

Plugging in PulseCombiner and PulseNoise, and implementing PulseDigi

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BIC Simulation Meeting

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FalphaNoise

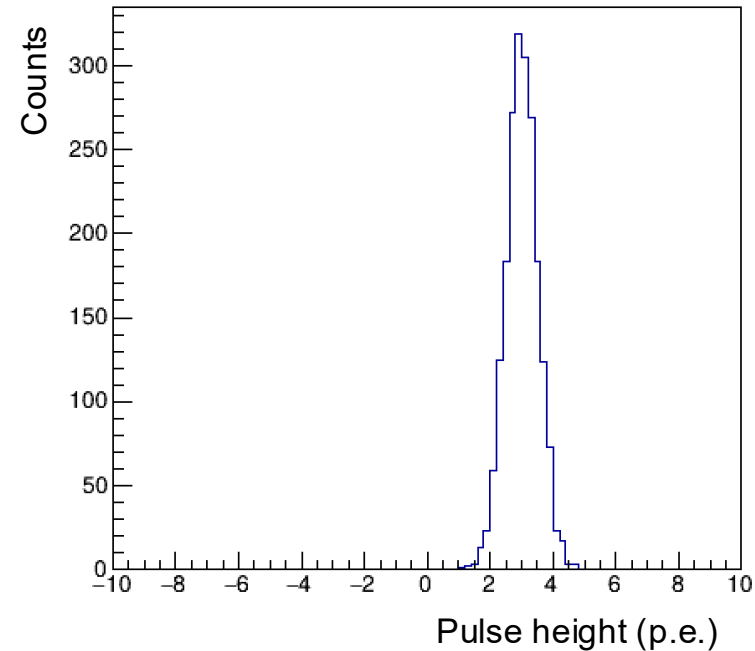
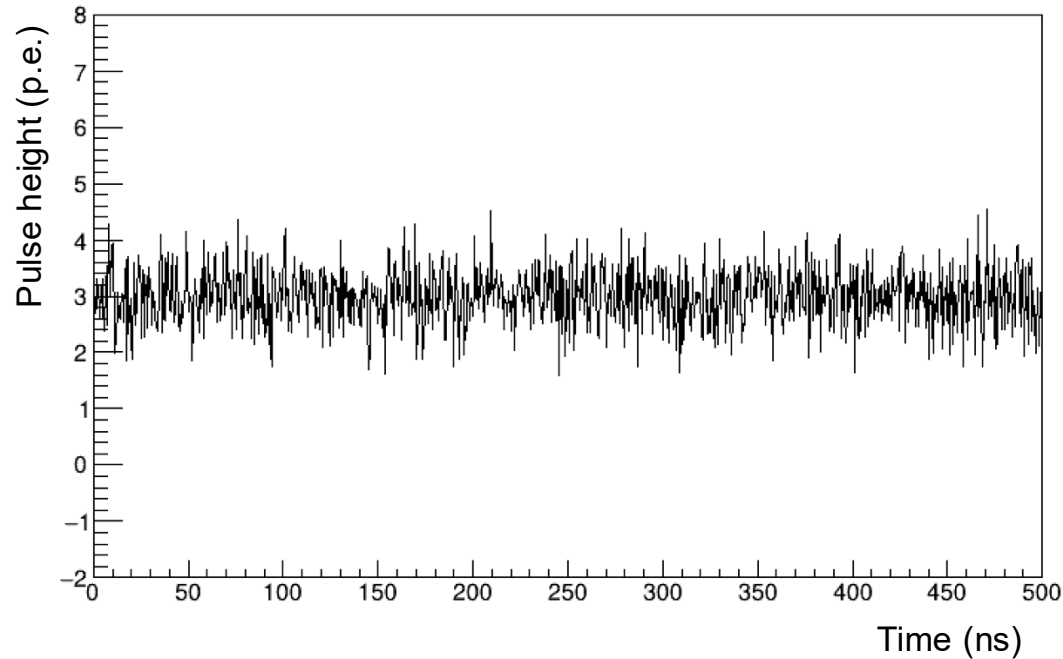
```
auto seed = m_uid.getUniqueID(*headers, name());
std::default_random_engine generator(seed);
dd4hep::detail::FalphaNoise falpha(m_cfg.poles, m_cfg.variance, m_cfg.alpha);
                                                    m_cfg.alpha    m_cfg.variance
```



```
for (std::size_t i = 0; i < pulse.getAmplitude().size(); i++) {
    double noise      = falpha(generator) * m_cfg.scale;
    double amplitude = pulse.getAmplitude()[i] + noise;
    out_pulse.addToAmplitude(amplitude);
    integral += amplitude;
}
```

- PulseNoise algorithm uses FalphaNoise to generate the noise.
- If there are the following past noise samples, 0.8, -0.3, 0.1, 0.7, -0.2, 0.5, the FalphaNoise generates the current one using a random generator and
 - pole: The number of past samples that influence the current one.
 - alpha: How strongly the past samples influence the current one.
- However, the FalphaNoise provides a number, not a pulse shape.

FalphaNoise → Pedestal distribution



- Parameters were set so that we have a specific pedestal distribution ($\mu \sim 3\text{p.e.}$, $\sigma \sim 0.5\text{p.e.}$) when the FalphaNoise is measured every 25 ns.
- An offset parameter was added to reproduce the pedestal mean.
- A scale was multiplied to convert p.e. to pulse height.

```
src/algorithms/digi/PulseNoiseConfig.h
```

```
20    20    double scale = 1000;
```

```
21    +
```

```
22    +
```

```
// Noise offset
```

```
23    +
```

