



- I noticed that all of our kinematic calculations (e.g. "InclusiveKinematicsElectron") take the truth-based DIS electron selection ("ScatteredElectronsTruth"). Is there a reason not to use the E-pz selected electrons for now?
  - Submitted by: Derek Anderson, 10/08/2025
  - Further context: use of truth info in kinematics also noted by Jared Richards on 10/09/2025

- Truth info used in *2 places* in kinematic calculations!
  - 1) MCParticles used to extract electron/beam energies
  - And in scattered electron input (see algorithm <u>here</u>), where MC associations are used to identify reco DIS electron
- Addressing both ongoing priorities
  - NB: we should make work plan for event kinematics soon
  - But: could easily swap in E-pz DIS electron selection now. So why not?

```
app->Add(new JOmniFactoryGeneratorT
generatorT
InclusiveKinematicsReconstructed_factory<InclusiveKinematicsElectron>>(
    "InclusiveKinematicsElectron",
    "MCParticles", "ScatteredElectronsTruth", "HadronicFinalState"},
    {"InclusiveKinematicsElectron"}, app));
```

## Reco Q&A | Truth Info in Kinematics



- Is there a way to access the eta/phi of an MC particle at (e.g.) the face of a calorimeter? In other words, after magnetic/material deflections?
  - Submitted by: Derek Anderson, 10/24/2025
     But 1<sup>st</sup> posed by Frederike Bock offline
- AFAICT: not directly
  - We only have MC particles with their kinematic info at vertex, but not the full trajectories
  - However: I think we can extract this info using contributions (see right)
- Follow-up question: how do the FCC/LC folks calculate quantities like these?

- Possible strategy for extracting MC particle eta/phi at face of calo
  - Using relevant CaloHitContributions
     collection, sort contributions by MC particle
  - 2) For each MC particle:
    - a) Check for contribution w/ position at face of calo, and then calculate its eta/phi
    - b) If none, find contribution (or SimTrackerHit) *closest* to calo face, and then calculate its eta/phi
- Note: if no contribution at face, could also use 1st contributions (or SimTrackerHit) before and after face
  - And then linearly extrapolate b/n them