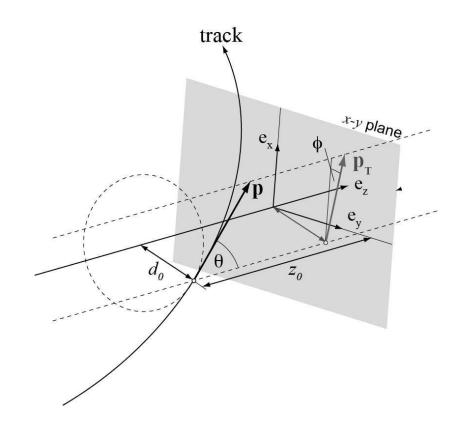
Calculating track parameters w.r.t. primary vertex

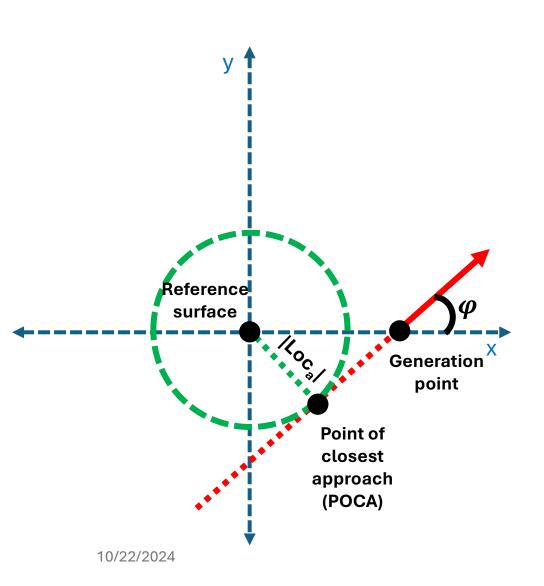
Barak Schmookler

Reconstructed track parameters

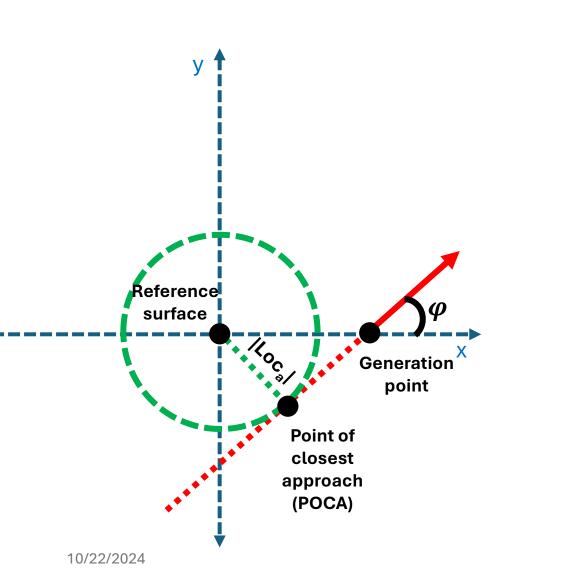
Following the track fit, we choose to save the parameters for a given track at the point of closest approach to the beamline (z-axis).

This is accomplished using the Acts *PerigeeSurface* class.





