

Preliminary Performance on INTT Hit Carryover

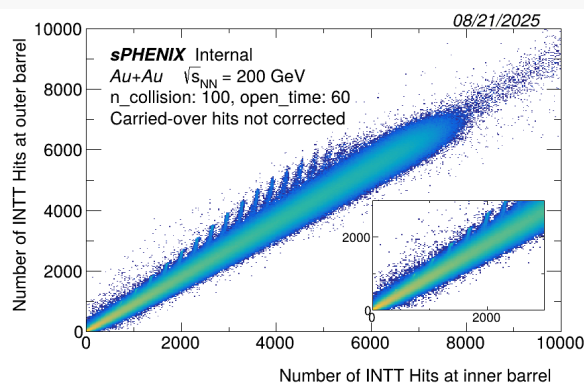
Ryotaro Koike
Kyoto University

Overview

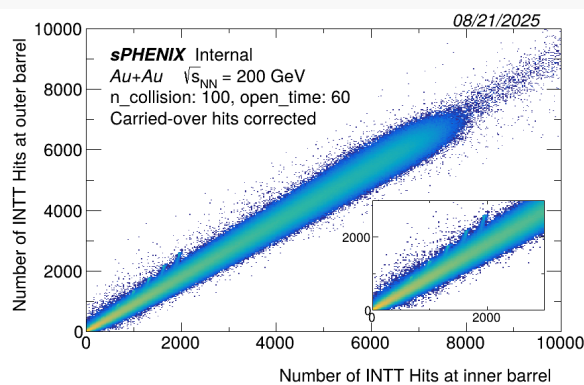
2

- I'd like to request an approval of performance preliminary for these plots which demonstrate the cause of INTT hit carryover and its offline recovery.

① before correction

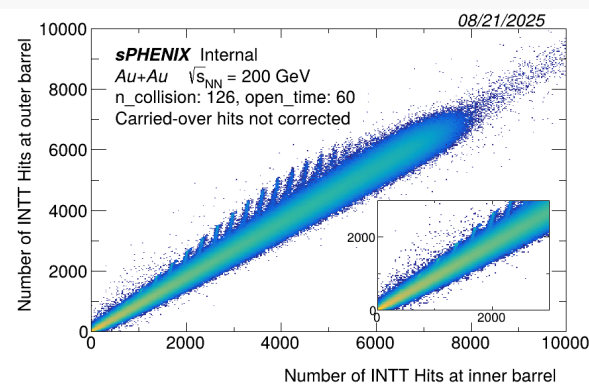


② after correction

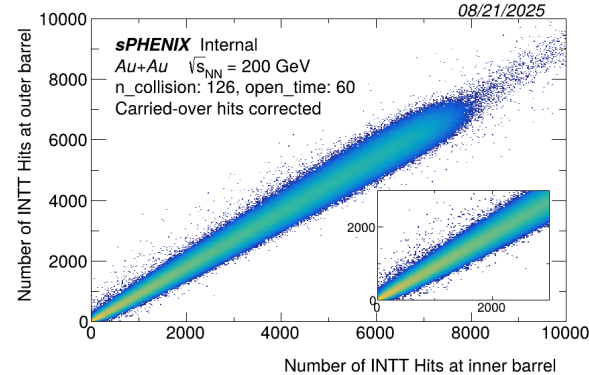


Previous default parameter

③ before

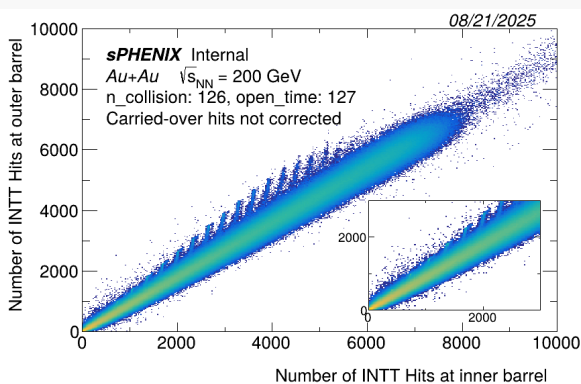


④ after

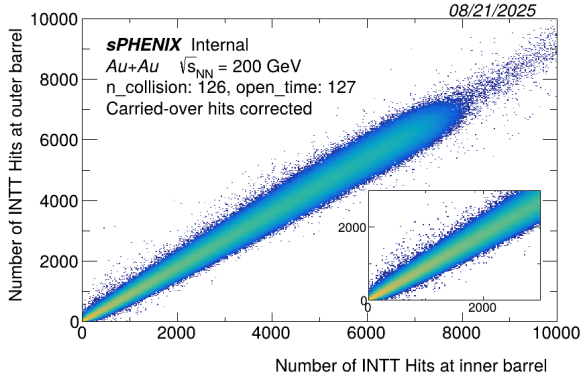


Different parameter

⑤ before

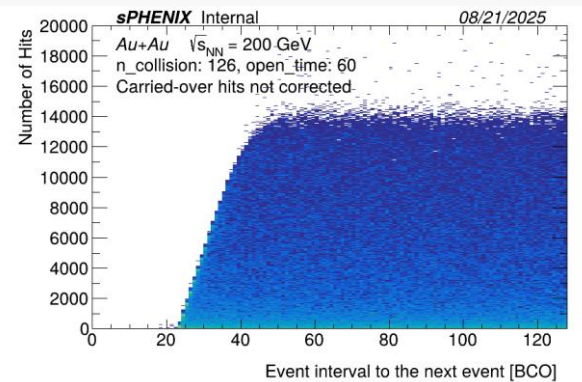


⑥ after



Current default parameter

⑦



- **INTT special runs for hit carryover study**

Table 1: List of runs used for the analysis.

