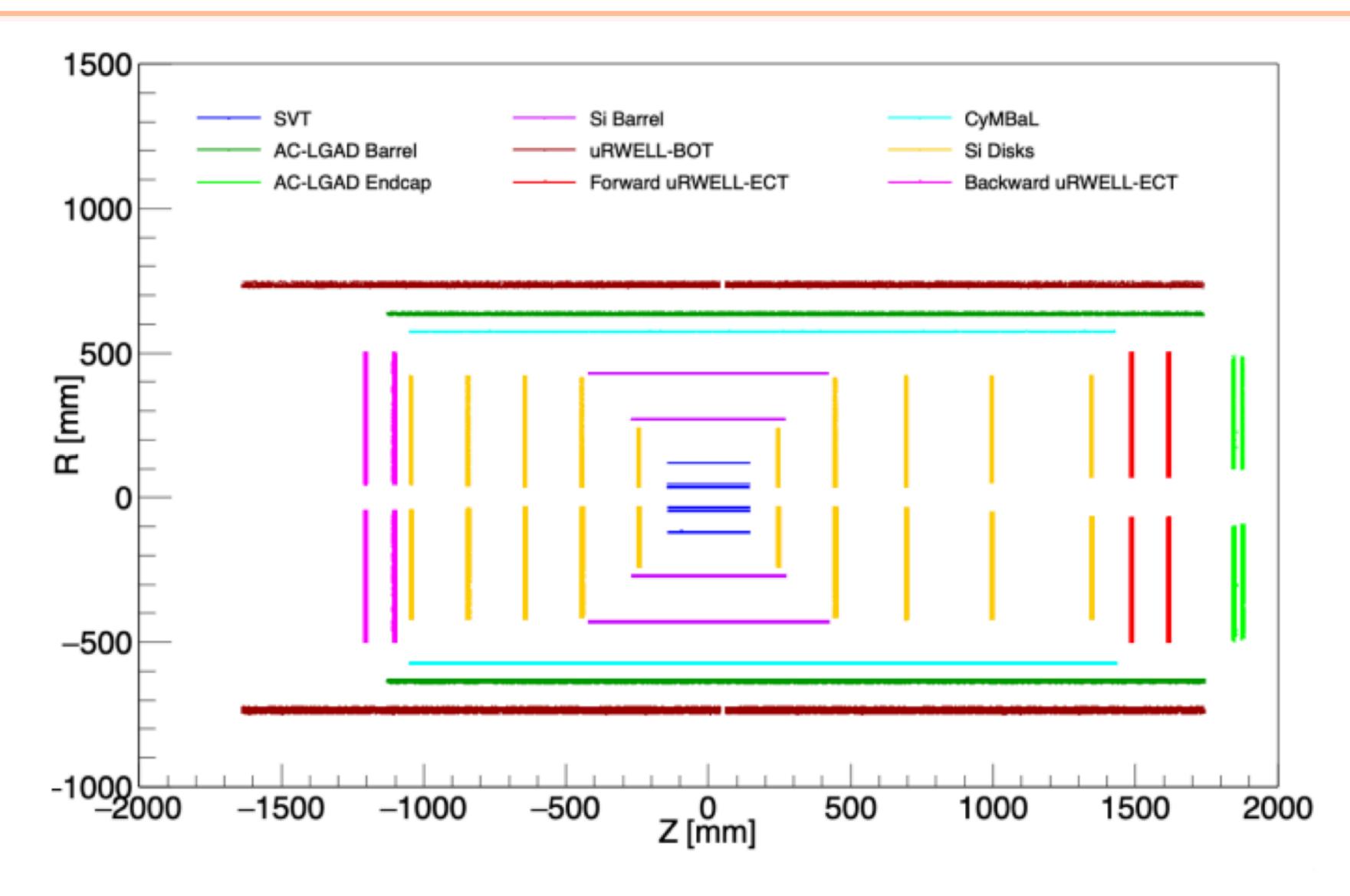
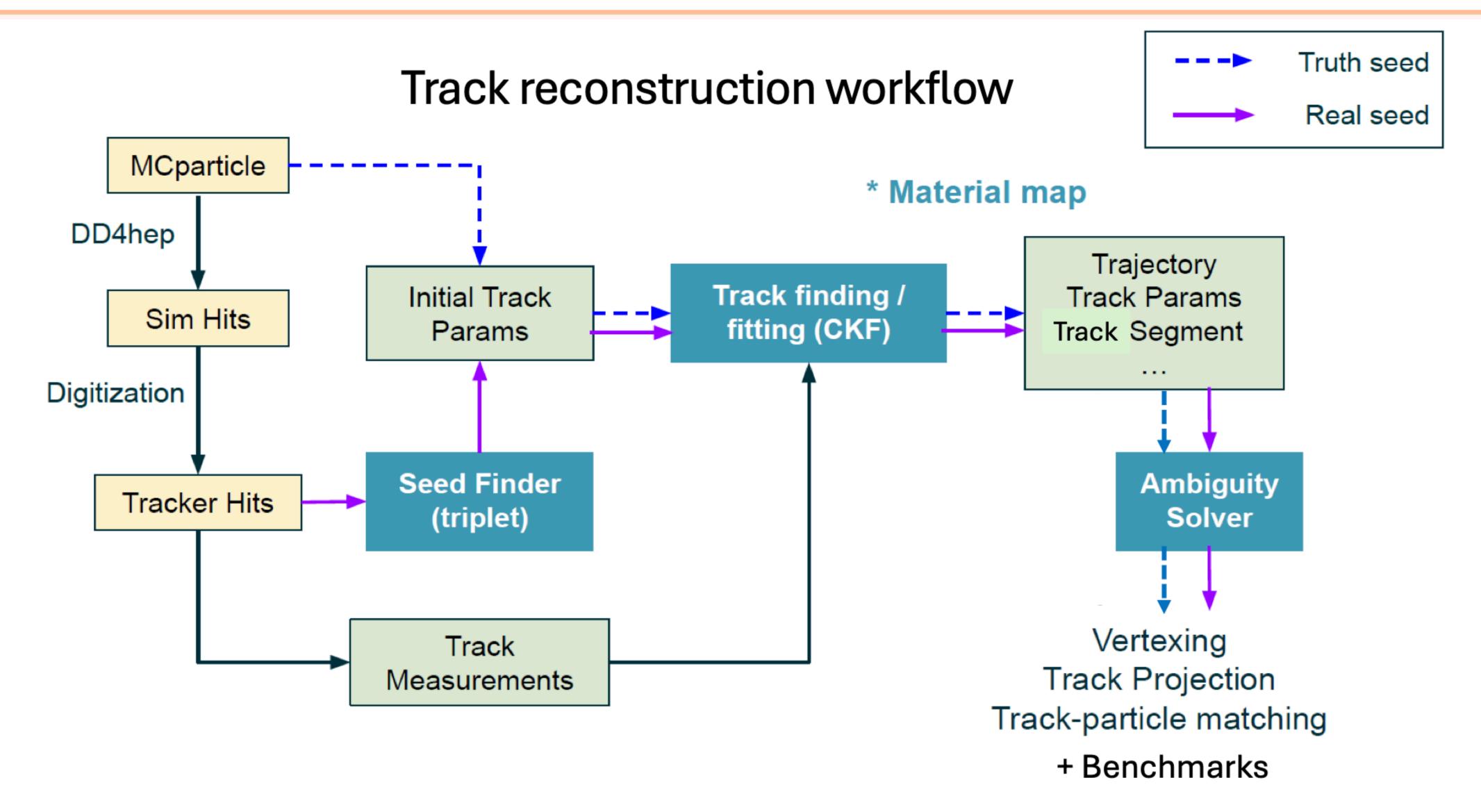
# Tracking performance of the ePIC detector: Studies from Berkeley