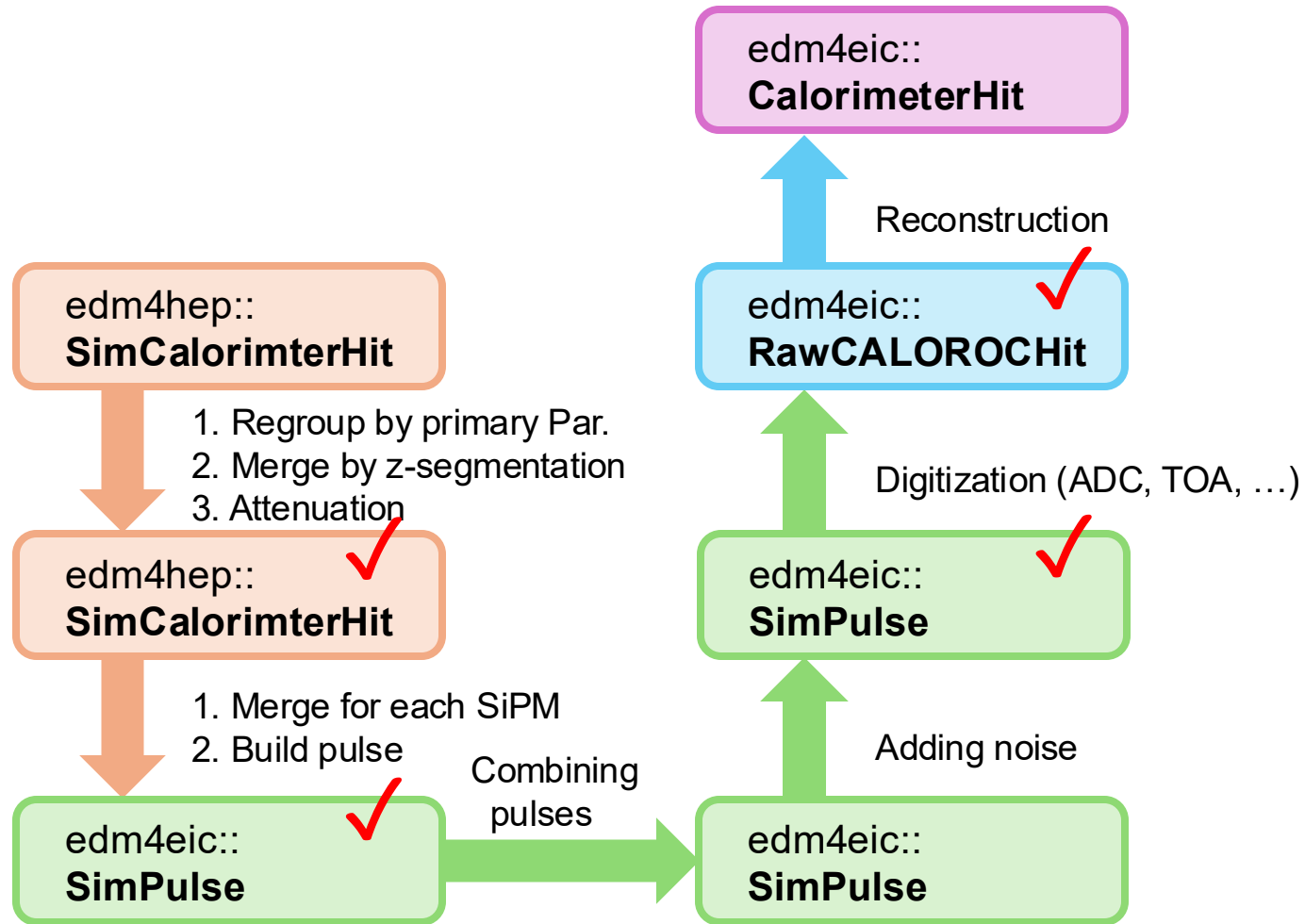
```
double offset = 0;
```



veprbl [last week](#)

Should we call this pedestal?

Data type to be saved for preTDR



BIC data volume (18x275_minQ2_1)

Status	Total (MB)	BIC (MB)
Without {P, N}Att.Hits and {P, N}Pulses	27	2
Add Attenuated{P, N}Hits	32	7
Zero-filling branches	30	5
Add TimeSeries {P, N}Pulses	31	6
Add TimeSeries {P, N}Comb.PulsesWithNoise	31	6
Remove RawHits and RawHitAsso.	30	5
Add {P, N}RawCALOROUGHits	?	?



Zero-filling branches

edm4hep::SimCalorimeterHit:

Description: "Simulated calorimeter hit"

Author: "EDM4hep authors"

Members:

- uint64_t cellID
- float energy [GeV]
- edm4hep::Vector3f position [mm] (0, 0, z)

OneToManyRelations:

- edm4hep::CaloHitContribution contributions

edm4hep::CaloHitContribution:

Description: "Monte Carlo contribution to SimCalorimeterHit"

Author: "EDM4hep authors"

Members:


- int32_t PDG 0
- float energy [GeV] 0
- float time [ns]
- edm4hep::Vector3f stepPosition [mm] (0, 0, z)
- float stepLength [mm] 0

OneToOneRelations:

- edm4hep::MCParticle particle

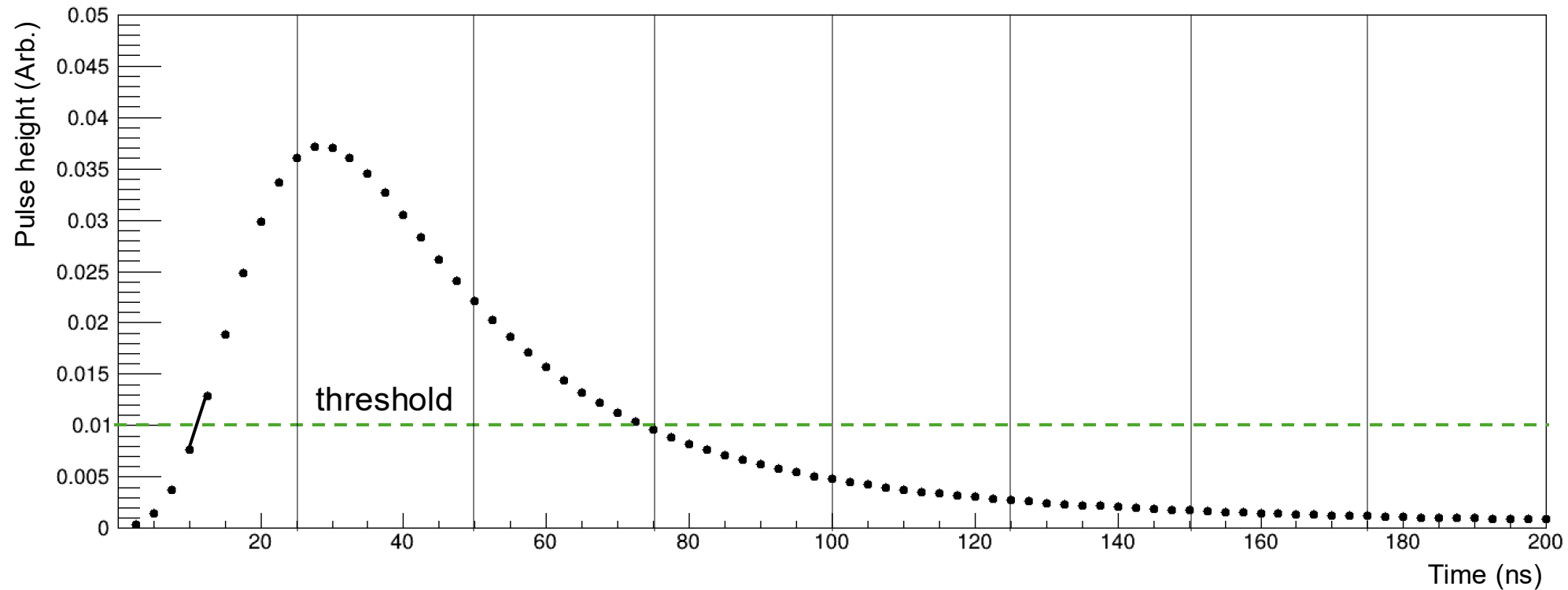
BIC data volume (18x275_minQ2_1000)