Run	n_collision [BCO]	open_time [2 BCO]
71345	100	60
71346	126	60
71347	126	127

- **Run condition:**

- 111 x 111 Au+Au collision, $\sqrt{s_{NN}} = 200$ GeV (Run-25)
- INTT in the big partition.
- Trigger mode

- **Event selection**

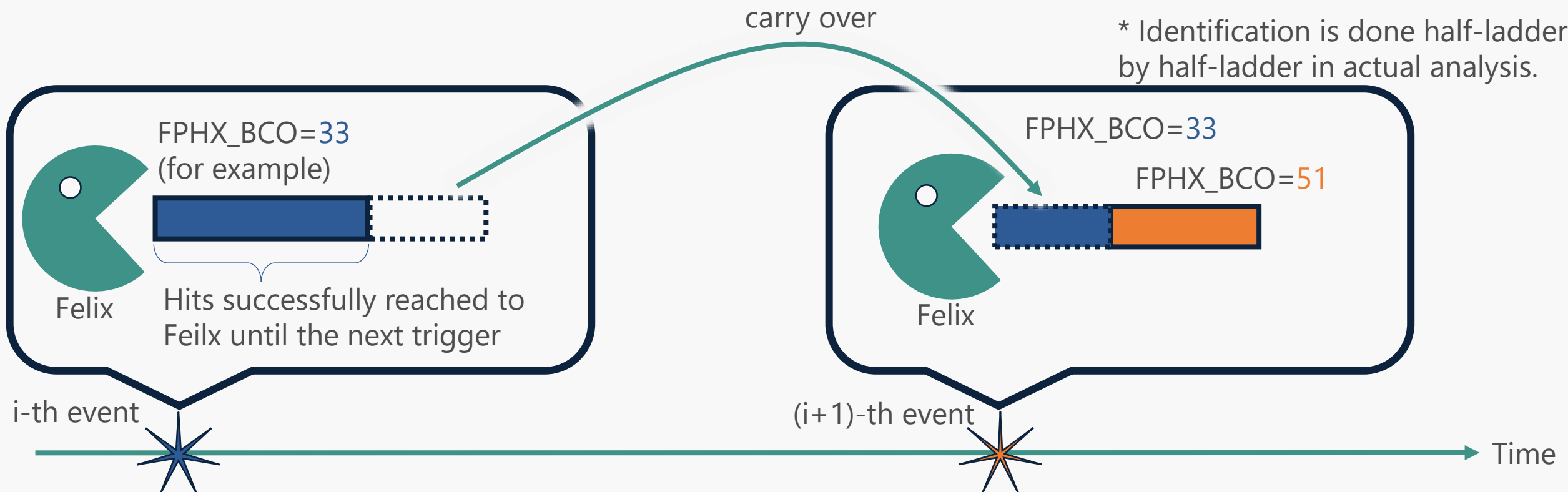
- First 10 M events were used.
- MBD z-vertex < 10 m cut was applied.

- **Analysis note:** <https://sphenix-invenio.sdcc.bnl.gov/records/j8nm3-wwz77>

Mechanism of hit carryover

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- Felix carries over hits in i -th event to the $(i+1)$ -th event if the hits could not reach to felix until next trigger comes.
- Felix starts the process of $(i+1)$ -th event with those carried-over hits.



