bHCAL Meeting - Acceptance Hole

Jan Vanek

University of New Hampshire

10/03/2025



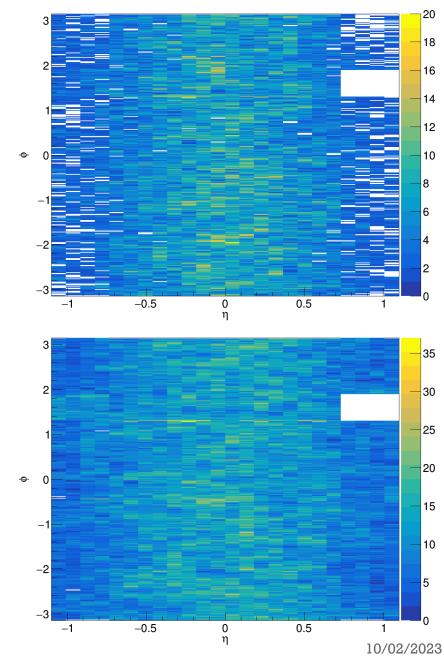
OVERVIEW

Study to determine origin of hole in bHCAL acceptance in ePIC simulation framework

- Simulation setup:
 - 1. Simulate single particles using npsim and pass through ePIC
 - Generated $10k \pi^+$ at 2 GeV for each simulation pass
 - Different kinematic distributions in η and ϕ (details in corresponding slides)
 - 2. Reconstruct using EICRecon
 - 3. Fill histograms

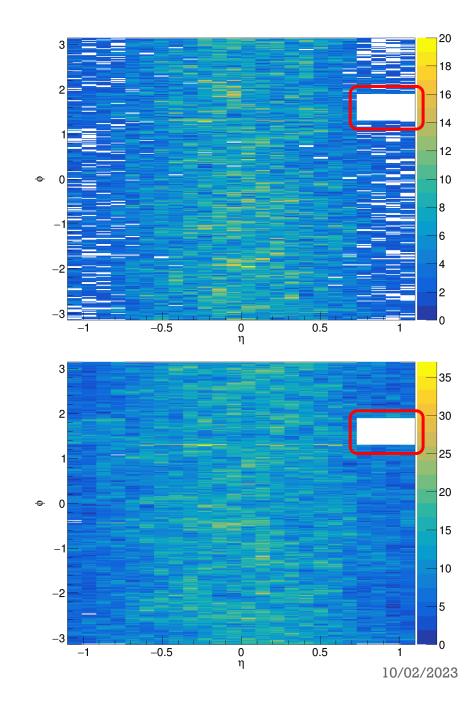
DEFAULT SIMULATION

- Default simulation to re-produce the hole
- Particle gun setup:
 - π^{+} at 2 GeV (10k)
 - Uniform in ϕ
 - $\theta = (33.5, 146) \text{ deg, with } \cos \theta \text{ distribution}$
- (top) Full ePIC detector
- (bottom) bHCAL only

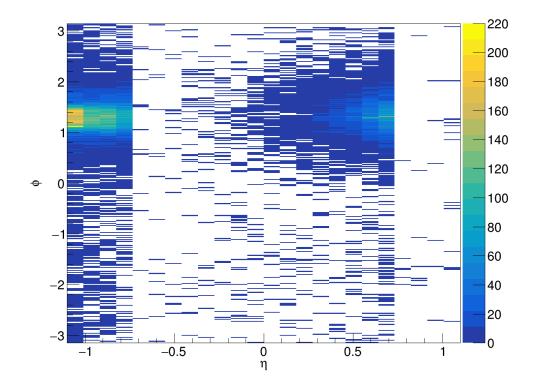


DEFAULT SIMULATION

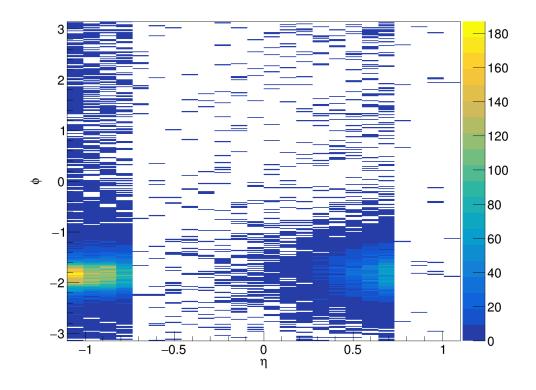
- Default simulation to re-produce the hole
- Particle gun setup:
 - π^+ at 2 GeV (10k)
 - Uniform in ϕ
 - $\theta = (33.5, 146) \text{ deg, with } \cos \theta \text{ distribution}$
- (top) Full ePIC detector
- (bottom) bHCAL only
- "Successfully" reproduced the acceptance hole



