## DACO Scan for Run25

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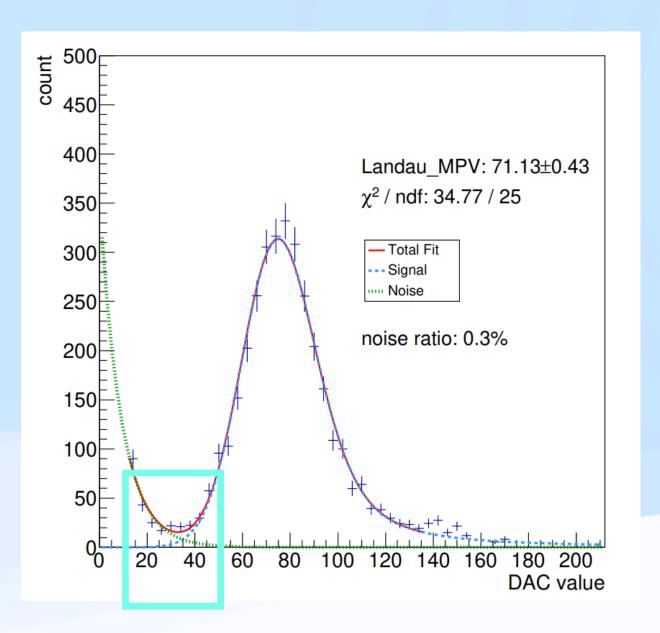
# DACO Scan contents

- Purpose of DACO Scan
- The difference between INTTRAWHIT and TRKR HITSET
- Data with hot/cold
- Data without hot/cold ch
- Data without hot with cold ch
- Difference between top and bottom ladders
- My Suggestion / Conclusion

## Purpose of DACO Scan

The problem we have: There are noise when we take data.

Aim: Testing DAC0 Scan for different three types of data.



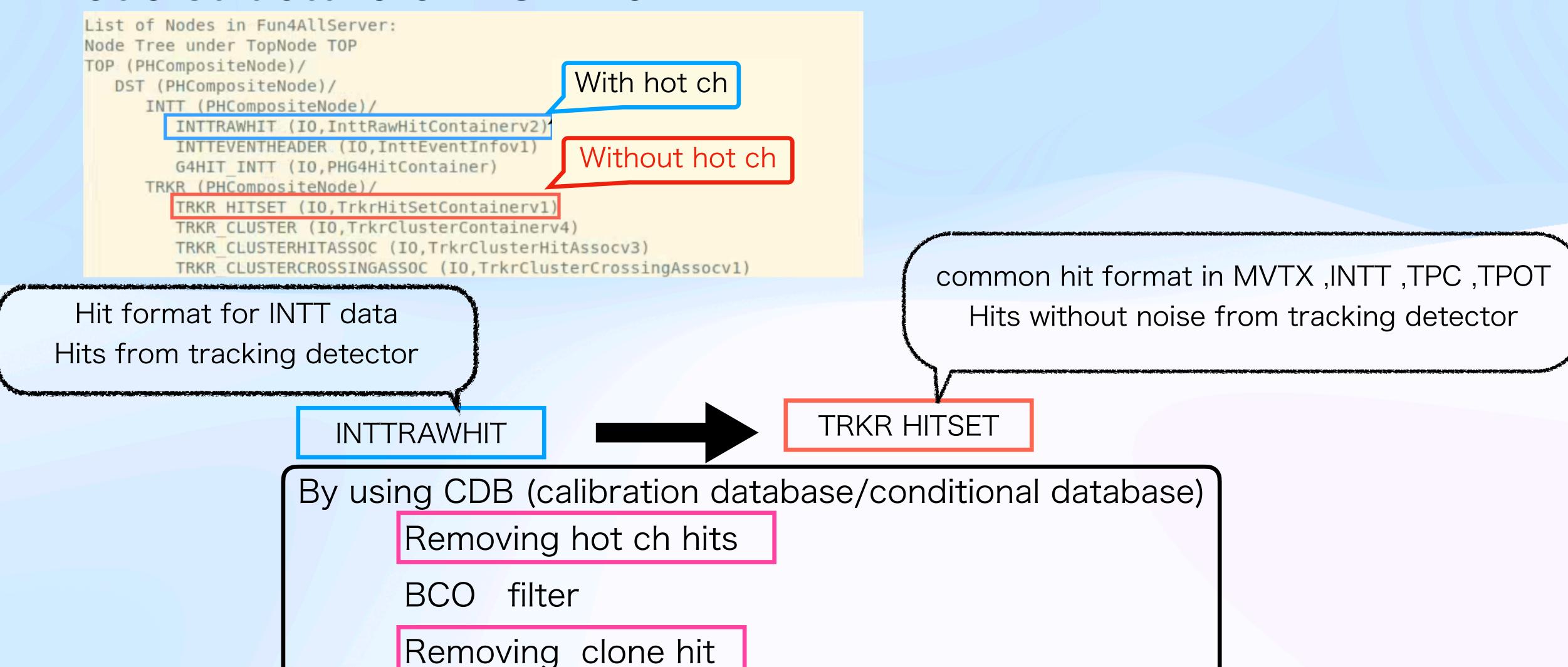
Data with beam / magnetic (Au Au collision in 2025)

- 1. Data with hot/cold
- 2. Data without hot/cold ch
- 3. Data without hot with cold ch

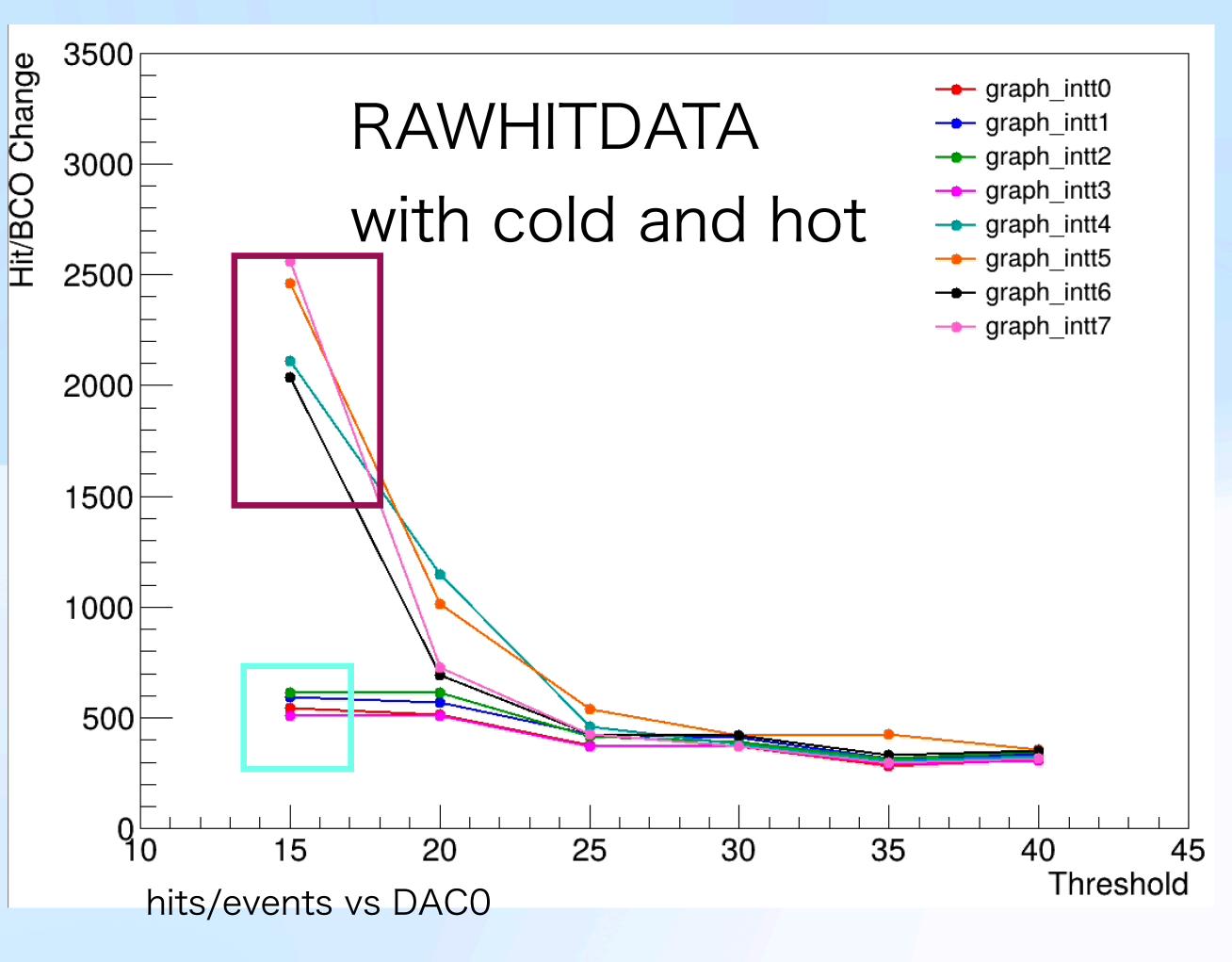
Number of run	DAC0	Number of event	Date
66711	15	159160	2025/06/10
66709	20	162210	2025/06/10
66706	25	161755	2025/06/10
66703	30	145423	2025/06/10
66695	35	171177	2025/06/10
66700	40	168058	2025/06/10