The cause of INTT hit carryover

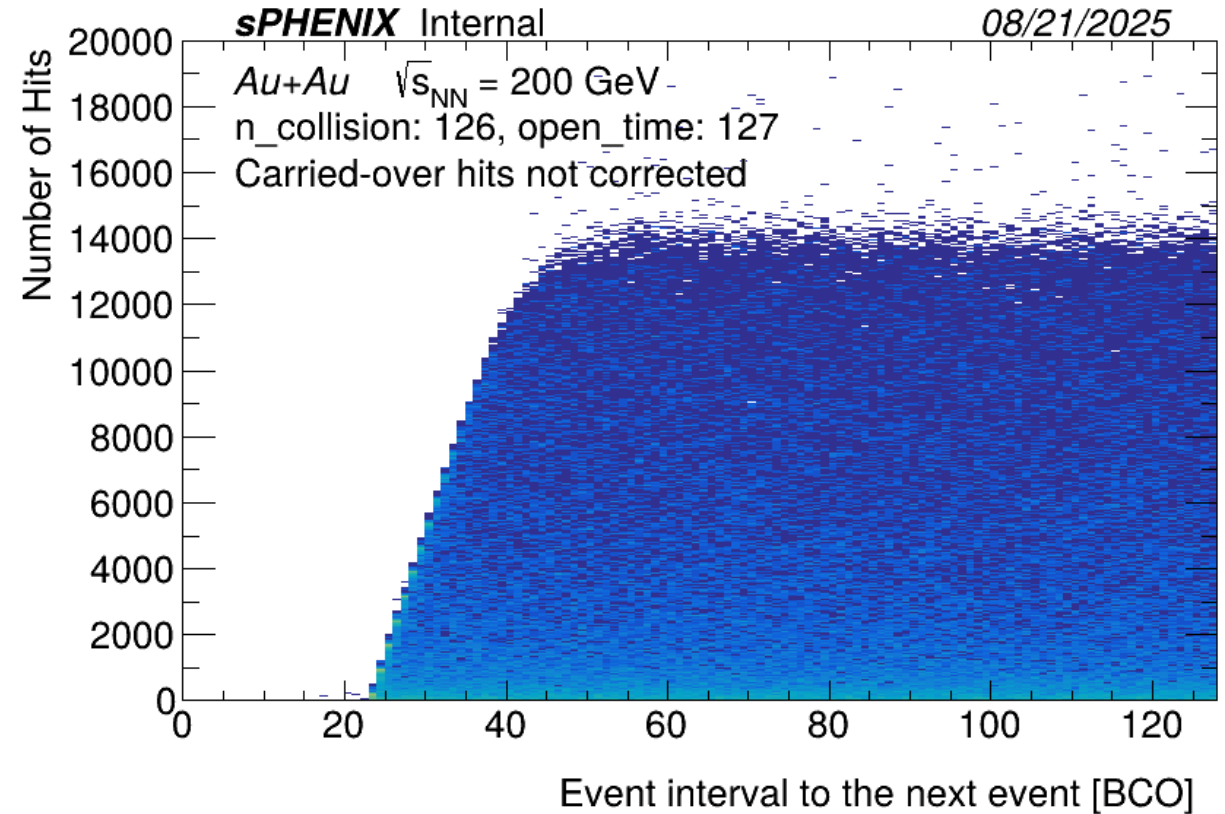
5

What this plot shows: Number of hits (successfully) recorded as a function of interval to the next event.

Multiplicity (\sim the y-axis) is independent from the event interval (the x-axis).

Step-function-like upper limit exist due to a limitation from the transmission rate per BCO

⑦



- This plot is a proof that our understanding of the mechanism is right.

Correction to hit counts

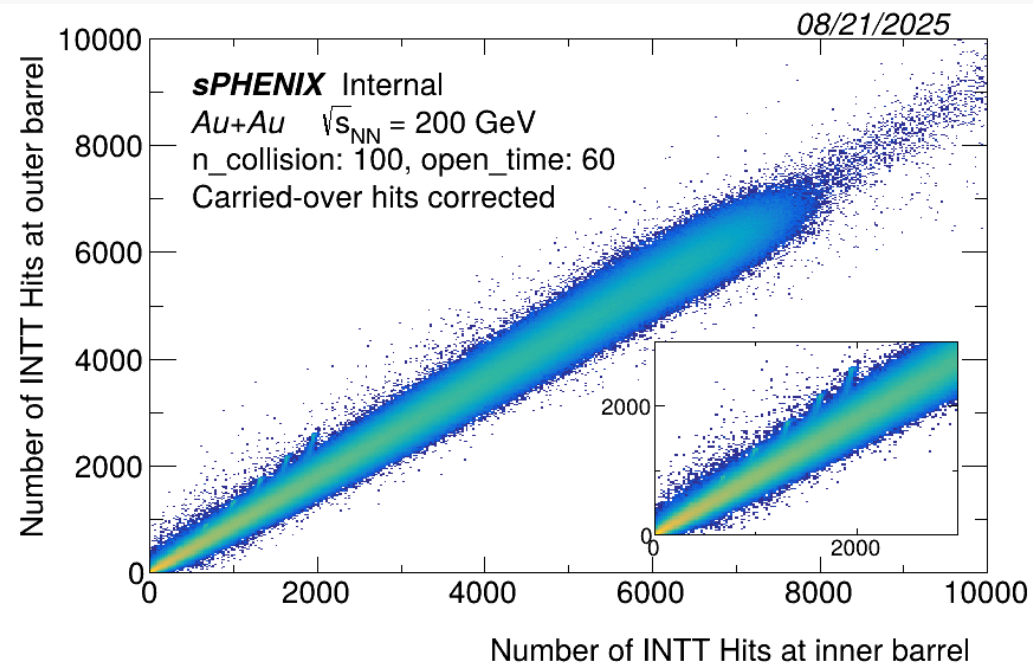
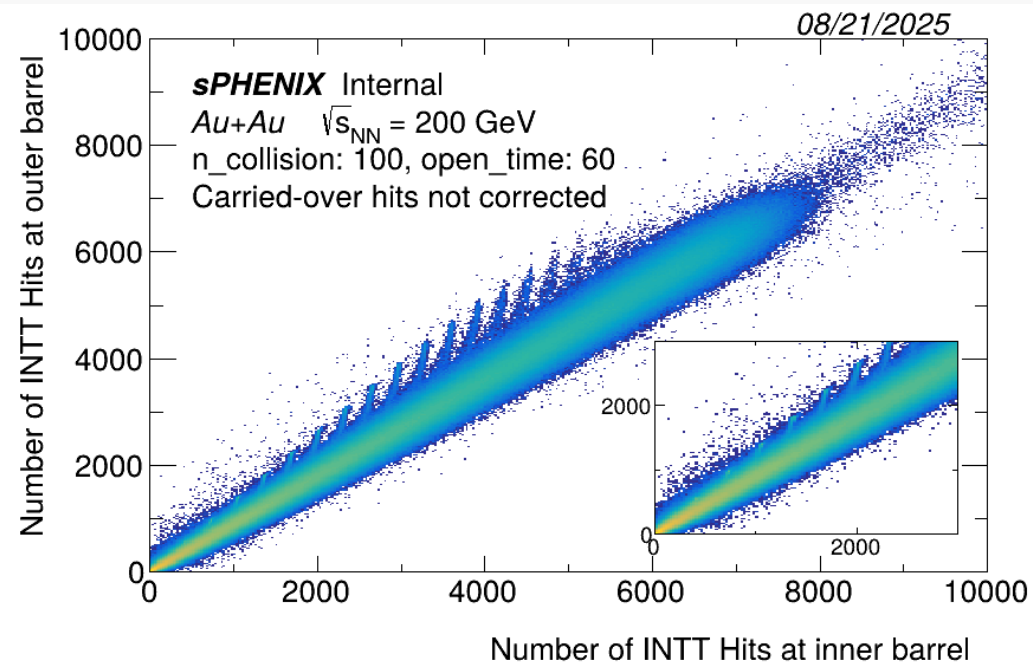
- We corrected the number of hits by the number of carried-over hits.
- Some branches remained in the previous default parameter setting.

