



### Machine learning (ML) for D<sup>0</sup> and $\Lambda_c^+$ reconstruction in ep collisions

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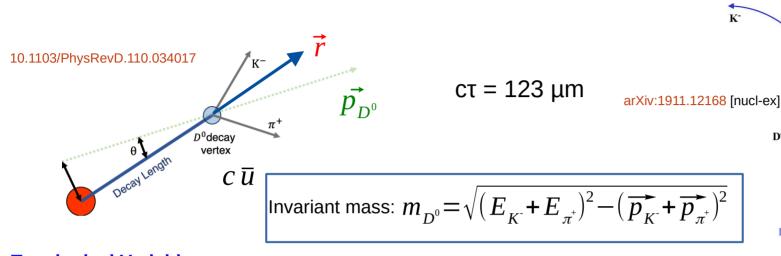




hipe4ml package

https://doi.org/10.5281/zenodo.5070131

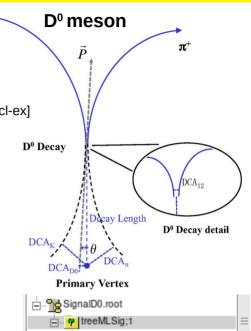
### **Topological Variables**

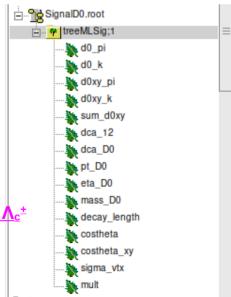


### **Topological Variables:**

- → DCA<sub>k</sub> and DCA<sub>n</sub> with respect to the reconstructed primary vertex (d0\_k, d0\_pi)
- → Decay length of D<sup>0</sup> meson (decaylength)
- → Cosθ (angle between  $\mathbf{r}$  and  $\mathbf{p}_{D0}$ )
- → DCA<sub>12</sub> distance between the daughter tracks of D<sup>0</sup>
- → DCA<sub>D0</sub> impact parameter of reconstructed D<sup>0</sup> meson
- → m<sub>D0</sub> invariant mass of kaon and pion pairs
- → pt\_D0 reconstructed pt of the D<sup>o</sup> meson
- → eta\_D0 reconstructed η of the D<sup>0</sup> meson
- → Multiplicity (mult)

Realistic PID for  $D_0$  meson and Truth PID for  $A_c$  Differential in  $p_T$  and y



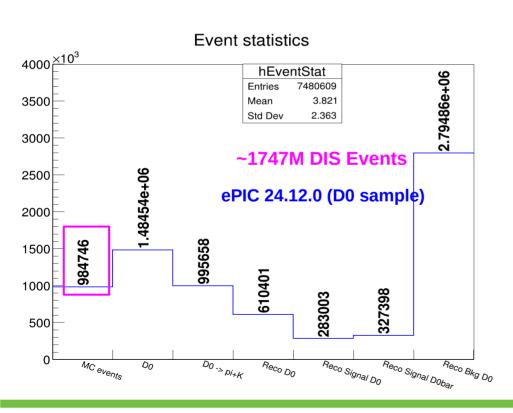


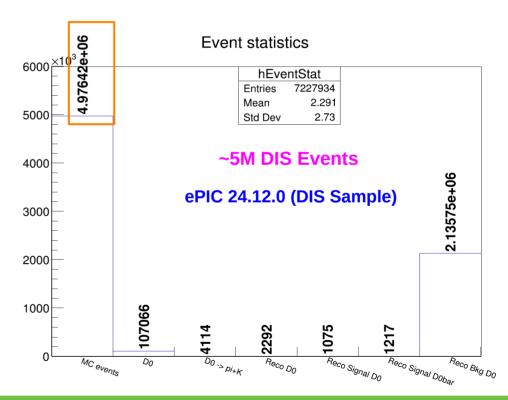
### Data Sample for ML ( $Q^2 > 1 \text{ GeV}^2$ )

- $\triangleright$  BDT requires the features for the signal D $^{\circ}$  meson and background D $^{\circ}$  meson (fake combinations of pion,kaon)
  - D<sup>0</sup> enriched same created filtering PYTHIA8 ep, NC, 10X100, Q<sup>2</sup> >1 GeV<sup>2</sup> events (~1747M) such that each event consist one D<sup>0</sup> → k-π+ known as Signal taken from 24.12.0/epic\_craterlake/SIDIS/D0\_ABCONV/pythia8.306-1.1/10x100/q2\_1):

Total files 1879 and Events = 984746

Background from 24.12.0/epic\_craterlake/DIS/NC/10x100/minQ2=1: Total files 5180 and Events = 4976419





### Secondary Vertex Reconstruction (D<sup>0</sup>)

### **Secondary Vertex**

#### Approach 1

$$\vec{SV} = \frac{\vec{pca}_1 + \vec{pca}_2}{2}$$

Secondary vertexing in ACTS considers tracking errors properly

### **Ignored track errors** (at the moment)

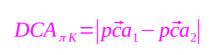
$$Track_{DCA} = (\vec{r}, \vec{p}, q)$$

 $Track_{At(s)} = (\vec{r}_s, \vec{p}, q)$  s: path length

### Comparison of four approaches:

- → Helix1 (using helix1 to find pca<sub>1</sub> and pca<sub>2</sub>)
- Distance minimization (d)
- → Helix2 (using helix2 to find pca<sub>1</sub> and pca<sub>2</sub>)
- → Using average of Helix1 and Helix2

## $D^0 \rightarrow K^- \pi^+$



pca SV

 $p\vec{c}a_2$ 

Vertex position  $\overrightarrow{SV} = (v_x, v_y, v_z)$ 

### **Approach 2 (Shyam)**

Minimizing the distance

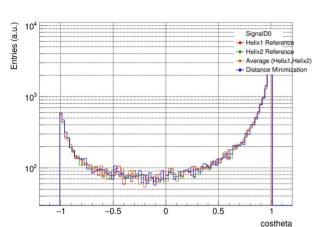
Total parameters (5) =  $(v_x, v_y, v_z, s_1, s_2)$ 

$$Track_{At(s1)} = (\vec{r}_{s1}, \vec{p}1, q1)$$
  
 $Track_{At(s2)} = (\vec{r}_{s2}, \vec{p}2, q2)$ 

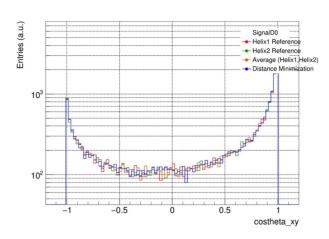
Minimize 
$$d = \sqrt{(\vec{r_{s1}} - \vec{v})^2 + (\vec{r_{s2}} - \vec{v})^2}$$

