

# Noise discussion in SBND

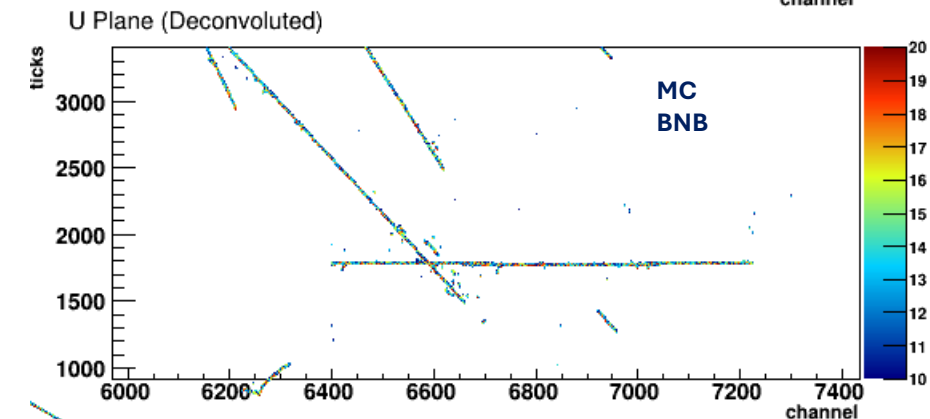
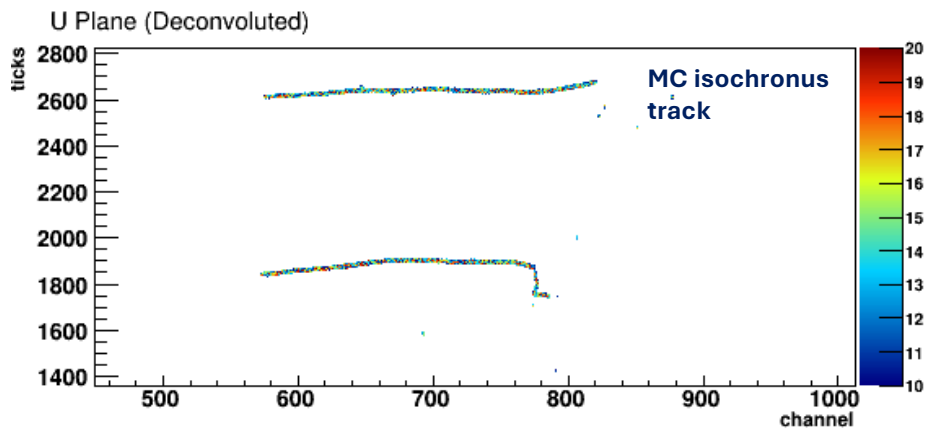
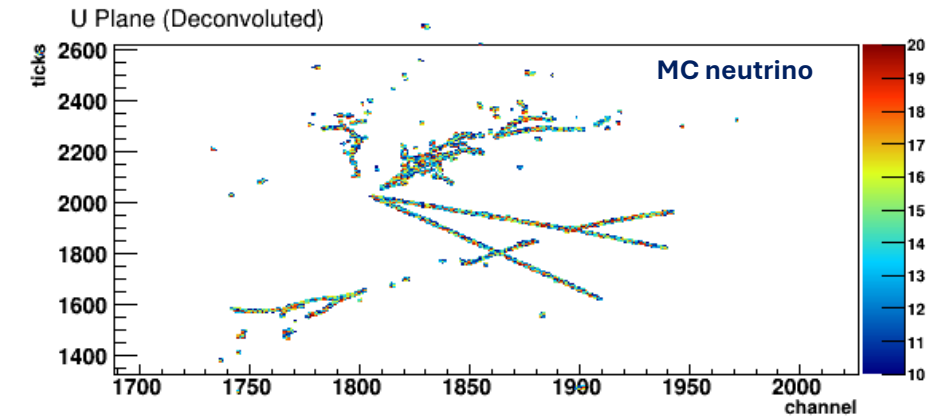
Ewerton Belchior