Status	Total (MB)	BIC (MB)
Without {P, N}Att.Hits and {P, N}Pulses	35	14
Add Attenuated{P, N}Hits	58	36
Zero-filling branches	46	25
Add TimeSeries {P, N}Pulses	53	32
Add TimeSeries {P, N}Comb.PulsesWithNoise	57	36
Remove RawHits and RawHitAsso.	48	26
Add {P, N}RawCALOROCHits	?	?



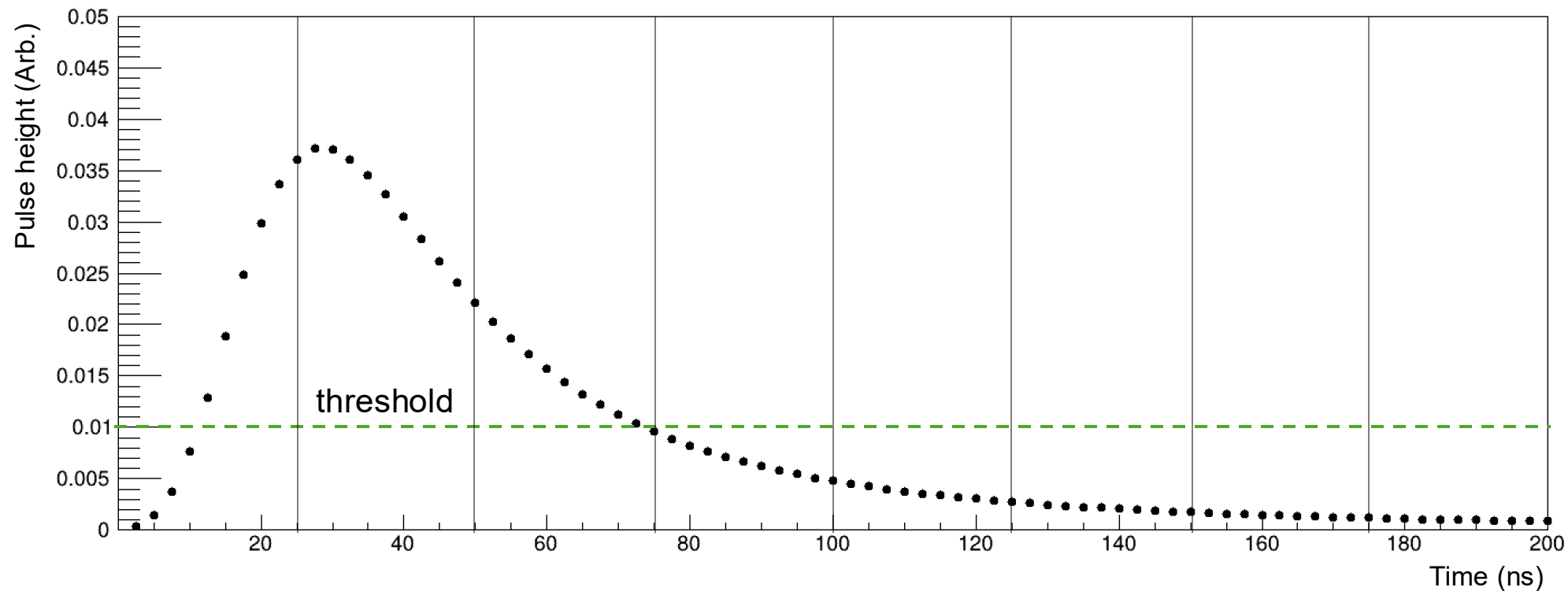
- Is it okay if the zero-filling branches is applied for BIC?

Digitization algorithm



- ADC, TOA, and TOT values are measured every 25 ns.
- Each 25 ns sample has a HGCROCSample and each pulse has a RawHGCROCHit.
- ADC is the maximum amplitude during a sample. 0 is filled to it when the pulse crosses the threshold.
- To measure the TOA and TOT, the crossing points between the pulse and threshold were calculated by linear interpolation.

Digitization algorithm



`edm4eic::RawHGCR0CHit:`

Description: "Raw hit from an HGCR0C chip"

Members:

- `uint64_t` cellID
- `int32_t` samplePhase
- `int32_t` timeStamp

VectorMembers:

- `edm4eic::HGCR0CSample` sample

`edm4eic::HGCR0CSample:`

Members:

- `uint16_t` ADC
- `uint16_t` timeOfArrival
- `uint16_t` timeOverThreshold
- `bool` TOTInProgress
- `bool` TOTComplete

