

Segmentation: UV, Strips

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Outer Barrel: $XY \rightarrow UV$ segmentation

- So far: XY segmentation, *i.e.* necessarily **along sensitive volume axes**:

```
<segmentation type="CartesianGridXY" grid_size_x="0.150*mm*sqrt(12)"
  grid_size_y="0.150*mm*sqrt(12)" />
```

In master ref. frame: Y (*measurement axis*) is along z axis.

→ cellID pattern x/y asymmetric

```
<id>system:8,layer:4,module:12,sensor:2,x:-14,y:-18</id>
```

"system:8,layer:4,module:12,sensor:2" identifies the sensitive volume.

(*system=64, single layer(=1), modules [1,24], sensor=0*)

"x:-14,y:-18" describes the segmentation: 14 (*resp.* 18) bits, signed (>0 and <0 integers).

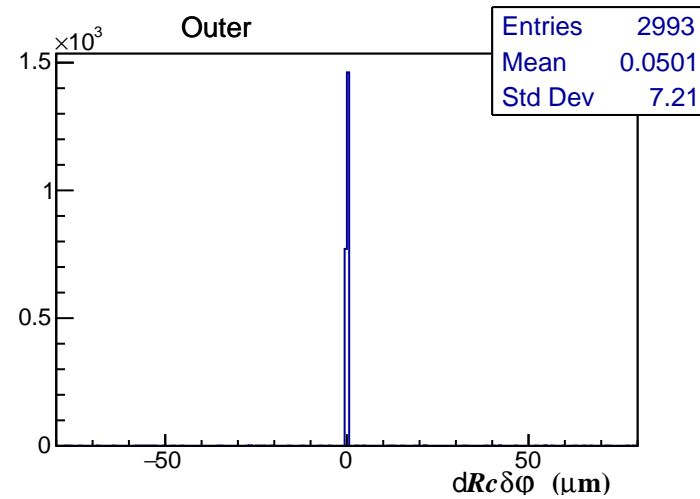
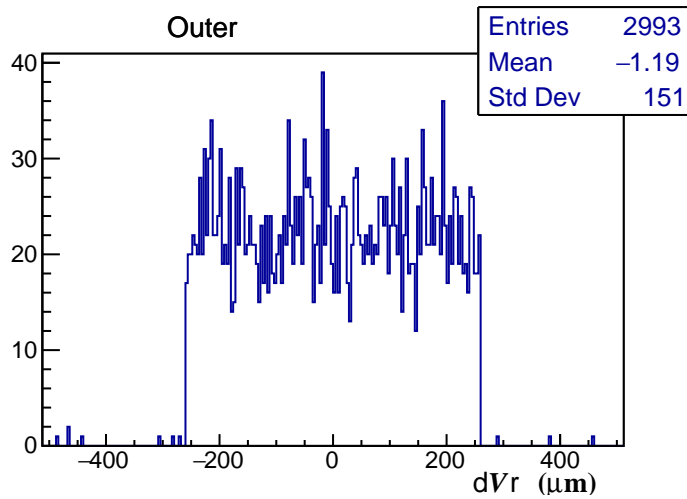
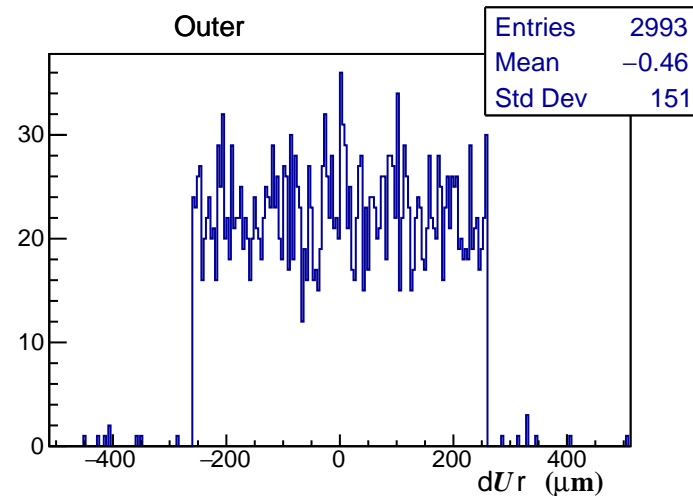
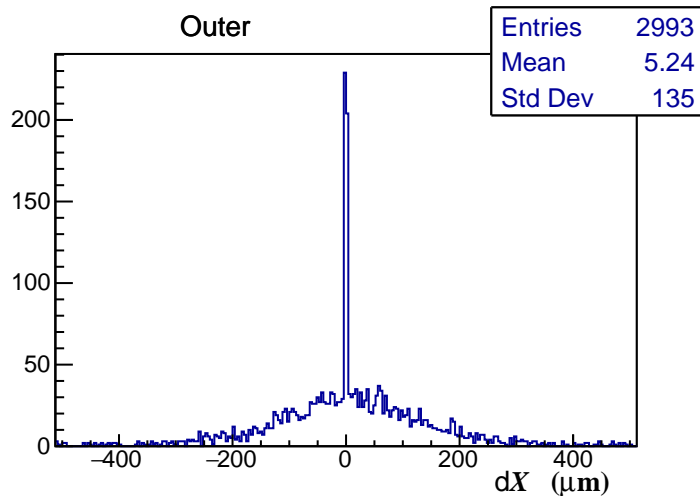
- In order to implement UV , one needs new segmentation class: CartesianGridUV
 - Administration delay: PR to DD4hep, PR to epic software, wait for an update of eic-shell.
- **What follows is only in 2D-strip-MPGDs branch, so far.**

```
<segmentation type="CartesianGridUV" grid_size_u="0.150*mm*sqrt(12)"
  grid_size_v="0.150*mm*sqrt(12)" grid_angle="M_PI*rad/4" />
```

```
<id>system:8,layer:4,module:12,sensor:2,u:-16,v:-16</id>
```