Minjung Kim (UC Berkeley)
including nice work from: Rey, Barak, Beatrice, Ben, ...
California EIC consortium meeting, Davis
15 Aug. 2024 (Thu.)

# **EPIC Tracking Geometry**



#### Track reconstruction workflow



### Greedy ambiguity resolution solver

#### **♦** Greedy ambiguity resolution solver:

- 1. Iterate trajectories and find the trajectory having number of shared hits larger than certain threshold
- 2. Find the competetors and keep better quality trajectory only
- 3. Repeat till you have trajectories having shared hits below certain threshold

#### **♦ Implementation in EPIC software (EICrecon):**

- Based on ACTS: Core/include/Acts/AmbiguityResolutionGreedyAmbiguityResolution.ipp
- Officially part of ElCrecon (from daily tag of 2024-06-04): Only resolved (filtered) tracks from "Greedy ambiguity resolution solver" propagate as "default" tracks used for further processes (vertaxing, PID matching,...); no modification required
- Output collections with full tracks still available with "unfiltered" tag and applied both on truth/realistic seeded tracking
- → Positive feedback from Vertex WG as well as Physics working groups:)

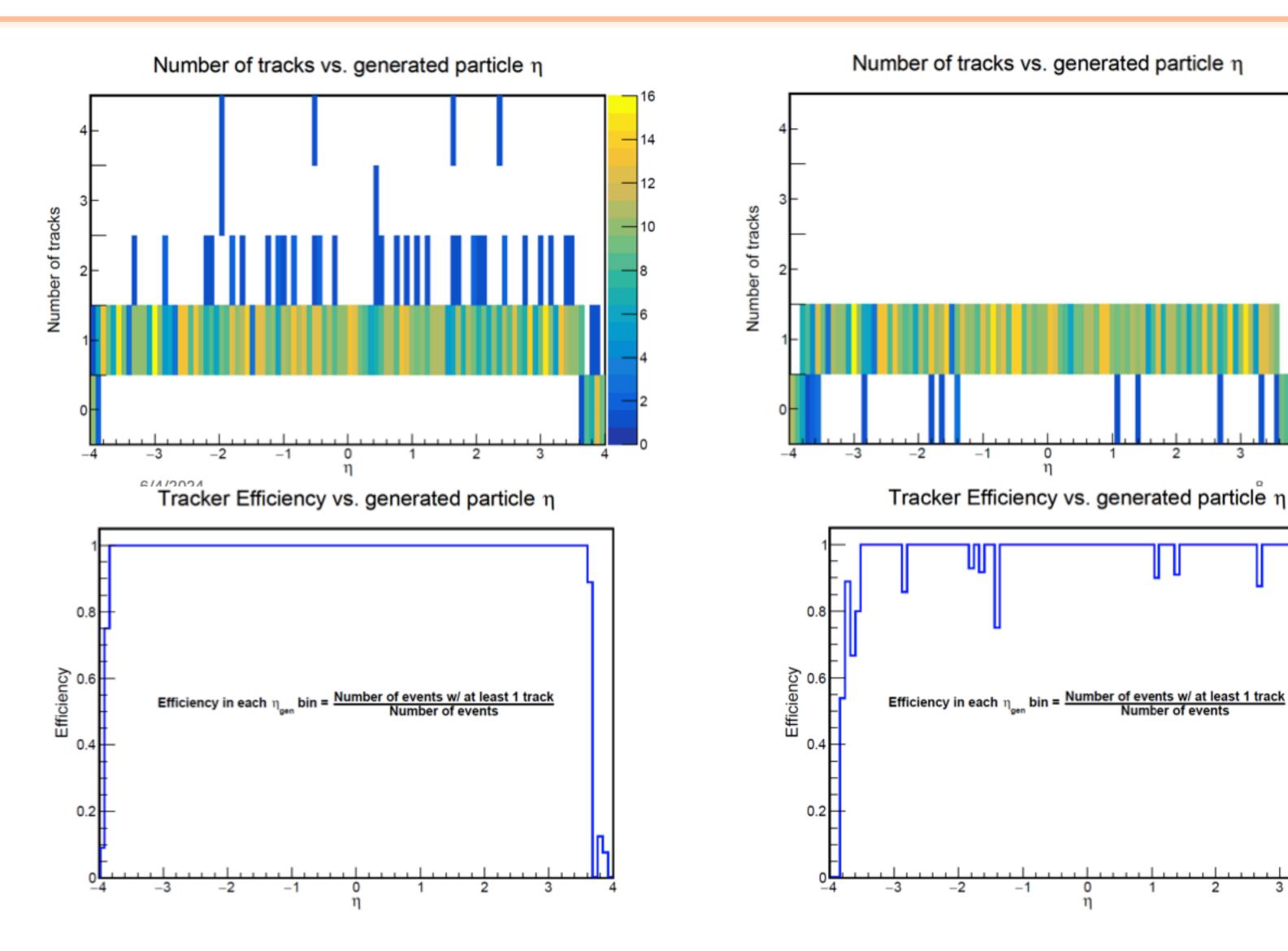
#### Impact of greedy ambiguity resolution solver in true-seeded tracking

Single  $\mu$  generated:

0.5 GeV/c < P < 20 GeV/c

-4 < η < 4

Generated vertex: (0,0,0) mm



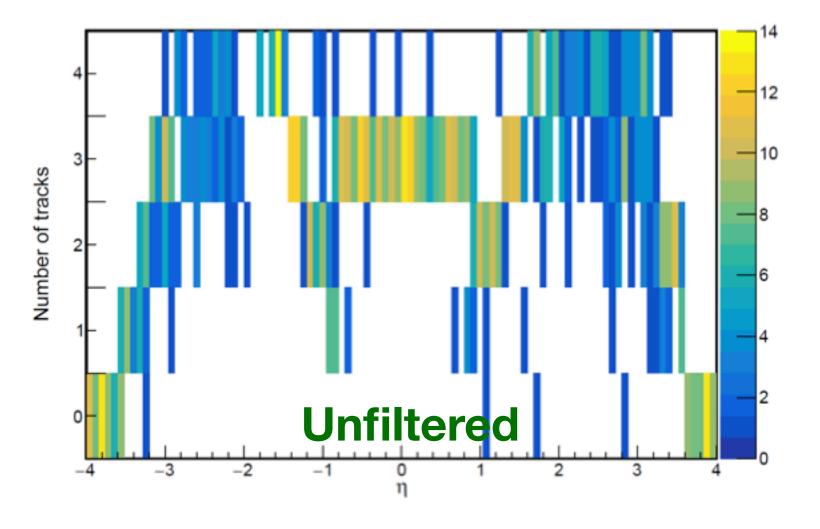
#### Impact of greedy ambiguity resolution solver in real-seeded tracking