## Comparison Distribution for D<sup>0</sup> meson (Q<sup>2</sup>>1GeV<sup>2</sup>)

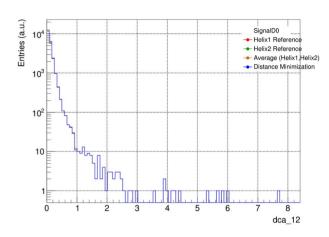
### All methods are compatible

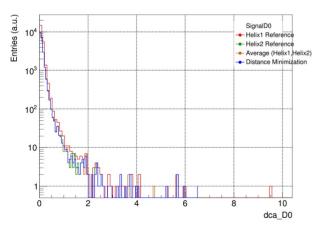


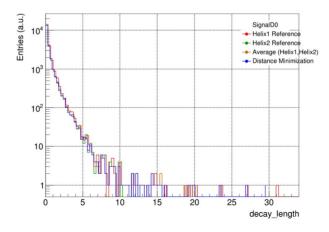
### Signal D<sup>0</sup> meson

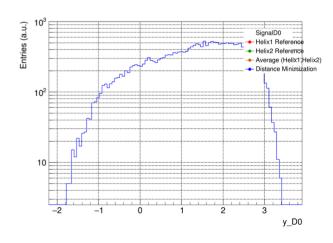


## Distance minimization gives unique secondary vertex





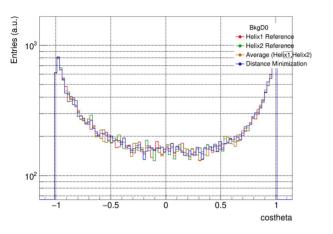


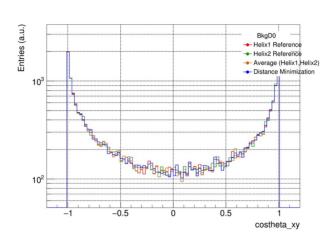


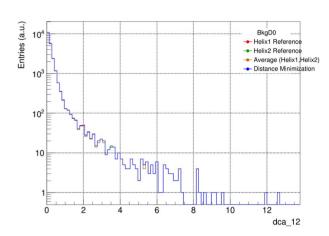
## Comparison Distribution for D<sup>0</sup> meson (Q<sup>2</sup>>1GeV<sup>2</sup>)

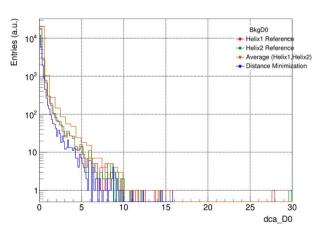
### All methods are compatible

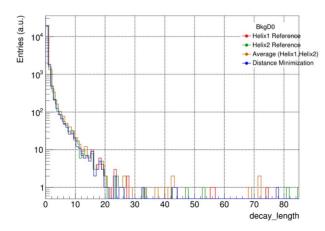
### Bkg D<sup>0</sup> meson

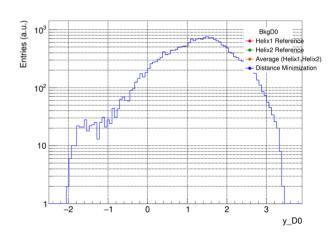






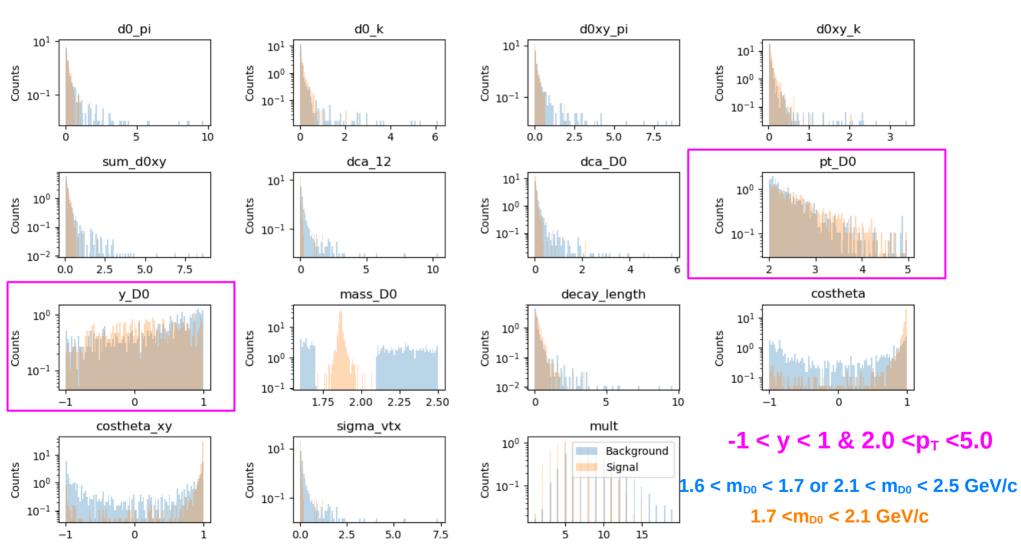






### Signal and Background distributions

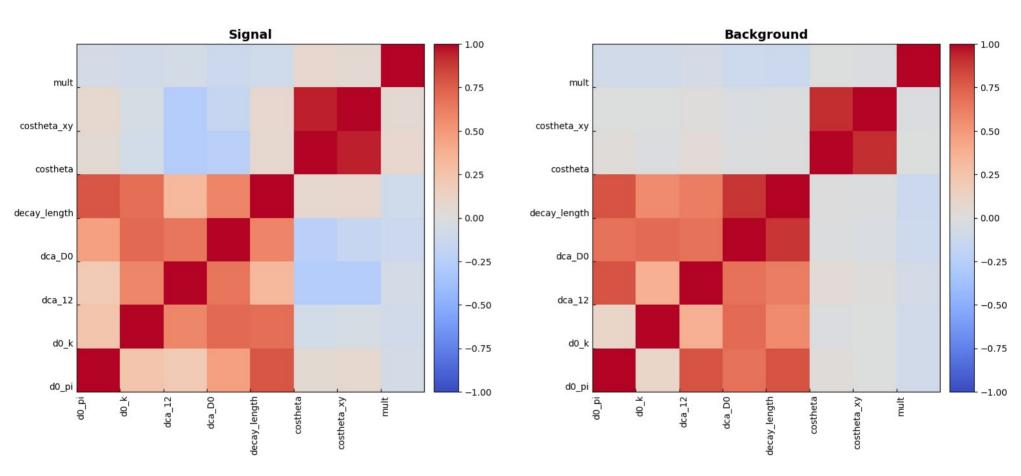
preselection ="(mD0 > 1.6 && mD0 < 2.5) && (d0xypi>0.02 && d0xypi<10.) && (d0xyk>0.02 && d0xyk<10.) && decay length <100.";



### **Correlation Matrix**

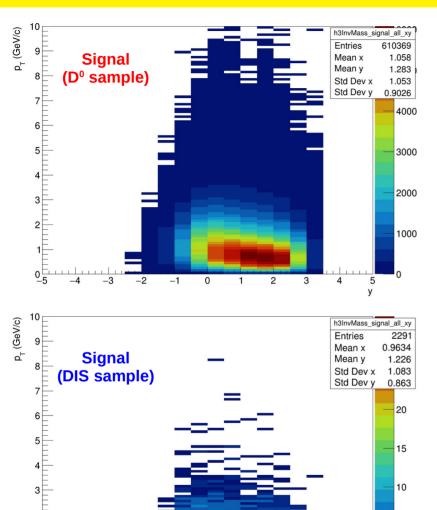
-1.0 < y < 1.02.0 <  $p_T < 5.0$  GeV/c

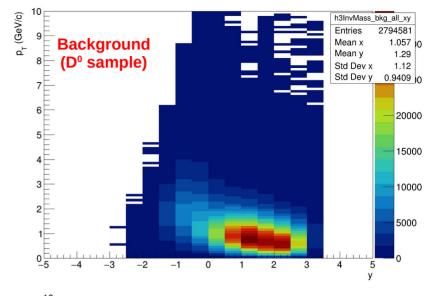
Planning to remove costheta\_xy and decay\_length once other cuts are available (e.g. chi2, nsigma, etc.)