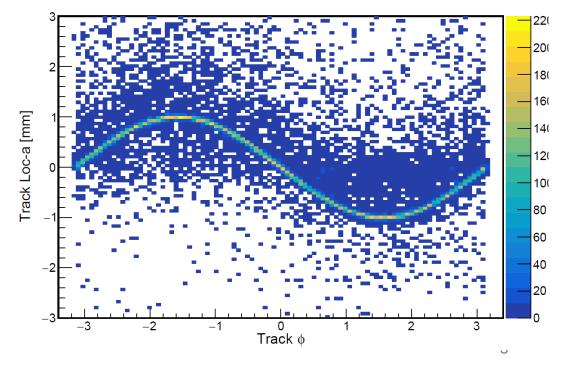
Reconstructed track parameters



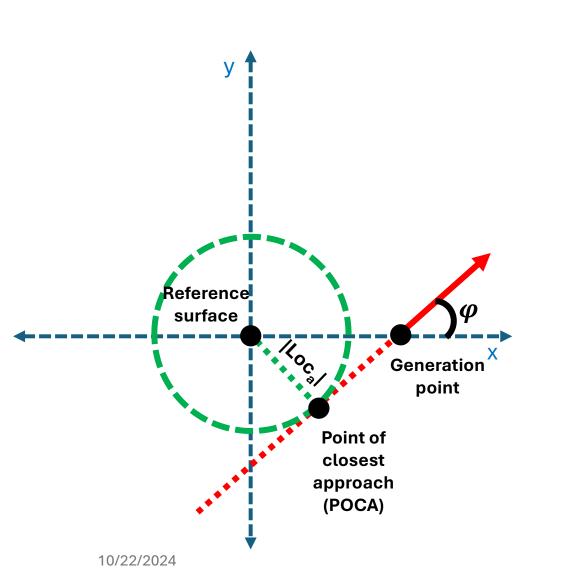
This is the track's position in local coordinates. We can convert to global coordinates using the **PerigeeSurface::localtoglobal()** method.

(vx, vy, vz) = (+1,0,0) mm

Reconstructed track Loc-a vs. phi

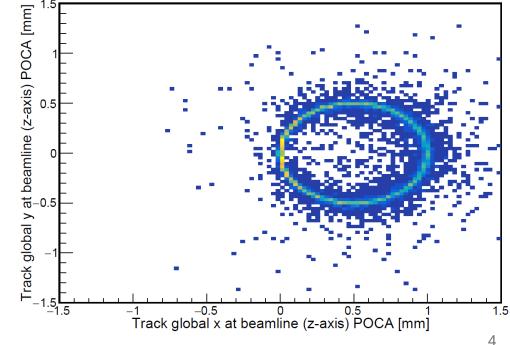


Reconstructed track parameters



(vx, vy, vz) = (+1,0,0) mm

Single particle generated at (x,y,z) = (1,0,0) mm



Track parameters at primary vertex

- After reconstructing the tracks and saving the track parameters at the beamline POCA – we run the vertex finder/fitter to get the primary vertex position.
- We now want to determine the track parameters at the 3D DCA point w.r.t. the found primary vertex.
- We can use the Acts class called the *ImpactPointEstimator* to do this.
- Using this class in an analysis script, however, requires some effort to load the DD4Hep and Acts information correctly.

Class Acts::ImpactPointEstimator

Result<BoundTrackParameters> estimate3DImpactParameters(const GeometryContext &gctx, const Acts::MagneticFieldContext &mctx, const BoundTrackParameters &trkParams, const Vector3 &vtxPos, State &state) const

Creates track parameters bound to plane at point of closest approach in 3d to given reference position.

The parameters and errors are defined on the plane intersecting the track at point of closest approach, with track orthogonal to the plane and center of the plane defined as the given reference point (vertex).

Parameters: • gctx – The geometry context

- mctx The magnetic field context
- trkParams Track parameters
- vtxPos Reference position (vertex)
- state The state object

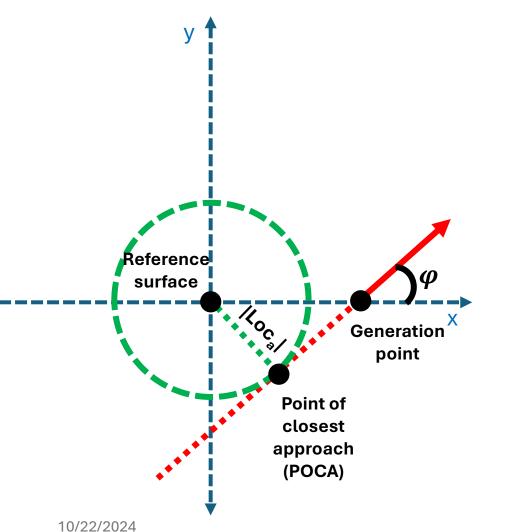
Returns: New track params

How to do this in an analysis script...

Image: State of the state o		
• ••		
C README.md	Added ImpactPointEstimator analysis	4 minutes ago
pca_global_impactpoint.C	Added ImpactPointEstimator analysis	4 minutes ago
README.md		Ø :=
	Simple analysis code using ImpactPointEstimator	
	Generating events from $(x,y,z) = (1,0,0)mm$	
	In the container, do the following:	
	mkdir output mkdir output/log	
	source /opt/detector/epic-main/bin/thisepic.sh	
	npsimcompactFile \$DETECTOR_PATH/epic_craterlake.xmlenableGungun.distribution 'eta' \ gun.thetaMax 3.106gun.thetaMin 0.036gun.momentumMin "0.5*GeV"gun.momentumMax "20*GeV" \ numberOfEvents 10000gun.position 1,0,0outputFile output/output_1_0_0.edm4hep.root	
	eicrecon -Ppodio:output_file=output/eicrecon_out_1_0_0.root -Pjana:nevents=10000 -Pdd4hep:xml_files=epic_craterlake.xml output/	
	4	
	Running the analysis code	
	The analysis code needs to be run in the container.	
	mkdir plots source /opt/detector/epic-main/bin/thisepic.sh root -l -b -q pca_global_impactpoint.C	

