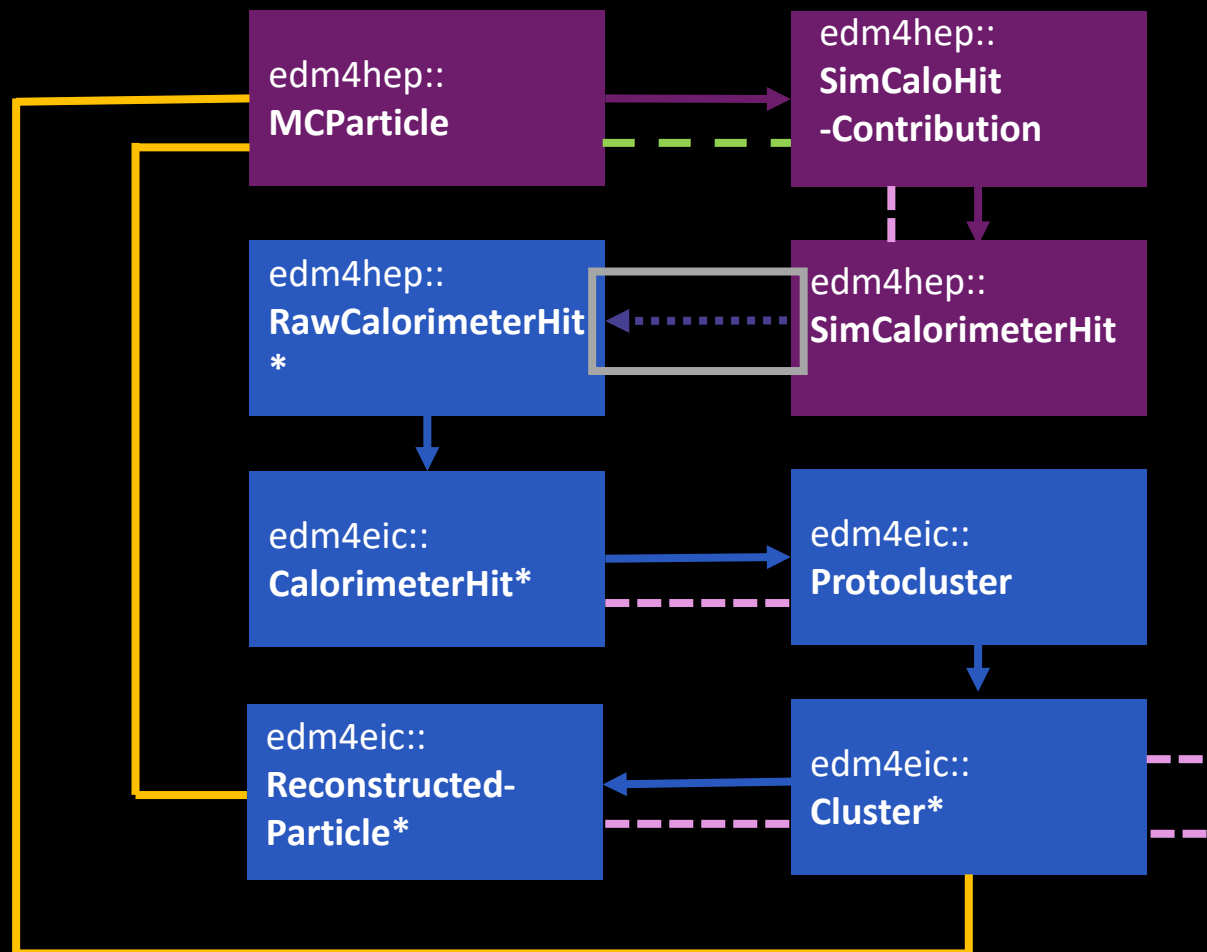


HGCROC Emulation Notes | where would it go?