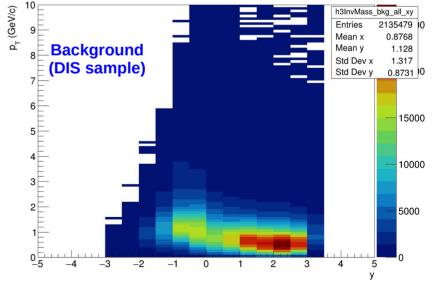


Performed a cross-check removing costheta\_xy and decay\_length (see backup)

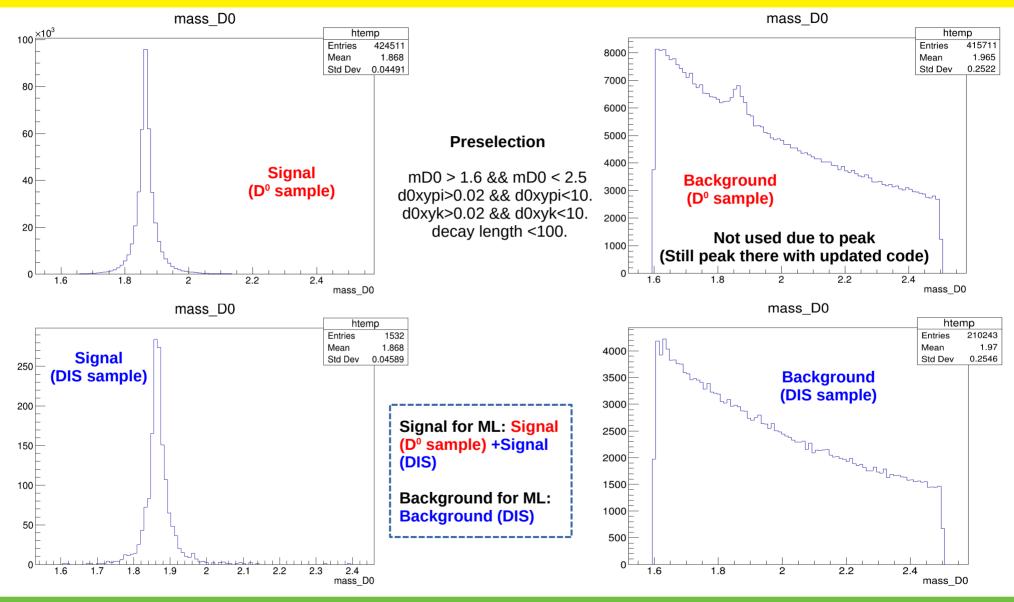
## Phase Space $(Q^2 > 1 \text{ GeV}^2)$



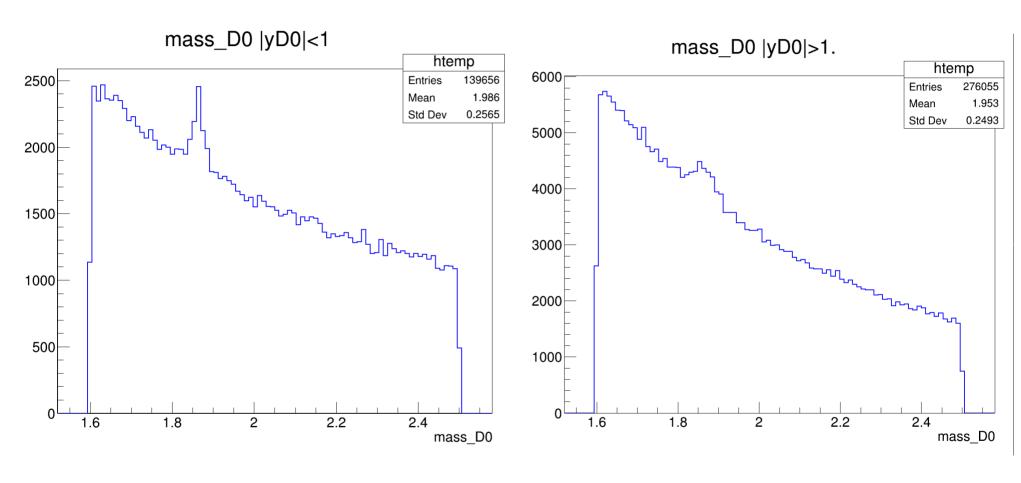




## Sample After Preselection ( $Q^2 > 1 \text{ GeV}^2$ )



## Background Pair in D<sup>o</sup> Sample



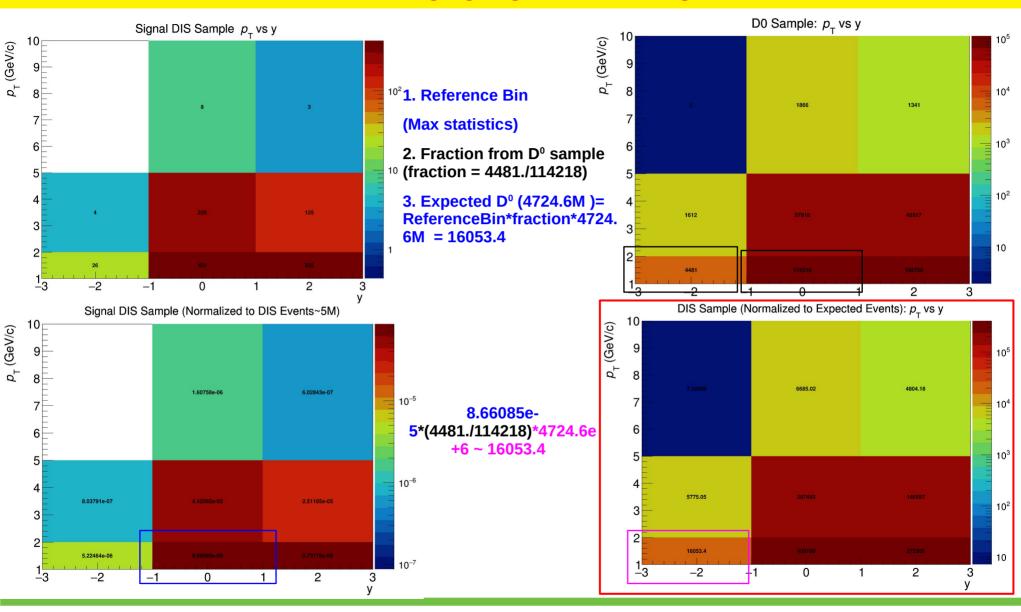
### Number of Signal and Background

y(D0)	p <sub>⊤</sub> (D0)	Signal	Background
-1.0 to 1.0	1.0-2.0	8211	8211
-1.0 to 1.0	2.0-10.0	993	993
1.0 to 3.0	1.0-2.0	17509	17509
1.0 to 3.0	2.0-10.0	2436	2436
-3.0 to -1.0	1.0-5.0	3228	3228

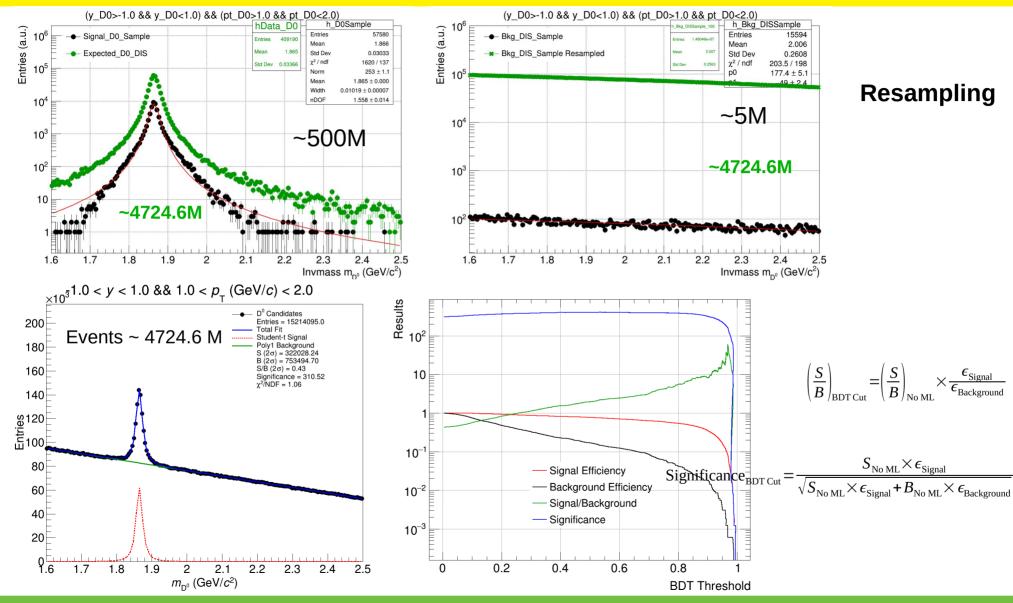
Keep the number of signal and background same for ML