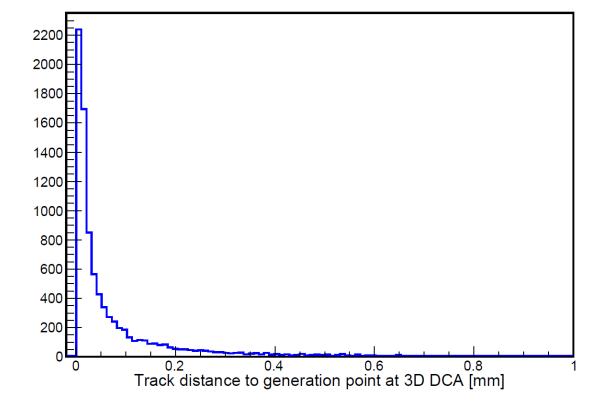
https://github.com/eic/snippets/tree/main/Tracking/ImpactPointEstimator

Use the ImpactPointEstimator to calculate the closest distance to (x,y,z) = (1,0,0) mm

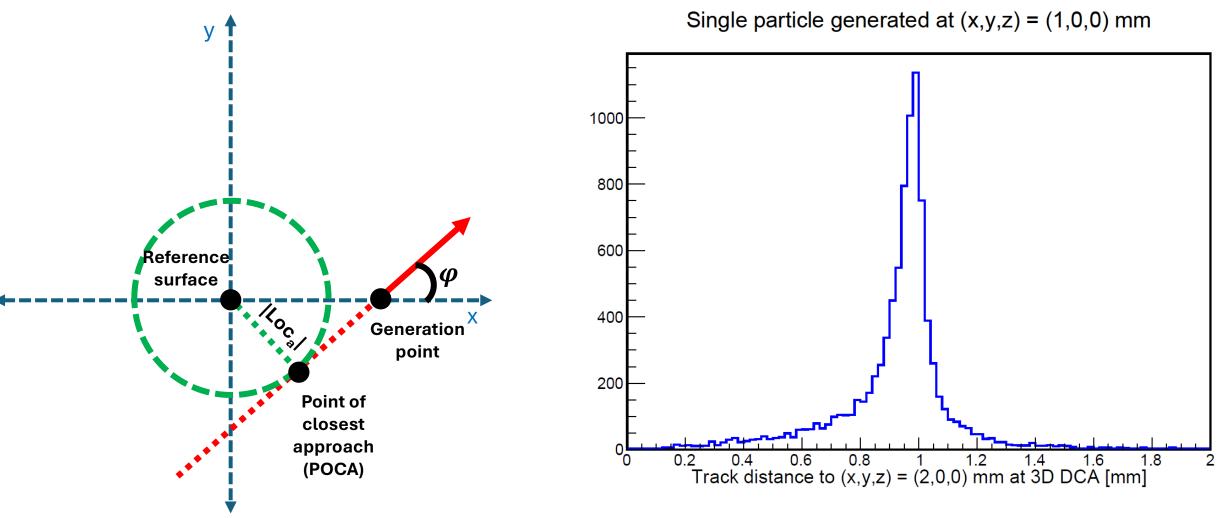


Since the particles are thrown from (vx, vy, vz) = (+1,0,0) mm, we expect this distance to be small.

