

# Student session 2

Cheng-Wei Shih  
National Central University & RIKEN

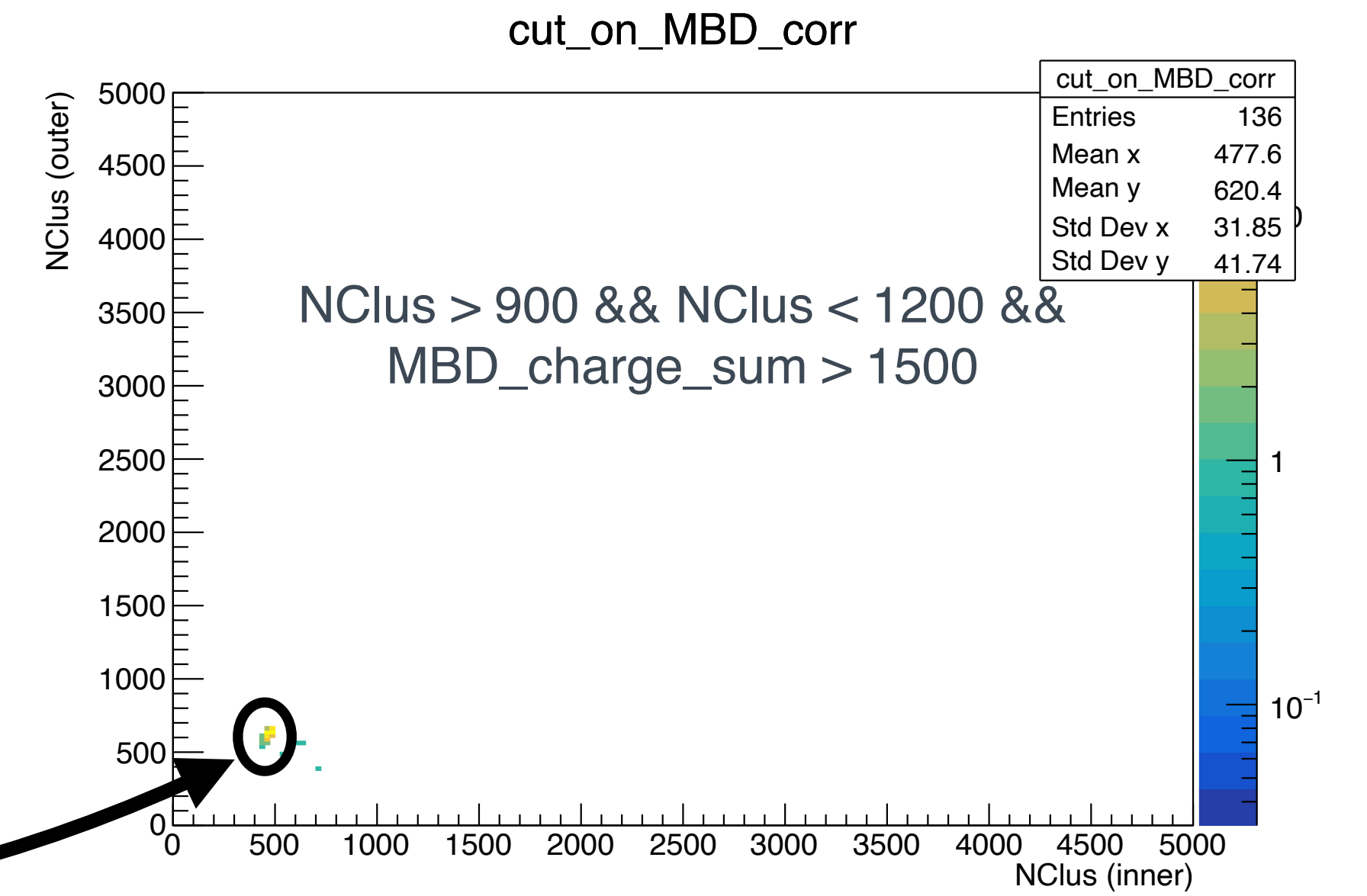
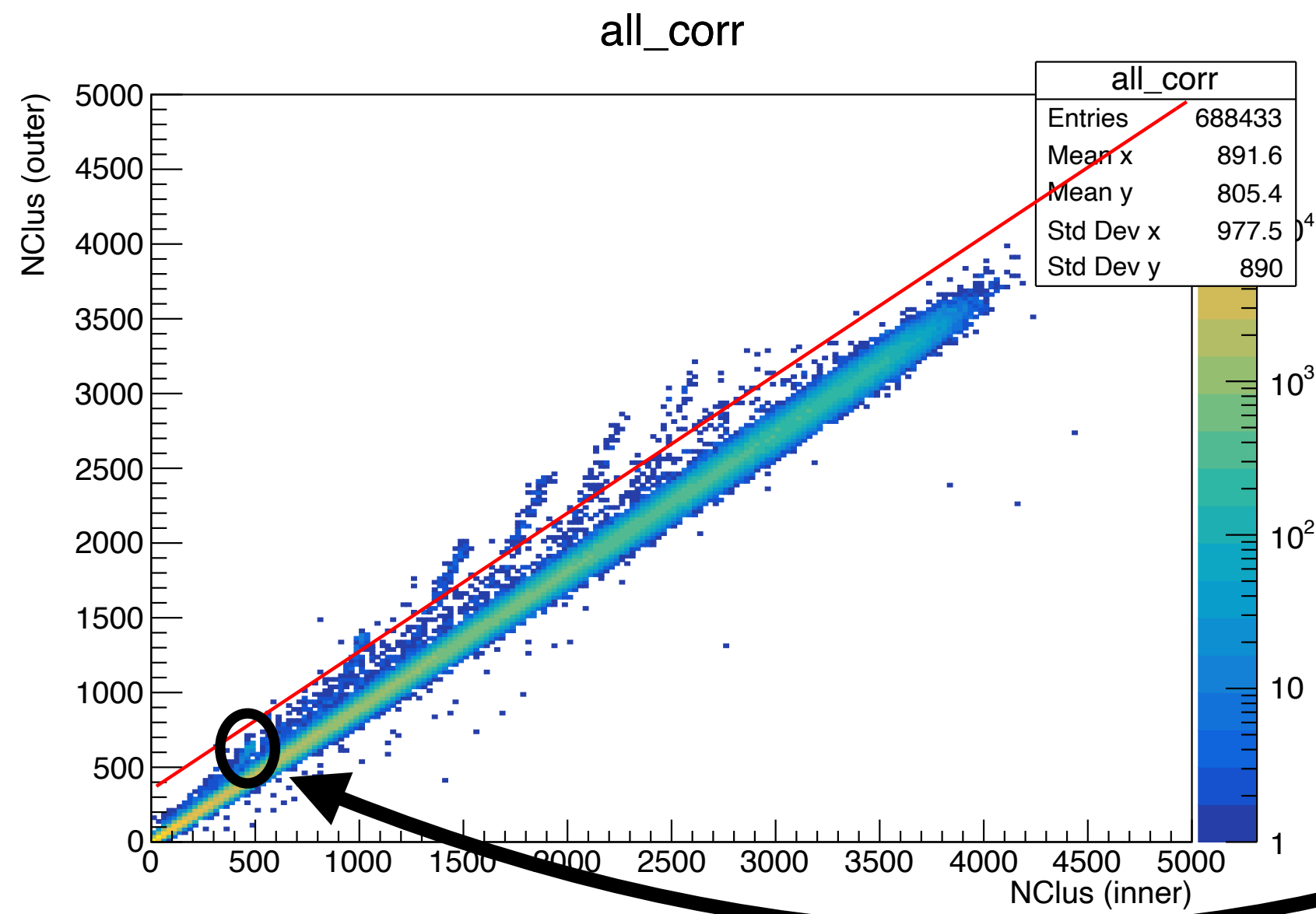
Nov 22th, 2024  
INTT workshop at KU



