


Quantum Information Meets Particle Physics


An abstract graphic featuring a large yellow sphere on the left and a large blue sphere on the right. A series of thin, white, wavy lines connect the two spheres, suggesting a path or interaction. The background is a gradient of colors: red on the left, yellow in the middle, and green on the right.

Ian Low
Argonne/Northwestern
October 22, 2025

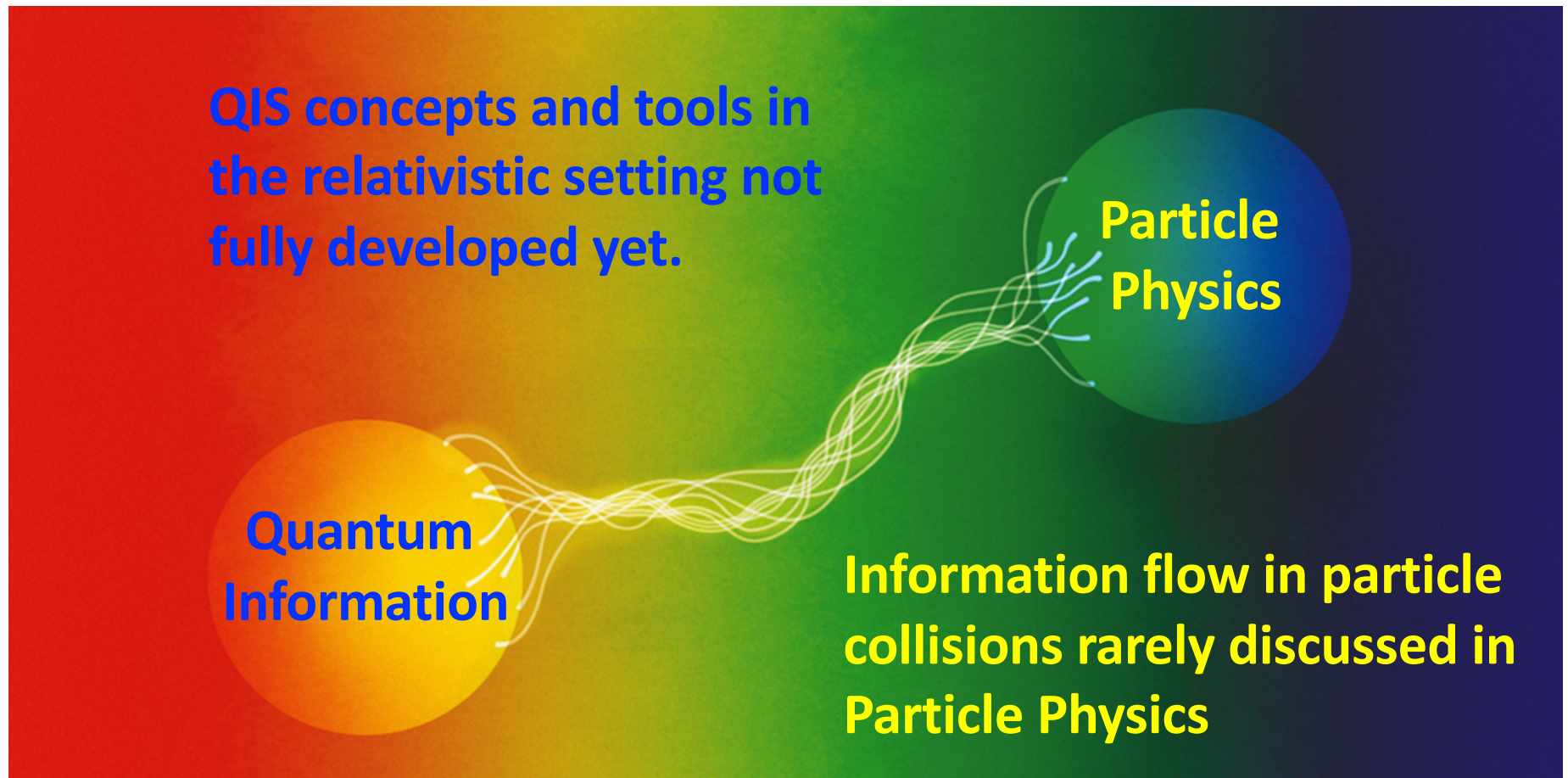
A thick, orange vertical line.

Brookhaven Forum 2025

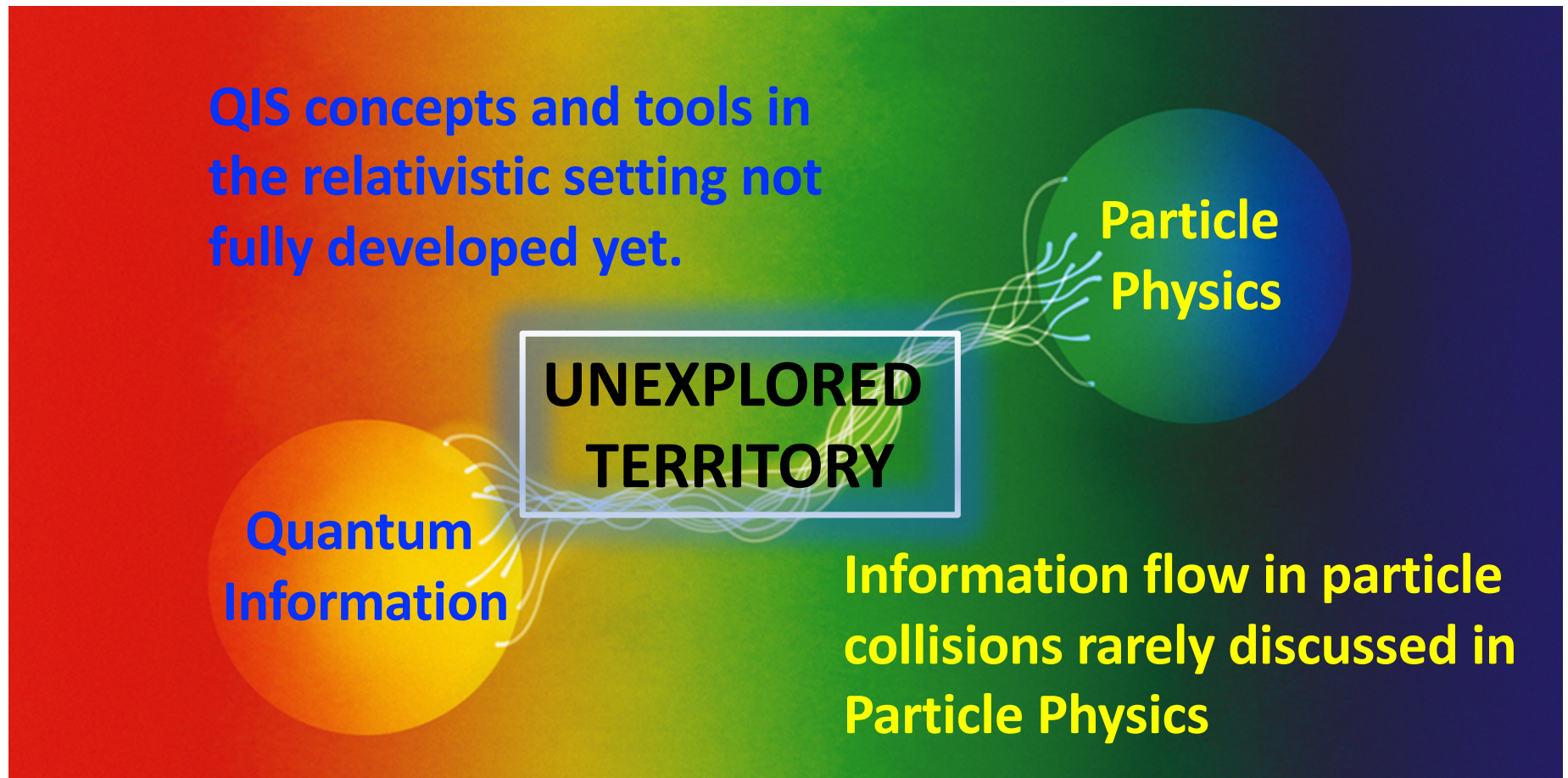
Launching the
Second Century of
Quantum Physics

A cosmic background featuring purple and red nebulae, stars, and a large, glowing purple sphere.

Quantum Mechanics + Information Theory + Relativity



Quantum Mechanics + Information Theory + Relativity



Entanglement is the most prominent feature of Quantum:

- It refers to the situation where a measurement on a subsystem will improve our knowledge on the rest of the system.
- A quantum state of a system is entangled if it cannot be written as a tensor-product state of its subsystems.

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Consider a system of two spin-1/2 particles.

- $|\uparrow\downarrow\rangle \equiv |\uparrow\rangle \otimes |\downarrow\rangle$ is an unentangled state:
Measurement of one spin would not change the outcome of the other.
- $(|\uparrow\downarrow\rangle + |\downarrow\uparrow\rangle)/\sqrt{2}$ is an entangled state:
Measurement of the first spin would collapse the state into $|\uparrow\downarrow\rangle$ or $|\downarrow\uparrow\rangle$, which consequently determines the second spin.

John Wheeler famously claimed:

It from bit : “All things physical are information-theoretic in origin”

INFORMATION, PHYSICS, QUANTUM: THE SEARCH FOR LINKS

John Archibald Wheeler * †

Abstract

This report reviews what quantum physics and information theory have to tell us about the age-old question, How come existence? No escape is evident from four



winnowing: **It from bit**. Otherwise put, every **it** — every particle, every field of force, even the spacetime continuum itself — derives its function, its meaning, its very existence entirely — even if in some contexts indirectly — from the apparatus-elicited answers to yes or no questions, binary choices [52], **bits**.

Three topics at the intersection of Quantum Information and Particle Physics:

- An information-theoretic origin of symmetry
- Quantum computational advantage in fundamental forces
- An area law for entanglement entropy in particle scatterings

An Information-theoretic Origin of Symmetry

Symmetry is among the most fundamental principles in physics:

Chen-Ning Yang famously coined the phrase --
Symmetry dictates Interaction.

