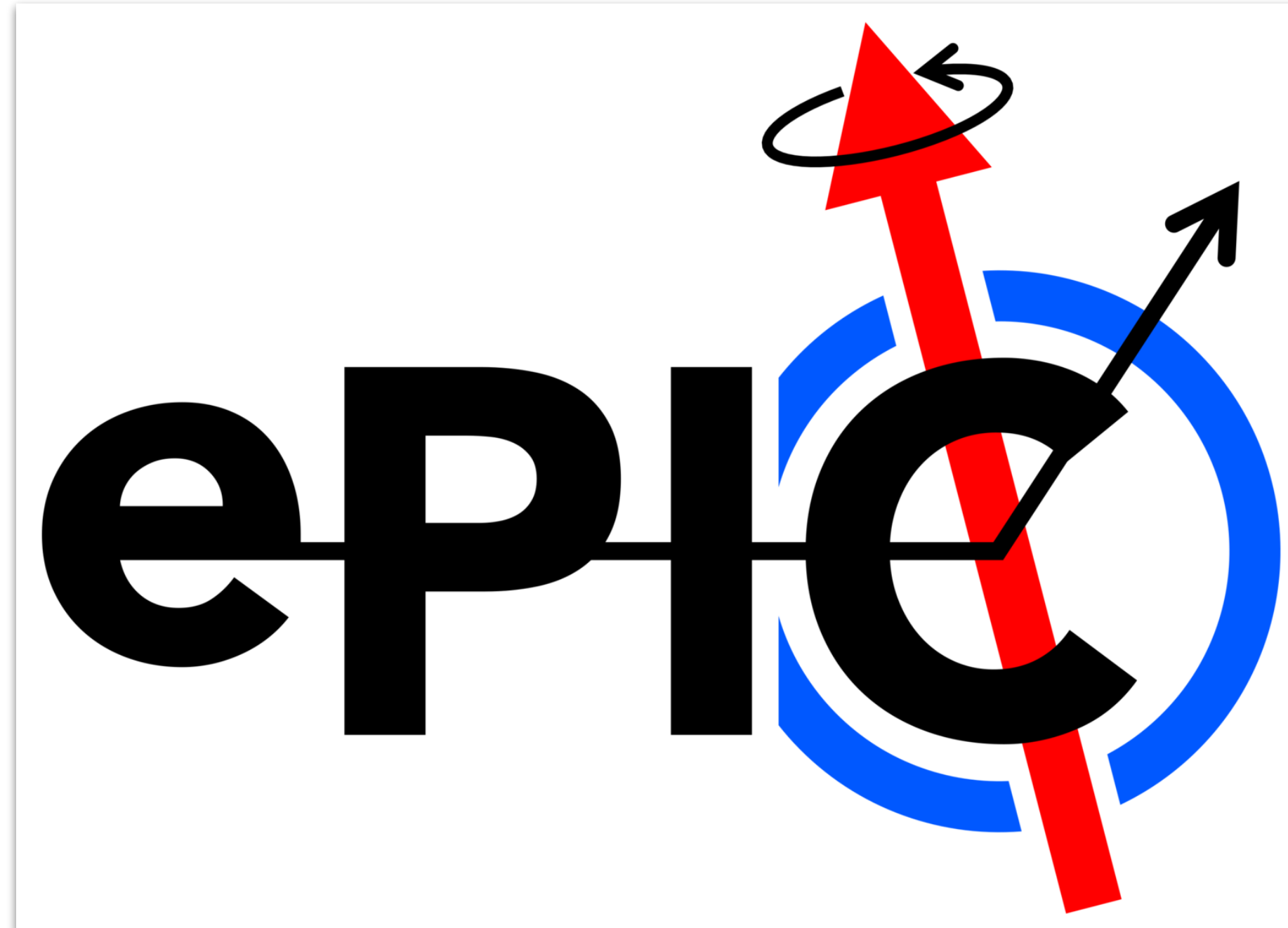




Muon efficiency & ID in the nHCal

June 17, 2025

Caroline Riedl, Kira Richards (UIUC)

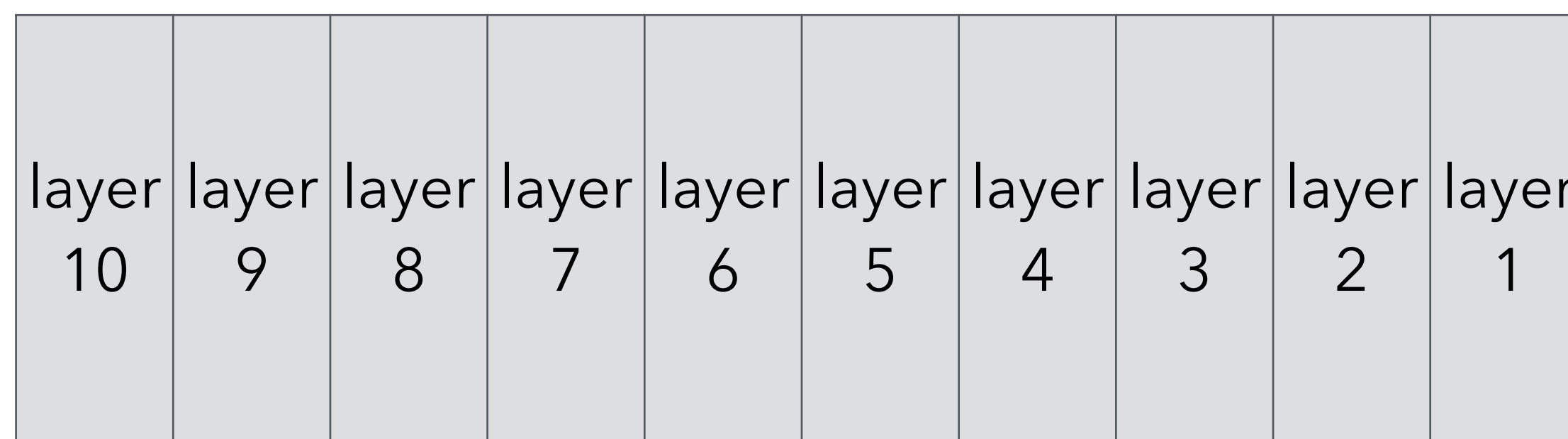
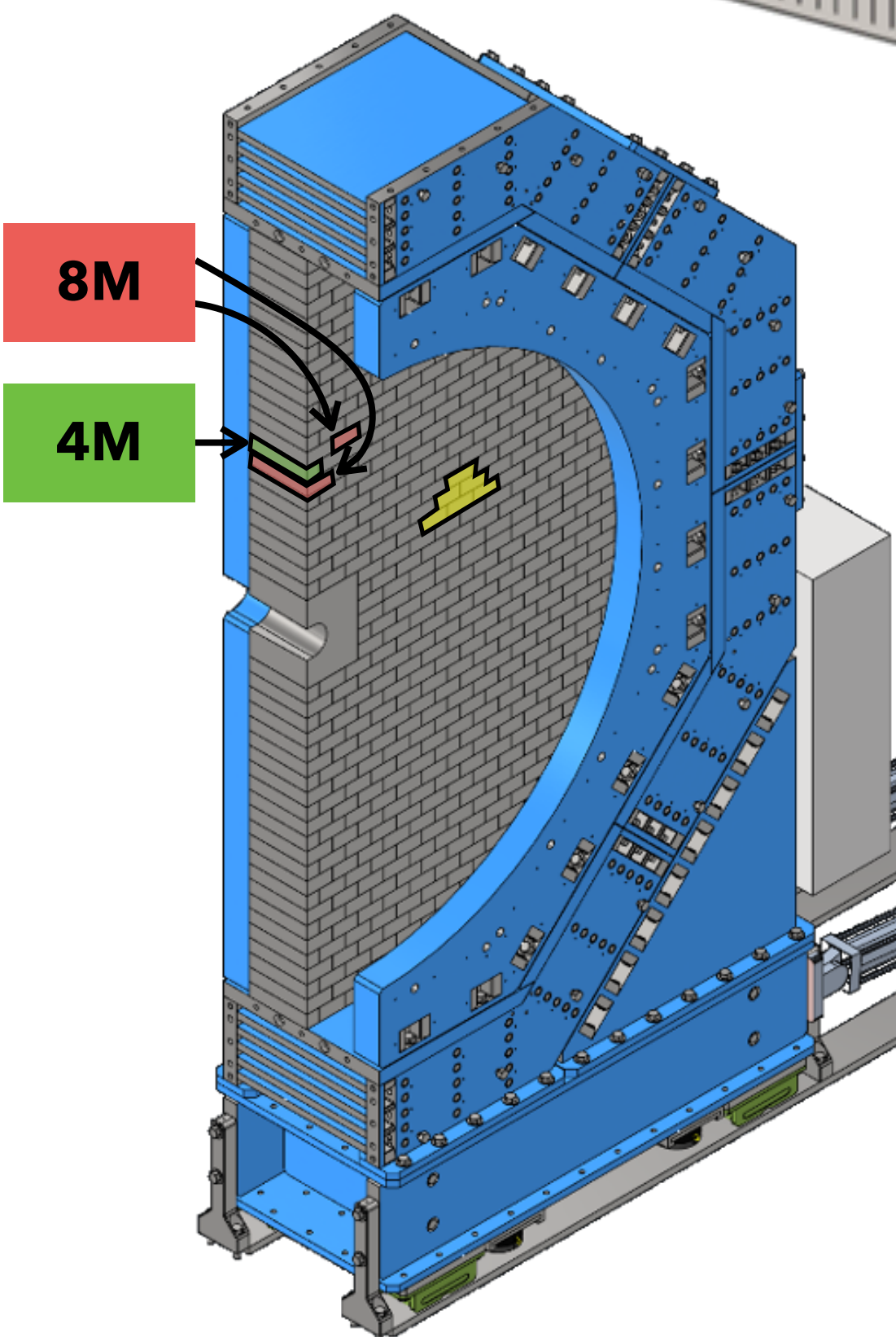
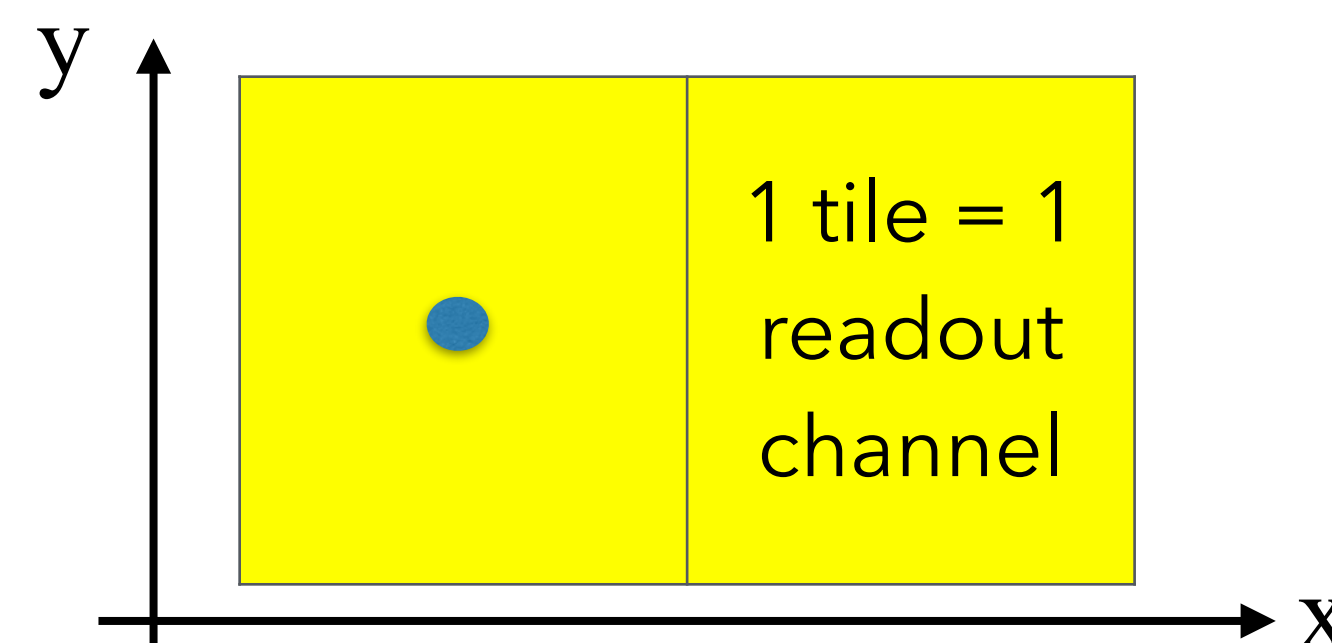
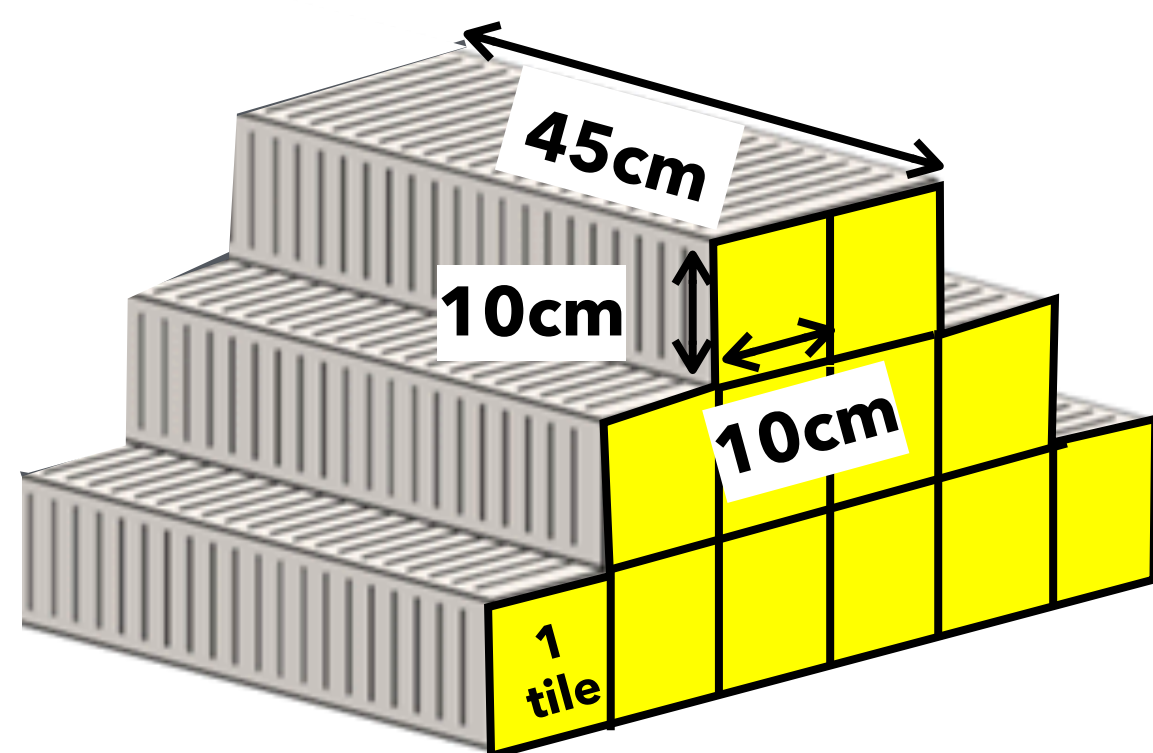
- **Goals:** muon efficiency and ID in the nHCal
- **Tools:** particle gun submission framework provided by Sasha Prozorov,
 - https://github.com/aprozo/epic_full_chain_batch
 - <https://chat.epic-eic.org/main/pl/c319sepsqbg5ibgetxpzk686ia>
- **Status and issues** as of June 17, 2025:
 - Can run Sasha's framework and produce simulated data
 - MCParticle - Cluster matching issue resolved as of June 6, 2025, <https://github.com/eic/ElCrecon/issues/1908>, and should be active in the central productions starting from starting from the 25.06.0 container
 - Exploring clusters and hits in older productions and new particle gun data

