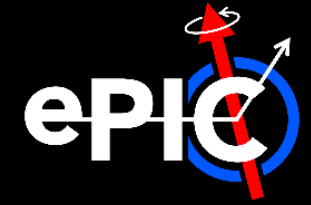


# Truth Associations Discussion

# Association Logic | Main vs. Proposed



**Main:** current logic applied in CalorimeterClusterRecoCoG

**For each cluster do:**

1. **Find** cell with largest energy deposit
2. Get matching *sim hit* based on cell ID
3. Grab first *contribution* to sim hit and set corresponding particle as association  
☞ with weight = 1.0

**Reminders:**

- “sim hit” = sum of G4Hits in a cell
- “contribution” = G4Hit

**Proposed Change:** thoughts?

**For each cluster do:**

1. **For each cell in cluster do:**
  - a) Find matching sim hit based on cell ID
  - b) **For each contributions to sim hit do:**
    - a) Get corresponding particle
    - b) Walk back through parents to find first *primary*
    - c) Increment contributed sum for that primary
2. **Create** an association for each contributing primary  
☞ with weight = contributed energy / total energy

**Notes:**

- “primary” = particle w/ generator status == 1
- See discussions in [Issue#1475](#), [PR#1396](#), and [June 4<sup>th</sup> Reco Meeting](#)

# Contributions | How to Work With Them?



- **Contributions:** (i.e. G4Hits) *not* available in simulation campaign output
  - BUT will be stored by default if you run EICrecon locally
  - Could be stored for specialized productions?
- **Right:** how to access contributions to a given cluster
  - Example macro available in snippets repo [here](#)
  - Uses PODIO Reader, but pure ROOT logic will be similar

```
// loop over clusters
for (size_t iClust = 0; edm4eic::Cluster cluster : clusters) {

    // loop through reconstructed cluster hits (cells)
    for (size_t iRec = 0; edm4eic::CalorimeterHit rec : cluster.getHits()) {

        // grab cell ID
        const uint64_t recCellID = rec.getCellID();

        // loop over sim hits
        for (size_t iSim = 0; edm4hep::SimCalorimeterHit sim : sim_hits) {

            // match sim-to-reco hit based on cell ID
            const uint64_t simCellID = sim.getCellID();
            const bool isSameCell = (recCellID == simCellID);
            if (!isSameCell) continue;

            // now loop over contributions
            for (size_t iContrib = 0; edm4hep::CaloHitContribution contrib : sim.getContributions()) {

                // grab corresponding particle
                auto particle = contrib.getParticle();
            }
        }
    }
}
```

# MCParticles | What's Stored?



- **Note:** by default, only particles created inside **tracking volume** are stored in MCParticles
  - So associations *always* point back to particles in tracking volume
  - All G4Hits in a calo are assigned particle that exits tracking volume
- **However:** “detailed shower mode” should store more particles
  - Not turned on by default in npsim [c.f. [this issue](#)]
    - ☞ Can be turned on for standalone studies/specialized productions
  - **Long term:** might be useful to have a mode in between normal and detailed
    - › e.g. could add secondaries from calos which have an end vertex outside given calo
    - › Would need to implement *in DD4hep*

# Tips n' Tricks

# Tips n' Tricks | Turn on Detailed Shower Mode



```
npsim --enableDetailedShowerMode --steeringFile $steerer --compactFile $compact -I $input -N $numevts --outputFile $output
```

- This option turns on detailed shower mode
- A few extra options that might be useful for looking at showers in detail...

```
from DDSim.DD4hepSimulation import DD4hepSimulation
from g4units import mm, GeV, MeV, degree

SIM = DD4hepSimulation()
SIM.part.keepAllParticles = True
SIM.part.minimalKineticEnergy = 0*MeV
SIM.filter.calo = "edep0"
```

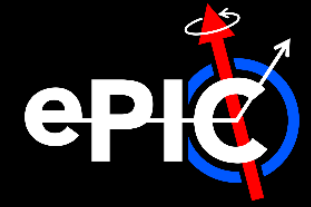
# Tips n' Tricks | Adjust Tracking Volume



- Can adjust which detectors are included in tracking volume in compact file with this option

```
<detectors>
  <detector
    id="BarrelTOF_ID"
    name="BarrelTOF"
    type="epic_TOFBarrel"
    readout="TOFBarrelHits"
    insideTrackingVolume="true">
```