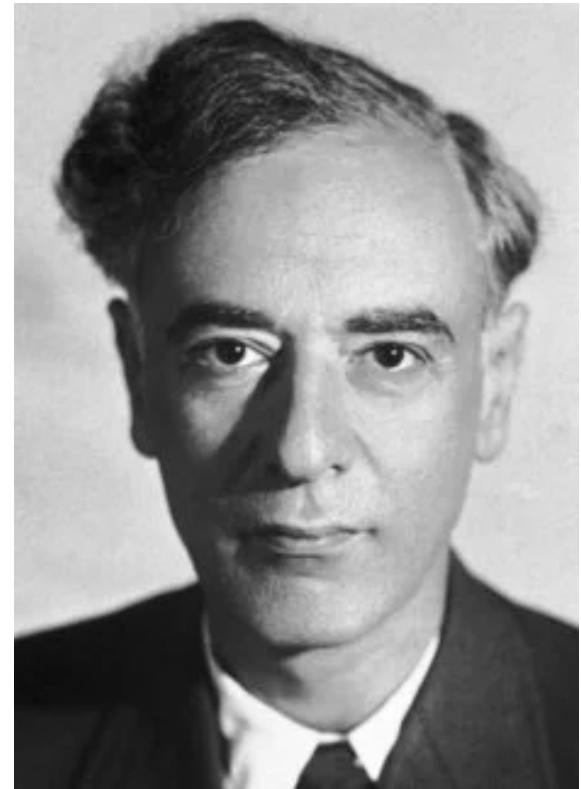
- Lorentz invariance →
Special Relativity
- General coordinate invariance →
General Relativity
- Gauge invariance →
QCD and Electroweak theory.



In condensed matter physics, the Landau paradigm:

Phases of matter are represented by their symmetries and whether they are spontaneously broken or not.

- Gapless degrees of freedom →
Goldstone modes
- Locus of critical points →
Enhanced (emergent) symmetries
- Ginzburg-Landau theory gives a macroscopic description.



But what is the origin of symmetry?

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Can symmetry be the outgrowth of more fundamental principles?

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Can symmetry come from qubit?

Recent efforts to understand the origin of symmetry from the information-theoretic perspective have uncovered intriguing insights:

- Extremization (minimization or maximization) of entanglement entropy in particle interactions lead to enhanced symmetries.
- Examples encompass both non-relativistic (low-energy QCD) and fully relativistic (two-Higgs-doublet models) systems.
- The observation applies to qubits (spin-1/2) and qudits (spin-3/2).

Emergent symmetries in low-energy QCD (not transparent in the QCD Lagrangian):

- Schrodinger symmetry (non-relativistic conformal invariance):

boosts: $\vec{x}' = \vec{x} + \vec{v}t$, $t' = t$,

scale: $\vec{x}' = \vec{x} + s\vec{x}$, $t' = t + 2st$,

conformal: $\vec{x}' = \vec{x} - ct\vec{x}$, $t' = t - ct^2$,

Hagen and Niederer, 1972


- Wigner's SU(4) Spin-flavor symmetries for protons and neutrons

$$N = \begin{pmatrix} p_{\uparrow} \\ p_{\downarrow} \\ n_{\uparrow} \\ n_{\downarrow} \end{pmatrix} \quad N \rightarrow \mathcal{U}N , \quad \mathcal{U} \in SU(4)$$

E. P. Wigner (1934)

Let's consider non-relativistic, S-wave scattering of a neutron and a proton:

- Treat them as two qubits -- Alice (neutron) and Bob (proton)
- The S-matrix can be decomposed into 1S_0 and 3S_1 channels
→ there are two phase shifts: δ_0 and δ_1 , respectively.
- Rotational invariance and Unitarity then uniquely fix the S-matrix:

$$S = e^{2i\delta_0} \frac{(1 - \boldsymbol{\sigma} \cdot \boldsymbol{\sigma})}{4} + e^{2i\delta_1} \frac{(3 + \boldsymbol{\sigma} \cdot \boldsymbol{\sigma})}{4}$$


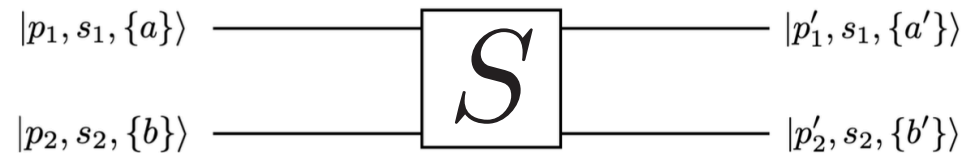
Spin-projector into 1S_0 channel

Spin-projector into 3S_1 channel

- In the scattering process the S-matrix acts on the IN-state:

$$|\text{out}\rangle = S |\text{in}\rangle$$

- For 2-to-2 scattering of spin-1/2 fermions, the S-matrix can be viewed as a two-qubit quantum logic gate acting on the spin-space:



- Can characterize the ability of the S-matrix to generate entanglement from unentangled initial states.

Many possibilities to quantify entanglement. For bipartite systems:

von Neumann entropy:

$$E(\rho) = -\text{Tr}(\rho_1 \ln \rho_1) = -\text{Tr}(\rho_2 \ln \rho_2)$$

Linear entropy:

$$E(\rho) = -\text{Tr}(\rho_1(\rho_1 - 1)) = 1 - \text{Tr}\rho_1^2$$

$$\rho = |\psi\rangle\langle\psi| \quad \rho_{1/2} = \text{Tr}_{2/1}(\rho)$$

The common property is that the entanglement measure vanishes for a product state $|\psi\rangle = |\psi_1\rangle \otimes |\psi_2\rangle$, but attains the maximum for maximally entangled states (such as the Bell states.)

- Entanglement is a property of the quantum state. But we are more interested in the ability of a *quantum-mechanical operator* (i.e. the S-matrix) to entangle.
- However, there is a subtlety here, as the amount of entanglement generated by an operator could depend on the initial state.

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- However, there is a subtlety here, as the amount of entanglement generated by an operator could depend on the initial state.
- The “entanglement power” deals with this issue is by averaging over the initial states:

$$E(U) = \overline{E(U |\psi_1\rangle \otimes |\psi_2\rangle)},$$

For qubits, the average is over the Bloch sphere.

It is a measure of the ability of an operator U to generate entanglement on product states.

- A minimally entangling operator has $E(U) = 0$, i.e.,

$$| \rangle \otimes | \rangle \xrightarrow{U} | \rangle \otimes | \rangle$$

It turns out there are two and only two minimally entangling operators, which in the computational basis, $\{|00\rangle, |01\rangle, |10\rangle, |11\rangle\}$

$$\mathbf{1} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}, \quad \text{SWAP} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}.$$

Identity gate: do nothing.
SWAP gate: interchange the qubits.

$$\text{SWAP} \sim -1 \quad \text{as} \quad [\text{SWAP}]^2 = 1$$

In terms of Pauli matrices,

$$\text{SWAP} = (1 + \boldsymbol{\sigma} \cdot \boldsymbol{\sigma})/2, \quad \boldsymbol{\sigma} \cdot \boldsymbol{\sigma} \equiv \sum_a \boldsymbol{\sigma}^a \otimes \boldsymbol{\sigma}^a.$$

Re-write the S-matrix in terms of quantum logic gates,

$$S = \frac{1}{2} (e^{2i\delta_1} + e^{2i\delta_0}) \mathbf{1} + \frac{1}{2} (e^{2i\delta_1} - e^{2i\delta_0}) \text{ SWAP},$$

$$S = \frac{1}{2} (e^{2i\delta_1} + e^{2i\delta_0}) \begin{array}{c} \boxed{id} \\ \boxed{id} \end{array} + \frac{1}{2} (e^{2i\delta_1} - e^{2i\delta_0}) \begin{array}{c} \times \\ \times \end{array}$$

Conditions for the S-matrix to minimize entanglement:

1. $S = \mathbf{1}$ if $\delta_0 = \delta_1 \longrightarrow \text{SU}(4) \text{ spin-flavor symmetry}$
2. $S = \text{SWAP}$ if $|\delta_0 - \delta_1| = \pi/2 \longrightarrow \text{Schrodinger symmetry}$

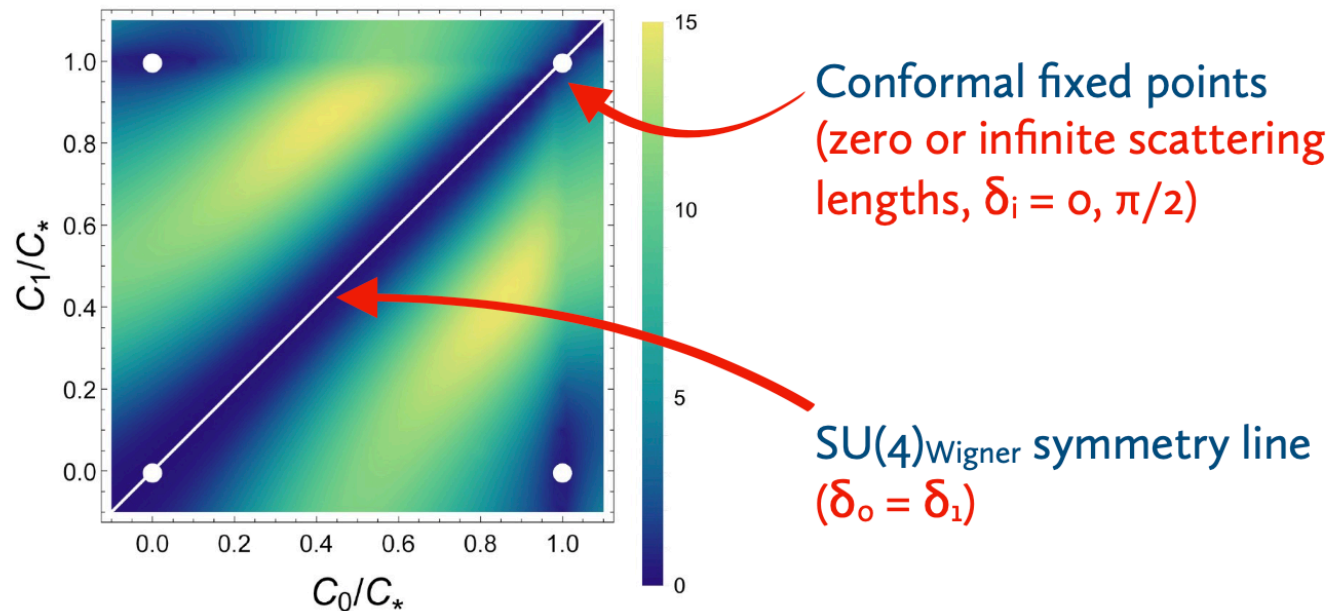
This observation was first made by the Seattle group in 1812.03138:

