

Digitization (and MPGD Simulation) in EICrecon

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Present Workflow

- ddsim \rightarrow collections of **simulated hits** = `edm4hep:SimTrackerHit`

$$= (X, Y, Z, \vec{P}, E_{dep}, t, \text{cellID}, \text{pathLength} \dots)$$

Example of collections: `MPGDBarrelHits`, `OuterMPGDBarrelHits`, `BackwardMPGDEndcapHits` ...

\rightarrow Parallel (*same # of entries*) collections of index into `edm4hep:MCParticle`

- eicrecon's **digitization** \rightarrow collections of **raw hits** = `edm4eic::RawTrackerHit`
 $= (iQ, iT, \text{cellID})$

Example of collections: `MPGDBarrelRawHits`, `OuterMPGDBarrelRawHits` ...

\rightarrow Parallel collections for X-reference `SimHit` \leftrightarrow `RawHit`

- `SiliconTrackerDigi` (*all but CyMBaL and Outer, as of now*):

$$1 \text{ SimHit} \rightarrow 1 \text{ RawHit}, \text{cellID} = \text{cellID}$$

- `MPGDTrackerDigi` (*CyMBaL, Outer, as of now*):

$$1 \text{ SimHit} \rightarrow 2 \text{ RawHits}, \text{cellID's} \neq \text{cellID}$$

`MPGDTrackerDigi` *not only digitization, but also simulation.*

Eventually: 1 SimHit \rightarrow 2 clusters of RawHits.

of RawHits per SimHit still impacted by Merging, see infra.

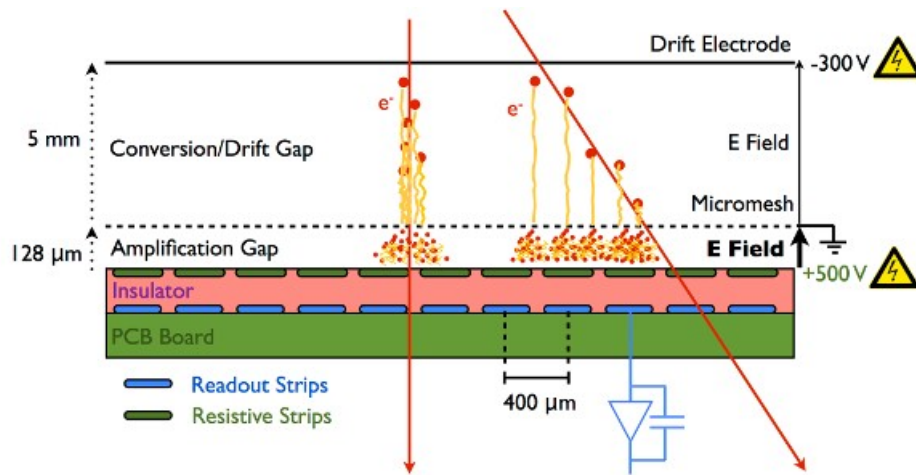
- eicrecon's **reconstruction** \rightarrow collections of **reconstructed hits** `edm4eic::TrackerHit`
 $= (\text{position}, \text{positionError}, E_{dep}, \Delta E_{dep}, t, \Delta t, \text{cellID})$

Digitization

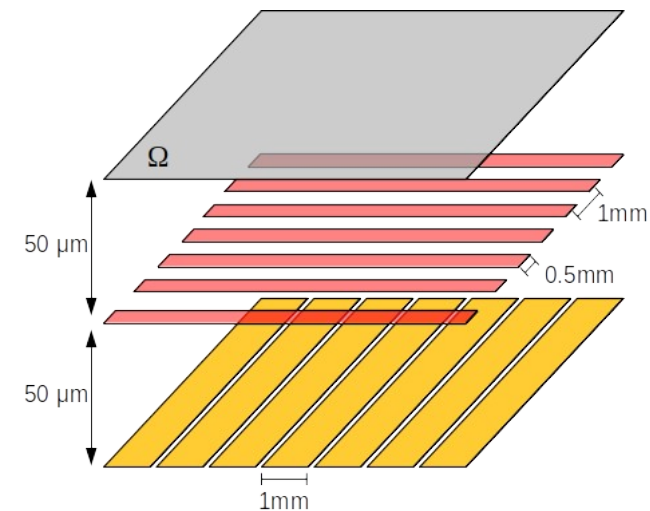
- SiliconTrackerDigi (*SiTD*) and **part of** MPGDTrackerDigi (*MTD*).
- Digitization = Simulate FE electronics.
 - Digitization proper: $float \rightarrow int$.
 - **Discrimination**: cut on E_{dep} (`config::threshold`).
 - **Smearing Time** (`config::timeResolution`), but **no Energy Smearing**.
 - **Merging** SimHits falling on same **cellID** (*SiTD*) or strip **cellID** (*MTD*).
- Issue: Threshold **discrimination** applied **too early**, see ElCrecon #1722.
 - **Discrimination first**, then **Merging**.
⇒ Prevents merging of small energy from helping pass **threshold**.
 - **Merging first**, then **Discrimination**. **Time assigned** to Merged Hit?
Earliest? ⇒ Sensitivity to whatever accidental background.
Largest E_{dep} ? Not fully satisfactory.
 - **Simon Gardner** (Glasgow U.) claims he has a step-by-step idea,
that he will present to the **Track-Recon WC** at a forthcoming meeting (**Feb.20**).
 - My idea: shouldn't we have a `config::deadTime`?
Does this imply inheritance of `deadTime` across time frames?
 - To what level of detail do we want to go?
Ultimately, could be the amplitude sampling level,
w/ an algorithm finding peaks in the superposition of signal shapes.