Outer Barrel w/ UV Pixel segmentation: Residuals

- ddsim: SIM.gun μ^- $15 < \theta < 165$ deg. $P = 10$ GeV



Outer Barrel: Strip segmentation

- Strip segmentation = "MultiSegmentation" + MPGDTrackerDigi digitization

- "MultiSegmentation": hinges on a **key** discriminator. Here **key="strip"**

```
<segmentation type="MultiSegmentation" key="strip" >
```

```
  <segmentation name="Pixels" type="CartesianGridUV" key_value="0"
    grid_size_u="0.150*mm*sqrt(12)" grid_size_v="0.150*mm*sqrt(12)" grid_angle= . . .
```

```
  <segmentation name="USTrips" type="CartesianGridUV" key_value="1"
    grid_size_u="0.150*mm*sqrt(12)" grid_size_v="μRWellStrip_range" grid_angle= . . .
```

```
  <segmentation name="VStrips" type="CartesianGridUV" key_value="2"
    grid_size_u="μRWellStrip_range" grid_size_v="0.150*mm*sqrt(12)" grid_angle= . . .
```

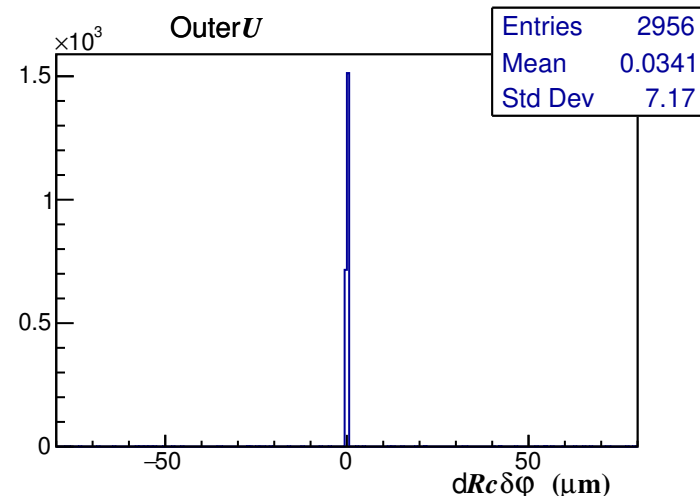
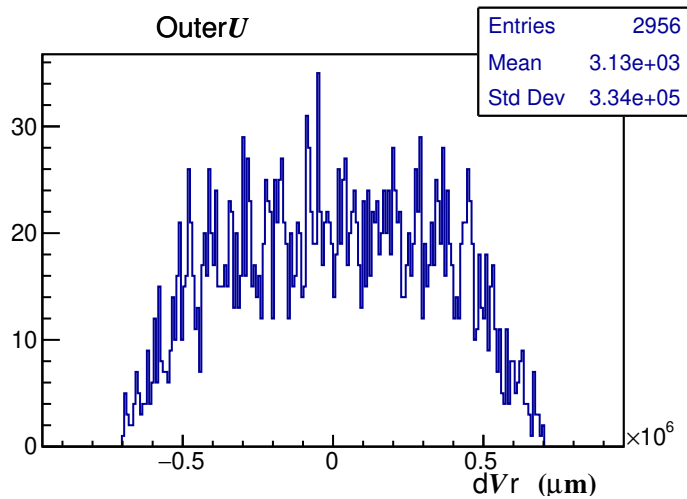
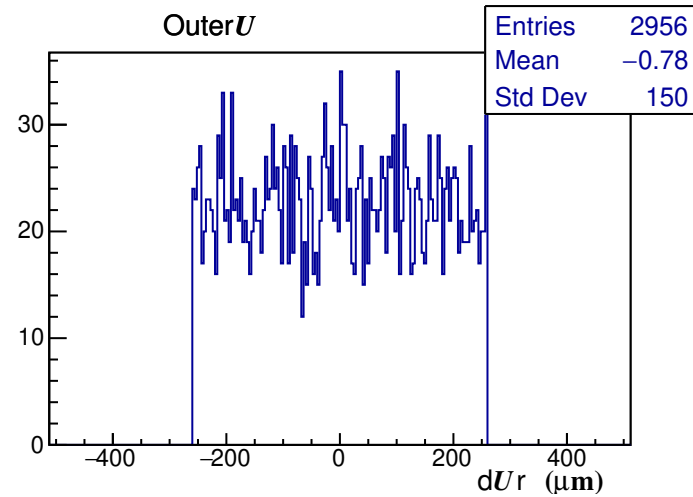
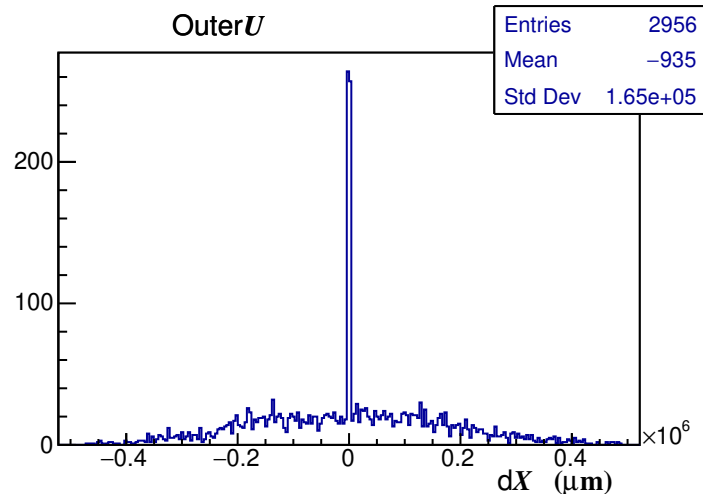
```
</segmentation/>
```

```
<id>system:8,layer:4,module:12,sensor:2,strip:30:2,u:-16,v:-16 </id>
```

- In **simulation** and in **reconstruction** w/ **present digitization** (*viz.* SiliconTrackerDigi): "**Pixels**" segmentation.
- MPGDTrackerDigi . . .
 - . . . takes **true Cartesian coord.s** from input,
 - . . . **ignores cellID** from input,
 - . . . instantiates **two** RecHits *per* input, w/ appropriate **strip "key"**.
 - (*not yet*) . . . instantiates **two clusters** of RecHits.
- "**MultiSegmentation**" could be committed to epic . . .
 - . . . while digitization keeps unchanged (=SiliconTrackerDigi).