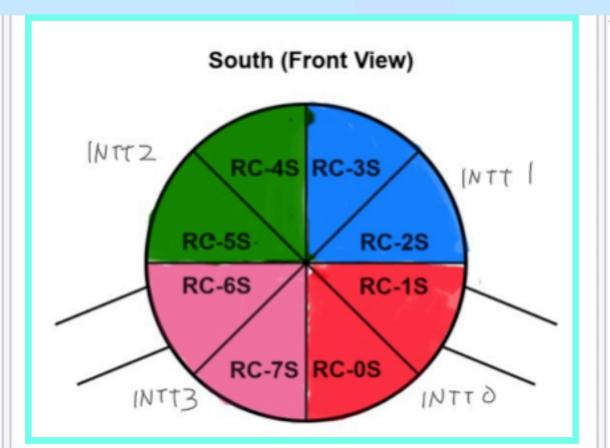
#### The difference between INTTRAWHIT and TRKR HITSET

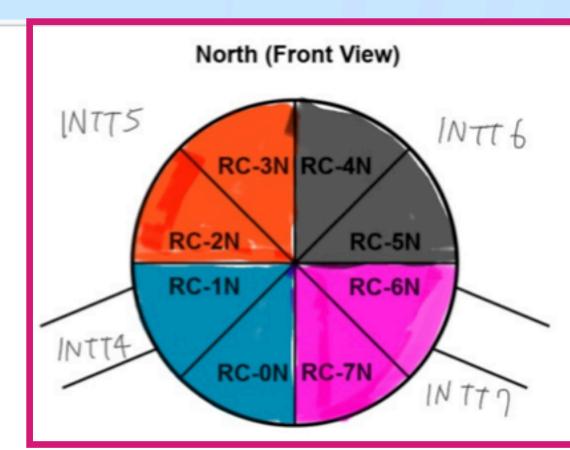
#### Node structure of DST file



## 1.with hot/cold

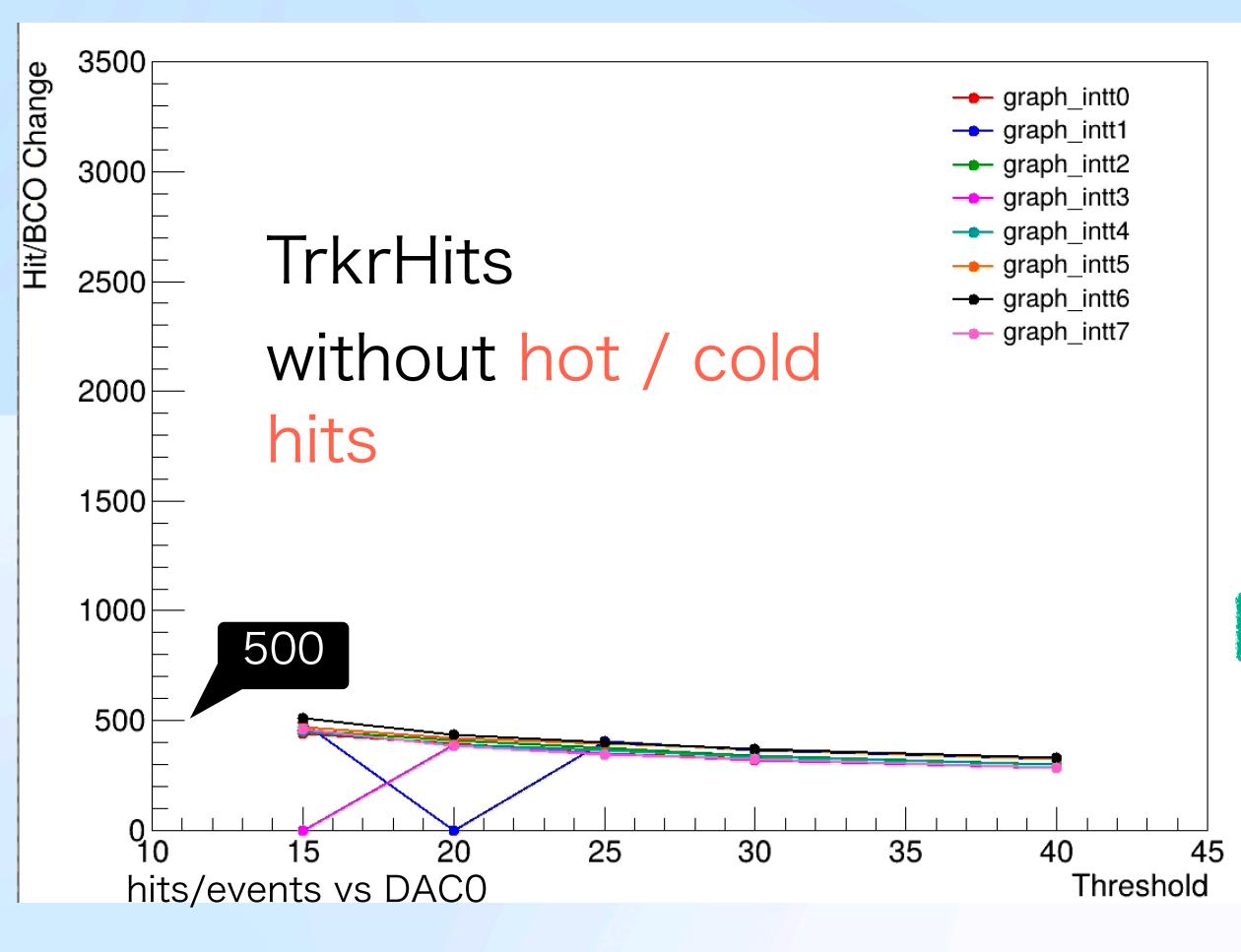




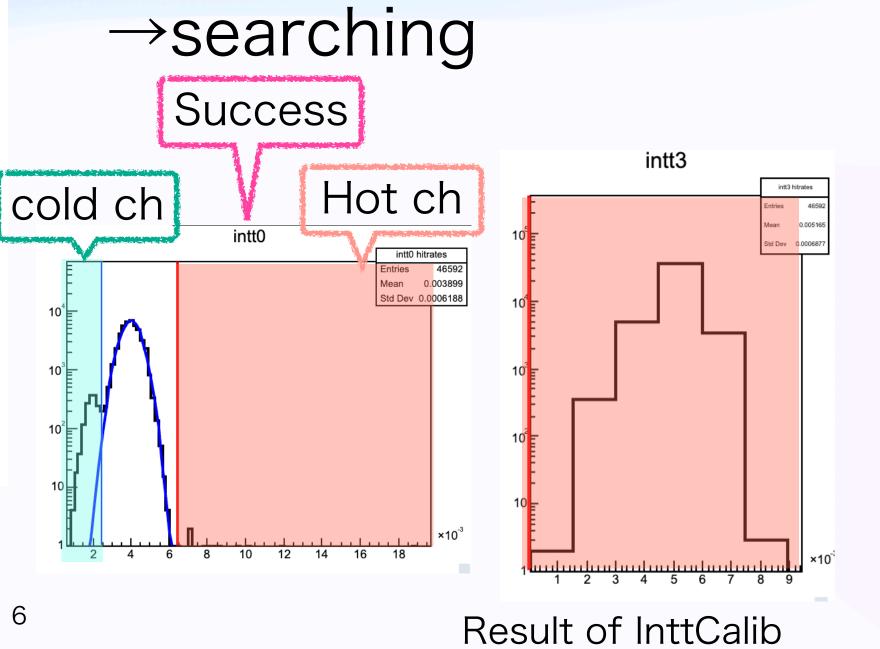


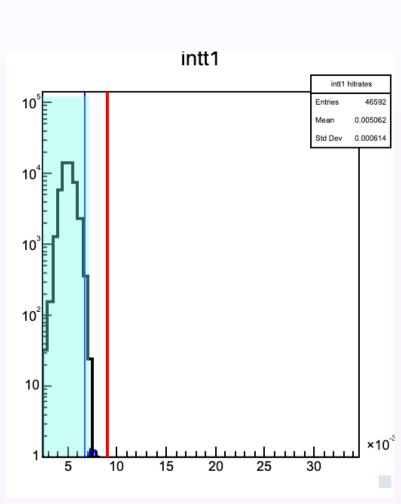