Digitization algorithm

```
for (const auto& pulse : *in_pulses) {
    bool sample_boundary = false;
    double amplitude_max = -std::numeric_limits<float>::infinity();
    std::vector<float> amplitudes_neighboring(2);
    double toa          = 0;
    double tot          = 0;
    bool totInProgress = false;
    bool totComplete   = false;

    auto out_digi_hit = out_digi_hits->create();

    for (std::size_t i = 0; i < pulse.getAmplitude().size(); i++) {
        double t                = pulse.getTime() + i * pulse.getInterval();
        sample_boundary         = is_sample_boundary(t, m_cfg.sample_period);
        amplitude               = pulse.getAmplitude()[i];
        amplitudes_neighboring[i % 2] = amplitude;
        amplitude_max           = std::max(amplitude_max, amplitude);

        if (!totInProgress && amplitude > m_cfg.threshold) {
            toa          = get_crossing_time(m_cfg.threshold, t, t - pulse.getInterval(),
                                             amplitudes_neighboring[i % 2], amplitudes_neighboring[1 - i % 2]);
            totInProgress = true;
        }

        if (totInProgress && !totComplete && amplitude < m_cfg.threshold) {
            totComplete   = true;
            totInProgress = false;
            tot = get_crossing_time((m_cfg.threshold - amps_neighbor[i % 2]) * pulse.getInterval() /
                                   (amps_neighbor[i % 2] - amps_neighbor[1 - (i % 2)])) +
                                   t - toa;
        }
    }
}
```

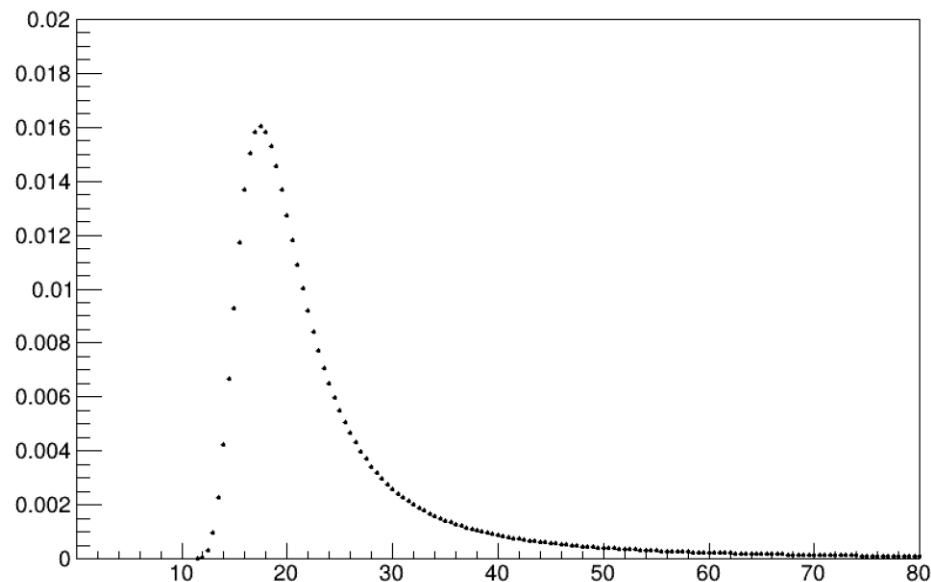
Digitization algorithm

```
if (sample_boundary) {  
    auto out_digi_sample = out_digi_samples->create();  
  
    out_digi_sample.setADC(amplitude_max);  
    out_digi_sample.setTimeOfArrival(toa);  
    out_digi_sample.setTimeOverThreshold(tot);  
    out_digi_sample.setTOTInProgress(totInProgress);  
    out_digi_sample.setTOTComplete(totComplete);  
    out_digi_hit.addToSamples(out_digi_hit);  
  
    amplitude_max = -std::numeric_limits<float>::infinity();  
    toa            = 0;  
    tot            = 0;  
}  
}  
  
out_digi_hit.setCellID(pulse.getCellID());  
out_digi_hit.setSamplePahse();  
out_digi_hit.setTimeStap();  
}  
} // PulseDigi:process
```

Discussion

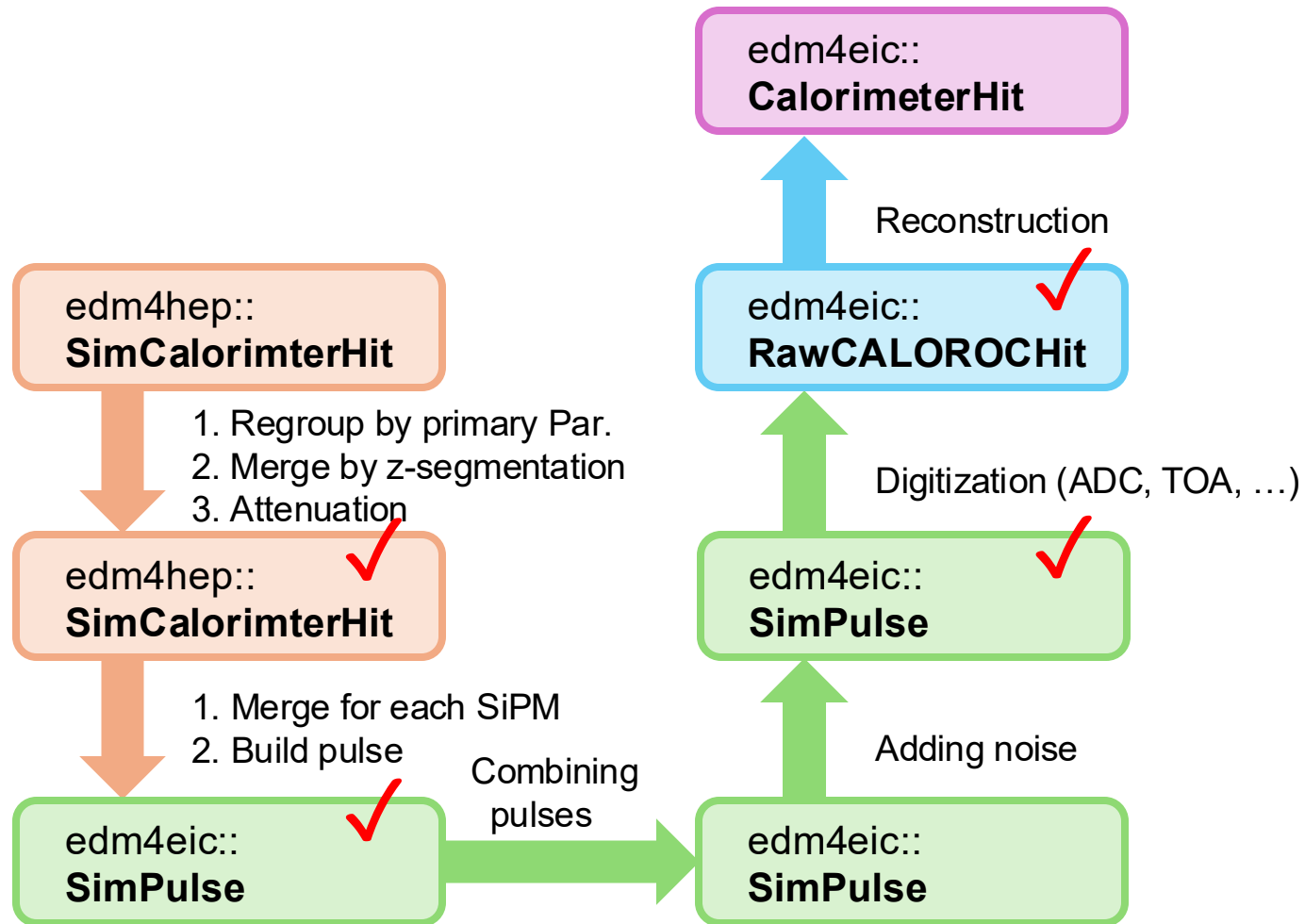
```
// get reference position for attenuating hits and contributions
if (!m_cfg.attenuationReferencePositionName.empty()) {
    m_attenuationReferencePosition =
        m_geo.detector()->constant<double>(m_cfg.attenuationReferencePositionName) *
        edm4eic::unit::mm / dd4hep::mm;
}
```