Outer Barrel: U -strips, singleHit-clusters: Residuals

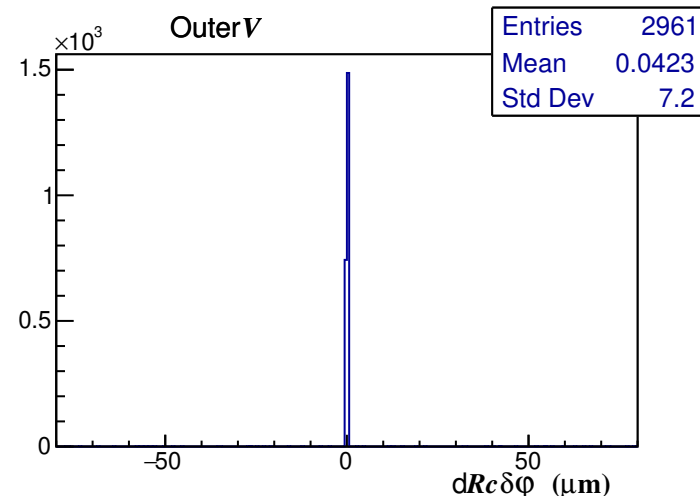
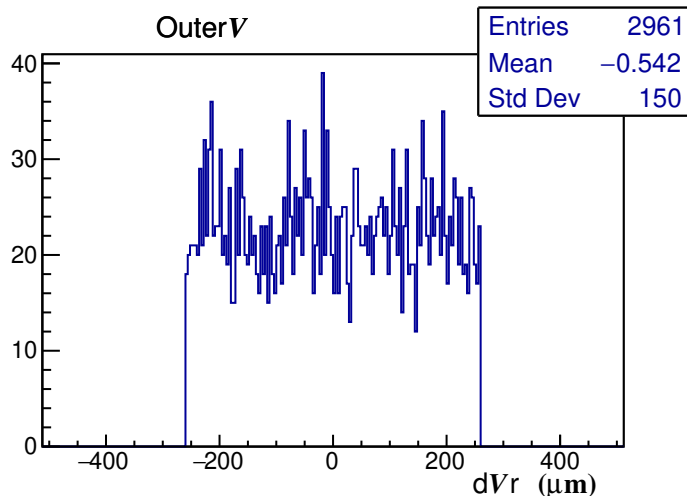
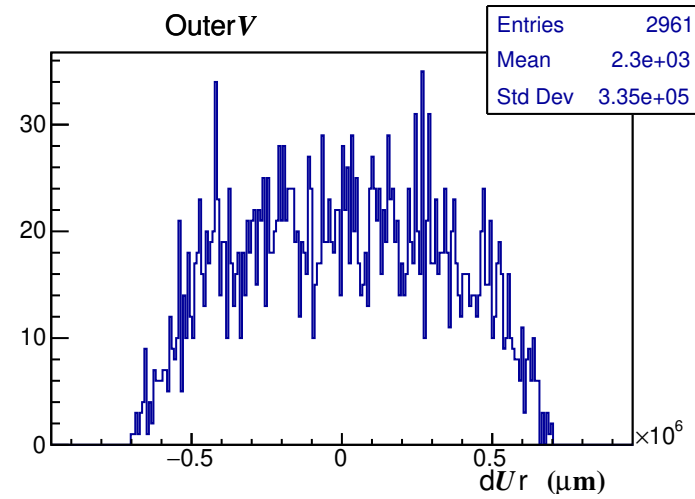
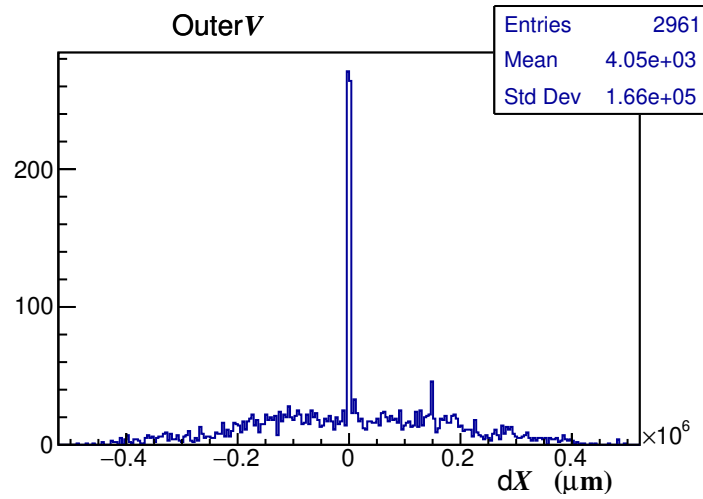
- Same simulation as before.