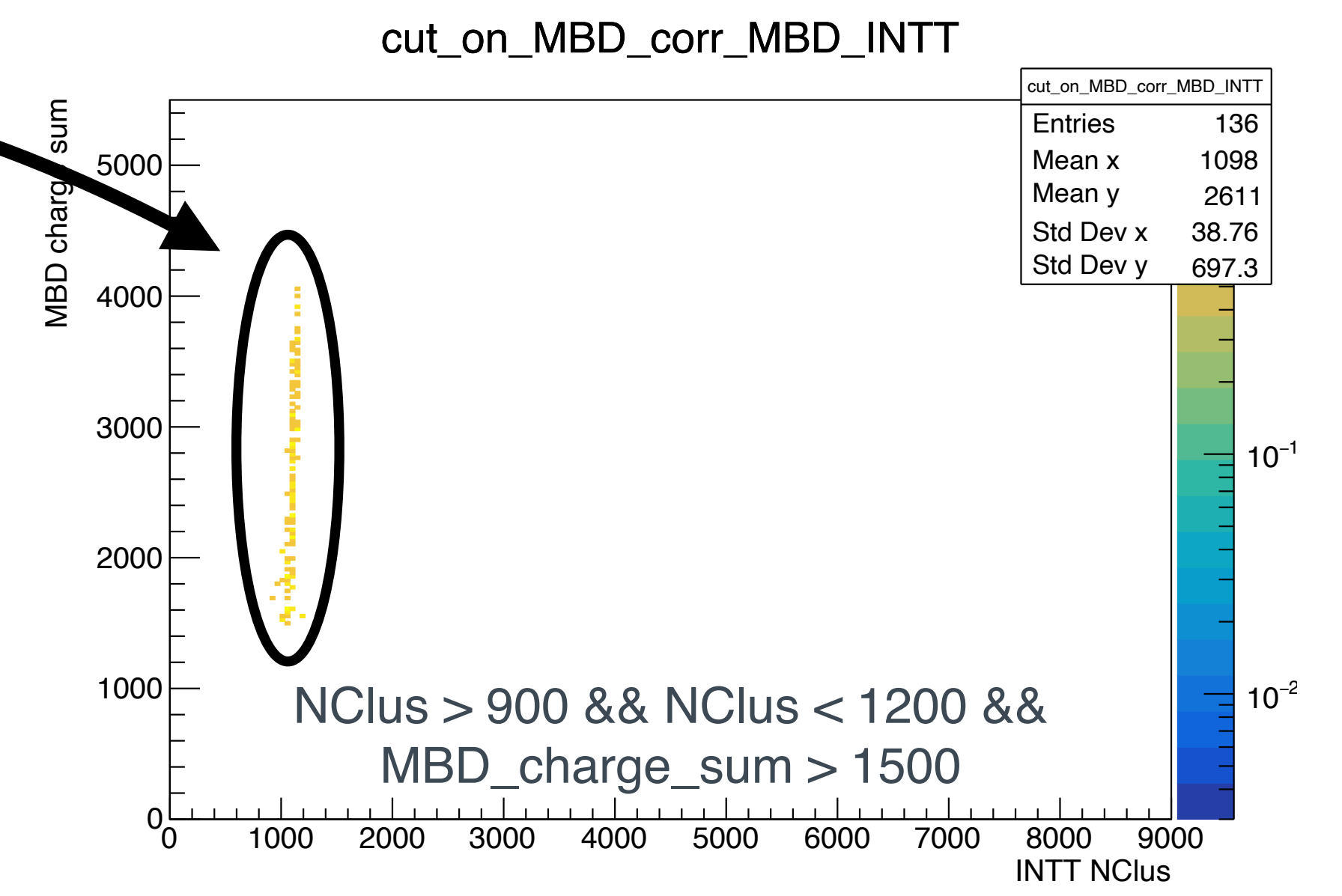
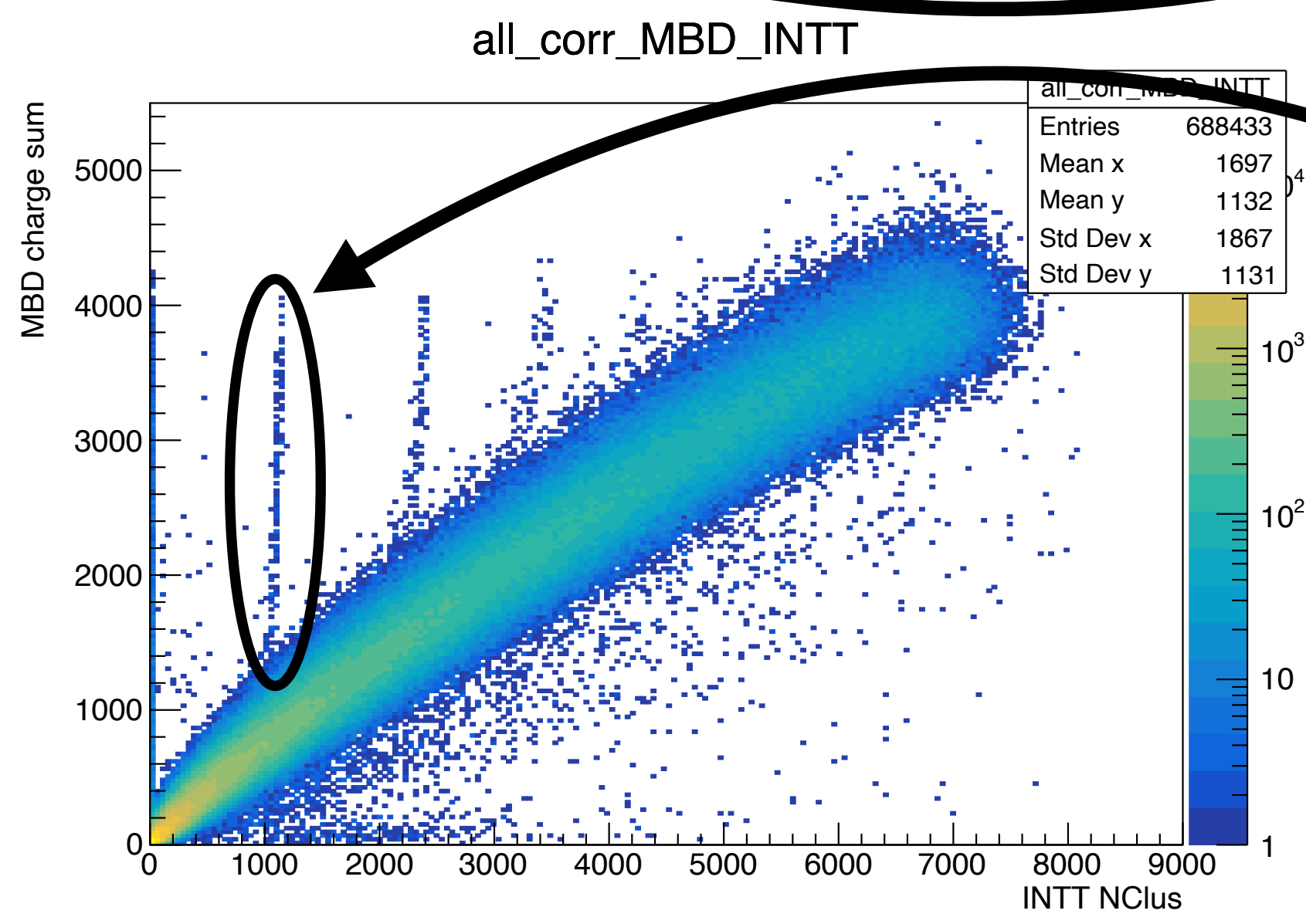
國立中央大學  
National Central University



