

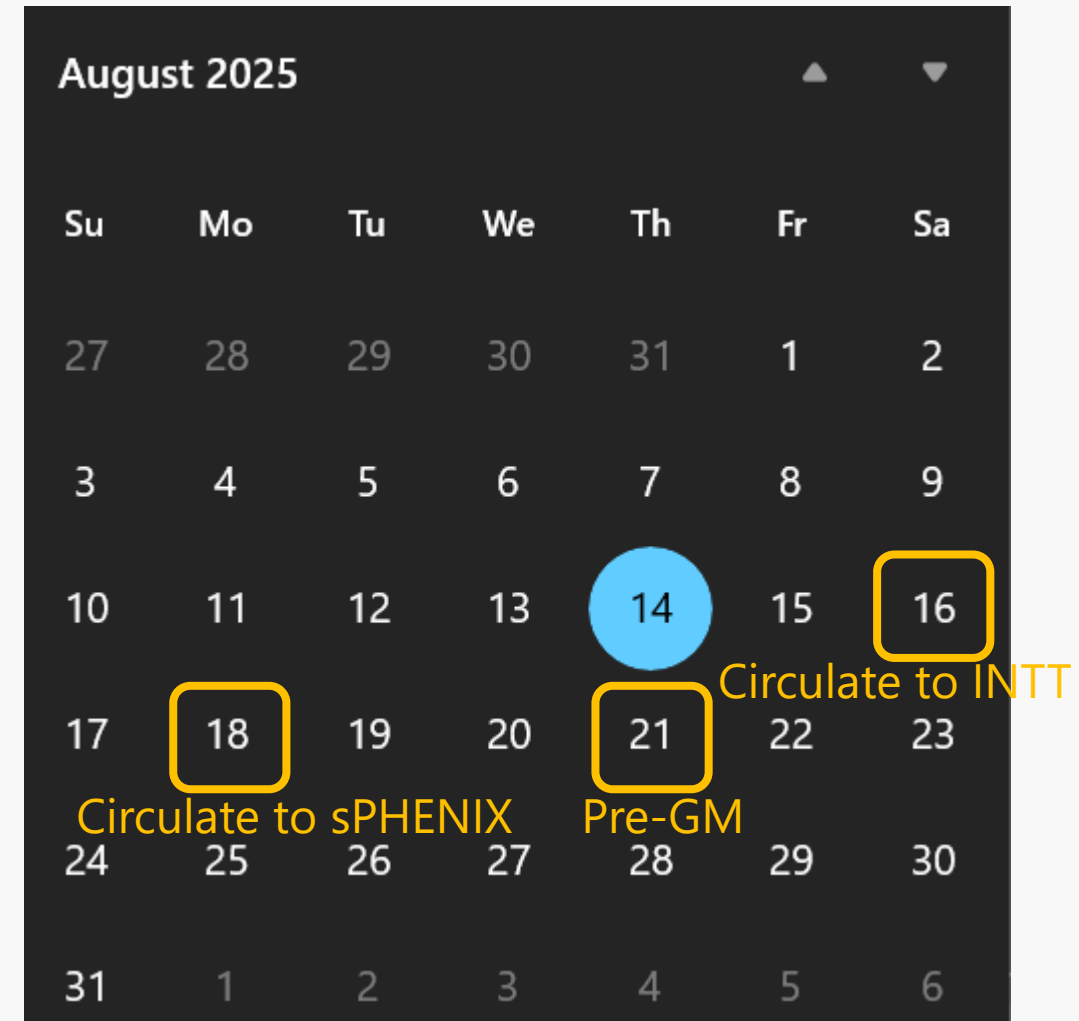
Hit Carryover: toward preliminary

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Kyoto University

Toward preliminary

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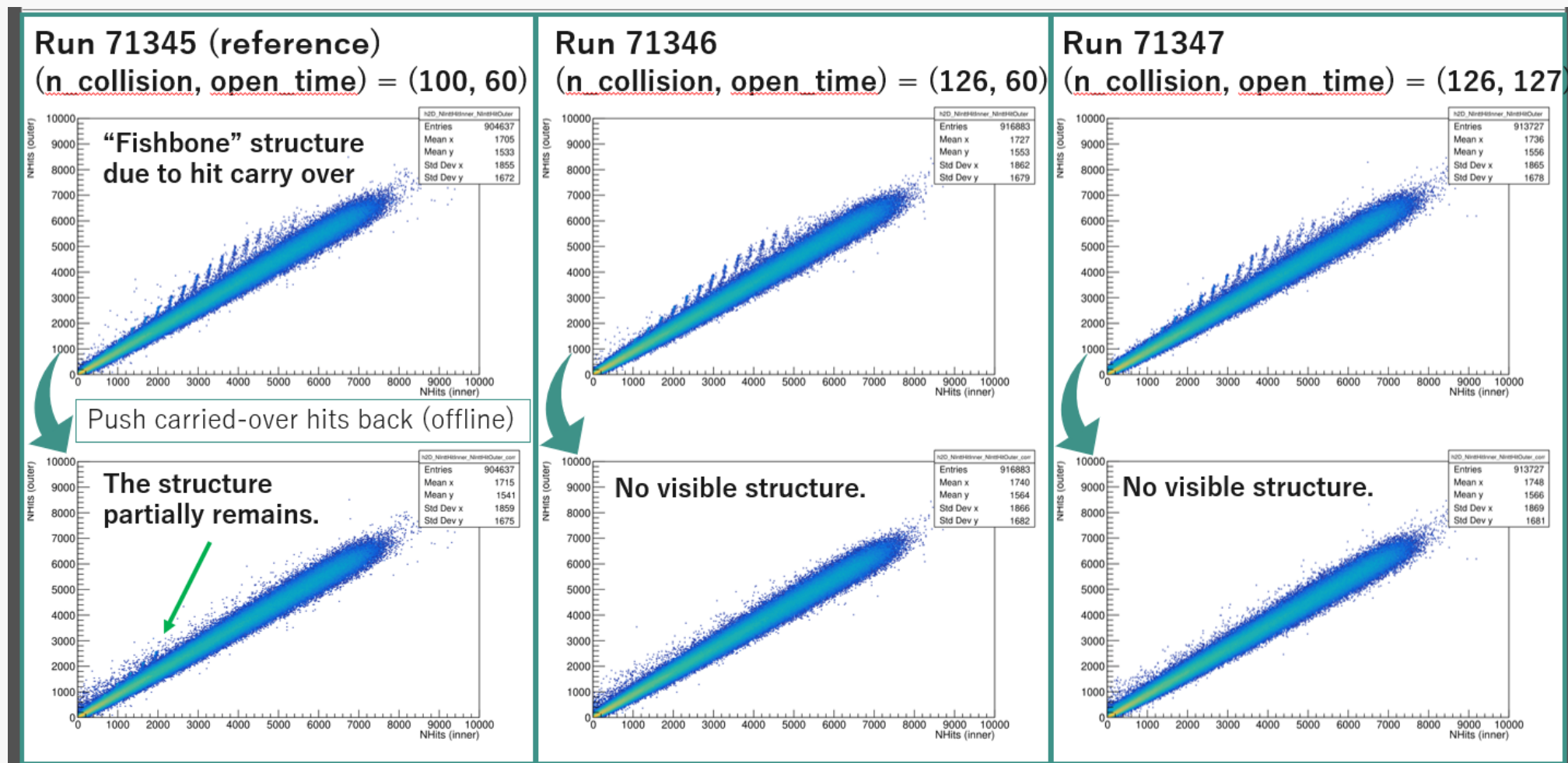
- I need an approval of performance preliminary for some plots.
- **Schedule:**
 - Today: Share candidate plots
 - Aug 16: circulate an analysis note to INTT
 - Aug 18: circulate an analysis note to sPHENIX
 - Aug 21: final check of the plots
& approval session



Candidate Plots(1)

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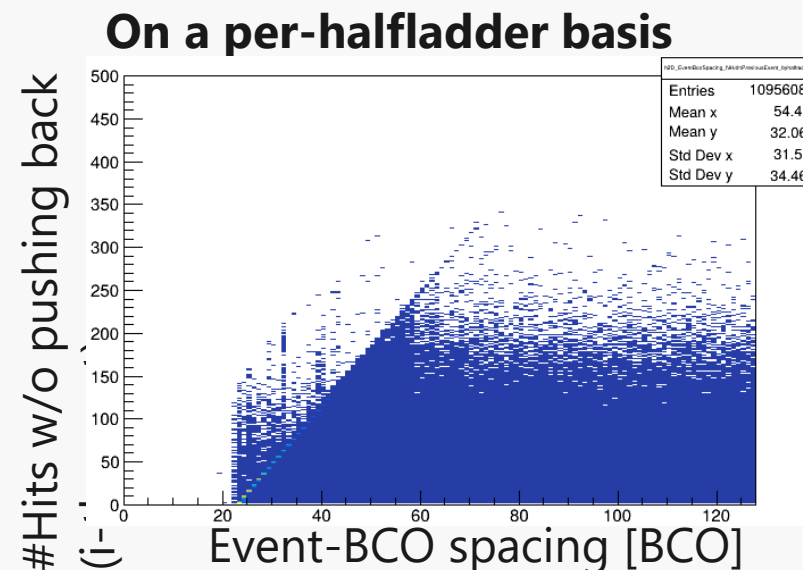
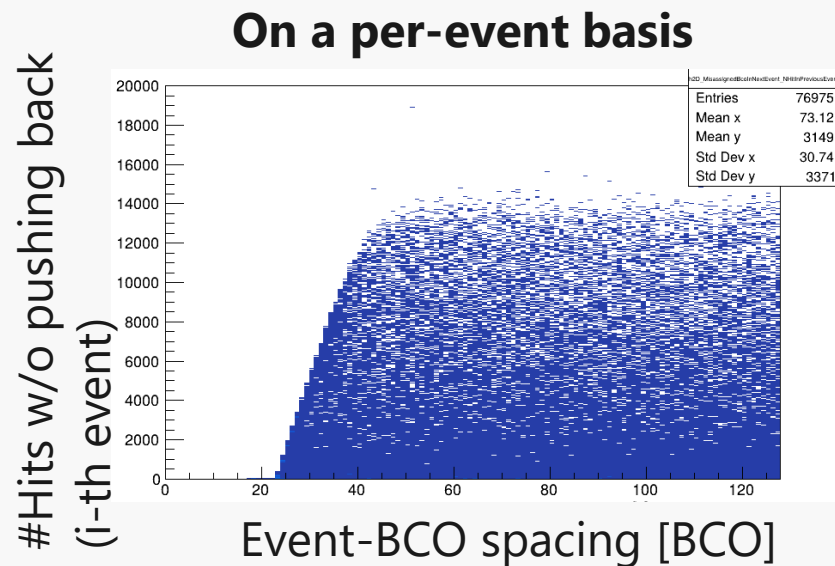
- The inner and outer correlation plots
 - Before/after \times 3 different setting = 6 plots