- Is it okay if a sign variable ($= \pm 1$) is added to the Config file?



- Do we need to increase the pulse width?

Discussion

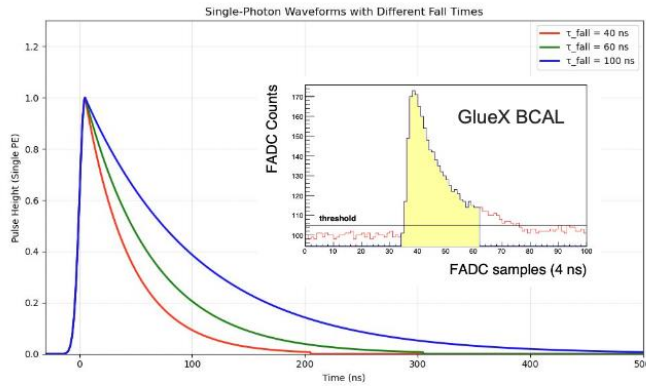


Backup

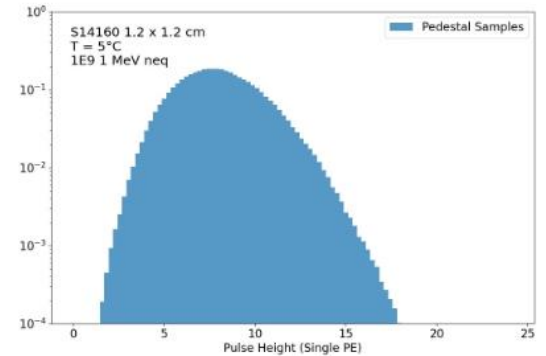
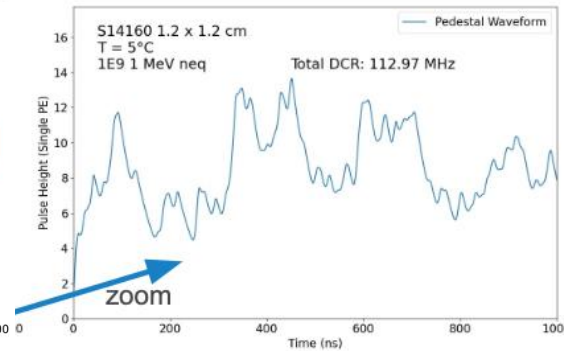
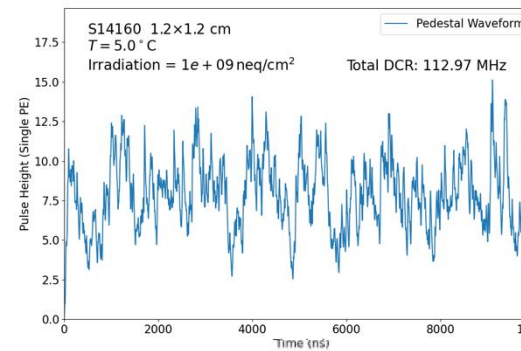
Optimizing parameters

SiPM GlueX Template with 112.97 MHz DCR

S14160 SiPMs at 5 °C irradiated $1e+09$ 1-MeV neutron equivalent dose (Bologna)



Green template taken for the studies

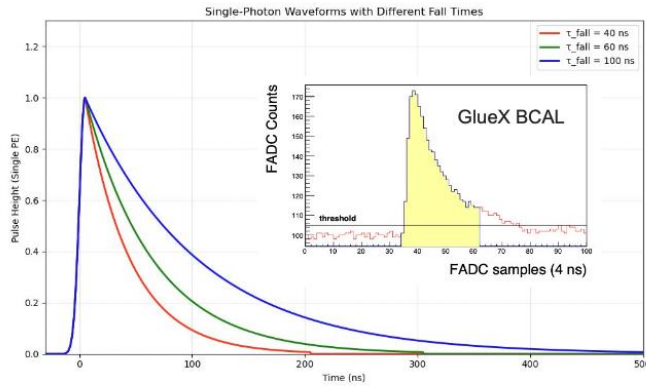


- However, the important thing is reproducing the pedestal mean and sigma if the HGCROC measures the amplitudes every 25 ns.
- In addition, it would be good if the PulseNoise could generate a pulse height trend similar to Henry's simulation as a function of time.