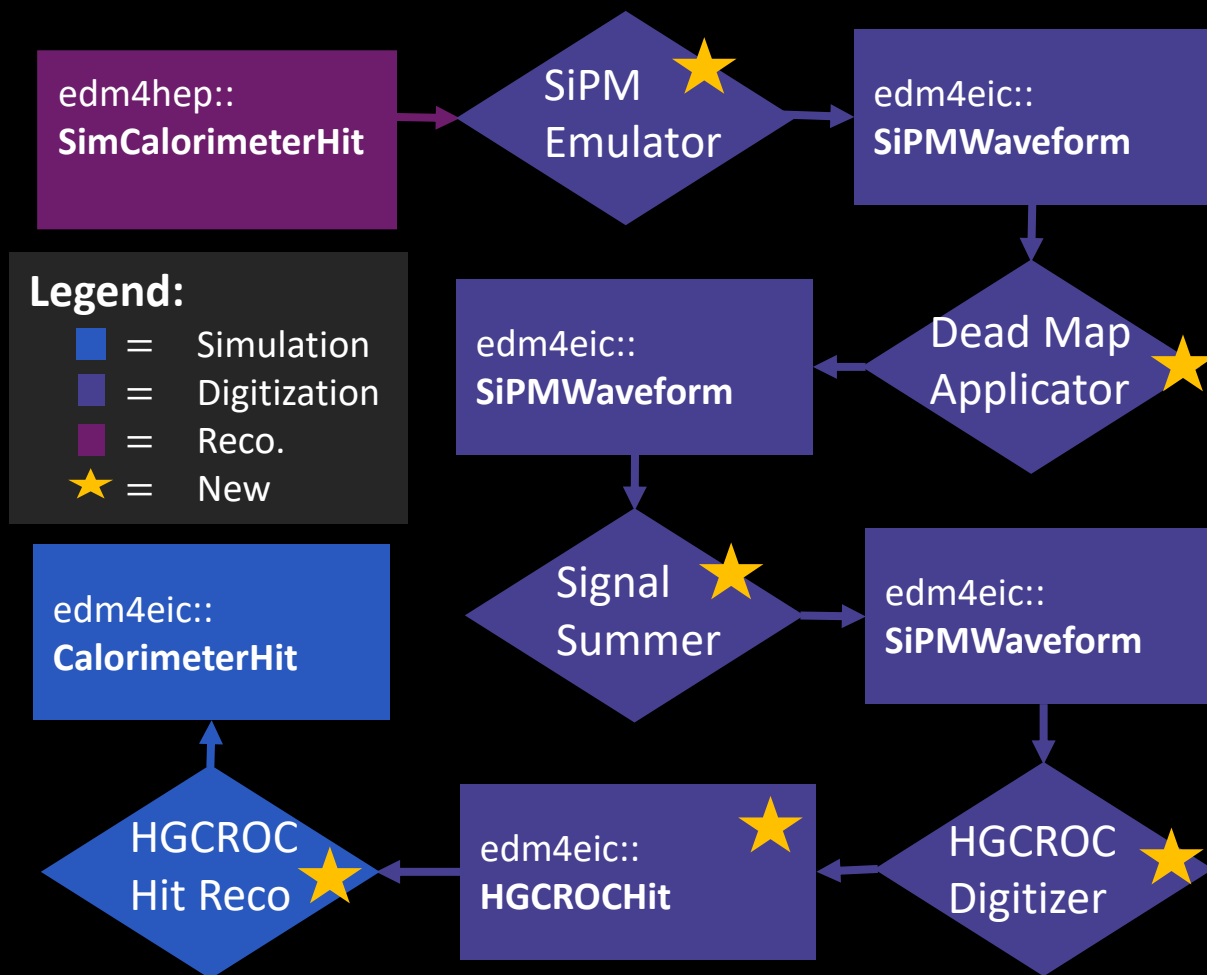
- **Grey Box:** where current digitization routine is located in calo workflow
 - ☞ This is what we want to expand and refine!

