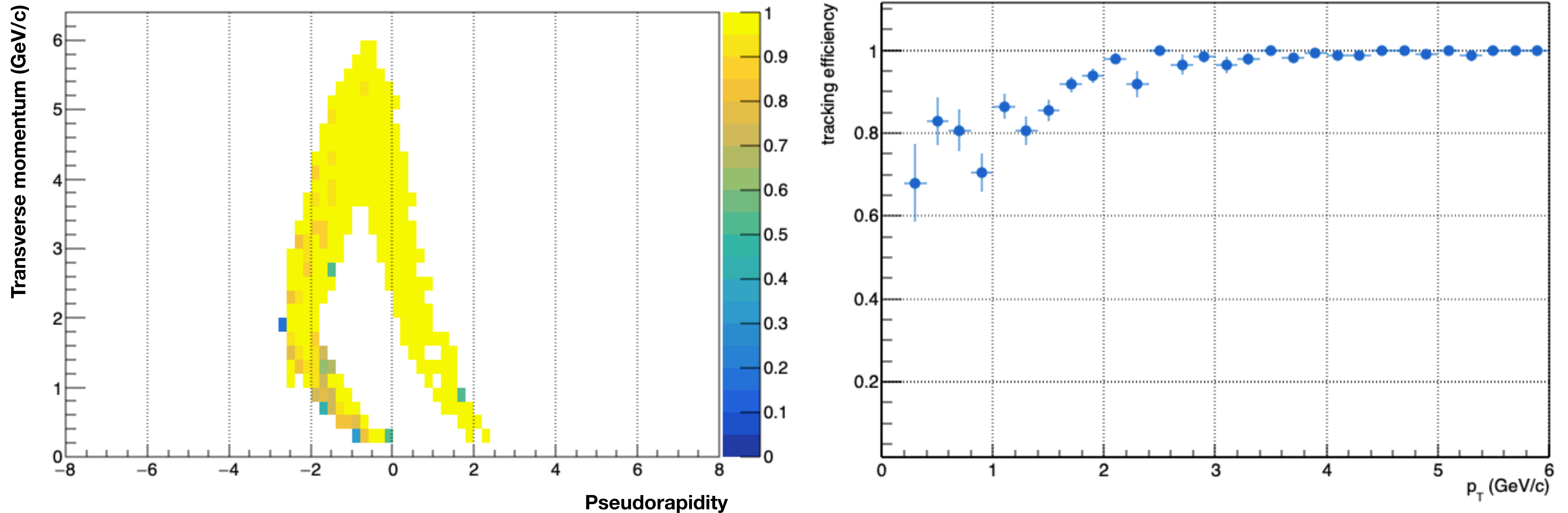
MC eta-pT distribution having matching tracks