$$\mathcal{L}_6 = -\frac{1}{2}C_S(N^\dagger N)^2 - \frac{1}{2}C_T(N^\dagger \vec{\sigma} N)^2$$

$$^1S_0 : \quad \bar{C}_0 = (C_S - 3C_T)$$

$$^3S_1 : \quad \bar{C}_1 = (C_S + C_T)$$

$$\mathcal{E}(\hat{\mathbf{S}}) = \frac{1}{6} \sin^2(2(\delta_1 - \delta_0))$$



We have observed similar correlations between entanglement minimization and the appearance of enhanced symmetries in several other systems:

- 2-to-2 scattering of spin-1/2 octet baryons. (Liu, Low, Mehen: 2210.12085)
- 2-to-2 scattering of spin 3/2 decuplet baryons. (Hu, Sone, Guo, Hyodo, Low: 2506.08960)
- Exotic mesons (four-quark bound states) in $X(3872)$ and $T_{cc}(3875)^+$. (Hu, Chen, Guo: 2404.05958.)
- 2-to-2 scattering of Higgs bosons in two-Higgs-doublet models. (Carena, Low, Wagner and Xiao: 2307.08112)

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There is also an example of entanglement *maximization* and enhanced symmetries. (Carena, Coloreti, Liu, Littmann, Low, and Wagner: 2505.00873)

We are in pursuit of a new paradigm:

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Can symmetry be the outgrowth of more fundamental principles?

- Several “data points” are very suggestive, but we don’t yet have a precise statement on what the “new principle” is.
- Can spontaneously broken symmetries be understood/defined in a similar fashion ?
 - Can we classify phases of matter from the information-theoretic perspective?

Quantum Computational Advantage in Fundamental Forces

Liu, Low, Yin: 2502.17550;
2503.03098;
2509.18251

What separates “Quantum” from “Classical”?

- Much of the hype on Quantum Supremacy in quantum computing relies on identifying and characterizing quantum resources, such as the entanglement.

For instance, Shor’s algorithm utilizes entanglement.

- However, not all quantum resources provide computational advantages over classical algorithms (Gottesman-Knill theorem):

Certain commonly employed quantum circuits, which include maximally entangled states, can be simulated efficiently using classical algorithms.

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- A second layer of “quantumness” is needed to for quantum speedup – the magic (non-stablizerness).
- Magic is an essential ingredient for universal quantum computation. (Bravyi and Kitaev: [quant-ph/0403025](#))

What is the Question?

- Basic forces in nature are known to generate entanglement easily and abundantly.
- What about computational advantages? How well can fundamental interactions generate quantum advantages?
- Is the quantum advantage built into the fundamental interactions in the UV or is it an emergent phenomenon in the IR?

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As a starting point, we consider the ability of QED to generate magic states in 2-to-2 scatterings of electrons and muons, starting from an initial state with zero magic.

- A quantum circuit is a series of unitary “gate operations” on the states.
Examples of important “single-qubit” gates are

$$\text{---} \boxed{\mathbf{X}} \text{---} \quad X = \sigma_x = \text{NOT} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

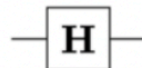
$$\text{---} \boxed{\mathbf{Y}} \text{---} \quad Y = \sigma_y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix},$$

$$\text{---} \boxed{\mathbf{Z}} \text{---} \quad Z = \sigma_z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}.$$

$$I^2 = X^2 = Y^2 = Z^2 = -iXYZ = I$$

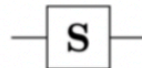
$$ZX = iY = -XZ.$$

Hadamard (H)



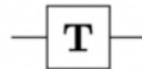
$$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

Phase (S, P)



$$\begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$$

$\pi/8$ (T)



$$\begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}$$

Controlled Not
(CNOT, CX)



$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

The Stabilizer Formalism:

- The Pauli group G_n for n-qubit:

$$G_n = \{ \phi P_1 \otimes P_2 \otimes \cdots \otimes P_n \mid P_i \in \{I, X, Y, Z\} \text{ and } \phi \in \{\pm 1, \pm i\} \}$$

$$I = \sigma^0, X = \sigma^1, Y = \sigma^2 \text{ and } Z = \sigma^3$$

- A "Stabilizer" state is an eigenstate of some elements of G_n :

$$g|\psi\rangle = |\psi\rangle, \quad g \in G_n$$

Such g 's form an abelian subgroup called the "Stabilizer Group."

The maximal stabilizer group S of each stabilizer state is unique!

- For n -qubit, the maximal stabilizer group S has 2^n elements but only n generators, whose products generate S .
- A unitary operation U on a stabilizer state is another stabilizer state:

$$U|\psi\rangle = U g |\psi\rangle = U g U^\dagger U |\psi\rangle$$

whose stabilizer group is $U S U^\dagger$.

- Instead of specifying 2^n amplitudes of $U|\psi\rangle$, one can simply specify the n generators of $U S U^\dagger$.

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whose stabilizer group is USU^\dagger .

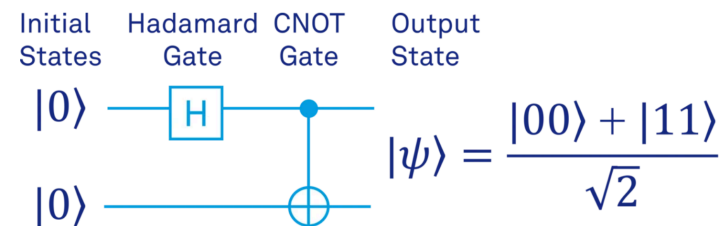
- Instead of specifying 2^n amplitudes of $U|\psi\rangle$, one can simply specify the n generators of USU^\dagger .

This is the essence of Gottesman-Knill theorem and why the stabilizer states can be simulated efficiently using classical algorithms!

- The stabilizer formalism is particularly powerful when applying to the “Clifford gates”:

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \quad S = \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix} \quad \text{CNOT} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

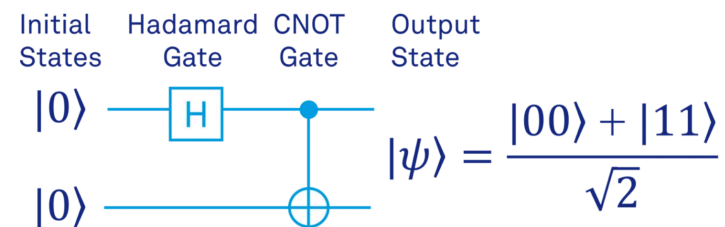
- Clifford gates and stabilizer states are heavily utilized in quantum computing, because they generate highly entangled the Bell states:



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- Clifford gates and stabilizer states are heavily utilized in quantum computing, because they generate highly entangled the Bell states:



Gottesman-Knill theorem:

Quantum circuits involving Clifford gates and stabilizer states can be simulated efficiently using classical computers.

- However, Clifford gates and stabilizer states are NOT universal – they are not able to approximate all unitary transformations.

Clifford gate + magic states are universal

- However, Clifford gates and stabilizer states are NOT universal – they are not able to approximate all unitary transformations.

Clifford gate + magic states are universal

- Stabilizer states by definition have zero magic. For 2-q system, there are 60 stabilizer states:

$$|\psi\rangle = c_1|\uparrow\uparrow\rangle + c_2|\uparrow\downarrow\rangle + c_3|\downarrow\uparrow\rangle + c_4|\downarrow\downarrow\rangle;$$

- Among them 24 states are maximally entangled!
- Entanglement does not imply computational advantage!

Order #	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
c_1	1	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
c_2	0	0	1	0	1	-1	-1	1	i	$-i$	$-i$	i	i	-1	$-i$	1	$-i$	-1	i	1
c_3	0	0	0	1	1	-1	1	-1	i	$-i$	i	$-i$	1	i	-1	$-i$	1	$-i$	-1	i
c_4	0	1	0	0	1	1	-1	-1	-1	-1	1	1	i	$-i$	i	$-i$	$-i$	i	$-i$	i
Order #	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
c_1	1	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1	1	1	1
c_2	$-i$	1	0	0	i	1	0	0	1	1	0	0	-1	1	0	0	0	0	0	0
c_3	0	0	1	i	0	0	1	$-i$	0	0	1	-1	0	0	1	1	0	0	0	0
c_4	0	$-i$	i	0	0	i	$-i$	0	0	1	-1	0	0	-1	1	0	1	-1	i	$-i$
Order #	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60
c_1	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
c_2	1	1	1	1	-1	-1	1	1	$-i$	i	-1	$-i$	-1	i	$-i$	i	1	1	$-i$	i
c_3	1	-1	i	$-i$	-1	1	-1	1	$-i$	i	$-i$	-1	i	-1	1	1	$-i$	i	i	$-i$
c_4	0	0	0	0	-1	1	1	-1	1	1	$-i$	$-i$	i	i	i	$-i$	i	$-i$	-1	-1

- There are several quantitative measures of non-stabilizerness – the magic – and we will adopt the 2nd order Stabilizer Renyi Entropy (SRE):