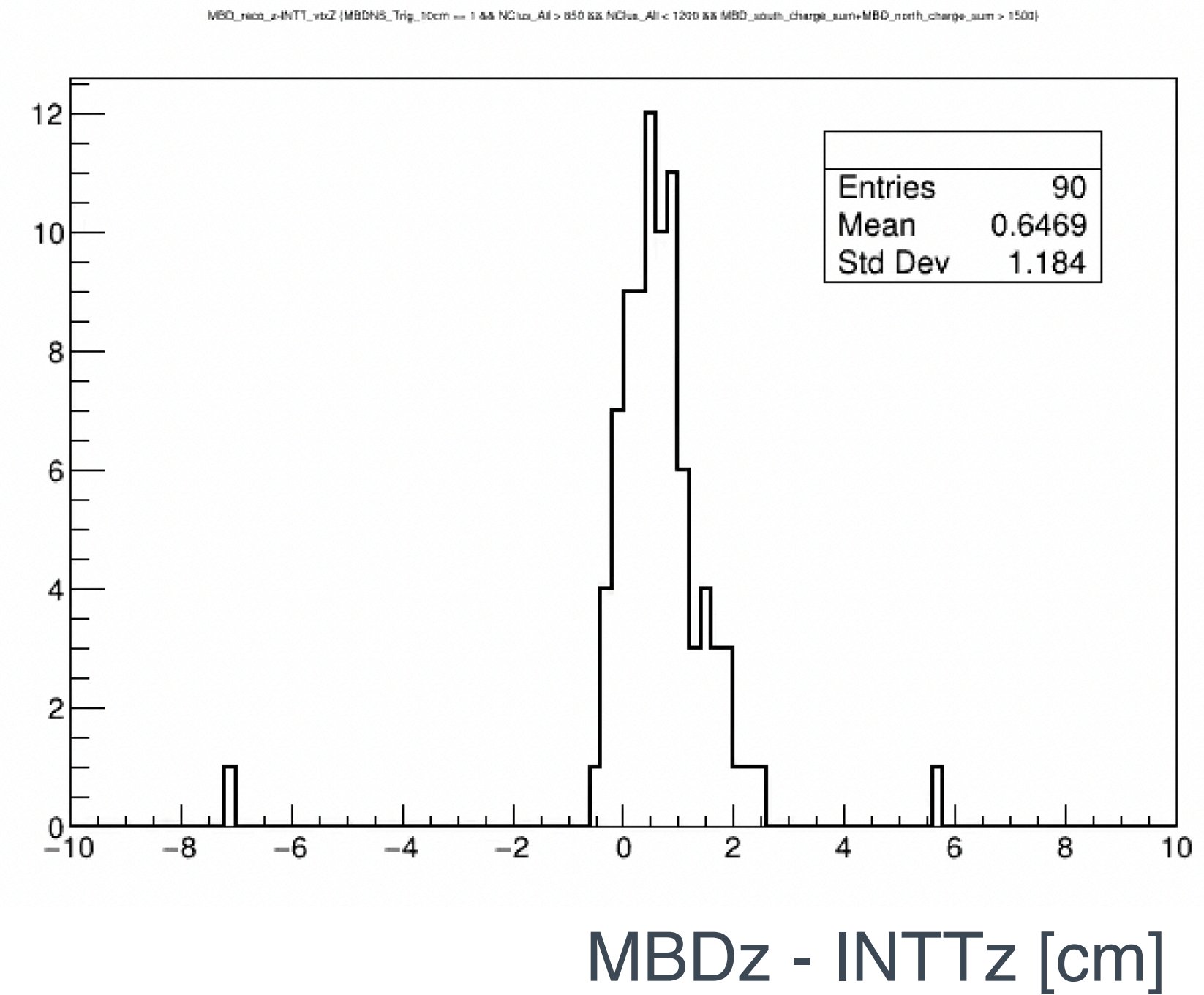
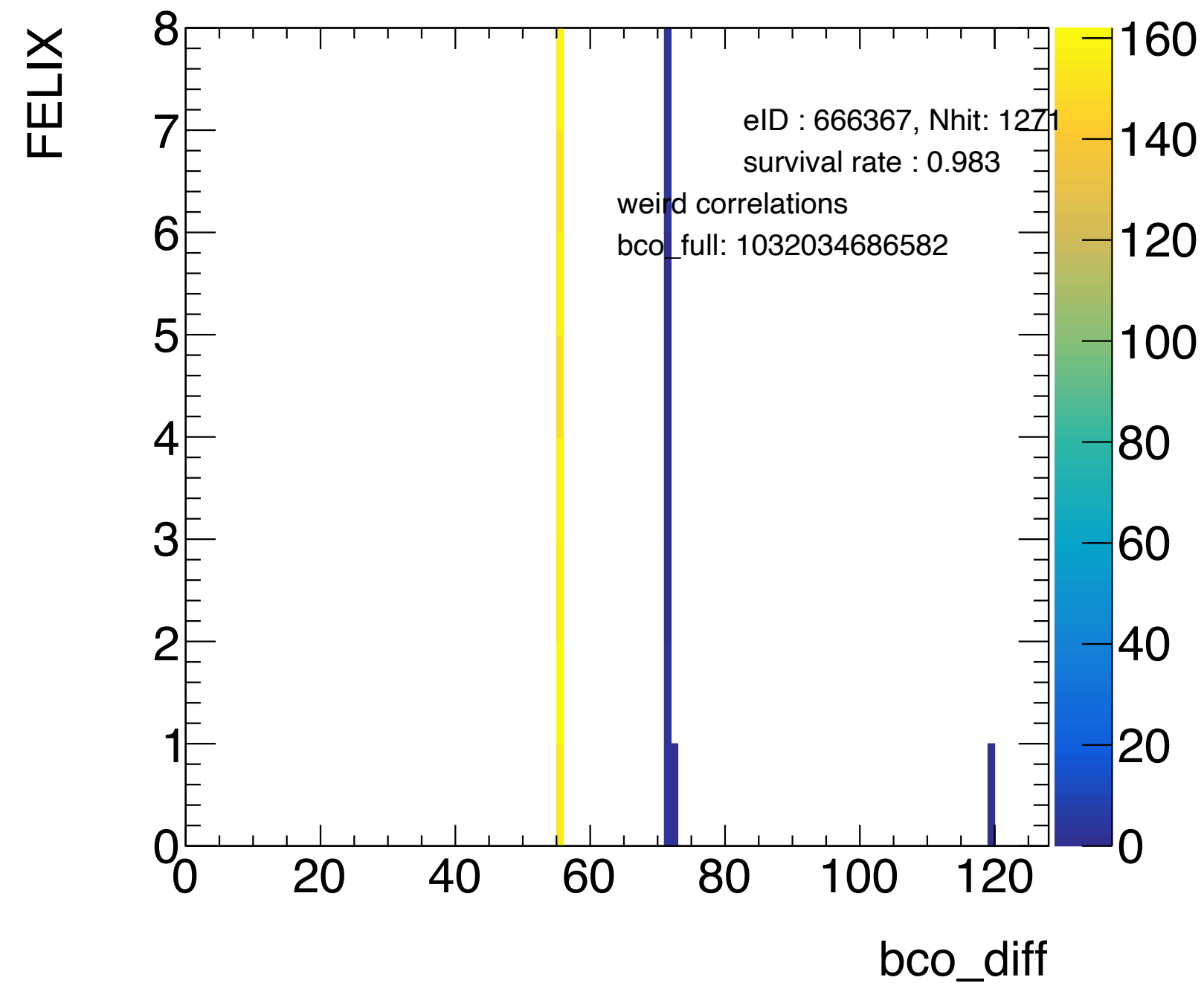
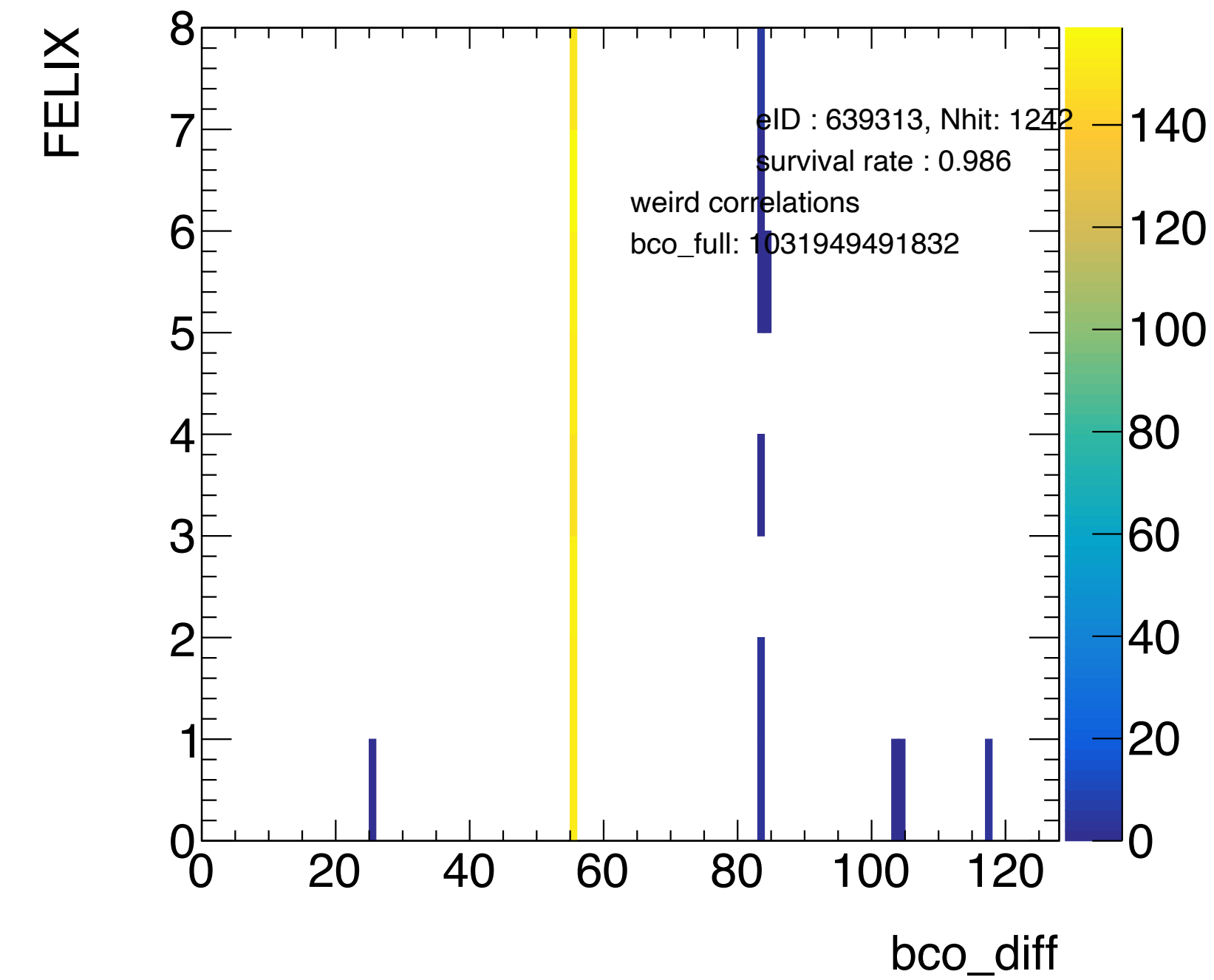




Global :  
 MBD\_charge\_sum > 10 &&  
 MBD\_z\_vtx > -10 && MBD\_z\_vtx < 10



# The outliers in the multiplicity correlation



The bco\_diff looks correct

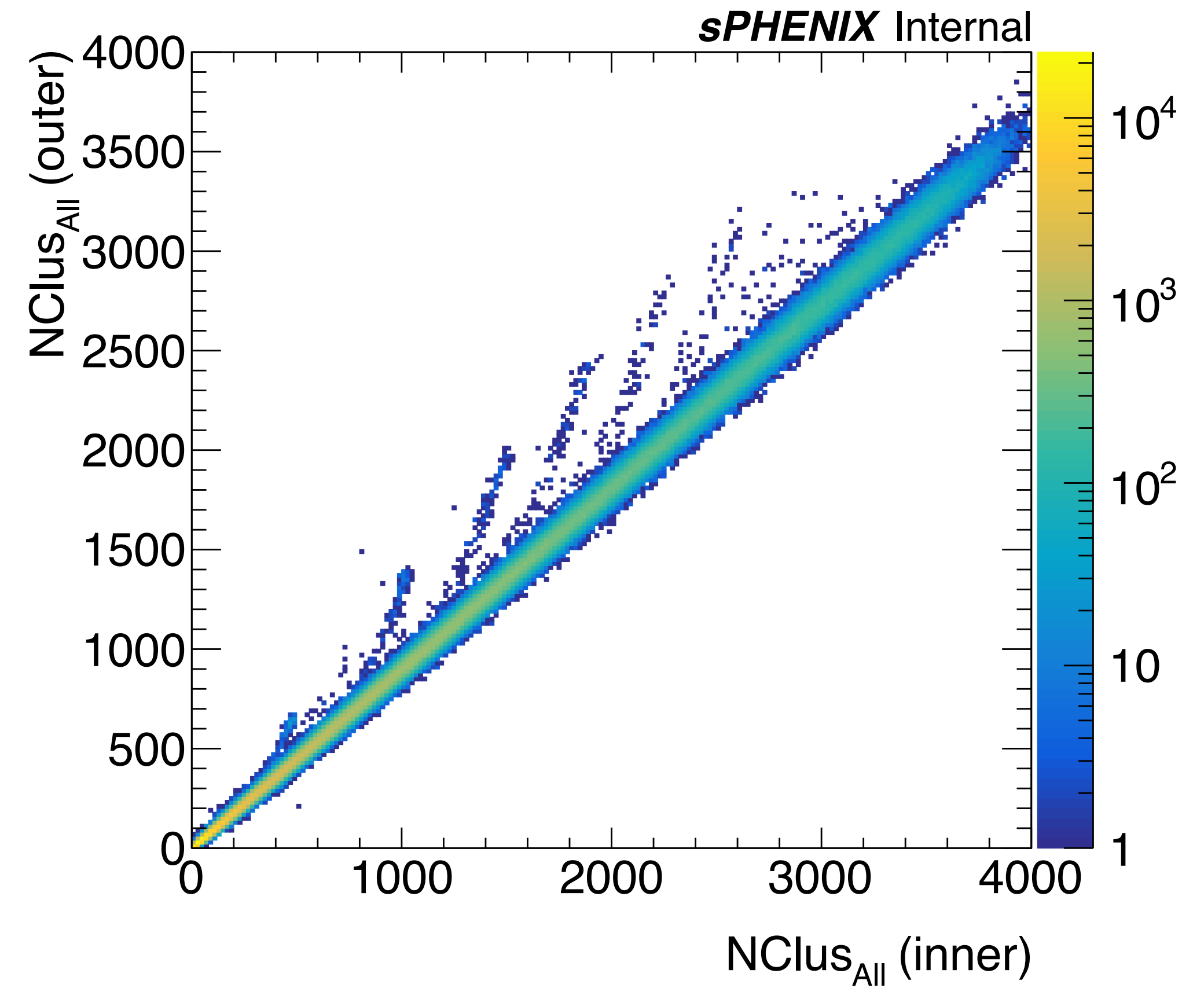
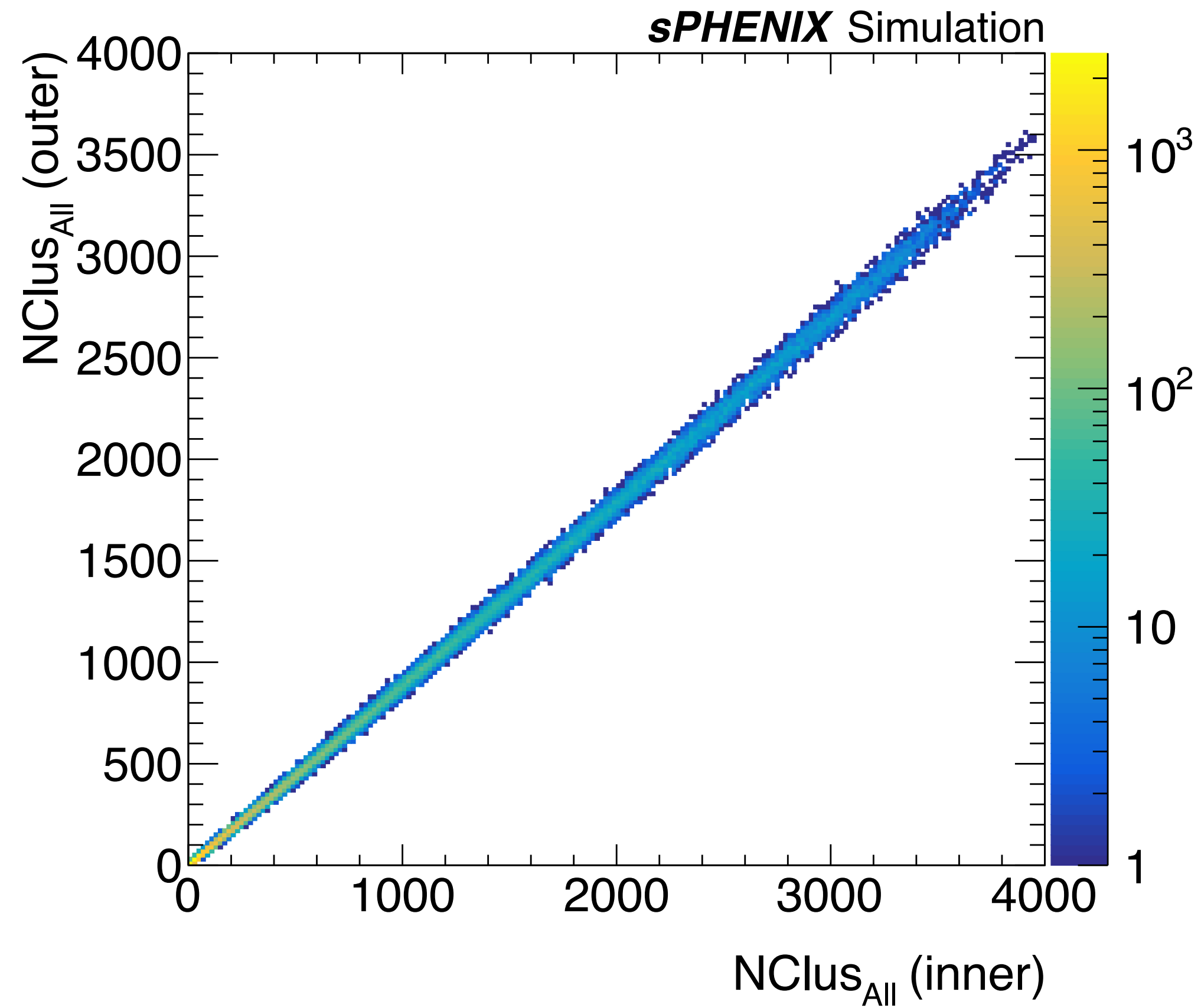
The hit maps were also checked, no obvious problem found