MPGDTrackerDigi

- Current MPGDTrackerDigi
 - **Re-segmentation**: Overwriting what's done in simulation. → Strips instead of Pixels.
 - **Merging**: Based on newly segmented strip **cellID**.
 - **For the rest**: **exact same** as SiliconTrackerDigi.
- Planned MPGDTrackerDigi



Class12 Micromegas: 1D-strip Readout



Charge Sharing ⇒ 2D-strip Readout

- **One Ionization** × **Amplification** $\xrightarrow[\text{Sharing}]{\text{Charge}}$ **Two proto Hits**, along strips $u = p, n$

$$\text{Amplitude/Time Smearing} = S(\mathbf{I} \times \mathbf{A}) + S(\mathbf{ChSh} | u) + S(\mathbf{FrontEnd}) .$$

Do we need the **FrontEnd** term? Or negligible?

- **Charge Spreading** (*can only be a posteriori*): **proto Hit** → **cluster** of Hits.

Separate Simulation from Digitization?

- Put forward by **Dmitry Kalinkin**: so as to have a **unique digitization method**.
I.e.: Factorize `MPGDTrackerSimulation` \times `SiliconTrackerDigi`.
`MPGDTrackerSimulation` **input collection** of `SimHits`, **output new collection** of `SimHits`.
- Problem: Any **specificity of MPGDs** preventing this?
 - Is FE electronics same for the two coordinates (*including parameters*)?
If not, **output two collections**, one per strip coordinate, w/ **each its own parameters** config?
 - Amplitude smearing at **FrontEnd**? (*not in current SiliconTrackerDigi*)
 - **Merging** and **Charge Sharing/Spreading**:
 - **One track** at a finite angle strikes **two adjacent pixels** but **one strip** (*if angle along the strip*):
→ Two `SimHits` but **one** `Ionization` \times `Amplification`.
⇒ The two `SimHits` have to be **Merged** before **Charge Sharing/Spreading**.
 - **Two tracks** falling on a **same strip** at some distance:
→ **Two** `Ionization` \times `Amplification`'s. ⇒ **Charge Sharing/Spreading** first.
- ⇒ Need **two Merging** steps.
But could be one in `MPGDTrackerSimulation` and one in `SiliconTrackerDigi`.
- **Conclusion: No showstopper**. But some amount of work. . .
Do we still insist for **FrontEnd** Amplitude Smearing in `SiliconTrackerDigi`?