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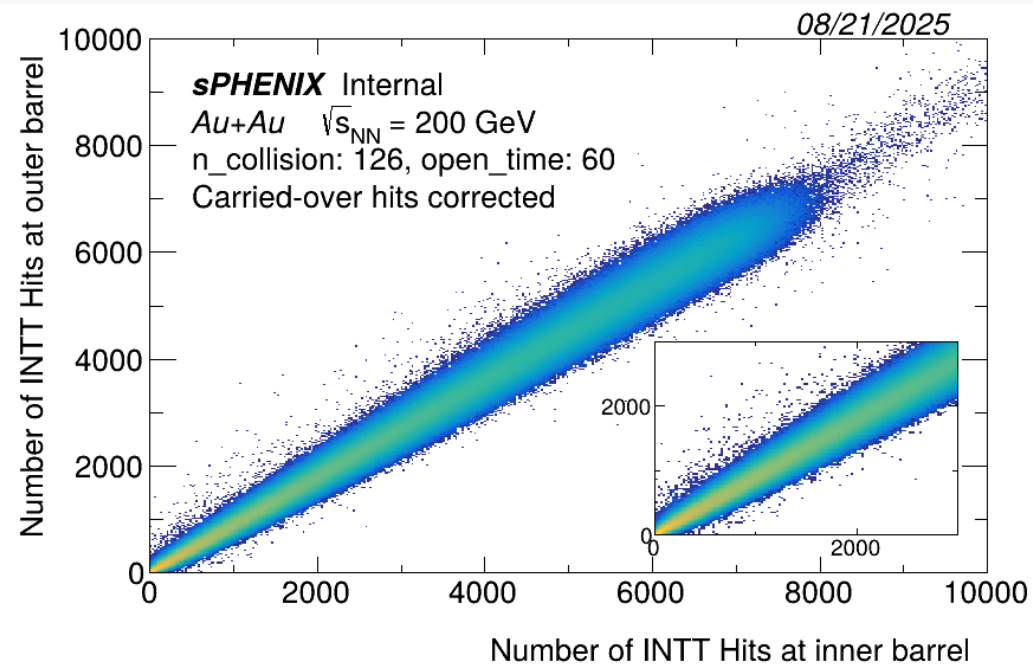
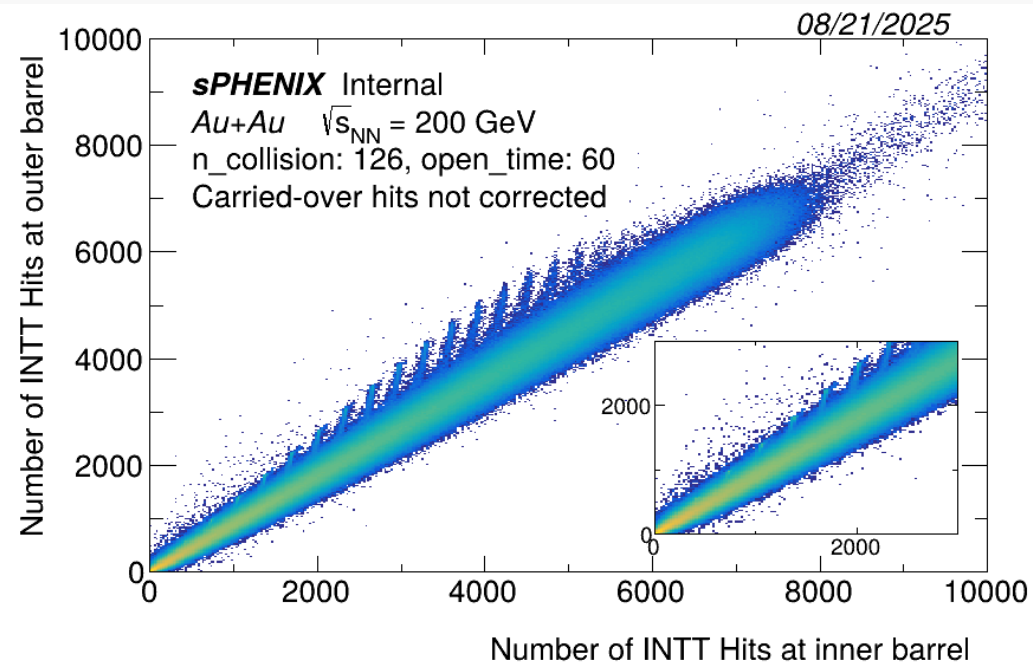
- All branches returned back to the normal position if we extend `n_collision`.