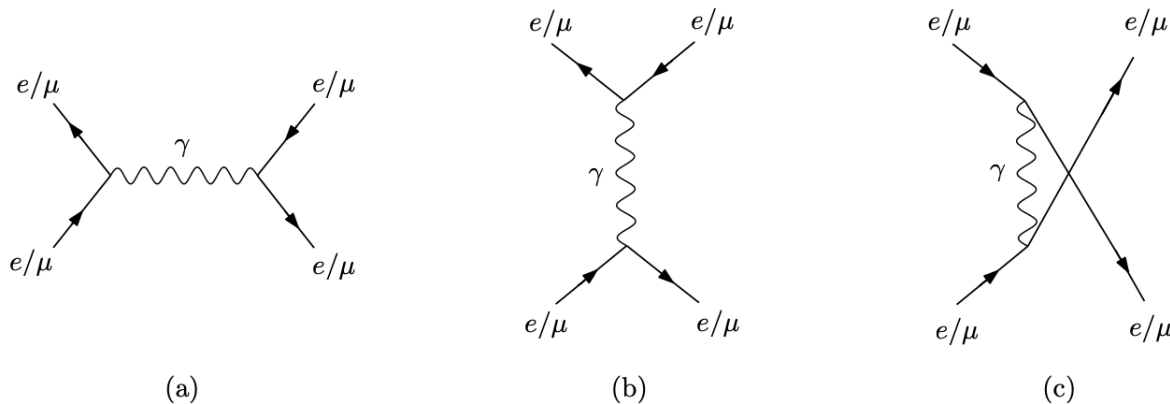
$$\mathcal{P}_n = \{P_1 \otimes P_2 \otimes \cdots \otimes P_n\}, \quad P_i \in \{I, X, Y, Z\}$$

$$M_2(|\psi\rangle) = -\log \Xi_2(|\psi\rangle), \quad \Xi_2(|\psi\rangle) \equiv \sum_{P \in \mathcal{P}_n} \frac{\langle \psi | P | \psi \rangle^4}{4}$$

- The SRE is invariant under Clifford gates.
- For a stabilizer state, SRE vanishes.
- For 2-q states, the maximal SRE is

$$M_2 \leq \log \frac{16}{7} \approx 0.827$$

- Our goal is to start from a stabilizer state and compute the final state SRE for QED processes:



- We consider the following scattering processes, in both the non-relativistic and ultra-relativistic limits:

$$e^- e^+ \rightarrow \mu^- \mu^+$$

$$e^- \mu^- \rightarrow e^- \mu^-$$

$$\mu^- \mu^+ \rightarrow e^- e^+$$

Møller scattering $e^- e^- \rightarrow e^- e^-$

Bhabha scattering $e^- e^+ \rightarrow e^- e^+$

- We include all 60 stabilizer states as the initial states and compute the final state magic as a function of the scattering angle θ .

Low Energy Limit: $e^-e^+ \rightarrow \mu^-\mu^+$

- Near the kinematic threshold $\sqrt{s} \geq 2m_\mu$ the amplitude only depends on

$$\lambda = \frac{m_e}{m_\mu}, \quad \lambda \approx 0.005 \quad \text{in real world}$$

- We compute the magic as a function of λ :

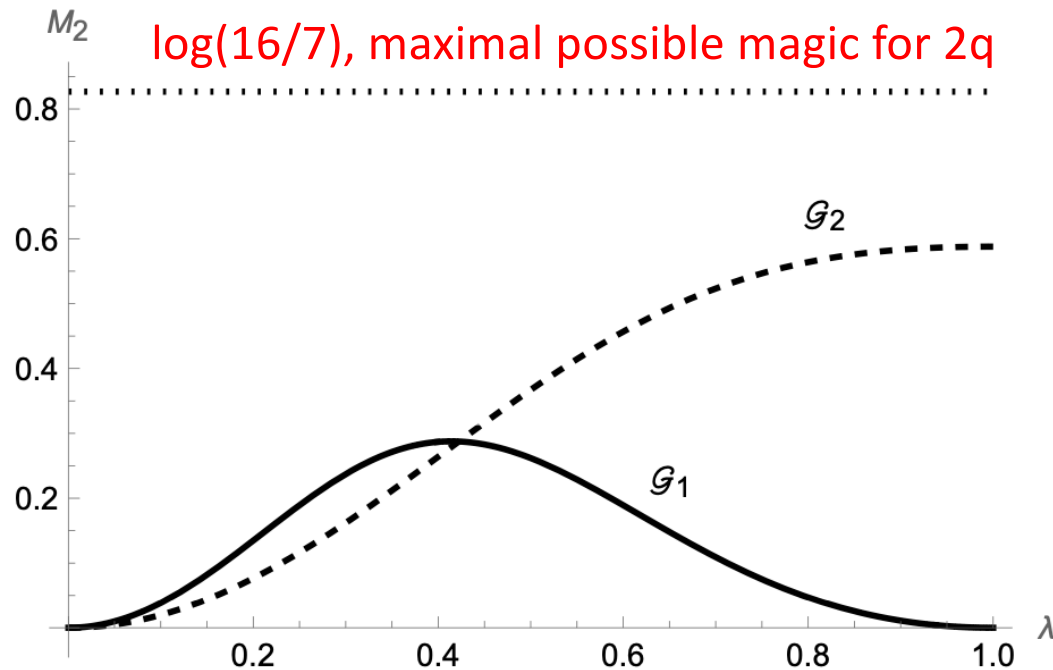
Stabilizer States	Ξ_2
1, 2, 3, 4, 5, 6, 9, 10, 37, 38, 39, 40, 42, 43, 44, 45, 48, 49, 50	\mathcal{F}_1
7, 8, 11, 12, 46, 47, 59, 60	\mathcal{G}_1
13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 51, 52, 53, 54, 55, 56, 57, 58	\mathcal{G}_2
41	—

$$M_2 = \begin{cases} -\log \mathcal{F}_1 = 0 \\ -\log \mathcal{G}_1 \sim 10^{-5} \\ -\log \mathcal{G}_2 \sim 10^{-5} \end{cases}$$

$$\mathcal{F}_1 = 1, \quad \mathcal{G}_1 = \frac{\lambda^8 + 14\lambda^4 + 1}{(\lambda^2 + 1)^4}, \quad \mathcal{G}_2 = \frac{\lambda^8 + 28\lambda^4 + 16}{(\lambda^2 + 2)^4}$$

- Using the real world value, the magic produced is practically zero.
- Among the 60 stabilizer initial states, only three different magic is produced.

- We can plot the magic production as a function of λ :

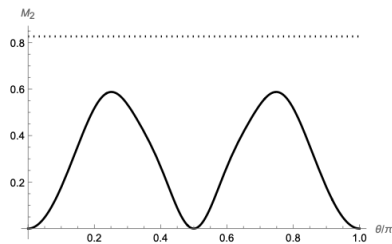


Ξ_2	$(M_2)_{\max}$	λ_{\max}
\mathcal{F}_1	—	—
\mathcal{G}_1	$\log(4/3)$	$\sqrt{2} - 1$
\mathcal{G}_2	$\log(9/5)$	1

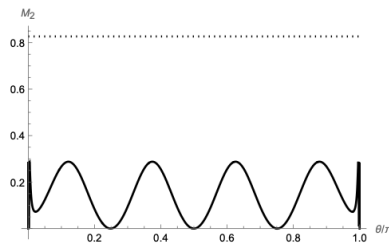
These numbers appear repeatedly!

- Even if we allow λ to vary, the largest magic produced is significantly less than the maximum value.
- **These observations persist in most other channels:**

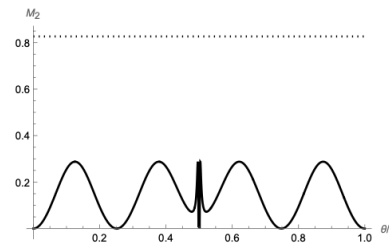
- The most interesting channel is $\mu^- \mu^+ \rightarrow e^- e^+$, which has a much richer structure and the magic production is governed by 8 different patterns:



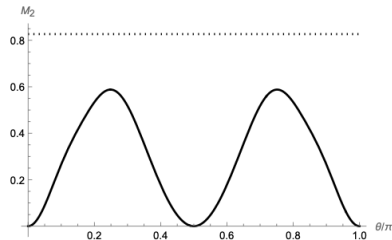
(a) \mathcal{G}_3



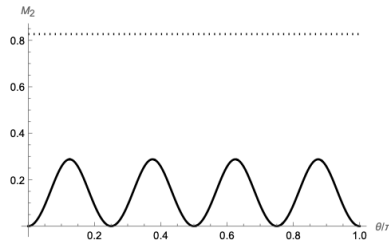
(b) \mathcal{G}_4



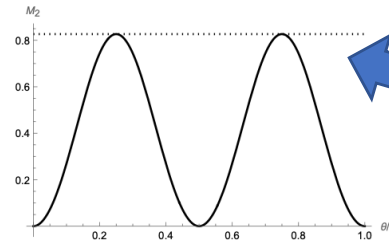
(c) \mathcal{G}_5



(d) \mathcal{G}_6



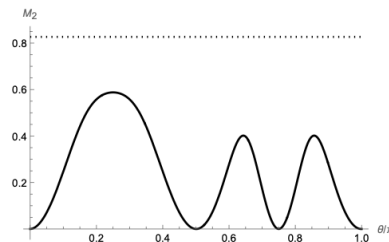
(e) \mathcal{G}_7



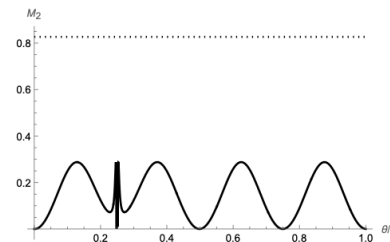
(f) \mathcal{G}_8

This is very close to the maximal magic!