# Tips n' Tricks | Generator Status



Generator Status	Value
Empty	0 (1<<0)
Stable	1 (1<<1)
Decayed	2 (1<<2)
Documentation(?)	3 (1<<3)
Beam Particle	4 (1<<4)
Other	9 (1<<9)

- See [here](#) for definitions, usage



# Tips n' Tricks | Simulation Status

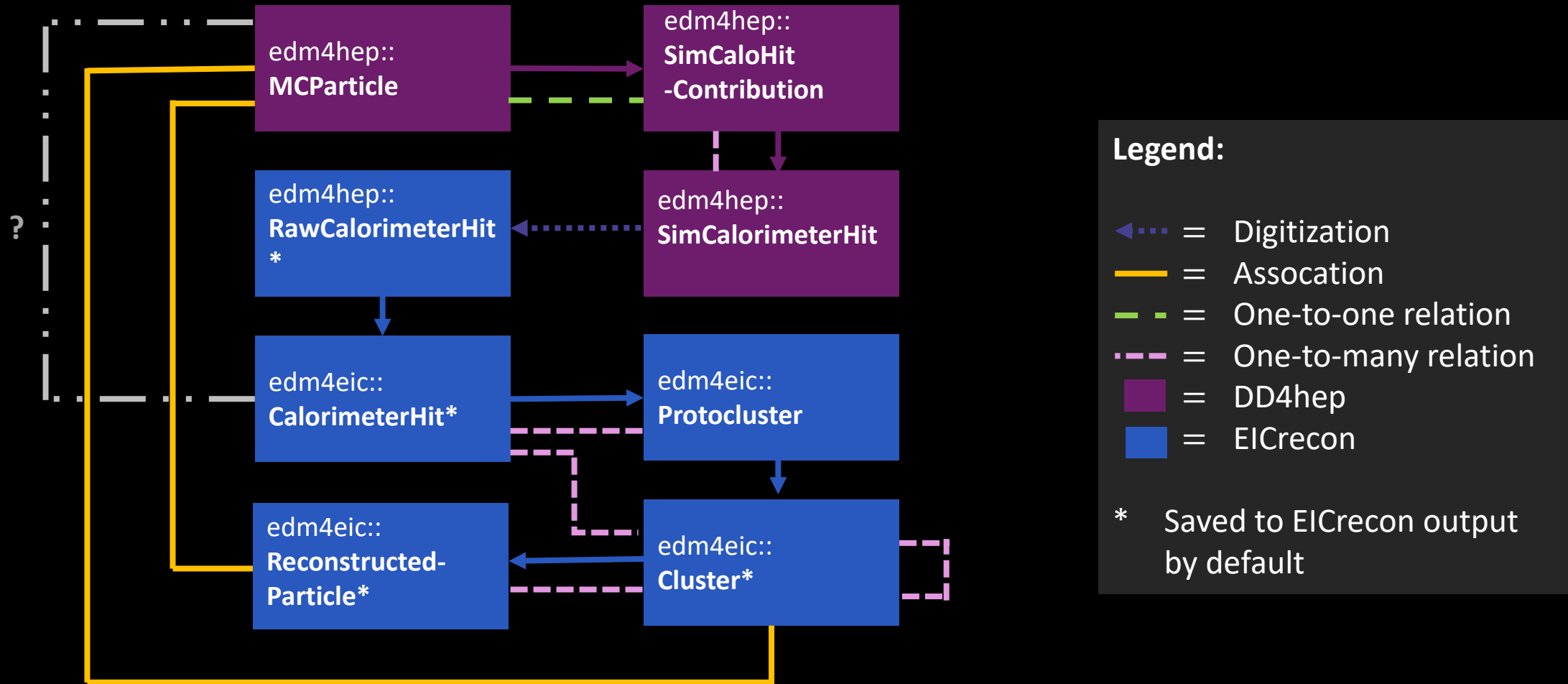


Simulation Status	Accessor	Value
Created by simulation	isCreatedInSimulation()	1024 (1<<10)
Backscatter from calo	isBackscatter()	2048 (1<<11)
Interacted in a calo region	isDecayedInCalorimeter()	4096 (1<<12)
Interacted in a tracking region	isDecayedInTracker()	8192 (1<<13)
Stopped by simulation	isStopped()	16384 (1<<14)
Left world volume undecayed	hasLeftDetector()	32768 (1<<15)
Particle's vertex is not parent endpoint	vertexIsNotEndpointOfParent()	65536 (1<<16)
Has been "overlayed" by simulation	isOverlay()	131072 (1<<17)