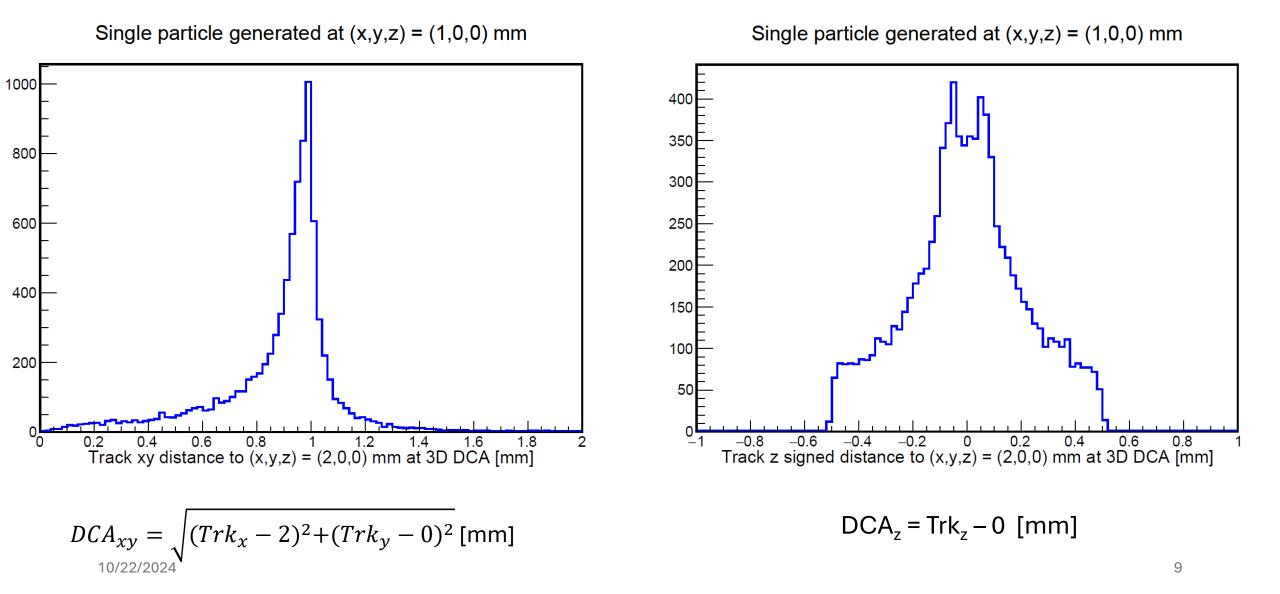
Single particle generated at (x,y,z) = (1,0,0) mm



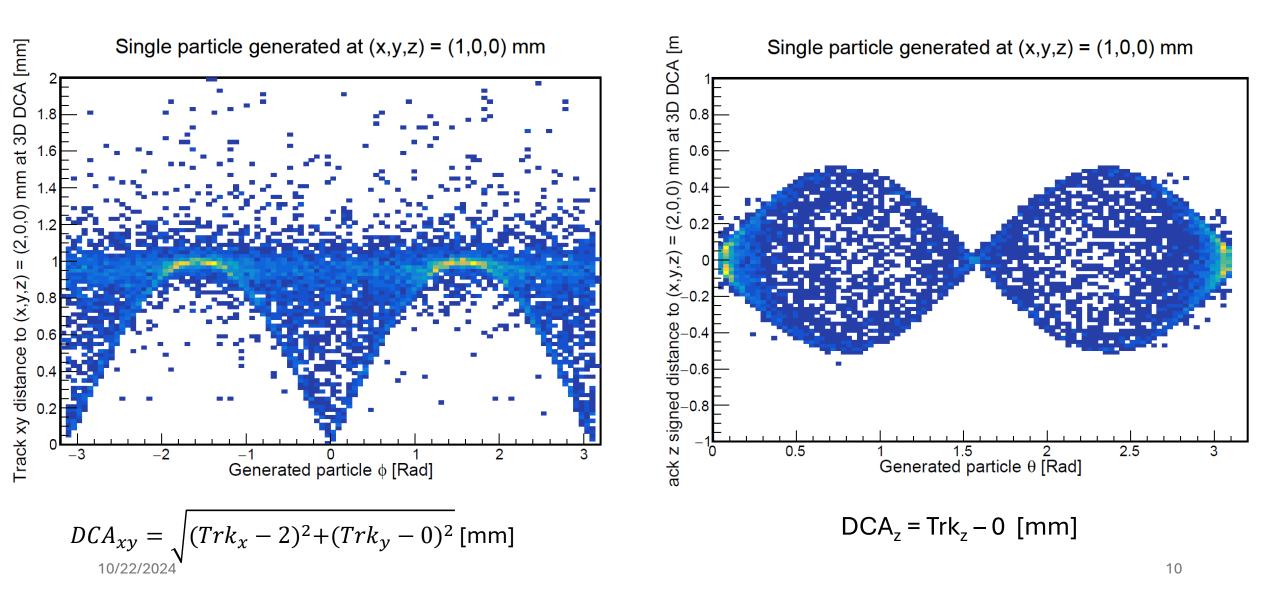
What if we calculate the closest distance to (x,y,z) = (2,0,0) mm?