August 8, 2024

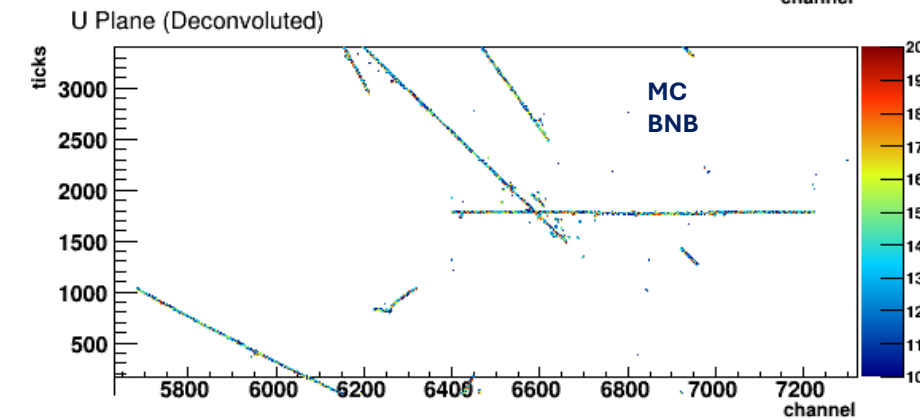
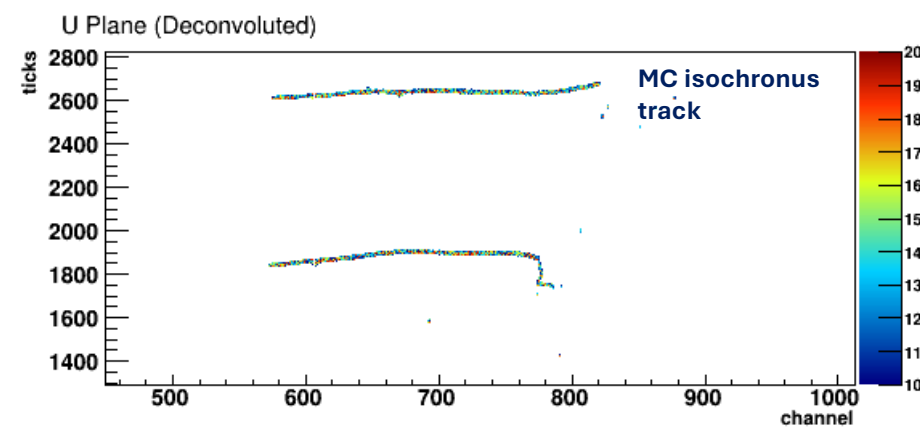
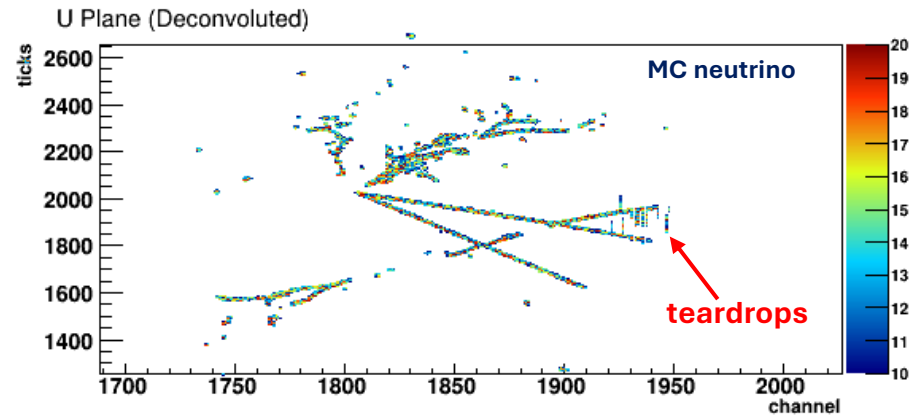
# Current status of noise filtering in SBND

- So far working on noise filtering in SBND for **data only**. [PR](#) pushed to sbndcode release one month ago. Good results and collaboration used it to make interesting event displays.
- Right now working on noise filtering for **MC**. Have been doing visual scanning of different event topologies to check any potential issues.
- Noticed some teardrops on **U-plane for MC** event displays when applying either **mbOneChannelNoise** or **pdOneChannelNoise** filtering (next slides). Trying to understand the source of such teardrops.

## Current MC (no NF)



## Updated MC (single NF)



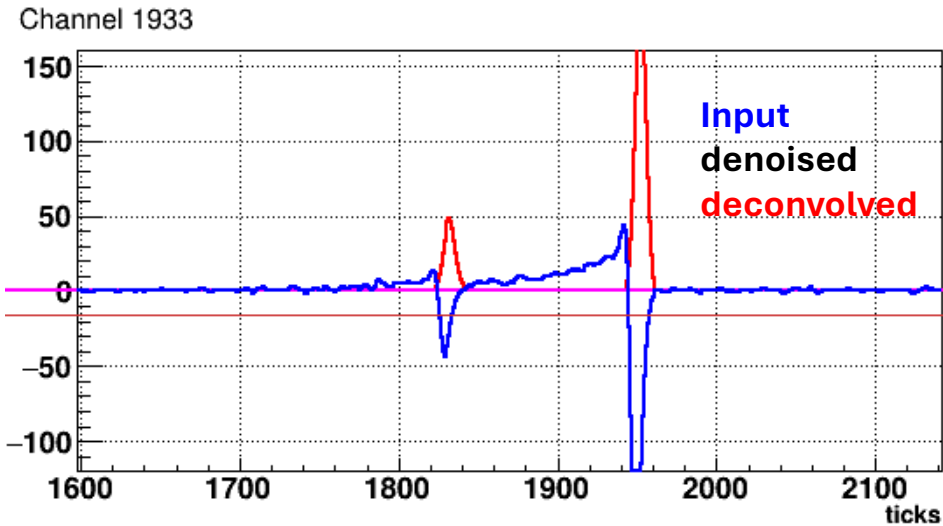
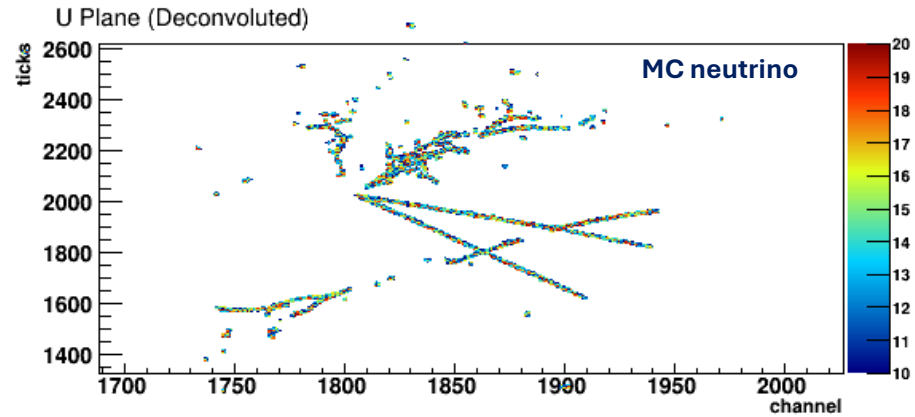
### Updates:

