

Rates

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Rates

- Brief recap:
 - First evaluation of SVT hit and data rates including synchrotron radiation backgrounds at the SVT working meeting past Summer in SBU, c.f. <https://indico.bnl.gov/event/28216/contributions/109926/> and <https://indico.bnl.gov/event/28216/contributions/109415/>
 - The SBU evaluation was specific to the **18** x 275 GeV beam-energy combination,
 - Updated in August 2025 to correct a sampling frequency error in the ePIC production – rates increased, c.f. <https://indico.bnl.gov/event/29303/>
 - Tracking performance evaluated for the ePIC and EIC Physics Readiness Workshop in London past September, c.f. <https://indico.global/event/15249/contributions/133822/>
 - Synchrotron radiation rates for 5 GeV and 10 GeV electron beams evaluated more recently by Andrii Natochi, c.f. <https://indico.bnl.gov/event/30244/>
 - Verbal discussion yesterday of a recent **10** x 275 GeV hit rate evaluation,
 - Expected to present the worst case (for synchrotron radiation),
 - Tracking performance being studied,
 - 5 GeV hit rates not yet evaluated,
 - Ion beams – no ePIC simulations other than protons so far,

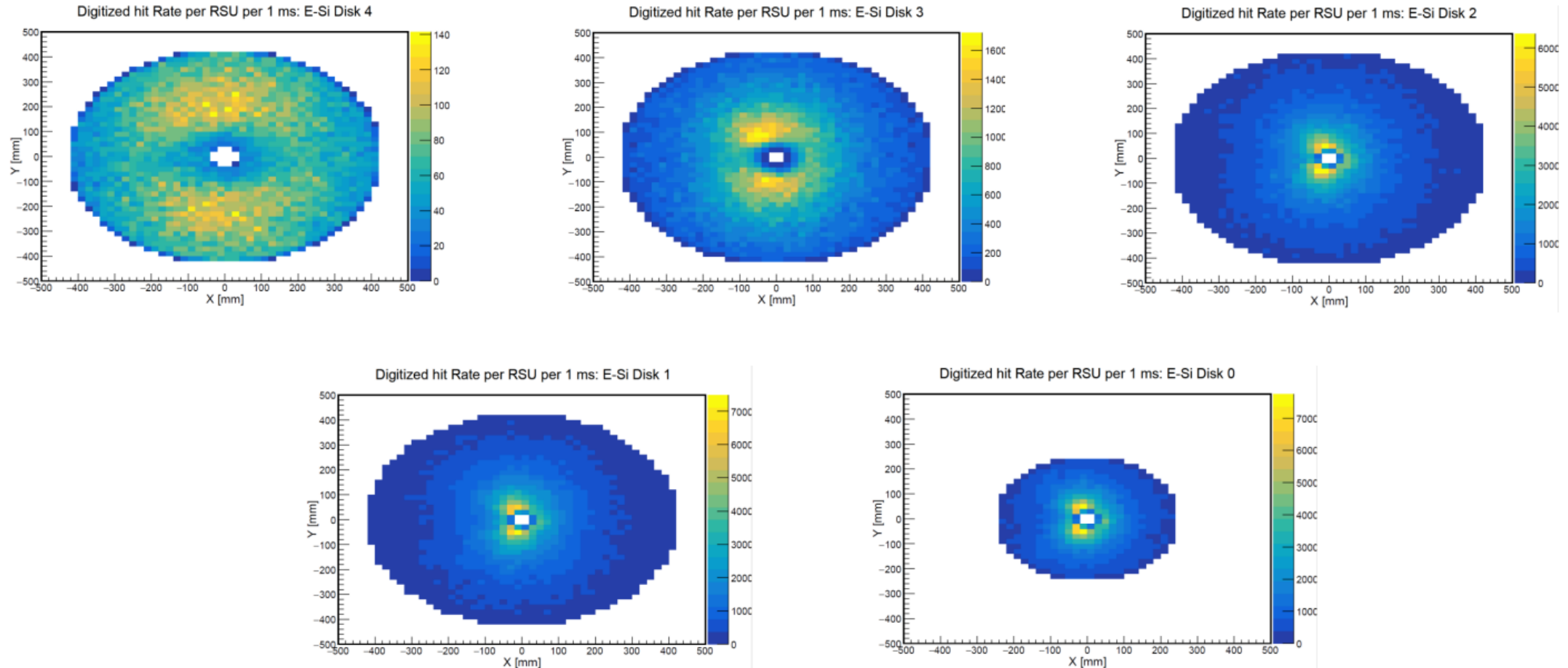
Rates

Electron beam-gas rates consider larger region of -5 to +15 meters along the IP, hadron beam-gas rates consider region of -5.5 to +5 meters.