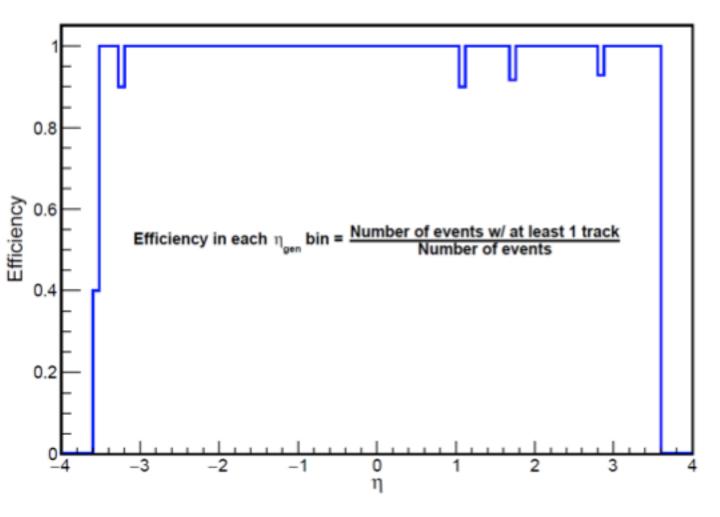
Single  $\mu$  generated:

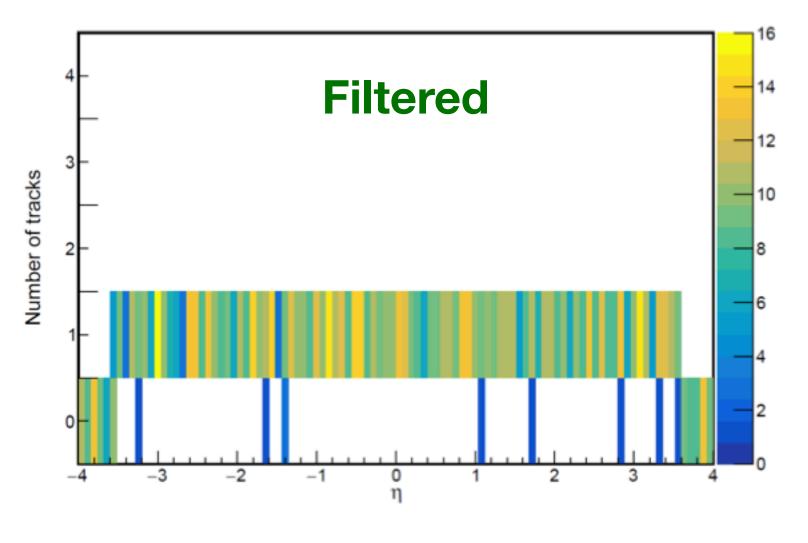
0.5 GeV/c < P < 20 GeV/c

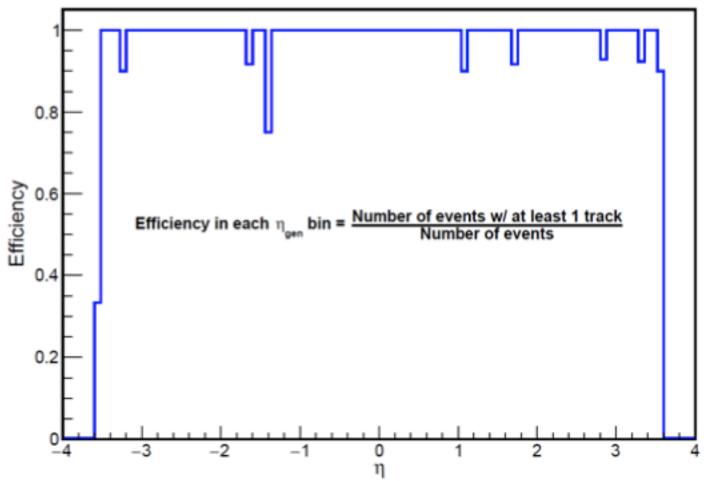
 $-4 < \eta < 4$ 

Generated vertex: (0,0,0) mm



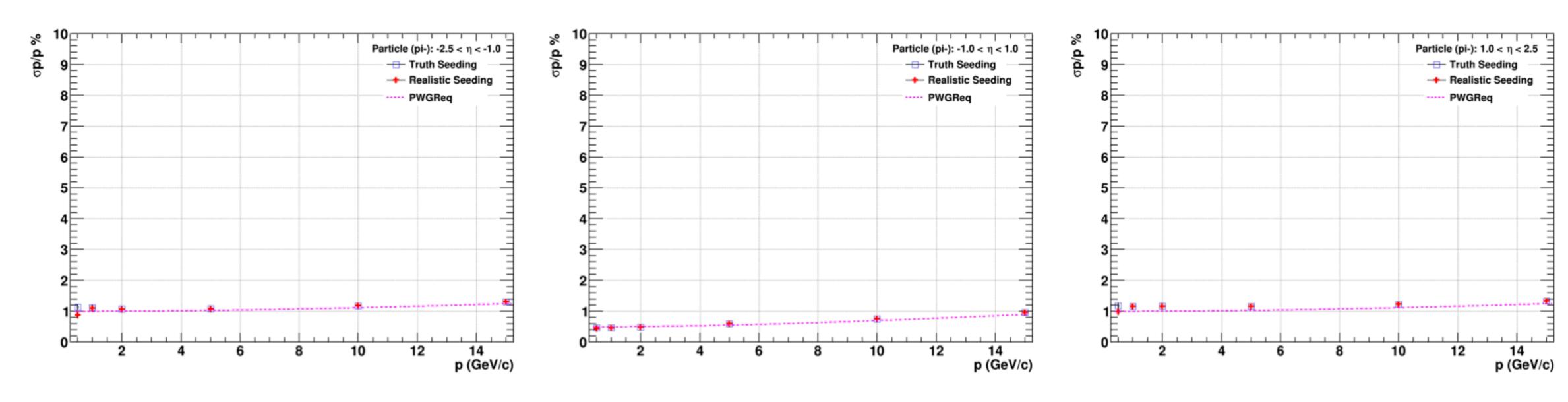






### Updated track momentum resolution

#### Work by Shyam Kumar



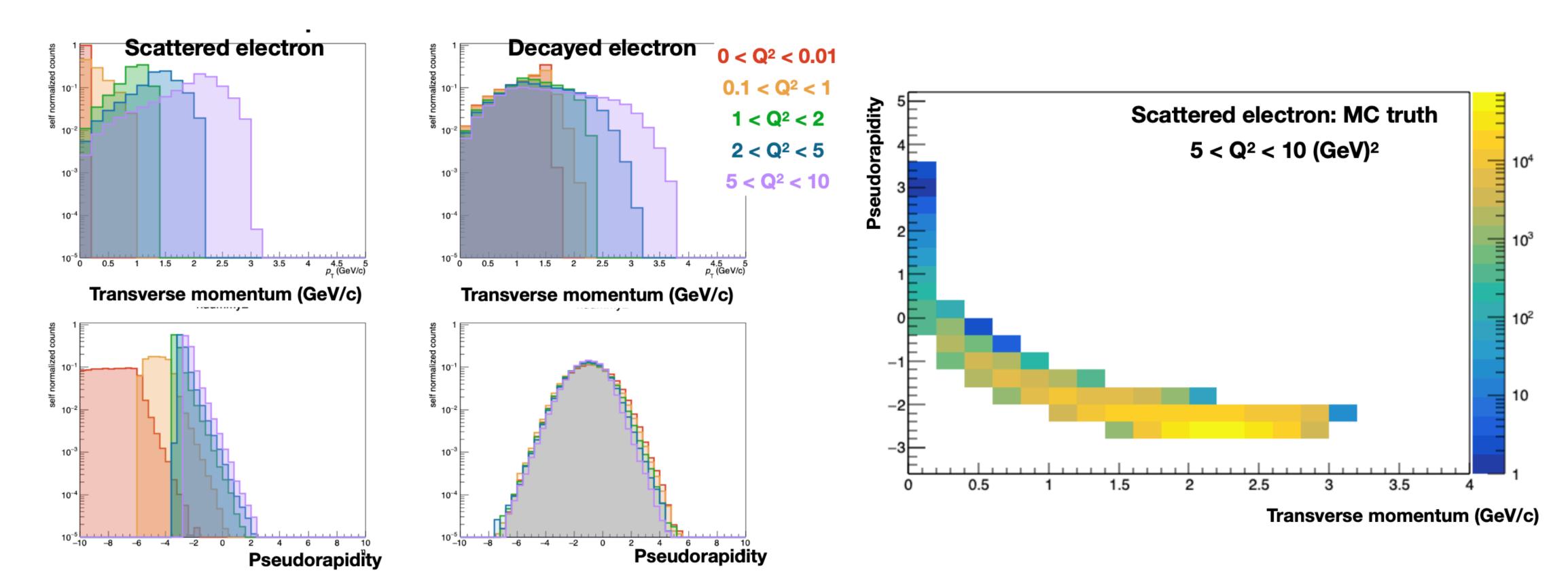
- **♦** Momentum resolution plots are now part of monthly benchmark campaign
- ◆ Additional performance plots (efficiency and purity...) will be added, running automatically for quality checks - accessible in online web browser