It's very weird that the vertex Z are correlated, which means the events are matched  
More investigation needed...

# Run 54280, multiplicity correlation

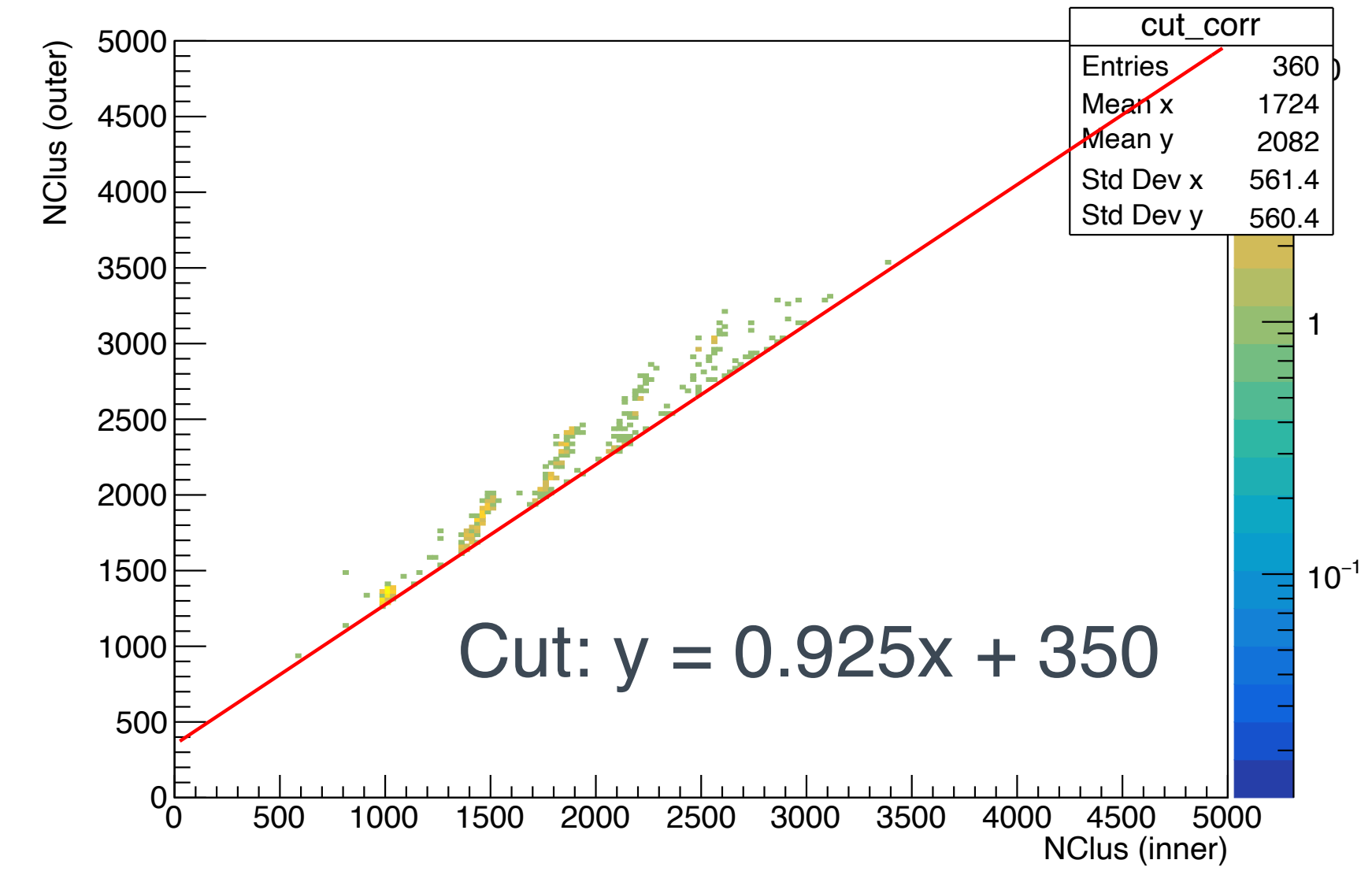
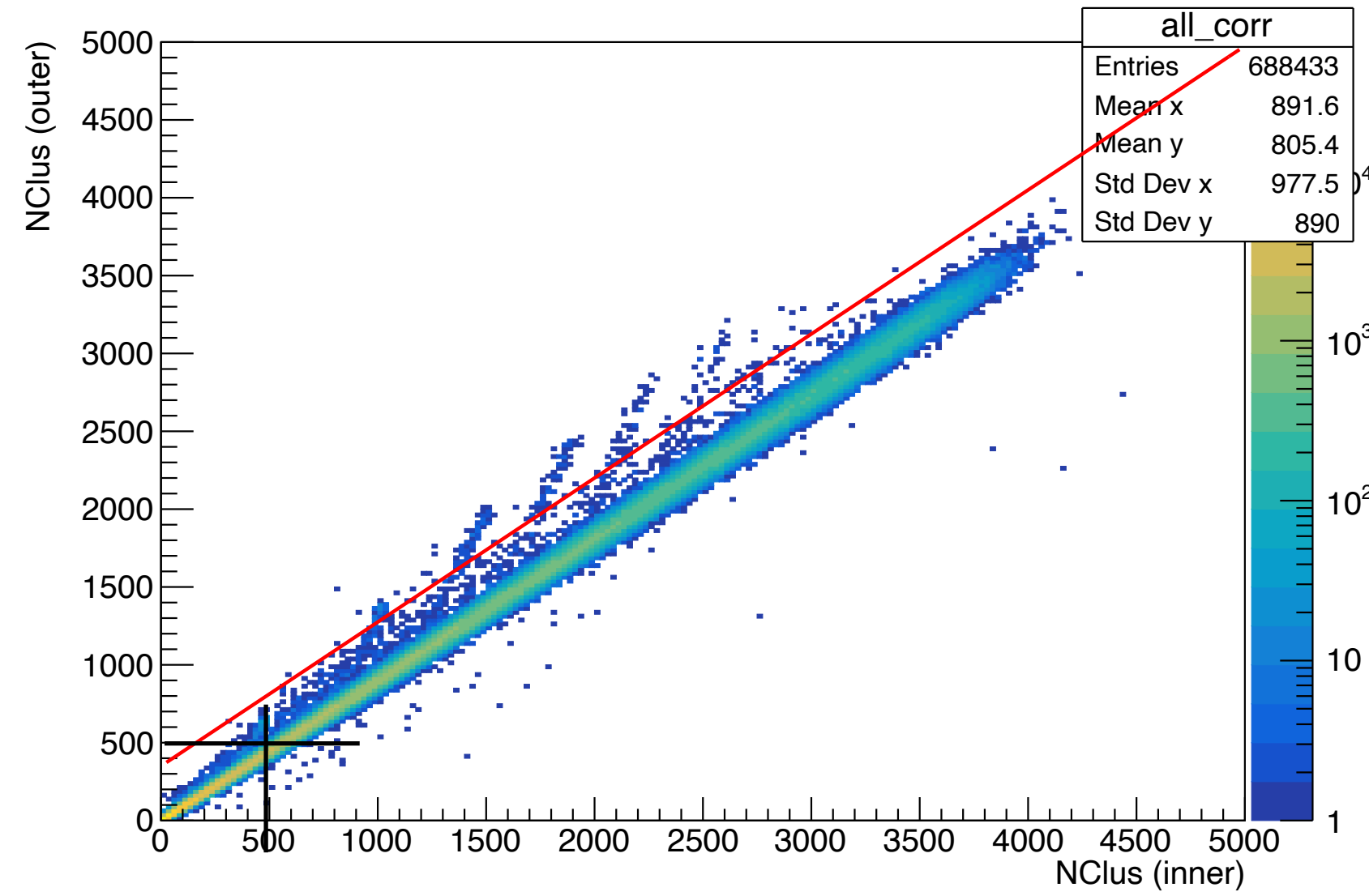