- The maximum hit rate is 2500 (hits/ event)
- There are big gap between north and south
- Increasing DACO causes less hit rate

## 2. without hot/cold

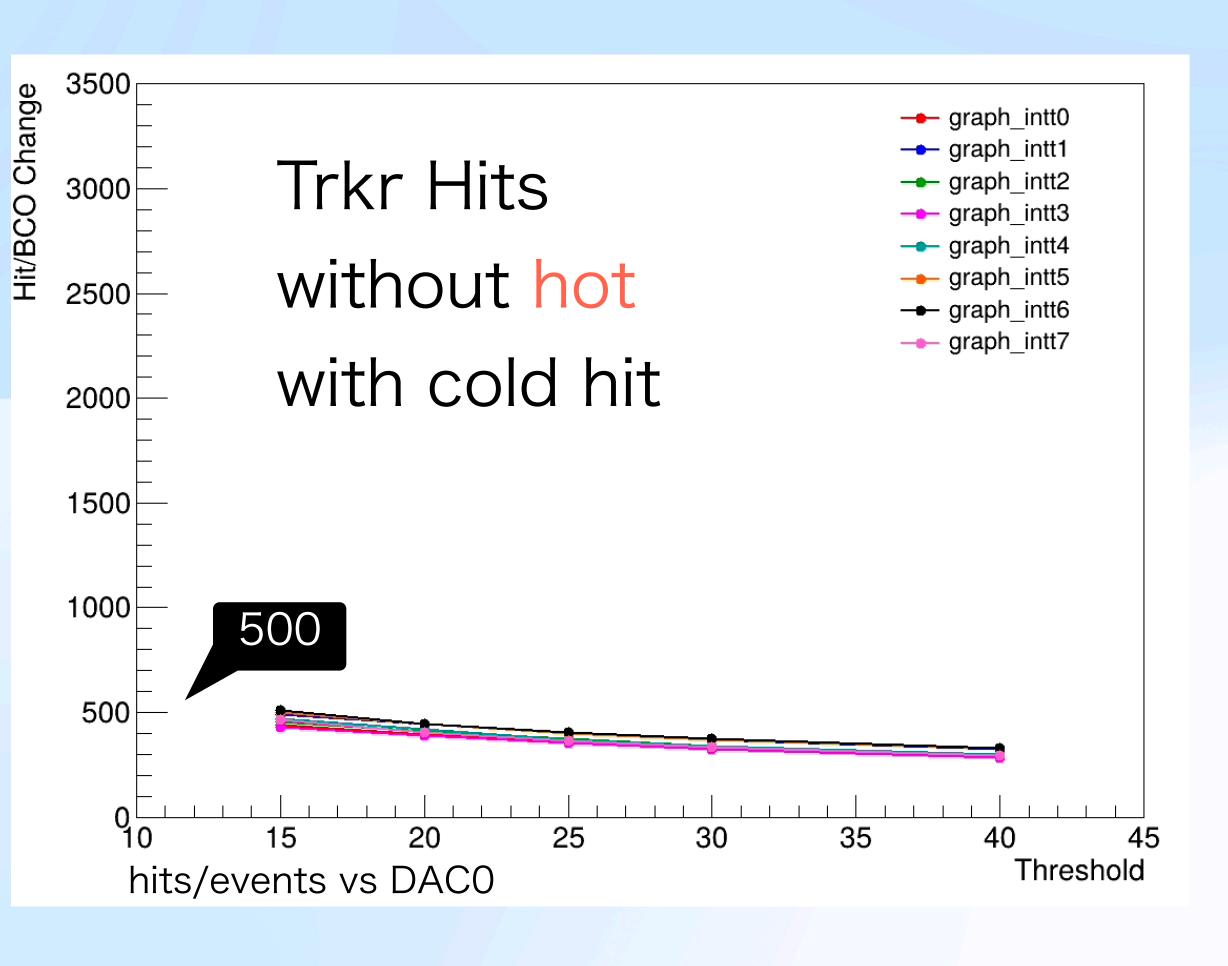


- In this case, we can see hits rate go down rapidity in DAC0=15,20.
- It may caused by my code lack or judging Hot and cold ch