There is also minor issue (std::map issue even in D<sup>0</sup>) with associations if one reco track matches with two MC tracks, the code always considers last one, I can see print messages of two associations after changing a bit code

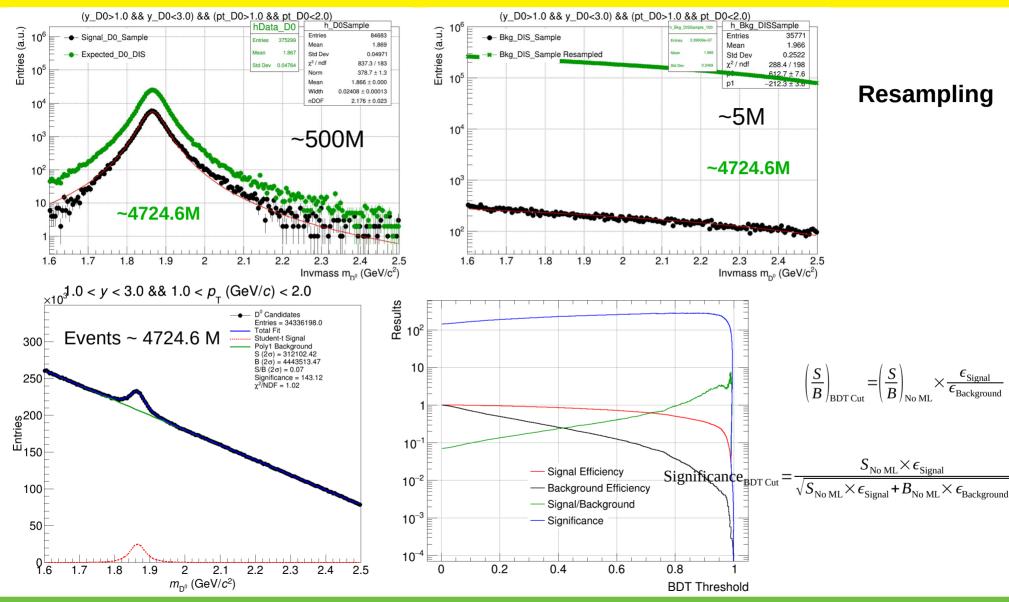
### Method for Merging Signal and Background



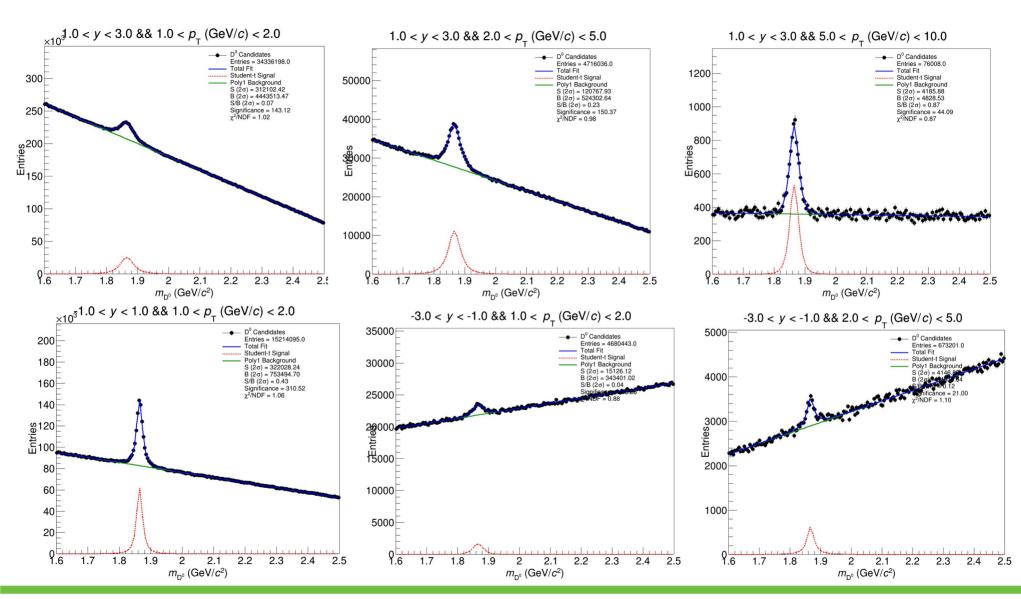
## Merging Signal and Background (D0 Sample and DIS Events)



## Merging Signal and Background (D<sup>0</sup> Sample and DIS Events)



### Merging Signal and Background



### Secondary Vertex Reconstruction ( $\Lambda_c^+$ )

### **Secondary Vertex**

$$\Lambda_c^+ \rightarrow p K^- \pi^+$$

pca₁

 $p\vec{c}a_3$ 

 $DCA_{k\pi} = |p\vec{c}a_1 - p\vec{c}a_2|$ ,  $DCA_{kp} = |p\vec{c}a_1 - p\vec{c}a_3|$ ,  $DCA_{p\pi} = |p\vec{c}a_3 - p\vec{c}a_2|$  $DCA_{12} = min \{DCA_{nK}, DCA_{KP}, DCA_{nP}\}$  Cut

Vertex position  $\overrightarrow{SV} = (v_x, v_y, v_z)$ 

### Approach 1 (Shyam)

$$\vec{SV} = \frac{\vec{pca}_1 + \vec{pca}_2 + \vec{pca}_3}{3}$$

Secondary vertexing in ACTS considers tracking errors properly

# Ignored track errors (at the moment)

$$\mathit{Track}_{\mathit{DCA}} = (\vec{r}, \vec{p}, q)$$

$$Track_{At(s)} = (\vec{r}_s, \vec{p}, q)$$
 s: path length

Total parameters (6) =  $(v_x, v_y, v_z, s_1, s_2, s_3)$ 

# $\int_{-\infty}^{\pi}$

### **Approach 2 (Shyam)**

Minimizing the distance

Total parameters (6) = 
$$(v_x, v_y, v_z, s_1, s_2, s_3)$$

$$Track_{At(s1)} = (\overrightarrow{r}_{s1}, \overrightarrow{p}1, q1)$$

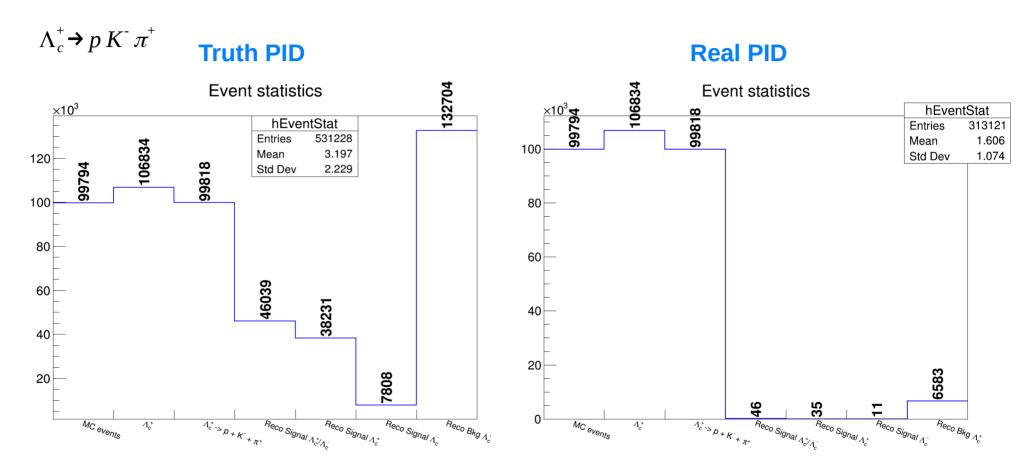
$$Track_{At(s2)} = (\vec{r}_{s2}, \vec{p}2, q2)$$

$$Track_{At(s3)} = (\vec{r_{s3}}, \vec{p}3, q3)$$

Minimize 
$$d = \sqrt{(\vec{r_{s1}} - \vec{v})^2 + (\vec{r_{s2}} - \vec{v})^2 + (\vec{r_{s3}} - \vec{v})^2}$$