MC eta-pT distribution not having matching tracks



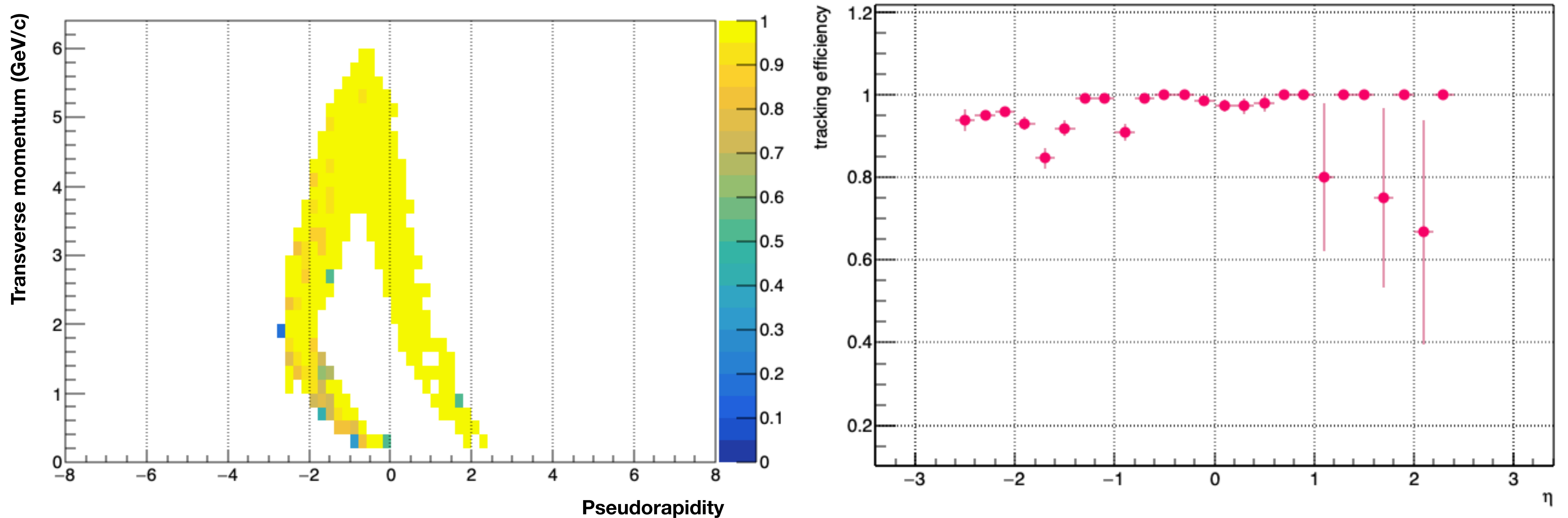
First look of tracking efficiency of the ePIC tracker

- Fully efficiency above 2 GeV/c