#### Tracking performance: To realistic environments

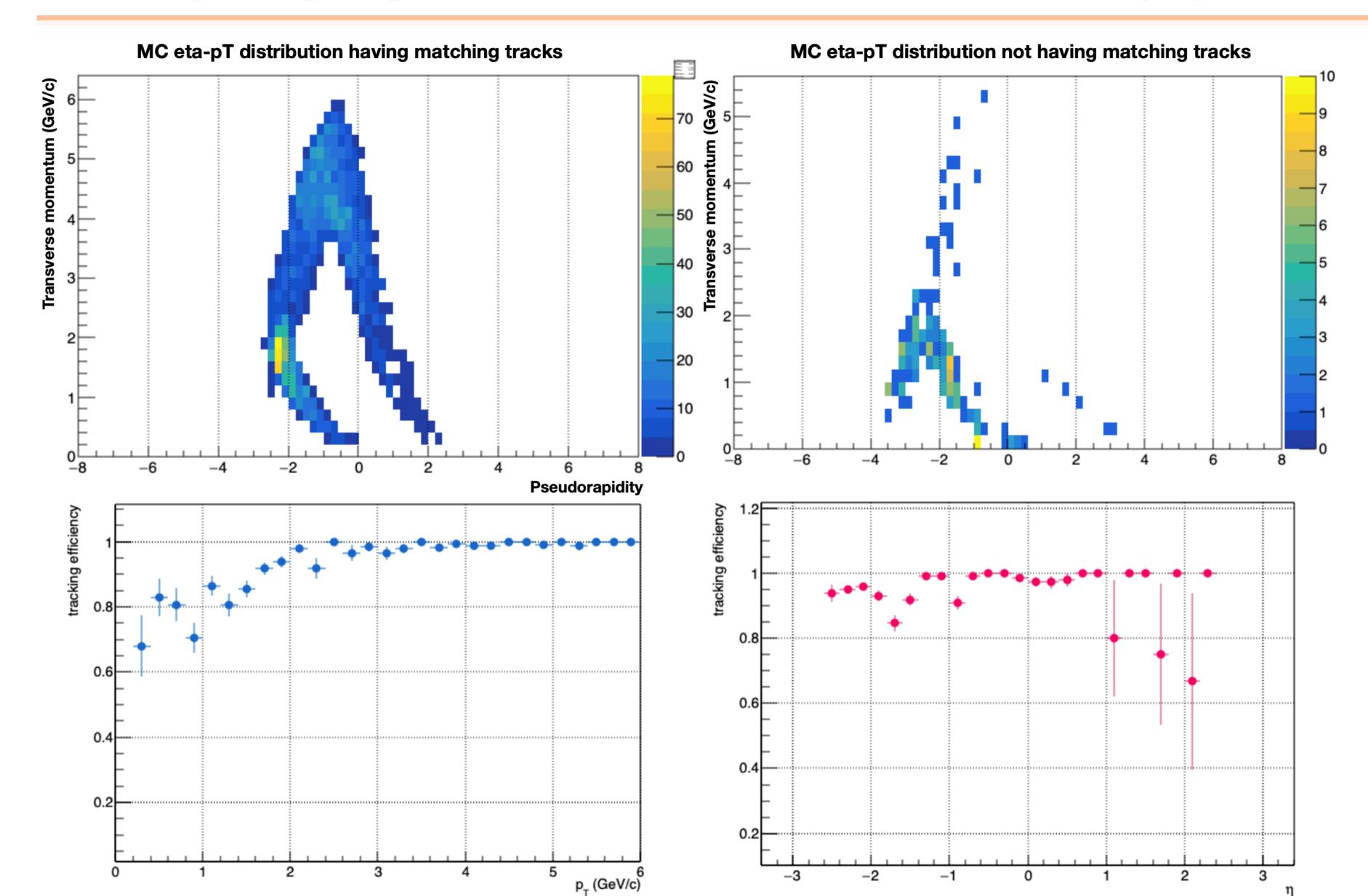
- **♦** Single particle event: good and clean validation environment, but not sufficient!
- **♦** Track density: evolution from single particle to high Q2 events
- **♦** Take into account background:
  - External physics source: background from beam-gas interactions, synchrotron radiation, ...
  - Hardware source: noise, multiple scattering, conversion electrons, ...
- **♦** More realistic geometry and tracker spec into simulation
  - **→** Mito and Joe's talk!