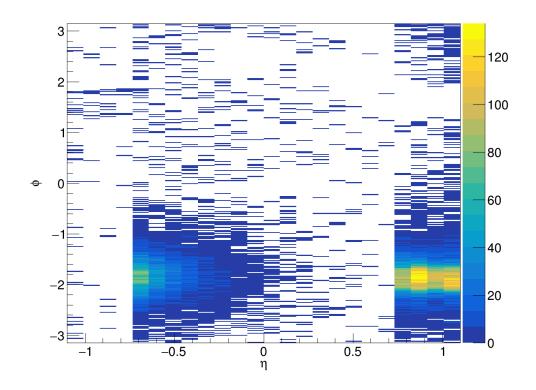
- Test simulation scanning bHCAL acceptance
 - Shooting π^+ to a window about the size of the hole
 - Changing position of the window
- Particle gun setup:
 - π^{+} at 2 GeV (10k)
 - $\phi = (1.35, 1.80)$ rad, uniform
 - $\eta = (0.8, 1.1)$, uniform



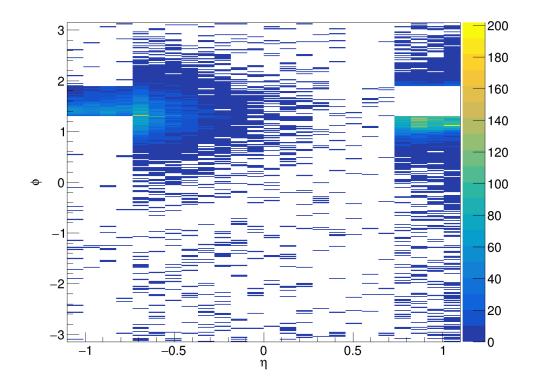
- Test simulation scanning bHCAL acceptance
 - Shooting π^+ to a window about the size of the hole
 - Changing position of the window
- Particle gun setup:
 - π^+ at 2 GeV (10k)
 - $\phi = (-1.80, -1.35)$ rad, uniform
 - $\eta = (0.8, 1.1)$, uniform



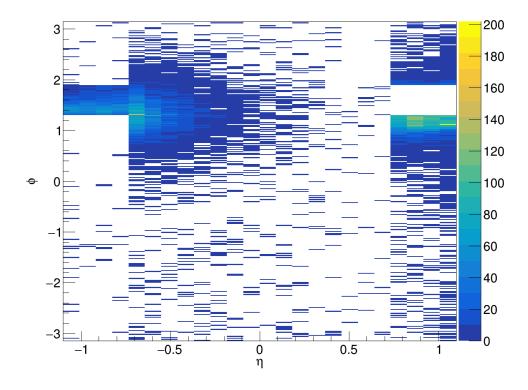
- Test simulation scanning bHCAL acceptance
 - Shooting π^+ to a window about the size of the hole
 - Changing position of the window
- Particle gun setup:
 - π^+ at 2 GeV (10k)
 - $\phi = (-1.80, -1.35)$ rad, uniform
 - $\eta = (-1.1, -0.8)$, uniform



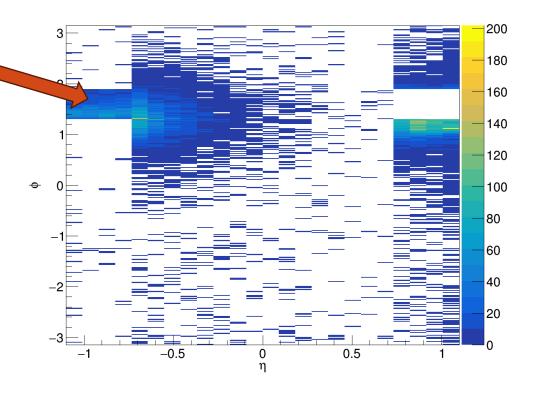
- Test simulation scanning bHCAL acceptance
 - Shooting π^+ to a window about the size of the hole
 - Changing position of the window
- Particle gun setup:
 - π^{+} at 2 GeV (10k)
 - $\phi = (1.35, 1.80)$ rad, uniform
 - $\eta = (-1.1, -0.8)$, uniform