### 3. without hot with cold



- Hit rate is always under 1000.
- There are no gap between north and south

## My suggestion

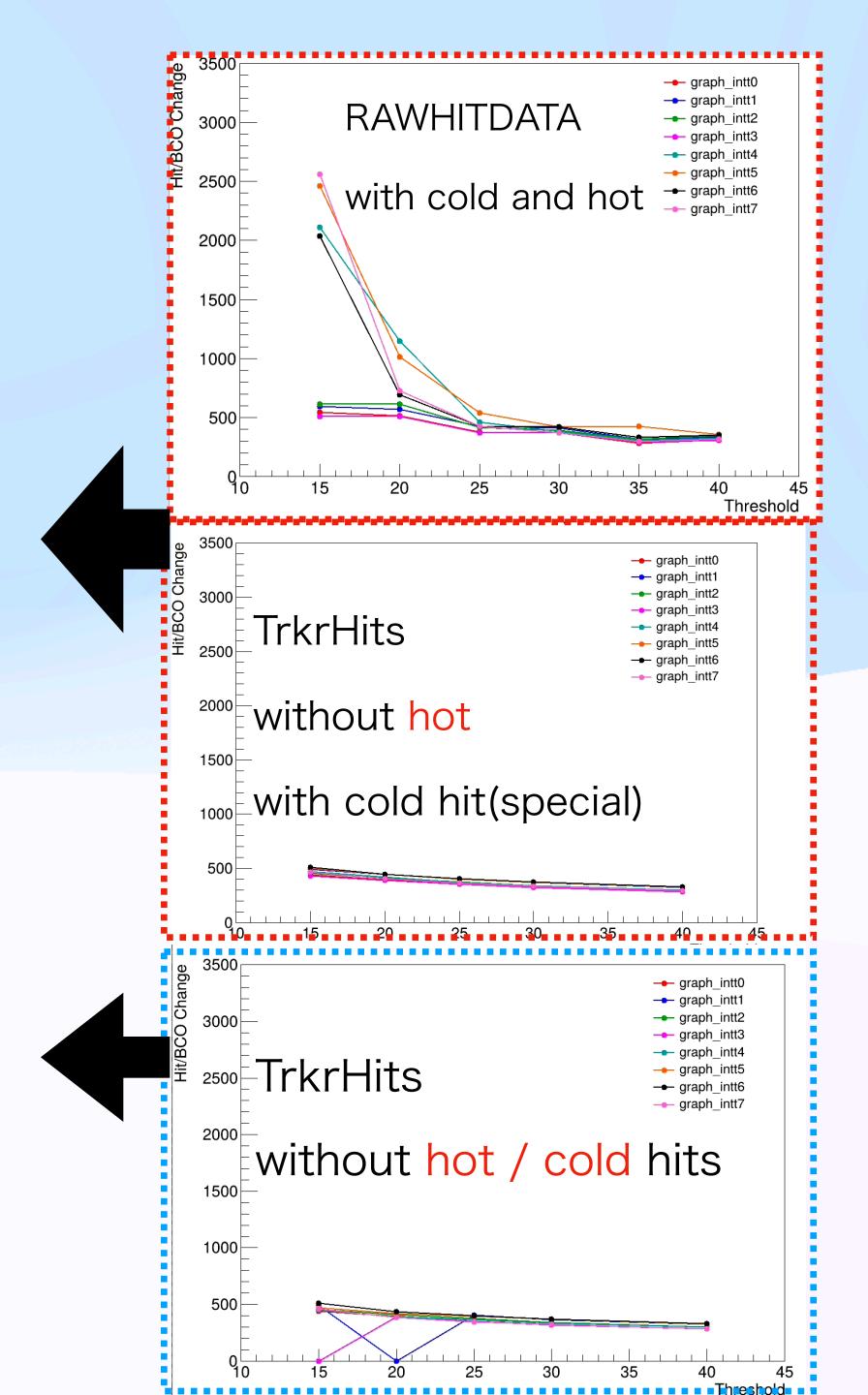
1. with cold and hot without hot with cold

DAC0 = north 25, south under 15

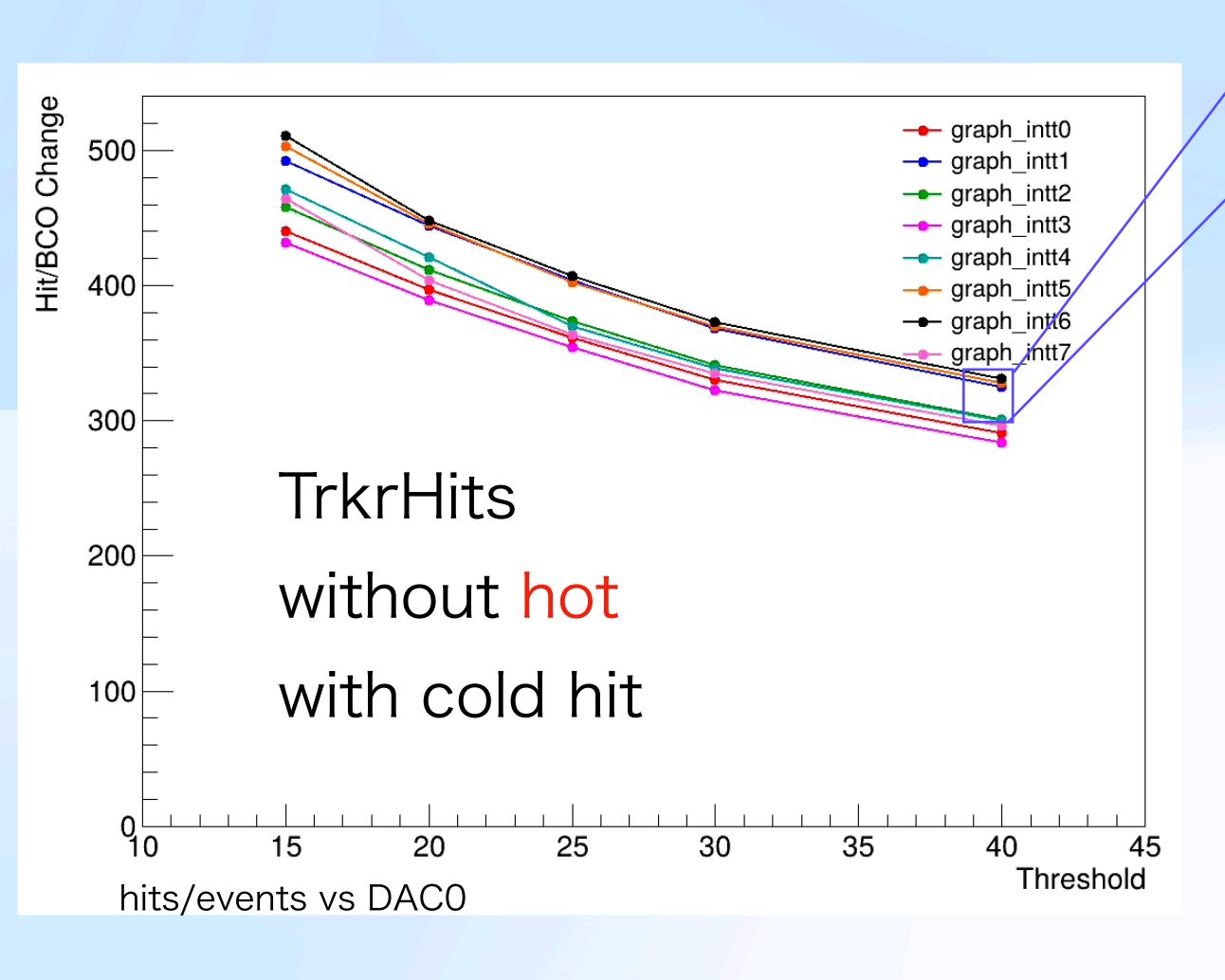
DAC0 > 25

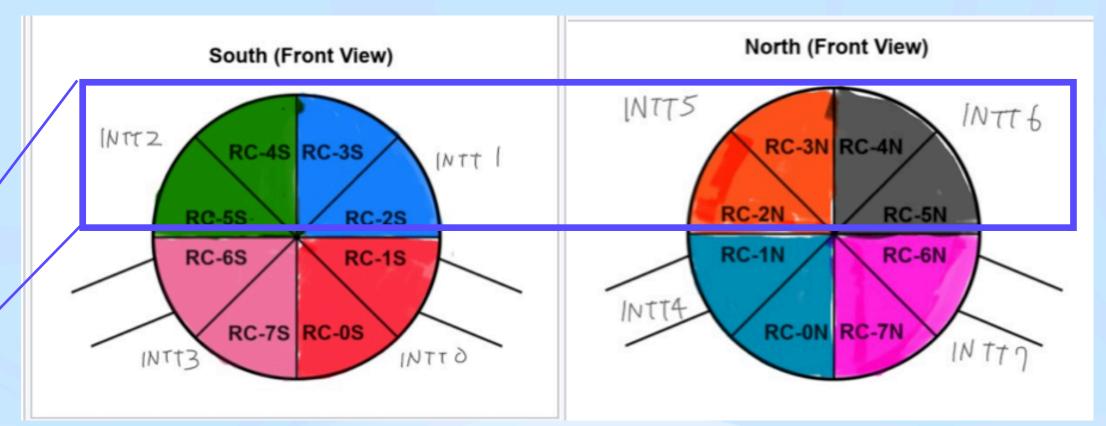
2. without hot / cold

DAC0 > 25



## Differnce between top and bottom ladders





- The top part of detector(INTT1,5,6) are tend to have large hit rate.
- In this time, the collision happened at higher place than y=0.(by Mahiro)
- → It may be show us collision vertex goes up or down.