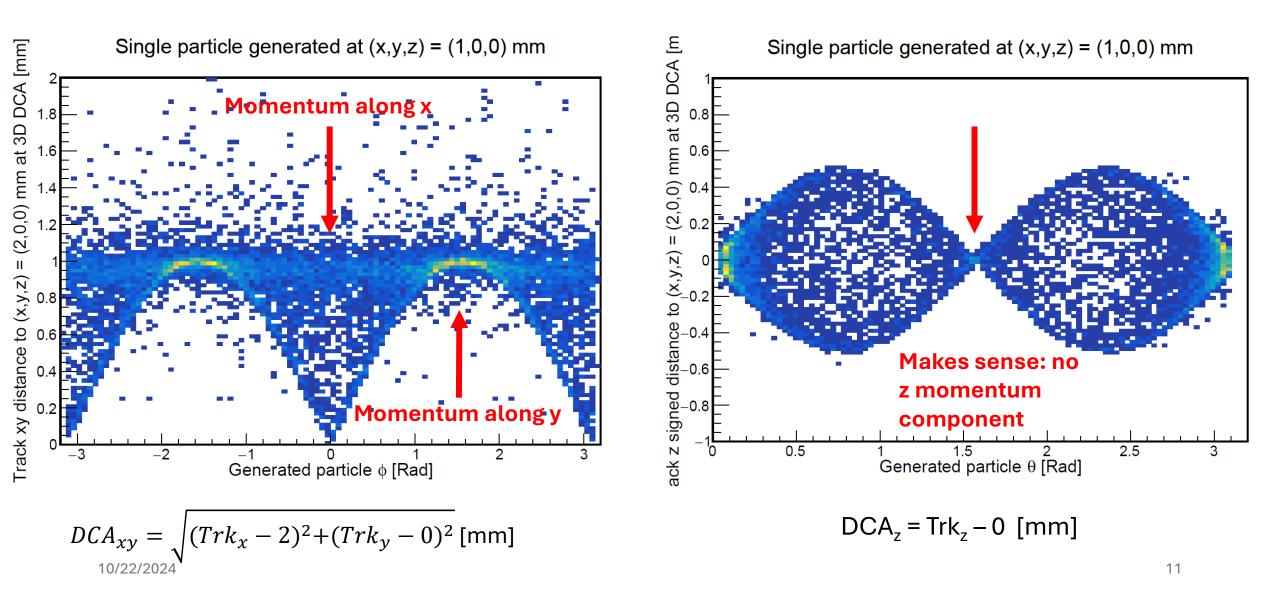
Converting to global coordinates allows us to calculate DCA_{xv} and DCA_z



Converting to global coordinates allows us to calculate DCA_{xv} and DCA_z



Converting to global coordinates allows us to calculate DCA_{xv} and DCA_z



Propagating track to Perigee surface at (x,y,z) = (2,0,0) mm

```
Propagates
track to POCA in
                      //---- Part 3: Propagate track to Perigee surface at (x,y,z) = (2,0,0) mm
(x,y) plane to
reference point.
                      // Define Perigee surface to which to propagate track
                      auto perigee2 = Acts::Surface::makeShared<Acts::PerigeeSurface>(Acts::Vector3(2,0,0));
                      // Create propagator options
                      Acts::PropagatorOptions<> pOptions(trackingGeoCtx, fieldctx);
                      auto intersection = perigee2->intersect(trackingGeoCtx, track parameters.position(trackingGeoCtx),
                                          track parameters.direction(), Acts::BoundaryCheck(false)).closest();
                      pOptions.direction = Acts::Direction::fromScalarZeroAsPositive(intersection.pathLength());
                      // Do the propagation to linPoint
                      auto result perigee2 = propagator.propagateToSurface(track parameters, *perigee2, pOptions);
                      if(result perigee2.ok()){
                          Acts::BoundTrackParameters trk boundpar perigee2 = result2.value();
                          const auto& trk perigee2 = trk boundpar perigee2.parameters();
```

DCA between two tracks

- Some work has been done by Nicolas Schmidt on two-track vertexing using the Acts::FullBilloirVertexFitter algorithm: https://indico.bnl.gov/event/23598/c ontributions/92164/attachments/55 516/94957/2024_06_SecondaryVert exing.pdf
- Some care needs to be taken about choosing the 'linearization' point. See chapter 5 in <u>CERN-THESIS-</u> <u>2010-027</u>.