- `cd /eic/u/criedl/eic`
- `git clone https://github.com/aprozo/epic\_full\_chain\_batch`
- `cd epic_full_chain_batch`
- Start the script from within the Linux shell (not in eic-shell!)
- Runs ddsim with nHCal-only geometry (`epic_backward_hcal_only.xml`)
 - `env TILE_SIZE=5 N_LAYERS=11 SCINTILLATOR_THICKNESS=0.8
ABSORBER_THICKNESS=3 MOMENTUM=1 ./run_submit.sh`
 - Produces 10 files `*edm4hep.root` [DEFAULT_JOBS=10]
 - Produces 10 files `*edm4eic.root` [often fewer files - some fail]
 - Output is written into `/gpfs02/eic/criedl` - is not backed up, use only for data (not code)
- Analyse the `*edm4eic.root` files using https://github.com/criedl77/nHCal_VM

- My particle gun data are located here:
 - `/gpfs02/eic/criedl/output/nhcal_only_*`
- To develop my code, I am using these older productions for which the cluster associations work:
 - `/volatile/eic/EPIC/RECO/24.08.1/epic_craterlake/DIS/NC/18x275/minQ2=1`
 - `/volatile/eic/EPIC/RECO/24.08.1/epic_craterlake/EXCLUSIVE/DIFFRACTIVE_PHI_ABCONV/Sartre/Coherent`