### Conclusion

#### Comparing with hot ch, without hot ch

- North: Hit rate go down  $\rightarrow$  a lot of noise must be there
- South: Hit rate does not change a lot → noise must exit little

#### From result without hot ch

- Hit rate does not depend on DAC0 → removing noise is working with hot ch CDB
- Hit rate get much less in DAC0=15, 20 without hot/cold ch.
- Data without hot ch may be show us how collision vertex goes up or down.

#### Which value is good for DAC0:

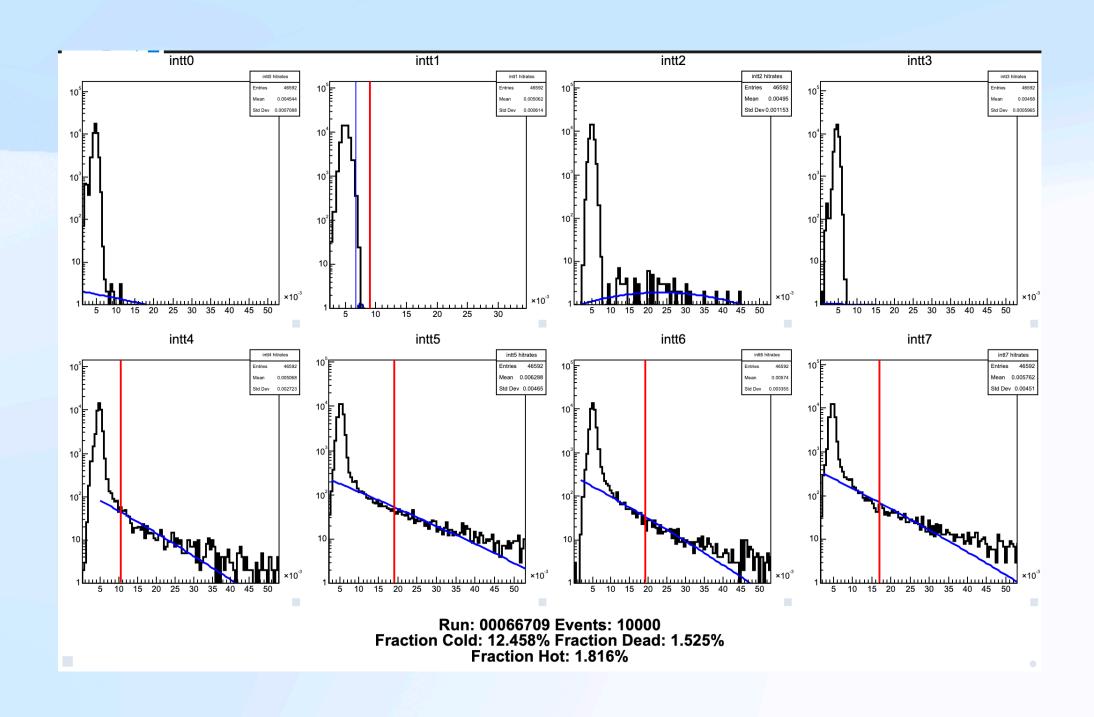
- DACO > 25
- It might be better, if we divide DAC0 at South and North

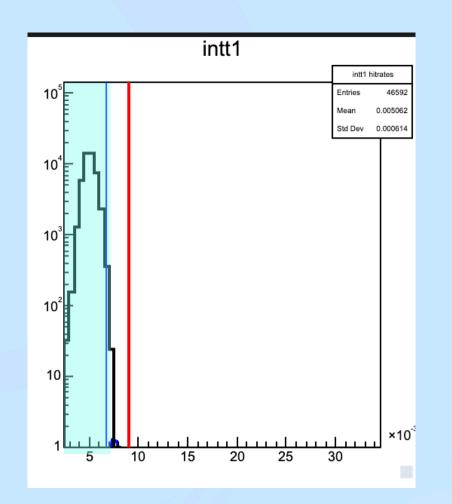
#### What to do next:

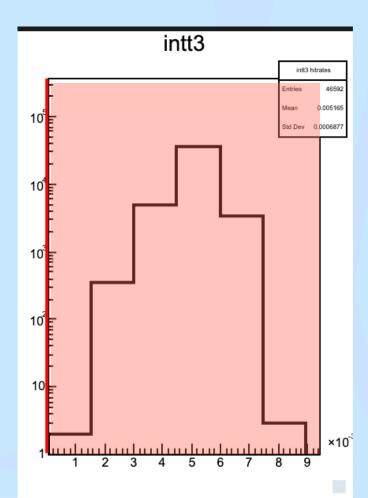
Making histogram of number of cluster distribution by changing DACO.