rates in kHz	10x275 GeV	18x275 GeV				
	2.5A@10kAhr	0.227A@10kAhr				
DIS eA	/	/				
electron SR	36608 MHz	3324 MHz				
electron beam gas (Bremsstrahlung scatterings)	3177.25 kHz	316.94 kHz				
electron beam gas (Coulomb losses,)	29 kHz	1.3 kHz				
electron intrabeam (Touschek losses)	240 kHz	0.72 kHz				
hadron beam gas	32.6kHz	22.5kHz				

Rates – distributions

All SVT E-side disks: 10x275 GeV (forced DIS configuration)



c.f. <https://indico.bnl.gov/event/30466/>

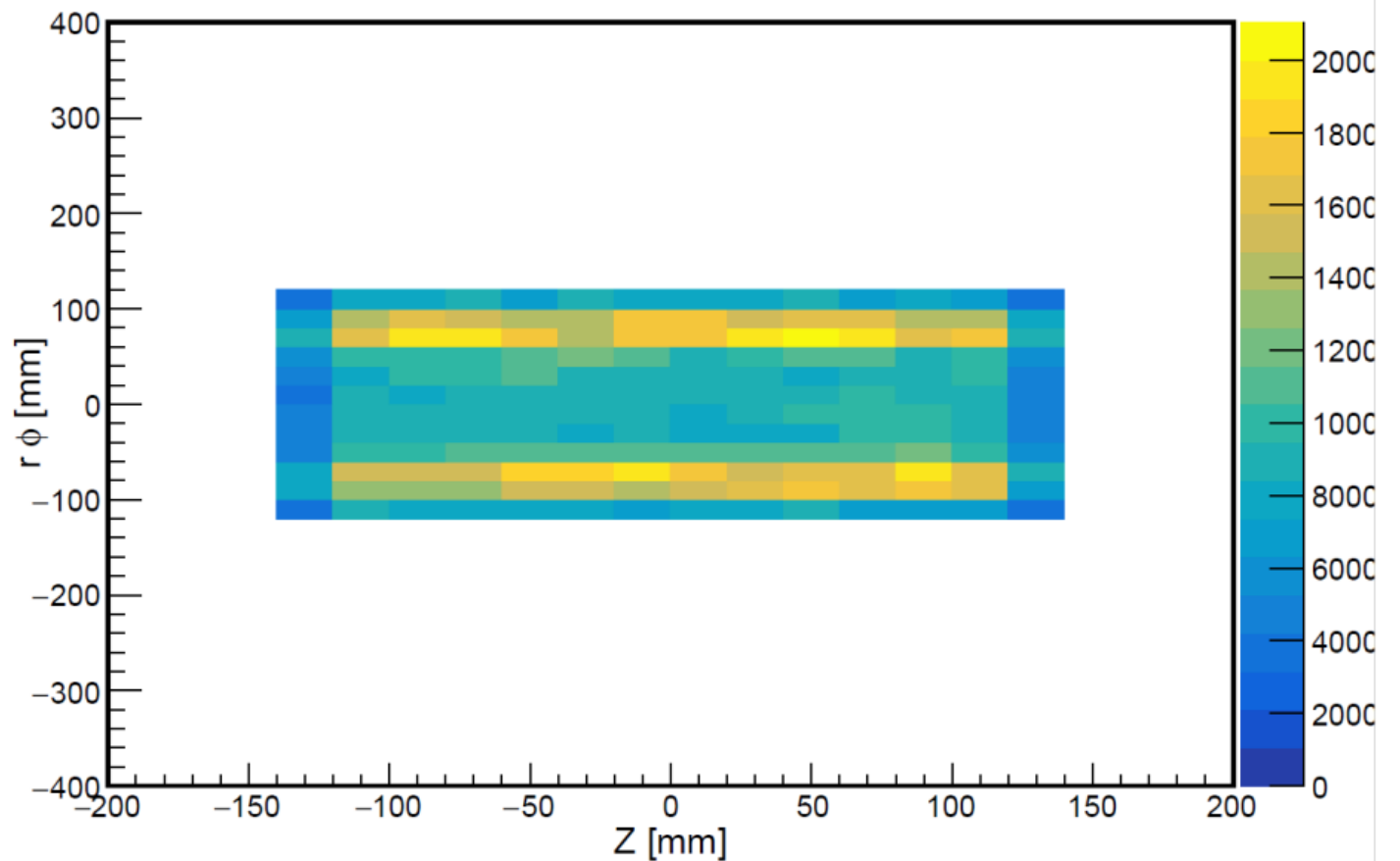
Rates – distributions

SVT L0: 10x275 GeV (forced DIS configuration)

Digitized hit Rate per RSU per 1 ms: SVT L0

In latest geometry, $r = 38$ mm for L0.