- Tracking efficiency: $\frac{\text{number of reconstructed, matched tracks}}{\text{number of generated final state particles}}$



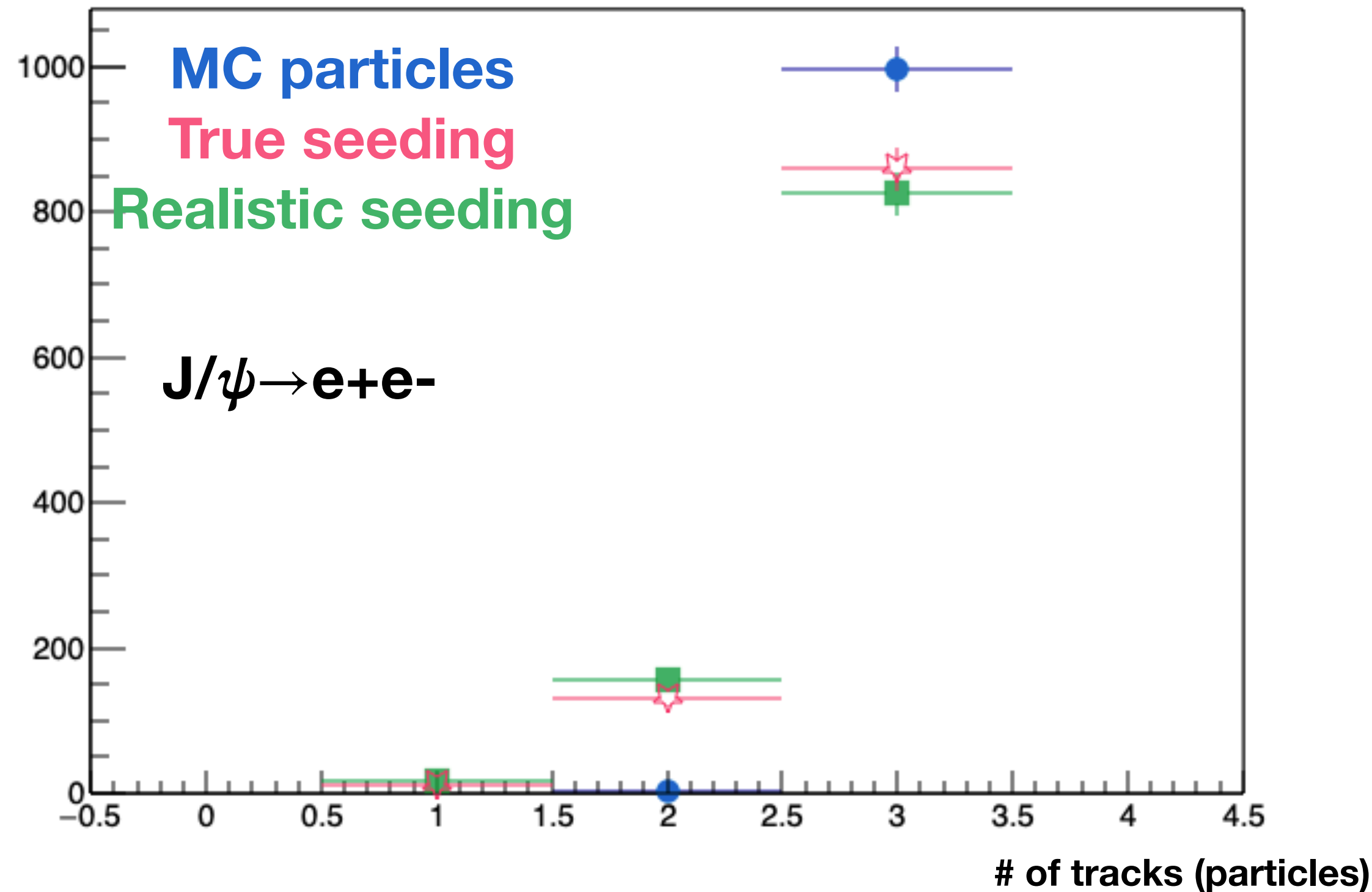
First look of tracking efficiency of the ePIC tracker

