Two-Particle Position Resolution Study from Backward HCal

Leszek Kosarzewski, Alexandr Prozorov, Subhadip Pal



ePIC nHCal-DSC meeting – September 6, 2024



<u>Objective</u>: Use clusters to distinguish between neutron/pion shower reconstruction.

- □ (1 n + 1 π^-) / event. ---- <u>Standalone ddsim</u> □ φ = 45°
 - $\theta_n = 155^{\circ} (\eta = -1.51) ----- fixed$
 - $\theta_{\pi} = 155^{\circ} (\eta = -1.51), 158^{\circ} (\eta = -1.64),$ $161^{\circ} (\eta = -1.79), 164^{\circ} (\eta = -1.96),$ $167^{\circ} (\eta = -2.17), 170^{\circ} (\eta = -2.44)$

- Only Backward HCal was taken into account [not the whole ePIC geometry – scattering effects neglected]
- -4.14 < η < -1.18
- Alternating Steel and Scintilator slices
- 10 cm. x 10 cm. Polystyrene tiles

Cluster Positions (xy coordinates)





Cluster (x,y) are shown along with simulated angular coordinates

p = 1 GeV/c

[neutron showers in outer region; pion showers in inner region]

Distributions are becoming more smeared more distinguishable as $(\theta_{\pi} - \theta_{n})$ increases...

Cluster Radial Coordinates



Percentages (fraction of clusters identified as π -/n clusters) are based on ClusterMCParticle associations [better performance as the π -n distance increases]

Clusters are in the expected positions











Processing event 84959/85000... # Event containing 2 clusters

[Contrib #0] (cluster, reco hit, sim hit, contrib, particle) ID = (0, 0, 16, 59, 3) Cluster: energy = 0.721966. nHits = 6 Rec Hit: energy = 0.0263415, time = 17.3, pos.z() = -4107.5Sim Hit: energy = 0.000220031 Contrib: energy = 0.000220031, time = 17.303 Particle: energy = 1.00969, pdg = -211, gen status = 1[Contrib #0] (cluster, reco hit, sim hit, contrib, particle) ID = (0, 1, 24, 89, 3) Cluster: energy = 0.721966, nHits = 6 Rec Hit: energy = 0.132992, time = 14.29, pos.z() = -4107.5Sim Hit: energy = 0.00127383 Contrib: energy = 0.00121976, time = 14.2872 Particle: energy = 1.00969, pdg = -211, gen status = 1[Contrib #0] (cluster, reco hit, sim hit, contrib, particle) ID = (0, 2, 23, 84, 3) Cluster: energy = 0.721966, nHits = 6 Rec Hit: energy = 0.462582, time = 13.83, pos.z() = -4107.5Sim Hit: energy = 0.00295112Contrib: energy = 0.000721806. time = 14.039 Particle: energy = 1.00969, pdg = -211, gen status = 1[Contrib #0] (cluster, reco hit, sim hit, contrib, particle) ID = (0, 3, 30, 102, 3) Cluster: energy = 0.721966, nHits = 6 Rec Hit: energy = 0.0424034, time = 14.62, pos.z() = -4107.5Sim Hit: energy = 0.000395054Contrib: energy = 3.9479e-06, time = 68.6456 Particle: energy = 1.00969, pdg = -211, gen status = 1[Contrib #0] (cluster, reco hit, sim hit, contrib, particle) ID = (0, 4, 35, 132, 3) Cluster: energy = 0.721966, nHits = 6 Rec Hit: energy = 0.0841643, time = 14.22, pos.z() = -4107.5Sim Hit: energy = 0.000807706 Contrib: energy = 0.000807706, time = 14.2187 Particle: energy = 1.00969, pdg = -211, gen status = 1[Contrib #0] (cluster, reco hit, sim hit, contrib, particle) ID = (0, 5, 37, 134, 3) Cluster: energy = 0.721966, nHits = 6 Rec Hit: energy = 0.090589, time = 14.8, pos.z() = -4107.5 Sim Hit: energy = 0.000865865Contrib: energy = 0.00016734, time = 14.7966 Particle: energy = 1.00969, pdg = -211, gen status = 1