w/ MBD Vertex Z within  $\pm 10$  cm

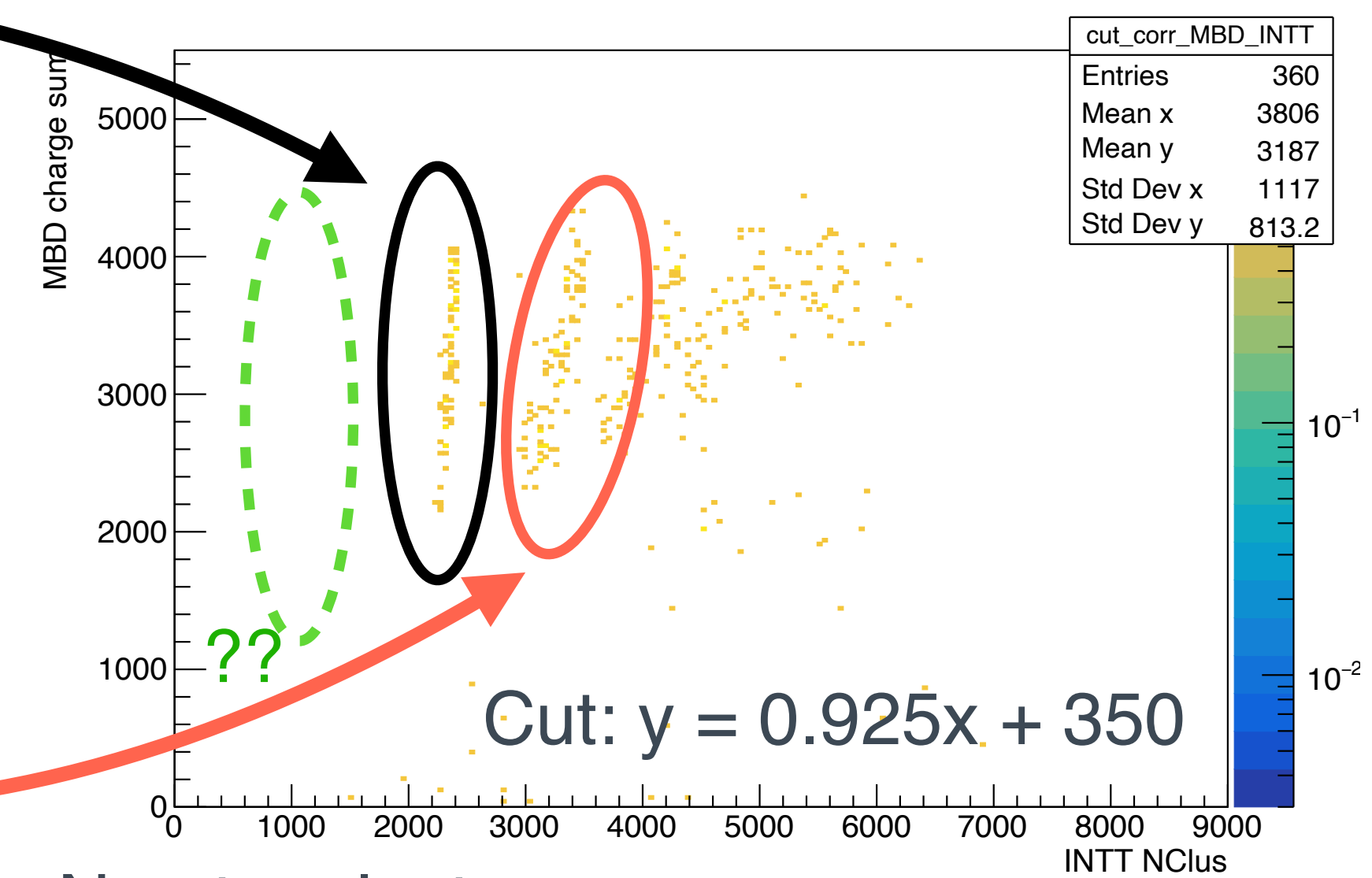
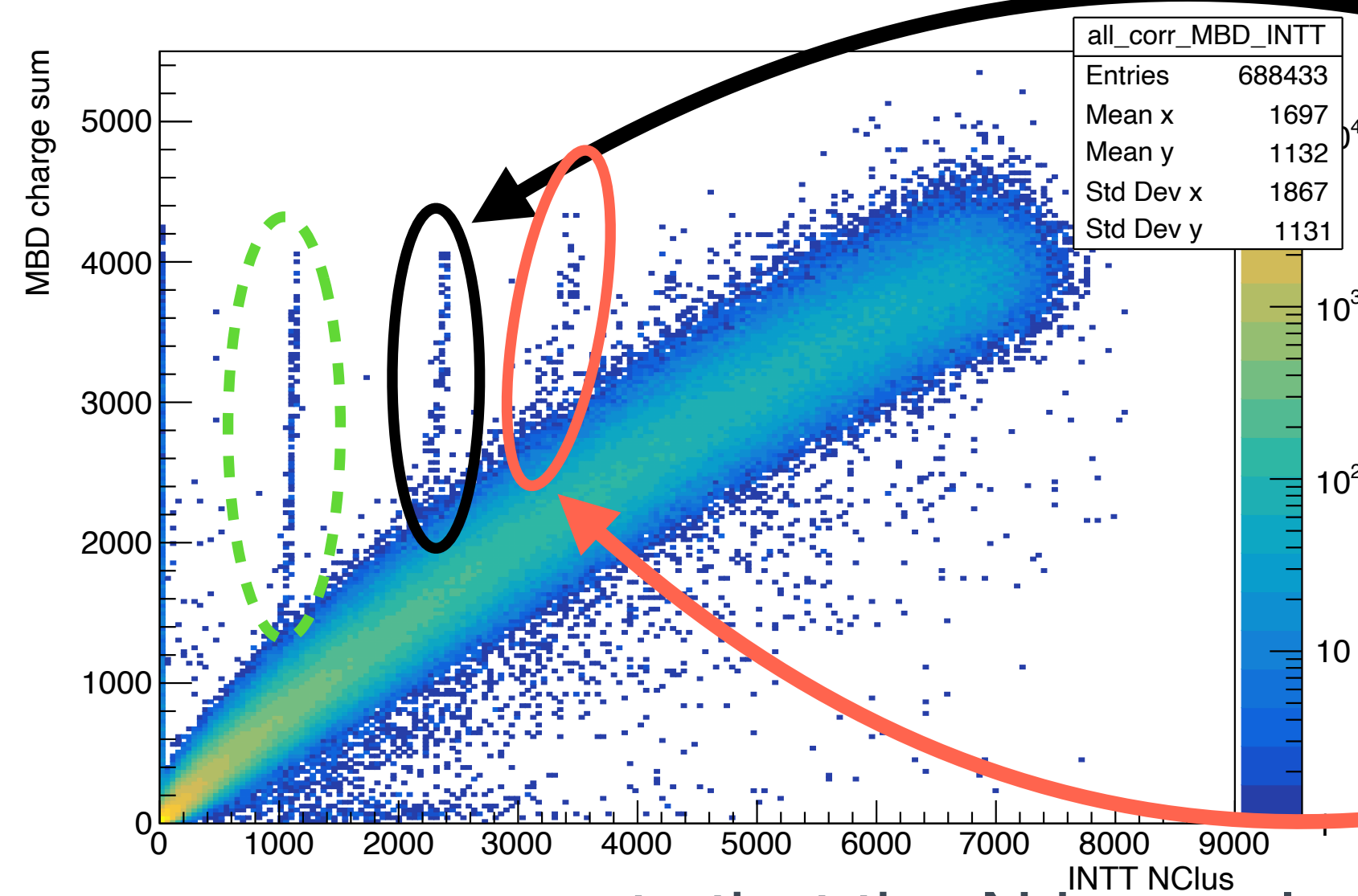