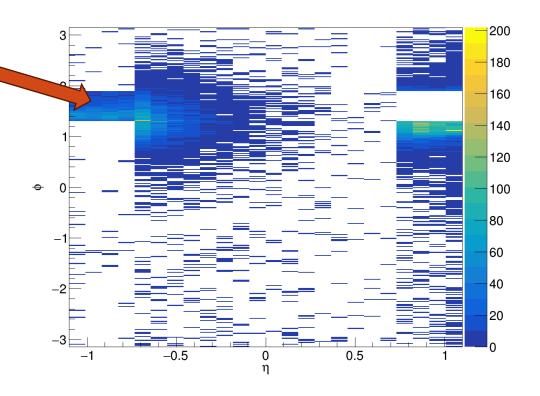
- The acceptance hole is 4x30 tiles $(\eta x \phi)$
 - Size exactly corresponds to the "chimney tiles"
 - Hole is on the opposite side from the chimney tiles



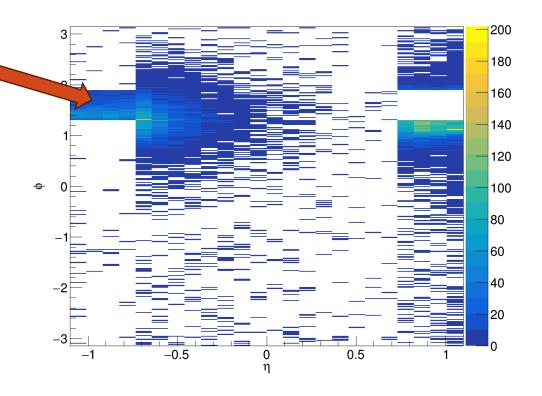
- The acceptance hole is 4x30 tiles $(\eta x \phi)$
 - Size exactly corresponds to the "chimney tiles"
 - Hole is on the opposite side from the chimney tiles



- The acceptance hole is 4x30 tiles $(\eta x \phi)$
 - Size exactly corresponds to the "chimney tiles"
 - Hole is on the opposite side from the chimney tiles
- Hits in 4 outer rows of tiles in η get recorded with the wrong sign
 - Hits that should have positive η are observed with negative η , and vice versa
 - Exception are the chimney tiles, that appear to be recorded correctly



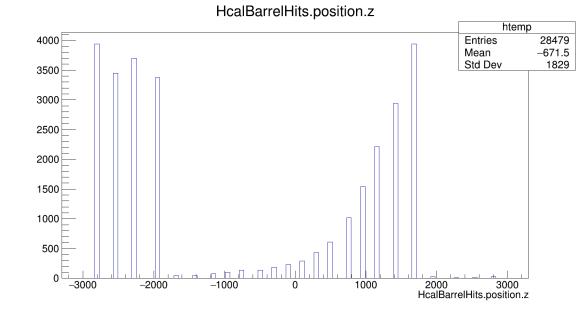
- The acceptance hole is 4x30 tiles $(\eta x \phi)$
 - Size exactly corresponds to the "chimney tiles"
 - Hole is on the opposite side from the chimney tiles
- Hits in 4 outer rows of tiles in η get recorded with the wrong sign
 - Hits that should have positive η are observed with negative η , and vice versa
 - Exception are the chimney tiles, that appear to be recorded correctly
- So, how does the hole appear?
 - If a particle hits the hole, it is wrongly recorded on the opposite side, i.e. in the chimney tiles
 - If a particle hits the chimney tile, it is recorded correctly
 - As a result, nothing gets recorded in the hole

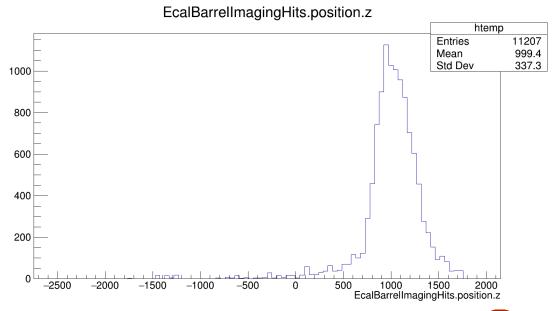


MISMATCH ORIGIN?