### Simple physics case: Exclusive $J/\psi$ photoproduction

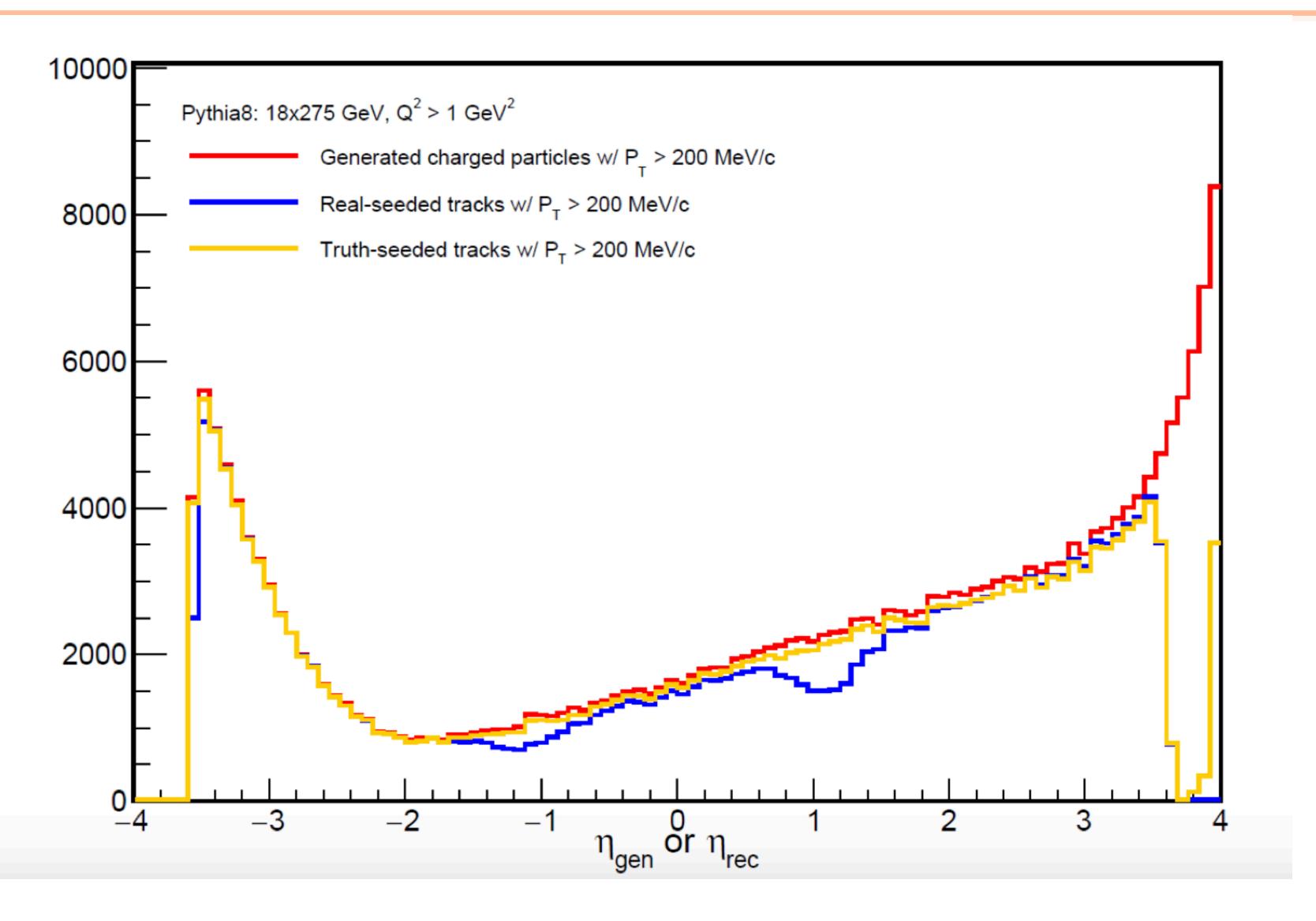
- **♦** Coherent production of eA→eA'J/ $\psi$ →e(e+e-)A' with eSTARLight
- ◆ Final state particle kinematics are well constrained; most of cases 3 electrons



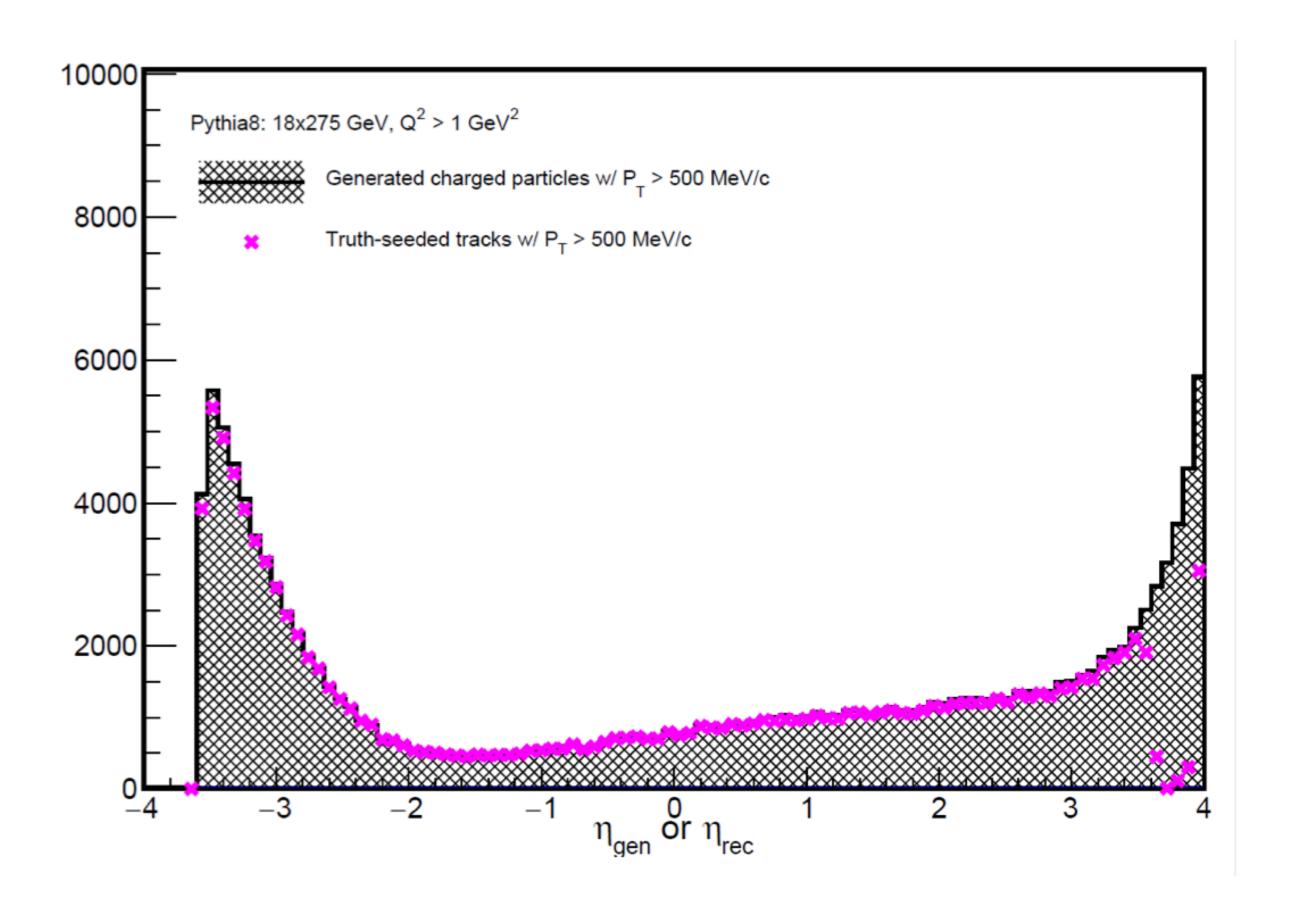
## Simple physics case: Exclusive $J/\psi$ photoproduction