Candidate Plots(2)

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- **Left plot: Plot that demonstrates FELIX's processing capability.**
 - Now only events with hit carryover are filled.
 - But the same plots where all events are filled might be more helpful.
- **Right: Evidence of on a per-halfadder basis occurrence of hit carryover.**



The questions we finally have answers now

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- Why a fish-bone, not a broad distribution?
- Why some fish-bones remained while others are recovered?
- Why there appears the distinction at BCO spacing of 22?
(only when `n_collision=126`)

Note:

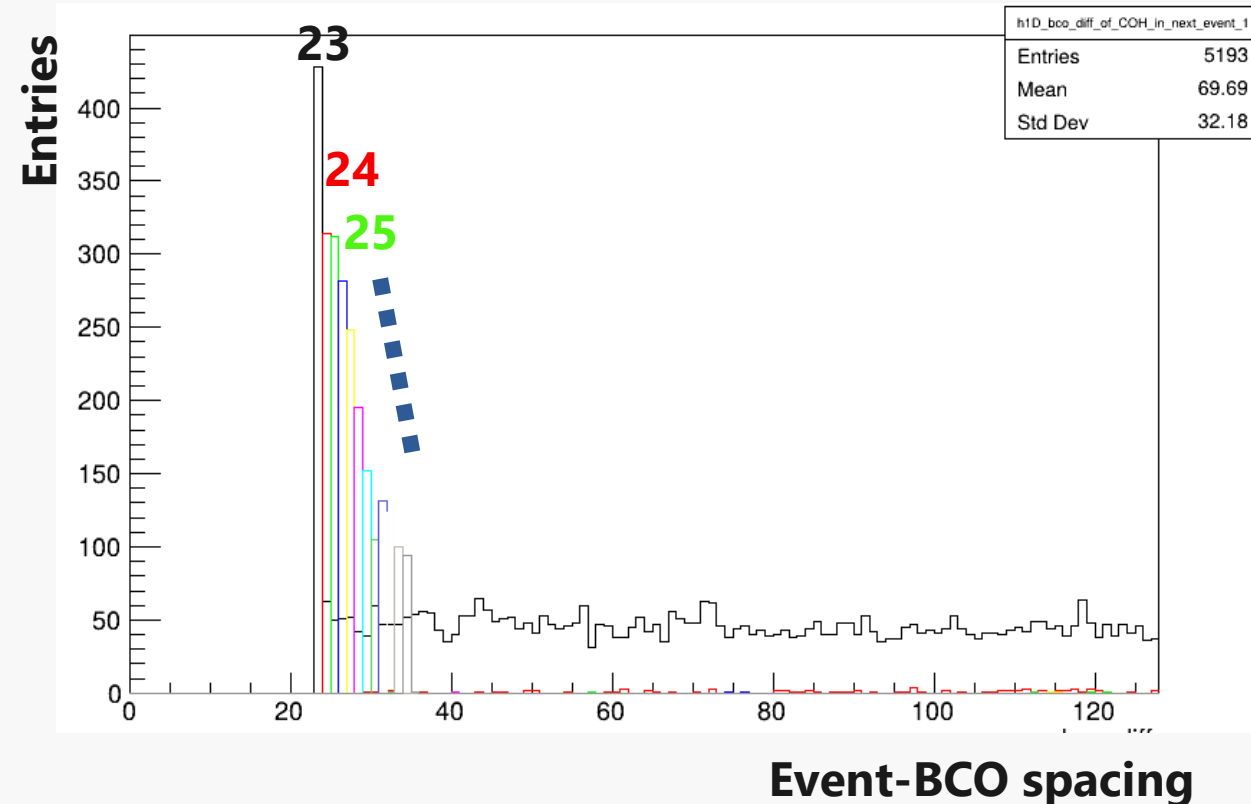
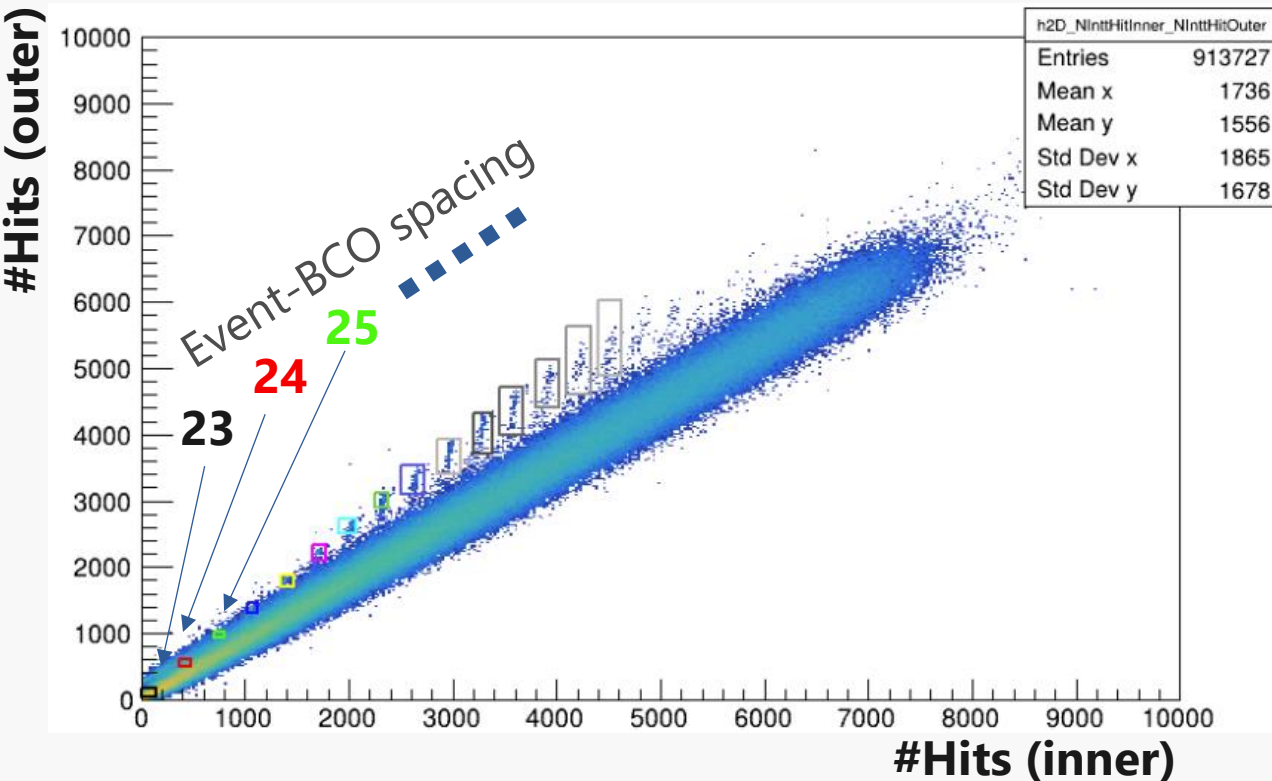
- I made my own Fun4All module to remove clone hits and hot channel.
- Due to this change, some plots changed. (Conclusions hold or reinforced.)

The fish-bone

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- I found the event-bco spacing characterizes each branch of the fish-bone.
(Maybe Cheng-Wei has known ... ?)