- Single NF enabled
- [SBND response](#)
- [Response offset](#)
- `mbOneChannelNoise`
- List of bad channels

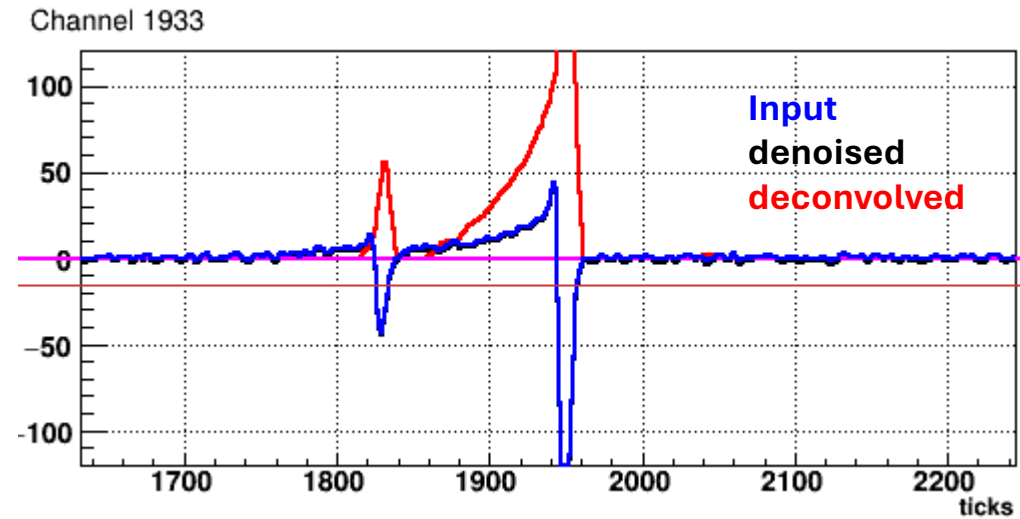
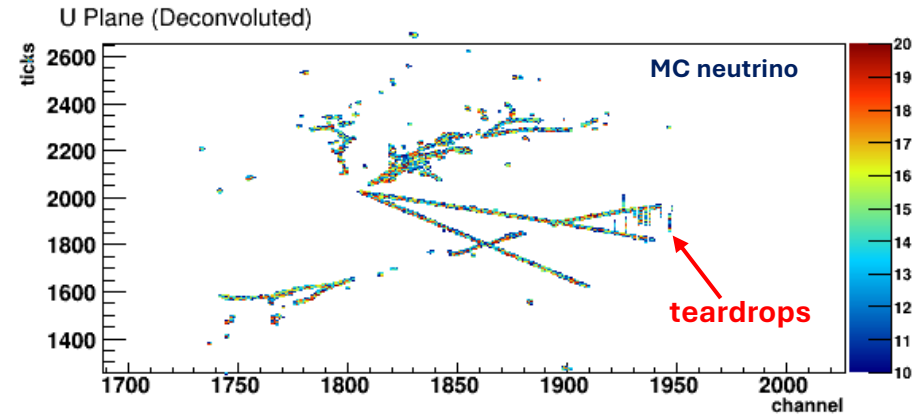
Same comparison for [data here](#)

Similar teardrops are seen in MC when using [pdOneChannelNoise here](#)

## Current MC (no NF)



## Updated MC (single NF)



### Updates:

- Single NF enabled
- [SBND response](#)
- [Response offset](#)
- `mbOneChannelNoise`
- List of bad channels

Signal is protected after noise filtering in both cases. Deconvolved waveform (red) with noise filtering shows a positive porch not seen in deconvolved waveform without NF. What could be causing the creation of that porch?

# Backup

# SBND parameters for Noise Filtering (similar to PDHD)

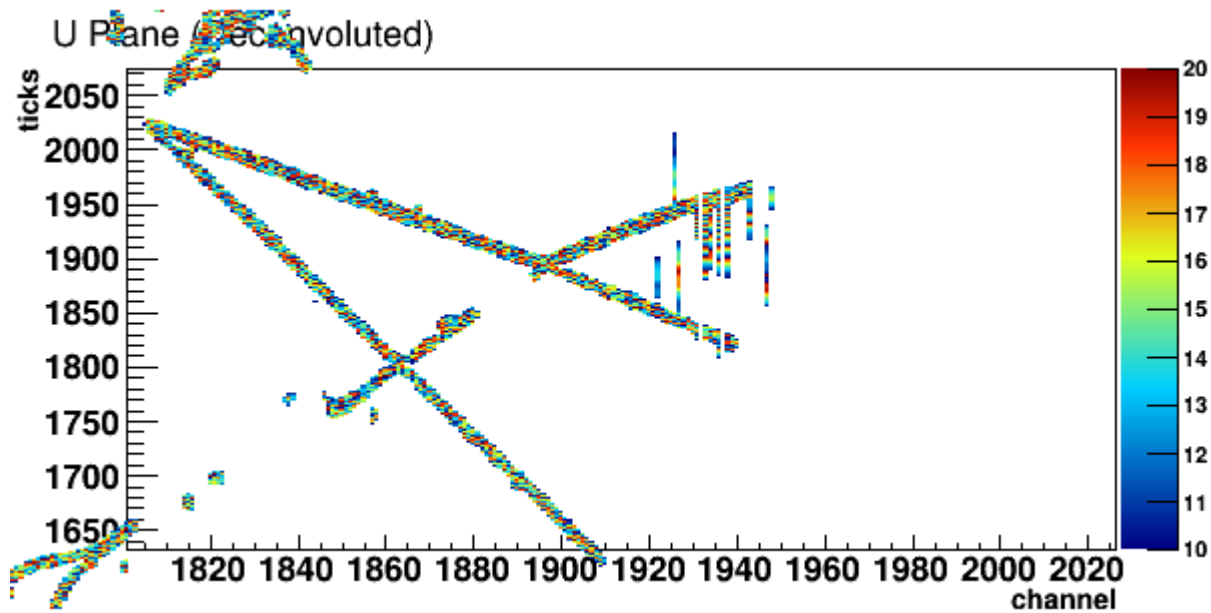
(Most of these parameters are for coherent noise removal)