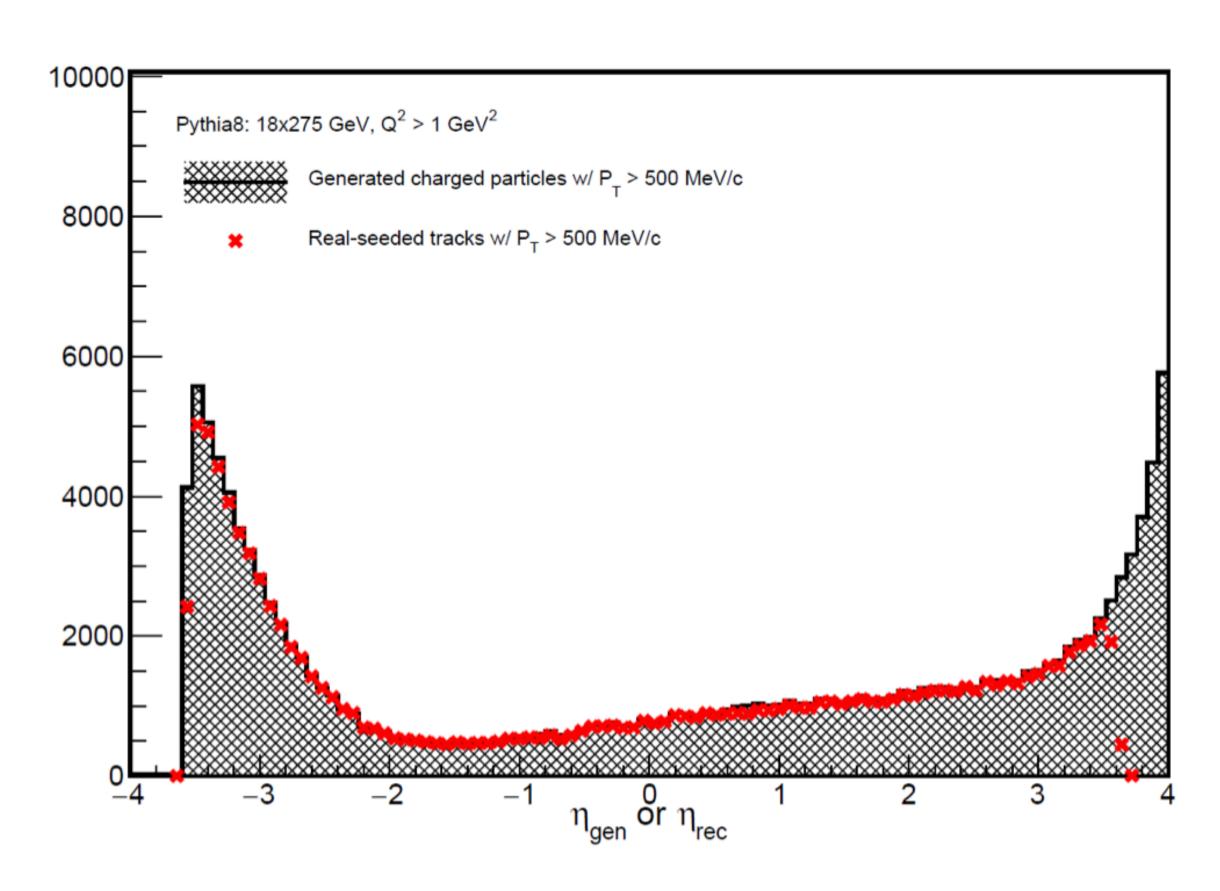


## DIS event: Pythia with Q<sup>2</sup> > 1 GeV at the 18X275 GeV



## DIS event: Pythia with Q<sup>2</sup> > 1 GeV at the 18X275 GeV

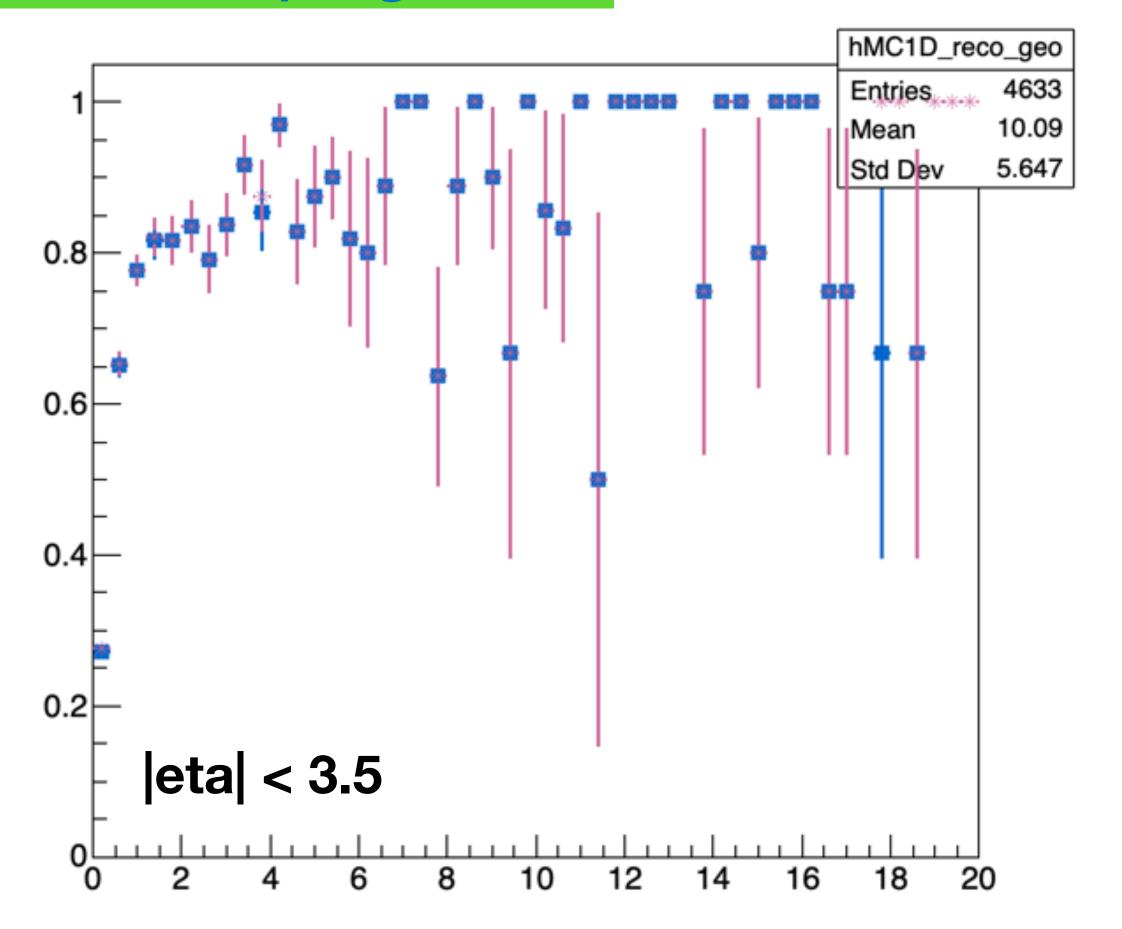


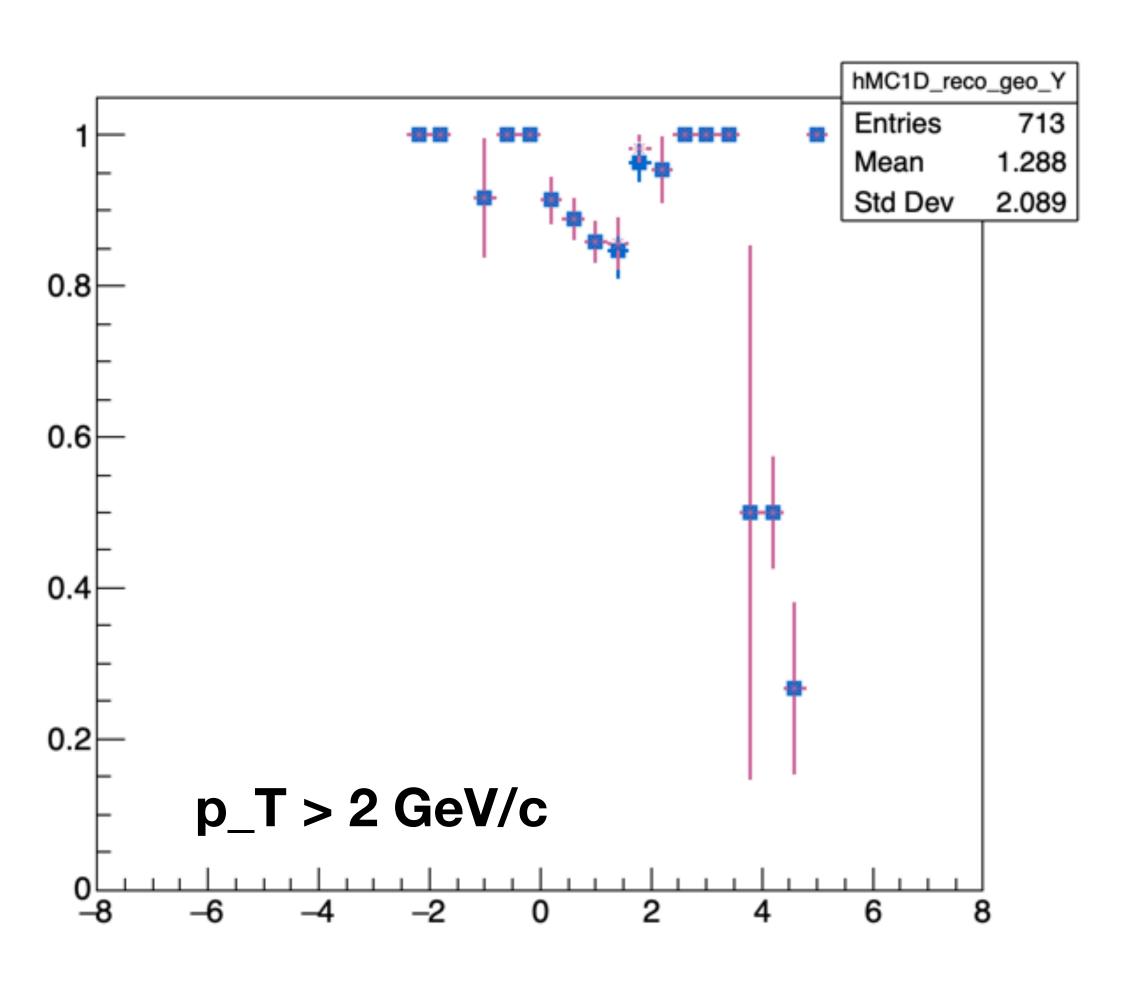