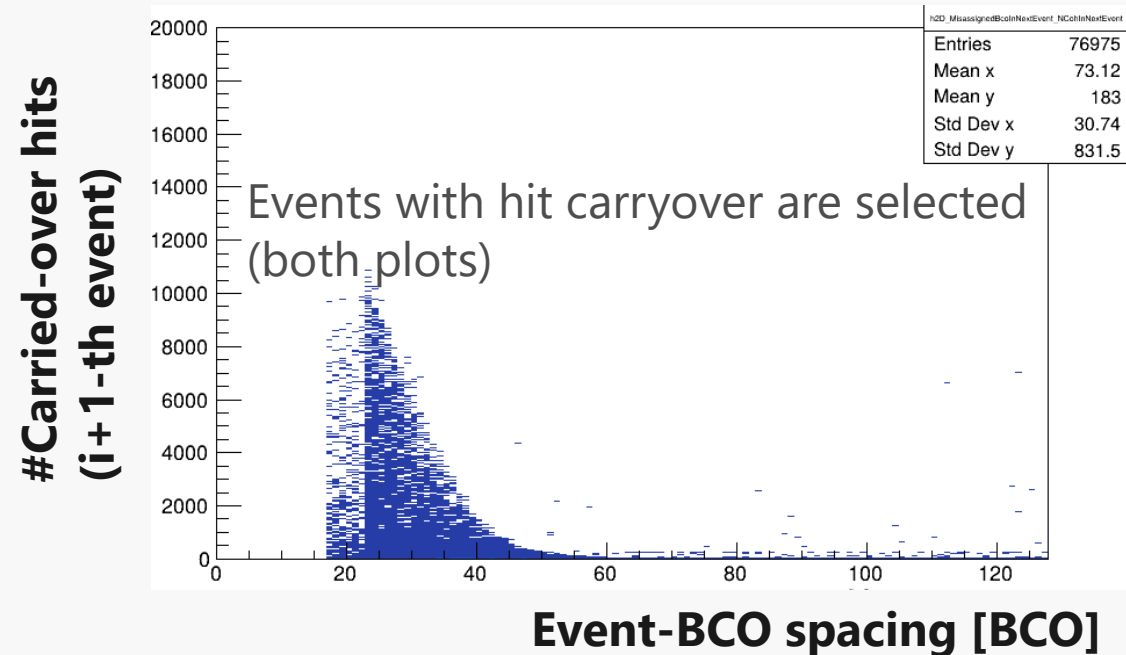
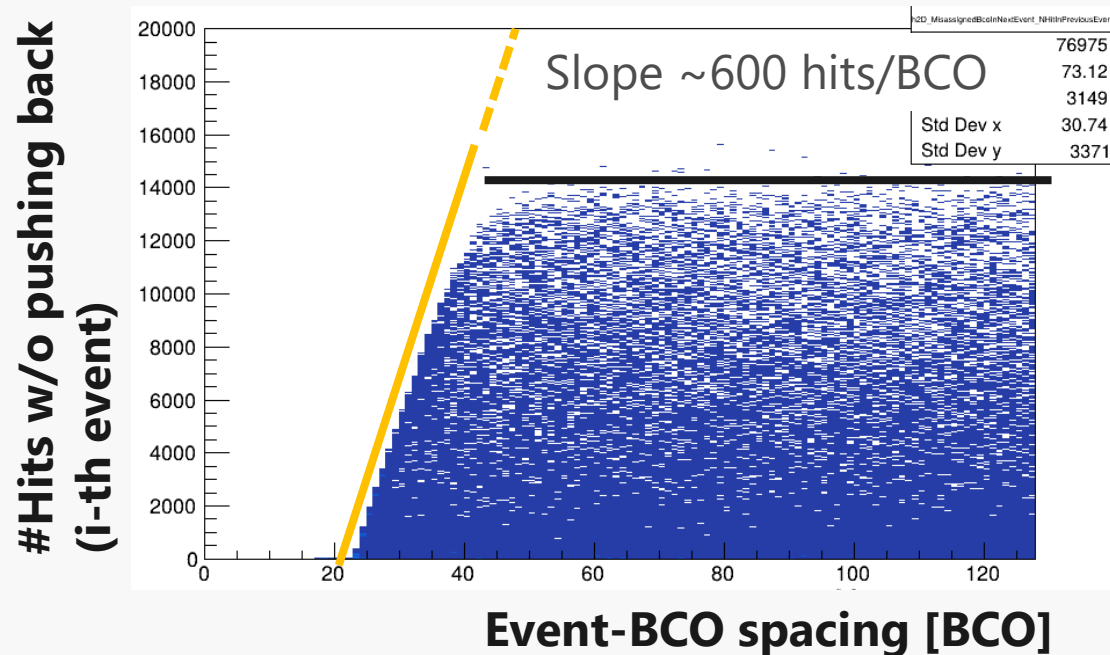
I selected events in each fish-bone and inspected their event-bco spacing.



The fish-bone

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- Upper limit for the number of hits that can be processed until the next event comes is visualized in the plots below:

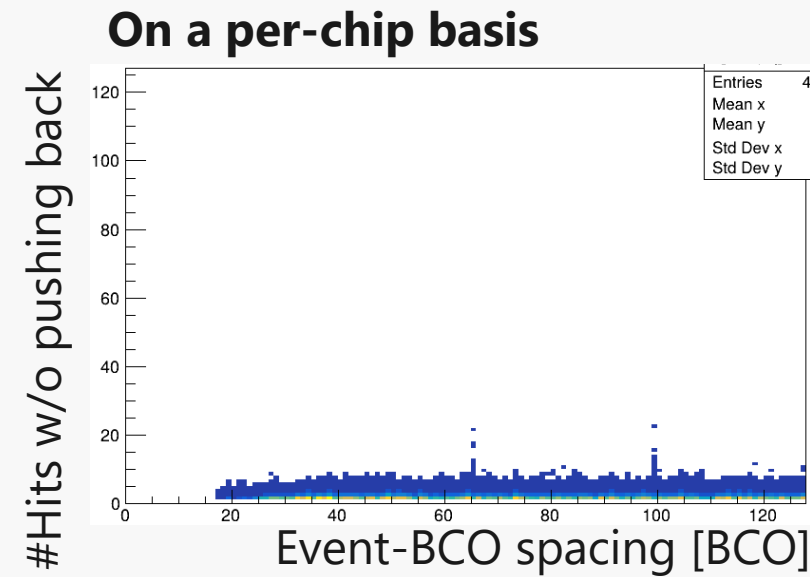
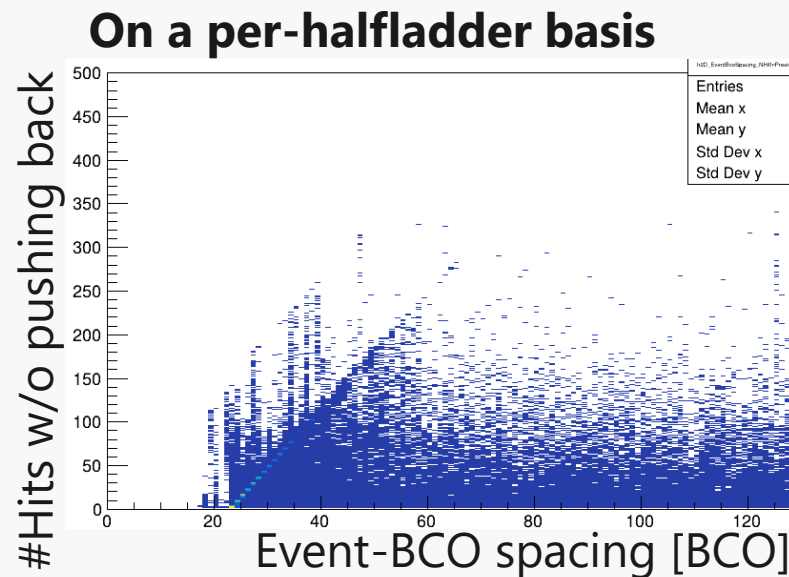
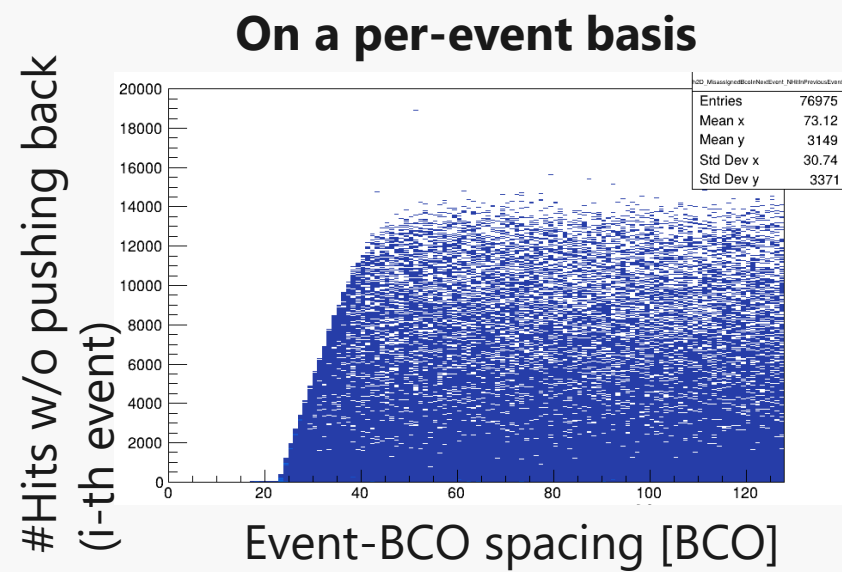


- If the number of hits in an event exceeds this upper limit, hit carryover occurs.
 - The upper limit varies depending on how long duration FELIX had until the next event comes.
 - If the event-bco spacing is ≥ 60 , the upper limit is large enough for most events, considering the multiplicity distribution.

Clear Evidence of the upper limit

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- I made the same plots on a per-event basis, a per-halfadder basis, and a per-chip basis.
- The clear straight line-shape and the absence of entries below the line is a strong proof of:
 - Hit carryover occurs half-ladder by half-ladder.
 - A constant processing capability per 1 BCO.
 - Deterministic mechanism of hit carryover.(Hit carryover occurs if and only if the number of hits exceeds the processing capability.)