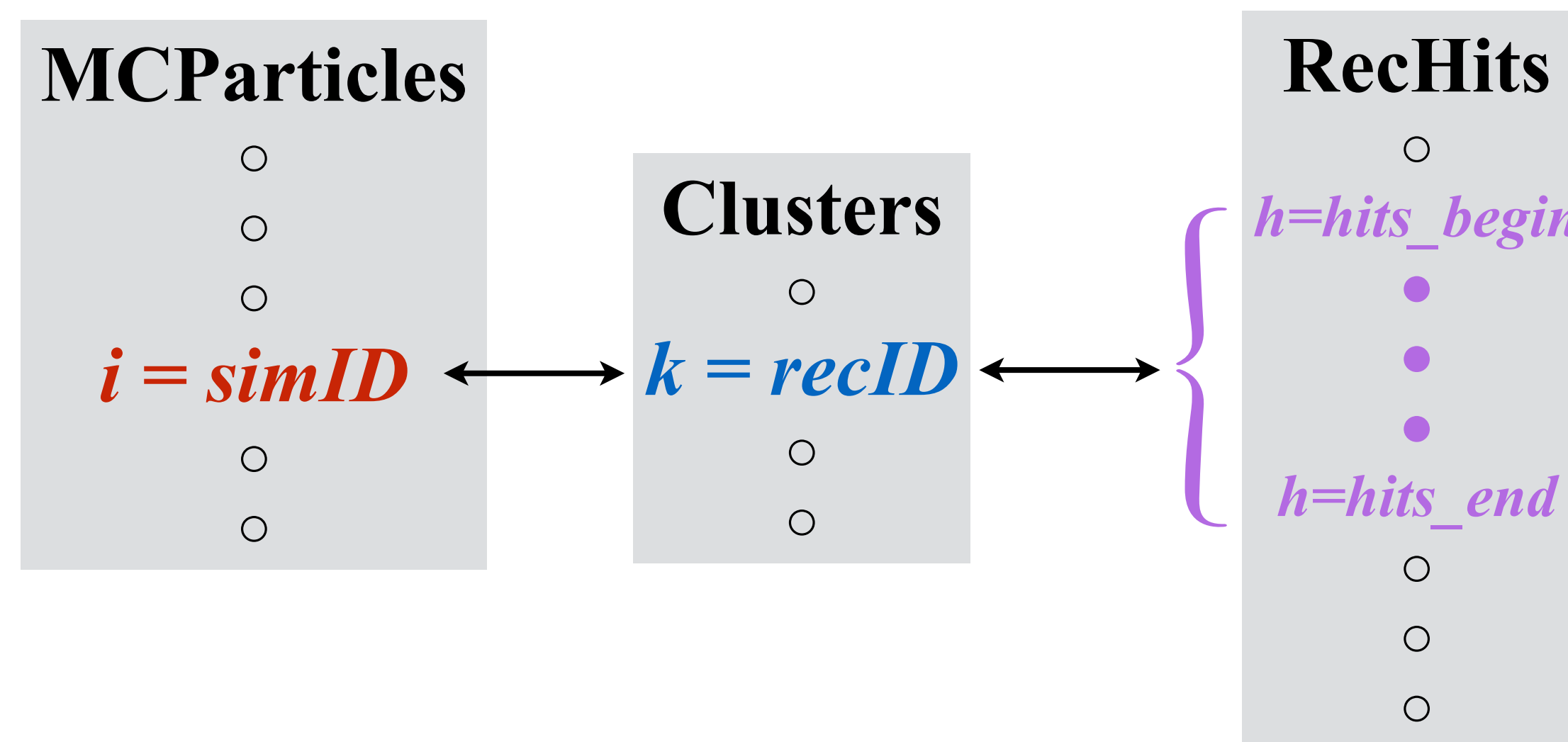
Clusters and hits

default design:
10 layers of each
4 cm steel +
4 mm scintillator



MCParticle
←





```
// Get generated particle information (after GEANT):
TTreeReaderArray<int>      partGenStat(tree_reader, "MCParticles.generatorStatus");
TTreeReaderArray<double>  partMomX(tree_reader, "MCParticles.momentum.x");
TTreeReaderArray<double>  partMomY(tree_reader, "MCParticles.momentum.y");
TTreeReaderArray<double>  partMomZ(tree_reader, "MCParticles.momentum.z");
TTreeReaderArray<int>      partPdg(tree_reader, "MCParticles.PDG");

// nHCal clusters: fParentName edm4eic::ClusterData
TTreeReaderArray<unsigned int> nHCalClustersnHits(tree_reader, "HcalEndcapNClusters.nhits");
TTreeReaderArray<float> nHCalClustersE(tree_reader, "HcalEndcapNClusters.energy");
TTreeReaderArray<float> nHCalClustersPosX(tree_reader, "HcalEndcapNClusters.position.x");
TTreeReaderArray<float> nHCalClustersPosY(tree_reader, "HcalEndcapNClusters.position.y");
TTreeReaderArray<float> nHCalClustersPosZ(tree_reader, "HcalEndcapNClusters.position.z");

// Get associations between MCParticles and Clusters:
// edm4eic::MCRecoClusterParticleAssociation = "Association between a Cluster and a MCParticle"
// simID = index of corresponding MCParticle (position in MCParticles array)
// recID = index of corresponding Cluster (position in Clusters array)
TTreeReaderArray<unsigned int> recoAssocClusters_nHCal(tree_reader, "HcalEndcapNClusterAssociations.recID");
TTreeReaderArray<unsigned int> simuAssocClusters_nHCal(tree_reader, "HcalEndcapNClusterAssociations.simID");

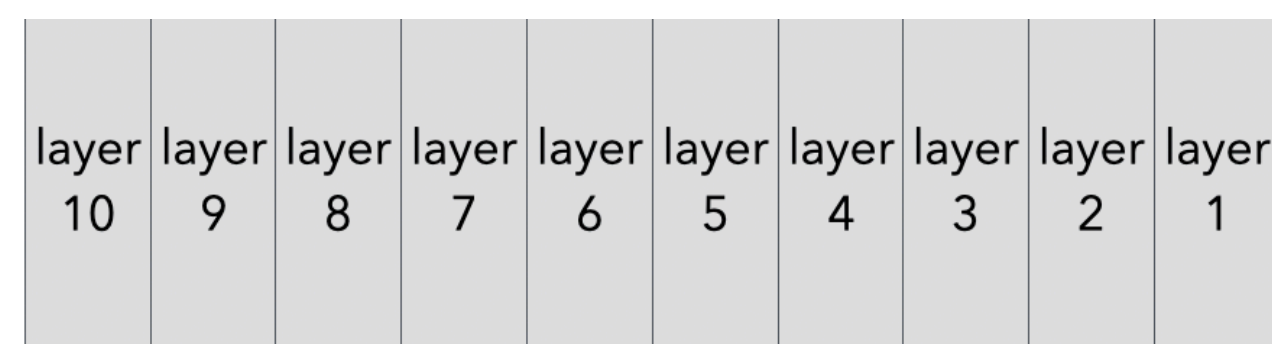
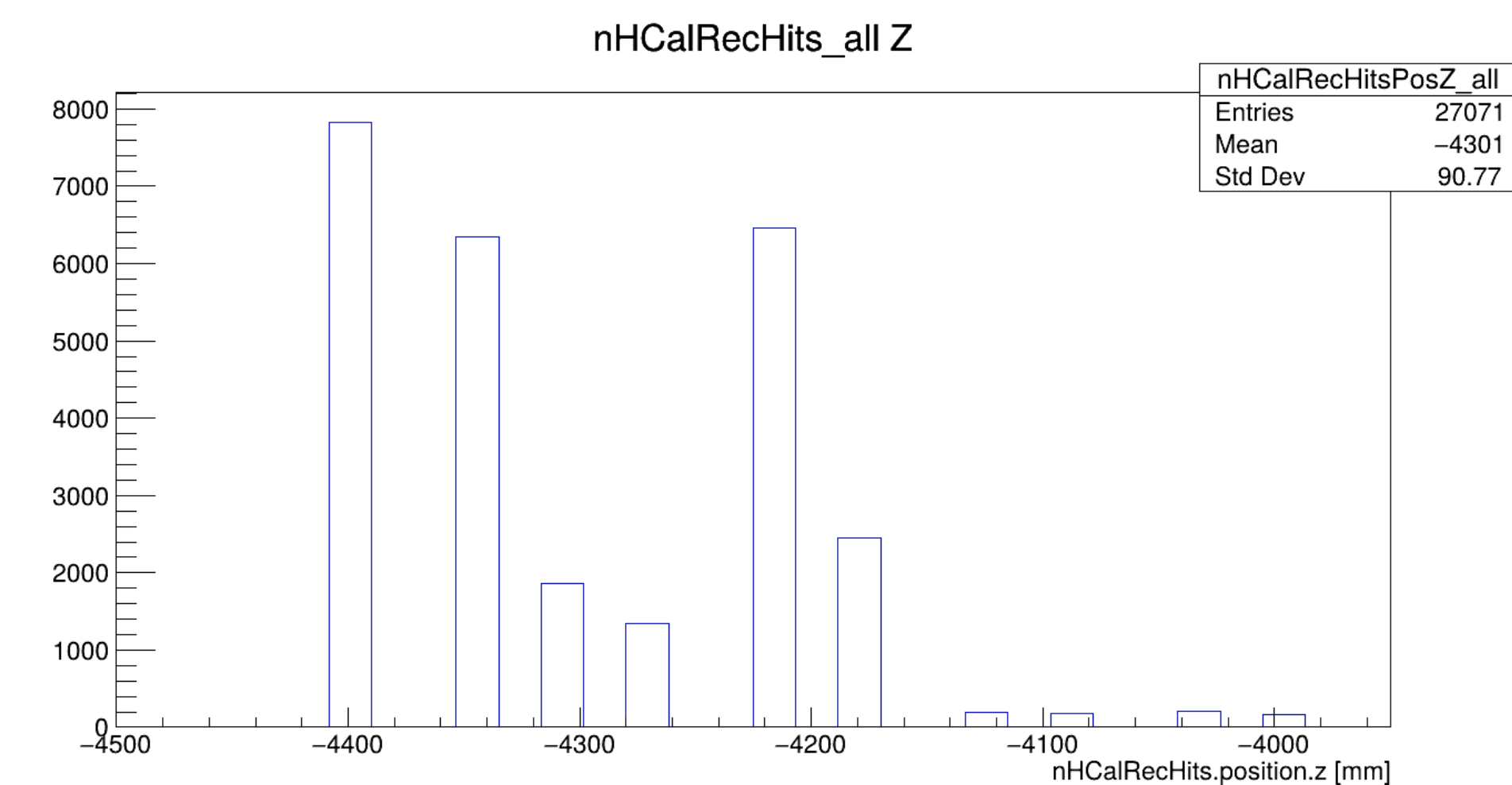
// nHCal reconstructed hits: fParentName edm4eic::CalorimeterHitData
TTreeReaderArray<float> nHCalRecHitsE(tree_reader, "HcalEndcapNRecHits.energy");
TTreeReaderArray<float> nHCalRecHitsPosX(tree_reader, "HcalEndcapNRecHits.position.x");
TTreeReaderArray<float> nHCalRecHitsPosY(tree_reader, "HcalEndcapNRecHits.position.y");
TTreeReaderArray<float> nHCalRecHitsPosZ(tree_reader, "HcalEndcapNRecHits.position.z");

// Hit navigators for clusters and hits:
TTreeReaderArray<unsigned int> nHCalClustershits_begin(tree_reader, "HcalEndcapNClusters.hits_begin");
TTreeReaderArray<unsigned int> nHCalClustershits_end(tree_reader, "HcalEndcapNClusters.hits_end");
```

- env TILE_SIZE=5 N_LAYERS=10 SCINTILLATOR_THICKNESS=0.8 ABSORBER_THICKNESS=4 MOMENTUM=1 PHI=45 THETA=170 PARTICLE=mu- NUMBER_OF_EVENTS=1000 ./run_submit.sh

Number of generated electrons +-: 123

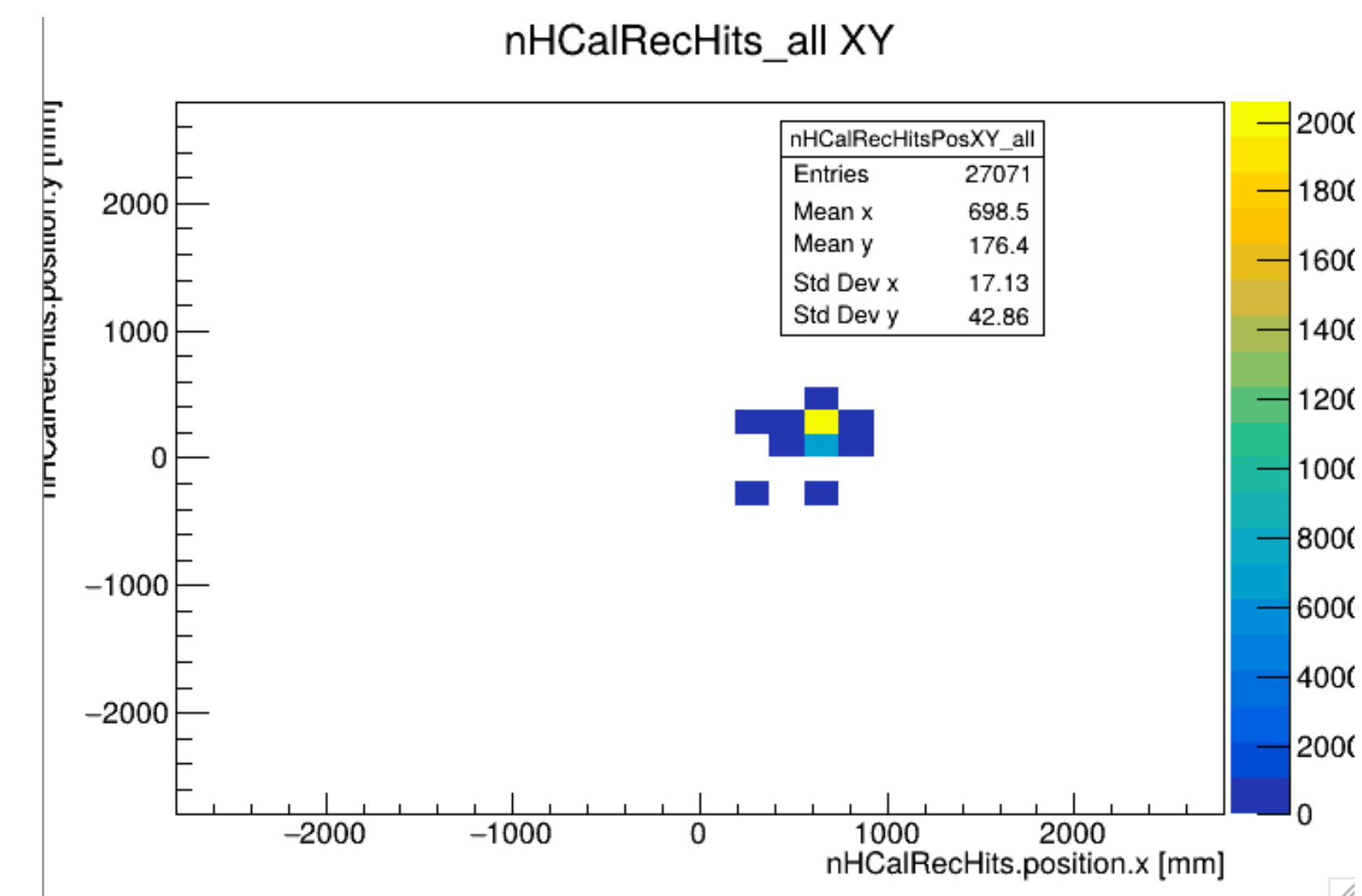
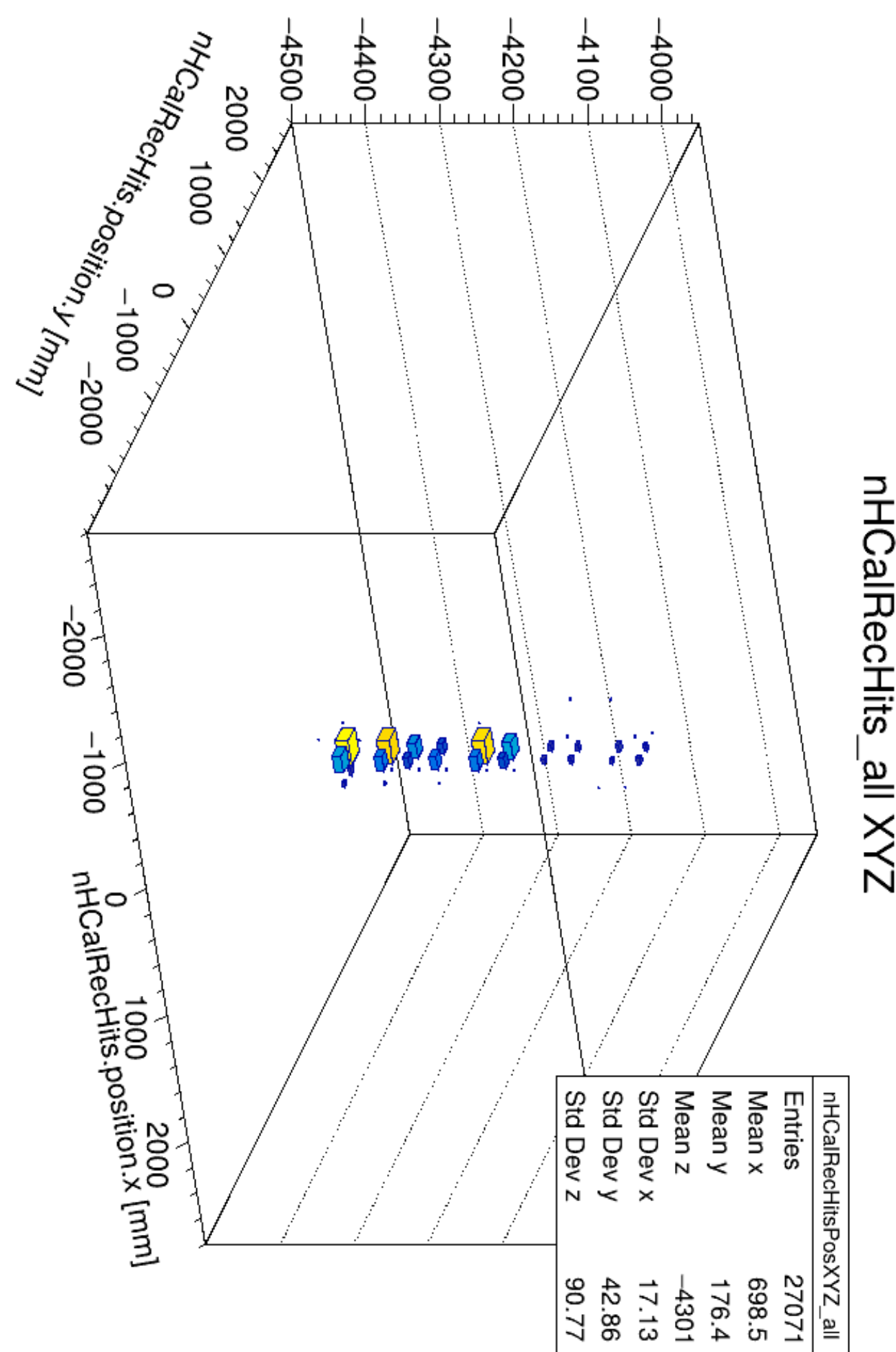
Number of generated muons +-: 8000



