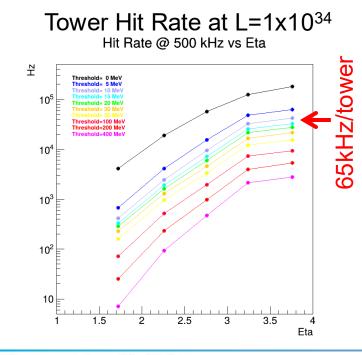
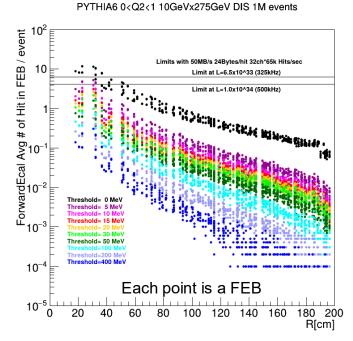
Dynamic range & Hit Rate from DIS and SiPM Noise

- 1.5 Pixel / MeV
- 14bit ADC & saturate at 100GeV → 6.1 MeV/count
- Digitizing at ~5MHz (~20nsec). Preamp shaping to ~80nsec →12 time samples per pulse
- 12 time samples * 14 bits ADC + 5 bits (32ch) + 19bit (time stamps) = 24 Byte per hit
- FEB limit is 50MB/s = 2MHz/FEB * 24 Byte = 32ch * 65kHz/tower * 24 Byte → Avg 4 hits/event/FEB @ L=1.0x10³⁴ Avg 6 hits/event/FEB @ L=6.5x10³³

Per FEB Avg Hit Rate vs R





Hit rates from backgrounds (dominated by electron beam gas and proton beam gas) are ~10% of DIS

For few FEBs near beam, we may need

- Higher threshold than nominal 15MeV
- "Feature Extraction" (i.e peak finder) on FEB to compress data size / hit

SiPM Noise Simulation (by Gerard)

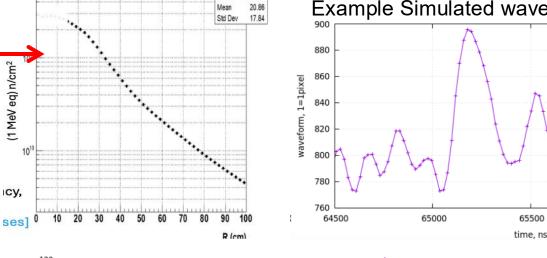
https://indico.bnl.gov/event/29611/contributions/112908/attachments/64481/110719/rates_sim.pdf

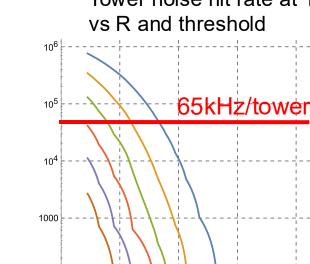
Integrated neutron fluence at 100 fb⁻¹ after 1st 10 years → Tower DCR = 14GHz @ 10¹¹ neutron/cm²

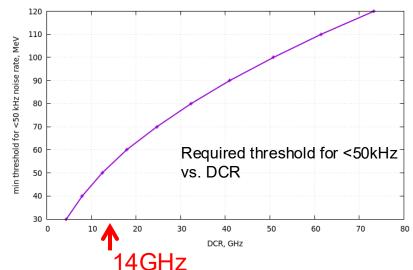
Example Simulated waveform for 10GHz DCR

Tower noise hit rate at 100 fb⁻¹

66000







For FEBs within ~30cm of beam, we may need higher threshold than nominal 15MeV \rightarrow ~100MeV when reaching 100 fb⁻¹ after first 10 years of running

100

neutron/cm

1011

66500

Thr, MeV

R [cm]