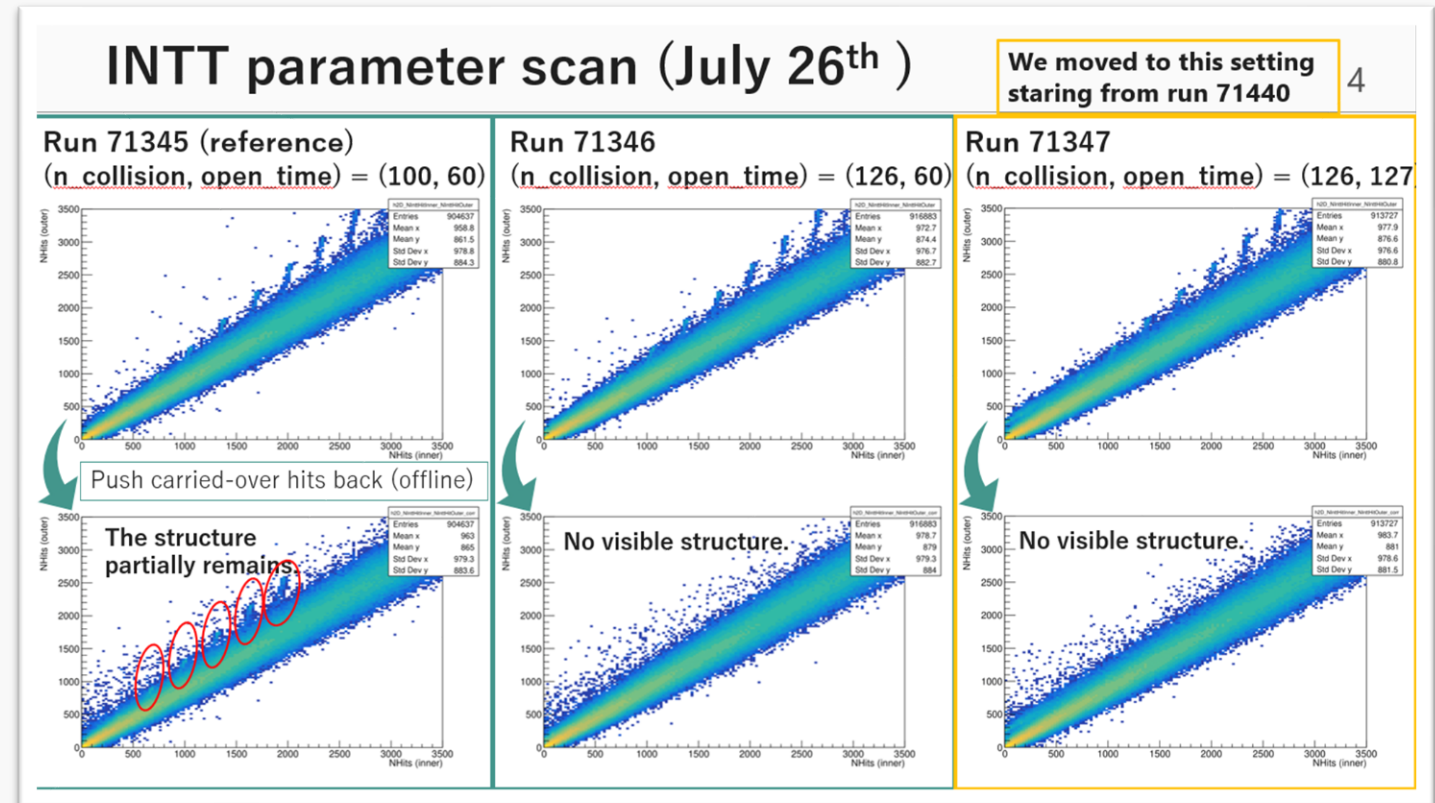


The remaining fish-bones

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- Fish-bone branches with small event-bco spacing was left while others were recovered by pushing the detected carried-over hits.
- We had some remaining fish-bones when $n_collision=100$, but no such things when $n_collision=126$.

Changing $n_collision$ 100→126 was effective.



Slide from [last week's weekly INTT meeting](#)

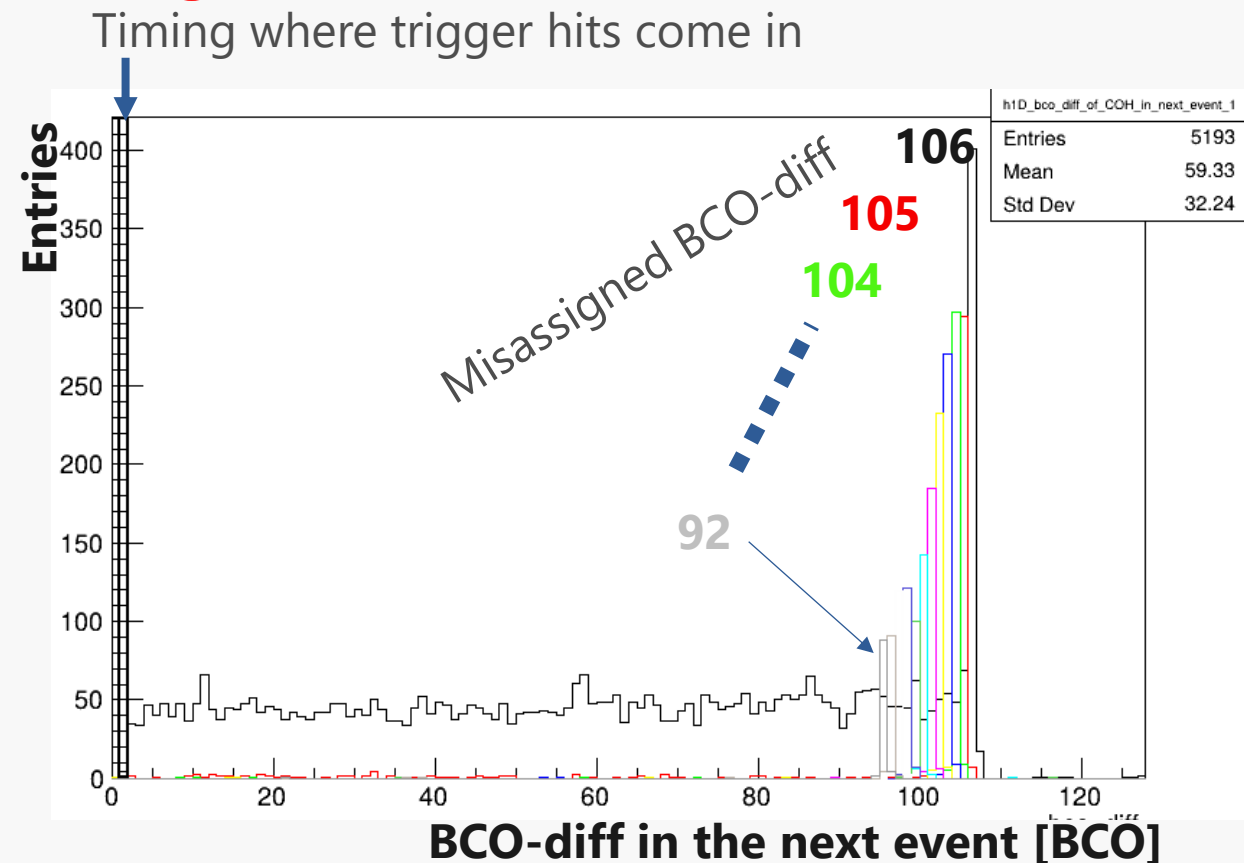
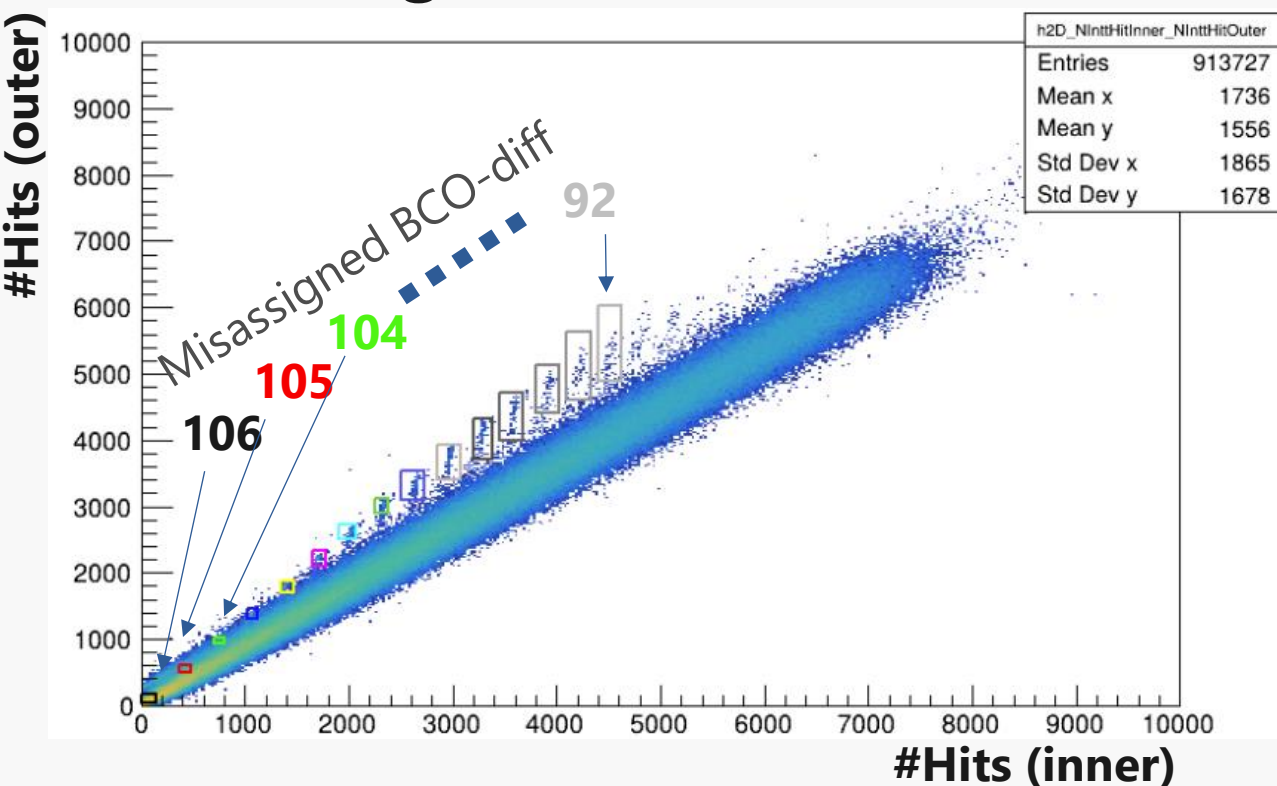
The remaining fish-bones

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- We can account for them by “misassigned BCO-diff”, which is a falsely calculated BCO-diff of the carried-over hits.

