

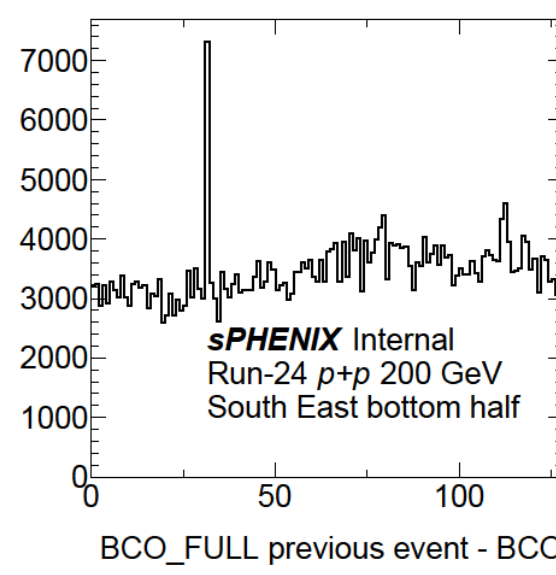
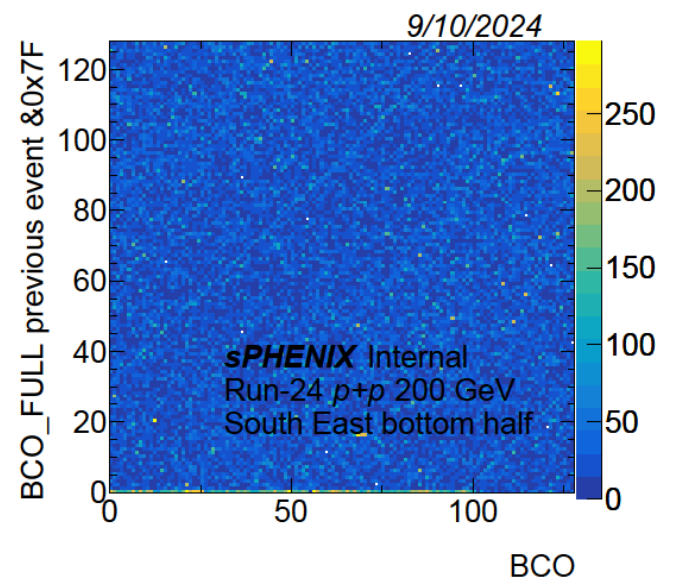
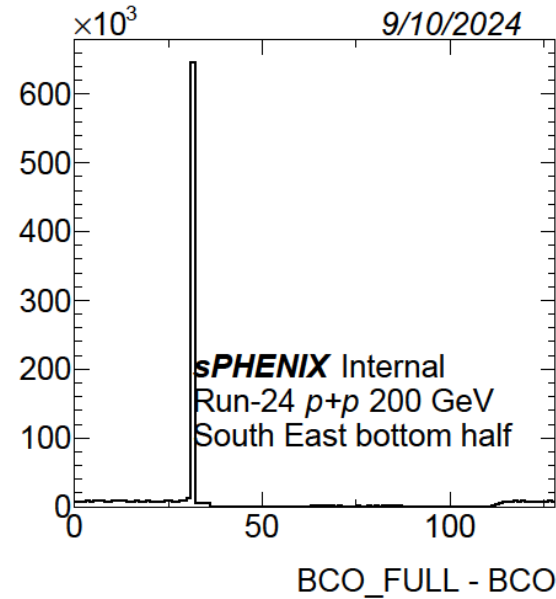
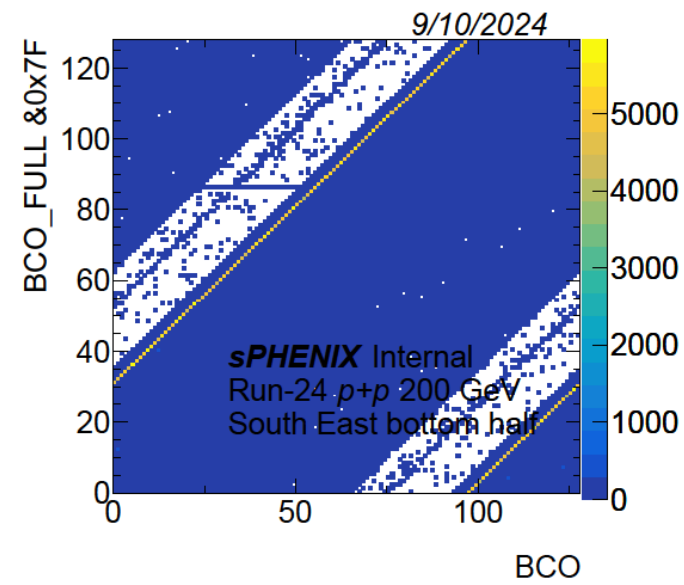
# Event Mixup (preliminary plots)

20240911

INTTMT

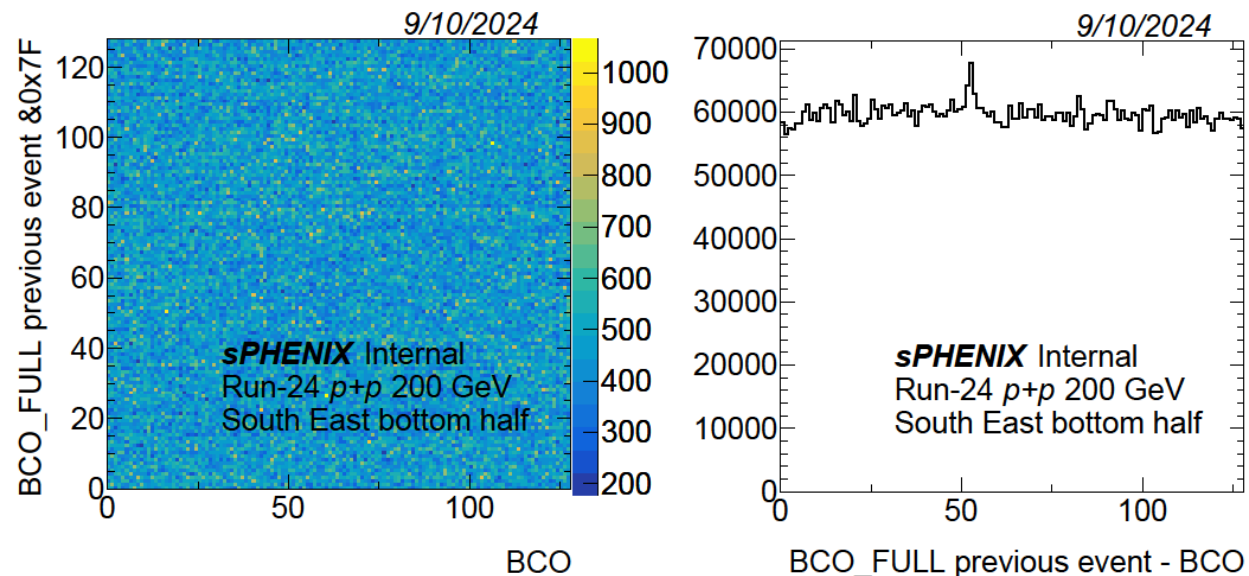
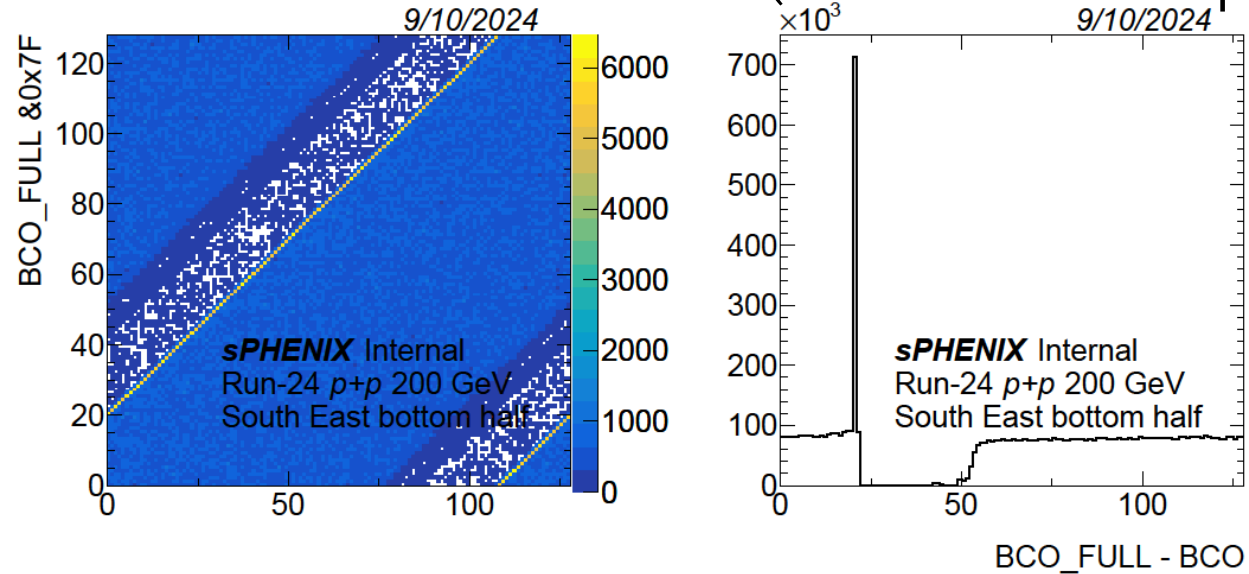
Mai Kano