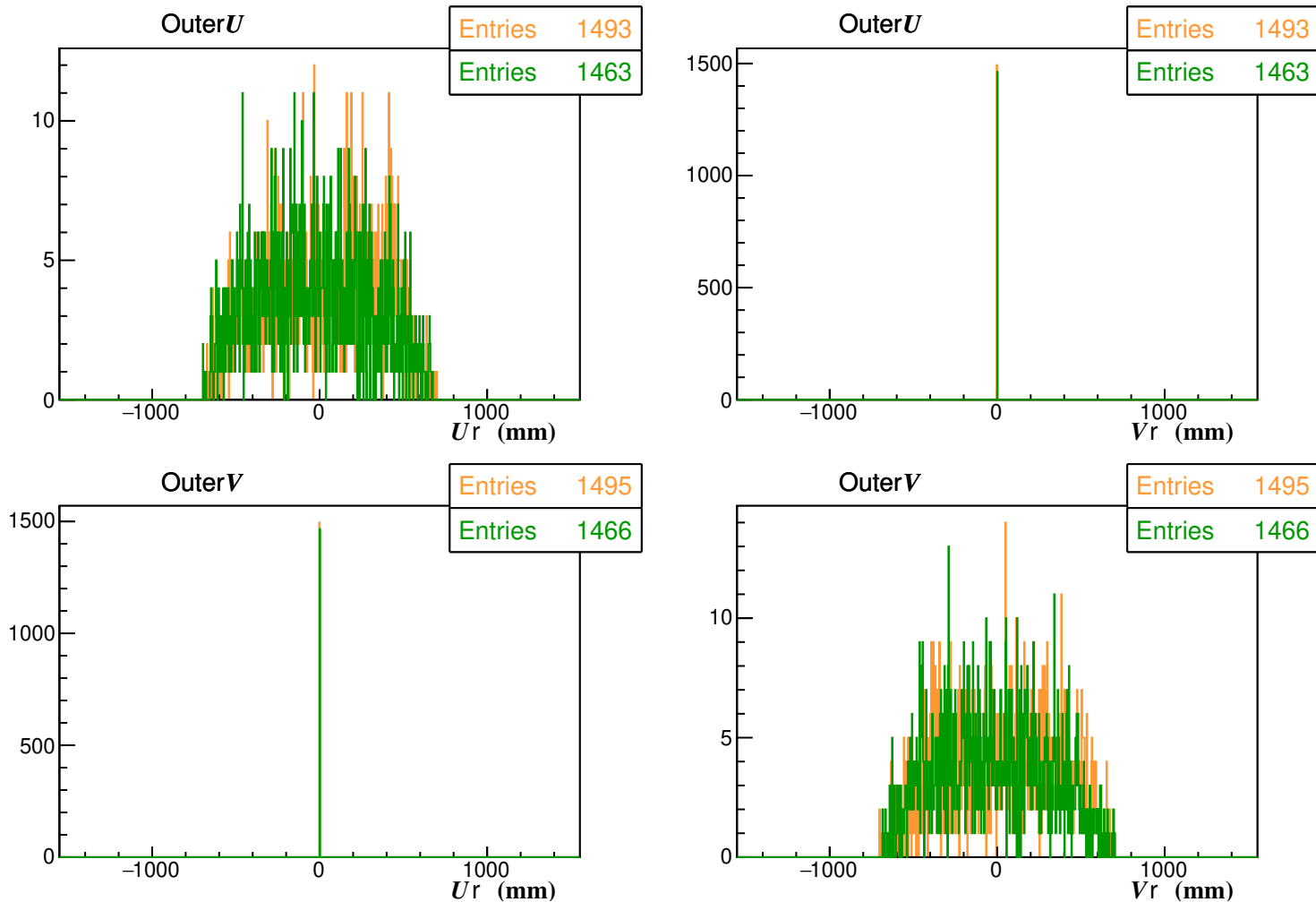
- Slight inefficiency $\sim 0.5\%$.