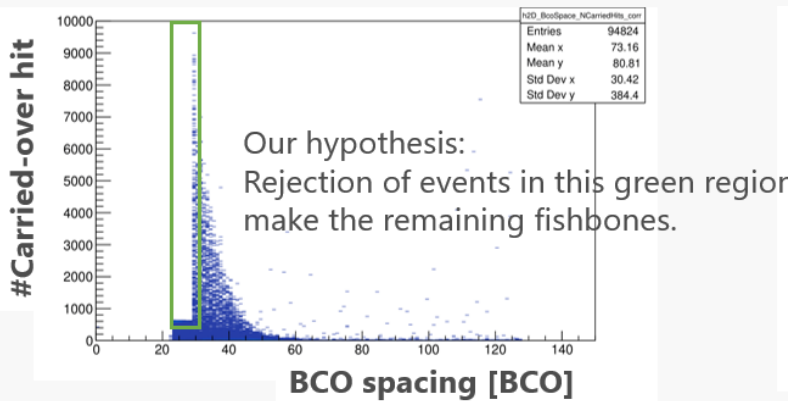
$$(\text{misassigned BCO diff}) = (\text{fphx bco})_{\text{carried-over hits from } i \text{ th event}} - (\text{BCO full})_{i+1 \text{ th event}}$$

- Those missing hits were **rejected according to the n_collision**, based on the “misassigned BCO-diff”.

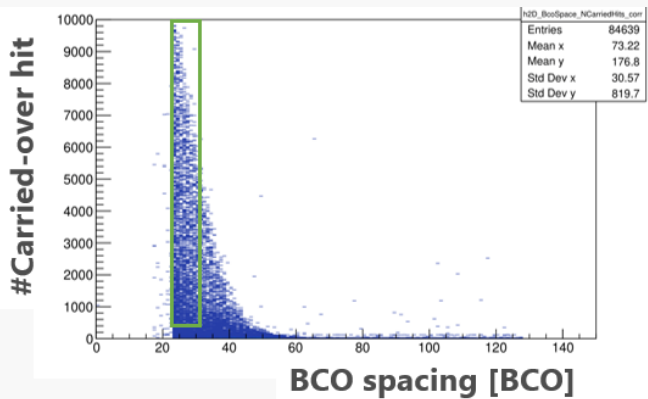


The distinction at BCO spacing of 22

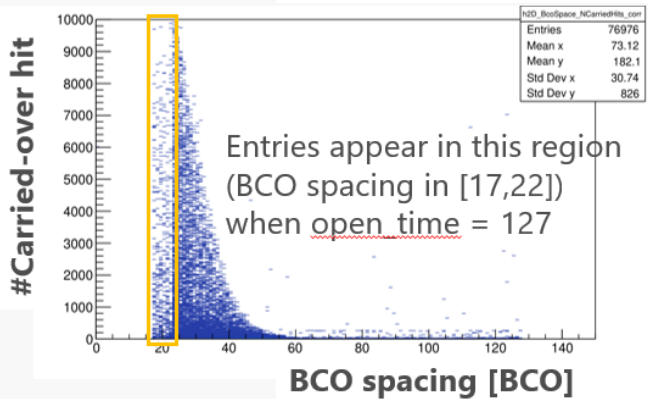
Run 71345
(n_collision, open_time) = (100, 60)



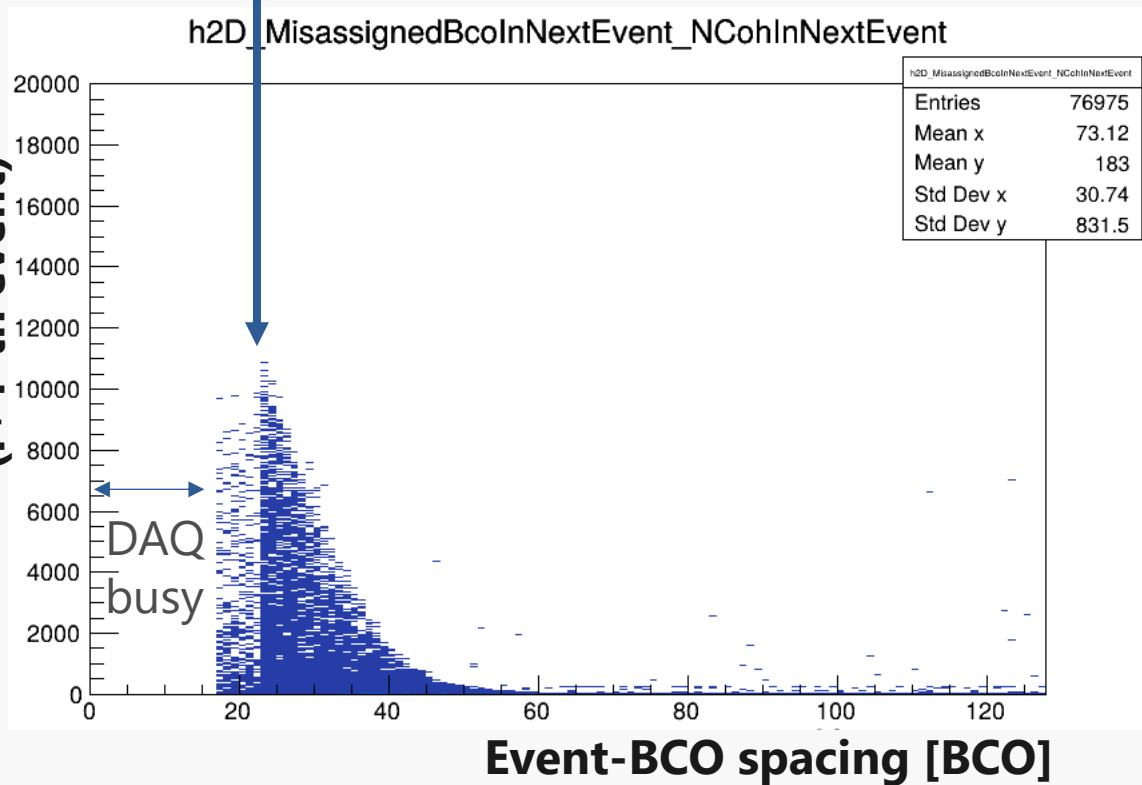
Run 71346 (126, 60)



Run 71347 (126, 127)

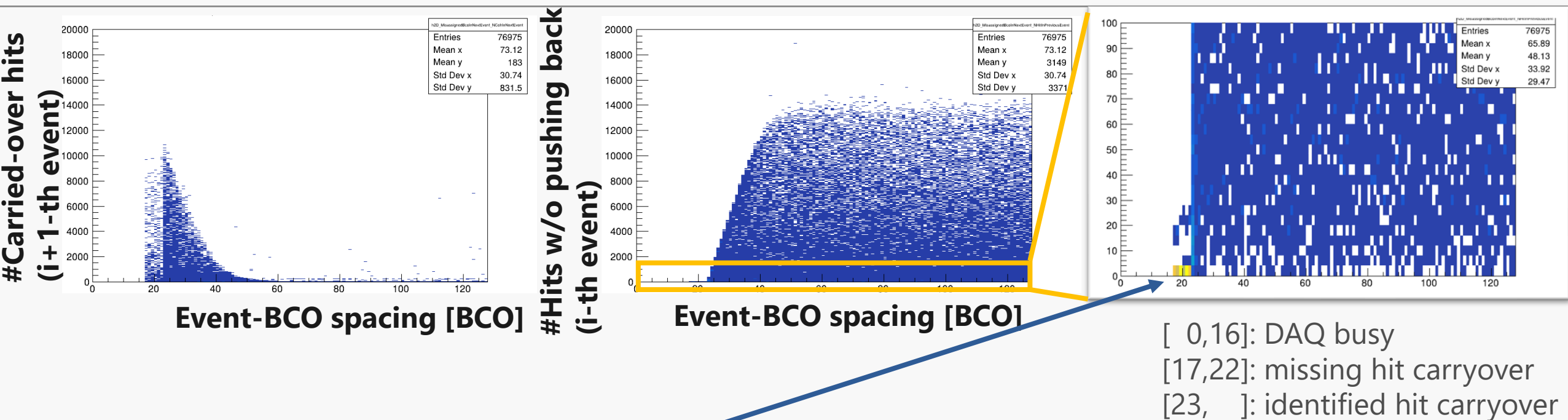


#Carried-over hits
(i+1-th event)