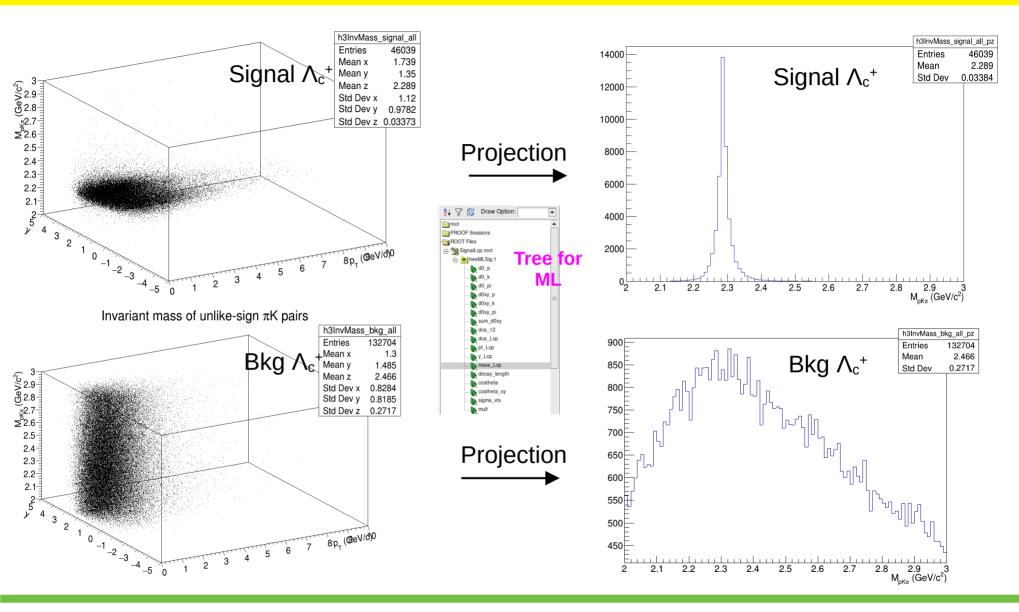
### Λ<sub>c</sub><sup>+</sup> Reconstruction

### **PYTHIA8 ep NC (10x100 Q<sup>2</sup>>1)** $\Lambda_c^+$ sample: by Rongrong few files for tesing

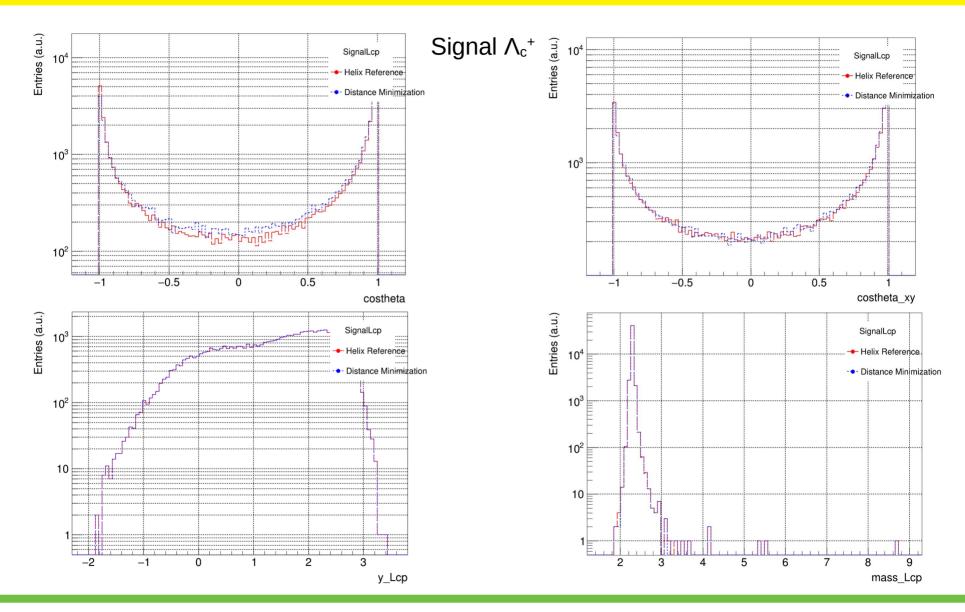


Issue coming from proton PID, it looks not properly assigned in reconstruction (loosing protons)