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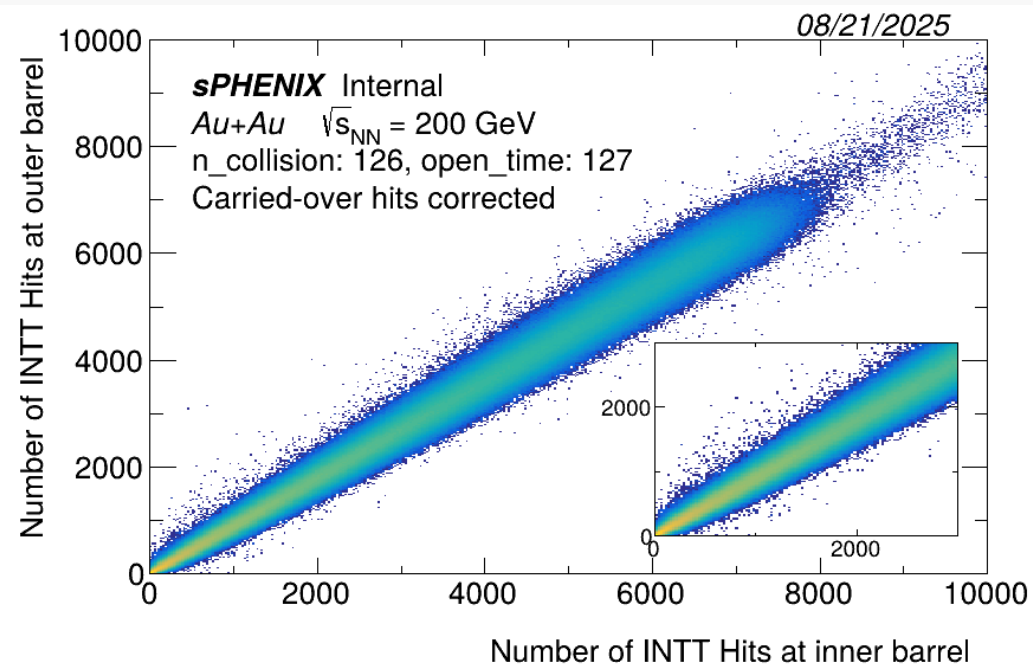
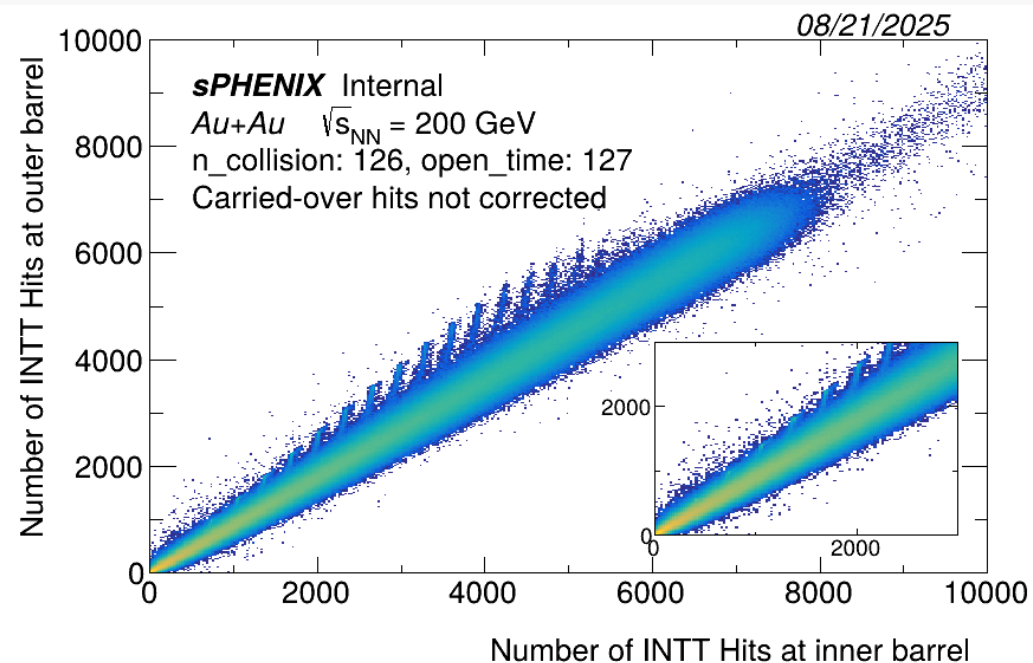
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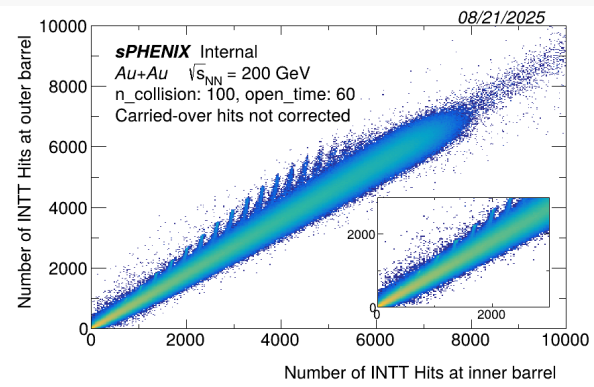


Overview

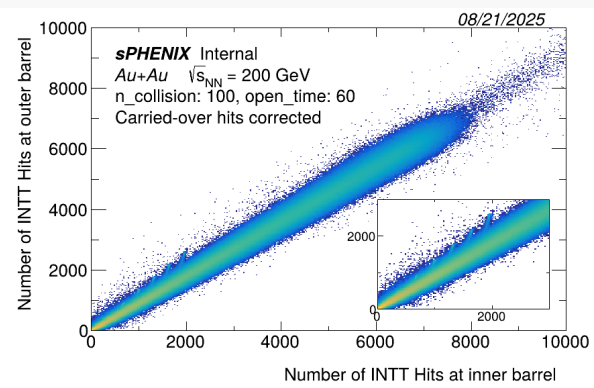
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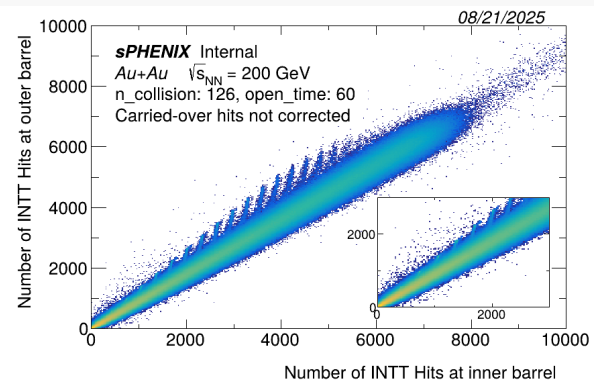