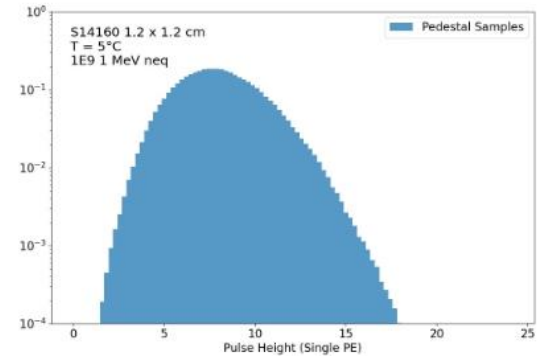
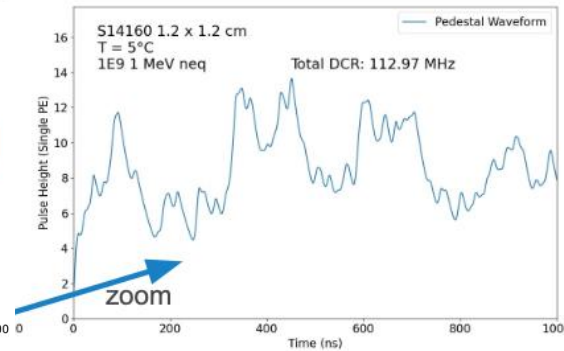
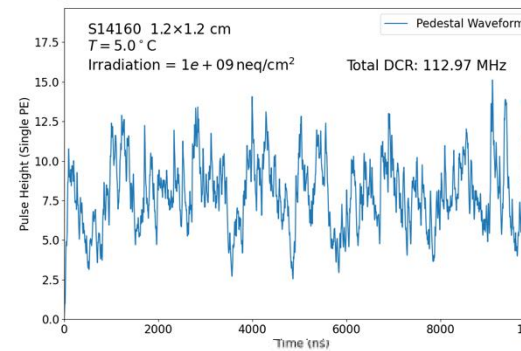
Optimizing parameters

SiPM GlueX Template with 112.97 MHz DCR

S14160 SiPMs at 5 °C irradiated $1e+09$ 1-MeV neutron equivalent dose (Bologna)



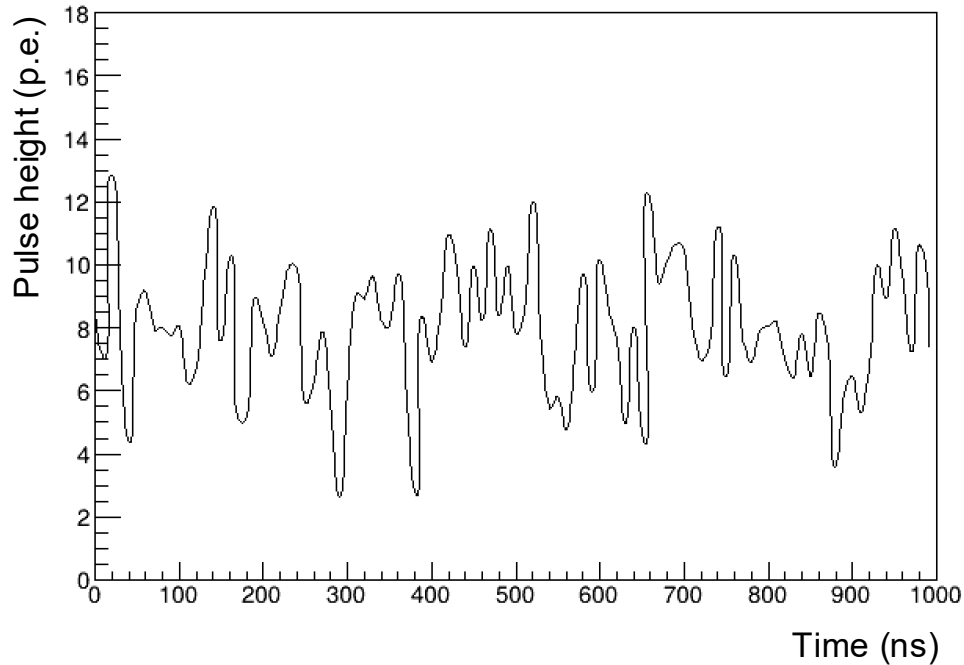
Green template taken for the studies



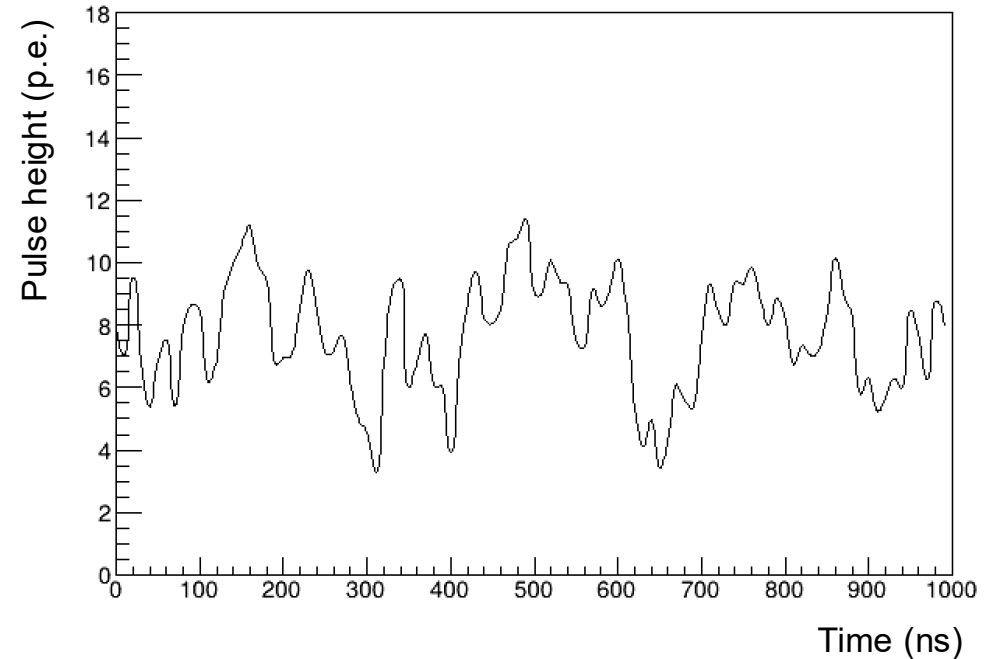
- Ideally, the FalpaNoise should generate noises at least every ~ 10 ns and pole should be ~ 30 .
- In the SimPulse data model, the amplitudes were filled every 0.5 ns. \rightarrow We may need a pole larger than 30, but using a large value of pole will be quite inefficient.
- The pole was fixed as 2 for a fast operation and alpha & variance were optimized so that the corresponding distributions reproduce Henry's plots.