	all channels		induction 1		induction2		collection	
	PDHD	SBND	PDHD	SBND	PDHD	SBND	PDHD	SBND
nominal_baseline (adc count)	2048.0	2001.0	-	same	-	same	400.0	650.0
gain_correction (unitless)	1.0	same	-	same	-	same	-	same
response_offset (ticks?)	0.0	same	120	125.6	124	129.5	-	same
pad_window_front (ticks?)	10	same	20	same	-	same	-	same
pad_window_back (ticks?)	10	same	-	same	-	same	-	same
decon_limit	0.02	same	0.02	same	0.01	same	0.05	same
decon_limit1	0.09	same	0.07	same	0.08	same	0.08	same
adc_limit	15	same	-	same	-	same	-	same
roi_min_max_ratio	0.8	same	3.0	same	1.5	same	-	same
min_rms_cut (units?)	1.0	same	-	same	-	same	-	same
max_rms_cut (units?)	30.0	same	-	same	-	same	-	same
rcrc (ms)	1.1	same	-	same	-	same	-	same
rc_layers	1	same	-	same	-	same	-	same
reconfig	none	same	-	same	-	same	-	same
freqmasks	none	same	yes	none	yes	none	-	none
response*	none	same	yes	same	yes	same	-	same
harmonic_freqs	none	same	none	same	none	same	none	same
*Total field response (handmade_resp):	chndb-resp.jsonnet							

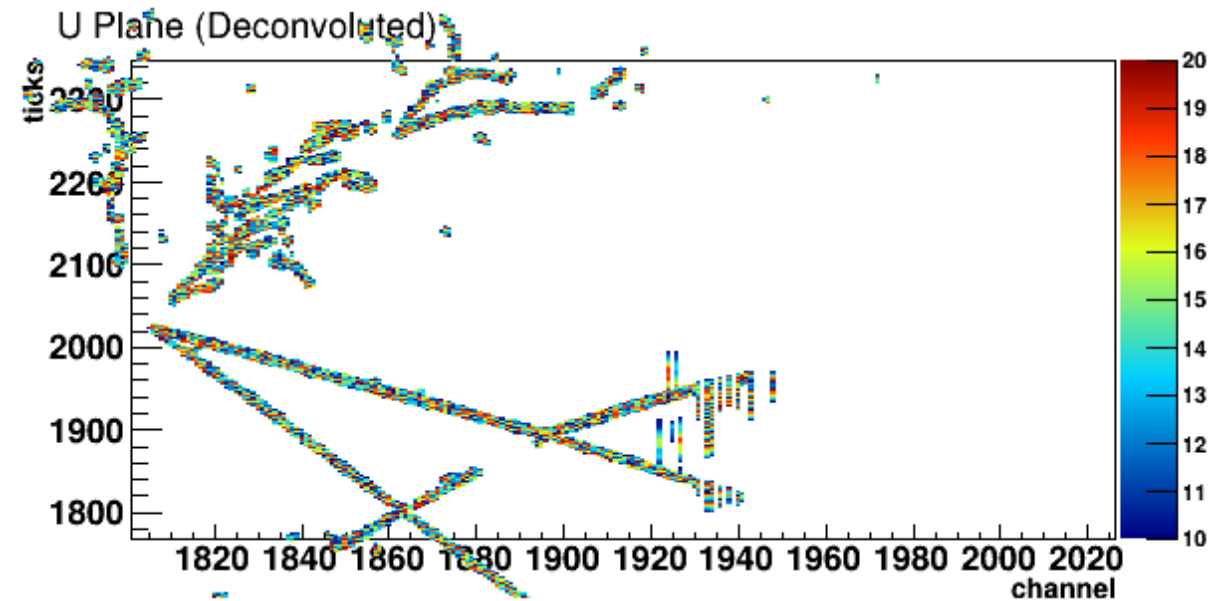
# Comparison between single channel filters