Somehow outliers in the internal correlation found





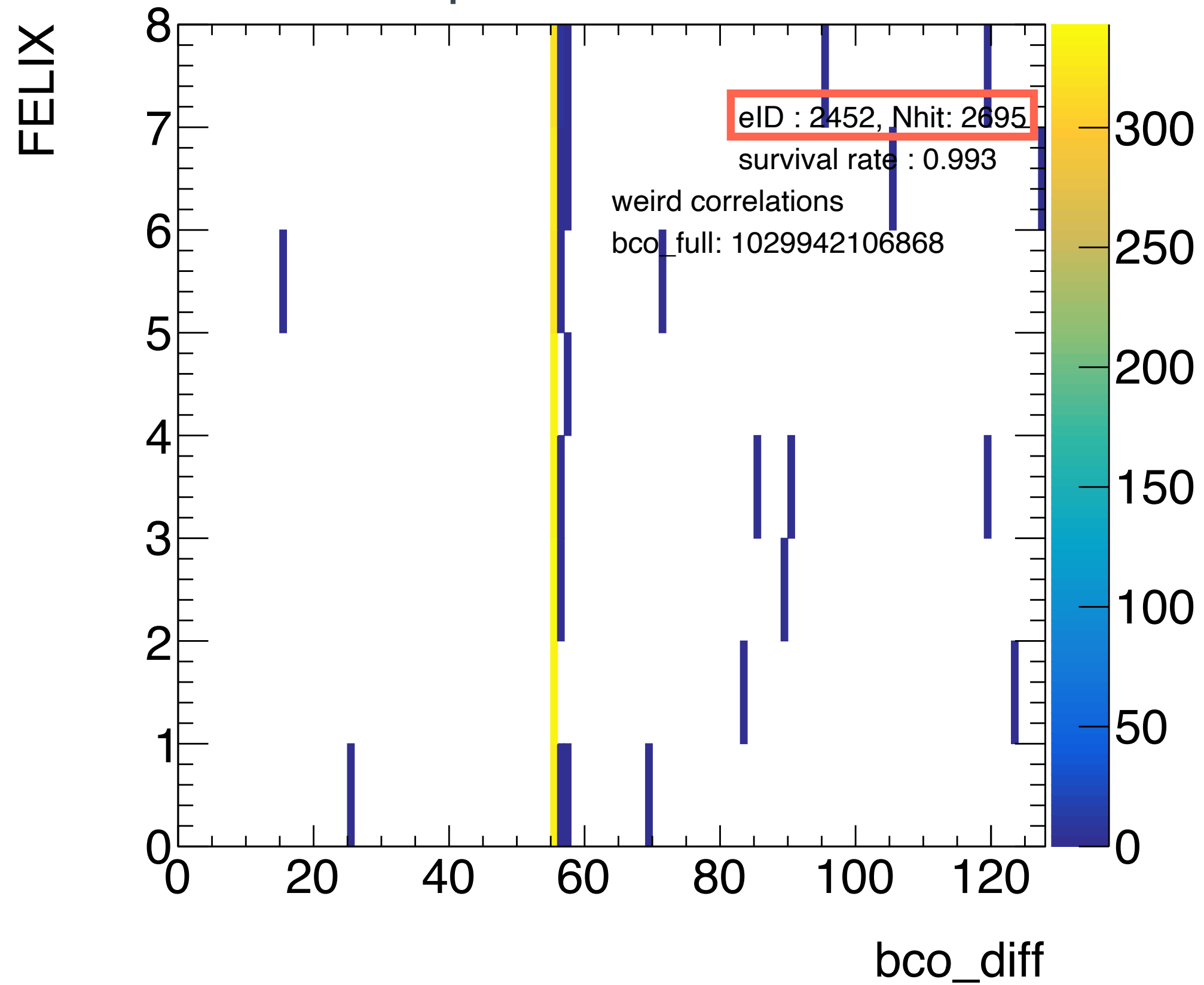
Global :  
 $MBD\_charge\_sum > 10$  &&  
 $MBD\_z\_vtx > -10$  &&  $MBD\_z\_vtx < 10$



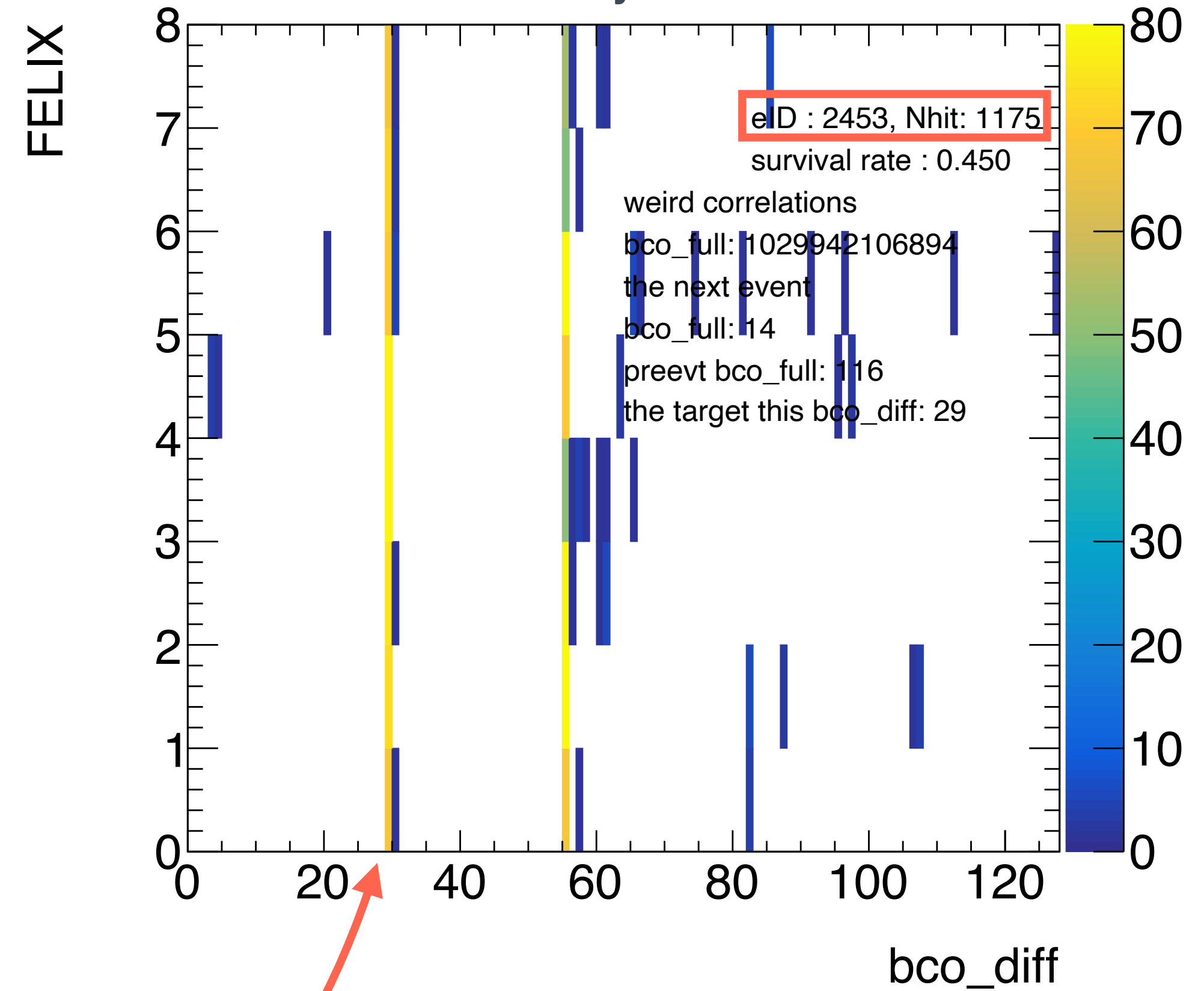
There are some events that the N inner cluster < N outer cluster

The outliers are correlated to the outlier groups in the MBD-INTT multiplicity correlation

The problematic event



The very next event

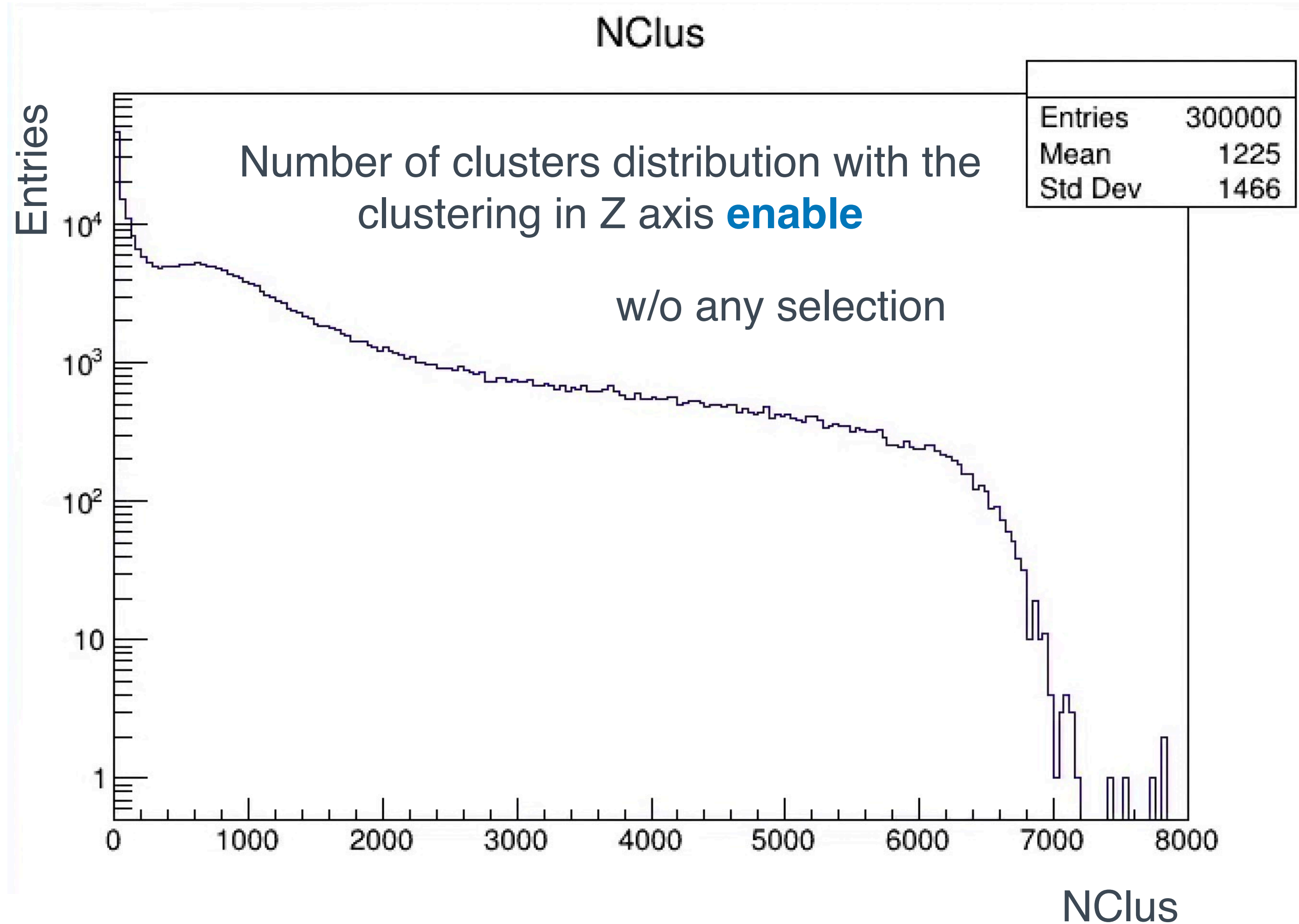


(1)	this bco_full & 0x7fU	116
(2)	correct hit_bco	43
(3)	Next bco_full & 0x7fU	14
(4)	(2) - (3)	29