- See [here](#) for status definitions
- And [here](#) for accessor definitions

# Backup

# Backup | Datatypes & Their Connections



# Backup | edm4hep::SimCaloHitContribution



```
#----- CaloHitContribution
edm4hep::CaloHitContribution:
  Description: "Monte Carlo contribution to SimCalorimeterHit"
  Author: "F.Gaede, DESY"
  Members:
    - int32_t   PDG           //PDG code of the shower particle that caused this contribution.
    - float    energy        //energy in [GeV] of the this contribution
    - float    time          //time in [ns] of this contribution
    - edm4hep::Vector3f stepPosition //position of this energy deposition (step) [mm]
  OneToOneRelations:
    - edm4hep::MCParticle particle //primary MCParticle that caused the shower responsible for this contribution to the hit.
```

# Backup | edm4hep::SimCalorimeterHit



```
#----- SimCalorimeterHit
edm4hep::SimCalorimeterHit:
  Description: "Simulated calorimeter hit"
  Author: "F.Gaede, DESY"
  Members:
    - uint64_t cellID          //ID of the sensor that created this hit
    - float energy             //energy of the hit in [GeV].
    - edm4hep::Vector3f position //position of the hit in world coordinates in [mm].
  OneToManyRelations:
    - edm4hep::CaloHitContribution contributions //Monte Carlo step contribution - parallel to particle
```

# Backup | edm4hep::RawCalorimeterHit



```
#----- RawCalorimeterHit
edm4hep::RawCalorimeterHit:
  Description: "Raw calorimeter hit"
  Author: "F.Gaede, DESY"
  Members:
    - uint64_t cellID //detector specific (geometrical) cell id.
    - int32_t amplitude //amplitude of the hit in ADC counts.
    - int32_t timeStamp //time stamp for the hit.
```



```
edm4eic::RawCalorimeterHit:
```

```
  Description: "Raw (digitized) calorimeter hit"
```

```
  Author: "W. Armstrong, S. Joosten"
```

```
  Members:
```

```
  - uint64_t      cellID          // The detector specific (geometrical) cell id.
  - uint64_t      amplitude       // The magnitude of the hit in ADC counts.
  ## @TODO: should we also add integral and time-over-threshold (ToT) here? Or should
  ##         those all be different raw sensor types? Amplitude is
  ##         really not what most calorimetry sensors will give us AFAIK...
  - uint64_t      timeStamp       // Timing in TDC
```

# Backup | edm4eic::CalorimeterHit



```
edm4eic::CalorimeterHit:
```

```
Description: "Calorimeter hit"
```

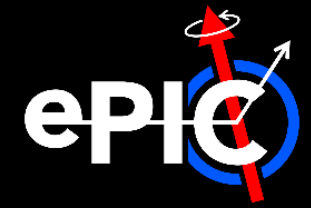
```
Author: "W. Armstrong, S. Joosten"
```

```
Members:
```

```
- uint64_t      cellID          // The detector specific (geometrical) cell id.
- float        energy          // The energy for this hit in [GeV].
- float        energyError     // Error on energy [GeV].
- float        time            // The time of the hit in [ns].
- float        timeError       // Error on the time
- edm4hep::Vector3f position    // The global position of the hit in world coordinates [mm].
- edm4hep::Vector3f dimension   // The dimension information of the cell [mm].
- int32_t      sector          // Sector that this hit occurred in
- int32_t      layer           // Layer that the hit occurred in
- edm4hep::Vector3f local      // The local coordinates of the hit in the detector segment [mm].
```



# Backup | edm4eic::Protocluster



```
edm4eic::ProtoCluster:
```

```
  Description: "Collection of hits identified by the clustering algorithm to belong together"
```

```
  Author: "S. Joosten"
```

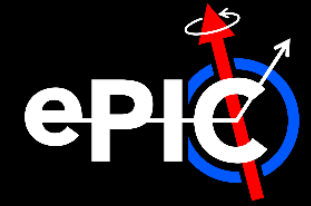
```
  OneToManyRelations:
```

```
    - edm4eic::CalorimeterHit hits           // Hits associated with this cluster
```

```
  VectorMembers:
```

```
    - float          weights                // Weight for each of the hits, mirrors hits array
```

# Backup | edm4eic::Protocluster



```
edm4eic::ProtoCluster:
```

```
  Description: "Collection of hits identified by the clustering algorithm to belong together"
```

```
  Author: "S. Joosten"
```

```
  OneToManyRelations:
```

```
    - edm4eic::CalorimeterHit hits          // Hits associated with this cluster
```

```
  VectorMembers:
```

```
    - float          weights                // Weight for each of the hits, mirrors hits array
```