MCParticle

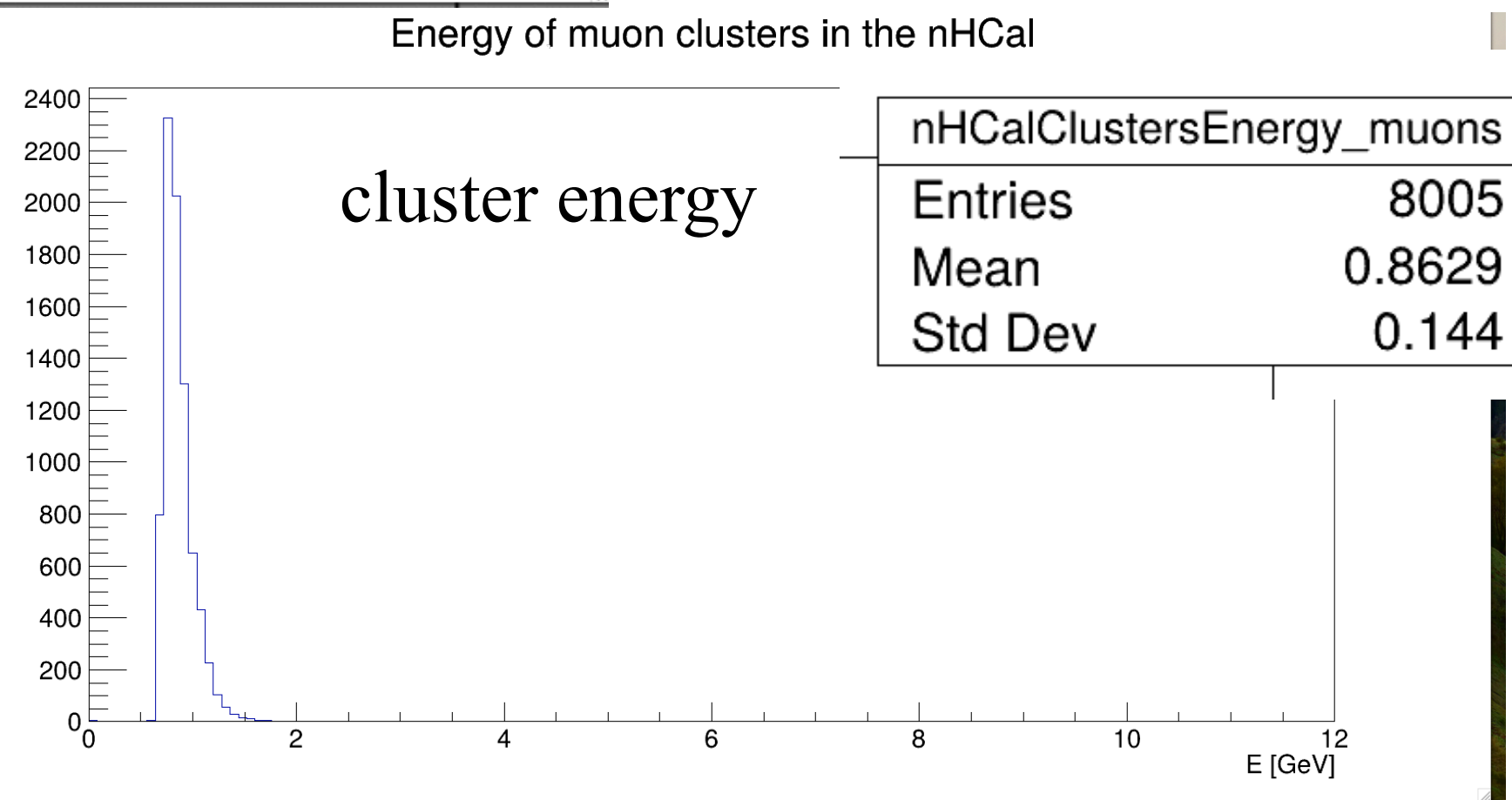
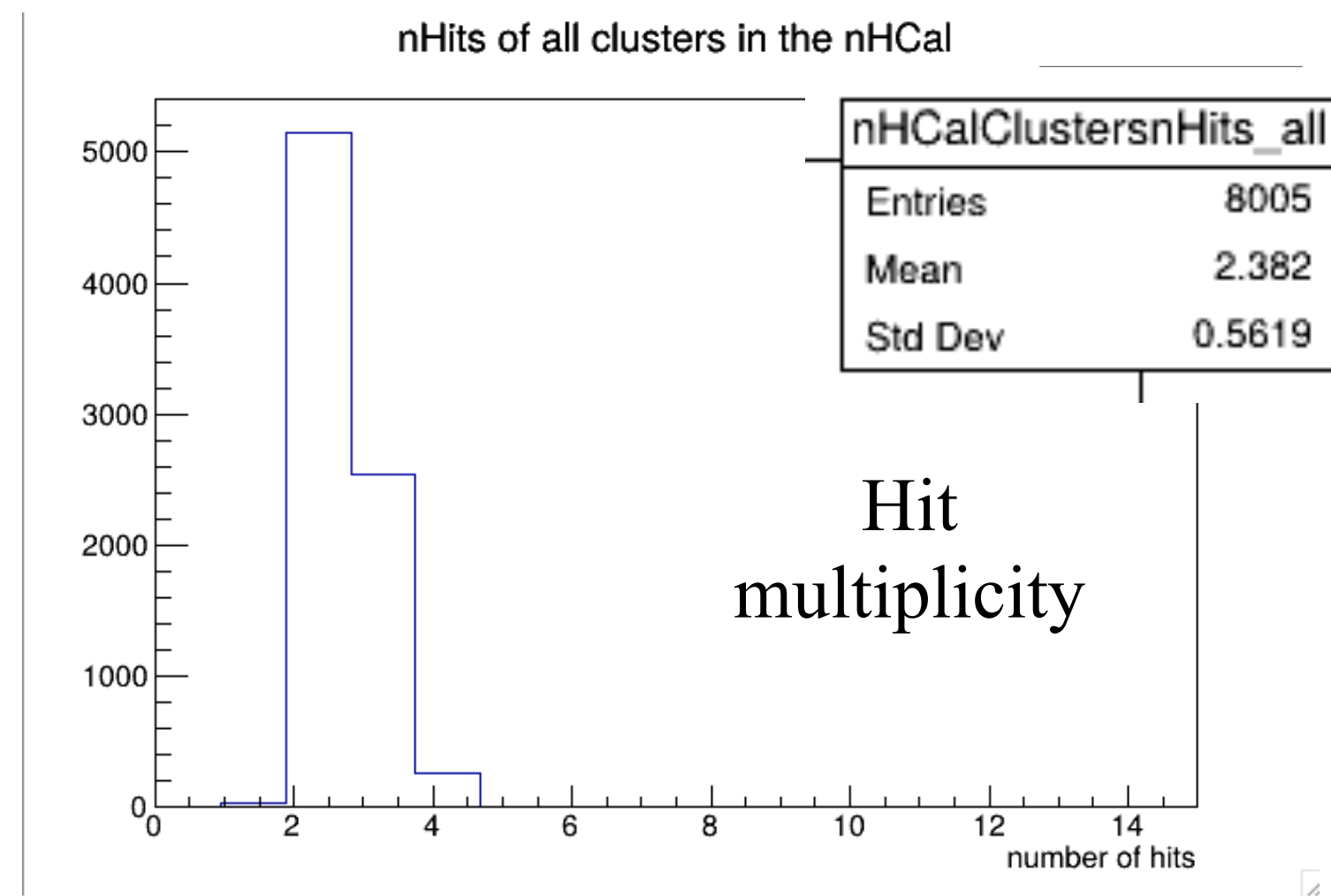


z

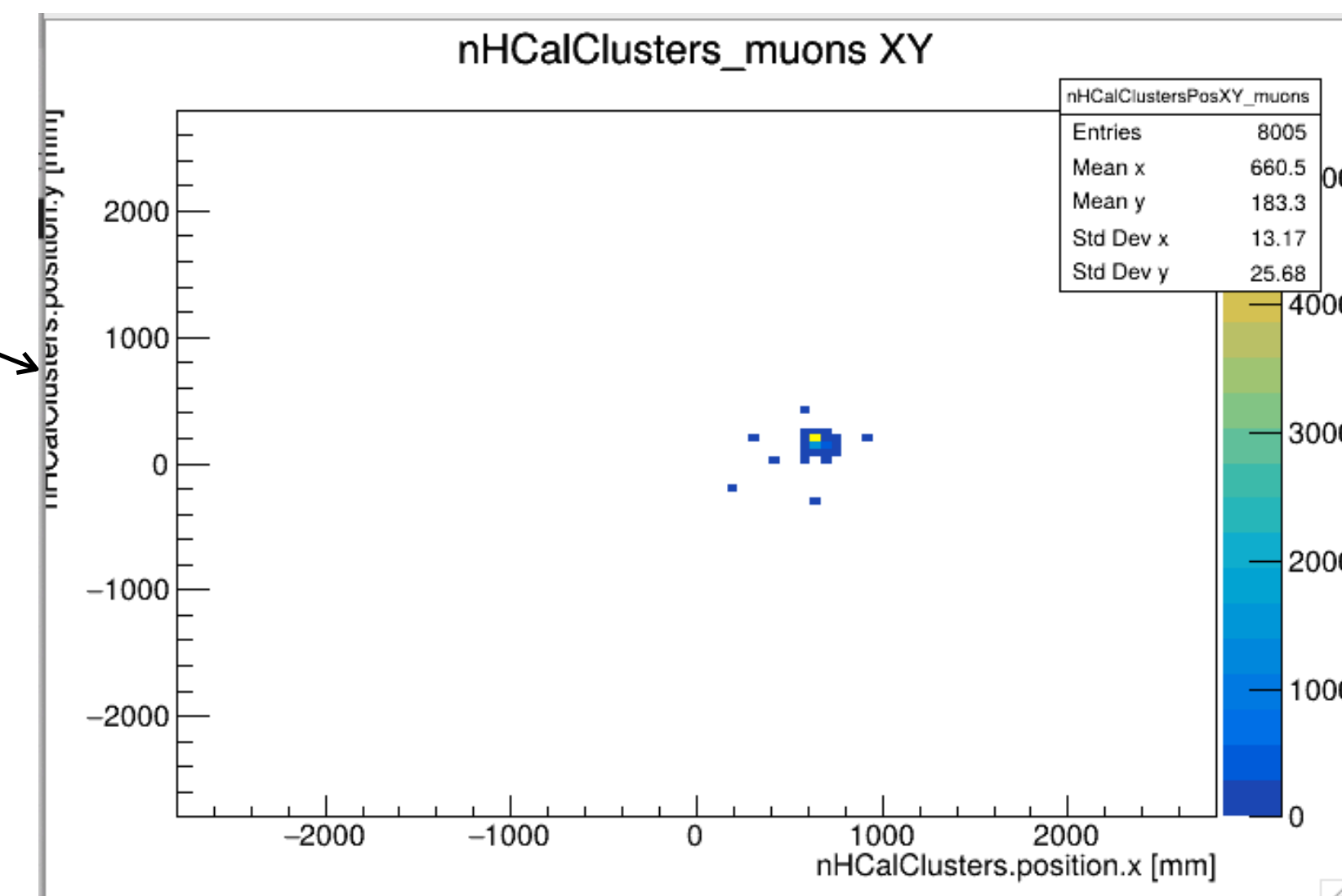
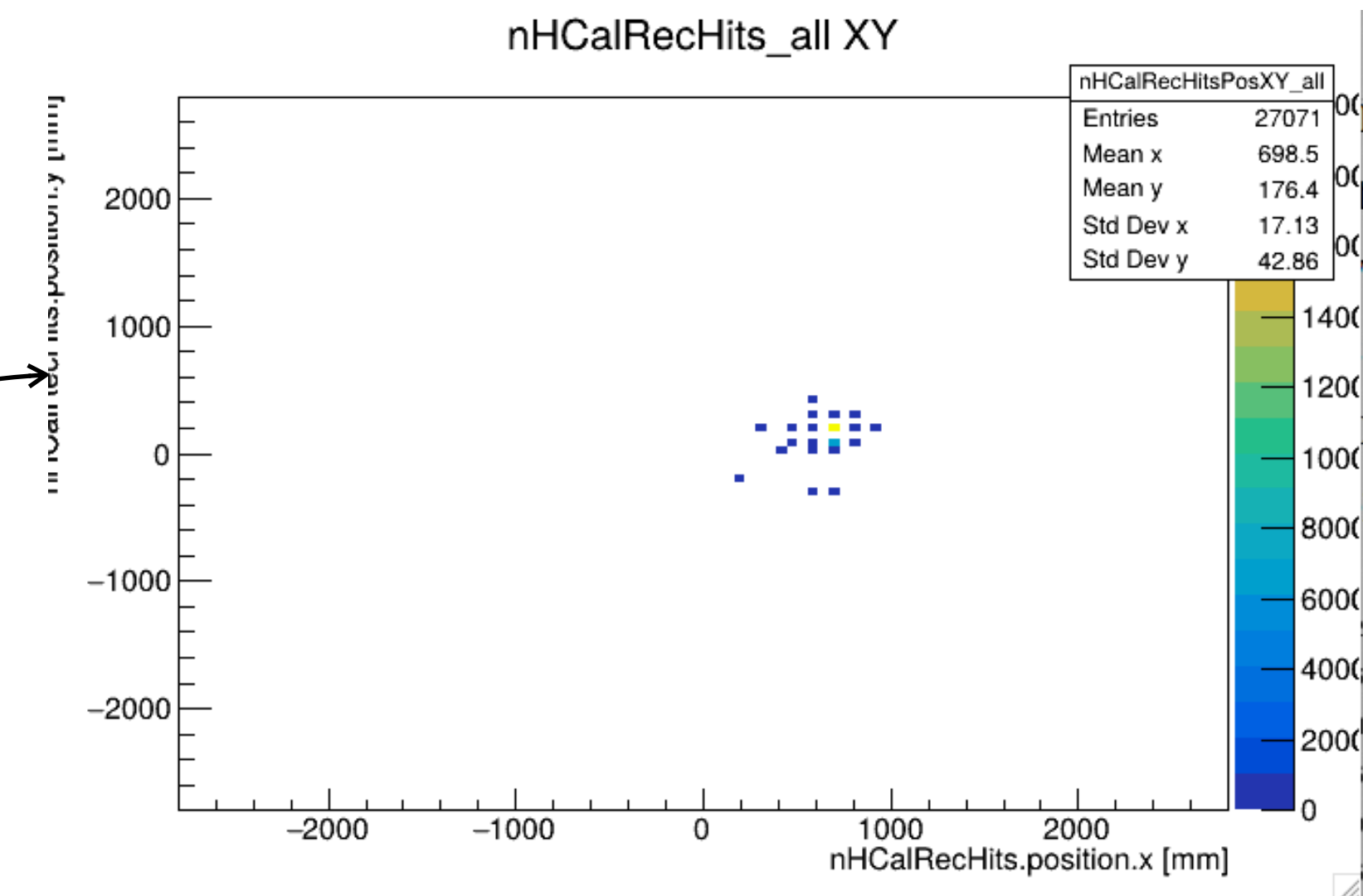