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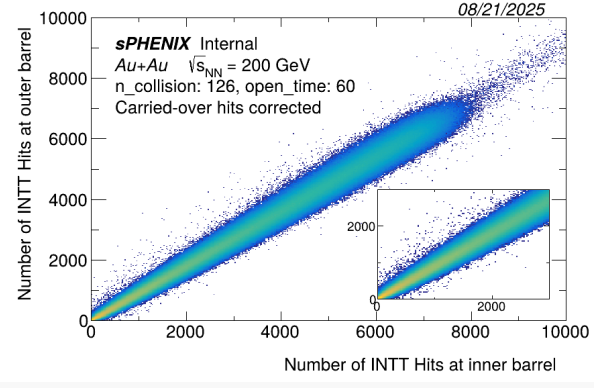


Previous default parameter

③ before

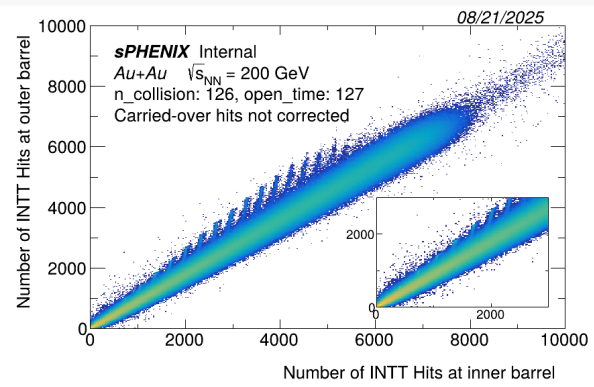


④ after

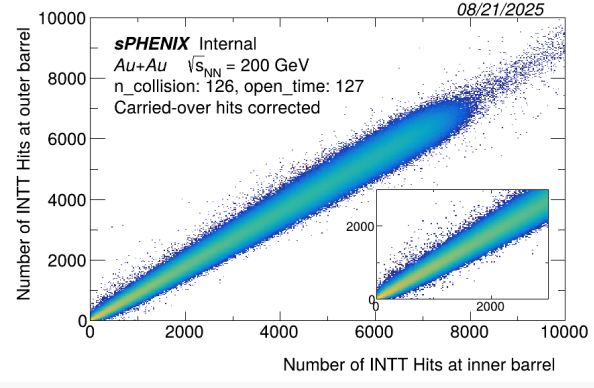


Different parameter

⑤ before

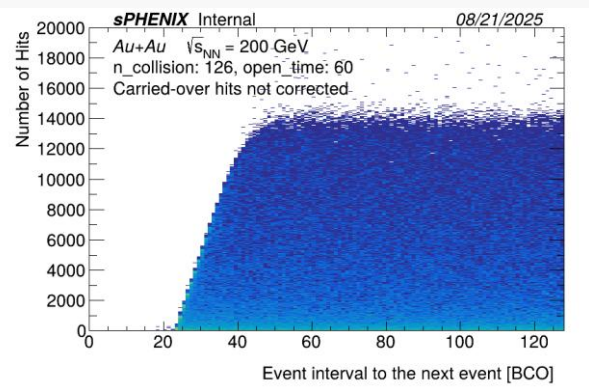


⑥ after



Current default parameter

⑦

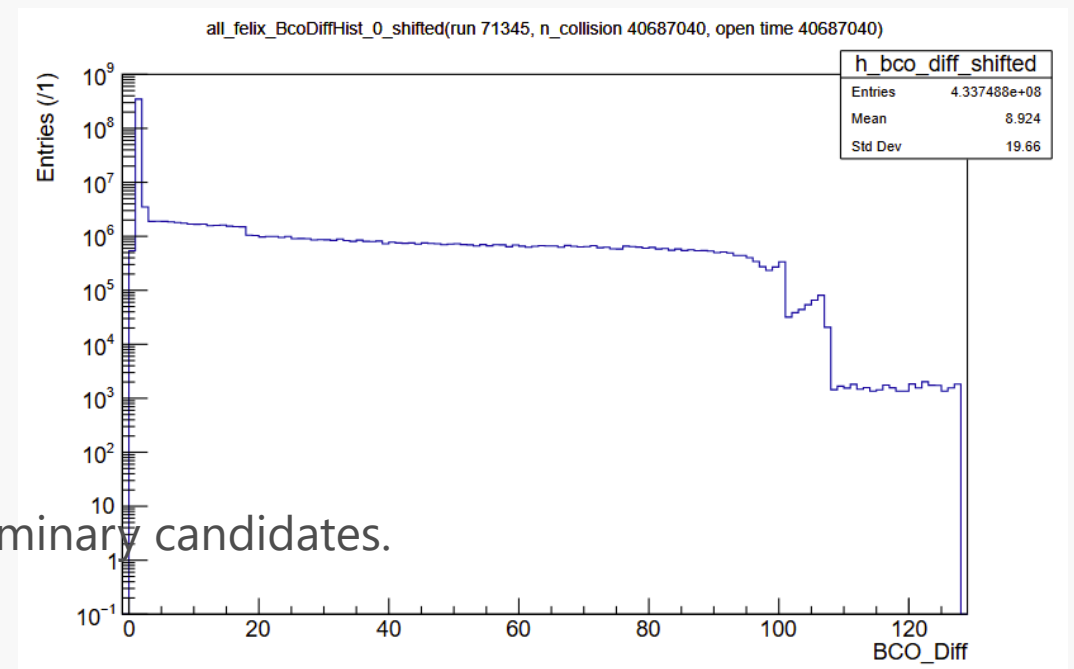
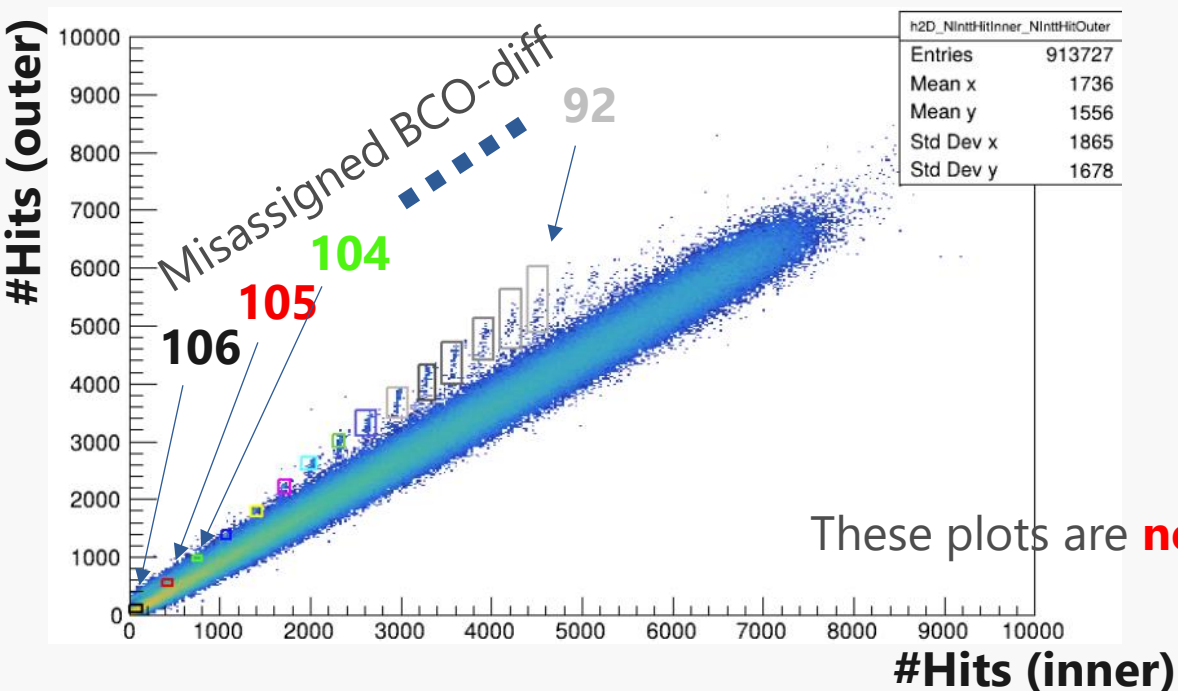