- Attempt to determine, when the problem occurs:
 - Npsim vs. EICRecon vs. histogram filling
- (top) Location of bHCAL hits in z in edm4hep output from npsim
 - Example from Acceptance scan 2 (Slide 6)
- (bottom) Location of bECAL hits in z in edm4hep output from npsim
 - From the same file

 The issue appears already in the first step in the simulation chain and is exclusive to the bHCAL

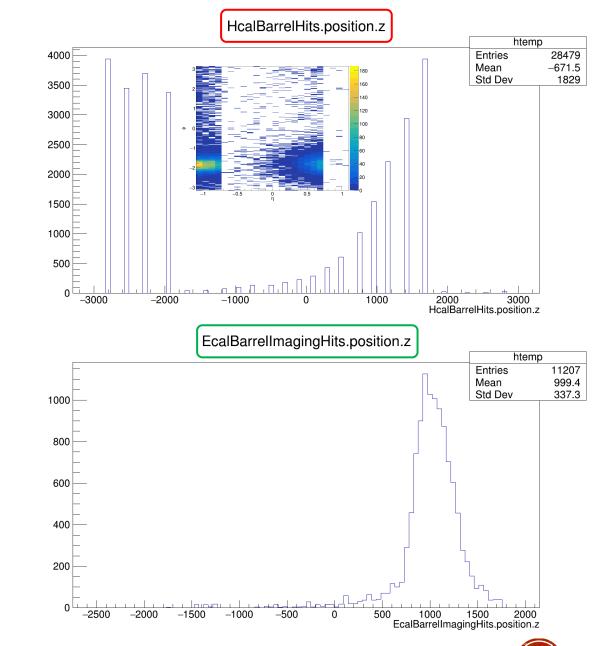




MISMATCH ORIGIN?

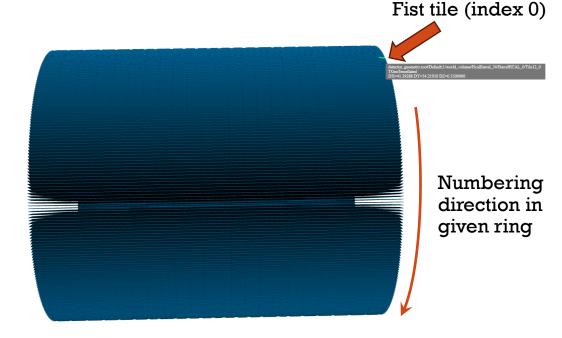
- Attempt to determine, when the problem occurs:
 - Npsim vs. EICRecon vs. histogram filling
- (top) Location of bHCAL hits in z in edm4hep output from npsim
 - Example from Acceptance scan 2 (Slide 6)
- (bottom) Location of bECAL hits in z in edm4hep output from npsim
 - From the same file

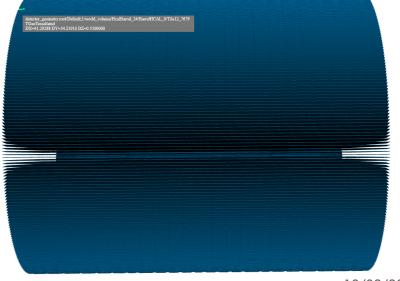
 The issue appears already in the first step in the simulation chain and is exclusive to the bHCAL