◆ Tracking efficiency above pT > 500 MeV shows no strong eta dependence and reach up to~ 100%

### DIS event: Pythia with Q<sup>2</sup> > 1000 GeV at the 18X275 GeV

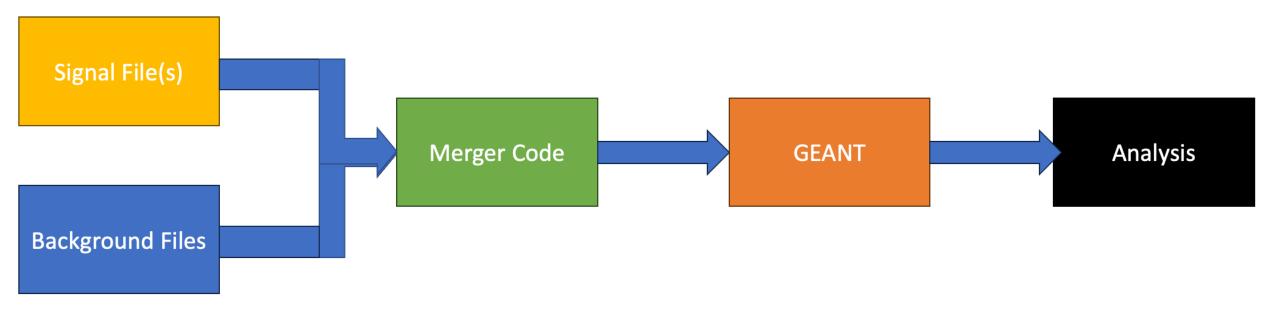
#### Work-in-progress!!