Using SBND response

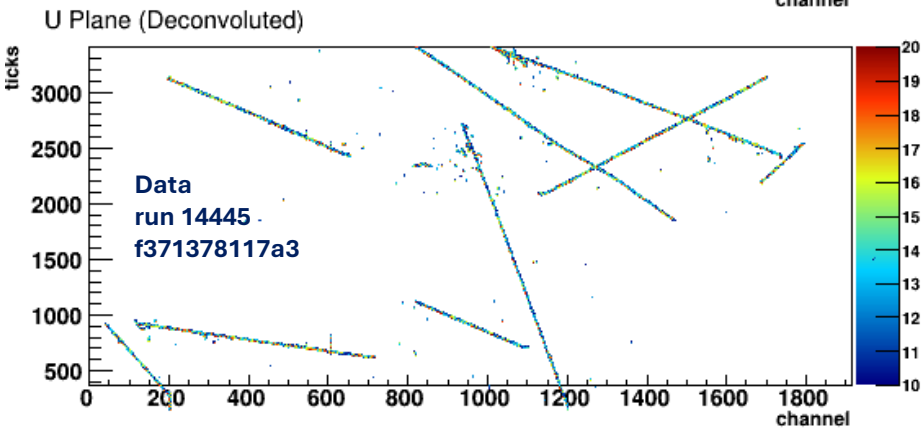
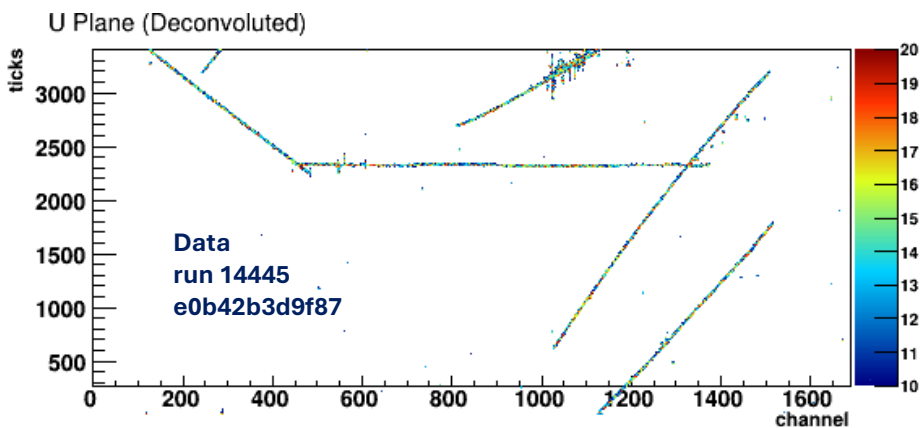
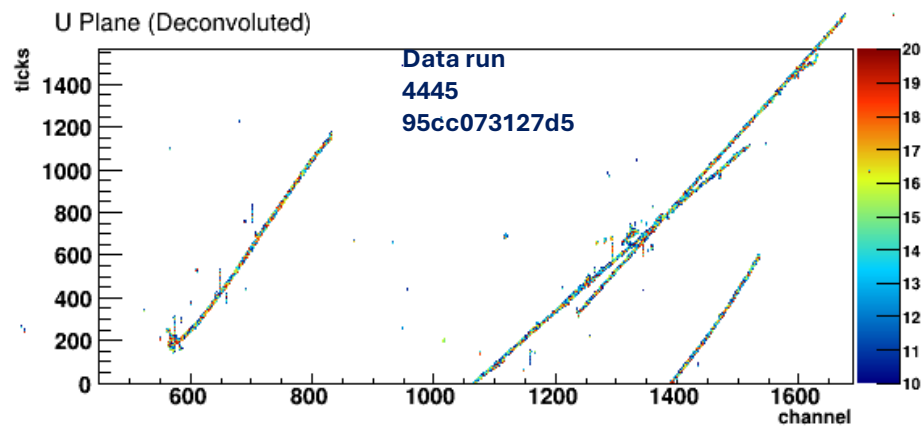
mbOneChannelNoise



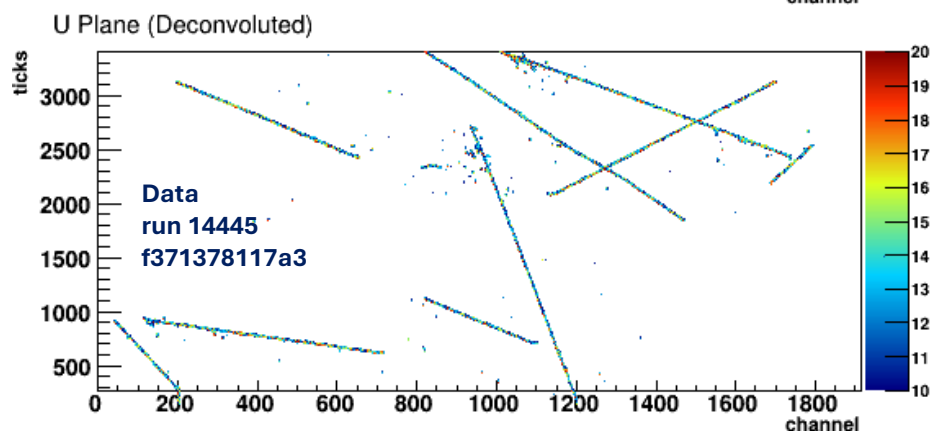
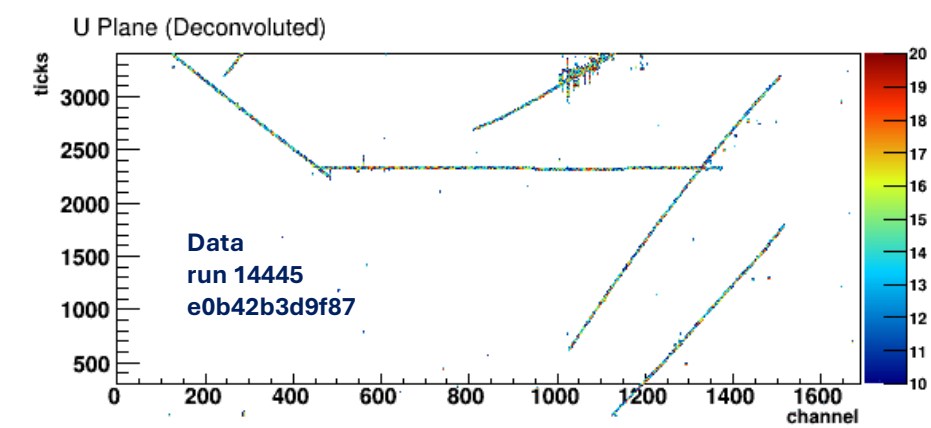
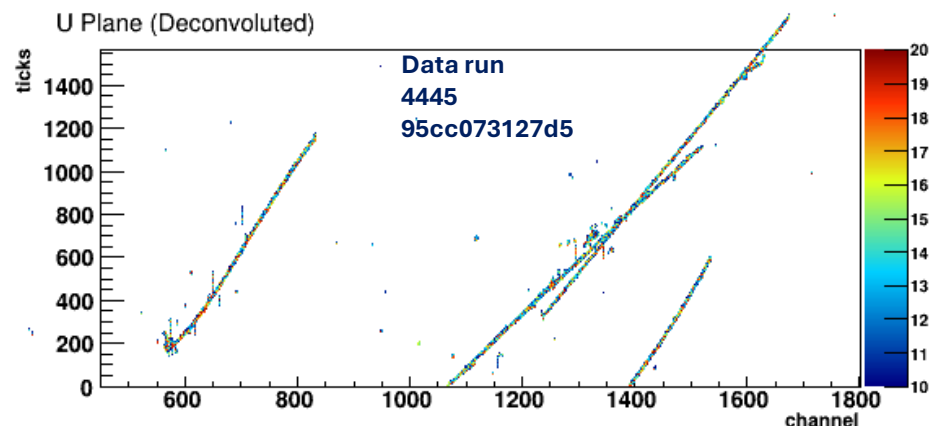
pdOneChannelNoise