Legend:

- ←... = Digitization
- = Association
- .- = One-to-one relation
- .- = One-to-many relation
- = DD4hep
- = EICrecon

* Saved to EICrecon output by default

HGCROC Emulation Notes | proposed algorithm flow



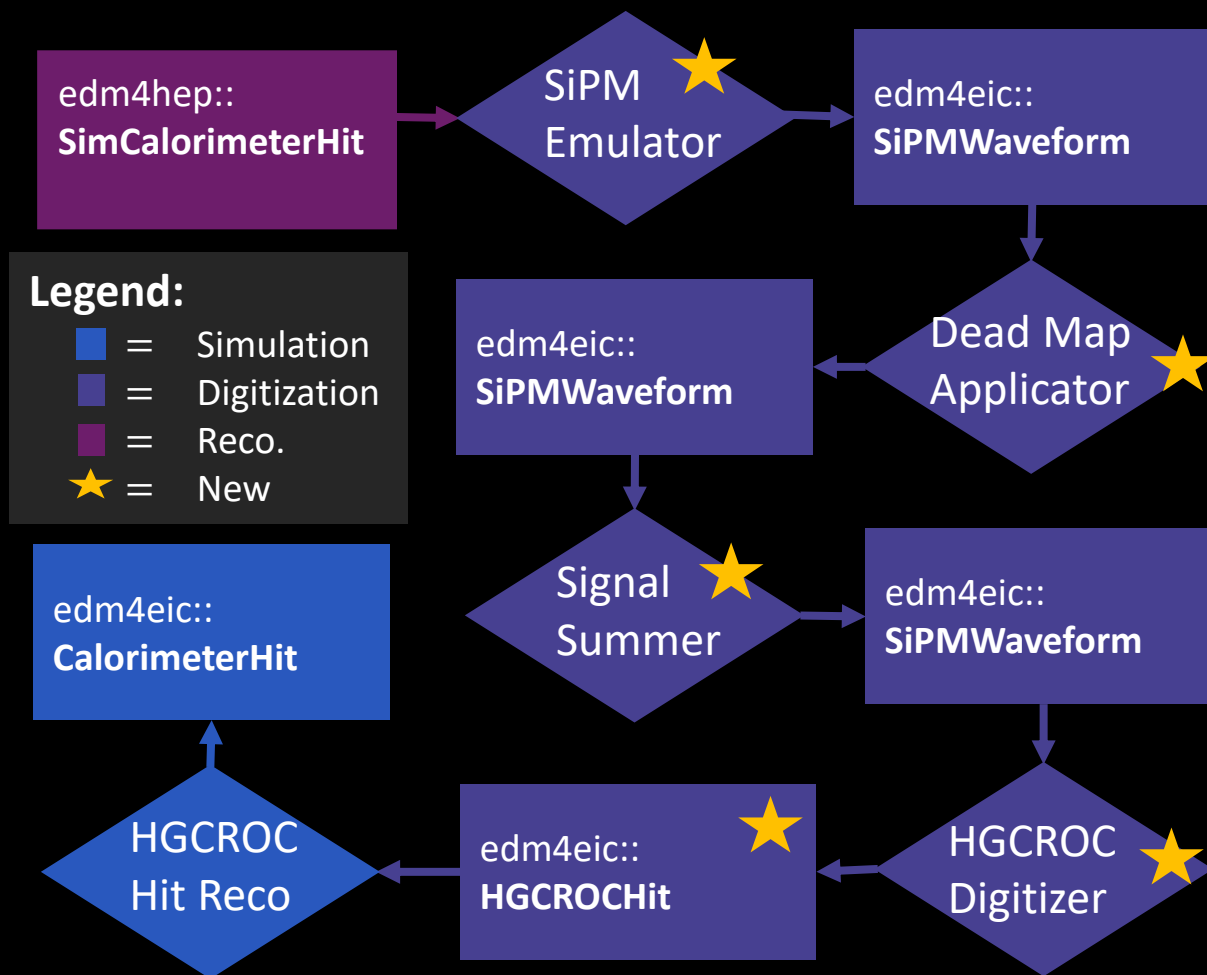
Algorithm: SiPM Emulator

- Note that Dima started work towards this in [PR #1064](#)
 - ☞ Suggestion from Dima: maybe use [SimSiPM?](#)
- Generates waveform from input simulated "hit"
 - ☞ (i.e. total deposited energy in a cell)

Algorithm: Dead Map Applicator

- Does what it says: applies a dead map based on a LUT
 - ☞ Could also be used to inject noise, apply uneven gains, etc.