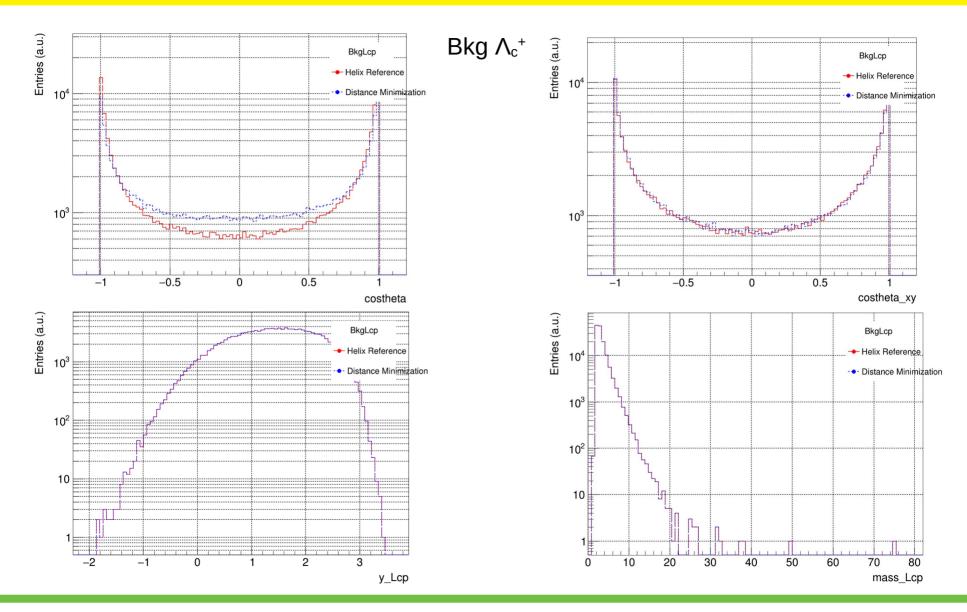
### Results



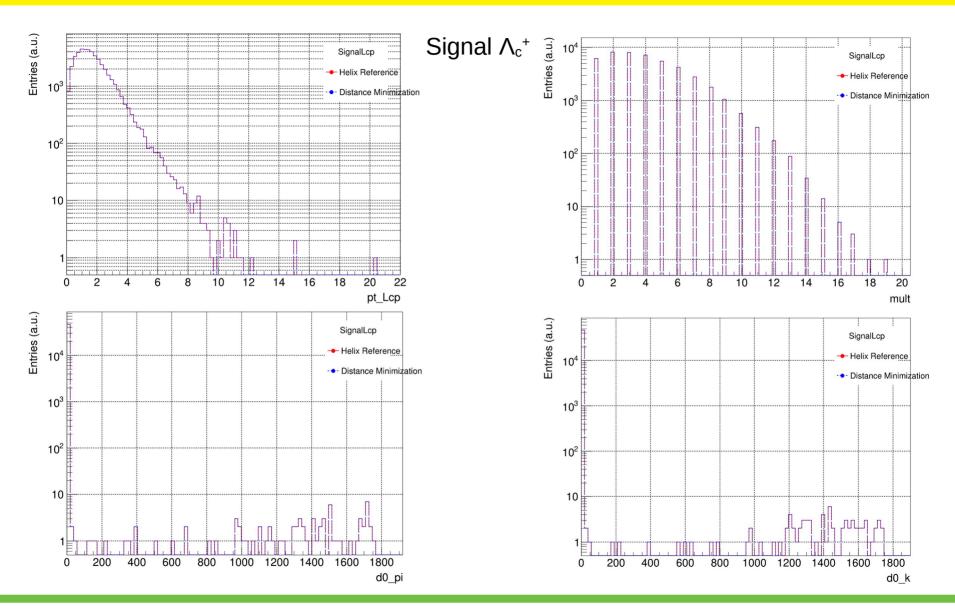
## Comparison (Results)



## **Comparison (Results)**



## Comparison (Results)



### Summary and Future Plan

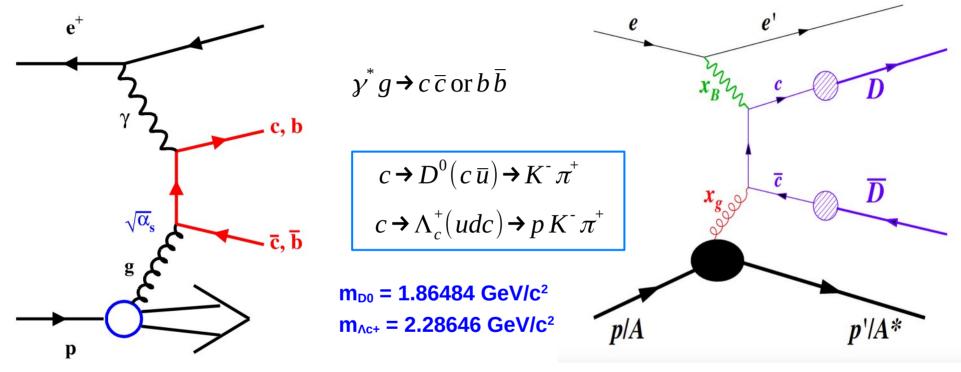
- ➤ Machine learning model studies performed for the D<sup>0</sup> reconstruction
- $\triangleright$  Implemented the first version of  $\Lambda_{c}^{+}$  reconstruction code (will commit soon)
- Future Steps:
  - ◆ Implement secondary vertexing to improve the performances
  - ◆ Include chi2 of secondary vertex as one of the features once available
  - Extract the final results in different y and  $p_T$  bins after secondary vertexing
  - Evaluate the efficiency of D-meson and  $\Lambda_c$ + baryon using preselection efficiency and BDT cut efficiency
  - Fix the reconstruction for the realistic PID of proton
  - Implement similar ML model for  $\Lambda_{c}^{+}$  reconstruction (quicker)
  - Run on full stats once campaign files are available
  - Estimate  $\Lambda_c^+/D^0$  ratio using machine learning
  - Implement other models e.g. Neural Network (Classifier as well as AutoEncoder)

### THANK YOU!!!

### **Heavy-flavor Production**

#### Boson-Gluon Fusion (BGF) is dominant mechanism [LO]





Virtual photon (y\*) from the electron interacts with a gluon from the proton, produces  $c \, \overline{c} \, \text{or} \, b \, \overline{b}$  pair

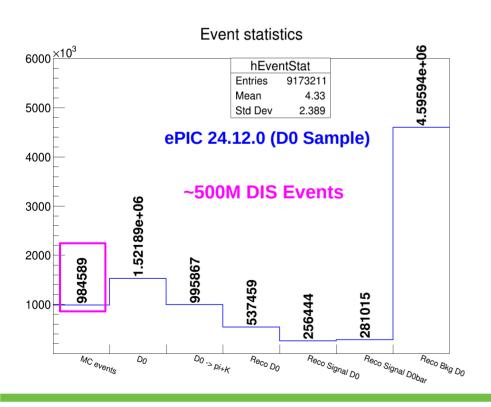
Additional NLO Mechanisms: Gluon splitting, QCD Compton Scattering

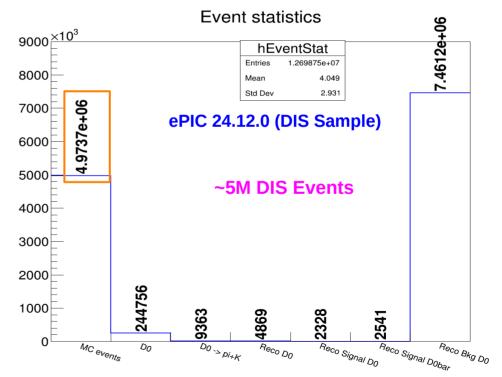
### Data Sample for ML ( $Q^2 = 100 \text{ GeV}^2$ )

### ML Algorithm: BDT (Boosted Decision Tree) Binary Classifier

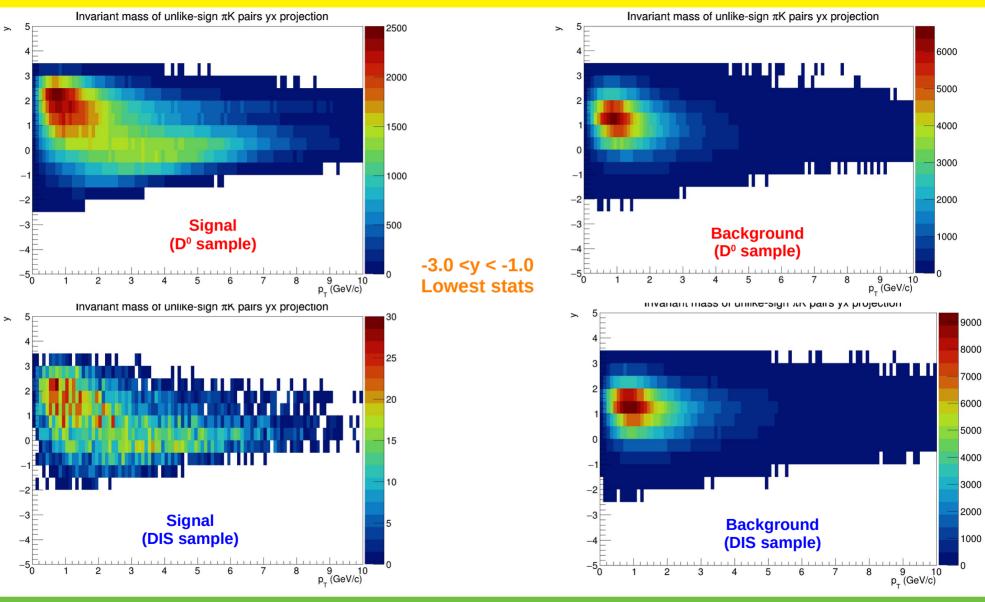
Simulation of D0 and Lc samples

- D<sup>0</sup> enriched same created filtering PYTHIA8 ep, NC, 10X100, Q<sup>2</sup> >100 GeV<sup>2</sup> events (~493M) such that each event consist one D<sup>0</sup> → k-π+ known as Signal taken from 24.12.0/epic\_craterlake/SIDIS/D0\_ABCONV/pythia8.306-1.1/10x100/q2\_100): Total files 1869 and Events = 984589
- Background from 24.12.0/epic\_craterlake/DIS/NC/10x100/minQ2=100: Total files 7430 and Events = 4973695