cluster.getEnergy(): 0.721966 hcalreco_neutronE: 0 hcalreco_pionE: 0.839073



[Contrib #0] (cluster, reco hit, sim hit, contrib, particle) ID = (1, 0, 16, 59, 3) Cluster: energy = 0.117107, nHits = 6 Rec Hit: energy = 0.0263415. time = 17.3. pos.z() = -4107.5Sim Hit: energy = 0.000220031 Contrib: energy = 0.000220031, time = 17.303 Particle: energy = 1.00969, pdg = -211, gen status = 1[Contrib #0] (cluster, reco hit, sim hit, contrib, particle) ID = (1, 1, 24, 89, 3) Cluster: energy = 0.117107, nHits = 6 Rec Hit: energy = 0.132992, time = 14.29, pos.z() = -4107.5 Sim Hit: energy = 0.00127383 Contrib: energy = 0.00121976, time = 14.2872 Particle: energy = 1.00969, pdg = -211, gen status = 1[Contrib #0] (cluster, reco hit, sim hit, contrib, particle) ID = (1, 2, 23, 84, 34) Cluster: energy = 0.117107, nHits = 6 Rec Hit: energy = 0.462582, time = 13.83, pos.z() = -4107.5 Sim Hit: energy = 0.00295112Contrib: energy = 0.000721806, time = 14.039 Particle: energy = 1.00969, pdg = -211, gen status = 1[Contrib #0] (cluster, reco hit, sim hit, contrib, particle) ID = (1, 3, 30, 102, 3) Cluster: energy = 0.117107, nHits = 6 Rec Hit: energy = 0.0424034, time = 14.62, pos.z() = -4107.5Sim Hit: energy = 0.000395054Contrib: energy = 3.9479e-06, time = 68.6456 Particle: energy = 1.00969, pdg = -211, gen status = 1[Contrib #0] (cluster, reco hit, sim hit, contrib, particle) ID = (1, 4, 35, 132, 3) Cluster: energy = 0.117107, nHits = 6 Rec Hit: energy = 0.0841643, time = 14.22, pos.z() = -4107.5Sim Hit: energy = 0.000807706Contrib: energy = 0.000807706, time = 14.2187 Particle: energy = 1.00969, pdg = -211, gen status = 1[Contrib #0] (cluster, reco hit, sim hit, contrib, particle) ID = (1, 5, 37, 134, 3) Cluster: energy = 0.117107, nHits = 6 Rec Hit: energy = 0.090589, time = 14.8, pos.z() = -4107.5Sim Hit: energy = 0.000865865 Contrib: energy = 0.00016734, time = 14.7966 Particle: energy = 1.00969, pdg = -211, gen status = 1

Cluster 2: cluster.getEnergy(): 0.117107 hcalreco_neutronE: 0 hcalreco_pionE: 0.839073



<u>Constituent RecHit energies can be > Cluster</u> <u>energies</u> <u>*continued discussion on next slide</u>

> *Rec hits are mergedRechits [look at the pos.z()]



Cluster energy is determined after doing a weighted sum of the mergedhits. If the weight is too small, cluster energy can be < a constituent mergedhit energy.

for (std::size t idx : group) { size t i = 0; for (unsigned i = 0; i < pcl.getHits().size(); ++i) {</pre> // calculate weights for local maxima for (std::size t cidx : maxima) { double energy = hits[cidx].getEnergy(); debug("hit energy = {} hit weight: {}", hit.getEnergy(), weight); double dist = edm4hep::utils::magnitude(transverseEnergyProfileMetric(hits[cidx], hits[idx])); weights[j] = std::exp(-dist * transverseEnergyProfileScaleUnits / m_cfg.transverseEnergyProfileScale) * energy; j += 1; time += (hit.getTime() - time) * energy / totalE; // normalize weights vec normalize(weights); const float eta = edm4hep::utils::eta(hit.getPosition()); // ignore small weights for (auto& w : weights) { if (w < 0.02) { w = 0: vec normalize(weights); // split energy between local maxima for (size t k = 0; k < maxima.size(); ++k) { double weight = weights[k]; if (weight <= 1e-6) { continue; *no of local If a mergedRecoHit is far away from a pcls[k].addToHits(hits[idx]); local maxima; it will have a less weight to pcls[k].addToWeights(weight); maxima = no ofthe cluster corresponding to that local clusters

const auto& hit = pcl.getHits()[i];

totalE += energy;

cl.addToHits(hit);

if (eta < minHitEta) {

if (eta > maxHitEta) {

cl.setEnergyError(0.);

cl.setTimeError(timeError);

cl.setTime(time);

maxima.

minHitEta = eta;

maxHitEta = eta:

const auto weight = pcl.getWeights()[i];

auto energy = hit.getEnergy() * weight;

cl.addToHitContributions(energy);

cl.setEnergy(totalE / m_cfg.sampFrac);











Thank You





Neutron Clusters





Pion Clusters



ProjectionY of binx=[0,5000] [x=-0.10..500.00]



All Clusters



*discussion on next slides with an example



Neutron Clusters





Pion Clusters



All Clusters

ProjectionX of biny=[0,5000] [y=-0.10..500.00]



ProjectionY of binx=[0,5000] [x=-0.10..500.00]





Neutron Clusters





Pion Clusters









if (sim.getEnergy() < 0.1875e-3) continue; [time info not stored in simhits]
if (contrib.getTime() > 100) continue;



if (sim.getEnergy() < 0.1875e-3) continue; if (contrib.getTime() > 100) continue;



ProjectionX of biny=[0,5000] [y=-0.10..500.00]



ProjectionY of binx=[0,5000] [x=-0.10..500.00]