Plotted for real world λ

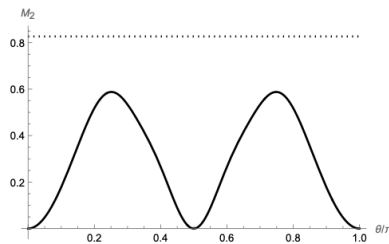


(g) \mathcal{G}_9

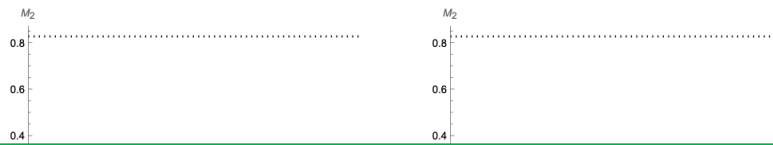


(h) \mathcal{G}_{10}

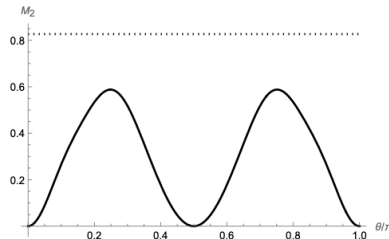
- The most interesting channel is $\mu^- \mu^+ \rightarrow e^- e^+$, which has a much richer structure and the magic production is governed by 8 different patterns:



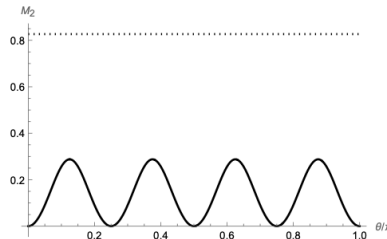
(a) \mathcal{G}_3



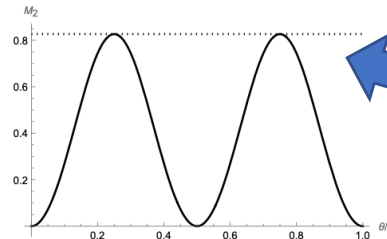
Among the processes we studied, this is the only instance where maximal magic is achieved.



(d) \mathcal{G}_6



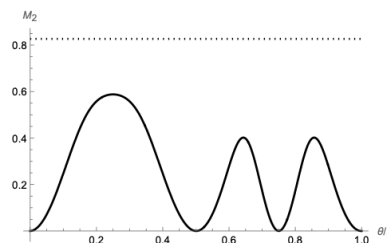
(e) \mathcal{G}_7



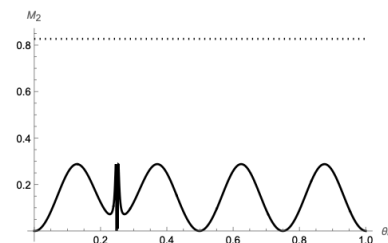
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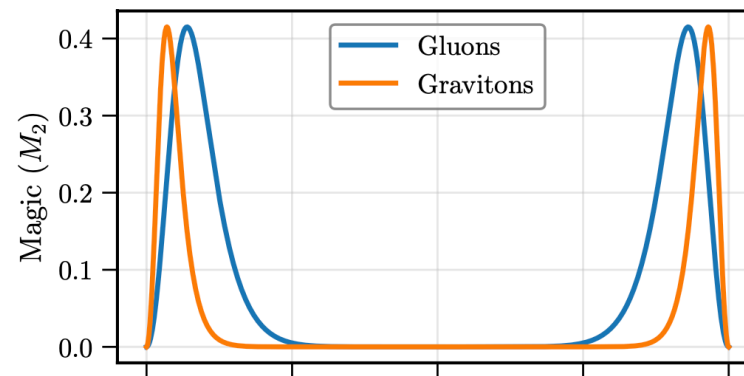
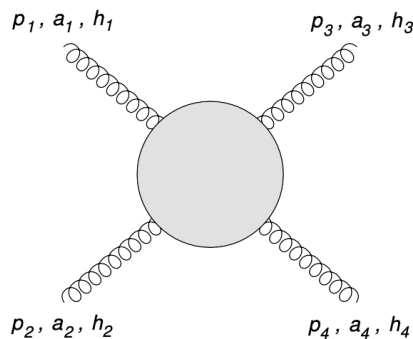
(g) \mathcal{G}_9



(h) \mathcal{G}_{10}

- Although capable of producing maximally entangled states abundantly, QED doesn't seem to produce a lot of quantum advantage in terms of magic production.

The observation seems to extend to other fundamental forces:



Gargalionis et al: 2508.14967

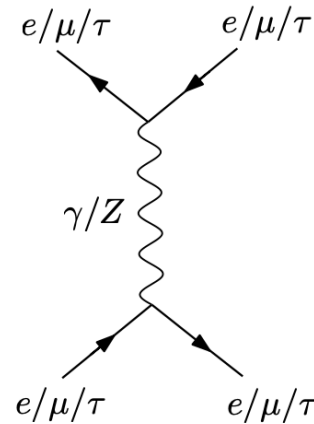
Is Quantum Advantage an emergent property??

- Magic production of all 60 stabilizer states is governed only by a few patterns. Some numbers for the largest magic keep popping up. **Why??**

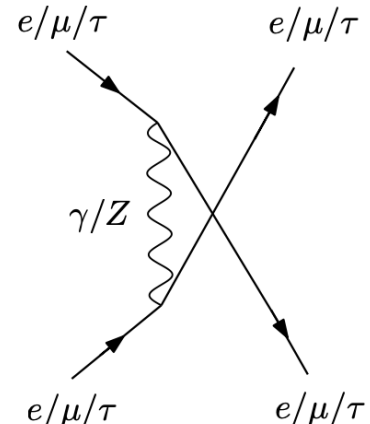
It is natural to ask what happens when we go beyond QED.

We considered the charged lepton scattering in the SM:

$$\ell^- \ell^- \rightarrow \ell^- \ell^-$$



t-channel



u-channel

Why this channel:

- No s-channel diagram – free of kinematic thresholds.
- Tree-level magic production only depends on the weak mixing angle.

$$\mathcal{L}_{Z\bar{f}f} = -\frac{e}{2s_W c_W} \bar{f} \gamma^\mu (g_V^\ell - g_A^\ell \gamma^5) f Z_\mu ,$$

$$g_V^\ell = T_3^f - 2Q_f s_W^2 , \quad g_A^\ell = T_3^f .$$

- Let's look at the angular distribution first:

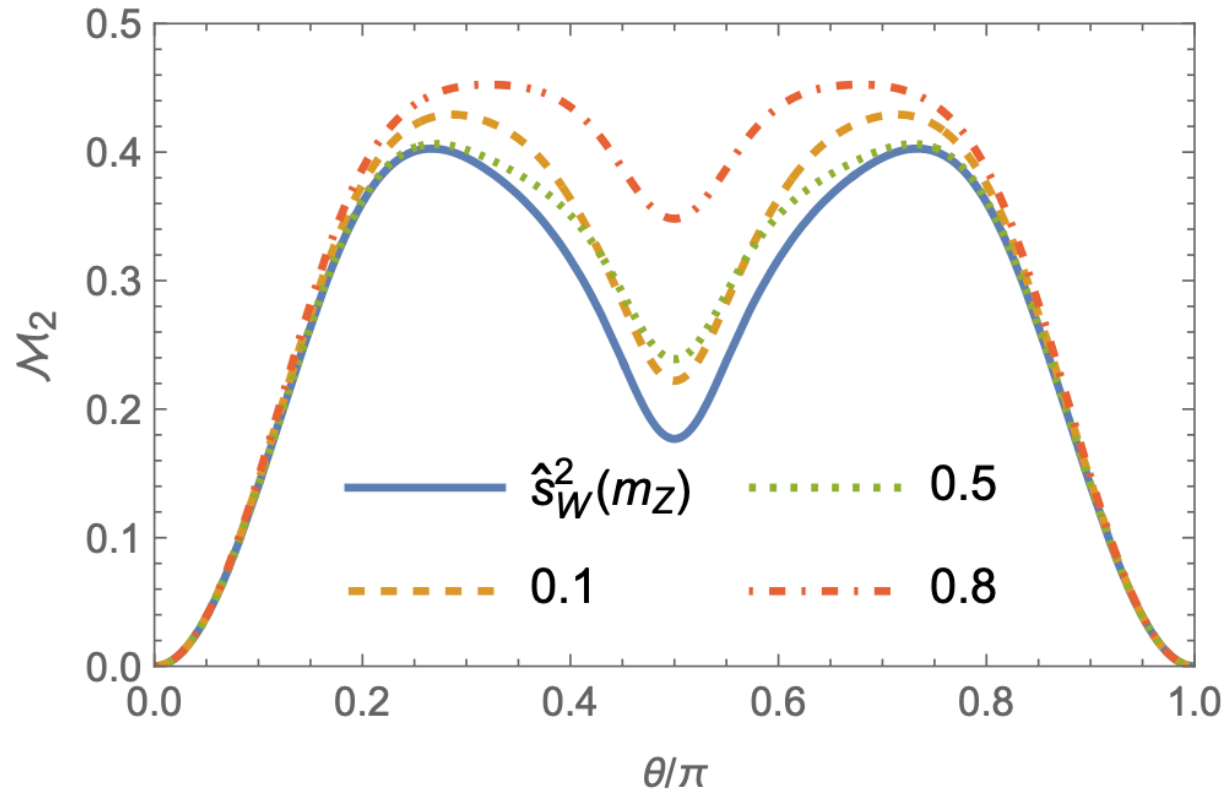
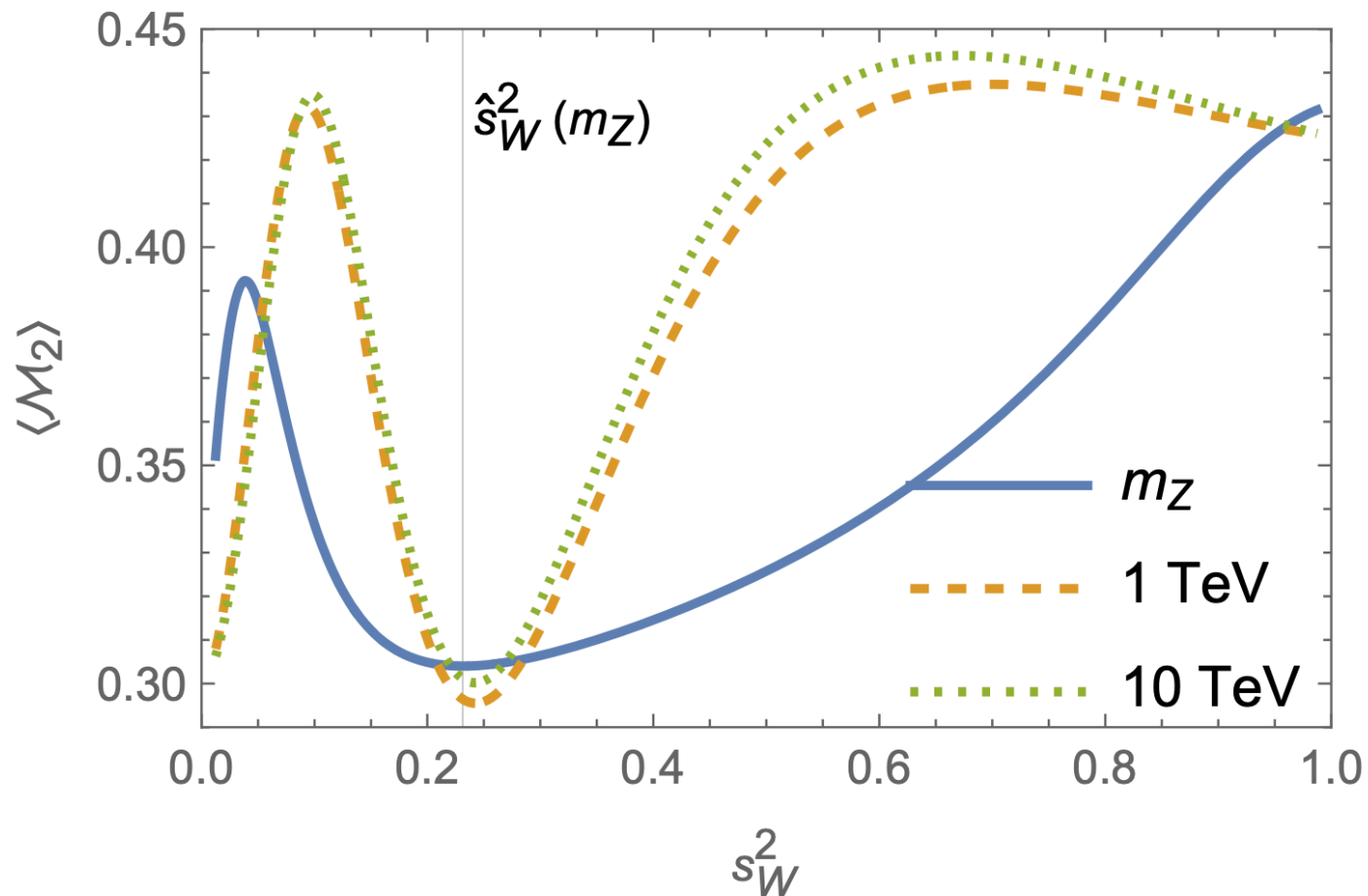