## Current data (single + CNF)



## Updated data (single + CNF)



### Current data:

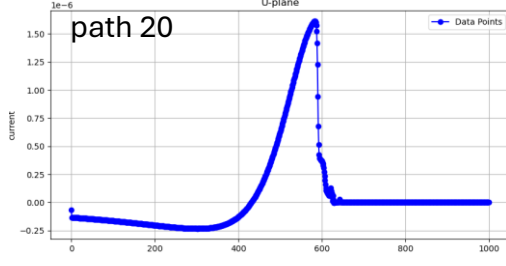
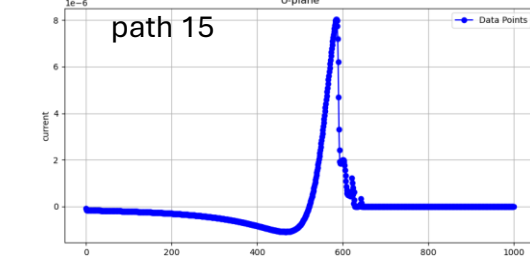
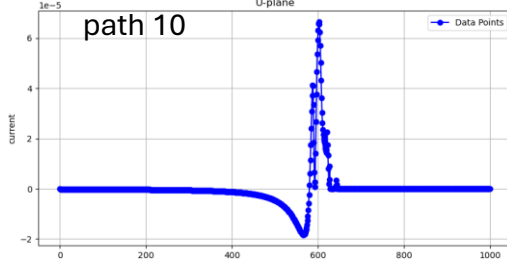
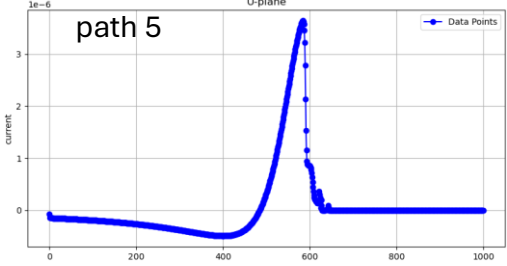
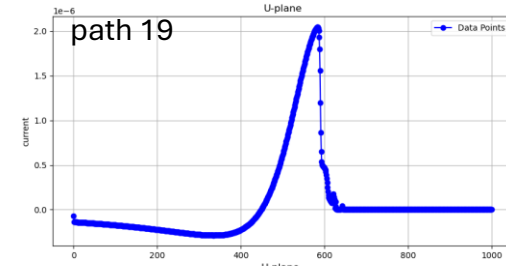
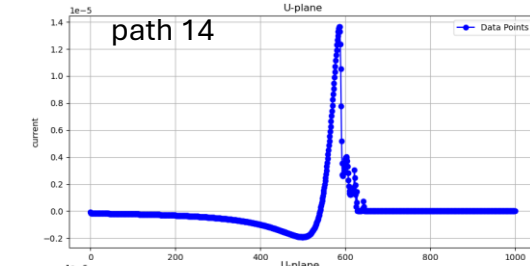
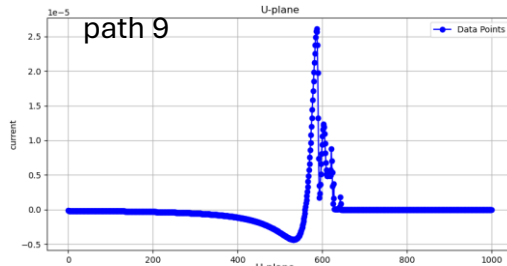
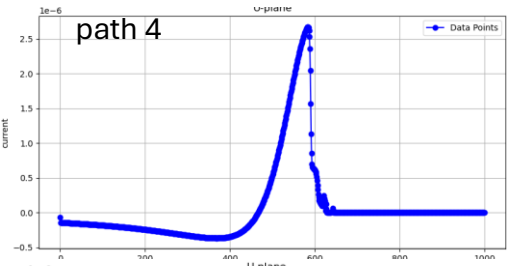
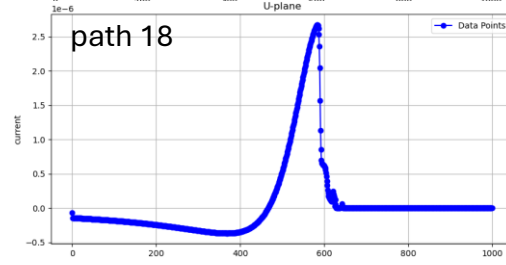
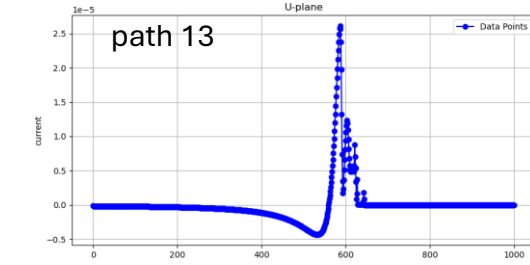