Backup

Reason we can push carried-over hits back now 11

- Extending n_collision to 126 from 100 was effective.
- Q: Why?
- A: Carried-over hits were rejected in the next event according to n_collision, since a wrong BCO_diff value was attached to those hits.

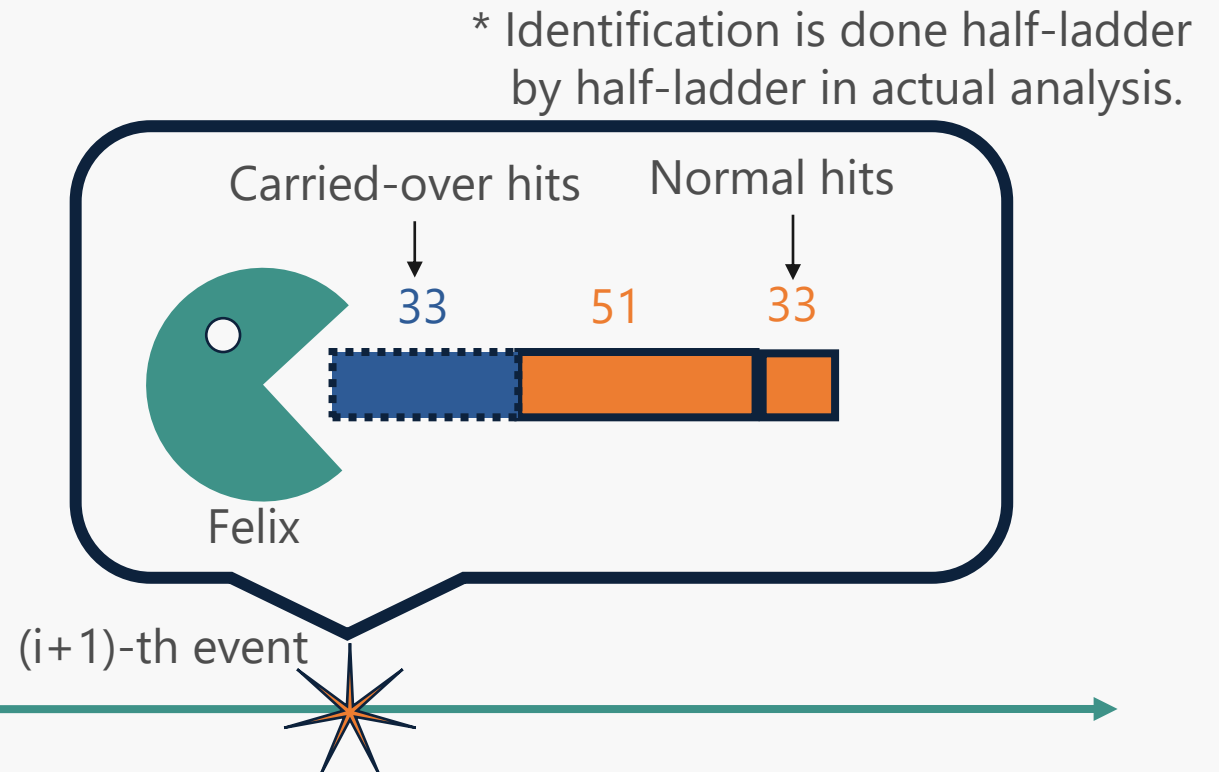
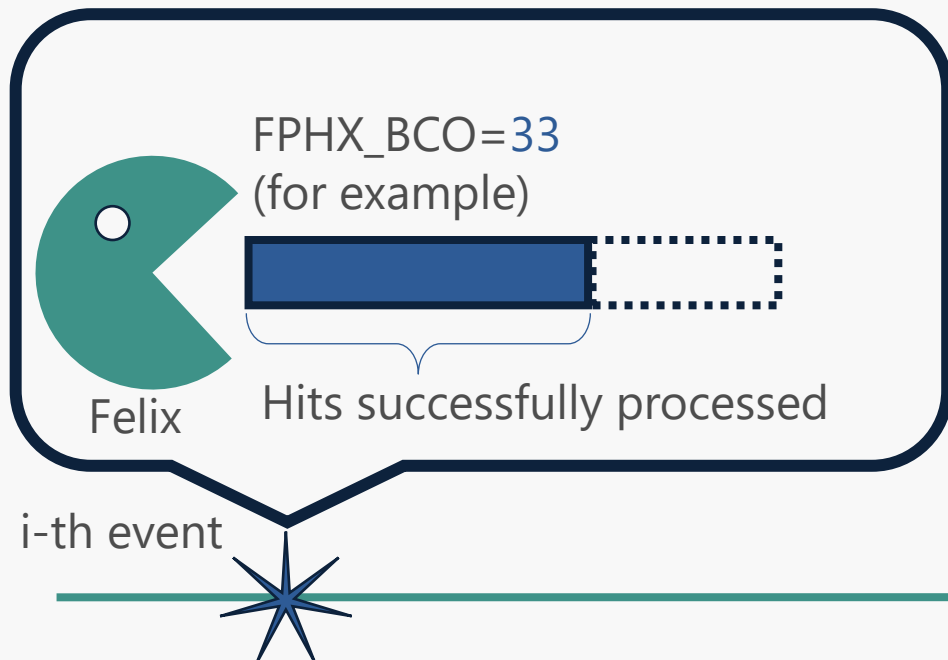
(misassigned BCO diff) = (fphx bco)_{carried-over hits from i th event} - (BCO full) _{$i+1$ th event}