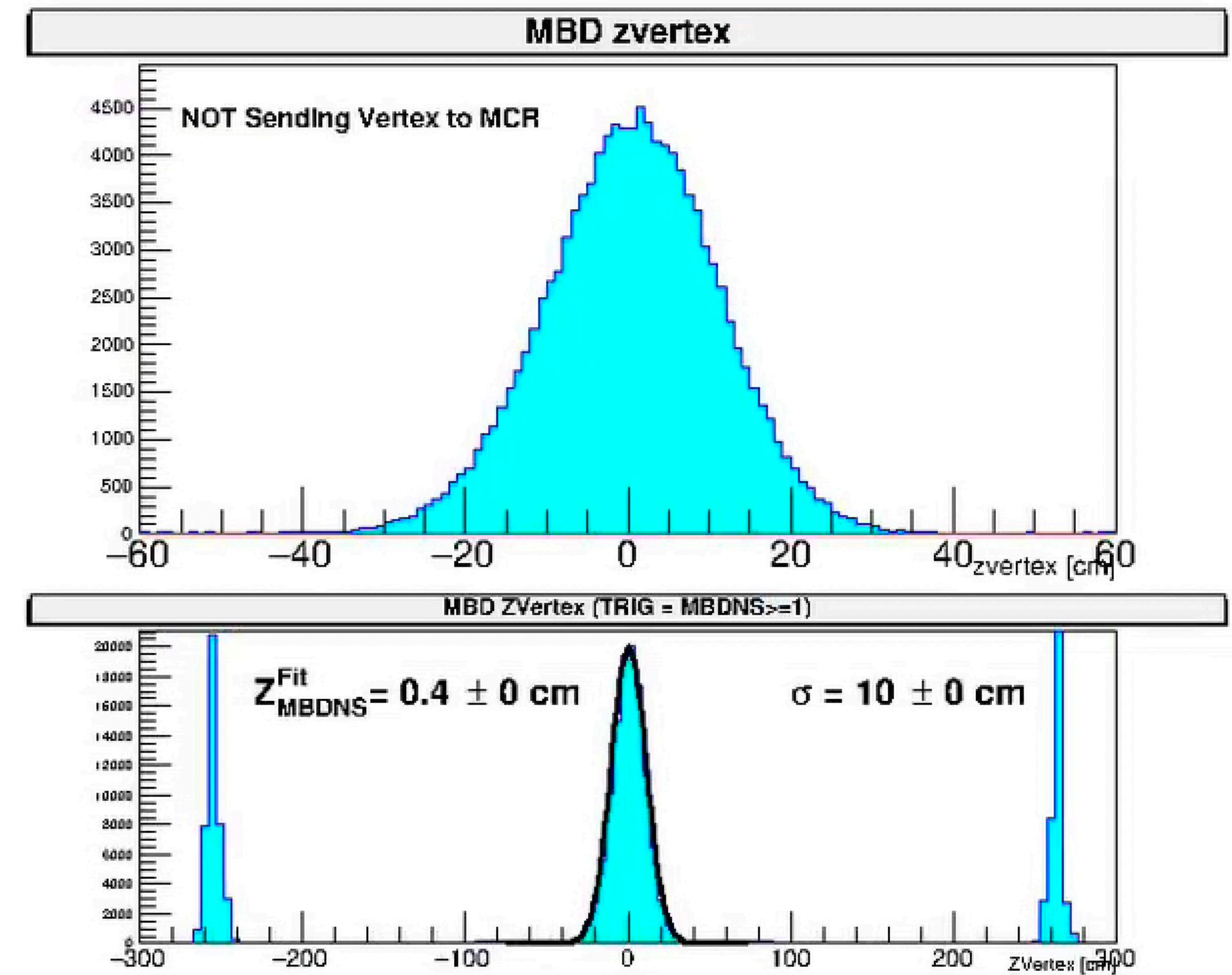
Current conclusion: the hits are carried over to the next event

# Abnormal structure of NClus distribution

Number of clusters distribution with the clustering in Z axis enable



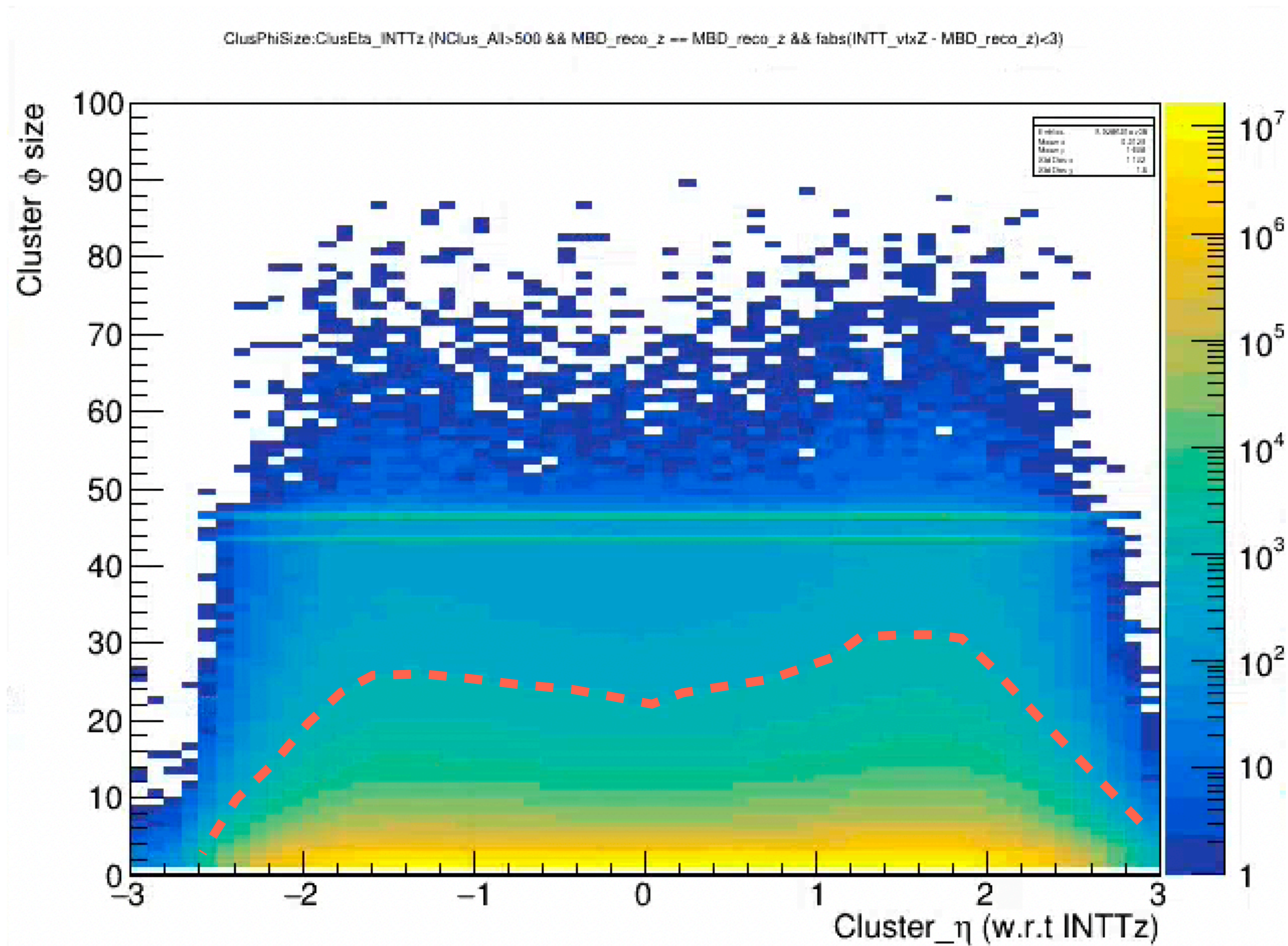
Run #54280 Events: 204357 Date: Thu Oct 10 06:43:31 20



The bump at NClus ~1000 is from the “no-collision” events



# A quick check of cluster phi size behavior



You can see the contour, it seems to be reasonable



## PHG4InttDigitizer.cc

Hard coded threshold setting

Seems to be no hit rejection

```
274     double k = 85.7 / (TrkrDefs::InttEnergyScaleup * (double) mip_e);
275     double E = hit->getEnergy() * k; // keV
276
277     double gain = 100.0;
278     double offset = 280.0;
279     double para = 1.0;
280     double e_vol = (E * pow(10, 3) * 1.6 * pow(10, -19) * pow(10, 15) * gain / 3.6) + offset;
281     double v_dac = para * (e_vol - 210.0) / 4.0;
282
283     if (v_dac < 30)
284     {
285         v_dac = 15;
286     }
287     else if (v_dac < 60)
288     {
289         v_dac = 30;
290     }
291     else if (v_dac < 90)
292     {
293         v_dac = 60;
294     }
295     else if (v_dac < 120)
296     {
297         v_dac = 90;
298     }
299     else if (v_dac < 150)
300     {
301         v_dac = 120;
302     }
303     else if (v_dac < 180)
304     {
305         v_dac = 150;
306     }
307     else if (v_dac < 210)
308     {
309         v_dac = 180;
310     }
```



- As far as I checked, the diffusion radius is a constant, which means all the G4Steps become the tubes with the same radii (charge\_diffusion radius)
  - It should in principle be a distribution (Gaussian, as an example)
- Strategy:
  - We should probably use the cluster phi distribution from the beam test data as the reference to tune the diffusion radius (much simpler environment)
  - I should be able to have the distributions before the end of this week
- Relevant items
  - hard coded threshold setting
  - no hit rejection
  - edep distribution discrepancy b/w data and MC
  - cluster phi size discrepancy
  - non-optimized diffusion radius model and parameters



- In run 54280, the outliers in the multiplicity correlation between INTT and MBD correlate with the that of in the multiplicity correlation between INTT inner and outer barrel
- As far as I checked, we could have the direct evidence of hits carried over to the next event
- It seems that for the case of INTT, we can reject most of the beam background by the event selection of MBDNS\_Trig\_30cm
- The cluster phi size distribution seems to be from the beam background and seems to be really from physics
  - We really need someone senior to work on the MC optimization