Particle Gun - from hits to clusters

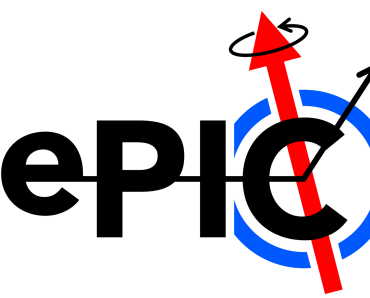
- env TILE_SIZE=5 N_LAYERS=10 SCINTILLATOR_THICKNESS=0.8 ABSORBER_THICKNESS=4 **MOMENTUM=1** PHI=45
THETA=170 PARTICLE=mu- NUMBER_OF_EVENTS=1000 ./run_submit.sh
- Mainly 2 or 3 hits make up one cluster



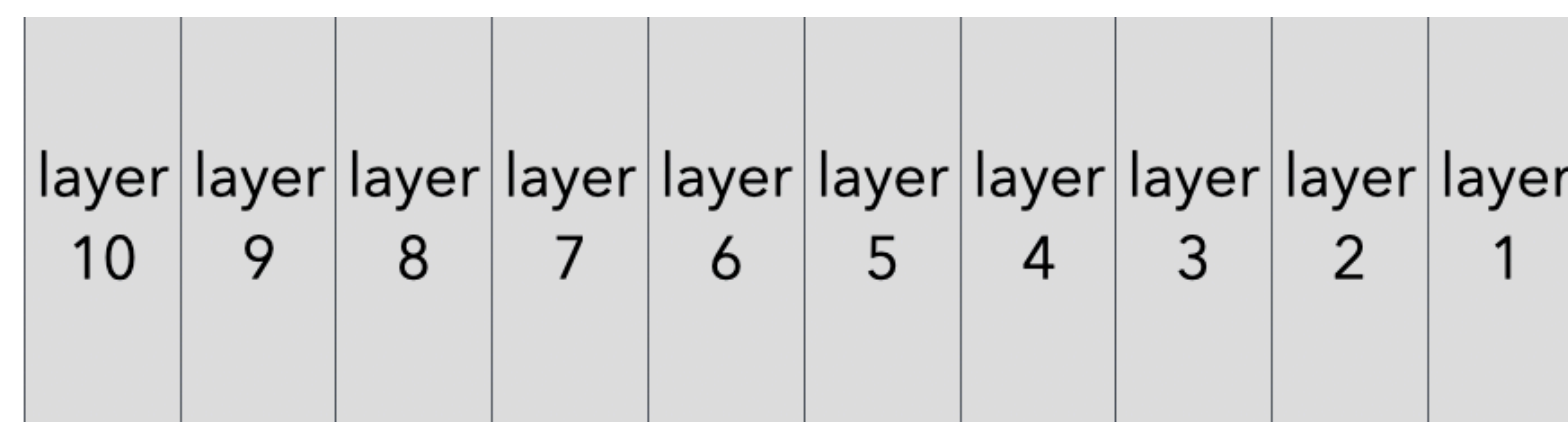
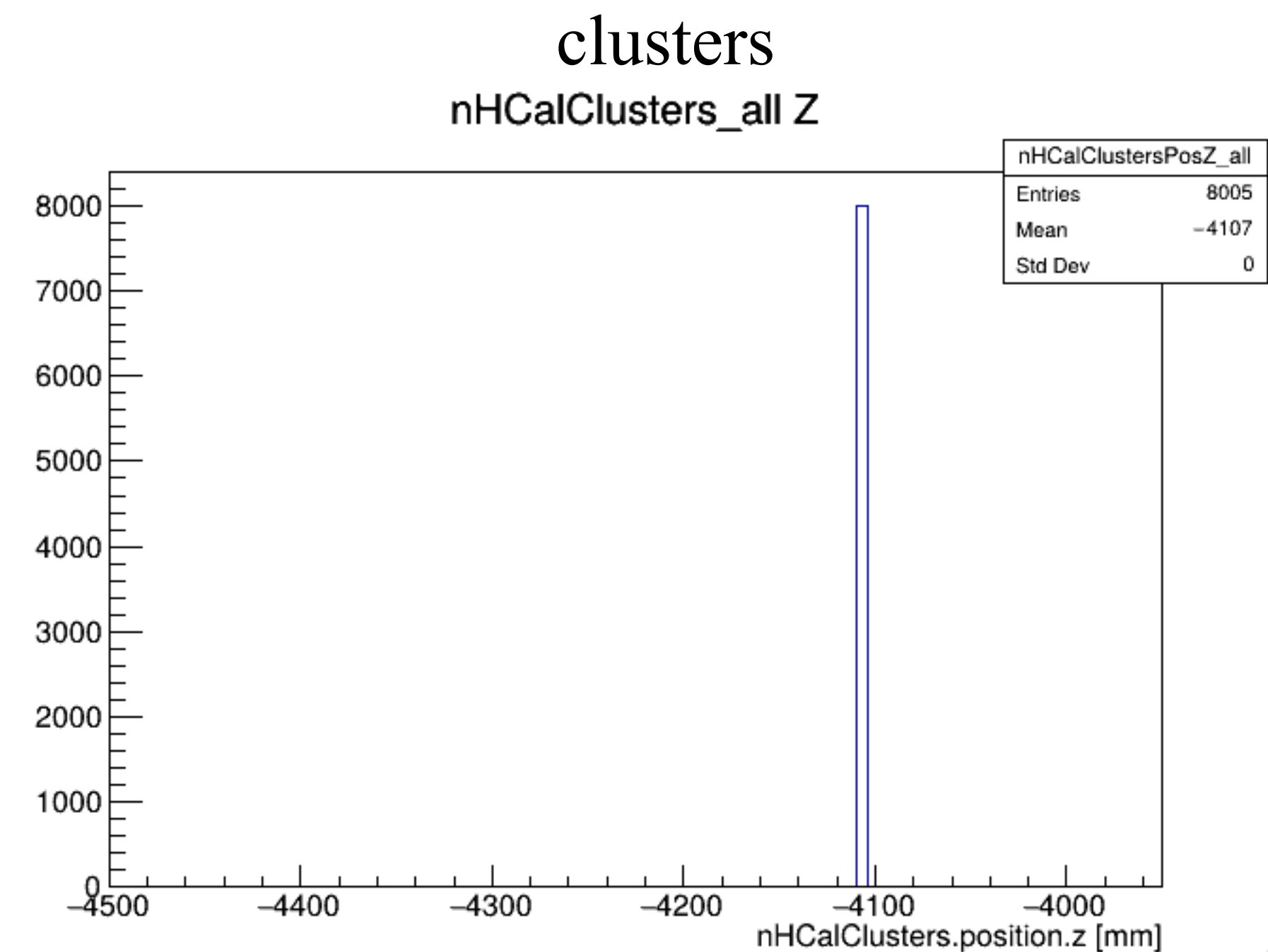
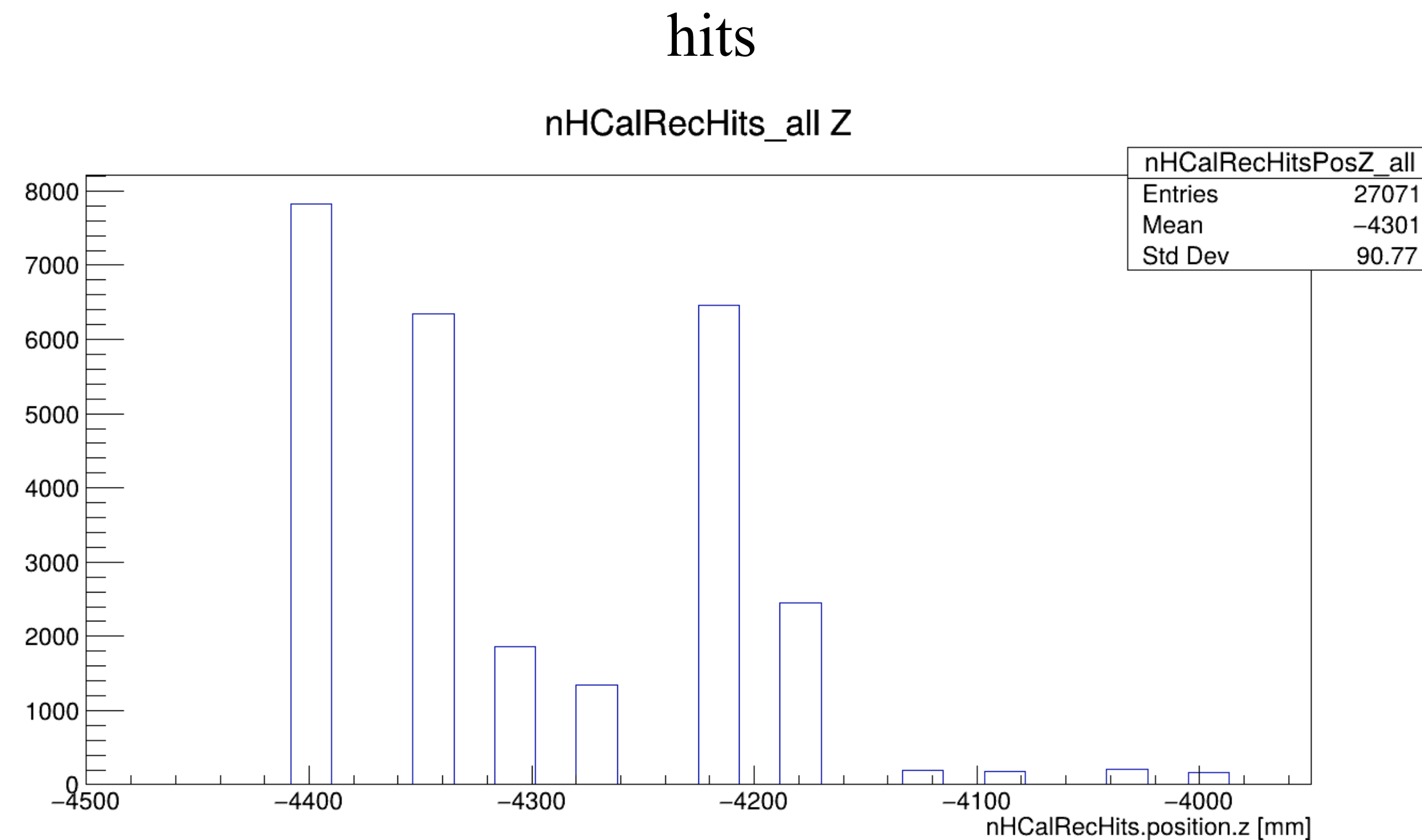
(x, y) distributions
look reasonable at
first sight
top: hits
bottom: clusters



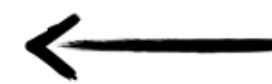
Clustering in z?