FIG. 2: Angular distribution of magic production $\mathcal{M}_2(\theta)$ for Møller scattering $e^-e^- \rightarrow e^-e^-$ at $\sqrt{s} = m_Z$ with $s_W^2 = \hat{s}_W^2(m_Z), 0.1, 0.5$, and 0.8 .

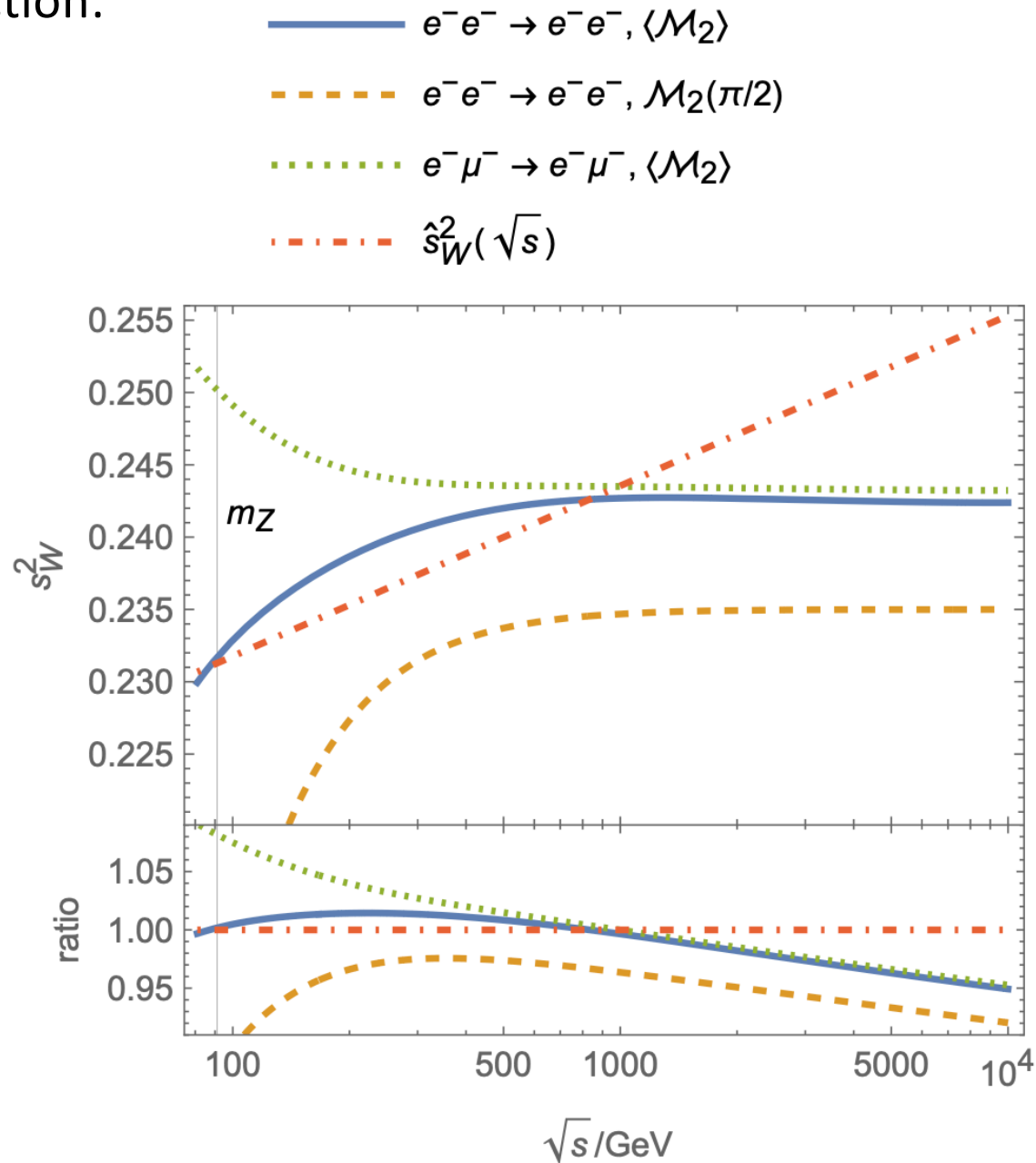
- Average (over solid angle) of magic production as a function of weak mixing angle:

$$\hat{s}_W^2(m_Z) = 0.23129 \pm 0.00004$$

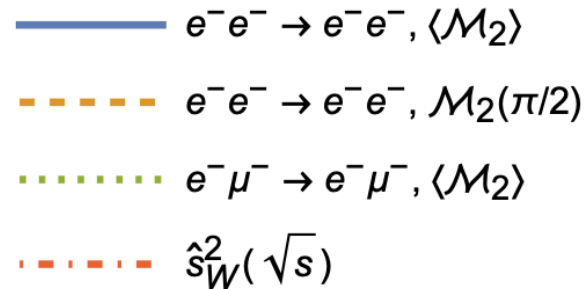
$$s_W^2(m_Z) = 0.2317$$



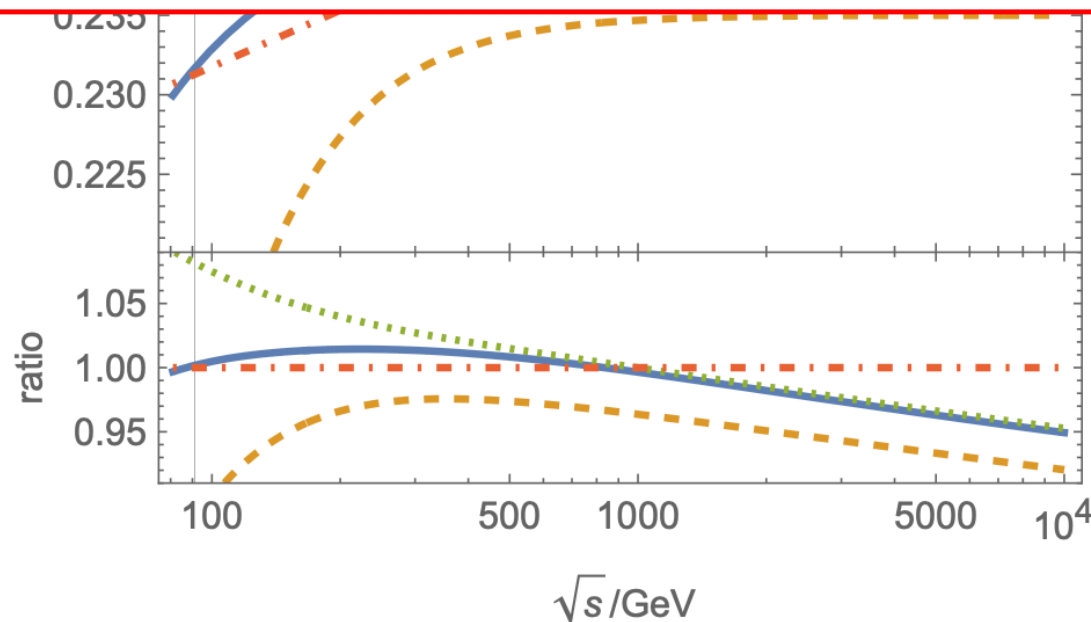
- The Weinberg angle sits at a value which minimizes magic production:



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Why is this happening??
Does the electroweak sector of SM just like to produce minimal computational advantage?