So, $r\phi$ should span ± 120 mm.



c.f. <https://indico.bnl.gov/event/30466/>

Rates – the spreadsheet of hits

10x275 GeV setting

All counts are per millisecond (ms)

1ms of mixed data = 1000 events x (one DIS collision at Q2 >1 GeV2 per 2us + beam background per event) /

source file:

bgmerged_forced_10x275_scaled_SR_n1000 (all b Shujie: /25.10.4/epic_craterlake/Bkg_1SignalPer2usFrame/DIS/NC/10x100/minQ2=1/

Layer name

Total hits

single RSU

(9.8x3.5mm)

Total hits

single RSU

(9.8x3.5mm)

E-Si Disk 4

95759

141.5

97019

158

29

E-Si Disk 3

616153.5

1721.5

618422

1830

259

E-Si Disk 2

943527.5

6361.5

940608

6518

790

E-Si Disk 1

975762

7482

976195

7358

1010

E-Si Disk 0

538274

7749

538309

7651

1072

H-Si Disk 0

436240

6378

438216

6471

825

H-Si Disk 1

623590.5

5709

624534

5788

907

H-Si Disk 2

163522.5

297

165565

306

78

H-Si Disk 3

12764

152.5

14334

162

42

H-Si Disk 4

5766.5

82

7064

118

20

L0

1790734.5

21032

1791732

21185

2301

L1

1090676.5

8778.5

1095604

8731

959

L2

596813.5

1921

600729

1967

227

L3

1644427.5

2127.5

1645551

2102

297

L4

889449

562.5

888591

551

96

Rates – hit rates to data rates

- Evaluation at SBU (Jo, Joao):

~ 4 pixels per hit

32 bits per pixel

So, multiply by 128 bits to go from hit rates to data rates

40, 80, or 160 MHz clock defines the bandwidth from the tiles; 12 per RSU, 5 or 6 RSUs per EIC-LAS

Single aggregate 5 or 10 Gbps EIC-LAS data link out of the LEC; we have seen yesterday that 10 Gbps is challenging

Joao briefly discussed the ~4 pixels per hit yesterday, or at least the dependence on incident angle,

- SR originates primarily from large positive z , i.e.
 - ~ orthogonal to the disks (~ 4 pixels per hit is likely an overestimate),
 - ~ tangential to the barrel (~ 4 pixels per hit may be optimistic),

Rates – hit rates and data rates

1ms of mixed data = 1000 events x (one DIS collision at $Q2 > 1 \text{ GeV}^2$ per 2us + beam background)

source file:	Shujie: /25.10.4/epic_craterlake/Bkg_1SignalPer2usFrame/DIS/NC/10x100/minQ2=1/					
Layer name	Total hits	single RSU	(9.8x3.5mm)	Total data rate (Gbps)	Max avg. RSU rate (Gbps)	Max avg. tile rate (MHz)
E-Si Disk 4	97019	158	29	12.4	0.02	3.7
E-Si Disk 3	618422	1830	259	79.2	0.23	33.2
E-Si Disk 2	940608	6518	790	120.4	0.83	101.1
E-Si Disk 1	976195	7358	1010	125.0	0.94	129.3
E-Si Disk 0	538309	7651	1072	68.9	0.98	137.2
H-Si Disk 0	438216	6471	825	56.1	0.83	105.6
H-Si Disk 1	624534	5788	907	79.9	0.74	116.1
H-Si Disk 2	165565	306	78	21.2	0.04	10.0
H-Si Disk 3	14334	162	42	1.8	0.02	5.4
H-Si Disk 4	7064	118	20	0.9	0.02	2.6
L0	1791732	21185	2301	229.3	2.71	294.5
L1	1095604	8731	959	140.2	1.12	122.8
L2	600729	1967	227	76.9	0.25	29.1
L3	1645551	2102	297	210.6	0.27	38.0
L4	888591	551	96	113.7	0.07	12.3
				1336.6		

Note: conversion from hit to data rates uses the ~naïve 128 bits per hit for simplicity