The distinction at BCO spacing of 22

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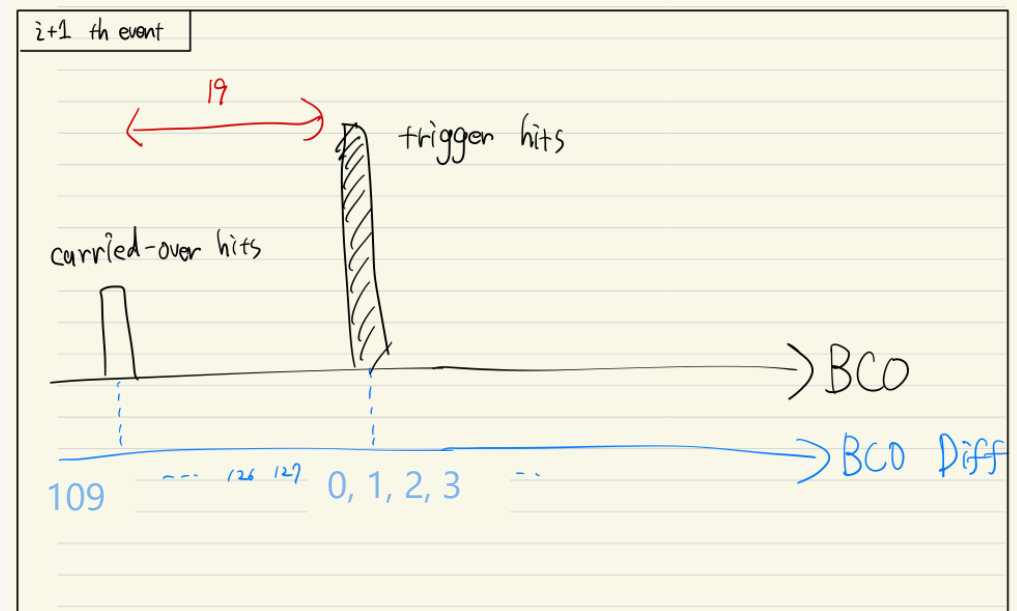
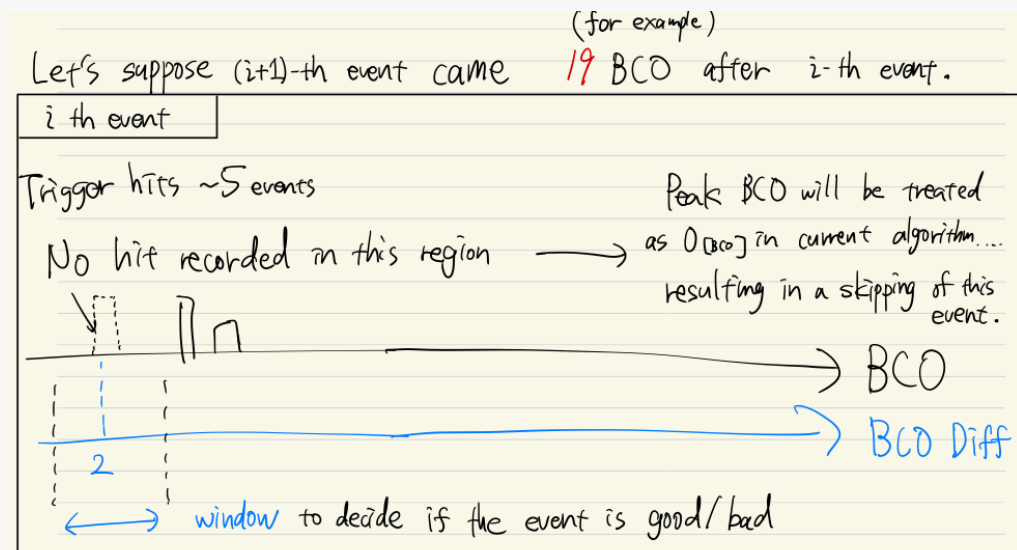
- FELIX can process only ~5 hits for an event with a small BCO-spacing (17~22)
 - Those events were probably skipped due to a BCO-diff cut in my macro.
- Most hits of such an event would be carried-over and it's **not identified**.
 - Current algorithms identifies carried-over hits in (i+1)-th event based on hit-bco in the i-th event, which would not be correctly calculated for those events (due to too little statistics).

The hit carryover that we are missing

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- Considering the mechanism, there must be a hit carryover we are missing.
- For example, in a situation like this \rightarrow , i -th event is now considered bad due to a bco-diff window in the algorithm, and it's skipped ...

(This will **not** corrupt/polute the next event, since such carried-over hits have completely different BCO_diff from the trigger hits.)



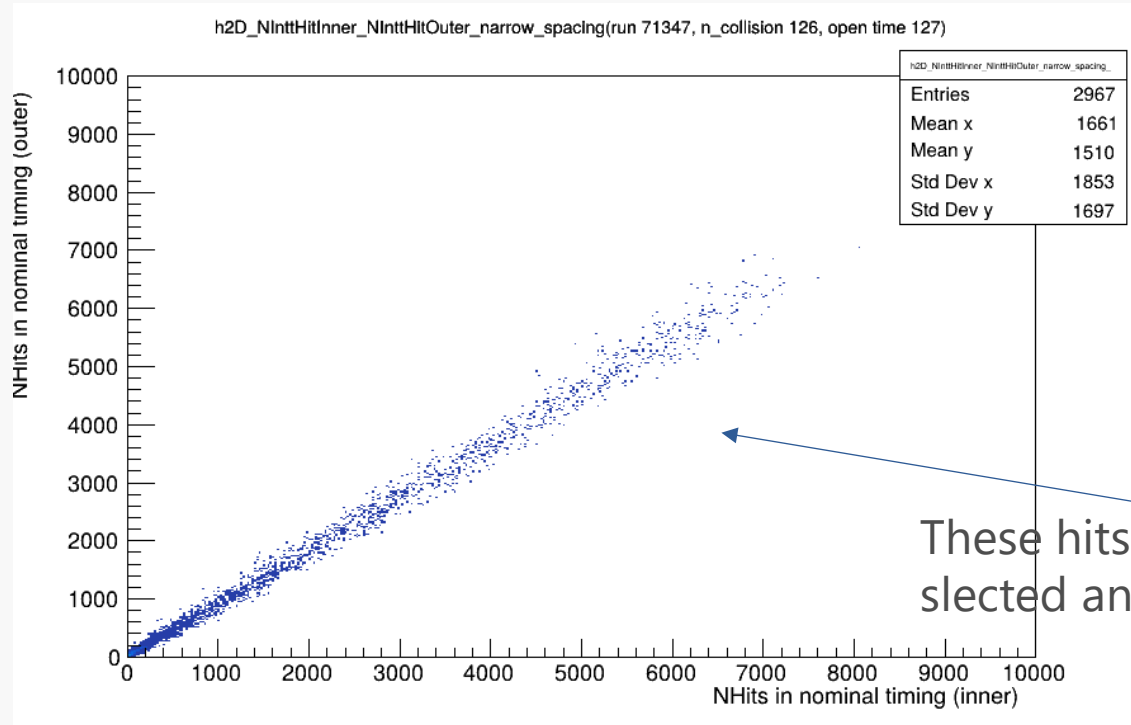
The hit carryover that we are missing

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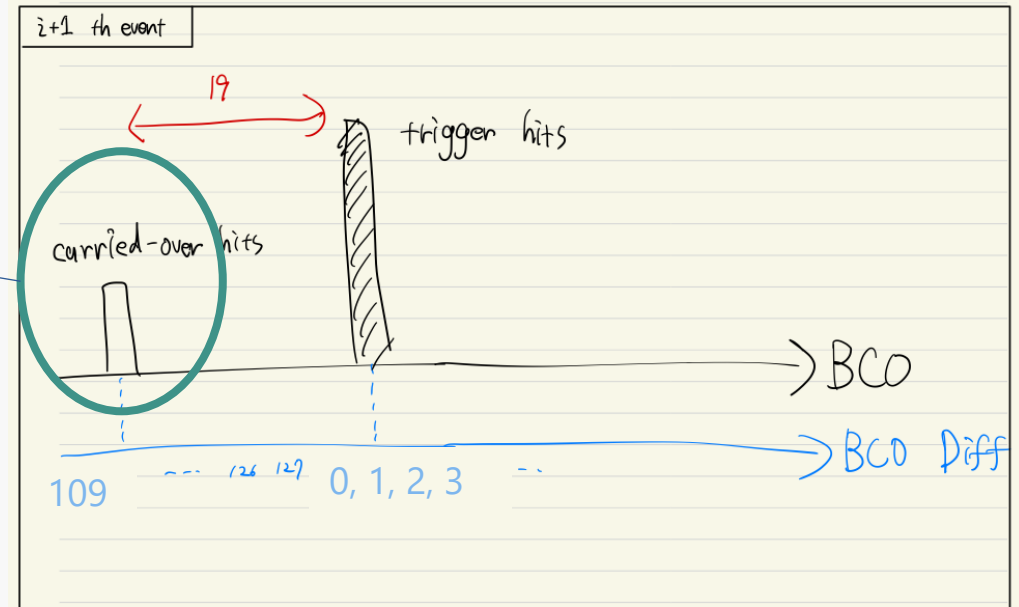
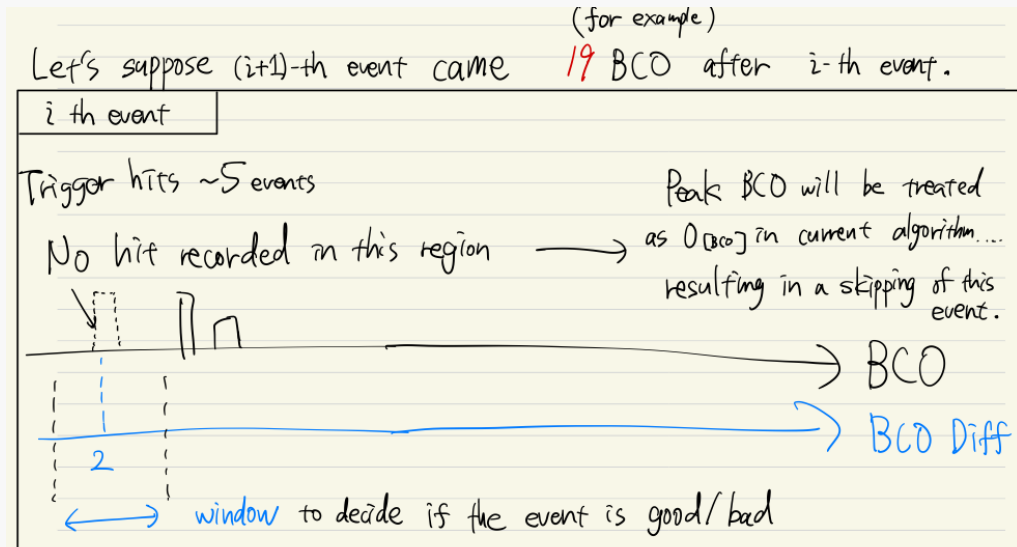
- The existence confirmed!