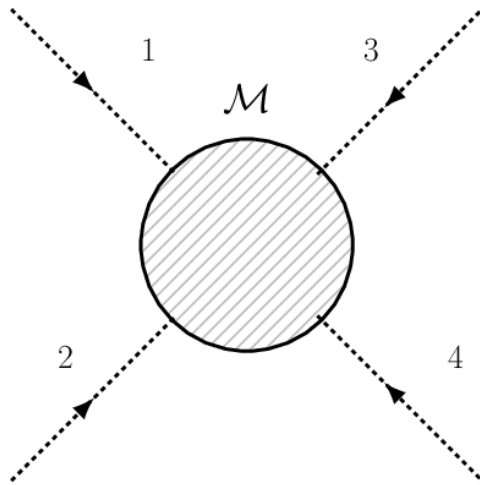


An Area Law for Entanglement Entropy in Particle Scatterings

Low and Yin: 2405.08056 and 2410.22414

We are interested in the quantum correlations in 2-to-2 scattering of distinguishable particles in the S-matrix formalism:

$$A B \rightarrow A B$$



$$|\text{out}\rangle \equiv S|\text{in}\rangle \quad S = 1 + iT$$

$$\begin{aligned} & \langle \{k_f\}, f_f | T | \{k_i\}, f_i \rangle \\ &= (2\pi)^4 \delta^4 \left(\sum k_f - \sum k_i \right) M_{f_i, f_f}(\{k_i\}; \{k_f\}) \end{aligned}$$

We construct the bipartite system as

$$\mathcal{H}_{AB} = \mathcal{H}_A \otimes \mathcal{H}_B$$

$$\mathcal{H}_{A/B} = \mathcal{H}_{\text{kinematic}} \otimes \mathcal{H}_{\text{flavor}}$$

Kinematic = momentum and mass

Flavor = everything non-kinematic (could be spin!)

For now, we assume

- A pure initial state
- No entanglement between the incoming momenta
- No entanglement between momentum and flavor quantum numbers
- Allow possible entanglement among flavors

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In QFT textbooks it is customary to employ momentum eigenstates for the incoming particles.

$$\langle p|q\rangle = (2\pi)^3 2E_p \delta^3(\vec{p} - \vec{q})$$

But then $\rho = |p\rangle\langle p| \quad \text{Tr } \rho = \langle p|p\rangle \propto \delta^3(0)$

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But then $\rho = |p\rangle\langle p|$ $\text{Tr } \rho = \langle p|p\rangle \propto \delta^3(0)$

One possibility is to introduce finite-volume regularization:

$$\delta^3(0) = \int d^3x \longrightarrow V$$

We will instead introduce wave packets, which is really how we do the experiment!

$$|\text{in}\rangle = \sum_{i, \bar{i}} \Omega_{i\bar{i}} |\psi_A\rangle \otimes |i\rangle \otimes |\psi_B\rangle \otimes |\bar{i}\rangle$$

$$|\psi_{A/B}\rangle = \int_p \psi_{A/B}(p) |p\rangle, \quad \int_p \equiv \int \frac{d^3\vec{p}}{(2\pi)^3 \sqrt{2E_p}}$$

$$\langle\psi|\psi\rangle = \int \frac{d^3\vec{p}}{(2\pi)^3} |\psi(p)|^2 = 1$$

The initial density matrix is now properly normalized:

$$\rho^i = |\text{in}\rangle \langle \text{in}|$$

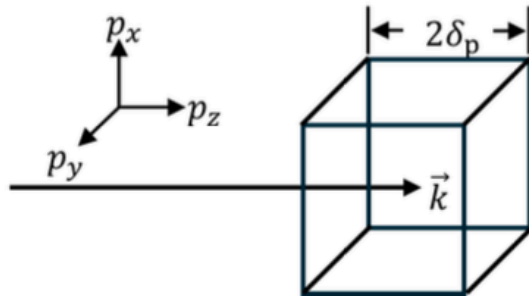
$$\text{tr}\rho^i = \langle \text{in} | \text{in} \rangle = \langle \psi_A | \psi_A \rangle \langle \psi_B | \psi_B \rangle = 1$$

We will need an explicit form of wave packet to carry out the calculation.

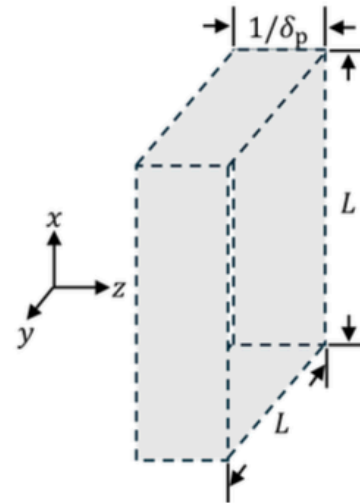
Finite plane wave limit for wave packets:

- For any wave packet, we will take the limit that the momentum space wave function is localized about a definitive momentum.
- In the strict limit of momentum eigenstate, the position wave function is a plane wave with an infinite extent
→ this is not how the experiment is conducted.
- Instead we will take a “finite” plane wave limit where the transverse dimension of the wave packet is much larger than the longitudinal dimension.

An example: a wave packet that is approximately uniform in the transverse plane in the position space:



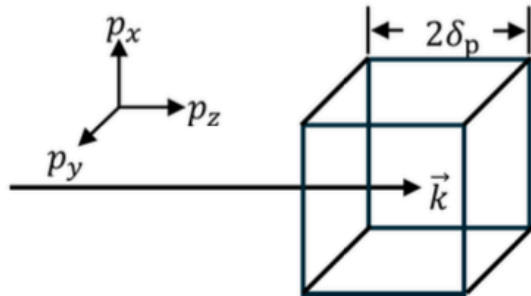
(a) In momentum space



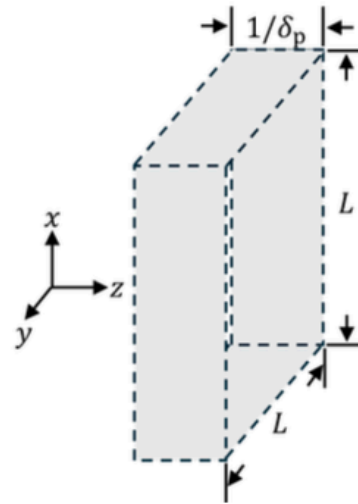
(b) In position space

L^2 characterizes the transverse size of the wave packet in position space!

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(a) In momentum space



(b) In position space

L^2 characterizes the transverse size of the wave packet in position space!

The finite plane wave limit is

$$\delta_p / |\vec{k}| \rightarrow 0, \quad \delta_p L \gg 1$$

In the position space it looks like a "square pancake", as we expect the longitudinal direction to be "Lorentz contracted."

After carefully set up a wave packet formalism to compute the cross section and entanglement entropy in the finite plane wave,
we are going to compute everything to the leading order in $\delta_p/|\vec{k}|$

After expanding around the finite plane wave limit,

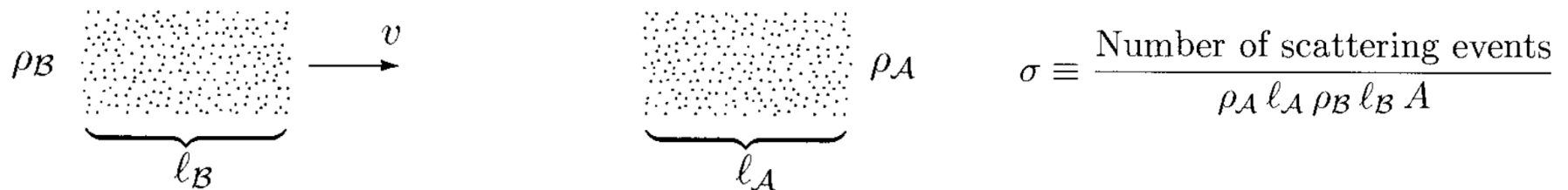
$$\mathcal{P}_{\text{el}} = \langle \text{in} | T^\dagger P_{\text{AB}} T | \text{in} \rangle = \frac{\sigma_{\text{el}}}{L^2} + \mathcal{O}(\delta_p^5/|\vec{k}|^5).$$

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There's an intuitive understanding of this result. Let's go back to Chapter 4 in Peskin and Schroeder:



$$\sigma \equiv \frac{\text{Number of scattering events}}{\rho_A \ell_A \rho_B \ell_B A}$$

We are scattering only two particles head on, so

$$\rho_A \ell_A A = \rho_B \ell_B A = 1, \quad A = L^2, \quad N_{\text{inel}} = \mathcal{P}_{\text{inel}}$$

Using this result, when the initial state is unentangled in both momentum and flavors, the entanglement entropy between particle A and particle B is

$$\mathcal{E}_2^{\text{f}} = 2 \frac{\sigma_{\text{el}}}{L^2} + \mathcal{O}(\delta_{\text{p}}^5 / |\vec{k}|^5),$$

Using this result, when the initial state is unentangled in both momentum and flavors, the entanglement entropy between particle A and particle B is

$$\mathcal{E}_2^f = 2 \frac{\sigma_{\text{el}}}{L^2} + \mathcal{O}(\delta_p^5 / |\vec{k}|^5),$$

In plain English:

The entanglement entropy is the cross section in unit of the transverse size of the wave packet.