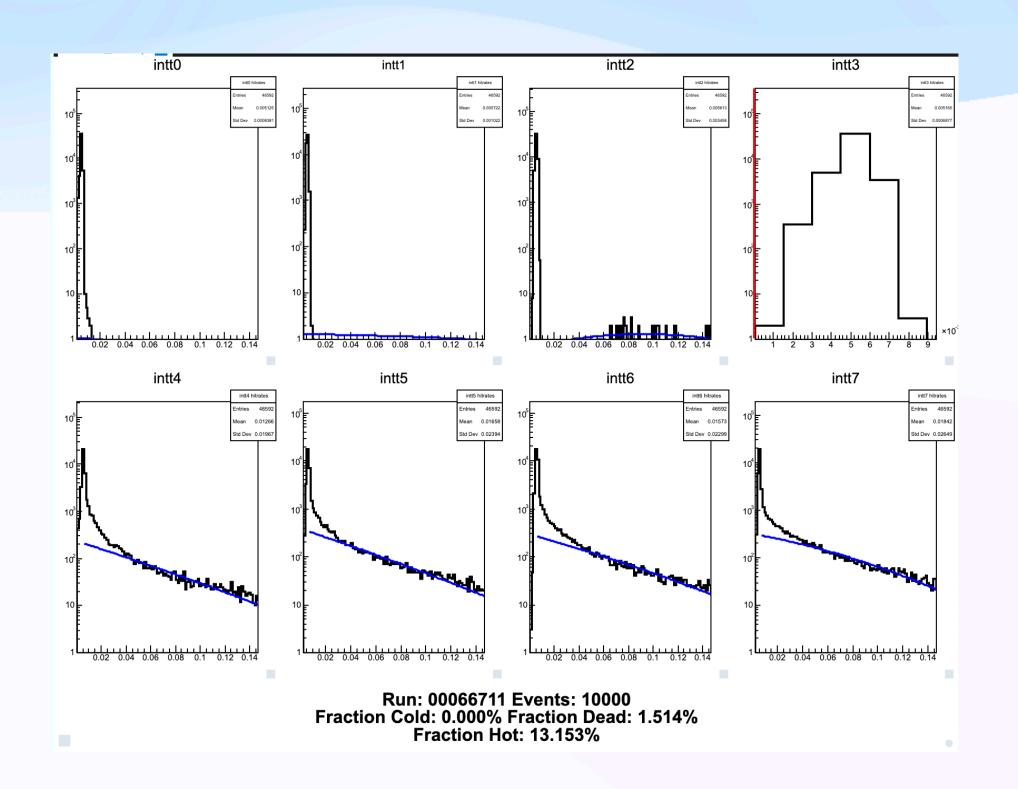
## Back up

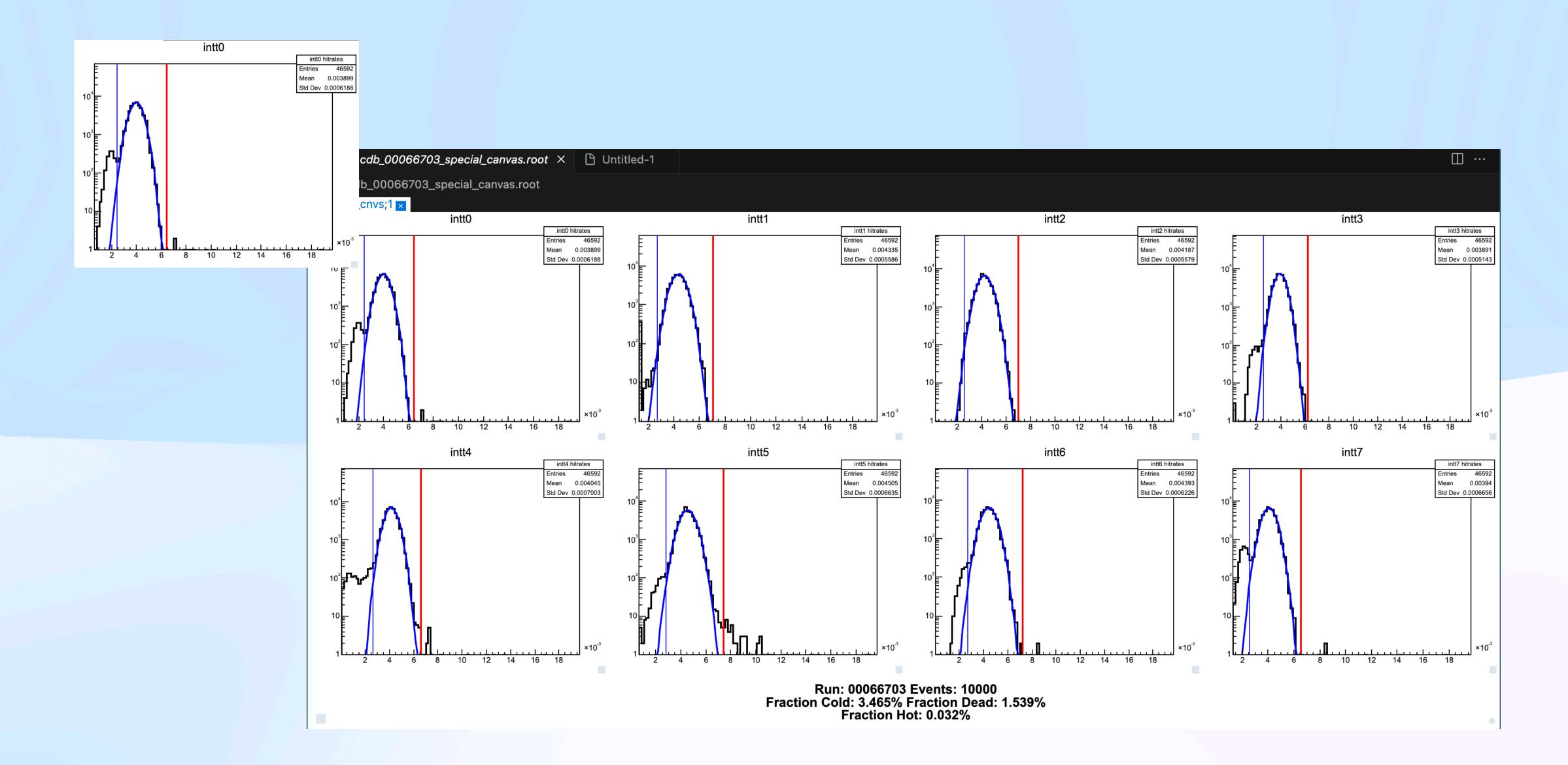
run番号	閾値	イベント数	ヒット数
66711	15	159160	522678082
66709	20	162210	1010047067
66706	25	161755	482198027
66703	30	145423	305835697
66695	35	171177	16999
66700	40	168058	351487236