# Run41502 (Mixup) BCO BCO\_FULL inttt0



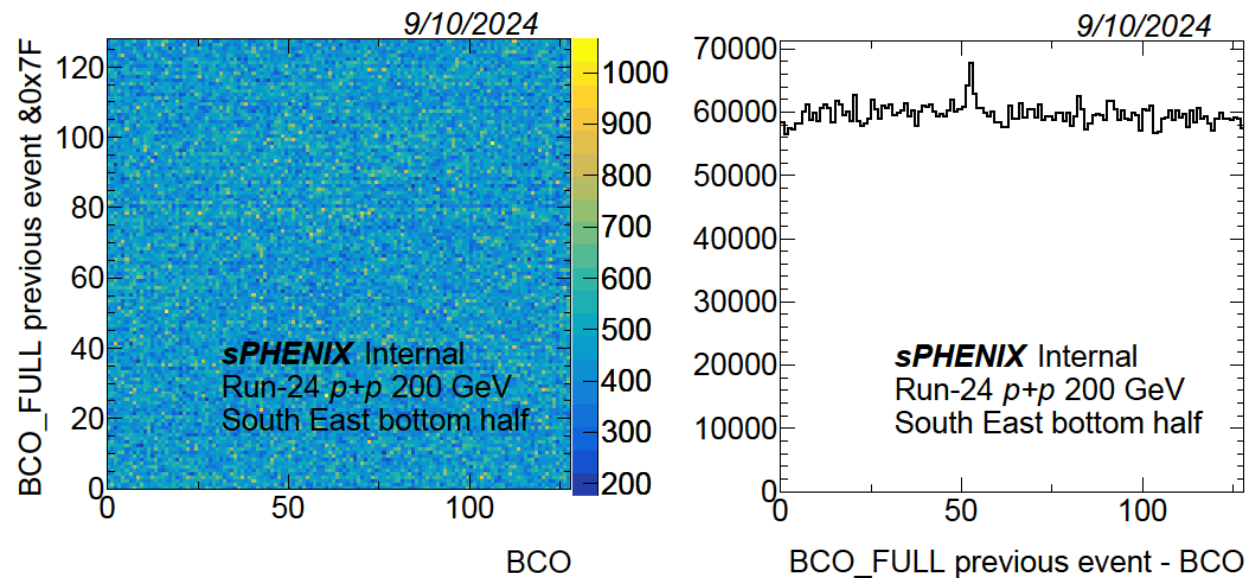
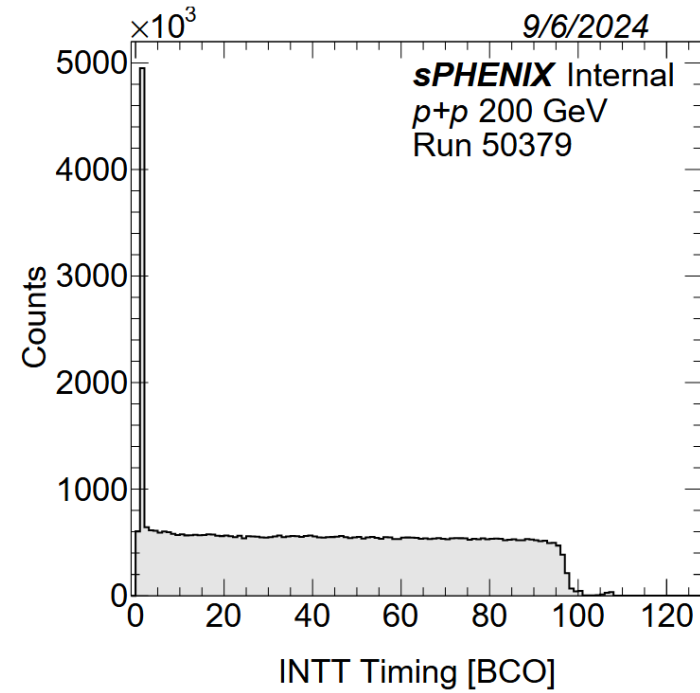
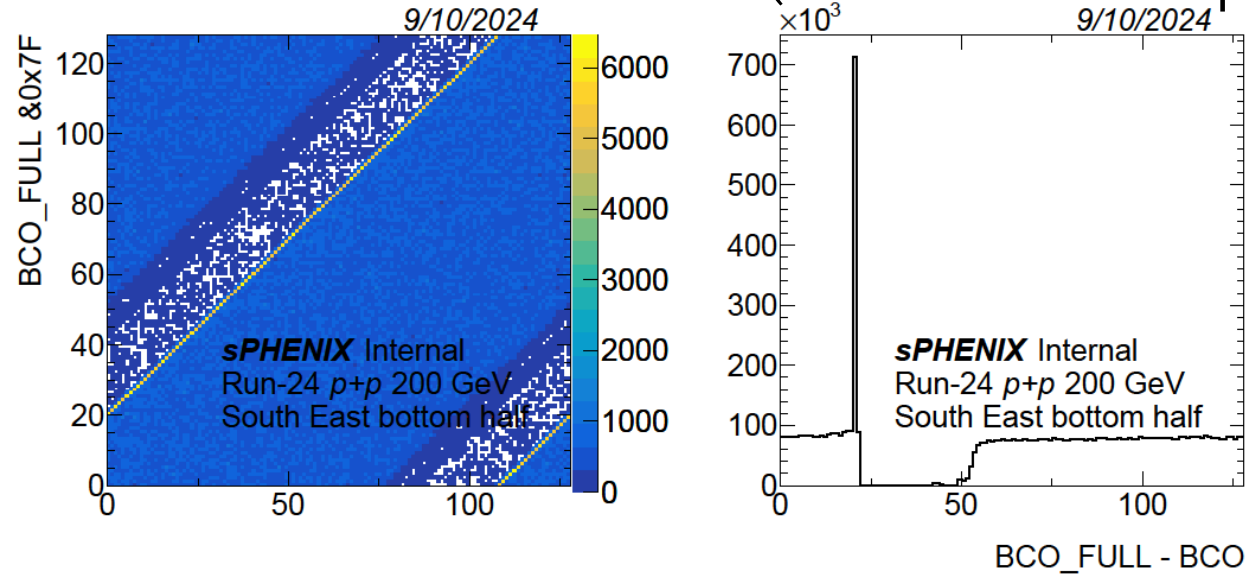
- Top figure shows INTT hits are well tagged by correct BCO time stamp in the data.
- Bottom figure shows Event Mixup.
- There should be no correlation between the BCO\_Full of the previous event and the BCO of this event, but the correlation as shown on the figure.
- And pre\_BCO\_FULL-BCO have peak at same position top figure.
- This suggests that the previous and current collision data are mixed.

# Run50379 (No Mixup) BCO BCO\_FULL inttt0



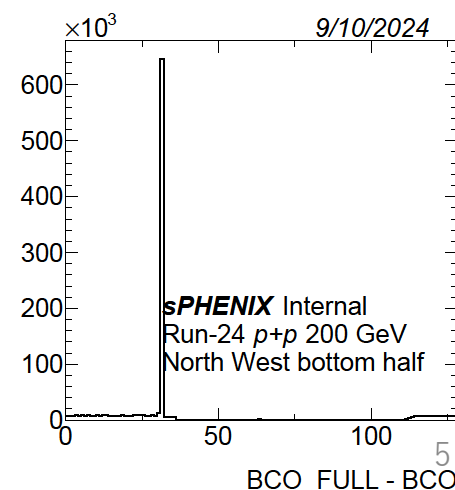
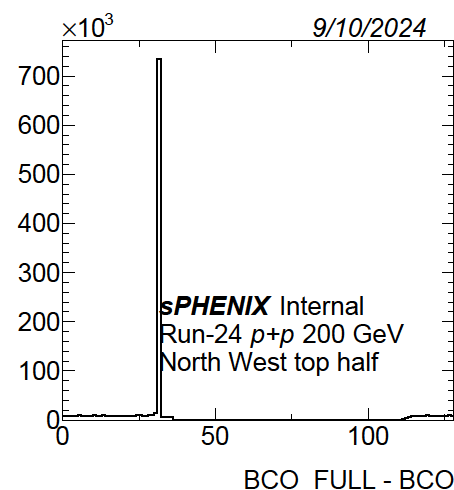
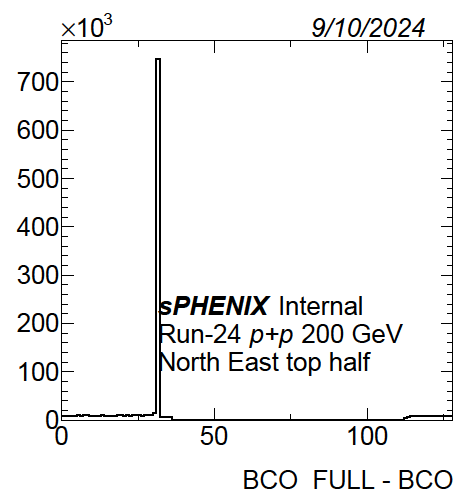
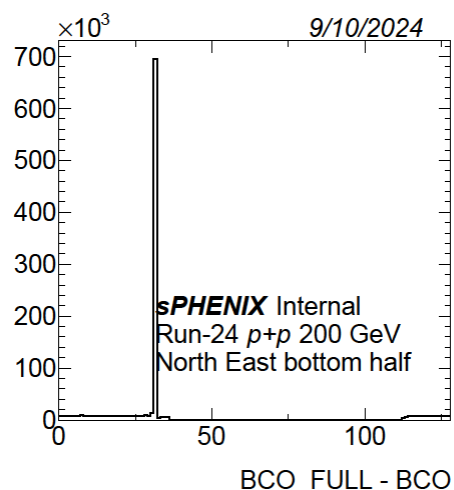
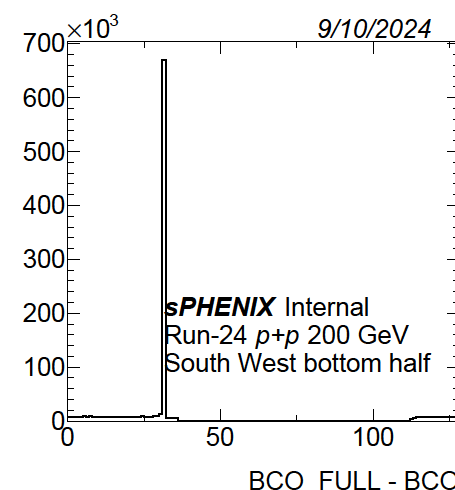
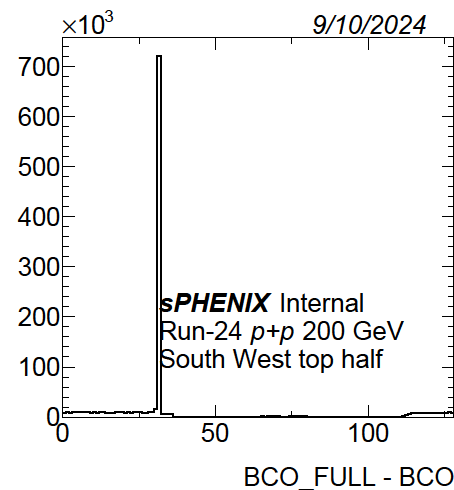
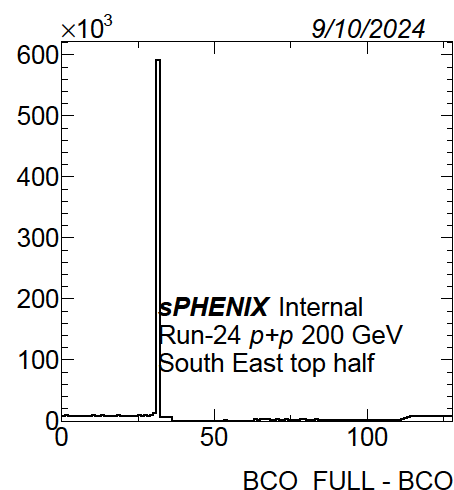
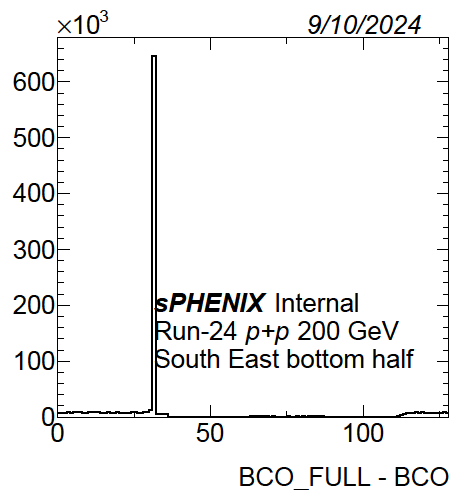
- Top figure shows INTT hits are well tagged by correct BCO time stamp in the data.
- Bottom figure shows No Event Mixup.
- There don't have same position correlation and peak.
- The peak seen in another position is currently under investigation, but we do not believe it is related to Mixup.