- env TILE_SIZE=5 N_LAYERS=10 SCINTILLATOR_THICKNESS=0.8 ABSORBER_THICKNESS=4 **MOMENTUM=1** PHI=45
THETA=170 PARTICLE=mu- NUMBER_OF_EVENTS=1000 ./run_submit.sh

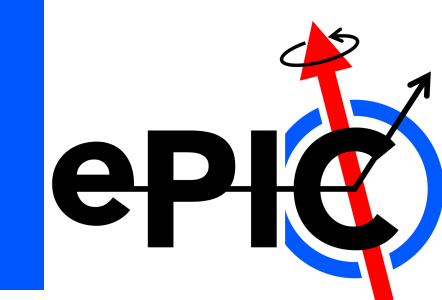


MCParticle

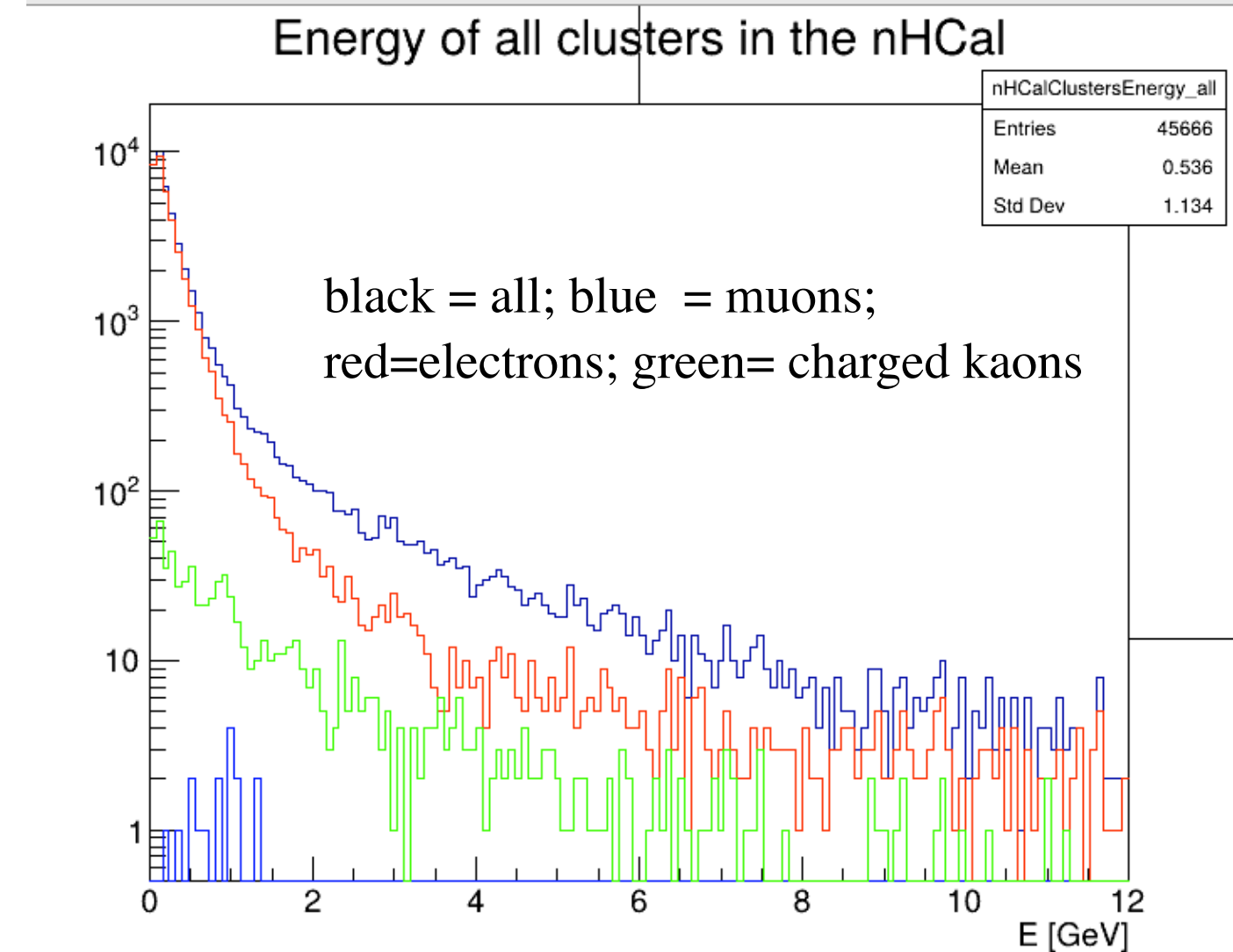