- No eta dependence found within $-2.5 < \eta < 2.5$
- Tracking efficiency: $\frac{\text{number of reconstructed, matched tracks}}{\text{number of generated final state particles}}$

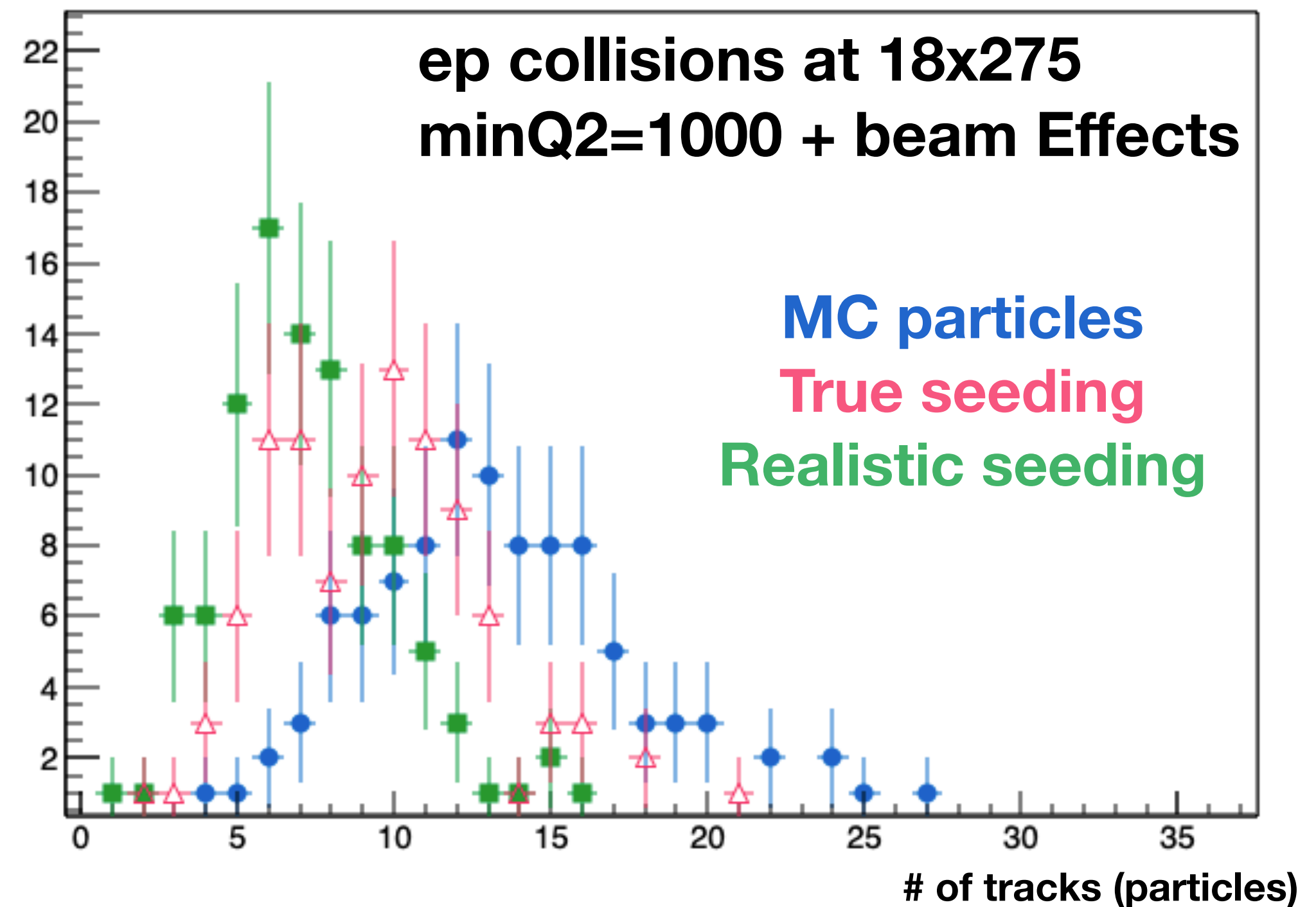


Moving towards complicated environment