# Run50379 (No Mixup) BCO BCO\_FULL inttt0

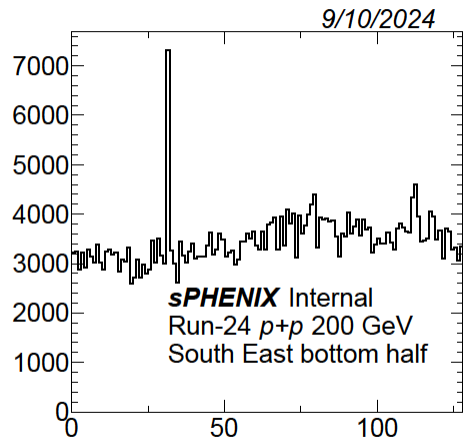


- However, I plan to change the BCO\_FULL-BCO and pre\_BCO\_FULL - BCO plots to one with shifted peak positions similar to genki's preliminary plot (sorry, not done yet).

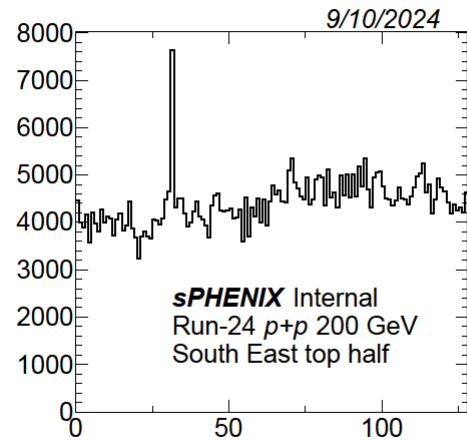
# BCO\_FULL-BCO Run41502(Mixup) All Felix



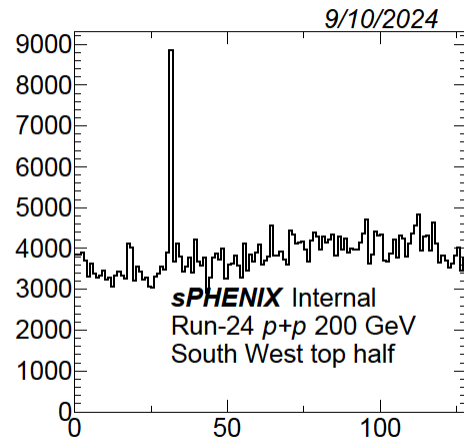
# previous event BCO\_FULL - BCO Run41502(Mixup) All Felix