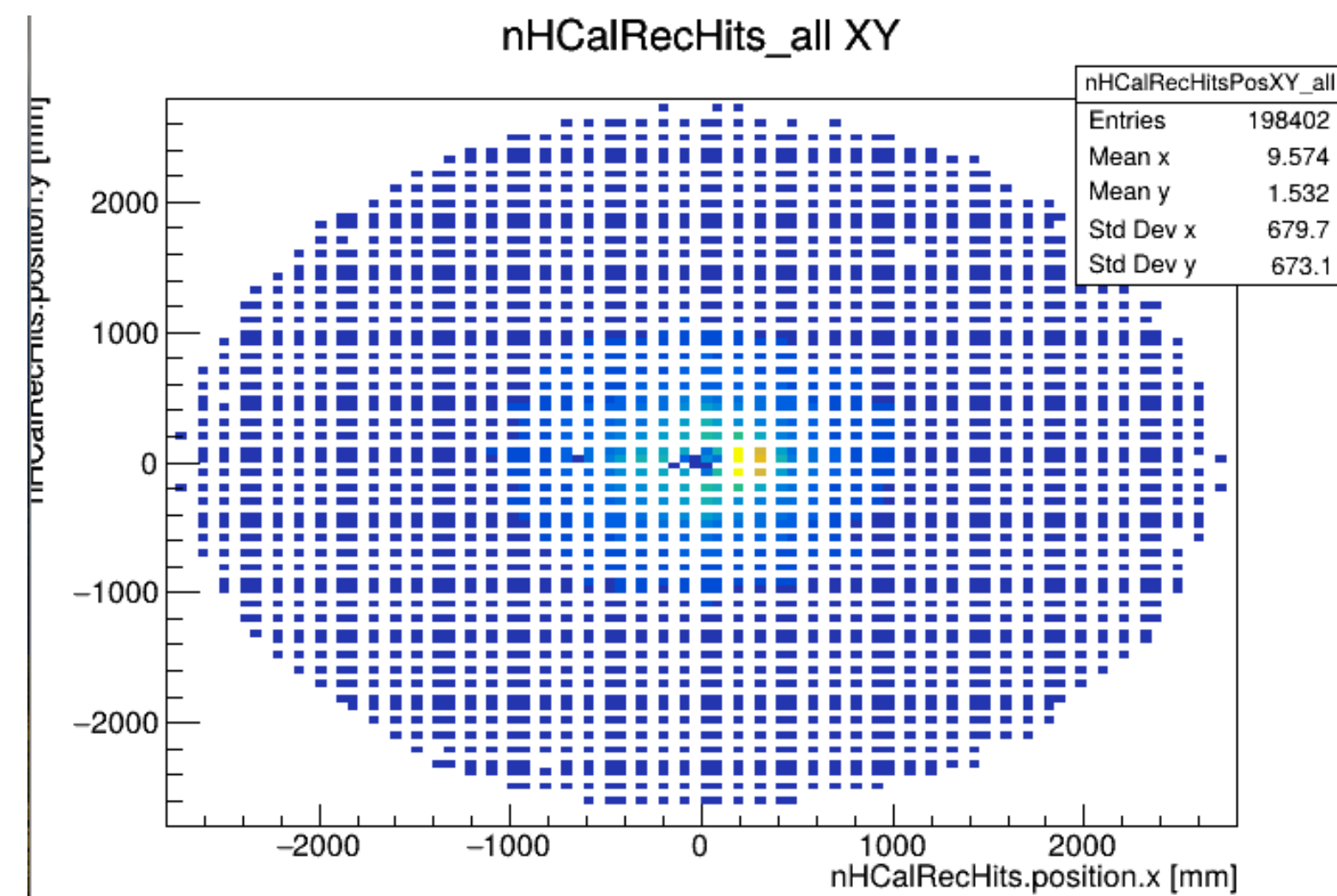
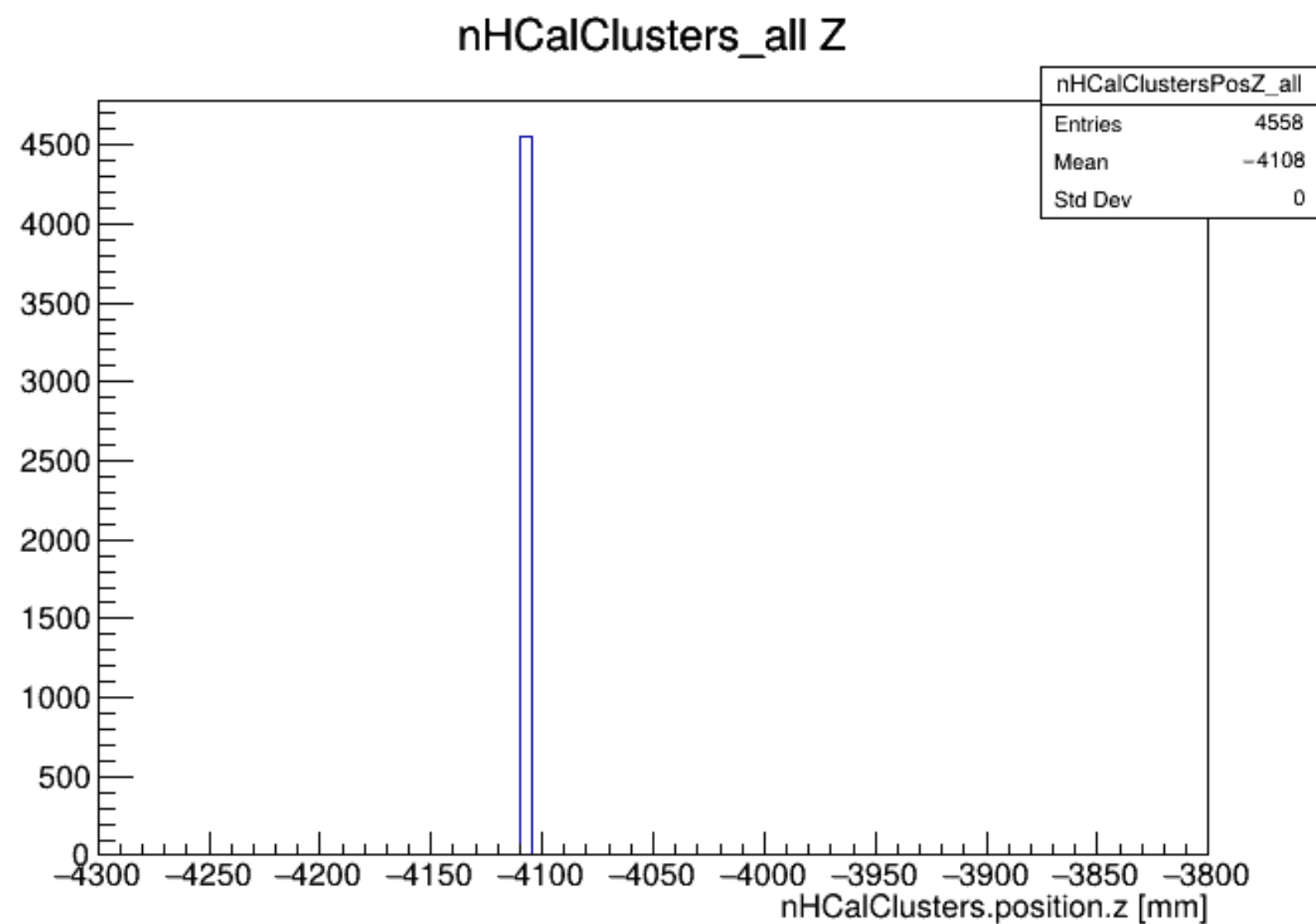
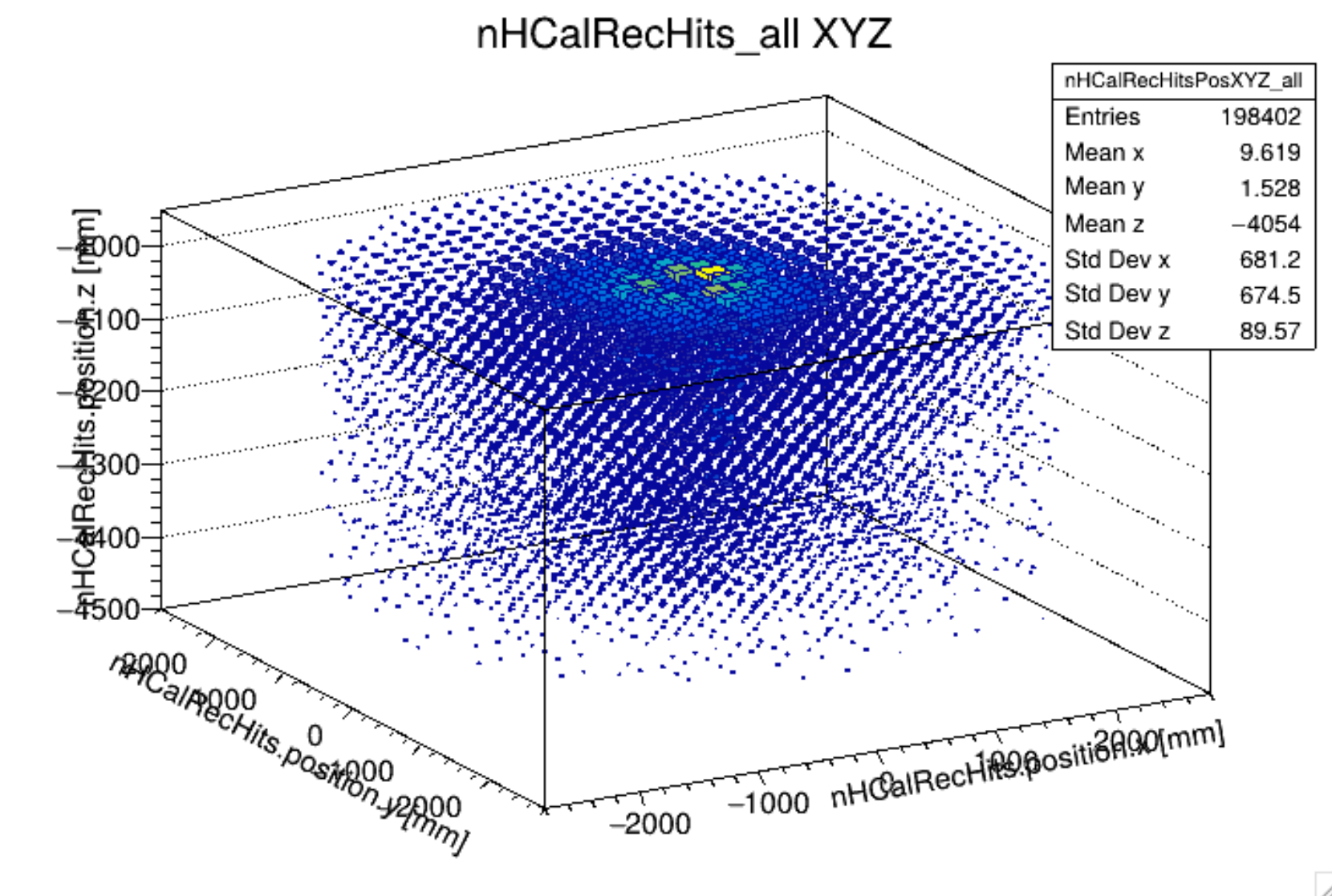
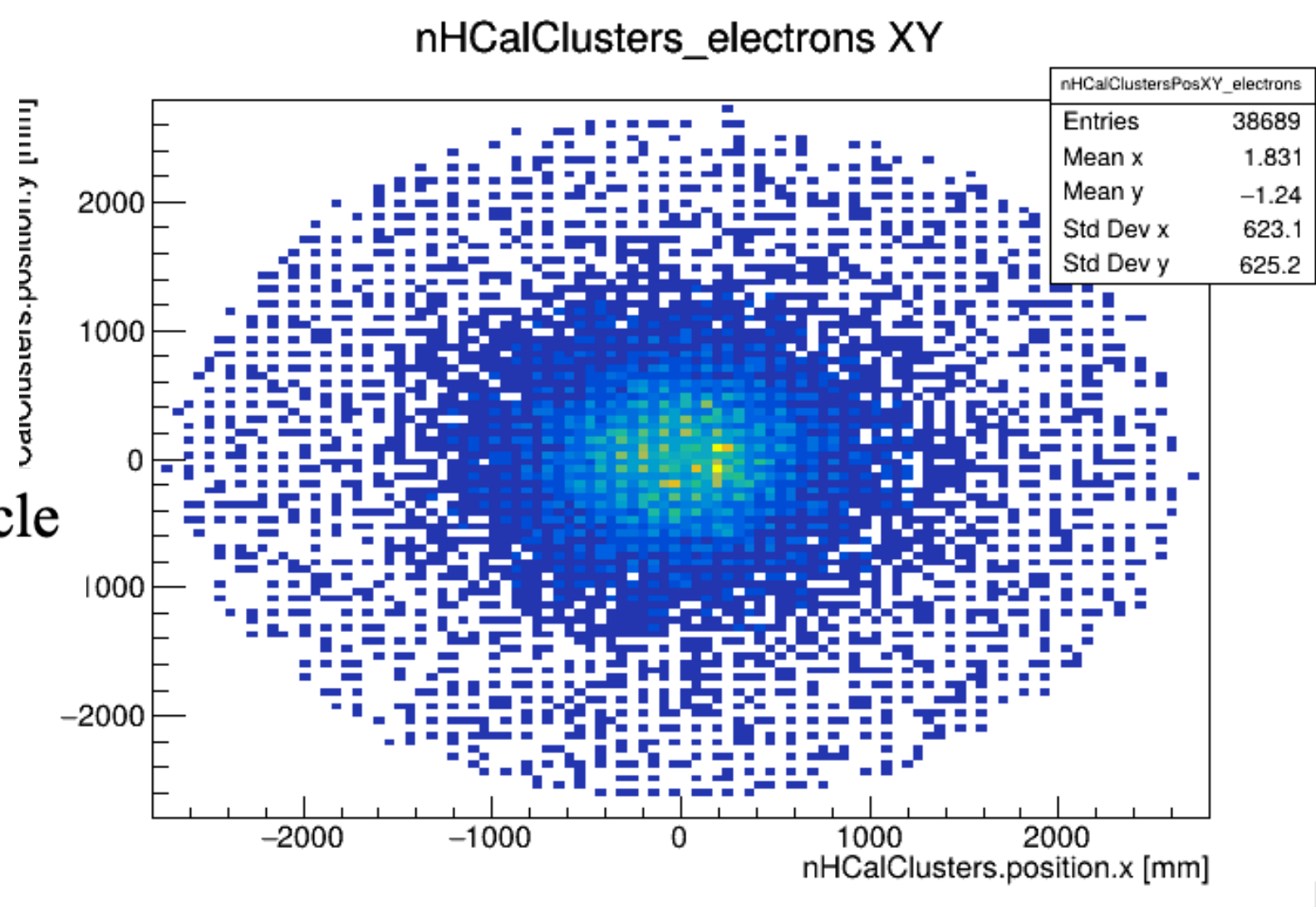
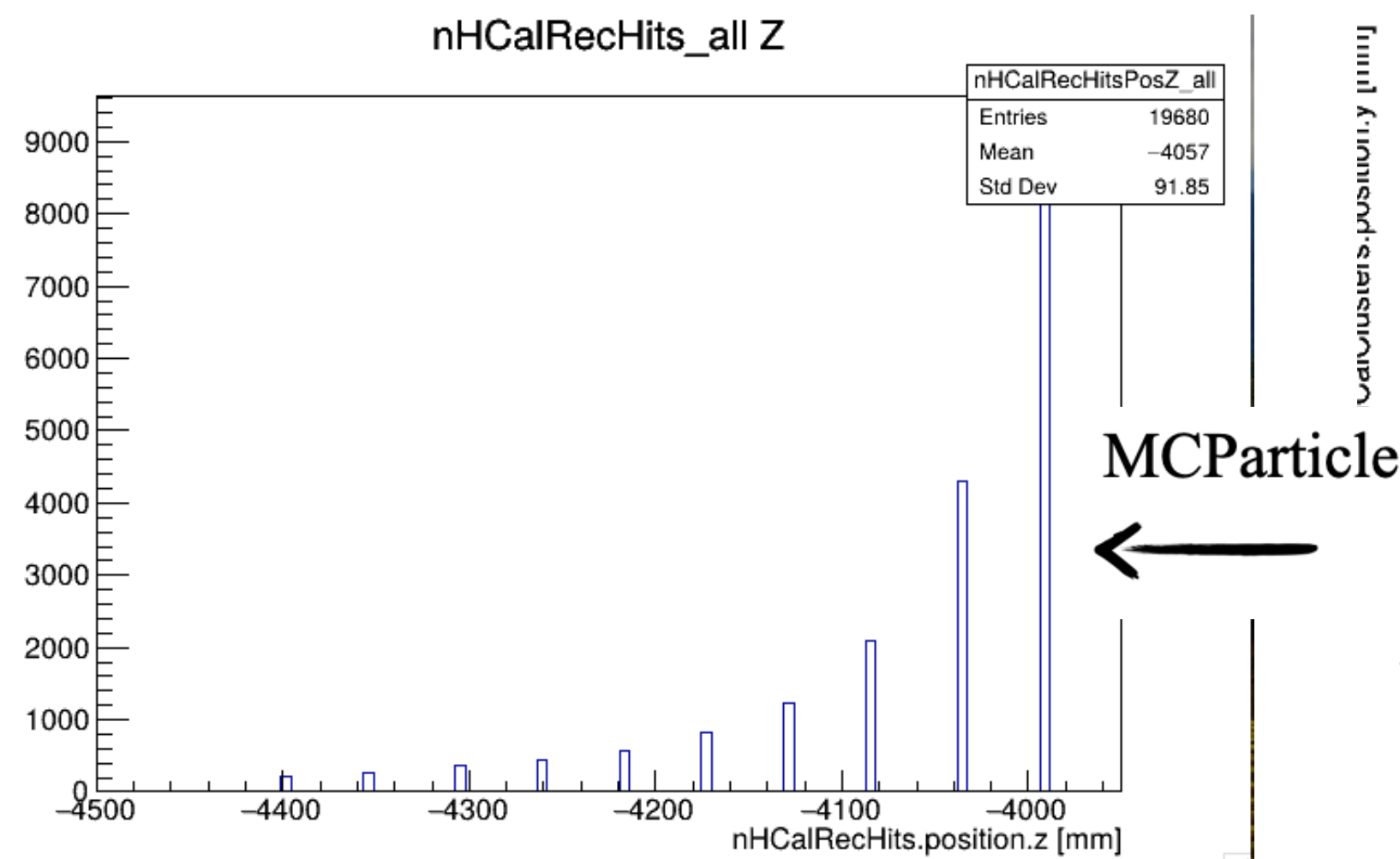


why does it all cluster to z~-4100mm?