Outer Barrel: V -strips

- Same simulation as before.



Outer Barrel: RecHits



- Along perpendicular to measurement axis:
 Position could be made more accurate.
 Uncertainty = $\mu\text{RWellStrip_range} = (Length + Width) \times \sqrt{2}/2$ could be made smaller.

Strip segmentation for CyMBaL

- **Nested "MultiSegmentation"**

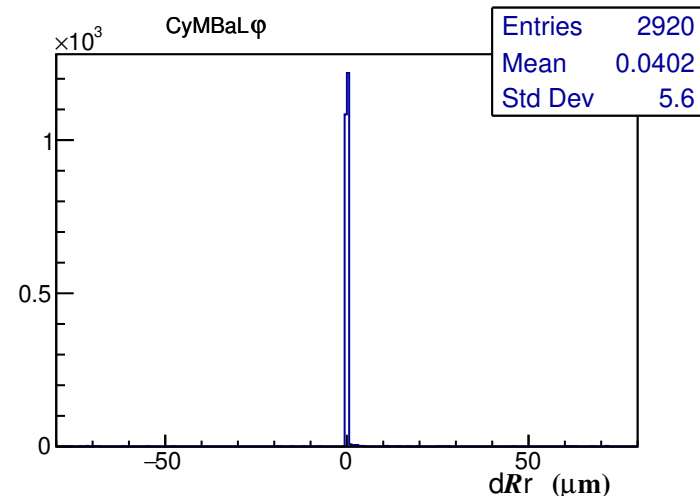
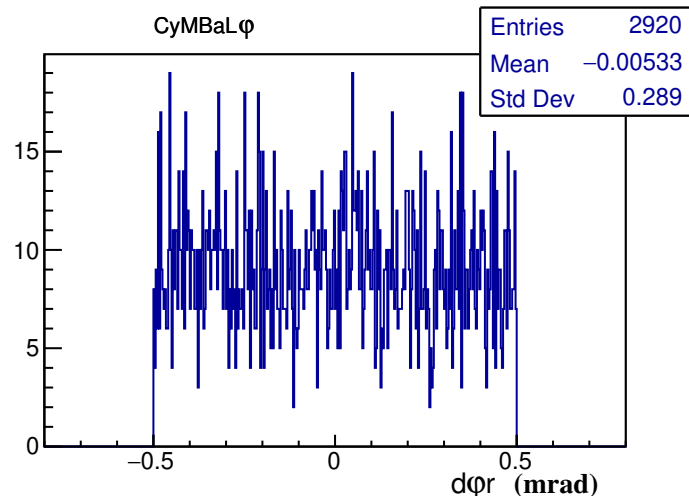
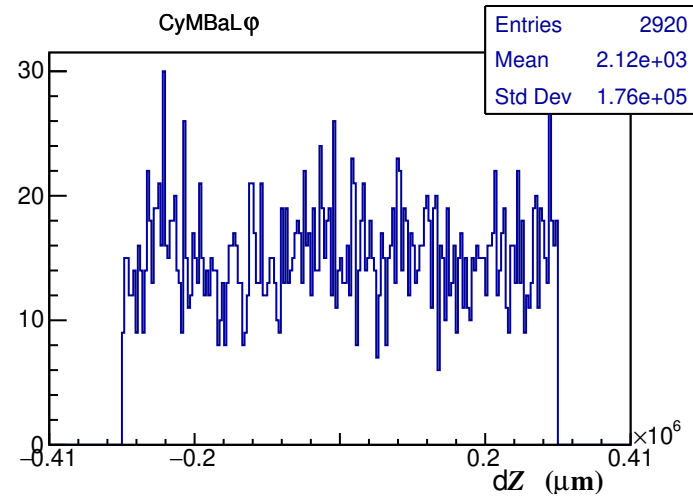
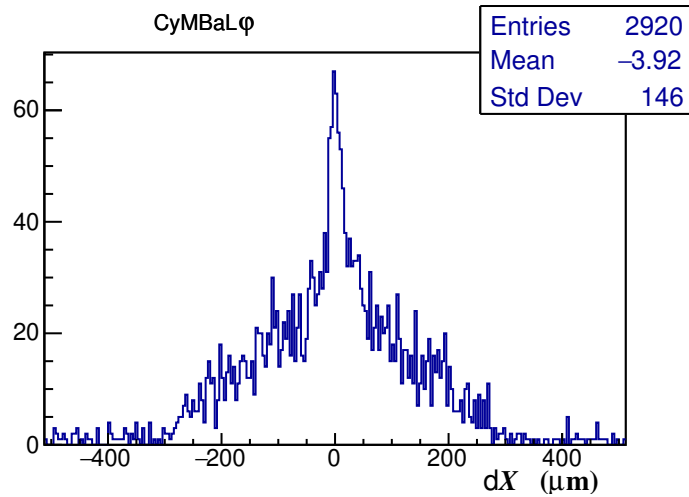
key="sensor" to assign distinct radii to CylindricalGridPhiZ,