HGCROC Emulation Notes | proposed algorithm flow



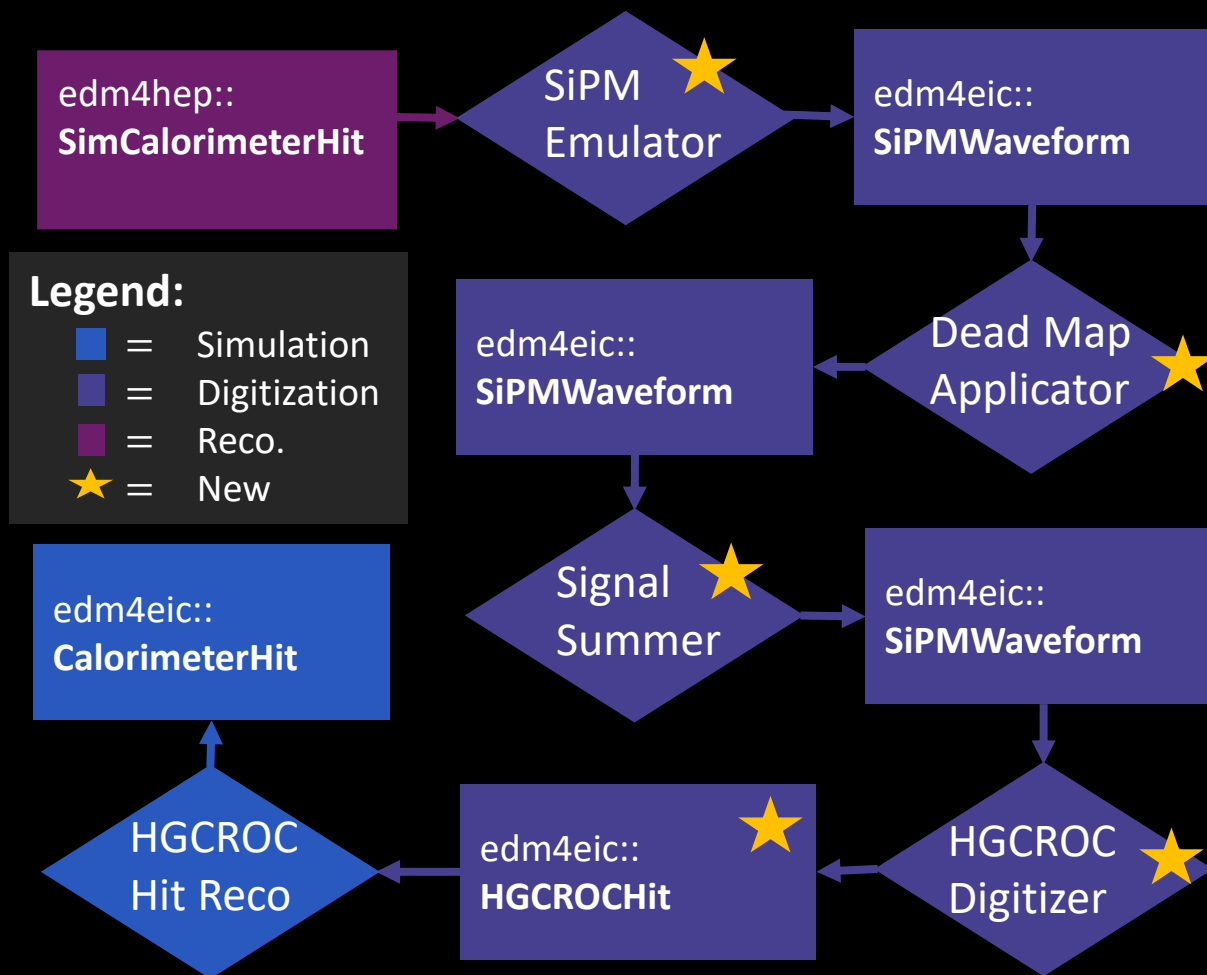
Algorithm: Signal Summer

- Here is where the LFHCAL would gang together channels into superchannels
 - › Possibly likewise for the BIC
- Just sums up generated waveforms over a specified segmentation