◆ Eta dependent inefficiency stays in high pT: further investigation is needed

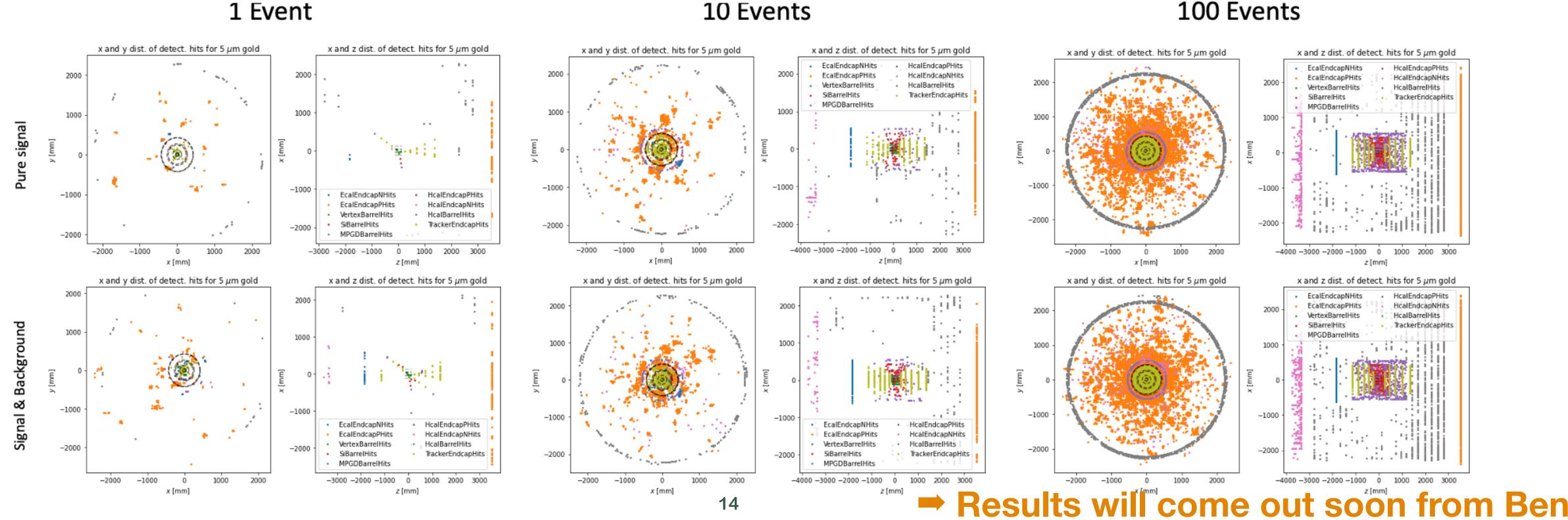
# DIS with physics background



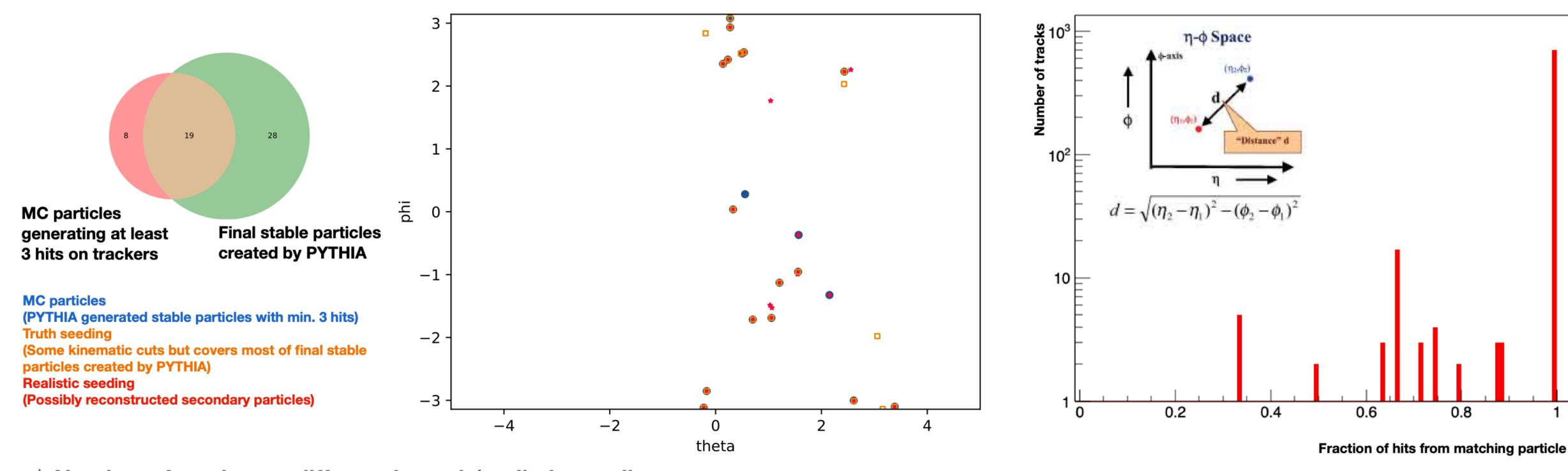
**♦** Signal: DIS Q2 > 1 GeV, 10x100 GeV

#### **♦** Background:

- Synchrotron Radiation
- Hadron Gas: 31347 Frequency in Nanoseconds
- Electron Gas: 333 Frequency in Nanoseconds
   100 Events



# Tracking algorithm: room for improvements!



#### **♦** Number of tracks are different in truth/realistic seeding:

- Truth seeding takes the all charged particles generated (physics level generator) particle with loose pT and eta cut
- Truth seeding: even the particles leaving less than 3 hits on tracker are in there/secondary particles produced in material cannot be considered

#### **♦** Matching between MC particle and reco. tracks:

Matching based on angular distance/Tricky in large multiplicity events with background tracks

### Summary and outlook

- **♦** Greedy Ambiguity Resolution Solver (from ACTS) is now part of ElCrecon
- ◆ Further reco. algorithms (Vertexing, PID matching,..) as well as Physics performance studies can realize without additional modification in their code showing good performance!
- ◆ QA on DIS sample looks reasonable; several features should be double-checked!
- **♦** Extending towards detailed tracking performance studies
- **♦** As well as improvement on the machineries