Reproducing Henry's plots

alpha = 1.0



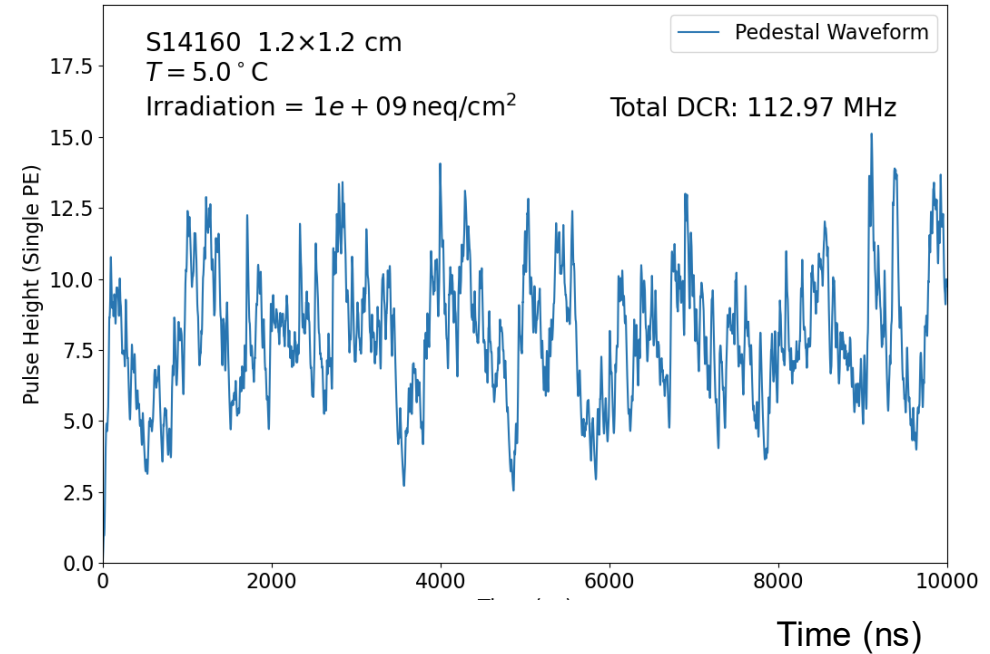
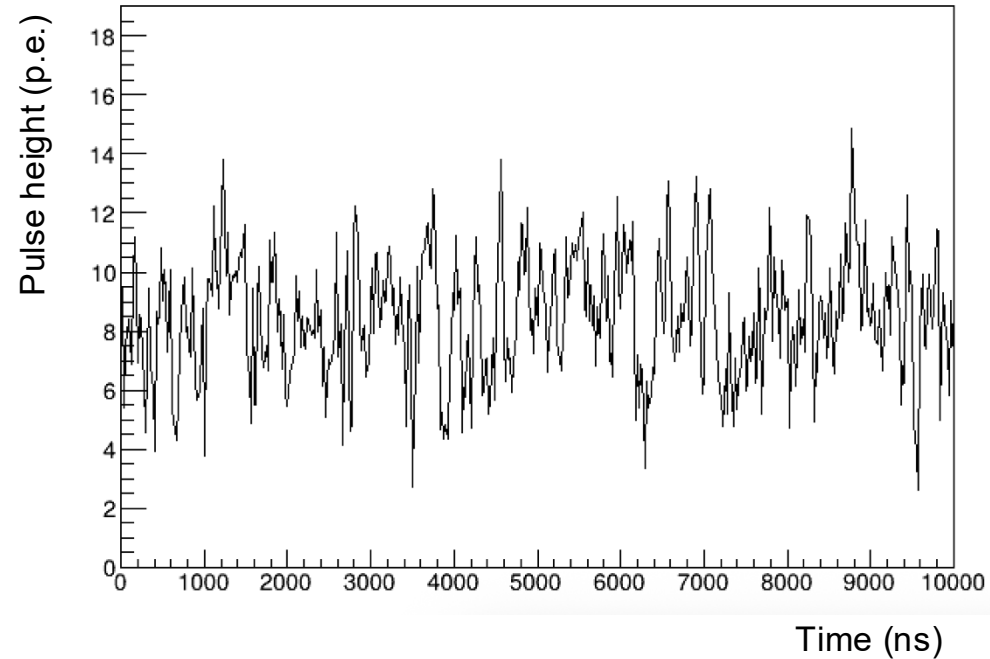
alpha = 1.9



- Since the FalphNoise provides a \pm fluctuation, an offset of 8.0 was applied to the sample.
- For a given alpha, the variance was set so that the pedestal distribution provides comparable σ .
- If alpha is too low, the Pulse height vs. Time distribution looks different from Henry's plot.
- If alpha becomes about 1.9, the distribution gets similar.