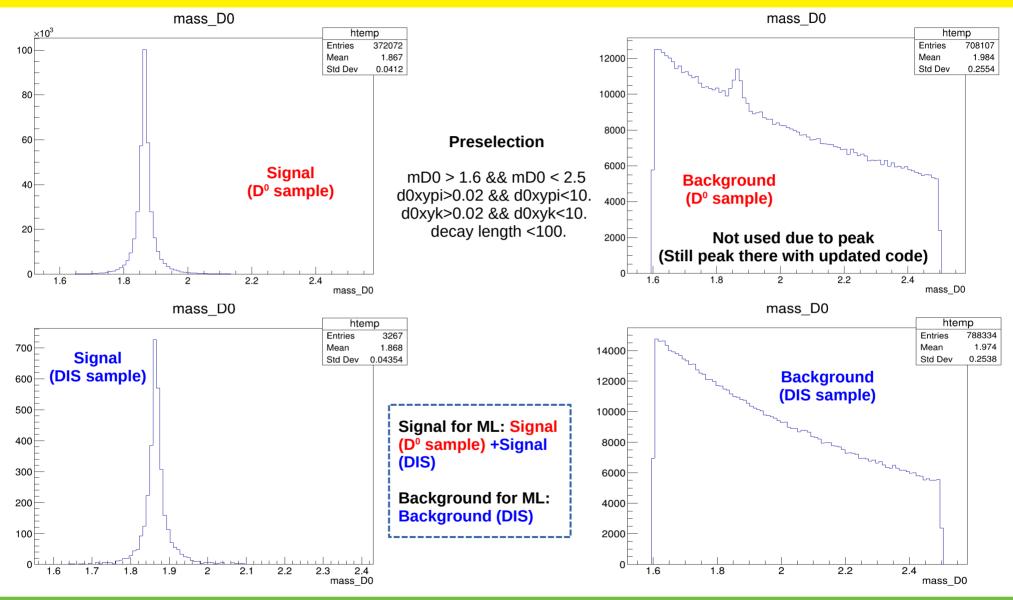




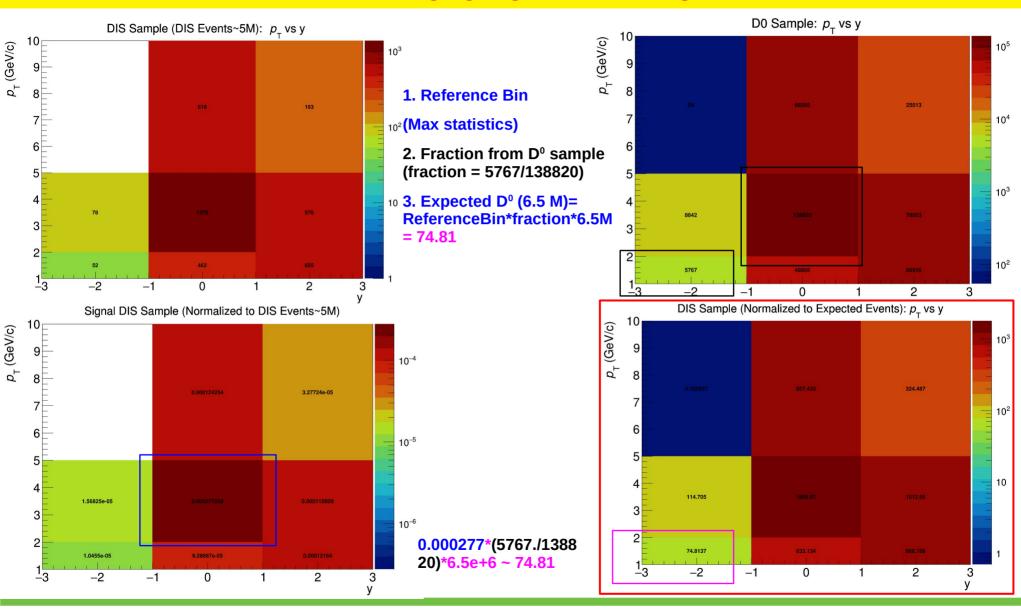
## Phase Space ( $Q^2 = 100 \text{ GeV}^2$ )



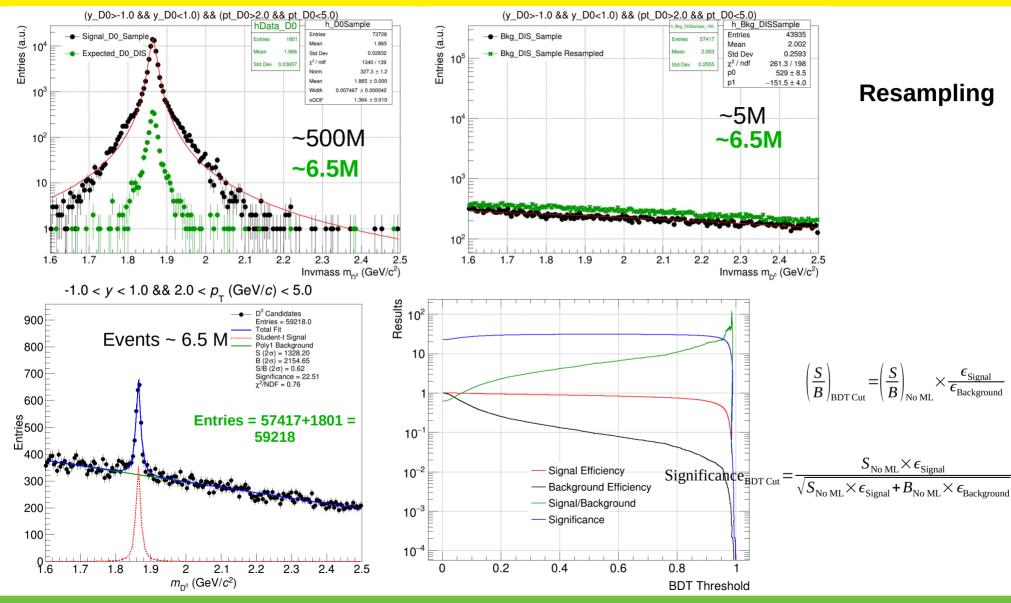
## Sample After Preselection ( $Q^2 = 100 \text{ GeV}^2$ )



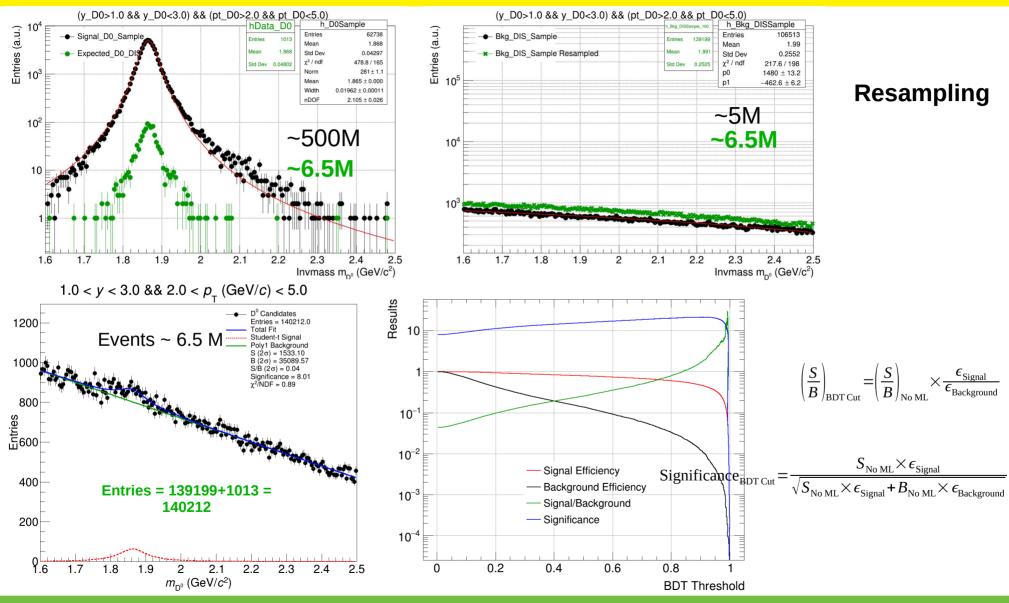
### Method for Merging Signal and Background