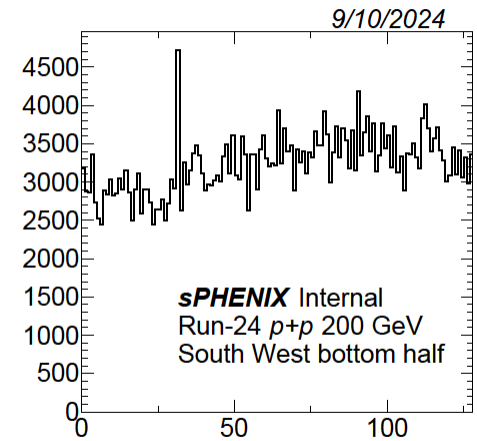
BCO\_FULL previous event - BCO



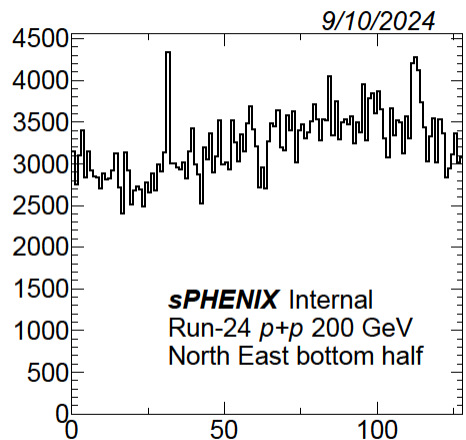
BCO\_FULL previous event - BCO



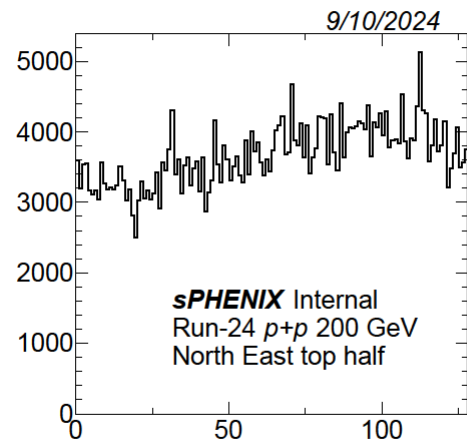
BCO\_FULL previous event - BCO



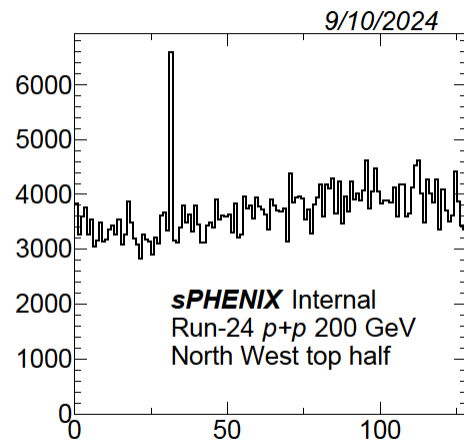
BCO\_FULL previous event - BCO



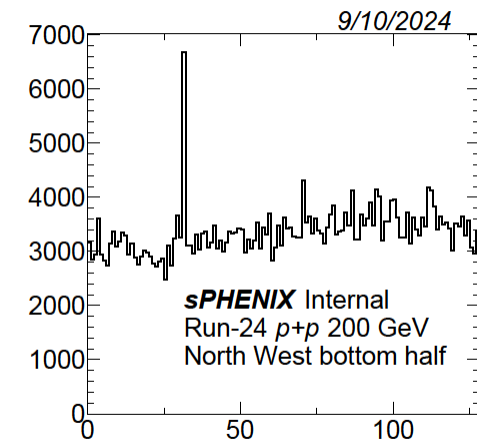
BCO\_FULL previous event - BCO



BCO\_FULL previous event - BCO

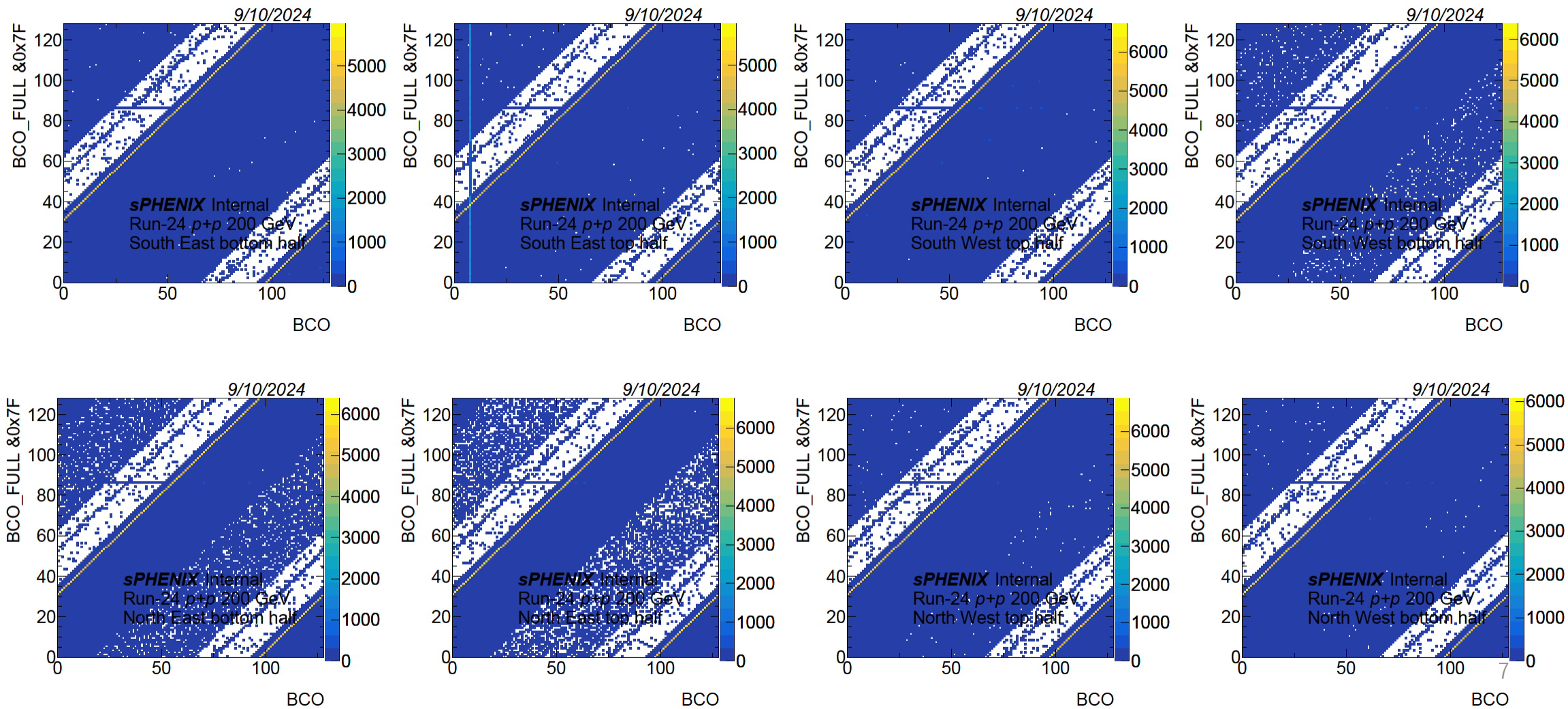


BCO\_FULL previous event - BCO

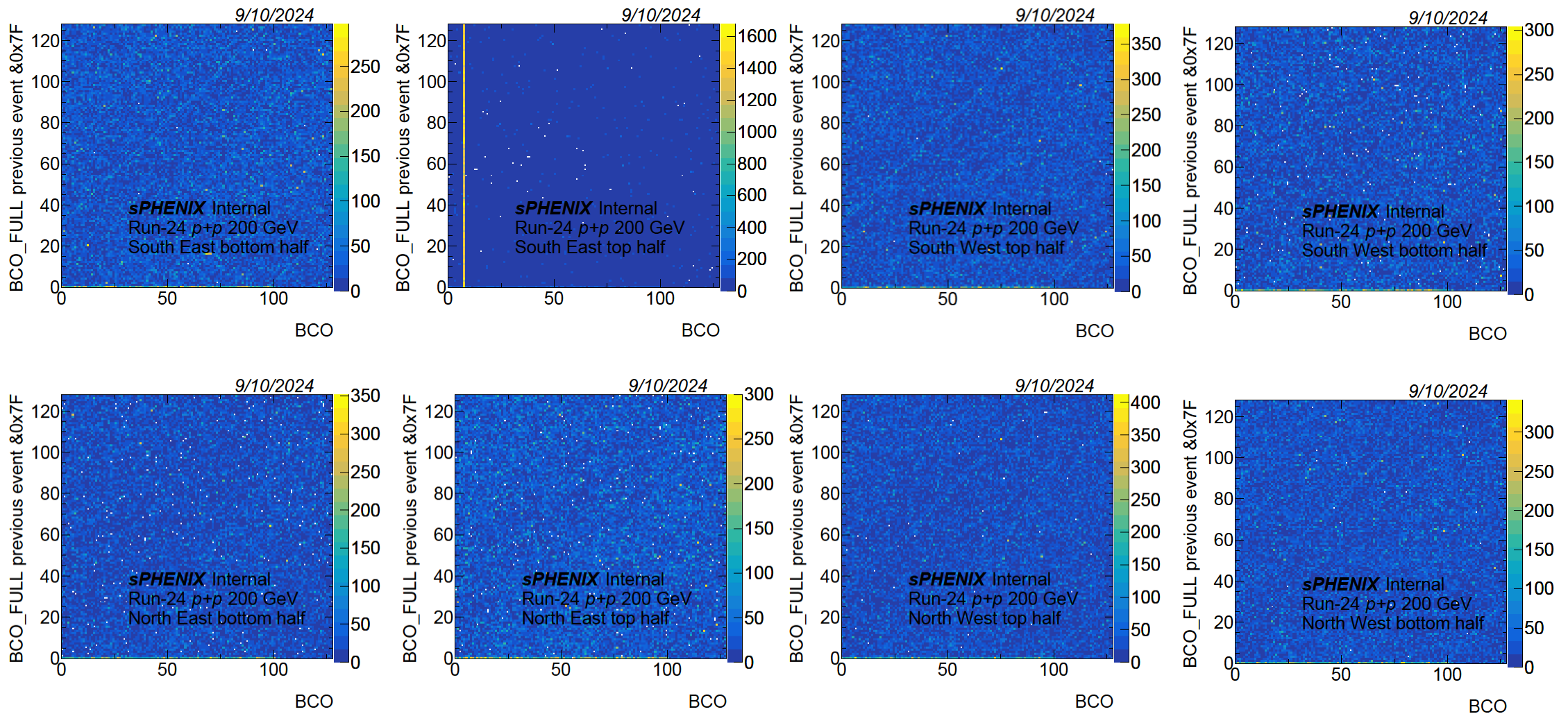


BCO\_FULL previous event - BCO

# BCO vs BCO\_FULL Run41502(Mixup) All Felix



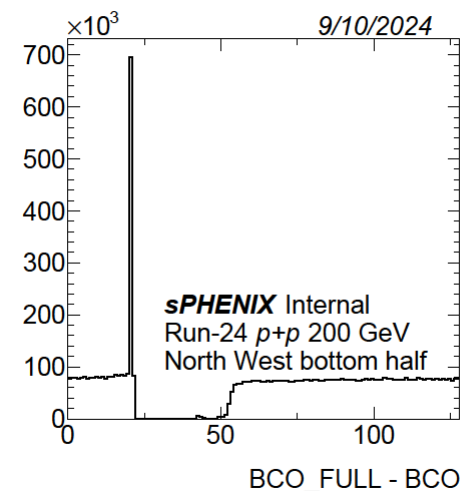