key="strip" for strip segmentation.

```
<segmentation type="MultiSegmentation" key="sensor" >
  <segmentation name="Inner" type="MultiSegmentation" key_value="0" key="strip" >
    <segmentation name="InnerPix" type="CylindricalGridPhiZ" key_value="0"
      grid_size_phi="1*mrad" grid_size_z="0.150*mm*sqrt(12)" radius="InnerR" />
    <segmentation name="InnerPhi" type="CylindricalGridPhiZ" key_value="1"
      grid_size_phi="1*mrad" grid_size_z="MMModuleLength" radius="InnerR" />
    <segmentation name="InnerZ" type="CylindricalGridPhiZ" key_value="2"
      grid_size_phi="MMInnerAperture" grid_size_z="0.150*mm*sqrt(12)" radius="InnerR" />
  </segmentation>
  <segmentation name="Outer" type="MultiSegmentation" key_value="1" key="strip" >
    ...
  </segmentation>
</id>system:8,layer:4,module:12,sensor:2,strip:30:2,phi:-16,z:-16 </id>
```

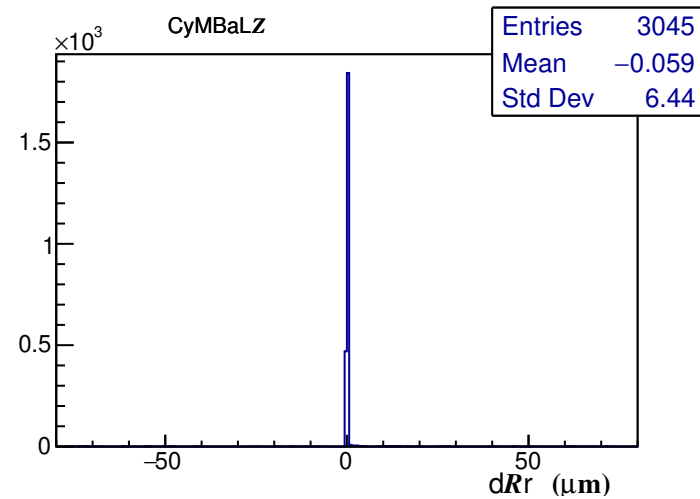
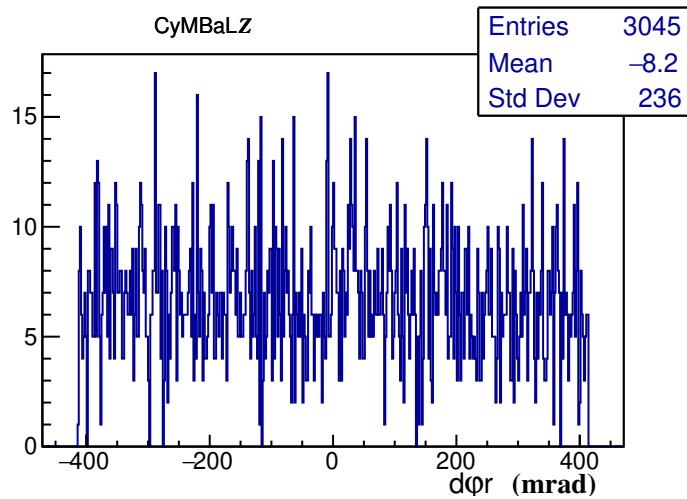
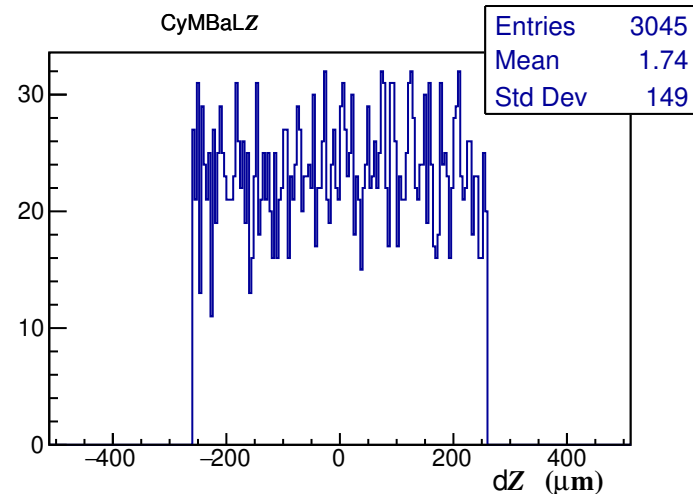