- $17 \leq \text{Event-BCO spacing} \leq 22$
- Plot the number of hits in an expected BCO-diff range

#Hits (outer)

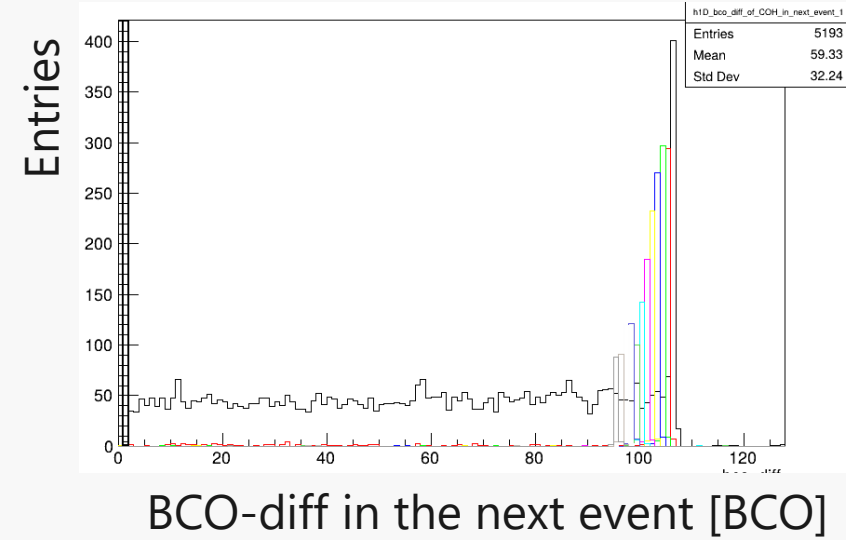
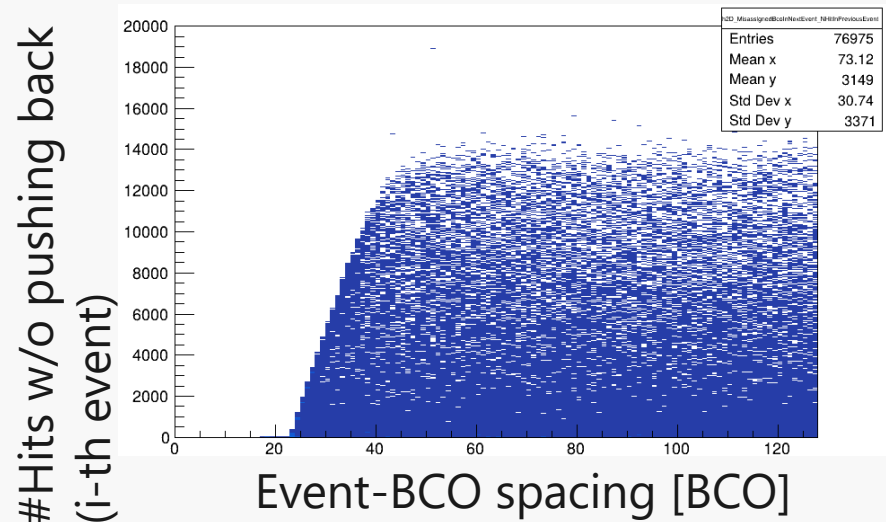


#Hits (inner)



- **Why a fish-bone, not a broad distribution?**

- The discrete processing capability makes them, depending on event-bco spacing.



- **Why some fish-bones remained while others are recovered?**

- Carried-over hits from the remaining events were rejected according to `n_collision`.

- Why there appears the distinction at BCO spacing of 22?
(only when n_collision=126)

- Recording of hits starts 23 bco after the previous event.
- Current algorithm misses hit carryovers with a spacing in $[17,22]$.

- **Why the inner layers have more carried-over hits than outer layers?**
 - Inner ladders have a lower threshold?
- **Does a carryover to next-next event occur?**
 - Yes. We would be able to identify it, although the probability and the impact would be negligible.
- **Effects of open_time on hit carryover.**
 - Investigating ...
- **How to push back the carried-over hits that we are missing.**
 - I want to apply a different logic for events with an event-bco spacing of 17-22.

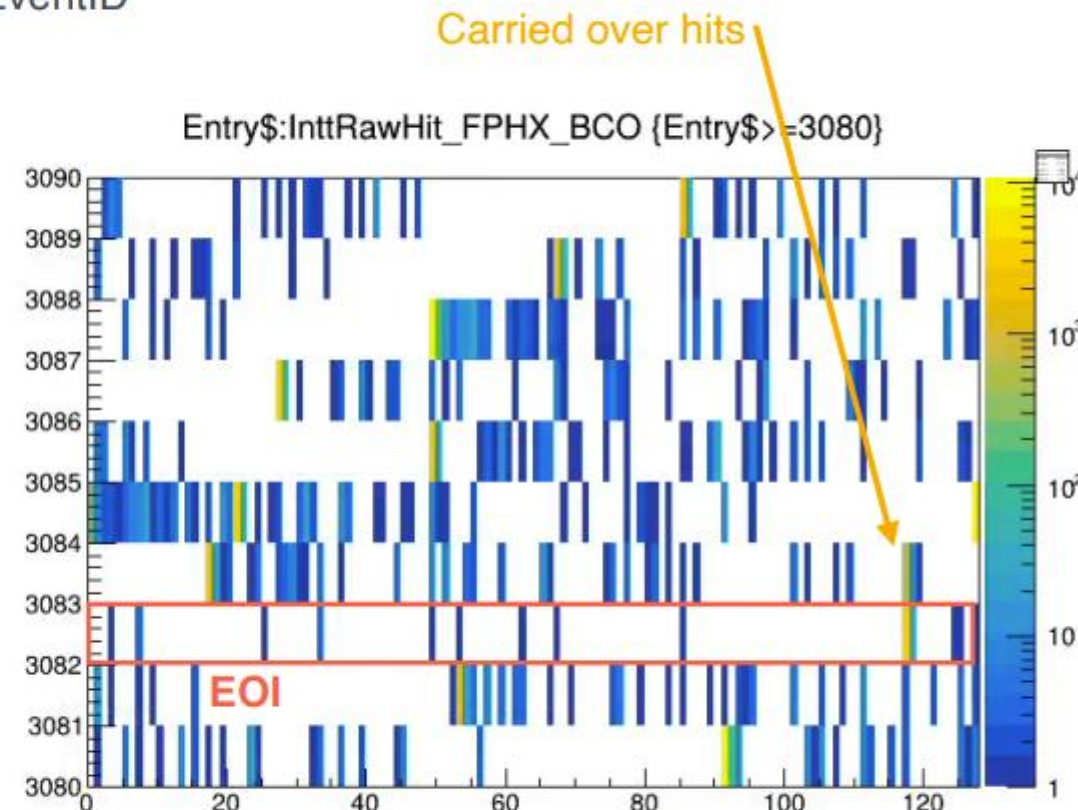
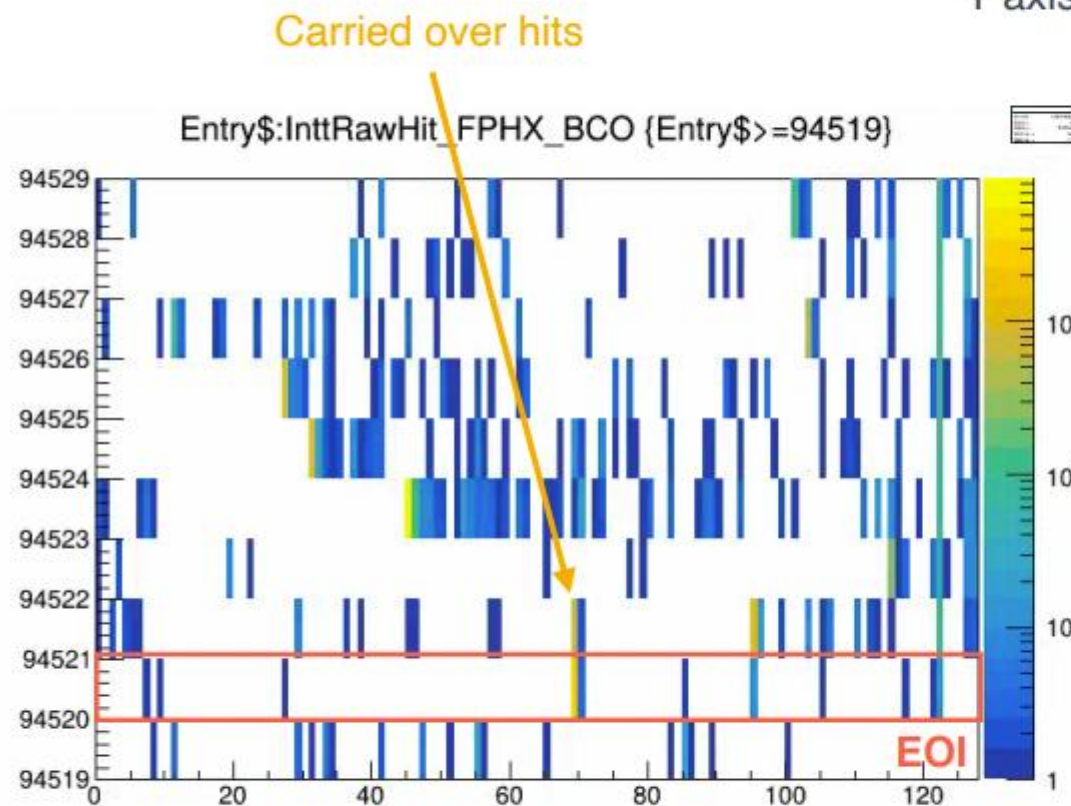
Backup