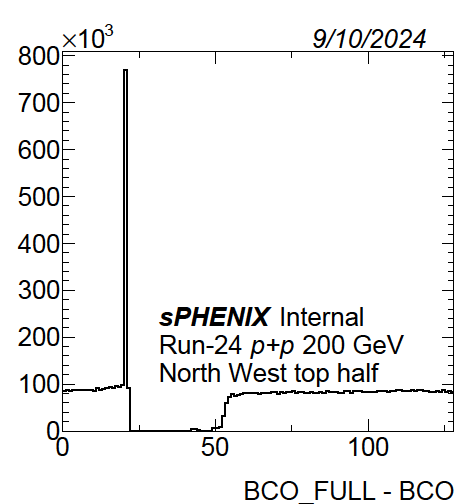
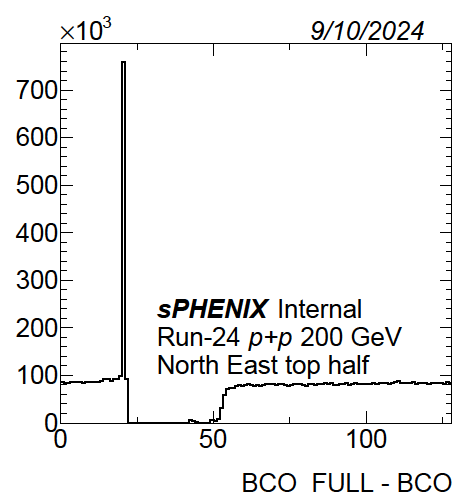
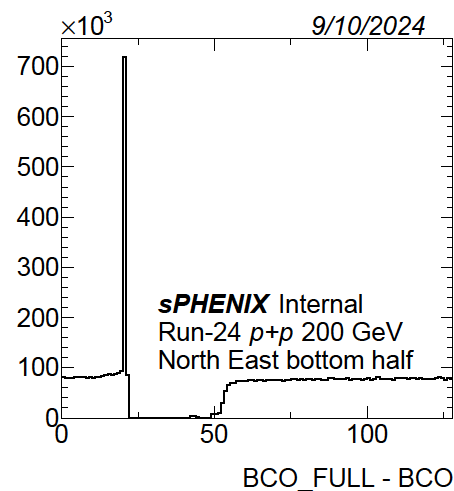
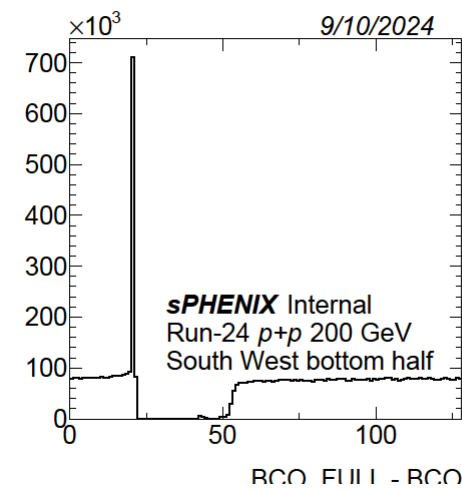
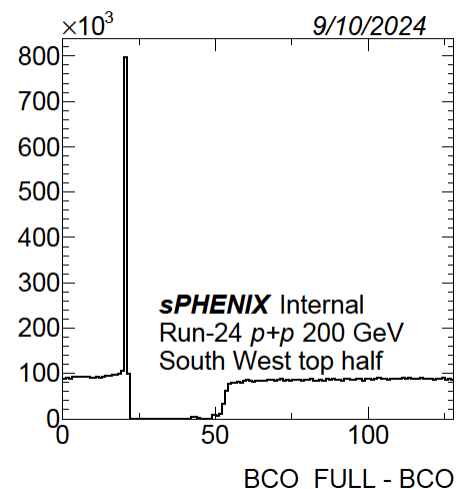
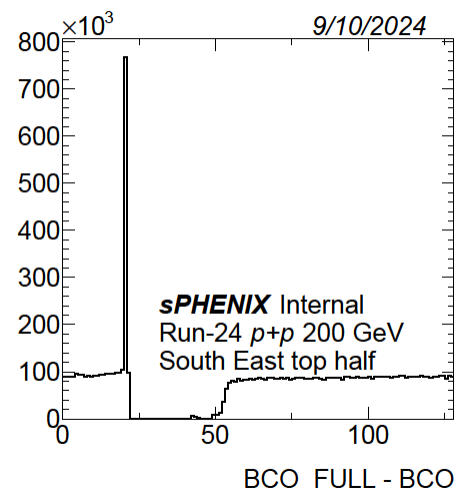
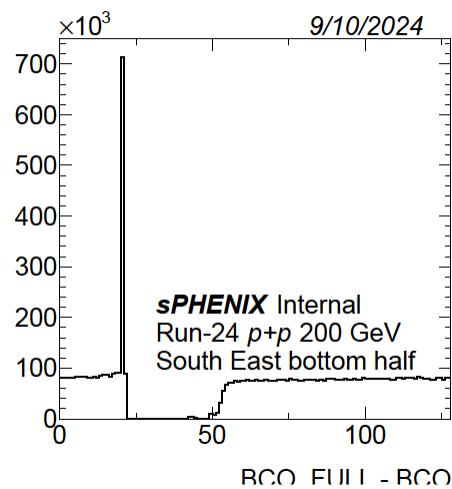
# BCO vs previous event BCO\_FULL Run41502 (Mixup) All Felix



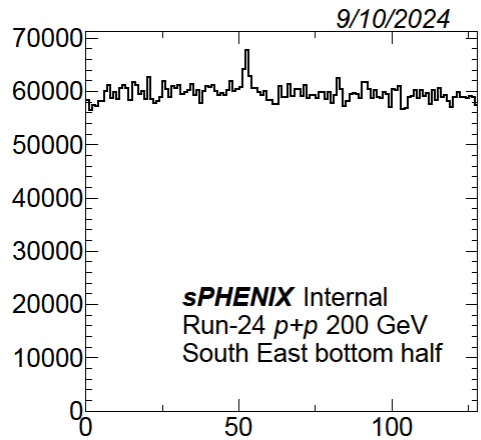


# BCO\_FULL-BCO Run50379(NoMixup)

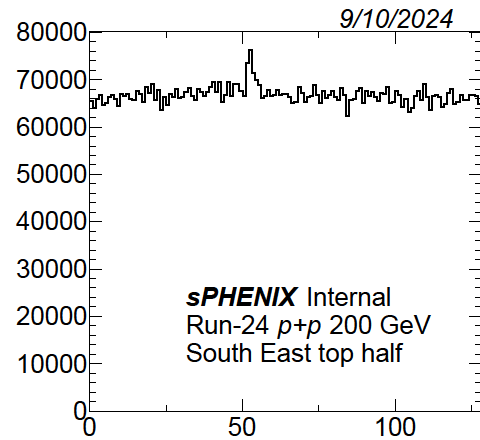
## All Felix



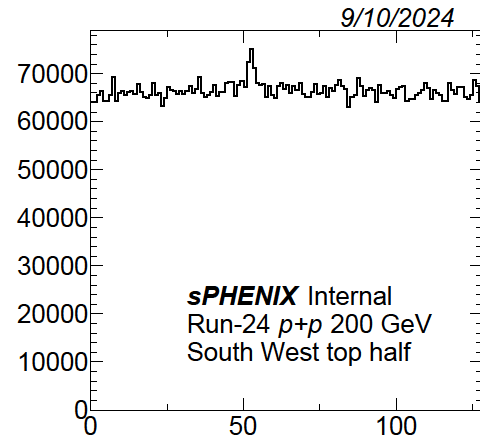
# previous event BCO\_FULL - BCO Run50379(No Mixup) All Felix