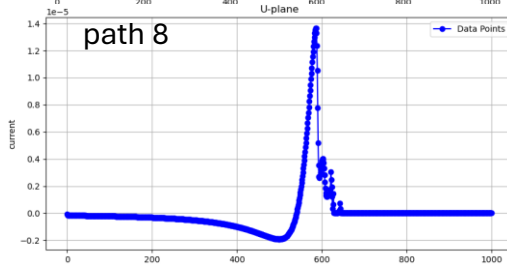
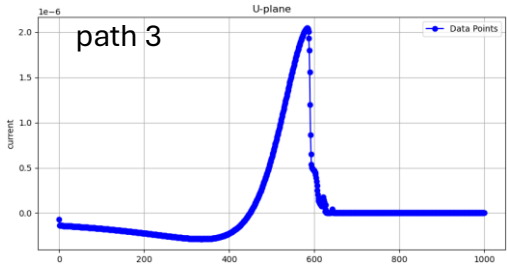
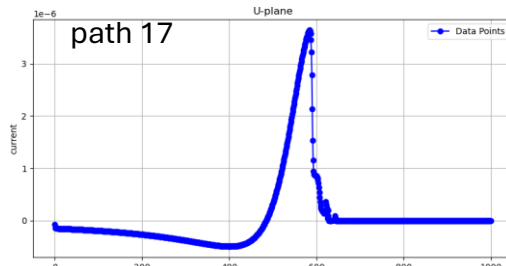
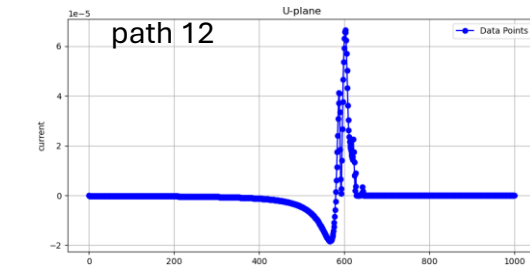
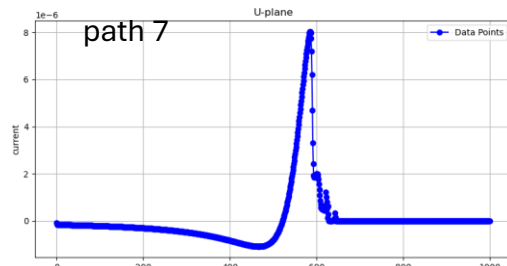
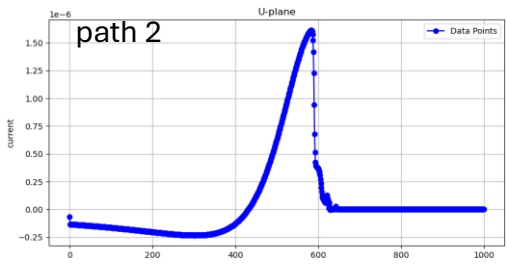
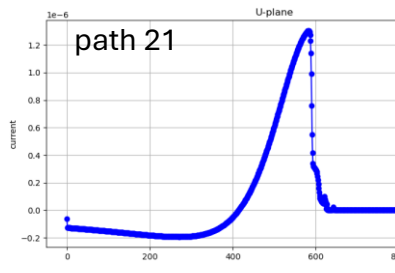
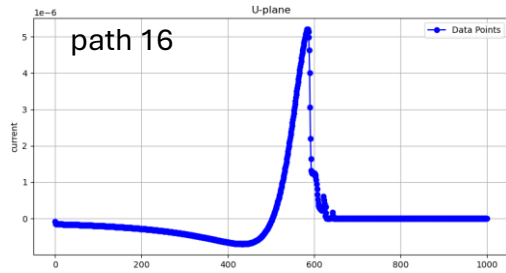
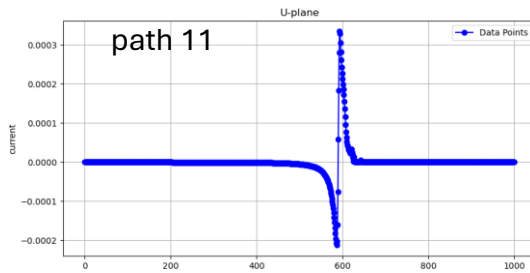
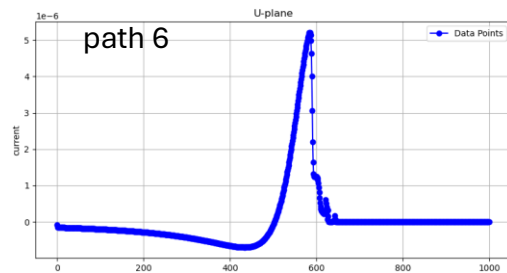
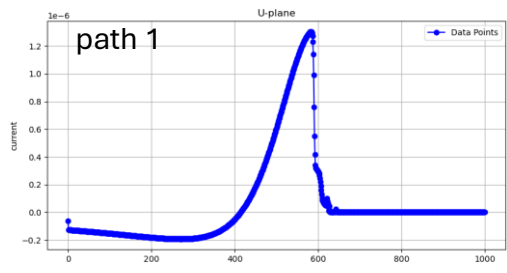
- 64 grouped channels
- Single + CNF enabled
- PD response
- pdOneChannelNoise