## Merging Signal and Background (D0 Sample and DIS Events)



## Merging Signal and Background (D0 Sample and DIS Events)



### Number of Signal and Background

y(D0)	p <sub>τ</sub> (D0)	Signal	Background
-1.0 to 1.0	1.0-2.0	32624	32624
-1.0 to 1.0	2.0-5.0	22937	22937
-1.0 to 1.0	5.0-10.0	2581	2581
1.0 to 3.0	1.0-2.0	61791	61791
1.0 to 3.0	2.0-5.0	53348	53348
1.0 to 3.0	5.0-10.0	2956	2956
-3.0 to -1.0	1.0-2.0	682	682
-3.0 to -1.0	2.0-5.0	415	415

Keep the number of signal and background same for ML

There is also minor issue (std::map issue even in D<sup>0</sup>) with associations if one reco track matches with two MC tracks, the code always considers last one, I can see print messages of two associations after changing a bit code

### Track Parametrization (Local to Global)

Helical Track model: 
$$(l_0, l_1, \phi, \theta, q/p)$$
  
 $x=-l_0\sin\phi, \ y=l_0\cos\phi, \ z=l_1$   
 $p_x=p\cos\phi\sin\theta, \ p_y=p\sin\phi\sin\theta, \ p_z=p\cos\theta$   
 $charge=sign(q/p)$ 

## At Point of closest approach (perigee surface)

$$(l_0, l_1, \phi, \theta, q/p)$$

$$\downarrow \text{Global (Lab frame)}$$

$$(x, y, z, p_x, p_y, p_z, q)$$

```
Vector3 LineSurface::localToGlobal(const GeometryContext& gctx, const Vector2& lposition, const Vector3& direction) const

{
    Vector3 unitZ0 = lineDirection(gctx);

// get the vector perpendicular to the momentum direction and the straw axis

Vector3 radiusAxisGlobal = unitZ0.cross(direction);

Vector3 locZinGlobal = transform(gctx) * Vector3(0., 0., lposition[1]);

// add loc0 * radiusAxis

return Vector3(locZinGlobal + lposition[0] * radiusAxisGlobal.normalized());

}

Calculation
```

UnitZ0: is (0,0,1) vector along the z-axis for cylinder and disks.

```
direction: (p Cos(phi) Sin(theta), p Sin(phi) Sin(theta), p Cos(theta))
radiusAxisGlobal = UnitZ0 Cross product direction = (-p Sin(phi) Sin(theta), p Cos(phi)
Sin(theta), 0)
radiusAxisGlobal.Normalized = (-Sin(phi), Cos(phi), 0)locZinGlobal = (0,0,11) (is same as global)
```

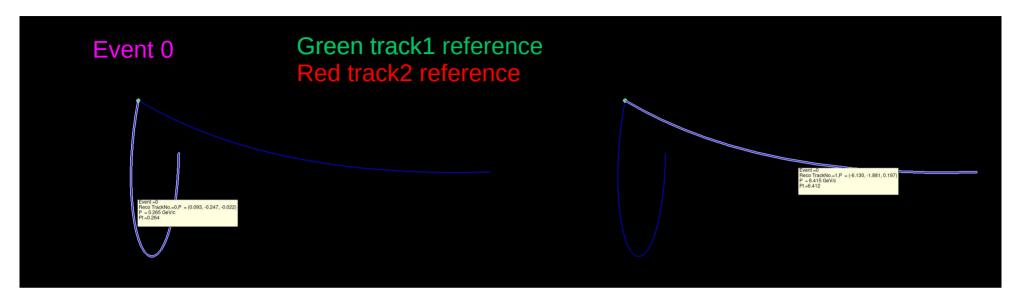
Global position = locZinGlobal + lposition[0] \* radiusAxisGlobal.normalized() = (0,0,11) + <math>lo(-Sin(phi), Cos(phi), 0)Global Position = (-lo Sin(phi), lo Cos(phi), l1)

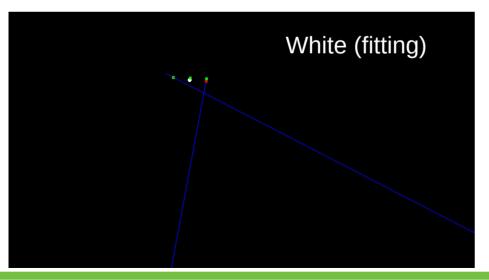
Returns the components, which we are using in HF analysis.

$$x = -I_0 Sin\phi$$
,  $y = I_0 Cos\phi$ ,  $z = I_1$ 

 $z_0 = I_1$ 

### Event display (First two tracks)

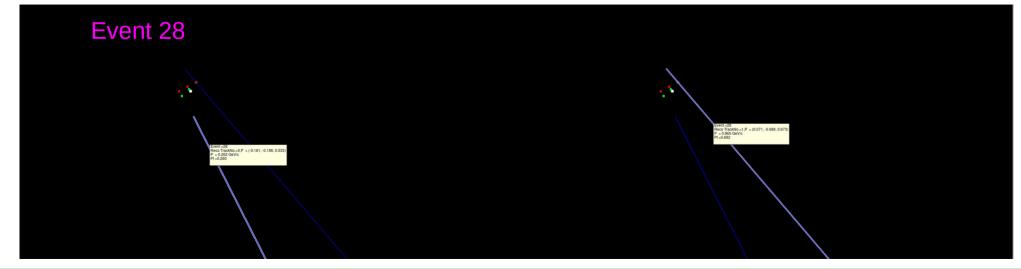




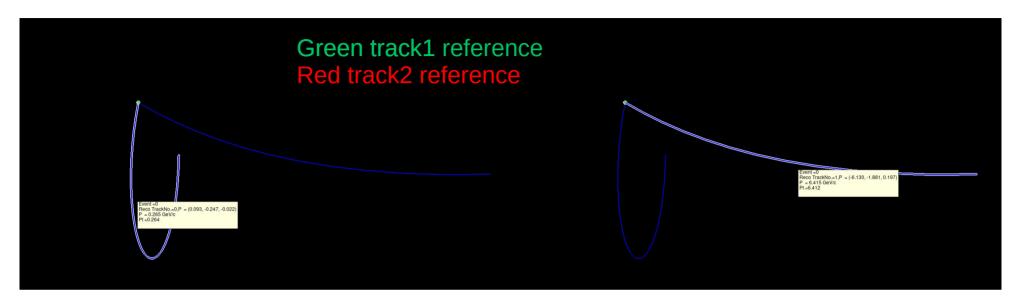
- All three methods (track 1 reference, track2 reference, and distance minimization) are compatible
- Minor difference is due to analytical approach
- Distance minimization returns the unique point

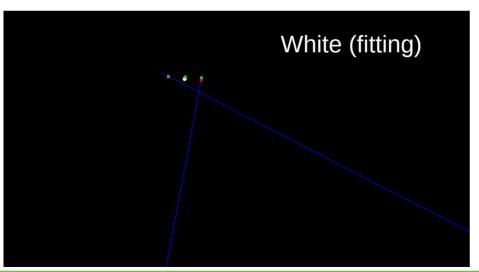
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