- I am writing an internal report on hit carryover.
- Link to an overleaf project (view only):
<https://www.overleaf.com/read/gxkgpkxvdchs#11cb64>
- Questions, comments, and suggestion are welcome to improve the quality!
Only half-written for now. This slide is most up-to-date ☺

Event display, hit_bco vs EventID

X axis: hit_bco (0 - 127)

Y axis: EventID



Throughout the preceding 10 events, there is no more carried-over-like hit

We have events with carried-over hit issue that cannot be fully recovered. It seems that the hits are just not in the file

The remaining fish-bones

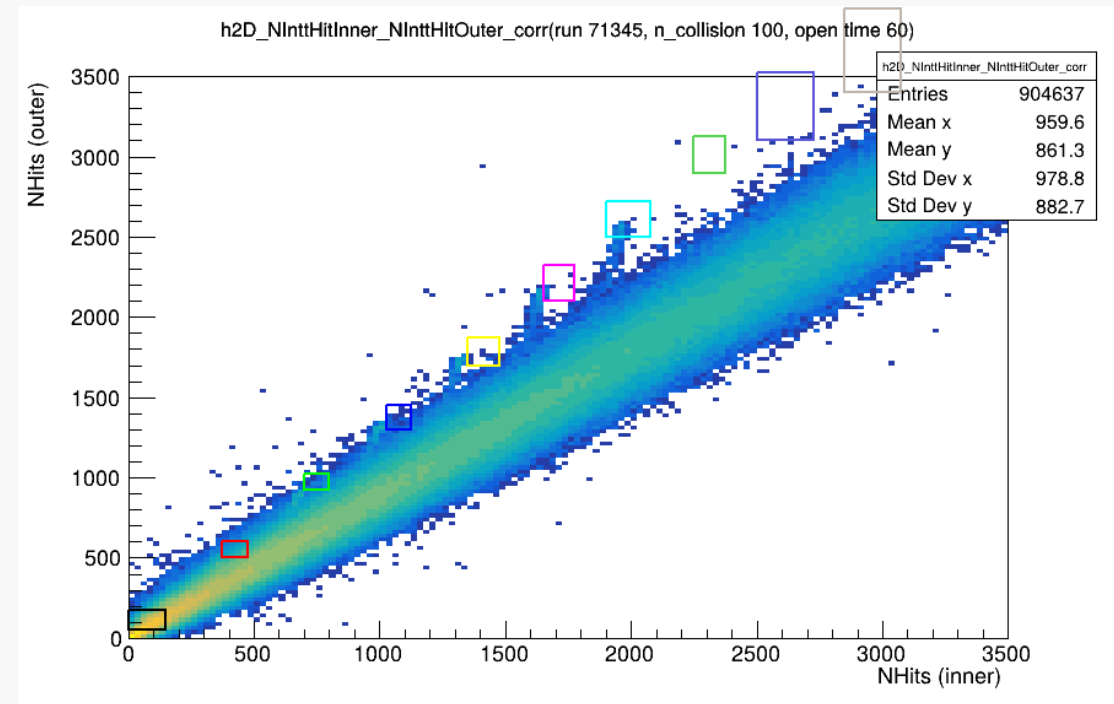
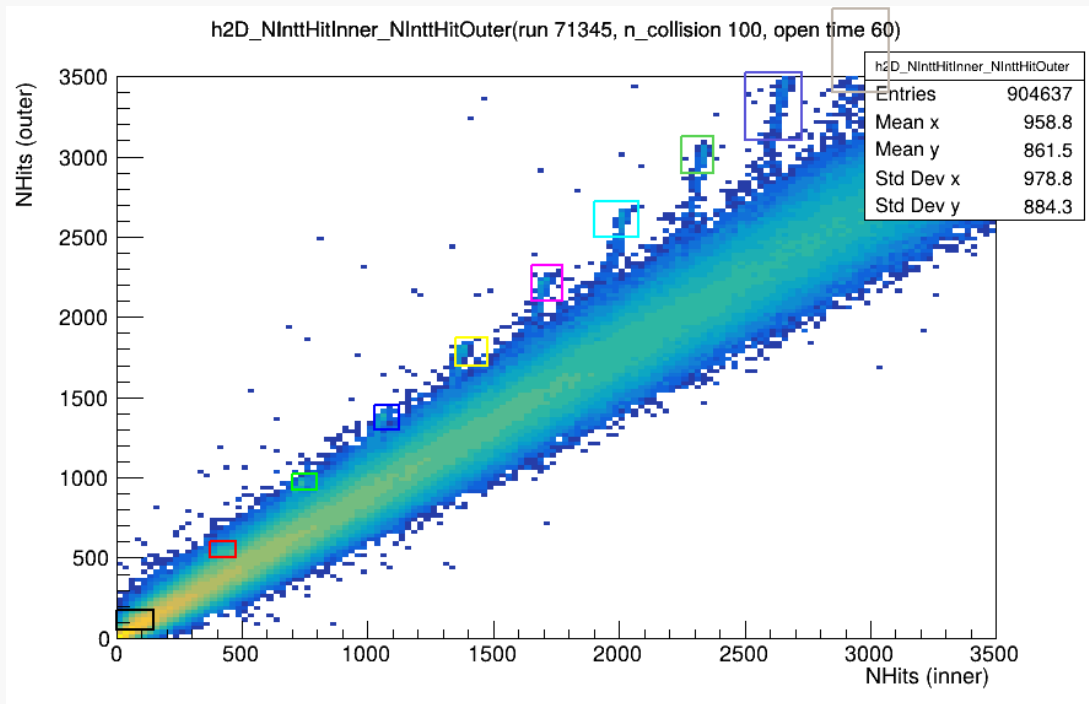
20

- Carried-over hits with misassigned BCO-diff ≤ 100 : fully recovered.
-

> 100: shift to next

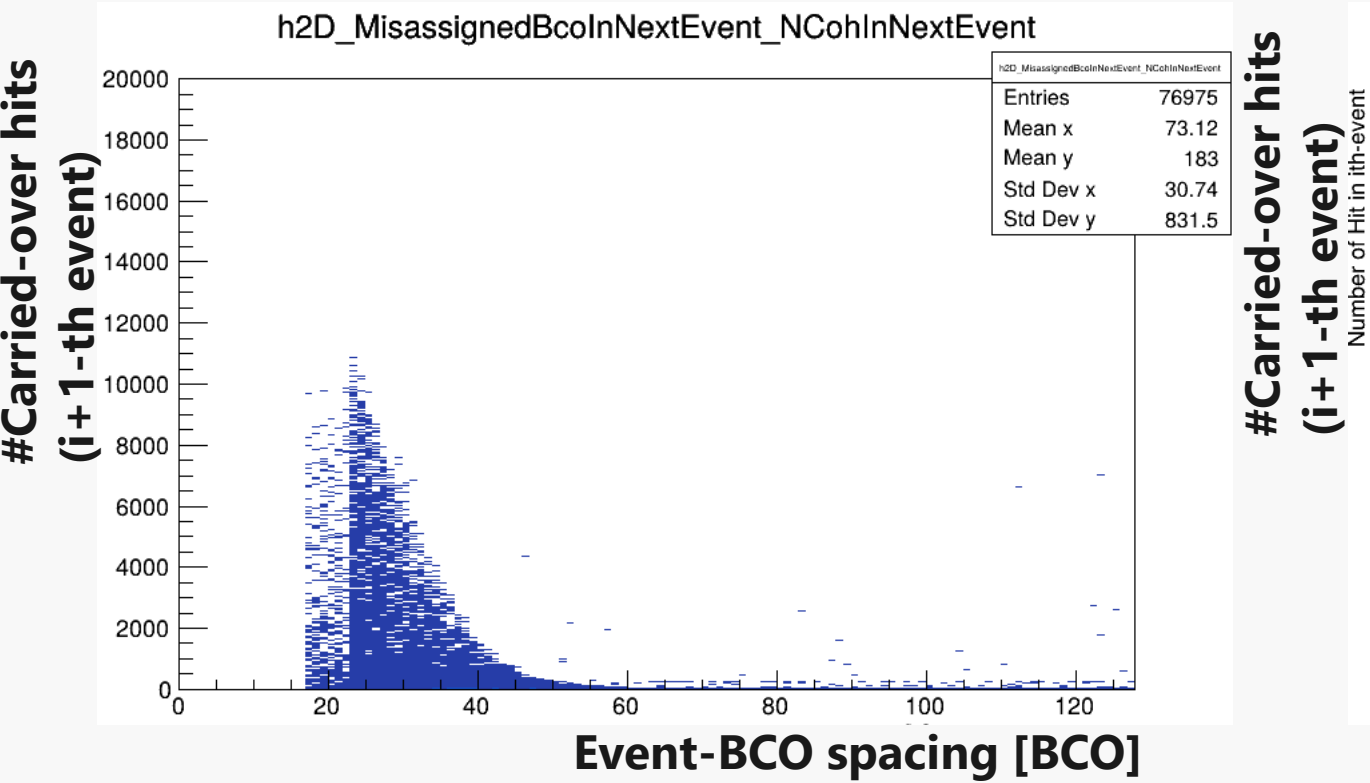
Why?

If they don't move, it's simple...



a

w/ clone hits, hot channels



w/o clone hits, hot channels