of events



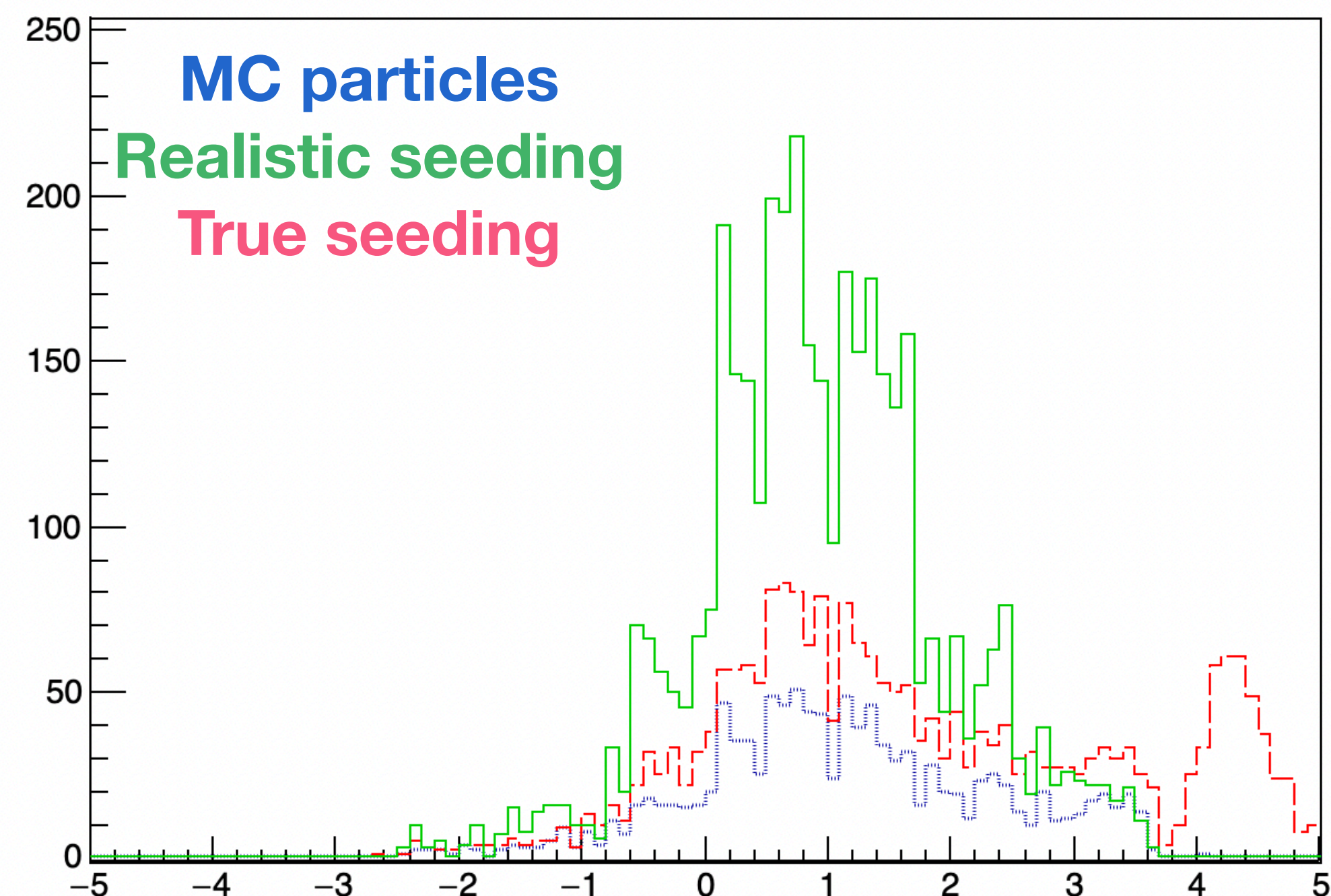
of events



- Efficiency loss in true seeding/realistic seeding: No kinematic cuts on MC particles yet
- Slightly worse performance in realistic seeding: over-suppressed by duplicates rejection?
- More complicated in DIS