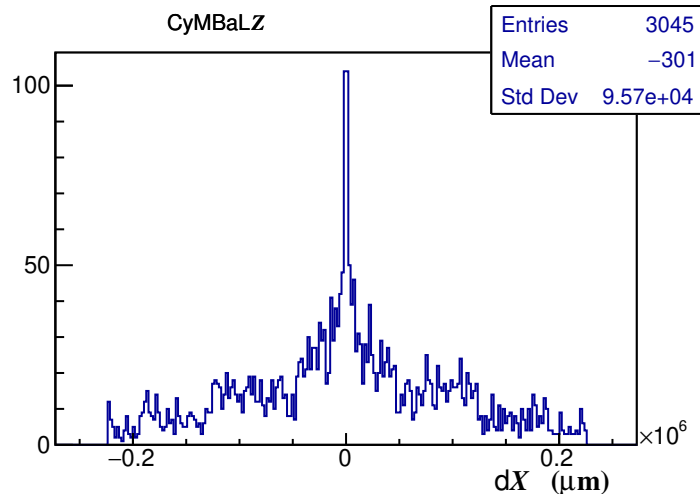

CyMBaL: φ -strips, singleHit-clusters: Residuals

- Same simulation as before.



CyMBaL: Z-strips

- Same simulation as before.



- More entries than for φ : $\sim 4\%$ (!?)

Roadmap, TODO

- **Wait** for CartesianGridUV availability.
- **PR** to epic: *UV* and (provision for) Strip segmentation.
- **PR** to eicrecon: MPGDTrackerDigi singleHit digitization.
- **Cluster**: (*Simplistic*) digitization (MPGDTrackerDigi) and reconstruction (MPGDHitReconstruction) . . . and coarser segmentation.
⇒ Then only ready to determine **accurate hit rates**.
- **Debug** inefficiencies showing up here and there.
- **Endcap** MPGDs: extend strip segmentation.
- Sophisticated **clusterization**: task belongs to each detector sub-group.
- VolPlane(SurfaceType typ, double thickness_inner, double thickness_outer, ...) What thickness is this? Aren't we double-counting some material?
VolCylinder instead of VolPlane?