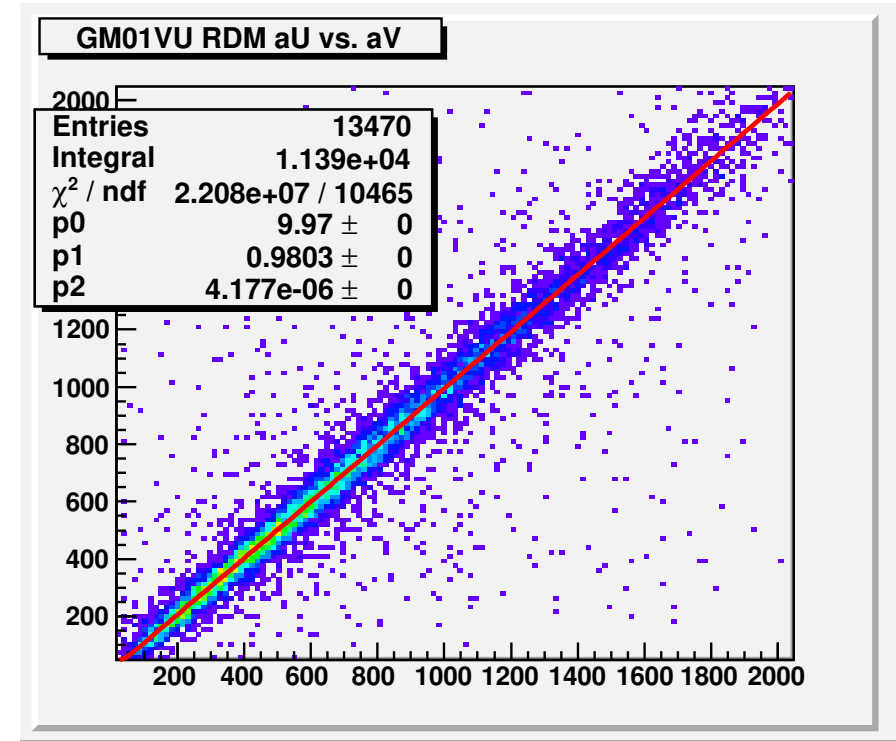
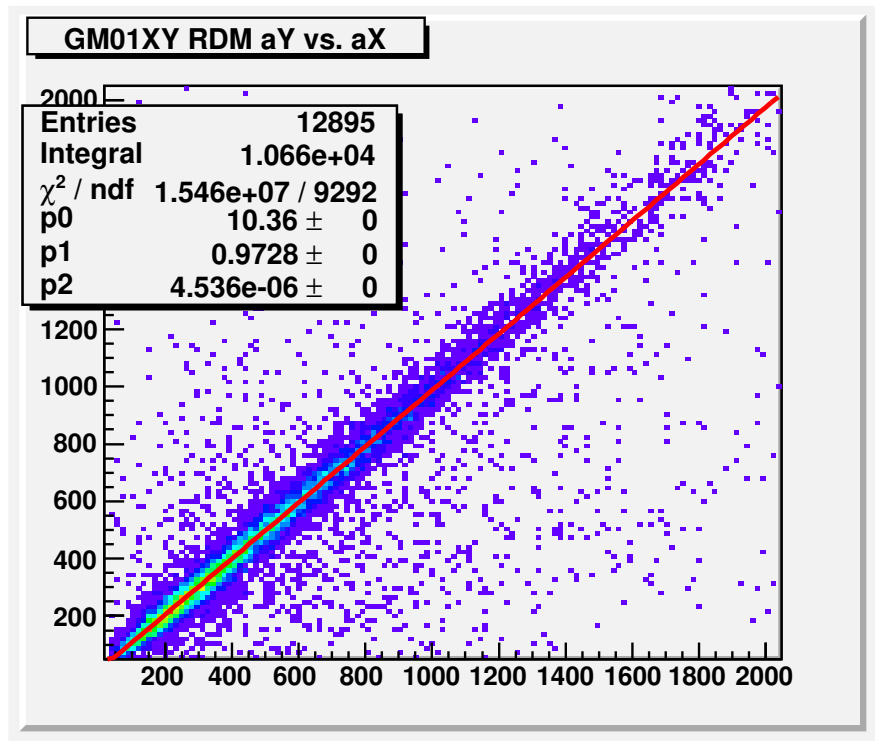
MPGD Simulation (*as opposed to digitization*)

- Already agreed(*t.b.c.*): based on **Parametrization** of **BeamTests**. To what level of detail?
 - Presently (*in progress*): two-hit clusters, w/ **Gaussian** smearing (150 μm), **truncated** so as not to exceed the closest neighbour or the edge.
 - In the **longer term**? Keeping in mind we have to **amass BeamTests accordingly**.
- **One-dimensional** parametrizations: random draw cluster-size, then draw position based on resolution. **Oversimplistic.**
- **Minimal** program:
 - Two-dimensional**: resolution as a $f(\text{cluster-size})$.
 - Amplitude and Time correlations** also according to BeamTests.
(*Simulation of the random factor in Charge Sharing*).
- **Angle** (*across strips*):
 - ddsim does distribute E_{dep} as a $f(\text{pathLength})$. Overwrite but **recycle** part of the info. How?
Instead, brute **force three-dimensional**: resolution as a $f(\text{cluster-size} \times \text{angle})$?
 - Timing: simulate **arrival time as a $f(\text{depth})$** (*depth in conversion gap*): micro-TPC.
- **Timing** of hits from cluster **wings**.
- **Edge effect**: on the edge, truncated cluster.
- Impact of **Spacers**.

Backup

Amplitude Correlation

- Can be **exploited in Tracking**.
- As an **example**: amplitude correlation obtained in **COMPASS GEMs** (*after some calibration*):



Class definitions (in /opt/local/include)

- `edm4hep::SimTrackerHit = (X, Y, Z, \vec{P} , E_{dep} , t, cellID, pathLength...)`
`std::uint64_t cellID;`
`float EDep;` // energy deposited [GeV].
`float time;` // time in lab frame [ns].
`float pathLength;` // path length in sensitive material
`std::int32_t quality;` // quality bit flag.
`::edm4hep::Vector3d position;` // position [mm].
`::edm4hep::Vector3f momentum;` // 3-momentum [GeV]
- `edm4eic::RawTrackerHit = (iQ, iT, cellID)`
`std::uint64_t cellID;`
`std::int32_t charge;` // ADC value
`std::int32_t timeStamp;` // TDC value.
- `edm4eic::TrackerHit = (position, positionError, E_{dep} , ΔE_{dep} , t, Δt , cellID)`
`std::uint64_t cellID;`
`::edm4hep::Vector3f position;` // Hit (cell) position [mm]
`::edm4eic::CovDiag3f positionError;` // Covariance Matrix
`float time;` // Hit time [ns]
`float timeError;` // Error on the time
`float edep;` // Energy deposit in this hit [GeV]
`float edepError;` // Error on the energy deposit [GeV]

(Note: **cellID** comment omitted, because misleading imho.)