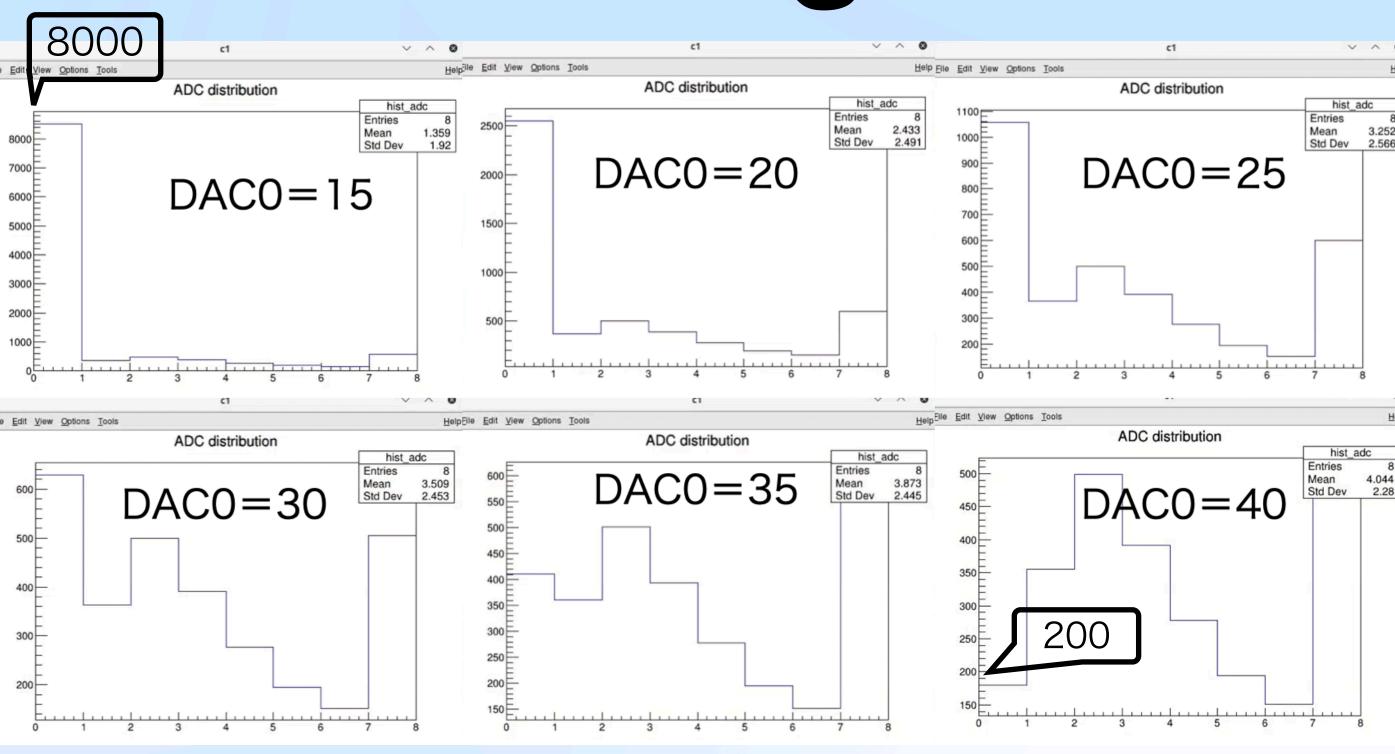






#### Search about distribution of the number of hits

1. ADC histgram

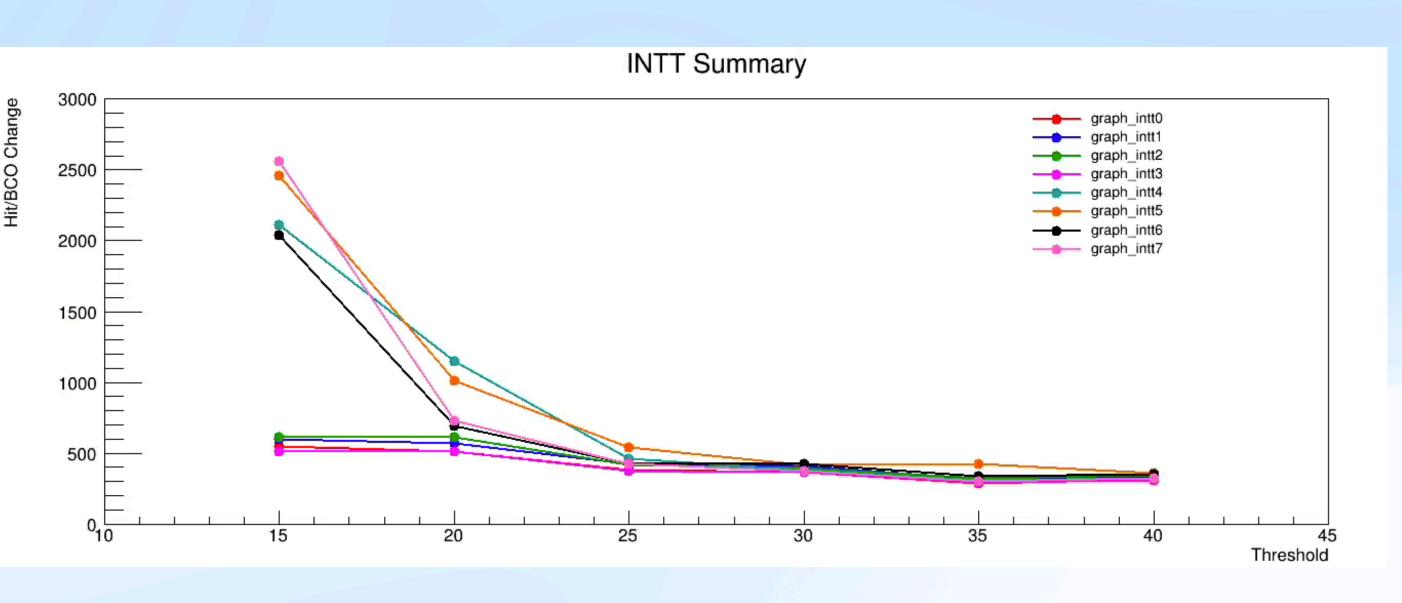


↑ hits/events vs ADC value

What we can know from this result

 Number of hits of ADC1 is depending on DAC0 is how big

## Search about distribution of the number of hits 2. How number of hits decrease in INTTO~7 level



What we can know from this result

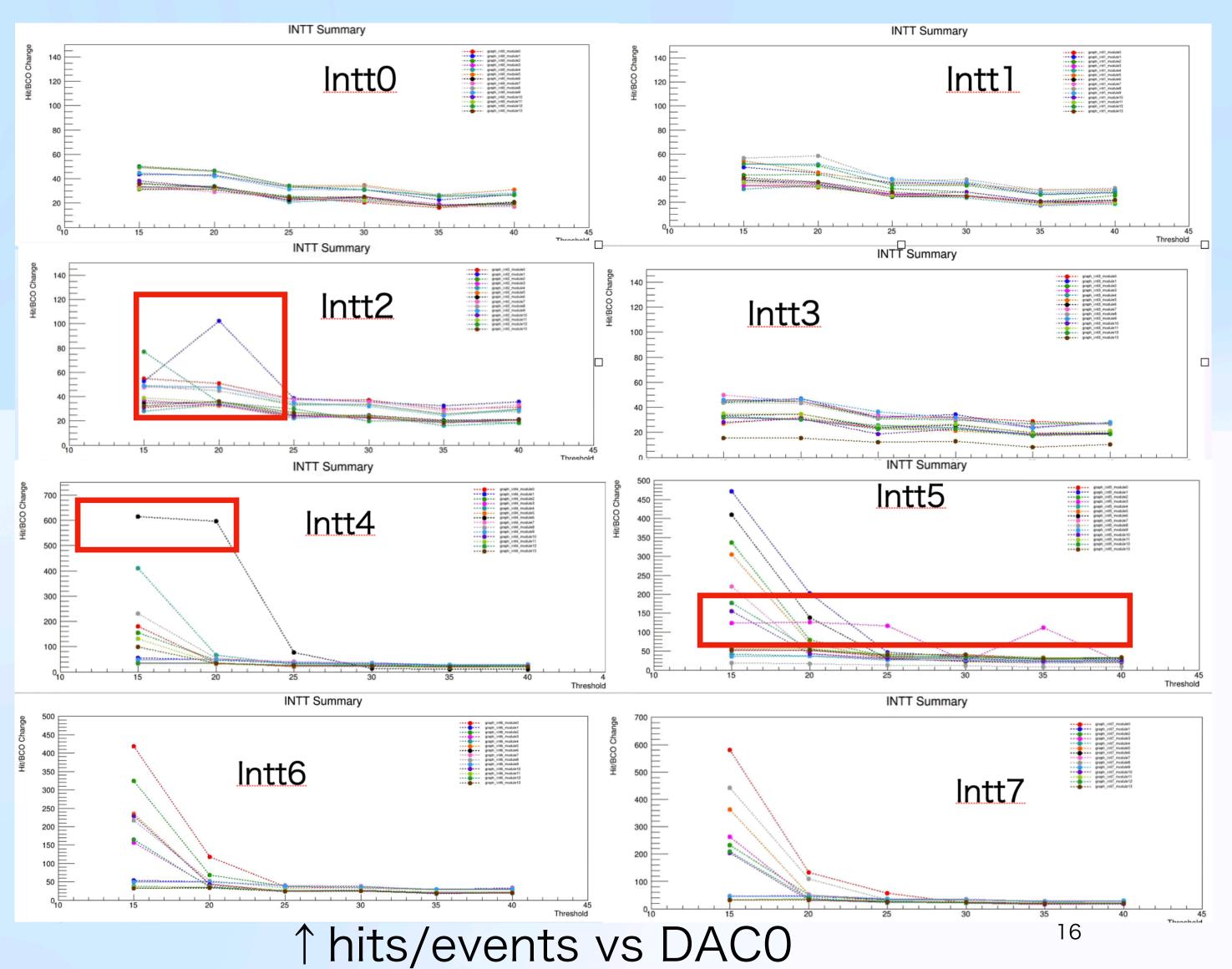
• The number of amount hits is very decrease by changing DACO.

↑ hits/events vs DAC0

From these two result, It can say changing DACO have effect in hit rate.