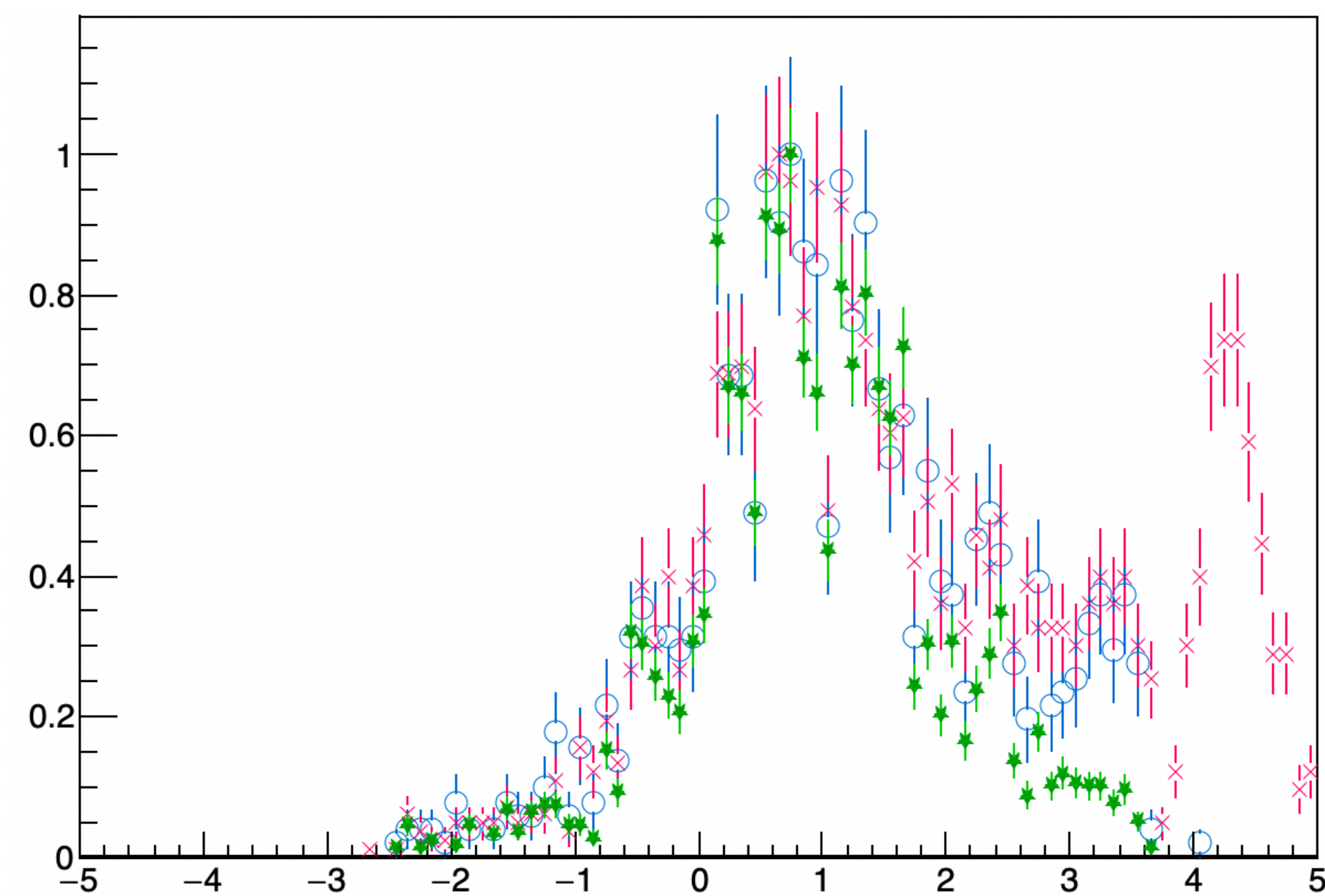
High Q^2 DIS events: seed-level QA

of tracks



Pseudorapidity

of tracks normalized by maximum for shape comparison

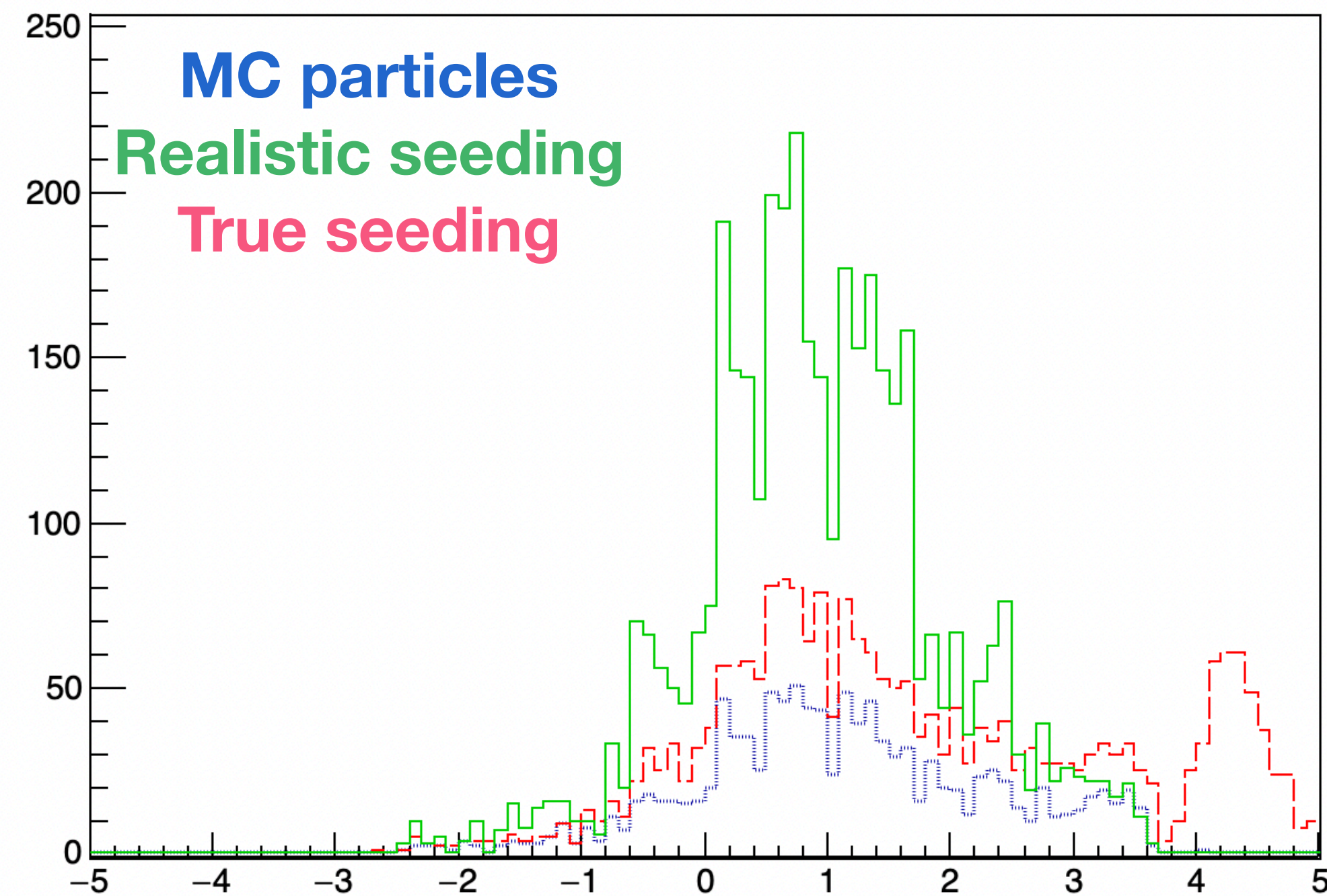


Pseudorapidity

- MC particles: stable particles generating at 3 hits on silicon trackers
- Much larger entries w.r.t. MC particles in realistic seeding: duplicate seeds visible as expected
- Larger entries in true seeding w.r.t. MC particles in true seeding, with seeds in B0 acceptance