Identification of carried-over hits.

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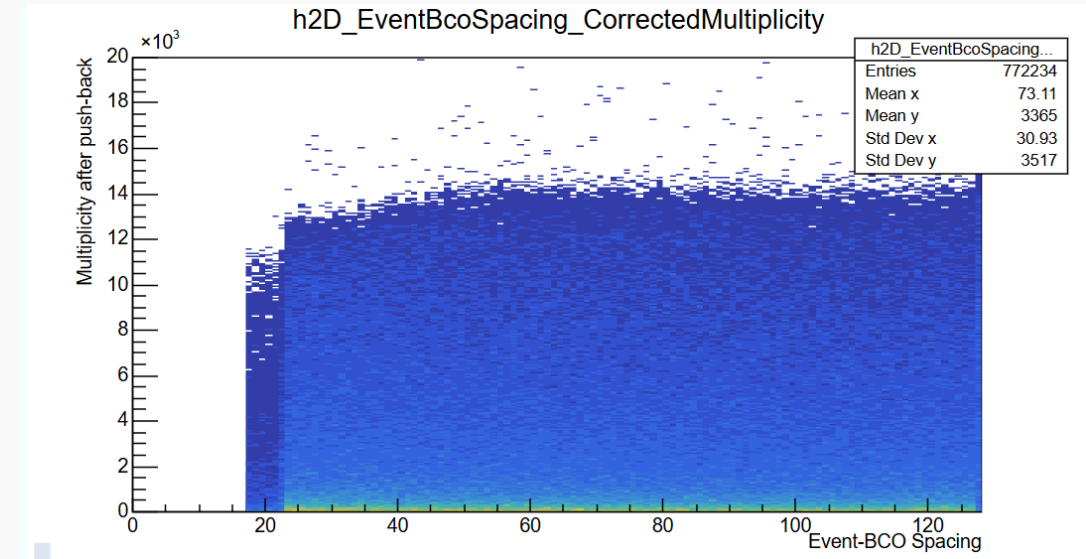
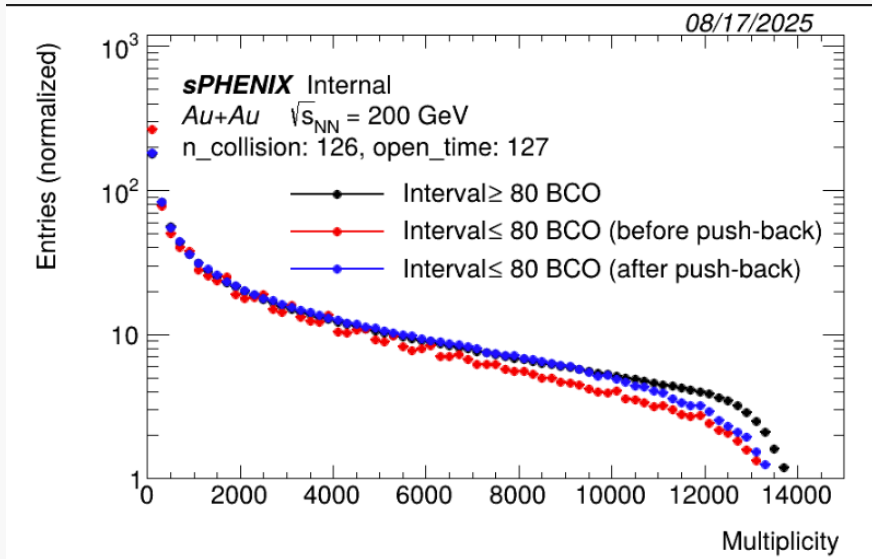
- A hit in $(i+1)$ -th event is considered as carried-over hit
 - if its fphx_bco is the same as the major hits of i -th event,
 - but only if no hits with different fphx_bco were recorded before that hit.



Difference between identification methods

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First N hits



All hits that have
the same bco