A few comments are in order:

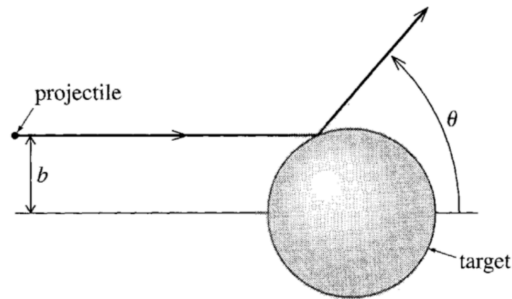
- To create quantum correlations (entanglement) in the final state, “something” must occur.

(The “1” in $S = 1 + i T$ can’t create entanglement)

- The physical observable characterizing the probability of “something” happens is cross-section!
- The “non-trivial” outcome is that the entanglement entropy is **linearly** proportional to the cross-section.
- Dimensional analysis dictates the dimensionless ratio (cross-section)/ L^2 . (In a different regularization scheme, it’s less clear what this ratio is.)

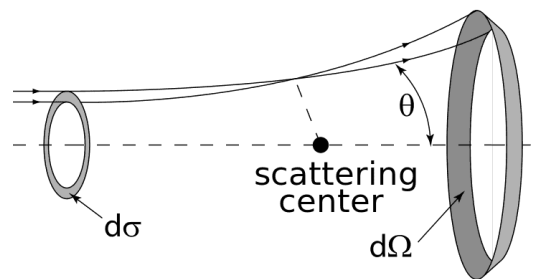
Dual interpretations of the cross section:

- It is an effective area characterizing the strength of interaction when two particles collide:



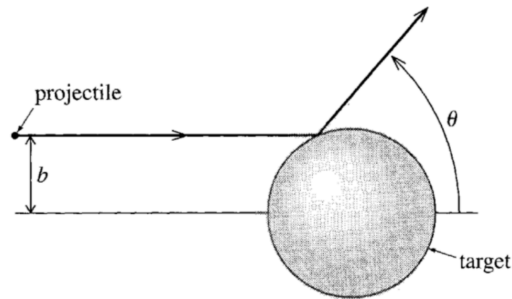
$$\sigma = \pi r^2$$

- Quantum-mechanically, it is a probability measure of a specific process taking place.



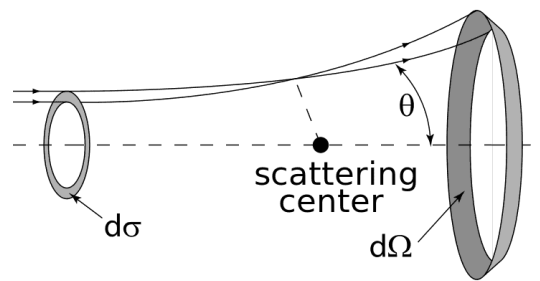
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This is an area law: Entropy \sim Area

- It is also natural to wonder if other “area laws” can also be interpreted as some sort of “scattering cross sections”?

The celebrated Bekenstein-Hawking formula for black hole entropy:

$$S_{BH} = \frac{A}{4G_N}$$

$$= \frac{\pi R^2}{L_{Pl}^2}$$

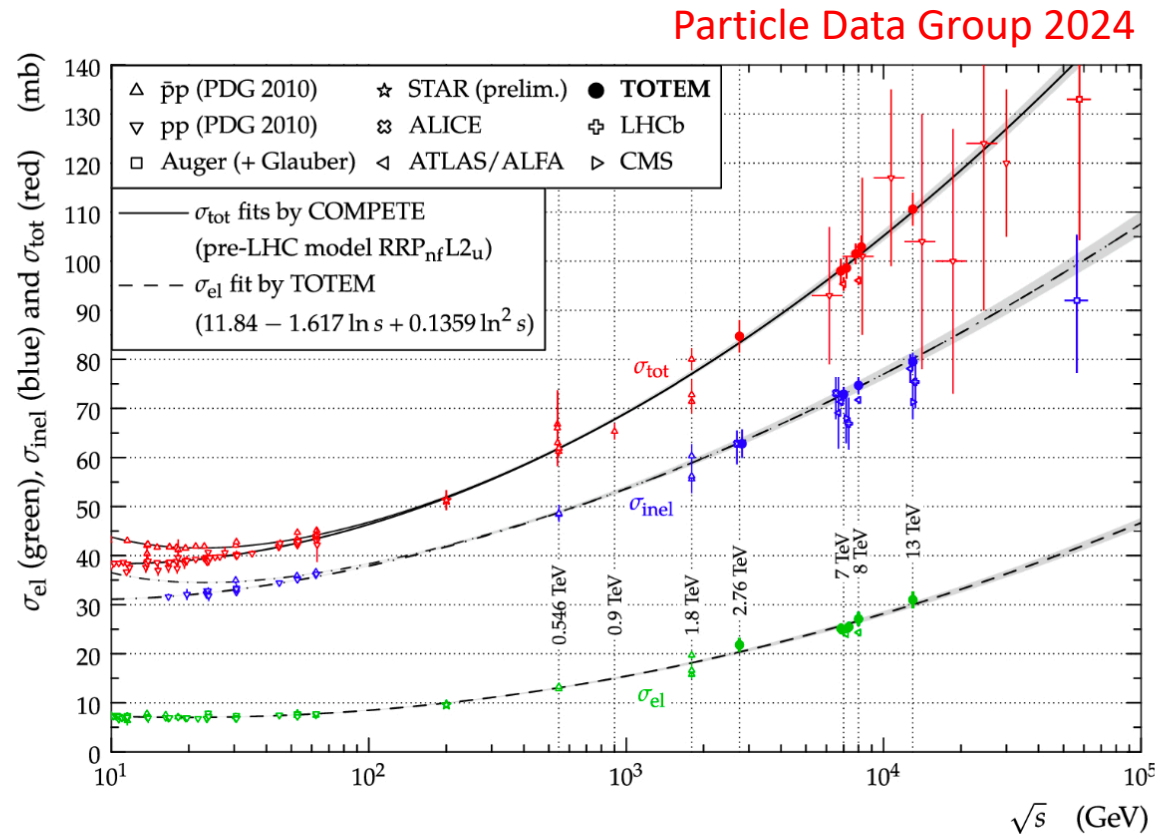
$A = 4\pi R^2; \quad G_N = L_{Pl}^2$

Instead of the surface area of the event horizon, the formula can be written as

$$\text{Entropy} = \frac{\text{Cross - Sectional Area of the Black Hole}}{\text{Transverse Area of Wave Packets}}$$

Is there a calculation one can do?

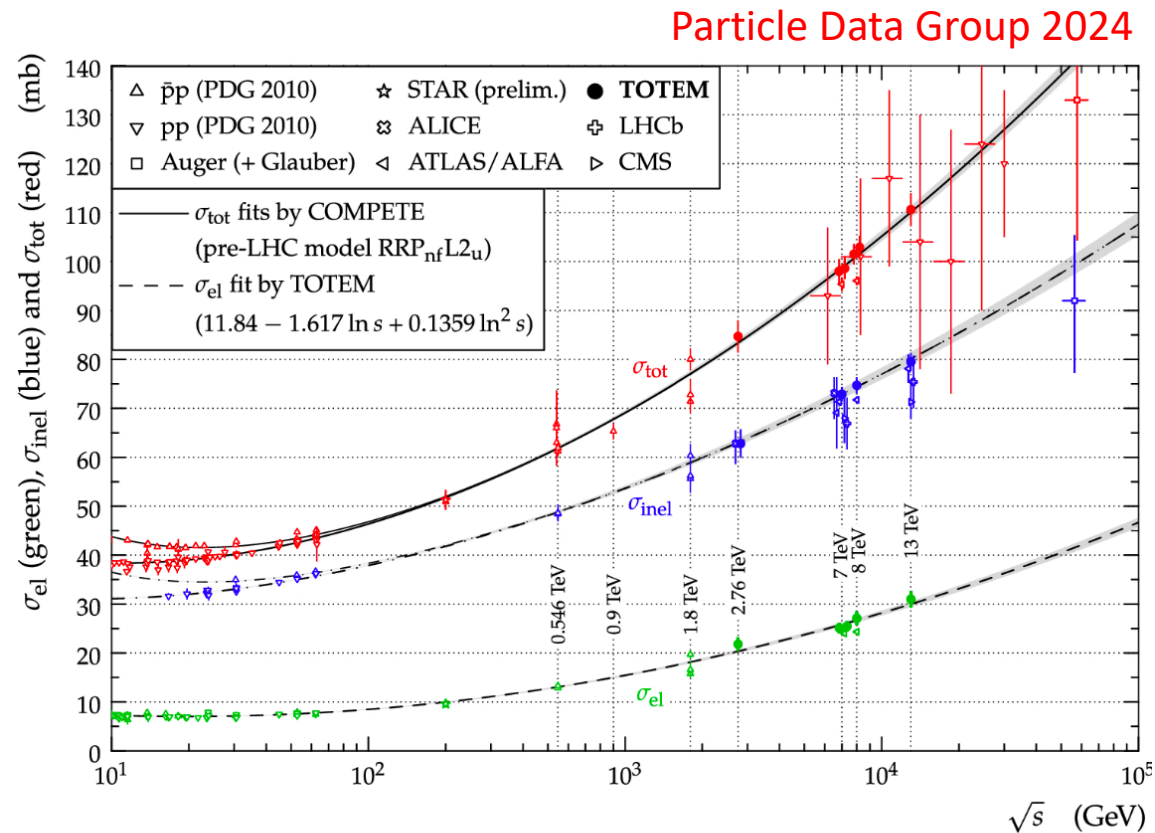
- Total and elastic cross sections are known to increase with respect to energy:



- Froissart and Martin showed there's a universal bound on the total cross section:

$$\sigma_{\text{tot}} \leq \log^2 s$$

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- Froissart and Martin showed there's a universal bound on the total cross section:

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With entropy and energy, one can define a “temperature”



Thermodynamic laws in particle scattering?

More Questions than answers. The journey has just begun!