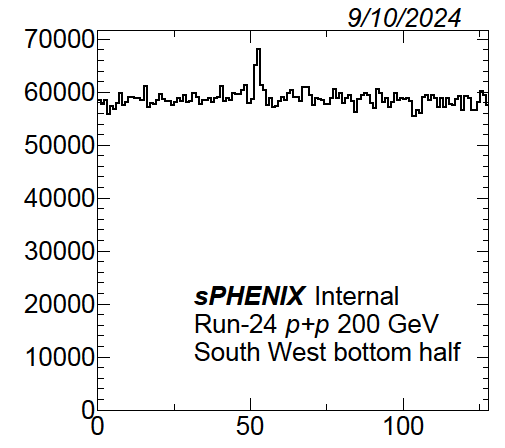
BCO\_FULL previous event - BCO



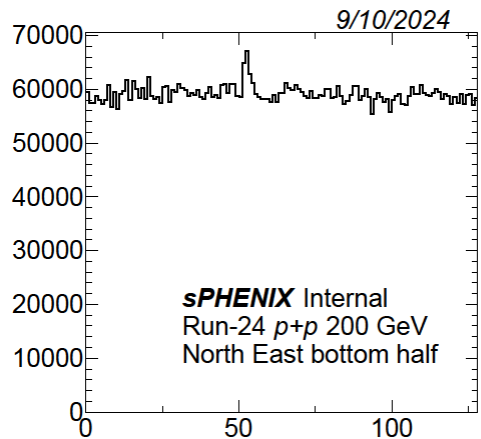
BCO\_FULL previous event - BCO



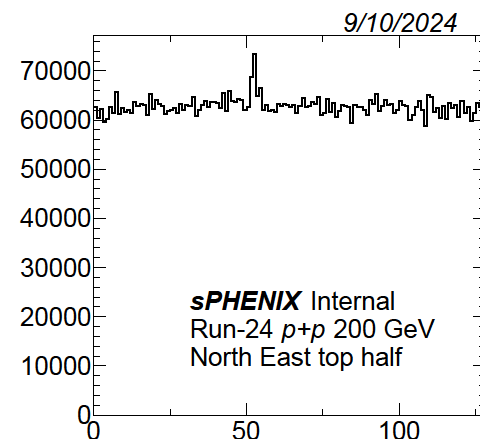
BCO\_FULL previous event - BCO



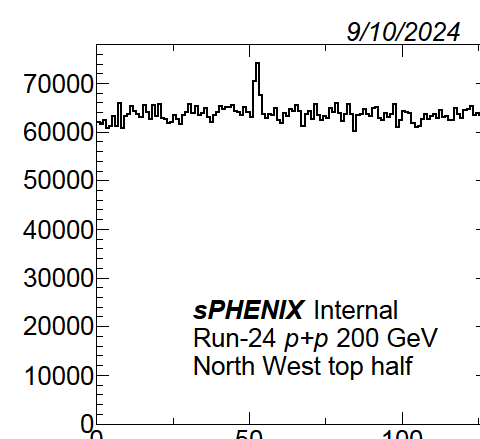
BCO\_FULL previous event - BCO



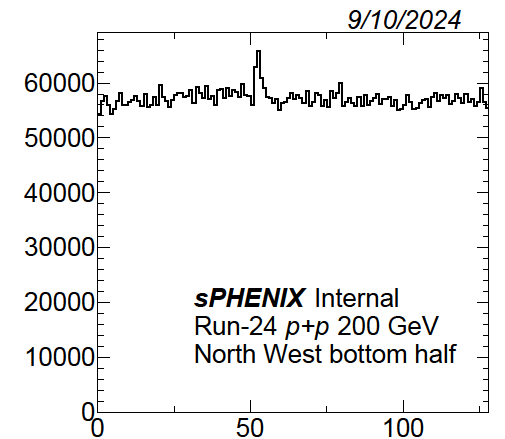
BCO\_FULL previous event - BCO



BCO\_FULL previous event - BCO



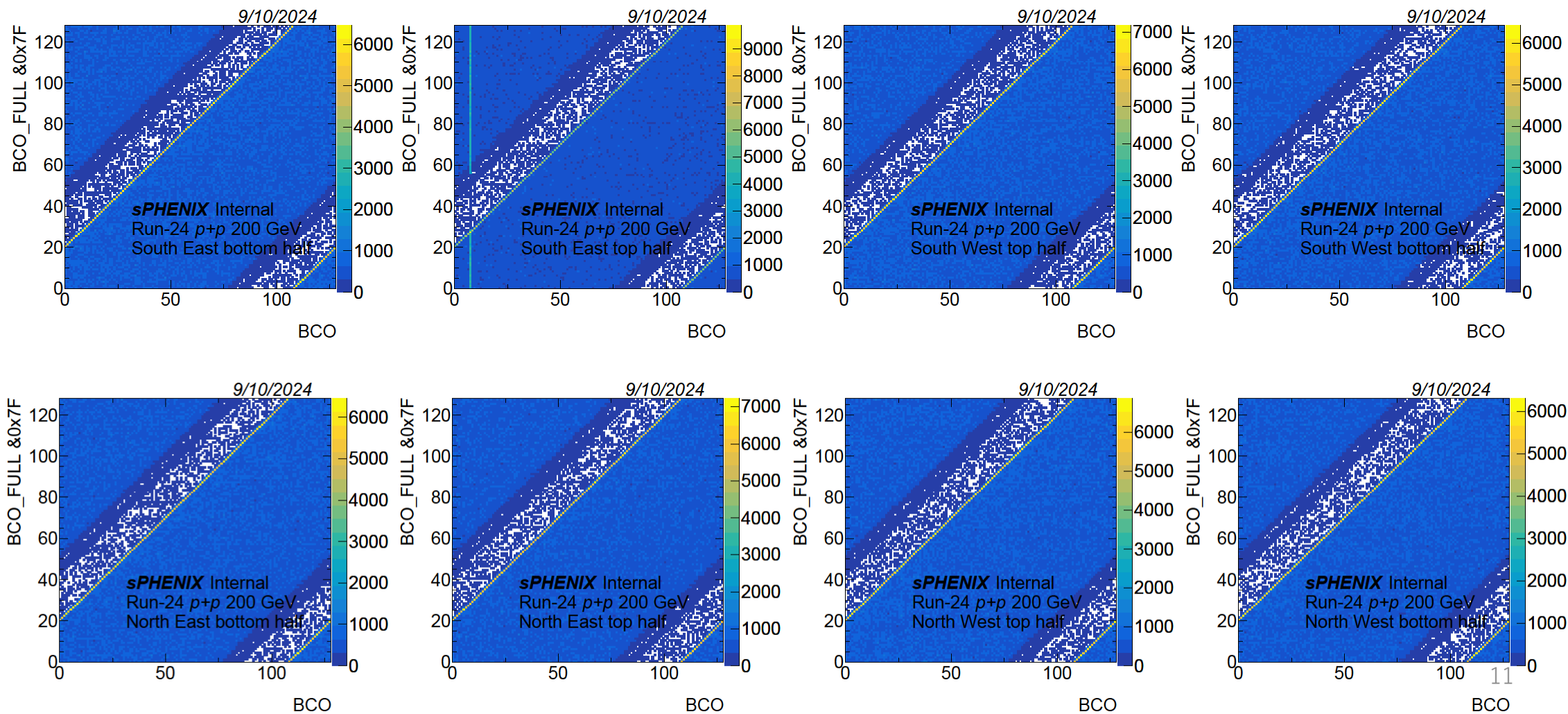
BCO\_FULL previous event - BCO



BCO\_FULL previous event - BCO

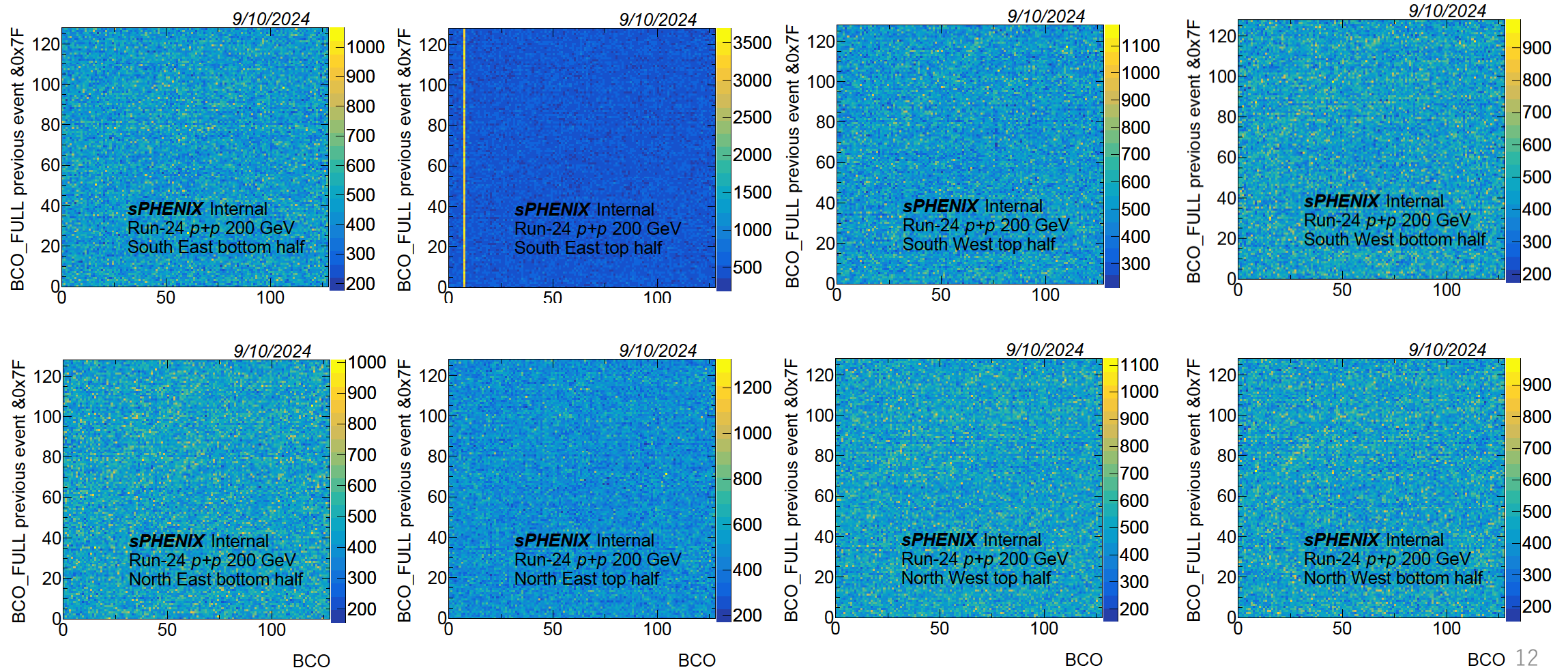
# BCO vs BCO\_FULL

## Run50379(No Mixup) All Felix



# BCO vs previous event BCO\_FULL

## Run50379 (NoMixup) All Felix



# Mixup event · hit fraction

$$\text{Mixup Event fraction} = \frac{\text{Mixup Event}}{\text{All Event}}$$

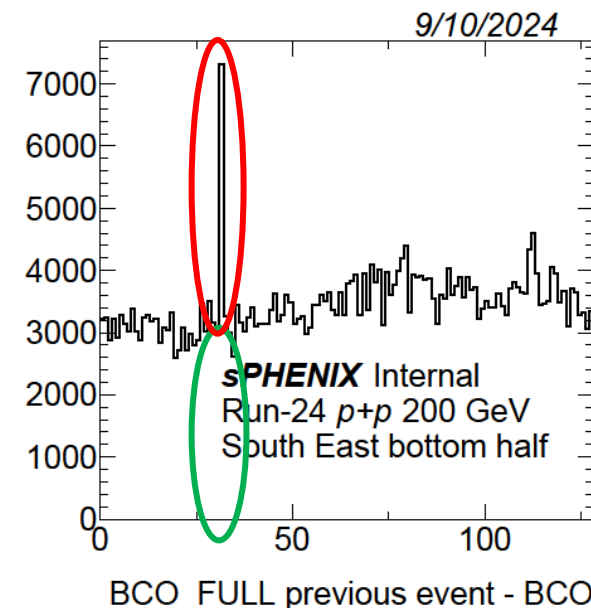
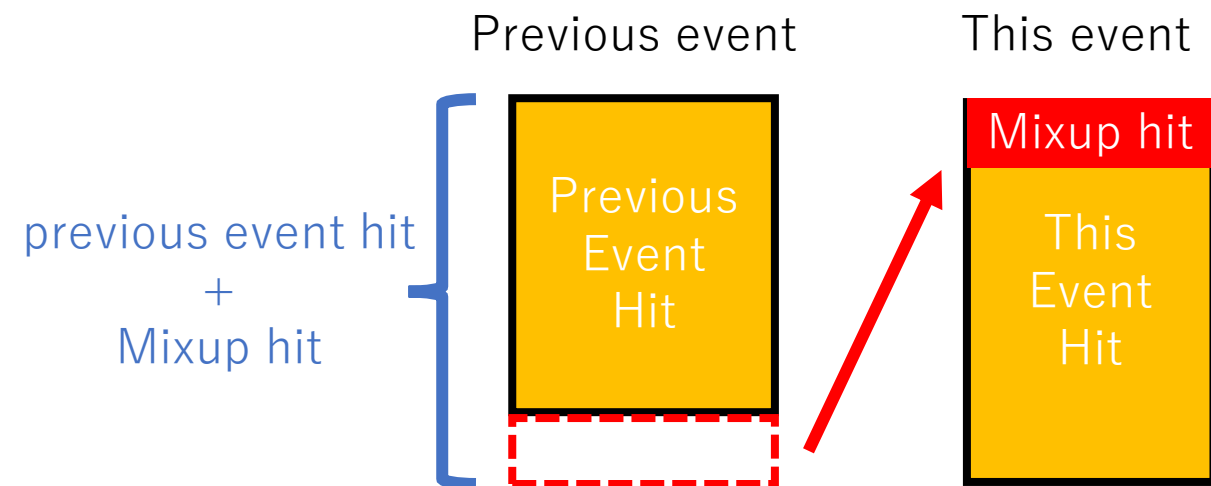
$$\text{Mixup Hit fraction} = \text{Mixup Bin Hit fraction(Average)} - \text{Random Hit fraction(Average)}$$

$$\text{Mixup Bin Hit fraction} = \frac{\text{Mixup Hit}}{\text{Previous Event Hit} + \text{Mixup Hit}}$$

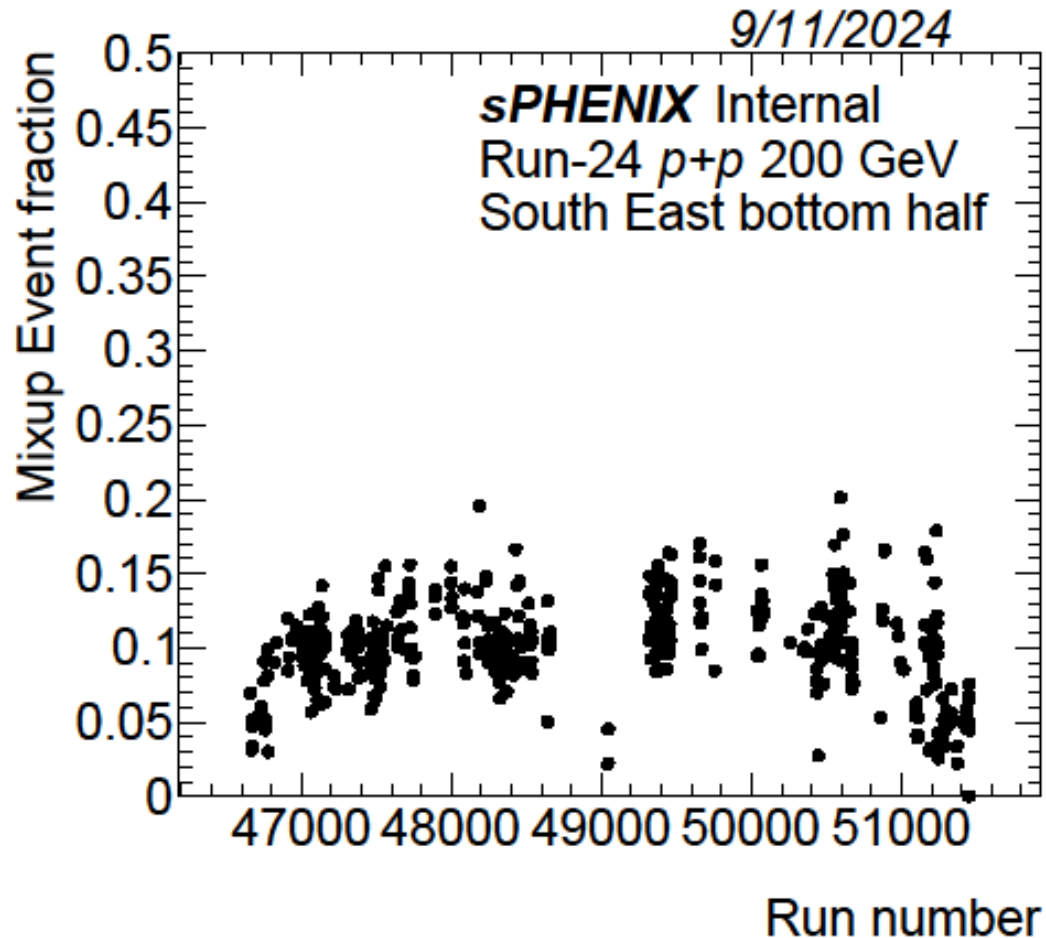
$$\text{Random Hit fraction} = \frac{\pm 2\text{bin from Mixup peak Hit}}{\text{Previous Event Hit} + \pm 2\text{bin Hit}}$$