# Backup | edm4eic::Cluster



```
edm4eic::Cluster:
Description: "EIC hit cluster, reworked to more closely resemble EDM4hep"
Author: "W. Armstrong, S. Joosten, C.Peng"
Members:
  # main variables
  - int32_t      type           // Flag-word that defines the type of the cluster
  - float       energy         // Reconstructed energy of the cluster [GeV].
  - float       energyError    // Error on the cluster energy [GeV]
  - float       time           // [ns]
  - float       timeError      // Error on the cluster time
  - uint32_t    nhits          // Number of hits in the cluster.
  - edm4hep::Vector3f position // Global position of the cluster [mm].
  - edm4eic::Cov3f positionError // Covariance matrix of the position (6 Parameters).
  - float       intrinsicTheta // Intrinsic cluster propagation direction polar angle [rad]
  - float       intrinsicPhi   // Intrinsic cluster propagation direction azimuthal angle [rad]
  - edm4eic::Cov2f intrinsicDirectionError // Error on the intrinsic cluster propagation direction
VectorMembers:
  - float       shapeParameters // Should be set in metadata, for now it's a list of -- radius [mm], dispersion [mm], 2 entries for
  - float       hitContributions // Energy contributions of the hits. Runs parallel to ::hits()
  - float       subdetectorEnergies // Energies observed in each subdetector used for this cluster.
OneToManyRelations:
  - edm4eic::Cluster      clusters // Clusters that have been combined to form this cluster
  - edm4eic::CalorimeterHit hits   // Hits that have been combined to form this cluster
  - edm4hep::ParticleID   particleIDs // Particle IDs sorted by likelihood
```

# Backup | edm4eic::ReconstructedParticle



```
edm4eic::ReconstructedParticle:
Description: "EIC Reconstructed Particle"
Author: "W. Armstrong, S. Joosten, F. Gaede"
Members:
- int32_t          type          // type of reconstructed particle. Check/set collection parameters ReconstructedParticleTypeNames and
- float           energy        // [GeV] energy of the reconstructed particle. Four momentum state is not kept consistent internally.
- edm4hep::Vector3f momentum    // [GeV] particle momentum. Four momentum state is not kept consistent internally.
- edm4hep::Vector3f referencePoint // [mm] reference, i.e. where the particle has been measured
- float          charge        // charge of the reconstructed particle.
- float          mass          // [GeV] mass of the reconstructed particle, set independently from four vector. Four momentum state
- float          goodnessOfPID // overall goodness of the PID on a scale of [0;1]
- edm4eic::Cov4f  covMatrix     // covariance matrix of the reconstructed particle 4vector (10 parameters).
##@TODO: deviation from EDM4hep: store explicit PDG ID here. Needs to be discussed how we
##       move forward as this could easilly become unwieldy without this information here.
##       The only acceptable alternative would be to store reconstructed identified
##       particles in separate collections for the different particle types (which would
##       require some algorithmic changes but might work. Doing both might even make
##       sense. Needs some discussion, note that PID is more emphasized in NP than
##       HEP).
- int32_t          PDG          // PDG code for this particle
## @TODO: Do we need timing info? Or do we rely on the start vertex time?
OneToOneRelations:
- edm4eic::Vertex  startVertex   // Start vertex associated to this particle
- edm4hep::ParticleID particleIDUsed // particle ID used for the kinematics of this particle
OneToManyRelations:
- edm4eic::Cluster  clusters     // Clusters used for this particle
- edm4eic::Track    tracks       // Tracks used for this particle
- edm4eic::ReconstructedParticle particles // Reconstructed particles that have been combined to this particle
- edm4hep::ParticleID particleIDs // All associated particle IDs for this particle (not sorted by likelihood)
ExtraCode:
declaration: "
    bool isCompound() const {return particles_size() > 0;}
"
```



## edm4eic::MCRecoClusterParticleAssociation:

Description: "Association between a Cluster and a MCParticle"

Author : "S. Joosten"

### Members:

- uint32\_t simID // Index of corresponding MCParticle (position in MCParticles array)
- uint32\_t recID // Index of corresponding Cluster (position in Clusters array)
- float weight // weight of this association

### OneToOneRelations:

- edm4eic::Cluster rec // reference to the cluster
- edm4hep::MCParticle sim // reference to the Monte-Carlo particle