Algorithm: HGCROC Digitizer

- Takes waveform, and turns it into an HGCROC hit
- At minimum, would get maximum from SiPM signal
 - › Can be expanded later to include ToT and ToA info, etc.

HGCROC Emulation Notes | proposed algorithm flow



Algorithm: HGCROC Hit Reconstruction

- Takes HGCROC hits and converts them into reconstructed hits (i.e. cells with definite energies)
- **Note:** summation currently handled here

Data Type: SiPM Waveform

- Would be a new data type to represent a waveform

Data Type: HGCROC Hit

- Would be the HGCROC equivalent of a Raw Calorimeter Hit
- At minimum would have ToT, ToA, ADC, and Cell ID

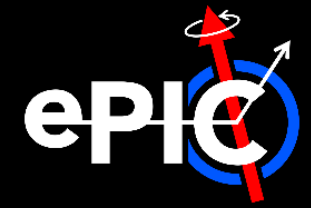
Backup

Backup | edm4hep::SimCalorimeterHit

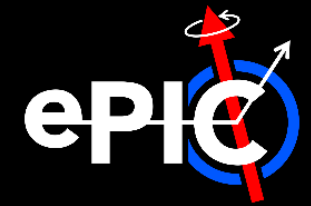


```
#----- SimCalorimeterHit
edm4hep::SimCalorimeterHit:
  Description: "Simulated calorimeter hit"
  Author: "F.Gaede, DESY"
  Members:
    - uint64_t cellID          //ID of the sensor that created this hit
    - float energy             //energy of the hit in [GeV].
    - edm4hep::Vector3f position //position of the hit in world coordinates in [mm].
  OneToManyRelations:
    - edm4hep::CaloHitContribution contributions //Monte Carlo step contribution - parallel to particle
```

Backup | edm4hep::RawCalorimeterHit



```
#----- RawCalorimeterHit
edm4hep::RawCalorimeterHit:
  Description: "Raw calorimeter hit"
  Author: "F.Gaede, DESY"
  Members:
    - uint64_t cellID //detector specific (geometrical) cell id.
    - int32_t amplitude //amplitude of the hit in ADC counts.
    - int32_t timeStamp //time stamp for the hit.
```



```
edm4eic::RawCalorimeterHit:
```

```
Description: "Raw (digitized) calorimeter hit"
```

```
Author: "W. Armstrong, S. Joosten"
```

```
Members:
```

```
- uint64_t          cellID          // The detector specific (geometrical) cell id.
- uint64_t          amplitude       // The magnitude of the hit in ADC counts.
## @TODO: should we also add integral and time-over-threshold (ToT) here? Or should
##        those all be different raw sensor types? Amplitude is
##        really not what most calorimetry sensors will give us AFAIK...
- uint64_t          timeStamp      // Timing in TDC
```


Backup | edm4eic::CalorimeterHit



```
edm4eic::CalorimeterHit:
  Description: "Calorimeter hit"
  Author: "W. Armstrong, S. Joosten"
  Members:
    - uint64_t      cellID      // The detector specific (geometrical) cell id.
    - float        energy      // The energy for this hit in [GeV].
    - float        energyError  // Error on energy [GeV].
    - float        time        // The time of the hit in [ns].
    - float        timeError   // Error on the time
    - edm4hep::Vector3f position // The global position of the hit in world coordinates [mm].
    - edm4hep::Vector3f dimension // The dimension information of the cell [mm].
    - int32_t      sector      // Sector that this hit occurred in
    - int32_t      layer       // Layer that the hit occurred in
    - edm4hep::Vector3f local   // The local coordinates of the hit in the detector segment [mm].
```