THE PLACEMENT

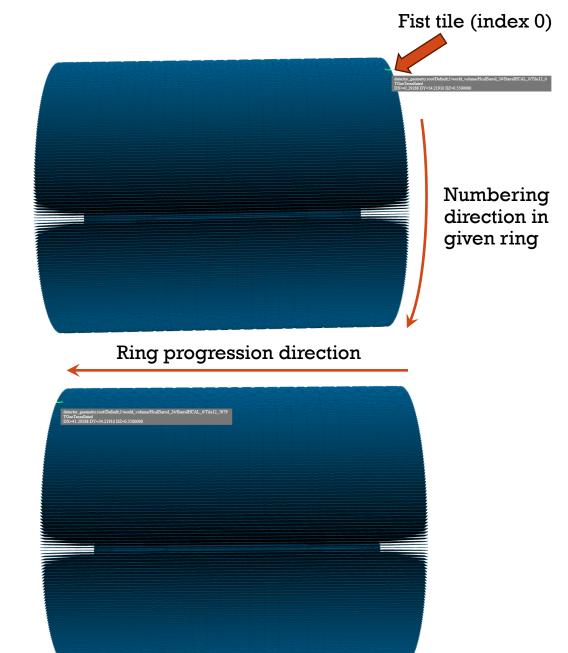
- Investigated tile placement in bHCAL model
 - In cpp macro that builds the detector
 - In exported detector geometry
- Key observations
 - Changing indexing of tiles in the cpp does not seem to affect the hole
 - Checked with locally compiled ePIC detector with various changes to the indexing of the tiles
 - The default indexing seems to be correct
 - The tile indices start in the outer ring at positive η and then increase by 1 in each η ring





TILE PLACEMENT

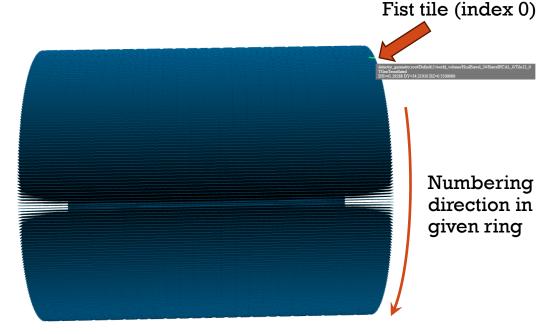
- Investigated tile placement in bHCAL model
 - In cpp macro that builds the detector
 - In exported detector geometry
- Key observations
 - Changing indexing of tiles in the cpp does not seem to affect the hole
 - Checked with locally compiled ePIC detector with various changes to the indexing of the tiles
 - The default indexing seems to be correct
 - The tile indices start in the outer ring at positive η and then increase by 1 in each η ring
 - Once a ring is complete, the indices continue at nearest η ring at smaller η ("to the left")



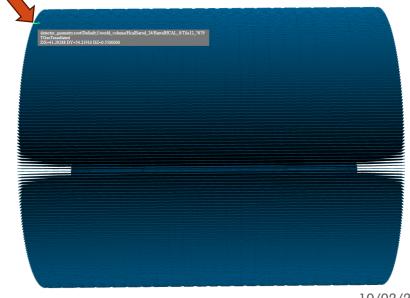
10/02/2023

TILE PLACEMENT

- Investigated tile placement in bHCAL model
 - In cpp macro that builds the detector
 - In exported detector geometry
- Key observations
 - Changing indexing of tiles in the cpp does not seem to affect the hole
 - Checked with locally compiled ePIC detector with various changes to the indexing of the tiles
 - The default indexing seems to be correct
 - The tile indices start in the outer ring at positive η and then increase by 1 in each η ring
 - Once a ring is complete, the indices continue at nearest η ring at smaller η ("to the left")
 - Last tile is on the opposite side from the first tile



Last tile (index 7679)



SUMMARY AND OUTLOOK

- Reproduced acceptance hole
- The hole appears to be associated with "chimney tiles" of the bHCAL
- The issue is larger than simple acceptance hole
 - Hits in 4 outside η rings are recorded on the wrong side of the detector in η
 - Exception seem to be the "chimney tiles" which record hits as expected
- The issue appears already in the first step of the simulation chain when running npsim
 - Mismatch visible in output trees from npsim
 - Seems to be exclusive to bHCAL, as hits in other detectors are OK
 - Checked with bECAL
- Tile indexing in detector model seems to be OK
 - Checked both cpp macro and exported detector model
- To-do:
 - Determine precise origin of the mismatching issue

THANK YOU FOR ATTENTION