#### Search about distribution of the number of hits

#### 3. How number of hits decrease in module level

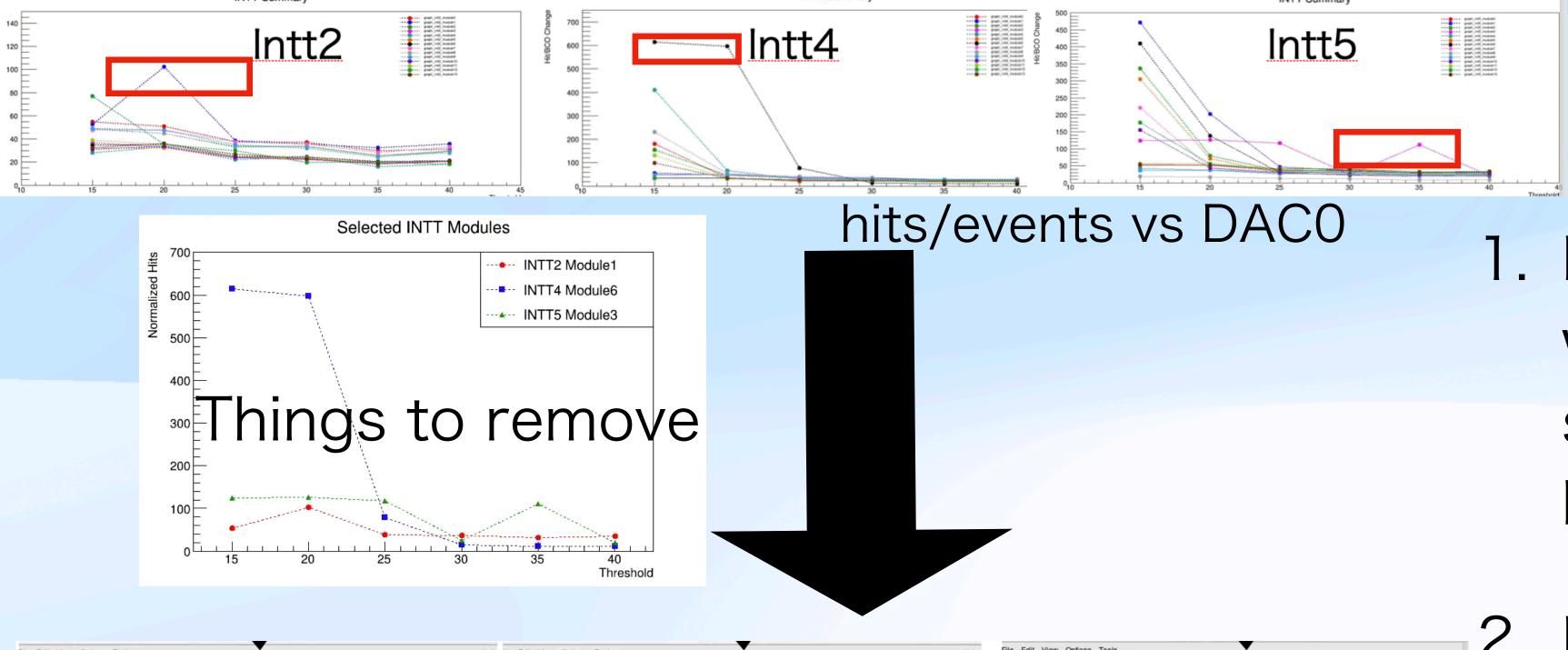


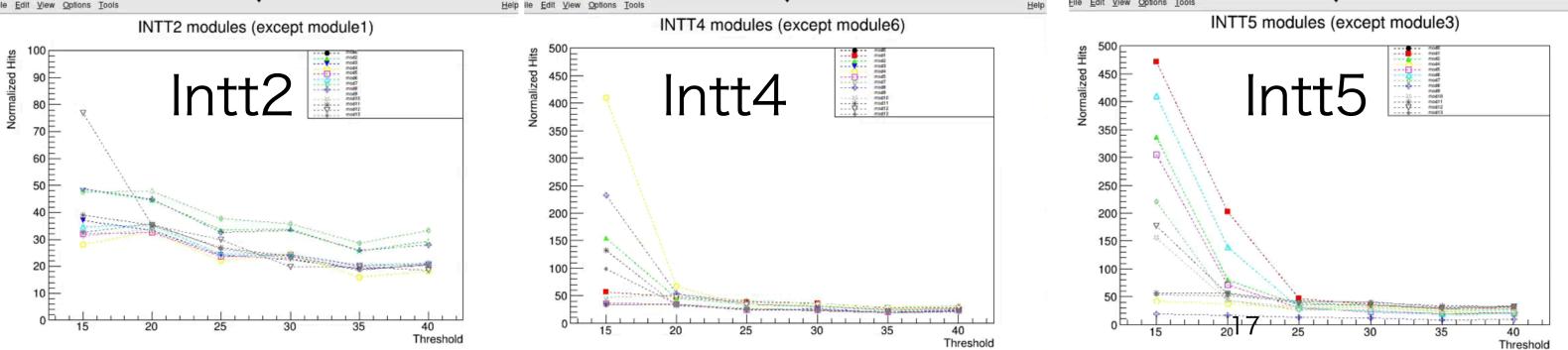
What we can know from this

- DAC0 become bigger, hit rate get less.
- There are some module which take strange behavior.

## Removing noise by myself

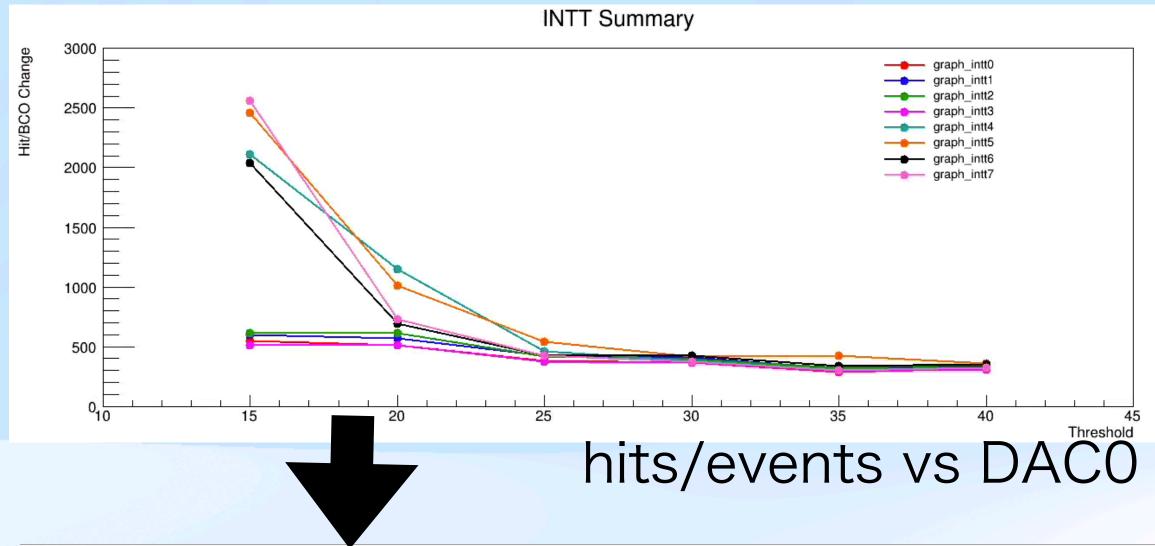
#### About how I did

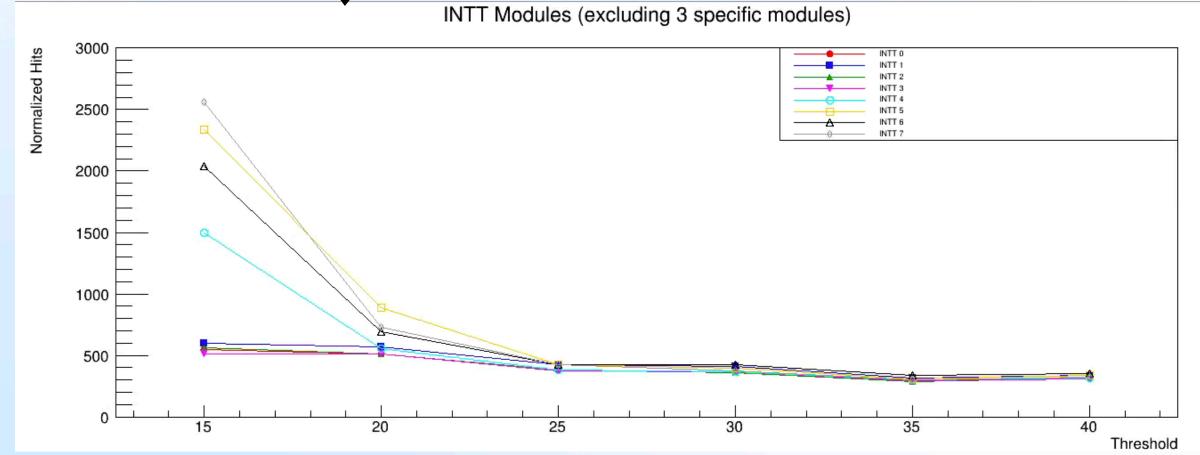




- I remove some module which behavier is strange (it is surrounded by red line)
- 2. I calculate again the hit rate without them.

# Removing noise by myself The result





#### Result:

I cannot see difference between them.

However, it is important to judge which is good for DACO with data without hot ch's hits.

I use CDB to adjust this.