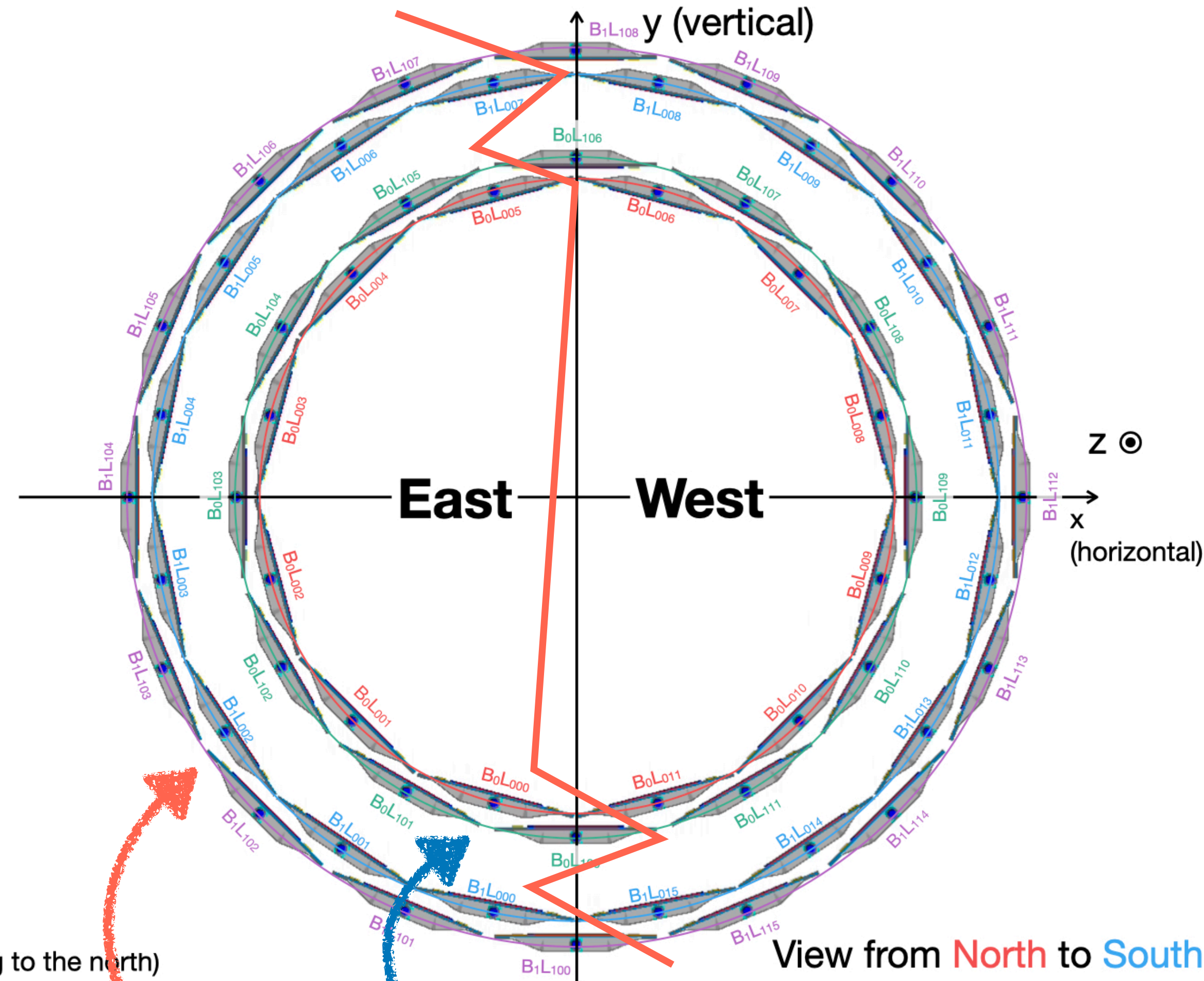
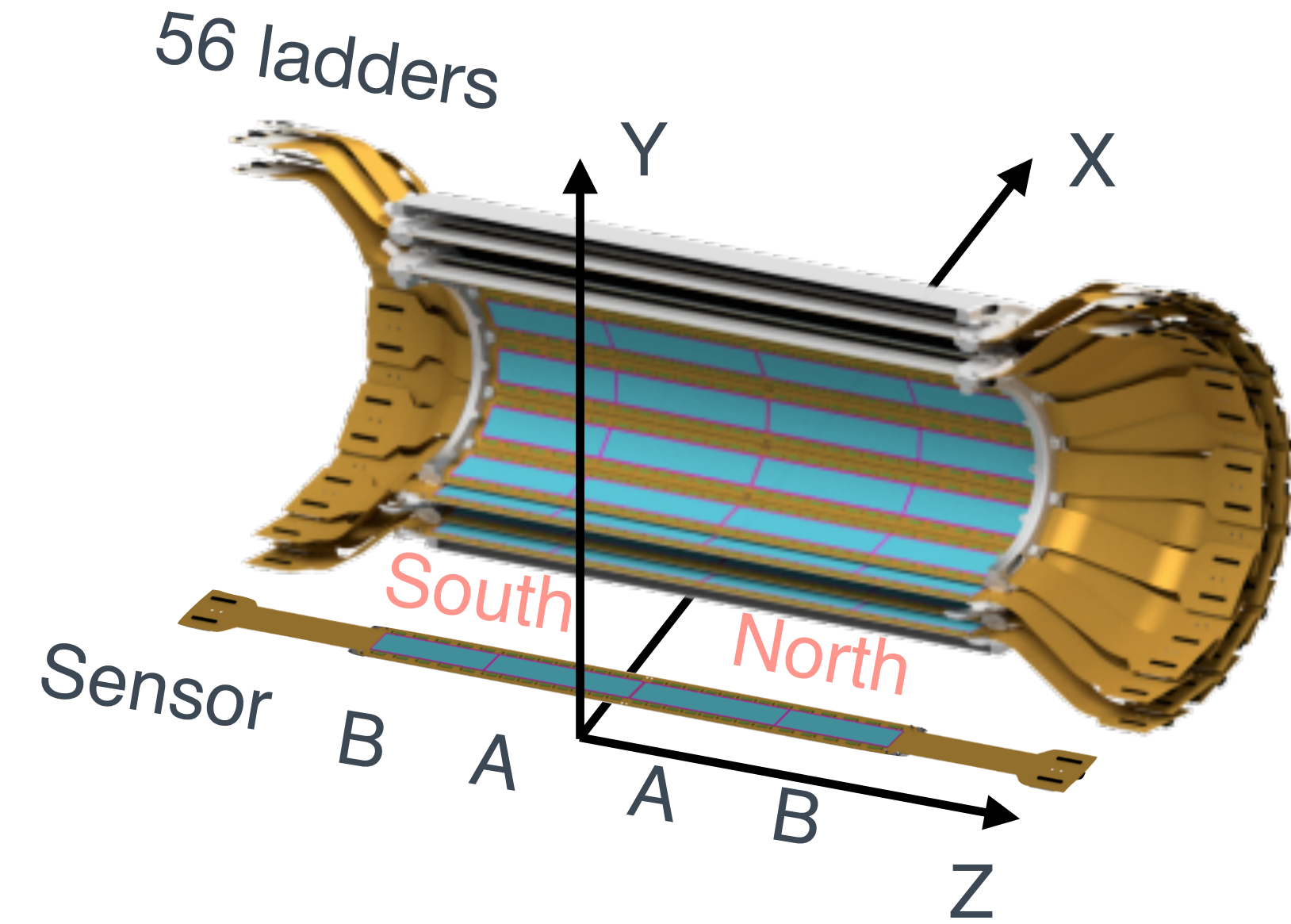


**Back up**



INTT: 2 sensors X 2 sides of half-ladders X 56 ladders = 224 sensors

Notation:  $B_xL_yz_z$   
 x: Barrel ID (0 for inner or 1 for outer)  
 y: Layer ID (0 for inner or 1 for outer)  
 zz: Ladder ID (from 0 to 15)



Axis (Right-handed coordinate)  
 x-axis:  $\vec{y} \times \vec{z}$   
 y-axis: Vertically upward direction  
 z-axis: The blue beam direction (pointing to the north)

Outer barrel Inner barrel



In G4\_TrkrSimulation.C

Maybe not be used for the conversion calculation

```
246 // Intt digitization
247 //=====
248 // these should be used for the Intt
249 /*
250 How threshold are calculated based on default FPHX settings
251 Four part information goes to the threshold calculation:
252 1. In 320 um thick silicon, the MIP e-h pair for a nominally indenting tracking is 3.87 MeV/cm
253 2. From DOI: 10.1016/j.nima.2014.04.017, FPHX integrator amplifier gain is 100mV / fC. That tra
254 3. From [FPHX Final Design Document](https://www.phenix.bnl.gov/WWW/fvtx/DetectorHardware/FPHX,
255 4, From [FPHX Final Design Document](https://www.phenix.bnl.gov/WWW/fvtx/DetectorHardware/FPHX,
256 The result threshold table based on FPHX default value is as following
257 | FPHX Register Address | Name | Default value | Voltage - Vref (mV) | To electrons
258 |-----|-----|-----|-----|-----|
259 | 4 | Threshold DAC 0 | 8 | 32 | 2500
260 | 5 | Threshold DAC 1 | 16 | 64 | 5000
261 | 6 | Threshold DAC 2 | 32 | 128 | 10000
262 | 7 | Threshold DAC 3 | 48 | 192 | 15000
263 | 8 | Threshold DAC 4 | 80 | 320 | 25000
264 | 9 | Threshold DAC 5 | 112 | 448 | 35000
265 | 10 | Threshold DAC 6 | 144 | 576 | 45000
266 | 11 | Threshold DAC 7 | 176 | 704 | 55000
267 DAC0-7 threshold as fraction to MIP voltage are set to PHG4InttDigitizer::set_adc_scale as 3-b:
268 */
269 std::vector<double> userrange; // 3-bit ADC threshold relative to the mip_e at each layer.
270 userrange.push_back(0.0584625322997416);
271 userrange.push_back(0.116925064599483);
272 userrange.push_back(0.233850129198966);
273 userrange.push_back(0.35077519379845);
274 userrange.push_back(0.584625322997416);
275 userrange.push_back(0.818475452196383);
276 userrange.push_back(1.05232558139535);
277 userrange.push_back(1.28617571059432);
```