$$\text{Average} = \frac{\text{Mixup Hit fraction}}{\text{Mixup Event}}$$

$$\text{Average} = \frac{\text{Random Hit fraction}}{\pm 2\text{bin Event}}$$

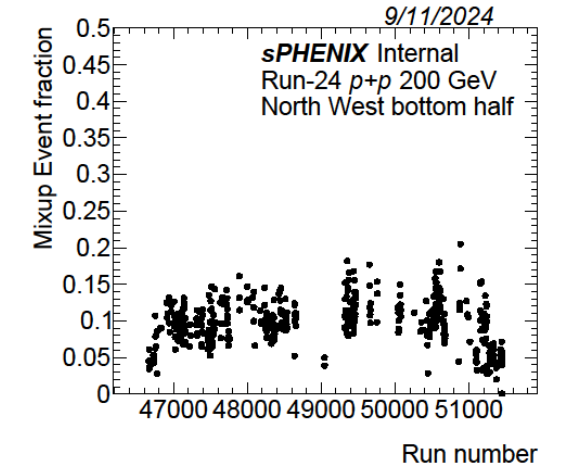
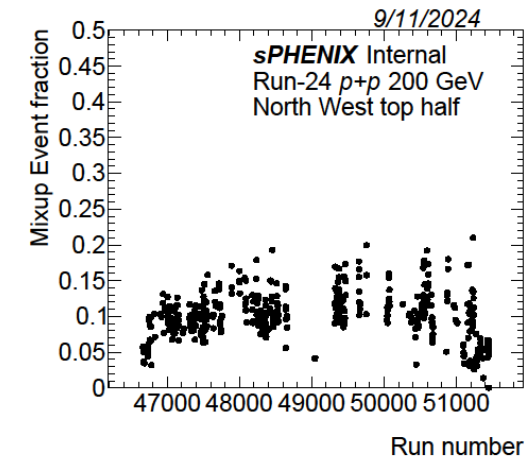
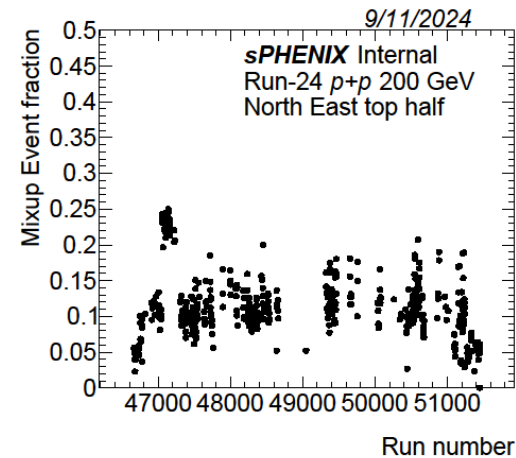
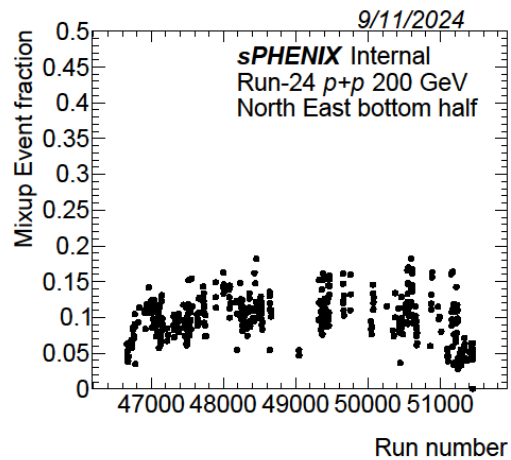
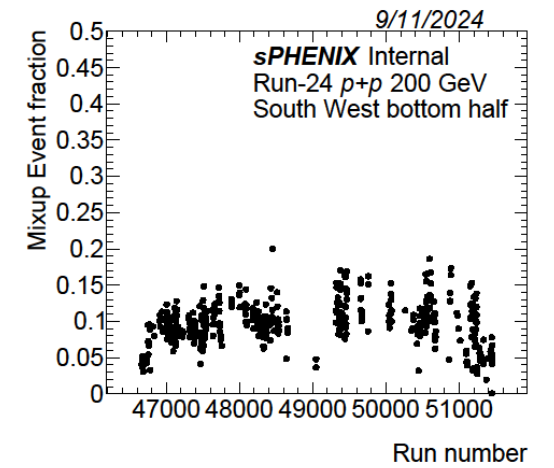
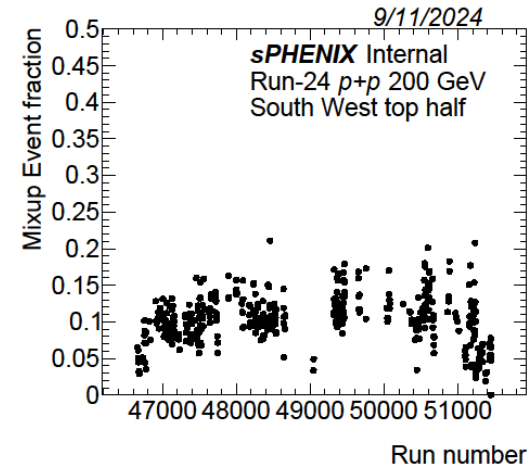
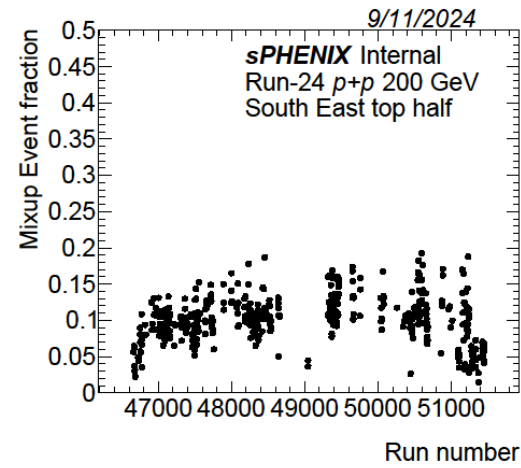
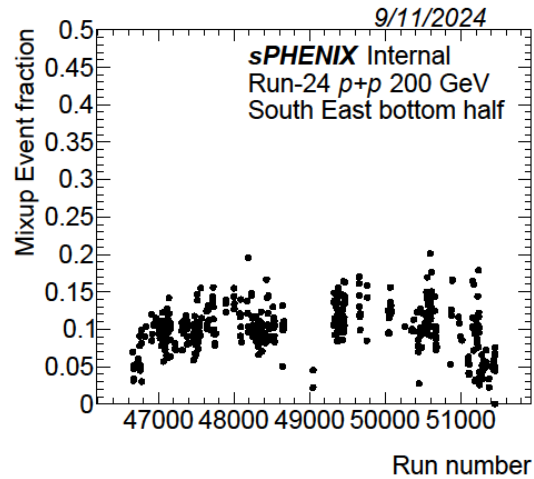


# Mixup Event fraction vs Run number intt0

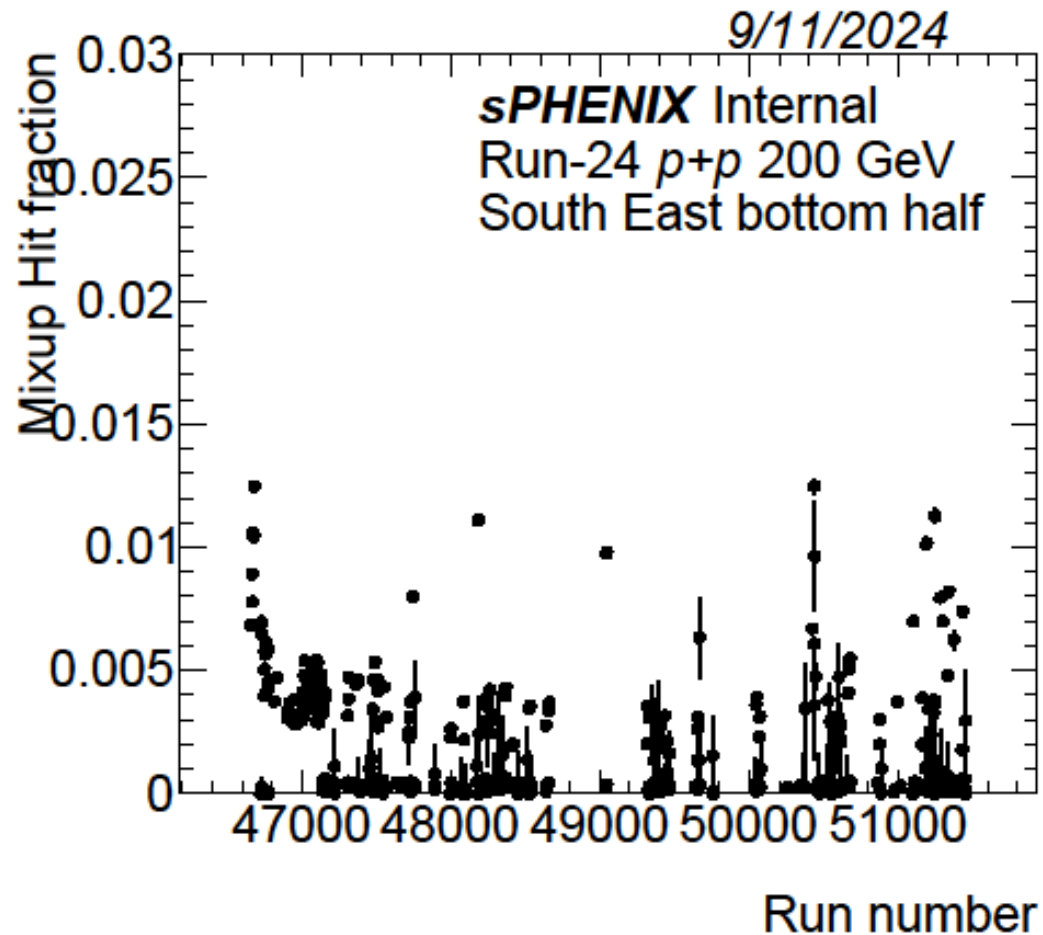


- Run type: physics
- Date : 2024/06/25(change to 0mrad) ~
- Mode : Trigger
- Duration : >10min

# Mixup Event fraction vs Run number All Felix



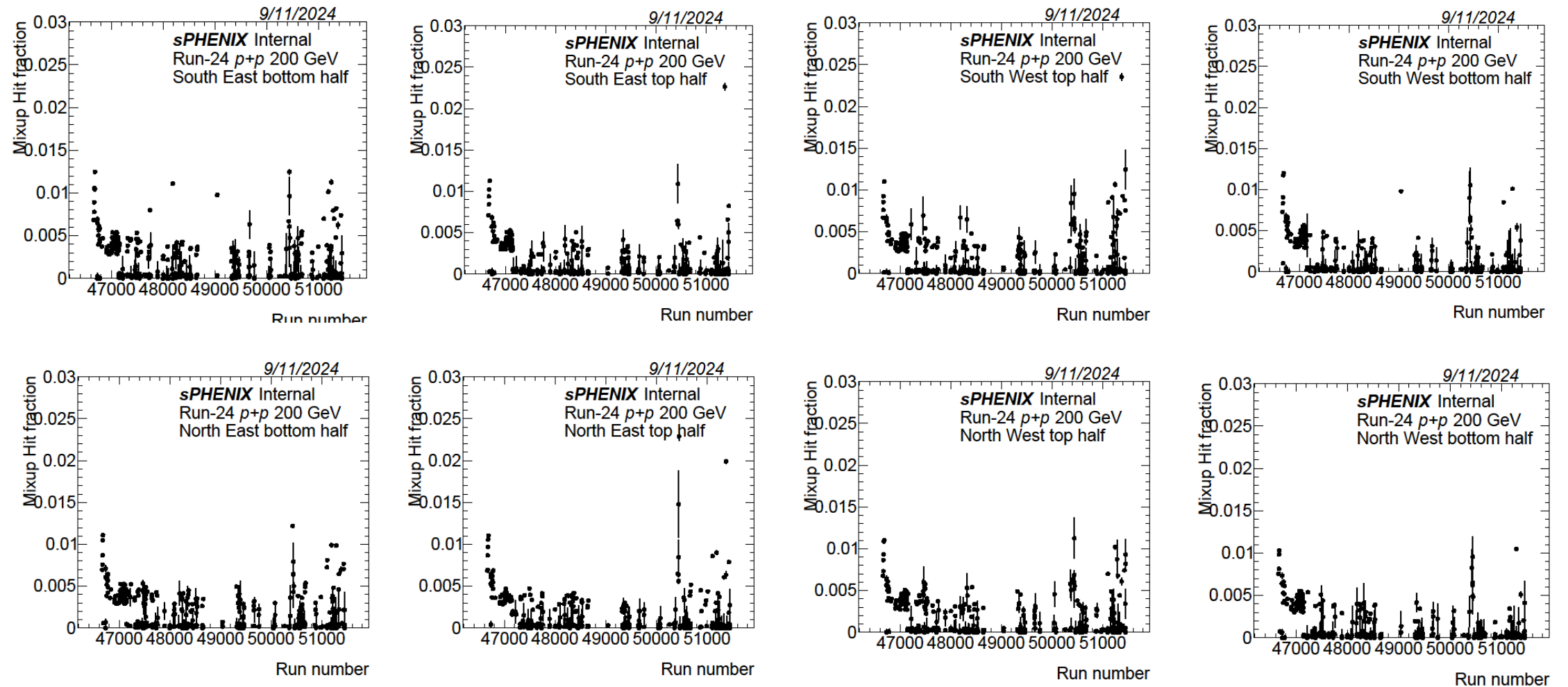
# Mixup hit fraction vs Run number intt0