quick look at DIS sample

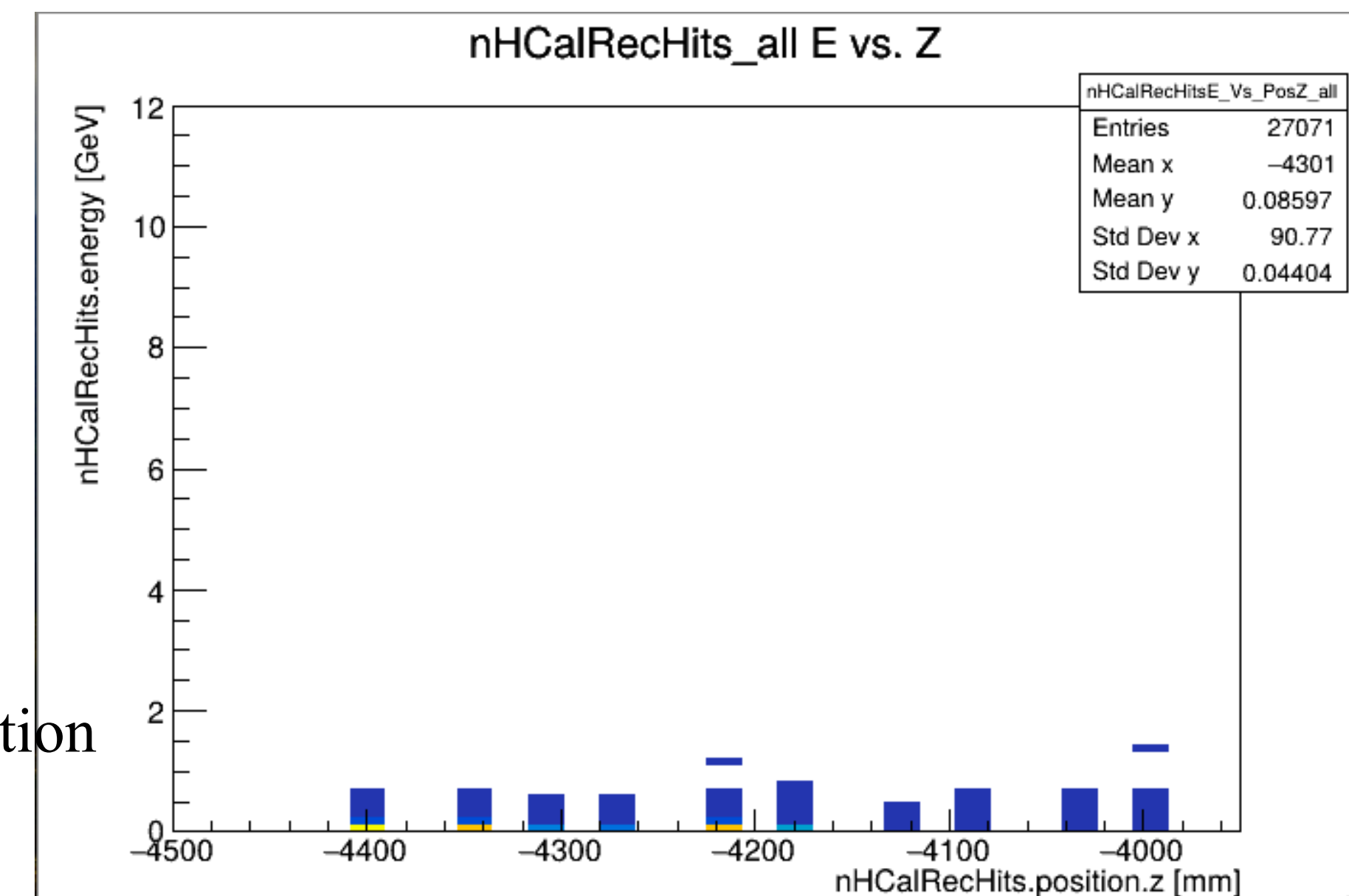


- DIS_NC_18x275_minQ2=1_24.08.1_100runs



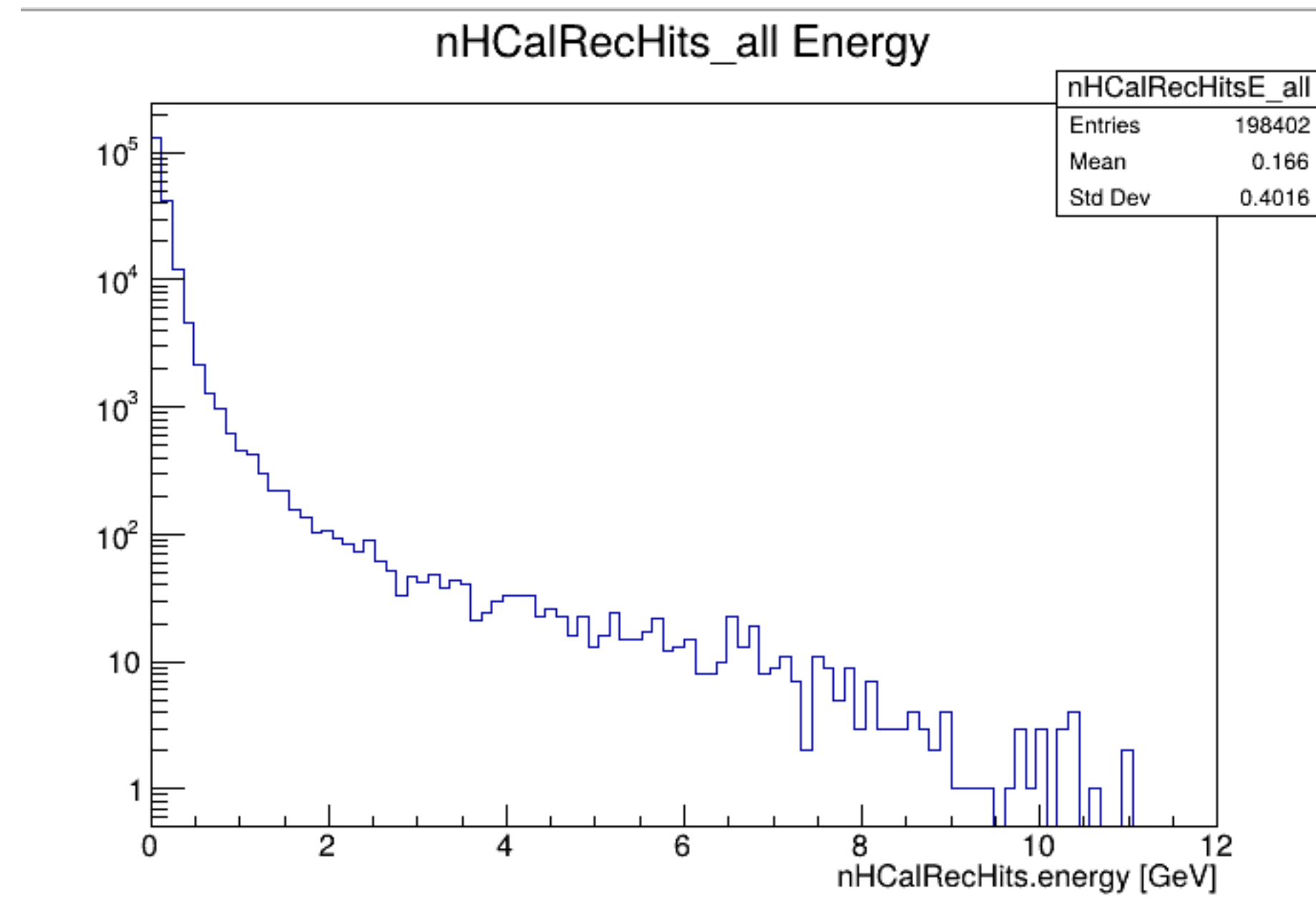
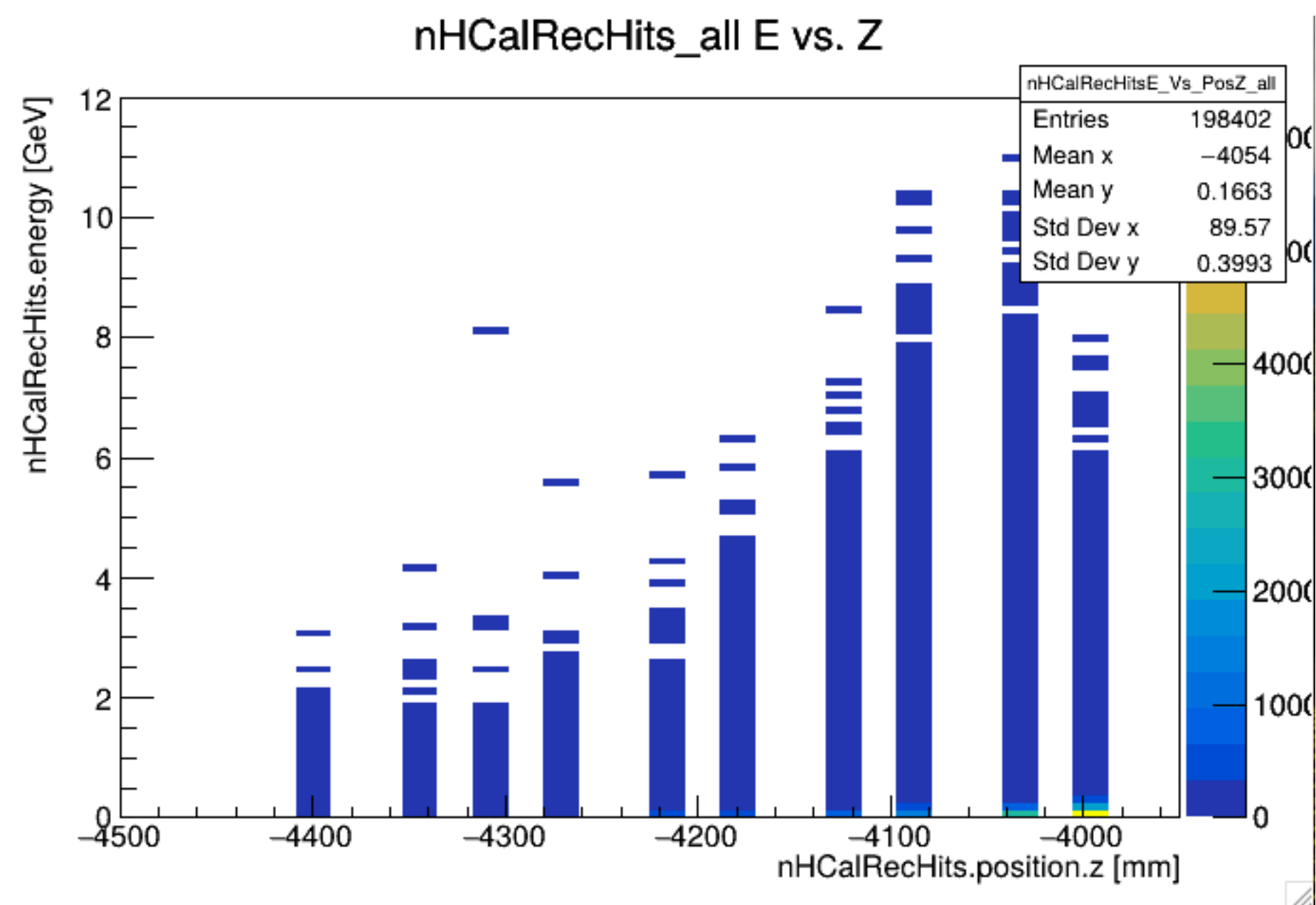
- Generate particle gun data.
 - ▶ Over a wide range of ϕ and η , and various momenta 1...~10 GeV... The particle gun generates for ϕ =fixed, η =fixed, or ϕ =fixed and η =flat, or vice versa.
- Define MIP signal in a given layer.
 - ▶ Start with muon at theta=0 and detector close to begin of beam (to avoid that muon hits anything else)
 - ▶ Define MIP threshold - how?
 - ▶ If say 6 out of 10 layers say "yes, it's muon / MIP", tag on particle level.
- Fill "all" and "MIP" histograms (ϕ, η) - Efficiency = MIP/all. Also plot versus momentum.
- Figure out correct uncertainties.
- Start with default nHCal design. Once established, vary design parameters

Can't take cluster information - all collapsed to 1 z-location



Hit energies and distributions for DIS

- DIS_NC_18x275_minQ2=1_24.08.1_100runs



- see table.

5x5 or 10x10	scintillator thickness	0.4				0.6	0.8
[cm]	absorber thickness	4	3	2	1.52	2	4
10 layers		45					
12 layers		54					
13 layers			46				
15 layers		68					
20 layers				50		54	58
28 layers					57		

gross length

nHCal default design (10x10)

LFHCal configuration (5x5)