### Updates:

- [SBND response](#)
- mbOneChannelNoise
- Updated list of bad channels

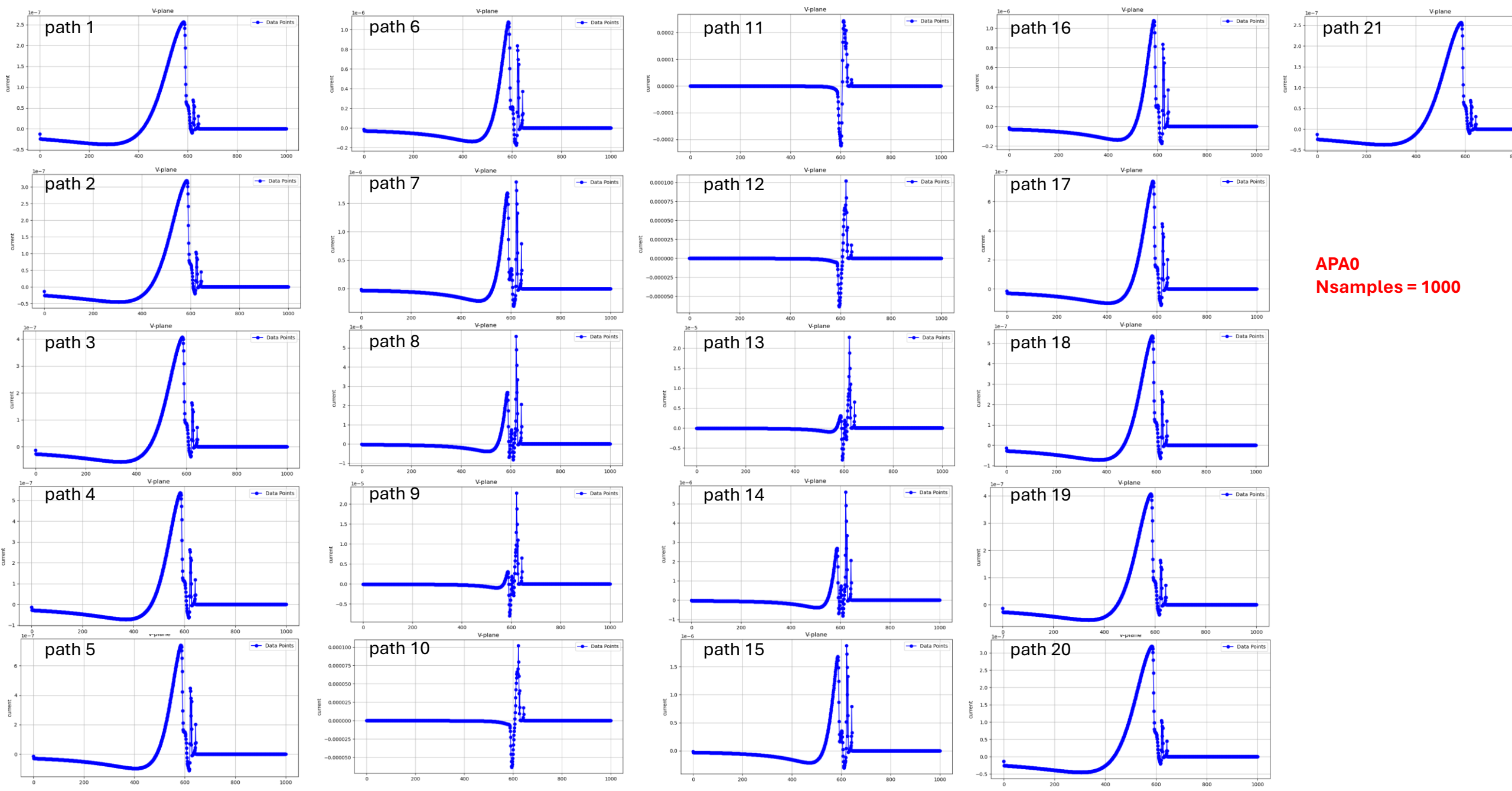


**SBND wire region average field response (U-plane)**



APA0  
Nsamples = 1000

**SBND wire region average field response (V-plane)**



# Updated overall response for noise filtering (SBND response)