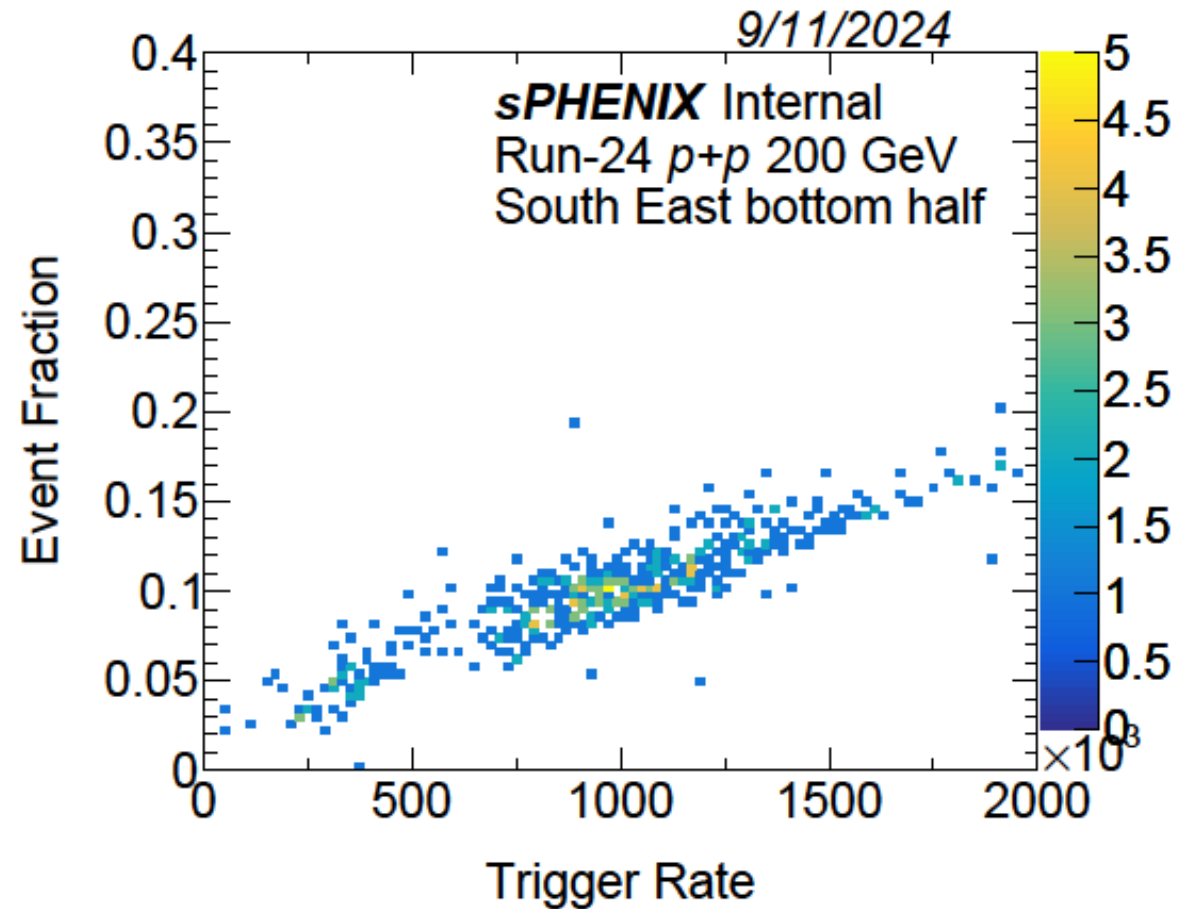
- Run type: physics
- Date : 2024/06/25(change to 0mrad) ~
- Mode : Trigger
- Duration : >10min



# Mixup hit fraction vs Run number All Felix

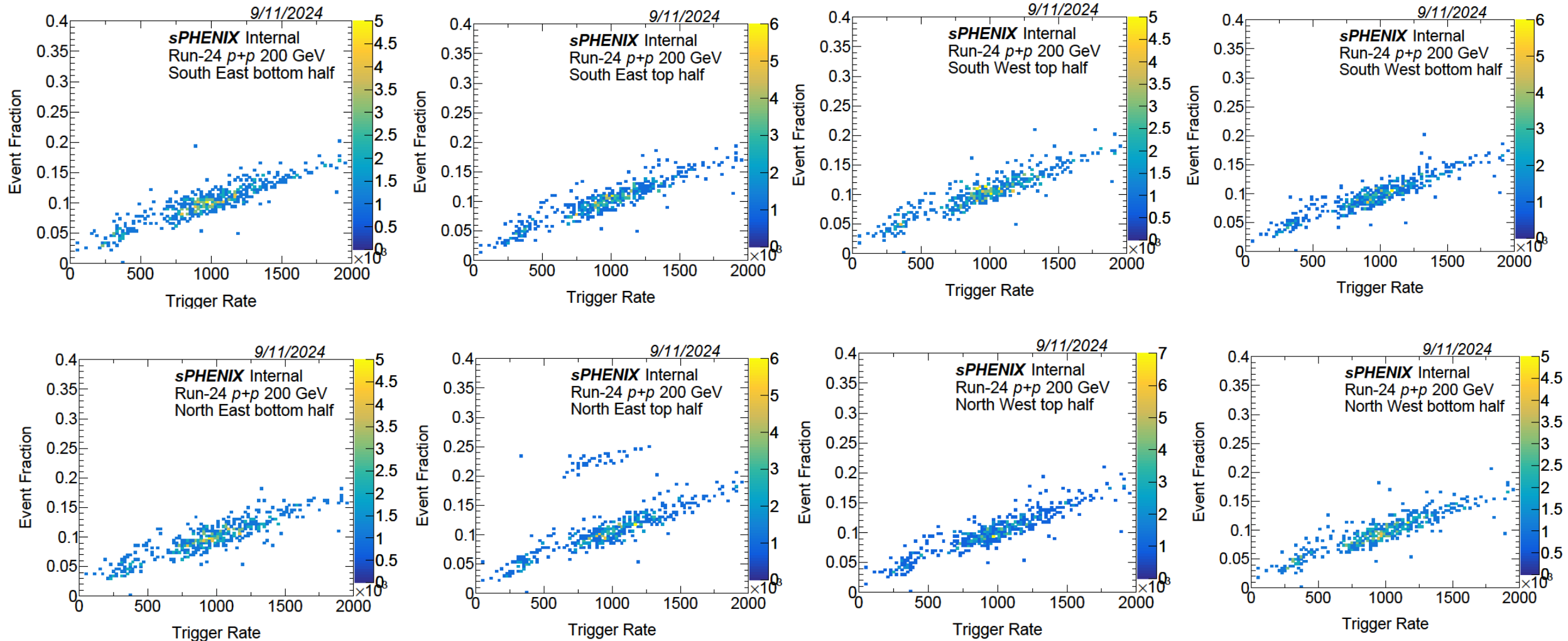


# Mixup Event fraction vs Trigger Rate inttt0

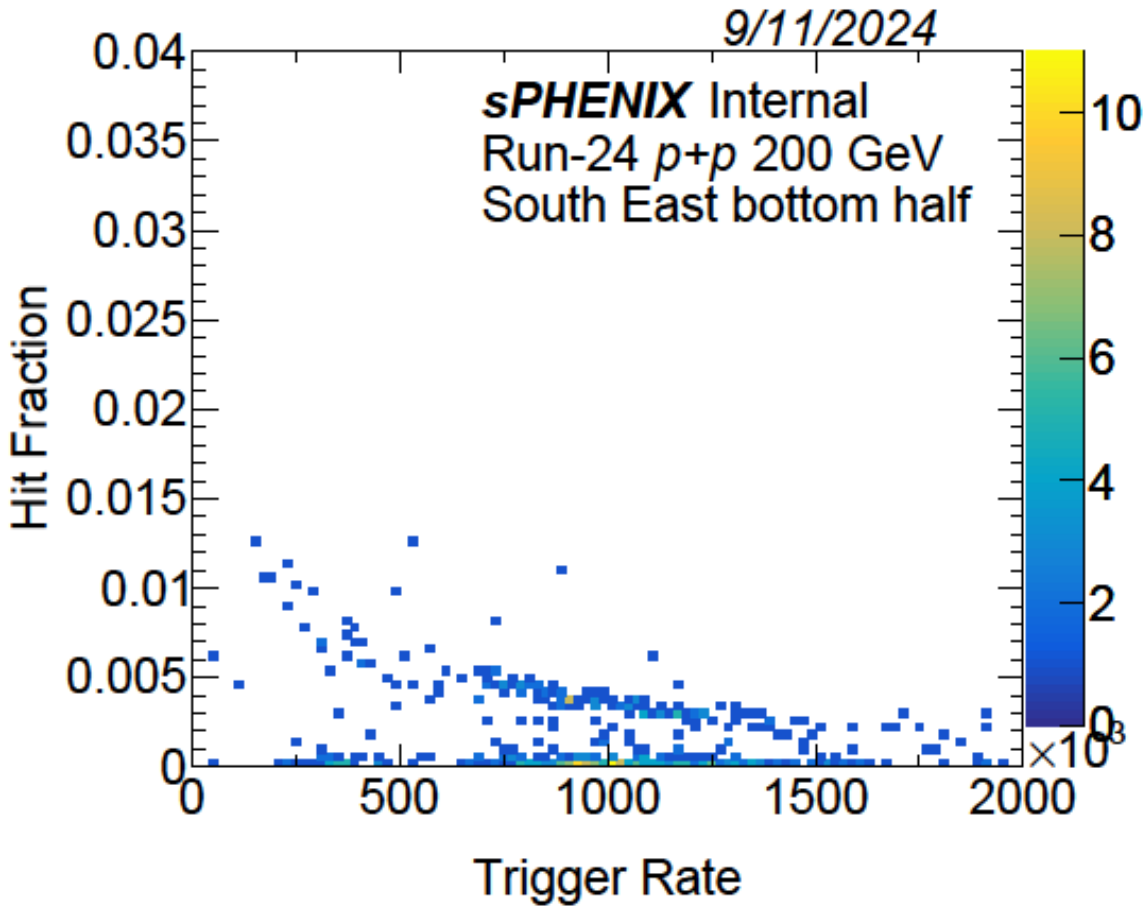


- Run type: physics
- Date : 2024/07/01 ~
- Mode : Trigger
- Duration : >10min
- Trigger Rate : Raw value of  
MBD N&S  $\geq 1$  in the database

# Mixup Event fraction All Felix



# Mixup hit fraction vs Trigger rate inttt0



- Run type: physics
- Date : 2024/07/01 ~
- Mode : Trigger
- Duration : >10min
- Trigger Rate : Raw value of  
MBD N&S  $\geq 1$  in the database

# Mixup hit fraction vs Trigger rate All Felix