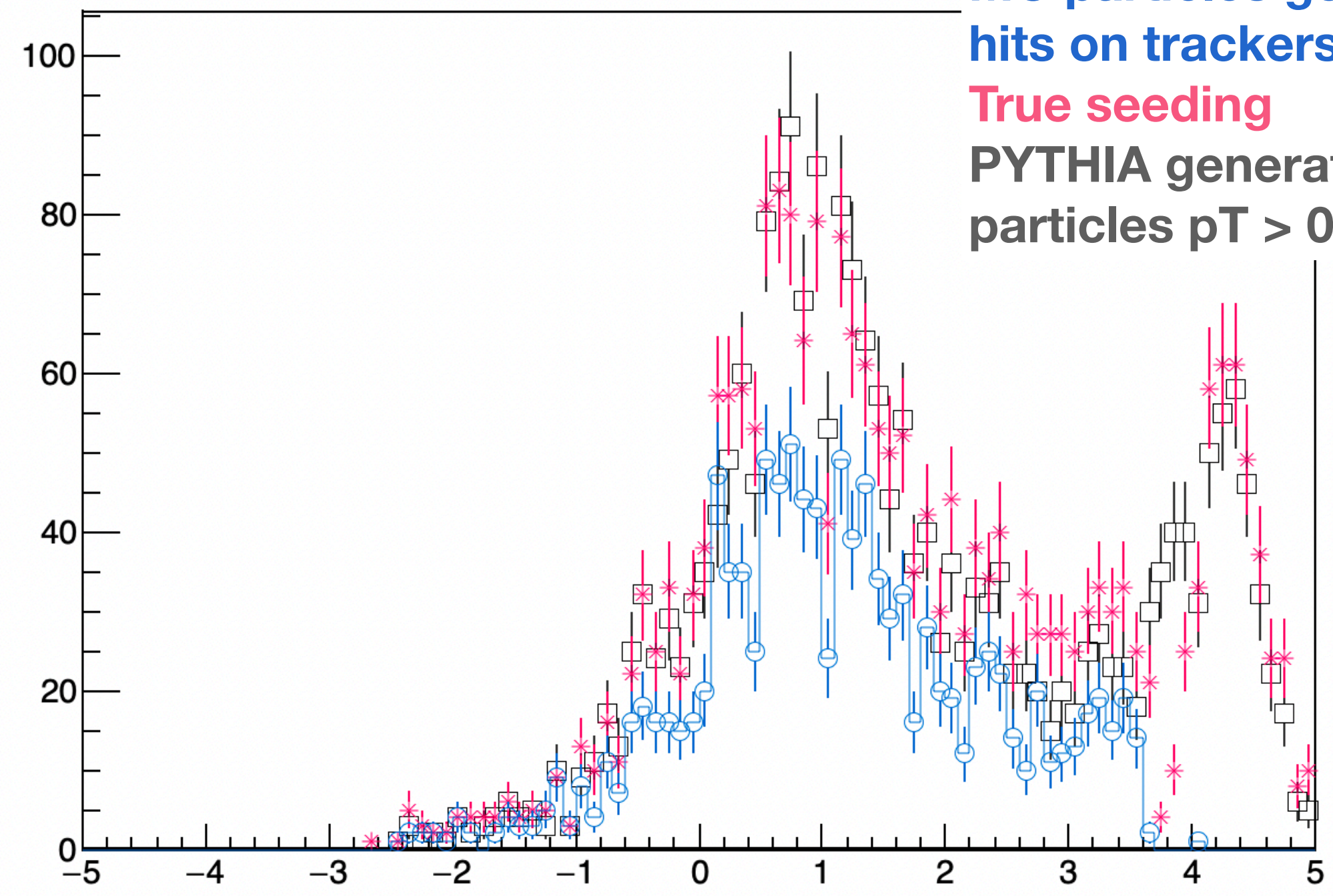
Caution for true seeding usage

of tracks



Pseudorapidity

of tracks



MC particles generating at least 3 hits on trackers

True seeding

PYTHIA generated stable charged particles $p_T > 0.25$ GeV/c

Pseudorapidity

- Larger entries in true seeding w.r.t. MC particles in true seeding, with seeds in B0 acceptance
- True seeding takes PYTHIA generated charged particle with min. p_T : doesn't guarantee whether they are really trackable in the detector! min. # of generated hits for input MC particles?

Ambiguity Resolution in EICrecon

- algorithm/tracking/AmbiguitySolver.cc(h):
 - ▶ `std::vector<const ActsExamples::ConstTrackContainer*> input_container`
 - ▶ Taking CKFTracking output(s)
 - ▶ Call algorithm and process
 - ▶ Convert output(s) from the algorithm to standard EICrecon output (compatible with tracking output(s) for seamless transition for the rest of the reco. chain)
- algorithms/tracking/AmbiguitySolverConfig.h
 - ▶ Configuration helper for the algorithm:
 - max. shared hits, max. iteration and min. # of measurements per track
- global/tracking/AmbiguitySolver_factory.h
 - ▶ Factory for the algorithm; to be called after “CKFtracking” inside full tracking chain

```
std::tuple<  
    std::unique_ptr<edm4eic::TrajectoryCollection>,  
    std::unique_ptr<edm4eic::TrackParametersCollection>,  
    std::unique_ptr<edm4eic::TrackCollection>,  
    std::vector<ActsExamples::Trajectories*>,  
    std::vector<ActsExamples::ConstTrackContainer*>  
>
```