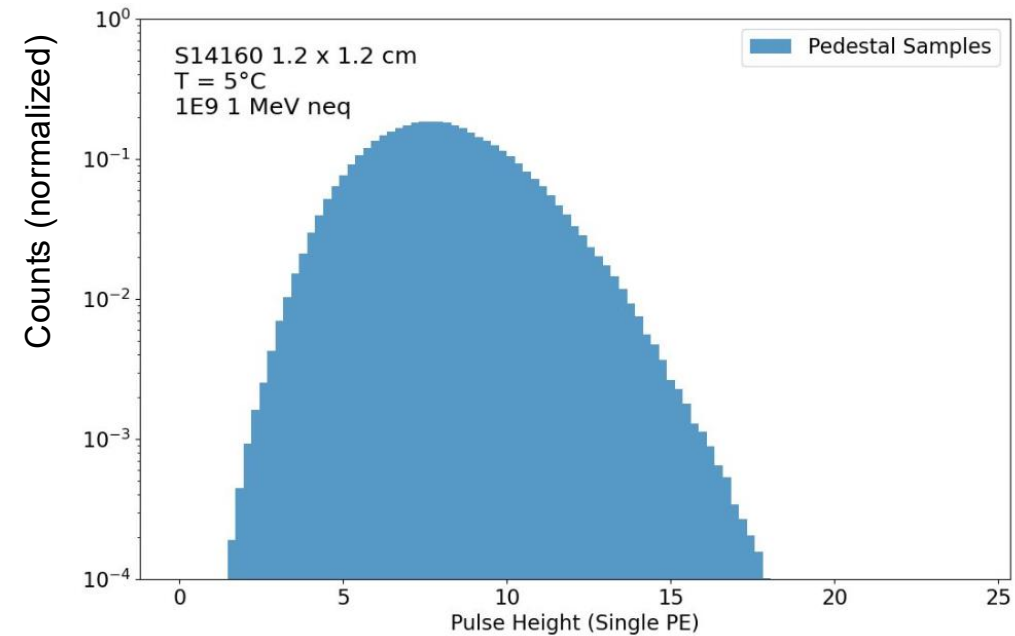
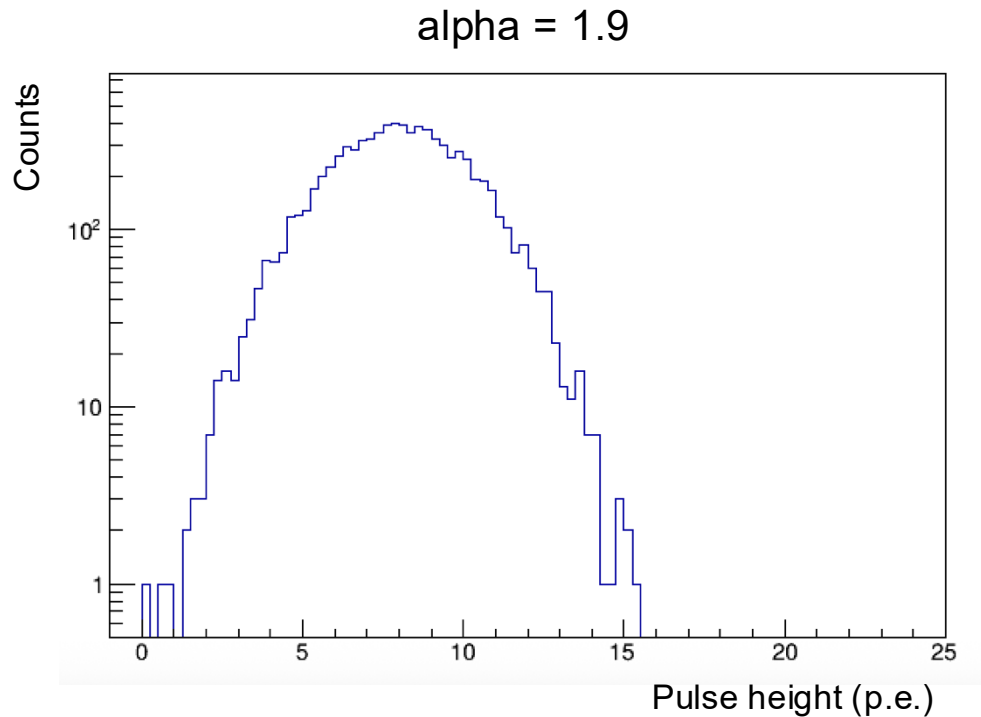
Reproducing Henry's plots

$\alpha = 1.9$



- For a given α , the variance was optimized so that the pedestal distribution provides the same σ .
- The distribution in a large time scale is also comparable.

Reproducing Henry's plots



- The shape is a little different because FalphaNoise doesn't generate the pulse shape, but the difference affecting the HGCROC measurement should be negligible.
- The parameters for PulseNoise will be optimized as presented so far. If agreed, submit PR for PulseCombiner and PulseNoise. → Start implementing CALOROC algorithm.

BIC data volume (18x275_minQ2_1000)

Without Att.Hits and Pulses

Branch	Size (MB)
Total	35
EcalBarrel*	14

With Att.Hits

Branch	Size (MB)
Total	58
EcalBarrel*	36

With Att.Hits (Unnecessary values were set to 0.)

Branch	Size (MB)
Total	45
EcalBarrel*	23

With Pulses (timestep = 0.5 ns, thres = 1.0e-5)

Branch	Size (MB)
Total	64
EcalBarrel*	42

With Pulses (timestep = 1.0 ns, thres = 5.0e-5)

Branch	Size (MB)
Total	48
EcalBarrel*	27

Excluding RawHits

Branch	Size (MB)
Total	39
EcalBarrel*	17

		@@ -191,6 +191,15 @@ components:
191	191	- uint32_t boundValuesSize // size of bound values
192	192	- std::array<double,16> transform // row-wise 4x4 affine transform [R T; 0 1] with 3x3 rotation matrix R and translation column 3-vector T
193	193	
194	194	+ ## An individual sample output by an HGCROC chip
195	195	+ edm4eic::HGCROCSample:
196	196	+ Members:
197	197	+ - uint16_t ADC // [ADC Counts], amplitude of signal during sample, valid IFF TOTInProgress is false
198	198	+ - uint16_t timeOfArrival // Time of arrival (TOA) [TDC counts], nonzero IFF ADC crossed threshold upwards during sample
199	199	+ - uint16_t timeOverThreshold // Time over threshold (TOT) [TDC counts], nonzero IFF ADC crossed threshold downwards during sample AND if TOA fired in a previous sample
200	200	+ - bool TOTInProgress // Flag which indicates if a TOT fired in a previous sample and calculation is ongoing, ADC value may be corrupted if this is true
201	201	+ - bool TOTComplete // Flag which indicates if a TOT calculation is complete and TOT value is valid
202	202	+
194	203	datatypes:
195	204	
196	205	edm4eic::Tensor:
		@@ -265,6 +274,17 @@ datatypes:
265	274	## =====
266	275	## Calorimetry
267	276	## =====
277	277	+
278	278	+ edm4eic::RawHGCROCHit:
279	279	+ Description: "Raw hit from an HGCROC chip"
280	280	+ Author: "D. Anderson, S. Joosten, T. Protzman, N. Novitzky, D. Kalinkin"
281	281	+ Members:
282	282	+ - uint64_t cellID // Detector specific (geometrical) cell id
283	283	+ - int32_t samplePhase // Phase of samples in [# samples], for synchronizing across chips
284	284	+ - int32_t timeStamp // [TDC counts]
285	285	+ VectorMembers:
286	286	+ - edm4eic::HGCROCSample sample // ADC, Time of Arrival (TOA), and Time over Threshold (TOT) values for each sample read out
287	287	+
268	288	edm4eic::CalorimeterHit:
269	289	Description: "Calorimeter hit"
270	290	Author: "W. Armstrong, S. Joosten"